## **UNIVERSITY OF GHANA**

#### **COLLEGE OF BASIC AND APPPLIED SCIENCES**

## **SCHOOL OF PHYSICAL AND APPLIED SCIENCES**

## **DEPARTMENT OF COMPUTER SCIENCE**

## **DCIT318: PROGRAMMING II**

#### **ASSIGNMENT 2**

ID: <u>10907327</u>

DUE DATE: 20TH JUNE, 2023.

## Q1. Bank Account

```
using System;
class BankAccount
    private string accountNumber;
    private double balance;
    public BankAccount (string accountNumber)
        this.accountNumber = accountNumber;
        balance = 0.00;
    }
    public void Deposit(double amount)
        while (amount == 0)
            Console.WriteLine("Failed Transaction. Deposit amount more than zero(0)");
        return;
        balance += amount;
        Console.WriteLine("An amount of GHC {0}.has been deposited successfully. You have a
current balance of GHC {1}.", amount, balance);
    }
    public void Withdraw (double amount)
        while (amount == 0)
            Console.WriteLine("You can't withdraw {0}.", amount);
            return;
        }
        while (amount > balance)
            Console.WriteLine("Your balance is {0}. you can't redraw an an amount more than
{0}.", balance);
        }
        balance -= amount;
        Console.WriteLine("Withdrawal of GHC {0}. has been made. New balance is {1}.", amount,
balance);
```

```
public double GetBalance()
{
    return balance;
}
```

## **Q2.** Employee

```
using System;
class Employee
{
    private string name, designation;
    private double salary;

    public string Name
    {
        get => name;
        set { name = value; }
    }

    public string Designation
    {
        get => designation;
        set { designation = value; }
    }

    public int Salary
    {
        get => (int)salary;
        set { salary = value; }
    }
}
```

# Q3. Student

```
using System;
class Student
{
    private string name;
    private int age;
    private int grade;

    public void SetName(string studentName)
    {
        name = studentName;
    }

    public string GetName()
    {
        return name;
    }

    public void SetAge(int studentAge)
    {
        age = studentAge;
    }

    public int GetAge()
```

```
{
    return age;
}

public void SetGrade(int studentGrade)
{
    grade = studentGrade;
}

public int GetGrade()
{
    return grade;
}
```

## Q4. Car

```
using System;

class Car
{
    private string make;
    private string model;
    private int year;

    public string Make
    {
        get => make;
        set => make = value;
    }

    public string Model
    {
        get => model;
        set => model = value;
    }

    public int Year
    {
        get => year;
        set => year = value;
    }
}
```

### **Q4.** Car

```
using System;
class LibraryBook
{
    private string title;
    private string author;
    private bool available;

    public LibraryBook(string bookTitle, string bookAuthor)
    {
        title = bookTitle;
        author = bookAuthor;
        available = true;
    }

    public string GetTitle()
    {
        return title;
    }
}
```

```
public string GetAuthor()
{
    return author;
}

public bool IsAvailable()
{
    return available;
}

public void SetAvailability(bool bookAvailability)
{
    available = bookAvailability;
}
```