

CSCI 347: Introduction to Data Mining

## *Lecture 2b - Linear Algebra*

# COMMON DATA FORMATS

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- Data can often be represented by a *data matrix*  $D$

$$D = \begin{array}{ccccc} & X_1 & X_2 & X_3 & X_4 \\ x_1 & 0.2 & 23 & A & 5.7 \\ x_2 & 0.4 & 1 & B & 5.4 \\ x_3 & 1.8 & 0.5 & C & 5.2 \\ x_4 & 5.6 & 50 & A & 5.1 \\ x_5 & -0.5 & 34 & A & 5.3 \\ x_6 & 0.4 & 19 & B & 5.4 \\ x_7 & 1.1 & 11 & A & 5.5 \end{array}$$

# COMMON DATA FORMATS

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- Data can often be represented by a *data matrix*  $D$

The columns commonly represent attributes/properties of the data

The rows  
commonly  
represent entities  
and their observed  
values for each  
attribute

$D =$

	$X_1$	$X_2$	$X_3$	$X_4$
$x_1$	0.2	23	A	5.7
$x_2$	0.4	1	B	5.4
$x_3$	1.8	0	C	5.2
$x_4$	5.6	50	A	5.1
$x_5$	-0.5	34	A	5.3
$x_6$	0.4	19	B	5.4
$x_7$	1.1	11	A	5.5

# REVIEW STATS

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- Estimated Mean  $\hat{\mu}_j = \frac{1}{n} \sum_{i=1}^n x_{ij}$
- Estimated Variance  $\hat{\sigma}_j^2 = \frac{1}{n-1} \sum_{i=1}^n (x_{ij} - \hat{\mu}_j)^2$
- Estimated Std deviation  $\hat{\sigma}_j = \sqrt{\hat{\sigma}_j^2}$
- Estimated covariance  $\hat{\sigma}_{12} = \frac{1}{n-1} \sum_{i=1}^n (x_{i1} - \hat{\mu}_1)(x_{i2} - \hat{\mu}_2)$
- Covariance matrix  $\Sigma = \begin{pmatrix} \hat{\sigma}_1^2 & \hat{\sigma}_{12} & \hat{\sigma}_{13} \\ \hat{\sigma}_{21} & \hat{\sigma}_2^2 & \hat{\sigma}_{23} \\ \hat{\sigma}_{31} & \hat{\sigma}_{32} & \hat{\sigma}_3^2 \end{pmatrix}$

# REVIEW DATA NORMALIZATION

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➤ Range normalization 
$$x'_{ij} = \frac{x_{ij} - \min_i\{x_{ij}\}}{\max_i\{x_{ij}\} - \min_i\{x_{ij}\}}$$

➤ Mean centering 
$$x'_{ij} = x_{ij} - \hat{\mu}_j$$

➤ Z-Score normalization 
$$x'_{ij} = \frac{x_{ij} - \hat{\mu}_j}{\hat{\sigma}_j}$$

# GEOMETRIC VIEW OF DATA

---

► Projection

$D =$ 

	$X_1$	$X_2$	$X_3$	$X_4$
$x_1$	0.2	23	$A$	5.7
$x_2$	0.4	1	$B$	5.4
$x_3$	1.8	0.5	$C$	5.2
$x_4$	5.6	50	$A$	5.1
$x_5$	-0.5	34	$A$	5.3
$x_6$	0.4	19	$B$	5.4
$x_7$	1.1	11	$A$	5.5

# GEOMETRIC VIEW OF DATA

► Projection

		$X_1$	$X_2$	$X_3$	$X_4$			$X_1$	$X_2$	
$D =$	$x_1$	0.2	23	A	5.7	$\xrightarrow{\pi_{12}}$	$D' =$	$x_1$	0.2	23
	$x_2$	0.4	1	B	5.4			$x_2$	0.4	1
	$x_3$	1.8	0.5	C	5.2			$x_3$	1.8	0.5
	$x_4$	5.6	50	A	5.1			$x_4$	5.6	50
	$x_5$	-0.5	34	A	5.3			$x_5$	-0.5	34
	$x_6$	0.4	19	B	5.4			$x_6$	0.4	19
	$x_7$	1.1	11	A	5.5			$x_7$	1.1	11

# GEOMETRIC VIEW OF DATA

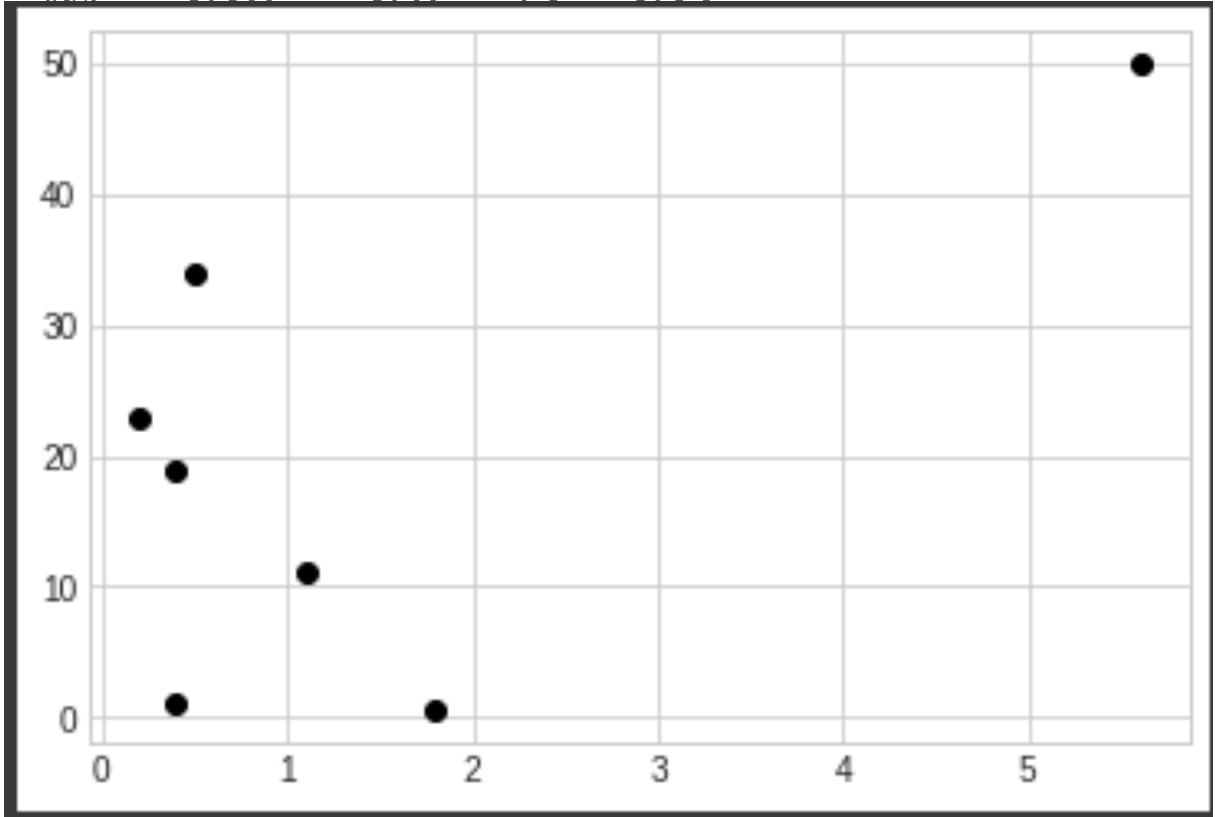
► Projection

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$D' =$ 

	$X_1$	$X_2$
$x_1$	0.2	23
$x_2$	0.4	1
$x_3$	1.8	0.5
$x_4$	5.6	50
$x_5$	-0.5	34
$x_6$	0.4	19
$x_7$	1.1	11





# GEOMETRIC VIEW OF DATA

---

- Projection and re-label (... technically reflect)

$D =$		$X_1$	$X_2$	$X_3$	$X_4$
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# GEOMETRIC VIEW OF DATA

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- Projection and re-label (... technically reflect)

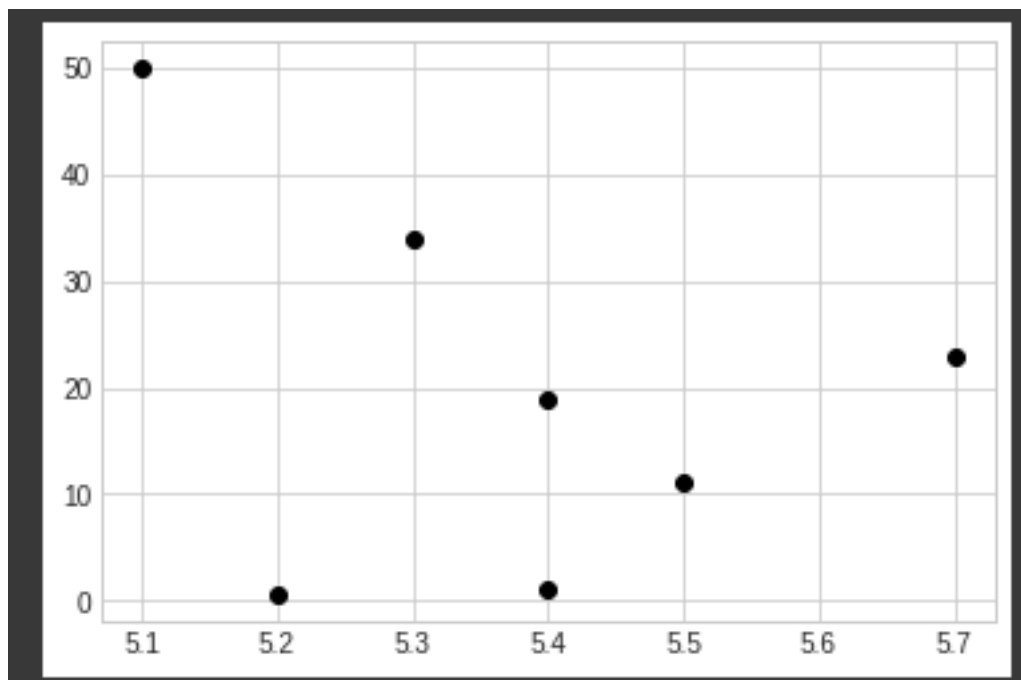
$$D = \begin{array}{ccccc} & X_1 & X_2 & X_3 & X_4 \\ x_1 & 0.2 & 23 & A & 5.7 \\ x_2 & 0.4 & 1 & B & 5.4 \\ x_3 & 1.8 & 0.5 & C & 5.2 \\ x_4 & 5.6 & 50 & A & 5.1 \\ x_5 & -0.5 & 34 & A & 5.3 \\ x_6 & 0.4 & 19 & B & 5.4 \\ x_7 & 1.1 & 11 & A & 5.5 \end{array} \xrightarrow{\pi_{42}} D = \begin{array}{ccc} & X'_1 & X'_2 \\ x_1 & 5.7 & 23 \\ x_2 & 5.4 & 1 \\ x_3 & 5.2 & 0.5 \\ x_4 & 5.1 & 50 \\ x_5 & 5.3 & 34 \\ x_6 & 5.4 & 19 \\ x_7 & 5.5 & 11 \end{array}$$

# GEOMETRIC VIEW OF DATA

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- Projection and re-label (... technically reflect)

