Christopher A. Steiner

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Objective: Sophomore computer science student seeking part in a programming or graphics design focused internship or work opportunity

Education: **Bachelor of Science, Computer Science**   *May 2024*
Rose-Hulman Institute of Technology, Terre Haute, IN

Related Courses: Introduction to Software Development, Introduction to Computer Systems, Object Oriented Software Development, Data Structures and Algorithm Analysis, Introduction to Computer Systems, Digital Systems, Database Systems, Operating Systems, Calculus I, II & III

Skills: **Computing languages:** Python, Java, C, HTML, CSS, JS, SQL

Other proficiencies: Microsoft Office / Google Workspace, Blender / Autodesk Maya, Sony Vegas, Photoshop / Pixlr, strong written and verbal communication skills, leadership and teamwork abilities

Experience: Game Design and Creative Leadership   *June 2020 – Present*
3+ team projects - GameJam participation
- ◇ Delegating and overseeing team members when designing projects from scratch
- ◇ Ensuring that each part of the development process meets quality standards and are carried out in a timely manner

Graphic Design and Video Editing   *October 2018 – Present*
13 various patrons, numerous works - Freelance work
- ◇ Working closely with patrons to ensure quality standards are met in final products
- ◇ Following guidelines and project parameters set by employers with willingness to change anything at a moment's notice

Activities: Boy Scouts of America   *Summer 2012 – 2019*
- ◇ Participation both as member and leader
- ◇ 40+ service projects

National Honors Society   *Fall 2018 – 2020*
- ◇ Academic Honors
- ◇ 18+ community service events

Honors: Eagle Scout   *December 2016*

"Bezalel" Technology Award   *July 2020*