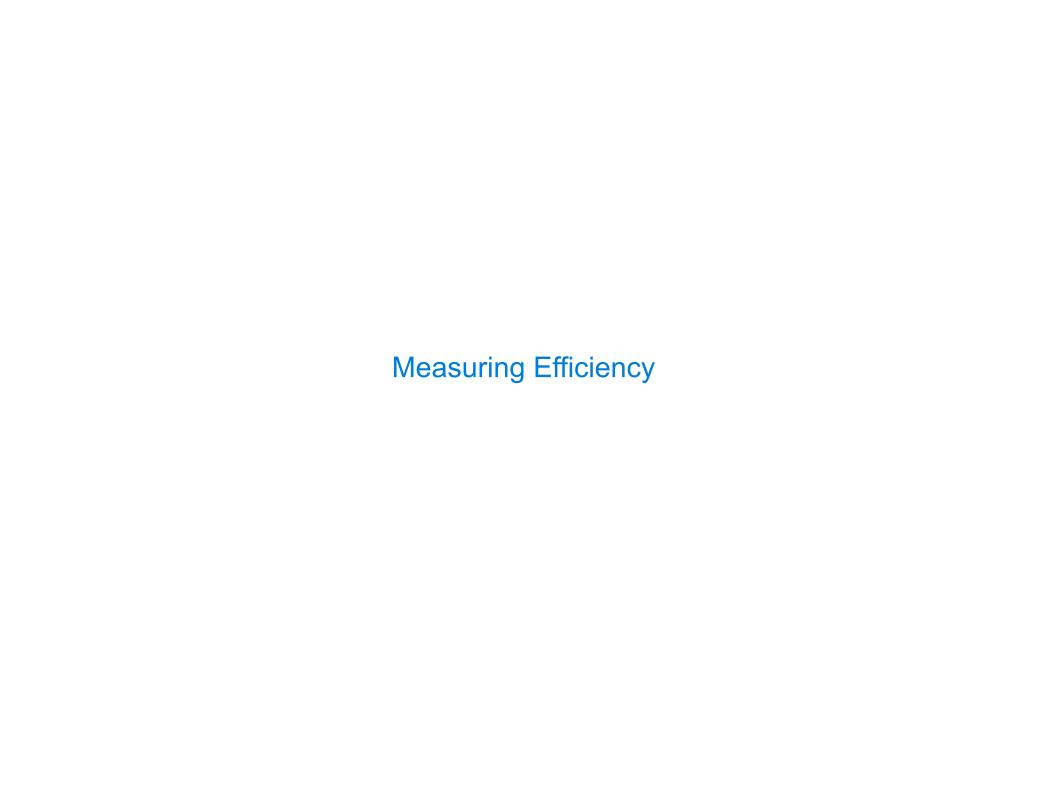
61A Lecture 19

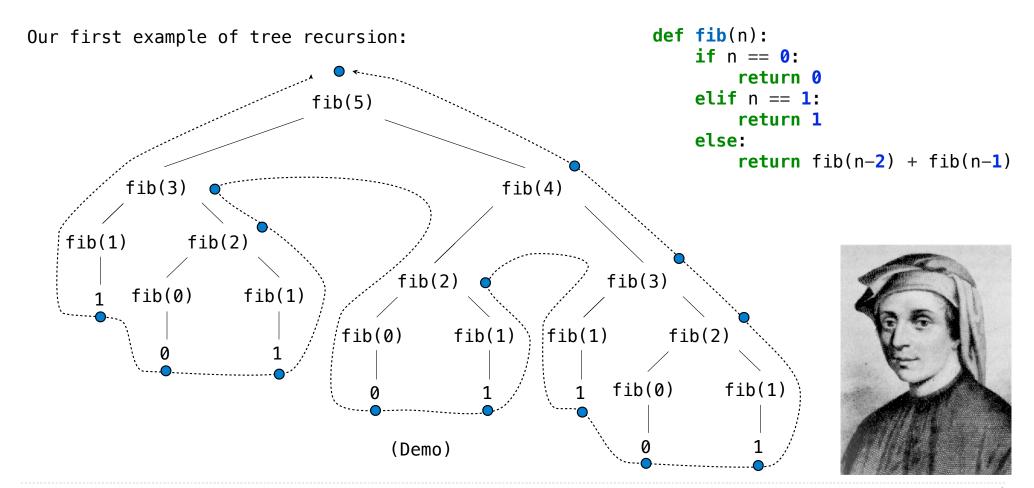
Monday, March 9

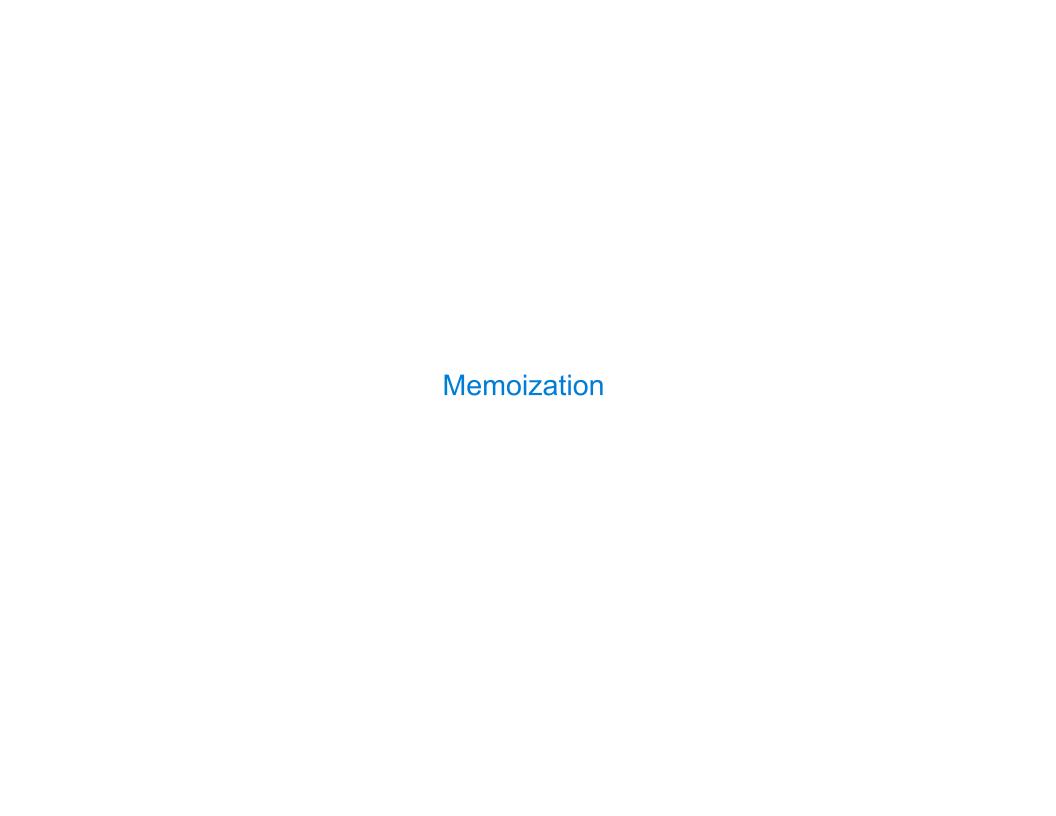
Announcements

- •Project 3 due Thursday 3/12 @ 11:59pm
 - Project party on Tuesday 3/10 5pm-6:30pm in 2050 VLSB
 - Bonus point for early submission by Wednesday 3/11
- Guerrilla section this weekend (details announced soon)
- Homework 6 due Monday 3/16 @ 11:59pm
- •Midterm 2 is on Thursday 3/19 7pm-9pm
 - •Fill out conflict form if you cannot attend due to a course conflict