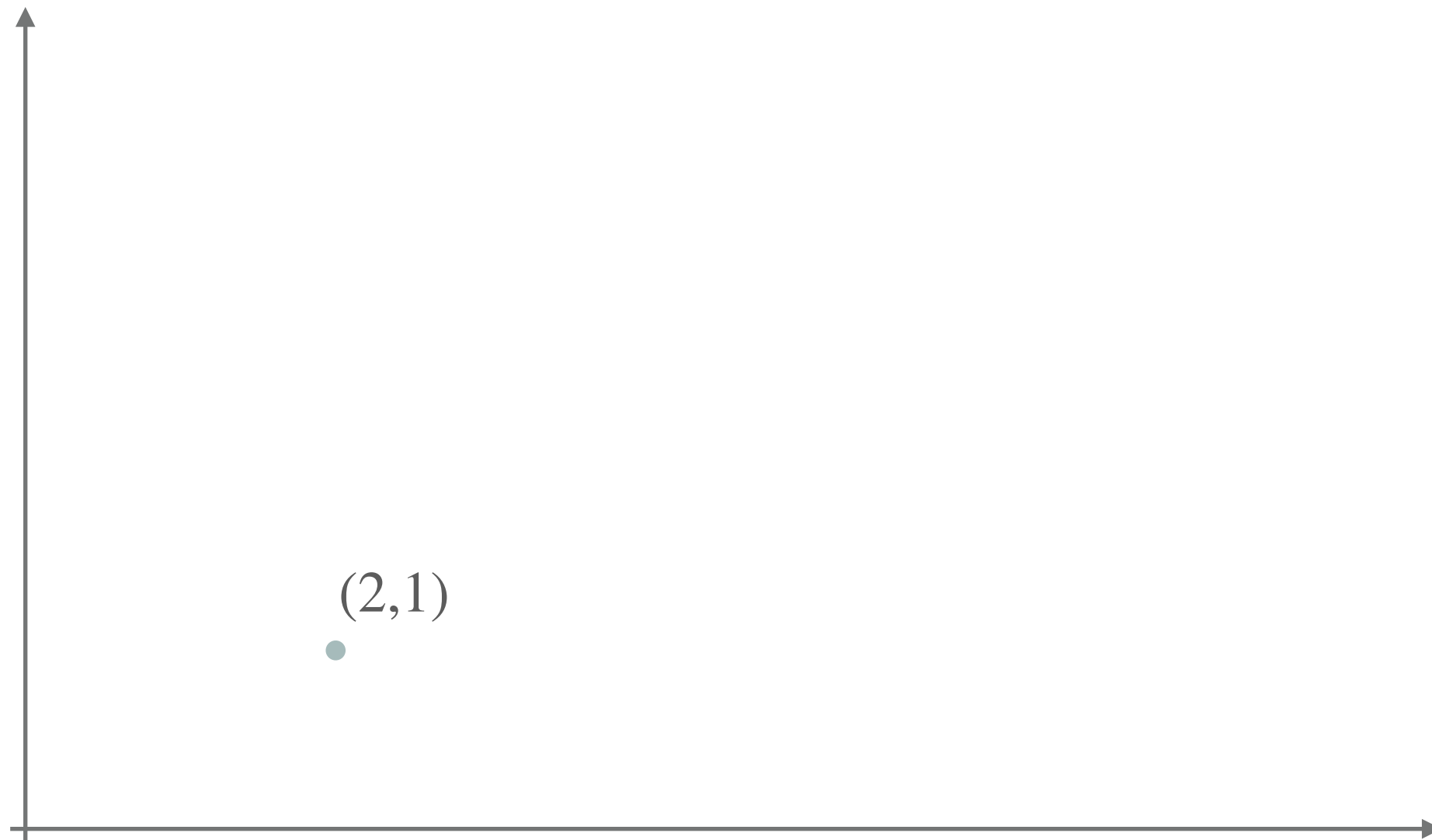
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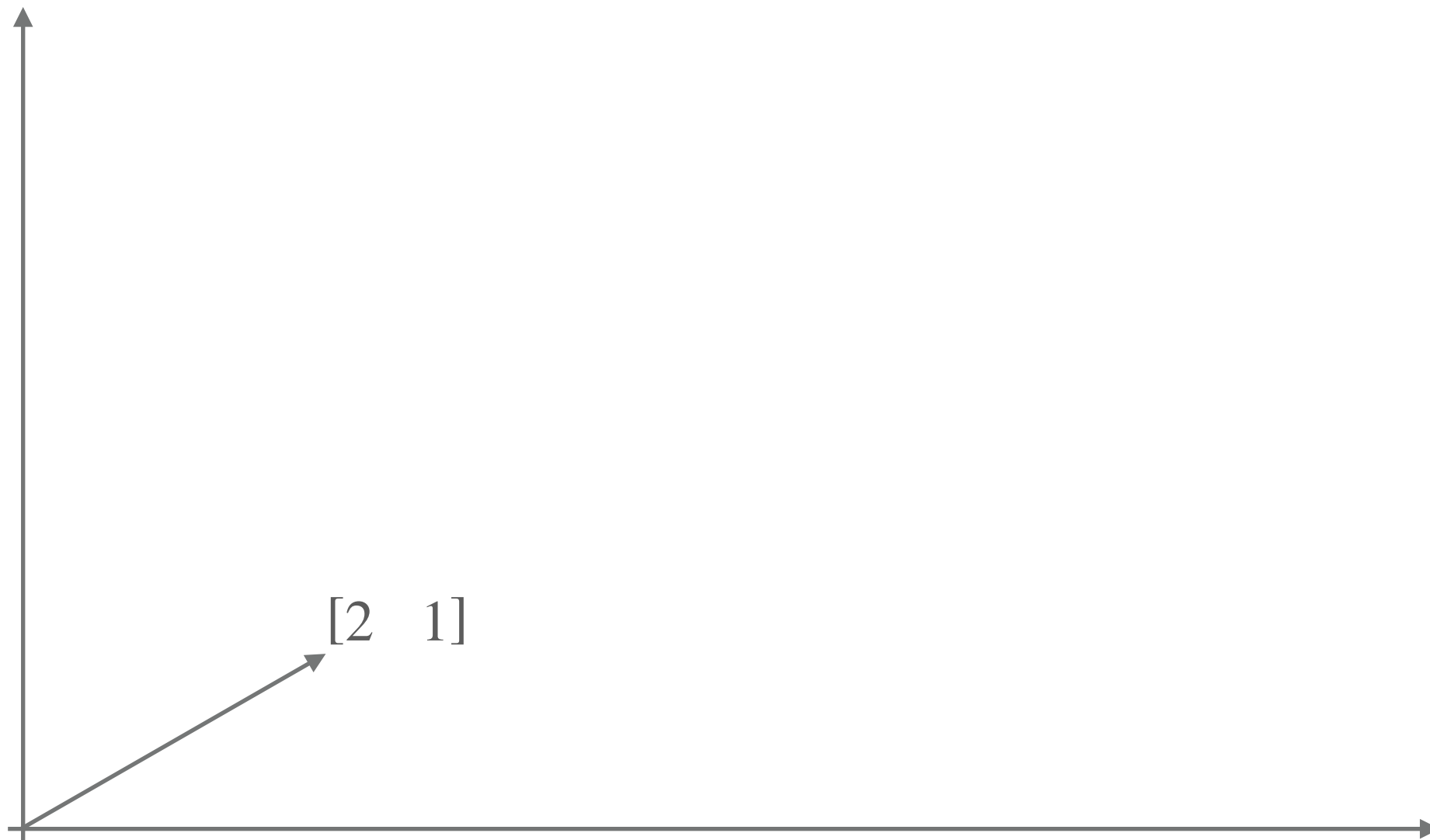
## ► Points and Vectors



# GEOMETRIC VIEW OF DATA

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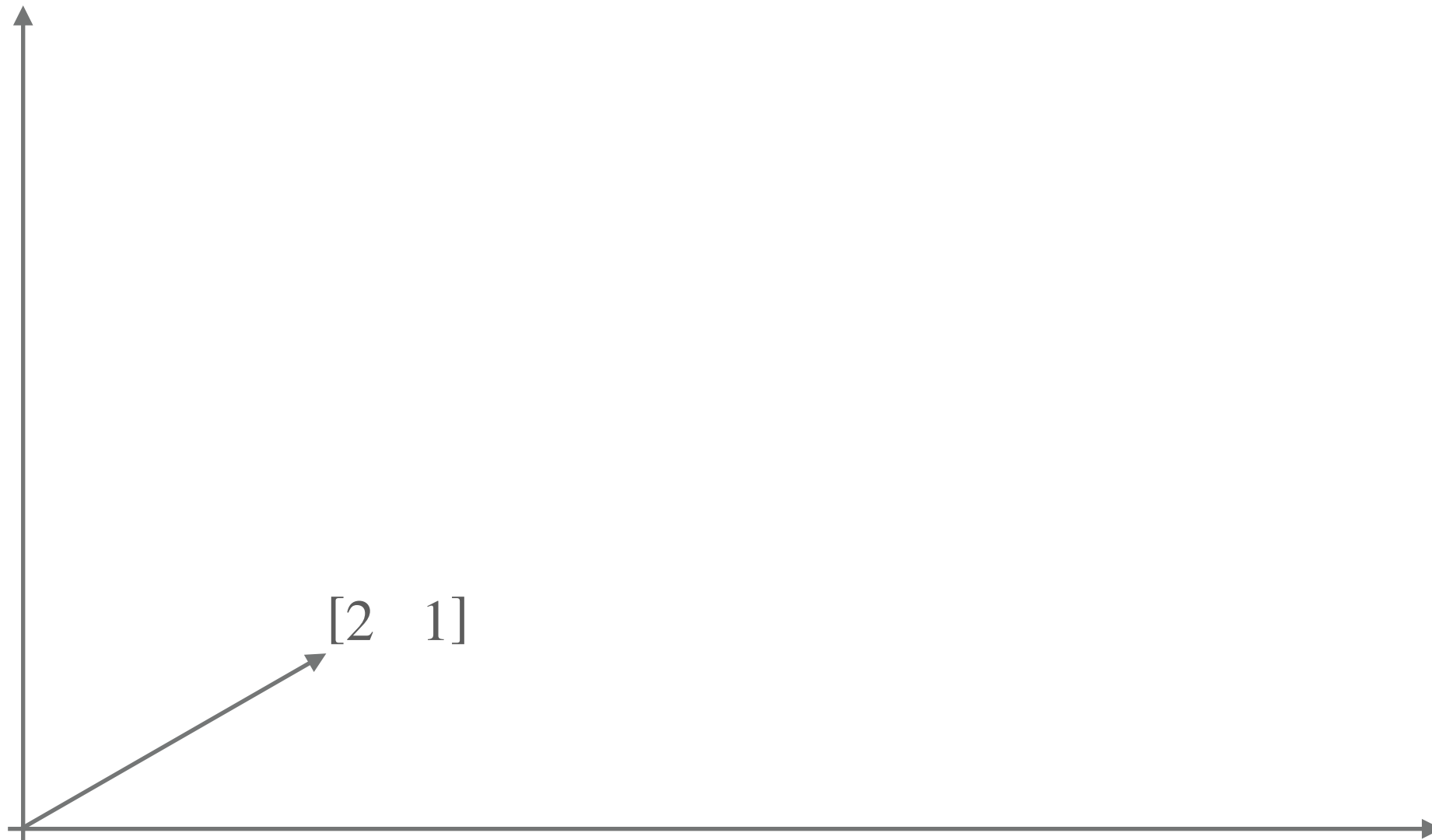
## ► Points and Vectors



# GEOMETRIC VIEW OF DATA

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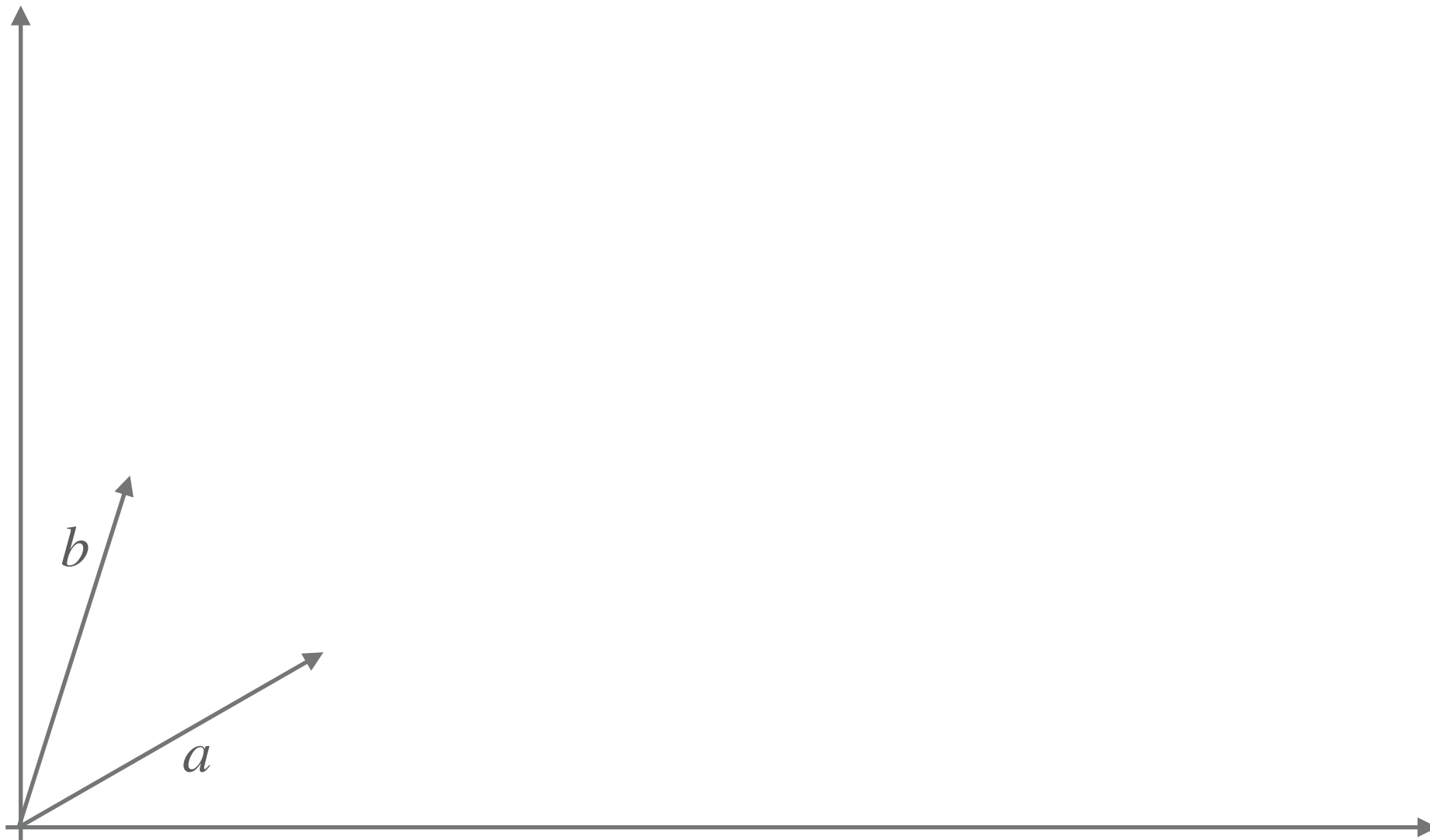
- Points and Vectors (describe direction and magnitude)



