## Speech-to-Text API: Qwik Start

## Task 1. Create an API key

Since you'll be using curl to send a request to the Speech-to-Text API, you need to generate an API key to pass in our request URL.

- 1. To create an API key, click **Navigation menu** > **APIs &** services > Credentials.
- 2. Then click **Create credentials**.
- 3. In the drop down menu, select **API key**.
- 4. Copy the key you just generated and click **Close**.

Now that you have an API key, save it as an environment variable to avoid having to insert the value of your API key in each request.

To perform the next steps, connect using SSH to the instance provisioned for you.

- 1. In the **Navigation menu**, select **Compute Engine**. You should see a linux-instance listed in the **VM instances** window.
- 2. Click on the **SSH** button in line with the linux-instance. You will be brought to an interactive shell.
- 3. In the command line, enter in the following, replacing <YOUR\_API\_KEY> with the API key you copied from previously generated:

```
export API_KEY=<YOUR_API_KEY>
Copied!
```

You remain in this SSH session for the rest of the lab.

## Task 2. Create your Speech-to-Text API request

**Note:** You will use a pre-recorded file that's available on Cloud Storage: gs://cloud-samples-tests/speech/brooklyn.flac. <u>Listen to the audio file before sending it to the Speech-to-Text API</u>.

1. Create request.json in the SSH command line. You'll use this to build your request to the Speech-to-Text API:

```
touch request.json
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```

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```
2. Open the request.json:
nano request.json
Copied!
```

**Note:** You can use your preferred command line editor (nano, vim, emacs) or gcloud. This lab will provide instructions for nano.

3. Add the following to your request.json file, using the uri value of the sample raw audio file:

```
"config": {
    "encoding":"FLAC",
    "languageCode": "en-US"
},
    "audio": {
        "uri":"gs://cloud-samples-tests/speech/brooklyn.flac"
}
Copied!
```

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4. Press control  $+ \times$  and then y to save and click Enter to close the request.json file.

The request body has a config and audio object.

In config, you tell the Speech-to-Text API how to process the request.

The encoding parameter tells the API which type of audio encoding you're using while the file is being sent to the API. FLAC is the encoding type for .raw files. Learn more about encoding types in the RecognitionConfig Guide.

There are other parameters you can add to your config object, but encoding is the only required one.

In the audio object, you pass the API the uri of the audio file in Cloud Storage

## Task 3. Call the Speech-to-Text API

1. Pass your request body, along with the API key environment variable, to the Speech-to-Text API with the following curl command (all in one single command line):

```
curl -s -X POST -H "Content-Type: application/json" --data-binary
@request.json \
"https://speech.googleapis.com/v1/speech:recognize?key=${API_KEY}"
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```

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Your response should look something like this:

The transcript value will return the Speech-to-Text API's text transcription of your audio file, and the confidence value indicates how sure the API is that it has accurately transcribed your audio.

You'll notice that you called the syncrecognize method in the request above. The Speech-to-Text API supports both synchronous and asynchronous speech to text

transcription. In this example you sent it a complete audio file, but you can also use the syncrecognize method to perform streaming speech to text transcription while the user is still speaking.

You created a Speech-to-Text API request then called the Speech-to-Text API.

2. Run the following command to save the response in a result.json file: curl -s -X POST -H "Content-Type: application/json" --data-binary @request.json \
"https://speech.googleapis.com/v1/speech:recognize?key=\${API\_KEY}" > result.json