Naming conventions adopted for the ex\_motricity project:

## Variables:

- Use meaningful names.
- Follow camelCase convention.

#### Examples:

Local variable: rgbDisplayClass variable: bdAccess

# Android object variables:

- EditText object preceded by "et"
- Spinner object preceded by "s"
- TextView object preceded by "tv"
- ToggleButton object preceded by "tb"
- SeekBar object preceded by "sb"
- RadioButton object preceded by "rb"
- ImageButton object preceded by "ib"
- LinearLayout object preceded by "II"

#### Examples:

- tvDuration
- sPatient
- rbServer
- etEmail
- sbInterval
- tbPatient
- ibListTest
- IlListTest

#### Constants:

- Use meaningful names.
- Name in uppercase.
- Use "\_" to separate words.

#### Example:

- DATE\_PATTERN
- USER\_ID\_FIELD

# Functions / Methods:

• Use meaningful and descriptive names.

- Follow camelCase convention.
- Avoid overly long names.

#### Example:

getFirstName()

#### Classes:

- Use camelCase, with the first letter capitalized.
- Use meaningful names.

#### Example:

GraphicsTestPageActivity

### Javadoc:

- Describe the purpose of the method.
- Describe the parameters passed to the method.
- Indicate the method's return value.

#### Example:

/\*\*

\* Checks if the input value is within the specified range.

\*

- \* @param a Minimum value.
- \* @param b Maximum value.
- \* @param c Input value.
- \* @return True if the input value is within the specified range, false otherwise.

\*/

## Test methods:

- Use snake\_case.
- Start method name with "test".
- Include the tested method in the method name.

#### Example:

- test\_getTest\_where\_id\_is\_not\_registered
- test\_delTest