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003			30/11/2020	Stewart Godwin		Dec 2017		
Training Package			ICT Information and Communications Technology Training Package Version 5.0 (Release 1)					
Qualification Title		ICT40518 BEH5 Certificate IV in Programming						
Qualification Tit	le	ICA50718 BEG8 Diploma of Software Development						
Course/Cluster	Γitle	Pro	ogramming II					
Assessment Titl	е	Pro	oject Assessment Task	c Two (AT	2) Version B			
Brief Description	n of Assessr	nent	Task					
The Analysis,	design, co	ding	, testing and docum	entation	of a program imple	ementing	multiple classes and file	
-	_	_	sment tool descripti			_	•	
Units of compet	ency, eleme	nts to	be assessed					
National Code SIN Competency Title Elements of Competency					s of Competency			
ICTICT403 AUU46			oly software velopment thodologies	Determine and select appropriate methodology for a given activity  Apply the selected development methodology  Adjust project to suit appropriate methodology				
ICTPRG418 AUV62			oly intermediate gramming skills in other language	Code using user defined data structures  Code using standard algorithms  Debug code  Document activities  Test code  Create an application				
Date of Assessn	nent	Ses	sion 8		Completed by	Session 10		
Instructions to Students		The analysis, design, coding, testing and project documentation of a C#.NET application as described on the following page.						
Resources Required		Reference books / Internet / Blackboard / Visual Studio 2017/ MS Project / Project Libre						
Instructions to Lecturer/Assessor		Assess each project using the exemplars. Ensure that each student gives a demonstration of their fully functional program. Use the attached Checklist to confirm functionality of student project.						
Lecturer's Detai	Lecturer's Details (Add your lecturers details below)							

Name	
Email	
Campus	
Studente to pier	a this decument when submitting an accomment

Date Submitted:	

# STUDENT DECLARATION

- I have read and understand the details of the assessment.
- I have been informed of the conditions of the assessment and the appeals process.
- I agree to participate in this assessment.
- I certify that the attached is my own work.

Student ID	Student Name	Student Signature		



Assessment Feedback (Lecturer and Student Copy)						
Assessment Title	Assessment Title Project Assessment Task Two (AT2) Version B					
Candidate name					Attempt No	
Assessor name						
Performance demonstra	ated by this assessment is	Satisfactory			Not Yet Satisfactory	
		Assessment outcor	me and	ne and feedback received on Date		
Assessor Marking G	Guide and Comments:					
Criteria			s/ns	Comment		
Program reads data into each Array	a from 3 binary files and	writes data				
Add Drone button f	unctionality;					
checks textbo	xes for data					
checks for boo	ok data type (Price – Do	uble)				
add product to	o Array					
has error mes	sage for incorrect input					
Add Customer fund	ctionality;					
checks textbo	xes for data					
has error mes	sage for incorrect input					
add unknown	customer					
add customer	to Array					
Add Transaction fu	nctionality					
checks textbo	xes for data					
has error mes	sage for incorrect input					
add transactio	n to 2D array					
Listbox selection po	opulates corresponding	textboxes				
Correct functionality for "Drones"						
Correct functionality for "Customers"						
Correct functionality for "Transactions"						
Correct functionality for populating						
Transactions, Customer and Drones						
	ck in CustomerID and S iated input text boxes.					
All Drone data is so after each new dro	orted using a simple sort ne is added.	algorithm				



Create a simple linear search for Custometext menu strip for this search menter value and right click Customerl search method.	ethod. User must			
Program reads data from each Array binary files	and writes data to 3			
All data is realistic (must represent redata)	eal names, and drone			
All major textboxes must have tooltip	os			
Report must have;				
Introduction				
Analysis with diagram				
Project plan with Gantt chart				
Activity diagrams for the binary	file handling			
Test data/table and screen capt	tures			
Code Method Signatures (head comments	ers) and			
Training guide with diagrams and exp	lanations.			
Candidate signature:			Date	
(once feedback has been received)				
Assessor signature:			Date	
(once feedback has been provided)				



#### **Assessment Instructions**

# Case Study - Ace Drones

Ace Drones is a company building and selling military grade security drones around the world, they have a team of 15 sales consultants who visit various government agencies and private organisations. They require a simple application to maintain a list of the drones they have sold.

