

# FICO® Xpress Optimization

Last update 25 April 2018

33.01

REFERENCE MANUAL

FICO® Xpress Optimizer

**FICO**® **Decisions**

This material is the confidential, proprietary, and unpublished property of Fair Isaac Corporation. Receipt or possession of this material does not convey rights to divulge, reproduce, use, or allow others to use it without the specific written authorization of Fair Isaac Corporation and use must conform strictly to the license agreement.

The information in this document is subject to change without notice. If you find any problems in this documentation, please report them to us in writing. Neither Fair Isaac Corporation nor its affiliates warrant that this documentation is error-free, nor are there any other warranties with respect to the documentation except as may be provided in the license agreement.

©1983–2018 Fair Isaac Corporation. All rights reserved. Permission to use this software and its documentation is governed by the software license agreement between the licensee and Fair Isaac Corporation (or its affiliate). Portions of the program may contain copyright of various authors and may be licensed under certain third-party licenses identified in the software, documentation, or both.

In no event shall Fair Isaac Corporation or its affiliates be liable to any person for direct, indirect, special, incidental, or consequential damages, including lost profits, arising out of the use of this software and its documentation, even if Fair Isaac Corporation or its affiliates have been advised of the possibility of such damage. The rights and allocation of risk between the licensee and Fair Isaac Corporation (or its affiliates) are governed by the respective identified licenses in the software, documentation, or both.

Fair Isaac Corporation and its affiliates specifically disclaim any warranties, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose. The software and accompanying documentation, if any, provided hereunder is provided solely to users licensed under the Fair Isaac Software License Agreement. Fair Isaac Corporation and its affiliates have no obligation to provide maintenance, support, updates, enhancements, or modifications except as required to licensed users under the Fair Isaac Software License Agreement.

FICO and Fair Isaac are trademarks or registered trademarks of Fair Isaac Corporation in the United States and may be trademarks or registered trademarks of Fair Isaac Corporation in other countries. Other product and company names herein may be trademarks of their respective owners.

Xpress Optimizer

Deliverable Version: A

Last Revised: 25 April 2018

Version 33.01

# Contents

---

<b>1</b>	<b>Introduction</b>	<b>1</b>
1.1	The FICO Xpress Optimizer	1
1.2	Starting the First Time	2
1.2.1	Licensing	2
1.2.2	Starting Console Optimizer	2
1.2.3	Scripting Console Optimizer	3
1.2.4	Interrupting Console Optimizer	5
1.3	Manual Layout	5
<b>2</b>	<b>Basic Usage</b>	<b>6</b>
2.1	Initialization	6
2.2	The Problem Pointer	7
2.3	Logging	7
2.4	Problem Loading	8
2.5	Problem Solving	8
2.6	Interrupting the Solve	9
2.7	Results Processing	10
2.8	Function Quick Reference	11
2.8.1	Administration	11
2.8.2	Problem Loading	11
2.8.3	Problem Solving	11
2.8.4	Results Processing	12
2.9	Summary	12
<b>3</b>	<b>Problem Types</b>	<b>13</b>
3.1	Linear Programs (LPs)	13
3.2	Mixed Integer Programs (MIPs)	13
3.3	Quadratic Programs (QPs)	14
3.4	Quadratically Constrained Quadratic Programs (QCQPs)	14
3.4.1	Algebraic and matrix form	15
3.4.2	Convexity	15
3.4.3	Characterizing Convexity in Quadratic Constraints	15
3.5	Second Order Cone problems (SOCPs)	16
<b>4</b>	<b>Solution Methods</b>	<b>18</b>
4.1	Simplex Method	18
4.1.1	Output	19
4.2	Newton Barrier Method	19
4.2.1	Crossover	19
4.2.2	Output	20
4.3	Branch and Bound	20
4.3.1	Theory	20
4.3.2	Variable Selection and Cutting	22
4.3.3	Variable Selection for Branching	22
4.3.4	Cutting Planes	23
4.3.5	Node Selection	23

4.3.6	Adjusting the Cutoff Value	24
4.3.7	Stopping Criteria	24
4.3.8	Integer Preprocessing	24
4.4	QCQP and SOCP Methods	25
4.4.1	Convexity Checking	25
4.4.2	Quadratically Constrained and Second Order Cone Problems	26
<b>5</b>	<b>Advanced Usage</b>	<b>27</b>
5.1	Problem Names	27
5.2	Manipulating the Matrix	27
5.2.1	Reading the Matrix	28
5.2.2	Modifying the Matrix	28
5.3	Working with Presolve	29
5.3.1	(Mixed) Integer Programming Problems	29
5.4	Working with LP Folding	30
5.5	Working with Heuristics	30
5.6	Common Causes of Confusion	31
5.7	Using the Callbacks	32
5.7.1	Output Callbacks	32
5.7.2	LP Callbacks	32
5.7.3	Global Search Callbacks	32
5.8	Working with the Cut Manager	33
5.8.1	Cuts and the Cut Pool	33
5.8.2	Cut Management Routines	34
5.8.3	User Cut Manager Routines	34
5.9	Solving Problems Using Multiple Threads	34
5.9.1	The concurrent solver	35
5.10	Solving Large Models (the 64 bit Functions)	36
5.11	Using the Tuner	36
5.11.1	Basic Usage	37
5.11.2	The Tuner Method	37
5.11.3	The Tuner Output	37
5.11.4	The Tuner Target	38
5.11.5	Restarting the Tuner	38
5.11.6	Tuner with Multiple Threads	38
5.11.7	Tuner with Problem Permutations	38
5.11.8	Tuning a Set of Problems	39
5.11.9	Advanced Topics	39
<b>6</b>	<b>Infeasibility, Unboundedness and Instability</b>	<b>41</b>
6.1	Infeasibility	41
6.1.1	Diagnosis in Presolve	41
6.1.2	Diagnosis using Primal Simplex	42
6.1.3	Irreducible Infeasible Sets	42
6.1.4	The Infeasibility Repair Utility	43
6.1.5	Integer Infeasibility	44
6.2	Unboundedness	45
6.3	Instability	45
6.3.1	Scaling	45
6.3.2	Accuracy	46
<b>7</b>	<b>Goal Programming</b>	<b>48</b>
7.1	Overview	48
7.2	Pre-emptive Goal Programming Using Constraints	48
7.3	Archimedean Goal Programming Using Constraints	49

7.4	Pre-emptive Goal Programming Using Objective Functions	49
7.5	Archimedean Goal Programming Using Objective Functions	50
<b>8</b>	<b>Console and Library Functions</b>	<b>52</b>
8.1	Console Mode Functions	52
8.2	Layout for Function Descriptions	54
	Function Name	54
	Purpose	54
	Synopsis	54
	Arguments	54
	Error Values	54
	Associated Controls	54
	Examples	54
	Further Information	54
	Related Topics	55
	XPRS_bo_addbounds	56
	XPRS_bo_addbranches	57
	XPRS_bo_addcuts	58
	XPRS_bo_addrows	59
	XPRS_bo_create	61
	XPRS_bo_destroy	63
	XPRS_bo_getbounds	64
	XPRS_bo_getbranches	65
	XPRS_bo_getid	66
	XPRS_bo_getlasterror	67
	XPRS_bo_getrows	68
	XPRS_bo_setpreferredbranch	69
	XPRS_bo_setpriority	70
	XPRS_bo_store	71
	XPRS_bo_validate	72
	XPRS_ge_addcbmsghandler	73
	XPRS_ge_getcbmsghandler	74
	XPRS_ge_getlasterror	75
	XPRS_ge_removecbmsghandler	76
	XPRS_ge_setcbmsghandler	77
	XPRS_ge_setarchconsistency (SETARCHCONSISTENCY)	78
	XPRS_nml_addnames	79
	XPRS_nml_copynames	80
	XPRS_nml_create	81
	XPRS_nml_destroy	82
	XPRS_nml_findname	83
	XPRS_nml_getlasterror	84
	XPRS_nml_getmaxnamelen	85
	XPRS_nml_getnamecount	86
	XPRS_nml_getnames	87
	XPRS_nml_removentnames	88
	XPRSaddcbbariteration	89
	XPRSaddcbbarlog	91
	XPRSaddcbchgbranch	92
	XPRSaddcbchgbranchobject	93
	XPRSaddcbchgnode	94
	XPRSaddcbcutlog	95
	XPRSaddcbcutmgr	96
	XPRSaddcbdestroymt	97
	XPRSaddcbestimate	98

XPRSaddcbgapnotify	99
XPRSaddcbgloballog	101
XPRSaddcbinfnod	102
XPRSaddcbintsol	103
XPRSaddcbiplog	105
XPRSaddcbmessage	106
XPRSaddcbmipthread	108
XPRSaddcbnewnode	109
XPRSaddcbnodecutoff	110
XPRSaddcboptnode	111
XPRSaddcbpreintsol	112
XPRSaddcbprenode	114
XPRSaddcbsepnod	115
XPRSaddcbusersolnotify	117
XPRSaddcols, XPRSaddcols64	118
XPRSaddcuts, XPRSaddcuts64	120
XPRSaddmipsol	121
XPRSaddnames	122
XPRSaddqmatrix, XPRSaddqmatrix64	123
XPRSaddrows, XPRSaddrows64	124
XPRSaddsets, XPRSaddsets64	126
XPRSaddsetnames	127
XPRSalter (ALTER)	128
XPRsbasiscondition (BASISCONDITION)	129
XPRsbasisstability (BASISSTABILITY)	130
XPRsbtran	131
XPRScalcobjective	132
XPRScalcreducedcosts	133
XPRScalcslacks	134
XPRScalcsolinfo	135
CHECKCONVEXITY	136
XPRSchgbounds	137
XPRSchgcoef	138
XPRSchgcoltype	139
XPRSchgglblimit	140
XPRSchgmcoef, XPRSchgmcoef64	141
XPRSchgmqobj, XPRSchgmqobj64	142
XPRSchgobj	143
XPRSchgobjsense (CHGOBJSENSE)	144
XPRSchgqobj	145
XPRSchgqrowcoeff	146
XPRSchgrhs	147
XPRSchgrhsrange	148
XPRSchgrowtype	149
XPRScopycallbacks	150
XPRScopycontrols	151
XPRScopyprob	152
XPRScreateprob	153
XPRScrossoverlpsol	154
XPRScolcols	155
XPRScolpcuts	156
XPRScolcuts	157
XPRScolindicators	158
XPRScolqmatrix	159
XPRScolrows	160

XPRSdelsets	161
XPRSdestroyprob	162
XPRSDumpcontrols (DUMPCONTROLS)	163
EXIT	164
XPRSeEstimaterowdualranges	165
XPRSfeaturequery	166
XPRSfixglobals (FIXGLOBALS)	167
XPRSfree	168
XPRSftran	169
XPRSgetattribinfo	170
XPRSgetbanner	171
XPRSgetbasis	172
XPRSgetbasisval	173
XPRSgetcheckedmode	174
XPRSgetcoef	175
XPRSgetcolrange	176
XPRSgetcols, XPRSgetcols64	177
XPRSgetcoltype	178
XPRSgetcontrolinfo	179
XPRSgetcpcutlist	180
XPRSgetcpcuts, XPRSgetcpcuts64	181
XPRSgetcutlist	182
XPRSgetcutmap	183
XPRSgetcutslack	184
XPRSgetdaysleft	185
XPRSgetdblattrib	186
XPRSgetdblcontrol	187
XPRSgetdirs	188
XPRSgetdualray	189
XPRSgetglobal, XPRSgetglobal64	190
XPRSgetiisdata	192
XPRSgetindex	194
XPRSgetindicators	195
XPRSgetinfeas	196
XPRSgetintattrib, XPRSgetintattrib64	198
XPRSgetintcontrol, XPRSgetintcontrol64	199
XPRSgetlastbarsol	200
XPRSgetlasterror	201
XPRSgetlb	202
XPRSgetlicermmsg	203
XPRSgetlpsol	204
XPRSgetlpsolval	205
XPRSgetmessagestatus	206
XPRSgetmipsol	207
XPRSgetmipsolval	208
XPRSgetmqobj, XPRSgetmqobj64	209
XPRSgetnamelist	210
XPRSgetnamelistobject	212
XPRSgetnames	213
XPRSgetobj	214
XPRSgetobjecttypename	215
XPRSgetpivotorder	216
XPRSgetpivots	217
XPRSgetpresolvebasis	218
XPRSgetpresolvemap	219



XPRSgetpresolvesol	220
XPRSgetprimalray	221
XPRSgetprobname	222
XPRSgetqobj	223
XPRSgetqrowcoeff	224
XPRSgetqrowqmatrix	225
XPRSgetqrowqmatrixtriplets	226
XPRSgetqrows	227
XPRSgetrhs	228
XPRSgetrhsrange	229
XPRSgetrowrange	230
XPRSgetrows, XPRSgetrows64	231
XPRSgetrowtype	232
XPRSgetscaledinfeas	233
XPRSgetstrattrib, XPRSgetstringattrib	235
XPRSgetstrcontrol, XPRSgetstringcontrol	236
XPRSgetub	237
XPRSgetunbvec	238
XPRSgetversion	239
XPRSglobal (GLOBAL)	240
XPRSgoal (GOAL)	242
HELP	244
IIS	245
XPRSiisall	247
XPRSiisclear	248
XPRSiisfirst	249
XPRSiisisolations	250
XPRSiisnext	251
XPRSiisstatus	252
XPRSiiswrite	253
XPRSinit	254
XPRSinitglobal	255
XPRSinterrupt	256
XPRSloadbasis	257
XPRSloadbranchdirs	258
XPRSloadcuts	259
XPRSloaddelayedrows	260
XPRSloaddirs	261
XPRSloadglobal, XPRSloadglobal64	262
XPRSloadlp, XPRSloadlp64	265
XPRSloadlpso	267
XPRSloadmipsol	268
XPRSloadmodelcuts	269
XPRSloadpresolvebasis	270
XPRSloadpresolvedirs	271
XPRSloadqcqp, XPRSloadqcqp64	272
XPRSloadqcqpglobal, XPRSloadqcqpglobal64	276
XPRSloadqglobal, XPRSloadqglobal64	280
XPRSloadqp, XPRSloadqp64	283
XPRSloadsecurevecs	286
XPRSloptimize (LPOPTIMIZE)	287
XPRSmaxim, XPRSminim (MAXIM, MINIM)	288
XPRSmipoptimize (MIPOPTIMIZE)	290
XPRSobjsa	291
XPRSpivot	292



XPRSpotsolve (POSTSOLVE)	293
XPRSpresolverow	294
PRINTRANGE	296
PRINTSOL	297
QUIT	298
XPRRange (RANGE)	299
XPRReadbasis (READBASIS)	300
XPRReadbinsol (READBINSOL)	301
XPRReaddir (READDIRS)	302
XPRReadprob (READPROB)	304
XPRReadslxsol (READSLXSOL)	306
XPRRefinemipsol (REFINEMIPSOL)	307
XPRRemovecbariteration	308
XPRRemovecbarlog	309
XPRRemovecbchgbranch	310
XPRRemovecbchgbranchobject	311
XPRRemovecbchgnode	312
XPRRemovecbcutlog	313
XPRRemovecbcutmgr	314
XPRRemovecbdestroymt	315
XPRRemovecbestimate	316
XPRRemovecbgapnotify	317
XPRRemovecbgloballog	318
XPRRemovecbinfnod	319
XPRRemovecbintsol	320
XPRRemovecbiplog	321
XPRRemovecbmessage	322
XPRRemovecbmipthread	323
XPRRemovecbnewnode	324
XPRRemovecbnodecutoff	325
XPRRemovecboptnode	326
XPRRemovecbpreintsol	327
XPRRemovecbprenode	328
XPRRemovecbsepnod	329
XPRRemovecbusersolnotify	330
XPRRepairinfeas	331
XPRRepairweightedinfeas	333
XPRRepairweightedinfeasbounds (REPAIRINFEAS)	335
XPRRestore (RESTORE)	338
XPRShssa	339
XPRSave (SAVE)	340
XPRScale (SCALE)	341
XPRSetbranchbounds	342
XPRSetbranchcuts	343
XPRSetcheckedmode	344
XPRSetdblcontrol	345
XPRSetdefaultcontrol (SETDEFAULTCONTROL)	346
XPRSetdefaults (SETDEFAULTS)	347
XPRSetindicators	348
XPRSetintcontrol, XPRSetintcontrol64	349
XPRSetlogfile (SETLOGFILE)	350
XPRSetmessagstatus	351
XPRSetprobname (SETPROBNAME)	352
XPRSetstrcontrol	353
STOP	354

XPRSstorebounds	355
XPRSstorecuts, XPRSstorecuts64	356
XPRSstrongbranch	358
XPRSstrongbranchcb	359
TUNE	360
XPRStune	362
XPRStunerreadmethod	363
XPRStunerwritemethod	364
XPRSunloadprob	365
XPRSwritebasis (WRITEBASIS)	366
XPRSwritebinsol (WRITEBINSOL)	367
XPRS writedirs (WRITEDIRS)	368
XPRSwriteprob (WRITEPROB)	369
XPRSwriteprtrange (WRITEPRTRANGE)	370
XPRSwriteprtsol (WRITEPRTSOL)	371
XPRSwriterange (WRITERANGE)	372
XPRSwriteslxsol (WRITESLXSOL)	374
XPRSwritesol (WRITESOL)	375
<b>9 Control Parameters</b>	<b>377</b>
9.1 Retrieving and Changing Control Values	377
ALGAFTERCROSSOVER	377
ALGAFTERNETWORK	378
AUTOPERTURB	378
BACKTRACK	378
BACKTRACKTIE	379
BARALG	380
BARCRASH	380
BARDUALSTOP	380
BARFREESCALE	381
BARGAPSTOP	381
BARGAPTARGET	381
BARINDEFLIMIT	382
BARITERLIMIT	382
BAROBJSCALE	382
BARORDER	383
BARORDERTHREADS	383
BAROUTPUT	383
BARPRESOLVEOPS	384
BARPRIMALSTOP	384
BARREGULARIZE	384
BARRHSSCALE	385
BAR SOLUTION	385
BARSTART	385
BARSTARTWEIGHT	386
BARSTEPSTOP	386
BARTHREADS	386
BARCORES	387
BIGM	387
BIGMMETHOD	387
BRANCHCHOICE	388
BRANCHDISJ	388
BRANCHSTRUCTURAL	389
BREADTHFIRST	389
CACHESIZE	389

CALLBACKFROMMASTERTHREAD	390
CHOLESKYALG	390
CHOLESKYTOL	391
CONFLICTCUTS	391
CONCURRENTTHREADS	392
CORESPERCPU	392
COVERCUTS	392
CPUPLATFORM	393
CPUTIME	393
CRASH	393
CROSSOVER	394
CROSSOVERACCURACYTOL	394
CROSSOVERITERLIMIT	395
CROSSOVEROPS	395
CROSSOVERTHREADS	395
CSTYLE	396
CUTDEPTH	396
CUTFACTOR	396
CUTFREQ	397
CUTSTRATEGY	397
CUTSELECT	397
DEFAULTALG	398
DENSECOLLIMIT	398
DETERMINISTIC	399
DUALGRADIENT	399
DUALIZE	399
DUALIZEOPS	400
DUALPERTURB	400
DUALSTRATEGY	400
DUALTHREADS	401
EIGENVALUETOL	401
ELIMTOL	401
ETATOL	402
EXTRACOLS	402
EXTRAELEMS	402
EXTRAMIPENTS	403
EXTRAPRESOLVE	403
EXTRAQCELEMENTS	403
EXTRAQCROWS	403
EXTRAROWS	404
EXTRASETELEMS	404
EXTRASETS	404
FEASIBILITYPUMP	405
FEASTOL	405
FEASTOLTARGET	405
FORCEOUTPUT	405
FORCEPARALLELDUAL	406
GLOBALFILEBIAS	406
GOMCUTS	407
HEURBEFORELP	407
HEURDEPTH	407
HEURDIVEITERLIMIT	408
HEURDIVERANDOMIZE	408
HEURDIVESOFTROUNDING	408
HEURDIVESPEEDUP	409

HEURDIVESTRATEGY . . . . .	409
HEURFORCESPECIALOBJ . . . . .	409
HEURFREQ . . . . .	410
HEURMAXSOL . . . . .	410
HEURNODES . . . . .	410
HEURSEARCHEFFORT . . . . .	410
HEURSEARCHFREQ . . . . .	411
HEURSEARCHROOTCUTFREQ . . . . .	411
HEURSEARCHROOTSELECT . . . . .	411
HEURSEARCHTREESELECT . . . . .	412
HEURSTRATEGY . . . . .	413
HEURTHREADS . . . . .	413
HISTORYCOSTS . . . . .	413
IFCHECKCONVEXITY . . . . .	414
INDLINBIGM . . . . .	414
INDPRELINBIGM . . . . .	414
INVERTFREQ . . . . .	415
INVERTMIN . . . . .	415
KEEPBASIS . . . . .	415
KEEPNROWS . . . . .	416
L1CACHE . . . . .	416
LINELENGTH . . . . .	416
LNPBEST . . . . .	417
LNPITERLIMIT . . . . .	417
LPITERLIMIT . . . . .	417
LPREFINEITERLIMIT . . . . .	417
LOCALCHOICE . . . . .	418
LPFOLDING . . . . .	418
LPLOG . . . . .	418
LPLOGDELAY . . . . .	419
LPLOGSTYLE . . . . .	419
LPTHREADS . . . . .	419
MARKOWITZTOL . . . . .	419
MATRIXTOL . . . . .	420
MAXCHECKSONMAXCUTTIME . . . . .	420
MAXCHECKSONMAXTIME . . . . .	420
MAXMCOEFFBUFFERELEMS . . . . .	421
MAXCUTTIME . . . . .	421
MAXGLOBALFILESIZE . . . . .	421
MAXIIS . . . . .	422
MAXIMPLIEDBOUND . . . . .	422
MAXLOCALBACKTRACK . . . . .	422
MAXMIPTASKS . . . . .	423
MAXMEMORY . . . . .	423
MAXMIPSOL . . . . .	424
MAXNODE . . . . .	424
MAXPAGELINES . . . . .	424
MAXSCALEFACTOR . . . . .	424
MAXTIME . . . . .	425
MIPABSCUTOFF . . . . .	425
MIPABSGAPNOTIFY . . . . .	425
MIPABSGAPNOTIFYBOUND . . . . .	426
MIPABSGAPNOTIFYOBJ . . . . .	426
MIPABSSTOP . . . . .	426
MIPADDCUTOFF . . . . .	427

MIPFRACREDUCE	427
MIPLOG	427
MIPPRESOLVE	428
MIPRAMPUP	428
MIQCPALG	429
MIPREFINEITERLIMIT	429
MIPRELCUTOFF	430
MIPRELGAPNOTIFY	430
MIPRELSTOP	430
MIPTERMINATIONMETHOD	431
MIPTHREADS	431
MIPTOL	432
MIPTOLTARGET	432
MPS18COMPATIBLE	432
MPSBOUNDNAME	432
MPSECHO	433
MPSFORMAT	433
MPSOBJNAME	433
MPSRANGENAME	433
MPSRHSNAME	434
MUTEXCALLBACKS	434
NETCUTS	434
NODESELECTION	435
OPTIMALITYTOL	435
OPTIMALITYTOLTARGET	435
OUTPUTLOG	436
OUTPUTMASK	436
OUTPUTTOL	436
PENALTY	436
PERTURB	437
PIVOTTOL	437
PPFACTOR	437
PREANALYTICCENTER	437
PREBASISRED	438
PREBNDREDCONC	438
PREBNDREDQUAD	438
PRECOEFELIM	439
PRECOMPONENTS	439
PRECOMPONENTSEFFORT	439
PRECONEDCOMP	440
PREDOMCOL	440
PREDOMROW	441
PREDUPROW	441
PREELIMQUAD	441
PREIMPLICATIONS	442
PRELINDEP	442
PREOBJCUTDETECT	442
PREPERMUTE	443
PREPERMUTESEED	443
PREPROBING	444
PREPROTECTDUAL	444
PRESOLVE	444
PRESOLVEMAXGROW	445
PRESOLVEOPS	445
PRESOLVEPASSES	446

PRESORT	446
PRICINGALG	447
PRIMALOPS	447
PRIMALPERTURB	448
PRIMALUNSHIFT	448
PSEUDOCOST	448
QCCUTS	449
QCROOTALG	449
QSIMPLEXOPS	449
QUADRATICUNSHIFT	450
RANDOMSEED	450
REFACTOR	450
REFINEOPS	451
RELAXTREEMEMORYLIMIT	451
RELPIVOTTOL	452
REPAIRINDEFINITEQ	452
ROOTPRESOLVE	452
SBBEST	453
SBEFFORT	453
SBESTIMATE	453
SBITERLIMIT	454
SBSELECT	454
SCALING	455
SIFTING	455
SLEEPONTHREADWAIT	456
SOSREFTOL	456
SYMMETRY	456
SYMSELECT	457
THREADS	457
TRACE	457
TREECOMPRESSION	458
TREECOVERCUTS	458
TREECUTSELECT	458
TREEDIAGNOSTICS	459
TREEGOMCUTS	459
TREEMEMORYLIMIT	459
TREEMEMORYSAVINGTARGET	460
TREEPRESOLVE	460
TREEPRESOLVE_KEEPPBASIS	461
TREEQCCUTS	461
TUNERHISTORY	461
TUNERMAXTIME	462
TUNERMETHOD	462
TUNERMETHODFILE	463
TUNERMODE	463
TUNEROUTPUT	463
TUNEROUTPUTPATH	464
TUNERPERMUTE	464
TUNERROOTALG	464
TUNERSESSIONNAME	465
TUNERTARGET	465
TUNERTHREADS	466
USERSOLHEURISTIC	466
VARSELECTION	467
VERSION	467

<b>10 Problem Attributes</b>	<b>468</b>
10.1 Retrieving Problem Attributes	468
ACTIVENODES	468
ALGORITHM	468
BARAASIZE	469
BARCGAP	469
BARCONDA	469
BARCONDD	469
BARCROSSOVER	470
BARDENSECOL	470
BARDUALINF	470
BARDUALOBJ	470
BARITER	470
BARLSIZE	471
BARPRIMALINF	471
BARPRIMALOBJ	471
BARSING	471
BARSINGR	471
BESTBOUND	472
BOUNDNAME	472
BRANCHVALUE	472
BRANCHVAR	472
CALLBACKCOUNT_CUTMGR	472
CALLBACKCOUNT_OPTNODE	473
CHECKSONMAXCUTTIME	473
CHECKSONMAXTIME	473
COLS	473
CONEELEMS	474
CONES	474
CORESDETECTED	474
CORESPERCPUDETECTED	475
CPUSDETECTED	475
CURRENTNODE	475
CURRMIPCUTOFF	476
CUTS	476
DUALINFEAS	476
ELEMS	476
ERRORCODE	477
GLOBALFILESIZE	477
GLOBALFILEUSAGE	477
INDICATORS	477
LPOBJVAL	478
LPSTATUS	478
MATRIXNAME	478
MAXABSDUALINFEAS	479
MAXABSPRIMALINFEAS	479
MAXPROBNAMELENGTH	479
MAXRELDUALINFEAS	479
MAXRELPRIMALINFEAS	479
MIPBESTOBJVAL	480
MIPENTS	480
MIPINFEAS	480
MIPOBJVAL	480
MIPSOLNODE	481
MIPSOLS	481



MIPSTATUS	481
MIPTHREADID	481
NAMELENGTH	482
NODEDEPTH	482
NODES	482
NUMIIS	482
OBJNAME	483
OBJRHS	483
OBJSENSE	483
ORIGINALCOLS	483
ORIGINALINDICATORS	484
ORIGINALMIPENTS	484
ORIGINALQCONSTRAINTS	484
ORIGINALQCELEMS	484
ORIGINALQELEMS	485
ORIGINALSETMEMBERS	485
ORIGINALSETS	485
ORIGINALROWS	485
PARENTNODE	486
PEAKTOTALTREEMEMORYUSAGE	486
PENALTYVALUE	486
PRESOLVEINDEX	486
PRESOLVSTATE	486
PRIMALDUALINTEGRAL	487
PRIMALINFEAS	487
QCELEMS	487
QCONSTRAINTS	488
QELEMS	488
RANGENAME	488
RHSNAME	488
ROWS	489
SIMPLEXITER	489
SETMEMBERS	489
SETS	489
SPARECOLS	490
SPAREELEMS	490
SPAREMIPENTS	490
SPAREROWS	490
SPARESETELEMS	490
SPARESETS	491
STOPSTATUS	491
SUMPRIMALINF	491
TIME	492
TREEMEMORYUSAGE	492
XPRESSVERSION	492
<b>11 Return Codes and Error Messages</b>	<b>493</b>
11.1 Optimizer Return Codes	493
11.2 Optimizer Error and Warning Messages	494
<b>Appendix</b>	<b>523</b>
<b>A Log and File Formats</b>	<b>524</b>
A.1 File Types	524

A.2	XMPS Matrix Files	525
A.2.1	NAME section	525
A.2.2	ROWS section	525
A.2.3	COLUMNS section	526
A.2.4	QUADOBJ / QMATRIX section (Quadratic Programming only)	526
A.2.5	QCMATRIX section (Quadratic Constraint Programming only)	527
A.2.6	DELAYEDROWS section	528
A.2.7	MODEL CUTS section	528
A.2.8	INDICATORS section	529
A.2.9	SETS section (Integer Programming only)	529
A.2.10	RHS section	529
A.2.11	RANGES section	530
A.2.12	BOUNDS section	530
A.2.13	ENDATA section	531
A.3	LP File Format	531
A.3.1	Rules for the LP file format	532
A.3.2	Comments and blank lines	532
A.3.3	File lines, white space and identifiers	532
A.3.4	Sections	533
A.3.5	Variable names	534
A.3.6	Linear expressions	534
A.3.7	Objective function	534
A.3.8	Constraints	535
A.3.9	Delayed rows	535
A.3.10	Model cuts	535
A.3.11	Indicator constraints	536
A.3.12	Bounds	536
A.3.13	Generals, Integers and binaries	537
A.3.14	Semi-continuous and semi-integer	537
A.3.15	Partial integers	538
A.3.16	Special ordered sets	538
A.3.17	Quadratic programming problems	539
A.3.18	Quadratic Constraints	539
A.3.19	Extended naming convention	540
A.4	ASCII Solution Files	540
A.4.1	Solution Header .hdr Files	540
A.4.2	CSV Format Solution .asc Files	541
A.4.3	Fixed Format Solution (.prt) Files	542
A.4.4	ASCII Solution (.slx) Files	543
A.5	ASCII Range Files	544
A.5.1	Solution Header (.hdr) Files	544
A.5.2	CSV Format Range (.rsc) Files	544
A.5.3	Fixed Format Range (.rrt) Files	545
A.6	The Directives (.dir) File	546
A.7	IIS description file in CSV format	547
A.8	The Matrix Alteration (.alt) File	548
A.8.1	Changing Upper or Lower Bounds	548
A.8.2	Changing Right Hand Side Coefficients	548
A.8.3	Changing Constraint Types	548
A.9	The Tuner Method (.xtm) File	549
A.9.1	The fixed controls	549
A.9.2	The tunable controls	549
A.10	The Simplex Log	550
A.11	The Barrier Log	550
A.12	The Global Log	551

A.13 The Tuner Log . . . . .	552
<b>B Contacting FICO</b>	<b>554</b>
Product support . . . . .	554
Product education . . . . .	554
Product documentation . . . . .	554
Sales and maintenance . . . . .	555
Related services . . . . .	555
About FICO . . . . .	555
 <b>Index</b>	 <b>556</b>

## CHAPTER 1

# Introduction

---

The FICO Xpress Optimization Suite is a powerful mathematical optimization framework well-suited to a broad range of optimization problems. The core solver of this suite is the FICO Xpress Optimizer, which combines ease of use with speed and flexibility. It can be interfaced via the command line Console Optimizer, via the graphical interface application IVE and through a callable library that is accessible from all the major programming platforms. It combines flexible data access functionality and optimization algorithms, using state-of-the-art methods, which enable the user to handle the increasingly complex problems arising in industry and academia.

The Console Optimizer provides a suite of 'Console Mode' Optimizer functionality. Using the Console Optimizer the user can load problems from widely used problem file formats such as the MPS and LP formats and solve them using any of the algorithms supported by the Optimizer. The results may then be processed and viewed in a variety of ways. The Console Mode provides full access to the Optimizer control variables allowing the user to customize the optimization algorithms to tune the solving performance on the most demanding problems.

The FICO Xpress Optimizer library provides full, high performance access to the internal data structures of the Optimizer and full flexibility to manipulate the problem and customize the optimization process. For example, the Cut Manager framework allows the user to exploit their detailed knowledge of the problem to generate specialized cutting planes during branch and bound that may improve solving performance of Mixed Integer Programs (MIPs).

Of most interest to the library users will be the embedding of the Optimizer functionality within their own applications. The available programming interfaces of the library include interfaces for C/C++, .NET, Java and Visual Basic for Applications (VBA). Note that the interface specifications in the following documentation are given exclusively in terms of the C/C++ language. Short examples of the interface usage using other languages may be found in the [FICO Xpress Getting Started manual](#).

## 1.1 The FICO Xpress Optimizer

The FICO Xpress Optimizer is a mathematical programming framework designed to provide high performance solving capabilities. Problems can be loaded into the Optimizer via matrix files such as MPS and LP files and/or constructed in memory and loaded using a variety of approaches via the library interface routines. Note that in most cases it is more convenient for the user to construct their problems using FICO Xpress Mosel or FICO Xpress BCL and then solve the problem using the interfaces provided by these packages to the Optimizer.

The solving algorithms provided with the Optimizer include the primal simplex, the dual simplex and the Newton barrier algorithms. For solving Mixed Integer Programs (MIPs) the Optimizer provides a powerful branch and bound framework. The various types of problems the Optimizer can solve are outlined in Chapter 3.

Solution information can be exported to file using a variety of ASCII and binary formats or accessed via memory using the library interface. Advanced solution information, such as solution bases, can be both

exported and imported either via files or via memory, using the library interface. Note that bases can be useful for so called 'warm-starting' the solving of Linear Programming (LP) problems.

## 1.2 Starting the First Time

We recommend that new FICO Xpress Optimizer users first try running the Console Optimizer 'optimizer' executable from the command prompt before using the other interfaces of Optimizer. This is because (i) it is the easiest way to confirm the license status of the installation and (ii) it is an introduction to a powerful tool with many uses during the development cycle of optimization applications. For this reason we focus mainly on discussing the Console Optimizer in this section as an introduction to various basic functions of the Optimizer.

### 1.2.1 Licensing

To run the Optimizer from any interface it is necessary to have a valid licence file, `xpauth.xpr`. The FICO Xpress licensing system is highly flexible and is easily configurable to cater for the user's requirements. The system can allow the Optimizer to be run on a specific machine, on a machine with a specific ethernet address or on a machine connected to an authorized hardware dongle.

If the Optimizer fails to verify a valid license then a message can be obtained that describes the reasons for the failure and the Optimizer will be unusable. When using the Console Optimizer the licensing failure message will be displayed on the console. Library users can call the function `XPRSgetlicerrmsg` to get the licensing failure message.

On Windows operating systems the Optimizer searches for the license file in the directory containing the installation's binary executables, which are installed by default into the `c:\XpressMP\bin` folder. On Unix systems the directory pointed to by the `XPRESS` environment variable is searched. Note that to avoid unnecessary licensing problems the user should ensure that the license file is always kept in the same directory as the FICO Xpress Licensing Library (e.g., `xpr1.dll` on Windows).

### 1.2.2 Starting Console Optimizer

Console Optimizer is an interactive command line interface to the Optimizer. Console Optimizer is started from the command line using the following syntax:

```
C:\> optimizer [problem_name] [@filename]
```

From the command line an initial problem name can be optionally specified together with an optional second argument specifying a text "script" file from which the console input will be read as if it had been typed interactively.

Note that the syntax example above shows the command as if it were input from the Windows Command Prompt (i.e., it is prefixed with the command prompt string `C:\>`). For Windows users Console Optimizer can also be started by typing `optimizer` into the "Run ..." dialog box in the Start menu.

The Console Optimizer provides a quick and convenient interface for operating on a single problem loaded into the Optimizer. Compare this with the more powerful library interface that allows one or more problems to co-exist in a process. The Console Optimizer problem contains the problem data as well as (i) control variables for handling and solving the problem and (ii) attributes of the problem and its solution information.

Useful features of Console Optimizer include a help system, auto-completion of command names and integration of system commands.

Typing `help` will list the various options for getting help. Typing `help commands` will list available

commands. Typing "help attributes" and "help controls" will list the available attributes and controls, respectively. Typing "help" followed by a command name or control/attribute name will list the help for this item. For example, typing "help lpoptimize" will get help for the **LPOPTIMIZE** command.

The Console Optimizer auto-completion feature is a useful way of reducing key strokes when issuing commands. To use the auto-completion feature, type the first part of an optimizer command name followed by the Tab key. For example, by typing "lpopt" followed by the Tab key Console Optimizer will complete to the **LPOPTIMIZE** command. Note that once you have finished inputting the command name portion of your command line, Console Optimizer can also auto-complete on file names. For example, if you have a matrix file named `hpw15.mps` in the current working directory then by typing "readprob hpw" followed by the Tab key the command should auto-complete to the string "readprob hpw15.mps". Note that the auto-completion of file names is case-sensitive.

Console Optimizer also features integration with the operating system's shell commands. For example, by typing "dir" (or "ls" under Unix) you will directly run the operating system's directory listing command. Using the "cd" command will change the working directory, which will be indicated in the prompt string:

```
[xpress bin] cd \
[xpress C:\]
```

Finally, note that when the Console Optimizer is first started it will attempt to read in an initialization file named `optimizer.ini` from the current working directory. This is an ASCII file that may contain any lines that can normally be entered at the console prompt, such as commands or control parameter settings. The lines of the `optimizer.ini` file are run with at start up, and can be useful for setting up a customized default Console Optimizer environment for the user (e.g., defining custom controls settings on the Console Optimizer problem).

### 1.2.3 Scripting Console Optimizer

The Console Optimizer interactive command line hosts a TCL script parser (<http://www.tcl.tk>). With TCL scripting the user can program flow control into their Console Optimizer scripts. Also TCL scripting provides the user with programmatic access to a powerful suite of functionality in the TCL library. With scripting support the Console Optimizer provides a high level of control and flexibility well beyond that which can be achieved by combining operating system batch files with simple piped script files. Indeed, with scripting support, Console Optimizer is ideal for (i) early application development, (ii) tuning of model formulations and solving performance and (iii) analyzing difficulties and bugs in models.

Note that the TCL parser has been customized and simplified to handle intuitive access to the controls and attributes of the Optimizer. The following example shows how to proceed with write and read access to the **MIPLOG** Optimizer control:

```
[xpress C:\] miplog=3
[xpress C:\] miplog
3
```

The following shows how this would usually be achieved using TCL syntax:

```
[xpress C:\] set miplog 3
3
[xpress C:\] $miplog
3
```

The following set of examples demonstrate how with some simple TCL commands and some basic flow control constructs the user can quickly and easily create powerful programs.

The first example demonstrates a loop through a list of matrix files where a simple regular expression

on the matrix file name and a simple condition on the number of rows in the problem decide whether or not the problem is solved using `lpoptimize`. Note the use of:

- the creation of a list of file names using the TCL `glob` command
- the use of the TCL square bracket notation (`[]`) for evaluating commands to their string result value
- the TCL `foreach` loop construct iterating over the list of file names
- dereferencing the string value of a variable using `'$'`
- the use of the TCL `regexp` regular expression command
- the two TCL `if` statements and their condition statements
- the use of the two Optimizer commands `READPROB` and `MINIM`
- the TCL `continue` command used to skip to the next loop iteration

```
set filelist [glob *.mps]
foreach filename $filelist {
    if { [regexp -all {large_problem} $filename] } continue
    readprob $filename
    if { $rows > 200 } continue
    lpoptimize
}
```

The second example demonstrates a loop though some control settings and the tracking of the control setting that gave the best performance. Note the use of:

- the TCL `for` loop construct iterating over the values of variable `i` from `--1` to `3`
- console output formatting with the TCL `puts` command
- setting the values of Optimizer controls `CUTSTRATEGY` and `MAXNODE`
- multiple commands per line separated using a semicolon
- use of the `MIPSTATUS` problem attribute in the TCL `if` statement
- comment lines using the hash character `'#'`

```
set bestnodes 10000000
set p hpw15
for { set i -1 } { $i <= 3 } { incr i } {
    puts "Solving with cutstrategy : $i"
    cutstrategy=$i; maxnode=$bestnodes
    readprob $p
    mipoptimize
    if { $mipstatus == 6 } {
        # Problem was solved within $bestnodes
        set bestnodes $nodes; set beststrat $i
    }
}
puts "Best cutstrategy : $beststrat : $bestnodes"
```



### 1.2.4 Interrupting Console Optimizer

Console Optimizer users may interrupt the running of the commands (e.g., `lpoptimize`) by typing Ctrl-C. Once interrupted Console Optimizer will return to its command prompt. If an optimization algorithm has been interrupted in this way, any solution process will stop at the first 'safe' place before returning to the prompt. Optimization iterations may be resumed by re-entering the interrupted command. Note that by using this interrupt-resume functionality the user has a convenient way of dynamically changing controls during an optimization run.

When Console Optimizer is being run with script input then Ctrl-C will not return to the command prompt and the Console Optimizer process will simply stop.

Lastly, note that "typing ahead" while the console is writing output to screen can cause Ctrl-C input to fail on some operating systems.

## 1.3 Manual Layout

So far the manual has given a basic introduction to the FICO Xpress Optimization Suite. The reader should be able to start the Console Optimizer command line tool and have the license verified correctly. They should also be able to enter some common commands used in Console Optimizer (e.g., `READPROB` and `LPOPTIMIZE`) and get help on command usage using the Console Optimizer help functionality.

The remainder of this manual is divided into two parts. These are the first chapters up to but not including Chapter 8 and the remaining chapters from Chapter 8.

The first part of the manual, beginning with Chapter 2, provides a brief overview of common Optimizer usage, introducing the various routines available and setting them in the typical context they are used. This is followed in Chapter 3 by a brief overview of the types of problems that the FICO Xpress Optimizer can be used to solve. Chapter 4 provides a description of the solution methods and some of the more frequently used parameters for controlling these methods along with some ideas of how they may be used to enhance the solution process. Finally, Chapter 5 details some more advanced topics in Optimizer usage.

The second half of the manual is the main reference section. Chapter 8 details all functions in both the Console and Advanced Modes alphabetically. Chapters 9 and 10 then provide a reference for the various controls and attributes, followed by a list of Optimizer error and return codes in Chapter 11. A description of several of the file formats is provided in Appendix A.

## CHAPTER 2

# Basic Usage

---

The FICO Xpress Optimization Suite is a powerful and flexible framework catering for the development of a wide range of optimization applications. From the script-based Console Optimizer providing rapid development access to a subset of Optimizer functionality (Console Mode) to the more advanced, high performance access of the full Optimizer functionality through the library interface.

In the previous section we looked at the Console Optimizer interface and introduced some basic functions that all FICO Xpress Optimizer users should be familiar with. In this section we expand on the discussion and include some basic functions of the library interface.

## 2.1 Initialization

Before the FICO Xpress Optimization Suite can be used from any of the interfaces the Optimizer library must be initialized and the licensing status successfully verified. Details about licensing your installation can be found in [FICO Xpress Installation Guide](#).

When Console Optimizer is started from the command line the initialization and licensing security checks happen immediately and the results are displayed with the banner in the console window. For the library interface users, the initialization and licensing are triggered by a call to the library function `XPRSinit`, which must be made before any of the other Optimizer library routines can be successfully called. If the licensing security checks fail to *check out* a license then library users can obtain a string message explaining the issue using the function `XPRSgetlicerrmsg`.

Note that it is recommended that the users having licensing problems use the Console Optimizer as a means of checking the licensing status while resolving the issues. This is because it is the quickest and easiest way to check and display the licensing status.

Once the Optimizer functionality is no longer required the license and any system resources held by the Optimizer should be released. The Console Optimizer releases these automatically when the user exits the Console Optimizer with the `QUIT` or `STOP` command. For library users the Optimizer can be triggered to release its resources with a call to the routine `XPRSfree`, which will *free* the license checked out in the earlier call to `XPRSinit`.

```
{
    if(XPRSinit(NULL)) printf("Problem with XPRSinit\n");
    XPRSfree();
}
```

In general, library users will call `XPRSinit` once when their application starts and then call `XPRSfree` before it exits. This approach is recommended since calls to `XPRSinit` can have non-negligible (approx. 0.5 sec) overhead when using floating network licensing.

