## CSSE 332 -- OPERATING SYSTEMS

## C Review

Name: Solution Key

**Question 1**. (5 points) Microcontrollers are often much more resource constrained than general-purpose devices, and thus run on a 16-bit CPU architecture. What is the pointer size (in bytes) on such devices?

```
Solution: 2 bytes.
```

Question 2. (5 points) Consider a piece code in which a static array A is declared as int A[5];. What is the initial value of A[0]?

Solution: Cannot know since there are no guarantees on the content of memory.

Question 3. Consider the following definition of the element and container structures:

(a) (5 points) Write down the syntax used to allocate an array (call it arr) of 20 container structures.

```
Solution: struct container *arr = malloc(20 * sizeof(struct container));
```

C Review Page 1 of 3

(b) (5 points) Assume that the array above has already been created, what is the outcome of executing the following statement:

```
int c = arr->elements[0].cost;
printf("%d", c);
```

Solution: Most likely a segmentation fault as arr->elements has not been allocated.

Question 4. (5 points) Consider an array of integers created on the heap using

```
int *array = malloc(10 * sizeof(int));
```

Which of the following expressions can be used to access the **sixth** element of the array?

```
A. *array + 5
B. *array + 6
C. *(array + 5)
D. *(array + 6)
E. *(array + 6*sizeof(int))
F. *(array + 5*sizeof(int))
```

Question 5. Consider a pointer to a custom structure (defined elsewhere) declared as

```
struct cool_struct *p;
```

- (a) (5 points) If we add 5 to p (i.e., do something like q = p + 5;), by how many bytes will q be away from p? 5 \* sizeof(struct cool\_struct)
- (b) (10 points) We would like to move p exactly **16** bytes forward and then read the following 4 bytes as an integer. Suggest a way to achieve that using pointer arithmetic.

*Note:* You do not have access to the code of struct cool\_struct and so it cannot be changed.

```
Solution:

1  void *ptr = (void *)p;
2  ptr += 16;
3  int *ip = (int*)ptr;
```

C Review Page 2 of 3

Question 6. (5 points) Consider the following snippet of code:

```
int add(int x, int y) { return x + y; }

int sub(int x, int y) { return x - y; }

int main(int argc, char **argv) {
   int a = read_int_from_user(); // assume this is implemented elsewhere
   int b = read_int_from_user();
   char op = read_op_from_user();

int (*op_fn)(int, int) = (op == '+') ? sub : add;
   printf("%d %c %d = %d\n", a, op, b, op_fn(a,b));

return 0;
}

return 0;
}
```

What would be the output on the screen if the user inputs 1, 3, and '-' when prompted by this program?

**Solution:** It will print out 1 - 3 = 4 because the function pointer is incorrectly assigned.

C Review Page 3 of 3