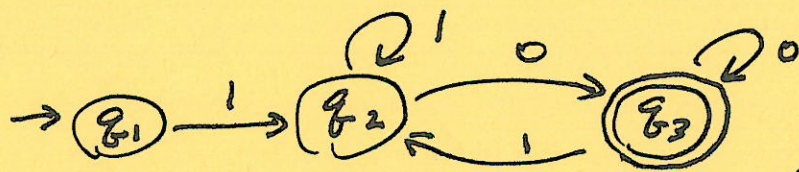


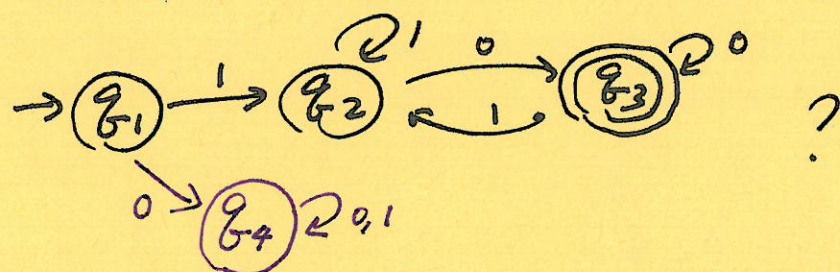
Jan 25

Question asked in the previous lecture:

Q: In EX1



do we have to include a state q_4 , s.t.



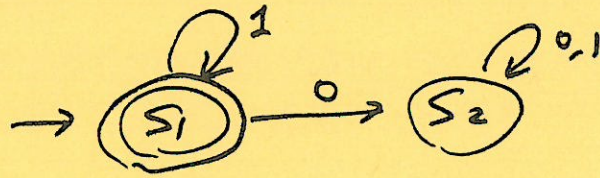
Answer: Formally, Yes. Remember that

$\delta: Q \times \Gamma \rightarrow Q$. So at each state you must have a transition for any letter in Σ .

On the other hand, q_4 is not an accept state, so leaving out q_4 (i.e., to use a short form as I did in class) is fine.

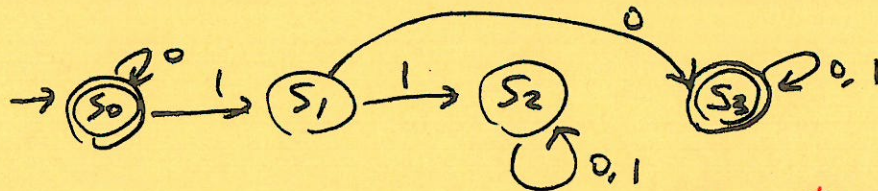
- Identify the languages accepted by the following DFA (FSM) \rightarrow finite state machine
- \downarrow
 deterministic \rightarrow finite \rightarrow automaton

Ex 1



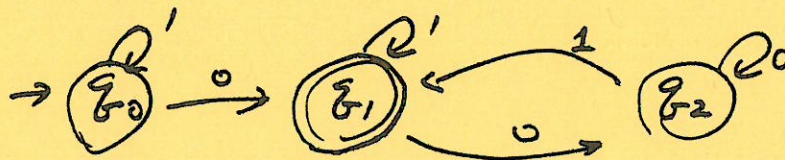
$\{1^*\}$ or
 $\{1^n \mid n=0,1,2,\dots\}$

Ex 2



$\{0^*, 0^*10(0/1)^*\}$

Ex 3

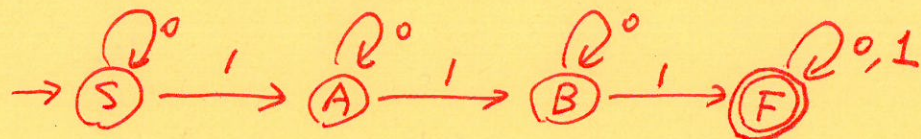


$\{1^*01^*,$
 $1^*01^*0^+1^+\}$

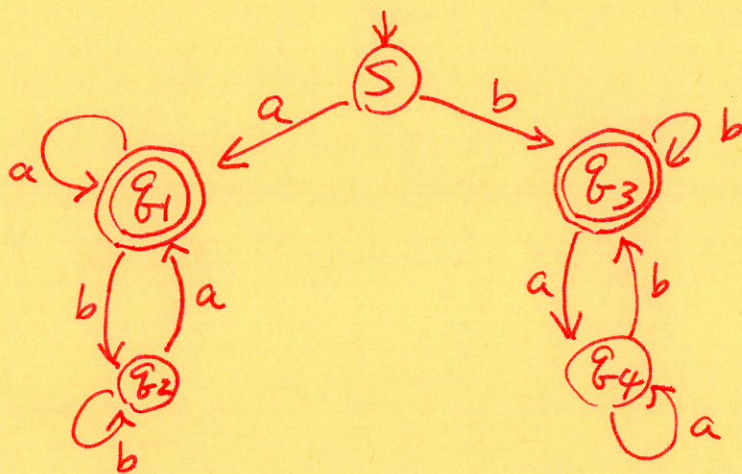
+ — at least 1
 * — at least 0

- A language is called regular if some finite state automaton recognizes (accepts) it.
- Q: How to design finite automaton?