Although it is recommended that the user writes their code such that `XPRSinit` and `XPRSfree` are called only in sequence note that the routine `XPRSinit` may be called repeatedly before a call to

`XPRSfree`. Each subsequent call to `XPRSinit` after the first will simply return without performing any tasks. In this case note that the routine `XPRSfree` must be called the same number of times as the calls to `XPRSinit` to fully release the resources held by the library. Only on the last of these calls to `XPRSfree` will the library be released and the license *freed*.

## 2.2 The Problem Pointer

The Optimizer provides a container or problem pointer to contain an optimization problem and its associated controls, attributes and any other resources the user may attach to help construct and solve the problem. Console Optimizer has one of these problem pointers that it uses to provide the user with loading and solving functionality. This problem pointer is automatically initialized when Console Optimizer is started and release again when it is stopped.

In contrast to Console Optimizer, library interface users can have multiple problem pointers coexisting simultaneously in a process. The library user creates and destroys a problem pointer using the routines `XPRScreateprob` and `XPRSdestroyprob`, respectively. In the C library interface, the user passes the problem pointer as the first argument in routines that are used to operate on the problem pointer's data. Note that it is recommended that the library user destroys all problem pointers before calling `XPRSfree`.

```
{
    XPRSprob prob;
    XPRScreateprob(&prob);
    XPRSdestroyprob(prob);
}
```

## 2.3 Logging

The Optimizer provides useful text logging messages for indicating progress during the optimization algorithms and for indicating the status of certain important commands such as `XPRSreadprob`. The messages from the optimization algorithms report information on iterations of the algorithm. The most important use of the logging, however, is to convey error messages reported by the Optimizer. Note that once a system is in production the error messages are typically the only messages of interest to the user.

Conveniently, Console Optimizer automatically writes the logging messages for its problem pointer to the console screen. Although message management for the library users is more complicated than for Console Optimizer users, library users have more flexibility with the handling and routing of messages. The library user can route messages directly to file or they can intercept the messages via callback and marshal the message strings to appropriate destinations depending on the type of message and/or the problem pointer from which the message originates.

To write the messages sent from a problem pointer directly to file the user can call `XPRSsetlogfile` with specification of an output file name. To get messages sent from a problem pointer to the library user's application the user will define and then register a messaging callback function with a call to the `XPRSaddcbmessage` routine.

```
{
    XPRSprob prob;
    XPRScreateprob(&prob);
    XPRSsetlogfile(prob, "logfile.log");
    XPRSdestroyprob(prob);
}
```

Note that a high level messaging framework is also available – which handles messages from all problem pointers created by the Optimizer library and messages related to initialization of the library

itself — by calling the `XPRS_ge_setcbmsghandler` function. A convenient use of this callback, particularly when developing and debugging an application, is to trap all messages to file. The following line of code shows how to use the library function `XPRSlogfilehandler` together with `XPRS_ge_setcbmsghandler` to write all library message output to the file `log.txt`.

```
XPRS_ge_setcbmsghandler(XPRSlogfilehandler, "log.txt");
```

Details about the use of callback functions can be found in section 5.7.

## 2.4 Problem Loading

Once a problem pointer has been created, an optimization problem can be loaded into it. The problem can be loaded either from file or from memory via the suite of problem loading and problem manipulation routines available in the Optimizer library interface. The simplest of these approaches, and the only approach available to Console Optimizer users, is to read a matrix from an MPS or LP file using `XPRSreadprob` (`READPROB`).

```
{
    XPRSprob prob;
    XPRScreateprob(&prob);
    XPRSsetlogfile(prob, "logfile.log");
    XPRSreadprob(prob, "hwp15", "");
    XPRSdestroyprob(prob);
}
```

Library users can construct the problem in their own arrays and then load this problem specification using one of the functions `XPRSloadlp`, `XPRSloadqp`, `XPRSloadqcqp`, `XPRSloadglobal`, `XPRSloadqglobal` or `XPRSloadqcqpglobal`. During the problem load routine the Optimizer will use the user's data to construct the internal problem representation in new memory that is associated with the problem pointer. Note, therefore, that the user's arrays can be freed immediately after the call. Once the problem has been loaded, any subsequent call to one of these load routines will overwrite the problem currently represented in the problem pointer.

The names of the problem loading routines indicate the type of problem that can be represented using the routine. The following table outlines the components of an optimization problem as denoted by the codes used in the function names.

Code	Problem Content
lp	Linear Program (LP) (linear constraints and linear objective)
qp	Quadratic Program (LP with quadratic objective)
global	Global Constraints (LP with discrete entities e.g., binary variables)
qc	Quadratic Constraints (LP with quadratic constraints)

Many of the array arguments of the load routines can optionally take NULL pointers if the associated component of the problem is not required to be defined. Note, therefore, that the user need only use the `XPRSloadqcqpglobal` routine to load any problem that can be loaded by the other routines.

Finally, note that the names of the rows and columns of the problem are not loaded together with the problem specification. These may be loaded afterwards using a call to the function `XPRSaddnames`.

## 2.5 Problem Solving

With a problem loaded into a problem pointer the user can run the optimization algorithms on the problem to solve it.

The two main commands to run the optimization algorithms on a problem are `XPRSmipoptimize(MIPOPTIMIZE)` and `XPRSloptimize(LPOPTIMIZE)` depending on whether the problem needs to be solved with or without global entities. The `XPRSloptimize` function will solve LPs, QPs and QCQPs or the initial continuous relaxation of a MIP problem, depending on the type of problem loaded in the problem pointer. The `XPRSmipoptimize` function will solve MIPs, MIQPs and MIQCQPs.

For problems with global entities the Optimizer can be told to stop after having solved the initial relaxation by passing the '1' flag to the `XPRSmipoptimize` function. The remaining MIP search can be run by calling the `XPRSmipoptimize` function without the '1' flag.

```
{
    XPRSProb prob;
    XPRScreateprob(&prob);
    XPRSsetlogfile(prob, "logfile.log");
    XPRSreadprob(prob, "hbw15", "");
    XPRSmipoptimize(prob, "");
    XPRSdestroyprob(prob);
}
```

## 2.6 Interrupting the Solve

It is common that users need to interrupt iterations before a solving algorithm is complete. This is particularly common when solving MIP problems since the time to solve these to completion can be large and users are often satisfied with near-optimal solutions. The Optimizer provides for this with structured interrupt criteria using controls and with user-triggered interrupts.

As described previously in section 1.2.4 Console Optimizer can receive a user-triggered interrupt from the keyboard Ctrl-C event. It was also described in this previous section how interrupted commands could be resumed by simply reissuing the command. Similarly, optimization runs started from the library interface and interrupted by either structured or user-triggered interrupts, will return from the call in such a state that the run may be resumed with a follow-on call.

To setup structured interrupts the user will need to set the value of certain controls. Controls are scalar values that are accessed by their name in Console Optimizer and by their id number via the library interface using functions such as `XPRSgetintcontrol` and `XPRSsetintcontrol`. These particular library functions are used for getting and setting the values of integer controls. Similar library functions are used for accessing double precision and string type controls.

Some types of structured interrupts include limits on iterations of the solving algorithms and a limit on the overall time of the optimization run. Limits on the simplex algorithms' iterations are set using the control `LPITERLIMIT`. Iterations of the Newton barrier algorithm are limited using the control `BARITERLIMIT`. A limit on the number of nodes processed in the branch and bound search when solving MIP problems is provided with the `MAXNODE` control. The integer control `MAXTIME` is used to limit the overall run time of the optimization run.

Note that it is important to be careful when using interrupts, to ensure that the optimization run is not being unduly restricted. This is particularly important when using interrupts on MIP optimization runs. Specific controls to use as stopping criteria for the MIP search are discussed in section 4.3.7.

```
{
    XPRSProb prob;
    XPRScreateprob(&prob);
    XPRSsetlogfile(prob, "logfile.log");
    XPRSreadprob(prob, "hbw15", "");
    XPRSsetintcontrol(prob, XPRS_MAXNODE, 20000);
    XPRSmipoptimize(prob, "");
    XPRSdestroyprob(prob);
}
```

Finally note that library users can trigger an interrupt on an optimization run (in a similar way to the Ctrl-C interrupt in Console Optimizer) using a call to the function `XPRSInterrupt`. It is recommended that the user call this function from a callback during the optimization run. See section 5.7 for details about using callbacks.

## 2.7 Results Processing

Once the optimization algorithms have completed, either a solution will be available, or else the problem will have been identified as infeasible or unbounded. In the latter case, the user might want to know what caused this particular outcome and take steps to correct it. How to identify the causes of infeasibility and unboundedness are discussed in Chapter 6. In the former case, however, the user typically wants to retrieve the solution information into the required format.

The FICO Xpress Optimizer provides a number of functions for accessing solution information. An ASCII solution file can be obtained by `XPRSwriteslxsol` (`WRITESLXSOL`). The `.slx` format is similar format to the `.mps` format for MIP models and to the `.sol` format. Files in `.slx` format can be read back into the optimizer using the `XPRSreads slxsol` function. An extended solution file with additional information per column may be obtained as an ASCII file using either of `XPRSwritesol` (`WRITESOL`) or `XPRSwriteprtsol` (`WRITEPRTSOL`).

Library interface users may additionally access the current LP, QP or QCQP solution information via memory using `XPRSgetlp sol`. By calling `XPRSgetlp sol` the user can obtain copies of the double precision values of the decision variables, the slack variables, dual values and reduced costs. Library interface users can obtain the last MIP solution information with the `XPRSgetmipsol` function.

In addition to the arrays of solution information provided by the Optimizer, summary solution information is also available through *problem attributes*. These are named scalar values that can be accessed by their id number using the library functions `XPRSgetintattrib`, `XPRSgetdblattrib` and `XPRSgetstrattrib`. Examples of attributes include `LPOBJVAL` and `MIPOBJVAL`, which return the objective function values for the current LP, QP or QCQP solution and the last MIP solution, respectively. A full list of attributes may be found in Chapter 10.

When the optimization routine returns it is recommended that the user check the status of the run to ensure the results are interpreted correctly. For continuous optimization runs (started with `XPRSlpoptimize`) the status is available using the `LPSTATUS` integer problem attribute. For MIP optimization runs (started with `XPRSmipoptimize`) the status is available using the `MIPSTATUS` integer problem attribute. See the attribute's reference section for the definition of their values.

```
{
    XPRSprob prob;
    int nCols;
    double *x;
    XPRScreateprob(&prob);
    XPRSsetlogfile(prob, "logfile.log");
    XPRSreadprob(prob, "hpw15", "");
    XPRSgetintattrib(prob, XPRS_COLS, &nCols);
    XPRSsetintcontrol(prob, XPRS_MAXNODE, 20000);
    XPRSmipoptimize(prob, "");
    XPRSgetintattrib(prob, XPRS_MIPSTATUS, &iStatus);
    if(iStatus == XPRS_MIP_SOLUTION || iStatus == XPRS_MIP_OPTIMAL) {
        x = (double *) malloc(sizeof(double) * nCols);
        XPRSgetmipsol(prob, x, NULL);
    }
    XPRSdestroyprob(prob);
}
```

Note that, unlike for LP, QP or QCQP solutions, dual solution information is *not* provided with the call to `XPRSgetmipsol` and is not automatically generated with the MIP solutions. Only the decision and slack variable values for a MIP solution are obtained when calling `XPRSgetmipsol`. The reason for

this is that MIP problems do not satisfy the theoretical conditions by which dual information is derived (i.e., Karush–Kuhn–Tucker conditions). In particular, this is because the MIP constraint functions are, in general, not continuously differentiable (indeed, the domains of integer variables are not continuous).

Despite this, some useful dual information can be generated if a MIP has continuous variables and we solve the resulting LP problem generated by fixing the non-continuous component of the problem to their solution values. Because this process can be expensive it is left to the user to perform this in a post solving phase where the user will simply call the function `XPRSfixglobals` followed with a call to the optimization routine `XPRSlpoptimize`.

## 2.8 Function Quick Reference

### 2.8.1 Administration

<code>XPRSinit</code>	Initialize the Optimizer.
<code>XPRScreateprob</code>	Create a problem pointer.
<code>XPRSsetlogfile</code>	Direct all Optimizer output to a log file.
<code>XPRSaddcbmessage</code>	Define a message handler callback function.
<code>XPRSgetintcontrol</code>	Get the value of an integer control,
<code>XPRSsetintcontrol</code>	Set the value of an integer control.
<code>XPRSinterrupt</code>	Set the interrupt status of an optimization run.
<code>XPRSdestroyprob</code>	Destroy a problem pointer.
<code>XPRSfree</code>	Release resources used by the Optimizer.

### 2.8.2 Problem Loading

<code>XPRSreadprob</code>	Read an MPS or LP format file.
<code>XPRSloadlp</code>	Load an LP problem.
<code>XPRSloadqp</code>	Load a quadratic objective problem.
<code>XPRSloadqcqp</code>	Load a quadratically constrained, quadratic objective problem.
<code>XPRSloadglobal</code>	Load a MIP problem.
<code>XPRSloadqglobal</code>	Load a quadratic objective MIP problem.
<code>XPRSloadqcqpglobal</code>	Load a quadratically constrained, quadratic objective MIP problem.
<code>XPRSaddnames</code>	Load names for a range of rows or columns in a problem.

### 2.8.3 Problem Solving

<code>XPRSreadbasis</code>	Read a basis from file.
<code>XPRSloadbasis</code>	Load a basis from user arrays.
<code>XPRSreaddir</code>	Read a directives file.
<code>XPRSlpoptimize</code>	Solve the problem without global entities.
<code>XPRSmipoptimize</code>	Run the problem with global entities.
<code>XPRSfixglobals</code>	Fix the discrete variables in the problem to the values of the current MIP solution stored with the problem pointer.
<code>XPRSgetbasis</code>	Copy the current basis into user arrays.
<code>XPRSwritebasis</code>	Write the current basis to file.



## 2.8.4 Results Processing

---

<code>XPRSwritesol</code>	Write the current solution to ASCII files.
<code>XPRSwriteprtsol</code>	Write the current solution in printable format to file.
<code>XPRSgetlpso</code>	Copy the current LP solution values into user arrays.
<code>XPRSgetmipsol</code>	Copy the values of the last MIP solution into user arrays.
<code>XPRSgetintattrib</code>	Get the value of an integer problem attribute e.g., by passing the id <code>MIPSOLS</code> the user can get the number of MIP solutions found.
<code>XPRSgetdblattrib</code>	Get the value of a double problem attribute e.g., by passing the id <code>MIPOBJVAL</code> the user can get the objective value of the last MIP solution.
<code>XPRSgetstrattrib</code>	Get the value of a string problem attribute.

---

## 2.9 Summary

In the previous sections a brief introduction is provided to the most common features of the FICO Xpress Optimizer and its most general usage. The reader should now be familiar with the main routines in the Optimizer library. These routines allow a user to create problem pointers and load problems into these problem pointers. The reader should be familiar with the requirements for setting up message handling with the Optimizer library. Also the reader should know how to run the optimization algorithms on the loaded problems and be familiar with the various ways that results can be accessed.

Examples of using the Optimizer are available from a number of sources, most notably from [FICO Xpress Getting Started manual](#). This provides a straight forward, "hands-on" approach to the FICO Xpress Optimization Suite and it is highly recommended that users read the relevant chapters before considering the reference manuals. Additionally, more advanced, examples may be downloaded from the website.

## CHAPTER 3

# Problem Types

---

The FICO Xpress Optimization Suite is a powerful optimization tool for solving Mathematical Programming problems. Users of FICO Xpress formulate real-world problems as Mathematical Programming problems by defining a set of decision variables, a set of constraints on these variables and an objective function of the variables that should be maximized or minimized. Our FICO Xpress users have applications that define and solve important Mathematical Programming problems in academia and industry, including areas such as production scheduling, transportation, supply chain management, telecommunications, finance and personnel planning.

Mathematical Programming problems are usually classified according to the types of decision variables, constraints and objective function in the problem. Perhaps the most popular application of the FICO Xpress Optimizer is for the class of Mixed Integer Programs (MIPs). In this section we will briefly introduce some important types of problems.

### 3.1 Linear Programs (LPs)

Linear Programming (LP) problems are a very common type of optimization problems. In this type of problem all constraints and the objective function are linear expressions of the decision variables. Each decision variable is restricted to some continuous interval (typically non-negative). Although the methods for solving these types of problems are well known (e.g., the simplex method), only a few efficient implementations of these methods (and additional specialized methods for particular classes of LPs) exists, and these are often crucial for solving the increasingly large instances of LPs arising in industry.

### 3.2 Mixed Integer Programs (MIPs)

Many problems can be modeled satisfactorily as Linear Programs (LPs), i.e., with variables that are only restricted to having values in continuous intervals. However, a common class of problems requires modeling using discrete variables. These problems are called Mixed Integer Programs (MIPs). MIP problems are often hard to solve and may require large amounts of computation time to obtain even satisfactory, if not optimal, results.

Perhaps the most common use of the FICO Xpress Optimization Suite is for solving MIP problems and it is designed to handle the most challenging of these problems. Besides providing solution support for MIP problems the Optimizer provides support for a variety of popular MIP modeling constructs:

**Binary variables** – decision variables that have value either 0 or 1, sometimes called 0/1 variables;

**Integer variables** – decision variables that have integer values;

**Semi-continuous variables** – decision variables that either have value 0, or a continuous value above a specified non-negative limit. Semi-continuous variables are useful for modeling cases where, for example, if a quantity is to be supplied at all then it will be supplied starting from some minimum level (e.g., a power generation unit);

**Semi-continuous integer variables** – decision variables that either have value 0, or an integer value above a specified non-negative limit;

**Partial integer variables** – decision variables that have integer values below a specified limit and continuous values above the limit. Partial integer variables are useful for modeling cases where a supply of some quantity needs to be modeled as discrete for small values but we are indifferent whether it is discrete when the values are large (e.g., because, say, we do not need to distinguish between 10000 items and 10000.25 items);

**Special ordered sets of type one (SOS1)** – a set of non-negative decision variables ordered by a set of specified continuous values (or reference values) of which at most one can take a nonzero value. SOS1s are useful for modeling quantities that are taken from a specified discrete set of continuous values (e.g., choosing one of a set of transportation capacities);

**Special ordered sets of type two (SOS2)** – a set of non-negative variables ordered by a set of specified continuous values (or reference values) of which at most two can be nonzero, and if two are nonzero then they must be consecutive in their ordering. SOS2s are useful for modeling a piecewise linear quantity (e.g., unit cost as a function of volume supplied);

**Indicator constraints** – constraints each with a specified associated binary ‘controlling’ variable where we assume the constraint must be satisfied when the binary variable is at a specified binary value; otherwise the constraint does not need to be satisfied. Indicator constraints are useful for modeling cases where supplying some quantity implies that a fixed cost is incurred; otherwise if no quantity is supplied then there is no fixed cost (e.g., starting up a production facility to supply various types of goods and the total volume of goods supplied is bounded above).

All of the above MIP variable types are collectively referred to as `global entities`.

### 3.3 Quadratic Programs (QPs)

Quadratic Programming (QP) problems are an extension of Linear Programming (LP) problems where the objective function may include a second order polynomial. An example of this is where the user wants to minimize the statistical variance (a quadratic function) of the solution values.

The FICO Xpress Optimizer can be used directly for solving QP problems with support for quadratic objectives in the MPS and LP file formats and library routines for loading QPs and manipulating quadratic objective functions. Note that the Optimizer requires the quadratic function to be `convex` see section 3.4.2 for a description about convexity)

### 3.4 Quadratically Constrained Quadratic Programs (QCQPs)

Quadratically Constrained Quadratic Programs (QCQPs) are an extension of the Quadratic Programming (QP) problem where the constraints may also include second order polynomials.

A QCQP problem may be written as:

---


$$\begin{array}{ll}
\text{minimize:} & c_1x_1 + \dots + c_nx_n + x^T Q_0 x \\
\text{subject to:} & a_{11}x_1 + \dots + a_{1n}x_n + x^T Q_1 x \leq b_1 \\
& \dots \\
& a_{m1}x_1 + \dots + a_{mn}x_n + x^T Q_m x \leq b_m \\
& l_1 \leq x_1 \leq u_1, \dots, l_n \leq x_n \leq u_n
\end{array}$$


---

where any of the lower or upper bounds  $l_i$  or  $u_i$  may be infinite.

The FICO Xpress Optimizer can be used directly for solving QCQP problems with support for quadratic constraints and quadratic objectives in the MPS and LP file formats and library routines for loading QCQPs and manipulating quadratic objective functions and the quadratic component of constraints.

Properties of QCQP problems are discussed in the following few sections.

### 3.4.1 Algebraic and matrix form

Each second order polynomial can be expressed as  $x^T Q x$  where  $Q$  is an appropriate symmetric matrix: the quadratic expressions are generally either given in the algebraic form

$$a_{11}x_1^2 + 2a_{12}x_1x_2 + 2a_{13}x_1x_3 + \dots + a_{22}x_2^2 + 2a_{23}x_2x_3 + \dots$$

like in LP files, or in the matrix form  $x^T Q x$  where

$$Q = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & & \\ \vdots & & \ddots & \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}$$

like in MPS files. As symmetry is always assumed,  $a_{ij} = a_{ji}$  for all index pairs  $(i, j)$ .

### 3.4.2 Convexity

A fundamental property for nonlinear optimization problems, thus in QCQP as well, is convexity. A region is called *convex* if for any two points from the region the connecting line segment is also part of the region.

The lack of convexity may give rise to several unfavorable model properties. Lack of convexity in the objective may introduce the phenomenon of locally optimal solutions that are not global ones (a local optimal solution is one for which a neighborhood in the feasible region exists in which that solution is the best). While the lack of convexity in constraints can also give rise to local optima, they may even introduce non-connected feasible regions as shown in Figure 3.1.

In this example, the feasible region is divided into two parts. In region B, the objective function has two alternative locally optimal solutions, while in region A the objective function is not even bounded.

For convex problems, each locally optimal solution is a global one, making the characterization of the optimal solution efficient.

### 3.4.3 Characterizing Convexity in Quadratic Constraints

A quadratic constraint of the form

$$a_1x_1 + \dots + a_nx_n + x^T Q x \leq b$$

defines a convex region if and only if  $Q$  is a so-called *positive semi-definite* (PSD) matrix.

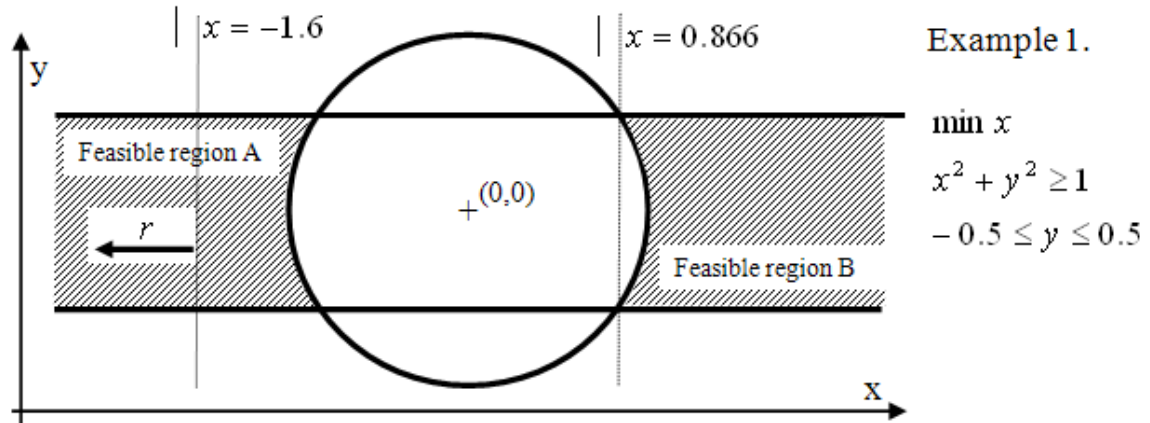


Figure 3.1: Non-connected feasible regions

A square matrix  $Q$  is PSD by definition if for any vector (not restricted to the feasible set of a problem)  $x$  it holds that  $x^T Q x \geq 0$ .

It follows that for greater-than or equal constraints

$$a_1 x_1 + \dots + a_n x_n + x^T Q x \geq b$$

the negative of  $Q$  must be PSD.

A nontrivial quadratic equality constraint (one for which not every coefficient is zero) always defines a nonconvex region (or in other words, if both  $Q$  and its negative is PSD, then  $Q$  must be equal to the 0 matrix). Therefore, quadratic equality constraints are not allowed by the Optimizer.

Determining whether a matrix is PSD is not always obvious nor trivial. There are certain constructs, however, that can easily be recognized as being non convex:

1. the product of two variables, say  $xy$ , without having both  $x^2$  and  $y^2$  present;
2. having  $-x^2$  in any quadratic expression in a less-than or equal constraint, or having  $x^2$  in any greater- than or equal constraint.

### 3.5 Second Order Cone problems (SOCPs)

Second order cone problems (SOCP) are a special class of quadratically constrained problems, where the quadratic matrix  $Q$  is not required to be semi-definite.

The FICO Xpress Optimizer supports (mixed integer) second order cone problems that satisfy the following requirements.

Each quadratic constraint satisfies one of the following two forms:

1. **Second order (or Lorentz) cone:**  $x_1^2 + x_2^2 + \dots + x_k^2 - t^2 \leq 0$  where  $t \geq 0$
2. **Rotated second order (or Lorentz) cone:**  $x_1^2 + x_2^2 + \dots + x_k^2 - 2t_1 t_2 \leq 0$  where  $t_1, t_2 \geq 0$

All of the cone coefficients must be exactly one, except for the coefficient of 2 for the  $t_1 t_2$  product. Constants or linear terms are not allowed.

Cones cannot be overlapping. That is, a variable  $x$  can appear in at most one second-order cone constraint.

Second order cone problems are loaded using the same API functions as for quadratic constraints, and the conic constraints are auto-detected by the optimizer at run time.

## CHAPTER 4

# Solution Methods

---

The FICO Xpress Optimization Suite provides three fundamental optimization algorithms for LP or QP problems: the *primal simplex*, the *dual simplex* and the *Newton barrier* algorithm (QCQP and SOCP problems are always solved with the *Newton barrier* algorithm). Using these algorithms the Optimizer implements solving functionality for the various types of continuous problems the user may want to solve.

Typically the user will allow the Optimizer to choose what combination of methods to use for solving their problem. For example, by default, the FICO Xpress Optimizer uses the dual simplex method for solving LP problems and the barrier method for solving QP problems. For the initial continuous relaxation of a MIP, the defaults will be different and depends both on the number of solver threads used, the type of the problem and the MIP technique selected.

For most users the default behavior of the Optimizer will provide satisfactory solution performance and they need not consider any customization. However, if a problem seems to be taking an unusually long time to solve or if the solving performance is critical for the application, the user may consider, as a first attempt, to force the Optimizer to use an algorithm other than the default.

The main points where the user has a choice of what algorithm to use are (i) when the user calls the optimization routine `XPRSloptimize` (`LPOPTIMIZE`) and (ii) when the Optimizer solves the node relaxation problems during the branch and bound search. The user may force the use of a particular algorithm by specifying flags to the optimization routine `XPRSloptimize` (`LPOPTIMIZE`). If the user specifies flags to `XPRSmipoptimize` (`MIPOPTIMIZE`) to select a particular algorithm then this algorithm will be used for the initial relaxation only. To specify what algorithm to use when solving the node relaxation problems during branch and bound use the special control parameter, `DEFAULTALG`.

As a guide for choosing optimization algorithms other than the default consider the following. As a general rule, the dual simplex is usually much faster than the primal simplex if the problem is neither infeasible nor near-infeasible. If the problem is likely to be infeasible or if the user wishes to get diagnostic information about an infeasible problem then the primal simplex is the best choice. This is because the primal simplex algorithm finds a basic solution that minimizes the sum of infeasibilities and these solutions are typically helpful in identifying causes of infeasibility. The Newton barrier algorithm can perform much better than the simplex algorithms on certain classes of problems. The barrier algorithm will, however, likely be slower than the simplex algorithms if, for a problem coefficient matrix  $A$ ,  $A^T A$  is large and dense.

In the following few sections, performance issues relating to these methods will be discussed in more detail. Performance issues relating to the search for MIP solutions will also be discussed.

## 4.1 Simplex Method

The simplex method was the first efficient method devised for solving Linear Programs (LPs). This method is still commonly used today and there are efficient implementations of the primal and dual simplex methods available in the Optimizer. We briefly outline some basic simplex theory to give the



user a general idea of the simplex algorithm's behavior and to define some terminology that is used in the reference sections.

A region defined by a set of constraints is known in Mathematical Programming as a *feasible region*. When these constraints are linear the feasible region defines the solution space of a Linear Programming (LP) problem. Each value of the objective function of an LP defines a hyperplane or a *level set*. A fundamental result of simplex algorithm theory is that an optimal value of the LP objective function will occur when the level set grazes the boundary of the feasible region. The optimal level set either intersects a single point (or *vertex*) of the feasible region (if such a point exists), in which case the solution is unique, or it intersects a boundary set of the feasible region in which case there is an infinite set of solutions.

In general, vertices occur at points where as many constraints and variable bounds as there are variables in the problem intersect. Simplex methods usually only consider solutions at vertices, or *bases* (known as *basic solutions*) and proceed or iterate from one vertex to another until an optimal solution has been found, or the problem proves to be infeasible or unbounded. The number of iterations required increases with model size, and typically goes up slightly faster than the increase in the number of constraints.

The primal and dual simplex methods differ in which vertices they consider and how they iterate. The dual is the default for LP problems, but may be explicitly invoked using the `d` flag with `XPRSloptimize (LPOPTIMIZE)`.

### 4.1.1 Output

While the simplex methods iterate, the Optimizer produces iteration logs. Console Optimizer writes these logging messages to the screen. Library users can setup logging management using the various relevant functions in the Optimizer library e.g., `XPRSsetlogfile`, `XPRSaddcbmessage` or `XPRSaddcblog`. The simplex iteration log is produced for every `LPLOG` simplex iteration. When `LPLOG` is set to 0, a log is displayed only when the optimization run terminates. If it is set to a positive value, a summary style log is output; otherwise, a detailed log is output.

## 4.2 Newton Barrier Method

In contrast to the simplex methods that iterate through boundary points (vertices) of the feasible region, the Newton barrier method iterates through solutions in the interior of the feasible region and will typically find a close approximation of an optimal solution. Consequently, the number of barrier iterations required to complete the method on a problem is determined more so by the required proximity to the optimal solution than the number of decision variables in the problem. Unlike the simplex method, therefore, the barrier often completes in a similar number of iterations regardless of the problem size.

The barrier solver can be invoked on a problem by using the 'b' flag with `XPRSloptimize (LPOPTIMIZE)`. This is used by default for QP problems, whose quadratic objective functions in general result in optimal solutions that lie on a face of the feasible region, rather than at a vertex.

### 4.2.1 Crossover

Typically the barrier algorithm terminates when it is within a given tolerance of an optimal solution. Since this solution will not lie exactly on the boundary of the feasible region, the Optimizer can be optionally made to perform a, so-called, 'crossover' phase to obtain an optimal solution on the boundary. The nature of the 'crossover' phase results in a basic optimal solution, which is at a vertex of the feasible region. In the crossover phase the simplex method is used to continue the optimization from the solution found by the barrier algorithm. The `CROSSOVER` control determines whether the Optimizer performs crossover. When set to 1 (the default for LP problems), crossover is performed. If

CROSSOVER is set to 0, no crossover will be attempted and the solution provided will be that determined purely by the barrier method. Note that if a basic optimal solution is required, then the CROSSOVER option must be activated before optimization starts.

### 4.2.2 Output

While the barrier method iterates, the Optimizer produces iteration log messages. Console Optimizer writes these log messages to the screen. Library users can setup logging management using the various relevant functions in the Optimizer library, e.g. `XPRSsetlogfile`, `XPRSaddcbmessage` or `XPRSaddcbbarlog`. Note that the amount of barrier iteration logging is dependent on the value of the `BAROUTPUT` control.

## 4.3 Branch and Bound

The FICO Xpress Optimizer uses the approach of LP based branch and bound with cutting planes for solving Mixed Integer Programming (MIP) problems. That is, the Optimizer solves the optimization problem (typically an LP problem) resulting from relaxing the discreteness constraints on the variables and then uses branch and bound to search the relaxation space for MIP solutions. It combines this with heuristic methods to quickly find good solutions, and cutting planes to strengthen the LP relaxations.

The Optimizer's MIP solving methods are coordinated internally by sophisticated algorithms so the Optimizer will work well on a wide range of MIP problems with a wide range of solution performance requirements without any user intervention in the solving process. Despite this the user should note that the formulation of a MIP problem is typically not unique and the solving performance can be highly dependent on the formulation of the problem. It is recommended, therefore, that the user undertake careful experimentation with the problem formulation using realistic examples before committing the formulation for use on large production problems. It is also recommended that users have small scale examples available to use during development.

Because of the inherent difficulty in solving MIP problems and the variety of requirements users have on the solution performance on these problems it is not uncommon that users would like to improve over the default performance of the Optimizer. In the following sections we discuss aspects of the branch and bound method for which the user may want to investigate when customizing the Optimizer's MIP search.

### 4.3.1 Theory

In this section we present a brief overview of branch and bound theory as a guide for the user on where to look to begin customizing the Optimizer's MIP search and also to define the terminology used when describing branch and bound methods.

To simplify the text in the following, we limit the discussion to MIP problems with linear constraints and a linear objective function. Note that it is not difficult to generalize the discussion to problems with quadratic constraints and a quadratic objective function.

The branch and bound method has three main concepts: relaxation, branching and fathoming.

The relaxation concept relates to the way discreteness or integrality constraints are dropped or 'relaxed' in the problem. The initial relaxation problem is a Linear Programming (LP) problem which we solve resulting in one of the following cases:

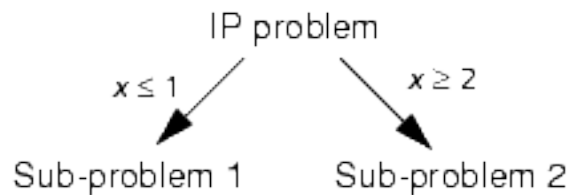
- (a) The LP is infeasible so the MIP problem must also be infeasible;
- (b) The LP has a feasible solution, but some of the integrality constraints are not satisfied – the MIP has not yet been solved;

- (c) The LP has a feasible solution and all the integrality constraints are satisfied so the MIP has also been solved;
- (d) The LP is unbounded.

Case (d) is a special case. It can only occur when solving the initial relaxation problem and in this situation the MIP problem itself is not well posed (see Chapter 6 for details about what to do in this case). For the remaining discussion we assume that the LP is not unbounded.

Outcomes (a) and (c) are said to 'fathom' the particular MIP, since no further work on it is necessary. For case (b) more work is required, since one of the unsatisfied integrality constraints must be selected and the concept of separation applied.

To illustrate the branching concept suppose, for example, that the optimal LP value of an integer variable  $x$  is 1.34, a value which violates the integrality constraint. It follows that in any solution to the original problem either  $x \leq 1.0$  or  $x \geq 2.0$ . If the two resulting MIP problems are solved (with the integrality constraints), all integer values of  $x$  are considered in the combined solution spaces of the two MIP problems and no solution to one of the MIP problems is a solution to the other. In this way we have branched the problem into two disjoint *sub-problems*.



If both of these sub-problems can be solved and the better of the two is chosen, then the MIP is solved. By recursively applying this same strategy to solve each of the sub-problems and given that in the limiting case the integer variables will have their domains divided into fixed integer values then we can guarantee that we solve the MIP problem.

Branch and bound can be viewed as a *tree-search* algorithm. Each *node* of the tree is a MIP problem. A MIP node is relaxed and the LP relaxation is solved. If the LP relaxation is not fathomed, then the node MIP problem is partitioned into two more sub-problems, or *child* nodes. Each child MIP will have the same constraints as the *parent* node MIP, plus one additional inequality constraint. Each node is therefore either fathomed or has two children or *descendants*.

We now introduce the concept of a *cutoff*, which is an extension of the fathoming concept. To understand the cutoff concept we first make two observations about the behavior of the node MIP problems. Firstly, the optimal MIP objective of a node problem can be no better than the optimal objective of the LP relaxation. Secondly, the optimal objective of a child LP relaxation can be no better than the optimal objective of its parent LP relaxation. Now assume that we are exploring the tree and we are keeping the value of the best MIP objective found so far. Assume also that we keep a 'cutoff value' equal to the best MIP objective found so far. To use the cutoff value we reason that if the optimal LP relaxation objective is no better than the cutoff then any MIP solution of a descendant can be no better than the cutoff and the node can be fathomed (or cutoff) and need not be considered further in the search.

The concept of a cutoff can be extended to apply even when no integer solution has been found in situations where it is known, or may be assumed, from the outset that the optimal solution must be better than some value. If the relaxation is worse than this cutoff, then the node may be fathomed. In this way the user can reduce the number of nodes processed and improve the solution performance. Note that there is the possibility, however, that all MIP solutions, including the optimal one, may be missed if an overly optimistic cutoff value is chosen.

The cutoff concept may also be extended in a different way if the user intends only to find a solution within a certain tolerance of the overall optimal MIP solution. Assume that we have found a MIP

solution to our problem and assume that the cutoff is maintained at a value 100 objective units better than the current best MIP solution. Proceeding in this way we are guaranteed to find a MIP solution within 100 units of the overall MIP optimal since we only cutoff nodes with LP relaxation solutions worse than 100 units better than the best MIP solution that we find.

If the MIP problem contains SOS entities then the nodes of the branch and bound tree are determined by branching on the sets. Note that each member of the set has a double precision reference row entry and the sets are ordered by these reference row entries. Branching on the sets is done by choosing a position in the ordering of the set variables and setting all members of the set to 0 either above or below the chosen point. The optimizer used the reference row entries to decide on the branching position and so it is important to choose the reference row entries which reflect the cost of setting the set member to 0. In some cases it maybe better to model the problem with binary variables instead of special ordered sets. This is especially the case if the sets are small.

### 4.3.2 Variable Selection and Cutting

The branch and bound technique leaves many choices open to the user. In practice, the success of the technique is highly dependent on several key choices.

- (a) Deciding which variable to branch on is known as the *variable selection problem* and is often the most critical choice.
- (b) *Cutting planes* are used to strengthen the LP relaxation of a sub problem, and can often bring a significant reduction in the number of sub-problems that must be solved

The Optimizer incorporates a default strategy for both choices which has been found to work adequately on most problems. Several controls are provided to tailor the search strategy to a particular problem.

### 4.3.3 Variable Selection for Branching

Each global entity has a priority for branching, or one set by the user in the directives file. A *low* priority value means that the variable is *more* likely to be selected for branching. The Optimizer uses a priority range of 400–500 by default. To guarantee that a particular global entity is always branched first, the user should assign a priority value less than 400. Likewise, to guarantee that a global entity is only branched on when it is the only candidate left, a priority value above 500 should be used.

The Optimizer uses a wide variety of information to select among those entities that remain unsatisfied and which belong to the lowest valued priority class. A *pseudo cost* is calculated for each candidate entity, which is typically an estimate of how much the LP relaxation objective value will change (degradation) as a result of branching on this particular candidate. Estimates are calculated separately for the up and down branches and combined according to the strategy selected by the **VARSELECTION** control.

The default strategy is based on calculating pseudo costs using the method of *strong branching*. With strong branching, the LP relaxations of the two potential sub problems that would result from branching on a candidate global entity, are solved partially. Dual simplex is applied for a limited number of iterations and the change in objective value is recorded as a pseudo cost. This can be very expensive to apply to every candidate for every node of the branch and bound search, which is why the Optimizer by default will reuse pseudo costs collected from one node, on subsequent nodes of the search.

Selecting a global entity for branching is a multi-stage process, which combines estimates that are cheap to compute, with the more expensive strong branching based pseudo costs. The basic selection process is given by the following outline, together with the controls that affect each step:

1. Pre-filter the set of candidate entities using very cheap estimates.  
**SBSELECT**: determine the filter size.

2. Calculate simple estimates based on local node information and rank the selected candidates.  
**SBESTIMATE**: local ranking function.
3. Calculate strong-branching pseudo costs for candidates lacking such information.  
**SBBEST**: number of variables to strong branch on.  
**SBITERLIMIT**: LP iteration limit for strong branching.
4. Select the best candidate using a combination of pseudo costs and the local ranking functions.

The overall amount of effort put into this process can be adjusted using the **SBEFFORT** control.

#### 4.3.4 Cutting Planes

Cutting planes are valid constraints used for tightening the LP relaxation of a MIP problem, without affecting the MIP solution space. They can be very effective at reducing the amount of sub problems that the branch and bound search has to solve. The Optimizer will automatically create many different well-known classes of cutting planes, such as *mixed integer Gomory cuts*, *lift-and-project cuts*, *mixed integer rounding (MIR) cuts*, *clique cuts*, *implied bound cuts*, *flow-path cuts*, *zero-half cuts*, etc. These classes of cuts are grouped together into two groups that can be controlled separately. The following table lists the main controls and the related cut classes that are affected by those control:

<b>COVERCUTS</b>	Mixed integer rounding cuts
<b>TREECOVERCUTS</b>	Lifted cover cuts
	Clique cuts
	Implied bound cuts
	Flow-path cuts
	Zero-half cuts
<b>GOMCUTS</b>	Mixed integer Gomory cuts
<b>TREEGOMCUTS</b>	Lift-and-project cuts

The controls **COVERCUTS** and **GOMCUTS** sets an upper limit on the number of rounds of cuts to create for the root problem, for their respective groups. Correspondingly, **TREECOVERCUTS** and **TREEGOMCUTS** sets an upper limit on the number of rounds of cuts for any sub problem in the tree.

An important aspect of cutting is the choice of how many cuts to add to a sub problem. The more cuts that are added, the harder it becomes to solve the LP relaxation of the node problem. The tradeoff is therefore between the additional effort in solving the LP relaxation versus the strengthening of the sub problem. The **CUTSTRATEGY** control sets the general level of how many cuts to add, expressed as a value from 0 (no cutting at all) to 3 (high level of cuts).

Another important aspect of cutting is how often cuts should be created and added to a sub problem. The Optimizer will automatically decide on a frequency that attempts to balance the effort of creating cuts versus the benefits they provide. It is possible to override this and set a fixed strategy using the **CUTFREQ** control. When set to a value  $k$ , cutting will be applied to every  $k$ 'th level of the branch and bound tree. Note that setting **CUTFREQ** = 0 will disable cutting on sub problems completely, leaving only cutting on the root problem.

#### 4.3.5 Node Selection

The Optimizer applies a search scheme involving best-bound first search combined with dives. Sub problems that have not been fathomed or which have not been branched further into new sub problems are referred to as *active nodes* of the branch and bound search tree. Such activate nodes are maintained by the Optimizer in a pool.

The search process involves selecting a sub problem (or node) from this active nodes pool and commencing a dive. When the Optimizer branches on a global entity and creates the two sub problems, it has a choice of which of the two sub problems to work on next. This choice is determined by the **BRANCHCHOICE** control. The dive is a recursive search, where it selects a child problem, branches on it to create two new child problems, and repeats with one of the new child problems, until it ends with a sub problem that should not be branched further. At this point it will go back to the active nodes pool and pick a new sub problem to perform a dive on. This is called a *backtrack* and the choice of node is determined by the **BACKTRACK** control. The default backtrack strategy will select the active node with the best bound.

### 4.3.6 Adjusting the Cutoff Value

The parameter **MIPADDCUTOFF** determines the cutoff value set by the Optimizer when it has identified a new MIP solution. The new cutoff value is set as the objective function value of the MIP solution plus the value of **MIPADDCUTOFF**. If **MIPADDCUTOFF** has not been set by the user, the value used by the Optimizer will be calculated after the initial LP optimization step as:

$$\max(\text{MIPADDCUTOFF}, 0.01 \cdot \text{MIPRELCUTOFF} \cdot \text{LP\_value})$$

using the initial values for **MIPADDCUTOFF** and **MIPRELCUTOFF**, and where *LP\_value* is the optimal objective value of the initial LP relaxation.

