

# rivarjs

Reactive Instance Variable for JavaScript based on [RxJS](#)

`rivarjs` is a decentralized state management library that automates changes. The heart of `rivarjs` lies in an innovative `RIVar` datatype. `RIVar` stands for *Reactive Instance Variable*: a combination of *Reactive Variable* from FRP with *Instance Variable* (i.e., object's variable) from OOP.

## Features

- **Extend-only assignments:** New assignments do not overwrite previous ones, but rather extend them.
- **Cyclical dependencies:** Variables can be declared in terms of each other, creating a dynamic and responsive system.
- **Automatic updates:** Changes to any variable automatically propagate to all dependent variables.

The internal implementation is that each variable is an *observable stream* from [RxJS](#). Also the assigned expressions for these variables are implemented as observable streams. The observable stream of a variable is created from merging the observable streams of the whole assigned expressions.

## Installation

To use `rivarjs`, you have two options. First, you can install it using `npm` by running the following command:

```
npm install rivarjs
```

Alternatively, for an `HTML` page, you need to include the `rivarjs` script and its required dependency, `RxJS`, by adding the following script tags:

```
<script src="https://unpkg.com/rxjs@7/dist/bundles/rxjs.umd.min.js"></script>
<script src="https://unpkg.com/rivarjs/dist/rivar.umd.js"></script>
```

Once you have `rivarjs` available, you can import the necessary elements in your `JavaScript` code using the following syntax:

```
var { RIVar, lift, Signal } = rivarjs;
```

## Usage

### 1. Variables

```
var myRIVar=new RIVar();
```

### 2. Lift

```
var functionOverRIVars=lift((x, y) => x * y, firstRIVar, secondRIVar);
```

### 3. Assignments

```
myRIVar.set(functionOverRIVars);
```

It is usually preferred to compose this with the previous step:

```
myRIVar.set(lift((x, y) => x * y, firstRIVar, secondRIVar))
```

## Composition

```
class A {
  constructor() {
    this.firstRIVar = new RIVar();
    // you may assign this.firstRIVar
  }
}

class B {
  constructor(a) {

    this.a = a;

    this.secondRIVar = new RIVar();
    this.thirdRIVar = new RIVar();

    this.a.firstRIVar.set(lift(mul, this.secondRIVar, this.thirdRIVar));

  }
}
```

## Inheritance

```
class A {
  constructor() {
    this.firstRIVar = new RIVar();
    // you may assign this.firstRIVar
  }
}

class B extends A {

  constructor(a) {

    this.secondRIVar = new RIVar();
    this.thirdRIVar = new RIVar();

    this.firstRIVar.set(lift(mul, this.secondRIVar, this.thirdRIVar));

  }
}
```

## Integration

### React

`RIVarView` is a `React component` to render according to a `rivar`

```
import { RIVarView } from 'rivarjs/integration/react';
```

`RIVarView` takes `prop rivar` and `children prop` of a `render function`. The `render function` returns `JSX` of a `react component` according to `value` (at the time of rendering) and `change` (to transfer changes from events to the `rivar`).

```
<RIVarView rivar={rivar}>
  ({ value, change }) => {
    return <input
      type="number"
      value={value}
      onChange={(event) => change(event.target.value)}
    />;
  }
</RIVarView>
```

## Pure JavaScript

The following code initiates a connection between an instance of `RIVar` to an `HTML element`.

```
function bind(inputID, variable) {

  var input = document.getElementById(inputID);

  input.addEventListener('input', (event) => {
    const value = event.target.value;
    variable.next(new Signal(value));
    input.style.fontStyle = "normal";
  });

  variable.subscribe((signal) => {
    if (input.value !== signal.value.toString()) {
      input.value = signal.value.toString();
      input.style.fontStyle = "italic";
    }
  });
}
```