Recursive Computation of the Fibonacci Sequence





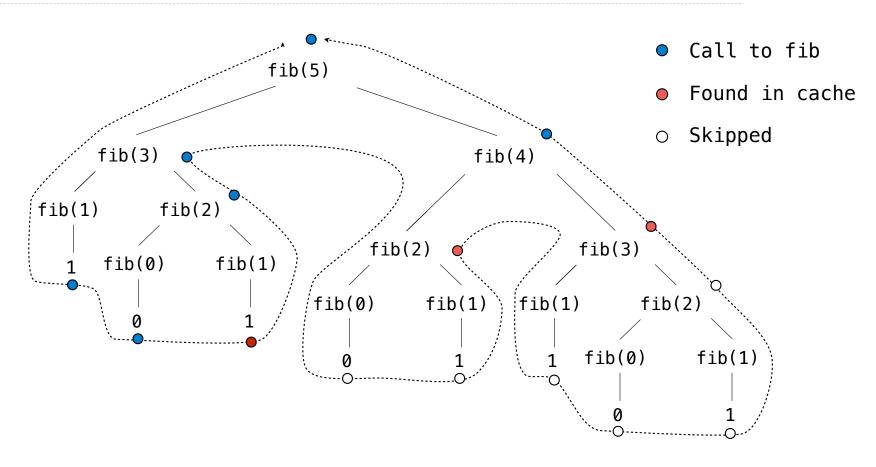
Memoization

Idea: Remember the results that have been computed before

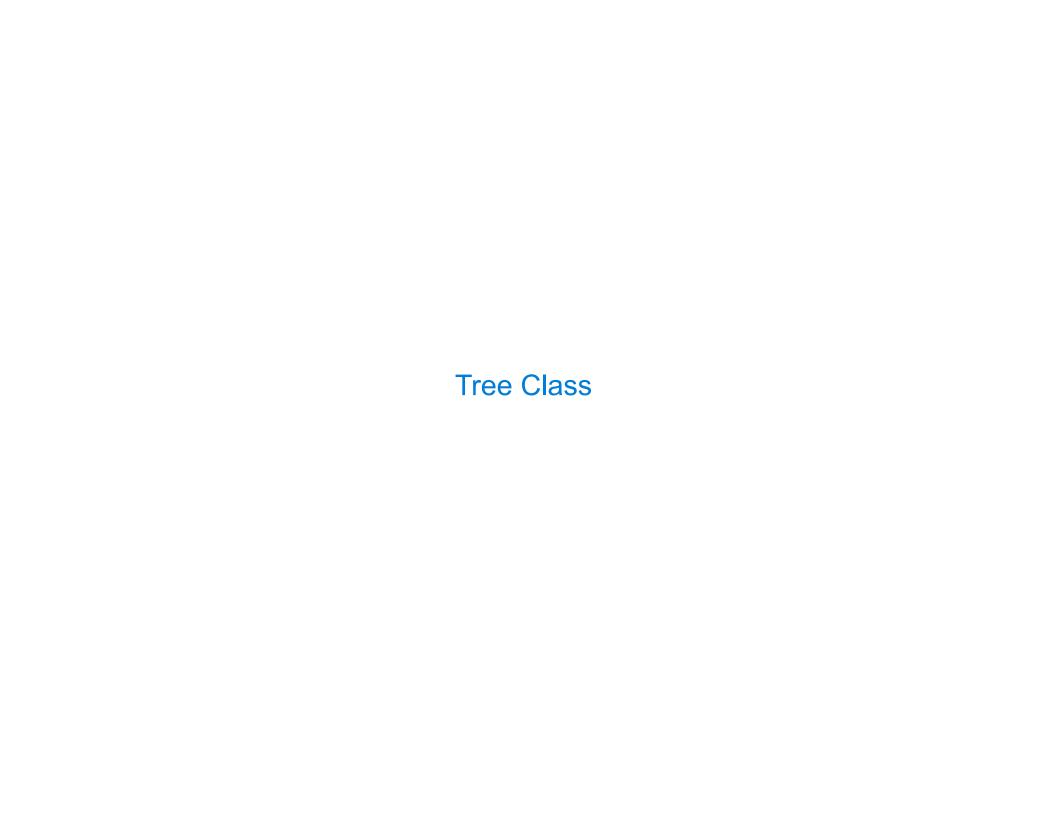
(Demo)

