Logical Volume Management structures

Physical Volume Header	1 st 4 sectors of physical volume, generally in 2 nd sector
- PV label header	Label, sector location, data location
- PV header	UUID for PV
- List of data areas	List of offsets for data
- List of metadata areas	List of offsets for metadata
Metadata area	Location of LVM metadata
- Header	Version, metadata offset from PV start and size
- Raw location descriptor	Offset to metadata from start of metadata area
Metadata	ASCII details of LVM structure

Physical Volume Label Header and Physical Volume Header

	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F			
0	L	A	В	E	L	0	N	E	Sector of this header from start of PV										
10	CRC32 0x20 to head end Offset to PV Header								L	V	M	2		0	0	1			
20	GUID/UUID of PV ID stored as 32 byte ASCII string with no '-' separators																		
30																			
40				Device	e size				List of data area descriptors (16byte										
•	bl	ocks) ·	termina	ating d	lescrip	tor is	all 0x	.00	00	00	00	00	00	00	00	00			
	00	00	0.0	0.0	00	00	00	00	Li	ist of	metada	ta area	a descr	riptors	(16byt	e			
	blocks) terminating descriptor is all 0x00								00	00	00	00	00	00	00	00			
	00	0.0	0.0	0.0	0.0	0.0	0.0	0.0											

Data area & Metadata area descriptor

	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F
0	Data area offset, in bytes from start of PV										Data	area si	ize in	bytes		

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Metadata area header

	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F		
0	CRC32 0x4 to head end L V M						2		X	[5	А	%	r				
10	0	N	*	>	Z	ersion/	(0x01))	Metadata area offset from start of PV, bytes									
20	Metadata area size, bytes									List of raw location descriptors								
30	•																	

Raw location descriptor

	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F
0			Da	ata are	a offs	et		Data area size								
10			C32			Fl	ags									

Metadata

JSON type ASCII structure.

= comment

<Volume group name> {

id = volume GUID

seqno= the version of Metadata (multiple copies of metadata are stored in the metadata area. However not necessarily in sequence.

The raw location descriptor data area offset points to the active record.

format = "lvm2"

status = ["RESIZEABLE", "READ", "WRITE"]

extent size = size of allocatable blocks for the volume (in units of sectors)

max_lv = maximum number of logical volumes (0 = unlimited)

 $max_pv = maximum number of physical volumes (0 = unlimited)$

References:

 $\underline{https://github.com/libyal/libvslvm/blob/master/documentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20Format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20Format.asciidocumentation/Logical\%20Volume\%20Manager\%20(LVM)\%20Format.asciidocumentation/Logical\%20Volume\%20Manager\%20Volume\%20Manager\%20Volume\%20WallamAger\%20Volume\%20WallamAger\%20Volume\%20WallamAger\%20Volume\%20WallamAger\%20Volume\%20WallamAger\%20Wa$

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http://www.tldp.org/HOWTO/LVM-HOWTO/ (note last update 2006-11-27)

https://access.redhat.com/documentation/en-us/red_hat_enterprise_linux/7/html/logical_volume_manager_administration/lvm_overview