



FUJITSU Software



FUJITSU SSL II/MPI User's Guide (Scientific Subroutine Library)

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Preface

This manual describes the functions and usage of the Scientific Subroutine Library II/MPI (SSL II/MPI).

SSL II/MPI provides the computational functionality to efficiently compute large-scale problems on a parallel computer with distributed memory system. The algorithms for parallel processing have been adopted.

This manual consists of two parts.

Part I General Description

General rules which should be kept in mind when using SSL II/MPI are outlined.

Part II Usage of Subroutines

The functions and usage of each subroutine are described in alphabetical order of their subroutine names.

Readers of this manual are assumed to be familiar with the MPI system.

For details, refer to the user's guide for MPI.

The asterisks in the table of contents and subroutine list of this manual indicate items added or changed from the previous version.

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Update History

Changes	Location	Version
Single precision routines are added.	SS_V3DCFT2X, SS_V3DRCF2X	Version 1.2
Changed the look according to product upgrades.	-	Version 1.1
Correction of a wrong word.	DS_V3DCFT2X, DS_V3DRCF2X	

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SSL II/MPI Subroutine List

Fourier transforms

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Part I

General Description

Chapter 1

Outline

SSL II/MPI is a mathematical software library for parallel execution in a parallel computer with a distributed memory system. It provides the subroutines needed to efficiently compute large-scale problems by parallel processing.

Each SSL II/MPI function is supplied as a subroutine in Fortran. Every subroutine can be referred with a CALL statement.

The functional range, subroutine names, and calling mode of SSL II/MPI are different from those used in the mathematical software library SSL II of the uni-processor version.

Chapter 2

General Rules

2.1 Precision of Subroutines

SSL II/MPI provides subroutines that compute in double-precision, and some routines support the corresponding single-precision.

2.2 Subroutine Names

SSL II/MPI consists of user subroutines, that are callable by users and slave subroutines. Each user subroutine has DS_V or SS_V in the first four characters of its subroutine name. Each slave subroutine name has DS_U or SS_U in the first four characters.

This manual describes how to use user subroutines.

2.3 Parameters

(1) Order of parameters sequence

In general, the order of parameters sequence is the same as that in SSL II:

(input and output parameter list, input parameter list, output parameter list, ICON)

(2) Parameter types

Parameters beginning with I, J, K, L, M, or N are integer type. Parameters beginning with other characters are of the real or complex floating point type. Please refer to the parameter description of each subroutine for the number of bytes of the integer type and the single or double precision of the floating point type.

2.4 How to Use SSL II/MPI

(1) The subroutines in SSL II/MPI can be available after the initialization of MPI environment by calling MPI_INIT.

The communicator is specified in the argument of the subroutines. The subroutines make parallel computation in use of the processes belong to the communicator.

The data must be distributed among the processes belong to the communicator.

(2) An example how to use SSL II/MPI

a. Three dimensional complex Fourier transform is considered as an example.

A double precision complex three dimensional array X(KX1, KX2, KX3P) is allocated in each process. The complex three dimensional data to be transformed is assumed as a matrix of D(N1, N2, N3).

The ($rank+1$)-th sub matrix, into which D is partitioned in the third dimension equally by the size KX3P, is stored in the array X on the process of the rank(0, ..., $p-1$) (p is the total number of processes) obtained by MPI_RANK of an MPI subroutine.

$X(1:N1, 1:N2, 1:N3P) \leftarrow D(1:N1, 1:N2, N3S:N3E)$ where $N3S = KX3P \times rank + 1$,
 $N3E = \text{MIN}(N3, KX3P \times (rank + 1))$, $N3P = \text{MAX}(0, N3E - N3S + 1)$.

The computation is done in parallel using the distributed data along processes as above.

```
c      ** example program **
use mpi
implicit real*8 (a-h,o-z)
parameter (mpn=8)
parameter (n1=512,n2=n1,n3=n2)
parameter (kx1=n1+1)
parameter (kw2p=((n2+mpn-1)/mpn),kx2=kw2p*mpn)
parameter (kx3p=((n3+mpn-1)/mpn),kw3=kx3p*mpn)
parameter (nwork=388)
complex*16 x(kx1,kx2,kx3p),w(kx1,kw2p,kw3),
$           wc(kx1,kx2,kx3p)
real*8 dwork(nwork)
c
call mpi_init( ierr )
call mpi_comm_size( mpi_comm_world, nump, ierr )
call mpi_comm_rank( mpi_comm_world, nop, ierr )
nop=nop+1
c
ix=1000
c
ix=ix*nump+nop      ! different seed
do i1=1,kx3p
call dvrau4(ix,x(1,1,i1),
$           2*kx1*kx2,
&           dwork, nwork, icon)
enddo
c
do i3=1, kx3p
do i2=1, n2
do i1=1, n1
wc(i1,i2,i3)=x(i1,i2,i3)
enddo
enddo
enddo
c
isn=1
call ds_v3dcft(x,kx1,kx2,kx3p,
$           n1,n2,n3,w,kw2p,kw3,isn,
$           mpi_comm_world,icon)
if(icon.ne.0) go to 9000
cc
print*, 'icon=' , icon
cc
c
isn=-1
call ds_v3dcft(x,kx1,kx2,kx3p,
$           n1,n2,n3,w,kw2p,kw3,isn,
```

```

$           mpi_comm_world,icon)
if(icon.ne.0) go to 9000
cc
print*, 'icon=' , icon
c
errorx=0
iof3=(nop-1)*kx3p
do i1=1,n1
do i2=1,n2
do i3=1,min(kx3p,max(n3-iof3,0))
errorx=max(dabs(dble(wc(i1,i2,i3))- 
$           dble(x(i1,i2,i3))/n1/n2/n3),errorx)
errorx=max(dabs(dimag(wc(i1,i2,i3))- 
$           dimag(x(i1,i2,i3))/n1/n2/n3),errorx)
enddo
enddo
enddo
c
call mpi_allreduce(errorx,errormax,1,mpi_double_precision,
$                   mpi_max,mpi_comm_world,ierr)
c
if(nop.eq.1)then
c
print*, '-----( ,n1,' ,',n2,' ,',n3,' )-----'
print*, 'error=' ,errormax
c
endif
9000 continue
c
call mpi_finalize( ierr )
c
stop
end

```

Example 2.1

Example of using an SSL II/MPI routine

Fourier transforms (normal and inverse transforms) for three-dimensional complex data are computed in 8 processes.

- b. Parallel computation in threads within each process

Computation in each process can be parallelized in use of threads. The number of threads can be specified in the environment variable OMP_NUM_THREADS.

2.5 Condition Codes

The ICON parameter is prepared to indicate the status after the execution of SSL II/MPI.

A value between 0 and 90000 is set as the condition code. The values are classified as shown below depending on whether the result is guaranteed.

Table 2.1 Condition codes

Code	Meaning	Integrity of the result	Classification
0	Processing has ended normally.	The results are correct.	Normal
1 to 9999	Processing has ended normally, but auxiliary information was included.		
10000 to 19999	Processing has ended with the placing of internal restrictions during execution.	The results are correct on the restrictions.	Warning
20000 to 29999	Processing was discontinued due to abnormal conditions which had occurred during execution.	The results are not correct.	Abnormal
30000 to 39999	Processing was discontinued due to invalid input parameter.		
90000	This routine was deleted from the library. Use the currently supported, superior routine. This comment is also indicated in a message output together with these two routine names to the standard error output file. This message is shown below.	—	—

Message output at ICON=90000:

JNO0001-S : The SSL II/MPI routine 'AAAAAA' no longer available, the better one 'BBBBBB' now recommended for use.

Where,

AAAAAA : Name of deleted routine

BBBBBB : Name of superior routine

Part II

Usage of Subroutines

DS_V3DCFT

Three-dimensional discrete complex Fourier transforms. (mixed radices of 2, 3, 5 and 7, slab decomposition)

CALL DS_V3DCFT (X, KX1, KX2, KX3P, N1, N2, N3, W, KW2P, KW3, ISN, COMM, ICON)

(1) Function

The subroutine DS_V3DCFT performs a three-dimensional complex Fourier transform or its inverse Fourier transform using a mixed radix FFT.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \\ , \omega_{n_1} = \exp(2\pi i / n_1) \\ , \omega_{n_2} = \exp(2\pi i / n_2) \\ , \omega_{n_3} = \exp(2\pi i / n_3) \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \\ , \omega_{n_1} = \exp(2\pi i / n_1) \\ , \omega_{n_2} = \exp(2\pi i / n_2) \\ , \omega_{n_3} = \exp(2\pi i / n_3) \quad (1.2)$$

(2) Parameters

X Input. Complex data.

Three dimensional complex data is regarded as a matrix data of D(N1, N2, N3).

The matrix data D is equally partitioned in the third dimension by the size of KX3P into submatrices.

This ($rank+1$)-th submatrix is stored in an array X on a process of the rank $(0, \dots, p-1)$ (p is the total number of processes), which is known in use of the subroutine MPI_COMM_RANK of MPI.

$X(1:N1, 1:N2, 1:N3P) \leftarrow D(1:N1, 1:N2, N3S:N3E)$, where $N3S = KX3P \times rank + 1$, $N3E = \text{MIN}(N3, KX3P \times (rank+1))$, $N3P = \text{MAX}(0, N3E - N3S + 1)$.

Output. Transformed complex data.

Resultant transformed three dimensional data of $D(N1, N2, N3)$ are stored into an array X in the same distributed way.

This is a double precision complex three-dimensional array $X(KX1, KX2, KX3P)$.

KX1 Input. The size of the first dimension of arrays X and W($\geq N1$).

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of an array X.

$KX2 = KW2P \times p$ ($\geq N2$), and p is the total number of processes.

Integer(INTEGER*4).

KX3P Input. The size of the third dimension of an array X.

The size by which the third dimension is equally partitioned ($KX3P \times p \geq N3$, and p is the total number of processes.).

Integer(INTEGER*4).

N1 Input. The length n_1 of data in the first dimension of the three- dimensional array to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N2 Input. The length n_2 of data in the second dimension of the three- dimensional array to be transformed.

n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N3 Input. The length n_3 of data in the third dimension of the three- dimensional array to be transformed.

n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

W Work area. This is double precision complex three dimensional array $W(KX1, KW2P, KW3)$.

KW2P Input. The size of the second dimension of an array W.

$(KW2P \times p \geq N2$, and p is the total number of processes.)

Integer (INTEGER*4)

KW3 Input. The size of the third dimension of an array W.

KW3 = KX3P×p, and p is the total number of processes.
 Integer(INTEGER*4).

ISN Input. Either the transform or the inverse transform is indicated.
 ISN = 1 for the transform.
 ISN = -1 for the inverse transform.
 Integer (INTEGER*4).

COMM Input. The communicator indicating a set of processes on which data are distributed and by which computation is done in parallel.
 Integer (INTEGER*4).

ICON Output. Condition code.
 See Table DS_V3DCFT-1.

Table DS_V3DCFT-1 Condition codes

Code	Meaning	Processing
0	No error	
30000	N1<1, N2<1, N3<1, KX1<N1, KX2≠KW2P×p, KX3P×p≠KW3, KX2<N2, KW3<N3, the value of ISN is incorrect.	Processing is discontinued.
30008	The order of the transform is not radix 2/3/5/7.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$$\omega_{n_3} = \exp(2\pi i/n_3)$$

This subroutine calculates $\{n_1n_2n_3\alpha_{k_1k_2k_3}\}$ or $\{x_{j_1j_2j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

- 2) The relation between the size of array X and W, and the performance.

