

Menu	Options	Description	Default Value	Acceptable Values
	dataSource	Specifies the data source for the menu items. Can be an array or a DataSource.	undefined	Array, DataSource
	items	Defines the menu items.	undefined	Array of item objects
	activeStateEnabled	Enables or disables the active state styling when the menu item is interacted with.	TRUE	true, false
	disabled	Disables the menu and prevents user interaction.	FALSE	true, false
	focusStateEnabled	Enables or disables the ability to focus on menu items using the keyboard.	TRUE	true, false
	height	Specifies the height of the menu.	undefined	Number, auto
	hint	Provides a hint for the menu, which is shown when the user hovers over it.	undefined	String
	itemTemplate	Customizes the rendering of menu items.	undefined	Function or string
	rtlEnabled	Enables or disables right-to-left text direction for the menu.	FALSE	true, false
	selectionMode	Defines how menu items are selected.	single	single, multiple
	showFirstSubmenuMode	Defines when the first submenu should be shown.	{ name: "mouseenter" }	Object with properties like name ("mouseenter", "click")
	showSubmenuMode	Defines when submenus should be shown.	{ name: "mouseenter" }	Object with properties like name ("mouseenter", "click")
	width	Specifies the width of the menu.	undefined	Number, auto
	Methods	Description		
	selectItem(itemElement)	Selects a menu item programmatically.		
	deselectItem(itemElement)	Deselects a menu item programmatically.		
	openSubmenu(itemElement)	Opens a submenu of the specified menu item.		
	closeSubmenu(itemElement)	Closes a submenu of the specified menu item.		
	repaint()	Repaints the menu, updating the UI.		
	option(name, value)	Gets or sets a specific option for the menu.		
	getItemElement(index)	Gets the DOM element of a menu item at the specified index.		

Tree View	Options	Description	Default Value	Acceptable Values
	dataSource	Specifies the data source for the tree view items. Can be an array or a DataSource.	undefined	Array, DataSource
	items	Defines the tree view items.	undefined	Array of item objects
	expandedField	Specifies the field used for expanded state of tree items.	"expanded"	String
	idField	Specifies the field that provides unique IDs for tree items.	"id"	String

parentIdField	Specifies the field that provides parent IDs for tree items.	"parentId"	String
displayField	Specifies the field that provides the display text for tree items.	"text"	String
rootValue	Specifies the value of the root item.	undefined	Any
dataStructure	Defines the structure of data in the tree.	"tree"	"plain", "tree"
selectNodesRecursive	Specifies whether to select child nodes when a parent node is selected.	TRUE	true, false
showCheckBoxesMode	Defines how checkboxes are shown in the tree view.	"none"	"none", "normal", "always"
showIndent	Specifies whether to show indentation for nested items.	TRUE	true, false
expandAllEnabled	Enables or disables expanding all nodes.	FALSE	true, false
focusStateEnabled	Enables or disables focus state styling for tree items.	TRUE	true, false
selectionMode	Defines the selection mode of tree items.	"single"	"single", "multiple"
height	Specifies the height of the tree view.	undefined	Number, auto
width	Specifies the width of the tree view.	undefined	Number, auto
showBorders	Specifies whether to show borders around tree items.	FALSE	true, false
Methods	Description		
expandItem(itemElement)	Expands the specified tree view item.		
collapseItem(itemElement)	Collapses the specified tree view item.		
selectItem(itemElement)	Selects the specified tree view item.		
unselectItem(itemElement)	Unselects the specified tree view item.		
getSelectedNodes()	Returns the array of selected nodes.		
getItemElement(id)	Returns the DOM element of the item with the specified ID.		
getNodeByKey(key)	Returns the node object associated with the specified key.		
refresh()	Refreshes the tree view, updating the UI.		
option(name, value)	Gets or sets a specific option for the tree view.		
getRootElement()	Returns the root element of the tree view.		