Christopher A. Steiner

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Objective: Junior computer science student seeking part in a programming / software development focused internship or work opportunity

Education: Bachelor of Science, Computer Science - Minor in Art   *Class of 2024*
Rose-Hulman Institute of Technology, Terre Haute, IN

Course topics: Introduction to Software Development, Computer Systems, Object Oriented Software Development, Data Structures and Algorithm Analysis, Computer Systems, Web Development, Digital Systems, Database Systems, Operating Systems, Computer Architecture, Software Requirements Engineering, Software Design, Cross-Platform Mobile Development

Skills: **Computing languages:** Python, Java, C, Dart, HTML, CSS, JS, SQL

Other proficiencies: Microsoft Office, Google Workspace, Autodesk Maya, Blender, Sony Vegas, Photoshop Equivalents, strong written and verbal communication skills, leadership and teamwork abilities

Experience: Game Design and Creative Leadership   *June 2020 – Present*
Multiple team projects - GameJam participation
- ◇ Delegating and overseeing team members when designing projects from scratch
- ◇ Ensuring that each part of the development process meets quality standards and are carried out in a timely manner

Graphic Design and Video Editing   *October 2018 – Present*
Patron / freelance work
- ◇ Working closely with patrons to ensure quality standards are met in final products
- ◇ Following guidelines and project parameters set by employers with willingness to change anything at a moment's notice

Activities & Honors: Boy Scouts of America   *Summer 2012 – 2019*
Awarded Eagle Scout   *December 2016*

Covenant Christian High School   *2016 – 2020*
National Honors Society   *Fall 2018 – 2020*
Awarded "Bezalel" Technology Award   *July 2020*