# GEOMETRIC VIEW OF DATA

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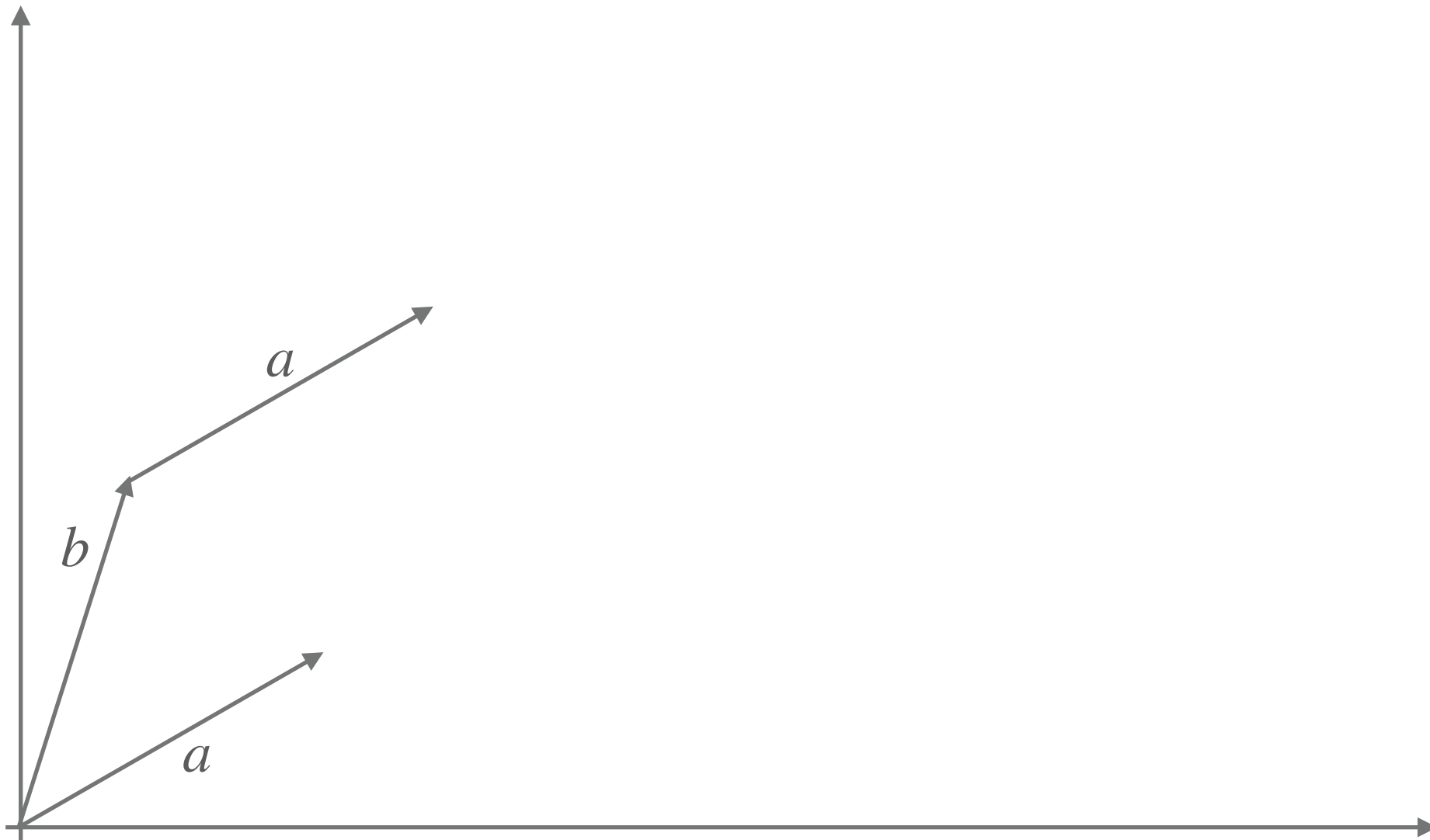
► Vector addition  $a + b = \begin{bmatrix} a_x + b_x & a_y + b_y \end{bmatrix}$



# GEOMETRIC VIEW OF DATA

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► Vector addition  $a + b = \begin{bmatrix} a_x + b_x & a_y + b_y \end{bmatrix}$

