

Challenges in Decentralized Data Storage and Databases

Jacob Eberhardt



Decentralized Storage



Storage

1kx

- Storage is defined as **the retention of retrievable data**
- This part is about **storing files**, i.e., uninterpreted BLOBs

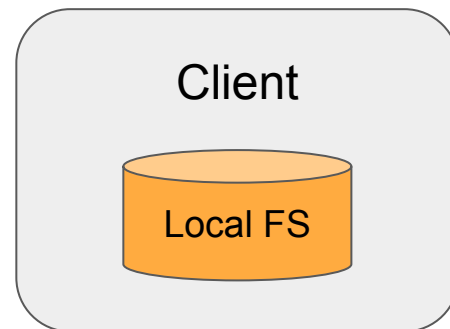


Local Storage

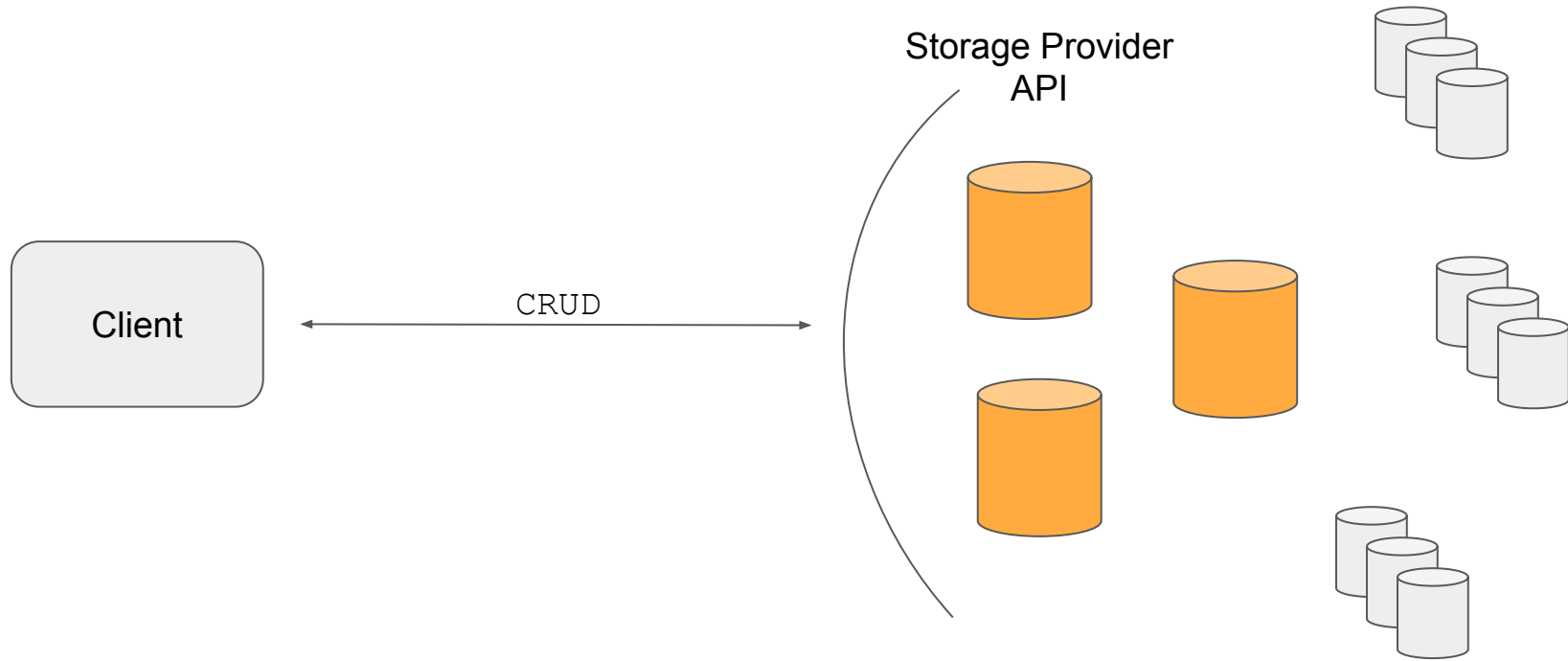
1kx

Trivial case: Client writes to local file system

- Single point of failure
- Bottleneck when other clients request data
- Client is responsible for security

