



Chapter 6: Link Layer

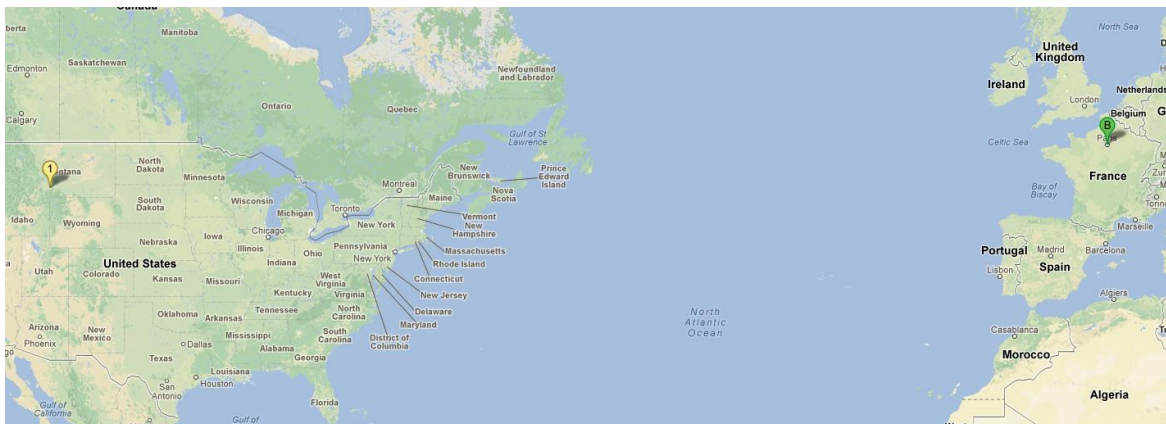
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Travel example



- How many different transportation technologies would you use to get from our classroom to the Eiffel Tower?



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Types of link layer technologies



Broadcast channels



Voice Analogy:



Point-to-point channels



Optical fiber

Microwave

Twisted pair

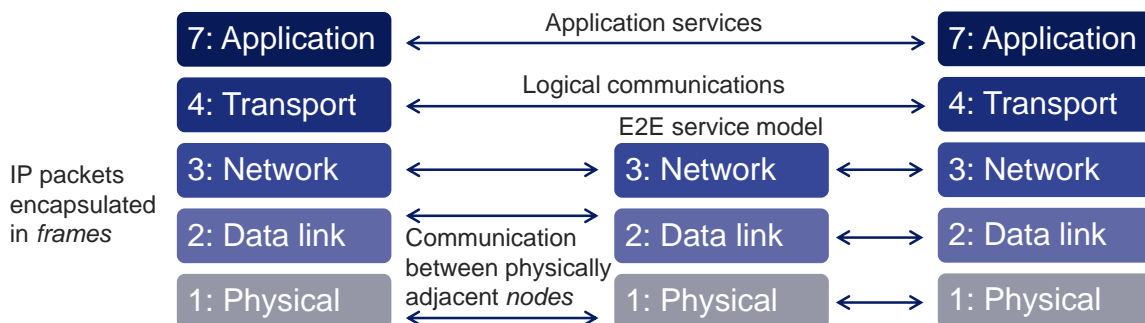
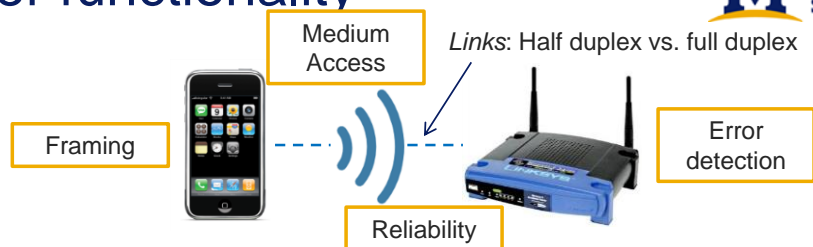
Voice Analogy:



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Link layer functionality



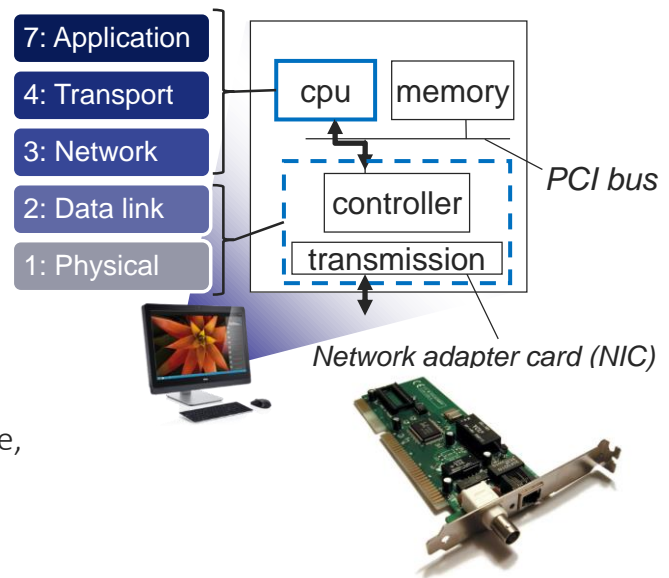
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Where is the link layer implemented?



- On each and every host
- Link layer implemented in “adapter” (aka network interface card NIC) or on a chip
 - Ethernet card, 802.11 card
 - Implements link, physical layer
- Attaches into host’s system buses
- Combination of hardware, software, firmware



Link layer protocol design



- I will divide you into 4 breakout sessions
- Each breakout session will have one **sender** and one **receiver**
- When I say *go*, your job is to correctly transmit a series of bits between sender and receiver over the broadcast ‘voice’ channel (no visual signals, no chat, no SMS)
- Come up with a protocol for your **sender** and **receiver** to get data through

Lessons from MAC protocol design



- What problems did you face?
 - Addressing
 - Collisions on the shared (broadcast) medium
 - Random errors
- What solutions did you apply?
 - Different frequencies
 - Retransmission
 - Built in redundancy
- Overall lessons?
 - Taking turns would increase channel efficiency
 - Higher datarate transmissions more prone to errors

