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| --- | --- |
| Error Names | Error Condition |
| Fwd\_Unloaded | FOptic = H  State = Armed |
| Back\_Unloaded | ROptic = H  FOptic = L  State = Drawn |
| Fwd\_Bump\_Low | FBump = L State = Armed |
| Back\_Bump\_Low | RBump = H  State = Drawn |
| Fwd\_Rear\_Optic\_High | ROptic = H  FBump = H |
| Back\_Bump\_High | RBump = H  State = Armed |