Final Report - SmartSphere Event Management System



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1. Project Introduction

SmartSphere Event Management System is designed to simplify NASCON event registration, management, scheduling, and participant communication. It caters to multiple user roles including admins, organizers, and participants, enhancing event workflows from creation to feedback collection.

2. Functional & Non-Functional Requirements

Functional Requirements:

- User Authentication (Signup/Login)
- Event Creation/Modification/Deletion
- Enrollment and Unenrollment in Events
- Feedback Submission and Notification Handling
- Admin Reporting and Announcements

Non-Functional Requirements:

- 99.9% System Uptime
- Responsive Web Design
- Secure Authentication (BCrypt Encryption)
- Scalable Architecture
- Data Privacy and Integrity

3. User Stories (15 Total, 5 by Each Member)

Ibtisam Shahzad:

• US-01: User Registration

• US-02: User Login

• US-03: Create Event

US-04: View Notifications

US-05: Submit Feedback

Haider Zia:

• US-06: Modify Event

• US-07: Delete Event

US-08: Cancel Enrollment

• US-09: View Feedback Reports

• US-10: Add Announcements

Ibrahim Asim:

• US-11: Enroll in Event

• US-12: Update Profile

• US-13: Filter Events

US-14: Dashboard Access

• US-15: Generate Admin Reports

4. Product Backlog

• The product backlog is a prioritized list of system features and user stories that need to be implemented in the Event Management System. Each item is categorized based on priority: **High**, **Medium**, or **Low**. High-priority items are essential for core functionality, while medium and low-priority items enhance the system but are not immediately critical.

ID	User Story	Priority
US-01	As a user, I want to register an account so that I can access the system.	
US-02	As a user, I want to log in so that I can access my dashboard.	
US-03	As an organizer, I want to create an event so that participants can register for it.	
US-04	As an organizer, I want to modify an event so that I can update its details.	Medium
US-05	As an organizer, I want to remove an event so that it is no longer available.	Medium
US-06	As a participant, I want to enroll in an event so that I can attend it.	High
US-07	As a participant, I want to cancel my enrollment in an event so that I can withdraw from attending.	Medium
US-08	As a user, I want to send feedback so that I can share my experience about an event.	High
US-09	As a user, I want to send feedback so that I can share my experience about an event.	Medium
US-10	As a user, I want to view notifications so that I stay informed about event updates.	High
US-11	As a user, I want to update my profile so that my information is accurate.	Medium
US-12	As a user, I want to filter events so that I can find relevant events based on my preferences.	Low
US-13	As an organizer, I want to add announcements so that participants receive important event updates.	Medium
US-14	As a user, I want to view feedback reports so that I can see event reviews and ratings.	Medium
US-15	As a participant, I want to cancel my event enrollment so that I can opt out if needed.	Low

5. Sprint 1 and Sprint 2 Backlog

Sprint 1 Tasks:

- Register Account (US-01)
- Login (US-02)
- Create Event (US-03)
- Enroll in Event (US-11)
- Submit Feedback (US-05)

Sprint 2 Tasks:

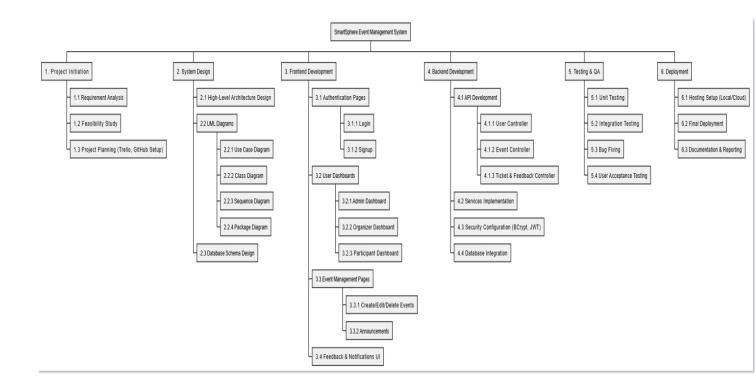
- Modify Event (US-06)
- Delete Event (US-07)
- Cancel Enrollment (US-08)
- View Notifications (US-04)
- Add Announcements (US-10)

6. Project Plan

Work Breakdown Structure (WBS)

- Project Initiation
- System Design
- Frontend Development
- Backend Development

