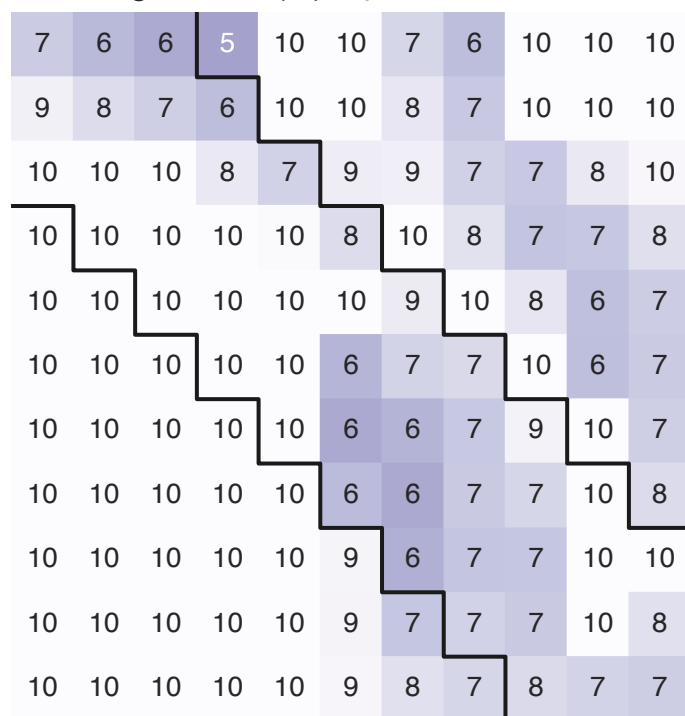
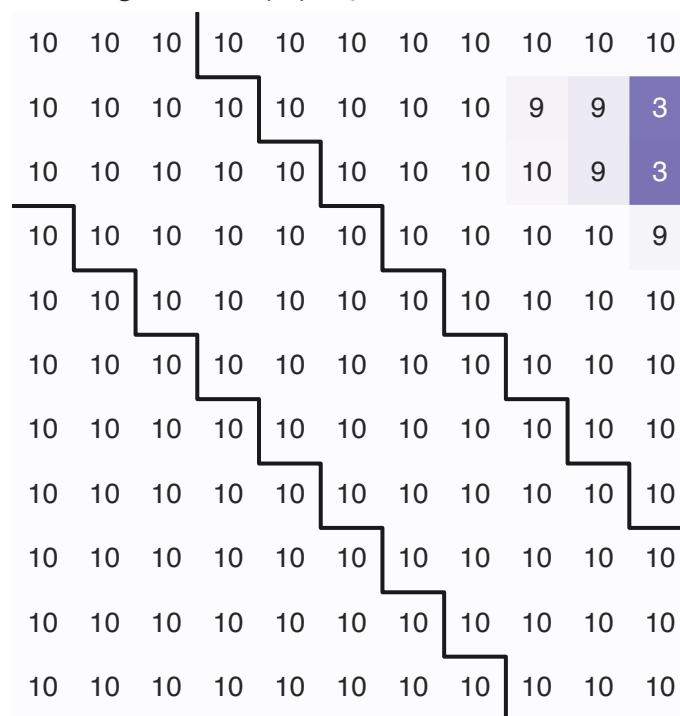
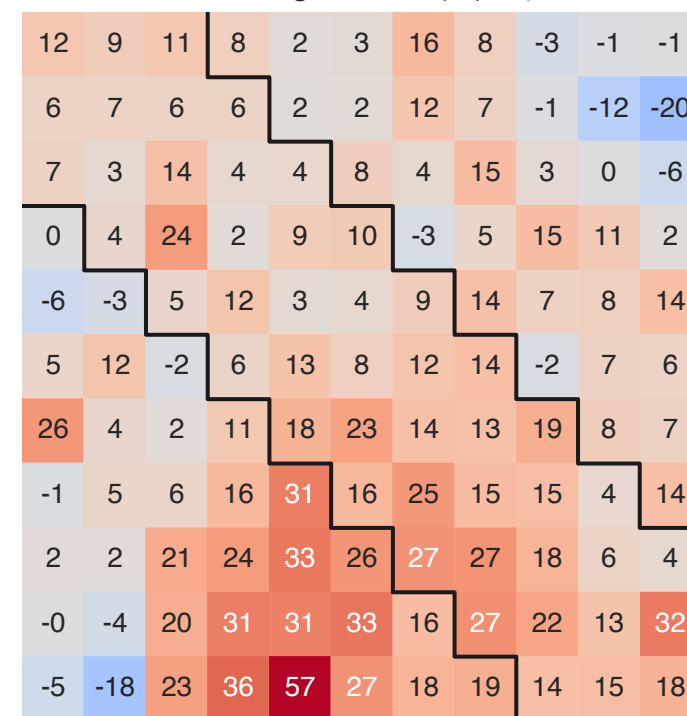
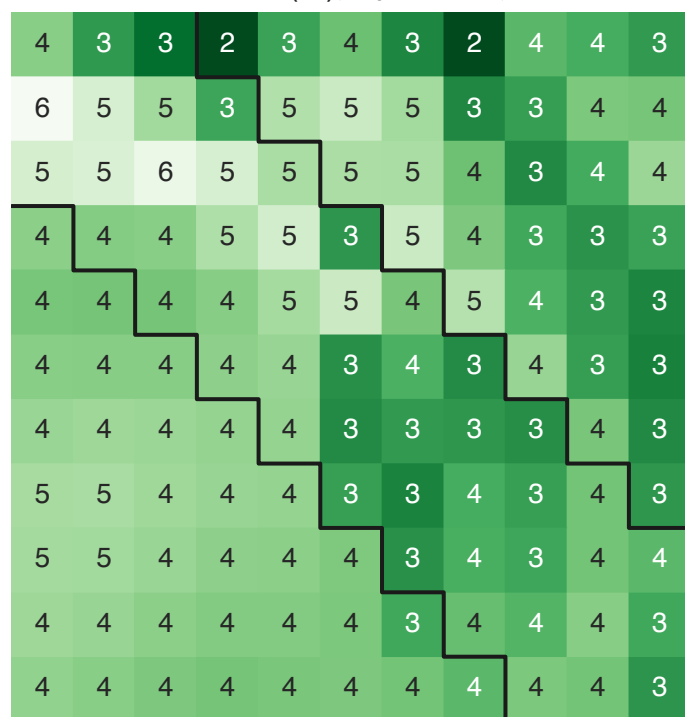
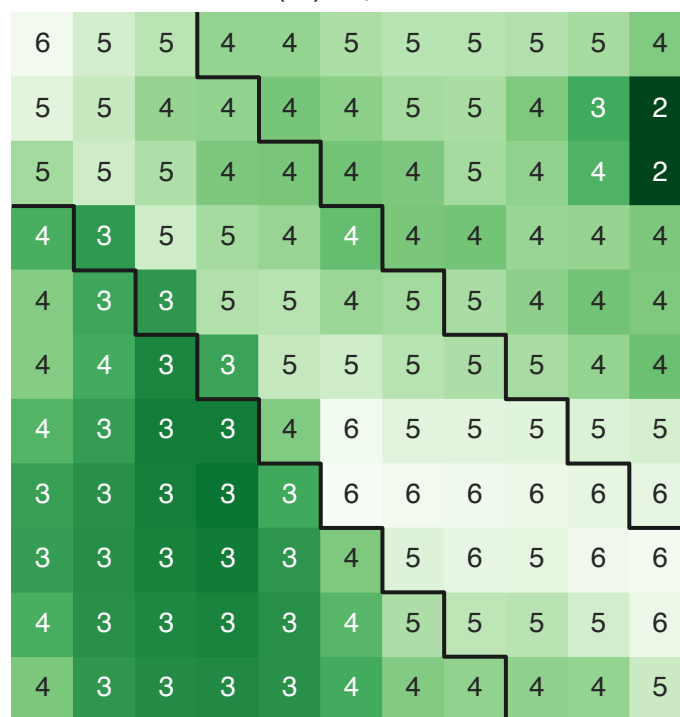


Height fallen (m), $z_0 = 10$ m, $f = 0$ HzHeight fallen (m), $z_0 = 10$ m, $f = 1.2$ HzIncrease in height fallen (m), $z_0 = 75$ mGlide distance (m), $z_0 = 10$ m, $f = 0$ HzGlide distance (m), $z_0 = 10$ m, $f = 1.2$ HzIncrease in glide distance (m), $z_0 = 75$ m