The data amounts for communication become minimal when KX1 is close to N1, KX2=KW2P×p is the minimum value satisfying KX2≥N2 and KW3=KX3P×p is the minimum value satisfying KW3≥N3. p is the total number of processes.

b. Example

Three-dimensional FFT is computed in 8 processes.

```

c      ** example program **
use mpi
implicit real*8 (a-h,o-z)
parameter (mpn=8)
parameter (n1=512,n2=n1,n3=n2)
parameter (kx1=n1+1)
parameter (kw2p=((n2+mpn-1)/mpn),kx2=kw2p*mpn)
parameter (kx3p=((n3+mpn-1)/mpn),kw3=kx3p*mpn)
parameter (nwork=388)
complex*16 x(kx1,kx2,kx3p),w(kx1,kw2p,kw3),
$           wc(kx1,kx2,kx3p)
real*8 dwork(nwork)

c
call mpi_init( ierr )
call mpi_comm_size( mpi_comm_world, nump, ierr )
call mpi_comm_rank( mpi_comm_world, nop, ierr )
nop=nop+1

c
ix=1000
c
ix=ix*nump+nop      ! different seed
do il=1,kx3p
call dvrau4(ix,x(1,1,il),
$           2*kx1*kx2,
&           dwork, nwork, icon)
enddo

c
do i3=1, kx3p
do i2=1, n2
do il=1, n1
wc(il,i2,i3)=x(il,i2,i3)
enddo
enddo
enddo

c
isn=1
call ds_v3dcft(x,kx1,kx2,kx3p,
$           n1,n2,n3,w,kw2p,kw3,isn,
$           mpi_comm_world,icon)
if(icon.ne.0) go to 9000
cc

```

```
      print*, 'icon=', icon
cc
c
      isn=-1
      call ds_v3dcft(x,kx1,kx2,kx3p,
$           n1,n2,n3,w,kw2p,kw3,isn,
$           mpi_comm_world,icon)
      if(icon.ne.0) go to 9000
cc
      print*, 'icon=', icon
c
      errorx=0
      iof3=(nop-1)*kx3p
      do i1=1,n1
      do i2=1,n2
      do i3=1,min(kx3p,max(n3-iof3,0))
      errorx=max(dabs(dbles(wc(i1,i2,i3))-_
$           dbles(x(i1,i2,i3))/n1/n2/n3),errorx)
      errorx=max(dabs(dimag(wc(i1,i2,i3))-_
$           dimag(x(i1,i2,i3))/n1/n2/n3),errorx)
      enddo
      enddo
      enddo
c
      call mpi_allreduce(errorx,errormax,1,mpi_double_precision,
$           mpi_max,mpi_comm_world,ierr)
c
      if(nop.eq.1)then
c
      print*, '-----( ',n1,' ,',n2,' ,',n3,' )-----'
      print*, 'error=',errormax
c
      endif
      9000 continue
c
      call mpi_finalize( ierr )
c
      stop
end
```

DS_V3DCFT2X

Three-dimensional discrete complex Fourier transforms. (mixed radices of 2, 3, 5 and 7, pencil decomposition)

```
CALL DS_V3DCFT2X (X, KX1, KX2, KX2P, KX3P, Z, KZ1, KZ2, KZ3,
                  NZ1B, NZ1E, NZ2B, NZ2E, N1, N2, N3,
                  W, NW, ISN, IDIR, COMM2, COMM3, ICON)
```

(1) Function

The subroutine DS_V3DCFT2X performs a three-dimensional complex Fourier transform or its inverse Fourier transform using a mixed radix FFT.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ & , k_1 = 0, 1, \dots, n_1 - 1 \\ & , k_2 = 0, 1, \dots, n_2 - 1 \\ & , k_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ & , j_1 = 0, 1, \dots, n_1 - 1 \\ & , j_2 = 0, 1, \dots, n_2 - 1 \\ & , j_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.2)$$

This subroutine provides an efficient and scalable 3D FFT functionality using pencil decomposition. The global data of the three-dimensional array is to be distributed among a two-dimensional process grid. The local input array and output array of each process store distinct shapes by dividing the global data in different directions of pencils. This

allows the routine to omit communication for transposing back to the original distribution shape.

(2) Parameters

In the following, the global three dimensional complex data is regarded as an array D(N1, N2, N3) virtually, and the process grid is regarded as $ND2 \times ND3$ shape.

X Input when IDIR = 1. Complex data.

The local array X stores a subarray of D, which corresponds to a columnwise decomposed part of the global array by dividing the second and third dimensions by ND2 and ND3 respectively.

If each Nm is divisible by NDm ($m=2,3$), setting a width parameter $KXmP=Nm/NDm$ is recommended, then the sizes of the subarray can be $(N1, KX2P, KX3P)$ uniformly.

If Nm is not divisible by NDm , setting $KXmP=Nm/NDm+1$ is recommended, then the sizes of the subarrays that are assigned to the edge of the process grid are less than $KXmP$.

The array X in each process stores the subarray of D as follows:

$X(1:N1, 1:NX2P, 1:NX3P) \leftarrow D(1:N1, NX2B:NX2E, NX3B:NX3E)$

$$NX2B = KX2P \times rank2 + 1$$

$$NX2E = MIN(N2, KX2P \times (rank2 + 1))$$

$$NX2P = MAX(0, NX2E - NX2B + 1)$$

$$NX3B = KX3P \times rank3 + 1$$

$$NX3E = MIN(N3, KX3P \times (rank3 + 1))$$

$$NX3P = MAX(0, NX3E - NX3B + 1),$$

where the $rank2$ and $rank3$ are ranks of the process in the communicator COMM2 and COMM3 respectively, which are obtained by subroutine MPI_COMM_RANK of MPI.

The input values are not retained after the calculation.

.....Output when IDIR = -1. Transformed complex data.

Resultant transformed three dimensional data of D(N1, N2, N3) are stored into the array X in the same distributed way as stated above.

This is a double precision complex three-dimensional array X(KX1, KX2, NX3P).

KX1 Input. The size of the first dimension of the array X ($\geq N1$).

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of the array X ($\geq NX2P$).

Integer(INTEGER*4).

KX2P Input. The size by which the second dimension of D is equally partitioned when the data are stored in the array X. ($KX2P \times ND2 \geq N2$)

Integer(INTEGER*4).

KX3P Input. The size by which the third dimension of D is equally partitioned when the data are stored in the array X. ($KX3P \times ND3 \geq N3$)

Integer(INTEGER*4).

Z Output when IDIR = 1. Transformed complex data.

The local array Z stores a subarray of D, which corresponds to a columnwise decomposed part of the global array by dividing the first and second dimensions by ND2 and ND3 respectively.

The array Z in each process stores the subarray of D as follows:

$$\begin{aligned} Z(1:\text{NZ1P}, 1:\text{NZ2P}, 1:\text{N3}) &\leftarrow D(\text{NZ1B}:\text{NZ1E}, \text{NZ2B}:\text{NZ2E}, 1:\text{N3}) \\ \text{NZ1P} &= \text{MAX}(0, \text{NZ1E} - \text{NZ1B} + 1) \\ \text{NZ2P} &= \text{MAX}(0, \text{NZ2E} - \text{NZ2B} + 1). \end{aligned}$$

..... Input when IDIR = -1. Complex data.

The local array Z stores the subarray of D in the same distributed way as stated above.

This is a double precision complex three-dimensional array Z(KZ1, KZ2, KZ3).

KZ1 Output when NW = 0. The recommended size for the first dimension of the array Z.

Input when NW ≠ 0. The size of the first dimension of the array Z ($\geq \text{NZ1E} - \text{NZ1B} + 1$).

Integer(INTEGER*4).

KZ2 Output when NW = 0. The recommended size for the second dimension of the array Z.

Input when NW ≠ 0. The size of the second dimension of the array Z ($\geq \text{NZ2E} - \text{NZ2B} + 1$).

Integer(INTEGER*4).

KZ3 Output when NW = 0. The recommended size of the third dimension of the array Z.

Input when NW ≠ 0. The size of the third dimension of the array Z ($\geq \text{N3}$).

Integer(INTEGER*4).

NZ1B Output. The starting index for the first dimension of the global array D.

Integer(INTEGER*4).

NZ1E Output. The ending index for the first dimension of the global array D.

NZ1B and NZ1E indicate which portion of the first dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

NZ2B Output. The starting index for the second dimension of the global array D.

Integer(INTEGER*4).

NZ2E Output. The ending index for the second dimension of the global array D.

NZ2B and NZ2E indicate which portion of the second dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

N1 Input. The length n_1 of data in the first dimension of the three-dimensional array to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N2 Input. The length n_2 of data in the second dimension of the three-dimensional array to be transformed.
 n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

N3 Input. The length n_3 of data in the third dimension of the three-dimensional array to be transformed.
 n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

W Work area. This is double precision complex one-dimensional array W(NW).

NW Input / Output. The size of the work array W.
 When NW = 0 specified, the recommended sizes of NW, KZ1, KZ2, and KZ3 are set respectively, and index information is set to NZ1B, NZ1E, NZ2B, and NZ2E.
 Integer (INTEGER*8). (See note 4) in (3), “Comments on use.”)

ISN Input. Either the transform or the inverse transform is indicated.
 ISN = 1 for the transform.
 ISN = -1 for the inverse transform.
 Integer (INTEGER*4).

IDIR Input. The direction of transform between arrays is indicated.
 IDIR = 1 for the transform from the array X to the array Z.
 IDIR = -1 for the transform from the array Z to the array X.
 Integer (INTEGER*4).

COMM2 Input. The MPI communicator that represents a set of processes whose size of the process group is ND2, which is obtained by MPI_COMM_SIZE, in the process shape $ND2 \times ND3$. (See note 2) in (3), “Comments on use.”)
 Integer (INTEGER*4).

COMM3 Input. The MPI communicator that represents a set of processes whose size of the process group is ND3, which is obtained by MPI_COMM_SIZE, in the process shape $ND2 \times ND3$. (See note 2) in (3), “Comments on use.”)
 Integer (INTEGER*4).

ICON Output. Condition code.
 See Table DS_V3DCFT2X-1.
 Integer (INTEGER*4).

Table DS_V3DCFT2X-1 Condition codes

Code	Meaning	Processing
0	No error	

Table DS_V3DCFT2X-1 Condition codes

Code	Meaning	Processing
1000	NW = 0 is specified.	The recommended sizes of NW, KZ1, KZ2, and KZ3 are set. Index information is set to NZ1B, NZ1E, NZ2B, and NZ2E. There is no output to array X or Z.
25000	Too small work area.	Processing is discontinued.
30000	N1<1, N2<1, N3<1, KX1 < N1, KX2 < NX2P, N2 > KX2P × ND2, N3 > KX3P × ND3, or the value of ISN or IDIR is incorrect.	
30008	The order of the transform is not radix 2/3/5/7.	
30100	COMM2 or COMM3 is incorrect.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3},$$

$$, k_1 = 0, 1, \dots, n_1 - 1$$

$$, k_2 = 0, 1, \dots, n_2 - 1$$

$$, k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3}$$

$$, j_1 = 0, 1, \dots, n_1 - 1$$

$$, j_2 = 0, 1, \dots, n_2 - 1$$

$$, j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$$\omega_{n_3} = \exp(2\pi i/n_3)$$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

2) Process shape ND2 and ND3

Note that the performance of this routine may deteriorate when ND2 and ND3 do not match the shape of the executing process grid on a system which can specify the shape of the process grid. Refer to the Job Operation Software manual whether the system can assign a shape of the process grid.

3) Consistency of parameters among processes

The parameters KX2P,KX3P,N1,N2,N3,NW,ISN, and IDIR needs to have same value respectively among all processes, otherwise the result is not guaranteed.

4) The size of work area W

The size of the work array NW needs to be about twice the size of array X or Z to be used as send/receive buffers for MPI communication inside the routine.

Note that the parameter NW is an 8-byte integer type.

b. Example

Three-dimensional FFT is computed in 2×3 processes.

```
c      ** example program **
use mpi
implicit real*8 (a-h,o-z)
parameter (n1=512,n2=n1,n3=n2)
parameter (nd2=2,nd3=3)
parameter (kx1=n1)
parameter (kx2p=((n2+nd2-1)/nd2),kx2=kx2p)
parameter (kx3p=((n3+nd3-1)/nd3))
parameter (nwrand=388)
real*8 dwork(nwrand)
integer comm2,comm3
integer*8 nw
complex*16 x(kx1,kx2,kx3p),wc(kx1,kx2,kx3p)
complex*16,allocatable :: z(:,:,:),w(:)
c --- prepare sub-communicator ---
call mpi_init(ierr)
call mpi_comm_size(MPI_COMM_WORLD, nsize, ierr)
call mpi_comm_rank(MPI_COMM_WORLD, nrank, ierr)
ncolory=nrank/nd2
call mpi_comm_split(MPI_COMM_WORLD, ncolory, nrank,
&                  comm2, ierr)
call mpi_comm_size(comm2, nsize2, ierr)
call mpi_comm_rank(comm2, nrank2, ierr)
ncolorz=mod(nrank,nd2)
call mpi_comm_split(MPI_COMM_WORLD, ncolorz, nrank,
&                  comm3, ierr)
call mpi_comm_size(comm3, nsize3, ierr)
call mpi_comm_rank(comm3, nrank3, ierr)
if(nsize.ne.nd2*nd3 .or. nsize2.ne.nd2 .or.
& nsize3.ne.nd3) then
    print*, 'nsize=',nsize,nsize2,nsize3
    go to 9000
endif
c --- prepare test-data ---
nx2=min(kx2p,max(n2-nrank2*kx2p,0))
nx3=min(kx3p,max(n3-nrank3*kx3p,0))
ix=1000
```

```

        ix=ix+nrank      ! different seed
        do i3=1,nx3
          do i2=1,nx2
            call dvrau4(ix,x(1,i2,i3),2*n1,dwork,nwrand,icon)
            do il=1,n1
              wc(il,i2,i3)=x(il,i2,i3)
            enddo
          enddo
        enddo
      c   --- inquire necessary size ---
      nw=0
      call ds_v3dcft2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
      &           nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
      &           comm2,comm3,icon)
      if(icon.ne.1000) then
        print*, 'icon=',icon
        go to 9000
      endif
      allocate (z(kz1,kz2,kz3),w(nw))
      print*, 'nrank,nrank2,nrank3=',nrank,nrank2,nrank3,
      &           ' Z-pencil x-range=',nz1b,nz1e,
      &           ' y-range=',nz2b,nz2e,
      &           ' z-range=',1,n3
      c   --- forward FFT ---
      idir=1
      isn=1
      call ds_v3dcft2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
      &           nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
      &           comm2,comm3,icon)
      if(icon.ne.0) then
        print*, 'icon=',icon
        go to 9000
      endif
      c   --- backward FFT ---
      idir=-1
      isn=-1
      call ds_v3dcft2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
      &           nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
      &           comm2,comm3,icon)
      if(icon.ne.0) then
        print*, 'icon=',icon
        go to 9000
      endif
      c   --- check result ---
      errorx=0
      do i3=1,nx3
        do i2=1,nx2
          do il=1,n1
            errorx=max(cdabs(wc(il,i2,i3)-
            &           x(il,i2,i3)/n1/n2/n3),errorx)
          enddo
        enddo
      enddo
    
```

```
call mpi_allreduce(errorx,errormax,1,mpi_double_precision,
&                         mpi_max,mpi_comm_world,ierr)
if(nrank.eq.0)then
    print*, 'num proc=',nsize
    print*, 'nd2,nd3=',nsize2,nsize3
    print*, '----( ,n1,' ,',n2,' ,',n3,' )----'
    print*, 'error=',errormax
endif
c
9000 continue
call mpi_comm_free(comm2,ierr)
call mpi_comm_free(comm3,ierr)
call mpi_finalize(ierr)
stop
end
```

