



1. Choose between a) `vscode` b) `visual studio`

1. `vscode` :- *lightweight*, (i'd say faster & simpler),
 - i. You can do basically anything, thanks to extensions
2. `visual studio` :- big, doesn't look cool, strong, nice debugger, (but lacks good extensions)
 - i. only good for big projects
 - ii. i wouldn't use before my project has hundreds of files
3. `C++ compiler` :-
 - i. Linux:- GNU C / C++ Compilers
 - ii. Mac:- Clang / LLVM
 - iii. Intel:- Intel C++ Compiler
 - iv. IBM:- IBM C++ Compiler
 - v. Texas Instruments:- Their own C++ Compiler duuh 🤖
 - They make calculators haha
 - vi. Windows:- Microsoft Visual C++ compiler/package
 - comes with two thingies
 - `visual studio`
 - `visual studio build tools`
 - both are separate & can co-exist in a windows/OS/system
 - `vscode` can use either of those two.
 - `vscode` can even use `msys64 mingw-w64`
 - vii. On windows, you don't "Have To" grab `visual studio` / `build tools`
 - there is one other way
 - i.e.
 - `msys64 mingw-w64`
 - <https://www.msys2.org/>
 - viii. if you plan to have both `vscode` & `visual studio`
 - you wouldn't need to install `visual studio build tools` separately
 - instead while installing `visual studio` grab `C++ Development` + `Windows SDK` ~

Way-2 :- Grabbing `visual studio`

1. <https://visualstudio.microsoft.com/downloads/>
2. you will see `visual studio` @ the top part of the webpage
3. choose `C++ Development`, `Windows SDK` when installing
 - i. this will install the `C++ Compiler & Stuffs`, windows people calls it `Microsoft Visual C++ compiler/package`
 - ii. you don't need `visual studio build tools` simultaneously along with it

Way-1 :- Grabbing `vscode`

1. <https://code.visualstudio.com/download>
2. now we need `C++ Compiler`
 - i. `option-1` :- grab the `build tools` from the end of this page
 - <https://visualstudio.microsoft.com/downloads/?q=build+tools>
 - ii. `option-2` :- the `msys64` --> `mingw-w64` [package]
 - it contains the [gnu] c++ compiler, built for windows 😊

- <https://www.msys2.org/>

iii. **option-3** :- grabbing **visual studio** with **C++ Dev** + **Windows SDK**

3. now we need some **vscode extensions** 😊

- i.e. extra features made by the community
 - remember:- these features can be really really powerfull 😊
- extension [ms-vscode.cmake-tools](#)
- extension [twxs.cmake](#)
- extension [ms-vscode.cpptools](#)
- restart VSCode