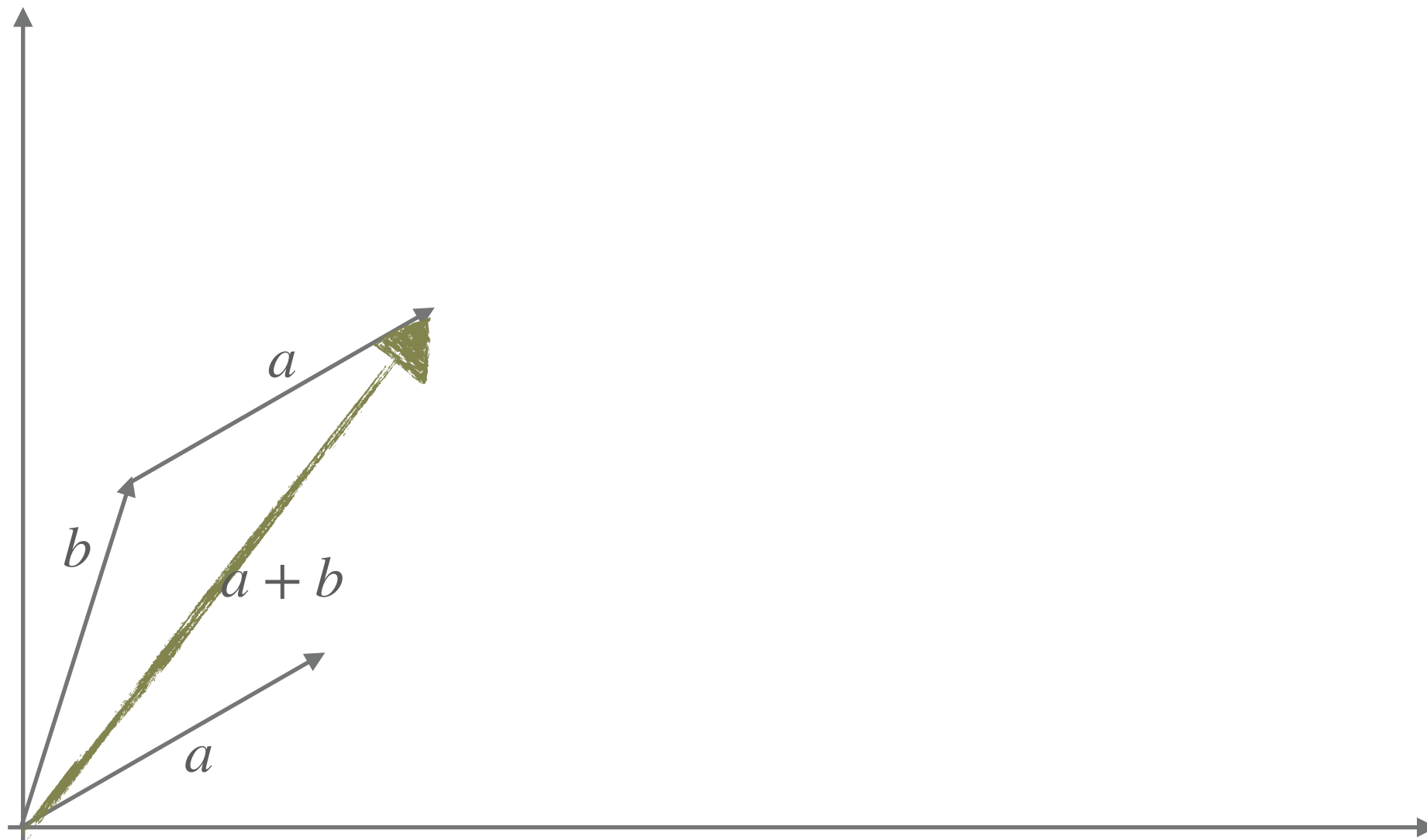




# GEOMETRIC VIEW OF DATA

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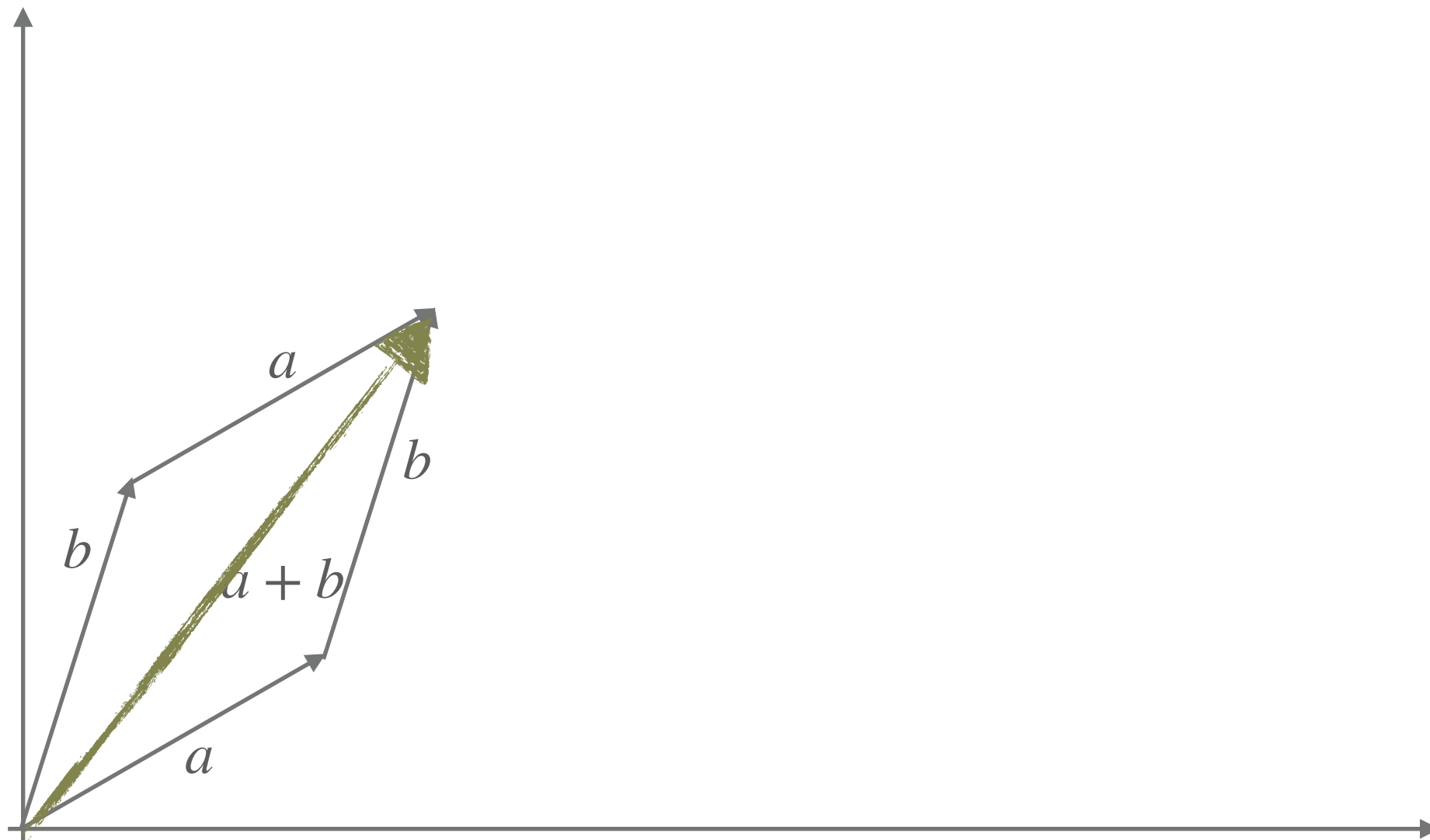
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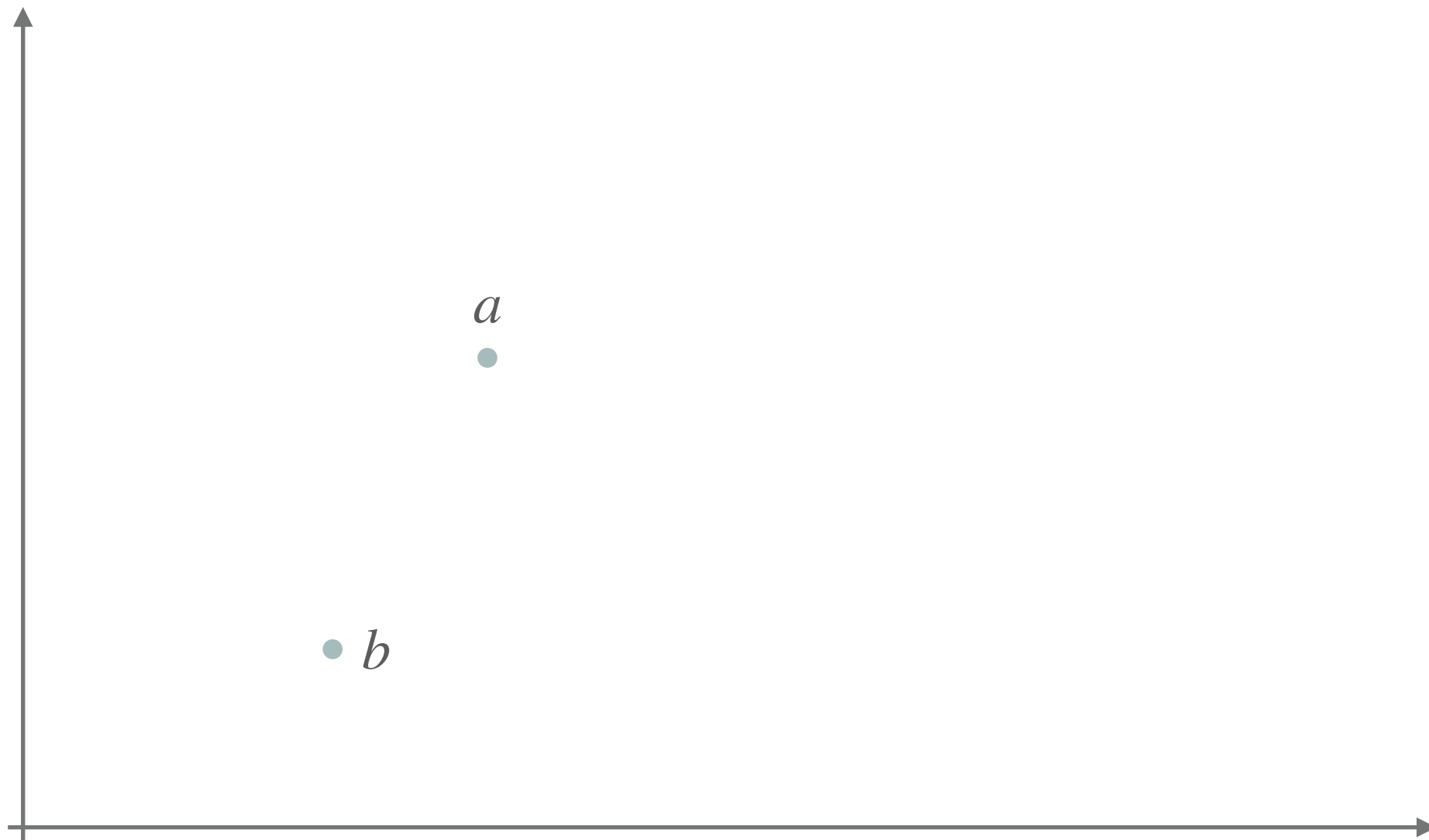
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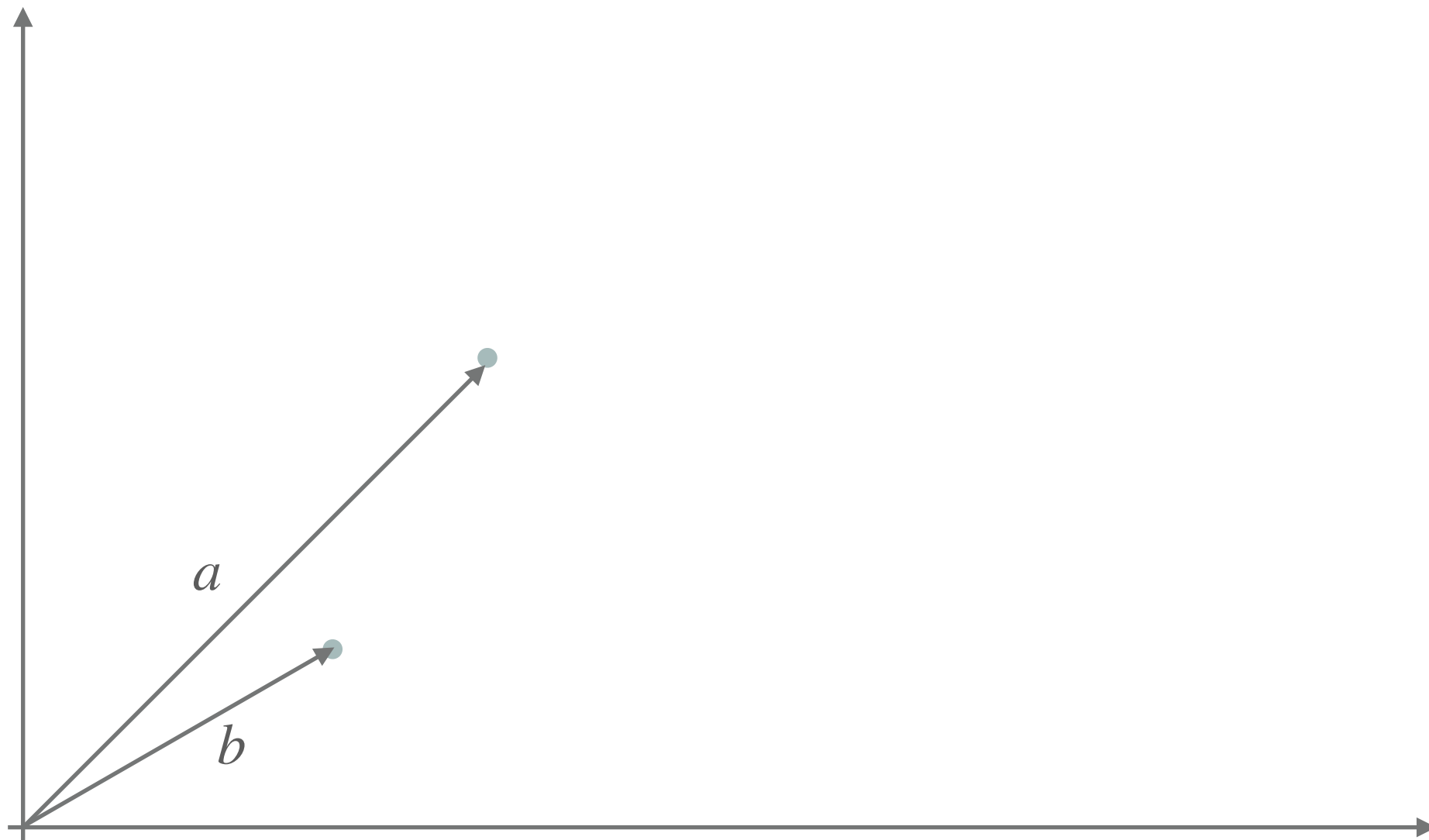
► Subtraction  $a - b = [a_x - b_x \quad a_y - b_y]$