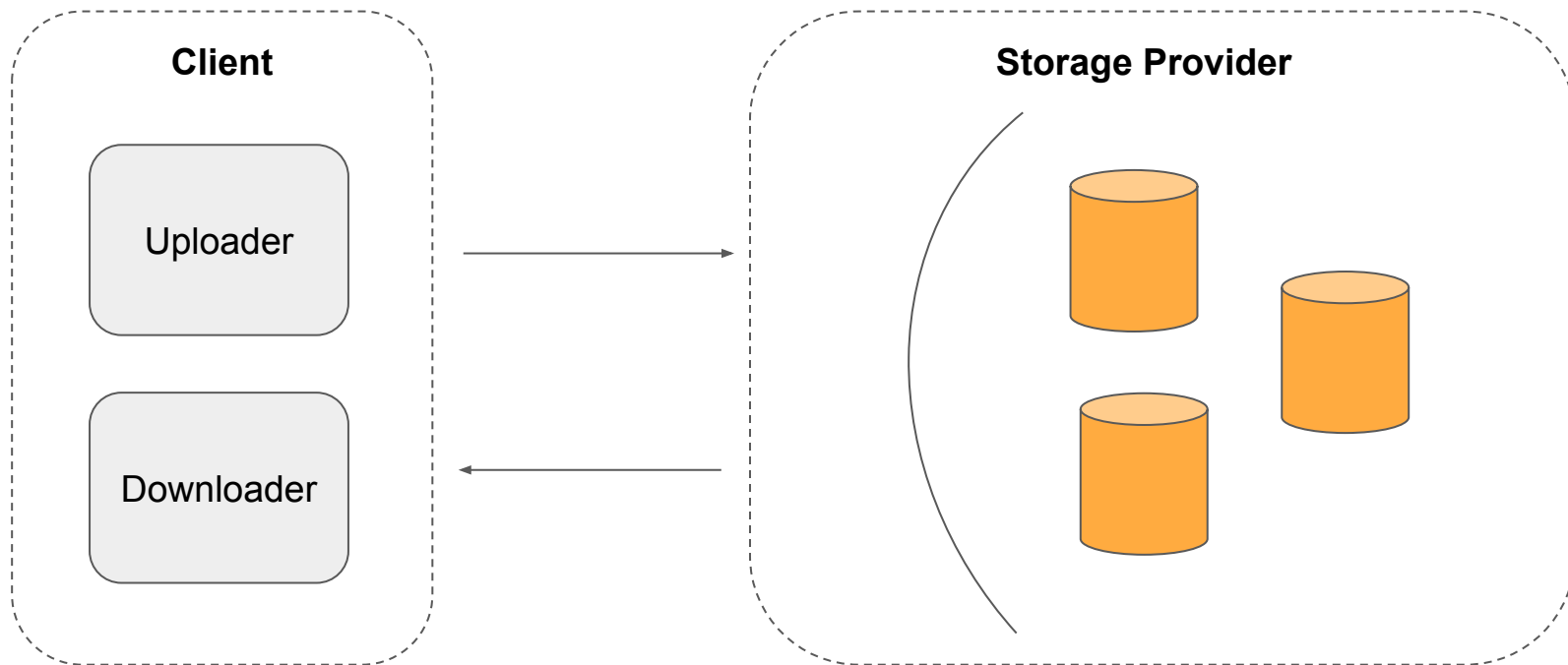


Centralized Storage: Architecture



Centralized Storage: Roles

1kx



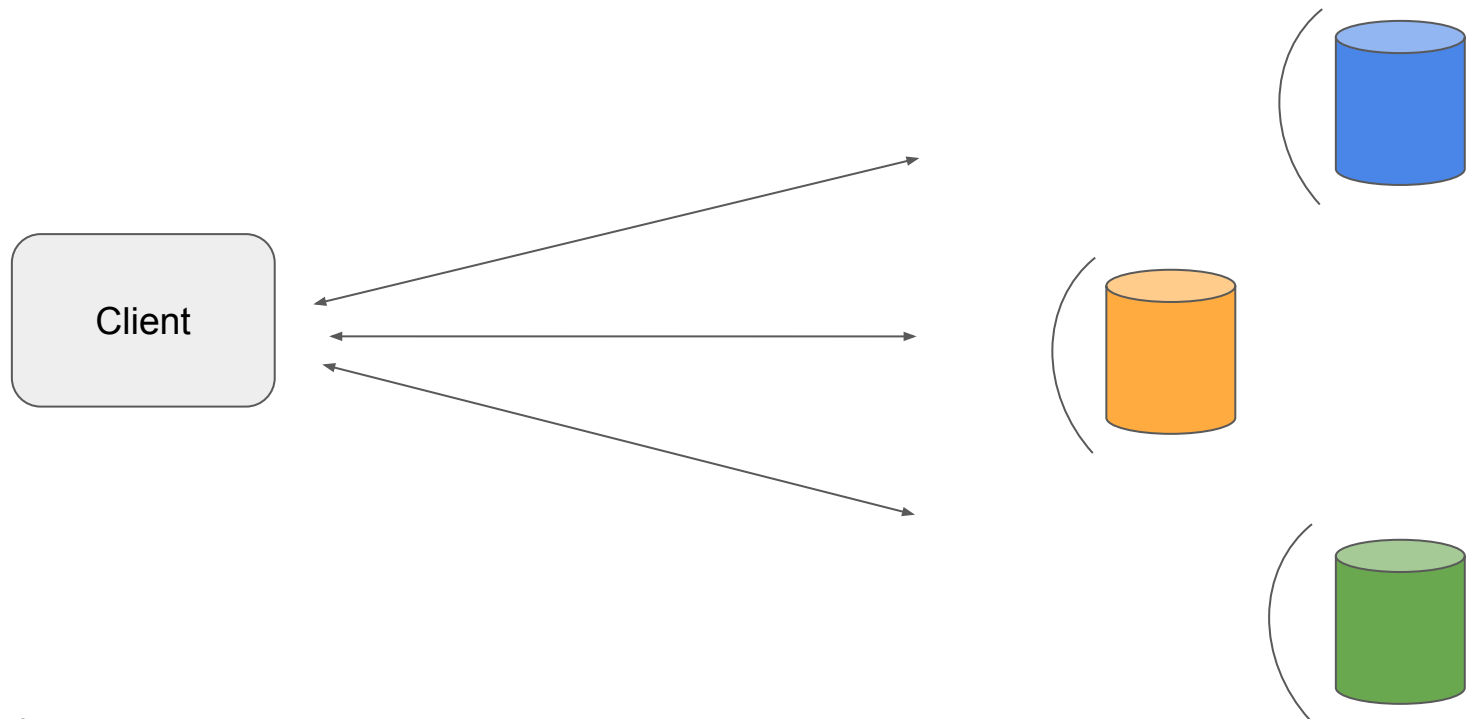
Amazon S3

- 11 9s durability (99,999999999999%)
- 4 9s availability (99,99%)
- 22 USD/TB/Month
- Client-Side and Server-Side Encryption
- Capacity scales ~linearly by adding more hardware
- Complex backend system, but very simple API
- Trusted required w.r. to availability, durability and security
- Economic incentive for Amazon to behave correctly



