

Message Type	Date	Message	Include	Exclude	Exclusion Criteria	Include	Exclude	Exclusion Criteria	Partial Consensus Between Evaluators	Final Evaluation (Mozilla Expert)
REPLY OF QUESTION	2024-01-03 10:11:39	<p>> <@supressed_user> was able to compile but the long time built firefox is slower than the firefox produced with artifact build ? how can I enable optimization for performance on speedometer 2.1 ?</p> <p>For speedometer you probably want an --enable-release build with PGO See the 'shippable' mozconfigs in the tree</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-01-07 14:05:24	<p>> <@supressed_user> harshita91: have you followed https://firefox-source-docs.mozilla.org/setup/windows_build.html ? especially the antivirus software part</p> <p>yes i have followed the steps on the link no antivirus is there on my pc, can u pls tell how to check my disk?</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-01-07 16:07:03	<p>> <@supressed_user> does the error message make sense to you? if not, how?</p> <p>yes it does i am not able to run .machi am a beginner thats why maybe i am not able to figureout it will be great help if u help me resolve this problem</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-01-07 16:35:08	<p>> <@supressed_user> then, can you access https://firefoxci.taskcluster-artifacts.net/ ?</p> <p>no i am unable to access it on my browser</p> <p>> <@supressed_user> from the next time, can you please paste the output to https://paste.mozilla.org/ ?</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-01-12 08:13:19	<p>sorry for inconvenience</p> <p>> <@supressed_user> jdeepd: looks a bit like https://bugzilla.mozilla.org/show_bug.cgi?id=328707</p> <p>can I work on it since its unassigned?</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Not a question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-01-12 16:40:15	<p>> <@supressed_user> jdeepd: please submit the changes as a patch, it is much easier for everyone to read and comment on. There's details here for how to do it: https://firefox-source-docs.mozilla.org/contributing/contribution_quickref.html#to-submit-a-patch</p> <p>> You can use `r?#preferences-reviewers` for the reviewers. You can always add a comment in the patch that this is for initial feedback</p> <p>Done https://phabricator.services.mozilla.com/D198425</p> <p>Standard8: Which file is responsible for mapping shortcuts with certain browser functionalities? For ex, Ctrl+F opens the search bar.</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Not a question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Not a question	Exclude	
REPLY OF QUESTION	2024-01-12 17:53:47	<p>> <@supressed_user> Looks like https://bugzilla.mozilla.org/show_bug.cgi?id=1666654</p> <p>> You probably want to comment on the bug that you'd be interested in it, and make sure there's by in from the team. It looks like ctrl-shift-A is already in use for the add-ons manager, so there's going to need to be some decisions made about what's best to do.</p> <p>How about using Ctrl+Space for it? Its not mapped to any feature and should also be very convenient from user perspective.</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-01-28 14:04:02	<p>> <@supressed_user> Hello Does Firefox relay work ? I tried for the first time the service but I didn't receive anything on my main email address. When I connect to dashboard I see 5 emails transferred.</p> <p>Have you already checked the spam folder?</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question not related to Firefox	Exclude	
REPLY OF QUESTION	2024-01-28 14:06:22	<p>> <@supressed_user> Have you already checked the spam folder?</p> <p>yes I have checked everywhere in spam folder, on the provider's interface. I receive other email from firefox too. the email forwarded is not big too. I have tried from another provider and it is a classic confirmation email with token and not big images.</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-01-29 07:45:55	<p>Yeah</p> <p>> <@supressed_user> Didn't that used to be automatic?</p> <p>Depends on the build configuration</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	Exclude	
REPLY OF QUESTION	2024-01-31 22:31:26	<p>> <@supressed_user> Perhaps asking in #synchronicity:mozilla.org ?</p> <p>Thank you I'll do</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	Exclude	
REPLY OF QUESTION	2024-02-04 20:13:38	<p>> <@supressed_user> bheki: where do you run the command? is it inside MozillaBuild's shell, which is opened by running 'start-shell.bat' file?</p> <p>i pinned the Mozillabuild terminal in taskbar so to start it I just click the icon</p> <p>> <@supressed_user> what do 'which hg' and 'which pip' say? they should be stored in the same directory ('/c/mozilla-build/python3/Scripts/')</p> <p>is it possible to start a fresh installation? Maybe I missed a step somehow</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	

