## RIS PROJECT 2023

**Collision Avoidance** 

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#### Collision Avoidance

 A collision avoidance systems is a safety system designed to warn, alert, or assist drivers to avoid imminent collisions and reduce the risk of incidents.

 Implemented in the Duckiebot our goal was for the Duckiebot to automatically stop when it was about to hit an obstacle or when it was about to go out of lane.

#### Collision Avoidance Broken Down

The tasks/prerequisites we thought were important to successfully implement these were the following.

- Object Detection (to detect other Duckiebots or ducks)
- Lane Detection (to ensure it stays within its lane)
- Lane following (to allow it to autonomously move)

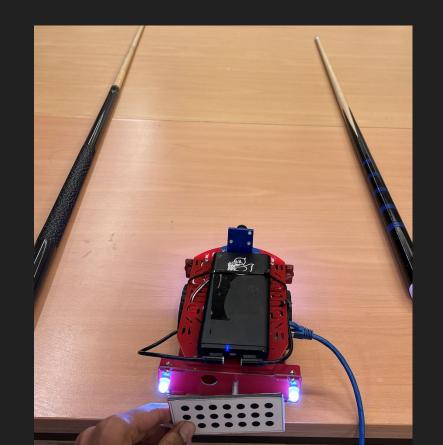
# LANE DETECTION

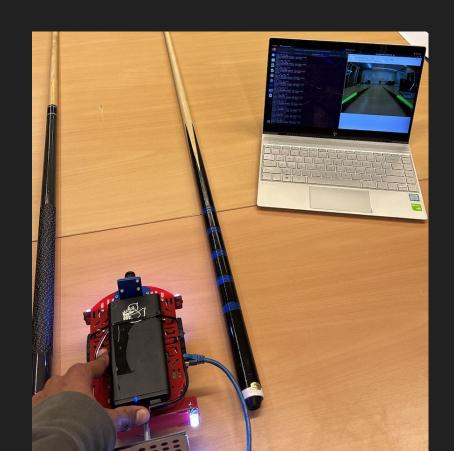
#### Lane Detection

- Lane Detection is a Computer Vision task that involves identifying the boundaries of driving lanes in a video image or road scene.
- For our project Lane Detection was implemented on our Duckiebot called RobotLA so it could detect lanes in the duckietown.

