

Christopher A. Steiner

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Github: <https://github.com/RHIT-steineca>

Objective: Sophomore computer science student seeking part in a software or graphics design focused internship or work opportunity

Education: Bachelor of Science, Computer Science May 2024
Rose-Hulman Institute of Technology, Terre Haute, IN

Related Courses: Introduction to Software Development, Introduction to Computer Systems, Object Oriented Software Development, Data Structures and Algorithm Analysis, Calculus I, II & III

Skills: Computing languages: Python, Java, C

Other proficiencies: Microsoft Office / Google Workspace, Blender (3D Modelling), Sony Vegas 14 (Video Editing), Pixlr (Photo Editing), strong written and verbal communication skills, leadership and teamwork abilities

Experience: Game Design and Creative Leadership June 2020 – Present
3+ team projects - GameJam participation

- ◇ Delegated and oversaw team members when designing projects from scratch
- ◇ Ensured that each part of the development process met quality standards and was carried out in a timely manner

Graphic Design and Video Editing October 2018 – Present
13 various patrons, numerous works - Freelance work

- ◇ Worked closely with patrons to ensure quality standards were met in final products
- ◇ Followed guidelines and project parameters set by employers with willingness to change anything at a moment's notice

Activities: Boy Scouts of America Summer 2012 – 2019

- ◇ Participated both as member and leader
- ◇ 40+ service projects, directed of reconstruction of church balcony

National Honors Society Fall 2018 – 2020

- ◇ Academic Honors
- ◇ 18+ community service events

Honors: Eagle Scout December 2016

"Bezalel" Technology Award July 2020