DS_V3DCFT3

Three-dimensional discrete complex Fourier transforms. (mixed radices of 2, 3, 5 and 7, volumetric decomposition)

CALL DS_V3DCFT3 (X, KX1, KX2, KX1P, KX2P, KX3P, N1, N2, N3, ND1, ND2, ND3, W, NW, ISN, COMM, ICON)

(1) Function

The subroutine DS_V3DCFT3 performs a three-dimensional complex Fourier transform or its inverse Fourier transform using a mixed radix FFT.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 &= 0, 1, \dots, n_1 - 1 \\ , k_2 &= 0, 1, \dots, n_2 - 1 \\ , k_3 &= 0, 1, \dots, n_3 - 1 \\ , \omega_{n_1} &= \exp(2\pi i / n_1) \\ , \omega_{n_2} &= \exp(2\pi i / n_2) \\ , \omega_{n_3} &= \exp(2\pi i / n_3) \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 &= 0, 1, \dots, n_1 - 1 \\ , j_2 &= 0, 1, \dots, n_2 - 1 \\ , j_3 &= 0, 1, \dots, n_3 - 1 \\ , \omega_{n_1} &= \exp(2\pi i / n_1) \\ , \omega_{n_2} &= \exp(2\pi i / n_2) \\ , \omega_{n_3} &= \exp(2\pi i / n_3) \end{aligned} \quad (1.2)$$

This subroutine provides an efficient and scalable 3D FFT functionality on a massively parallel machine. The global data of the three-dimensional array can be distributed among processes which are regarded as a three-dimensional grid, therefore the volumetric decomposition allows the distribution of work more efficiently than a slabwise decomposition in an environment where massively parallel processes are available.

(2) Parameters

X Input. Complex data.

When the global three dimensional complex data is regarded as an array D(N1, N2, N3) virtually, the local array X stores subarray of D distributed along with the shape of the process grid.

If each N_m is divisible by ND_m ($m=1,2,3$), setting a width parameter $KXmP=Nm/NDm$ is recommended, then the sizes of the subarray can be (KX1P,KX2P,KX3P) uniformly.

If N_m is not divisible by ND_m , setting $KXmP=Nm/NDm+1$ is recommended, then the sizes of the subarrays that are assigned to the edge of the process grid are less than KXmP.

The array X in each process stores the subarray of D as follows:

$X(1:N1P, 1:N2P, 1:N3P) \leftarrow D(N1S:N1E, N2S:N2E, N3S:N3E)$,

$$N1S = KX1P \times rank1 + 1,$$

$$N1E = MIN(N1, KX1P \times (rank1 + 1)),$$

$$N1P = MAX(0, N1E - N1S + 1),$$

$$N2S = KX2P \times rank2 + 1,$$

$$N2E = MIN(N2, KX2P \times (rank2 + 1)),$$

$$N2P = MAX(0, N2E - N2S + 1),$$

$$N3S = KX3P \times rank3 + 1,$$

$$N3E = MIN(N3, KX3P \times (rank3 + 1)),$$

$$N3P = MAX(0, N3E - N3S + 1).$$

The $rank1, rank2$ and $rank3$ are coordinates of the process grid calculated as follows from the $rank$ value, which is obtained by subroutine

`MPI_COMM_RANK` of MPI.

$$rank1 = mod(rank, ND1),$$

$$rank2 = mod(rank/ND1, ND2),$$

$$rank3 = rank/(ND1 \times ND2).$$

Output. Transformed complex data.

Resultant transformed three dimensional data of D(N1, N2, N3) are stored into the array X in the same distributed way.

This is a double precision complex three-dimensional array X(KX1, KX2, KX3P).

KX1 Input. The size of the first dimension of the array X ($\geq KX1P$).

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of the array X ($\geq KX2P$).

Integer(INTEGER*4).

KX1P Input. The size by which the first dimension is equally partitioned.($KX1P \times ND1 \geq N1$)

Integer(INTEGER*4).

KX2P Input. The size by which the second dimension is equally partitioned.($KX2P \times ND2 \geq N2$)

Integer(INTEGER*4).

KX3P Input. The size by which the third dimension is equally partitioned ($KX3P \times ND3 \geq N3$)

- Integer(INTEGER*4).
- N1 Input. The length n_1 of data in the first dimension of the three-dimensional array to be transformed.
 n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.
- Integer (INTEGER*4)
- N2 Input. The length n_2 of data in the second dimension of the three-dimensional array to be transformed.
 n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.
- Integer (INTEGER*4)
- N3 Input. The length n_3 of data in the third dimension of the three-dimensional array to be transformed.
 n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.
- Integer (INTEGER*4)
- ND1 Input. The number of processes by which the first dimension is partitioned.
 Integer (INTEGER*4)
 (See note 2) in (3), "Comments on use."
- ND2 Input. The number of processes by which the second dimension is partitioned.
 Integer (INTEGER*4)
 (See note 2) in (3), "Comments on use."
- ND3 Input. The number of processes by which the third dimension is partitioned.
 Integer (INTEGER*4)
 (See note 2) in (3), "Comments on use."
- W Work area. This is double precision complex one-dimensional array W(NW).
- NW Input. The size of the work array W ($NW \geq \text{MAX}(KX1 \times ND1, KX2P \times ND2, KX3P \times ND3) \times 3$). It is recommended to specify a sufficiently large size for efficiency. (See note 2) in (2), "Comments on use."
 Integer (INTEGER*4)
- ISN Input. Either the transform or the inverse transform is indicated.
 ISN = 1 for the transform.
 ISN = -1 for the inverse transform.
 Integer (INTEGER*4).
- COMM Input. The communicator indicating a set of processes on which data are distributed and by which computation is done in parallel.
 Integer (INTEGER*4).
- ICON Output. Condition code.
 See Table DS_V3DCFT3-1.
 Integer (INTEGER*4).

Table DS_V3DCFT3-1 Condition codes

Code	Meaning	Processing
0	No error	
25000	Too small work area.	Processing is discontinued.
30000	$N1 < 1$, $N2 < 1$, $N3 < 1$, $KX1 < KX1P$, $KX2 < KX2P$, $N1 > KX1P \times ND1$, $N2 > KX2P \times ND2$, $N3 > KX3P \times ND3$, or the value of ISN is incorrect.	
30008	The order of the transform is not radix 2/3/5/7.	
30100	$ND1 \times ND2 \times ND3$ is not equal to total processes.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$$\omega_{n_3} = \exp(2\pi i/n_3)$$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

2) The size of work area W

The size of the work array determines partition sizes for transferring data among nodes and calculation on each node in this routine. Setting the size NW of work area W much larger than $\text{MAX}(KX1 \times ND1, KX2P \times ND2, KX3P \times ND3) \times 3 \times (\text{number of threads in a process})$ is recommended. For example, setting NW > 500,000 is expected to be efficient when the assigned cache size to the process is 8MB and the array X is partitionable by that size of the work area.

3) Parameters ND1, ND2 and ND3

When using volumetric decomposition, it is recommended to adjust ND1,ND2 and ND3 to be about the comparable value of cube root of the number of total process $ND1 \times ND2 \times ND3$ for overall efficiency of transferring data. Note that the performance of this routine may deteriorate when ND1,ND2 and ND3 do not match the shape of the executing process grid on a system which can specify the shape of the process grid. Refer to the Job Operation Software manual whether the system can assign a shape of the process grid.

Additionally, this routine can be used for slabwise decomposition or 2-dimensional decomposition also by setting any of ND1,ND2 or ND3 to 1, when user's program exploits specific decomposition or available shape of the process grid on a system is limited.

4) Consistency of parameters among processes

The parameters KX1,KX2,KX1P,KX2P,KX3P,N1,N2,N3,ND1,ND2,ND3,NW and ISN needs to have same value respectively among all processes, otherwise the result is not guaranteed.

b. Example

Three-dimensional FFT is computed in $2 \times 2 \times 2$ processes.

```

c      ** example program **
use mpi
c
implicit real*8 (a-h,o-z)
parameter (n1=512,n2=n1,n3=n2)
parameter (nd1=2,nd2=2,nd3=2)
parameter (kx1p=((n1+nd1-1)/nd1),kx1=kx1p)
parameter (kx2p=((n2+nd2-1)/nd2),kx2=kx2p)
parameter (kx3p=((n3+nd3-1)/nd3))
parameter (nw=kx1*kx2*kx3p)
parameter (nwork=388)
real*8 dwork(nwork)
complex*16 x(kx1,kx2,kx3p),w(nw),
$           wc(kx1,kx2,kx3p)
c
call mpi_init( ierr )
call mpi_comm_size( mpi_comm_world, nump, ierr )
call mpi_comm_rank( mpi_comm_world, nop, ierr )
nrank1=mod(nop,nd1)
nrank2=mod(nop/nd1,nd2)
nrank3=nop/(nd1*nd2)
c
ix=1000
ix=ix*nump+nop      ! different seed
do i1=1,kx3p
  call dvrau4(ix,x(1,1,i1),
$             2*kx1*kx2,
&             dwork, nwork, icon)
  enddo
c
do i3=1, kx3p
  do i2=1, kx2p

```

```

do i1=1, kx1p
wc(i1,i2,i3)=x(i1,i2,i3)
enddo
enddo
enddo

c
isn=1
call ds_v3dcft3(x,kx1,kx2,kx1p,kx2p,kx3p,
$           n1,n2,n3,nd1,nd2,nd3,w,nw,isn,
$           mpi_comm_world,icon)
if(icon.ne.0) go to 9000

cc
print*, 'icon=', icon
c
isn=-1
call ds_v3dcft3(x,kx1,kx2,kx1p,kx2p,kx3p,
$           n1,n2,n3,nd1,nd2,nd3,w,nw,isn,
$           mpi_comm_world,icon)
if(icon.ne.0) go to 9000

cc
print*, 'icon=', icon
c
errorx=0
iof1=nrank1*kx1p
iof2=nrank2*kx2p
iof3=nrank3*kx3p
do i1=1,min(kx1p,max(n1-iof1,0))
do i2=1,min(kx2p,max(n2-iof2,0))
do i3=1,min(kx3p,max(n3-iof3,0))
errorx=max(dabs(dbles(wc(i1,i2,i3))-_
$           dbles(x(i1,i2,i3))/n1/n2/n3),errorx)
errorx=max(dabs(dimags(wc(i1,i2,i3))-_
$           dimags(x(i1,i2,i3))/n1/n2/n3),errorx)
enddo
enddo
enddo

c
call mpi_allreduce(errorx,errormax,1,mpi_double_precision,
$                   mpi_max,mpi_comm_world,ierr)

c
if(nop.eq.1)then
print*, '-----(',n1,',',n2,',',n3,')-----'
print*, 'error=',errormax
endif
9000 continue
c
call mpi_finalize( ierr )
c
stop
end

```

DS_V3DRCF

Three-dimensional discrete real Fourier transforms. (mixed radices of 2, 3, 5 and 7, slab decomposition)

CALL DS_V3DRCF(X, KX1, KX2, KX3P, N1, N2, N3, W, KW2P, KW3, ISIN, ISN, COMM, ICON)

(1) Function

The subroutine DS_V3DRCF performs a three-dimensional real Fourier transform or its inverse Fourier transform using a mixed radix FFT.