# GEOMETRIC VIEW OF DATA

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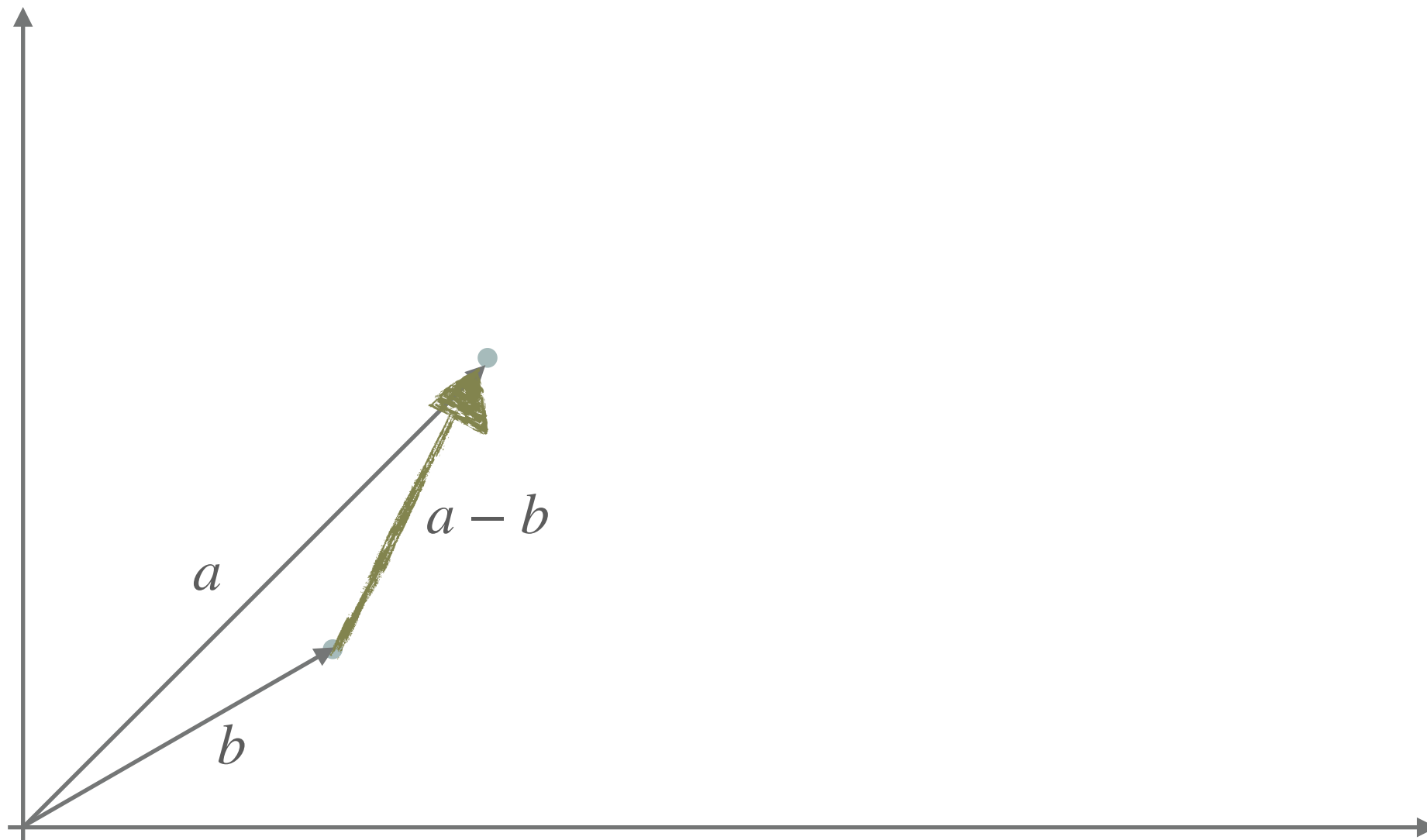
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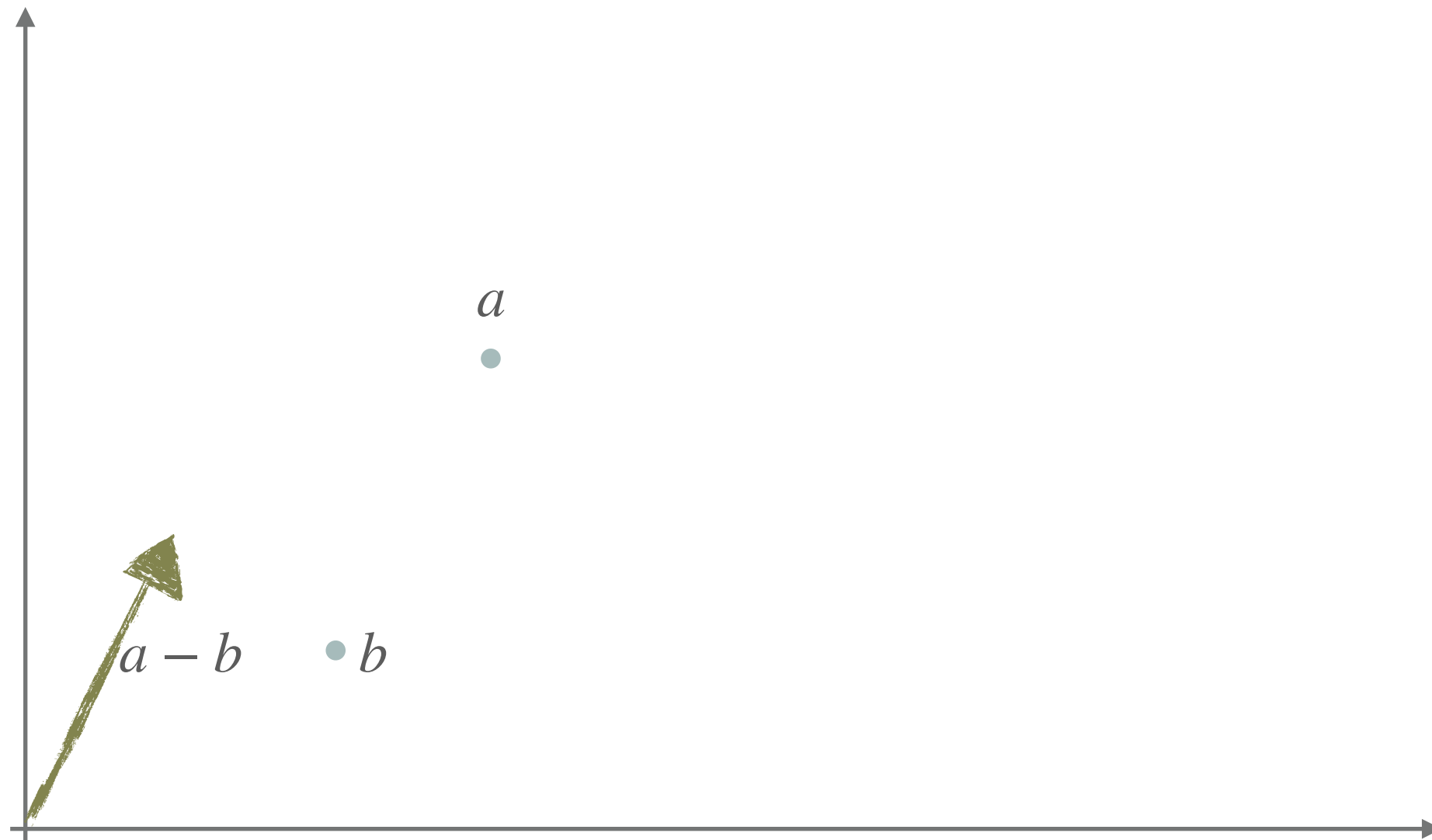
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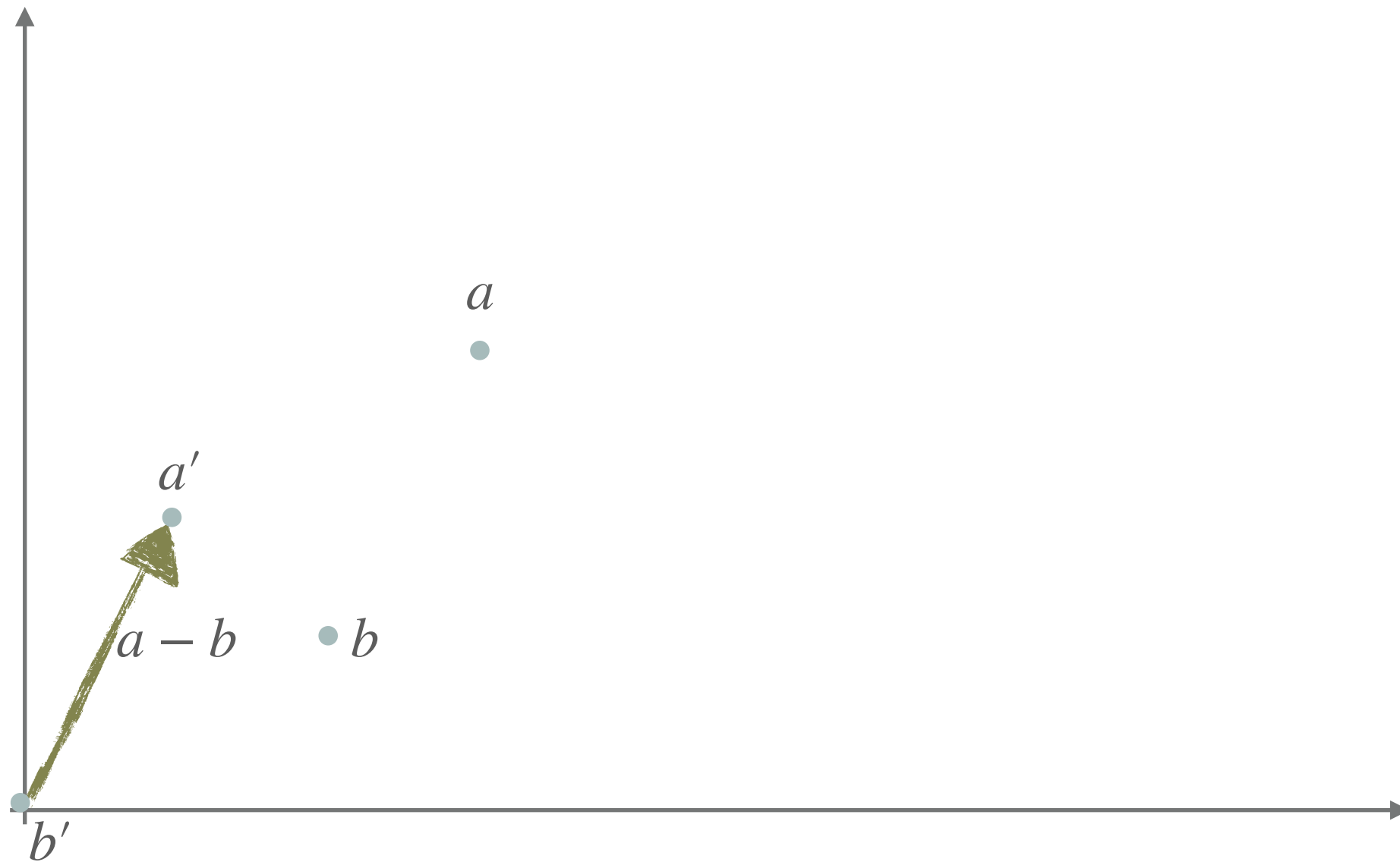
► Subtraction  $a - b = \begin{bmatrix} a_x - b_x & a_y - b_y \end{bmatrix}$



# GEOMETRIC VIEW OF DATA

---

► Subtraction  $a - b = [a_x - b_x \quad a_y - b_y]$



# GEOMETRIC VIEW OF DATA

---

- Scaling: For  $\alpha \in \mathbb{R}$ ,  $\alpha a = [\alpha a_x \quad \alpha a_y]$

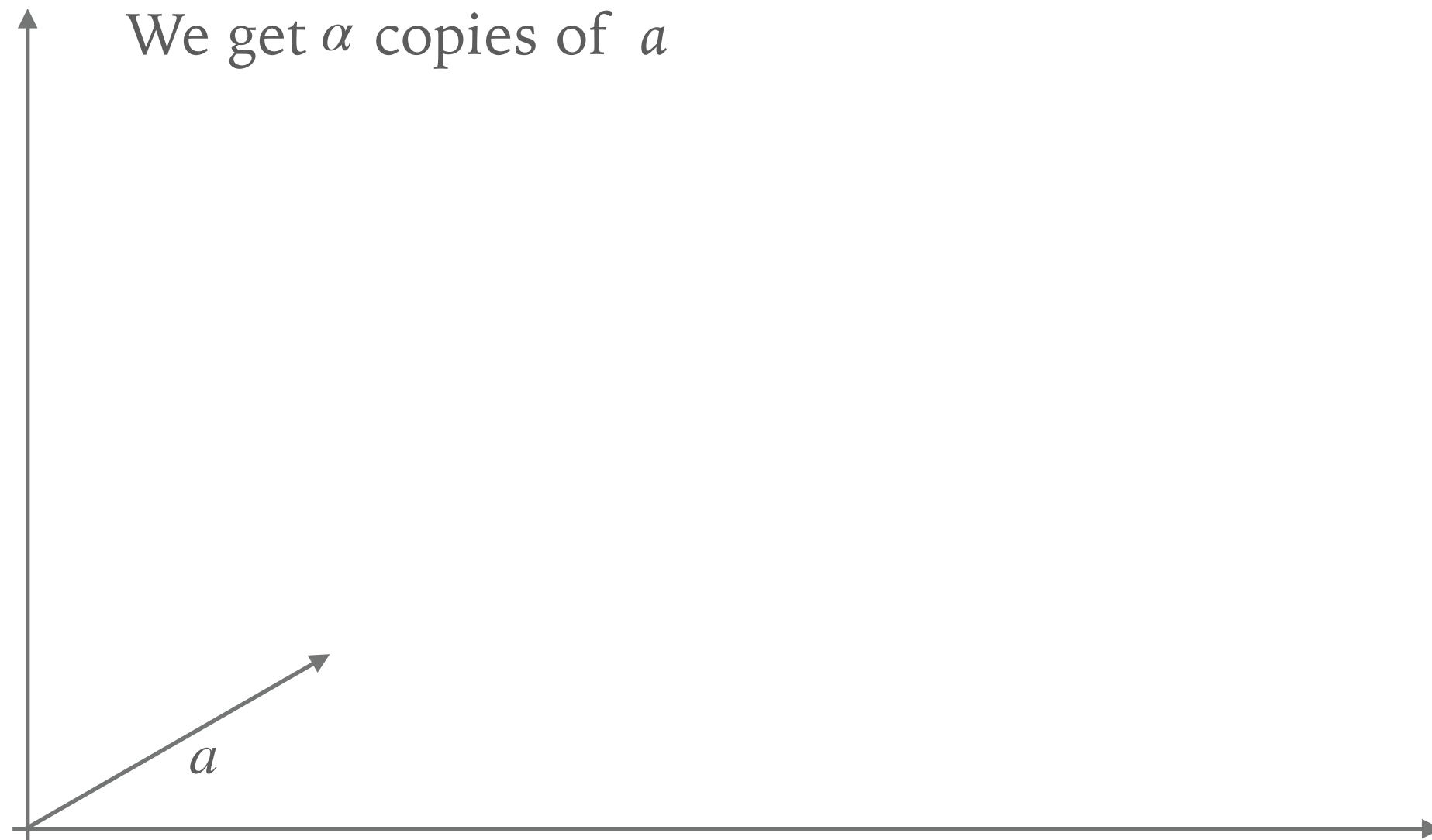




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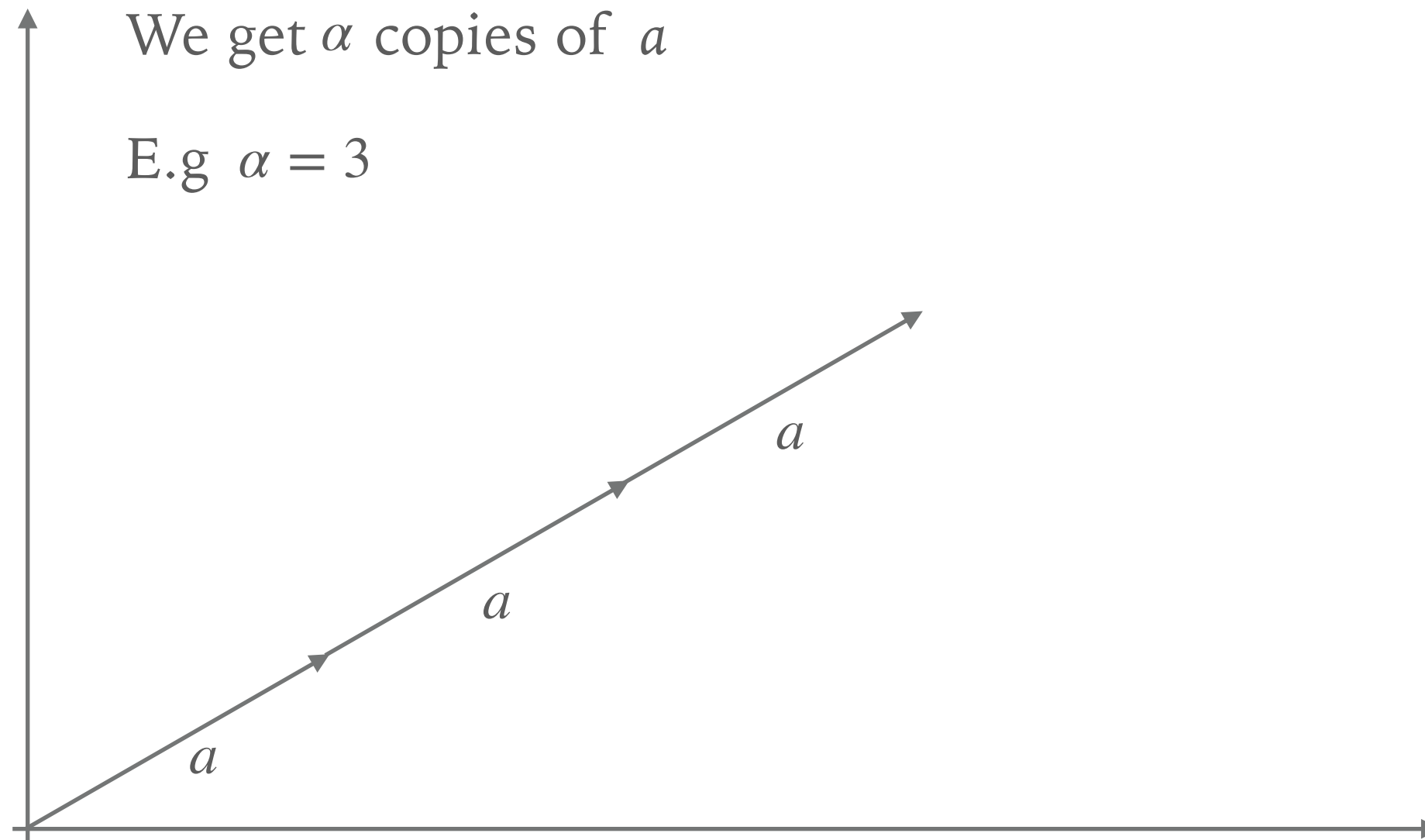
- Scaling: For  $\alpha \in \mathbb{R}$ ,  $\alpha a = [\alpha a_x \quad \alpha a_y]$