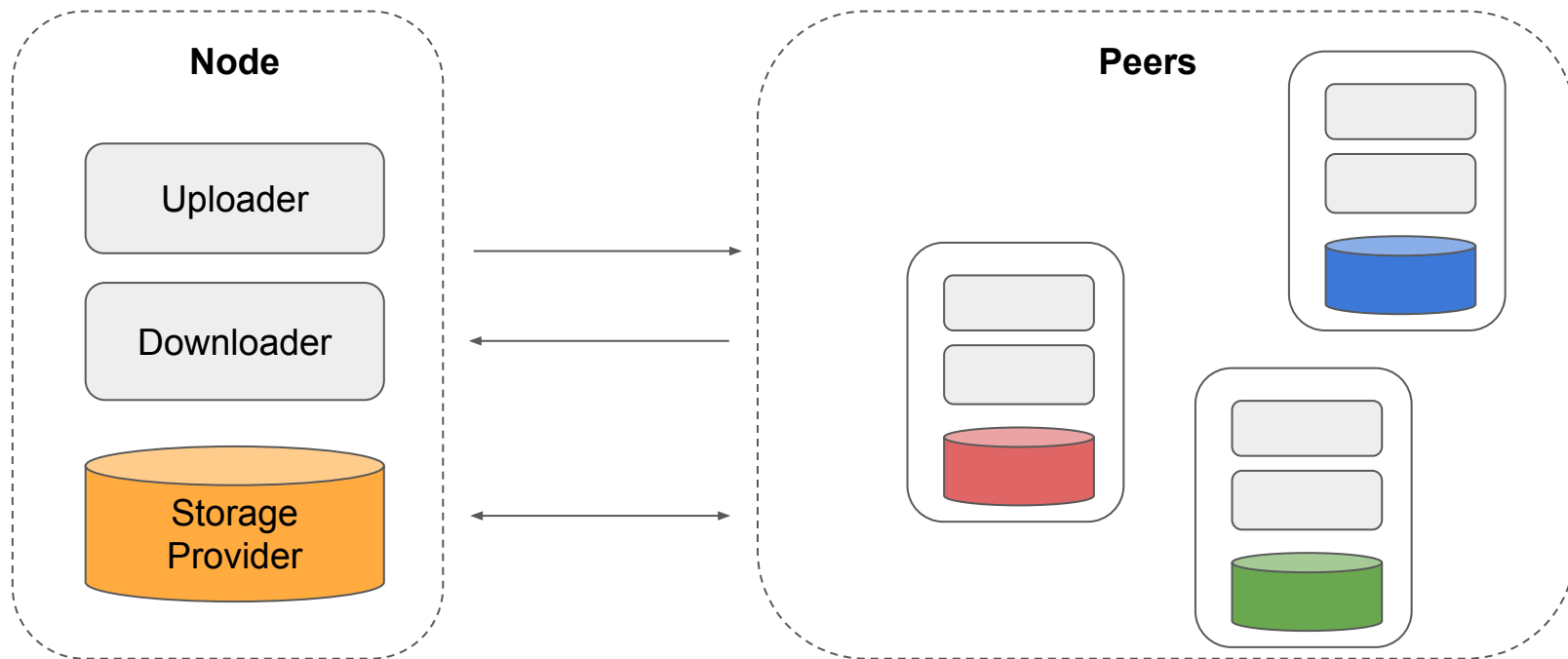
Decentralized Storage: Architecture

1kx



Centralized Storage: Roles

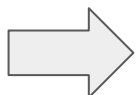
1kx



We have this!

1kx

- Bittorrent (2001)
 - Peer-to-peer filesharing network
 - Torrentfiles contain checksums and link to tracker nodes who forward to seed nodes
- IPFS (2015)
 - Content-addressable peer-to-peer decentralized file system
 - Users pin and cache files at their discretion



Non-incentivized decentralized storage



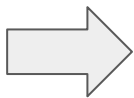
@1kxnetwork
@Jacob_Eberhardt

Non-incentivized Decentralized Storage

Fully decentralized file storage network

However

- Peers can shut down at any time
- Files can be lost
- Requests can be refused
- “Symmetric” participation pattern expected
 - Leeching peers, “freeloader problem”