The size of each dimension of the three-dimensional array (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1 r} \omega_{n_2}^{-j_2 k_2 r} \omega_{n_3}^{-j_3 k_3 r} \\ , k_1 &= 0, 1, \dots, n_1 - 1 \\ , k_2 &= 0, 1, \dots, n_2 - 1 \\ , k_3 &= 0, 1, \dots, n_3 - 1 \\ , \omega_{n_1} &= \exp(2\pi i/n_1) \\ , \omega_{n_2} &= \exp(2\pi i/n_2) \\ , \omega_{n_3} &= \exp(2\pi i/n_3) \\ r &= 1 \text{ or } r = -1 \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1 r} \omega_{n_2}^{j_2 k_2 r} \omega_{n_3}^{j_3 k_3 r} \\ , j_1 &= 0, 1, \dots, n_1 - 1 \\ , j_2 &= 0, 1, \dots, n_2 - 1 \\ , j_3 &= 0, 1, \dots, n_3 - 1 \\ , \omega_{n_1} &= \exp(2\pi i/n_1) \\ , \omega_{n_2} &= \exp(2\pi i/n_2) \\ , \omega_{n_3} &= \exp(2\pi i/n_3) \\ r &= 1 \text{ or } r = -1 \end{aligned} \quad (1.2)$$

(2) Parameters

X Input/Output. Three-dimensional real data.

Three dimensional real data is regarded as a matrix data of D(N1, N2, N3).

The matrix data D is equally partitioned in the third dimension by the size of KX3P into submatrices.

This ($rank+1$)-th submatrix is stored in an array X on a process of the rank $(0, \dots, p-1)$ (p is the total number of processes), which is known in use of the subroutine MPI_COMM_RANK of MPI.

$X(1:N1, 1:N2, 1:N3P) \leftarrow D(1:N1, 1:N2, N3S:N3E)$

Where $N3S = KX3P \times rank + 1$, $N3E = \text{MIN}(N3, KX3P \times (rank+1))$, $N3P = \text{MAX}(0, N3E - N3S + 1)$.

For the real to complex transform (ISN = 1), data is input; for the complex to real transform (ISN = -1), data is output.

Output/input. The real and imaginary parts of the transformed complex data.

For the real to complex transform (ISN = 1), data is output; for the complex to real transform (ISN = -1), data is input.

The complex data CD(N1, N2, N3) obtained from real data D(N1, N2, N3) by Fourier transform has the complex conjugate relation so the about a half of the first dimension($1 \sim N1/2+1$) is used to store the complex data.

(See note 2) in (3), “Comments on use.”)

Regarding an array X as $X(2, KX1/2, KX2, KX3P)$, the real and imaginary parts are stored in $X(1, 1:N1/2+1, 1:N2, 1:N3)$ and $X(2, 1:N1/2+1, 1:N2, 1:N3)$ respectively.

This is a double precision real three dimensional array X(KX1, KX2, KX3P).

KX1 Input. The size of the first dimension of array X and W($\geq 2 \times N1/2+1$). KX1 must be even.

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of an array X.

$KX2 = KW2P \times p$, where p is the total number of processes ($\geq N2$).

Integer(INTEGER*4).

KX3P Input. The size of the third dimension of an array X.

The size by which the third dimension is equally partitioned ($KX3P \times p \geq N3$, and p is the total number of processes.).

Integer(INTEGER*4).

N1 Input. The length n_1 of real data in the first dimension to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N2 Input. The length n_2 of real data in the second dimension to be transformed.

n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N3 Input. The length n_3 of real data in the third dimension to be transformed.

n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

W Work area. This is double precision real three dimensional array W(KX1, KW2P, KW3).

KW2P Input. The size of the second dimension of an array W.

($\text{KW2P} \times p \geq N_2$, and p is the total number of processes.)

Integer (INTEGER*4)

KW3 Input. The size of the third dimension of an array W.

$\text{KW3} = \text{KX3P} \times p$, and p is the total number of processes.

Integer (INTEGER*4).

ISIN Input. The direction of the transformation.

$r = 1$ for 1.

$r = -1$ for -1.

Integer (INTEGER*4)

ISN Input. Either the transform or the inverse transform is indicated.

ISN = 1 for the transform.

ISN = -1 for the inverse transform.

Integer (INTEGER*4).

COMM Input. The communicator indicating a set of processes on which data are distributed and by which computation is done in parallel.

Integer (INTEGER*4).

ICON Output. Condition code.

See Table DS_V3DRCF-1.

Table DS_V3DRCF-1 Condition codes

Code	Meaning	Processing
0	No error	
30000	$\text{KX} < 2 \times (\text{N1}/2 + 1)$, KX1 is not even, $\text{KX2} \neq \text{KW2P} \times p$, $\text{KX3P} \times p \neq \text{KW3}$, $\text{KX2} < \text{N2}$, $\text{KW3} < \text{N3}$, $\text{N1} < 1$, $\text{N2} < 1$, $\text{N3} < 1$, $\text{ISIN} \neq 1, -1$, $\text{ISN} \neq 1, -1$.	Processing is discontinued.
30008	The order of the transform is not radix 2/3/5/7.	

(3) Comments on use

a Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$$\omega_{n_3} = \exp(2\pi i/n_3)$$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left term of (3.1) or (3.2), respectively. The normalization of the results may be required.

- 2) The results of the three-dimensional real Fourier transform has the following complex conjugate relation (indicated by $\bar{}$).

$$\alpha_{k_1 k_2 k_3} = \overline{\alpha_{n_1-k_1 \ n_2-k_2 \ n_3-k_3}} \quad (3.3)$$

The remainder of the data is obtained from data in $k_1 = 0, \dots, n_1 - 1$, $k_2 = 0, \dots, n_2 - 1$, and $k_3 = 0, \dots, n_3 / 2$.

b Example

Three-dimensional real FFT is computed in 8 processes.

```
cc      ** example program **
use mpi
implicit real*8 (a-h,o-z)
c
parameter (mpn=8)
parameter (n1=512,n2=n1,n3=n1)
parameter (kx1=(n1/2+1)*2)
parameter (kw2p=((n2+mpn-1)/mpn),kx2=kw2p*mpn)
parameter (kx3p=((n3+mpn-1)/mpn),kw3=kx3p*mpn)
parameter (nwork=388)
real*8 x(kx1,kx2,kx3p),w(kx1,kw2p,kw3),
$      wc(kx1,kx2,kx3p)
real*8 dwork(nwork)
c
call mpi_init( ierr )
call mpi_comm_size( mpi_comm_world, nump, ierr )
call mpi_comm_rank( mpi_comm_world, nop, ierr )
nop=nop+1
c
ix=1000
c
```

```

        ix=ix*nump+nop      ! different seed
        do il=1,kx3p
          call dvrau4(ix,x(1,1,il),
$                      kx1*kx2,
&                      dwork, nwork, icon)
          enddo
c
        do i3=1, kx3p
          do i2=1, n2
            do il=1, n1
              wc(il,i2,i3)=x(il,i2,i3)
            enddo
            enddo
            enddo
c
        isin=1
        isn=1      ! real to complex
        call ds_v3drcf(x,kx1,kx2,kx3p,
$                      n1,n2,n3,w,kw2p,kw3,isin,isn,
$                      mpi_comm_world,icon)
        if(icon.ne.0) go to 9000
        print*, 'icon=',icon
c
        isin=1      ! same direction
        isn=-1      ! comprex to real
        call ds_v3drcf(x,kx1,kx2,kx3p,
$                      n1,n2,n3,w,kw2p,kw3,isin,isn,
$                      mpi_comm_world,icon)
        if(icon.ne.0) go to 9000
        print*, 'icon=',icon
c
        iof3=(nop-1)*kx3p
        error=0
        do il=1,n1
          do i2=1,n2
            do i3=1,min(kx3p,max(n3-iof3,0))
              error=max(dabs(wc(il,i2,i3)-
$                  x(il,i2,i3)/n1/n2/n3),error)
            enddo
            enddo
            enddo
            call mpi_allreduce(error,errormax,1,mpi_double_precision,
$                           mpi_max,mpi_comm_world,ierr)
c
        if(nop.eq.1)then
c
          print*, '-----( ,n1,' ,n2,' ,n3,' )----'
          print*, 'error=' ,errormax
c
        endif
        9000 continue
c
        call mpi_finalize( ierr )

```

```
c
stop
end
```

DS_V3DRCF2X

Three-dimensional discrete real Fourier transforms. (mixed radices of 2, 3, 5 and 7, pencil decomposition)

```
CALL DS_V3DRCF2X (X, KX1, KX2, KX2P, KX3P, Z, KZ1, KZ2, KZ3,
                  NZ1B, NZ1E, NZ2B, NZ2E, N1, N2, N3,
                  W, NW, ISN, IDIR, COMM2, COMM3, ICON)
```

(1) Function

The subroutine DS_V3DRCF2X performs a three-dimensional real Fourier transform or its inverse Fourier transform using a mixed radix FFT.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ & , k_1 = 0, 1, \dots, n_1 - 1 \\ & , k_2 = 0, 1, \dots, n_2 - 1 \\ & , k_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ & , j_1 = 0, 1, \dots, n_1 - 1 \\ & , j_2 = 0, 1, \dots, n_2 - 1 \\ & , j_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.2)$$

This subroutine provides an efficient and scalable 3D FFT functionality using pencil decomposition. The global data of the three-dimensional array is to be distributed among a two-dimensional process grid. The local input array and output array of each process store distinct shapes by dividing the global data in different directions of pencils. This

allows the routine to omit communication for transposing back to the original distribution shape.

(2) Parameters

In the following, the global three dimensional real data is regarded as an array DR(N1, N2, N3), and the transformed global three dimensional complex data is regarded as an array DC(N1/2+1, N2, N3) virtually, and the process grid is regarded as ND2 × ND3 shape.

X Input when IDIR = 1. Real data.

The local array X stores a subarray of DR, which corresponds to a columnwise decomposed part of the global array by dividing the second and third dimensions by ND2 and ND3 respectively.

If each N_m is divisible by ND_m ($m=2,3$), setting width parameters $KXmP=Nm/NDm$ is recommended, then the data size settled in the subarray can be (N1,KX2P,KX3P) uniformly.

If N_m is not divisible by ND_m , setting $KXmP=Nm/NDm+1$ is recommended, then the sizes of the subarrays that are assigned to the edge of the process grid are less than KXmP.

The array X in each process stores the subarray of DR as follows:

$X(1:N1, 1:NX2P, 1:NX3P) \leftarrow DR(1:N1, NX2B:NX2E, NX3B:NX3E)$,
 $NX2B = KX2P \times rank2 + 1$
 $NX2E = MIN(N2, KX2P \times (rank2 + 1))$
 $NX2P = MAX(0, NX2E - NX2B + 1)$
 $NX3B = KX3P \times rank3 + 1$
 $NX3E = MIN(N3, KX3P \times (rank3 + 1))$
 $NX3P = MAX(0, NX3E - NX3B + 1)$,

where, $rank2$ and $rank3$ are the ranks of the process in the communicator COMM2 and COMM3 respectively, which are obtained by subroutine MPI_COMM_RANK of MPI.

The input values are not retained after the calculation.

.....Output when IDIR = -1. Transformed real data.

Resultant transformed three dimensional real data from DC(N1/2+1, N2, N3) are stored into the array X in the same distributed way as stated above.

This is a double precision real three-dimensional array X(KX1, KX2, KX3P).

KX1Input. The size of the first dimension of the array X. KX1 must be even. ($\geq N1$).

Integer(INTEGER*4).

KX2Input. The size of the second dimension of the array X ($\geq NX2P$).

Integer(INTEGER*4).

KX2PInput. The size by which the second dimension of DR is equally partitioned.
($KX2P \times ND2 \geq N2$)

Integer(INTEGER*4).

KX3PInput. The size by which the third dimension of DR is equally partitioned.
($KX3P \times ND3 \geq N3$)

Integer(INTEGER*4).

Z Output when IDIR = 1. Transformed complex data.

The complex data obtained from real data DR(N1, N2, N3) by Fourier transform has the complex conjugate relation so the about a half of the first dimension is used to store. The local array Z stores a subarray of DC(N1/2+1, N2, N3), which corresponds to a columnwise decomposed part of the global array by dividing the first and second dimensions by ND2 and ND3 respectively.

The array Z in each process stores the subarray of DC as follows:

$Z(1:NZ1P, 1:NZ2P, 1:N3) \leftarrow DC(NZ1B:NZ1E, NZ2B:NZ2E, 1:N3)$

$NZ1P = MAX(0, NZ1E - NZ1B + 1)$

$NZ2P = MAX(0, NZ2E - NZ2B + 1).$

..... Input when IDIR = -1. Complex data.