### 4.3.7 Stopping Criteria

Often when solving a MIP problem it is sufficient to stop with a good solution instead of waiting for a potentially long solve process to find an optimal solution. The Optimizer provides several stopping criteria related to the solutions found, through the **MIPRELSTOP** and **MIPABSSTOP** parameters. If **MIPABSSTOP** is set for a minimization problem, the Optimizer will stop when it finds a MIP solution with an objective value equal to or less than **MIPABSSTOP**. The **MIPRELSTOP** parameter can be used to stop the solve process when the found solution is sufficiently close to optimality, as measure relative to the best available bound. The optimizer will stop due to **MIPRELSTOP** when the following is satisfied:

$$|\text{MIPOBJVAL} - \text{BESTBOUND}| \leq \text{MIPRELSTOP} \cdot \max(|\text{BESTBOUND}|, |\text{MIPOBJVAL}|)$$

It is also possible to set limits on the solve process, such as number of nodes (**MAXNODE**), time limit (**MAXTIME**) or on the number of solutions found (**MAXMIPSOL**). If the solve process is interrupted due to any of these limits, the problem will be left in its unfinished state. It is possible to resume the solve from an unfinished state by calling `XPRSmipoptimize` (**MIPOPTIMIZE**) again.

To return an unfinished problem to its starting state, where it can be modified again, the user should use the function `XPRSpotsolve` (**POSTSOLVE**). This function can be used to restore a problem from an interrupted global search even if the problem is not in a presolved state.

### 4.3.8 Integer Preprocessing

If **MIPPRESOLVE** has been set to a nonzero value before solving a MIP problem, integer preprocessing will be performed at each node of the branch and bound tree search (including the root node). This incorporates reduced cost tightening of bounds and tightening of implied variable bounds after branching. If a variable is fixed at a node, it remains fixed at all its child nodes, but it is not deleted from the matrix (unlike the variables fixed by presolve).

**MIPPRESOLVE** is a bitmap whose values are acted on as follows:

Bit	Value	Action
0	1	Reduced cost fixing;
1	2	Integer implication tightening.
2	4	<i>Unused</i>
3	8	Tightening of implied continuous variables.
4	16	Fixing of variables based on dual (i.e. optimality) implications.

So a value of  $1+2=3$  for MIPPRESOLVE causes reduced cost fixing and tightening of implied bounds on integer variables.

## 4.4 QCQP and SOCP Methods

Continuous QCQP and SOCP problems are always solved by the Xpress Newton–barrier solver. For QCQP, SOCP and QP problems, there is no solution purification method applied after the barrier (such as the crossover for linear problems). This means that solutions tend to contain more active variables than basic solutions, and fewer variables will be at or close to one of their bounds.

When solving a linearly constrained quadratic program (QP) from scratch, the Newton barrier method is usually the algorithm of choice. In general, the quadratic simplex methods are better if a solution with a low number of active variables is required, or when a good starting basis is available (e.g., when reoptimizing).

### 4.4.1 Convexity Checking

The Optimizer requires that the quadratic coefficient matrix in each constraint or in the objective function is either positive semi-definite or negative semi-definite, depending on the sense of for constraints or the direction of optimization for the objective. The only exception is when a quadratic constraint describes a second order cone. Quadratic constraints and a quadratic objective is therefore automatically checked for convexity. Note that this convexity checker will reject any problem where this requirement is violated by more than a small tolerance.

Each constraint is checked individually for convexity. In certain cases it is possible that the problem itself is convex, but the representation of it is not. A simple example would be

---


$$\begin{array}{ll} \text{minimize:} & x \\ \text{subject to:} & x^2 - y^2 + 2xy \leq 1 \\ & y = 0 \end{array}$$


---

The optimizer will deny solving this problem if the automatic convexity check is on, although the problem is clearly convex. The reason is that convexity of QCQPs is checked before any presolve takes place. To understand why, consider the following example:

---


$$\begin{array}{ll} \text{minimize:} & y \\ \text{subject to:} & y - x^2 \leq 1 \\ & y = 2 \end{array}$$


---

This problem is clearly feasible, and an optimal solution is  $(x, y) = (1, 2)$ . However, when presolving the problem, it will be found infeasible, since assuming that the quadratic part of the first constraint is convex the constraint cannot be satisfied (remember that if a constraint is convex, then removing the quadratic part is always a relaxation). Thus since presolve makes use of the assumption that the problem is convex, convexity must be checked before presolve.



Note that for quadratic programming (QP) and mixed integer quadratic programs (MIQP) where the quadratic expressions appear only in the objective, the convexity check takes place after presolve, making it possible to accept matrices that are not PSD, but define a convex function over the feasible region (note that this is only a chance).

It is possible to turn the automatic convexity check off. By doing so, one may save time when solving problems that are known to be convex, or one might even want to experiment trying to solve non-convex problems. For a non-convex problem, any of the following might happen:

1. the algorithm converges to a local optimum which it declares optimal (and which might or might not be the actual optimum);
2. the algorithm doesn't converge and stops after reaching the iteration limit;
3. the algorithm cannot make sufficient improvement and stops;
4. the algorithm stops because it cannot solve a subproblem (in this case it will declare the matrix non semidefinite);
5. presolve declares a feasible problem infeasible;
6. presolve eliminates variables that otherwise play an important role, thus significantly change the model;
7. different solutions (even feasibility/infeasibility) are generated to the same problem, only by slightly changing its formulation.

There is no guarantee on which of the cases above will occur, and as mentioned before, the behavior/outcome might be formulation dependent. One should take extreme care when interpreting the solution information returned for a non-convex problem.

#### 4.4.2 Quadratically Constrained and Second Order Cone Problems

Quadratically constrained and second order cone problems are solved by the barrier algorithm.

Mixed integer quadratically constrained (MIQCQP) and mixed integer second order problems (MISOCP) are solved using traditional branch and bound using the barrier to solve the node problems, or by means of outer approximation, as defined by control **MIQCPALG**.

It is sometimes beneficial to solve the root node of an MIQCQP or MISOCP by the barrier, even if outer approximation is used later; controlled by the **QCROOTALG** control. The number of cut rounds on the root for outer approximation is defined by **QCCUTS**.



## CHAPTER 5

# Advanced Usage

---

### 5.1 Problem Names

Problems loaded in the Optimizer have a name. The name is either taken from the file name if the problem is read into the optimizer or it is specified as a string in a function call when a problem is loaded into the Optimizer using the library interface. Once loaded the name of the problem can be queried and modified. For example, the library provides the function `XPRSsetprobname` for changing the name of a problem.

When reading a problem from a matrix file the user can optionally specify a file extension. The search order used for matrix files in the case where the file extension is not specified is described in the reference for the function `XPRSreadprob`. In this case, the problem name becomes the file name, including the full path, but without the file extension.

Note that matrix files can be read directly from a gzip compressed file. Recognized names of matrix files stored with gzip compression have an extension that is one of the usual matrix file format extensions followed by the `.gz` extension. For example, `hpw15.mps.gz`.

The problem name is used as a default base name for the various file system interactions that the Optimizer may make when handling a problem. For example, when commanded to read a basis file for a problem and the basis file name is not supplied with the read basis command the Optimizer will try to open a file with the problem name appended with the `.bss` extension.

It is useful to note that the problem name can include file system path information. For example, `c:/matrices/hpw15`. Note the use of forward slashes in the Windows path string. It is recommended that Windows users use forward slashes as path delimiters in all file name specifications for the Optimizer since (i) this will work in all situations and (ii) it avoids any problems with the back slash being interpreted as the escape character.

### 5.2 Manipulating the Matrix

In general, the basic usage of the FICO Xpress Optimizer described in the previous chapters will be sufficient for most users' requirements. Using the Optimizer in this way simply means load the problem, solve the problem, get the results and finish.

In some cases, however, it is required that the problem is first solved, then modified, and solved again. We may want to do this, for example, if a problem was found to be infeasible. In this case, to find a feasible subset of constraints we iteratively remove some constraints and re-solve the problem. Another example is when a user wants to 'generate' columns using the optimal duals of a 'restricted' LP problem. In this case we will first need to load a problem and then we will need to add columns to this problem after it has been solved.

For library users, FICO Xpress provides a suite of functions providing read and modify access to the matrix.

### 5.2.1 Reading the Matrix

The Optimizer provides a suite of routines for read access to the optimization problem including access to the objective coefficients, constraint right hand sides, decision variable bounds and the matrix coefficients.

It is important to note that the information returned by these functions will depend on whether or not the problem has been run through an optimization algorithm or if the problem is currently being solved using an optimization algorithm, in which case the user will be calling the access routines from a callback (see section 5.7 for details about callbacks). Note that the dependency on when the access routine is called is mainly due to the way "presolve" methods are applied to modify the problem. How the presolve methods affect what the user accesses through the read routines is discussed in section 5.3.

The user can access the names of the problem's constraints, or 'rows', as well as the decision variables, or 'columns', using the `XPRSgetnames` routine.

The linear coefficients of the problem constraints can be read using `XPRSgetrows`. Note that for the cases where the user requires access to the linear matrix coefficients in the column-wise sense the Optimizer includes the `XPRSgetcols` function. The type of the constraint, the right hand side and the right hand side range are accessed using the functions `XPRSgetrowtype`, `XPRSgetrhs` and `XPRSgetrhsrange`, respectively.

The coefficients of the objective function can be accessed using the `XPRSgetobj` routine, for the linear coefficients, and `XPRSgetqobj` for the quadratic objective function coefficients. The type of a column (or decision variable) and its upper and lower bounds can be accessed using the routines `XPRSgetcoltype`, `XPRSgetub` and `XPRSgetlb`, respectively.

The quadratic coefficients in constraints can be accessed either in matrix form, using the `XPRSgetqrowqmatrix` routine, or as a list of quadratic coefficients with the `XPRSgetqrowqmatrixtriplets`.

Note that the reference section in Chapter 8 of this manual provides details on the usage of these functions.

### 5.2.2 Modifying the Matrix

The Optimizer provides a set of routines for manipulating the problem data. These include a set of routines for adding and deleting problem constraints ('rows') and decision variables ('columns'). A set of routines is also provided for changing individual coefficients of the problem and for changing the types of decision variables in the problem.

Rows and columns can be added to a problem together with their linear coefficients using `XPRSaddrows` and `XPRSaddcols`, respectively. Rows and columns can be deleted using `XPRSdelrows` and `XPRSdelcols`, respectively.

The Optimizer provides a suite of routines for modifying the data for existing rows and columns. The linear matrix coefficients can be modified using `XPRSchgcoef` (or use `XPRSchgcoef` if a batch of coefficients are to be changed). Row and column types can be changed using the routines `XPRSchgrowtype` and `XPRSchgcoltype`, respectively. Right hand sides and their ranges may be changed with `XPRSchgrhs` and `XPRSchgrhsrange`. The linear objective function coefficients may be changed with `XPRSchgobj` while the quadratic objective function coefficients are changed using `XPRSchgqobj` (or use `XPRSchgqobj` if a batch of coefficients are to be changed). Likewise, quadratic coefficients in constraints are changed with `XPRSchgqrowcoeff`.

Examples of the usage of all the above functions and their syntax may be found in the reference section of this manual in Chapter 8.

Finally, it is important to note that it is not possible to modify a matrix when it has been 'presolved' and has not been subsequently 'postsolved'. The following section 5.3 discusses some important points

concerning reading and modifying a problem that is "presolved".

## 5.3 Working with Presolve

The Optimizer provides a number of algorithms for simplifying a problem prior to the optimization process. This elaborate collection of procedures, known as *presolve*, can often greatly improve the Optimizer's performance by modifying the problem matrix, making it easier to solve. The presolve algorithms identify and remove redundant rows and columns, reducing the size of the matrix, for which reason most users will find it a helpful tool in reducing solution times. However, presolve is included as an option and can be disabled if not required by setting the `PRESOLVE` control to 0. Usually this is set to 1 and presolve is called by default.

For some users the presolve routines can result in confusion since a problem viewed in its presolved form will look very different to the original model. Under standard use of the Optimizer this may cause no difficulty. On a few occasions, however, if errors occur or if a user tries to access additional properties of the matrix for certain types of problem, the presolved values may be returned instead. In this section we provide a few notes on how such confusion may be best avoided. If you are unsure if the matrix is in a presolved state or not, check the `PRESOLVSTATE` attribute

It is important to note that when solving a problem with presolve on, the Optimizer will take a copy of the matrix and modify the copy. The original matrix is therefore preserved, but will be inaccessible to the user while the presolved problem exists. Following optimization, the whole matrix is automatically *postsolved* to recover a solution to the original problem and restoring the original matrix. Consequently, either before or after, but not during, a completed optimization run, the full matrix may be viewed and altered as described above, being in its original form.

A problem might be left in a presolved state if the solve was interrupted, for example due to the Ctrl-C key combination, or if a time limit (set by `MAXTIME`) was reached. In such a case, the matrix can always be returned to its original state by calling `XPRSpstsolve` (`POSTSOLVE`). If the matrix is already in the original state then `XPRSpstsolve` (`POSTSOLVE`) will return without doing anything.

While a problem is in a presolved state it is not possible to make any modifications to it, such as adding rows or columns. The problem must first be returned to its original state by calling `XPRSpstsolve` before it can be changed.

### 5.3.1 (Mixed) Integer Programming Problems

If a model contains global entities, integer presolve methods such as bound tightening and coefficient tightening are applied to tighten the LP relaxation. As a simple example of this might be if the matrix has a binary variable  $x$  and one of the constraints of the matrix is  $x \leq 0.2$ . It follows that  $x$  can be fixed at zero since it can never take the value 1. If presolve uses the global entities to alter the matrix in this way, then the LP relaxation is said to have been *tightened*. For Console users, notice of this is sent to the screen; for library users it may be sent to a callback function, or printed to the log file if one has been set up. In such circumstances, the optimal objective function value of the LP relaxation for a presolved matrix may be different from that for the unpresolved matrix.

The strict LP solution to a model with global entities can be obtained by calling the `XPRSlpoptimize` (`LPOPTIMIZE`) command. This removes the global constraints from the variables, preventing the LP relaxation from being tightened and solves the resulting matrix. In the example above,  $x$  would not be fixed at 0, but allowed to range between 0 and 0.2.

When `XPRSmipoptimize` (`GLOBAL`) finds an integer solution, it is postsolved and saved in memory. The solution can be read with the `XPRSgetmipsol` function. A permanent copy can be saved to a solution file by calling `XPRSwitebinsol` (`WRITEBINSOL`), or `XPRSwriteslxsol` (`WRITESLXSOL`) for a simpler text file. This can be retrieved later by calling `XPRSreadbinsol` (`READBINSOL`) or `XPRSreadslxsol` (`READSLXSOL`), respectively.

After calling `XPRSmipoptimize` (MIPOPTIMIZE), the matrix will be postsolved whenever the MIP search has completed. If the MIP search hasn't completed the matrix can be postsolved by calling the `XPRSpotsolve` (POSTSOLVE) function.

## 5.4 Working with LP Folding

In addition to presolve procedures, the Optimizer provides an algorithm called LP folding that can further simplify LP problems. The LP folding is applicable to LP problems that can be partitioned into *equitable partitions*, and it works by aggregating matrix columns of equitable partitions and then reducing the problem size.

Solutions for the folded problem are also valid for the original problem. While it is straightforward to transfer a solution from the folded problem to the original problem, it is non-trivial to do so for the basis. When an LP problem is solved to optimality and a basis is needed, the LP unfolding will use the crossover algorithm to provide one. When the folded LP problem is unbounded or infeasible, or when the solving process is stopped due to time or iteration limit, the basis will not be available. Please note that LP folding tends to provide solutions with a larger support (number of variables that are not at any of their bounds).

LP folding is applied automatically when appropriate. It can be enabled or disabled by setting the `LPFOLDING` control.

## 5.5 Working with Heuristics

The Optimizer contains several primal heuristics that help to find feasible solutions during a global search. These heuristics fall broadly into one of three classes:

1. Simple rounding heuristics  
These take the continuous relaxation solution to a node and, through simple roundings of the solution values for global entities, try to construct a feasible MIP solution. These are typically run on every node.
2. Diving heuristics  
These start from the continuous relaxation solution to a node and combines rounding and fixing of global entities with occasional reoptimization of the continuous relaxation to construct a better quality MIP solution. They are run frequently on both the root node and during the branch and bound tree search.
3. Local search heuristics  
The local search heuristics are generally the most expensive heuristics and involve solving one or more smaller MIPs whose feasible regions describe a neighborhood around a candidate MIP solution. These heuristics are run at the end of the root solve and typically on every 500–1000 nodes during the tree search.

Some simple heuristics and a few fast diving heuristics, which do not require a starting solution, will be tried before the initial continuous relaxation of a MIP is solved. On very simple problems, it is possible that an optimal MIP solution will be found at this point, which can lead to the initial relaxation being cut off. These heuristics can be enabled or disabled using the `HEURBEFORELP` control.

There are a few controls that affect all of the heuristics:

<code>HEURSTRATEGY</code>	Determines the level of heuristics to use. A value of 3 will allow all heuristics to be run and a value of 1 will only allow the faster rounding and diving heuristics to be run. Setting <code>HEURSTRATEGY</code> to 0 will disable all heuristics.
---------------------------	---

**HEURTHREADS**                      The number of additional heuristic threads to start in parallel with cutting on the root node. If set to zero, heuristics will be run interleaved with cutting.

The simple rounding heuristics do not have any controls associated with them. The diving heuristics have the following controls:

**HEURFREQ**                              The frequency at which to run a diving heuristic during the branch and bound tree search. If **HEURFREQ=k**, a diving heuristic will be applied when at least *k* nodes of the tree search have been solved since the last run. Set this control to zero to disable diving heuristics during the tree search. With a default setting of **-1**, the Optimizer will automatically select a frequency that depends on how expensive it is to run and how many integer variables need to be rounded. Typically, this results in a diving heuristic being run for every 10–50 nodes.

**HEURDIVESTRATEGY**                  Can be used to select one specific out of 10 predefined diving strategies, otherwise the Optimizer will automatically select which appears to work best. Set this control to zero to disable the diving heuristic.

**HEURDIVERANDOMIZE**                How much randomization to introduce into the diving heuristics.

**HEURDIVESPEEDUP**                    The amount of effort to put into the individual dives. This essentially determines how often the continuous relaxation is reoptimized during a dive.

The local search heuristics have the following controls:

**HEURSEARCHFREQ**                    The frequency at which to run the local search heuristics during the branch and bound tree search. If **HEURSEARCHFREQ=k**, the local search heuristics will be run when at least *k* nodes of the tree search have been solved since the last run.

**HEURSEARCHEFFORT**                  Determines the complexity of the local search MIP problems solved and, if **HEURSEARCHFREQ=-1**, also how often they are applied.

**HEURSEARCHROOTSELECT**            Selects which local search heuristics are allowed to be run on the root node. Each bit of this integer control represents an individual heuristic.

**HEURSEARCHTREESELECT**            Selects which local search heuristics are allowed to be run during the branch and bound tree search.

## 5.6 Common Causes of Confusion

It should be noted that most of the library routines described above and in chapter 8, which modify the matrix will not work on a presolved matrix. The only exception is inside a callback for a MIP solve, where cuts may be added or variable bounds tightened (using **XPRSchgbounds**). Any of these functions expect references to the presolved problem. If one tries to retrieve rows, columns, bounds or the number of these, such information will come from the presolved matrix and not the original. A few functions exist which are specifically designed to work with presolved and scaled matrices, although care should be exercised in using them. Examples of these include the commands **XPRSgetpresolvesol**, **XPRSgetpresolvebasis**, **XPRSgetscaledinfeas**, **XPRSloadpresolvebasis** and **XPRSloadpresolvedirs**.

## 5.7 Using the Callbacks

Console users are constantly provided with information on the standard output device by the Optimizer as it searches for a solution to the current problem. The same output is also available to library users if a log file has been set up using `XPRSsetlogfile`. However, whilst Console users can respond to this information as it is produced and allow it to influence their session, the same is not immediately true for library users, since their program must be written and compiled before the session is initiated. For such users, a more interactive alternative to the above forms of output is provided by the use of *callback functions*.

The library *callbacks* are a collection of functions which allow user-defined routines to be specified to the Optimizer. In this way, users may define their own routines which should be called at various stages during the optimization process, prompting the Optimizer to return to the user's program before continuing with the solution algorithm. Perhaps the three most general of the callback functions are those associated with the search for an LP solution. However, the vast majority of situations in which such routines might be called are associated with the global search, and will be addressed below.

### 5.7.1 Output Callbacks

Instead of catching the standard output from the Optimizer and saving it to a log file, the callback `XPRSaddcbmessage` allows the user to define a routine which should be called every time a text line is output by the Optimizer. Since this returns the status of each message output, the user's routine could test for error or warning messages and take appropriate action accordingly.

### 5.7.2 LP Callbacks

The functions `XPRSaddcbllplog` and `XPRSaddcbbarlog` allow the user to respond after each iteration of either the simplex or barrier algorithms, respectively. The controls `LPLOG` and `BAROUTPUT` may additionally be set to reduce the frequency at which these routines should be called.

### 5.7.3 Global Search Callbacks

When a problem with global entities is to be optimized, a large number of sub problems, called *nodes*, must typically be solved as part of the global tree search. At various points in this process user-defined routines can be called, depending on the callback that is used to specify the routine to the Optimizer.

In a global tree search, the Optimizer starts by selecting an active node amongst all candidates (known as a *full backtrack*) and then proceed with solving it, which can lead to new descendent nodes being created. If there is a descendent node, the optimizer will by default select one of these next to solve and repeat this iterative descend while new descendent nodes are being created. This *dive* stops when it reaches a node that is found to be infeasible or cutoff, at which point the Optimizer will perform a *full backtrack* again and repeat the process with a new active node.

A routine may be called whenever a node is selected by the optimizer during a *full backtrack*, using `XPRSaddcbchgnode`. This will also allow a user to directly select the active node for the optimizer. Whenever a new node is created, a routine set by `XPRSaddcbnewnode` will be called, which can be used to record the identifier of the new node, e.g. for use with `XPRSaddcbchgnode`.

When the Optimizer solves a new node, it will first call any routine set by `XPRSaddcbprenode`, which can be used to e.g. tighten bounds on columns (with `XPRSchgbounds`) as part of a user node presolve. Afterwards, the LP relaxation of the node problem is solved to obtain a feasible solution and a best bound for the node. This might be followed by one or more rounds of cuts. If the node problem is found to be infeasible or cutoff during this process, a routine set by `XPRSaddcbinfnode` will be called. Otherwise, a routine set by `XPRSaddcboptnode` will be called to let the user know that the optimizer now has an optimal solution to the LP relaxation of the node problem. In this routine, the user is



allowed to add cuts (see section 5.8) and tighten bounds to tighten the node problem, or apply branching objects (see `XPRS_bo_create`) to separate on the current node problem. If the user modifies the problem inside this *optnode* callback routine, the optimizer will automatically resolve the node LP and, if the LP is still feasible, call the *optnode* routine again.

If the LP relaxation solution to the node problem also satisfies all global entities and the user has not added any branching objects, i.e., if it is a MIP solution, the Optimizer will call a routine set by `XPRSaddcbpreintsol` before saving the new solution, and call a routine set by `XPRSaddcbintsol` after saving the solution. These two routines will also be called whenever a new MIP solution is found using one of the Optimizer heuristics.

Otherwise, if the node LP solution does not satisfy the global entities (or any user branching objects), the Optimizer will proceed with branching. After the optimizer has selected the candidate entity for branching, a routine set by `XPRSaddcbchgbranch` will be called, which also allows a user to change the selected candidate. If, during the candidate evaluation the optimizer discovers that e.g. bounds can be tightened, it will tighten the node problem and go back to resolving the node LP, followed by the callback routines explained above.

When the Optimizer finds a better MIP solution, it is possible that some of the nodes in the active nodes pool are cut off due to having an LP solution bound that is worse than the new cutoff value. For such nodes, a routine set by `XPRSaddcbnodecutoff` will be called and the node will be dropped from the active nodes pool.

The final global callback, `XPRSaddcbgloballog`, is more similar to the LP search callbacks, allowing a user's routine to be called whenever a line of the global log is printed. The frequency with which this occurs is set by the control `MIPLOG`.

## 5.8 Working with the Cut Manager

### 5.8.1 Cuts and the Cut Pool

Solving the LP relaxations during a global search is often made more efficient by supplying additional rows (constraints) to the matrix which reduce the size of the feasible region, whilst ensuring that it still contains an optimal integer solution. Such additional rows are called *cutting planes*, or *cuts*.

By default, cuts are automatically added to the matrix by the Optimizer during a global search to speed up the solution process. However, for advanced users, the Optimizer library provides greater freedom, allowing the possibility of choosing which cuts are to be added at particular nodes, or removing cuts entirely. The cutting planes themselves are held in a *cut pool*, which may be manipulated using library functions.

Cuts may be added directly to the matrix at a particular node, or may be stored in the cut pool first before subsequently being loaded into the matrix. It often makes little difference which of these two approaches is adopted, although as a general rule if cuts are cheap to generate, it may be preferable to add the cuts directly to the matrix and delete any redundant cuts after each sub-problem (node) has been optimized. Any cuts added to the matrix at a node and not deleted at that node will automatically be added to the cut pool. If you wish to save all the cuts that are generated, it is better to add the cuts to the cut pool first. Cuts can then be loaded into the matrix from the cut pool. This approach has the advantage that the cut pool routines can be used to identify duplicate cuts and save only the stronger cuts.

To help track the cuts that have been added to the matrix at different nodes, the cuts can be classified according to a user-defined *cut type*. The cut type can either be a number such as the node number or it can be a bit map. In the latter case each bit of the cut type may be used to indicate a property of the cut. For example, cuts could be classified as local cuts applicable at the current node and its descendants, or as global cuts applicable at all nodes. If the first bit of the cut type is set this could indicate a local cut and if the second bit is set this could indicate a global cut. Other bits of the cut type

could then be used to signify other properties of the cuts. The advantage of using bit maps is that all cuts with a particular property can easily be selected, for example all local cuts.

### 5.8.2 Cut Management Routines

Cuts may be added directly into the matrix at the current node using `XPRSaddcuts`. Any cuts added to the matrix at a node will be automatically added to the cut pool and hence restored at descendant nodes unless specifically deleted at that node, using `XPRScelcuts`. Cuts may be deleted from a parent node which have been automatically restored, as well as those added to the current node using `XPRSaddcuts`, or loaded from the cut pool using `XPRSloadcuts`.

It is recommended to delete only those cuts with basic slacks. Otherwise, the basis will no longer be valid and it may take many iterations to recover an optimal basis. If the second argument to `XPRScelcuts` is set to 1, this will ensure that cuts with non-basic slacks will not be deleted, even if the other controls specify that they should be. It is highly recommended that this is always set to 1.

Cuts may be saved directly to the cut pool using the function `XPRSstorecuts`. Since cuts added to the cut pool are *not* automatically added to the matrix at the current node, any such cut must be explicitly loaded into the matrix using `XPRSloadcuts` before it can become active. If the third argument of `XPRSstorecuts` is set to 1, the cut pool will be checked for duplicate cuts with a cut type identical to the cuts being added. If a duplicate cut is found, the new cut will only be added if its right hand side value makes the cut stronger. If the cut in the cut pool is weaker than the added cut, it will be removed unless it has already been applied to active nodes of the tree. If, instead, this argument is set to 2, the same test is carried out on all cuts, ignoring the cut type. The routine `XPRScelcpcuts` allows the user to remove cuts from the cut pool, unless they have already been applied to active nodes in the branch and bound tree.

A list of cuts in the cut pool may be obtained using the command `XPRSgetcpcuts`, whilst `XPRSgetcpcutlist` returns a list of their indices. A list of those cuts which are active at the current node is returned using `XPRSgetcutlist`.

### 5.8.3 User Cut Manager Routines

Users may also write their own cut manager routines to be called at various points during the branch and bound search. The routine `XPRSaddcboptnode` can be used to set a callback function (see section 5.7.3) that allows cuts to be added or removed during the branch and bound search.

Further details of these functions may be found in chapter 8 within the functional reference which follows.

## 5.9 Solving Problems Using Multiple Threads

It is possible to use multiple processors when solving any type of problem with the Optimizer. On the more common processor types, such as those from Intel or AMD, the Optimizer will detect how many logical processors are available in the system and attempt to solve the problem in parallel using as many threads as possible. The number detected can be read through the `CORESDETECTED` integer attribute. It is also possible to adjust the number of threads to use by setting the integer parameter `THREADS`.

By default a problem will be solved deterministically, in the sense that the same solution path will be followed each time the problem is solved when given the same number of threads. For an LP this means that the number of iterations and the optimal, feasible solution returned will always be the same.

When solving a MIP deterministically, each node of the branch-and-bound tree will always be solved the same. Each node of the branch-and-bound tree can be identified by a unique number, available



through the attribute `CURRENTNODE`. The tree will always have the same parent/child relationship in terms of these identifiers. A deterministic MIP solve will always find integer solutions on the same nodes and the attributes and solutions on a node will always be returned the same from one run to another. Since nodes will be solved in parallel the order in which nodes are solved can vary. There is an overhead in synchronizing the threads to make the parallel runs deterministic and it can be faster to run in non-deterministic mode. This can be done by setting the `DETERMINISTIC` control to 0.

For an LP problem (or the initial continuous relaxation of a MIP), there are several choices of parallelism. Both the barrier algorithm and the dual simplex algorithm support multiple threads. The number of threads to use can be set with `BARTHREADS` or `DUALTHREADS`, respectively. It is also possible to run some or all of primal simplex, dual simplex and the Barrier algorithm side-by-side in separate threads, known as a *concurrent* LP solve. This can be useful when none of the methods is the obvious choice. In this mode, the Optimizer will stop with the first algorithm to solve the problem. The number of threads for the concurrent LP solve can be set using `CONCURRENTTHREADS`. The algorithms to use for the concurrent solve can be specified by concatenating the required "d", "p", "n" and "b" flags when calling `XPRSlpoptimize` (`LPOPTIMIZE`) or `XPRSmipoptimize` (`MIPOPTIMIZE`); please refer to section 5.9.1 for more details.

When solving a MIP problem, the Optimizer will try to run the branch and bound tree search in parallel. Use the `MIPTHREADS` control to set the number of threads specifically for the tree search.

The operation of the optimizer for MIPs is fairly similar in serial and parallel mode. The MIP callbacks can still be used in parallel and callbacks are called when each MIP worker problem is created and destroyed. The `mipthread` callback (declared with `XPRSaddcbmipthread`) is called whenever a MIP worker problem is created and the callback declared with `XPRSaddcbdestroymt` is called whenever the worker problem is destroyed. Each worker problem has a unique ID which can be obtained from the `MIPTHREADID` integer attribute. When an executing thread solves a branch-and-bound node, it will also do so on a worker problem assigned to it. Note that a given worker problem can be assigned to different threads during its lifetime and the threads might differ from one run to another.

When the MIP callbacks are called they are MUTEX protected to allow non threadsafe user callbacks. If a significant amount of time is spent in the callbacks then it is worth turning off the automatic MUTEX protection by setting the `MUTEXCALLBACKS` control to 0. If this is done then the user must ensure that their callbacks are threadsafe.

On some problems it is also possible to obtain a speedup by using multiple threads for the MIP solve process between the initial LP relaxation solve and the branch and bound search. The default behavior here is for the Optimizer to use a single thread to create its rounds of cuts and to run its heuristic methods to obtain MIP solutions. Extra threads can be started, dedicated to running the heuristics only, by setting the `HEURTHREADS` control. By setting `HEURTHREADS` to a non-zero value, the heuristics will be run in separate threads, in parallel with cutting.

When a MIP solve is terminated early, due to e.g. a time or node limit, it is possible to select between two different termination behaviors. This has implications for the determinism of callbacks called near termination and how quickly the Optimizer stops. In the default behavior, when termination is detected, all work is immediately stopped and any partial node solves are discarded. It is therefore possible that some callbacks will have been called for nodes that are discarded at termination. Note that this termination method does not affect the final state the problem is left in after termination and that any integer solution for which the `preintsol` and `intsol` callbacks are called will never be dropped. By setting the control `MIPTERMINATIONMETHOD` to 1, the termination behavior will be changed such that partial work is never discarded. Instead, all worker threads will be allowed to complete their current work before the solve stops. This termination behavior might cause a longer delay between termination is detected and the Optimizer stops, but it will ensure that work is never dropped for any callbacks that have already been called.

### 5.9.1 The concurrent solver

The concurrent solve is activated either by passing multiple algorithm flags to `XPRSlpoptimize` (e.g.

"pb" for running primal and the barrier) or by setting `CONCURRENTTHREADS` to a positive number. The order in which threads are allocated to the algorithms is not affected by the order of the flags provided.

If algorithm flags are specified, then concurrent will run the specified algorithms, if the setting of `CONCURRENTTHREADS` allows for a sufficient number of threads. When no flags are specified, the automatic order of selecting algorithms starts with dual, followed by barrier and then primal. The network solver is only used if specified by flags.

`CONCURRENTTHREADS` represents the total target number of threads that can be used by concurrent. The optimizer will then first start dual then barrier (if `CONCURRENTTHREADS > 1`) followed by primal (if `CONCURRENTTHREADS > 2`). Any remaining threads will be allocated to parallel barrier.

If manual algorithm selection has been made using algorithm flags, then `CONCURRENTTHREADS` will limit the number of algorithms started (if smaller than the number of algorithms provided), in which case the number of algorithms started will be the first `CONCURRENTTHREADS` in the dual → barrier → primal → network order.

Once an algorithm is started, the direct thread controls `BARTHREADS` and `DUALTHREADS` are respected. Note that due to the latter controls the total number of threads may exceed `CONCURRENTTHREADS`.

In case a single algorithm is started and relevant controls are on automatic, the value of the `THREADS` control is used.

If multiple algorithms have been started and `CONCURRENTTHREADS` is on automatic, then `THREADS` will be used as the overall number of threads used in the concurrent (unless overwritten by the relevant algorithm specific control on a per-algorithm basis).

## 5.10 Solving Large Models (the 64 bit Functions)

The size of the models that can be loaded into the optimizer using the standard optimizer functions is limited by the largest number that can be held in a 32-bit integer. This means that it is not possible to load any problem with more than 2147483648 matrix elements with the standard optimizer functions. On 64-bit machines, it is possible to use the optimizer 64-bit functions to load problems with a larger number of elements (these functions have 64 appended to the standard optimizer function names). For example, it is possible to load a problem with a large number of elements with the `XPRSloadlp64` function. The only difference between `XPRSloadlp64` and `XPRSloadlp` is that the `mstart` array containing the starting points of the elements in each column that is passed to `XPRSloadlp64` is a pointer to an array of 64-bit integers. Typically, the declaration and allocation of space for the 64-bit `mstart` array would be as follows:

```
XPRSint64 *mstart = malloc( ncol * sizeof( *mstart) );
```

The starting points of the elements in `mstart` can then exceed the largest 32-bit integer.

Wherever there is a need to pass a large array to an optimizer subroutine there is a corresponding 64-bit function. Once a large model has been loaded into the optimizer then all the standard optimizer functions (such as `XPRSloptimize`) can be used.

Note that although the 64-bit functions allow very large models to be loaded, there is no guarantee that such large problems can be solved in a reasonable time. Also if the machine doesn't have sufficient memory, the matrix will be constantly swapped in and out of memory which can slow the solution process considerably.

## 5.11 Using the Tuner

For a given optimization problem, setting suitable control parameters frequently results in improved performance such as solution time reduction. The Xpress Optimizer built-in tuner can help a user to

identify such set of control settings that allows the Xpress Optimizer or Xpress SLP to solve problems faster than by using defaults.

### 5.11.1 Basic Usage

With a loaded problem, the tuner can be started by simply calling **TUNE** from the console, or **XPRStune** from a user application. The tuner will then search for better control settings from a list of controls (called the tuner method). To achieve this, the tuner will solve the problem with its default baseline control settings and then solve the problem multiple times with each individual control and certain combinations of these controls.

As the tuner works by solving a problem multiple times, it is important and recommended to set time limits. Setting **MAXTIME** will limit the effort spent on each individual solve and setting **TUNERMAXTIME** will limit the overall effort of the tuner.

The tuner works with LP and MIP problems. It automatically determines the problem type by examining the characteristics of the current problem. It is possible to tune a MIP problem as an LP or vice versa by passing the flag **l** or **g** to **XPRStune** or **TUNE**.

The tuner can also work with SLP and MISLP problems when Xpress Nonlinear is available. Note that for SLP or MISLP problems, the time limit is set with **XSLP\_MAXTIME**.

### 5.11.2 The Tuner Method

A tuner method consists of a list of controls for the tuner to try with. It is possible to run the tuner with different pre-defined lists of controls, so-called factory tuner methods, or with a user-defined list of controls. When using the tuner, it will automatically choose a default factory tuner method according to the problem type. A non-default factory tuner method can be selected by setting the **TUNERMETHOD** control. Please refer to the documentation of **TUNERMETHOD** for a list of available factory tuner methods.

A tuner method can be written out using **XPRStunerwritemethod**. This function will create a file in XTM format, that is effectively a list of Xpress Optimizer controls, each with a set of possible settings to try in tuning. When writing out one of the factory methods, it is recommended to first select the tuner method by setting **TUNERMETHOD**, or to load a targeting problem, so that the tuner can write out suitable tuner methods for the respective problem types.

Users can provide their own method to the tuner by setting up an XTM file (or editing one that has been written out). This can be read into the tuner with **XPRStunerreadmethod**.

An alternate way to load a user-defined tuner method is to set the **TUNERMETHODFILE** control to the file name. This will only work when no tuner method has been loaded by explicitly calling **XPRStunerreadmethod**. If a user-defined method is successfully loaded, the tuner will use it and not load any factory tuner method.

Please refer to Appendix [A.9](#) for the format of tuner method file.

### 5.11.3 The Tuner Output

While the tuner examines various control settings, it prints a progress report to the console. At the same time, it writes out the result and individual logs to the file system.

On the console, the tuner will print a one-line summary for each finished run. When a new better control setting is identified, it will be highlighted with an asterisk (\*) at the beginning of its log line, and followed by details of the control setting and its log file name. The console progress logging can be switched off by disabling the **OUTPUTLOG** control. Please refer to Appendix [A.13](#) for a more detailed description of the tuner logging.

In the background, the tuner will output the result and individual logs to the file system. By default, all

the output files will be stored in the directory `tuneroutput/probname/`. The root folder path can be changed by setting the `TUNEROUTPUTPATH` control. This is the central folder in which all subfolders for the results and logs of different problems will be stored. The subfolders themselves are automatically named using the current problem name. They can be manually given a different name by setting the `TUNERSESSIONNAME` control. The subfolder contains one result file in XML format, and many log files, one for each evaluated control setting. The XML result file consists of the control settings, solution results and pointers to the log files of all finished tuner runs.

The file output can be turned off completely by disabling the `TUNEROUTPUT` control.

### 5.11.4 The Tuner Target

A tuner target defines how to compare two finished runs with different control settings.

A common usage of the tuner is to pursue a solution time reduction, where two runs will be compared by their solution time, the faster one is considered the better. However, when both of the runs time out, it will be more meaningful to compare other attributes of the two runs, for example the final gap or the best integer solution for MIP problems.

The tuner will choose a default tuner target according to problem types. For instance, comparing the time firstly and then the gap is the default tuner target for MIP problems. A user can select a different target by setting the `TUNERTARGET` control. Please refer to the documentation of `TUNERTARGET` for a list of supported tuner targets.

### 5.11.5 Restarting the Tuner

When tuning the same problem again, the tuner will attempt to pick up results from previous tuner runs so that it can avoid testing with the same control settings again. For this, it checks whether an XML result file is available in the directory `tuneroutput/probname/`, see Section 5.11.3. Reusing of the history results even works when a user changes the baseline settings or uses a different tuner method. In this case, the tuner will only pick up history results which match the new control combinations. By default, when a new control setting is evaluated, the result will be appended to the existing result file from the previous tuner session.

This feature of reusing and appending to previous results can be switched off by setting the `TUNERHISTORY` control. This control has the default value 2, which allows both, reusing and appending. Setting it to 1 will switch off reusing of the results, while still allowing to append new result to the XML result file. Setting it to 0 will switch off appending as well; consequently, the old result file will be overwritten. Note that all log files from previous tuner session will always be kept even if they run with identical settings. This is realized by having a time stamp and a unique number in the file name. Log files can only be removed manually.

### 5.11.6 Tuner with Multiple Threads

The tuner can work in parallel, i.e., it can run several evaluations of different control settings simultaneously. When setting `TUNERTHREADS` larger than 1, the tuner will start in parallel mode with the given number of threads. Setting the tuner threads won't affect the number of threads used by each individual run. However, it is natural that, when solving different control settings in parallel, each of the runs may slow down.

When using the parallel tuner, it is worth considering to set the `THREADS` control as well; ideally such that the product of `THREADS` and `TUNERTHREADS` is at most the number of system threads.

### 5.11.7 Tuner with Problem Permutations

For a certain problem, there may exist several "lucky" controls, that show a better performance by coincidence and not due to structural reasons. Such lucky controls will typically not work with other

problems of the same type, or when a user modifies the problem slightly or updates Xpress. They can be thought of as false positives of tuning.

To address this issue, the tuner can exploit a phenomenon known as performance variability and solve the problem with multiple random permutations. When setting `TUNERPERMUTE` to a positive number, for each control setting, the tuner will solve the original problem and the corresponding number of permuted problems and finally aggregate their results as one. Generally, tuner results with permutations are expected to be more stable.

### 5.11.8 Tuning a Set of Problems

The tuner can tune a set of problems to search for an overall best control setting for all the problems in the set. Tuning a problem set can be started from the optimizer console with the command

```
tune probset problem.set,
```

where the `problem.set` is a plain text file which contains a list of problem files in MPS or LP format.

The tuner starts by checking all the problems defined in the problem set file. It will read in each problem to find out its type (one of LP, MIP, SLP and MISLP) and optimization direction. When there are mixed problem types, the tuner will quit with a warning message. The tuner can work with mixed optimization directions and it will treat the whole problem set as a minimization problem. For a given problem set, it is possible to force the tuner to tune the problem set as LP or MIP problems with the command

```
tune lpset problem.set or tune mipset problem.set
```

respectively.

For a problem set, the tuner works by solving each individual problem in the set for each specific combination of control settings separately. When all the problems in the set are solved for a specific control setting, the tuner combines the individual problem results into a consolidated one and reports it on the console. During the solve, for each problem in the set, the tuner will output its result and log files to a path defined by `TUNEROUTPUTPATH/PROBLEMNAME`. For the main problem set, the tuner will write the consolidated results to the main output path, together with a concatenated copy of all the individual problem logs.

When tuning a problem set again, the tuner can pick up the result of existing runs for the main problem set and for each separate problem in the set as well. If the full problem set can be recovered from the existing tuning records, the tuner will omit solving them as usual. Otherwise, the tuner will go through all the problems in the set. For each problem in the set, the tuner will also check whether it is possible to pick up an existing result with the specific control setting and omit solving for existing ones when possible.

### 5.11.9 Advanced Topics

Besides explicitly calling `TUNE` or `XPRStune`, the tuner can also be started by enabling the `TUNERMODE` control. When enabling this control (setting to 1), all the optimization such as `XPRSmipoptimize` or `XPRSloptimize` will be carried out as a tuned optimization. The Optimizer will first use the tuner to find the best setting and then apply the best setting to solve the problem. On the other hand, a user can disable this control (setting to 0) to always disable the tuner, such that a call to `XPRStune` will have no effect. This `TUNERMODE` has a default value of -1, which won't affect the behaviour of any of the above mentioned functions.

When using the tuner from a user application with callbacks, the callbacks will also be passed on to each individual runs. A user needs to keep in mind that these callbacks may be called multiple times from the tuner, as the tuner will solve the problem multiple times. Moreover, when using the parallel tuner, it is the user's responsibility to ensure that callbacks are thread-safe.

Though the tuner is built-in with the Xpress Optimizer, it can tune nonlinear problems when Xpress Nonlinear is available. Currently, parallel tuning and permutations will be disabled in this case.

## CHAPTER 6

# Infeasibility, Unboundedness and Instability

---

All users will, generally, encounter occasions in which an instance of the model they are developing is solved and found to be *infeasible* or *unbounded*. An infeasible problem is a problem that has no solution while an unbounded problem is one where the constraints do not restrict the objective function and the objective goes to infinity. Both situations often arise due to errors or shortcomings in the formulation or in the data defining the problem. When such a result is found it is typically not clear what it is about the formulation or the data that has caused the problem.

Problem instability arises when the coefficient values of the problem are such that the optimization algorithms find it difficult to converge to a solution. This is typically because of large ratios between the largest and smallest coefficients in the rows or columns and the handling of the range of numerical values in the algorithm is causing floating point accuracy issues. Problem instability generally manifests in either long run times or spurious infeasibilities.

It is often difficult to deal with these issues since it is often difficult to diagnose the cause of the problems. In this chapter we discuss the various approaches and tools provided by the Optimizer for handling these issues.