- A Drone class which has the following attributes; serialNumber, model, engineConfiguration, range, accessories, price and purchaseDate, these must be private, with associated assessor methods to store and retrieve information.
- A Customer class to store basic information about the customer; create a class with private attributes and associated assessor methods to store and retrieve information,
  - o customerID, name, city, country.
  - o If no details are provided, they can be grouped as a single unknown customer with an ID of "C999". The other fields can be filled with "unknown".
- Transactions do not have a class; this data will be stored in a 2D array which contains the following info
  - transactionNumber, customerID, serialNumber.

In the role of Senior Programmer for CITE Managed Services you have completed the research and analysis of the Ace Drone Application. Your final task is to create a fully functional application to be demonstrated with real data. The final submission will include the application and a detailed report. Complete the following questions to satisfy the requires of this assessment;

# Question 1. User Interface Design

The Graphical Interface is as follows

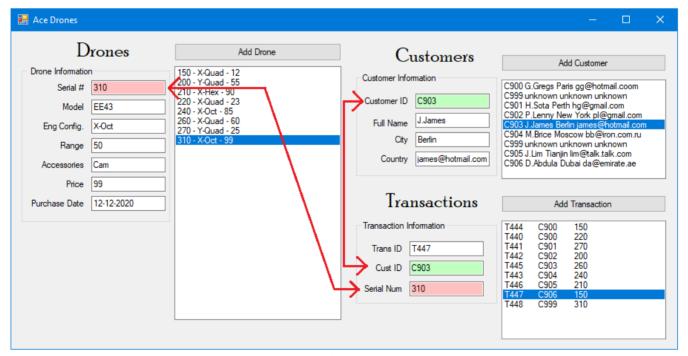


Figure 1



# **Question 2. Program Functionality**

The program functionality must satisfy the following criteria:

- 1. The program loads the drone information from a binary file called *drones.dat* when the program starts into an appropriate single array structure. Array size of 20.
- 2. The program loads the customer information from a binary file called *customers.dat* when the program starts into an appropriate single array structure. Array size of 20.
- 3. The program loads the transaction information from a binary file called *transactions.dat* when the program starts into an appropriate 2D array structure.
- 4. When the Drone ADD button is clicked,
  - a The information in the textboxes is checked to verify the data type,
  - b If information is in too many or too few input boxes then an error message is generated,
  - If the information is correct then a Drone object is created and the object is added to the array structure and the *serialNumber*, *engineConfiguration* and *price* are displayed in the listbox. Add hyphens between data items.
  - The array is sorted by **serialNumber** in ascending order. Use a simple Bubble sort algorithm, when a record is swapped ensure the index/object is passed by reference to a separate swap method.
  - Once the new drone has been added to the array and displayed in the listbox the input text boxes are cleared.
- 5. When the Customer ADD button is clicked,
  - a The information in the textboxes is checked to verify it is present,
  - If information is not present then a dialog popup is generated with a request to generate a default customer using a yes/no option,
  - c If the user selects YES then a default customer is added (refer Case Study info and Figure 1.)
  - d If the user selects NO then no further action is taken,
  - e When all the correct information is present a Customer object is created and the object is added to the array structure and all the data is displayed in the listbox.
  - Once the new customer has been added to the array and displayed in the listbox the input text boxes are cleared.
- 6. When a record in either of the two upper listboxes (Drone or Customer) is clicked, the information relating to that record is to be added to the correct Drone and Customer textboxes. The appropriate information is also added to the textboxes under Transaction, (refer: red arrows in Figure 1).
- 7. Before the Transaction ADD button is clicked the user must first select a customer and drone. This action will populate the *customerID* and *serialNumber* textboxes in the transactions groupbox (ensure these textboxes are read only).
  - a The information in the input textboxes is checked to verify all data is present, otherwise generate an error message,
  - b If all data is present a Transaction object is created and the object is added to the 2D array structure and the information is added to the listbox. Use a tab delimiter between the data items in the listbox.



