HANFEI REN

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EDUCATION

University of California, Berkeley

Berkeley, CA, USA

Master of Engineering, Electrical Engineering and Computer Science

Expected 05/2019

Zhejiang University

Hangzhou, Zhejiang, China

Bachelor of Engineering, Digital Media Technology (GPA: 3.89)

09/2014-06/2018

Bachelor of Engineering, Industrial Design (GPA: 3.93)

09/2014-06/2018

National University of Singapore

Singapore

Study Abroad. Coursework in Computer Science.

01/2017-05/2017

EXPERIENCE

R&D Institution, Lingdi Fashion Company, Hangzhou, Zhejiang, China

03/2018-06/2018

AI Research Intern

- Proposed and implemented image retrieval algorithms for clothing and fabrics with Caffe.
- Designed and developed an intelligent human body measurement system using TensorFlow.

Cascade Lab, University of Illinois, Urbana-Champaign, IL, USA

07/2017-10/2017

Research Assistant (Advisor: Prof. Wai-tat Fu)

- Engaged in developing *Cubicle*, an adaptive educational gaming platform with multiple game modules to effectively train students' spatial visualization skills.
- Designed, coded and tested 3 out of 8 game modules for different components of spatial visualization.
- <u>Publication</u>: Ziang Xiao, Helen C Wauck, Zeya Peng, Hanfei Ren, Lei Zhang, Shiliang Zuo, Yuqi Yao, Wai-tat Fu. 2017. An Adaptive Educational Gaming Platform for Training Spatial Visualization Skills. the 23Rd International Conference on Intelligent User Interfaces (IUI '18)

Department of Computer Science, National University of Singapore, Singapore

01/2017-05/2017

Research Assistant (Advisor: Prof. Brian Y. Lim)

- Engaged in developing TasteHealthy, a mobile app for easy logging and recommendation of tasty and healthy food.
- Designed and coded a RESTful API with Flask for health evaluation and intake recommendation.
- Implemented an advanced function of nutrition value retrieval.

PROJECTS

Selfie Camera and Visual Platform Design

09/2016-04/2017

Industry-University Collaboration Program between CASIO and Zhejiang University

- Worked with designers from CASIO to design selfie cameras and visual communication platforms.
- Conducted user research, built personas and scenarios, and prototyped the products.

SKILLS

Technologies: Python, C/C++, Android, Unity, Matlab, Linux, HTML, CSS, JavaScript, SQL, Qt, Arduino.

Design: User Research, Prototyping, Usability Testing.

Tools: PhotoShop, Sketch, Rhinoceros, Keyshot, Maya, Trello.