## 6.1 Infeasibility

A problem is said to be *infeasible* if no solution exists which satisfies all the constraints. The FICO Xpress Optimizer provides functionality for diagnosing the cause of infeasibility in the user's problem.

Before we discuss the infeasibility diagnostics of the Optimizer we will define some types of infeasibility in terms of the type of problem it relates to and how the infeasibility is detected by the Optimizer.

We will consider two basic types of infeasibility. The first we will call continuous infeasibility and the second discrete or integer infeasibility. Continuous infeasibility is where a non-MIP problem is infeasible. In this case the feasible region defined by the intersecting constraints is empty. Discrete or integer infeasibility is where a MIP problem has a feasible relaxation (a relaxation of a MIP is the problem we get when we drop the discreteness requirement on the variables) but the feasible region of the relaxation contains no solution that satisfies the discreteness requirement.

Either type of infeasibility may be detected at the presolve phase of an optimization run. Presolve is the analysis and processing of the problem before the problem is run through the optimization algorithm. If continuous infeasibility is not detected in presolve then the optimization algorithm will detect the infeasibility. If integer infeasibility is not detected in presolve, a branch and bound search will be necessary to detect the infeasibility. These scenarios are discussed in the following sections.

### 6.1.1 Diagnosis in Presolve

The presolve processing, if activated (see section 5.3), provides a variety of checks for infeasibility. When presolve detects infeasibility, it is possible to "trace" back the implications that determined an



inconsistency and identify a particular cause. This diagnosis is carried out whenever the control parameter `TRACE` is set to 1 before the optimization routine `XPRSlpoptimize` (`LPOPTIMIZE`) is called. In such a situation, the cause of the infeasibility is then reported as part of the output from the optimization routine.

### 6.1.2 Diagnosis using Primal Simplex

The trace presolve functionality is typically useful when the infeasibility is simple, such that the sequence of bound implications that explains the infeasibility is short. If, however, this sequence is long or there are a number of sequences on different sets of variables, it might be useful to try forcing presolve to continue processing and then solve the problem using the primal simplex to get the, so called, 'phase 1' solution. To force presolve to continue even when an infeasibility is discovered the user can set the control `PRESOLVE` to `--1`. The 'phase 1' solution is useful because the sum of infeasibilities is minimized in the solution and the resulting set of violated constraints and violated variable bounds provides a clear picture of what aspect of the model is causing the infeasibility.

### 6.1.3 Irreducible Infeasible Sets

A general technique to analyze infeasibility is to find a small subset of the matrix that is itself infeasible. The Optimizer does this by finding *irreducible infeasible sets* (IISs). An IIS is a minimal set of constraints and variable bounds which is infeasible, but becomes feasible if any constraint or bound in it is removed.

A model may have several infeasibilities. Repairing a single IIS may not make the model feasible, for which reason the Optimizer can attempt to find an IIS for each of the infeasibilities in a model. The IISs found by the optimizer are independent in the sense that each constraint and variable bound may only be present in at most one IIS. In some problems there are overlapping IISs. The number of all IISs present in a problem may be exponential, and no attempt is made to enumerate all. If the infeasibility can be represented by several different IISs the Optimizer will attempt to find the IIS with the smallest number of constraints in order to make the infeasibility easier to diagnose (the Optimizer tries to minimize the number of constraints involved, even if it means that the IIS will contain more bounds).

Using the library functions IISs can be generated iteratively using the `XPRSiisfirst` and `XPRSiisnext` functions. All (a maximal set of independent) IISs can also be obtained with the `XPRSiisall` function. Note that if the problem is modified during the iterative search for IISs, the process has to be started from scratch. After a set of IISs is identified, the information contained by any one of the IISs (size, constraint and bound lists, duals, etc.) may be retrieved with the function `XPRSiisdata`. A summary on the generated IISs is provided by function `XPRSiisstatus`, while it is possible to save the IIS data or the IIS subproblem directly into a file in MPS or LP format using `XPRSiiswrite`. The information about the IISs is available while the problem remains unchanged. The information about an IIS may be obtained at any time after it has been generated. Function `XPRSiisclear` clears the information already stored about IISs.

On the console, all the IIS functions are available by passing different flags to the `IIS` console command. A single IIS may be found with the command `IIS`. If further IISs are required (e.g., if trying to find the smallest one) the `IIS --n` command may be used to generate subsequent IISs, or the `IIS --a` to generate all independent IISs, until no further independent IIS exists. These functions display the constraints and bounds that are identified to be in an IIS as they are found. If further information is required, the `IIS --p num` command may be used to retrieve all the data for a given IIS, or the `IISw` and `IISe` functions to create an LP/MPS or CSV containing the IIS subproblem or the additional information about the IIS in a file.

Once an IIS has been found it is useful to know if dropping a single constraint or bound in the IIS will completely remove the infeasibility represented by the IIS, thus an attempt is made to identify a subset of the IIS called a `sub--IIS isolation`. A `sub--IIS isolation` is a special constraint or bound in an IIS. Removing an IIS isolation constraint or bound will remove all infeasibilities in the IIS without



increasing the infeasibilities outside the IIS, that is, in any other independent IISs.

The `IIS isolations` thus indicate the likely cause of each independent infeasibility and give an indication of which constraint or bound to drop or modify. This procedure is computationally expensive, and is carried out separately by function `XPRSiiisolations (IIS--i)` for an already identified IIS. It is not always possible to find `IIS isolations`.

After an optimal but infeasible first phase primal simplex, it is possible to identify a subproblem containing all the infeasibilities (corresponding to the given basis) to reduce the IIS work–problem dramatically. Rows with zero duals (thus with slack variables having zero reduced cost) and columns that have zero reduced costs may be excluded from the search for IISs. Moreover, for rows and columns with nonzero costs, the sign of the cost is used to relax equality rows either to less than or greater than equal rows, and to drop either possible upper or lower bounds on variables. This process is referred to as sensitivity filter for IISs.

The identification of an IIS, especially if the isolations search is also performed, may take a very long time. For this reason, using the sensitivity filter for IISs, it is possible to find only an approximation of the IISs, which typically contains all the IISs (and may contain several rows and bounds that are not part of any IIS). This approximation is a sub–problem identified at the beginning of the search for IISs, and is referred to as the initial infeasible sub–problem. Its size is typically crucial to the running time of the IIS procedure. This sub–problem is accessible by setting the input parameters of `XPRSiiisfirst` or by calling `(IIS --f)` on the console. Note that the IIS approximation and the IISs generated so far are always available.

The `XPRSgetiisdata` function also returns dual multipliers. These multipliers are associated with Farkas' lemma of linear optimization. Farkas' lemma in its simplest form states that if  $Ax = b, x \geq 0$  has no solution, then there exists a  $y$  for which  $y^T A \geq 0$  and  $y^T b < 0$ . In other words, if the constraints and bounds are contradictory, then an inequality of form  $d^T x < 0$  may be derived, where  $d$  is a constant vector of nonnegative values. The vector  $y$ , i.e., the multipliers with which the constraints and bounds have to be combined to get the contradiction is called dual multipliers. For each IIS identified, these multipliers are also provided. For an IIS all the dual multipliers should be nonzero.

#### 6.1.4 The Infeasibility Repair Utility

In some cases, identifying the cause of infeasibility, even if the search is based on IISs may prove very demanding and time consuming. In such cases, a solution that violates the constraints and bounds minimally can greatly assist modeling. This functionality is provided by the `XPRSrepairweightedinfeas` function.

Based on preferences provided by the user, the Optimizer relaxes the constraints and bounds in the problem by introducing penalized deviation variables associated with selected rows and columns. Then a weighted sum of these variables (sometimes referred to as infeasibility breakers) is minimized, resulting in a solution that violates the constraints and bounds minimally regarding the provided preferences. The preference associated with a constraint or bound reflects the modeler's will to relax the corresponding right–hand–side or bound. The higher the preference, the more willing the modeler is to relax (the penalty value associated is the reciprocal of the preference). A zero preference reflects that the constraint or bound cannot be relaxed. It is the responsibility of the modeler to provide preferences that yield a feasible relaxed problem. Note, that if all preferences are nonzero, the relaxed problem is always feasible (with the exception of problems containing binary or semi–continuous variables, since because of their special associated modeling properties, such variables are not relaxed).

Note, that this utility does not repair the infeasibility of the original model, but based on the preferences provided by the user, it introduces extra freedom into it to make it feasible, and minimizes the utilization of the added freedom.

The magnitude of the preferences does not affect the quality of the resulting solution, and only the ratios of the individual preferences determine the resulting solution. If a single penalty value is used for

each constraint and bound group (less than and greater than or equal constraints, as well as lower and upper bounds are treated separately) the `XPRSrepairinfeas` (`REPAIRINFEAS`) function may be used, which provides a simplified interface to `XPRSrepairweightedinfeas`.

Using the new variables introduced, it is possible to warm start the primal simplex algorithm with a basic solution. However, based on the value of the control `KEEPBASIS`, the function may modify the actual basis to produce a warm start basis for the solution process. An infeasible, but first phase optimal primal solution typically speeds up the solution of the relaxed problem.

Once the optimal solution to the relaxed problem is identified (and is automatically projected back to the original problem space), it may be used by the modeler to modify the problem in order to become feasible. However, it may be of interest to know what the optimal objective value will be if the original problem is relaxed according to the solution found by the infeasibility repair function.

In order to provide such information, the infeasibility repair tool may carry out a second phase, in which the weighted violation of the constraints and bounds are restricted to be no greater than the optimum of the first phase in the infeasibility repair function, and the original objective function is minimized or maximized.

It is possible to slightly relax the restriction on the weighted violation of the constraints and bounds in the second phase by setting the value of the parameter `delta` in `XPRSrepairweightedinfeas`, or using the `--delta` option with the Console Optimizer command `REPAIRINFEAS`. If the minimal weighted violation in the first phase is  $p$ , a nonzero `delta` would relax the restriction on the weighted violations to be less or equal than  $(1+\text{delta})p$ . While such a relaxation allows considering the effect of the original objective function in more detail, on some problems the trade-off between increasing `delta` to improve the objective can be very large, and the modeler is advised to carefully analyze the effect of the extra violations of the constraints and bounds to the underlying model.

Note, that it is possible that an infeasible problem becomes unbounded in the second phase of the infeasibility repair function. In such cases, the cause of the problem being unbounded is likely to be independent from the cause of its infeasibility.

When not all constraints and bounds are relaxed it is possible for the relaxed problem to remain infeasible. In such cases it is possible to run the IIS tool on the relaxed problem, which can be used to identify why it is still infeasible.

It is also possible to limit the amount of relaxation allowed on a per constraint side or bound by using `XPRSrepairweightedinfeasbounds`.

It can sometimes be desired to achieve an even distribution of relaxation values. This can be achieved by using quadratic penalties on the added relaxation variables, and is indicated to the optimizer by specifying a negative preference value for the constraint or bound on which a quadratic penalty should be added.

### 6.1.5 Integer Infeasibility

In rare cases a MIP problem can be found to be infeasible although its LP relaxation was found to be feasible. In such circumstances the feasible region for the LP relaxation, while nontrivial, contains no solutions which satisfy the various integrality constraints. These are perhaps the worst kind of infeasibilities as it can be hard to determine the cause. In such cases it is recommended that the user try to introduce some flexibility into the problem by adding slack variables to all of the constraints each with some moderate penalty cost. With the solution to this problem the user should be able to identify, from the non-zero slack variables, where the problem is being overly restricted and with this decide how to modify the formulation and/or the data to avoid the problem.

## 6.2 Unboundedness

A problem is said to be *unbounded* if the objective function may be improved indefinitely without violating the constraints and bounds. This can happen if a problem is being solved with the wrong optimization sense, e.g., a maximization problem is being minimized. However, when a problem is unbounded and the problem is being solved with the correct optimization sense then this indicates a problem in the formulation of the model or the data. Typically, the problem is caused by missing constraints or the wrong signs on the coefficients. Note that unboundedness is often diagnosed by presolve.

## 6.3 Instability

### 6.3.1 Scaling

When developing a model and the definition of its input data users often produce problems that contain constraints and/or columns with large ratios in the absolute values of the largest and smallest coefficients. For example:

$$\begin{array}{llll}
 \text{maximize:} & 10^6x + 7y & = & z \\
 \text{subject to:} & 10^6x + 0.1y & \leq & 100 \\
 & 10^7x + 8y & \leq & 500 \\
 & 10^{12}x + 10^6y & \leq & 50 \cdot 10^6
 \end{array}$$

Here the objective coefficients, constraint coefficients, and right-hand side values range between 0.1 and  $10^{12}$ . We say that the model is *badly scaled*.

During the optimization process, the Optimizer must perform many calculations involving subtraction and division of quantities derived from the constraints and the objective function. When these calculations are carried out with values differing greatly in magnitude, the finite precision of computer arithmetic and the fixed tolerances employed by FICO Xpress result in a build up of rounding errors to a point where the Optimizer can no longer reliably find the optimal solution.

To minimize undesirable effects, when formulating your problem try to choose units (or equivalently scale your problem) so that objective coefficients and matrix elements do not range by more than  $10^6$ , and the right-hand side and non-infinite bound values do not exceed  $10^6$ . One common problem is the use of large finite bound values to represent infinite bounds (i.e., no bounds) – if you have to enter explicit infinite bounds, make sure you use values greater than  $10^{20}$  which will be interpreted as infinity by the Optimizer. Avoid having large objective values that have a small relative difference – this makes it hard for the dual simplex algorithm to solve the problem. Similarly, avoid having large right-hand side or bound values that are close together, but not identical.

In the above example, both the coefficient for  $x$  and the last constraint might be better scaled. Issues arising from the first may be overcome by *column scaling*, effectively a change of coordinates, with the replacement of  $10^6x$  by some new variable. Those from the second may be overcome by *row scaling*. If we set  $x = 10^6x'$  and scale the last row by  $10^{-6}$ , the example becomes the much better scaled problem:

$$\begin{array}{llll}
 \text{maximize:} & x' + 7y & = & z \\
 \text{subject to:} & x' + 0.1y & \leq & 100 \\
 & 10x' + 8y & \leq & 500 \\
 & x' + y & \leq & 50
 \end{array}$$

FICO Xpress also incorporates a number of automatic scaling options to improve the scaling of the matrix. However, the general techniques described below cannot replace attention to the choice of

units specific to your problem. The best option is to scale your problem following the advice above, and use the automatic scaling provided by the Optimizer.

The form of scaling provided by the Optimizer depends on the setting of the bits of the control parameter **SCALING**. To get a particular form of scaling, set **SCALING** to the sum of the values corresponding to the scaling required. For instance, to get row scaling, column scaling and then row scaling again, set **SCALING** to  $1+2+4=7$ . The scaling processing is applied after presolve and before the optimization algorithm. The most important of the defined bits are given in the following table. For a full list, refer to **SCALING** in Chapter 9

Bit	Value	Type of Scaling
0	1	Row scaling.
1	2	Column scaling.
2	4	Row scaling again.
3	8	Maximin.
4	16	Curtis–Reid.
5	32	0 – scale by geometric mean; 1 – scale by maximum element (not applicable if maximin or Curtis–Reid is specified).
7	128	Objective function scaling.
8	256	Exclude the quadratic part of constraint when calculating scaling factors.
9	512	Scale the problem before presolve is applied.

If scaling is not required, **SCALING** should be set to 0.

If the user wants to get quick results when attempting to solve a badly scaled problem it may be useful to try running customized scaling on a problem before calling the optimization algorithm. To run the scaling process on a problem the user can call the routine **XPRSscale(SCALE)**. The **SCALING** control determines how the scaling will be applied.

If the user is applying customized scaling to their problem and they are subsequently modifying the problem, it is important to note that the addition of new elements in the matrix can cause the problem to become badly scaled again. This can be avoided by reapplying their scaling strategy after completing their modifications to the matrix.

Finally, note that the scaling operations are determined by the matrix elements only. The objective coefficients, right hand side values and bound values do not influence the scaling. Only continuous variables (i.e., their bounds and coefficients) and constraints (i.e., their right-hand sides and coefficients) are scaled. Discrete entities such as integer variables are not scaled so the user should choose carefully the scaling of these variables.

### 6.3.2 Accuracy

The accuracy of the computed variable values and objective function value is affected in general by the various tolerances used in the Optimizer. Of particular relevance to MIP problems are the accuracy and cut off controls. The **MIPRELCUTOFF** control has a non-zero default value, which will prevent solutions very close but better than a known solution being found. This control can of course be set to zero if required.

When the LP solver stops at an optimal solution, the scaled constraints will be violated by no more than **FEASTOL** and the variables will be within **FEASTOL** of their scaled bounds. However once the constraints and variables have been unscaled the constraint and variable bound violation can increase to more than **FEASTOL**. If this happens then it indicates the problem is badly scaled. Reducing **FEASTOL** can help however this can cause the LP solve to be unstable and reduce solution performance.

However, for all problems it is probably ambitious to expect a level of accuracy in the objective of more than 1 in 1,000,000. Bear in mind that the default feasibility and optimality tolerances are  $10^{-6}$ . It is often not practically possible to compute the solution values and reduced costs from a basis, to an accuracy better than  $10^{-8}$  anyway, particularly for large models. It depends on the condition number of the basis matrix and the size of the right-hand side and cost coefficients. Under reasonable assumptions, an upper bound for the computed variable value accuracy is  $4xKx\|RHS\|/10^{16}$ , where  $\|RHS\|$  denotes the L-infinity norm of the right-hand side and  $K$  is the basis condition number. The basis condition number can be found using the `XPRSbasiscondition` (`BASISCONDITION`) function.

You should also bear in mind that the matrix is scaled, which would normally have the effect of increasing the apparent feasibility tolerance.

## CHAPTER 7

# Goal Programming

---

### 7.1 Overview

**Note that the Goal Programming functionality of the Optimizer will be dropped in a future release. This functionality will be replaced by an example program, available with this release (see `goal_example.c` in the `examples/optimizer/c` folder of the installation), that provides the same functionality as the original library function `XPRSgoal(GOAL)` but is implemented using the Optimizer library interface.**

Goal programming is an extension of linear programming in which targets are specified for a set of constraints. In goal programming there are two basic models: the *pre-emptive* (lexicographic) model and the *Archimedean* model. In the pre-emptive model, goals are ordered according to priorities. The goals at a certain priority level are considered to be infinitely more important than the goals at the next level. With the Archimedean model, weights or penalties for not achieving targets must be specified and one attempts to minimize the weighted sum of goal under-achievement.

In the Optimizer, goals can be constructed either from constraints or from objective functions (N rows). If constraints are used to construct the goals, then the goals are to minimize the violation of the constraints. The goals are met when the constraints are satisfied. In the pre-emptive case we try to meet as many goals as possible, taking them in priority order. In the Archimedean case, we minimize a weighted sum of penalties for not meeting each of the goals. If the goals are constructed from N rows, then, in the pre-emptive case, a target for each N row is calculated from the optimal value for the N row. This may be done by specifying either a percentage or absolute deviation that may be allowed from the optimal value for the N rows. In the Archimedean case, the problem becomes a multi-objective linear programming problem in which a weighted sum of the objective functions is to be minimized.

In this section four examples will be provided of the four different types of goal programming available. Goal programming itself is performed using the `XPRSgoal (GOAL)` command, whose syntax is described in full in the reference section of this manual.

### 7.2 Pre-emptive Goal Programming Using Constraints

For this case, goals are ranked from most important to least important. Initially we try to satisfy the most important goal. Then amongst all the solutions that satisfy the first goal, we try to come as close as possible to satisfying the second goal. We continue in this fashion until the only way we can come closer to satisfying a goal is to increase the deviation from a higher priority goal.

An example of this is as follows:

goal 1 (G1):	$7x + 3y$	$\geq$	40
goal 2 (G2):	$10x + 5y$	$=$	60
goal 3 (G3):	$5x + 4y$	$\leq$	35
LIMIT:	$100x + 60y$	$\leq$	600

Initially we try to meet the first goal (G1), which can be done with  $x=5.0$  and  $y=1.6$ , but this solution does not satisfy goal 2 (G2) or goal 3 (G3). If we try to meet goal 2 while still meeting goal 1, the solution  $x=6.0$  and  $y=0.0$  will satisfy. However, this does not satisfy goal 3, so we repeat the process. On this occasion no solution exists which satisfies all three.

### 7.3 Archimedean Goal Programming Using Constraints

We must now minimize a weighted sum of violations of the constraints. Suppose that we have the following problem, this time with penalties attached:

				Penalties
goal 1 (G1):	$7x + 3y$	$\geq$	40	8
goal 2 (G2):	$10x + 5y$	$=$	60	3
goal 3 (G3):	$5x + 4y$	$\leq$	35	1
LIMIT:	$100x + 60y$	$\leq$	600	

Then the solution will be the solution of the following problem:

minimize:	$8d_1 + 3d_2 + 3d_3 + 1d_4$			
subject to:	$7x + 3y + d_1$	$\geq$	40	
	$10x + 5y + d_2 - d_3$	$=$	60	
	$5x + 4y + d_4$	$\geq$	35	
	$100x + 60y$	$\leq$	600	
	$d_1 \geq 0, d_2 \geq 0, d_3 \geq 0, d_4 \geq 0$			

In this case a penalty of 8 units is incurred for each unit that  $7x + 3y$  is less than 40 and so on. the final solution will minimize the weighted sum of the penalties. Penalties are also referred to as *weights*. This solution will be  $x=6, y=0, d_1=d_2=d_3=0$  and  $d_4=5$ , which means that the first and second most important constraints can be met, while for the third constraint the right hand side must be reduced by 5 units in order to be met.

Note that if the problem is infeasible after all the goal constraints have been relaxed, then no solution will be found.

### 7.4 Pre-emptive Goal Programming Using Objective Functions

Suppose that we have a set of objective functions and knowing which are the most important. As in the pre-emptive case with constraints, goals are ranked from most to least important. Initially we find the optimal value of the first goal. Once we have found this value we turn this objective function into a constraint such that its value does not differ from its optimal value by more than a certain amount. This can be a *fixed* amount (or *absolute* deviation) or a percentage of (or *relative* deviation from) the optimal value found before. Now we optimize the next goal (the second most important objective function) and so on.

For example, suppose we have the following problem:

				Sense	D/P	Deviation
goal 1 (OBJ1):	$5x + 2y$	$-$	20	max	P	10
goal 2 (OBJ2):	$-3x + 15y$	$-$	48	min	D	4
goal 3 (OBJ3):	$1.5x + 21y$	$-$	3.8	max	P	20
LIMIT:	$42x + 13y$	$\leq$	100			

For each goal the sense of the optimization (max or min) and the percentage (P) or absolute (D) deviation must be specified. For OBJ1 and OBJ3 a percentage deviation of 10% and 20%, respectively, have been specified, whilst for OBJ2 an absolute deviation of 4 units has been specified.

We start by maximizing the first objective function, finding that the optimal value is  $-4.615385$ . As a 10% deviation has been specified, we change this objective function into the following constraint:

$$5x + 2y - 20 \geq -4.615385 - 0.14615385$$

Now that we know that for any solution the value for the former objective function must be within 10% of the best possible value, we minimize the next most important objective function (OBJ2) and find the optimal value to be  $51.133603$ . Goal 2 (OBJ2) may then be changed into a constraint such that:

$$-3x + 15y - 48 \leq 51.133603 + 4$$

and in this way we ensure that for any solution, the value of this objective function will not be greater than the best possible minimum value plus 4 units.

Finally we have to maximize OBJ3. An optimal value of  $141.943995$  will be obtained. Since a 20% allowable deviation has been specified, this objective function may be changed into the following constraint:

$$1.5x + 21y - 3.8 \geq 141.943995 - 0.2141.943995$$

The solution of this problem is  $x=0.238062$  and  $y=6.923186$ .

## 7.5 Archimedean Goal Programming Using Objective Functions

In this, the final case, we optimize a weighted sum of objective functions. In other words we solve a multi-objective problem. For consider the following:

				Weights	Sense
goal 1 (OBJ1):	$5x + 2y$	$-$	20	100	max
goal 2 (OBJ2):	$-3x + 15y$	$-$	48	1	min
goal 3 (OBJ3):	$1.5x + 21y$	$-$	3.8	0.01	max
LIMIT:	$42x + 13y$	$\leq$	100		

In this case we have three different objective functions that will be combined into a single objective function by weighting them by the values given in the *weights* column. The solution of this model is one that minimizes:

$$1(-3x + 15y - 48) - 100(5x + 2y - 20) - 0.01(1.5x + 21y - 3.8)$$

The resulting values that each of the objective functions will have are as follows:



OBJ1:	$5x + 2y - 20$	=	-4.615389
OBJ2:	$-3x + 15y - 48$	=	67.384613
OBJ3:	$1.5x + 21y - 3.8$	=	157.738464

The solution is  $x=0.0$  and  $y=7.692308$ .

## CHAPTER 8

# Console and Library Functions

A large number of routines are available for both Console and Library users of the FICO Xpress Optimizer, ranging from simple routines for the input and solution of problems from matrix files to sophisticated callback functions and greater control over the solution process. Of these, the core functionality is available to both sets of users and comprises the 'Console Mode'. Library users additionally have access to a set of more 'advanced' functions, which extend the functionality provided by the Console Mode, providing more control over their program's interaction with the Optimizer and catering for more complicated problem development.

## 8.1 Console Mode Functions

With both the Console and Advanced Mode functions described side-by-side in this chapter, library users can use this as a quick reference for the full capabilities of the Optimizer library. For users of Console Optimizer, only the following functions will be of relevance:

Command	Description	Page
CHECKCONVEXITY	Convexity checker.	p. 136
EXIT	Terminate the Console Optimizer.	p. 164
HELP	Quick reference help for the Optimizer console.	p. 244
IIS	Console IIS command.	p. 245
PRINTRANGE	Writes the ranging information to screen.	p. 296
PRINTSOL	Write the current solution to screen.	p. 297
QUIT	Terminate the Console Optimizer.	p. 298
STOP	Terminate the Console Optimizer.	p. 354
TUNE	Console Tuner command.	p. 360
SETARCHCONSISTENCY	Sets whether to force the same execution path on various CPU architecture extensions, in particular (pre-)AVX and AVX2.	p. 78
ALTER	Alters or changes matrix elements, right hand sides and constraint senses in the current problem.	p. 128
BASISCONDITION	This function is deprecated, and will be removed in future releases. Please use the XPRSbasisstability function instead. Calculates the condition number of the current basis after solving the LP relaxation.	p. 129
BASISSTABILITY	Calculates various measures for the stability of the current basis, including the basis condition number.	p. 130
CHGOBJSENSE	Changes the problem's objective function sense to minimize or maximize.	p. 144
DUMPCONTROLS	Displays the list of controls and their current value for those controls that have been set to a non default value.	p. 163
FIXGLOBALS	Fixes all the global entities to the values of the last found MIP solution. This is useful for finding the reduced costs for the continuous variables after the global variables have been fixed to their optimal values.	p. 167

GLOBAL	Starts the global search for an integer solution after solving the LP relaxation with XPRSmaxim (MAXIM) or XPRSminim (MINIM) or continues a global search if it has been interrupted. This function is deprecated and might be removed in a future release. XPRSmipoptimize should be used instead.	p. 240
GOAL	This function is deprecated, and will be removed in future releases. Perform goal programming.	p. 242
LPOPTIMIZE	This function begins a search for the optimal continuous (LP) solution. The direction of optimization is given by OBJSENSE. The status of the problem when the function completes can be checked using LPSTATUS. Any global entities in the problem will be ignored.	p. 287
MAXIM, MINIM	Begins a search for the optimal LP solution. These functions are deprecated and might be removed in a future release. XPRSlpoptimize or XPRSmipoptimize should be used instead.	p. 288
MIPOPTIMIZE	This function begins a global search for the optimal MIP solution. The direction of optimization is given by OBJSENSE. The status of the problem when the function completes can be checked using MIPSTATUS.	p. 290
POSTSOLVE	Postsolve the current matrix when it is in a presolved state.	p. 293
RANGE	Calculates the ranging information for a problem and saves it to the binary ranging file problem_name.rng.	p. 299
READBASIS	Instructs the Optimizer to read in a previously saved basis from a file.	p. 300
READBINSOL	Reads a solution from a binary solution file.	p. 301
READDIRS	Reads a directives file to help direct the global search.	p. 302
READPROB	Reads an (X)MPS or LP format matrix from file.	p. 304
READSLXSOL	Reads an ASCII solution file .slx created by the XPRSwriteslxsol function.	p. 306
REFINEMIPSOL	Executes the MIP solution refiner.	p. 307
REPAIRINFEAS	An extended version of XPRSrepairweightedinfeas that allows for bounding the level of relaxation allowed.	p. 335
RESTORE	Restores the Optimizer's data structures from a file created by XPRSSave (SAVE). Optimization may then recommence from the point at which the file was created.	p. 338
SAVE	Saves the current data structures, i.e. matrices, control settings and problem attribute settings to file and terminates the run so that optimization can be resumed later.	p. 340
SCALE	Re-scales the current matrix.	p. 341
SETDEFAULTCONTROL	Sets a single control to its default value.	p. 346
SETDEFAULTS	Sets all controls to their default values. Must be called before the problem is read or loaded by XPRSreadprob, XPRSloadglobal, XPRSloadlp, XPRSloadqglobal, XPRSloadqp.	p. 347
SETLOGFILE	This directs all Optimizer output to a log file.	p. 350
SETPROBNAME	Sets the current default problem name. This command is rarely used.	p. 352
WRITEBASIS	Writes the current basis to a file for later input into the Optimizer.	p. 366
WRITEBINSOL	Writes the current MIP or LP solution to a binary solution file for later input into the Optimizer.	p. 367
WRITEDIRS	Writes the global search directives from the current problem to a directives file.	p. 368
WRITEPROB	Writes the current problem to an MPS or LP file.	p. 369
WRITEPRTRANGE	Writes the ranging information to a fixed format ASCII file, problem_name.rtt. The binary range file (.rng) must already exist, created by XPRSrange (RANGE).	p. 370
WRITEPRTSOL	Writes the current solution to a fixed format ASCII file, problem_name .prt.	p. 371
WRITERANGE	Writes the ranging information to a CSV format ASCII file, problem_name.rsc (and .hdr). The binary range file (.rng) must already exist, created by XPRSrange (RANGE) and an associated header file.	p. 372
WRITESLXSOL	Creates an ASCII solution file (.slx) using a similar format to MPS files. These files can be read back into the Optimizer using the XPRSreadsxlxsol function.	p. 374
WRITESOL	Writes the current solution to a CSV format ASCII file, problem_name.asc (and .hdr).	p. 375

For a list of functions by task, refer to 2.8.

## 8.2 Layout for Function Descriptions

All functions mentioned in this chapter are described under the following set of headings:

### Function Name

The description of each routine starts on a new page. The library name for a function is on the left and the Console Optimizer command name, if one exists, is on the right.

### Purpose

A short description of the routine and its purpose begins the information section.

### Synopsis

A synopsis of the syntax for usage of the routine is provided. "Optional" arguments and flags may be specified as `NULL` if not required. Where this possibility exists, it will be described alongside the argument, or in the Further Information at the end of the routine's description. If the function is available in the Console, the library syntax is described first, followed by the Console Optimizer syntax.

### Arguments

A list of arguments to the routine with a description of possible values for them follows.

### Error Values

Optimizer return codes are described in Chapter 11. For library users, however, a return code of 32 indicates that additional error information may be obtained, specific to the function which caused the error. Such is available by calling

```
XPRSgetintattrib (prob, XPRS_ERRORCODE, &errorcode) ;
```

Likely error values returned by this for each function are listed in the Error Values section. A description of the error may be obtained using the `XPRSgetlasterror` function. If no attention need be drawn to particular error values, this section will be omitted.

### Associated Controls

Controls which affect a given routine are listed next, separated into lists by type. The control name given here should have `XPRS_` prefixed by library users, in a similar way to the `XPRSgetintattrib` example in the Error Values section above. Console Xpress users should use the controls without this prefix, as described in [FICO Xpress Getting Started manual](#). These controls must be set before the routine is called if they are to have any effect.

### Examples

One or two examples are provided which explain certain aspects of the routine's use.

### Further Information

Additional information not contained elsewhere in the routine's description is provided at the end.

## Related Topics

Finally a list of related routines and topics is provided for comparison and reference.

## XPRS\_bo\_addbounds

---

### Purpose

Adds new bounds to a branch of a user branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_addbounds(XPRSbranchobject obranch, int ibbranch, int
                               nbounds, const char cbndtype[], const int mbndcol[], const double
                               dbndval[]);
```

### Arguments

obbranch	The user branching object to modify.
ibbranch	The number of the branch to add the new bounds for. This branch must already have been created using <a href="#">XPRS_bo_addbranches</a> . Branches are indexed starting from zero.
nbounds	Number of new bounds to add.
cbndtype	Character array of length nbounds indicating the type of bounds to add: L     Lower bound. U     Upper bound.
mbndcol	Integer array of length nbounds containing the column indices for the new bounds.
dbndval	Double array of length nbounds giving the bound values.

### Example

See [XPRS\\_bo\\_create](#) for an example using XPRS\_bo\_addbounds.

### Related topics

[XPRS\\_bo\\_create](#).

## XPRS\_bo\_addbranches

---

### Purpose

Adds new, empty branches to a user defined branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_addbranches(XPRSbranchobject obranch, int nbranches);
```

### Arguments

<code>obbranch</code>	The user branching object to modify.
<code>nbranches</code>	Number of new branches to create.

### Example

See [XPRS\\_bo\\_create](#) for an example using `XPRS_bo_addbranches`.

### Related topics

[XPRS\\_bo\\_create](#).

## XPRS\_bo\_addcuts

---

### Purpose

Adds stored user cuts as new constraints to a branch of a user branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_addcuts(XPRSbranchobject obranch, int ibbranch, int
                             ncuts, const XPRScut mcutind[]);
```

### Arguments

<code>obbranch</code>	The user branching object to modify.
<code>ibbranch</code>	The number of the branch to add the cuts for. This branch must already have been created using <code>XPRS_bo_addbranches</code> . Branches are indexed starting from zero.
<code>ncuts</code>	Number of cuts to add.
<code>mcutind</code>	Array of length <code>ncuts</code> containing the pointers to user cuts that should be added to the branch.

### Related topics

`XPRS_bo_create`, `XPRS_bo_addrows`.



## XPRS\_bo\_addrows

---

### Purpose

Adds new constraints to a branch of a user branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_addrows(XPRSbranchobject obranch, int ibbranch, int
    nrows, int nelems, const char crtype[], const double drrhs[], const
    int mrbeg[], const int mcol[], const double dval[]);
```

### Arguments

obbranch	The user branching object to modify.
ibbranch	The number of the branch to add the new constraints for. This branch must already have been created using <a href="#">XPRS_bo_addbranches</a> . Branches are indexed starting from zero.
nrows	Number of new constraints to add.
nelems	Number of non-zero coefficients in all new constraints.
crttype	Character array of length <code>nrows</code> indicating the type of constraints to add: L     Less than type. G     Greater than type. E     Equality type.
drrhs	Double array of length <code>nrows</code> containing the right hand side values.
mrbeg	Integer array of length <code>nrows</code> containing the offsets of the <code>mcol</code> and <code>dval</code> arrays of the start of the non zero coefficients in the new constraints.
mcol	Integer array of length <code>nelems</code> containing the column indices for the non zero coefficients.
dval	Double array of length <code>nelems</code> containing the non zero coefficient values.

### Example

The following function will create a branching object that branches on constraints  $x_1 + x_2 \geq 1$  or  $x_1 + x_2 \leq 0$ :

```
XPRSbranchobject CreateConstraintBranch(XPRSprob xp_mip, int icol)
{
    char    cRowType;
    double  dRowRHS;
    int     mRowBeg;
    int     mElemCol[2];
    double  dElemVal[2];

    XPRSbranchobject bo = NULL;
    int isoriginal = 1;

    /* Create the new object with two empty branches. */
    XPRS_bo_create(&bo, xp_mip, isoriginal);
    XPRS_bo_addbranches(bo, 2);

    /* Add the constraint x1 + x2 >= 1. */
    cRowType = 'G';
    dRowRHS  = 1.0;
    mRowBeg  = 0;
    mElemCol[0] = 0; mElemCol[1] = 1;
    dElemVal[0] = 1.0; dElemVal[1] = 1.0;
    XPRS_bo_addrows
        (bo, 0, 1, 2, &cRowType, &dRowRHS, &mRowBeg, mElemCol, dElemVal);
```

```
/* Add the constraint  $x_1 + x_2 \leq 0$ . */
cRowType = 'L';
dRowRHS = 0.0;
XPRS_bo_addrows
    (bo, 1, 1, 2, &cRowType, &dRowRHS, &mRowBeg, mElemCol, dElemVal);

/* Set a low priority value so our branch object is picked up */
/* before the default branch candidates. */
XPRS_bo_setpriority(bo, 100);

return bo;
}
```

**Related topics**

[XPRS\\_bo\\_create.](#)

## XPRS\_bo\_create

### Purpose

Creates a new user defined branching object for the Optimizer to branch on. This function should be called only from within one of the callback functions set by `XPRSaddcboptnode` or `XPRSaddcbchgbranchobject`.

### Synopsis

```
int XPRS_CC XPRS_bo_create(XPRSbranchobject* p_object, XPRSprob prob, int
    isoriginal);
```

### Arguments

<code>p_object</code>	Pointer to where the new object should be returned.
<code>prob</code>	The problem structure that the branching object should be created for.
<code>isoriginal</code>	If the branching object will be set up for the original matrix, which determines how column indices are interpreted when adding bounds and rows to the object:
0	Column indices should refer to the current (presolved) node problem.
1	Column indices should refer to the original matrix.

### Further information

1. In addition to the standard global entities supported by the Optimizer, the Optimizer also allows the user to define their own global entities for branching, using branching objects.
2. A branching object of type `XPRSbranchobject` should provide a linear description of how to branch on the current node for a user's global entities. Any number of branches is allowed and each branch description can contain any combination of columns bounds and new constraints.
3. Branching objects must always contain at least one branch and all branches of the object must contain at least one bound or constraint.
4. When the Optimizer branches the current node on a user's branching object, a new child node will be created for each branch defined in the object. The child nodes will inherit the bounds and constraint of the current node, plus any new bounds or constraints defined for that branch in the object.
5. Inside the callback function set by `XPRSaddcboptnode`, a user can define any number of branching objects and pass them to the Optimizer. These objects are added to the set of infeasible global entities for the current node and the Optimizer will select a best candidate from this extended set using all of its normal evaluation methods.
6. The callback function set by `XPRSaddcbchgbranchobject` can be used to override the Optimizer's selected branching candidate with the user's own object. This can for example be used to modify how to branch on the global entity selected by the Optimizer.
7. The following functions are available to set up a new user branching object:

<code>XPRS_bo_create</code>	Creates a new, empty branching object with no branches.
<code>XPRS_bo_addbranches</code>	Adds new, empty branches to the object. Branches must be created before column bounds or rows can be added to a branch.
<code>XPRS_bo_addbounds</code>	Adds new column bounds to a given branch of the object.
<code>XPRS_bo_addrows</code>	Adds new constraints to a given branch of the object.
<code>XPRS_bo_setpriority</code>	Sets the priority value for the object. These are equivalent to the priority values for regular global entities that can be set through directives (see also Appendix A.6).
<code>XPRS_bo_setpreferredbranch</code>	Specifies which of the child nodes corresponding to the branches of the object should be explored first.
<code>XPRS_bo_store</code>	Adds the created object to the candidate list for branching.

**Example**

The following function will create a branching object equivalent to a standard binary branch on a column:

```
XPRSbranchobject CreateBinaryBranchObject(XPRSprob xp_mip, int icol)
{
    char    cBndType;
    double  dBndValue;
    int  isoriginal = 1;

    XPRSbranchobject bo = NULL;

    /* Create the new object with two empty branches. */
    XPRS_bo_create(&bo, xp_mip, isoriginal);
    XPRS_bo_addbranches(bo, 2);

    /* Add bounds to branch the column to either zero or one. */
    cBndType = 'U';
    dBndValue = 0.0;
    XPRS_bo_addbounds(bo, 0, 1, &cBndType, &icol, &dBndValue);
    cBndType = 'L';
    dBndValue = 1.0;
    XPRS_bo_addbounds(bo, 1, 1, &cBndType, &icol, &dBndValue);

    /* Set a low priority value so our branch object is picked up */
    /* before the default branch candidates. */
    XPRS_bo_setpriority(bo, 100);

    return bo;
}
```

**Related topics**

[XPRSaddcbptnode](#), [XPRSaddcbchgbranchobject](#).

## XPRS\_bo\_destroy

---

### Purpose

Frees all memory for a user branching object, when the object was not stored with the Optimizer.

### Synopsis

```
int XPRS_CC XPRS_bo_destroy(XPRSbranchobject obranch);
```

### Argument

obbranch      The user branching object to free.

### Related topics

[XPRS\\_bo\\_create](#), [XPRS\\_bo\\_store](#).

## XPRS\_bo\_getbounds

---

### Purpose

Returns the bounds for a branch of a user branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_getbounds(XPRSbranchobject obranch, int ibranch, int*
    p_nbounds, int nbounds_size, char cbndtype[], int mbndcol[], double
    dbndval[]);
```

### Arguments

<code>obranch</code>	The branching object to inspect.
<code>ibranch</code>	The number of the branch to get the bounds for.
<code>p_nbounds</code>	Location where the number of bounds for the given branch should be returned.
<code>nbounds_size</code>	Maximum number of bounds to return.
<code>cbndtype</code>	Character array of length <code>nbounds_size</code> where the types of bounds will be returned: L     Lower bound. U     Upper bound. Allowed to be NULL.
<code>mbndcol</code>	Integer array of length <code>nbounds_size</code> where the column indices will be returned. Allowed to be NULL.
<code>dbndval</code>	Double array of length <code>nbounds_size</code> where the bound values will be returned. Allowed to be NULL.

### Related topics

[XPRS\\_bo\\_create](#), [XPRS\\_bo\\_addbounds](#).

## XPRS\_bo\_getbranches

---

### Purpose

Returns the number of branches of a branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_getbranches(XPRSbranchobject obranch, int*  
    p_nbranches);
```

### Arguments

obbranch      The user branching object to inspect.

p\_nbranches   Memory where the number of branches should be returned.

### Related topics

[XPRS\\_bo\\_create](#), [XPRS\\_bo\\_addbranches](#).

## XPRS\_bo\_getid

---

### Purpose

Returns the unique identifier assigned to a branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_getid(XPRSbranchobject obranch, int* p_id);
```

### Arguments

<code>obbranch</code>	A branching object.
<code>p_id</code>	Pointer to an integer where the identifier should be returned.

### Further information

1. Branching objects associated with existing column entities (binaries, integers, semi-continuous and partial integers), are given an identifier from 1 to **MIPENTS**.
2. Branching objects associated with existing Special Ordered Sets, are given an identifier from **MIPENTS+1** to **MIPENTS+SETS**.
3. User created branching objects will always have a negative identifier.

### Related topics

**XPRS\_bo\_create**.



## XPRS\_bo\_getlasterror

---

### Purpose

Returns the last error encountered during a call to the given branch object.

### Synopsis

```
int XPRS_CC XPRS_bo_getlasterror(XPRSbranchobject obranch, int* iMsgCode,  
    char* _msg, int _iStringBufferBytes, int* _iBytesInInternalString);
```

### Arguments

<code>obbranch</code>	The branch object.
<code>iMsgCode</code>	Location where the error code will be returned. Can be NULL if not required.
<code>_msg</code>	A character buffer of size <code>iStringBufferBytes</code> in which the last error message relating to the given branching object will be returned.
<code>iStringBufferBytes</code>	The size of the character buffer <code>_msg</code> .
<code>_iBytesInInternalString</code>	The size of the required character buffer to fully return the error string.

### Example

The following shows how this function might be used in error checking:

```
XPRSbranchobject obranch;  
...  
char* cbuf;  
int cbuflen;  
if (XPRS_bo_setpreferredbranch(obranch, 3)) {  
    XPRS_bo_getlasterror(obranch, NULL, NULL, 0, &cbuflen);  
    cbuf = malloc(cbuflen);  
    XPRS_bo_getlasterror(obranch, NULL, cbuf, cbuflen, NULL);  
    printf("ERROR when setting preferred branch: %s\n", cbuf);  
}
```

### Related topics

[XPRS\\_ge\\_setcbmsgghandler](#).

## XPRS\_bo\_getrows

---

### Purpose

Returns the constraints for a branch of a user branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_getrows(XPRSbranchobject obranch, int ibbranch, int*
    p_nrows, int nrows_size, int* p_nelems, int nelems_size, char
    crtype[], double drrhs[], int mrbeg[], int mcol[], double dval[]);
```

### Arguments

<code>obbranch</code>	The user branching object to inspect.
<code>ibbranch</code>	The number of the branch to get the constraints from.
<code>p_nrows</code>	Memory location where the number of rows should be returned.
<code>nrows_size</code>	Maximum number of rows to return.
<code>p_nelems</code>	Memory location where the number of non zero coefficients in the constraints should be returned.
<code>nelems_size</code>	Maximum number of non zero coefficients to return.
<code>crttype</code>	Character array of length <code>nrows_size</code> where the types of the rows will be returned: L     Less than type. G     Greater than type. E     Equality type.
<code>drrhs</code>	Double array of length <code>nrows_size</code> where the right hand side values will be returned.
<code>mrbeg</code>	Integer array of length <code>nrows_size</code> which will be filled with the offsets of the <code>mcol</code> and <code>dval</code> arrays of the start of the non zero coefficients in the returned constraints.
<code>mcol</code>	Integer array of length <code>nelems_size</code> which will be filled with the column indices for the non zero coefficients.
<code>dval</code>	Double array of length <code>nelems_size</code> which will be filled with the non zero coefficient values.

