

Week-1

Matrix

```
#include <stdio.h>
#include <conio.h>
void add (int a[3][3], int b[3][3])
{
    int i, j;
    for (i = 0; i < 3; i++) {
        for (j = 0; j < 3; j++) {
            printf("%d\t", a[i][j] + b[i][j]);
        }
        printf("\n");
    }
}
```

```
void sub (int a[3][3], int b[3][3]) {
    int i, j;
    for (i = 0; i < 3; i++) {
        for (j = 0; j < 3; j++) {
            printf("%d\t", a[i][j] - b[i][j]);
        }
        printf("\n");
    }
}
```

```
for (i = 0; i < 3; i++) {
    for (j = 0; j < 3; j++) {
        printf("%d\t", t, var result[i][j]);
    }
    printf("\n");
}
```

```
void mul (int a[3][3], int b[3][3]) {
    for (int i = 0; i < 3; i++) {
        for (int j = 0; j < 3; j++) {
            for (int k = 0; k < 3; k++) {
```



```
result[i][j] = 0;
result[i][j] = result[i][j] + a[i][k] + b[k][j];
}
```

```
}
```

```
void row sum (int a[3][3])
```

```
{
```

```
int i, j, r;
```

```
for (int i = 0; i < 3; i++) {
```

```
    r = 0
```

```
    for (int j = 0; j < 3; j++) {
```

```
        r = r + a[i][j];
```

```
    }
```

```
    printf("row %d sum is %d", i, r)
```

```
}
```

```
}
```

```
void column sum (int a[3][3])
```

```
{
```

```
int i, j, r;
```

```
for (int i = 0; i < 3; i++) {
```

```
    r = 0;
```

```
    for (int j = 0; j < 3; j++) {
```

```
        r = r + a[j][i];
```

```
    }
```

```
    printf("column %d sum is %d", j, r)
```

```
}
```

```
}
```



Week-2

FCFS

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void waitingtime(int proc[], int n, int bursttime[], int wait_time[])  
{
```

```
    wait_time[0] = 0;
```

```
    for(int i = 1; i < n; i++)
```

```
{
```

```
        wait_time[i] = burst_time[i-1] + wait_time[i-1];
```

```
}
```

```
}
```

```
void turnaroundtime(int proc[], int n, int wait_time[], int tat[])  
{
```

```
    for(int i = 0; i < n; i++)
```

```
        tat[i] = burst_time[i] + wait_time[i];
```

```
}
```

```
void avgtime(int proc[], int n, int burst_time[])  
{
```

```
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
```

```
    waitingtime(proc, n, burst_time, wait_time);
```

```
    turnaroundtime(proc, n, burst_time, wait_time, tat);
```

```
    for(int i = 0; i < n; i++)
```

```
{
```

```
        total_wt += wait_time[i];
```

```
        total_tat += tat[i];
```

```
        printf("\n process : %d\n burst time %d\n wait time : %d\n  
        Turnaround time : %d", proc[i], burst_time[i], wait_time[i], tat[i]);
```

```
}
```

```
    printf("\n Avg wait time : %d\n Avg. turnaround time : %d", total_wt/n, total_tat/n);
```

```
}
```



```

void main()
{
    int proc[10], burst_time[10], n;
    printf("In Enter size of n:");
    scanf("%d", &n);
    for(int i=0; i<n; i++)
    {
        printf("In enter the processor number:");
        scanf("%d", &proc[i]);
        printf("In enter burst time:");
        scanf("%d", &burst_time[i]);
    }
    avg_time(proc, n, burst_time);
}

```

Output -

enter the size of n: 5  
 enter the processor number: 5  
 enter the burst time: 2  
 enter the size of n: 6  
 enter the ~~burst~~ burst time: 5  
 enter the processor number: 7  
 enter the burst time: 8  
 enter the processor ~~time~~ number: 5  
 enter the burst time: 6

Avg wait time: 9  
 Avg. turnaround time: 13  
 process returned 50(0x32)  
 execution time: 116.9855

process: 5	wait Time: 2
burst time: 2	Turnaround Time: 15
wait Time: 0	process: 5
Turnaround time: 2	burst time: 6
process: 6	Wait time: 15
burst time: 5	Turnaround time: 21



SIF

```

#include <stdio.h>
#include <stdlib.h>
void waiting_time (int proc[], int n, int burst_time)
{
    wait_time[0] = 0;
    for (int i = 1; i < n; i++)
    {
        wait_time[i] = burst_time[i-1] + wait_time[i-1];
    }
}

void turnaroundtime (int proc[], int n, int wait_time)
{
    for (int i = 0; i < n; i++)
        tat[i] = burst_time[i] + wait_time[i];
}

void avgtime (int proc[], int n, int burst_time[])
{
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0, k;
    for (int i = 0; i < n; i++)
    {
        for (int j = i+1; j < n; j++)
        {
            if (burst_time[j] < burst_time[i])
            {
                k = burst_time[i];
                burst_time[i] = burst_time[j];
                burst_time[j] = k;
                k = proc[i];
                proc[i] = proc[j];
                proc[j] = k;
            }
        }
    }
}

```



```

waiting time (proc, n, burst time, wait time);
turn around time (proc, n, burst time, wait time, tat);
for (int i = 0; i < n; i++)
{
    total wt + = wait time [i];
    total tat + = tat [i];
    printf("In process : %d\n", proc[i], burst time [i], wait time [i]);
}
printf("In avg wait time: %d\n", avg turn around time: %d", total tat/n);
}

void main()
{
    int proc [10], burst time [10], n;
    printf("Enter the size of n:");
    scanf("%d", &n);
    for (int i = 0; i < n; i++)
    {
        printf("Enter processor number:");
        scanf("%d", &proc[i]);
        printf("Enter burst time:");
        scanf("%d", &burst time [i]);
    }
    avg time (proc, n, burst time);
}

```

Output -

enter the size : n = 3

enter processor number : 1

enter burst time : 10

enter processor number : 2

enter burst time : 5

enter processor number : 3

enter burst time : 8



week-3

priority.

