

ZFS Day 2012  
Oct 2, 2012

Brian Behlendorf, Sequoia's 55PB Lustre+ZFS Filesystem



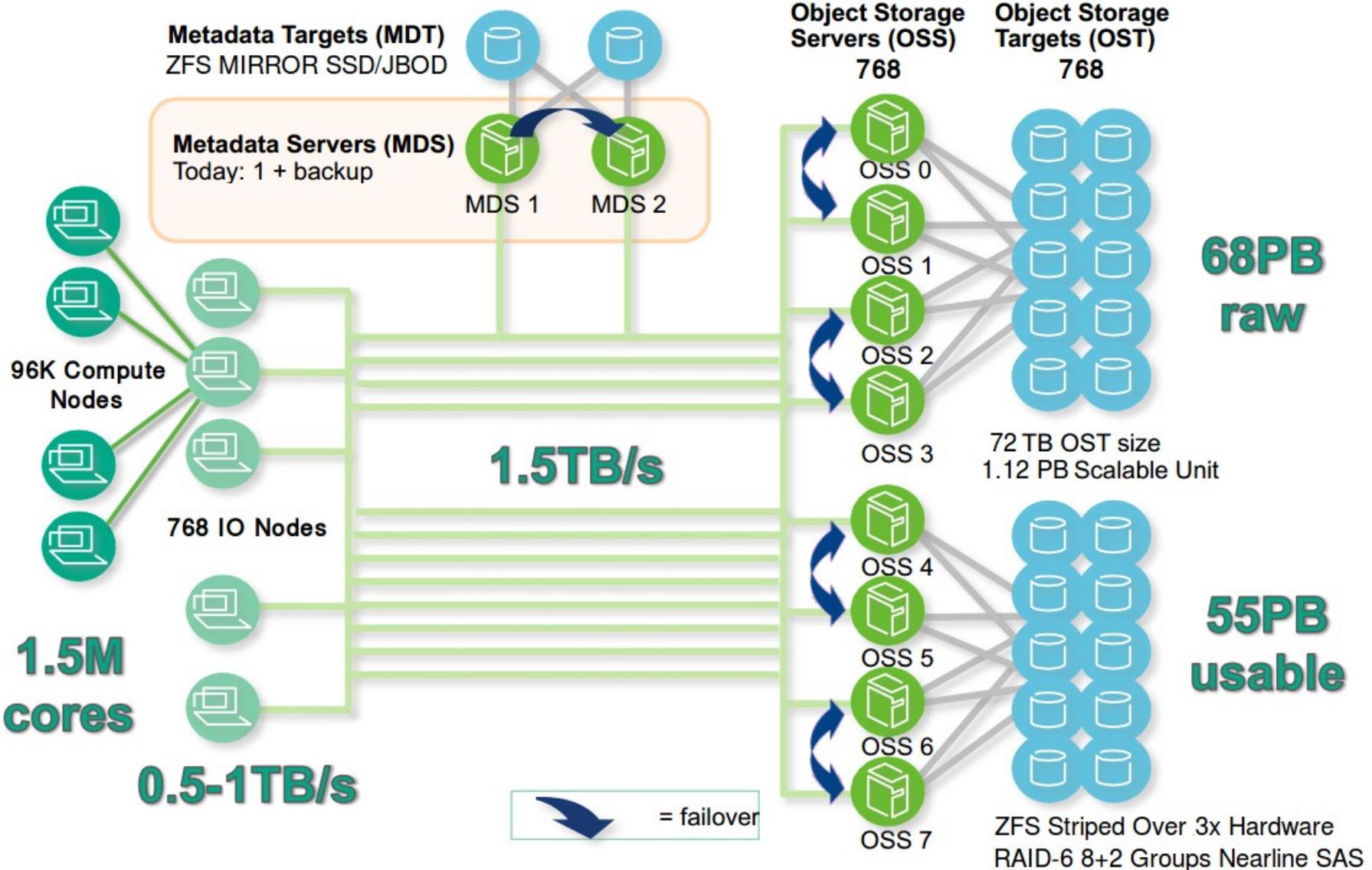
LLNL-PRES-551671

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# LLNL Sequoia Lustre Architecture