### Related topics

[XPRS\\_bo\\_create](#), [XPRS\\_bo\\_addrows](#).

## XPRS\_bo\_setpreferredbranch

---

### Purpose

Specifies which of the child nodes corresponding to the branches of the object should be explored first.

### Synopsis

```
int XPRS_CC XPRS_bo_setpreferredbranch(XPRSbranchobject obranch, int  
    ibbranch);
```

### Arguments

<code>obbranch</code>	The user branching object.
<code>ibbranch</code>	The number of the branch to mark as preferred.

### Related topics

[XPRS\\_bo\\_create](#).

## XPRS\_bo\_setpriority

---

### Purpose

Sets the priority value of a user branching object.

### Synopsis

```
int XPRS_CC XPRS_bo_setpriority(XPRSbranchobject obranch, int ipriority);
```

### Arguments

<code>obbranch</code>	The user branching object.
<code>ipriority</code>	The new priority value to assign to the branching object, which must be a number from 0 to 1000. User branching objects are created with a default priority value of 500.

### Further information

1. A candidate branching object with lowest priority number will always be selected for branching before an object with a higher number.
2. Priority values must be an integer from 0 to 1000. User branching objects and global entities are by default assigned a priority value of 500. Special branching objects, such as those arising from structural branches or split disjunctions are assigned a priority value of 400.

### Related topics

[XPRS\\_bo\\_create](#), Section A.6.

## XPRS\_bo\_store

---

### Purpose

Adds a new user branching object to the Optimizer's list of candidates for branching. This function is available only through the callback function set by [XPRSaddcbptnode](#).

### Synopsis

```
int XPRS_CC XPRS_bo_store(XPRSbranchobject obranch, int* p_status);
```

### Arguments

<code>obbranch</code>	The new user branching object to store. After this call the <code>obbranch</code> object is no longer valid and should not be referred to again.
<code>p_status</code>	The returned status from checking the provided branching object: <ul style="list-style-type: none"><li>0 The object was accepted successfully.</li><li>1 Failed to presolve the object due to dual reductions in presolve.</li><li>2 Failed to presolve the object due to duplicate column reductions in presolve.</li><li>3 The object contains an empty branch.</li></ul> The object was not added to the candidate list if a non zero status is returned.

### Further information

1. To ensure that a user branching object expressed in terms of the original matrix columns can be applied to the presolved problem, it might be necessary to turn off certain presolve operations.
2. If any of the original matrix columns referred to in the object are unbounded, dual reductions might prevent the corresponding bound or constraint from being presolved. To avoid this, dual reductions should be turned off in presolve, by clearing bit 3 of the integer control [PRESOLVEOPS](#).
3. If one or more of the original matrix columns of the object are duplicates in the original matrix, but not in the branching object, it might not be possible to presolve the object due to duplicate column eliminations in presolve. To avoid this, duplicate column eliminations should be turned off in presolve, by clearing bit 5 of [PRESOLVEOPS](#).
4. As an alternative to turning off the above mentioned presolve features, it is possible to protect individual columns of a the problem from being modified by presolve. Use the [XPRSloadsecurevecs](#) function to mark any columns that might be branched on using branching objects.

### Related topics

[XPRS\\_bo\\_create](#), [XPRS\\_bo\\_validate](#).

## XPRS\_bo\_validate

---

### Purpose

Verifies that a given branching object is valid for branching on the current branch-and-bound node of a MIP solve. The function will check that all branches are non-empty, and if required, verify that the branching object can be presolved.

### Synopsis

```
int XPRS_CC XPRS_bo_validate(XPRSbranchobject obranch, int* p_status);
```

### Arguments

obbranch	A branching object.
p_status	The returned status from checking the provided branching object: <ul style="list-style-type: none"><li>0 The object is acceptable.</li><li>1 Failed to presolve the object due to dual reductions in presolve.</li><li>2 Failed to presolve the object due to duplicate column reductions in presolve.</li><li>3 The object contains an empty branch.</li></ul>

### Related topics

[XPRS\\_bo\\_create](#).

## XPRS\_ge\_addcbmsghandler

---

### Purpose

Declares an output callback function in the global environment, called every time a line of message text is output by any object in the library. This callback function will be called in addition to any output callbacks already added by `XPRS_ge_addcbmsghandler`.

### Synopsis

```
int XPRS_CC XPRS_ge_addcbmsghandler(int (XPRS_CC *f_msghandler) (XPRSObject
    vXPRSObject, void * vUserContext, void * vSystemThreadId, const char
    * sMsg, int iMsgType, int iMsgNumber), void *object, int priority);
```

### Arguments

- `f_msghandler` The callback function which takes six arguments, `vXPRSObject`, `vUserContext`, `vSystemThreadId`, `sMsg`, `iMsgType` and `iMsgNumber`. Use a NULL value to cancel a callback function.
- `vXPRSObject` The object sending the message. Use `XPRS_getobjecttypename` to get the name of the object type.
- `vUserContext` The user-defined object passed to the callback function.
- `vSystemThreadId` The system id of the thread sending the message cast to a `void *`.
- `sMsg` A null terminated character array (string) containing the message, which may simply be a new line. When the callback is called for the first time `sMsg` will be a NULL pointer.
- `iMsgType` Indicates the type of output message:
- 1 information messages;
  - 2 (not used);
  - 3 warning messages;
  - 4 error messages.
- When the callback is called for the first time `iMsgType` will be a negative value.
- `iMsgNumber` The number associated with the message. If the message is an error or a warning then you can look up the number in the section Optimizer Error and Warning Messages for advice on what it means and how to resolve the associated issue.
- `object` A user-defined object to be passed to the callback function.
- `priority` An integer that determines the order in which multiple message handler callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

To send all messages to a log file the built in message handler `XPRSlogfilehandler` can be used. This can be done with:

```
XPRS_ge_addcbmsghandler(XPRSlogfilehandler, "log.txt", 0);
```

### Related topics

`XPRS_ge_removecbmsghandler`, `XPRS_getobjecttypename`.

## XPRS\_ge\_getcbmsghandler

---

### Purpose

*This function is deprecated and may be removed in future releases.*

Get the output callback function for the global environment, as set by `XPRS_ge_setcbmsghandler`.

### Synopsis

```
int XPRS_CC XPRS_ge_getcbmsghandler(int (XPRS_CC  
    **r_f_msghandler) (XPRSObject vXPRSObject, void * vUserContext, void *  
    vSystemThreadId, const char * sMsg, int iMsgType, int iMsgNumber),  
    void **object);
```

### Arguments

`r_f_msghandler`    Pointer to the memory where the callback function will be returned.

`object`            Pointer to the memory where the callback function context value will be returned.

### Related topics

[`XPRS\_ge\_setcbmsghandler`](#).



## XPRS\_ge\_getlasterror

---

### Purpose

Returns the last error encountered during a call to the Xpress global environment.

### Synopsis

```
int XPRS_CC XPRS_ge_getlasterror(int* iMsgCode, char* _msg, int
    _iStringBufferBytes, int* _iBytesInInternalString);
```

### Arguments

<code>iMsgCode</code>	Memory location in which the error code will be returned. Can be NULL if not required.
<code>_msg</code>	A character buffer of size <code>iStringBufferBytes</code> in which the last error message relating to the global environment will be returned.
<code>iStringBufferBytes</code>	The size of the character buffer <code>_msg</code> .
<code>_iBytesInInternalString</code>	Memory location in which the minimum required size of the buffer to hold the full error string will be returned. Can be NULL if not required.

### Example

The following shows how this function might be used in error checking:

```
char* cbuf;
int cbuflen;
if (XPRS_ge_setcbmsgshandler(myfunc, NULL) != 0) {
    XPRS_ge_getlasterror(NULL, NULL, 0, &cbuflen);
    cbuf = malloc(cbuflen);
    XPRS_ge_getlasterror(NULL, cbuf, cbuflen, NULL);
    printf("ERROR from Xpress global environment: %s\n", cbuf);
}
```

### Related topics

[XPRS\\_ge\\_setcbmsgshandler.](#)

## XPRS\_ge\_removecbmsghandler

---

### Purpose

Removes a message callback function previously added by `XPRS_ge_addcbmsghandler`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRS_ge_removecbmsghandler(int (XPRS_CC *f_msghandler)
    (XPRSObject vXPRSObject, void * vUserContext, void * vSystemThreadId,
    const char * sMsg, int iMsgType, int iMsgNumber), void * object);
```

### Arguments

<code>f_msghandler</code>	The callback function to remove. If NULL then all message callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all message callbacks with the function pointer <code>f_msghandler</code> will be removed.

### Related topics

[XPRS\\_ge\\_addcbmsghandler](#)

## XPRS\_ge\_setcbmsgshandler

---

### Purpose

*This function is deprecated and may be removed in future releases. Please use [XPRS\\_ge\\_addcbmsgshandler](#) instead.*

Declares an output callback function, called every time a line of message text is output by any object in the library.

### Synopsis

```
int XPRS_CC XPRS_ge_setcbmsgshandler(int (XPRS_CC *f_msghandler)
    (XPRSObject vXPRSObject, void * vUserContext, void * vSystemThreadId,
    const char * sMsg, int iMsgType, int iMsgNumber), void * p);
```

### Arguments

- f\_msghandler** The callback function which takes six arguments, vXPRSObject, vUserContext, vSystemThreadId, sMsg, iMsgType and iMsgNumber. Use a NULL value to cancel a callback function.
- vXPRSObject** The object sending the message. Use [XPRS\\_getobjecttypename](#) to get the name of the object type.
- vUserContext** The user-defined object passed to the callback function.
- vSystemThreadId** The system id of the thread sending the message caste to a void \*.
- sMsg** A null terminated character array (string) containing the message, which may simply be a new line. When the callback is called for the first time sMsg will be a NULL pointer.
- iMsgType** Indicates the type of output message:  
1 information messages;  
2 (not used);  
3 warning messages;  
4 error messages.  
A negative value means the callback is being called for the first time.
- iMsgNumber** The number associated with the message. If the message is an error or a warning then you can look up the number in the section Optimizer Error and Warning Messages for advice on what it means and how to resolve the associated issue.
- p** A user-defined object to be passed to the callback function.

### Further information

To send all messages to a log file the built in message handler XPRSlogfilehandler can be used. This can be done with:

```
XPRS_ge_setcbmsgshandler(XPRSlogfilehandler, "log.txt");
```

### Related topics

[XPRS\\_getobjecttypename](#).

## XPRS\_ge\_setarchconsistency

## SETARCHCONSISTENCY

---

### Purpose

Sets whether to force the same execution path on various CPU architecture extensions, in particular (pre-)AVX and AVX2.

### Synopsis

```
int XPRS_CC XPRS_ge_setarchconsistency(int ifArchConsistent);
SETARCHCONSISTENCY ifArchConsistent
```

### Argument

ifArchConsistent	Whether to force the same execution path:
0	Do not force the same execution path (default behavior);
1	Force the same execution path.

### Further information

Note that, using this general environment API function is different from setting the **CPUPLATFORM** control. Setting **CPUPLATFORM** selects a vectorization instruction set for the barrier method.

## XPRS\_nml\_addnames

---

### Purpose

The `XPRS_nml_*` functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user. Use the `XPRS_nml_addnames` to add names to a name list, or modify existing names on a namelist.

### Synopsis

```
int XPRS_CC XPRS_nml_addnames(XPRSnamelist nml, const char buf[], int
    firstIndex, int lastIndex);
```

### Arguments

<code>nml</code>	The name list to which you want to add names. Must be an object previously returned by <code>XPRS_nml_create</code> , as <code>XPRSnamelist</code> objects returned by other functions are immutable and cannot be changed.
<code>names</code>	Character buffer containing the null-terminated string names.
<code>first</code>	The index of the first name to add/replace. Name indices in a namelist always start from 0.
<code>last</code>	The index of the last name to add/replace.

### Example

```
char mynames[0] = "fred\0jim\0sheila"
...
XPRS_nml_addnames(nml, mynames, 0, 2);
```

### Related topics

[XPRS\\_nml\\_create](#), [XPRS\\_nml\\_remoovenames](#), [XPRS\\_nml\\_copynames](#), [XPRSaddnames](#).

## XPRS\_nml\_copynames

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user.

XPRS\_nml\_copynames allows you to copy all the names from one name list to another. As name lists representing row/column names cannot be modified, XPRS\_nml\_copynames will be most often used to copy such names to a namelist where they can be modified, for some later use.

### Synopsis

```
int XPRS_CC XPRS_nml_copynames(XPRSnamelist dst, XPRSnamelist src);
```

### Arguments

dst	The namelist object to copy names to. Any names already in this name list will be removed. Must be an object previously returned by <a href="#">XPRS_nml_create</a> .
src	The namelist object from which all the names should be copied.

### Example

```
XPRSprob prob;
XPRSnamelist rnames, rnames_on_prob;
...
/* Create a namelist */
XPRS_nml_create(&rnames);
/* Get a namelist through which we can access the row names */
XPRSgetnamelistobject(prob, 1, &rnames_on_prob);
/* Now copy these names from the immutable 'XPRSprob' namelist
   to another one */
XPRS_nml_copynames(rnames, rnames_on_prob);
/* The names in the list can now be modified then put to some
   other use */
```

### Related topics

[XPRS\\_nml\\_create](#), [XPRS\\_nml\\_addnames](#), [XPRSgetnamelistobject](#).

## XPRS\_nml\_create

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user.

XPRS\_nml\_create will create a new namelist to which the user can add, remove and otherwise modify names.

### Synopsis

```
int XPRS_CC XPRS_nml_create(XPRSnamelist* p_nml);
```

### Argument

p\_nml            Pointer to location where the new namelist will be returned.

### Example

```
XPRSnamelist mylist;  
XPRS_nml_create(&mylist);
```

### Related topics

[XPRSgetnamelistobject](#), [XPRS\\_nml\\_destroy](#).

## XPRS\_nml\_destroy

---

### Purpose

Destroys a namelist and frees any memory associated with it. Note you need only destroy namelists created by `XPRS_nml_destroy` - those returned by `XPRSgetnamelistobject` are automatically destroyed when you destroy the problem object.

### Synopsis

```
int XPRS_CC XPRS_nml_destroy(XPRSnamelist nml);
```

### Argument

<code>nml</code>	The namelist to be destroyed.
------------------	-------------------------------

### Example

```
XPRSnamelist mylist;  
XPRS_nml_create(&mylist);  
...  
XPRS_nml_destroy(&mylist);
```

### Related topics

`XPRS_nml_create`, `XPRSgetnamelistobject`, `XPRSdestroyprob`.



## XPRS\_nml\_findname

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user. XPRS\_nml\_findname returns the index of the given name in the given name list.

### Synopsis

```
int XPRS_CC XPRS_nml_findname(XPRSnamelist nml, const char* name, int*
                               r_index);
```

### Arguments

nml	The namelist in which to look for the name.
name	Null-terminated string containing the name for which to search.
r_index	Pointer to variable in which the index of the name is returned, or in which is returned -1 if the name is not found in the namelist.

### Example

```
XPRSnamelist mylist;
int idx;
...
XPRS_nml_findname(mylist, "profit_after_work", &idx);
if (idx==-1)
    printf("'profit_after_work' was not found in the namelist");
else
    printf("'profit_after_work' was found at position %d", idx);
```

### Related topics

[XPRS\\_nml\\_addnames](#), [XPRS\\_nml\\_getnames](#).

## XPRS\_nml\_getlasterror

---

### Purpose

Returns the last error encountered during a call to a namelist object.

### Synopsis

```
int XPRS_CC XPRS_nml_getlasterror(XPRSnamelist nml, int* iMsgCode, char*
    _msg, int _iStringBufferBytes, int* _iBytesInInternalString);
```

### Arguments

<code>nml</code>	The namelist object.
<code>iMsgCode</code>	Variable in which the error code will be returned. Can be NULL if not required.
<code>_msg</code>	A character buffer of size <code>iStringBufferBytes</code> in which the last error message relating to this namelist will be returned.
<code>_iStringBufferBytes</code>	The size of the character buffer <code>_msg</code> .
<code>_iBytesInInternalString</code>	Memory location in which the minimum required size of the buffer to hold the full error string will be returned. Can be NULL if not required.

### Example

```
XPRSnamelist nml;
char* cbuf;
int cbuflen;
...
if (XPRS_nml_removeNames(nml, 2, 35)) {
    XPRS_nml_getlasterror(nml, NULL, NULL, 0, &cbuflen);
    cbuf = malloc(cbuflen);
    XPRS_nml_getlasterror(nml, NULL, cbuf, cbuflen, NULL);
    printf("ERROR removing names: %s\n", cbuf);
}
```

### Related topics

None.

## XPRS\_nml\_getmaxnamelen

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user. XPRS\_nml\_getmaxnamelen returns the length of the longest name in the namelist.

### Synopsis

```
int XPRS_CC XPRS_nml_getmaxnamelen(XPRSnamelist nml, int* namlen);
```

### Arguments

nml	The namelist object.
namlen	Pointer to a variable into which shall be written the length of the longest name.

### Related topics

None.

## XPRS\_nml\_getnamecount

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user. XPRS\_nlm\_getnamecount returns the number of names in the namelist.

### Synopsis

```
int XPRS_CC XPRS_nml_getnamecount(XPRSnamelist nml, int* count);
```

### Arguments

nml	The namelist object.
count	Pointer to a variable into which shall be written the number of names.

### Example

```
XPRSnamelist mylist;  
int count;  
...  
XPRS_nml_getnamecount(mylist, &count);  
printf("There are %d names", count);
```

### Related topics

None.

## XPRS\_nml\_getnames

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user. The XPRS\_nml\_getnames function returns some of the names held in the name list. The names shall be returned in a character buffer, and with each name being separated by a NULL character.

### Synopsis

```
int XPRS_CC XPRS_nml_getnames(XPRSnamelist nml, int padlen, char buf[], int
    buflen, int* r_buflen_reqd, int firstIndex, int lastIndex);
```

### Arguments

nml	The namelist object.
padlen	The minimum length of each name. If > 0 then names shorter than padlen will be concatenated with whitespace to make them this length.
buf	Buffer of length buflen into which the names shall be returned.
buflen	The maximum number of bytes that may be written to the character buffer buf.
r_buflen_reqd	A pointer to a variable into which will be written the number of bytes required to contain the names. May be NULL if not required.
firstIndex	The index of the first name in the namelist to return. Note name list indexes always start from 0.
lastIndex	The index of the last name in the namelist to return.

### Example

```
XPRSnamelist mylist;
char* cbuf;
int o, i, cbuflen;
...
/* Find out how much space we'll require for these names */
XPRS_nml_getnames(mylist, 0, NULL, 0, &cbuflen, 0, 5);
/* Allocate a buffer large enough to hold the names */
cbuf = malloc(cbuflen);
/* Retrieve the names */
XPRS_nml_getnames(mylist, 0, cbuf, cbuflen, NULL, 0, 5);
/* Display the names */
o=0;
for (i=0;i<6;i++) {
    printf("Name #%d = %s\n", i, cbuf+o);
    o += strlen(cbuf)+1;
}
```

### Related topics

None.

## XPRS\_nml\_remoovenames

---

### Purpose

The XPRS\_nml\_\* functions provide a simple, generic interface to lists of names, which may be names of rows/columns on a problem or may be a list of arbitrary names provided by the user.

XPRS\_nml\_remoovenames will remove the specified names from the name list. Any subsequent names will be moved down to replace the removed names.

### Synopsis

```
int XPRS_CC XPRS_nml_remoovenames(XPRSnamelist nml, int firstIndex, int
    lastIndex);
```

### Arguments

nml	The name list from which you want to remove names. Must be an object previously returned by <a href="#">XPRS_nml_create</a> , as XPRSnamelist objects returned by other functions are immutable and cannot be changed.
firstIndex	The index of the first name to remove. Note that indices for names in a name list always start from 0.
lastIndex	The index of the last name to remove.

### Example

```
XPRS_nml_remoovenames(mylist, 3, 5);
```

### Related topics

[XPRS\\_nml\\_addnames](#).

## XPRSaddcbbariteration

---

### Purpose

Declares a barrier iteration callback function, called after each iteration during the interior point algorithm, with the ability to access the current barrier solution/slack/duals or reduced cost values, and to ask barrier to stop. This callback function will be called in addition to any callbacks already added by XPRSaddcbbariteration.

### Synopsis

```
int XPRS_CC XPRSaddcbbariteration (XPRSprob prob, void (XPRS_CC
    *f_bariteration) ( XPRSprob my_prob, void *my_object, int
    *barrier_action), void *object, int priority);
```

### Arguments

prob	The current problem.
f_bariteration	The callback function itself. This takes three arguments, my_prob, my_object, and barrier_action serving as an integer return value. This function is called at every barrier iteration.
my_prob	The problem passed to the callback function, f_bariteration.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbbariteration.
barrier_action	Defines a return value controlling barrier: <0     continue with the next iteration; =0     let barrier decide (use default stopping criteria); 1     barrier stops with status not defined; 2     barrier stops with optimal status; 3     barrier stops with dual infeasible status; 4     barrier stops with primal infeasible status;
object	A user-defined object to be passed to the callback function, f_bariteration.
priority	An integer that determines the order in which callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

This simple example demonstrates how the solution might be retrieved for each barrier iteration.

```
// Barrier iteration callback
void XPRS_CC BarrierIterCallback(XPRSprob my_prob,
    void *my_object, int *barrier_action) {
    int current_iteration;
    double PrimalObj, DualObj, Gap, PrimalInf, DualInf,
        ComplementaryGap;

    my_object_s *my = (my_object_s *) my_object;

    XPRSgetintattrib(my_prob, XPRS_BARITER, &current_iteration);

    // try to get all the solution values
    XPRSgetlpsol(my_prob, my->x, my->slacks, my->y, my->dj);

    XPRSgetdblattrib(my_prob, XPRS_BARPRIMALOBJ, &PrimalObj);
    XPRSgetdblattrib(my_prob, XPRS_BARDUALOBJ, &DualObj);
    Gap = DualObj - PrimalObj;
    XPRSgetdblattrib(my_prob, XPRS_BARPRIMALINF, &PrimalInf);
```

```
XPRSgetdblattrib(my_prob, XPRS_BARDUALINF, &DualInf);
XPRSgetdblattrib(my_prob, XPRS_BARCGAP, &ComplementaryGap);

// decide if stop or continue
*barrier_action = BARRIER_CHECKSTOPPING;
if (current_iteration >= 50
    || Gap <= 0.1*max(fabs(PrimalObj), fabs(DualObj))) {
    *barrier_action = BARRIER_OPTIMAL;
}

// To set callback:
XPRSaddcbbariteration(xprob, BarrierIterCallback, (void *) &my, 0);
```

### Further information

1. Only the following functions are expected to be called from the callback: [XPRSgetlpsol](#) and the attribute/control value retrieving and setting routines.
2. General barrier iteration values are available by using [XPRSgetdblattrib](#) to retrieve:
  - [BARPRIMALOBJ](#) - current primal objective
  - [BARDUALOBJ](#) - current dual objective
  - [BARPRIMALINF](#) - current primal infeasibility
  - [BARDUALINF](#) - current dual infeasibility
  - [BARCGAP](#) - current complementary gap
3. Please note that these values refer to the scaled and presolved problem used by barrier, and may differ from the ones calculated from the postsolved solution returned by [XPRSgetlpsol](#).

### Related topics

[XPRSremovecbbariteration](#).



## XPRSaddcbbarlog

---

### Purpose

Declares a barrier log callback function, called at each iteration during the interior point algorithm. This callback function will be called in addition to any barrier log callbacks already added by XPRSaddcbbarlog.

### Synopsis

```
int XPRS_CC XPRSaddcbbarlog (XPRSProb prob, int (XPRS_CC
    *f_barlog) (XPRSProb my_prob, void *my_object), void *object, int
    priority);
```

### Arguments

prob	The current problem.
f_barlog	The callback function itself. This takes two arguments, my_prob and my_object, and has an integer return value. If the value returned by f_barlog is nonzero, the solution process will be interrupted. This function is called at every barrier iteration.
my_prob	The problem passed to the callback function, f_barlog.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbbarlog.
object	A user-defined object to be passed to the callback function, f_barlog.
priority	An integer that determines the order in which multiple barrier log callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

This simple example prints a line to the screen for each iteration of the algorithm.

```
XPRSaddcbbarlog (prob, barLog, NULL, 0);
XPRSlpoptimize (prob, "b");
```

The callback function might resemble:

```
int XPRS_CC barLog (XPRSProb prob, void *object)
{
    printf("Next barrier iteration\n");
}
```

### Further information

If the callback function returns a nonzero value, the Optimizer run will be interrupted.

### Related topics

[XPRSremovecbbarlog](#), [XPRSaddcbgloballog](#), [XPRSaddcblplog](#), [XPRSaddcbmessage](#).

## XPRSaddcbchgbranch

---

### Purpose

*This function is deprecated and may be removed in future releases. Please use [XPRSaddcbchgbranchobject](#) instead.*

Declares a branching variable callback function, called every time a new branching variable is set or selected during the branch and bound search. This callback function will be called in addition to any change branch callbacks already added by XPRSaddcbchgbranch.

### Synopsis

```
int XPRS_CC XPRSaddcbchgbranch(XPRSprob prob, void (XPRS_CC
    *f_chgbranch)(XPRSprob my_prob, void *my_object, int *entity, int
    *up, double *estdeg), void *object, int priority);
```

### Arguments

prob	The current problem.
f_chgbranch	The callback function, which takes five arguments, my_prob, my_object, entity, up and estdeg, and has no return value. This function is called every time a new branching variable or set is selected.
my_prob	The problem passed to the callback function, f_chgbranch.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbchgbranch.
entity	A pointer to the variable or set on which to branch. Ordinary global variables are identified by their column index, i.e. 0, 1,...( <a href="#">COLS</a> - 1) and by their set index, i.e. 0, 1,...( <a href="#">SETS</a> - 1).
up	If entity is a variable, this is 1 if the upward branch is to be made first, or 0 otherwise. If entity is a set, this is 3 if the upward branch is to be made first, or 2 otherwise.
estdeg	This value is obsolete. It will be set to zero and any returned value is ignored.
object	A user-defined object to be passed to the callback function, f_chgbranch.
priority	An integer that determines the order in which multiple branching variable callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

The arguments initially contain the default values of the branching variable, branching variable, branching direction and estimated degradation. If they are changed then the Optimizer will use the new values, if they are not changed then the default values will be used.

### Related topics

[XPRSremovecbchgbranch](#), [XPRSaddcbchgnode](#), [XPRSaddcboptnode](#), [XPRSaddcbinfnode](#), [XPRSaddcbintsol](#), [XPRSaddcbnodecutoff](#), [XPRSaddcbprenode](#).

## XPRSaddcbchgbranchobject

---

### Purpose

Declares a callback function that will be called every time the Optimizer has selected a global entity for branching. Allows the user to inspect and override the Optimizer's branching choice. This callback function will be called in addition to any callbacks already added by XPRSaddcbchgbranchobject.

### Synopsis

```
int XPRS_CC XPRSaddcbchgbranchobject(XPRSprob prob, void (XPRS_CC
    *f_chgbranchobject)(XPRSprob my_prob, void* my_object,
    XPRSbranchobject obranch, XPRSbranchobject* p_newobject), void*
    object, int priority);
```

### Arguments

prob	The current problem.
f_chgbranchobject	The callback function, which takes four arguments: my_prob, my_object, obranch and p_newobject. This function is called every time the Optimizer has selected a candidate entity for branching.
my_prob	The problem passed to the callback function, f_chgbranchobject.
my_object	The user defined object passed as object when setting up the callback with XPRSaddcbchgbranchobject.
obranch	The candidate branching object selected by the Optimizer.
p_newobject	Optional new branching object to replace the Optimizer's selection.
object	A user-defined object to be passed to the callback function, f_chgbranchobject.
priority	An integer that determines the order in which multiple callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

1. The branching object given by the Optimizer provides a linear description of how the Optimizer intends to branch on the selected candidate. This will often be one of standard global entities of the current problem, but can also be e.g. a split disjunction or a structural branch, if those features are turned on.
2. The functions [XPRS\\_bo\\_getbranches](#), [XPRS\\_bo\\_getbounds](#) and [XPRS\\_bo\\_getrows](#) can be used to inspect the given branching object.
3. Refer to [XPRS\\_bo\\_create](#) on how to create a new branching object to replace the Optimizer's selection. Note that the new branching object should be created with a priority value no higher than the current object to guarantee it will be used for branching.

### Related topics

[XPRSremovecbchgbranchobject](#), [XPRS\\_bo\\_create](#).

## XPRSaddcbchgnode

### Purpose

*This function is deprecated and may be removed in future releases.*

Declares a node selection callback function. This is called every time the code backtracks to select a new node during the MIP search. This callback function will be called in addition to any callbacks already added by XPRSaddcbchgnode.

### Synopsis

```
int XPRS_CC XPRSaddcbchgnode(XPRSProb prob, void (XPRS_CC
    *f_chgnode)(XPRSProb my_prob, void *my_object, int *nodnum), void
    *object, int priority);
```

### Arguments

prob	The current problem.
f_chgnode	The callback function which takes three arguments, my_prob, my_object and nodnum, and has no return value. This function is called every time a new node is selected.
my_prob	The problem passed to the callback function, f_chgnode.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbchgnode.
nodnum	A pointer to the number of the node, nodnum, selected by the Optimizer. By changing the value pointed to by this argument, the selected node may be changed with this function.
object	A user-defined object to be passed to the callback function, f_chgnode.
priority	An integer that determines the order in which multiple node selection callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### Integer

**NODESELECTION** Node selection control.

### Example

The following prints out the node number every time a new node is selected during the global search:

```
XPRSsetintcontrol(prob, XPRS_MIPLOG, 3);
XPRSsetintcontrol(prob, XPRS_NODESELECTION, 2);
XPRSaddcbchgnode(prob, nodeSelection, NULL, 0);
XPRSmipoptimize(prob, "");
```

The callback function may resemble:

```
XPRS_CC void nodeSelection(XPRSProb prob, void *object,
    int *Node)
{
    printf("Node number %d\n", *Node);
}
```

See the example `depthfirst.c` in the `examples/optimizer/c` folder for an example of using a node selection callback.

### Related topics

**XPRSremovecbchgnode**, **XPRSaddcboptnode**, **XPRSaddcbinfnode**, **XPRSaddcbintsol**, **XPRSaddcbnodecutoff**, **XPRSaddcbchgbranch**, **XPRSaddcbprenode**.

## XPRSaddcbcutlog

---

### Purpose

Declares a cut log callback function, called each time the cut log is printed. This callback function will be called in addition to any callbacks already added by XPRSaddcbcutlog.

### Synopsis

```
int XPRS_CC XPRSaddcbcutlog(XPRSProb prob, int (XPRS_CC *f_cutlog)(XPRSProb
    my_prob, void *my_object), void *object, int priority);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_cutlog</code>	The callback function which takes two arguments, <code>my_prob</code> and <code>my_object</code> , and has an integer return value.
<code>my_prob</code>	The problem passed to the callback function, <code>f_cutlog</code> .
<code>my_object</code>	The user-defined object passed as <code>object</code> when setting up the callback with XPRSaddcbcutlog.
<code>object</code>	A user-defined object to be passed to the callback function, <code>f_cutlog</code> .
<code>priority</code>	An integer that determines the order in which multiple cut log callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

Return a non-zero value from `f_cutlog` to stop cutting on the current node.

### Related topics

[XPRSremovecbcutlog](#), [XPRSaddcbcutmgr](#).

## XPRSaddcbcutmgr

---

### Purpose

*This function is deprecated and may be removed in future releases. Please use [XPRSaddcboptnode](#) instead.*

Declares a user-defined cut manager routine, called at each node of the branch and bound search. This callback function will be called in addition to any callbacks already added by XPRSaddcbcutmgr.

### Synopsis

```
int XPRS_CC XPRSaddcbcutmgr(XPRSProb prob, int (XPRS_CC *f_cutmgr) (XPRSProb
    my_prob, void *my_object), void *object, int priority);
```

### Arguments

prob	The current problem
f_cutmgr	The callback function which takes two arguments, my_prob and my_object, and has an integer return value. This function is called at each node in the Branch and Bound search.
my_prob	The problem passed to the callback function, f_cutmgr.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbcutmgr.
object	A user-defined object to be passed to the callback function, f_cutmgr.
priority	An integer that determines the order in which multiple global log callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

1. When returning from the user function f\_cutlog, the Optimizer will automatically reoptimize the LP relaxation of the node problem. If a non-zero value is returned from f\_cutlog, the function will be called again afterwards, unless the LP relaxation has become infeasible or was cut off due to the objective function value. Return 0 from f\_cutlog to prevent the function from being called again for the same branch and bound node.
2. f\_cutlog is called for a branch-and-bound node problem after the Optimizer has already applied any internal cuts and heuristics, but before determining if the node problem should be branched or if the node LP relaxation solution is MIP feasible.
3. The Optimizer ensures that cuts added to a node are automatically restored at descendant nodes. To do this, all cuts are stored in a cut pool and the Optimizer keeps track of which cuts from the cut pool must be restored at each node.

### Related topics

[XPRSremovecbcutmgr](#), [XPRSaddcbcutlog](#), [CALLBACKCOUNT\\_CUTMGR](#).

## XPRSaddcbdestroymt

---

### Purpose

Declares a destroy MIP thread callback function, called every time a MIP thread is destroyed by the parallel MIP code. This callback function will be called in addition to any callbacks already added by XPRSaddcbdestroymt.

### Synopsis

```
int XPRS_CC XPRSaddcbdestroymt(XPRSProb prob, void (XPRS_CC
    *f_destroymt)(XPRSProb my_prob, void *my_object), void *object, int
    priority);
```

### Arguments

prob	The current thread problem.
f_destroymt	The callback function which takes two arguments, my_prob and my_object, and has no return value.
my_prob	The thread problem passed to the callback function.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbdestroymt.
object	A user-defined object to be passed to the callback function.
priority	An integer that determines the order in which multiple callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### **Integer**

**MIPTHREADS**      Number of MIP threads to create.

### Further information

This callback is useful for freeing up any user data created in the MIP thread callback.

### Related topics

[XPRSremovecbdestroymt](#), [XPRSaddcbmipthread](#).

## XPRSaddcbestimate

### Purpose

*This function is deprecated and may be removed in future releases. Please use branching objects instead.*

Declares an estimate callback function. If defined, it will be called at each node of the branch and bound tree to determine the estimated degradation from branching the user's global entities. This callback function will be called in addition to any callbacks already added by XPRSaddcbestimate.

### Synopsis

```
int XPRS_CC XPRSaddcbestimate(XPRSprob prob, int (XPRS_CC
    *f_estimate)(XPRSprob my_prob, void *my_object, int *iglssel, int
    *iprio, double *degbest, double *degworst, double *curval, int
    *ifupx, int *nglinf, double *degsum, int *nbr), void *object, int
    priority);
```

### Arguments

prob	The current problem.
f_estimate	The callback function which takes eleven arguments, my_prob, my_object, iglssel, iprio, degbest, degworst, curval, ifupx, nglinf, degsum and nbr, and has an integer return value. This function is called at each node of the branch and bound search.
my_prob	The problem passed to the callback function, f_estimate.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbestimate.
iglssel	Selected user global entity. Must be non-negative or -1 to indicate that there is no user global entity candidate for branching. If set to -1, all other arguments, except for nglinf and degsum are ignored. This argument is initialized to -1.
iprio	Priority of selected user global entity. This argument is initialized to a value larger (i.e., lower priority) than the default priority for global entities (see Section 4.3.3 in Section 4.3).
degbest	Estimated degradation from branching on selected user entity in preferred direction.
degworst	Estimated degradation from branching on selected user entity in worst direction.
curval	Current value of user global entities.
ifupx	Preferred branch on user global entity (0,...,nbr-1).
nglinf	Number of infeasible user global entities.
degsum	Sum of estimated degradations of satisfying all user entities.
nbr	Number of branches. The user separate routine (set up with XPRSaddcbsepnod) will be called nbr times in order to create the actual branches.
object	A user-defined object to be passed to the callback function, f_estimate.
priority	An integer that determines the order in which multiple estimate callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

Consider using the more flexible *branching objects*, as described for the XPRS\_bo\_create function.

### Related topics

XPRSremovecbestimate, XPRSsetbranchcuts, XPRSaddcbsepnod, XPRS\_bo\_create.



## XPRSaddcbgapnotify

### Purpose

Declares a gap notification callback, to be called when a MIP solve reaches a predefined target, set using the `MIPRELGAPNOTIFY`, `MIPABSGAPNOTIFY`, `MIPABSGAPNOTIFYOBJ` and/or `MIPABSGAPNOTIFYBOUND` controls.

### Synopsis

```
int XPRS_CC XPRSaddcbgapnotify(XPRSProb prob, void (XPRS_CC
    *f_gapnotify)(XPRSProb my_prob, void* my_object, double*
    newRelGapNotifyTarget, double* newAbsGapNotifyTarget, double*
    newAbsGapNotifyObjTarget, double* newAbsGapNotifyBoundTarget), void*
    object, int priority);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_gapnotify</code>	The callback function.
<code>my_prob</code>	The current problem.
<code>my_object</code>	The user-defined object passed as <code>object</code> when setting up the callback with <code>XPRSaddcbgapnotify</code> .
<code>newRelGapNotifyTarget</code>	The value the <code>MIPRELGAPNOTIFY</code> control will be set to after this callback. May be modified within the callback in order to set a new notification target.
<code>newAbsGapNotifyTarget</code>	The value the <code>MIPABSGAPNOTIFY</code> control will be set to after this callback. May be modified within the callback in order to set a new notification target.
<code>newAbsGapNotifyObjTarget</code>	The value the <code>MIPABSGAPNOTIFYOBJ</code> control will be set to after this callback. May be modified within the callback in order to set a new notification target.
<code>newAbsGapNotifyBoundTarget</code>	The value the <code>MIPABSGAPNOTIFYBOUND</code> control will be set to after this callback. May be modified within the callback in order to set a new notification target.
<code>object</code>	A user-defined object to be passed to the callback function, <code>f_gapnotify</code> .
<code>priority</code>	An integer that determines the order in which multiple estimate callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

The following example prints a message when the gap reaches 10% and 1%

```
void XPRS_CC gapnotify(XPRSProb prob, void* object,
    double* newRelGapNotifyTarget, double* newAbsGapNotifyTarget,
    double* newAbsGapNotifyObjTarget, double* newAbsGapNotifyBoundTarget)
{
    double obj, bound, relgap;
    XPRSgetdblattrib(prob, XPRS_MIPOBJVAL, &obj);
    XPRSgetdblattrib(prob, XPRS_BESTBOUND, &bound);
    relgap = fabs( (obj-bound)/obj );
    if (relgap<=0.10) {
        printf("Gap reached 10%");
        *newRelGapNotifyTarget = 0.1;
    }
    if (relgap<=0.01) {
        printf("Gap reached 1%");
        *newRelGapNotifyTarget = -1; /* Don't call gapnotify again */
    }
}
```

```
XPRSsetdblcontrol( prob, XPRS_MIPRELGAPNOTIFY, 0.10 );  
XPRSaddcbgapnotify( prob, gapnotify, NULL, 0 );  
XPRSmipoptimize(prob, "");
```

**Further information**

The target values that caused the callback to be triggered will automatically be reset to prevent the same callback from being fired again.

**Related topics**

[MIPRELGAPNOTIFY](#), [MIPABSGAPNOTIFY](#), [MIPABSGAPNOTIFYOBJ](#), [MIPABSGAPNOTIFYBOUND](#),  
[XPRSremovecbgapnotify](#).

## XPRSaddcbgloballog

---

### Purpose

Declares a global log callback function, called each time the global log is printed. This callback function will be called in addition to any callbacks already added by XPRSaddcbgloballog.

### Synopsis

```
int XPRS_CC XPRSaddcbgloballog(XPRSprob prob, int (XPRS_CC
    *f_globallog)(XPRSprob my_prob, void *my_object), void *object, int
    priority);
```

### Arguments

prob	The current problem.
f_globallog	The callback function which takes two arguments, my_prob and my_object, and has an integer return value. This function is called whenever the global log is printed as determined by the MIPLOG control.
my_prob	The problem passed to the callback function, f_globallog.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbgloballog.
object	A user-defined object to be passed to the callback function, f_globallog.
priority	An integer that determines the order in which multiple global log callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### Integer

**MIPLOG** Global print flag.

### Example

The following example prints at each node of the global search the node number and its depth:

```
XPRSsetintcontrol(prob, XPRS_MIPLOG, 3);
XPRSaddcbgloballog(prob, globalLog, NULL, 0);
XPRSmipoptimize(prob, "");
```

The callback function may resemble:

```
int XPRS_CC globalLog(XPRSprob prob, void *object)
{
    int node, nodedepth;

    XPRSgetintattrib(prob, XPRS_NODEDEPTH, &nodedepth);
    XPRSgetintattrib(prob, XPRS_CURRENTNODE, &node);
    printf("Node %d with depth %d has just been processed\n",
        node, nodedepth);

    return 0;
}
```

See the example `depthfirst.c` in the `examples/optimizer/c` folder.

### Further information

If the callback function returns a nonzero value, the global search will be interrupted.

### Related topics

[XPRSremovecbgloballog](#), [XPRSaddcbbarlog](#), [XPRSaddcblplog](#), [XPRSaddcbmessage](#).

## XPRSaddcbinfnode

---

### Purpose

Declares a user infeasible node callback function, called after the current node has been found to be infeasible during the Branch and Bound search. This callback function will be called in addition to any callbacks already added by XPRSaddcbinfnode.

### Synopsis

```
int XPRS_CC XPRSaddcbinfnode(XPRSprob prob, void (XPRS_CC
    *f_infnode)(XPRSprob my_prob, void *my_object), void *object, int
    priority);
```

### Arguments

prob	The current problem
f_infnode	The callback function which takes two arguments, <code>my_prob</code> and <code>my_object</code> , and has no return value. This function is called after the current node has been found to be infeasible.
my_prob	The problem passed to the callback function, <code>f_infnode</code> .
my_object	The user-defined object passed as <code>object</code> when setting up the callback with XPRSaddcbinfnode.
object	A user-defined object to be passed to the callback function, <code>f_infnode</code> .
priority	An integer that determines the order in which multiple user infeasible node callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

The following notifies the user whenever an infeasible node is found during the global search:

```
XPRSaddcbinfnode(prob,nodeInfeasible,NULL,0);
XPRSmipoptimize(prob,"");
```

The callback function may resemble:

```
void XPRS_CC nodeInfeasible(XPRSprob prob, void *object)
{
    int node;
    XPRSgetintattrib(prob, XPRS_CURRENTNODE, &node);
    printf("Node %d infeasible\n", node);
}
```

See the example `depthfirst.c` in the `examples/optimizer/c` folder.

### Related topics

[XPRSremovecbinfnode](#), [XPRSaddcboptnode](#), [XPRSaddcbintsol](#), [XPRSaddcbnodecutoff](#).

## XPRSaddcbintsol

---

### Purpose

Declares a user integer solution callback function, called every time an integer solution is found by heuristics or during the Branch and Bound search. This callback function will be called in addition to any callbacks already added by XPRSaddcbintsol.

### Synopsis

