

# Christopher A. Steiner

steineca@rose-hulman.edu  
(317)-515-5235

Personal Website: [rhit-steineca.github.io/chrissteiner](https://rhit-steineca.github.io/chrissteiner)

Github: [github.com/RHIT-steineca](https://github.com/RHIT-steineca)

7705 Cove Court  
Indianapolis, IN 46254

---

**Objective:** Bachelors in Computer Science graduate seeking part in a programming related / software development focused full time work opportunity.

**Education:** Bachelor of Science, Computer Science - Minor in Art Class of 2024  
*Rose-Hulman Institute of Technology, Terre Haute, IN*

**Relevant course topics:** Object Oriented Software Development, Data Structures and Algorithm Analysis, Web Development, Database Systems, Operating Systems, Computer Architecture, Software Requirements Engineering, Software Design, Cross-Platform Development, Theory of Computation, Machine Learning, Programming Language Concepts, Foundations of Cybersecurity, Design and Analysis of Algorithms, Computer Networks

**Experience:** Software Research and Development June – August 2023  
*Internship at Navistar, Inc.*

- ◇ Performed in-depth research and analysis on multiple HR related software vendors and presented business case for selection to upper-level management; inspired immediate action from company
- ◇ Developed an ASP.NET web page from scratch to handle SQL database management for IT team; matched aesthetic of existing IT pages and handled all functionality requirements requested by design documents

**Cooperative Project Development** August 2020 - May 2024  
*Multiple undergrad course projects*  
*(Further details available within portfolio on personal website)*

- ◇ Collaborated closely with team members to utilize technologies both learned inside classroom setting and researched independently while ensuring course deadlines were met

**Game Design and Creative Leadership** June 2020 – Present  
*GameJam participation*

- ◇ Delegating and overseeing team members when designing projects from scratch while ensuring that each part of the development process is carried out in a timely manner

**Freelance Graphic Design and Video Editing** October 2018 – Present  
*Online commissions for various clients*

- ◇ Working closely with patrons to ensure quality standards are met in final products while following creative guidelines / project parameters

**Skills:** **Computing languages, technologies, and frameworks:** Assembly, Scheme, Python, Java, C, Dart, HTML / CSS / JS, SQL, R, C#, Linux, ASP.NET

**Other proficiencies:** Microsoft Office / Google Workspace applications, Autodesk Maya / Blender modeling, Sony Vegas video editing, Photoshop equivalent programs, graphic design / art, written and verbal communication skills, leadership and teamwork abilities