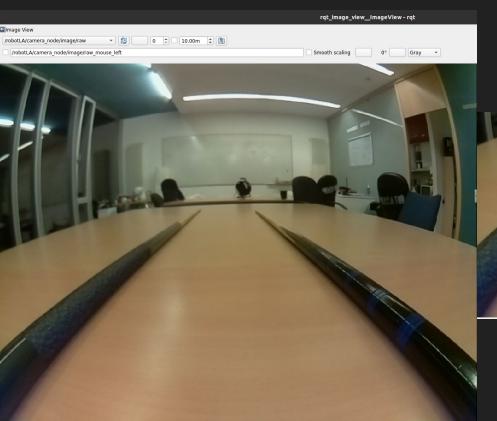


#### Behind the Scenes for Lane Detection



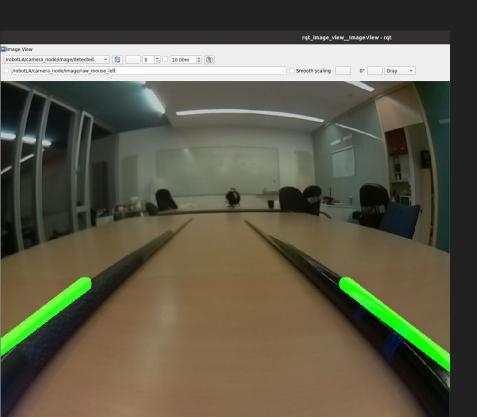


## Input as seen from the Duckiebot





#### Output as seen from the Terminal and Duckiebot



```
irfan@ubuntu: ~/catkin ws/
                  irfan@ubuntu: -
                                                                irfan@ubuntu: ~/catkin ws
[INFO] [1684966473.231401]: Got image
480 640
[-123 480 118 288]
[736 480 483 288]
[INFO] [1684966473.246306]: Publishing image
[INFO] [1684966473.259626]: Got image
480 640
[-115 480 115 288]
[728 480 484 288]
[INFO] [1684966473.272535]: Publishing image
[INFO] [1684966473.293667]: Got image
480 640
[-115 480 116 288]
[768 480 488 288]
[INFO] [1684966473.306992]: Publishing image
[INFO] [1684966473.333738]: Got image
480 640
[-116 480 115 288]
[736 480 482 288]
[INFO] [1684966473.350096]: Publishing image
[INFO] [1684966473.361117]: Got image
480 640
[-116 480 116 288]
[733 480 479 288]
[INFO] [1684966473.375802]: Publishing image
[INFO] [1684966473.409319]: Got image
480 640
[-119 480 117 288]
[759 480 484 288]
[INFO] [1684966473.423921]: Publishing image
[INFO] [1684966473.433082]: Got image
480 640
[-118 480 117 288]
[729 480 477 288]
[INFO] [1684966473.447220]: Publishing image
[INFO] [1684966473.461999]: Got image
480 640
[-122 480 118 288]
[736 480 481 288]
[INFO] [1684966473.479156]: Publishing image
[INFO] [1684966473.493574]: Got image
480 640
[-123 480 118 288]
[729 480 478 288]
[INFO] [1684966473.507413]: Publishing image
[INFO] [1684966473.528084]: Got image
480 640
[-119 480 117 288]
[723 480 482 288]
[INFO] [1684966473.542056]: Publishing image
[INFO] [1684966473.562234]: Got image
480 640
```

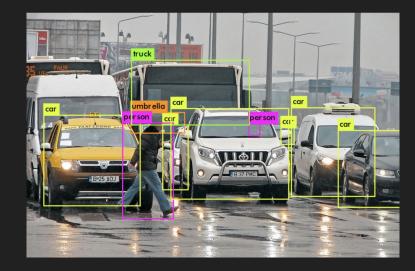
#### Explaining How Lane Detection was Implemented

- Image was converted to grayscale
- Gaussian blur was applied to reduce noise
- Canny edge detection algorithm was used to detect images
- Finally hough transform was used to detect lines within the defined ROI.
- The detected lines were then averaged to obtain a single line

## OBJECT DETECTION

#### Object Detection

- Object Detection is a Computer Vision technique that allows us to identify and locate objects in an image or video.
- The goal of this Object Detection was to identify ducks, stop signs, and other duckie in the duckietown.

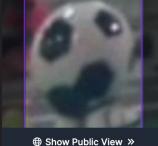


#### Training the Duckiebot

- For this project the model was trained using Roboflow.
- Pictures were a collection of both, pictures taken from the Duckiebot and external images were used.
- Images were annotated manually to train the dataset and finally a validation set was used to test the model.
- The model was further tested in our own Duckietown. The results of which you will see soon enough.

#### Working with Roboflow

- Step 1: Create a project
- Step 2: Upload images onto Roboflow
- Step 3: Assigning Images
- Step 4 : Annotating Images
- Step 5: Creating classes
- Step 6: Now a Dataset is created
- Step 7: Generating the dataset



