# Riddhiman Ghosh

15/c A.P. GHOSH ROAD CHATRA ,SERAMPORE, HOOGHLY, WEST BENGAL PIN-712204



(+91) 7980684107



<u> thisisrghosh@gmail.com</u>

#### About me

I am a motivated and skilled individual with knowledge in programming languages like Python, Java., etc. Proficient in algorithms, data structure and object-oriented programming, I excel in delivering efficient solutions. Looking for an opportunity so that I can get the required experience to be in this industries.

#### **EDUCATION**

## 1. Graduation Details

COURSE: B.Tech (COMPUTER SCIENCE AND ENGINEERING)

COLLEGE: Academy Of Technology, Adisaptagram

YEAR: 2020-2024

GRADES: 9+ SGPA in all semester upto 4th semester

8.41 SGPA in 5th semester

#### 2. CLASS XII

BOARD: CBSE

INSTITUTE: BHOLANANDA NATIONAL VIDYALAYA, BARRACKPORE

YEAR: 2020

GRADE: 82.4%

## 3. CLASS X

BOARD: WBBSE

INSTITUTE: ADITYA BIRLA VANI BHARATI, RISHRA

YEAR: 2018

GRADES: 90.7%



#### **PERSONAL DETAILS**

**EXPERIENCE:** FRESHERS

LOCATION: KOLKATA

D.O.B: 11/05/2002

**GENDER: MALE** 

#### **TECHNICAL SKILLS**

1. Python

2. C

3. Java

4. SQL

5. Data Structures and

Algorithm

6. HTML5

7. CSS

8. Javascript

9. Frameworks(ReactJs,

Django, Pygames, Fast API

etc)

#### **SOFT SKILLS**

1. Communication Skills

2. Team Work

3. Time management

4.Leadership Skill

5. Analytical Thinking

## **LANGUAGES**

1. English

2. Hindi

3. Bengali

# **PROJECTS**

# 1. TIC-TAC-TOE using Py Games

Here I have used Py Game, a framework of python along with an AI algorithm(MIN-MAX) to make a game of TIC-TAC-TOE.

## **LINKS**

- 1. Github Profile
- 2. Linkedin Profile

# 2. CONNECT chat webapp

It was a hackathon(Diversion 2k23) project and I was handling the Backend part and did that using Djnago a python framework.

# 3. E\_Tutor a webapp to find nearby tutor online

It was also a hackathon project (Hack4bengal 2k23) And I am maintaining the backend of the webapp using DJANGO