

```
AG_TextInit()
```

```
    SLIST_INIT(&font)
```

```
        (&fonts)->slh_first
```

```
    AG_SetCfgString("font-path", . . . , "/usr/local/share/agar/fonts")
```

```
    AG_SetCfgString("font.face", agDefaultFaceBitmap)
```

```
    AG_SetInt(agConfig, ("font.size"), (10))
```

```
    AG_SetUint(agConfig, ("font.flags"), (0))
```

```
    font=AG_FetchFont(NULL, -1, -1)
```

```
    agDefaultFont=font
```

```
    agTextFontHeight=font->height
```

```
    agTextFontAscent=font->ascent
```

```
    agTextFontDescent=font->descent
```

```
    agTextFontLineSkip=font->lineskip
```

```
    curState=0
```

```
    agTextState=&states[0]
```

```
    InitTextState()
```

```
    SetDefaultCharSet()
```