

# The UNIX Shell

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# What is a shell?

- The user interface for an operating system
  - ▶ Start, manage, and stop programs
  - ▶ Create and manipulate files and directories
  - ▶ Monitor the system
- *Graphical shell vs command-line shell*

# History

- **sh** – created by Ken Thompson at Bell Labs in 1971
- Replaced by the Bourne Shell (**sh**) for Unix 7 in 1979
- This spawned a lot of derivatives
  - ▶ **ash** – Almquist shell (BSD, busybox, etc.)
  - ▶ **bash** – Bourne Again shell (ubiquitous)
  - ▶ **ksh** – Korn shell
  - ▶ **zsh** – Z shell (default on macOS and some Linuxes)
- Standardized by POSIX

# Variables

- Stringly-typed language
- **var=value**
- Use quotes to include spaces
  - ▶ **message='Hello, world!'**
- Refer to a variable using a dollar sign \$
  - ▶ **echo \$message**

# Quoting

- Single quotes: no escapes whatsoever
  - ▶ '**whatever i want \\$!@'**
- Single quotes with dollar: C-style escapes
  - ▶ '\$\'\r\n\t\a'
- Double quotes: allows use of \$, ` , and \
  - ▶ "**I can use \$variables here**" (and some other stuff we'll see shortly)
  - ▶ \ can only escape \$`\\ and newlines

# Commands

- Run a program with zero or more arguments
- Example: **gcc -Wall main.c -o main.o**
  - ▶ Runs the program **gcc** with the arguments **-Wall**, **main.c**, **-o**, and **main.o**
  - ▶ The shell *expands* arguments (substitutes variables, removes quotes, etc) before passing them to the program
  - ▶ The program (**gcc**) is then responsible for parsing arguments

## Exit code

When a program ends, it returns an *exit code* – an 8-bit integer (0 to 255). 0 indicates success, nonzero codes indicate failure.

```
$ gcc a.c -o a.o
$ echo $?
0
$ gcc b.c -o b.o
cc1: fatal error: b.c: No such file or directory
compilation terminated.
$ echo $?
1
```

# Standard streams

- All programs in \*nix start out with three "files" open
  - ▶ 0 – **stdin** (standard input)
  - ▶ 1 – **stdout** (standard output)
  - ▶ 2 – **stderr** (standard error output)
- Interactive programs take input using **stdin** and print output on **stdout**
- **stderr** is used for error or logging messages

# Redirects and pipes

- The shell lets you control where these streams point when a command is run
- **< file** – replace the input stream with **file**
  - ▶ **n< file** replaces stream **n**
- **> file** – replace the output stream with **file**
  - ▶ **n> file** replaces stream **n** (eg. **2> log**)
- **sort <words.txt >words\_sorted.txt**
- **<words.txt >words\_sorted.txt sort**

# Redirects and pipes

- While `>` overwrites a file, `>>` appends to it
- File descriptors can be duplicated to each other
  - ▶ `n<&m` makes `n (stdin` by default) an input copy of `m`
  - ▶ `n>&m` makes `n (stdout` by default) an output copy of `m`

# Redirects and pipes

- Use **|** (a pipe) to connect the standard output of one command to the standard input of another
- **<words.txt sort | head -n 1**

# And, Or, and grouping

- **a && b** runs **a** first and, if it succeeds, runs **b**
- **a || b** runs **a** first and, if it **fails**, runs **b**
  - ▶ The exit code of a chain of commands is the exit code of the last command in the chain
- Braces **{ ... ; }** (with semicolon!) can be used to group commands
- Parentheses **( ... )** run a group of commands in a *subshell*

## More on variables

- You can pass variables to a program by setting them as part of a command
- **GALLIUM\_DRIVER=zink glxgears**
- Use **export** to mark variables as exported so children can see them
- **export GALLIUM\_DRIVER=zink  
glxgears**

## More on variables

Some special variables:

- **\$HOME**: the user's home directory
- **\$IFS**: characters used for field splitting
- **\$PATH**: colon-separated list of directories to search for programs in
- **\$PS1**: the prompt
- **\$PWD**: the current working directory

## More on variables

Some specialer variables:

- **\$1, \$2, \$3**, etc.: the 1st, 2nd, 3rd, etc. arguments
- **\$@** and **\$\***: all argument passed to a script
- **\$#**: argument count
- **\$?**: exit code of previous command
- **\$\$**: PID of the shell
- **\$!**: PID of the previous command

# Job control

- Commands separated by **&** run simultaneously
  - ▶ Commands followed by **&** run in the background
- **Ctrl+C** sends SIGINT to the foreground process (usually killing it)
- **Ctrl+Z** sends SIGTSTP to the foreground process (usually pausing it) and moves the process to the background
- **fg** resumes a job and moves it to the foreground
- **bg** resumes a job and moves it to the background
- **jobs** lists current jobs

## Expansion – tilde expansion

- Six expansion steps

Tilde expansion. In words beginning with a tilde

- **~user** expands to the home directory of **user**
- **~** expands to the current user's home directory

## Expansion – parameter expansion

- Variables and parameters (`$example` or  `${example}`) are replaced with their contents
- `${var:-default}`: use a default value
- `${var:=default}`: assign a default value
- `${var:?message}`: create an error if `$var` is empty
- `${var:+alternate}`: substitute `alternate` if `$var` is nonempty, otherwise empty
- `${#var}`: string length
- `${var%suffix}` and  `${var%%suffix}`: remove suffix
- `${var#prefix}` and  `${var##prefix}`: remove prefix

## Expansion – command substitution

- **`$(command)`** or **``command``**: execute **command** and use the standard output

## Expansion – arithmetic

**`$((expression))`**

- Similar operators as in C are available

## Expansion – field splitting

Previous expansions outside of double-quotes are split into multiple fields according to the value of **\$IFS**

```
$ word=boysenberry
$ echo $word
boysenberry
$ IFS=e
$ echo $word
boys nb rry
```

## Expansion – glob expansion

Globs are expanded to matching paths in the filesystem

1. **?** matches any character
2. **\*** matches any number of characters
3. **[...]** matches any character contained within the brackets
4. **[!...]** negates this

## Expansion – quote removal

Finally, quotes are removed from quoted strings.

# Control flow

```
for var in a b c d
do
    echo $var
done
```

```
while command
do
    something
done
```

```
until command
do
    something
done
```

# Control flow

```
if command
then
    something
elif other_command
then
    something_else
else
    third_thing
fi
```

## Control flow

```
case main.c in
    *.py)
        echo "Python file"
        ;;
    *.c)
        echo "C file"
        ;;
    *)
        echo "Other"
        ;;
esac
```

# Functions

Define a function (executed like a command)

```
example() echo "Hello, $1"  
example RITlug
```