REPLY OF QUESTION	2024-02-04 20:42:12	<p>> <@supressed_user> can you start MozillaBuild shell by clicking 'c:/mozilla-build/start-shell.bat' and check 'echo \$PATH' ?</p> <p>ok this is what i get \$ echo \$PATH /usr/bin/:c:/mozilla-build/bin:c:/mozilla-build/ldiff3:c:/mozilla-build/python3: c:/mozilla-build/python3/Scripts:usr/local/bin:usr/bin:/bin:/opt/bin: c:/Windows/System32:/c/Windows/c/Windows/System32/Wbem: c:/Windows/System32/WindowsPowerShell/v1.0:/usr/bin/site_perl: usr/bin/vendor_perl:usr/bin/core_perl</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-04 20:43:25	<p>> <@supressed_user> what does 'which hg' say now? it should work I think</p> <p>\$ which hg /c/mozilla-build/python3/Scripts/hg</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-04 20:45:52	<p>> <@supressed_user> also, what do 'python3 --version' and 'python --version' say?</p> <p>unsurprisingly I was using 3.11 and not 3.12 thank you for the response though</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-04 21:18:49	<p>> <@supressed_user> so, moz-phab is working now?</p> <p>yep, should be all good, just submitted patch</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-10 09:34:18	<p>> <@supressed_user> Hi, I am trying to debug an issue with fenix on my Pixel 6a where it crashes. I wanted to run a debug build to get a stack trace. I set up the build and it completed without errors, but when I start the intent it immediately fails with no output (the log in android studio is just connected/disconnected from target VM). Any advice on how to debug this? Is my phone haunted?</p> <p>Maybe check on GeckoView. There's nothing in the logcat?</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-02-10 21:19:23	<p>> <@supressed_user> Maybe check on GeckoView. There's nothing in the logcat?</p> <p>Yeah, it's just 'connected...' \n 'disconnected' in the log I'll go ask there maybe</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-11 02:56:08	<p>> <@supressed_user> do I specify this in the mozconfig?</p> <p>></p> <p>> 'mk_add_options MOZ_OBJDIR=@TOPSRCDIR@/obj-ff-rel-opt'</p> <p>></p> <p>> this is my current line, looks like it should build the release?</p> <p>That just specifies the directory where the build artifacts go You really want to git checkout origin/bookmarks/release That said you probably want to enable PGO etc</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	Exclude	
REPLY OF QUESTION	2024-02-11 22:18:40	<p>> <@supressed_user> Being new to the codebase I'm not too familiar with it (as you have already seen), but I'll look into it and try to come up with a proper solution then. It will probably take a while. When done how should I update it on phabricator? Do I edit the commit?</p> <p>Yeah that would work</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-12 15:58:23	<p>> <@supressed_user> thanks for all the info!</p> <p>></p> <p>> I will have to ask for clearer instructions though. When git pulling, do I use the mirror on Github? Or do I do</p> <p>></p> <p>> 'python3 bootstrap.py --vcs=git'</p> <p>></p> <p>> then it seems './mach bootstrap' still uses mercurial, how can I 'git checkout' here?</p> <p>></p> <p>> Is there a way to run everything completely with git, can I edit ./mach too use git too? currently I just get 'error not a git repo'. './mach bootstrap --vcs=git' is not a valid argument.</p> <p>></p> <p>> Is there a shortcut to checkout/update to the latest release automatically?</p> <p>></p> <p>> And if I already bootstrapped with mercurial, can I 'rebase' to git without needing to download everything again? The files are the same.</p> <p>></p> <p>> I would really like to improve the documentation on how to build FF on Linux, but first of all it needs to be clear what is done how.</p> <p>></p> <p>> thanks a lot!</p> <p>bootstrap.py should checkout a git repo based on the mercurial one (via git-cinnabar)</p> <p>If you bootstrapped via mercurial there's probably a way of just using the mozilla-release repo here: https://hg.mozilla.org/releases/mozilla-release/</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Exclude

REPLY OF QUESTION	2024-02-13 10:53:55	<p>> <@supressed_user> Hello, Mossop > Thanks for your help. > I tried to change the mozconfig as follow your guidance, but the app size reduced only 0.5MB.. > is there any other solution? > I am using only file read/write, sqllite db read/write, and list view in my simple app.</p> <p>--enable-strip is probably what's gonna reduce the size the most Make sure that's done, also perhaps --enable-release</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	Exclude	
REPLY OF QUESTION	2024-02-16 20:03:18	<p>> <@supressed_user> Is there anyway to get the loaded extension data from temporarily loaded in extensions, from outside of the browser (I know there's the 'extensions.json' file, but that doesn't get populated with extensions loaded from 'about:debugging')?</p> <p>Or is this impossible?</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	Exclude	