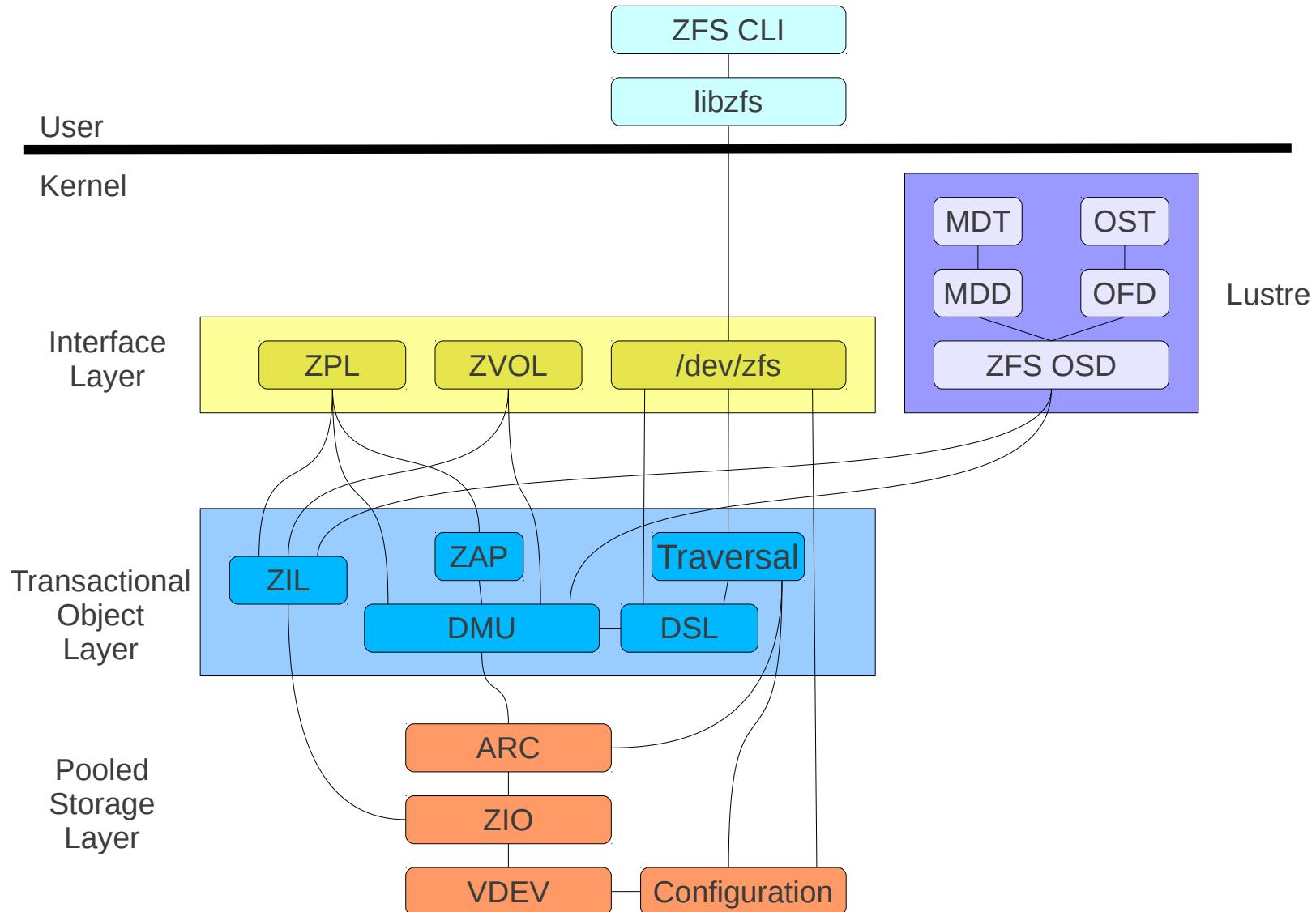




# Why ZFS

- Scalability
  - Massive storage capacity
    - $2^{64}$  bytes per object
    - $2^{78}$  bytes per pool
  - Dynamic Striping
  - Single OST per OSS
- Cost
  - Combined RAID+LVM+FS
  - Built for inexpensive disk
  - No vendor lock in
  - All open source
- Data Integrity
  - Copy-on-Write
  - Checksums
    - Meta data and block data
    - Checksums verified on read
    - Automatically repairs damage
  - Multiple copies of meta data
  - Small amount of storage
  - Spread over different disks
  - Ditto Blocks
  - Redundancy – Stripes, Mirrors, RAIDZ1, RAIDZ2, RAIDZ3

# ZFS and Lustre Components



# ZFS on Linux

- Stable Release Candidate
  - ZFS 0.6.0-rc11
- Community
  - Maintained packages:
    - Ubuntu PPA
    - Gentoo / Sabayon
    - Generic RPMs
  - Website
    - <http://zfsonlinux.org>
  - Mailing Lists
    - [zfs-discuss@zfsonlinux.org](mailto:zfs-discuss@zfsonlinux.org)
    - [zfs-devel@zfsonlinux.org](mailto:zfs-devel@zfsonlinux.org)

