Feb 3

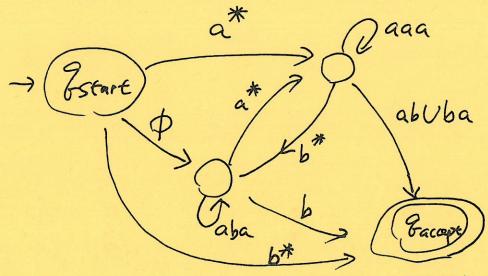
3. R=R10R2

6. R=R*

Thm 1.54 A language is regular iff some regular expression describes it. "If part" Lem 1.55 If a language is described by a regular expression then it is regular. Proof: Let R be a regular expression, we will Show how to Govert R into an equivalent NFA. 1. R=a, $a \in \Sigma$. $L(R)=\{a\}$ $NFA: \rightarrow (2) \xrightarrow{\alpha} (0)$ $N = (\{2, 22\}, \Sigma, \delta, \{2\}, \{22\})$ $S(2, \alpha) = \{2, 2\}$ $S(z_{1,a}) = \{z\}$ 2. R=E, LCR)={E} NFA: →◎ 3. $R=\phi$, $LCR)=\phi$ NFA: >O 4. R=RIURZ

Ex (abua)* NFA NFA -> 0 a 0 ->0-30 ab abUa (abUa)* 至大至,0号 (an you design an NFA recognizing (abVa)* with fener states? "only if" part Lem 1.60 If a language is regular, then it is described by a regular expression. Proof: regular ~> a DFA accepts it. DFA ~>> expression. Step 1: DFA -> GNFA (generalized nondeterministic fhite automaton) Step 2: GNFA -> regular expression (with an algorithm)

What is a GNFA?



- 1) Arrows are described with strings instead of a letter
- 3 The start state has arrows to all states, but not
- (3) The accept state has arrows coming from every other state but no arrows going to any other state.
- 9 I start + & accept
- D Exapt for Estart, Eacapt, we have arrows between every pair of states.

