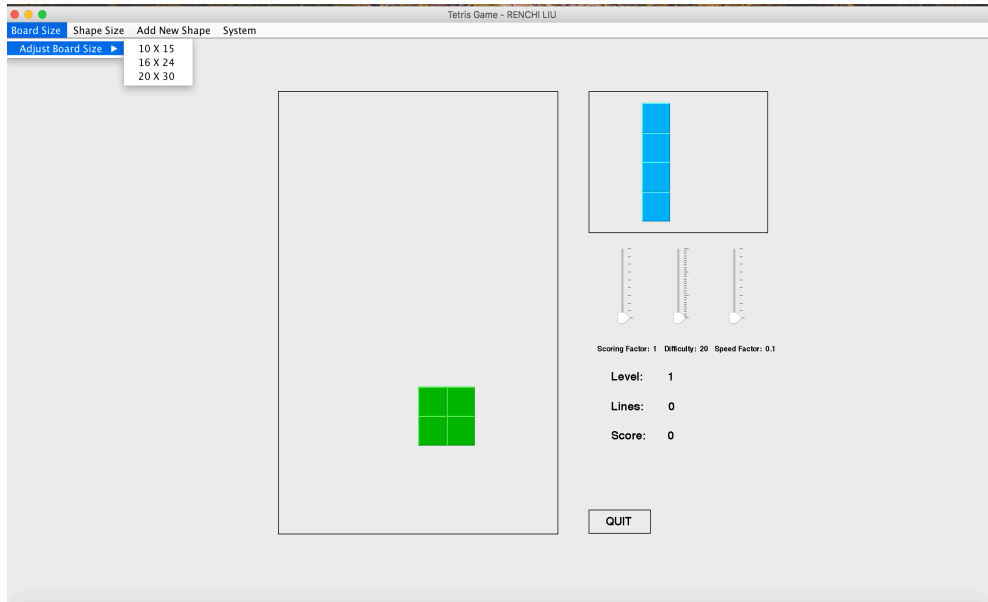
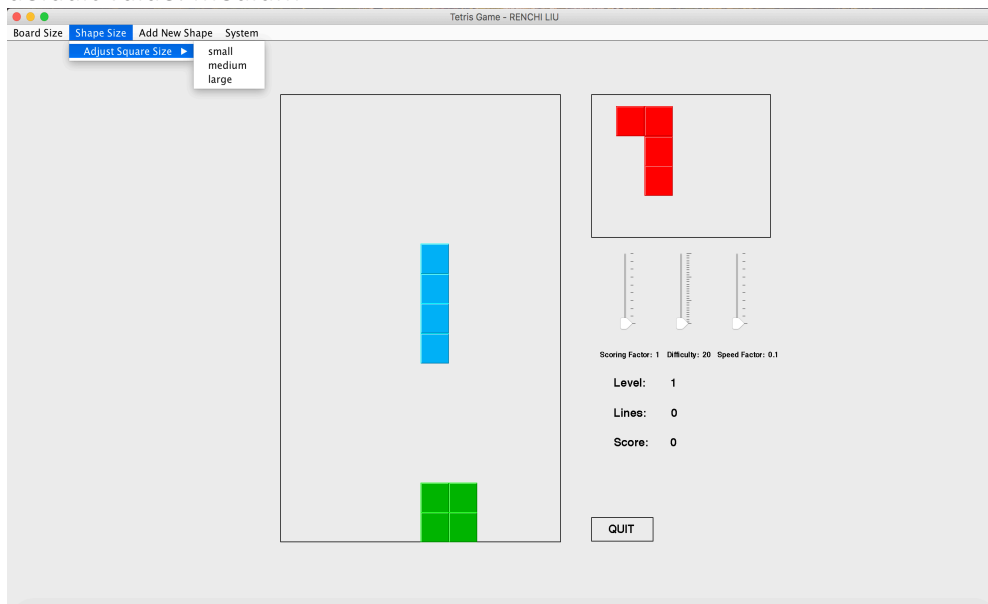


Function:

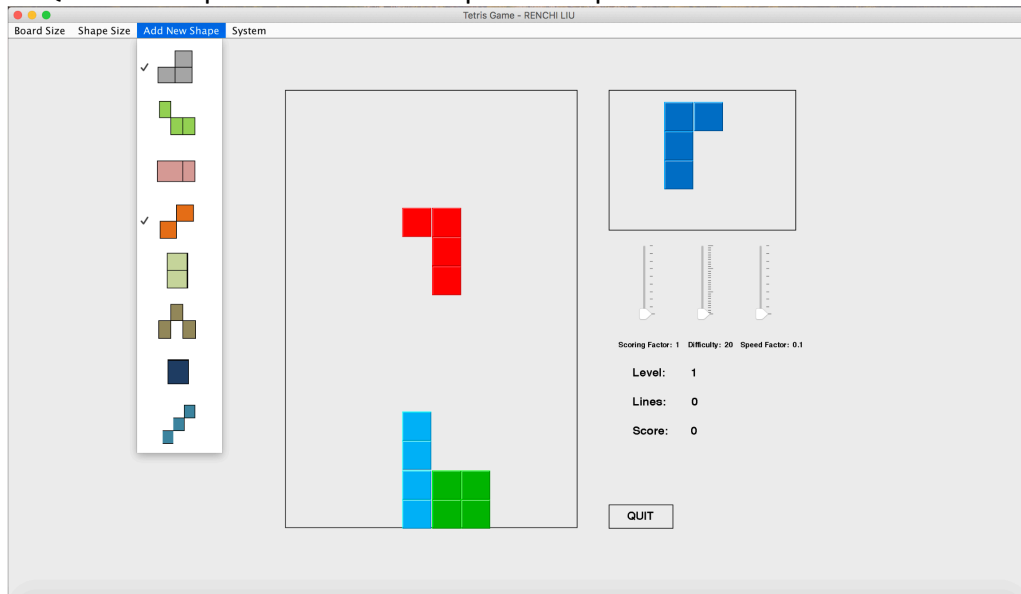
1. Constants  $M$ ,  $N$ , and  $S$  are individually adjustable.
2. The width and height of “Main area” can be adjusted (beyond 10 x 20 squares).  
default value : 10X15



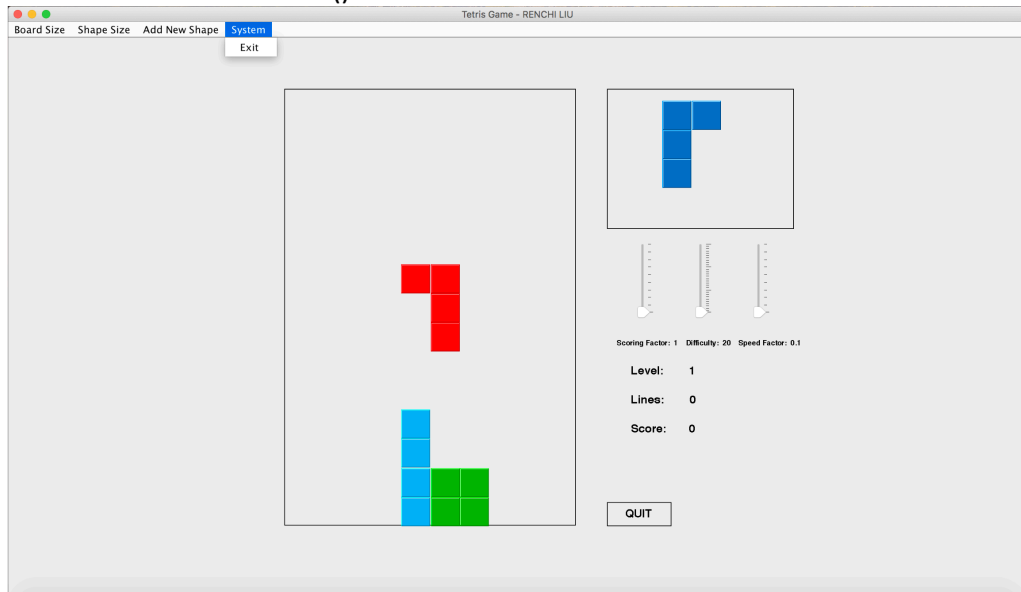
3. The size of the square is adjustable (e.g. enlarged for elderly players).  
default value: medium



## 5. Q2: New shapes with different square compositions



## 6. Menu function for exit()



# 7. GAME over show

