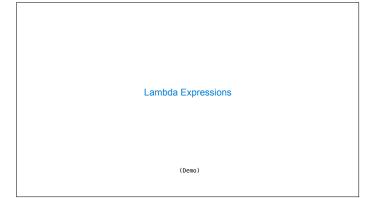
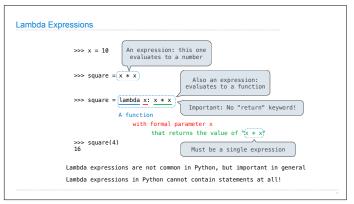
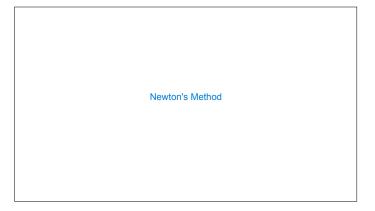
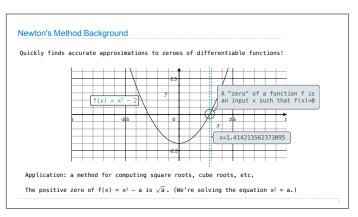
61A Extra Lecture 1 Thursday, January 29

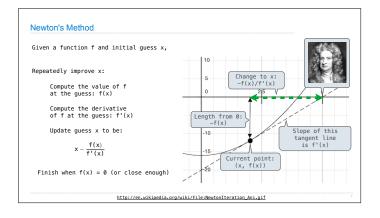
Announcements 'If you want 1 unit (pass/no pass) of credit for this CS 98, you need to: 'Enroll in "Additional Topics on the Structure and Interpretation of Computer Programs" 'Course control number: 25709 'Concurrently enroll in CS 61A 'Complete ~6 difficult assignments, which may be released/due at strange times 'Only for people who really want extra work that's beyond the scope of normal CS 61A 'Anyone is welcome to attend the extra lectures, whether or not they enroll 'Lectures will be on Thursdays 5–6:30 PM in 2050 VLSB; A schedule will be posted eventually 'John's office hours: 10am-12pm Wednesday & Friday by appt. (denero.org/meet) in 781 Soda

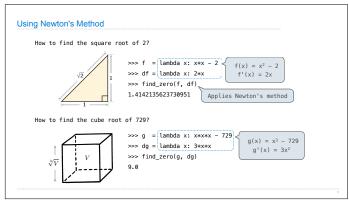












Iterative Improvement

Special Case: Square Roots

How to compute square_root(a)

Idea: Iteratively refine a guess x about the square root of a

Update:
$$x = \frac{x + \frac{a}{x}}{2}$$
 (Demo)

Implementation questions:

What guess should start the computation?

How do we know when we are finished?

Special Case: Cube Roots

How to compute cube_root(a)

 $\textbf{Idea:} \ \textbf{Iteratively refine a guess } \textbf{x} \ \textbf{about the cube root of a}$

$$\mbox{Update:} \qquad \qquad \mbox{$x = \frac{2 \cdot x + \frac{a}{x^2}}{3}$} \end{Demo} \label{eq:definition}$$

Implementation questions:

What guess should start the computation? How do we know when we are finished?



Approximate Differentiation Differentiation can be performed symbolically or numerically $f(x) = \begin{bmatrix} x^2 \\ -16 \\ f'(x) = 2x \end{bmatrix} - 16$ $f'(x) = \lim_{a \to 0} \frac{f(x+a) - f(x)}{a}$ $f'(x) \approx \frac{f(x+a) - f(x)}{a} \quad \text{(if a is small)}$ (Demo)

