

```
public class Graph {
    // Before calling dfs(), set every "visited" flag to false; O(|V|) time
    public void dfs(Vertex u) {
        u.visit(); // Do some unspecified thing to u
        u.visited = true; // Mark the vertex u visited
        for (each vertex v such that (u, v) is an edge in E) {
            if (!v.visited) {
                dfs(v);
            }
        }
    }

    public void bfs(Vertex u) {
        for (each vertex v in V) { // O(|V|) time
            v.visited = false;
        }
        u.visit(null); // Do some unspecified thing to u
        u.visited = true; // Mark the vertex u visited
        q = new Queue(); // New queue...
        q.enqueue(u); // ...initially containing u
        while (q is not empty) {
            v = q.dequeue();
            for (each vertex w such that (v, w) is an edge in E) {
                if (!w.visited) {
                    w.visit(v); // Do some unspecified thing to w
                    w.visited = true; // Mark the vertex w visited
                    q.enqueue(w);
                }
            }
        }
    }
}

public class Vertex {
    protected Vertex parent;
    protected int depth;
    protected boolean visited;

    public void visit(Vertex origin) {
        this.parent = origin;
        if (origin == null) {
            this.depth = 0;
        } else {
            this.depth = origin.depth + 1;
        }
    }
}
```