

```
class IntBox {  
    static void doNothing(int x) {  
        x = 2;  
    }
```

```
    public int i;
```

```
    static void set3(IntBox ib) {  
        ib.i = 3;  
    }
```

```
    static void badSet4(IntBox ib) {  
        ib = new IntBox();  
        ib.i = 4;  
    }  
}
```