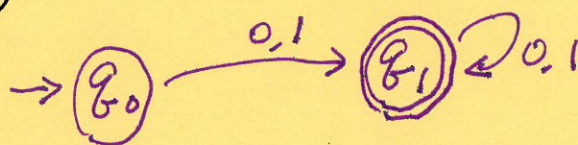
Ex1: $\{w \mid w \text{ contains at least three 1's}\}$, $\Sigma = \{0, 1\}$



Ex2: $\{w \mid w \text{ starts and ends with the same symbol}\}$, $\Sigma = \{a, b\}$



Ex3: Everything but the empty string. // take-home exercise



Regular operations

Let A, B be languages.

- $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$ // union
- $A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$ // concatenation
- $A^* = \{x_1 x_2 \dots x_k \mid k \geq 0, \text{ and } x_i \in A\}$ // star or repetition operation.

- Thm 1.25

If A_1 and A_2 are regular languages, so is $A_1 \cup A_2$. // Regular languages are closed under the union operation.

Ex. for $x \in \mathbb{N}$, $y \in \mathbb{N}$, $x+y \in \mathbb{N}$.

// Natural numbers are closed under the addition operation.

Ex. for $7 \in \mathbb{N}$, $22 \in \mathbb{N}$, $7/22 \notin \mathbb{N}$.

// Natural numbers are not closed under the division operation.

Thm 1.25

If A_1 and A_2 are regular languages,
so is $A_1 \cup A_2$.

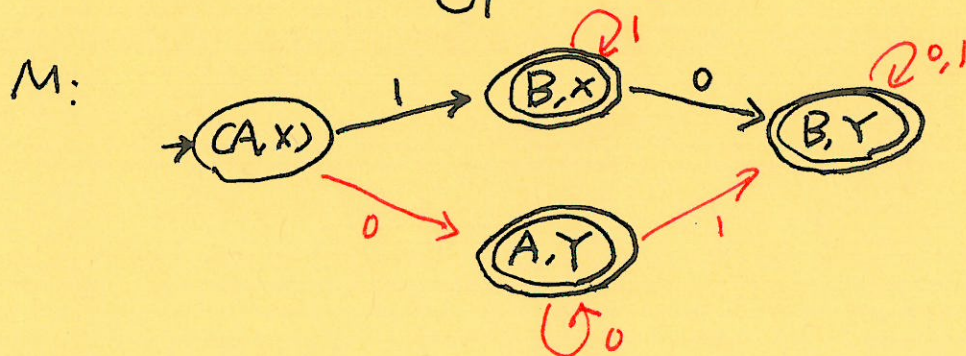
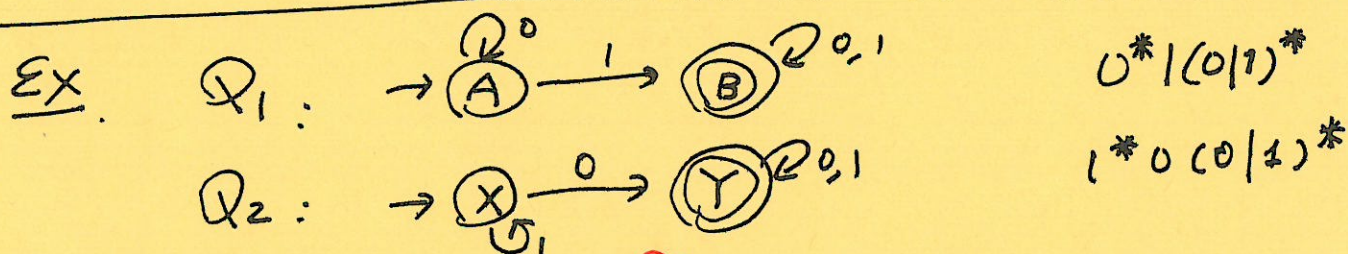
Proof. (by construction).

By def, let M_1 recognize A_1 , $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$
let M_2 recognize A_2 , $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$.

We construct $M = (Q, \Sigma, \delta, q_0, F)$ as follows.

1. $Q = \{(r_1, r_2) \mid r_1 \in Q_1, r_2 \in Q_2\}$. // $|Q| = |Q_1| * |Q_2|$
2. Σ . // $\Sigma = \Sigma_1 \cup \Sigma_2$ if M_1, M_2 are on diff Σ 's.
3. $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
4. $q_0 = (q_1, q_2)$
5. $F = \{(r_1, r_2) \mid r_1 \in F_1 \text{ OR } r_2 \in F_2\}$

□



$$\begin{aligned} \delta((A, X), 1) &= (\delta_1(A, 1), \delta_2(X, 1)) \\ &= (B, X) \\ \delta((B, X), 0) &= (\delta_1(B, 0), \delta_2(X, 0)) \\ &= (B, Y) \end{aligned}$$