

## CSSE 332 -- OPERATING SYSTEMS

## Quiz II: C Review Part 2

Name: \_\_\_\_\_

**Question 1.** (5 points) Consider an array of integers created on the heap using

```
int *array = malloc(10 * sizeof(int));
```

Which of the following expressions can be used to access the **sixth** element of the array?

- A. `*array + 5`
- B. `*array + 6`
- C. `*(array + 5)`
- D. `*(array + 6)`
- E. `*(array + 6*sizeof(int))`
- F. `*(array + 5*sizeof(int))`

**Question 2.** Consider a pointer to a custom structure (defined elsewhere) declared as

```
struct cool_struct *p;
```

- (a) (5 points) If we add 5 to `p` (i.e., do something like `q = p + 5;`), by how many bytes will `q` be away from `p`? \_\_\_\_\_
- (b) (10 points) We would like to move `p` exactly **16** bytes forward and then read the following 4 bytes as an integer. Suggest a way to achieve that using pointer arithmetic.

*Note:* You do not have access to the code of `struct cool_struct` and so it cannot be changed.

**Question 3.** (5 points) Consider the following snippet of code:

```
1 int add(int x, int y) { return x + y; }
2
3 int sub(int x, int y) { return x - y; }
4
5 int main(int argc, char **argv) {
6     int a = read_int_from_user(); // assume this is implemented elsewhere
7     int b = read_int_from_user();
8     char op = read_op_from_user();
9
10    int (*op_fn)(int, int) = (op == '+') ? sub : add;
11    printf("%d %c %d = %d\n", a, op, b, op_fn(a,b));
12
13    return 0;
14 }
```

What would be the output on the screen if the user inputs 1, 3, and '-' when prompted by this program?