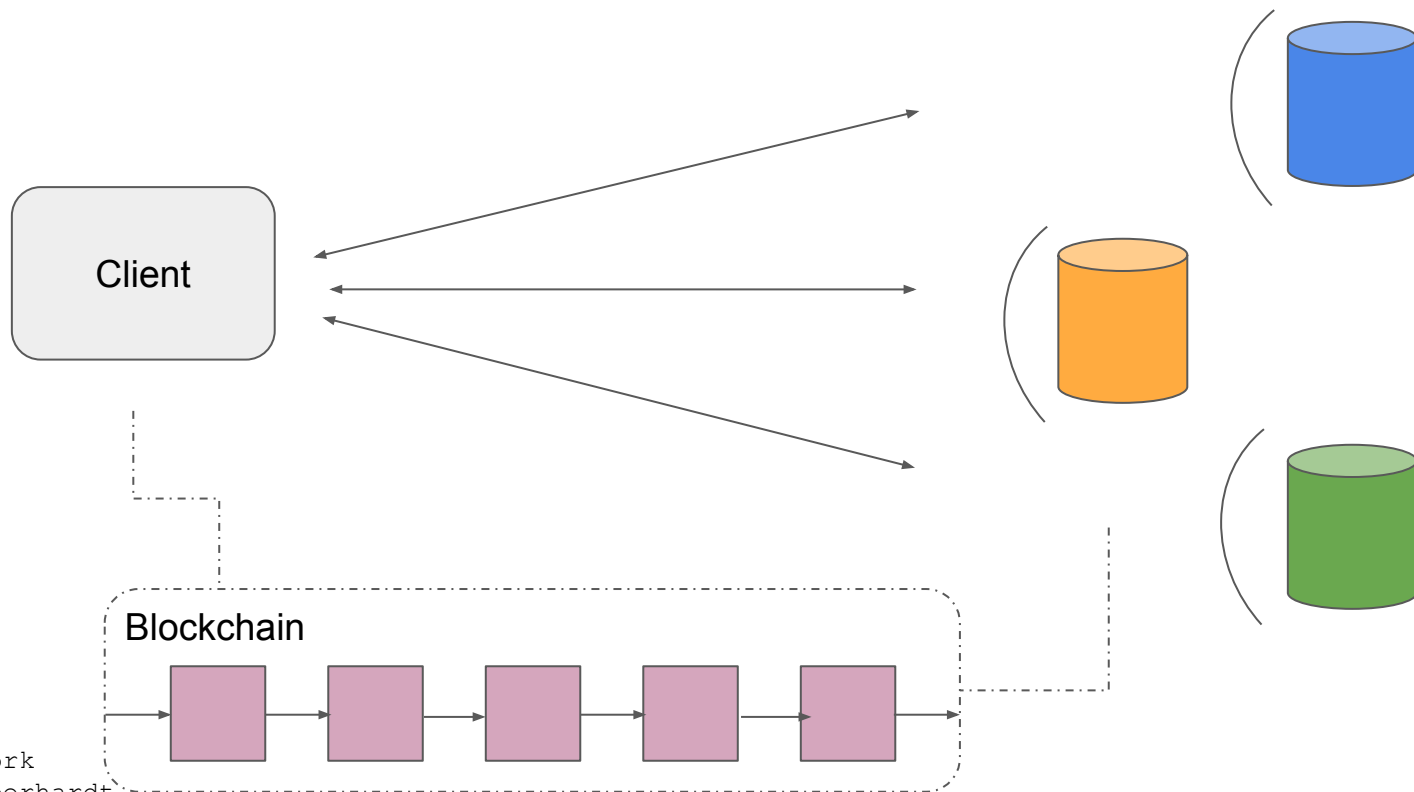


No availability, durability, or performance guarantees



Incentivized Decentralized Storage

1kx



Incentivized Decentralized Storage Systems

- Use **cryptoeconomic protocols** to ensure **desirable properties** of the storage system
- Backed by blockchains to support these protocols

Two different goals when designing such an incentive system

- **Decentralized File Storage Service for End-Users**
 - Contracts between client and storage provider
 - Payment for certain storage time interval and SLAs
- **Permanent File Archive**
 - Protocol to ensure that no file is ever forgotten



Incentivized Decentralized Storage Challenges

1kx

The cryptoeconomic protocol needs to ensure

- Durability
- Availability
- Cost
- ...
-

Non-incentive system specific challenges

- Security
- Scalability
- Performance
- User Experience
- ...



Durability

Durability: Probability that data will survive permanently

“Will my data still be there in the future?”

Data must not be lost even in case of failures of storage providers!

Traditional Approaches:

- Replication
 - Store multiple copies of the data
- Erasure Coding
 - Transforms the original dataset into a larger dataset with n fragments such that the original data set can be recovered from k of the n fragments.