```
int XPRS_CC XPRSaddcbintsol(XPRSprob prob, void (XPRS_CC
    *f_intsol)(XPRSprob my_prob, void *my_object), void *object, int
    priority);
```

### Arguments

prob	The current problem.
f_intsol	The callback function which takes two arguments, <code>my_prob</code> and <code>my_object</code> , and has no return value. This function is called if the current node is found to have an integer feasible solution, i.e. every time an integer feasible solution is found.
my_prob	The problem passed to the callback function, <code>f_intsol</code> .
my_object	The user-defined object passed as <code>object</code> when setting up the callback with <code>XPRSaddcbintsol</code> .
object	A user-defined object to be passed to the callback function, <code>f_intsol</code> .
priority	An integer that determines the order in which multiple integer solution callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

The following example prints integer solutions as they are discovered in the global search:

```
XPRSaddcbintsol(prob, printsol, NULL, 0);
XPRSmipoptimize(prob, "");
```

The callback function might resemble:

```
void XPRS_CC printsol(XPRSprob my_prob, void *object)
{
    int i, cols;
    double objval, *x;

    XPRSgetintattrib(my_prob, XPRS_ORIGINALCOLS, &cols);
    XPRSgetdblattrib(my_prob, XPRS_LPOBJVAL, &objval);
    x = malloc(cols * sizeof(double));
    if (!x) return;
    XPRSgetlpsol(my_prob, x, NULL, NULL, NULL);

    printf("\nInteger solution found: %f\n", objval);
    for(i=0; i<cols; i++) printf(" x[%d] = %d\n", i, x[i]);
    free(x);
}
```

### Further information

1. This callback is useful if the user wants to retrieve the integer solution when it is found.
2. To retrieve the integer solution, use either `XPRSgetlpsol` or `XPRSgetpresolvesol`. `XPRSgetmipsol` always returns the last integer solution found and, if called from the `intsol` callback, it will not necessarily return the solution that caused the invocation of the callback (for example, it is possible that when solving with multiple MP threads, another thread finds a new integer solution before the user calls `XPRSgetmipsol`).
3. This callback is called after a new integer solution was found by the Optimizer. Use a callback set by `XPRSaddcbpreintsol` in order to be notified before a new integer solution is accepted by the Optimizer, which allows for the new solution to be rejected.

### Related topics

`XPRSremovecbintsol`, `XPRSaddcbpreintsol`.

## XPRSaddcblog

---

### Purpose

Declares a simplex log callback function which is called after every LPLOG iterations of the simplex algorithm. This callback function will be called in addition to any callbacks already added by XPRSaddcblog.

### Synopsis

```
int XPRS_CC XPRSaddcblog(XPRSprob prob, int (XPRS_CC *f_lplog)(XPRSprob
    my_prob, void* my_object), void* object, int priority);
```

### Arguments

prob	The current problem.
f_lplog	The callback function which takes two arguments, my_prob and my_object, and has an integer return value. This function is called every LPLOG simplex iterations including iteration 0 and the final iteration.
my_prob	The problem passed to the callback function, f_lplog.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcblog.
object	A user-defined object to be passed to the callback function, f_lplog.
priority	An integer that determines the order in which multiple lplog callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### Integer

LPLOG

Frequency and type of simplex algorithm log.

### Example

The following code sets a callback function, lpLog, to be called every 10 iterations of the optimization:

```
XPRSsetintcontrol(prob, XPRS_LPLOG, 10);
XPRSaddcblog(prob, lpLog, NULL, 0);
XPRSreadprob(prob, "problem", "");
XPRSmipoptimize(prob, "");
```

The callback function may resemble:

```
int XPRS_CC lpLog(XPRSprob my_prob, void *object)
{
    int iter; double obj;

    XPRSgetintattrib(my_prob, XPRS_SIMPLEXITER, &iter);
    XPRSgetdblattrib(my_prob, XPRS_LPOBJVAL, &obj);
    printf("At iteration %d objval is %g\n", iter, obj);
    return 0;
}
```

### Further information

If the callback function returns a nonzero value the solution process will be interrupted.

### Related topics

[XPRSremovecblog](#), [XPRSaddcbbarlog](#), [XPRSaddcbgloballog](#), [XPRSaddcbmessage](#).

## XPRSaddcbmessage

---

### Purpose

Declares an output callback function, called every time a text line relating to the given XPRSprob is output by the Optimizer. This callback function will be called in addition to any callbacks already added by XPRSaddcbmessage.

### Synopsis

```
int XPRS_CC XPRSaddcbmessage(XPRSprob prob, void (XPRS_CC
    *f_message)(XPRSprob my_prob, void *my_object, const char *msg, int
    len, int msgtype), void *object, int priority);
```

### Arguments

prob	The current problem.
f_message	The callback function which takes five arguments, my_prob, my_object, msg, len and msgtype, and has no return value. Use a NULL value to cancel a callback function.
my_prob	The problem passed to the callback function.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbmessage.
msg	A null terminated character array (string) containing the message, which may simply be a new line.
len	The length of the message string, excluding the null terminator.
msgtype	Indicates the type of output message: 1      information messages; 2      (not used); 3      warning messages; 4      error messages.  A negative value indicates that the Optimizer is about to finish and the buffers should be flushed at this time if the output is being redirected to a file.
object	A user-defined object to be passed to the callback function.
priority	An integer that determines the order in which callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### Integer

**OUTPUTLOG**      All messages are disabled if set to zero.

### Example

The following example simply sends all output to the screen (stdout):

```
XPRSaddcbmessage (prob, Message, NULL, 0) ;
```

The callback function might resemble:

```
void XPRS_CC Message(XPRSprob my_prob, void* object,
    const char *msg, int len, int msgtype)
{
    switch(msgtype)
    {
        case 4:  /* error */
        case 3:  /* warning */
        case 2:  /* not used */
        case 1:  /* information */
            printf("%s\n", msg);
    }
```



```
                break;
        default: /* exiting - buffers need flushing */
                fflush(stdout);
                break;
    }
}
```

### Further information

1. Screen output is automatically created by the Optimizer Console only. To produce output when using the Optimizer library, it is necessary to define this callback function and use it to print the messages to the screen (`stdout`).
2. This function offers one method of handling the messages which describe any warnings and errors that may occur during execution. Other methods are to check the return values of functions and then get the error code using the `ERRORCODE` attribute, obtain the last error message directly using `XPRSgetlasterror`, or send messages direct to a log file using `XPRSsetlogfile`.
3. Visual Basic users must use the alternative function `XPRSaddcbmessageVB` to define the callback; this is required because of the different way VB handles strings.

### Related topics

`XPRSremovecbmessage`, `XPRSaddcbbarlog`, `XPRSaddcbgloballog`, `XPRSaddcbplog`, `XPRSsetlogfile`.

## XPRSaddcbmipthread

---

### Purpose

Declares a MIP thread callback function, called every time a MIP worker problem is created by the parallel MIP code. This callback function will be called in addition to any callbacks already added by XPRSaddcbmipthread.

### Synopsis

```
int XPRS_CC XPRSaddcbmipthread(XPRSProb prob, void (XPRS_CC
    *f_mipthread)(XPRSProb my_prob, void *my_object, XPRSProb
    thread_prob), void *object, int priority);
```

### Arguments

prob	The current problem.
f_mipthread	The callback function which takes three arguments, my_prob, my_object and thread_prob, and has no return value.
my_prob	The problem passed to the callback function.
my_object	The user-defined object passed to the callback function.
thread_prob	The problem pointer for the MIP thread
object	A user-defined object to be passed to the callback function.
priority	An integer that determines the order in which multiple callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### Integer

**MIPTHREADS**      Number of MIP threads to create.

### Example

The following example clears the message callback for each of the MIP threads:

```
XPRSaddcbmipthread(prob, mipthread, NULL, 0);

void XPRS_CC mipthread(XPRSProb my_prob, void* my_object,
    XPRSProb mipthread)
{
    /* clear the message callback*/
    XPRSremovecbmessage(my_prob, mipthread, NULL);
}
```

### Further information

This function will be called when a new MIP worker problem is created. Each worker problem receives a unique identifier that can be obtained through the **MIPTHREADID** attribute. Worker problems can be matched with different system threads at different points of a solve, so the system thread that is responsible for executing the callback is not necessarily the same thread used for all subsequent callbacks for the same worker problem. On the other hand, worker problems are always assigned to a single thread at a time and the same nodes are always solved on the same worker problem in repeated runs of a deterministic MIP solve. A worker problem therefore acts as a virtual thread through the node solves.

### Related topics

**XPRSremovecbmipthread**, **XPRSaddcbdestroymt**, **MIPTHREADS**, **MAXMIPTASKS**.

## XPRSaddcbnewnode

---

### Purpose

Declares a callback function that will be called every time a new node is created during the branch and bound search. This callback function will be called in addition to any callbacks already added by XPRSaddcbnewnode.

### Synopsis

```
int XPRS_CC XPRSaddcbnewnode(XPRSprob prob, void (XPRS_CC
    *f_newnode)(XPRSprob my_prob, void* my_object, int parentnode, int
    newnode, int branch), void* object, int priority);
```

### Arguments

prob	The current problem.
f_newnode	The callback function, which takes five arguments: myprob, my_object, parentnode, newnode and branch. This function is called every time a new node is created through branching.
my_prob	The problem passed to the callback function, f_newnode.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbnewnode.
parentnode	Unique identifier for the parent of the new node.
newnode	Unique identifier assigned to the new node.
branch	The sequence number of the new node amongst the child nodes of parentnode. For regular branches on a global entity this will be either 0 or 1.
object	A user-defined object to be passed to the callback function.
priority	An integer that determines the order in which callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Further information

1. For regular branches on a global entity, branch will be either zero or one, depending on whether the new node corresponds to branching the global entity up or down.
2. When branching on an XPRSbranchobject, branch refers to the given branch index of the object.
3. For new nodes created using the [XPRSaddcbestimate](#)/[XPRSaddcbsepnod](#)e callback functions, branch is identical to the ifup argument of the [XPRSaddcbsepnod](#)e callback function.

### Related topics

[XPRSremovecbnewnode](#), [XPRSaddcbchgnod](#)e.

## XPRSaddcbnodecutoff

---

### Purpose

Declares a user node cutoff callback function, called every time a node is cut off as a result of an improved integer solution being found during the branch and bound search. This callback function will be called in addition to any callbacks already added by XPRSaddcbnodecutoff.

### Synopsis

```
int XPRS_CC XPRSaddcbnodecutoff(XPRSprob prob, void (XPRS_CC
    *f_nodecutoff) (XPRSprob my_prob, void *my_object, int node), void
    *object, int priority);
```

### Arguments

prob	The current problem.
f_nodecutoff	The callback function, which takes three arguments, my_prob, my_object and node, and has no return value. This function is called every time a node is cut off as the result of an improved integer solution being found.
my_prob	The problem passed to the callback function, f_nodecutoff.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbnodecutoff.
node	The number of the node that is cut off.
object	A user-defined object to be passed to the callback function, f_nodecutoff.
priority	An integer that determines the order in which multiple node-optimal callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

The following notifies the user whenever a node is cutoff during the global search:

```
XPRSaddcbnodecutoff (prob, Cutoff, NULL, 0);
XPRSmipoptimize (prob, "");
```

The callback function might resemble:

```
void XPRS_CC Cutoff(XPRSprob prob, void *object, int node)
{
    printf("Node %d cutoff\n", node);
}
```

See the example `depthfirst.c` in the `examples/optimizer/c` folder.

### Further information

This function allows the user to keep track of the eligible nodes. Note that the LP solution will not be available from this callback.

### Related topics

[XPRSremovecbnodecutoff](#), [XPRSaddcboptnode](#), [XPRSaddcbinfnode](#), [XPRSaddcbintsol](#).

## XPRSaddcboptnode

### Purpose

Declares an optimal node callback function, called during the branch and bound search, after the LP relaxation has been solved for the current node, and after any internal cuts and heuristics have been applied, but before the Optimizer checks if the current node should be branched. This callback function will be called in addition to any callbacks already added by XPRSaddcboptnode.

### Synopsis

```
int XPRS_CC XPRSaddcboptnode(XPRSProb prob, void (XPRS_CC
    *f_optnode)(XPRSProb my_prob, void *my_object, int *feas), void
    *object, int priority);
```

### Arguments

prob	The current problem.
f_optnode	The callback function which takes three arguments, my_prob, my_object and feas, and has no return value.
my_prob	The problem passed to the callback function, f_optnode.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcboptnode.
feas	The feasibility status. If set to a nonzero value by the user, the current node will be declared infeasible.
object	A user-defined object to be passed to the callback function, f_optnode.
priority	An integer that determines the order in which multiple node-optimal callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

The following prints the optimal objective value of the node LP relaxations:

```
XPRSaddcboptnode(prob, nodeOptimal, NULL, 0);
XPRSmipoptimize(prob, "");
```

The callback function might resemble:

```
void XPRS_CC nodeOptimal(XPRSProb prob, void *object, int *feas)
{
    int node;
    double objval;

    XPRSgetintattrib(prob, XPRS_CURRENTNODE, &node);
    printf("NodeOptimal: node number %d\n", node);
    XPRSgetdblattrib(prob, XPRS_LPOBJVAL, &objval);
    printf("\tObjective function value = %f\n", objval);
}
```

See the example `depthfirst.c` in the `examples/optimizer/c` folder.

### Related topics

[XPRSremovecboptnode](#), [XPRSaddcbinfnode](#), [XPRSaddcbintsol](#), [XPRSaddcbnodecutoff](#), [CALLBACKCOUNT\\_OPTNODE](#).

## XPRSaddcbpreintsol

### Purpose

Declares a user integer solution callback function, called when an integer solution is found by heuristics or during the branch and bound search, but before it is accepted by the Optimizer. This callback function will be called in addition to any integer solution callbacks already added by XPRSaddcbpreintsol.

### Synopsis

```
int XPRS_CC XPRSaddcbpreintsol(XPRSprob prob, void (XPRS_CC
    *f_preintsol)(XPRSprob my_prob, void *my_object, int soltype, int
    *ifreject, double *cutoff), void *object, int priority);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_preintsol</code>	The callback function which takes five arguments, <code>my_prob</code> , <code>my_object</code> , <code>soltype</code> , <code>ifreject</code> and <code>cutoff</code> , and has no return value. This function is called when an integer solution is found, but before the solution is accepted by the Optimizer, allowing the user to reject the solution.
<code>my_prob</code>	The problem passed to the callback function, <code>f_preintsol</code> .
<code>my_object</code>	The user-defined object passed as object when setting up the callback with XPRSaddcbpreintsol.
<code>soltype</code>	The type of MIP solution that has been found: Set to 1 if the solution was found using a heuristic. Otherwise, it will be the global feasible solution to the current node of the global search. <ul style="list-style-type: none"> <li>0 The continuous relaxation solution to the current node of the global search, which has been found to be global feasible.</li> <li>1 A MIP solution found by a heuristic.</li> <li>2 A MIP solution provided by the user.</li> <li>3 A solution resulting from refinement of primal or dual violations of a previous MIP solution.</li> </ul>
<code>ifreject</code>	Set this to 1 if the solution should be rejected.
<code>cutoff</code>	The new <code>cutoff</code> value that the Optimizer will use if the solution is accepted. If the user changes <code>cutoff</code> , the new value will be used instead. The <code>cutoff</code> value will not be updated if the solution is rejected.
<code>object</code>	A user-defined object to be passed to the callback function, <code>f_preintsol</code> .
<code>priority</code>	An integer that determines the order in which callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Related controls

#### Integer

**MIPABSCUTOFF** Branch and Bound: If the user knows that they are interested only in values of the objective function which are better than some value, this can be assigned to MIPABSCUTOFF. This allows the Optimizer to ignore solving any nodes which may yield worse objective values, saving solution time. When a MIP solution is found a new cut off value is calculated and the value can be obtained from the CURRMIPCUTOFF attribute. The value of CURRMIPCUTOFF is calculated using the MIPRELCUTOFF and MIPADDCUTOFF controls.

**Further information**

1. If a solution is rejected, the Optimizer will drop the found solution without updating any attributes, including the cutoff value. To change the cutoff value when rejecting a solution, the control `MIPABSCUTOFF` should be set instead.
2. When a node solution (`solttype = 0`) is rejected, the node itself will be dropped without further branching.
3. To retrieve the integer solution, use either `XPRSgetlpsol` or `XPRSgetpresolvesol`. `XPRSgetmipsol` will not return the newly found solution because it has not been saved at this point.

**Related topics**

`XPRSremovecbpreintsol`, `XPRSaddcbintsol`.

## XPRSaddcbprenode

---

### Purpose

Declares a preprocess node callback function, called before the LP relaxation of a node has been optimized, so the solution at the node will not be available. This callback function will be called in addition to any callbacks already added by XPRSaddcbprenode.

### Synopsis

```
int XPRS_CC XPRSaddcbprenode(XPRSprob prob, void (XPRS_CC
    *f_prenode)(XPRSprob my_prob, void *my_object, int *nodinfeas), void
    *object, int priority);
```

### Arguments

prob	The current problem.
f_prenode	The callback function, which takes three arguments, my_prob, my_object and nodinfeas, and has no return value. This function is called before a node is reoptimized and the node may be made infeasible by setting *nodinfeas to 1.
my_prob	The problem passed to the callback function, f_prenode.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbprenode.
nodinfeas	The feasibility status. If set to a nonzero value by the user, the current node will be declared infeasible by the Optimizer.
object	A user-defined object to be passed to the callback function, f_prenode.
priority	An integer that determines the order in which multiple preprocess node callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

The following example notifies the user before each node is processed:

```
XPRSaddcbprenode(prob, preNode, NULL, 0);
XPRSmipoptimize(prob, "");
```

The callback function might resemble:

```
void XPRS_CC preNode(XPRSprob prob, void* object, int *nodinfeas)
{
    *nodinfeas = 0; /* set to 1 if node is infeasible */
}
```

### Related topics

[XPRSremovecbprenode](#), [XPRSaddcbchgnode](#), [XPRSaddcbinfnode](#), [XPRSaddcbintsol](#), [XPRSaddcbnodecutoff](#), [XPRSaddcboptnode](#).



## XPRSaddcbsepnode

### Purpose

*This function is deprecated and may be removed in future releases. Please use branching objects instead.*

Declares a separate callback function to specify how to branch on a node in the branch and bound tree using a global object. A node can be branched by applying either cuts or bounds to each node. These are stored in the cut pool. This callback function will be called in addition to any callbacks already added by XPRSaddcbsepnode.

### Synopsis

```
int XPRS_CC XPRSaddcbsepnode(XPRSprob prob, int (XPRS_CC
    *f_sepnode)(XPRSprob my_prob, void *my_object, int ibr, int iglsel,
    int ifup, double curval), void *object, int priority);
```

### Arguments

prob	The current problem.
f_sepnode	The callback function, which takes six arguments, my_prob, my_object, ibr, iglsel, ifup and curval, and has an integer return value.
my_prob	The problem passed to the callback function, f_sepnode.
my_object	The user-defined object passed as object when setting up the callback with XPRSaddcbsepnode.
ibr	The branch number.
iglsel	The global entity number.
ifup	The direction of branch on the global entity (same as ibr).
curval	Current value of the global entity.
object	A user-defined object to be passed to the callback function, f_sepnode.
priority	An integer that determines the order in which callbacks of this type will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.

### Example

This example solves a MIP, using a separation callback function to branch on fractional integer variables. It assumes the presence of an estimation callback function (not shown), defined by [XPRSaddcbestimate](#), to identify a fractional integer variable.

```
XPRSaddcbsepnode(prob, nodeSep, NULL, 0);
XPRSmipoptimize(prob, "");
```

where the function nodeSep may be defined as follows:

```
int nodeSep(XPRSprob my_prob, void *my_object, int ibr,
    int iglsel, int ifup, double curval)
{
    XPRScut index;
    double dbd;

    if( ifup )
    {
        dbd = floor(xval);
        XPRSstorebounds(my_prob, 1, &iglsel, "U", &dbd, &index);
    }
    else
    {
        dbd = ceil(xval);
```

```
        XPRSstorebounds(my_prob, 1, &iglsel, "L", &dbd, &index);
    }
    XPRSsetbranchbounds(prob, index);
    return 0;
}
```

### Further information

1. The return value of the `f_sepnode` callback function is currently ignored.
2. Consider using the more flexible *branching objects*, as described for the `XPRS_bo_create` function.
3. The user separate routine is called `nbr` times where `nbr` is returned by the estimate callback function, `XPRSaddcbestimate`. This allows multi-way branching to be performed.
4. The bounds and/or cuts to be applied at a node must be specified in the user separate routine by calling `XPRSsetbranchbounds` and/or `XPRSsetbranchcuts`.

### Related topics

`XPRSremovecbsepnod`, `XPRSsetbranchbounds`, `XPRSsetbranchcuts`, `XPRSaddcbestimate`, `XPRSstorebounds`, `XPRSstorecuts`.

## XPRSaddcbusersolnotify

---

### Purpose

Declares a callback function to be called each time a solution added by `XPRSaddmipsol` has been processed. This callback function will be called in addition to any callbacks already added by `XPRSaddcbusersolnotify`.

### Synopsis

```
int XPRS_CC XPRSaddcbusersolnotify(XPRSprob prob, void (XPRS_CC
    *f_usersolnotify)(XPRSprob my_prob, void* my_object, const char*
    solname, int status), void* object, int priority);
```

### Arguments

<code>prob</code>	The current problem.																		
<code>f_usersolnotify</code>	The callback function which takes four arguments, <code>my_prob</code> , <code>my_object</code> , <code>id</code> and <code>status</code> and has no return value.																		
<code>my_prob</code>	The problem passed to the callback function, <code>f_usersolnotify</code> .																		
<code>my_object</code>	The user-defined object passed as object when setting up the callback with <code>XPRSaddcbusersolnotify</code> .																		
<code>solname</code>	The string name assigned to the solution when it was loaded into the Optimizer using <code>XPRSaddmipsol</code> .																		
<code>status</code>	One of the following status values: <table><tr><td>0</td><td>An error occurred while processing the solution.</td></tr><tr><td>1</td><td>Solution is feasible.</td></tr><tr><td>2</td><td>Solution is feasible after reoptimizing with fixed globals.</td></tr><tr><td>3</td><td>A local search heuristic was applied and a feasible solution discovered.</td></tr><tr><td>4</td><td>A local search heuristic was applied but a feasible solution was not found.</td></tr><tr><td>5</td><td>Solution is infeasible and a local search could not be applied.</td></tr><tr><td>6</td><td>Solution is partial and a local search could not be applied.</td></tr><tr><td>7</td><td>Failed to reoptimize the problem with globals fixed to the provided solution. Likely because a time or iteration limit was reached.</td></tr><tr><td>8</td><td>Solution is dropped. This can happen if the MIP problem is changed or solved to completion before the solution could be processed.</td></tr></table>	0	An error occurred while processing the solution.	1	Solution is feasible.	2	Solution is feasible after reoptimizing with fixed globals.	3	A local search heuristic was applied and a feasible solution discovered.	4	A local search heuristic was applied but a feasible solution was not found.	5	Solution is infeasible and a local search could not be applied.	6	Solution is partial and a local search could not be applied.	7	Failed to reoptimize the problem with globals fixed to the provided solution. Likely because a time or iteration limit was reached.	8	Solution is dropped. This can happen if the MIP problem is changed or solved to completion before the solution could be processed.
0	An error occurred while processing the solution.																		
1	Solution is feasible.																		
2	Solution is feasible after reoptimizing with fixed globals.																		
3	A local search heuristic was applied and a feasible solution discovered.																		
4	A local search heuristic was applied but a feasible solution was not found.																		
5	Solution is infeasible and a local search could not be applied.																		
6	Solution is partial and a local search could not be applied.																		
7	Failed to reoptimize the problem with globals fixed to the provided solution. Likely because a time or iteration limit was reached.																		
8	Solution is dropped. This can happen if the MIP problem is changed or solved to completion before the solution could be processed.																		
<code>object</code>	A user-defined object to be passed to the callback function, <code>f_usersolnotify</code> .																		
<code>priority</code>	An integer that determines the order in which multiple callbacks will be invoked. The callback added with a higher priority will be called before a callback with a lower priority. Set to 0 if not required.																		

### Further information

If presolve is turned on, any solution added with `XPRSaddmipsol` will first be presolved before it can be checked. The value returned in `status` refers to the presolved solution, which might have had values adjusted due to bound changes, fixing of variables, etc.

### Related topics

`XPRSremovecbusersolnotify`, `XPRSaddmipsol`.

## XPRSaddcols, XPRSaddcols64

### Purpose

Allows columns to be added to the matrix after passing it to the Optimizer using the input routines.

### Synopsis

```
int XPRS_CC XPRSaddcols(XPRSProb prob, int newcol, int newnz, const double
    objx[], const int mstart[], const int mrwind[], const double
    dmatval[], const double bdl[], const double bdu[]);

int XPRS_CC XPRSaddcols64(XPRSProb prob, int newcol, XPRSint64 newnz, const
    double objx[], const XPRSint64 mstart[], const int mrwind[], const
    double dmatval[], const double bdl[], const double bdu[]);
```

### Arguments

prob	The current problem.
newcol	Number of new columns.
newnz	Number of new nonzeros in the added columns.
objx	Double array of length <code>newcol</code> containing the objective function coefficients of the new columns.
mstart	Integer array of length <code>newcol</code> containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column.
mrwind	Integer array of length <code>newnz</code> containing the row indices for the elements in each column.
dmatval	Double array of length <code>newnz</code> containing the element values.
bdl	Double array of length <code>newcol</code> containing the lower bounds on the added columns.
bdu	Double array of length <code>newcol</code> containing the upper bounds on the added columns.

### Related controls

#### Integer

<code>EXTRACOLS</code>	Number of extra columns to be allowed for.
<code>EXTRAELEMS</code>	Number of extra matrix elements to be allowed for.
<code>EXTRAMIPENTS</code>	Number of extra global entities to be allowed for.

#### Double

<code>MATRIXTOL</code>	Tolerance on matrix elements.
------------------------	-------------------------------

### Example

In this example, we consider the two problems:

(a)	maximize:	$2x + y$	(b)	maximize:	$2x + y + 3z$
	subject to:	$x + 4y \leq 24$		subject to:	$x + 4y + 2z \leq 24$
		$y \leq 5$			$y + z \leq 5$
		$3x + y \leq 20$			$3x + y \leq 20$
		$x + y \leq 9$			$x + y + 3z \leq 9$
					$z \leq 12$

Using `XPRSaddcols`, the following transforms (a) into (b) and then names the new variable using `XPRSaddnames`:

```
obj[0] = 3;
mstart[] = {0};
mrwind[] = {0, 1, 3};
```

```
matval[] = {2.0, 1.0, 3.0};  
bdl[0] = XPRS_MINUSINFINITY; bdu[0] = 12.0;  
...  
XPRSaddcols(prob, 1, 3, obj, mstart, mrwind, matval, bdl, bdu);  
XPRSaddnames(prob, 2, "z", 2, 2);
```

### Further information

1. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` defined in the library header file can be used to represent plus and minus infinity respectively in the bound arrays.
2. If the columns are added to a MIP problem then they will be continuous variables. Use `XPRSchgcoltype` to impose integrality conditions on such new columns.

### Related topics

`XPRSaddnames`, `XPRSaddrows`, `XPRSdelcols`, `XPRSchgcoltype`.

## XPRSaddcuts, XPRSaddcuts64

### Purpose

Adds cuts directly to the matrix at the current node. Any cuts added to the matrix at the current node and not deleted at the current node will be automatically added to the cut pool. The cuts added to the cut pool will be automatically restored at descendant nodes.

### Synopsis

```
int XPRS_CC XPRSaddcuts(XPRSprob prob, int ncuts, const int mtype[], const
    char qrtype[], const double drhs[], const int mstart[], const int
    mcols[], const double dmatval[]);
```

```
int XPRS_CC XPRSaddcuts64(XPRSprob prob, int ncuts, const int mtype[],
    const char qrtype[], const double drhs[], const XPRSint64 mstart[],
    const int mcols[], const double dmatval[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ncuts</code>	Number of cuts to add.
<code>mtype</code>	Integer array of length <code>ncuts</code> containing the user assigned cut types. The cut types can be any integer chosen by the user, and are used to identify the cuts in other cut manager routines using user supplied parameters. The cut type can be interpreted as an integer or a bitmap - see <a href="#">XPRSdelcuts</a> .
<code>qrtype</code>	Character array of length <code>ncuts</code> containing the row types: L     indicates a $\leq$ row; G     indicates a $\geq$ row; E     indicates an = row.
<code>drhs</code>	Double array of length <code>ncuts</code> containing the right hand side elements for the cuts.
<code>mstart</code>	Integer array containing offset into the <code>mcols</code> and <code>dmatval</code> arrays indicating the start of each cut. This array is of length <code>ncuts+1</code> with the last element, <code>mstart[ncuts]</code> , being where cut <code>ncuts+1</code> would start.
<code>mcols</code>	Integer array of length <code>mstart[ncuts]</code> containing the column indices in the cuts.
<code>dmatval</code>	Double array of length <code>mstart[ncuts]</code> containing the matrix values for the cuts.

### Further information

1. The columns and elements of the cuts must be stored contiguously in the `mcols` and `dmatval` arrays passed to `XPRSaddcuts`. The starting point of each cut must be stored in the `mstart` array. To determine the length of the final cut, the `mstart` array must be of length `ncuts+1` with the last element of this array containing the position in `mcols` and `dmatval` where the cut `ncuts+1` would start. `mstart[ncuts]` denotes the number of nonzeros in the added cuts.
2. The cuts added to the matrix are always added at the end of the matrix and the number of rows is always set to the original number of cuts added. If `ncuts` have been added, then the rows `0,...,ROWS-ncuts-1` are the original rows, whilst the rows `ROWS-ncuts,...,ROWS-1` are the added cuts. The number of cuts can be found by consulting the [CUTS](#) problem attribute.

### Related topics

[XPRSaddrows](#), [XPRSdelcpcuts](#), [XPRSdelcuts](#), [XPRSgetcpcutlist](#), [XPRSgetcutlist](#), [XPRSloadcuts](#), [XPRSstorecuts](#), [Section 5.8](#).

## XPRSaddmipsol

---

### Purpose

Adds a new feasible, infeasible or partial MIP solution for the problem to the Optimizer.

### Synopsis

```
int XPRS_CC XPRSaddmipsol(XPRSprob prob, int ilength, const double
    mipsolval[], const int mipsolcol[], const char* solname);
```

### Arguments

prob	The current problem.
ilength	Number of columns for which a value is provided.
mipsolval	Double array of length <code>ilength</code> containing solution values.
mipsolcol	Optional integer array of length <code>ilength</code> containing the column indices for the solution values provided in <code>mipsolval</code> . Can be <code>NULL</code> when <code>ilength</code> is equal to <code>COLS</code> , in which case it is assumed that <code>mipsolval</code> provides a complete solution vector.
solname	An optional name to associate with the solution. Can be <code>NULL</code> .

### Further information

1. The function returns immediately after passing the solution to the Optimizer. The solution is placed in a pool until the Optimizer is able to analyze the solution during a MIP solve.
2. If the provided solution is found to be infeasible, a limited local search heuristic will be run in an attempt to find a close feasible integer solution.
3. If a partial solution is provided, global columns will be fixed to any provided values and a limited local search will be run in an attempt to find integer feasible values for the remaining unspecified columns. Values provided for continuous column in partial solutions are currently ignored.
4. The `XPRSaddcbusersolnotify` callback function can be used to discover the outcome of a loaded solution. The optional name provided as `solname` will be returned in the callback function.
5. If one or more solutions are loaded during the `XPRSaddcboptnode` callback, the Optimizer will process all loaded solutions and fire the callback again. This will be repeated as long as new solutions are loaded during the callback.

### Related controls

#### Integer

`USERSOLHEURISTIC` Controls the local search heuristic for an infeasible or partial solution.

### Related topics

`XPRSaddcbusersolnotify`, `XPRSaddcboptnode`.

## XPRSaddnames

---

### Purpose

When a model is loaded, the rows, columns and sets of the model may not have names associated with them. This may not be important as the rows, columns and sets can be referred to by their sequence numbers. However, if you wish row, column and set names to appear in the ASCII solutions files, the names for a range of rows or columns can be added with `XPRSaddnames`.

### Synopsis

```
int XPRS_CC XPRSaddnames(XPRSprob prob, int type, const char cnames[], int
    first, int last);
```

### Arguments

<code>prob</code>	The current problem.
<code>type</code>	1       for row names; 2       for column names. 3       for set names.
<code>cnames</code>	Character buffer containing the null-terminated string names.
<code>first</code>	Start of the range of rows, columns or sets.
<code>last</code>	End of the range of rows, columns or sets.

### Example

Add variable names (`a` and `b`), objective function (`profit`) and constraint names (`first` and `second`) to a problem:

```
char rnames[] = "profit\0first\0second"
char cnames[] = "a\0b";
...
XPRSaddnames(prob, 1, rnames, 0, nrow-1);
XPRSaddnames(prob, 2, cnames, 0, ncol-1);
```

### Related topics

[XPRSaddcols](#), [XPRSaddrows](#), [XPRSgetnames](#).



## XPRSaddqmatrix, XPRSaddqmatrix64

---

### Purpose

Adds a new quadratic matrix into a row defined by triplets.

### Synopsis

```
int XPRS_CC XPRSaddqmatrix(XPRSprob prob, int irow, int nqtr, const int
    mqc1[], const int mqc2[], const double dqe[]);

int XPRS_CC XPRSaddqmatrix64(XPRSprob prob, int irow, XPRSint64 nqtr, const
    int mqc1[], const int mqc2[], const double dqe[]);
```

### Arguments

prob	The current problem.
irow	Index of the row where the quadratic matrix is to be added.
nqtr	Number of triplets used to define the quadratic matrix. This may be less than the number of coefficients in the quadratic matrix, since off diagonals and their transposed pairs are defined by one triplet.
mqc1	First index in the triplets.
mqc2	Second index in the triplets.
dqe	Coefficients in the triplets.

### Further information

1. The triplets should be filled to define the upper-triangular part of the quadratic expression. This means that to add  $[x^2 + 6xy]$  the dqe arrays shall contain the coefficients 1 and 3, respectively.
2. The matrix defined by mqc1, mqc2 and dqe should be positive semi-definite for  $\leq$  and negative semi-definite for  $\geq$  rows.
3. The row must not be an equality or a ranged row.

### Related topics

[XPRSloadqcqp](#), [XPRSgetqgrowcoeff](#), [XPRSchgqgrowcoeff](#), [XPRSgetqgrowqmatrix](#),  
[XPRSgetqgrowqmatrixtriplets](#), [XPRSgetqgrows](#), [XPRSchgqobj](#), [XPRSchgmqobj](#), [XPRSgetqobj](#).

## XPRSaddrows, XPRSaddrows64

### Purpose

Allows rows to be added to the matrix after passing it to the Optimizer using the input routines.

### Synopsis

```
int XPRS_CC XPRSaddrows(XPRSprob prob, int newrow, int newnz, const char
    qrtype[], const double rhs[], const double range[], const int
    mstart[], const int mclind[], const double dmatval[]);
```

```
int XPRS_CC XPRSaddrows64(XPRSprob prob, int newrow, XPRSint64 newnz, const
    char qrtype[], const double rhs[], const double range[], const
    XPRSint64 mstart[], const int mclind[], const double dmatval[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>newrow</code>	Number of new rows.
<code>newnz</code>	Number of new nonzeros in the added rows.
<code>qrtype</code>	Character array of length <code>newrow</code> containing the row types: <ul style="list-style-type: none"> <li>L indicates a <math>\leq</math> row;</li> <li>G indicates a <math>\geq</math> row;</li> <li>E indicates an = row.</li> <li>R indicates a range constraint;</li> <li>N indicates a nonbinding constraint.</li> </ul>
<code>rhs</code>	Double array of length <code>newrow</code> containing the right hand side elements.
<code>range</code>	Double array of length <code>newrow</code> containing the row range elements. This may be NULL if there are no ranged constraints. The values in the <code>range</code> array will only be read for R type rows. The entries for other type rows will be ignored.
<code>mstart</code>	Integer array of length <code>newrow</code> containing the offsets in the <code>mclind</code> and <code>dmatval</code> arrays of the start of the elements for each row.
<code>mclind</code>	Integer array of length <code>newnz</code> containing the (contiguous) column indices for the elements in each row.
<code>dmatval</code>	Double array of length <code>newnz</code> containing the (contiguous) element values.

### Related controls

#### Integer

`EXTRAELEMENTS` Number of extra matrix elements to be allowed for.

`EXTRAROWS` Number of extra rows to be allowed for.

#### Double

`MATRIXTOL` Tolerance on matrix elements.

### Example

Suppose the current problem is:

maximize:	$2x + y + 3z$	
subject to:	$x + 4y + 2z$	$\leq 24$
	$y + z$	$\leq 5$
	$3x + y$	$\leq 20$
	$x + y + 3z$	$\leq 9$

Then the following adds the row  $8x + 9y + 10z \leq 25$  to the problem and names it `NewRow`:

```
qrtype[0] = 'L';
```

```
rhs[0] = 25.0;
mstart[] = {0};
mclind[] = {0, 1, 2};
dmatval[] = {8.0, 9.0, 10.0};
...
XPRSaddrows(prob, 1, 3, qrtype, rhs, NULL, mstart, mclind, dmatval);
XPRSaddnames(prob, 1, "NewRow", 4, 4);
```

**Further information**

Range rows are automatically converted to type `L`, with an upper bound in the slack. This must be taken into consideration, when retrieving row type, right-hand side values or range information for rows.

**Related topics**

[XPRSaddcols](#), [XPRSaddcuts](#), [XPRSaddnames](#), [XPRSdelrows](#).

## XPRSaddsets, XPRSaddsets64

---

### Purpose

Allows sets to be added to the problem after passing it to the Optimizer using the input routines.

### Synopsis

```
int XPRS_CC XPRSaddsets(XPRSProb prob, int newsets, int newnz, const char
    qrtype[], const int msstart[], const int mclind[], const double
    dref[]);
```

```
int XPRS_CC XPRSaddsets64(XPRSProb prob, int newsets, XPRSint64 newnz,
    const char qrtype[], const XPRSint64 msstart[], const int mclind[],
    const double dref[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>newsets</code>	Number of new sets.
<code>newnz</code>	Number of new nonzeros in the added sets.
<code>qrtype</code>	Character array of length <code>newsets</code> containing the set types: 1 indicates a SOS1; 2 indicates a SOS2;
<code>msstart</code>	Integer array of length <code>newsets</code> containing the offsets in the <code>mclind</code> and <code>dref</code> arrays of the start of the elements for each set.
<code>mclind</code>	Integer array of length <code>newnz</code> containing the (contiguous) column indices for the elements in each set.
<code>dref</code>	Double array of length <code>newnz</code> containing the (contiguous) reference values.

### Related topics

[XPRSdelsets](#).

## XPRSaddsetnames

---

### Purpose

When a model with global entities is loaded, any special ordered sets may not have names associated with them. If you wish names to appear in the ASCII solutions files, the names for a range of sets can be added with this function.

### Synopsis

```
int XPRS_CC XPRSaddsetnames(XPRSprob prob, const char names[], int first,
                           int last);
```

### Arguments

<code>prob</code>	The current problem.
<code>names</code>	Character buffer containing the null-terminated string names.
<code>first</code>	Start of the range of sets.
<code>last</code>	End of the range of sets.

### Example

Add set names (set1 and set2) to a problem:

```
char snames[] = "set1\0set2"
...
XPRSaddsetnames(prob, snames, 0, 1);
```

### Related topics

[XPRSaddnames](#), [XPRSloadglobal](#), [XPRSloadqglobal](#).

# XPRSalter

# ALTER

## Purpose

Alters or changes matrix elements, right hand sides and constraint senses in the current problem.

## Synopsis

```
int XPRS_CC XPRSalter(XPRSprob prob, const char *filename);
ALTER [filename]
```

## Arguments

<code>prob</code>	The current problem.
<code>filename</code>	A string of up to <code>MAXPROBNAMELENGTH</code> characters specifying the file to be read. If omitted, the default <code>problem_name</code> is used with a <code>.alt</code> extension.

## Related controls

### Integer

`EXTRAELEMS` Number of extra matrix elements to be allowed for.

### Double

`MATRIXTOL` Tolerance on matrix elements.

## Example 1 (Library)

Since the following call does not specify a filename, the file `problem_name.alt` is read in, from which commands are taken to alter the current matrix.

```
XPRSalter(prob, "");
```

## Example 2 (Console)

The following example reads in the file `fred.alt`, from which instructions are taken to alter the current matrix:

```
ALTER fred
```

## Further information

1. The file `filename.alt` is read. It is an ASCII file containing matrix revision statements in the format described in Section A.8. The `MODIFY` format of the MPS `REVISE` data is also supported.
2. It is not possible to alter a problem that is in a presolved state. Call `XPRSpstsolve` to bring the problem back to its original state.
3. If the problem was read from an `.lp` file, the name to use for the right-hand side is the one given by the attribute `RHSNAME` which by default is set to `RHS00001`.

## Related topics

Section A.8.

## XPRSbasiscondition

## BASISCONDITION

### Purpose

This function is deprecated, and will be removed in future releases. Please use the `XPRSbasisstability` function instead. Calculates the condition number of the current basis after solving the LP relaxation.

### Synopsis

```
int XPRS_CC XPRSbasiscondition(XPRSprob prob, double *condnum, double
    *scondnum);
BASISCONDITION
```

### Arguments

<code>prob</code>	The current problem.
<code>condnum</code>	The returned condition number of the current basis.
<code>scondnum</code>	The returned condition number of the current basis for the scaled problem.

### Example 1 (Library)

Get the condition number after optimizing a problem.

```
XPRSloptimize(prob, " ");
XPRSbasiscondition(prob, &condnum, &scondnum);
printf("Condition no's are %g %g\n", condnum, scondnum);
```

### Example 2 (Console)

Print the condition number after optimizing a problem.

```
READPROB problem.mps
LPOPTIMIZE
BASISCONDITION
```

### Further information

1. The condition number of an invertible matrix is the norm of the matrix multiplied with the norm of its inverse. This number is an indication of how accurate the solution can be calculated and how sensitive it is to small changes in the data. The larger the condition number is, the less accurate the solution is likely to become.
2. When using the `BASISCONDITION` command in the Console Optimizer, the condition number is shown both for the scaled problem and in parenthesis for the original problem.

## XPRSbasisstability

## BASISSTABILITY

### Purpose

Calculates various measures for the stability of the current basis, including the basis condition number.

### Synopsis

```
int XPRS_CC XPRSbasisstability(XPRSprob prob, int type, int norm, int
    ifscaled, double *dval);
BASISSTABILITY [-flags]
```

### Arguments

prob	The current problem.
type	0 Condition number of the basis. 1 Stability measure for the solution relative to the current basis. 2 Stability measure for the duals relative to the current basis. 3 Stability measure for the right hand side relative to the current basis. 4 Stability measure for the basic part of the objective relative to the current basis.
norm	0 Use the infinity norm. 1 Use the 1 norm. 2 Use the Euclidian norm for vectors, and the Frobenius norm for matrices.
ifscaled	If the stability values are to be calculated in the scaled, or the unscaled matrix.
dval	Pointer to a double, where the calculated value is to be returned.
flags	x Stability measure for the solution and right-hand side values relative to the current basis. d Stability measure for the duals and the basic part of the objective relative to the current basis. c Condition number of the basis (default). i Use the infinity norm (default). o Use the one norm. e Use the Euclidian norm for vectors, and the Frobenius norm for matrices. u Calculate values in the unscaled matrix.

### Further information

1. The Console Optimizer command `BASISSTABILITY` uses 0 as the default value for `type` and `norm`, and calculates the values in the scaled matrix.
2. The condition number (`type = 0`) of an invertible matrix is the norm of the matrix multiplied with the norm of its inverse. This number is an indication of how accurate the solution can be calculated and how sensitive it is to small changes in the data. The larger the condition number is, the less accurate the solution is likely to become.
3. The stability measures (`type = 1 . . . 4`) are using the original matrix and the basis to recalculate the various vectors related to the solution and the duals. The returned stability measure is the norm of the difference of the recalculated vector to the original one.



## XPRSbtran

---

### Purpose

Post-multiplies a (row) vector provided by the user by the inverse of the current basis.

### Synopsis

```
int XPRS_CC XPRSbtran(XPRSprob prob, double vec[]);
```

### Arguments

prob	The current problem.
vec	Double array of length <b>ROWS</b> containing the values by which the basis inverse is to be multiplied. The transformed values will also be returned in this array.

### Related controls

#### Double

<b>ETATOL</b>	Tolerance on eta elements.
---------------	----------------------------

### Example

Get the (unscaled) tableau row *z* of constraint number *irow*, assuming that all arrays have been dimensioned.