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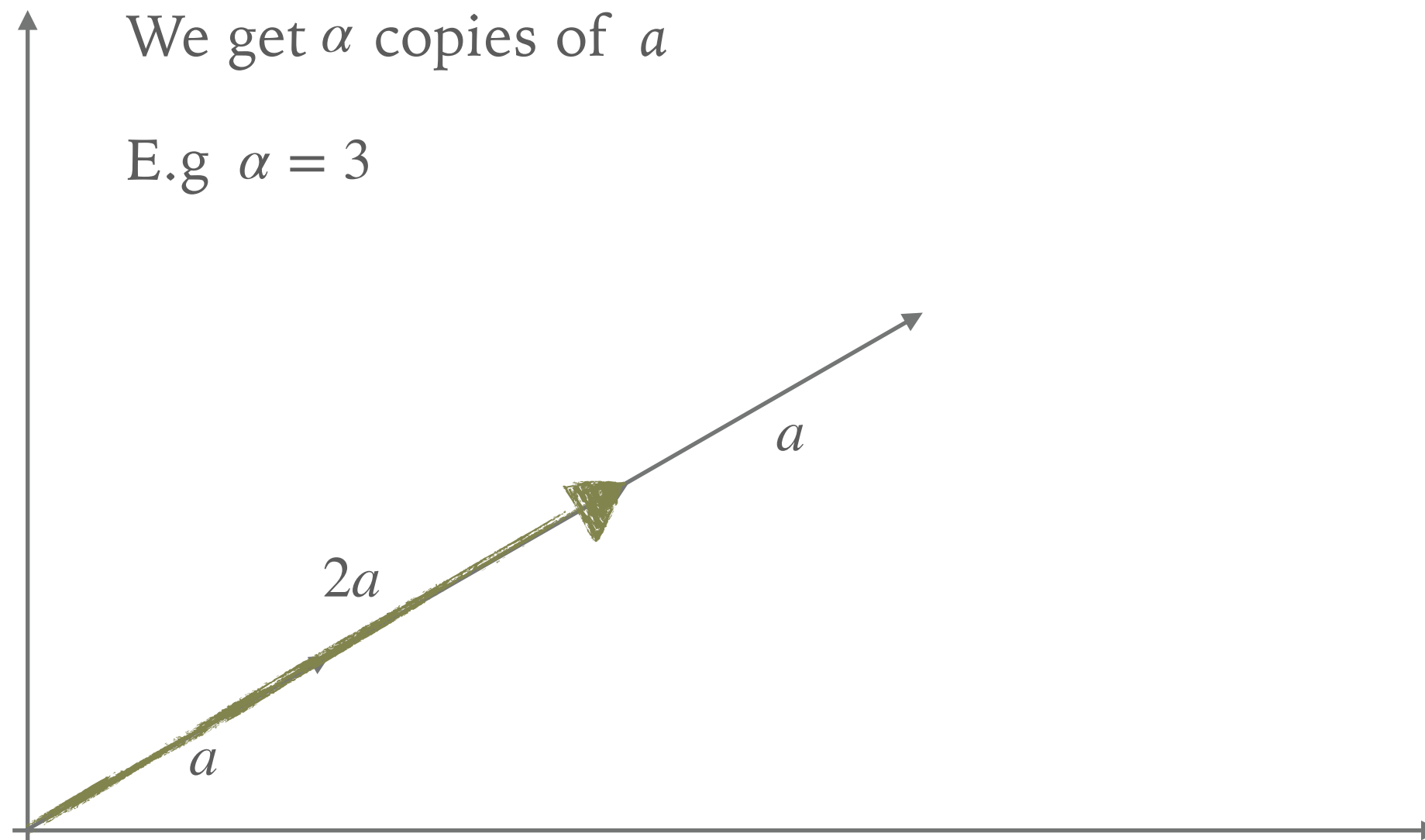
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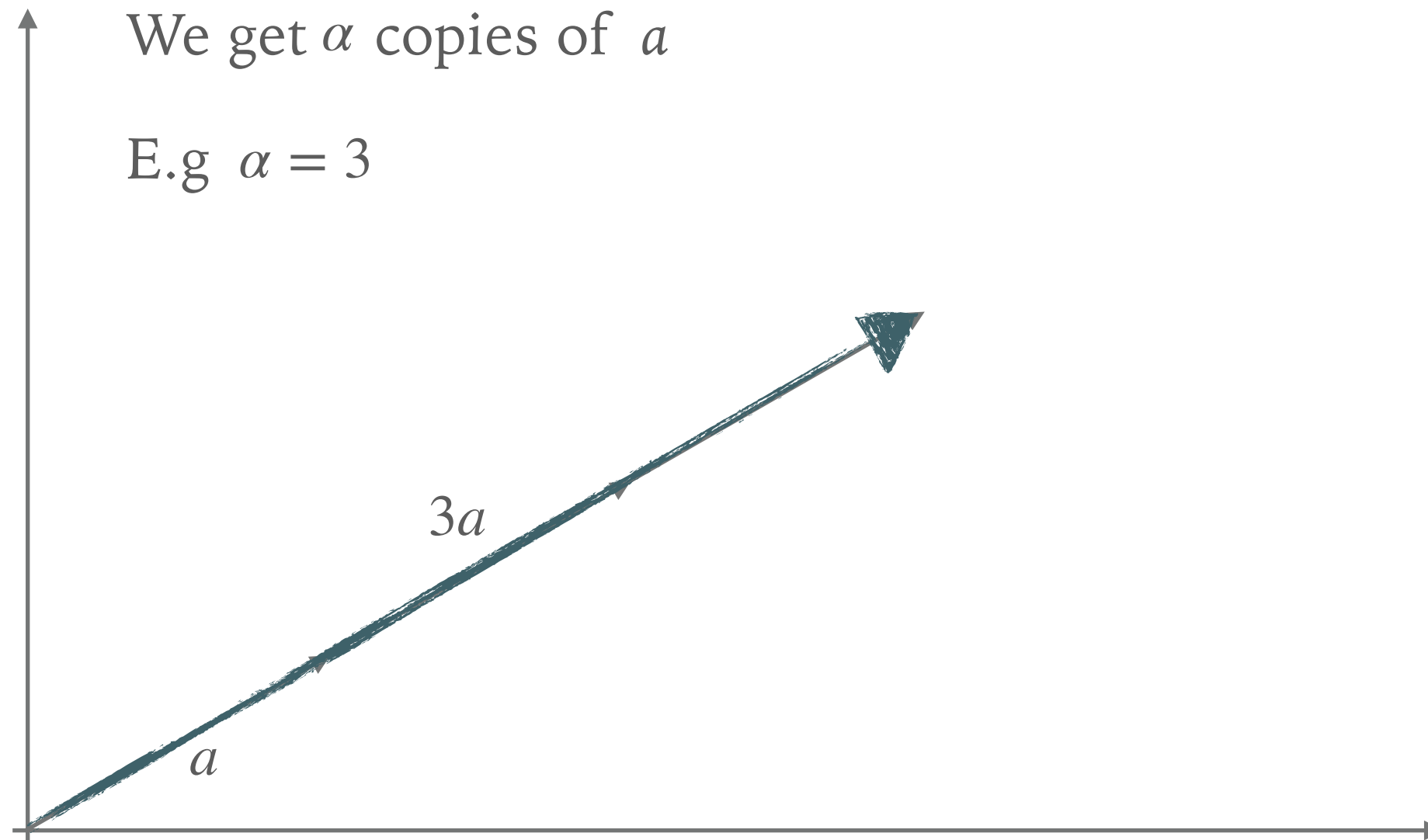
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# GEOMETRIC VIEW OF DATA

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# DISTANCE BETWEEN VECTORS

.....

We are often interested in some measure of distance between vectors representing separate entities.

First, some notation:

$L_2$  norm of a vector  $x_i$  with  $m$  dimensions (columns/attributes):

$$\|x_i\|_2 = \sqrt{\sum_{k=1}^m x_{ik}^2}$$

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	$X_1$	$X_2$	$X_3$				
	0.2	23	5.7				
	0.4	1	5.4				
	1.8	0.5	5.2				
	5.6	50	5.1				
	-0.5	34	5.3				
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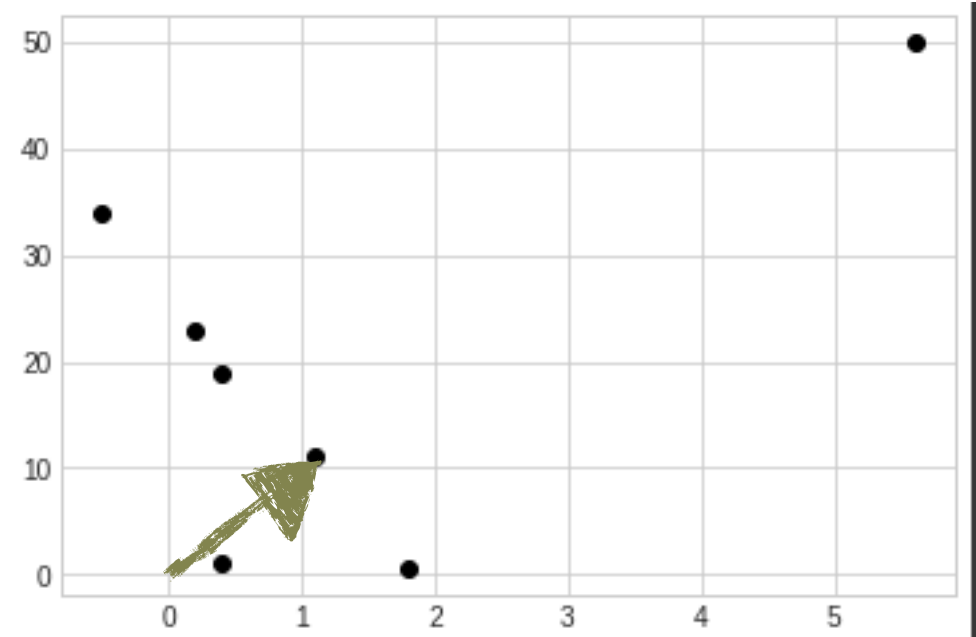
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$x_2$	0.4	1
$x_3$	1.8	0.5
$x_4$	5.6	50
$x_5$	-0.5	34
$x_6$	0.4	19
$x_7$	1.1	11

$$\|x_7\|_2 = \sqrt{\sum_{k=1}^2 x_{7k}^2} = \sqrt{(x_{71}^2 + x_{72}^2)} = \sqrt{(1.1^2 + 11^2)} = 11.05$$



# DISTANCE BETWEEN VECTORS

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We are often interested in some measure of distance between vectors representing separate entities.

$L_2$  norm:

$\|x_i - x_j\|_2 = \sqrt{\sum_{k=1}^m (x_{ik} - x_{jk})^2}$  where  $x_i$  and  $x_j$  are vectors, and there are  $m$  dimensions

	$X_1$	$X_2$	$X_3$
$x_1$	0.2	23	5.7
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	$X_1$	$X_2$	$X_3$
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$$\begin{aligned}\|x_1 - x_2\|_2 &= \sqrt{\sum_{k=1}^3 (x_{1k} - x_{2k})^2} \\&= \sqrt{(x_{11} - x_{21})^2 + (x_{12} - x_{22})^2 + (x_{13} - x_{23})^2} \\&= \sqrt{(0.2 - 0.4)^2 + (23 - 1)^2 + (5.7 - 5.4)^2} \\&= \sqrt{(-0.2)^2 + (22)^2 + (0.3)^2} \\&= 22.0\end{aligned}$$



# DISTANCE BETWEEN VECTORS

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We are often interested in some measure of distance between vectors representing separate entities.

$L_1$  norm:

$$\|x_i - x_j\|_1 = \sum_{k=1}^m |x_{ik} - x_{jk}| \quad \text{where } x_i \text{ and } x_j \text{ are vectors, and there are } m \text{ dimensions}$$

	$X_1$	$X_2$	$X_3$
$x_1$	0.2	23	5.7
$x_2$	0.4	1	5.4
$x_3$	1.8	0.5	5.2
$x_4$	5.6	50	5.1
$x_5$	-0.5	34	5.3
$x_6$	0.4	19	5.4
$x_7$	1.1	11	5.5

$$\|x_1 - x_2\|_1 = \sum_{k=1}^3 |x_{1k} - x_{2k}|$$

$$= |x_{11} - x_{21}| + |x_{12} - x_{22}| + |x_{13} - x_{23}|$$

$$= |0.2 - 0.4| + |23 - 1| + |5.7 - 5.4|$$

$$= |-0.2| + |22| + |0.3|$$

$$= 22.5$$

# DISTANCE BETWEEN VECTORS

---

We are often interested in some measure of distance between vectors representing separate entities.