DUCKIETOWN ⊕ Duckietown Object Detection

Universe Page

Upload

Assian

Annotate

Dataset

Generate

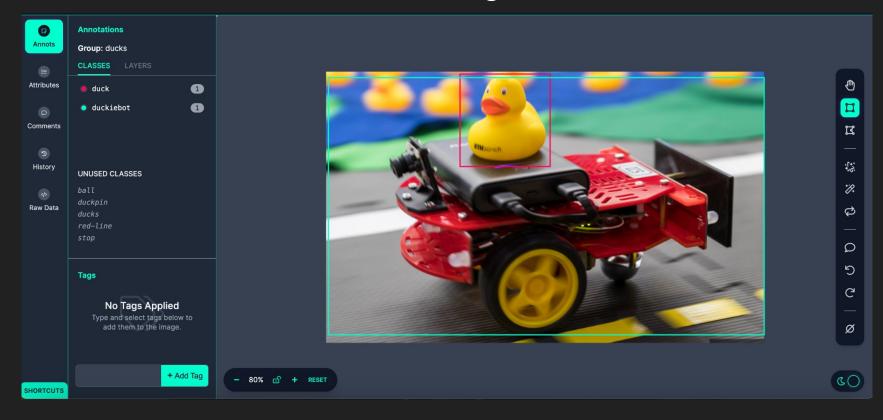
Versions

Deploy

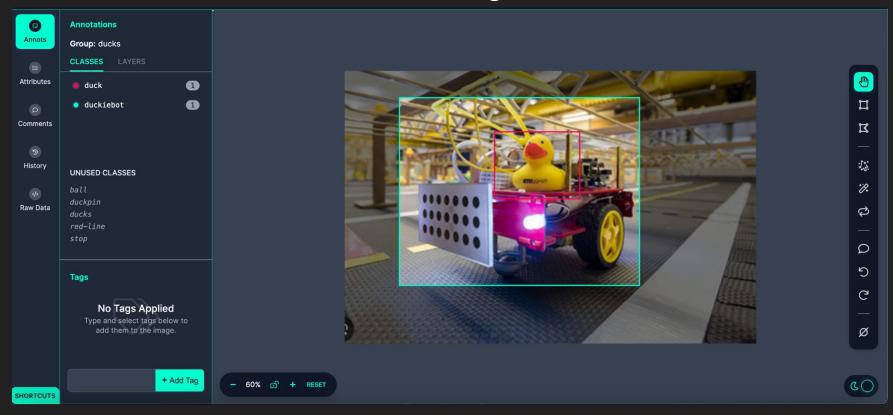
Health Check

↑ UPGRADE

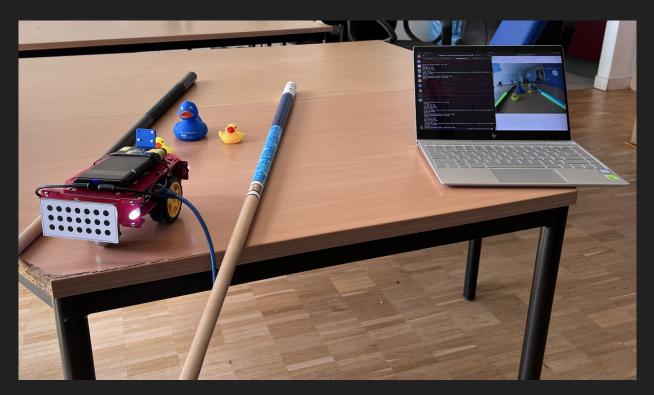
#### Roboflow and annotation of Images



#### Roboflow and annotation of Images



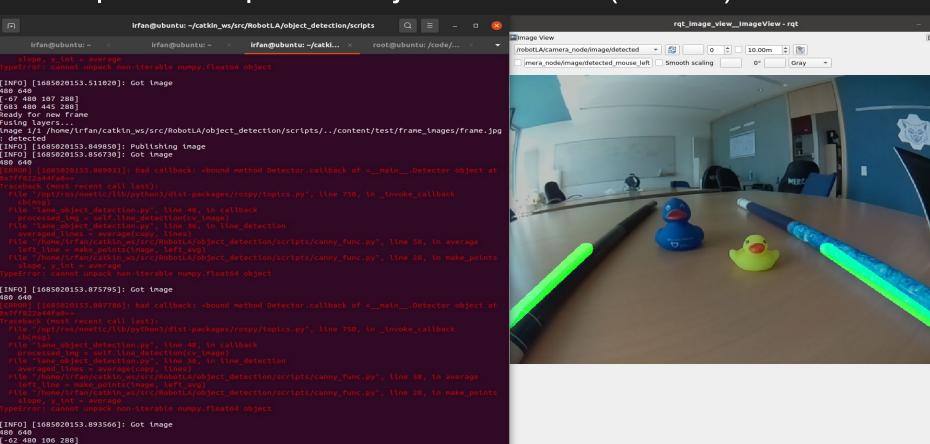
## Behind the Scenes for Object Detection





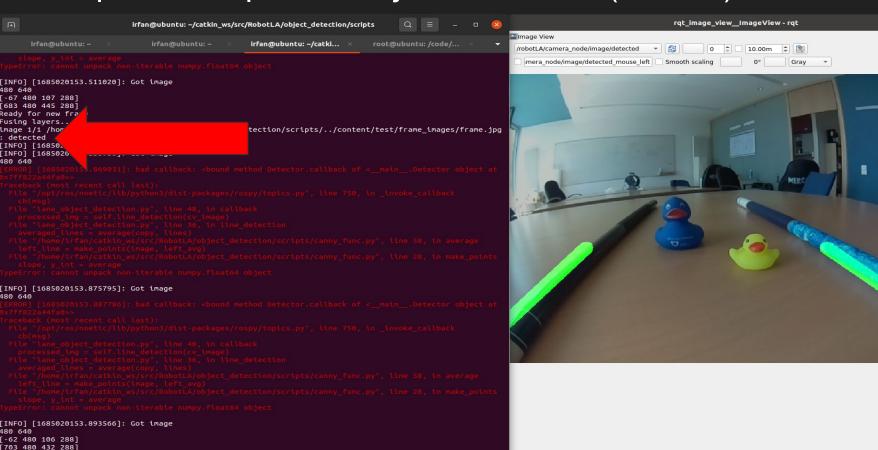
#### Output and Input for Object Detection (1 Duck)

[703 480 432 288] Ready for new frame Fusing layers...