- Testing & QA
- Deployment

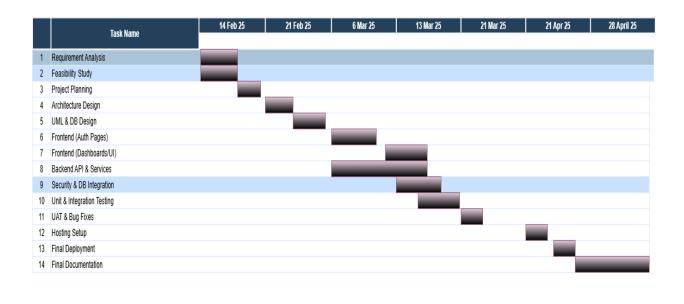


Gantt Chart

• 14 Feb - 28 Feb: D1 Completion

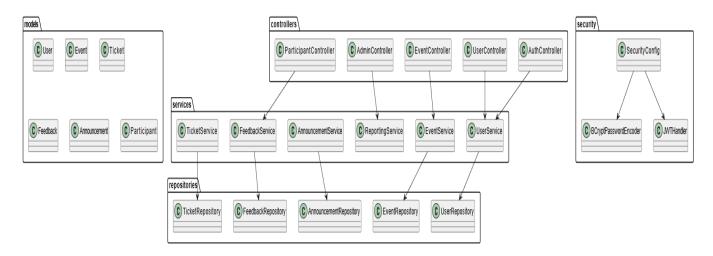
6 Mar - 23 Mar: D2 Completion

21 Apr - 28 Apr: D3 Finalization

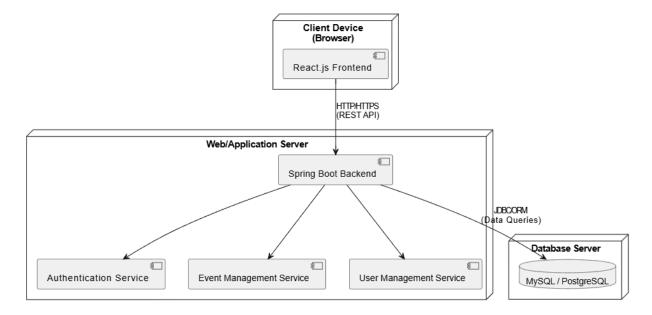


7. Architecture Diagram

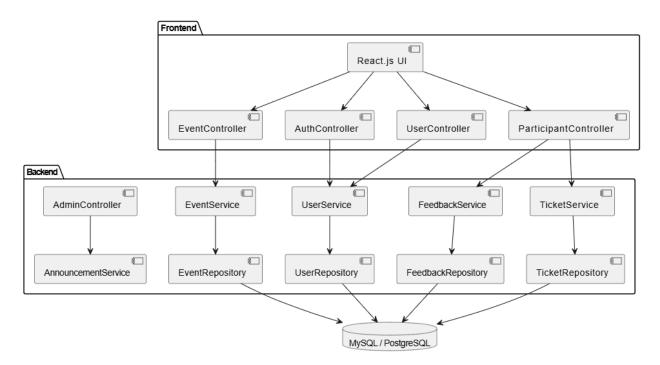
 Package Diagram: Authentication, Event Management, User Management, Notification/Feedback, Reporting, Security



• **Deployment Diagram:** Client → Web Server → Application Server → Database Server



• Component Diagram: Frontend, Controllers, Services, Repositories, Database



8. Design (Sprint 3 Items)

In Sprint 3, we focused on completing the remaining functionalities that were not addressed in Sprint 1 and Sprint 2.

Key items completed include:

- Modification and Deletion of Events through dedicated pages and corresponding backend services.
- Event Enrollment Cancellation by participants.
- Announcement Posting by admins and organizers to communicate event updates.
- Notification Management where participants can view system-generated announcements.
- **Feedback Collection** and display, allowing participants to submit feedback and admins to view reports.

The full frontend was integrated with backend REST APIs ensuring seamless user flows for all three roles: Admin, Organizer, and Participant.

Security aspects, such as password encryption and role-based authorization using Spring Security and JWT tokens, were also finalized in Sprint 3.

Additionally, database models and repositories were reviewed and finalized to support all data operations in the system.

Admins were provided with detailed event feedback reporting functionality to enhance event management efficiency.

Quick Summary:

- **User stories completed**: Modify, Delete Event, Feedback, Announcements, Cancel Enrollment.
- Frontend finalized: All UI pages connected to APIs.

- Backend finalized: REST APIs completed.
- Security finalized: Spring Security + JWT setup.
- Database models finalized: Entities complete and connected.
- Reporting: Admins can view reports.