```
/* Minimum size of arrays:
 * y: nrow + ncol;
 * mstart: 2;
 * mrowind, dmatval: nrow.
 */

/* set up the unit vector y to pick out row irow */
for(i = 0; i < nrow; i++) y[i] = 0.0;
y[irow] = 1.0;

rc = XPRSbtran(prob,y);          /* y = e*B^{-1} */

/* Form z = y * A */
for(j = 0; j < ncol, j++) {
    rc = XPRSgetcols(prob, mstart, mrowind, dmatval,
                     nrow, &nelt, j, j);
    for(d = 0.0, ielt = 0, ielt < nelt; ielt++)
        d += y[mrowind[ielt]] * dmatval[ielt];
    y[nrow + j] = d;
}
```

### Further information

If the matrix is in a presolved state, XPRSbtran works with the basis for the presolved problem.

### Related topics

**XPRSftran.**

## XPRScalcobjective

---

### Purpose

Calculates the objective value of a given solution.

### Synopsis

```
int XPRS_CC XPRScalcobjective(XPRSprob prob, const double solution[],
                             double* objective);
```

### Arguments

<code>prob</code>	The current problem.
<code>solution</code>	Double array of length COLS that holds the solution.
<code>objective</code>	Pointer to a double in which the calculated objective value is returned.

### Further information

The calculations are always carried out in the original problem, even if the problem is currently presolved.

### Related topics

[XPRScalclacks](#), [XPRScalcsolinfo](#), [XPRScalcreducedcosts](#).

## XPRScalreducedcosts

---

### Purpose

Calculates the reduced cost values for a given (row) dual solution.

### Synopsis

```
int XPRS_CC XPRScalreducedcosts(XPRSprob prob, const double duals[], const
    double solution[], double calculateddjs[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>duals</code>	Double array of length ROWS that holds the dual solution to calculate the reduced costs for.
<code>solution</code>	Optional double array of length COLS that holds the primal solution. This is necessary for quadratic problems.
<code>calculateddjs</code>	Double array of length COLS in which the calculated reduced costs are returned.

### Further information

1. The calculations are always carried out in the original problem, even if the problem is currently presolved.
2. If using the function during a solve (e.g. from a callback), use ORIGINALCOLS and ORIGINALROWS to retrieve the non-presolved dimensions of the problem.

### Related topics

[XPRScalclacks](#), [XPRScalcsolinfo](#), [XPRScalcobjective](#).

## XPRScalclacks

---

### Purpose

Calculates the row slack values for a given solution.

### Synopsis

```
int XPRS_CC XPRScalclacks(XPRSprob prob, const double solution[], double  
    calculatedslacks[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>solution</code>	Double array of length COLS that holds the solution to calculate the slacks for.
<code>calculatedslacks</code>	Double array of length ROWS in which the calculated row slacks are returned.

### Further information

1. The calculations are always carried out in the original problem, even if the problem is currently presolved.
2. If using the function during a solve (e.g. from a callback), use ORIGINALCOLS and ORIGINALROWS to retrieve the non-presolved dimensions of the problem.

### Related topics

[XPRScalcreducedcosts](#), [XPRScalcsolinfo](#), [XPRScalcobjective](#).

# XPRScalcsolinfo

## Purpose

Calculates the required property of a solution, like maximum infeasibility of a given primal and dual solution.

## Synopsis

```
int XPRS_CC XPRScalcsolinfo(XPRSprob prob, const double solution[], const
    double dual[], int Property, double* Value);
```

## Arguments

prob	The current problem.	
solution	Double array of length COLS that holds the solution.	
dual	Double array of length ROWS that holds the dual solution.	
Property	XPRS_SOLINFO_ABSPRIMALINFEAS	the calculated maximum absolute primal infeasibility is returned.
	XPRS_SOLINFO_RELPRIMALINFEAS	the calculated maximum relative primal infeasibility is returned.
	XPRS_SOLINFO_ABSDUALINFEAS	the calculated maximum absolute dual infeasibility is returned.
	XPRS_SOLINFO_RELDUALINFEAS	the calculated maximum relative dual infeasibility is returned.
	XPRS_SOLINFO_MAXMIPFRACTIONAL	the calculated maximum absolute MIP infeasibility (fractionality) is returned.
Value	Pointer to a double where the calculated value is returned.	

## Further information

The calculations are always carried out in the original problem, even if the problem is currently presolved.

## Related topics

[XPRScalclacks](#), [XPRScalcobjective](#), [XPRScalcreducedcosts](#).

## CHECKCONVEXITY

---

### Purpose

Checks if the loaded problem is convex. Applies to quadratic, mixed integer quadratic and quadratically constrained problems. Checking convexity takes some time, thus for problems that are known to be convex it might be reasonable to switch the checking off. Returns an error if the problem is not convex.

### Synopsis

CHECKCONVEXITY

### Further information

This console function checks the positive semi-definiteness of all quadratic matrices in the problem. Note, that when optimizing a problem, for quadratic programming and mixed integer quadratic problems, the checking of the objective function is performed after presolve, thus it is possible that an otherwise indefinite quadratic matrix will be found positive semi-definite (the indefinite part might have been fixed and dropped by presolve).

### Related topics

`XPRSolve (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`, `IFCHECKCONVEXITY`, `EIGENVALUETOL`.

## XPRSchgbounds

---

### Purpose

Used to change the bounds on columns in the matrix.

### Synopsis

```
int XPRS_CC XPRSchgbounds(XPRSprob prob, int nbnds, const int mindex[],
    const char qbtype[], const double bnd[]);
```

### Arguments

prob	The current problem.
nbnds	Number of bounds to change.
mindex	Integer array of size nbnds containing the indices of the columns on which the bounds will change.
qbtype	Character array of length nbnds indicating the type of bound to change: U indicates change the upper bound; L indicates change the lower bound; B indicates change both bounds, i.e. fix the column.
bnd	Double array of length nbnds giving the new bound values.

### Example

The following changes column 0 of the current problem to have an upper bound of 0.5:

```
mindex[0] = 0;
qbtype[0] = 'U';
bnd[0] = 0.5;
XPRSchgbounds(prob, 1, mindex, qbtype, bnd);
```

### Further information

1. A column index may appear twice in the mindex array so it is possible to change both the upper and lower bounds on a variable in one go.
2. XPRSchgbounds may be applied to the problem in a presolved state, in which case it expects references to the presolved problem.
3. The double constants XPRS\_PLUSINFINITY and XPRS\_MINUSINFINITY defined in the library header file can be used to represent plus and minus infinity respectively in the bound (bnd) array.
4. If the upper bound on a binary variable is changed to be greater than 1 or the lower bound is changed to be less than 0 then the variable will become an integer variable.

### Related topics

[XPRSgetlb](#), [XPRSgetub](#), [XPRSstorebounds](#).

## XPRSchgcoef

---

### Purpose

Used to change a single coefficient in the matrix. If the coefficient does not already exist, a new coefficient will be added to the matrix. If many coefficients are being added to a row of the matrix, it may be more efficient to delete the old row of the matrix and add a new row.

### Synopsis

```
int XPRS_CC XPRSchgcoef(XPRSprob prob, int irow, int icol, double dval);
```

### Arguments

<code>prob</code>	The current problem.
<code>irow</code>	Row index for the coefficient.
<code>icol</code>	Column index for the coefficient.
<code>dval</code>	New value for the coefficient. If <code>dval</code> is zero, any existing coefficient will be deleted.

### Related controls

#### **Double**

`MATRIXTOL` Tolerance on matrix elements.

### Example

In the following, the element in row 2, column 1 of the matrix is changed to 0.33:

```
XPRSchgcoef (prob, 2, 1, 0.33);
```

### Further information

`XPRSchgmcoef` is more efficient than multiple calls to `XPRSchgcoef` and should be used in its place in such circumstances.

### Related topics

`XPRSaddcols`, `XPRSaddrows`, `XPRSchgmcoef`, `XPRSchgmqobj`, `XPRSchgobj`, `XPRSchgqobj`, `XPRSchgrhs`, `XPRSgetcols`, `XPRSgetrows`.



## XPRSchgcoltype

---

### Purpose

Used to change the type of a column in the matrix.

### Synopsis

```
int XPRS_CC XPRSchgcoltype(XPRSprob prob, int nels, const int mindex[],
    const char qctype[]);
```

### Arguments

prob	The current problem.
nels	Number of columns to change.
mindex	Integer array of length <code>nels</code> containing the indices of the columns.
qctype	Character array of length <code>nels</code> giving the new column types: C indicates a continuous column; B indicates a binary column; I indicates an integer column. S indicates a semi-continuous column. The semi-continuous lower bound will be set to 1.0. R indicates a semi-integer column. The semi-integer lower bound will be set to 1.0. P indicates a partial integer column. The partial integer bound will be set to 1.0.

### Example

The following changes columns 3 and 5 of the matrix to be integer and binary respectively:

```
mindex[0] = 3; mindex[1] = 5;
qctype[0] = 'I'; qctype[1] = 'B';
XPRSchgcoltype(prob, 2, mindex, qctype);
```

### Further information

1. The column types can only be changed before the global search is started.
2. Calling `XPRSchgcoltype` to change any variable into a binary variable causes the bounds previously defined for the variable to be deleted and replaced by bounds of 0 and 1.
3. Calling `XPRSchgcoltype` to change a continuous variable into an integer variable cause its lower bound to be rounded up to the nearest integer value and its upper bound to be rounded down to the nearest integer value.

### Related topics

[XPRSaddcols](#), [XPRSchggrowtype](#), [XPRSdelcols](#), [XPRSgetcoltype](#).

## XPRSchgglblimit

---

### Purpose

Used to change semi-continuous or semi-integer lower bounds, or upper limits on partial integers.

### Synopsis

```
int XPRS_CC XPRSchgglblimit(XPRSProb prob, int ncols, const int mindex[],
    const double dlimit[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ncols</code>	Number of column limits to change.
<code>mindex</code>	Integer array of size <code>ncols</code> containing the indices of the semi-continuous, semi-integer or partial integer columns that should have their limits changed.
<code>dlimit</code>	Double array of length <code>ncols</code> giving the new limit values.

### Further information

1. The new limits are not allowed to be negative.
2. Partial integer limits can be at most 228.

### Related topics

[XPRSchgcoltype](#), [XPRSgetglobal](#).

## XPRSchgmcoef, XPRSchgmcoef64

---

### Purpose

Used to change multiple coefficients in the matrix. If any coefficient does not already exist, it will be added to the matrix. If many coefficients are being added to a row of the matrix, it may be more efficient to delete the old row of the matrix and add a new one.

### Synopsis

```
int XPRS_CC XPRSchgmcoef(XPRSprob prob, int nels, const int mrow[], const
    int mcol[], const double dval[]);

int XPRS_CC XPRSchgmcoef64(XPRSprob prob, XPRSint64 nels, const int mrow[],
    const int mcol[], const double dval[]);
```

### Arguments

prob	The current problem.
nels	Number of new coefficients.
mrow	Integer array of length <code>nels</code> containing the row indices of the coefficients to be changed.
mcol	Integer array of length <code>nels</code> containing the column indices of the coefficients to be changed.
dval	Double array of length <code>nels</code> containing the new coefficient values. If an element of <code>dval</code> is zero, the coefficient will be deleted.

### Related controls

#### Double

`MATRIXTOL`      Tolerance on matrix elements.

### Example

```
mrow[0] = 0; mrow[1] = 3;
mcol[0] = 1; mcol[1] = 5;
dval[0] = 2.0; dval[1] = 0.0;
XPRSchgmcoef(prob, 2, mrow, mcol, dval);
```

This changes two elements to values 2.0 and 0.0.

### Further information

`XPRSchgmcoef` is more efficient than repeated calls to `XPRSchgcoef` and should be used in its place if many coefficients are to be changed.

### Related topics

`XPRSchgcoef`, `XPRSchgmqobj`, `XPRSchgobj`, `XPRSchgqobj`, `XPRSchgrhs`, `XPRSgetcols`, `XPRSgetrhs`.

## XPRSchgmqobj, XPRSchgmqobj64

### Purpose

Used to change multiple quadratic coefficients in the objective function. If any of the coefficients does not exist already, new coefficients will be added to the objective function.

### Synopsis

```
int XPRS_CC XPRSchgmqobj(XPRSProb prob, int nels, const int mqcol1[], const
    int mqcol2[], const double dval[]);

int XPRS_CC XPRSchgmqobj64(XPRSProb prob, XPRSint64 nels, const int
    mqcol1[], const int mqcol2[], const double dval[]);
```

### Arguments

prob	The current problem.
nels	The number of coefficients to change.
mqcol1	Integer array of size ncol containing the column index of the first variable in each quadratic term.
mqcol2	Integer array of size ncol containing the column index of the second variable in each quadratic term.
dval	New values for the coefficients. If an entry in dval is 0, the corresponding entry will be deleted. These are the coefficients of the quadratic Hessian matrix.

### Example

The following code results in an objective function with terms:  $[6x_1^2 + 3x_1x_2 + 3x_2x_1]/2$

```
mqcol1[0] = 0; mqcol2[0] = 0; dval[0] = 6.0;
mqcol1[1] = 1; mqcol2[1] = 0; dval[1] = 3.0;
XPRSchgmqobj(prob, 2, mqcol1, mqcol2, dval);
```

### Further information

1. The columns in the arrays mqcol1 and mqcol2 must already exist in the matrix. If the columns do not exist, they must be added with [XPRSaddcols](#).
2. XPRSchgmqobj is more efficient than repeated calls to [XPRSchgqobj](#) and should be used in its place when several coefficients are to be changed.

### Related topics

[XPRSchgcoef](#), [XPRSchgmcoef](#), [XPRSchgobj](#), [XPRSchgqobj](#), [XPRSgetqobj](#).

## XPRSchgobj

---

### Purpose

Used to change the objective function coefficients.

### Synopsis

```
int XPRS_CC XPRSchgobj(XPRSProb prob, int nels, const int mindex[], const
    double obj[]);
```

### Arguments

prob	The current problem.
nels	Number of objective function coefficient elements to change.
mindex	Integer array of length <code>nels</code> containing the indices of the columns on which the range elements will change. An index of <code>-1</code> indicates that the fixed part of the objective function on the right hand side should change.
obj	Double array of length <code>nels</code> giving the new objective function coefficient.

### Example

Changing three coefficients of the objective function with `XPRSchgobj` :

```
mindex[0] = 0; mindex[1] = 2; mindex[2] = 5;
obj[0] = 25.0; obj[1] = 5.3; obj[2] = 0.0;
XPRSchgobj(prob, 3, mindex, obj);
```

### Further information

The value of the fixed part of the objective function can be obtained using the [OBJRHS](#) problem attribute.

### Related topics

[XPRSchgcoef](#), [XPRSchgmcoef](#), [XPRSchgmqobj](#), [XPRSchgqobj](#), [XPRSgetobj](#).

## XPRSchgobjsense

## CHGOBJSENSE

---

### Purpose

Changes the problem's objective function sense to minimize or maximize.

### Synopsis

```
int XPRS_CC XPRSchgobjsense(XPRSprob prob, int objsense);  
CHGOBJSENSE [ min | max ]
```

### Arguments

prob	The current problem.
objsense	XPRS_OBJ_MINIMIZE to change into a minimization, or XPRS_OBJ_MAXIMIZE to change into maximization problem.

### Related topics

[XPRSlpoptimize](#), [XPRSmipoptimize](#).

## XPRSchgqobj

---

### Purpose

Used to change a single quadratic coefficient in the objective function corresponding to the variable pair (icol, jcol) of the Hessian matrix.

### Synopsis

```
int XPRS_CC XPRSchgqobj(XPRSprob prob, int icol, int jcol, double dval);
```

### Arguments

prob	The current problem.
icol	Column index for the first variable in the quadratic term.
jcol	Column index for the second variable in the quadratic term.
dval	New value for the coefficient in the quadratic Hessian matrix. If an entry in dval is 0, the corresponding entry will be deleted.

### Example

The following code adds the terms  $[15x_1^2 + 7x_1x_2]/2$  to the objective function:

```
XPRSchgqobj(prob, 0, 0, 15);  
XPRSchgqobj(prob, 0, 1, 3.5);
```

### Further information

1. The columns `icol` and `jcol` must already exist in the matrix. If the columns do not exist, they must be added with the routine [XPRSaddcols](#).
2. If `icol` is not equal to `jcol`, then both the matrix elements (icol, jcol) and (jcol, icol) are changed to leave the Hessian symmetric.

### Related topics

[XPRSchgcoef](#), [XPRSchgmcoef](#), [XPRSchgmqobj](#), [XPRSchgobj](#), [XPRSgetqobj](#).

## XPRSchgqgrowcoeff

---

### Purpose

Changes a single quadratic coefficient in a row.

### Synopsis

```
int XPRS_CC XPRSchgqgrowcoeff(XPRSprob prob, int irow, int icol, int jcol,  
    double dval);
```

### Arguments

prob	The current problem.
irow	Index of the row where the quadratic matrix is to be changed.
icol	First index of the coefficient to be changed.
jcol	Second index of the coefficient to be changed.
dval	The new coefficient.

### Further information

1. This function may be used to add new nonzero coefficients, or even to define the whole quadratic expression with it. Doing that, however, is significantly less efficient than adding the whole expression with [XPRSaddqmatrix](#).
2. The row must not be an equality or a ranged row.

### Related topics

[XPRSloadqcqp](#), [XPRSgetqgrowcoeff](#), [XPRSaddqmatrix](#), [XPRSchgqgrowcoeff](#),  
[XPRSgetqgrowqmatrix](#), [XPRSgetqgrowqmatrixtriplets](#), [XPRSgetqrows](#), [XPRSchgqobj](#),  
[XPRSchgmqobj](#), [XPRSgetqobj](#).



## XPRSchgrhs

---

### Purpose

Used to change right-hand side values of the problem.

### Synopsis

```
int XPRS_CC XPRSchgrhs(XPRSprob prob, int nels, const int mindex[], const
    double rhs[]);
```

### Arguments

prob	The current problem.
nels	Number of right hand side values to change.
mindex	Integer array of length <code>nels</code> containing the indices of the rows on which the right hand side values will change.
rhs	Double array of length <code>nels</code> giving the right hand side values.

### Example

Here we change the three right hand sides in rows 2, 6, and 8 to new values:

```
mindex[0] = 2; mindex[1] = 8; mindex[2] = 6;
rhs[0] = 5.0; rhs[1] = 3.8; rhs[2] = 5.7;
XPRSchgrhs(prob, 3, mindex, rhs);
```

### Related topics

[XPRSchgcoef](#), [XPRSchgmcoef](#), [XPRSchgrhsrange](#), [XPRSgetrhs](#), [XPRSgetrhsrange](#).

## XPRSchgrhsrange

### Purpose

Used to change the range for a row of the problem matrix.

### Synopsis

```
int XPRS_CC XPRSchgrhsrange(XPRSprob prob, int nels, const int mindex[],
    const double rng[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>nels</code>	Number of range elements to change.
<code>mindex</code>	Integer array of length <code>nels</code> containing the indices of the rows on which the range elements will change.
<code>rng</code>	Double array of length <code>nels</code> giving the range values.

### Example

Here, the constraint  $x + y \leq 10$  (with row index 5) in the problem is changed to  $8 \leq x + y \leq 10$ :

```
mindex[0] = 5; rng[0] = 2.0;
XPRSchgrhsrange(prob, 1, mindex, rng);
```

### Further information

If the range specified on the row is  $r$ , what happens depends on the row type and value of  $r$ . It is possible to convert non-range rows using this routine.

Value of $r$	Row type	Effect
$r \geq 0$	$= b, \leq b$	$b - r \leq \sum a_j x_j \leq b$
$r \geq 0$	$\geq b$	$b \leq \sum a_j x_j \leq b + r$
$r < 0$	$= b, \leq b$	$b \leq \sum a_j x_j \leq b - r$
$r < 0$	$\geq b$	$b + r \leq \sum a_j x_j \leq b$

### Related topics

[XPRSchgcoef](#), [XPRSchgmcoef](#), [XPRSchgrhs](#), [XPRSgetrhsrange](#).

## XPRSchgrowtype

---

### Purpose

Used to change the type of a row in the matrix.

### Synopsis

```
int XPRS_CC XPRSchgrowtype(XPRSprob prob, int nels, const int mindex[],
    const char qrtype[]);
```

### Arguments

prob	The current problem.
nels	Number of rows to change.
mindex	Integer array of length nels containing the indices of the rows.
qrtype	Character array of length nels giving the new row types: L indicates a $\leq$ row; E indicates an = row; G indicates a $\geq$ row; R indicates a range row; N indicates a free row.

### Example

Here row 4 is changed to an equality row:

```
mindex[0] = 4; qrtype[0] = 'E';
XPRSchgrowtype(prob, 1, mindex, qrtype);
```

### Further information

A row can be changed to a range type row by first changing the row to an R or L type row and then changing the range on the row using [XPRSchgrhsrange](#).

### Related topics

[XPRSaddrows](#), [XPRSchgcoltype](#), [XPRSchgrhs](#), [XPRSchgrhsrange](#), [XPRSdelrows](#),  
[XPRSgetrowrange](#), [XPRSgetrowtype](#).

## XPRScopycallbacks

---

### Purpose

Copies callback functions defined for one problem to another.

### Synopsis

```
int XPRS_CC XPRScopycallbacks(XPRSProb dest, XPRSProb src);
```

### Arguments

<code>dest</code>	The problem to which the callbacks are copied.
<code>src</code>	The problem from which the callbacks are copied.

### Example

The following sets up a message callback function `callback` for problem `prob1` and then copies this to the problem `prob2`.

```
XPRSCreateprob(&prob1);
XPRSaddcbmessage(prob1, callback, NULL, 0);
XPRSCreateprob(&prob2);
XPRScopycallbacks(prob2, prob1);
```

### Related topics

[XPRScopycontrols](#), [XPRScopyprob](#).

## XPRScopycontrols

---

### Purpose

Copies controls defined for one problem to another.

### Synopsis

```
int XPRS_CC XPRScopycontrols(XPRSProb dest, XPRSProb src);
```

### Arguments

<code>dest</code>	The problem to which the controls are copied.
<code>src</code>	The problem from which the controls are copied.

### Example

The following turns off Presolve for problem `prob1` and then copies this and other control values to the problem `prob2` :

```
XPRScreateprob(&prob1);
XPRSsetintcontrol(prob1, XPRS_PRESOLVE, 0);
XPRScreateprob(&prob2);
XPRScopycontrols(prob2, prob1);
```

### Related topics

[XPRScopycallbacks](#), [XPRScopyprob](#).

## XPRScopyprob

---

### Purpose

Copies information defined for one problem to another.

### Synopsis

```
int XPRS_CC XPRScopyprob(XPRSProb dest, XPRSProb src, const char
                        *probname);
```

### Arguments

dest	The new problem pointer to which information is copied.
src	The old problem pointer from which information is copied.
probname	A string of up to 1024 characters (including NULL terminator) containing the name for the problem copy. This must be unique when file writing is to be expected, and particularly for global problems.

### Example

The following copies the problem, its controls and its callbacks from `prob1` to `prob2`:

```
XPRSProb prob1, prob2;
...
XPRScreateprob(&prob2);
XPRScopyprob(prob2, prob1, "MyProb");
XPRScopycontrols(prob2, prob1);
XPRScopycallbacks(prob2, prob1);
```

### Further information

`XPRScopyprob` copies only the problem and does not copy the callbacks or controls associated to a problem. These must be copied separately using `XPRScopycallbacks` and `XPRScopycontrols`, respectively.

### Related topics

`XPRScopycallbacks`, `XPRScopycontrols`, `XPRScreateprob`.

## XPRSccreateprob

---

### Purpose

Sets up a new problem within the Optimizer.

### Synopsis

```
int XPRS_CC XPRSccreateprob(XPRSProb *prob);
```

### Argument

`prob`                      Pointer to a variable holding the new problem.

### Example

The following creates a problem which will contain `myprob`:

```
XPRSProb prob;  
XPRSinit(NULL);  
XPRSccreateprob(&prob);  
XPRSreadprob(prob, "myprob", "");
```

### Further information

1. `XPRSccreateprob` must be called after `XPRSinit` and before using the other Optimizer routines.
2. Any number of problems may be created in this way, depending on your license details. All problems should be removed using `XPRSdestroyprob` once you have finished working with them.
3. If `XPRSccreateprob` cannot complete successfully, a nonzero value is returned and `*prob` is set to NULL (as a consequence, it is not possible to retrieve further error information using e.g. `XPRSgetlasterror`).

### Related topics

`XPRSdestroyprob`, `XPRScopyprob`, `XPRSinit`.

## XPRScrossoverlpsol

---

### Purpose

Provides a basic optimal solution for a given solution of an LP problem. This function behaves like the crossover after the barrier algorithm.

### Synopsis

```
int XPRS_CC XPRScrossoverlpsol(XPRSProb prob, int *status);
```

### Arguments

prob	The current problem.
status	Pointer to an int where the status will be returned. The status is one of: 0      The crossover is successful. 1      The crossover is not performed because the problem has no solution.

### Related controls

#### Integer

**ALGAFTERCROSSOVER** Specifies which algorithm to use for cleaning up the solution.

**PREPROTECTDUAL** Whether or not to protect the given dual solution during presolve.

### Example

This example loads a problem, loads a solution for the problem and then uses XPRScrossoverlpsol to find a basic optimal solution.

```
XPRSreadprob(prob, "problem", "");  
XPRSloadlpsol(prob, x, NULL, dual, NULL, &status);  
XPRScrossoverlpsol(prob, &status);
```

A solution can also be loaded from an ASCII solution file using XPRSreadslxsol.

### Further information

1. The crossover contains two phases: a crossover phase for finding a basic solution and a clean-up phase for finding a basic optimal solution. Setting ALGAFTERCROSSOVER to 0 will allow the crossover to skip the clean-up phase.
2. The given solution is expected to be feasible or nearly feasible, otherwise the crossover may take a long time to find a basic feasible solution. More importantly, the given solution is expected to have a small duality gap. A small duality gap indicates that the given solution is close to the optimal solution. If the given solution is far away from the optimal solution, the clean-up phase may need many simplex iterations to move to a basic optimal solution.

### Related topics

XPRSloadlpsol, XPRSreadslxsol, Section 4.2.1.



## XPRSdelcols

---

### Purpose

Delete columns from a matrix.

### Synopsis

```
int XPRS_CC XPRSdelcols(XPRSprob prob, int ncols, const int mindex[]);
```

### Arguments

prob	The current problem.
ncols	Number of columns to delete.
mindex	Integer array of length <code>ncols</code> containing the columns to delete.

### Example

In this example, column 3 is deleted from the matrix:

```
mindex[0] = 3;  
XPRSdelcols(prob, 1, mindex);
```

### Further information

1. After columns have been deleted from a problem, the numbers of the remaining columns are moved down so that the columns are always numbered from 0 to `COLS-1` where `COLS` is the problem attribute containing the number of non-deleted columns in the matrix.
2. If the problem has already been optimized, or an advanced basis has been loaded, and you delete a basis column the current basis will no longer be valid - the basis is "lost".  
If you go on to re-optimize the problem, a warning message is displayed (140) and the Optimizer automatically generates a corrected basis.  
You can avoid losing the basis by only deleting non-basic columns (see [XPRSgetbasis](#)), taking a basic column out of the basis first if necessary (see [XPRSgetpivots](#) and [XPRSpivot](#)).

### Related topics

[XPRSaddcols](#), [XPRSdelrows](#).

## XPRSdelcpcuts

---

### Purpose

During the branch and bound search, cuts are stored in the cut pool to be applied at descendant nodes. These cuts may be removed from a given node using [XPRSdelcuts](#), but if this is to be applied in a large number of cases, it may be preferable to remove the cut completely from the cut pool. This is achieved using [XPRSdelcpcuts](#).

### Synopsis

```
int XPRS_CC XPRSdelcpcuts(XPRSprob prob, int itype, int interp, int ncuts,
    const XPRScut mcutind[]);
```

### Arguments

prob	The current problem.
itype	User defined cut type to match against.
interp	Way in which the cut itype is interpreted: -1 match all cut types; 1 treat cut types as numbers; 2 treat cut types as bit maps - delete if any bit matches any bit set in itype; 3 treat cut types as bit maps - delete if all bits match those set in itype.
ncuts	The number of cuts to delete. A value of -1 indicates delete all cuts.
mcutind	Array containing pointers to the cuts which are to be deleted. This array may be NULL if ncuts is -1, otherwise it has length ncuts.

### Related topics

[XPRSaddcuts](#), [XPRSdelcuts](#), [XPRSloadcuts](#), [Section 5.8](#).

## XPRSDelcuts

---

### Purpose

Deletes cuts from the matrix at the current node. Cuts from the parent node which have been automatically restored may be deleted as well as cuts added to the current node using [XPRSaddcuts](#) or [XPRSloadcuts](#). The cuts to be deleted can be specified in a number of ways. If a cut is ruled out by any one of the criteria it will not be deleted.

### Synopsis

```
int XPRS_CC XPRSDelcuts(XPRSprob prob, int ibasis, int itype, int interp,
                        double delta, int num, const XPRScut mcutind[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ibasis</code>	Ensures the basis will be valid if set to 1. If set to 0, cuts with non-basic slacks may be deleted.
<code>itype</code>	User defined type of the cut to be deleted.
<code>interp</code>	Way in which the cut <code>itype</code> is interpreted: -1    match all cut types; 1     treat cut types as numbers; 2     treat cut types as bit maps - delete if any bit matches any bit set in <code>itype</code> ; 3     treat cut types as bit maps - delete if all bits match those set in <code>itype</code> .
<code>delta</code>	Only delete cuts with an absolute slack value greater than <code>delta</code> . To delete all the cuts, this argument should be set to <code>XPRS_MINUSINFINITY</code> .
<code>num</code>	Number of cuts to drop if a list of cuts is provided. A value of -1 indicates all cuts.
<code>mcutind</code>	Array containing pointers to the cuts which are to be deleted. This array may be <code>NULL</code> if <code>num</code> is set to -1 otherwise it has length <code>num</code> .

### Further information

1. It is usually best to drop only those cuts with basic slacks, otherwise the basis will no longer be valid and it may take many iterations to recover an optimal basis. If the `ibasis` parameter is set to 1, this will ensure that cuts with non-basic slacks will not be deleted even if the other parameters specify that these cuts should be deleted. It is highly recommended that the `ibasis` parameter is always set to 1.
2. The cuts to be deleted can also be specified by the size of the slack variable for the cut. Only those cuts with a slack value greater than the `delta` parameter will be deleted.
3. A list of indices of the cuts to be deleted can also be provided. The list of active cuts at a node can be obtained with the [XPRSgetcutlist](#) command.

### Related topics

[XPRSaddcuts](#), [XPRSdelcpcuts](#), [XPRSgetcutlist](#), [XPRSloadcuts](#), [Section 5.8](#).

## XPRSdelindicators

---

### Purpose

Delete indicator constraints. This turns the specified rows into normal rows (not controlled by indicator variables).

### Synopsis

```
int XPRS_CC XPRSdelindicators(XPRSprob prob, int first, int last);
```

### Arguments

<code>prob</code>	The current problem.
<code>first</code>	First row in the range.
<code>last</code>	Last row in the range (inclusive).

### Example

In this example, if any of the first two rows of the matrix is an indicator constraint, they are turned into normal rows:

```
XPRSdelindicators(prob, 0, 1);
```

### Further information

This function has no effect on rows that are not indicator constraints.

### Related topics

[XPRSgetindicators](#), [XPRSsetindicators](#).

## XPRSdelqmatrix

---

### Purpose

Deletes the quadratic part of a row or of the objective function.

### Synopsis

```
int XPRS_CC XPRSdelqmatrix(XPRSProb prob, int row);
```

### Arguments

prob	The current problem.
row	Index of row from which the quadratic part is to be deleted.

### Further information

If a row index of -1 is used, the function deletes the quadratic coefficients from the objective function.

### Related topics

[XPRSaddrows](#), [XPRSdelcols](#), [XPRSdelrows](#).

## XPRSdelrows

---

### Purpose

Delete rows from a matrix.

### Synopsis

```
int XPRS_CC XPRSdelrows(XPRSProb prob, int nrows, const int mindex[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>nrows</code>	Number of rows to delete.
<code>mindex</code>	An integer array of length <code>nrows</code> containing the rows to delete.

### Example

In this example, rows 0 and 10 are deleted from the matrix:

```
mindex[0] = 0; mindex[1] = 10;
XPRSdelrows(prob, 2, mindex);
```

### Further information

1. After rows have been deleted from a problem, the numbers of the remaining rows are moved down so that the rows are always numbered from 0 to `ROWS-1` where `ROWS` is the problem attribute containing the number of non-deleted rows in the matrix.
2. If the problem has already been optimized, or an advanced basis has been loaded, and you delete a row for which the slack column is non-basic, the current basis will no longer be valid - the basis is "lost".

If you go on to re-optimize the problem, a warning message is displayed (140) and the Optimizer automatically generates a corrected basis.

You can avoid losing the basis by only deleting basic rows (see [XPRSgetbasis](#)), bringing a non-basic row into the basis first if necessary (see [XPRSgetpivots](#) and [XPRSpivot](#)).

### Related topics

[XPRSaddrows](#), [XPRSdelcols](#), [XPRSgetbasis](#), [XPRSgetpivots](#), [XPRSpivot](#).

## XPRSdelsets

---

### Purpose

Delete sets from a problem.

### Synopsis

```
int XPRS_CC XPRSdelsets(XPRSprob prob, int nsets, const int mindex[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>nsets</code>	Number of sets to delete.
<code>mindex</code>	An integer array of length <code>nsets</code> containing the sets to delete.

### Example

In this example, sets 0 and 2 are deleted from the problem:

```
mindex[0] = 0; mindex[1] = 2;  
XPRSdelsets(prob, 2, mindex);
```

### Further information

After sets have been deleted from a problem, the numbers of the remaining sets are moved down so that the sets are always numbered from 0 to `SETS-1` where `SETS` is the problem attribute containing the number of non-deleted sets in the problem.

### Related topics

[XPRSaddsets](#).

## XPRSdestroyprob

---

### Purpose

Removes a given problem and frees any memory associated with it following manipulation and optimization.

### Synopsis

```
int XPRS_CC XPRSdestroyprob(XPRSprob prob);
```

### Argument

`prob`            The problem to be destroyed.

### Example

The following creates, loads and solves a problem called `myprob`, before subsequently freeing any resources allocated to it:

```
XPRScreateprob(&prob);
XPRSreadprob(prob, "myprob", "");
XPRSloptimize(prob, "");
XPRSdestroyprob(prob);
```

### Further information

After work is finished, all problems must be destroyed. If a `NULL` problem pointer is passed to `XPRSdestroyprob`, no error will result.

### Related topics

[XPRScreateprob](#), [XPRSfree](#), [XPRSinit](#).



## XPRSdumpcontrols

## DUMPCONTROLS

---

### Purpose

Displays the list of controls and their current value for those controls that have been set to a non default value.

### Synopsis

```
int XPRS_CC XPRSdumpcontrols(XPRSProb prob);  
DUMPCONTROLS
```

### Related topics

[SETDEFAULTS](#), [SETDEFAULTCONTROL](#)

**Purpose**

Terminates the Console Optimizer, returning a zero exit code to the operating system. Alias of QUIT.

**Synopsis**

EXIT

**Example**

The command is called simply as:

EXIT

**Further information**

1. Fatal error conditions return nonzero exit values which may be of use to the host operating system. These are described in Chapter 11.
2. If you wish to return an exit code reflecting the final solution status, then use the `STOP` command instead.

**Related topics**

`STOP`, `QUIT`, `XPRSSave (SAVE)`.

## XPRSestimatorowdualranges

---

### Purpose

Performs a dual side range sensitivity analysis, i.e. calculates estimates for the possible ranges for dual values.

### Synopsis

```
int XPRS_CC XPRSestimatorowdualranges(XPRSprob prob, const int nRows, const
    int rowIndices[], const int iterationLimit, double minDualActivity[],
    double maxDualActivity[]);
```

### Arguments

prob	The current problem.
nRows	The number of rows to analyze.
rowIndices	Row indices to analyze.
iterationLimit	Effort limit expressed as simplex iterations per row.
minDualActivity	Estimated lower bounds on the possible dual ranges.
maxDualActivity	Estimated upper bounds on the possible dual ranges.

### Further information

This function may provide better results for individual row dual ranges when called for a larger number of rows.

### Related topics

[XPRSlpoptimize](#), [XPRSstrongbranch](#)

## XPRSfeaturequery

---

### Purpose

Checks if the provided feature is available in the current license used by the optimizer.

### Synopsis

```
int XPRS_CC XPRSfeaturequery(const char *feature, int featurestatus);
```

### Arguments

`feature`      The feature string to be checked in the license.

`featurestatus`   Return status of the check, a value of 1 indicates the feature is available.

## XPRSfixglobals

## FIXGLOBALS

### Purpose

Fixes all the global entities to the values of the last found MIP solution. This is useful for finding the reduced costs for the continuous variables after the global variables have been fixed to their optimal values.

### Synopsis

```
int XPRS_CC XPRSfixglobals(XPRSprob prob, int ifround);
FIXGLOBALS [-flags]
```

### Arguments

<code>prob</code>	The current problem.
<code>ifround</code>	If all global entities should be rounded to the nearest discrete value in the solution before being fixed.
<code>flags</code>	Flags to pass to FIXGLOBALS:
<code>r</code>	round all global entities to the nearest feasible value in the solution before being fixed;

### Example 1 (Library)

This example performs a global search on problem `myprob` and then uses `XPRSfixglobals` before solving the remaining linear problem:

```
XPRSreadprob(prob, "myprob", "");
XPRSmipoptimize(prob, " ");
XPRSfixglobals(prob, 1);
XPRSlpoptimize(prob, " ");
XPRSwriteprtsol(prob);
```

### Example 2 (Console)

A similar set of commands at the console would be as follows:

```
READPROB
MIPOPTIMIZE
FIXGLOBALS -r
LPOPTIMIZE
PRINTSOL
```

### Further information

1. Because of tolerances, it is possible for e.g. a binary variable to be slightly fractional in the MIP solution, where it might have the value 0.999999 instead of being at exactly 1.0. With `ifround = 0`, such a binary will be fixed at 0.999999, but with `ifround = 1`, it will be fixed at 1.0.
2. This command is useful for inspecting the reduced costs of the continuous variables in a matrix after the global entities have been fixed. Sensitivity analysis can also be performed on the continuous variables in a MIP problem using `XPRSrhssa` or `XPRSobjsa` after calling `XPRSfixglobals` (FIXGLOBALS).

### Related topics

`XPRSmipoptimize` (MIPOPTIMIZE).

## XPRSfree

---

### Purpose

Frees any allocated memory and closes all open files.

### Synopsis

```
int XPRS_CC XPRSfree(void);
```

### Example

The following frees resources allocated to the problem `prob` and then tidies up before exiting:

```
XPRSdestroyprob(prob);  
XPRSfree();  
return 0;
```

### Further information

After a call to `XPRSfree` no library functions may be used without first calling `XPRSinit` again.

### Related topics

`XPRSdestroyprob`, `XPRSinit`.

## XPRSftran

---

### Purpose

Pre-multiplies a (column) vector provided by the user by the inverse of the current matrix.

### Synopsis

```
int XPRS_CC XPRSftran(XPRSprob prob, double vec[]);
```

### Arguments

prob	The current problem.
vec	Double array of length <b>ROWS</b> containing the values which are to be multiplied by the basis inverse. The transformed values appear in the array.

### Related controls

#### Double

**ETATOL** Tolerance on eta elements.

### Example

To get the (unscaled) tableau column of structural variable number `jcol`, assuming that all arrays have been dimensioned, do the following:

```
/* Min size of arrays: mstart: 2; mrowind, dmatval & y: nrow. */
/* Get column as loaded originally, in sparse format */
rc = XPRSgetcols(prob, mstart, mrowind, dmatval, nrow, &nelt,
                 jcol, jcol);

/* Unpack into the zeroed array */
for(i = 0; i < nrow; i++)
y[i] = 0.0;
for(ielt = 0; ielt < nelt; ielt++)
y[mrowind[ielt]] = dmatval[ielt];

rc = XPRSftran(prob, y);
```

Get the (unscaled) tableau column of the slack variable for row number `irow`, assuming that all arrays have been dimensioned.

```
/* Min size of arrays: y: nrow */
/* Set up the original slack column in full format */
for(i = 0; i < nrow; i++)
y[i] = 0.0;
y[irow] = 1.0;

rc = XPRSftran(prob, y);
```

### Further information

If the matrix is in a presolved state, the function will work with the basis for the presolved problem.

### Related topics

[XPRSttran](#).

## XPRSgetattribinfo

---

### Purpose

Accesses the id number and the type information of an attribute given its name. An attribute name may be for example `XPRS_ROWS`. Names are case-insensitive and may or may not have the `XPRS_` prefix. The id number is the constant used to identify the attribute for calls to functions such as [XPRSgetintattrib](#). The type information returned will be one of the below integer constants defined in the `xprs.h` header file.

The function will return an id number of 0 and a type value of `XPRS_TYPE_NOTDEFINED` if the name is not recognized as an attribute name. Note that this will occur if the name is a control name and not an attribute name.

<code>XPRS_TYPE_NOTDEFINED</code>	The name was not recognized.
<code>XPRS_TYPE_INT</code>	32 bit integer.
<code>XPRS_TYPE_INT64</code>	64 bit integer.
<code>XPRS_TYPE_DOUBLE</code>	Double precision floating point.
<code>XPRS_TYPE_STRING</code>	String.

### Synopsis

```
int XPRS_CC XPRSgetattribinfo(XPRSprob prob, const char* sCaName, int*
                             iHeaderId, int* iTypeInfo);
```

### Arguments

<code>prob</code>	The current problem.
<code>sCaName</code>	The name of the attribute to be queried. Names are case-insensitive and may or may not have the <code>XPRS_</code> prefix. A full list of all attributes may be found in <a href="#">Chapter 9</a> , or from the list in the <code>xprs.h</code> header file.
<code>iHeaderId</code>	Pointer to an integer where the id number will be returned.
<code>iTypeInfo</code>	Pointer to an integer where the type id will be returned.

### Example

The following code example obtains the id number and the type id of the control or attribute with name given by `sCaName`. Note that the name happens to be a control name in this example:

```
const char *sCaName = "presolve";
int iHeaderId, iTypeInfo;
...
if(XPRSgetattribinfo(prob, sCaName, &iHeaderId,
                    &iTypeInfo) || iHeaderId==0) {
    if(XPRSgetcontrolinfo(prob, sCaName, &iHeaderId,
                        &iTypeInfo) || iHeaderId==0) {
        printf("Unrecognized name: %s\n", sCaName);
    }
}
```

### Related topics

[XPRSgetcontrolinfo](#).



## XPRSgetbanner

---

### Purpose

Returns the banner and copyright message.

### Synopsis

```
int XPRS_CC XPRSgetbanner(char *banner);
```

### Argument

banner	Buffer long enough to hold the banner (plus a null terminator). This can be at most 512 characters.
--------	---

### Example

The following calls XPRSgetbanner to return banner information at the start of the program:

```
char banner[512];
...
if(XPRSinit(NULL))
{
    /* The error message when XPRSinit fails is written to the banner. */
    XPRSgetbanner(banner);
    printf("%s\n", banner);
    return 1;
}
XPRSgetbanner(banner);
printf("%s\n", banner);
```

### Further information

This function can most usefully be employed to return extra information if a problem occurs with [XPRSinit](#).

### Related topics

[XPRSinit](#).

## XPRSgetbasis

---

### Purpose

Returns the current basis into the user's data arrays.

### Synopsis

```
int XPRS_CC XPRSgetbasis(XPRSprob prob, int rstatus[], int cstatus[]);
```

### Arguments

prob	The current problem.
rstatus	Integer array of length <b>ROWS</b> to the basis status of the slack, surplus or artificial variable associated with each row. The status will be one of: 0      slack, surplus or artificial is non-basic at lower bound; 1      slack, surplus or artificial is basic; 2      slack or surplus is non-basic at upper bound. 3      slack or surplus is super-basic. May be NULL if not required.
cstatus	Integer array of length <b>COLS</b> to hold the basis status of the columns in the constraint matrix. The status will be one of: 0      variable is non-basic at lower bound, or superbasic at zero if the variable has no lower bound; 1      variable is basic; 2      variable is non-basic at upper bound; 3      variable is super-basic. May be NULL if not required.