- when a record in the transaction listbox is clicked the transaction information is filled into the remaining transaction input text boxes, and the appropriate Book and Customer records are selected in the upper listboxes. This should autofill the upper textboxes.
- 8. If the user double clicks the *serialNumber* input textbox it will clear the all the input textboxes associated with the Book and allow a new book to be entered.
- 9. If the user double clicks the *customerID* input textbox it will clear the all the input textboxes associated with the Customer and allow a new customer to be entered.
- 10. To search for a customer the user will enter text into the *customerID* input textbox. The user then right clicks the *customerID* input textbox and a context menu will appear with a search button. If the record is found the other fields will be populated. If the record is not found generate an error message box. The search algorithm must use the simple built-in binary search.

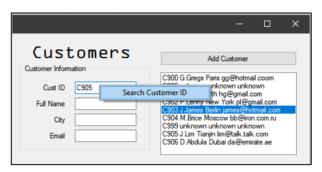


Figure 2

- 11. If the user double clicks the *transactionID* input textbox it will clear the all the input textboxes associated with the Transaction and allow a new transaction to be entered.
- 12. All data should be written back to the three binary files when the form closes.
- 13. Add code comments to all Methods and Classes. Ensure all key aspects of your code are fully documented (do not use complex or technical terms)
- 14. Add realistic data to test the application
  - 8 customers (max of 3 unknown),
  - o 15 drones,
  - 10 transactions
- 15. Each of the major controls should have a tool tip text attached, refer Figure 3.



Figure 3



## Question 3. Report

Create a Formal report with the following sections. Saved as Docx format (or similar). Ensure your report has a title and content page; the footer will require page numbers and student details (name and ID). Your report will require the following headings;

#### Introduction

- o A detailed explanation of what the program is required to do,
- What development methodology did you use for this project, explain why you believe that it is the best in this situation (include a diagram)

### Analysis

A statement and explanation for each of the following;

- What data needs to be inputted into the program,
- What processes need to be performed while the program is running,
- O What output is generated when the program closes?

#### · Project Plan

A statement and explanation of the following;

- List the tasks that needed to be performed to create this project
- o List the job title for each task, when and in what order (UI designer, programmer, etc)
- List the physical resources required to complete the project (PC, software, etc)
- Draw a Gantt chart to show the above information (Project file)

NOTE: this must be accomplished using MS Project (or similar Project Libre)

#### · Algorithm Design

- A UML diagram or Pseudo Code for the following major code methods,
  - Drone ADD button
  - Drone Load binary file
  - · Drone Save binary file
  - Sort algorithm

### • Test Data and Evidence

- Describe the test data and activities that will be used to test the design and program functionality.
  Include a test table of the data to be used and the expected outcome. Ensure all the code is
- Run a series of tests using the test data previously stated. Record your tests and collect screenshots of the program functionality.
- Internal Documentation (Code Comments)
  - List all code comments for all methods and global variables (Method Signature and comment)
- Recommendations and Improvements
  - Describe all concerns and improvements that can be added to you program.
  - Explain the limitations, error trapping, data filters and usability/portability of your application.

Ensure that you include all references to all resources you used to complete your responses.



# **Question 4.** Demonstration and Observation

Before you can submit your final project and associated files you will need to demonstrate the fully functional program.

The following observation checklist will be used to verify your program

	Observation Checklist						
Criteria							
#1, 2, 3	Loads "drones.dat", "customers.dat" and "transactions.dat" from binary file						
#4	Correct functionality for Add Button in "Drones"						
#5	Correct functionality for Add Button in "Customers"						
#7	Correct functionality for Add Button in "Transactions"						
#6, 11	Correct functionality for populating Transactions						
#7.c	Correct functionality for drones listbox						
#6	Correct functionality for customer listbox						
#6	Correct functionality for transaction listbox						
#8, 9	Double click method to clear textboxes						
#10	Context menu for Search						
#12	Save method to write data to binary files						
#15	Tool tips on all controls						
#13	Fully commented methods and classes						
#14	Demonstration of working program						
	Final outcome:						

# **Submission Requirements**

Following is a checklist to help you check whether you have completed all requirements. Submit each as a separate file

Files			
Zipped solution folder			
Report			

End of Assessment Task Two (AT2)