# **AADITYA JINDAL**

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#### **EDUCATION**

#### **Bachelor of Computer Science**

Arizona State University

Dec 2027 CGPA 4.0

# PROFESSIONAL EXPERIENCE

# Undergraduate Teaching Assistant: Introduction to Python & Introduction to C++

January 2025

Arizona State University

- Assisting in teaching C++ and Python as an Undergraduate Teaching Assistant (UGTA) for CSE100 and CSE101 courses, managing and engaging over 150 online students.
- Responsible for conducting doubt resolution and additional weekly study sessions to help students prepare for industry and examinations.
- Collaborating with faculty to enhance the course curriculum and lead weekly study groups, expecting to improve overall student performance by 15%.

#### **CERTIFICATIONS**

#### **Generative AI Fundamentals**

Databricks Certificate Link

#### **AWS Cloud Technical Essentials**

AWS + Coursera Certificate Link

SOL

Hackerrank Certificate Link

#### TECHNICAL PROJECTS

#### **AR Fitness Coach**

Flask, React.JS, Node.JS, MySQL, HuggingFace, OpenCV, Pytorch

- Developed AR Fitness Coach, a personal gym-training webapp that uses the webcam to provide real-time overlay of ideal exercise form, enabling users to maintain correct posture and reduce the risk of injuries.
- Created a **Flask server** to process webcam feeds, perform backend inferences, **detect keypoints**, and display marked feeds on the frontend using **React JS**, **Node JS**, **MySQL**, **Hugging Face**, **OpenCV YOLOv8**, **Flask**, **Websockets**, **and PyTorch**, enhancing user experience with real-time feedback.
- Led a team of 6 engineers as Project Manager, planning the system design and workflow, and ensuring timely delivery and high-quality output for this application.
- Wrote device-agnostic code to ensure maximum utilization of resources, while ensuring cross-device compatibility, and achieved a **10% average frame rate** for the inferences locally.
- · Project repository: https://github.com/RETR0-OS/EPICS-AR-Fitness-Coach.

### DauntVR: VR Exposure Therapy Application Python, AWS, Django, SQLite3, REST API, C#, Unity, Bootstrap, WebGL

- Developed a VR-based exposure therapy application for fear of heights with 90% user engagement, featuring first-person simulations in Unity, demonstrating problem-solving and rapid prototyping skills.
- Created a Django and Bootstrap dashboard with SQLite to track performance metrics with 95% accuracy, enhancing comprehension by 40%.
- Leveraged AWS services to reduce processing time by 30% and achieve 99.9% uptime, demonstrating proficiency in Amazon's tech ecosystem.
- · Developed an adaptive support system, improving user success rates by 20%.
- · Project won honorable mention in a 24-hour hackathon; writeup available at: https://devpost.com/software/dauntvr

# LearnFlow: RAG-based Ed-Tech Platform Django, Python, Langflow, LangChain, Tavily, ChromaDB, Ollama, Groq API

- Designing and developing a full-stack application using Django for the backend and React for the frontend, connected through REST APIs, enhancing skills in comprehensive web development.
- Developing a **text-based RAG Generative AI application** using **Langflow**, **ChromaDB**, and **Tavily API** to create personalized skill roadmaps and provide instant resource clarification.
- · Implementing a resource fetching system using Tavily search API, providing open-source learning materials.
- Engineering a dual-model AI system using Ollama with QLoRA fine-tuned Llama-3.2-8B for local development and Groq API with Llama-3-70B for production.
- · Architecting the application for future AWS deployment using scalable technologies like ChromaDB.

#### **TECHNICAL SKILLS**

Languages: Python, MySQL, SQLite3, Java, C, Unity-Based C#, HTML/CSS

Frameworks & Libraries: Langflow, REST API, Django, Flask, Ollama, OpenAI API, Groq API, LlamaFile, Pandas, NumPy, Sci-kit Learn, SpaCy, NLTK, Requests, Selenium, Bootstrap, FontAwesome,

Developer Tools: AWS, Langflow, Tavily, ChromaDB, Git, Ollama, Postman, Jira, Unity, VS Code, PyCharm