### (Debian Linux) Script for Signing all DKMS Modules with a Machine Owner Key after Updates

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In order for some packages to work properly with secure boot enabled on my machine running Debian Linux, I've needed to sign their modules using a Machine Owner Key (MOK) . This works well, but isn't especially robust because the signed modules are replaced with unsigned modules during updates. In order to simplify the process after running apt upgrade or similar, I created a script that re-signs all modules with my MOK as needed.

#### **Prerequisites**

In order to use this script, you will need to have first generated and enrolled a MOK, by following either the <u>official documentation</u> → or the <u>steps in my post about connecting a</u> DSLR as a webcam. You will also need to have modules that need to be signed, which I assume you do if you're reading this post.

### The script

#### #!/bin/bash

```
# Variables
VERSION="$(uname -r)"
SHORT VERSION="$(uname -r | cut -d . -f 1-2)"
MODULES DIR=/lib/modules/$VERSION
KBUILD_DIR=/usr/lib/linux-kbuild-$SHORT_VERSION
# Small helper functions for printing success/error messages
echosuccess() { printf "\e[32m%s\e[0m\n" "$*"; }
echoerr() { printf "\e[01;31m%s\e[0m\n" "$*" >&2; }
# Input the passphrase for the MOK
cd "$MODULES DIR/updates/dkms"
echo -n "Passphrase for the private key: " # Give us a friendly
read -s KBUILD_SIGN_PIN # Store the passphrase for the private
export KBUILD_SIGN_PIN # Export the variable containing the pas
```

```
# Sign all unsigned modules in the DKMS directory
echo
for module in "$MODULES_DIR/updates/dkms"/*; do
    module_name="$(basename $module .ko)"
    if $(sudo modinfo "$module_name" | grep signature > /dev/null)
    then
        echosuccess "Module '$module_name' already signed"
    else
        echo "Signing module '$module_name'"
        sudo --preserve-env=KBUILD_SIGN_PIN "$KBUILD_DIR"/scripts/si
        sudo modinfo "$module_name" | grep signature > /dev/null &&
        fi
done
```

I have the script saved as ~/bin/sign-modules; make sure that the script has execution permissions set (e.g. chmod a+x ~/bin/sign-modules) and that the script's directory is included in your \$PATH variable (e.g. by having PATH="\$PATH:~/bin" in your ~/.bashrc file).

With all this in place, making sure your modules are signed should be as simple as running sign-modules after each time that you run apt upgrade.

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