6

Memoized Tree Recursion



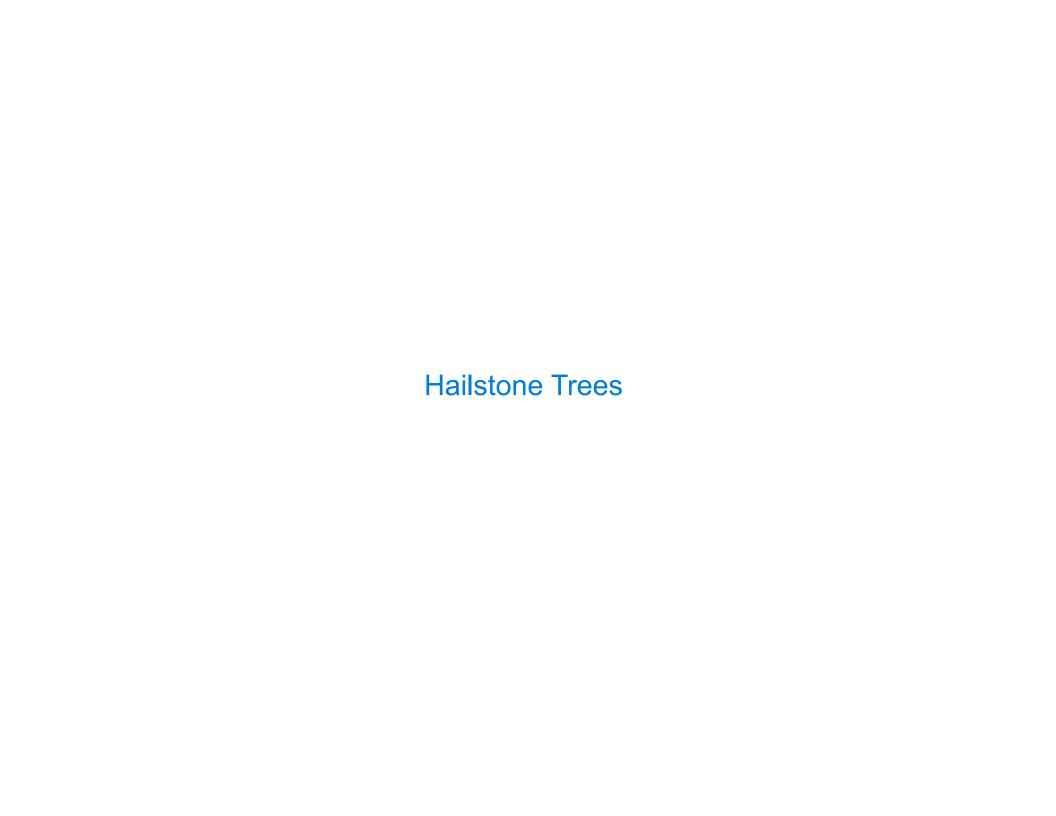
1



Tree Class

```
A Tree has an entry (any value) at its root and a list of branches
 class Tree:
     def __init__(self, entry, branches=()):
                                                  Built-in isinstance function:
         self.entry = entry
                                                returns True if branch has a class
         for branch in branches:
                                                  that is or inherits from Tree
             assert isinstance(branch, Tree) <
         self.branches = list(branches)
 def fib_tree(n):
     if n == 0 or n == 1:
         return Tree(n)
     else:
         left = fib tree(n-2)
         right = fib_tree(n-1)
         return Tree(left.entry + right.entry, (left, right))
                                          (Demo)
```