REPLY OF QUESTION	2024-02-22 19:11:33	<p>> <@supressed_user> muesli: release lives in the 'mozilla-release' repo, https://hg.mozilla.org/releases/mozilla-release/, or the 'release' bookmark in 'mozilla-unified'. I'd expect git-cinnabar to provide a git branch for the same. Then in terms of building that as release vs nightly, there's branding + some definitions that mean certain bits are turned on/off (e.g. features/bugfixes that are being tested as nightly only atm)</p> <p>I already tried to use that. Replaced mozilla-unified with mozilla-release in bootstrap.py</p> <p>I think afterwards mach had a problem though. And it always wants to cleanup that bootstrap.py, so editing mach is probably also needed.</p> <p>Is this nothing normal to do? How do Distros build the latest point release. > <@supressed_user> I don't really understand the second question about bootstrap - what does 'falls' mean (ie can you paste.mozilla.org a log) and if the issue is reported can you link to it?</p> <p>https://bugzilla.mozilla.org/show_bug.cgi?id=1880502</p> <p>It outputs ```/Users/<user-folder>/Library/Python/3.9/bin/hg```</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-02-23 20:51:34	<p>> <@supressed_user> perhaps some system update is/was in progress background?</p> <p>maybe but when restarting it won't change</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-03-14 02:44:08	<p>> <@supressed_user> what are background profiles?</p> <p>Gonna be honest idk what they do Something runs in the background and if I delete the profile for it I periodically get errors that it can't find the profile</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-03-20 15:16:01	<p>> <@supressed_user> Hi everyone. So recently I have run into this problem when I try to pull from the Mozilla build because I am trying to start on a good first bug. My issue is that I try to use 'hg pull' but I get an error saying 'bash: hg.exe: command not found', but when I try to install mercurial with 'pip install Mercurial' it outputs that 'Requirement already satisfied: Mercurial in c:\mozilla-build\python3\lib\site-packages (6.7)'. So I have it installed but it is not recognizing it. Am I missing something? Also as I am typing this I remembered that, before, when my PC did recognize that I had Mercurial I tried updating Mercurial but it got interrupted in the middle of the process by my anti-virus. Could that maybe be the reason I am having this issue? Thank you in advance and let me know if this question is better to be asked in another channel.</p> <p>Use start-shell.bat from mozilla build tool to enter the command to pull > <@supressed_user> Hi everyone. So recently I have run into this problem when I try to pull from the Mozilla build because I am trying to start on a good first bug. My issue is that I try to use 'hg pull' but I get an error saying 'bash: hg.exe: command not found', but when I try to install mercurial with 'pip install Mercurial' it outputs that 'Requirement already satisfied: Mercurial in c:\mozilla-build\python3\lib\site-packages (6.7)'. So I have it installed but it is not recognizing it. Am I missing something? Also as I am typing this I remembered that, before, when my PC did recognize that I had Mercurial I tried updating Mercurial but it got interrupted in the middle of the process by my anti-virus. Could that maybe be the reason I am having this issue? Thank you in advance and let me know if this question is better to be asked in another channel.</p> <p>Also, need to navigate to the folder where the code store in mozilla build tool shell first before execute hg pull</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include

REPLY OF QUESTION	2024-03-22 01:41:24	<p>> <@supressed_user> I have been using the mozilla-build shell and I have been pulling in the mozilla-unified folder. is that the correct folder? I thought that was the cloned repo. Also the error or 'command not found' messages show up when I try to execute 'hg --version' command too so I think their might be an issue in my installation of Mercurial. Also, I should mention that I cannot find the hg.exe file when I type it in my File Explorer search bar. all that comes up in tmp8ojn4k_o_hg.exe.manifest</p> <p>probably you need to reinstall everything by running bootstrap.py again</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-03-24 03:52:43	<p>> <@supressed_user> Hi everyone, I'm setting up Firefox locally but is it normal that bootstrap.py is taking almost an hour?</p> <p>Depend on network condition if first fetch the code. Huge code base</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-03-24 14:36:13	<p>> <@supressed_user> Why is the installer after ./mach package in install/sea? There's nothing else in install, why not just plop it in install?</p> <p>SeaMonkey and Netscape legacy it is an interesting little artifact of a time when when I was your age give or take I'm getting old...