The local array Z stores the subarray of DC in the same distributed way as stated above.

This is a double precision complex three-dimensional array Z(KZ1, KZ2, KZ3).

(See note 2) in (3), “Comments on use.”)

KZ1 Output when NW = 0. The recommended size for the first dimension of the array Z.

Input when NW ≠ 0. The size of the first dimension of the array Z ($\geq NZ1E - NZ1B + 1$).

Integer(INTEGER*4).

KZ2 Output when NW = 0. The recommended size for the second dimension of the array Z.

Input when NW ≠ 0. The size of the second dimension of the array Z ($\geq NZ2E - NZ2B + 1$).

Integer(INTEGER*4).

KZ3 Output when NW = 0. The recommended size of the third dimension of the array Z.

Input when NW ≠ 0. The size of the third dimension of the array Z ($\geq N3$).

Integer(INTEGER*4).

NZ1B Output. The starting index for the first dimension of the global array DC.

Integer(INTEGER*4).

NZ1E Output. The ending index for the first dimension of the global array DC.
NZ1B and NZ1E indicate which portion of the first dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

NZ2B Output. The starting index for the second dimension of the global array DC.

Integer(INTEGER*4).

NZ2E Output. The ending index for the second dimension of the global array DC.
NZ2B and NZ2E indicate which portion of the second dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

N1 Input. The length n_1 of data in the first dimension of the three-dimensional array to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N2 Input. The length n_2 of data in the second dimension of the three-dimensional array to be transformed.

n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N3 Input. The length n_3 of data in the third dimension of the three-dimensional array to be transformed.

n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

W Work area. This is double precision complex one-dimensional array W(NW).

NW Input / Output. The size of the work array W.

When NW = 0 specified, the recommended sizes of NW, KZ1, KZ2, and KZ3 are set respectively, and the index information is set to NZ1B, NZ1E, NZ2B, and NZ2E.

Integer (INTEGER*8). (See note 5) in (3), “Comments on use.”)

ISN Input. Either the transform or the inverse transform is indicated.

ISN = 1 for the transform.

ISN = -1 for the inverse transform.

Integer (INTEGER*4).

IDIR Input. The direction of transform between arrays is indicated.

IDIR = 1: from the real array X to the complex array Z.

IDIR = -1: from the complex array Z to the real array X.

Integer (INTEGER*4).

COMM2 Input. The MPI communicator that represents a set of processes whose size of the process group is ND2, which is obtained by MPI_COMM_SIZE, in the process shape $ND2 \times ND3$. (See note 3) in (3), “Comments on use.”)

Integer (INTEGER*4).

COMM3 Input. The MPI communicator that represents a set of processes whose size of the process group is ND3, which is obtained by MPI_COMM_SIZE, in the process shape $ND2 \times ND3$. (See note 3) in (3), “Comments on use.”)

Integer (INTEGER*4).

ICON Output. Condition code.

See Table DS_V3DRCF2X-1.

Integer (INTEGER*4).

Table DS_V3DRCF2X-1 Condition codes

Code	Meaning	Processing
------	---------	------------

Table DS_V3DRCF2X-1 Condition codes

Code	Meaning	Processing
0	No error	
1000	NW = 0 is specified	The recommended sizes of NW, KZ1, KZ2 and KZ3 are set. Index information is set to NZ1B, NZ1E, NZ2B, and NZ2E. There is no output to array X or Z.
25000	Too small work area.	Processing is discontinued.
30000	N1<1, N2<1, N3<1, KX1 < N1, KX1 is not even, KX2 < NX2P, N2 > KX2P × ND2, N3 > KX3P × ND3, (N1/2+1) × 2 > KZ1 × ND2, ISN≠1, -1, IDIR≠1, -1.	
30008	The order of the transform is not radix 2/3/5/7.	
30100	COMM2 or COMM3 is incorrect.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3}, \quad k_1 = 0, 1, \dots, n_1 - 1 \\ k_2 = 0, 1, \dots, n_2 - 1 \\ k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3}, \quad j_1 = 0, 1, \dots, n_1 - 1 \\ j_2 = 0, 1, \dots, n_2 - 1 \\ j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$\omega_{n_3} = \exp(2\pi i/n_3)$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

- 2) The results of the three-dimensional real Fourier transform has the following complex conjugate relation (indicated by $\bar{}$).

$$\alpha_{k_1 k_2 k_3} = \overline{\alpha_{n_1-k_1 \ n_2-k_2 \ n_3-k_3}} \quad (3.3)$$

The remainder of the data is obtained from data in $k_1 = 0, \dots, n_1-1$, $k_2 = 0, \dots, n_2-1$, and $k_3 = 0, \dots, n_3/2$.

- 3) Process shape ND2 and ND3

Note that the performance of this routine may deteriorate when ND1,ND2 and ND3 do not match the shape of the executing process grid on a system which can specify the shape of the process grid. Refer to the Job Operation Software manual whether the system can assign a shape of the process grid.

- 4) Consistency of parameters among processes

The parameters KX2P, KX3P, N1, N2, N3, NW, ISN and IDIR needs to have same value respectively among all processes, otherwise the result is not guaranteed.

- 5) The size of work area W

The size of the work array NW needs to be about twice the size of array X or Z to be used as send/receive buffers for MPI communication inside the routine. Note that the parameter NW is an 8-byte integer type.

b. Example

Three-dimensional FFT is computed in 2×3 processes.

```
c      ** example program **
use mpi
implicit real*8 (a-h,o-z)
parameter (n1=512,n2=n1,n3=n2)
parameter (nd2=2,nd3=3)
parameter (n1c=n1/2+1,kx1=n1c*2)
parameter (kx2p=((n2+nd2-1)/nd2),kx2=kx2p)
parameter (kx3p=((n3+nd3-1)/nd3))
parameter (nwrand=388)
real*8 dwork(nwrand)
integer comm2,comm3
integer*8 nw
real*8 x(kx1,kx2,kx3p),wc(kx1,kx2,kx3p)
complex*16,allocatable :: z(:,:,:)
real*8,allocatable :: w(:)
c     --- prepare sub-communicator ---
call mpi_init(ierr)
call mpi_comm_size(MPI_COMM_WORLD, nsize, ierr)
call mpi_comm_rank(MPI_COMM_WORLD, nrank, ierr)
ncolory=nrank/nd2
call mpi_comm_split(MPI_COMM_WORLD, ncolory, nrank,
&                  comm2, ierr)
call mpi_comm_size(comm2, nsize2, ierr)
call mpi_comm_rank(comm2, nrank2, ierr)
```

```

ncolorz=mod(nrank,nd2)
call mpi_comm_split(mpi_comm_world,ncolorz,nrank,
&                               comm3,ierr)
call mpi_comm_size(comm3, nsize3, ierr)
call mpi_comm_rank(comm3, nrank3, ierr)
if(nszie.ne.nd2*nd3 .or. nszie2.ne.nd2 .or.
&   nszie3.ne.nd3) then
  print*, 'nszie=',nszie,nszie2,nszie3
  go to 9000
endif
c --- prepare test-data ---
nx2=min(kx2p,max(n2-nrank2*kx2p,0))
nx3=min(kx3p,max(n3-nrank3*kx3p,0))
ix=1000
ix=ix+nrank      ! different seed
do i3=1,nx3
  do i2=1,nx2
    call dvrau4(ix,x(1,i2,i3),n1,dwork,nwrand,icon)
    do i1=1,n1
      wc(i1,i2,i3)=x(i1,i2,i3)
    enddo
  enddo
enddo
c --- inquire necessary size ---
nw=0
call ds_v3drcf2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&                 nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&                 comm2,comm3,icon)
if(icon.ne.1000) then
  print*, 'icon=',icon
  go to 9000
endif
allocate (z(kz1,kz2,kz3),w(nw))
print*, 'nrank,nrank2,nrank3=',nrank,nrank2,nrank3,
&       ' z-pencil x-range=',nz1b,nz1e,
&       ' y-range=',nz2b,nz2e,
&       ' z-range=',1,n3
c --- forward FFT ---
idir=1
isn=1
call ds_v3drcf2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&                 nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&                 comm2,comm3,icon)
if(icon.ne.0) then
  print*, 'icon=',icon
  go to 9000
endif
c --- backward FFT ---
idir=-1
isn=-1
call ds_v3drcf2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&                 nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&                 comm2,comm3,icon)

```

```
      if(icon.ne.0) then
          print*, 'icon=', icon
          go to 9000
      endif
c      --- check result ---
      errorx=0
      do i3=1,nx3
          do i2=1,nx2
              do i1=1,n1
                  errorx=max(dabs(wc(i1,i2,i3)-
&                                x(i1,i2,i3)/n1/n2/n3),errorx)
              enddo
              enddo
          enddo
          call mpi_allreduce(errorx,errormax,1,mpi_double_precision,
&                           mpi_max,mpi_comm_world,ierr)
          if(nrank.eq.0)then
              print*, 'num proc=', nsize
              print*, 'nd2,nd3=', nsize2,nsize3
              print*, '----( ,n1,' ,',n2,' ,',n3,' )----'
              print*, 'error=', errormax
          endif
c
      9000 continue
      call mpi_comm_free(comm2,ierr)
      call mpi_comm_free(comm3,ierr)
      call mpi_finalize(ierr)
      stop
      end
```

DS_V3DRCF3

Three-dimensional discrete real Fourier transforms. (mixed radices of 2, 3, 5 and 7, volumetric decomposition)

CALL DS_V3DRCF3 (X, KX1, KX2, KX1P, KX2P, KX3P, N1, N2, N3, ND1, ND2, ND3, W, NW, ISIN, ISN, COMM, ICON)

(1) Function

The subroutine DS_V3DRCF3 performs a three-dimensional real Fourier transform or its inverse Fourier transform using a mixed radix FFT.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1 r} \omega_{n_2}^{-j_2 k_2 r} \omega_{n_3}^{-j_3 k_3 r} \\ & , k_1 = 0, 1, \dots, n_1 - 1 \\ & , k_2 = 0, 1, \dots, n_2 - 1 \\ & , k_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \\ & r = 1 \text{ or } r = -1 \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1 r} \omega_{n_2}^{j_2 k_2 r} \omega_{n_3}^{j_3 k_3 r} \\ & , j_1 = 0, 1, \dots, n_1 - 1 \\ & , j_2 = 0, 1, \dots, n_2 - 1 \\ & , j_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \\ & r = 1 \text{ or } r = -1 \end{aligned} \quad (1.2)$$

This subroutine provides an efficient and scalable 3D FFT functionality on a massively parallel machine. The global data of the three-dimensional array can be distributed among processes which are regarded as a three-dimensional grid, therefore the volumetric

decomposition allows the distribution of work more efficiently than a slabwise decomposition in an environment where massively parallel processes are available.

(2) Parameters

X Input/Output. Real data.

When the global three dimensional real data is regarded as an array D(N1, N2, N3) virtually, the local array X stores subarray of D distributed along with the shape of the process grid.

If each N_m is divisible by ND_m ($m=1,2,3$) and $N1/ND1$ is an even number, setting width parameters $KXmP=Nm/NDm$ is acceptable, then the data size settled in the subarray can be (KX1P,KX2P,KX3P) in most processes, except the edge processes of the first dimension of the process grid, which have the data size of (KX1P +2,KX2P,KX3P). Note that the array with the slightly-increased area is necessary for every process.

If N_m is not divisible by ND_m for $m=2,3$, setting $KXmP=Nm/NDm+1$ is recommended, then the sizes of the subarrays that are assigned to the edge of the process grid are less than KXmP. As for $m=1$, set an even number to KX1P such that $(N1/2+1) \times 2 \leq KX1P \times ND1$, when $KX1P \times ND1 = N1$ is not adoptable.

The array X in each process stores the subarray of D as follows:

$X(1:N1P, 1:N2P, 1:N3P) \leftarrow D(N1S:N1E, N2S:N2E, N3S:N3E)$,

$$N1S = KX1P \times rank1 + 1,$$

$$N1E = \text{MIN}(N1, KX1P \times (rank1 + 1)),$$

$$N1P = \text{MAX}(0, N1E - N1S + 1),$$

$$N2S = KX2P \times rank2 + 1,$$

$$N2E = \text{MIN}(N2, KX2P \times (rank2 + 1)),$$

$$N2P = \text{MAX}(0, N2E - N2S + 1),$$

$$N3S = KX3P \times rank3 + 1,$$

$$N3E = \text{MIN}(N3, KX3P \times (rank3 + 1)),$$

$$N3P = \text{MAX}(0, N3E - N3S + 1),$$

where, $rank1, rank2$ and $rank3$ are coordinates of the process grid calculated as follows from the $rank$ value, which is obtained by subroutine

`MPI_COMM_RANK` of MPI:

$$rank1 = \text{mod}(rank, ND1),$$

$$rank2 = \text{mod}(rank/ND1, ND2),$$

$$rank3 = rank/(ND1 \times ND2).$$

For the real to complex transform (ISN = 1), data is input; for the complex to real transform (ISN = -1), data is output.