What is your approach to ensure durability?



Availability

Availability: Probability that a request is served successfully by the system when called.

“Is my data accessible at the moment?”

Data must be retrievable at any time, even if storage providers fail!

- How can a client be sure a file is available without having to retrieve it?
- How do you define SLAs
- Overhead of data-retrieval
 - Pre-payment before retrieval
 - Cryptoeconomic micropayment protocols

Are 4 9's achievable and desirable?



@1kxnetwork
@Jacob_Eberhardt

Attacks degrading Durability and Availability

- Sybil Attacks

- Storage provider creates multiple identities
- Gets paid to physically store multiple copies
- Only stores data once

- Outsourcing Attacks

- Storage provider claims to be storing data it does not physically store
- Instead, it quickly retrieves data from other storage providers on request

- *Generation Attacks*

- Storage provider claims to be storing a large amount of data
- Instead, the provider efficiently generates the data on-demand using a small program
- *This attack is only dangerous if “total amount of data stored” is used within the incentive layer*

How do you ensure independence of replica?



@1kxnetwork
@Jacob_Eberhardt

Incentive System Challenges

Crypto-economic protocol design is hard and a new discipline!

- How do you reliably detect malicious participants? E.g.,
 - Client requests data
 - Storage Provider serves data
 - Clients claims it was never served.
- Choice of Incentive Engine / Blockchain
 - Trust/Performance Tradeoff
- How do you ensure your protocol works correctly
 - Game theoretic proofs
 - Incentive-based argument

What's your approach to incentive design?



Cost

1kx

- Cryptoeconomic protocols cause overhead to ensure properties centralized providers get for free
 - Blockchain TX-fees
 - Coordination overhead
- Few centralized large providers.
 - Is the market competitive?
- Leverage existing hardware
 - There are end-users with unused disk capacity
 - The marginal cost of provisioning this capacity is low

How do prices compare today?



@1kxnetwork
@Jacob_Eberhardt

Security

- Large providers have security experts
 - How can decentralized storage providers be protected?
 - What are the main risks (data loss, data theft, DDoS)
- Key Management
 - Server-side encryption is no option
 - How can the challenges of key management be addressed
 - Are there recovery procedures?
- Encryption by default?
 - Storage providers cannot be trusted
 - How can encrypted data be shared?

How do you address peer protection and key management?



Scalability

- Centralized storage capacity scales linearly
 - What scalability behaviour can be expected for decentralized storage?
 - What are the bottlenecks (e.g., Blockchain)?
- Centralized storage can handle petabytes of data
 - How much data is stored in decentralized storage systems today?
 - What is the theoretical limit?
 - Which other properties degrade with size (e.g. latency)

What is your overall capacity today? What will it be in the future?



Performance

Latency

- Centralized providers have fast connections to internet backbones
 - What latency behaviour can we expect in decentralized systems?
 - Can we control the physical location of data storage to account for latency requirements?
- Cloud offerings allow co-location of application and data to reduce latency
 - Can we apply a similar approach in decentralized systems?

Throughput

- Centralized providers usually recombine data behind APIs before delivery
 - Can throughput in decentralized systems be higher due to parallel chunk retrieval and client-side recombination?

How do throughput and latency compare today and in the future?



User Experience

Centralized systems are usually called through an API with an API key

- What setup steps by the user are required before using the systems
 - Synchronize a blockchain?
 - Acquire a specific token?
 - Install a wallet just to store files?
- How can files stored be embedded
 - In websites?
 - In decentralized applications?

Which steps does a user need to go through to use the system?



Other Questions

- How tightly should blockchain and storage system be coupled?
 - E.g., Proof-of-Spacetime Mining in Filecoin
 - Use of Ethereum in Swarm
- Is there legal risk when participating?
 - What if a storage provider stores illegal files on a client's behalf?
 - Compliance with GDPR, e.g., right to be forgotten
- How are updates handled
 - Re-negotiation of terms with all participants?
 - Just store a new file? This is expensive!
- How can user privacy be protected in the P2P network?

