```
R_exact = readmatrix('Nodes1thru57_dist_exact.txt');
S exact = R exact.^2;
N = size(R_exact, 1);
[~,~,G_clean] = algo_1(R_exact, S_exact, N);
R rounded = readmatrix('Nodes1thru57 dist.txt');
S_rounded = R_rounded.^2;
[~,~,G_noisy] = algo_1(R_rounded, S_rounded, N);
names = ['Noisy' + string(1:10) + 'Nodes1to57kn57_dist', string(1:10)
 + 'kn57Nodes1to57_exactdist'];
graphs = size(names, 2);
clean_errors = zeros([1, graphs]);
noisy_errors = zeros([1, graphs]);
epsilons = zeros([1, graphs]);
for j=1:graphs
    % Putting 2048 here because it's somewhat close to the epsilon
    % values that CVX deems 'good'
    [clean_errors(j), noisy_errors(j), epsilons(j)] = get_error(names(j),
G_noisy, G_clean, 4096);
end
figure
hold on
plot(epsilons(1:10), 'ro-')
plot(epsilons(11:20), 'bo-')
title('Epsilon Values for Noisy and Clean data')
xlabel('Tenths of data given')
ylabel('Epsilon value')
legend(['Noisy Values'; 'Clean Values'])
hold off
figure
hold on
plot(noisy_errors(1:10), 'ro-')
plot(clean_errors(11:20), 'bo-')
title('Error Values for Noisy and Clean data')
xlabel('Tenths of data given')
ylabel('Error compared to Actual Gram')
legend(['Noisy Values'; 'Clean Values'])
hold off
m_list = 1./(((1:10)/10) * N*(N-1)/2);
b noisy = (m list' * m list) \ (m list' * noisy errors(1:10));
b_clean = (m_list' * m_list) \setminus (m_list' * clean_errors(11:20));
figure
hold on
loglog(noisy errors(1:10), 'ro-')
loglog(clean_errors(11:20), 'bo-')
axis tight
```

```
title('Error Values for Noisy and Clean data')
xlabel('Tenths of data given')
ylabel('Log-scaled error')
legend(['Noisy Values'; 'Clean Values'])
hold off
figure
hold on
semilogx(noisy_errors(1:10), 'ro-')
semilogx(clean_errors(11:20), 'bo-')
axis tight
title('Error Values for Noisy and Clean data')
xlabel('Tenths of data given')
ylabel('SemiLog-scaled error')
legend(['Noisy Values'; 'Clean Values'])
hold off
% The epsilon looks like it has an error rate similar to 1/m^alpha instead of
e^-bm as the rate seems to be significantly higher at X=1 than at X=2.
% Epsilon seems to make a significant difference; when more and more
restrictions are placed on the program it makes sense that it becomes harder
to fully conform to every restriction. When epsilon is much larger, it
becomes far more feasible.
% The feasiblity vs accuracy tradeoff is a massive one. As mentioned before,
the fact that epsilon has such a large difference on the program is evident
given the disparity between epsilons where we've obtained results.
% When epsilon is low, the program has a more difficult time finding a
 solution; that is, the program determines that a solution would not be found
 in any reasonable amount of time.
function [Error_clean, Error_noisy, epsilon] = get_error(name, G_noisy,
G_clean, init_epsilon)
[N, ~, ~, E_ijs, D_tilde] = prep_distance('SparseGraphs\Sparse' + name
 + '.txt');
G = NaN(N);
epsilon = init_epsilon / 2;
while (isnan(G))
    epsilon = epsilon * 2;
    % TODO: FIX THIS PART FOR LATER
    % Want to get down the rest of the code before coming back
    G = perform_cvx(N, D_tilde, E_ijs, epsilon);
end
Error_clean = norm(G - G_clean, 'fro');
Error_noisy = norm(G - G_noisy, 'fro');
end
function G = perform_cvx(N, D_tilde, E_ijs, epsilon)
m = size(D tilde, 1);
cvx begin sdp quiet
variable G(N,N) semidefinite symmetric;
```

```
minimize trace(G);
subject to
G*ones(N, 1) == 0;
% We're looking to minimize the inner product of Ge ij and e ij and
% the random d distances
% e_ij = 1 at i, -1 at j, 0 else
% E_ijs should be this M times for each possible edge
% Need to make sure it only counts constraints that make sense
% That is, we need to ensure it only counts constraints that we have data
% for
% Otherwise, we get that the distance between two points has to be zero (or
% close enough to zero as to be zero)
% By doing this, we're making sure that we're only getting the distances
% that are non-zero
abs(diag(E_ijs'*G*E_ijs) - D_tilde') <= epsilon * ones(m, 1);</pre>
cvx end
end
function [E, D_tilde] = fetch_vals(N, D)
% First get the number of possible edges
m = (N*N - N) / 2;
% Initialize E to all zeros
E = zeros([N, m]);
% Create a variable to store the distances
D_tilde = zeros([1, m]);
j = 1;
index = 1;
% Do it all with a single for loop (makes D easier)
for k=1:m
    % Add 1 to J and loop if it's at N + 1
    j = mod(j + 1, N + 1);
    % If it's zero, we've hit the end of a column
    if (j == 0)
        index = index + 1;
        j = 1;
    end
    % We don't really want all the duplicate i-j pairs, so remove those by
    % only making the first pair of i-j matter (instead of j-i)
    % This way, we only get the right number of i-j
    while (j <= index)</pre>
        j = mod(j + 1, N + 1);
    % At the end, we then fill the values we want to fill
    % i is 1 and j is 0
    E(index, k) = 1;
    E(j, k) = -1;
    % Then, we assign the right distance from our data to the distance
    % array
```

```
D_tilde(k) = D(j, index);
end
end
% Below are setup functions we don't really need to worry about.
function [N, M, arr] = read_to_arr(filename)
T = readtable(filename);
N = table2array(T(1, 1));
M = table2array(T(1, 2));
arr = table2array(T(2:M+1, :));
end
% Initially assign D to zero to allocate space and to make it easy to tell
% when a point has no value given (0 distances!??)
function [N, M, D, E, y] = prep_distance(filename)
[N, M, arr] = read_to_arr(filename);
D = zeros(N);
for index=1:M
    point = arr(index, 1:2);
    D(point(1), point(2)) = arr(index, 3);
    E(point(1), index) = 1;
    E(point(2), index) = -1;
    y(index) = arr(index, 3)^2;
end
D = D + D';
end
function [rho, upsilon, G] = algo_1(R, S, n)
% Use Algorithm 1 to create Gram G
rho = (1/(2 * n)) * sum(sum(S));
upsilon = (1/n) * (S - rho*eye(n)) * ones(n, 1);
G = 0.5*upsilon*ones(n, 1)' + 0.5*ones(n, 1)*upsilon' - 0.5*S;
end
```