Output/input. The real and imaginary parts of the transformed complex data.

The complex data CD(N1, N2, N3) obtained from real data D(N1, N2, N3) by Fourier transform has the complex conjugate relation so the about a half of the first dimension($1 \sim N1/2+1$) is used to store the complex data.

(See note 2) in (3), “Comments on use.”)

Regarding an array X as $X(2, KX1/2, KX2, KX3P)$, the real and imaginary parts are stored in $X(1, 1:N1P, 1:N2P, 1:N3P)$ and $X(2, 1:N1P, 1:N2P, 1:N3P)$ respectively, where,

$$N1S = KX1P/2 \times rank1 + 1,$$

$$N1E = \text{MIN}(N1/2+1, KX1P/2 \times (rank1 + 1)),$$

$$N1P = \text{MAX}(0, N1E - N1S + 1).$$

Additionally, the edge processes of the first dimension of the process grid have the increased data in $X(1:2, N1P+1, 1:N2P, 1:N3P)$, when the condition $KX1P \times ND1 = N1$ is satisfied.

For the real to complex transform ($ISN = 1$), data is output; for the complex to real transform ($ISN = -1$), data is input.

This is a double precision real three-dimensional array $X(KX1, KX2, KX3P)$.

KX1 Input. The size of the first dimension of the array X. KX1 must be even.

The condition $KX1 \geq KX1P + 2$ must be satisfied if $KX1P \times ND1 = N1$. Otherwise, $KX1 \geq KX1P$.

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of the array X ($\geq KX2P$).

Integer(INTEGER*4).

KX1P..... Input. The size by which the first dimension is equally partitioned ($KX1P \times ND1 \geq N1$). KX1P must be even.

Integer(INTEGER*4).

KX2P..... Input. The size by which the second dimension is equally partitioned. ($KX2P \times ND2 \geq N2$)

Integer(INTEGER*4).

KX3P Input. The size by which the third dimension is equally partitioned ($KX3P \times ND3 \geq N3$)

Integer(INTEGER*4).

N1 Input. The length n_1 of data in the first dimension of the three- dimensional array to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N2 Input. The length n_2 of data in the second dimension of the three- dimensional array to be transformed.

n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N3 Input. The length n_3 of data in the third dimension of the three- dimensional array to be transformed.

n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

ND1 Input. The number of processes by which the first dimension is partitioned.

Integer (INTEGER*4)

(See note 2) in (3), “Comments on use.”)

ND2 Input. The number of processes by which the second dimension is partitioned.

Integer (INTEGER*4)

(See note 2) in (3), “Comments on use.”)

ND3 Input. The number of processes by which the third dimension is partitioned.

Integer (INTEGER*4)
 (See note 2) in (3), “Comments on use.”)

W Work area. This is double precision complex one-dimensional array W(NW).

NW Input. The size of the work array W (NW $\geq \text{MAX}(KX1 \times ND1, KX2P \times ND2, KX3P \times ND3) \times 6$). It is recommended to specify a sufficiently large size for efficiency. (See note 2) in (2), “Comments on use.”)

Integer (INTEGER*4)

ISIN Input. The direction of the transformation.

ISIN = 1 for $r = 1$.
 ISIN = -1 for $r = -1$.

Integer (INTEGER*4).

ISN Input. Either the transform or the inverse transform is indicated.

ISN = 1 for the transform.
 ISN = -1 for the inverse transform.

Integer (INTEGER*4).

COMM Input. The communicator indicating a set of processes on which data are distributed and by which computation is done in parallel.

Integer (INTEGER*4).

ICON Output. Condition code.

See Table DS_V3DRCF3-1.
 Integer (INTEGER*4).

Table DS_V3DRCF3-1 Condition codes

Code	Meaning	Processing
0	No error	
25000	Too small work area.	Processing is discontinued.
30000	$N1 < 1, N2 < 1, N3 < 1,$ $KX1 < KX1P, KX1 \text{ or } KX1P \text{ is not even},$ $KX2 < KX2P, N1 > KX1P \times ND1,$ $N2 > KX2P \times ND2, N3 > KX3P \times ND3,$ $(N1/2+1) \times 2 > KX1 \times ND1,$ $ISIN \neq 1, -1, ISN \neq 1, -1.$	
30008	The order of the transform is not radix 2/3/5/7.	
30100	$ND1 \times ND2 \times ND3$ is not equal to total processes.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$$\omega_{n_3} = \exp(2\pi i/n_3)$$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

- 2) The results of the three-dimensional real Fourier transform has the following complex conjugate relation (indicated by $\bar{}$).

$$\alpha_{k_1 k_2 k_3} = \overline{\alpha_{n_1-k_1 \ n_2-k_2 \ n_3-k_3}} \quad (3.3)$$

The remainder of the data is obtained from data in $k_1 = 0, \dots, n_1 - 1$, $k_2 = 0, \dots, n_2 - 1$, and $k_3 = 0, \dots, n_3 / 2$.

- 3) The size of work area W

The size of the work array determines partition sizes for transferring data among nodes and calculation on each node in this routine. Setting the size NW of work area W much larger than MAX(KX1×ND1, KX2P×ND2, KX3P×ND3) × 6 × (number of threads in a process) is recommended. For example, setting NW > 1,000,000 is expected to be efficient when the assigned cache size to the process is 8MB and the array X is partitionable by that size of the work area.

- 4) Parameters ND1, ND2 and ND3

When using volumetric decomposition, it is recommended to adjust ND1, ND2 and ND3 to be about the comparable value of cube root of the number of total process ND1×ND2×ND3 for overall efficiency of transferring data. Note that the performance of this routine may deteriorate when ND1, ND2 and ND3 do not match the shape of the executing process grid on a system which can specify the shape of the process grid. Refer to the Job Operation Software manual whether the system can assign a shape of the process grid.

Additionally, this routine can be used for slabwise decomposition or 2-dimensional decomposition also by setting any of ND1, ND2 or ND3 to 1, when user's program exploits specific decomposition or available shape of the process grid on a system is limited.

5) Consistency of parameters among processes

The parameters KX1, KX2, KX1P, KX2P, KX3P, N1, N2, N3, ND1, ND2, ND3, NW, ISIN and ISN needs to have same value respectively among all processes, otherwise the result is not guaranteed.

b. Example

Three-dimensional FFT is computed in $2 \times 2 \times 2$ processes.

```
c      ** example program **
use mpi
c
implicit real*8 (a-h,o-z)
parameter (n1=512,n2=n1,n3=n2)
parameter (nd1=2,nd2=2,nd3=2)
parameter (kx1p=((n1+nd1-1)/nd1+1)/2**2)
parameter (kx1=((n1/2+1)+nd1-1)/nd1*2)
parameter (kx2p=(n2+nd2-1)/nd2,kx2=kx2p)
parameter (kx3p=(n3+nd3-1)/nd3)
parameter (nw=kx1*kx2p*kx3p)
parameter (nwork=388)
real*8 dwork(nwork)
real*8 x(kx1,kx2,kx3p),w(nw),wc(kx1,kx2,kx3p)
c
call mpi_init( ierr )
call mpi_comm_size( mpi_comm_world, nump, ierr )
call mpi_comm_rank( mpi_comm_world, nop, ierr )
nrank1=mod(nop,nd1)
nrank2=mod(nop/nd1,nd2)
nrank3=nop/(nd1*nd2)
c
ix=1000
ix=ix*nump+nop      ! different seed
do il=1,kx3p
  call dvrau4(ix,x(1,1,il),
$                  kx1*kx2,
&                  dwork, nwork, icon)
enddo
c
do i3=1, kx3p
  do i2=1, kx2p
    do il=1, kx1p
      wc(il,i2,i3)=x(il,i2,i3)
    enddo
  enddo
enddo
c
isin=1
isn=1
call ds_v3drcf3(x,kx1,kx2,kx1p,kx2p,kx3p,
$                  n1,n2,n3,nd1,nd2,nd3,w,nw,isin,isn,
$                  mpi_comm_world,icon)
print*, 'icon=',icon
if(icon.ne.0) go to 9000
```

```

c
  isn=-1
  call ds_v3drcf3(x,kx1,kx2,kx1p,kx2p,kx3p,
$           n1,n2,n3,nd1,nd2,nd3,w,nw,isin,isn,
$           mpi_comm_world,icon)
  print*, 'icon=' , icon
  if(icon.ne.0) go to 9000
c
  errorx=0
  iof1=nrank1*kx1p
  iof2=nrank2*kx2p
  iof3=nrank3*kx3p
  do i1=1,min(kx1p,max(n1-iof1,0))
  do i2=1,min(kx2p,max(n2-iof2,0))
  do i3=1,min(kx3p,max(n3-iof3,0))
  errorx=max(dabs(wc(i1,i2,i3)-
$           x(i1,i2,i3)/n1/n2/n3),errorx)
  enddo
  enddo
  enddo
c
  call mpi_allreduce(errorx,errormax,1,mpi_double_precision,
$           mpi_max,mpi_comm_world,ierr)
c
  if(nop.eq.0)then
  print*, '-----( ,n1,' , ',n2,' , ',n3,' )-----'
  print*, 'error=' , errormax
  endif
  9000 continue
c
  call mpi_finalize( ierr )
c
  stop
end

```

SS_V3DCFT2X

Three-dimensional discrete complex Fourier transforms. (mixed radices of 2, 3, 5 and 7, pencil decomposition, single precision)

```
CALL SS_V3DCFT2X (X, KX1, KX2, KX2P, KX3P, Z, KZ1, KZ2, KZ3,
                   NZ1B, NZ1E, NZ2B, NZ2E, N1, N2, N3,
                   W, NW, ISN, IDIR, COMM2, COMM3, ICON)
```

(1) Function

The subroutine SS_V3DCFT2X performs a three-dimensional complex Fourier transform or its inverse Fourier transform using a mixed radix FFT with single-precision.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ & , k_1 = 0, 1, \dots, n_1 - 1 \\ & , k_2 = 0, 1, \dots, n_2 - 1 \\ & , k_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ & , j_1 = 0, 1, \dots, n_1 - 1 \\ & , j_2 = 0, 1, \dots, n_2 - 1 \\ & , j_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.2)$$

This subroutine provides an efficient and scalable 3D FFT functionality using pencil decomposition. The global data of the three-dimensional array is to be distributed among a two-dimensional process grid. The local input array and output array of each process store distinct shapes by dividing the global data in different directions of pencils. This

allows the routine to omit communication for transposing back to the original distribution shape. This subroutine is the single-precision version of the DS_V3DCFT2X.

(2) Parameters

In the following, the global three dimensional complex data is regarded as an array D(N1, N2, N3) virtually, and the process grid is regarded as $ND2 \times ND3$ shape.

X Input when IDIR = 1. Complex data.

The local array X stores a subarray of D, which corresponds to a columnwise decomposed part of the global array by dividing the second and third dimensions by ND2 and ND3 respectively.

If each Nm is divisible by NDm ($m=2,3$), setting a width parameter $KXmP=Nm/NDm$ is recommended, then the sizes of the subarray can be (N1,KX2P,KX3P) uniformly.

If Nm is not divisible by NDm , setting $KXmP=Nm/NDm+1$ is recommended, then the sizes of the subarrays that are assigned to the edge of the process grid are less than KXmP.

The array X in each process stores the subarray of D as follows:

$X(1:N1, 1:NX2P, 1:NX3P) \leftarrow D(1:N1, NX2B:NX2E, NX3B:NX3E)$

$$NX2B = KX2P \times rank2 + 1$$

$$NX2E = MIN(N2, KX2P \times (rank2 + 1))$$

$$NX2P = MAX(0, NX2E - NX2B + 1)$$

$$NX3B = KX3P \times rank3 + 1$$

$$NX3E = MIN(N3, KX3P \times (rank3 + 1))$$

$$NX3P = MAX(0, NX3E - NX3B + 1),$$

where the $rank2$ and $rank3$ are ranks of the process in the communicator COMM2 and COMM3 respectively, which are obtained by subroutine MPI_COMM_RANK of MPI.

The input values are not retained after the calculation.

..... Output when IDIR = -1. Transformed complex data.

Resultant transformed three dimensional data of D(N1, N2, N3) are stored into the array X in the same distributed way as stated above.

This is a single precision complex three-dimensional array X(KX1, KX2, NX3P).

KX1 Input. The size of the first dimension of the array X ($\geq N1$).

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of the array X ($\geq NX2P$).

Integer(INTEGER*4).

KX2P Input. The size by which the second dimension of D is equally partitioned when the data are stored in the array X. ($KX2P \times ND2 \geq N2$)

Integer(INTEGER*4).