9. Actual Implementation Screenshots

Backend:

```
private String eventTitle; 2 usages
private String organizerName; 2 usages
private String organizerEmail; 2 usages
private String organizerEmail; 2 usages
private String remark; 2 usages
private String remark; 2 usages
private List<Feedback> feedbacks; 2 usages
private List<Participant> participants; 2 usages

public Long getEventId() { return eventId; }
public String getEventTitle() { return eventId; } 1 usage
public void setEventTitle(String eventTitle) { this.eventTitle = eventTitle; } 1 usage

public String getOrganizerName() { return organizerName; } 1 usage

public String getOrganizerName(String organizerName) { this.organizerName = organizerName; } 1 usage

public String getOrganizerEmail() { return organizerEmail; } 1 usage

public String getOrganizerEmail() { return organizerEmail; } 1 usage

public double getOrganizerEmail(String organizerEmail) { this.organizerEmail = organizerEmail; } 1 usage

public double getAverageRating() { return averageRating; } 1 usage

public String retPerack() { return averageRating; } 1 usage

public String retPerack() { return averageRating; } 1 usage

public String retPerack() { return averageRating; } 1 usage

public String retPerack() { return averageRating; } 1 usage

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public String retPerack() { return averageRating; } 1 usage
```

```
public class Announcement {
    private LocalDateTime timestamp; 3usages

public Announcement(Event event, String message, LocalDateTime timestamp) { 7usages
    this.event = event;
    this.message = message;
    this.timestamp = timestamp;
}

public Long getId() { return id; }

public Event getEvent() { return event; }

public void setEvent(Event event) { this.event = event; }

public String getMessage() { return message; }

public void setMessage(String message) { this.message = message; }

public LocalDateTime getTimestamp() { return timestamp; }

public void setTimestamp(LocalDateTime timestamp) { this.timestamp = timestamp; }
}
```

Login:



SignUp:



Admin-Dashboard:



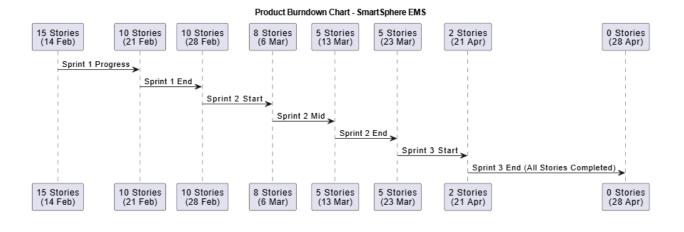
Participant-Dashboard:



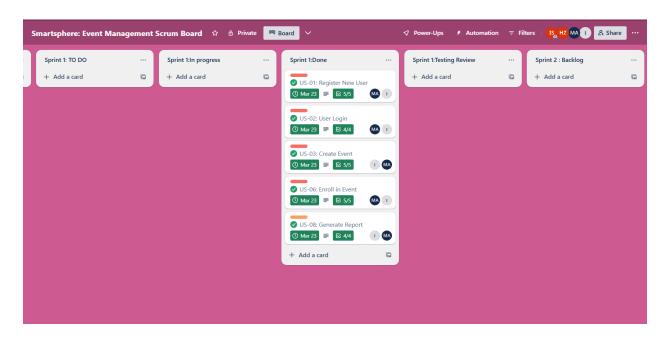
Organizer-Dashboard:

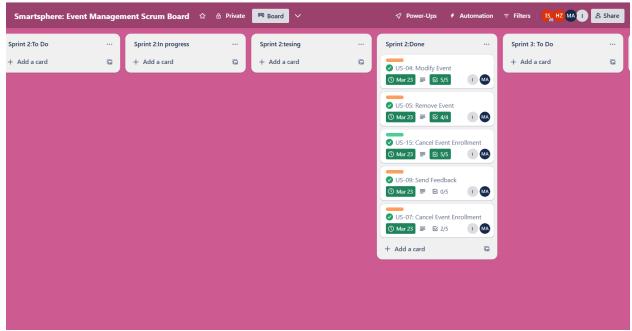


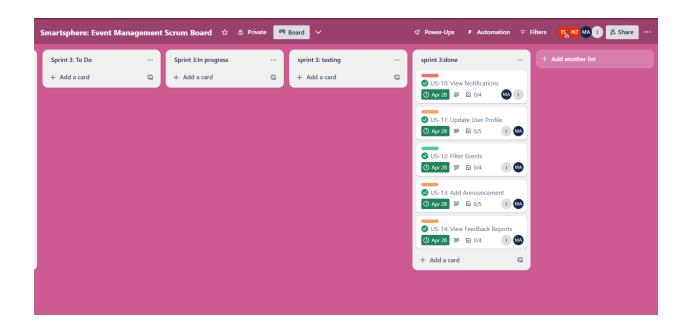
10. Product Burndown Chart



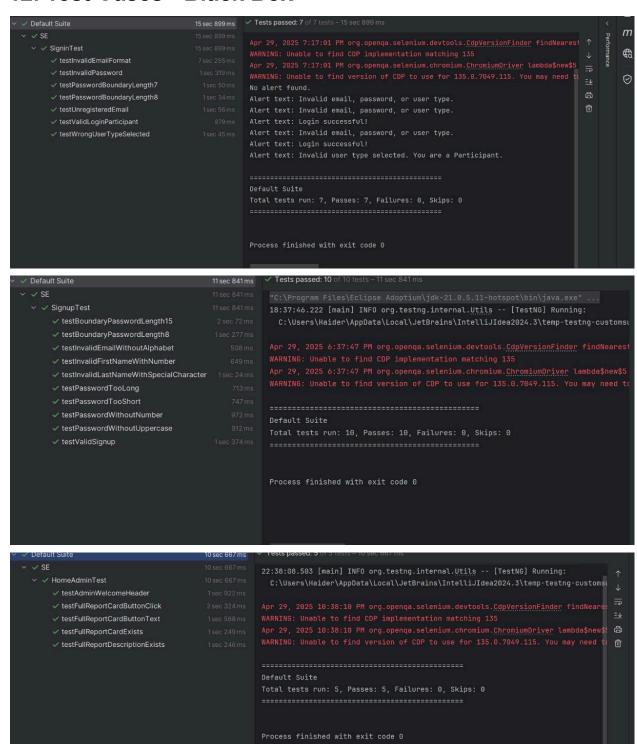
11. Trello Board Screenshots







12. Test Cases - Black Box



13. Test Cases - White Box

✓ demo (com.example)	2 sec 779 ms
> ✓ OrganizerControllerTest	1 sec 763 ms
> ✓ EventControllerTest	24 ms
> ✓ DemoApplicationTests	17 ms
> ✓ FeedbackTest	1ms
> ✓ EventServiceTest	286 ms
> ✓ UserControllerTest	54 ms
> ✓ TicketTest	6 ms
> ✓ ParticipantControllerTest	206 ms
> ✓ AuthControllerTest	257 ms
> AnnouncementServiceTest	6 ms
> ✓ UserTest	
> ✓ EventTest	
> ✓ AnnouncementTest	
> ✓ ParticipantTest	
> ✓ TicketControllerTest	46 ms
> ✓ AdminControllerTest	113 ms

✓	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
① AnnouncementRepository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
① EventRepository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
I FeedbackRepository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
ParticipantRepository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
① TicketRepository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
① UserRepository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
✓ ⑥ com.example.demo	80% (21/26)	88% (151/170)	86% (295/343)	61% (49/80)
> controller	100% (10/10)	98% (56/57)	93% (152/162)	67% (39/58)
> models	100% (6/6)	100% (77/77)	100% (99/99)	100% (0/0)
> repository	100% (0/0)	100% (0/0)	100% (0/0)	100% (0/0)
> Security	100% (1/1)	100% (4/4)	100% (8/8)	100% (0/0)
> • service	33% (2/6)	40% (11/27)	45% (30/66)	45% (10/22)
⊕ DemoApplication	100% (2/2)	75% (3/4)	85% (6/7)	100% (0/0)
© HelloController	0% (0/1)	0% (0/1)	0% (0/1)	100% (0/0)
✓	100% (10/10)	98% (56/57)	93% (152/162)	67% (39/58)
© AdminController	100% (2/2)	100% (18/18)	90% (38/42)	41% (5/12)
© AuthController	100% (1/1)	100% (2/2)	92% (12/13)	87% (7/8)
© EventController	100% (1/1)	100% (7/7)	100% (14/14)	100% (0/0)
© OrganizerController	100% (2/2)	88% (8/9)	82% (24/29)	42% (6/14)
© ParticipantController	100% (2/2)	100% (14/14)	100% (44/44)	87% (14/16)
© TicketController	100% (1/1)	100% (2/2)	100% (7/7)	75% (3/4)
© UserController	100% (1/1)	100% (5/5)	100% (13/13)	100% (4/4)
✓ imodels	100% (6/6)	100% (77/77)	100% (99/99)	100% (0/0)
© Announcement	100% (1/1)	100% (9/9)	100% (12/12)	100% (0/0)
© Event	100% (1/1)	100% (18/18)	100% (23/23)	100% (0/0)
© Feedback	100% (1/1)	100% (10/10)	100% (13/13)	100% (0/0)
© Participant	100% (1/1)	100% (8/8)	100% (10/10)	100% (0/0)
© Ticket	100% (1/1)	100% (12/12)	100% (16/16)	100% (0/0)
© User	100% (1/1)	100% (20/20)	100% (25/25)	100% (0/0)

14. Work Division Between Group Members

- Ibtisam Shahzad: Requirement Analysis, Scrum Management, Documentation
- Haider Zia:, Testing, System Architecture , Frontend UI

• Ibrahim Asim: Backend API Development, Integration, Database Management

15. Lessons Learned

- Gained real-world experience of Agile methodology.
- Improved collaboration through Trello and GitHub.
- Understood challenges of full-stack development.
- Learned project management, time estimation, and risk handling.