</p> <p>so according to research I can only barely remember conducting I seem to recall that is dist/bin/install/sea was the location for the xpinstall based installer the real one not the jsn... and well tooling is a pain to update so when toolkit happened and switch to nsis they just had it spit the installer out into the same place.. that way the upload scripts work.. but like i said this is a conclusion based on research I did years ago to decide if that actually had any technical requirements outside mozilla so i could achange it</p> <p>I have an unhealthy fascination with the full xpe era xpinstall technology I think xpinstall was all but relegated to the add-ons manager duties but still existed in cpp code in the 1.9.1 era which is the version I first compiled and tinkered with.. so I only ever got the tiniest tastes of it in a developer context I to this day still want more.. lol</p> <p>rust xpinstall.. might be one of the few things to learn rust for with any priority over more advanced cpp.. hmmmmmmmmmmmm maybe one day</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-03-27 12:43:23	<p>> <@supressed_user> gsvetto: Out of curiosity, is it possible to target the specific commit for the latest release build, eg. 124.0.1, yet not have it build as a release configuration? I'm just trying to think of ways to get around this build issue at the moment as a temporary measure. I do need some C++ work though, so unfortunately artifact builds are out of the question.</p> <p>Yes, you can build however you want, even a debug build</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-04-01 07:55:11	<p>thank you, i will try that</p> <p>> <@supressed_user> [NS_ConvertUTF8toUTF16::NS_ConvertUTF8toUTF16] (https://searchfox.org/mozilla-central/rev/10f46c9c638e0e5935ed9fa12aadc9d0d4e71ade/xpcom/string/nsString.h#117) maybe?</p> <p>i have one more question sir, are there any to convert back to std::string or char*? image.png</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-04-01 10:29:13	<p>> <@supressed_user> which function?</p> <p>void Navigator::GetUserAgent(nsAString& aUserAgent, CallerType aCallerType, ErrorResult& aRv)</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-04-01 17:31:17	<p>took me a while to understand what you were saying. So bascially the standard 'content_scripts' entry in the manifest won't work?</p> <p>For now I just want to add the _browserify_ addon by default in the browser source and it should enabled all the time. Can you help me around with this?</p> <p>Thanks</p> <p>> So bascially the standard content_scripts entry in the manifest won't work?</p> <p>my bad, this is not the case. I am not able to understand the moz.build file structure.</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-04-08 13:14:18	<p>> <@supressed_user> Does anyone know how I can find out who is currently working on Native Tab Grouping? https://connect.mozilla.org/t5/ideas/native-tab-grouping-more-customizable-tab-bar/di-p/303</p> <p>> This status was updated to 'In Progress'. I've also been working on this and would love to sync up.</p> <p>Ask in Firefox Desktop Development, probably they know</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-04-22 20:36:40	<p>> <@supressed_user> okay, then can you run './mach test --headless js/xpconnect/tests/browser/browser_import_mapped_jsm.js' ? which runs automated test with browser, headless mode</p> <p>Uhhh this one resulted in : Ran 0 checks, expected results: 0, unexpected results: 0 Here there's more to that log, one moment There was a timeout reaching 127.0.0.1:2828</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Not a question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	

REPLY OF QUESTION	2024-04-24 03:01:32	> <@supressed_user> Does Firefox have that suspended sleeping tab feature and is it app or formerly platform scope code?	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-04-24 14:33:18	Not entirely sure of the latter, but there is browser.tabs.unloadOnLowMemory I removed the options that would make it use more resources and it just uses it all, isn't there a way to limit it so it actually builds properly? I don't see why it wouldn't be possible to build with what I have > <@supressed_user> How many cores?	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-04-24 14:39:00	12 also tried at 8 the initial configuration for that container was 8 cores and 8 gigs > <@supressed_user> just to make sure, what's the available memory before running build?	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-04-26 08:52:31	it's alright I don't remember the exact amount but it's not running anything else thats heavy > <@supressed_user> sorrel: can you post the output of 'hg status' to https://paste.mozilla.org/ ?	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-05-02 05:28:06	paste.mozilla.org says 'Bad Request (400)' when I try > <@supressed_user> ksan0s: what's the content of your mozconfig ? https://paste.mozilla.org/PxjKFajJe > <@supressed_user> the function is defined in [Replay.cpp](https://searchfox.org/mozilla-central/rev/b41bb321fe4bd7d03926083698ac498ebec0accf/memory/replace/lo-galloc/replay/Replay.cpp#384-393), and according to the comment, it's not supposed to be provided by the system, and the definition there is a workaround with a dummy function. if, for some reason, it's provided, just removing the dummy function can solve. but I'm not sure if that's the best solution So i just have to remove these line right?? https://searchfox.org/mozilla-central/source/memory/replace/logalloc/replay/Replay.cpp#384-393	