```
#include <stdio.h>
#include <stdlib.h>
```

```
void waiting_time (int proc[], int n, int burst_time[], wait_time[])
{
```

```
    wait_time[0] = 0;
```

```
    for (int i = 1; i < n; i++)
    {
```

```
        wait_time[i] = burst_time[i-1] + wait_time[i-1];
    }
```

```
}
```

```
void turnaround_time (int proc[], int n, int tat[])
{
```

```
    for (int i = 0; i < n; i++)
```

```
        tat[i] = burst_time[i] + wait_time[i];
    }
```

```
void avg_time (int proc[], int n, int burst_time[]) {
```

```
    int wait_time[n], tat[n], total_tat = 0;
```

```
    waiting_time (proc, n, burst_time, wait_time);
```

```
    turnaround_time (proc, n, burst_time, wait_time, tat);
```

```
    for (int i = 0; i < n; i++)
    {
```

```
        total_wt += wait_time[i];
```

```
        total_tat += tat[i];
```

```
    }
```

```
void sort (int proc[], int burst_time[], int n, int priority[]) {
```

```
    int a, b, c;
```

```
    for (int i = 0; i < n; i++) {
```

```
        for (int j = i + 1; j < n; j++) {
```

```
            if (priority[i] > priority[j]) {
```

```
                a = burst_time[i];
```



```
burst_time[i] = burst_time[j];
```

```
burst_time[j] = a;
```

```
b = proc[i];
```

```
proc[i] = proc[j]
```

```
proc[j] = b;
```

```
c = priority[i]
```

```
priority[i] = priority[j];
```

```
priority[j] = c;
```

```
}
```

```
}
```

```
}
```

```
}
```

```
void main() {
```

```
int proc[10], burst_time[10], n, priority[10];
```

```
printf("Enter size of n:");
```

```
scanf("%d", &n);
```

```
for(int i = 0; i < n; i++) {
```

```
printf("Enter processor number:");
```

```
scanf("%d", &proc[i]);
```

```
printf("Enter burst time:");
```

```
scanf("%d", &burst_time[i]);
```

```
printf("Enter priority:");
```

```
scanf("%d", &priority[i]); }
```

```
printf("\n");
```

```
sort(proc, burst_time, n, priority);
```

```
avg_time(proc, n, burst_time);
```

```
}
```



Output -

enter the size of n : 3

enter the processor number : 1

enter the burst time : 12

enter the priority 1

enter the processor number : 2

enter the burst time : 3

enter the priority 2

enter the processor number : 3

enter the burst time : 4

enter the priority 3

process : 1 Burst Time : 12 Wait Time : 0 Turnaround : 12

process : 2 Burst Time : 3 Wait Time : 12 Turnaround : 15

process : 3 Burst Time : 4 Wait Time : 15 Turnaround : 19

Average wait time : 9 Average turnaround time : 15

process returned 50 (0x32) execution time : 17.163s



```
#include <stdio.h>
```

```
void main() {
```

```
int n, proc[100], burst_time[100], wait_time[100], t, q, i,  
burst_update[100], t=0, turnaround[100], tot_t=0;
```

```
printf("enter no. of process:");
```

```
scanf("%d", &n);
```

```
c=n;
```

```
printf("enter time quantum:");
```

```
scanf("%d", &q);
```

```
printf("Enter burst times\n");
```

```
for(i=0; i<n; i++) {
```

```
    proc[i] = i+1;
```

```
    printf("enter burst time process %d:", i+1);
```

```
    scanf("%d", &burst_time[i]);
```

```
    burst_update[i] = burst_time[i]; }
```

```
    i=0;
```

```
    while(c!=0) {
```

```
        if(proc[i] != 0) {
```

```
            if(burst_update[i] > q) {
```

```
                burst_update[i] = q;
```

```
                t += q;
```

```
            }
```

```
        else {
```

```
            t += burst_update[i];
```

```
            proc[i] = 0;
```

```
            turnaround[i] = t;
```

```
            c--;
```

```
            wait_time[i] = turnaround[i] - burst_time[i];
```

```
        }
```

```
    }
```

```
    i = (i+1) % n;
```

```
}
```



```

for(i=0; i<n; i++) {
    tot_H += turnaround[i];
    tot_wt += wait-time[i];
}
printf("\n\n process | | Burst Time | | turnaround Time | \n");
for(i=0; i<n; i++)
    printf("%d | | %d | | %d | | %d | \n", i+1, burst-time[i],
                                                wait-time[i]);

printf("\n\n Average Turn around time is : %d \n", tot_H/n);
printf("\n\n Avg waiting Time is : %d \n", tot_wt/n);

```

Output -

enter no. of process: 3  
 enter time quantum: 2  
 enter burst time of process 1: 4  
 enter burst time of process 2: 3  
 enter burst time of process 3: 5

Process	Burst time	Wait time	Turnaround Time
1	4	4	8
2	3	6	9
3	5	7	12

Avg. Turn Around time is: 9

Avg. waiting Time is: 5

process returned 27 (0x1B) execution time: 7.609s

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