KX3P Input. The size by which the third dimension of D is equally partitioned when the data are stored in the array X. ($KX3P \times ND3 \geq N3$)

Integer(INTEGER*4).

Z Output when IDIR = 1. Transformed complex data.

The local array Z stores a subarray of D, which corresponds to a columnwise decomposed part of the global array by dividing the first and second dimensions by ND2 and ND3 respectively.

The array Z in each process stores the subarray of D as follows:

$Z(1:NZ1P, 1:NZ2P, 1:N3) \leftarrow D(NZ1B:NZ1E, NZ2B:NZ2E, 1:N3)$

$NZ1P = \text{MAX}(0, NZ1E - NZ1B + 1)$

$NZ2P = \text{MAX}(0, NZ2E - NZ2B + 1).$

.....Input when IDIR = -1. Complex data.

The local array Z stores the subarray of D in the same distributed way as stated above.

This is a single precision complex three-dimensional array $Z(KZ1, KZ2, KZ3)$.

KZ1 Output when NW = 0. The recommended size for the first dimension of the array Z.

Input when NW ≠ 0. The size of the first dimension of the array Z ($\geq NZ1E - NZ1B + 1$).

Integer(INTEGER*4).

KZ2 Output when NW = 0. The recommended size for the second dimension of the array Z.

Input when NW ≠ 0. The size of the second dimension of the array Z ($\geq NZ2E - NZ2B + 1$).

Integer(INTEGER*4).

KZ3 Output when NW = 0. The recommended size of the third dimension of the array Z.

Input when NW ≠ 0. The size of the third dimension of the array Z ($\geq N3$).

Integer(INTEGER*4).

NZ1B Output. The starting index for the first dimension of the global array D.

Integer(INTEGER*4).

NZ1E Output. The ending index for the first dimension of the global array D.

NZ1B and NZ1E indicate which portion of the first dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

NZ2B Output. The starting index for the second dimension of the global array D.

Integer(INTEGER*4).

NZ2E Output. The ending index for the second dimension of the global array D.

NZ2B and NZ2E indicate which portion of the second dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

N1 Input. The length n_1 of data in the first dimension of the three-dimensional array to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.

Integer (INTEGER*4)

N2 Input. The length n_2 of data in the second dimension of the three-dimensional array to be transformed.
 n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

N3 Input. The length n_3 of data in the third dimension of the three-dimensional array to be transformed.
 n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

W Work area. This is single precision complex one-dimensional array W(NW).

NW Input / Output. The size of the work array W.
 When NW = 0 specified, the recommended sizes of NW, KZ1, KZ2, and KZ3 are set respectively, and index information is set to NZ1B, NZ1E, NZ2B, and NZ2E.
 Integer (INTEGER*8). (See note 4) in (3), “Comments on use.”)

ISN Input. Either the transform or the inverse transform is indicated.
 ISN = 1 for the transform.
 ISN = -1 for the inverse transform.
 Integer (INTEGER*4).

IDIR Input. The direction of transform between arrays is indicated.
 IDIR = 1 for the transform from the array X to the array Z.
 IDIR = -1 for the transform from the array Z to the array X.
 Integer (INTEGER*4).

COMM2 Input. The MPI communicator that represents a set of processes whose size of the process group is ND2, which is obtained by MPI_COMM_SIZE, in the process shape $ND2 \times ND3$. (See note 2) in (3), “Comments on use.”)
 Integer (INTEGER*4).

COMM3 Input. The MPI communicator that represents a set of processes whose size of the process group is ND3, which is obtained by MPI_COMM_SIZE, in the process shape $ND2 \times ND3$. (See note 2) in (3), “Comments on use.”)
 Integer (INTEGER*4).

ICON Output. Condition code.
 See Table DS_V3DCFT2X-1.
 Integer (INTEGER*4).

Table SS_V3DCFT2X-1 Condition codes

Code	Meaning	Processing
0	No error	

Table SS_V3DCFT2X-1 Condition codes

Code	Meaning	Processing
1000	NW = 0 is specified.	The recommended sizes of NW, KZ1, KZ2, and KZ3 are set. Index information is set to NZ1B, NZ1E, NZ2B, and NZ2E. There is no output to array X or Z.
25000	Too small work area.	Processing is discontinued.
30000	N1<1, N2<1, N3<1, KX1 < N1, KX2 < NX2P, N2 > KX2P × ND2, N3 > KX3P × ND3, or the value of ISN or IDIR is incorrect.	
30008	The order of the transform is not radix 2/3/5/7.	
30100	COMM2 or COMM3 is incorrect.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$$\omega_{n_3} = \exp(2\pi i/n_3)$$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

2) Process shape ND2 and ND3

Note that the performance of this routine may deteriorate when ND2 and ND3 do not match the shape of the executing process grid on a system which can specify the shape of the process grid. Refer to the Job Operation Software manual whether the system can assign a shape of the process grid.

3) Consistency of parameters among processes

The parameters KX2P,KX3P,N1,N2,N3,NW,ISN, and IDIR needs to have same value respectively among all processes, otherwise the result is not guaranteed.

4) The size of work area W

The size of the work array NW needs to be about twice the size of array X or Z to be used as send/receive buffers for MPI communication inside the routine. Note that the parameter NW is an 8-byte integer type.

b. Example

Three-dimensional FFT is computed in 2×3 processes.

```

c      ** example program **
use mpi
implicit real (a-h,o-z)
parameter (n1=512,n2=n1,n3=n2)
parameter (nd2=2,nd3=3)
parameter (kx1=n1)
parameter (kx2p=((n2+nd2-1)/nd2),kx2=kx2p)
parameter (kx3p=((n3+nd3-1)/nd3))
integer comm2,comm3
integer*8 nw
complex x(kx1,kx2,kx3p),wc(kx1,kx2,kx3p)
complex,allocatable :: z(:,:,:),w(:)
c --- prepare sub-communicator ---
call mpi_init(ierr)
call mpi_comm_size(MPI_COMM_WORLD, nsize, ierr)
call mpi_comm_rank(MPI_COMM_WORLD, nrank, ierr)
ncolory=nrank/nd2
call mpi_comm_split(MPI_COMM_WORLD,ncolory,nrank,
&                               comm2,ierr)
call mpi_comm_size(comm2, nsize2, ierr)
call mpi_comm_rank(comm2, nrank2, ierr)
ncolorz=mod(nrank,nd2)
call mpi_comm_split(MPI_COMM_WORLD,ncolorz,nrank,
&                               comm3,ierr)
call mpi_comm_size(comm3, nsize3, ierr)
call mpi_comm_rank(comm3, nrank3, ierr)
if(nsize.ne.nd2*nd3 .or. nsize2.ne.nd2 .or.
&   nsize3.ne.nd3) then
    print*, 'nsize=',nsize,nsize2,nsize3
    go to 9000
endif
c --- prepare test-data ---
nx2=min(kx2p,max(n2-nrank2*kx2p,0))
nx3=min(kx3p,max(n3-nrank3*kx3p,0))
ix=1000
ix=ix+nrank      ! different seed
do i3=1,nx3

```

```
      do i2=1,nx2
          call ranu2(ix,x(1,i2,i3),2*n1,icon)
          do il=1,n1
              wc(il,i2,i3)=x(il,i2,i3)
          enddo
          enddo
      enddo
c     --- inquire necessary size ---
      nw=0
      call ss_v3dcft2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&           nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&           comm2,comm3,icon)
      if(icon.ne.1000) then
          print*, 'icon=' , icon
          go to 9000
      endif
      allocate (z(kz1,kz2,kz3),w(nw))
      print*, 'nrank,nrank2,nrank3=' , nrank,nrank2,nrank3,
&           ' Z-pencil x-range=' , nz1b,nz1e,
&           ' y-range=' , nz2b,nz2e,
&           ' z-range=' , 1,n3
c     --- forward FFT ---
      idir=1
      isn=1
      call ss_v3dcft2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&           nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&           comm2,comm3,icon)
      if(icon.ne.0) then
          print*, 'icon=' , icon
          go to 9000
      endif
c     --- backward FFT ---
      idir=-1
      isn=-1
      call ss_v3dcft2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&           nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&           comm2,comm3,icon)
      if(icon.ne.0) then
          print*, 'icon=' , icon
          go to 9000
      endif
c     --- check result ---
      errorx=0
      do i3=1,nx3
          do i2=1,nx2
              do il=1,n1
                  errorx=max(cabs(wc(il,i2,i3)-
&                         x(il,i2,i3)/n1/n2/n3),errorx)
              enddo
          enddo
      enddo
      call mpi_allreduce(errorx,errormax,1,mpi_real,
&                         mpi_max,mpi_comm_world,ierr)
```

```
if(nrank.eq.0)then
    print*, 'num proc=', nsize
    print*, 'nd2,nd3=', nsize2,nsize3
    print*, '----( ,n1,' ,n2,' ,n3,')----'
    print*, 'error=', errormax
    endif
c
9000 continue
call mpi_comm_free(comm2,ierr)
call mpi_comm_free(comm3,ierr)
call mpi_finalize(ierr)
stop
end
```

SS_V3DRCF2X

Three-dimensional discrete real Fourier transforms. (mixed radices of 2, 3, 5 and 7, pencil decomposition, single precision)

```
CALL SS_V3DRCF2X (X, KX1, KX2, KX2P, KX3P, Z, KZ1, KZ2, KZ3,
                   NZ1B, NZ1E, NZ2B, NZ2E, N1, N2, N3,
                   W, NW, ISN, IDIR, COMM2, COMM3, ICON)
```

(1) Function

The subroutine SS_V3DRCF2X performs a three-dimensional real Fourier transform or its inverse Fourier transform using a mixed radix FFT with single-precision.

The size of each dimension of three-dimensional arrays (n_1, n_2, n_3) can be a product of the powers of 2, 3, 5 and 7.

a. The three-dimensional Fourier transform

When $\{x_{j_1 j_2 j_3}\}$ is input, the transform defined by (1.1) below is calculated to obtain $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$.

$$\begin{aligned} n_1 n_2 n_3 \alpha_{k_1 k_2 k_3} = & \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ & , k_1 = 0, 1, \dots, n_1 - 1 \\ & , k_2 = 0, 1, \dots, n_2 - 1 \\ & , k_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.1)$$

b. The three-dimensional Fourier inverse transform

When $\{\alpha_{k_1 k_2 k_3}\}$ is input, the transform defined by (1.2) below is calculated to obtain $\{x_{j_1 j_2 j_3}\}$.

$$\begin{aligned} x_{j_1 j_2 j_3} = & \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ & , j_1 = 0, 1, \dots, n_1 - 1 \\ & , j_2 = 0, 1, \dots, n_2 - 1 \\ & , j_3 = 0, 1, \dots, n_3 - 1 \\ & , \omega_{n_1} = \exp(2\pi i / n_1) \\ & , \omega_{n_2} = \exp(2\pi i / n_2) \\ & , \omega_{n_3} = \exp(2\pi i / n_3) \end{aligned} \quad (1.2)$$

This subroutine provides an efficient and scalable 3D FFT functionality using pencil decomposition. The global data of the three-dimensional array is to be distributed among a two-dimensional process grid. The local input array and output array of each process store distinct shapes by dividing the global data in different directions of pencils. This

allows the routine to omit communication for transposing back to the original distribution shape. This subroutine is the single-precision version of the DS_V3DRCF2X.

(2) Parameters

In the following, the global three dimensional real data is regarded as an array DR(N1, N2, N3), and the transformed global three dimensional complex data is regarded as an array DC(N1/2+1, N2, N3) virtually, and the process grid is regarded as $ND2 \times ND3$ shape.

X Input when IDIR = 1. Real data.

The local array X stores a subarray of DR, which corresponds to a columnwise decomposed part of the global array by dividing the second and third dimensions by $ND2$ and $ND3$ respectively.

If each Nm is divisible by NDm ($m=2,3$), setting width parameters $KXmP=Nm/NDm$ is recommended, then the data size settled in the subarray can be $(N1, KX2P, KX3P)$ uniformly.

If Nm is not divisible by NDm , setting $KXmP=Nm/NDm+1$ is recommended, then the sizes of the subarrays that are assigned to the edge of the process grid are less than $KXmP$.

The array X in each process stores the subarray of DR as follows:

$$\begin{aligned} X(1:N1, 1:NX2P, 1:NX3P) &\leftarrow DR(1:N1, NX2B:NX2E, NX3B:NX3E), \\ NX2B &= KX2P \times rank2 + 1 \\ NX2E &= \text{MIN}(N2, KX2P \times (rank2 + 1)) \\ NX2P &= \text{MAX}(0, NX2E - NX2B + 1) \\ NX3B &= KX3P \times rank3 + 1 \\ NX3E &= \text{MIN}(N3, KX3P \times (rank3 + 1)) \\ NX3P &= \text{MAX}(0, NX3E - NX3B + 1), \end{aligned}$$

where, $rank2$ and $rank3$ are the ranks of the process in the communicator COMM2 and COMM3 respectively, which are obtained by subroutine MPI_COMM_RANK of MPI.