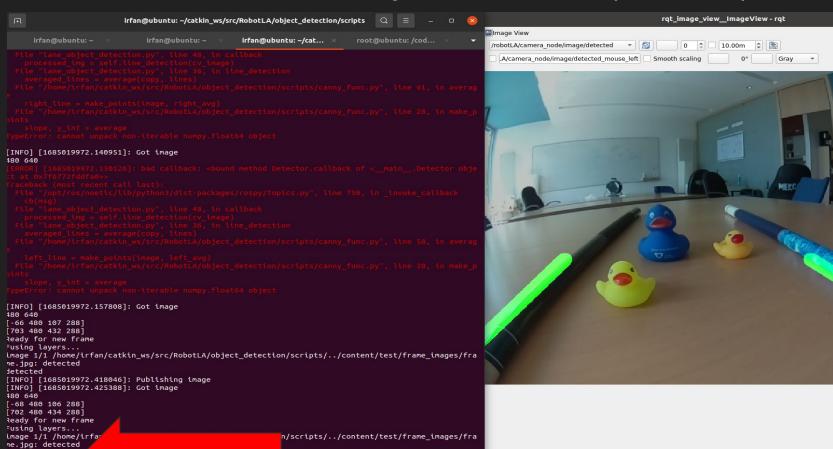


#### Output and Input for Object Detection (1 Duck)

Ready for new frame Fusing layers...



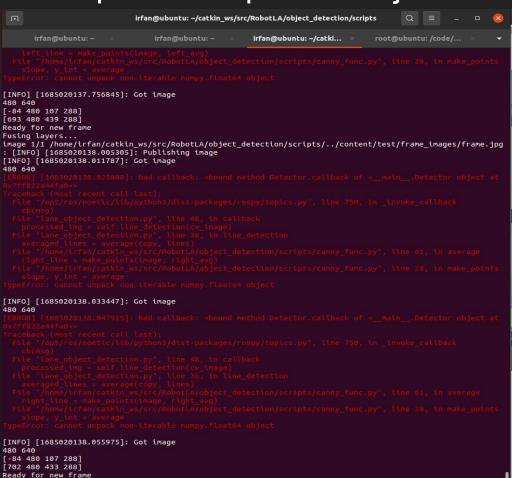
#### Output and Input for Object Detection (2 Ducks)

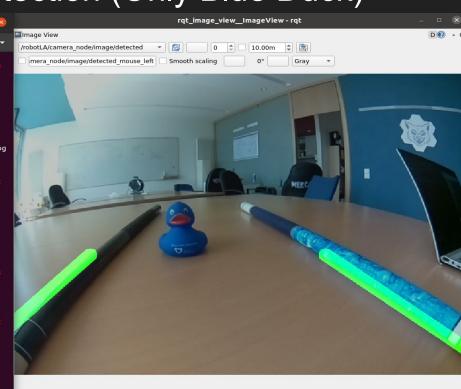


[INFO] [1685019972.6 [INFO] [1685019972.692

|]: Got image

#### Output and Input for Object Detection (Only Blue Duck)



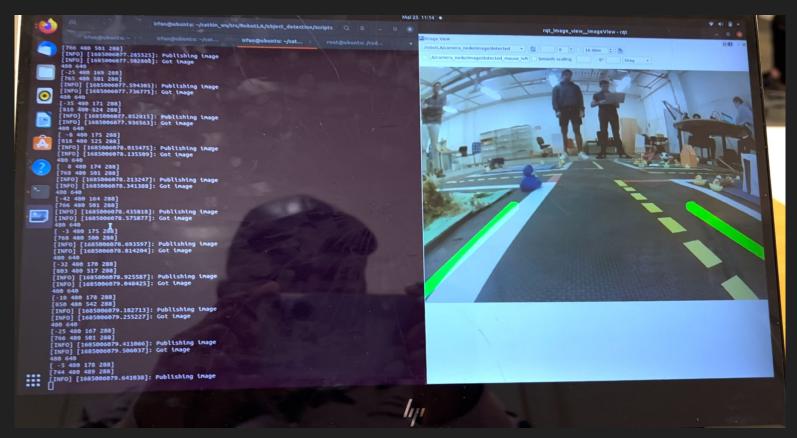


#### **Explaining Object Detection**

- Necessary modules and functions for object detection using a pre-trained model thanks to roboflow.
- We used a YOLOv5 model for detecting objects in images.
- Non-maximum suppression was performed and a classifier was applied to detect objects.
- The final image with objects detection results was obtained using the 'detect function.

# Testing in Duckietown

#### Running Lane Detection in Duckietown



#### Running Object Detection in Duckietown



## Combining the both



# CHALLENGES AND FURTHER IMPROVEMENTS

#### Challenges and Further Improvements

- We could've added distance detection and fully implemented it
- We could've added boxes around the detected objects
- Furthermore, we could've implemented lane following and further programmed it to stop when it detects an object that is near.