

***Turmoil in Thudor* Public-Facing Report S6**

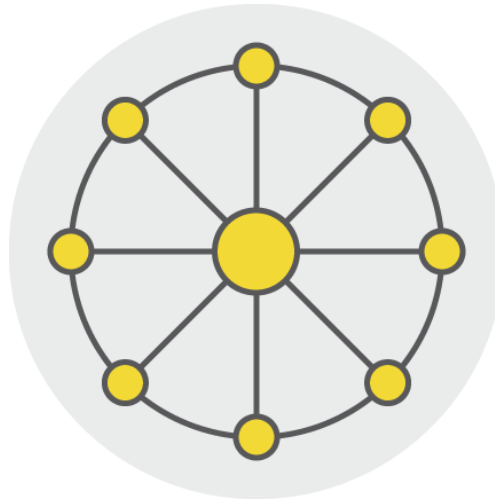
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Progress Statement

Completed

The playtest scheduled for Wednesday March 23 occurred and is considered a success. Although we did not receive as many players as we expected, we were still able to run a game and collect a good amount of feedback for the adventure, which will be used to refine the one-shot going forward. The debate mechanic also worked much better than the first playtest.

Additionally, the final faction symbol was completed for the Ivory Conclave, which can be found below.



Those were the main advancements made since the last PFR. Since Wednesday's playtest, we eased our workload slightly to a) take a breather after working hard to prepare for the playtest, and b) reevaluate our status to prepare for the final steps of the semester, Imagine RIT, and the COLA Undergraduate Capstone Conference. The latter reason drives most of what is in the following sections.

In Progress

With the one-shot adventure mostly done other than future revisions, focus has shifted entirely toward the website. Since the semester is coming to an end, we realize we don't

have time to create an entire additional one-shot. Therefore, now our priority is to refine what we have into one perfect one-shot to become the prime example of how to run a Turmoil in Thudor game, with the website as the public-facing resource hub for players seeking to create and play their own games.

With that in mind, we had to reorient our plan to publish the website. Originally, we have been designing the website in Figma to later upload it as a website using the [Quest](#) tool. Unfortunately, we realized this method is not sustainable as Quest costs \$15 per month to allow us to publish our website under our own, clean, URL. Instead, we are switching to Wordpress. Dr. Lieberman has given us permission to host the Wordpress site through RIT. When that process is complete, we will proceed with designing the website from there.

After the website is designed on Wordpress, we plan to populate it with content. Most of the copy text has already been written and we have a list of resource articles we plan to write. Visual assets are still being created.

To-Do

As work on the website continues, we will begin preparing for Imagine RIT and the Undergraduate Capstone Conference. We already have a plan for our Imagine exhibit. As for the conference, we will be designing a digital presentation that describes our process through the semester, as well as flyers with QR codes that will lead to our site. These flyers will also be given at Imagine.