

C# Coding Guidelines and Best Practices

1. Capitalization Summary

Identifier	Rules for Naming	Notes/Examples
Class	Pascal Case	
Attribute Class	Pascal Case	Has a suffix of Attribute
Exception Class	Pascal Case	Has a suffix of Exception
Constant	Pascal Case	
Enum type	Pascal Case	Enm prefix , ex enmEmployeeType
Enum values	Pascal Case	
Event	Pascal Case	
Interface	Pascal Case	Has a prefix of I
Local variable	Camel Case	
Method	Pascal Case	
Namespace	Pascal Case	
Property	Pascal Case	
Public Instance Field	Pascal Case	Rarely used (use a property instead)
Protected Instance Field	Camel Case	Rarely used (use a property instead)
Parameter	Camel Case	

2. Name Usage & Syntax

Class or Struct	<ul style="list-style-type: none">• Pascal Case.• Use a noun or noun phrase for class name.• Add an appropriate class-suffix when subclassing another type when possible. <p>Examples:</p> <pre>private class MyClass {...} internal class SpecializedAttribute : Attribute {...} public class CustomerCollection : CollectionBase {...} public class CustomEventArgs : EventArgs {...} private struct ApplicationSettings {...}</pre>
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Interface	<ul style="list-style-type: none"> • Pascal Case. • Always prefix interface name with capital "I". <p>Example: <code>interface ICustomer</code> <code>{...}</code></p>
Generic Class & Generic Parameter Type	<ul style="list-style-type: none"> • Always use a single capital letter, such as T or K. <p>Example: <code>public class FifoStack<T></code> <code>{</code> <code>public void Push(<T> obj)</code> <code>{...}</code> <code>public <T> Pop()</code> <code>{...}</code> <code>}</code></p>
Method	<ul style="list-style-type: none"> • Pascal Case. • Try to use a Verb or Verb-Object pair. <p>Example: <code>public void Execute() {...}</code> <code>private string GetAssemblyVersion(Assembly target)</code> <code>{...}</code></p>
Property	<ul style="list-style-type: none"> • Pascal Case. • Never prefix property names with "Get" or "Set". <p>Example: <code>public string Name</code> <code>{</code> <code>get{...}</code> <code>set{...}</code> <code>}</code></p>
Field (Public, Protected, or Internal	<ul style="list-style-type: none"> • Pascal Case. • Avoid using non-private Fields! Use Properties instead. <p>Example: <code>public string Name;</code></p>

	<code>protected IList InnerList;</code>
Field (Private)	<ul style="list-style-type: none"> • Camel Case and prefix with a single underscore (_) character. <p>Example: <code>private string _name;</code></p>
Variable	<ul style="list-style-type: none"> • Camel Case. • Avoid using single characters like "x" or "y" except in FOR loops. • Avoid enumerating variable names like text1, text2, text3 etc.
Parameter	<ul style="list-style-type: none"> • Camel Case. <p>Example: <code>public void Execute(string commandText, int iterations)</code> <code>{...}</code></p>
Enum	<ul style="list-style-type: none"> • Pascal Case (both the Type and the Options). • Add the FlagsAttribute to bit-mask multiple options. <p>Example: <code>public enum CustomerTypes</code> <code>{</code> <code>Consumer,</code> <code>Commercial</code> <code>}</code></p>

3. General Guidelines

- Always use Camel Case or Pascal Case names.
- Avoid numeric characters.
- Avoid using abbreviations unless the full name is excessive.
- Do not include the parent class name within a property name.
- Try to prefix Boolean variables and properties with "can", "is" or "has".

4. Exception

- Do not use `try/catch` blocks for flow-control.

- Only `catch` exceptions that you can handle.
- Never declare an empty `catch` block.
- Avoid nesting a `try/catch` within a `catch` block.
- Always catch the most derived exception via exception filters.
- Order exception filters from most to least derived exception type.
- Avoid re-throwing an exception. Allow it to bubble-up instead.
- If re-throwing an exception, preserve the original call stack by omitting the exception argument from the `throw` statement.

Example:-

```
// Bad!
catch(Exception ex)
{
    Log(ex);
    throw ex;
}

// Good!
catch(Exception)
{
    Log(ex);
    throw;
}
```

- Only use the `finally` block to release resources from a `try` statement.

5. Code Commenting

- All comments should be written in the same language, be grammatically correct, and contain appropriate punctuation.
- Use `//` or `///` but never `/* ... */`
- Do not “flowerbox” comment blocks.

Example:

```
// *****

// Comment block

// *****
```

- Use inline-comments to explain assumptions, known issues, and algorithm insights.
- Do not use inline-comments to explain obvious code. Well written code is self documenting.
- Always apply C# comment-blocks (`///`) to `public`, `protected`, and `internal` declarations.
- Always include `<summary>` comments. Include `<param>`, `<return>`, and `<exception>` comment sections where applicable.
- **Method Comment**
 - Purpose of Method
 - Calling From GUI (When call from GUI)
 - Parameter Description

6. Flow Control

- Use below structure for class creation in this order with each section wrapped in a #region:

Class
Private members
Public properties
Constructors
Public methods
Private methods

Example:

```
public class myClass
{
    #region Private Members

    #endregion

    #region Public Properties

    #endregion

    #region Constructors

    #endregion

    #region Public Methods

    #endregion

    #region Private Methods

    #endregion
}
```

7. Proper use of External Resource

- Take care of proper release external resource after use.
- Database connection always use with 'using'
- Reading large file using stream and after finish operation then dispose this stream

8. Nested Database Call

- Don't use database connection inside loop to retrieved data from database.
- Use only when necessary condition
- Don't use transaction table for nested call