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-05-02 09:51:10	> <@supressed_user> also, in which part of the codebase do you want to perform the conversion? (e.g. the available API differs for some case) in jsapi.cpp, realm sir	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-05-02 09:52:02	> <@supressed_user> what's the content of 'char*' ? is it ASCII, or UTF-8 ? it is still timezone string, for example: America/New_York from StaticPrefsList.yaml	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-05-02 10:06:01	> <@supressed_user> or are you going to add fixed-size 'char16_t' array field to 'JS::RealmOptions' ? no i am not sir	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-05-10 07:50:52	> <@supressed_user> kylesb: why do you want to reverse a string? Is it known ASCII or so? thank you for your question sir, i solved it yesterday i have another question can i convert nsString to nsCString ? Hello arai	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-05-10 07:52:36	> <@supressed_user> can i convert nsString to nsCString ? Yes, CopyUTF16toUTF8, or NS_ConvertUTF16toUTF8 is generally the conversion you want	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-06-03 17:29:25	> <@supressed_user> Sup. Which room would be best to ask the following question if not this one: What is the best way to tell a webextension .. extension vs a webextension theme webex langpack and webex dictionary? In case anyone knows. Otherwise, I'm out.	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Exclude
REPLY OF QUESTION	2024-06-03 20:46:02	> <@supressed_user> how would you do federated add-on sites when only one (AMO) has authority to sign add-ons? me when my fork has addon signature checking disabled by default clipboard.png	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Exclude
REPLY OF QUESTION	2024-06-16 16:10:54	> <@supressed_user> You stole Mozilla's trademarked intellectual property too? If unofficial branding counts, which by your definition, yes, then sure clipboard.png Now move to off topic pls	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Question lacks context	Exclude	

REPLY OF QUESTION	2024-06-28 10:42:03	<p>> <@supressed_user> Hello everyone, > I'm looking to perform a full rebranding of the Firefox application and package it as my custom browser.</p> <p>></p> <p>> I have already built the firefox on Linux and Windows, and was able to make name changes by changing MOZ_APP_NAME in several locations, it did changed the name, but the process running is still firefox-default on Linux and Nightly on Windows</p> <p>></p> <p>> Could someone point me to the relevant documentation or provide guidance on how to accomplish this? > Thank you!</p> <p>I suck at explaining stuff, but I have my own rebranded fork, and you should be able to figure out what I did by looking at commit history https://github.com/Eclipse-Community/3dfox/commits/release/ Or wait for me to get around to 128 and I'll combine everything new into a single commit to look at</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include
REPLY OF QUESTION	2024-07-02 03:20:57	<p>> <@supressed_user> what's your change, and how exactly do you confirm it's older build?</p> <p>I am only noticing this intermittent issue because changes to entire files aren't taking affect until 2 or sometimes 3 builds after those changes were saved. This comes up because file A will reference changes in file B but there will be a build or two that runs into runtime errors because of the discrepancies. I'm working around it by making sure to run `./mach build` whenever I can tell a change isn't taking affect, but I haven't figured out any root cause yet.</p> <p>> <@supressed_user> also, do you have mozconfig file? if so, what's the content?</p> <p>I don't think I have one or if I do its the auto-generated one.</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-07-02 03:33:41	<p>I feel confident I've been properly terminating the browser every time, but considering this issue is so rare and I've been rebuilding to test approx every 5 minutes its possible I've forgotten a couple times. I do fully close it every time I test however, as startup behavior is part of what I'm changing, so even if its opened during `./mach build` it will be closed right afterwards. Could this be the culprit?</p> <p>> <@supressed_user> also, have you confirmed `./mach build` was successful each time? (any chance some external process or something interferes with build?)</p> <p>I had `./mach build` notably fail one time let me find it real quick.</p>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Follow up question	Exclude	
REPLY OF QUESTION	2024-07-03 19:28:12	<p>> <@supressed_user> As someone who's new to mercurial (coming from Git), how would I get a version of the Firefox repository, to build FF from source code, as it was (in the main/central branch) on a certain date?</p> <p>You can actually use `git`.</p>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		<input checked="" type="checkbox"/>	<input type="checkbox"/>		Include	Include