The input values are not retained after the calculation.

..... Output when IDIR = -1. Transformed real data.

Resultant transformed three dimensional real data from $DC(N1/2+1, N2, N3)$ are stored into the array X in the same distributed way as stated above.

This is a single precision real three-dimensional array $X(KX1, KX2, KX3P)$.

KX1 Input. The size of the first dimension of the array X. KX1 must be even. ($\geq N1$).

Integer(INTEGER*4).

KX2 Input. The size of the second dimension of the array X ($\geq NX2P$).

Integer(INTEGER*4).

KX2P Input. The size by which the second dimension of DR is equally partitioned.
($KX2P \times ND2 \geq N2$)

Integer(INTEGER*4).

KX3P Input. The size by which the third dimension of DR is equally partitioned.
($KX3P \times ND3 \geq N3$)

Integer(INTEGER*4).

Z Output when IDIR = 1. Transformed complex data.

The complex data obtained from real data DR(N1, N2, N3) by Fourier transform has the complex conjugate relation so the about a half of the first dimension is used to store. The local array Z stores a subarray of DC(N1/2+1, N2, N3), which corresponds to a columnwise decomposed part of the global array by dividing the first and second dimensions by ND2 and ND3 respectively.

The array Z in each process stores the subarray of DC as follows:

$Z(1:NZ1P, 1:NZ2P, 1:N3) \leftarrow DC(NZ1B:NZ1E, NZ2B:NZ2E, 1:N3)$

$NZ1P = \text{MAX}(0, NZ1E - NZ1B + 1)$

$NZ2P = \text{MAX}(0, NZ2E - NZ2B + 1).$

.....Input when IDIR = -1. Complex data.

The local array Z stores the subarray of DC in the same distributed way as stated above.

This is a single precision complex three-dimensional array $Z(KZ1, KZ2, KZ3)$.

(See note 2) in (3), “Comments on use.”)

KZ1 Output when NW = 0. The recommended size for the first dimension of the array Z.

Input when NW ≠ 0. The size of the first dimension of the array Z ($\geq NZ1E - NZ1B + 1$).

Integer(INTEGER*4).

KZ2 Output when NW = 0. The recommended size for the second dimension of the array Z.

Input when NW ≠ 0. The size of the second dimension of the array Z ($\geq NZ2E - NZ2B + 1$).

Integer(INTEGER*4).

KZ3 Output when NW = 0. The recommended size of the third dimension of the array Z.

Input when NW ≠ 0. The size of the third dimension of the array Z ($\geq N3$).

Integer(INTEGER*4).

NZ1B Output. The starting index for the first dimension of the global array DC.

Integer(INTEGER*4).

NZ1E Output. The ending index for the first dimension of the global array DC.

NZ1B and NZ1E indicate which portion of the first dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

NZ2B Output. The starting index for the second dimension of the global array DC.

Integer(INTEGER*4).

NZ2E Output. The ending index for the second dimension of the global array DC.

NZ2B and NZ2E indicate which portion of the second dimension within the global array is stored in the local array Z.

Integer(INTEGER*4).

N1 Input. The length n_1 of data in the first dimension of the three-dimensional array to be transformed.

n_1 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

N2 Input. The length n_2 of data in the second dimension of the three-dimensional array to be transformed.
 n_2 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

N3 Input. The length n_3 of data in the third dimension of the three-dimensional array to be transformed.
 n_3 must be a value that can be a product of the powers of 2, 3, 5 and 7.
 Integer (INTEGER*4)

W Work area. This is a single precision complex one-dimensional array W(NW).
 NW Input / Output. The size of the work array W.
 When NW = 0 specified, the recommended sizes of NW, KZ1, KZ2, and KZ3 are set respectively, and the index information is set to NZ1B, NZ1E, NZ2B, and NZ2E.
 Integer (INTEGER*8). (See note 5) in (3), “Comments on use.”)

ISN Input. Either the transform or the inverse transform is indicated.
 ISN = 1 for the transform.
 ISN = -1 for the inverse transform.
 Integer (INTEGER*4).

IDIR Input. The direction of transform between arrays is indicated.
 IDIR = 1: from the real array X to the complex array Z.
 IDIR = -1: from the complex array Z to the real array X.
 Integer (INTEGER*4).

COMM2 Input. The MPI communicator that represents a set of processes whose size of the process group is ND2, which is obtained by MPI_COMM_SIZE, in the process shape ND2 × ND3. (See note 3) in (3), “Comments on use.”)
 Integer (INTEGER*4).

COMM3 Input. The MPI communicator that represents a set of processes whose size of the process group is ND3, which is obtained by MPI_COMM_SIZE, in the process shape ND2 × ND3. (See note 3) in (3), “Comments on use.”)
 Integer (INTEGER*4).

ICON Output. Condition code.
 See Table DS_V3DRCF2X-1.
 Integer (INTEGER*4).

Table SS_V3DRCF2X-1 Condition codes

Code	Meaning	Processing
------	---------	------------

Table SS_V3DRCF2X-1 Condition codes

Code	Meaning	Processing
0	No error	
1000	NW = 0 is specified	The recommended sizes of NW, KZ1, KZ2 and KZ3 are set. Index information is set to NZ1B, NZ1E, NZ2B, and NZ2E. There is no output to array X or Z.
25000	Too small work area.	Processing is discontinued.
30000	N1<1, N2<1, N3<1, KX1 < N1, KX1 is not even, KX2 < NX2P, N2 > KX2P × ND2, N3 > KX3P × ND3, (N1/2+1) × 2 > KZ1 × ND2, ISN≠1, -1, IDIR≠1, -1.	
30008	The order of the transform is not radix 2/3/5/7.	
30100	COMM2 or COMM3 is incorrect.	

(3) Comments on use

a. Notes

1) General definition of a Fourier transform

The three-dimensional discrete complex Fourier transform and its inverse transform can generally be defined as in (3.1) and (3.2).

$$\alpha_{k_1 k_2 k_3} = \frac{1}{n_1 n_2 n_3} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} x_{j_1 j_2 j_3} \omega_{n_1}^{-j_1 k_1} \omega_{n_2}^{-j_2 k_2} \omega_{n_3}^{-j_3 k_3} \\ , k_1 = 0, 1, \dots, n_1 - 1 \\ , k_2 = 0, 1, \dots, n_2 - 1 \\ , k_3 = 0, 1, \dots, n_3 - 1 \quad (3.1)$$

$$x_{j_1 j_2 j_3} = \sum_{k_1=0}^{n_1-1} \sum_{k_2=0}^{n_2-1} \sum_{k_3=0}^{n_3-1} \alpha_{k_1 k_2 k_3} \omega_{n_1}^{j_1 k_1} \omega_{n_2}^{j_2 k_2} \omega_{n_3}^{j_3 k_3} \\ , j_1 = 0, 1, \dots, n_1 - 1 \\ , j_2 = 0, 1, \dots, n_2 - 1 \\ , j_3 = 0, 1, \dots, n_3 - 1 \quad (3.2)$$

where, $\omega_{n_1} = \exp(2\pi i/n_1)$, $\omega_{n_2} = \exp(2\pi i/n_2)$,

$\omega_{n_3} = \exp(2\pi i/n_3)$

This subroutine calculates $\{n_1 n_2 n_3 \alpha_{k_1 k_2 k_3}\}$ or $\{x_{j_1 j_2 j_3}\}$ corresponding to the left-hand-side term of (3.1) or (3.2), respectively. Normalization of the results may be required.

- 2) The results of the three-dimensional real Fourier transform has the following complex conjugate relation (indicated by $\bar{}$).

$$\alpha_{k_1 k_2 k_3} = \overline{\alpha_{n_1-k_1 \ n_2-k_2 \ n_3-k_3}} \quad (3.3)$$

The remainder of the data is obtained from data in $k_1 = 0, \dots, n_1-1$, $k_2 = 0, \dots, n_2-1$, and $k_3 = 0, \dots, n_3/2$.

- 3) Process shape ND2 and ND3

Note that the performance of this routine may deteriorate when ND1,ND2 and ND3 do not match the shape of the executing process grid on a system which can specify the shape of the process grid. Refer to the Job Operation Software manual whether the system can assign a shape of the process grid.

- 4) Consistency of parameters among processes

The parameters KX2P, KX3P, N1, N2, N3, NW, ISN and IDIR needs to have same value respectively among all processes, otherwise the result is not guaranteed.

- 5) The size of work area W

The size of the work array NW needs to be about twice the size of array X or Z to be used as send/receive buffers for MPI communication inside the routine.

Note that the parameter NW is an 8-byte integer type.

b. Example

Three-dimensional FFT is computed in 2×3 processes.

```
c      ** example program **
use mpi
implicit real (a-h,o-z)
parameter (n1=512,n2=n1,n3=n2)
parameter (nd2=2,nd3=3)
parameter (n1c=n1/2+1,kx1=n1c*2)
parameter (kx2p=((n2+nd2-1)/nd2),kx2=kx2p)
parameter (kx3p=((n3+nd3-1)/nd3))
integer comm2,comm3
integer*8 nw
real x(kx1,kx2,kx3p),wc(kx1,kx2,kx3p)
complex,allocatable :: z(:,:,:)
real,allocatable :: w(:)
c      --- prepare sub-communicator ---
call mpi_init(ierr)
call mpi_comm_size(MPI_COMM_WORLD, nsize, ierr)
call mpi_comm_rank(MPI_COMM_WORLD, nrank, ierr)
ncolory=nrank/nd2
call mpi_comm_split(MPI_COMM_WORLD, ncolory, nrank,
&                           comm2, ierr)
call mpi_comm_size(comm2, nsize2, ierr)
call mpi_comm_rank(comm2, nrank2, ierr)
ncolorz=mod(nrank,nd2)
call mpi_comm_split(MPI_COMM_WORLD, ncolorz, nrank,
```

```

&                               comm3,ierr)
call mpi_comm_size(comm3, nsize3, ierr)
call mpi_comm_rank(comm3, nrank3, ierr)
if(nsize.ne.nd2*nd3 .or. nsize2.ne.nd2 .or.
&   nsize3.ne.nd3) then
  print*, 'nsize=',nsize,nsize2,nsize3
  go to 9000
endif
c   --- prepare test-data ---
nx2=min(kx2p,max(n2-nrank2*kx2p,0))
nx3=min(kx3p,max(n3-nrank3*kx3p,0))
ix=1000
ix=ix+nrank      ! different seed
do i3=1,nx3
  do i2=1,nx2
    call ranu2(ix,x(1,i2,i3),n1,icon)
    do i1=1,n1
      wc(i1,i2,i3)=x(i1,i2,i3)
    enddo
    enddo
  enddo
c   --- inquire necessary size ---
nw=0
call ss_v3drcf2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&      nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&      comm2,comm3,icon)
if(icon.ne.1000) then
  print*, 'icon=',icon
  go to 9000
endif
allocate (z(kz1,kz2,kz3),w(nw))
print*, 'nrank,nrank2,nrank3=' ,nrank,nrank2,nrank3,
&      ' Z-pencil x-range=' ,nz1b,nz1e,
&      ' y-range=' ,nz2b,nz2e,
&      ' z-range=' ,1,n3
c   --- forward FFT ---
idir=1
isn=1
call ss_v3drcf2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&      nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&      comm2,comm3,icon)
if(icon.ne.0) then
  print*, 'icon=',icon
  go to 9000
endif
c   --- backward FFT ---
idir=-1
isn=-1
call ss_v3drcf2x(x,kx1,kx2,kx2p,kx3p,z,kz1,kz2,kz3,
&      nz1b,nz1e,nz2b,nz2e,n1,n2,n3,w,nw,isn,idir,
&      comm2,comm3,icon)
if(icon.ne.0) then
  print*, 'icon=',icon

```

```
          go to 9000
        endif
c      --- check result ---
errorx=0
do i3=1,nx3
  do i2=1,nx2
    do i1=1,n1
      errorx=max(abs(wc(i1,i2,i3)-
&           x(i1,i2,i3)/n1/n2/n3),errorx)
    enddo
  enddo
enddo
call mpi_allreduce(errorx,errormax,1,mpi_real,
&                   mpi_max,mpi_comm_world,ierr)
if(nrank.eq.0)then
  print*, 'num proc=',nsize
  print*, 'nd2,nd3=',nsize2,nsize3
  print*, '----(',n1,',',n2,',',n3,')----'
  print*, 'error=',errormax
endif
c
9000 continue
call mpi_comm_free(comm2,ierr)
call mpi_comm_free(comm3,ierr)
call mpi_finalize(ierr)
stop
end
```


Appendix

Appendix A

References

[1] Markus Hegland

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[2] Charles Van Loan

Computational Frameworks for the Fast Fourier Transform, SIAM, 1992.

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