## COMPUTER SCIENCE 61A

April 30, 2015

# 1 Dynamic Scoping

```
scm> (define f (mu (x) (mu (y) (- x y))))
scm> (define g (lambda (x) (lambda (y) ((f y) x))))
scm> (define h (mu (x) (lambda (y) (g ((f x) y)))))
scm> ((f 6) 1)
scm> ((g 6) 1)
scm> ((h 6) 1)
```

```
Solution:
Unknown identifier 'x'
0
(lambda (y) ((f y) x))
0
```

## 2 Iterables and Generators

1. Modify the Link class so that it supports the iterable interface. Hint: use the yield statement to make the \_\_iter\_\_ method a generator function.

```
class Link:
```

```
empty = ()
def __init__(self, first, rest=empty):
    self.first, self.rest = first, rest
```

```
Solution:

def __iter__(self):
    curr = self
    while curr != Link.empty:
        yield curr.first
        curr = curr.rest
```

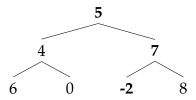
### 3 Streams

1. Implement the tree\_to\_stream function, which takes in a Tree t and returns a Stream that gives back the elements of t one by one. The Stream should be ordered so that parent values come before child values. You may find the provided append\_streams function helpful. See the example for more details.

```
>>> t = Tree(1, [Tree(3, [Tree(4), Tree(5)]), Tree(2)])
>>> s = tree_to_stream(t)
>>> print_stream(s)
< 1 3 4 5 2 >
def append_streams(s1, s2):
    ,, ,, ,,
    Returns a new stream of s1's elements, then s2's.
    >>> s1 = Stream(1, lambda: Stream(2))
    >>> s2 = append_streams(s1, s1)
    >>> print_stream(s)
    < 1 2 1 2 >
    if s1 is Stream.empty:
        return s2
    return Stream(s1.first,
                  lambda: append_streams(s1.rest, s2))
def tree_to_stream(t):
```

# Solution: def compute\_rest(): rest = Stream.empty for b in t.branches: rest = append\_streams(rest, tree\_to\_stream(b)) return rest return Stream(t.entry, compute\_rest)

1. Write a Scheme function follow-path-sum that takes a binary tree t and a list 1 that consists of Boolean values, i.e. #t and #f, and returns the sum along the path of t specified by 1, where #t specifies left and #f specifies right. After you write this function, try to reimplement it tail recursively. For example,



```
scm> (follow-path-sum my-tree '(#f #t))
10
```

### For your reference:

```
(define (make-btree entry left right)
  (cons entry (cons left right)))
(define (entry tree) (car tree))
(define (left tree) (car (cdr tree)))
(define (right tree) (cdr (cdr tree)))

(define my-tree
  (make-btree 5
        (make-btree 4 (make-btree 6 nil nil) nil)
        (make-btree 7 (make-btree -2 nil nil) (make-btree 8 nil nil))))
```

```
Solution:
```

### Tail recursive solution:

```
(define (follow-path-sum t 1)
  (define (follow-path-sum-iter t 1 so-far)
   (if (null? 1) (+ so-far (entry t))
```

1. Suppose we are trying to calculate the degrees of separation between two users on Facebook. For example, if Clinton and Barack are friends, and Barack and Abraham are friends, then Abraham is 2 degrees of separation away from Clinton. We are given a table friends with the columns u1 and u2. Create a new table deg\_sep with the columns u1, u2, and n, where n is the degree of separation between u1 and u2. Limit the number of rows so that the maximum degree of separation is 10. Notice that Abraham could also be considered 2 degrees of separation away from himself.

friends		
u1	u2	
Abraham	Barack	
Barack	Abraham	
Barack	Clinton	
Clinton	Barack	

deg_sep		
u1	u2	n
Abraham	Barack	1
Barack	Abraham	1
Barack	Clinton	1
Clinton	Barack	1
Abraham	Abraham	2
Abraham	Clinton	2
•••		

2. In our previous question, the resulting table included all possible degrees of separation for two users. Now create a table min\_deg\_sep that includes only the minimum degree of separation for 2 users. You may use deg\_sep from above.

```
Solution:

CREATE TABLE min_deg_sep AS

SELECT u1, u2, MIN(n) FROM deg_sep GROUP BY u1, u2;
```