$L_p$  norm:

$$\|x_i - x_j\|_p = \sqrt[p]{\sum_{k=1}^m |x_{ik} - x_{jk}|^p} \quad \text{where } x_i \text{ and } x_j \text{ are vectors, and there are } m \text{ dimensions}$$

	$X_1$	$X_2$	$X_3$
$x_1$	0.2	23	5.7
$x_2$	0.4	1	5.4
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$x_6$	0.4	19	5.4
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$$\|x_1 - x_2\|_4 = \sqrt[4]{\sum_{k=1}^3 |x_{1k} - x_{2k}|^4}$$

$$= \sqrt[4]{|x_{11} - x_{21}|^4 + |x_{12} - x_{22}|^4 + |x_{13} - x_{23}|^4}$$

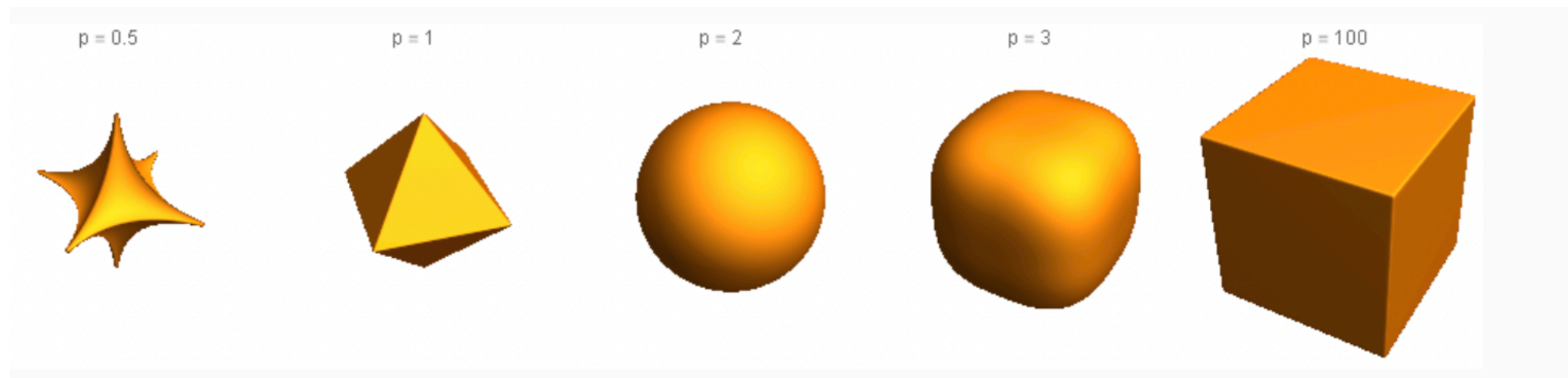
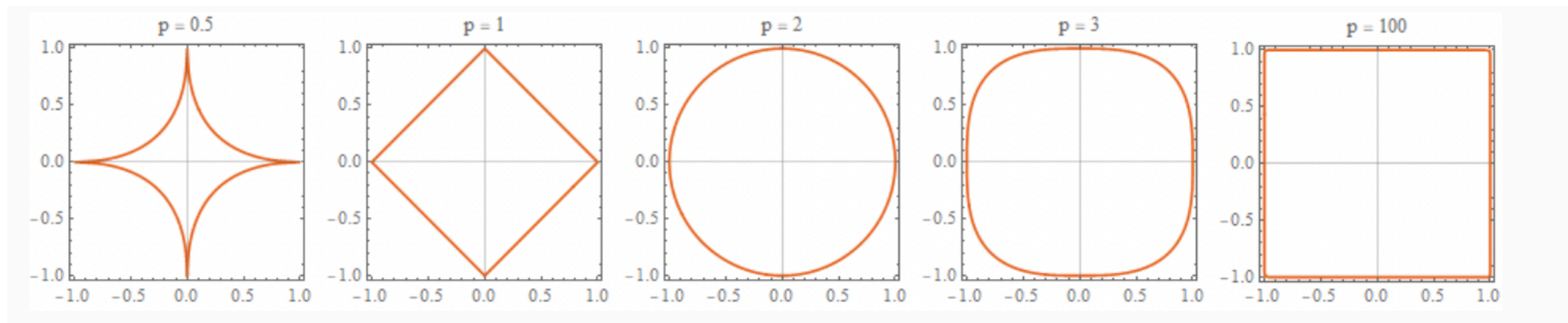
$$= \sqrt[4]{|0.2 - 0.4|^4 + |23 - 1|^4 + |5.7 - 5.4|^4}$$

$$\approx 22$$

# DISTANCE BETWEEN VECTORS

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- Set of points in which p-norm is 1 in 2d and 3d



# DISTANCE BETWEEN VECTORS

---

We are often interested in some measure of distance between vectors representing separate entities.

**Dot product:**

$$a \cdot b = \sum_{k=1}^m a_k b_k$$

where  $a$  and  $b$  are vectors,  
and there are  $m$  dimensions

# DISTANCE BETWEEN VECTORS

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Dot product:

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$x_7$	1.1	11	5.5

$$\begin{aligned} x_3 \cdot x_4 &= \sum_{k=1}^3 x_{3k} x_{4k} \\ &= x_{31} x_{41} + x_{32} x_{42} + x_{33} x_{43} \\ &= (1.8)(5.6) + (0.5)(50) + (5.2)(5.1) \\ &= 61.6 \end{aligned}$$

# DISTANCE BETWEEN VECTORS

.....

We are often interested in some measure of distance between vectors representing separate entities.

Cosine of the angle between two vectors  $x_i$  and  $x_j$ :

$$\cos(\theta) = \frac{x_i \cdot x_j}{\|x_i\|_2 \|x_j\|_2}$$
 where  $x_i$  and  $x_j$  are vectors and  $x_i \cdot x_j$  is their dot product

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cosine of the angle between  $x_2$  and  $x_3$  is:

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$$\frac{x_2 \cdot x_3}{\|x_2\|_2 \|x_3\|_2}$$

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cosine of the angle between  $x_2$  and  $x_3$  is:

$D =$ 

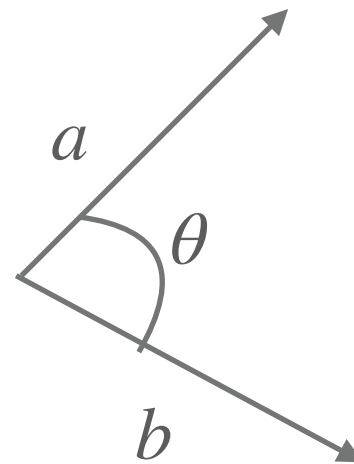
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$x_1$	0.2	23	5.7
$x_2$	0.4	1	5.4
$x_3$	1.8	0.5	5.2
$x_4$	5.6	50	5.1
$x_5$	-0.5	34	5.3
$x_6$	0.4	19	5.4
$x_7$	1.1	11	5.5

$$\begin{aligned} & \frac{x_2 \cdot x_3}{\|x_2\|_2 \|x_3\|_2} \\ &= \frac{(0.4 \quad 1 \quad 5.4) \cdot (1.8 \quad 0.5 \quad 5.2)}{\sqrt{(0.4^2 + 1^2 + 5.4^2)} \sqrt{(1.8^2 + 0.5^2 + 5.2^2)}} \\ &= \frac{(0.4)(1.8) + (1)(0.5) + (5.4)(5.2)}{\sqrt{(0.4^2 + 1^2 + 5.4^2)} \sqrt{(1.8^2 + 0.5^2 + 5.2^2)}} \\ &= 0.96 \end{aligned}$$



# DISTANCE BETWEEN VECTORS

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$$\cos(\theta) = \frac{a \cdot b}{\|a\| \|b\|}$$

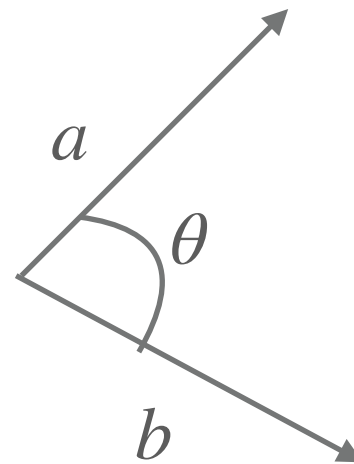
$$\cos(\theta_1) \approx 1$$

$$\cos(\theta_2) \approx 0$$

$$\cos(\theta_3) \approx -1$$

# DISTANCE BETWEEN VECTORS

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$$\cos(\theta) = \frac{a \cdot b}{\|a\| \|b\|}$$

$$\cos(\theta_1) \approx 1$$

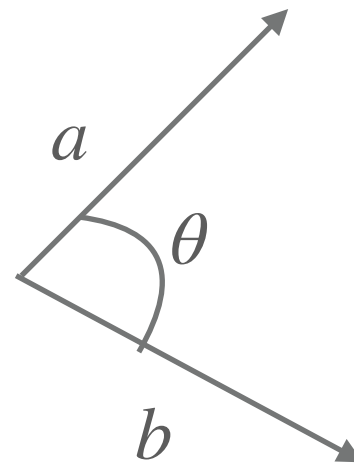
$$\cos(\theta_2) \approx 0$$

$$\cos(\theta_3) \approx -1$$



# DISTANCE BETWEEN VECTORS

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$$\cos(\theta) = \frac{a \cdot b}{\|a\| \|b\|}$$

$$\cos(\theta_1) \approx 1$$



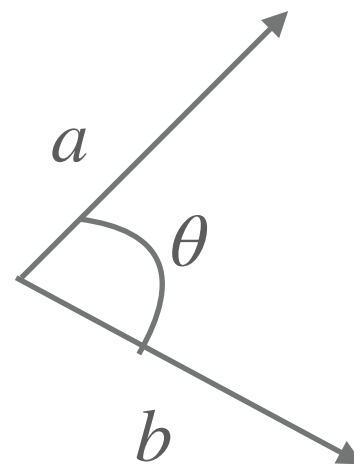
$$\cos(\theta_2) \approx 0$$



$$\cos(\theta_3) \approx -1$$

# DISTANCE BETWEEN VECTORS

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$$\cos(\theta) = \frac{a \cdot b}{\|a\| \|b\|}$$

$$\cos(\theta_1) \approx 1$$



$$\cos(\theta_2) \approx 0$$

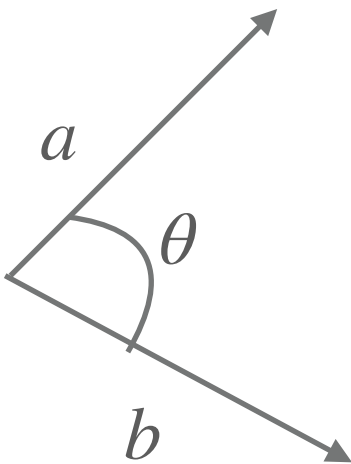


$$\cos(\theta_3) \approx -1$$



# DISTANCE BETWEEN VECTORS

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$$\cos(\theta) = \frac{a \cdot b}{\|a\| \|b\|}$$

