

AG_Object: Root Object

 |
 | AG_Object: InputDevices

 |
 | AG_Keyboard: AG_Keyboard #0

 |
 | AG_DriverOSDLinklist: OSDLinklist1

 |
 | AG_Window: generic

 |
 | AG_Viewbox: AG_Viewbox #0

 |
 | AG_Label: AG_Label #0

 |
 | AG_Button: AG_Button #0

 |
 | AG_Label: AG_Label #0

 |
 | AG_Pixmap: AG_Pixmap #0