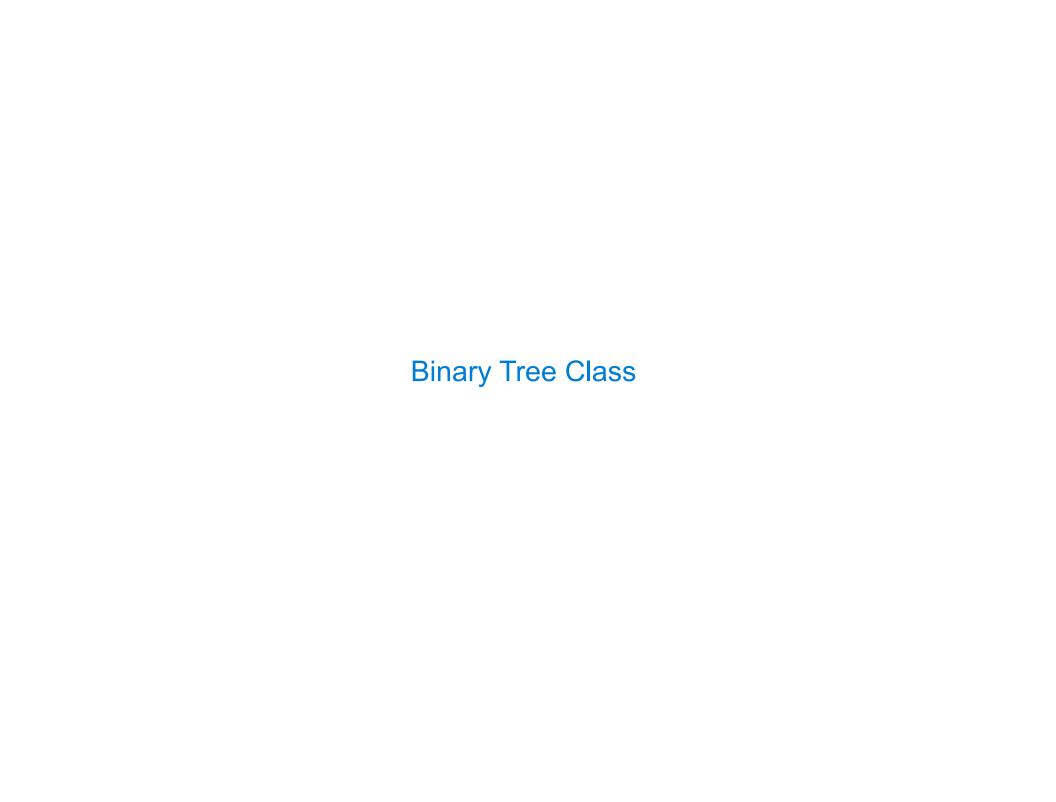
9



Hailstone Trees

```
Pick a positive integer n as the start
If n is even, divide it by 2
If n is odd, multiply it by 3 and add 1
Continue this process until n is 1
                                                         8
def hailstone_tree(k, n=1):
                                                        16
    """Return a Tree in which the paths from the
    leaves to the root are all possible hailstone
                                                        32
    sequences of length k ending in n."""
                                                        64
                                                                     10
                       All possible n that start a
                                                        128
                                                                     20
                                                              21
                       length-8 hailstone sequence
```

(Demo)

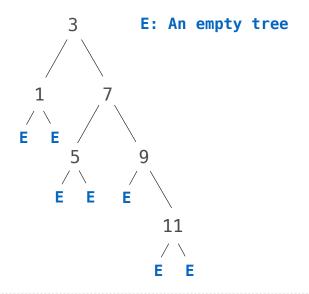


Binary Tree Class

A binary tree is a tree that has a left branch and a right branch

Idea: Fill the place of a missing left branch with an empty tree

Idea 2: An instance of BinaryTree
always has exactly two branches



```
class BinaryTree(Tree):
    empty = Tree(None)
    empty.is_empty = True
    def init (self, entry, left=empty, right=empty):
        Tree.__init__(self, entry, (left, right))
        self.is empty = False
    @property
    def left(self):
        return self.branches[0]
    @property
    def right(self):
        return self.branches[1]
Bin = BinaryTree
t = Bin(3, Bin(1),
           Bin(7, Bin(5),
                  Bin(9, Bin.empty,
                         Bin(11))))
      (Demo)
```