

CSSE 332 -- OPERATING SYSTEMS

Pipes

Name: _____

Question 1. (5 points) In Unix, “unnamed” pipes are **bidirectional** means of communication that are managed by the kernel.

- A. True.
- B. False.

Question 2. Consider the processes with the lineage relationship shown in Figure 1 below.

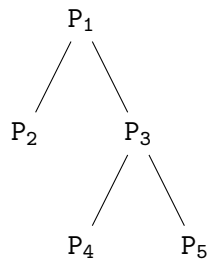


Figure 1: Lineage relationship for processes in **Question 2**

- (a) Assume that before forking P_4 and P_5 , P_3 creates a Unix pipe (let's call it σ) using the pipe system call.
 - i. (5 points) P_4 and P_5 can communicate with each using σ .
 - A. True.
 - B. False.
 - ii. (5 points) P_4 cannot use σ to communicate with P_3 .
 - A. True.
 - B. False.
 - iii. (5 points) P_4 can use σ to communicate with P_1 .
 - A. True.
 - B. False.
- (b) (5 points) Assume now that P_2 creates a pipe using the system call pipe, which of the below processes can P_2 communicate with using that pipe?
 - A. P_1 B. P_3 C. P_4 D. P_5 E. None of the above.

Question 3. (5 points) A process that needs to **read** from a pipe must _____ the _____ of that pipe. It can then use the _____ system call to extract bytes from the pipe.

Question 4. (5 points) Briefly describe the events that happen when a process attempts to read from a pipe that has no more writers, but whose writing ends are still open.

Question 5. Consider the following code snippet.

```
1 if(pipe(fd) < 0) {
2     perror("PANIC");
3     exit(EXIT_FAILURE);
4 }
5 int rc = fork();
6 if(rc == 0) {
7     // sleep for some 20 seconds, give parent time to write.
8     char buff[5];
9     int len;
10    while((len=read(fd[0], buff, 4))) {
11        buff[len] = 0;
12        printf("Read %s\n", buff);
13    }
14    close(fd[0]);
15 }
16 // close reading end
17 close(fd[0]);
18 write(fd[1], "hello world!", strlen("hello world!"));
19 write(fd[1], "nice try!", strlen("nice try!"));
20
21 // done
22 close(fd[1]);
23 // do other stuff and wait for child.
```

(a) (5 points) The code above contains a bug. Find it and suggest a way to fix it.

(b) (5 points) Assume now that the bug has been fixed and that **all** of the parent's write operations finish before the child process reaches the `while` loop. What would be the output on the console when the child reads from the pipe?