$\cos(\theta_1) \approx 1$



$\cos(\theta_2) \approx 0$



$\cos(\theta_3) \approx -1$



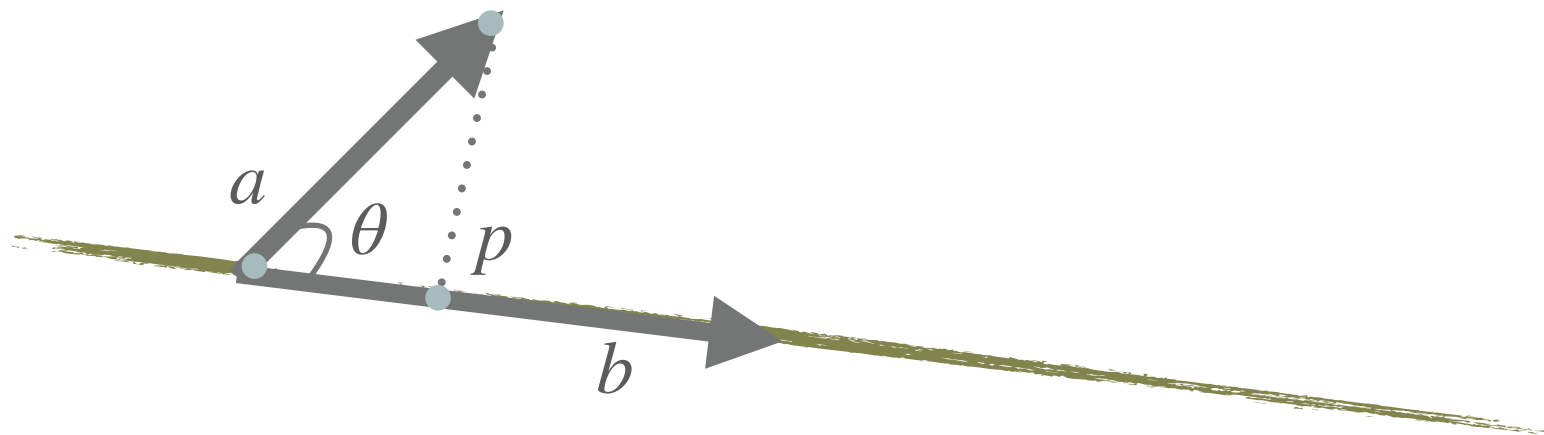
$\cos(\theta_4) \approx 0$



# PUTTING IT TOGETHER

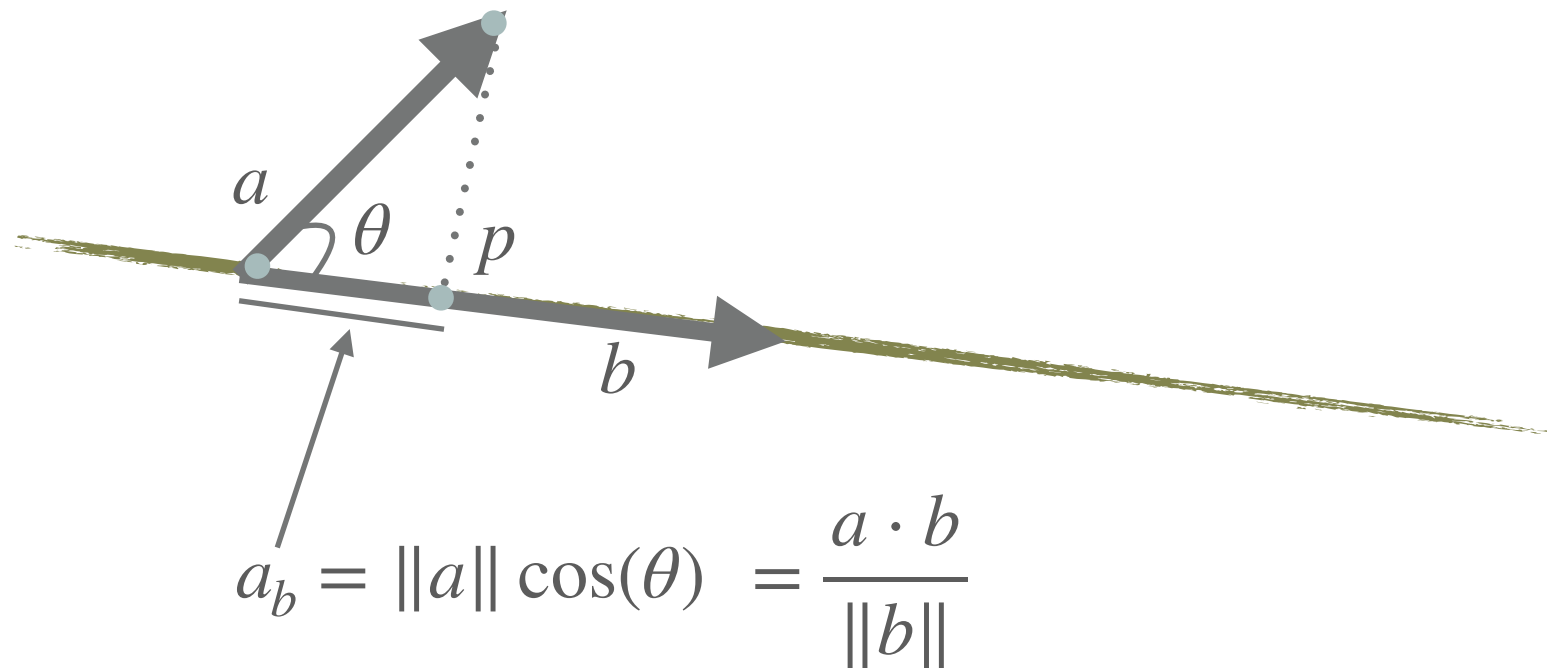
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- Application: How far is  $a$  from the line through  $b$ ?  
...How long is the dotted line?



# DISTANCE BETWEEN VECTORS

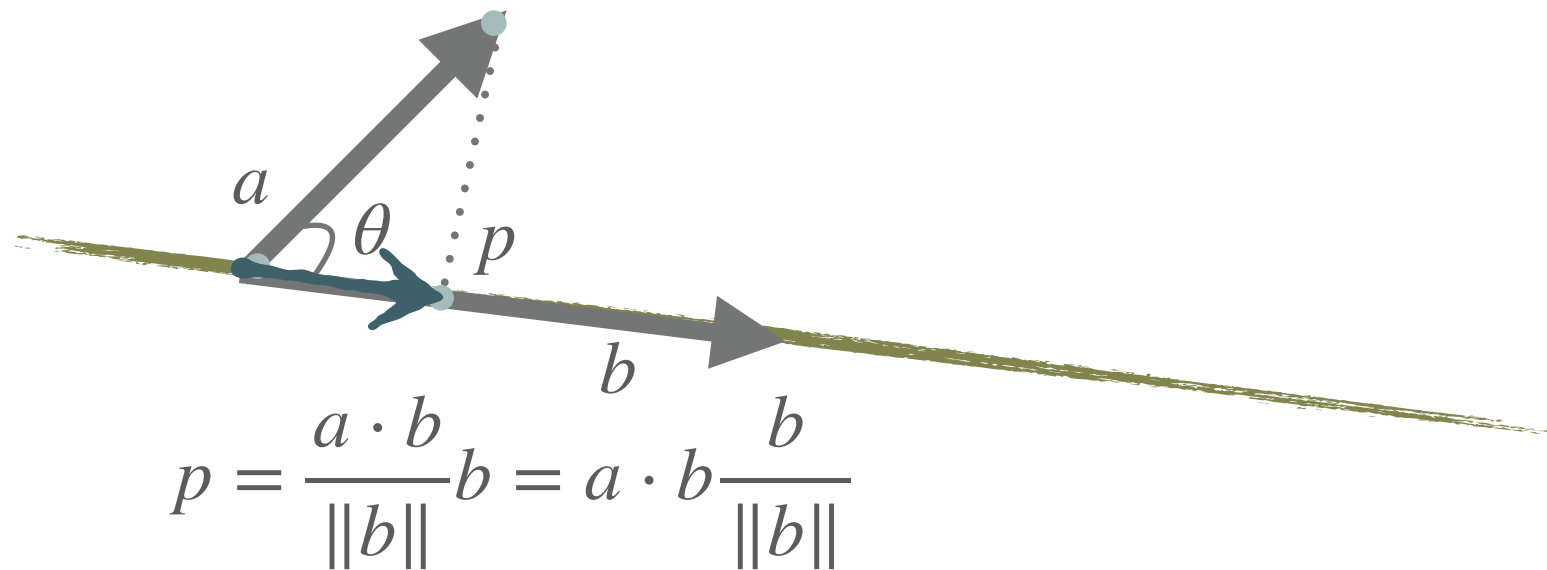
- Application: How far is  $a$  from the line through  $b$ ?  
...How long is the dotted line?



Scalar projection of  $a$  in direction  $b$

# DISTANCE BETWEEN VECTORS

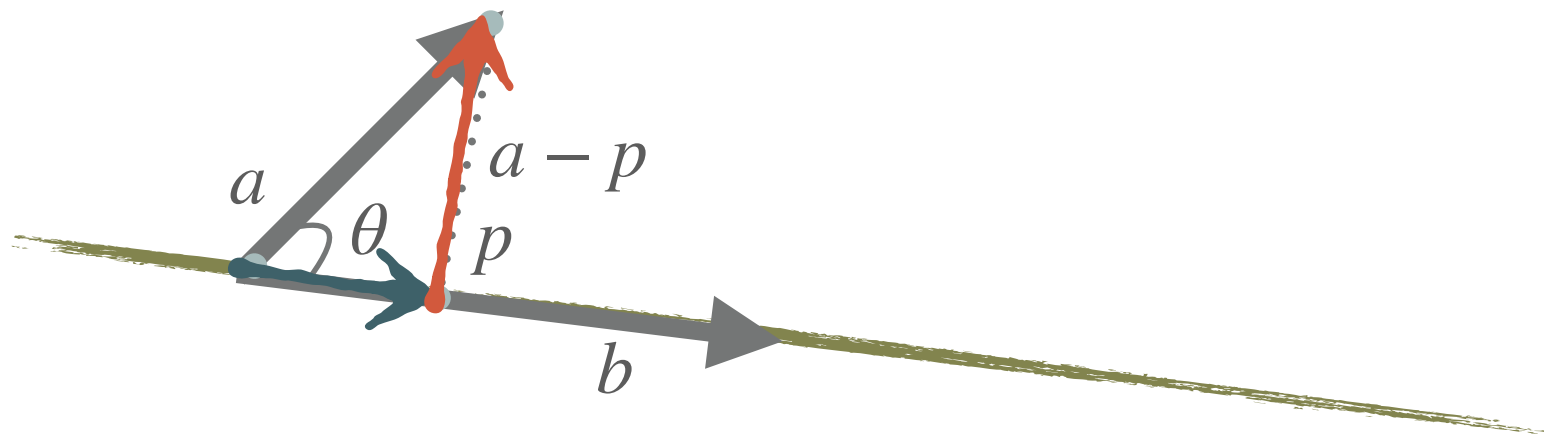
- Application: How far is  $a$  from the line through  $b$ ?  
...How long is the dotted line?





# DISTANCE BETWEEN VECTORS

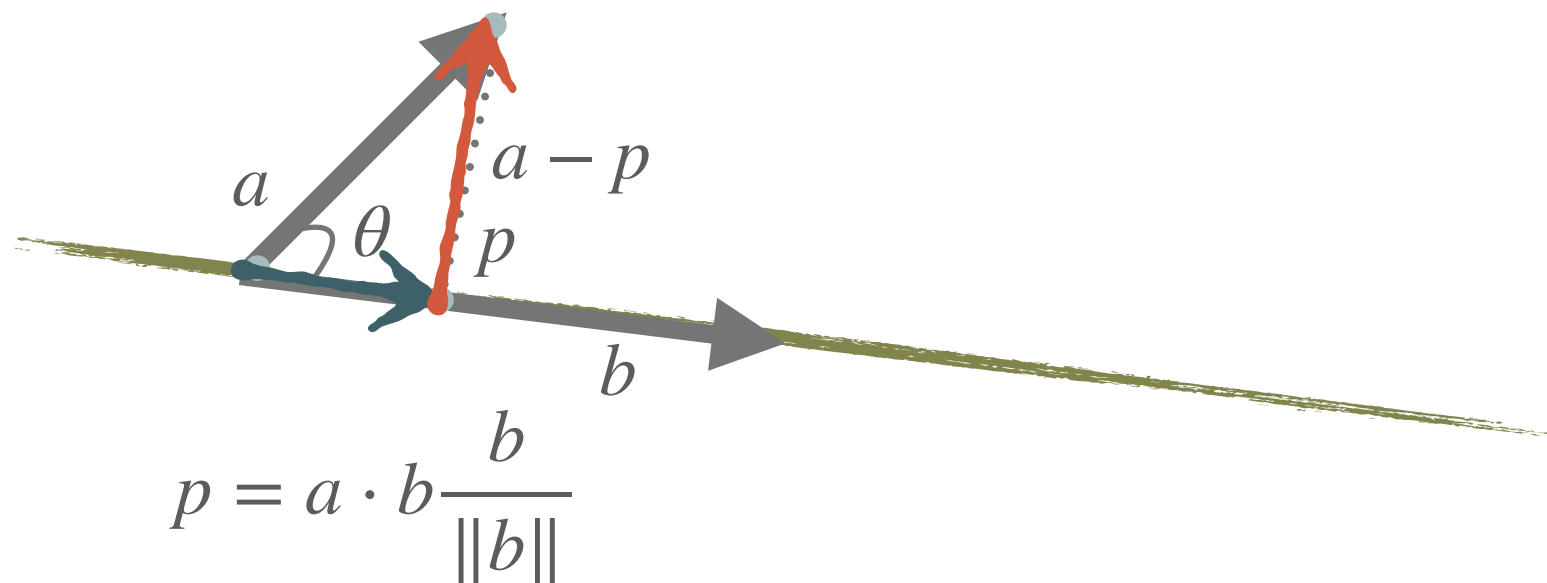
- Application: How far is  $a$  from the line through  $b$ ?  
...How long is the dotted line?



# DISTANCE BETWEEN VECTORS

- Application: How far is  $a$  from the line through  $b$ ?  
...How long is the dotted line?

Answer:  $\|a - p\|_2$



## Next Week

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Data sets, tools, data wrangling

If you have a laptop, you may want to bring it