### Example

The following example minimizes a problem before saving the basis for later:

```
int rows, cols, *rstatus, *cstatus;  
...  
XPRSgetintattrib(prob, XPRS_ROWS, &rows);  
XPRSgetintattrib(prob, XPRS_COLS, &cols);  
rstatus = (int *) malloc(sizeof(int)*rows);  
cstatus = (int *) malloc(sizeof(int)*cols);  
XPRSloptimize(prob, "");  
XPRSgetbasis(prob, rstatus, cstatus);
```

### Related topics

[XPRSgetpresolvebasis](#), [XPRSloadbasis](#), [XPRSloadpresolvebasis](#).

## XPRSgetbasisval

---

### Purpose

Returns the current basis status for a specific column or row.

### Synopsis

```
int XPRS_CC XPRSgetbasisval(XPRSProb prob, int row, int column, int
    *rstatus, int *cstatus);
```

### Arguments

prob	The current problem.
row	Row index to get the row basis status for.
column	Column index to get the column basis status for.
rstatus	Integer pointer where the value of the row basis status will be returned. May be NULL if not required.
cstatus	Integer pointer where the value of the column basis status will be returned. May be NULL if not required.

### Related topics

[XPRSgetbasis](#), [XPRSgetpresolvebasis](#), [XPRSloadbasis](#), [XPRSloadpresolvebasis](#).

## XPRSgetcheckedmode

---

### Purpose

You can use this function to interrogate whether checking and validation of all Optimizer function calls is enabled for the current process. Checking and validation is enabled by default but can be disabled by [XPRSsetcheckedmode](#).

### Synopsis

```
int XPRS_CC XPRSgetcheckedmode(int* r_checked_mode);
```

### Argument

`r_checked_mode` Variable that is set to 0 if checking and validation of Optimizer function calls is disabled for the current process, non-zero otherwise.

### Related topics

[XPRSsetcheckedmode](#).

## XPRSgetcoef

---

### Purpose

Returns a single coefficient in the constraint matrix.

### Synopsis

```
int XPRS_CC XPRSgetcoef(XPRSProb prob, int irow, int icol, double *dval);
```

### Arguments

<code>prob</code>	The current problem.
<code>irow</code>	Row of the constraint matrix.
<code>icol</code>	Column of the constraint matrix.
<code>dval</code>	Pointer to a double where the coefficient will be returned.

### Further information

It is quite inefficient to get several coefficients with the `XPRSgetcoef` function. It is better to use `XPRSgetcols` or `XPRSgetrows`.

### Related topics

[XPRSgetcols](#), [XPRSgetrows](#).

## XPRSgetcolrange

---

### Purpose

Returns the column ranges computed by [XPRSrange](#).

### Synopsis

```
int XPRS_CC XPRSgetcolrange(XPRSprob prob, double upact[], double loact[],
    double uup[], double udn[], double ucost[], double lcost[]);
```

### Arguments

prob	The current problem.
upact	Double array of length <a href="#">COLS</a> for upper column activities.
loact	Double array of length <a href="#">COLS</a> for lower column activities.
uup	Double array of length <a href="#">COLS</a> for upper column unit costs.
udn	Double array of length <a href="#">COLS</a> for lower column unit costs.
ucost	Double array of length <a href="#">COLS</a> for upper costs.
lcost	Double array of length <a href="#">COLS</a> for lower costs.

### Example

Here the column ranges are retrieved into arrays as in the synopsis:

```
int cols;
double *upact, *loact, *uup, *udn, *ucost, *lcost;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
upact = malloc(cols*(sizeof(double)));
loact = malloc(cols*(sizeof(double)));
uup = malloc(cols*(sizeof(double)));
udn = malloc(cols*(sizeof(double)));
ucost = malloc(cols*(sizeof(double)));
lcost = malloc(cols*(sizeof(double)));
XPRSrange(prob);
XPRSgetcolrange(prob, upact, loact, uup, udn, ucost, lcost);
```

### Further information

The activities and unit costs are obtained from the range file (*problem\_name.rng*). The meaning of the upper and lower column activities and upper and lower unit costs in the [ASCII range files](#) is described in [Appendix A](#).

### Related topics

[XPRSgetrowrange](#), [XPRSrange](#).

## XPRSgetcols, XPRSgetcols64

---

### Purpose

Returns the nonzeros in the constraint matrix for the columns in a given range.

### Synopsis

```
int XPRS_CC XPRSgetcols(XPRSprob prob, int mstart[], int mrwind[], double
    dmatval[], int size, int *nels, int first, int last);
```

```
int XPRS_CC XPRSgetcols64(XPRSprob prob, XPRSint64 mstart[], int mrwind[],
    double dmatval[], XPRSint64 size, XPRSint64 *nels, int first, int
    last);
```

### Arguments

<code>prob</code>	The current problem.
<code>mstart</code>	Integer array which will be filled with the indices indicating the starting offsets in the <code>mrwind</code> and <code>dmatval</code> arrays for each requested column. It must be of length at least <code>last-first+2</code> . Column <code>i</code> starts at position <code>mstart[i]</code> in the <code>mrwind</code> and <code>dmatval</code> arrays, and has <code>mstart[i+1]-mstart[i]</code> elements in it. May be <code>NULL</code> if not required.
<code>mrwind</code>	Integer array of length <code>size</code> which will be filled with the row indices of the nonzero coefficients for each column. May be <code>NULL</code> if not required.
<code>dmatval</code>	Double array of length <code>size</code> which will be filled with the nonzero coefficient values. May be <code>NULL</code> if not required.
<code>size</code>	The size of the <code>mrwind</code> and <code>dmatval</code> arrays. This is the maximum number of nonzero coefficients that the Optimizer is allowed to return.
<code>nels</code>	Pointer to an integer where the number of nonzero coefficients in the selected columns will be returned. If <code>nels</code> exceeds <code>size</code> , only the <code>size</code> first nonzero coefficients will be returned.
<code>first</code>	First column in the range.
<code>last</code>	Last column in the range.

### Example

The following examples retrieves the number of nonzero coefficients in all columns of the problem:

```
int nels, cols, first = 0, last;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
last = cols-1;
XPRSgetcols(prob, NULL, NULL, NULL, 0, &nels, first, last);
```

### Further information

It is possible to obtain just the number of elements in the range of columns by replacing `mstart`, `mrwind` and `dmatval` by `NULL`, as in the example. In this case, `size` must be set to 0 to indicate that the length of arrays passed is zero. This is demonstrated in the example above.

### Related topics

[XPRSgetrows](#).

## XPRSgetcoltype

---

### Purpose

Returns the column types for the columns in a given range.

### Synopsis

```
int XPRS_CC XPRSgetcoltype(XPRSprob prob, char coltype[], int first, int last);
```

### Arguments

prob	The current problem.
coltype	Character array of length <code>last-first+1</code> where the column types will be returned: C indicates a continuous variable; I indicates an integer variable; B indicates a binary variable; S indicates a semi-continuous variable; R indicates a semi-continuous integer variable; P indicates a partial integer variable.
first	First column in the range.
last	Last column in the range.

### Example

This example finds the types for all columns in the matrix and prints them to the console:

```
int cols, i;
char *types;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
types = (char *)malloc(sizeof(char)*cols);
XPRSgetcoltype(prob, types, 0, cols-1);

for(i=0; i<cols; i++) printf("%c\n", types[i]);
```

### Related topics

[XPRSchgcoltype](#), [XPRSgetrowtype](#).



## XPRSgetcontrolinfo

---

### Purpose

Accesses the id number and the type information of a control given its name. A control name may be for example `XPRS_PRESOLVE`. Names are case-insensitive and may or may not have the `XPRS_` prefix. The id number is the constant used to identify the control for calls to functions such as

[XPRSgetintcontrol](#).

The function will return an id number of 0 and a type value of `XPRS_TYPE_NOTDEFINED` if the name is not recognized as a control name. Note that this will occur if the name is an attribute name and not a control name.

The type information returned will be one of the below integer constants defined in the `xprs.h` header file.

<code>XPRS_TYPE_NOTDEFINED</code>	The name was not recognized.
<code>XPRS_TYPE_INT</code>	32 bit integer.
<code>XPRS_TYPE_INT64</code>	64 bit integer.
<code>XPRS_TYPE_DOUBLE</code>	Double precision floating point.
<code>XPRS_TYPE_STRING</code>	String.

### Synopsis

```
int XPRS_CC XPRSgetcontrolinfo(XPRSprob prob, const char* sCaName, int*
                               iHeaderId, int* iTypeInfo);
```

### Arguments

<code>prob</code>	The current problem.
<code>sCaName</code>	The name of the control to be queried. Names are case-insensitive and may or may not have the <code>XPRS_</code> prefix. A full list of all controls may be found in 9, or from the list in the <code>xprs.h</code> header file.
<code>iHeaderId</code>	Pointer to an integer where the id number will be returned.
<code>iTypeInfo</code>	Pointer to an integer where the type information will be returned.

### Example

The following code example obtains the id number and the type information of the control or attribute with name given by `sCaName`. Note that the name happens to be a control name in this example:

```
const char *sCaName = "presolve";
int iHeaderId, iTypeInfo;
...
if(XPRSgetattribinfo(prob, sCaName, &iHeaderId,
                    &iTypeInfo) || iHeaderId==0) {
    if(XPRSgetcontrolinfo(prob, sCaName, &iHeaderId,
                        &iTypeInfo) || iHeaderId==0) {
        printf("Unrecognized name: %s\n", sCaName);
    }
}
```

### Related topics

[XPRSgetattribinfo](#).

## XPRSgetcpcutlist

---

### Purpose

Returns a list of cut indices from the cut pool.

### Synopsis

```
int XPRS_CC XPRSgetcpcutlist(XPRSprob prob, int itype, int interp, double
    delta, int *ncuts, int size, XPRScut mcutind[], double dviol[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>itype</code>	The user defined type of the cuts to be returned.
<code>interp</code>	Way in which the cut type is interpreted: -1       get all cuts; 1        treat cut types as numbers; 2        treat cut types as bit maps - get cut if any bit matches any bit set in <code>itype</code> ; 3        treat cut types as bit maps - get cut if all bits match those set in <code>itype</code> .
<code>delta</code>	Only those cuts with a signed violation greater than <code>delta</code> will be returned.
<code>ncuts</code>	Pointer to the integer where the number of cuts of type <code>itype</code> in the cut pool will be returned.
<code>size</code>	Maximum number of cuts to be returned.
<code>mcutind</code>	Array of length <code>size</code> where the pointers to the cuts will be returned.
<code>dviol</code>	Double array of length <code>size</code> where the values of the signed violations of the cuts will be returned.

### Further information

1. The violated cuts can be obtained by setting the `delta` parameter to the size of the (signed) violation required. If unviolated cuts are required as well, `delta` may be set to `XPRS_MINUSINFINITY` which is defined in the library header file.
2. If the number of active cuts is greater than `size`, only `size` cuts will be returned and `ncuts` will be set to the number of active cuts. If `ncuts` is less than `size`, then only `ncuts` positions will be filled in `mcutind`.
3. In case of a cut of type 'L', the violation equals the negative of the slack associated with the row of the cut. In case of a cut of type 'G', the violation equals the slack associated with the row of the cut. For cuts of type 'E', the violation equals the absolute value of the slack.
4. Please note that the violations returned are absolute violations, while feasibility is checked by the Optimizer in the scaled problem.

### Related topics

[XPRScdelcpcuts](#), [XPRSgetcpcuts](#), [XPRSgetcutlist](#), [XPRSloadcuts](#), [XPRSgetcutmap](#), [XPRSgetcutslack](#), [Section 5.8](#).

## XPRSgetpcuts, XPRSgetpcuts64

---

### Purpose

Returns cuts from the cut pool. A list of cut pointers in the array `mindex` must be passed to the routine. The columns and elements of the cut will be returned in the regions pointed to by the `mcols` and `dmatval` parameters. The columns and elements will be stored contiguously and the starting point of each cut will be returned in the region pointed to by the `mstart` parameter.

### Synopsis

```
int XPRS_CC XPRSgetpcuts(XPRSprob prob, const XPRScut mindex[], int ncuts,
    int size, int mtype[], char qrtype[], int mstart[], int mcols[],
    double dmatval[], double drhs[]);
```

```
int XPRS_CC XPRSgetpcuts64(XPRSprob prob, const XPRScut mindex[], int
    ncuts, XPRSint64 size, int mtype[], char qrtype[], XPRSint64
    mstart[], int mcols[], double dmatval[], double drhs[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>mindex</code>	Array of length <code>ncuts</code> containing the pointers to the cuts.
<code>ncuts</code>	Number of cuts to be returned.
<code>size</code>	Maximum number of column indices of the cuts to be returned.
<code>mtype</code>	Integer array of length at least <code>ncuts</code> where the cut types will be returned. May be NULL if not required.
<code>qrtype</code>	Character array of length at least <code>ncuts</code> where the sense of the cuts (L, G, or E) will be returned. May be NULL if not required.
<code>mstart</code>	Integer array of length at least <code>ncuts+1</code> containing the offsets into the <code>mcols</code> and <code>dmatval</code> arrays. The last element indicates where cut <code>ncuts+1</code> would start. May be NULL if not required.
<code>mcols</code>	Integer array of length <code>size</code> where the column indices of the cuts will be returned. May be NULL if not required.
<code>dmatval</code>	Double array of length <code>size</code> where the matrix values will be returned. May be NULL if not required.
<code>drhs</code>	Double array of length at least <code>ncuts</code> where the right hand side elements for the cuts will be returned. May be NULL if not required.

### Related topics

[XPRSgetpcutlist](#), [XPRSgetcutlist](#), [5.8](#).

## XPRSgetcutlist

---

### Purpose

Retrieves a list of cut pointers for the cuts active at the current node.

### Synopsis

```
int XPRS_CC XPRSgetcutlist(XPRSprob prob, int itype, int interp, int
    *ncuts, int size, XPRScut mcutind[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>itype</code>	User defined type of the cuts to be returned. A value of <code>-1</code> indicates return all active cuts.
<code>interp</code>	Way in which the cut type is interpreted: -1      get all cuts; 1      treat cut types as numbers; 2      treat cut types as bit maps - get cut if any bit matches any bit set in <code>itype</code> ; 3      treat cut types as bit maps - get cut if all bits match those set in <code>itype</code> .
<code>ncuts</code>	Pointer to the integer where the number of active cuts of type <code>itype</code> will be returned.
<code>size</code>	Maximum number of cuts to be retrieved.
<code>mcutind</code>	Array of length <code>size</code> where the pointers to the cuts will be returned.

### Further information

If the number of active cuts is greater than `size`, then `size` cuts will be returned and `ncuts` will be set to the number of active cuts. If `ncuts` is less than `size`, then only `ncuts` positions will be filled in `mcutind`.

### Related topics

[XPRSgetcpcutlist](#), [XPRSgetcpcuts](#), [Section 5.8](#).

## XPRSgetcutmap

---

### Purpose

Used to return in which rows a list of cuts are currently loaded into the Optimizer. This is useful for example to retrieve the duals associated with active cuts.

### Synopsis

```
int XPRS_CC XPRSgetcutmap(XPRSprob prob, int ncuts, const XPRScut cuts[],
    int cutmap[]);
```

### Arguments

prob	The current problem.
ncuts	Number of cuts in the cuts array.
cuts	Pointer array to the cuts for which the row index is requested.
cutmap	Integer array of length <code>ncuts</code> , where the row indices are returned.

### Further information

For cuts currently not loaded into the problem, a row index of `-1` is returned.

### Related topics

[XPRSgetcpcutlist](#), [XPRSdelcpcuts](#), [XPRSgetcutlist](#), [XPRSloadcuts](#), [XPRSgetcutslack](#), [XPRSgetcpcuts](#), [Section 5.8](#).

## XPRSgetcutslack

---

### Purpose

Used to calculate the slack value of a cut with respect to the current LP relaxation solution. The slack is calculated from the cut itself, and might be requested for any cut (even if it is not currently loaded into the problem).

### Synopsis

```
int XPRS_CC XPRSgetcutslack(XPRSprob prob, XPRScut cut, double* dslack);
```

### Arguments

<code>prob</code>	The current problem.
<code>cuts</code>	Pointer of the cut for which the slack is to be calculated.
<code>dslack</code>	Double pointer where the value of the slack is returned.

### Related topics

[XPRSgetcpcutlist](#), [XPRSdelcpcuts](#), [XPRSgetcutlist](#), [XPRSloadcuts](#), [XPRSgetcutmap](#), [XPRSgetcpcuts](#), [Section 5.8](#).

## XPRSgetdaysleft

---

### Purpose

Returns the number of days left until an evaluation license expires.

### Synopsis

```
int XPRS_CC XPRSgetdaysleft(int *days);
```

### Argument

days                      Pointer to an integer where the number of days is to be returned.

### Example

The following calls XPRSgetdaysleft to print information about the license:

```
int days;
...
XPRSinit(NULL);
if(XPRSgetdaysleft(&days) == 0) {
    printf("Evaluation license expires in %d days\n", days);
} else {
    printf("Not an evaluation license\n");
}
```

### Further information

This function can only be used with evaluation licenses, and if called when a normal license is in use returns an error code of 32. The expiry information for evaluation licenses is also included in the Optimizer banner message.

### Related topics

[XPRSgetbanner](#).

## XPRSgetdblattrib

---

### Purpose

Enables users to retrieve the values of various double problem attributes. Problem attributes are set during loading and optimization of a problem.

### Synopsis

```
int XPRS_CC XPRSgetdblattrib(XPRSprob prob, int ipar, double *dval);
```

### Arguments

prob	The current problem.
ipar	Problem attribute whose value is to be returned. A full list of all available problem attributes may be found in Chapter 10, or from the list in the <code>xprs.h</code> header file.
dval	Pointer to a double where the value of the problem attribute will be returned.

### Example

The following obtains the optimal value of the objective function and displays it to the console:

```
double lpobjval;  
...  
XPRSlpoptimize(prob, "");  
XPRSgetdblattrib(prob, XPRS_LPOBJVAL, &lpobjval);  
printf("The maximum profit is %f\n", lpobjval);
```

### Related topics

[XPRSgetintattrib](#), [XPRSgetstrattrib](#).



## XPRSgetdblcontrol

---

### Purpose

Retrieves the value of a given double control parameter.

### Synopsis

```
int XPRS_CC XPRSgetdblcontrol(XPRSprob prob, int ipar, double *dgval);
```

### Arguments

prob	The current problem.
ipar	Control parameter whose value is to be returned. A full list of all controls may be found in Chapter 9, or from the list in the <code>xprs.h</code> header file.
dgval	Pointer to the location where the control value will be returned.

### Example

The following returns the integer feasibility tolerance:

```
XPRSgetdblcontrol(prob, XPRS_MIPTOL, &mip_tol);
```

### Related topics

[XPRSsetdblcontrol](#), [XPRSgetintcontrol](#), [XPRSgetstrcontrol](#).

## XPRSgetdirs

---

### Purpose

Used to return the directives that have been loaded into a matrix. Priorities, forced branching directions and pseudo costs can be returned. If called after presolve, `XPRSgetdirs` will get the directives for the presolved problem.

### Synopsis

```
int XPRS_CC XPRSgetdirs(XPRSprob prob, int *ndir, int mcols[], int mpri[],
    char qbr[], double dupc[], double ddpc[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ndir</code>	Pointer to an integer where the number of directives will be returned.
<code>mcols</code>	Integer array of length <code>ndir</code> containing the column numbers (0, 1, 2,...) or negative values corresponding to special ordered sets (the first set numbered -1, the second numbered -2,...). May be NULL if not required.
<code>mpri</code>	Integer array of length <code>ndir</code> containing the priorities for the columns and sets. May be NULL if not required.
<code>qbr</code>	Character array of length <code>ndir</code> specifying the branching direction for each column or set: U     the entity is to be forced up; D     the entity is to be forced down; N     not specified.
<code>dupc</code>	Double array of length <code>ndir</code> containing the up pseudo costs for the columns and sets. May be NULL if not required.
<code>ddpc</code>	Double array of length <code>ndir</code> containing the down pseudo costs for the columns and sets. May be NULL if not required.

### Further information

The value `ndir` denotes the number of directives, at most `MIPENTS`, obtainable with `XPRSgetintattrib(prob, XPRS_MIPENTS, & mipents);`.

### Related topics

`XPRSloaddirs`, `XPRSloadpresolvedirs`.

## XPRSgetdualray

---

### Purpose

Retrieves a dual ray (dual unbounded direction) for the current problem, if the problem is found to be infeasible.

### Synopsis

```
int XPRS_CC XPRSgetdualray(XPRSprob prob, double dray[], int *hasRay);
```

### Arguments

prob	The current problem.
dray	Double array of length <b>ROWS</b> to hold the ray. May be NULL if not required.
hasRay	This variable will be set to 1 if the Optimizer is able to return a dual ray, 0 otherwise.

### Example

The following code tries to retrieve a dual ray:

```
int rows;
double *dualRay;
int hasRay;
...
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
dualRay = malloc(rows*sizeof(double));
XPRSgetdualray(prob, dualRay, &hasRay);
if(!hasRay) printf("Could not retrieve a dual ray\n");
```

### Further information

1. It is possible to retrieve a dual ray only when, after solving an LP problem, the final status (**LPSTATUS**) is **XPRS\_LP\_INFEAS**.
2. Dual rays are not post-solved. If the problem is in a presolved state, the dual ray that is returned will be for the presolved problem. If the problem was solved with presolve on and has been restored to the original state (the default behavior), this function will not be able to return a ray. To ensure that a dual ray can be obtained, it is recommended to solve a problem with presolve turned off (**PRESOLVE** = 0).

### Related topics

[XPRSgetprimalray](#).

## XPRSgetglobal, XPRSgetglobal64

### Purpose

Retrieves global information about a problem. It must be called before `XPRSmipoptimize` if the presolve option is used.

### Synopsis

```
int XPRS_CC XPRSgetglobal(XPRSprob prob, int *nglents, int *sets, char
    qgtype[], int mgcols[], double dlim[], char qstype[], int msstart[],
    int mscols[], double dref[]);
```

```
int XPRS_CC XPRSgetglobal64(XPRSprob prob, int *nglents, int *sets, char
    qgtype[], int mgcols[], double dlim[], char qstype[], XPRSint64
    msstart[], int mscols[], double dref[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>nglents</code>	Pointer to the integer where the number of binary, integer, semi-continuous, semi-continuous integer and partial integer entities will be returned. This is equal to the problem attribute <code>MIPENTS</code> .
<code>sets</code>	Pointer to the integer where the number of SOS1 and SOS2 sets will be returned. It can be retrieved from the problem attribute <code>SETS</code> .
<code>qgtype</code>	Character array of length <code>nglents</code> where the entity types will be returned. The types will be one of: B     binary variables; I     integer variables; P     partial integer variables; S     semi-continuous variables; R     semi-continuous integer variables.
<code>mgcols</code>	Integer array of length <code>nglents</code> where the column indices of the global entities will be returned.
<code>dlim</code>	Double array of length <code>nglents</code> where the limits for the partial integer variables and lower bounds for the semi-continuous and semi-continuous integer variables will be returned (any entries in the positions corresponding to binary and integer variables will be meaningless).
<code>qstype</code>	Character array of length <code>sets</code> where the set types will be returned. The set types will be one of: 1     SOS1 type sets; 2     SOS2 type sets.
<code>msstart</code>	Integer array where the offsets into the <code>mscols</code> and <code>dref</code> arrays indicating the start of the sets will be returned. This array must be of length <code>sets+1</code> , the final element will contain the offset where set <code>sets+1</code> would start and equals the length of the <code>mscols</code> and <code>dref</code> arrays, <code>SETMEMBERS</code> .
<code>mscols</code>	Integer array of length <code>SETMEMBERS</code> where the columns in each set will be returned.
<code>dref</code>	Double array of length <code>SETMEMBERS</code> where the reference row entries for each member of the sets will be returned.

### Example

The following obtains the global variables and their types in the arrays `mgcols` and `qrtype`:

```
int nglents, nsets, *mgcols;
char *qgtype;
...
XPRSgetglobal (prob, &nglents, &nsets, NULL, NULL, NULL, NULL,
```

```
        NULL, NULL, NULL);  
mgcols = malloc(nglents*sizeof(int));  
qgtype = malloc(nglents*sizeof(char));  
XPRSgetglobal(prob, &nglents, &nsets, qgtype, mgcols, NULL,  
              NULL, NULL, NULL, NULL);
```

**Further information**

Any of the arguments except `prob`, `nglents` and `nsets` may be `NULL` if not required.

**Related topics**

[XPRSloadglobal](#), [XPRSloadqgglobal](#).

## XPRSgetiisdata

### Purpose

Returns information for an Irreducible Infeasible Set: size, variables (row and column vectors) and conflicting sides of the variables, duals and reduced costs.

### Synopsis

```
int XPRS_CC XPRSgetiisdata(XPRSprob prob, int num, int *rownumber, int
    *colnumber, int miisrow[], int miiscol[], char constrainttype[], char
    colbndtype[], double duals[], double rdcs[], char isolationrows[],
    char isolationcols[]);
```

### Arguments

prob	The current problem.
num	The ordinal number of the IIS to get data for.
rownumber	Pointer to an integer where the number of rows in the IIS will be returned.
colnumber	Pointer to an integer where the number of bounds in the IIS will be returned.
miisrow	Indices of rows in the IIS. Can be NULL if not required.
miiscol	Indices of bounds (columns) in the IIS. Can be NULL if not required.
constrainttype	Sense of rows in the IIS: L for less or equal row; G for greater or equal row. E for an equality row (for a non LP IIS); 1 for a SOS1 row; 2 for a SOS2 row; I for an indicator row. Can be NULL if not required.
colbndtype	Sense of bound in the IIS: U for upper bound; L for lower bound. F for fixed columns (for a non LP IIS); B for a binary column; I for an integer column; P for a partial integer columns; S for a semi-continuous column; R for a semi-continuous integer column. Can be NULL if not required.
duals	The <b>dual multipliers</b> associated with the rows. Can be NULL if not required.
rdcs	The dual multipliers (reduced costs) associated with the bounds. Can be NULL if not required.
isolationrows	The isolation status of the rows: -1 if isolation information is not available for row (run iis isolations); 0 if row is not in isolation; 1 if row is in isolation. Can be NULL if not required.
isolationcols	The isolation status of the bounds: -1 if isolation information is not available for column (run iis isolations); 0 if column is not in isolation; 1 if column is in isolation. Can be NULL if not required.

### Example

This example first retrieves the size of IIS 1, then gets the detailed information for the IIS.

```
XPRSgetiisdata(myprob, 1, &nrow, &ncol, NULL, NULL, NULL, NULL,
```

```
NULL, NULL, NULL, NULL) ;

rows = malloc(nrow*sizeof(int));
cols = malloc(ncol*sizeof(int));
constrainttype = malloc(nrow);
colbndtype = malloc(ncol);
duals = malloc(nrow*sizeof(double));
rdcs = malloc(ncol*sizeof(double));
isolationrows = malloc(nrow);
isolationcols = malloc(ncol);
XPRSgetiisdata(myprob, 1, &nrow, &ncol, rows, cols, constrainttype,
               colbndtype, duals, rdcs, isolationrows, isolationcols);
```

### Further information

1. Calling **IIS** from the console automatically prints most of the above IIS information to the screen. Extra information can be printed with the **IIS -p** command.
2. IISs are numbered from 1 to **NUMIIS**. Index number 0 refers to the IIS approximation.
3. If **miisrow** and **miiscol** both are NULL, only the **rownumber** and **colnumber** are returned.
4. The arrays may be NULL if not required. However, arrays **constrainttype**, **duals** and **isolationrows** are only returned if **miisrow** is not NULL. Similarly, arrays **colbndtype**, **rdcs** and **isolationcols** are only returned if **miiscol** is not NULL.
5. All the non NULL arrays should be of length **rownumber** or **colnumber**, respectively.
6. For the initial IIS approximation (**num** = 0) the number of rows and columns with a nonzero Lagrange multiplier (dual/reduced cost respectively) are returned. Please note that, in such cases, it might be necessary to call **XPRSiisstatus** to retrieve the necessary size of the return arrays.
7. If there are Special Ordered Sets in the IIS, their number is included in the **miisrow** array.
8. For non LP IISs, some column indices may appear more than once in the **miiscol** array, for example an integrality and a bound restriction for the same column.
9. Duals, reduced cost and isolation information is not available for nonlinear IIS problems, and for those the arrays are filled with zero values in case they are provided.

### Related topics

**XPRSiisall**, **XPRSiisclear**, **XPRSiisfirst**, **XPRSiisisolations**, **XPRSiisnext**, **XPRSiisstatus**, **XPRSiiswrite**, **IIS**, **Section A.7**.

## XPRSgetindex

---

### Purpose

Returns the index for a specified row or column name.

### Synopsis

```
int XPRS_CC XPRSgetindex(XPRSProb prob, int type, const char *name, int
                        *seq);
```

### Arguments

prob	The current problem.
type	1      if a row index is required; 2      if a column index is required.
name	Null terminated string.
seq	Pointer of the integer where the row or column index number will be returned. A value of -1 will be returned if the row or column does not exist.

### Example

The following example loads `problem` and checks to see if "n 0203" is the name of a row or column:

```
int seqr, seqc;
...
XPRSreadprob(prob, "problem", "");

XPRSgetindex(prob, 1, "n 0203", &seqr);
XPRSgetindex(prob, 2, "n 0203", &seqc);
if(seqr == -1 && seqc == -1) printf("n 0203 not there\n");
if(seqr != -1) printf("n 0203 is row %d\n", seqr);
if(seqc != -1) printf("n 0203 is column %d\n", seqc);
```

### Related topics

[XPRSaddnames](#).



## XPRSgetindicators

---

### Purpose

Returns the indicator constraint condition (indicator variable and complement flag) associated to the rows in a given range.

### Synopsis

```
int XPRS_CC XPRSgetindicators(XPRSprob prob, int inds[], int comps[], int
    first, int last);
```

### Arguments

prob	The current problem.
inds	Integer array of length <code>last-first+1</code> where the column indices of the indicator variables are to be placed.
comps	Integer array of length <code>last-first+1</code> where the indicator complement flags will be returned: 0     not an indicator constraint (in this case the corresponding entry in the <code>inds</code> array is ignored); 1     for indicator constraints with condition " <code>bin = 1</code> "; -1    for indicator constraints with condition " <code>bin = 0</code> ";
first	First row in the range.
last	Last row in the range (inclusive).

### Example

The following example retrieves information about all indicator constraints in the matrix and prints a list of their indices.

```
int i, rows;
double *inds, *comps;
...
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
inds = malloc(rows*(sizeof(int)));
comps = malloc(rows*(sizeof(int)));
XPRSgetindicators(prob, inds, comps, 0, rows-1);

printf("Indicator rows:");
for(i=0; i<rows; i++) if(comps[i]!=0) printf(" %d", i);
printf("\n");
```

### Related topics

[XPRSsetindicators](#), [XPRSdelindicators](#).

## XPRSgetinfeas

### Purpose

Returns a list of infeasible primal and dual variables.

### Synopsis

```
int XPRS_CC XPRSgetinfeas(XPRSprob prob, int *npv, int *nps, int *nds, int
    *ndv, int mx[], int mslack[], int mdual[], int mdj[]);
```

### Arguments

prob	The current problem.
npv	Pointer to an integer where the number of primal infeasible variables is returned.
nps	Pointer to an integer where the number of primal infeasible rows is returned.
nds	Pointer to an integer where the number of dual infeasible rows is returned.
ndv	Pointer to an integer where the number of dual infeasible variables is returned.
mx	Integer array of length npv where the primal infeasible variables will be returned. May be NULL if not required.
mslack	Integer array of length nps where the primal infeasible rows will be returned. May be NULL if not required.
mdual	Integer array of length nds where the dual infeasible rows will be returned. May be NULL if not required.
mdj	Integer array of length ndv where the dual infeasible variables will be returned. May be NULL if not required.

### Error values

91	A current problem is not available.
422	A solution is not available.

### Related controls

#### Double

FEASTOL	Tolerance on RHS.
OPTIMALITYTOL	Reduced cost tolerance.

### Example

In this example, `XPRSgetinfeas` is first called with nulled integer arrays to get the number of infeasible entries. Then space is allocated for the arrays and the function is again called to fill them in:

```
int npv, nps, nds, ndv, *mx, *mslack, *mdual, *mdj;
...
XPRSgetinfeas(prob, &npv, &nps, &nds, &ndv,
    NULL, NULL, NULL, NULL);
mx = malloc(npv * sizeof(*mx));
mslack = malloc(nps * sizeof(*mslack));
mdual = malloc(nds * sizeof(*mdual));
mdj = malloc(ndv * sizeof(*mdj));
XPRSgetinfeas(prob, &npv, &nps, &nds, &ndv,
    mx, mslack, mdual, mdj);
```

### Further information

1. To find the infeasibilities in a previously saved solution, the solution must first be loaded into memory with the `XPRSreadbinsol` (`READBINSOL`) function.
2. If any of the last four arguments are set to `NULL`, the corresponding number of infeasibilities is still returned.

## Related topics

[XPRSgetscaledinfeas](#), [XPRSgetiisdata](#), [XPRSiisall](#), [XPRSiisclear](#), [XPRSiisfirst](#),  
[XPRSiisisolations](#), [XPRSiisnext](#), [XPRSiisstatus](#), [XPRSiiswrite](#), [IIS](#).

## XPRSgetintattrib, XPRSgetintattrib64

---

### Purpose

Enables users to recover the values of various integer problem attributes. Problem attributes are set during loading and optimization of a problem.

### Synopsis

```
int XPRS_CC XPRSgetintattrib(XPRSprob prob, int ipar, int *ival);

int XPRS_CC XPRSgetintattrib64(XPRSprob prob, int ipar, XPRSint64 *ival);
```

### Arguments

prob	The current problem.
ipar	Problem attribute whose value is to be returned. A full list of all problem attributes may be found in Chapter 10, or from the list in the <code>xprs.h</code> header file.
ival	Pointer to an integer where the value of the problem attribute will be returned.

### Example

The following obtains the number of columns in the matrix and allocates space to obtain lower bounds for each column:

```
int cols;
double *lb;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
lb = (double *) malloc(sizeof(double)*cols);
XPRSgetlb(prob, lb, 0, cols-1);
```

### Related topics

[XPRSgetdblattrib](#), [XPRSgetstrattrib](#).

## XPRSgetintcontrol, XPRSgetintcontrol64

---

### Purpose

Enables users to recover the values of various integer control parameters

### Synopsis

```
int XPRS_CC XPRSgetintcontrol(XPRSprob prob, int ipar, int *igval);

int XPRS_CC XPRSgetintcontrol64(XPRSprob prob, int ipar, XPRSint64 *igval);
```

### Arguments

prob	The current problem.
ipar	Control parameter whose value is to be returned. A full list of all controls may be found in Chapter 9, or from the list in the <code>xprs.h</code> header file.
igval	Pointer to an integer where the value of the control will be returned.

### Example

The following obtains the value of `DEFAULTALG` and outputs it to screen:

```
int defaultalg;
...
XPRSloptimize(prob, "");
XPRSgetintcontrol(prob, XPRS_DEFAULTALG, &defaultalg);
printf("DEFAULTALG is %d\n", defaultalg);
```

### Further information

Some control parameters, such as `SCALING`, are bitmaps. Each bit controls a different behavior. If set, bit 0 has value 1, bit 1 has value 2, bit 2 has value 4, and so on.

### Related topics

[XPRSsetintcontrol](#), [XPRSgetdblcontrol](#), [XPRSgetstrcontrol](#).

## XPRSgetlastbarsol

---

### Purpose

Used to obtain the last barrier solution values following optimization that used the barrier solver.

### Synopsis

```
int XPRS_CC XPRSgetastbarsol(XPRSprob prob, double x[], double slack[],
                             double dual[], double dj[], int *barsolstatus);
```

### Arguments

prob	The current problem.
x	Double array of length COLS where the values of the primal variables will be returned. May be NULL if not required.
slack	Double array of length ROWS where the values of the slack variables will be returned. May be NULL if not required.
dual	Double array of length ROWS where the values of the dual variables ( $c_B^T B^{-1}$ ) will be returned. May be NULL if not required.
dj	Double array of length COLS where the reduced cost for each variable ( $c^T - c_B^T B^{-1} A$ ) will be returned. May be NULL if not required.
barsolstatus	Status of the last barrier solve. Value matches that of XPRS_LPSTATUS should the solve have been stopped immediately after the barrier.

### Further information

1. If the barrier solver has not been used, barsolstatus will return XPRS\_LP\_UNSOLVED.
2. The barrier solution or the solution candidate is always available if the status is not XPRS\_LP\_UNSOLVED.
3. The last barrier solution is available until the next solve, and is not invalidated by otherwise working with the problem.

### Related topics

[XPRSgetlpsol](#)

## XPRSgetlasterror

---

### Purpose

Returns the error message corresponding to the last error encountered by a library function.

### Synopsis

```
int XPRS_CC XPRSgetlasterror(XPRSProb prob, char *errmsg);
```

### Arguments

prob	The current problem.
errmsg	A 512 character buffer where the last error message will be returned.

### Example

The following shows how this function might be used in error-checking:

```
void error(XPRSProb myprob, char *function)
{
    char errmsg[512];
    XPRSgetlasterror(myprob, errmsg);
    printf("Function %s did not execute correctly: %s\n",
           function, errmsg);
    XPRSdestroyprob(myprob);
    XPRSfree();
    exit(1);
}
```

where the main function might contain lines such as:

```
XPRSProb prob;
...
if (XPRSreadprob(prob, "myprob", ""))
    error(prob, "XPRSreadprob");
```

### Related topics

[ERRORCODE](#), [XPRSaddcbmessage](#), [XPRSsetlogfile](#), [Chapter 11](#).

## XPRSgetlb

---

### Purpose

Returns the lower bounds for the columns in a given range.

### Synopsis

```
int XPRS_CC XPRSgetlb(XPRSProb prob, double lb[], int first, int last);
```

### Arguments

prob	The current problem.
lb	Double array of length last-first+1 where the lower bounds are to be placed.
first	First column in the range.
last	Last column in the range.

### Example

The following example retrieves the lower bounds for the columns of the current problem:

```
int cols;
double *lb;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
lb = (double *) malloc(sizeof(double)*cols);
XPRSgetlb(prob, lb, 0, cols-1);
```

### Further information

Values greater than or equal to XPRS\_PLUSINFINITY should be interpreted as infinite; values less than or equal to XPRS\_MINUSINFINITY should be interpreted as infinite and negative.

### Related topics

[XPRSchgbounds](#), [XPRSgetub](#).



## XPRSgetlicerrmsg

---

### Purpose

Retrieves an error message describing the last licensing error, if any occurred.

### Synopsis

```
int XPRS_CC XPRSgetlicerrmsg(char *buffer, int length);
```

### Arguments

buffer	Buffer long enough to hold the error message (plus a null terminator).
length	Length of the buffer. This should be 512 or more since messages can be quite long.

### Example

The following calls XPRSgetlicerrmsg to find out why `XPRSinit` failed:

```
char message[512];
...
if(XPRSinit(NULL))
{
    XPRSgetlicerrmsg(message, 512);
    printf("%s\n", message);
}
```

### Further information

The error message includes an error code, which in case the user wishes to use it is also returned by the function. If there was no licensing error the function returns 0.

### Related topics

`XPRSinit`.

## XPRSgetlpso1

---

### Purpose

Used to obtain the LP solution values following optimization.

### Synopsis

```
int XPRS_CC XPRSgetlpso1(XPRSprob prob, double x[], double slack[], double
    dual[], double dj[]);
```

### Arguments

prob	The current problem.
x	Double array of length COLS where the values of the primal variables will be returned. May be NULL if not required.
slack	Double array of length ROWS where the values of the slack variables will be returned. May be NULL if not required.
dual	Double array of length ROWS where the values of the dual variables ( $c_B^T B^{-1}$ ) will be returned. May be NULL if not required.
dj	Double array of length COLS where the reduced cost for each variable ( $c^T - c_B^T B^{-1} A$ ) will be returned. May be NULL if not required.

### Example

The following sequence of commands will get the LP solution (x) at the top node of a MIP and the optimal MIP solution (y):

```
int cols;
double *x, *y;
...
XPRSmipoptimize(prob, "1");
XPRSgetintattrib(prob, XPRS_ORIGINALCOLS, &cols);
x = malloc(cols*sizeof(double));
XPRSgetlpso1(prob, x, NULL, NULL, NULL);
XPRSmipoptimize(prob, "");
y = malloc(cols*sizeof(double));
XPRSgetmipsol(prob, y, NULL);
```

### Further information

1. If called during a global callback the solution of the current node will be returned.
2. When an integer solution is found during a global search, it is always set up as a solution to the current node; therefore the integer solution is available as the current node solution and can be retrieved with XPRSgetlpso1 and XPRSgetpresolvesol.
3. If the matrix is modified after calling XPRS1poptimize, then the solution will no longer be available.
4. If the problem has been presolved, then XPRSgetlpso1 returns the solution to the original problem. The only way to obtain the presolved solution is to call the related function, XPRSgetpresolvesol.

### Related topics

XPRSgetlpso1val, XPRSgetpresolvesol, XPRSgetmipsol, XPRSwriteprtsol, XPRSwritesol.

## XPRSgetlpsolval

---

### Purpose

Used to obtain a single LP solution value following optimization.

### Synopsis

```
int XPRS_CC XPRSgetlpsolval(XPRSprob prob, int col, int row, double *x,  
    double *slack, double *dual, double *dj);
```

### Arguments

prob	The current problem.
col	Column index of the variable for which to return the solution value.
row	Row index of the constraint for which to return the solution value.
x	Double pointer where the value of the primal variable will be returned. May be NULL if not required.
slack	Double pointer where the value of the slack variable will be returned. May be NULL if not required.
dual	Double pointer where the value of the dual variable ( $c_B^T B^{-1}$ ) will be returned. May be NULL if not required.
dj	Double pointer where the reduced cost for the variable ( $c^T - c_B^T B^{-1} A$ ) will be returned. May be NULL if not required.

### Further information

This function is currently not supported if the problem is in a presolved state.

### Related topics

[XPRSgetlpsol](#), [XPRSgetpresolvesol](#), [XPRSgetmipsol](#), [XPRSwriteprtsol](#), [XPRSwritesol](#).

## XPRSgetmessagestatus

---

### Purpose

Retrieves the current suppression status of a message.

### Synopsis

```
int XPRS_CC XPRSgetmessagestatus(XPRSProb prob, int errcode, int *status);
```

### Arguments

<code>prob</code>	The problem to check for the suppression status of the message error code. Use <code>NULL</code> to check for the global suppression status of the message <code>errcode</code> .
<code>errcode</code>	The id number of the message. Refer to Chapter 11 for a list of possible message numbers.
<code>status</code>	Non-zero if the message is not suppressed; 0 otherwise.

### Further information

If a message is suppressed globally then the message will always have `status` return zero from `XPRSgetmessagestatus` when `prob` is non-`NULL`.

### Related topics

[XPRSsetmessagestatus](#).

## XPRSgetmipsol

---

### Purpose

Used to obtain the solution values of the last MIP solution that was found.

### Synopsis

```
int XPRS_CC XPRSgetmipsol(XPRSprob prob, double x[], double slack[]);
```

### Arguments

prob	The current problem.
x	Double array of length <b>COLS</b> where the values of the primal variables will be returned. May be NULL if not required.
slack	Double array of length <b>ROWS</b> where the values of the slack variables will be returned. May be NULL if not required.

### Example

The following sequence of commands will get the solution (x) of the last MIP solution for a problem:

```
int cols;
double *x;
...
XPRSmipoptimize(prob, "");
XPRSgetintattrib(prob, XPRS_ORIGINALCOLS, &cols);
x = malloc(cols*sizeof(double));
XPRSgetmipsol(prob, x, NULL);
```

### Further information

1. **Warning:** If allocating space for the MIP solution the row and column sizes must be obtained for the original problem and not for the presolve problem. They can be obtained before optimizing or after calling **XPRSpostsolve** for the case where the global search has not completed.
2. During a global **intsol** or **preintsol** callback, in order to retrieve the corresponding integer solution, use either **XPRSgetlpsol** or **XPRSgetpresolvesol**, not **XPRSgetmipsol** (see the documentation of these callbacks for an explanation).

### Related topics

**XPRSgetmipsolval**, **XPRSgetpresolvesol**, **XPRSwriteprtsol**, **XPRSwritesol**.

## XPRSgetmipsolval

---

### Purpose

Used to obtain a single solution value of the last MIP solution that was found.

### Synopsis

```
int XPRS_CC XPRSgetmipsolval(XPRSprob prob, int col, int row, double *x,  
                             double *slack);
```

### Arguments

prob	The current problem.
col	Column index of the variable for which to return the solution value.
row	Row index of the constraint for which to return the solution value.
x	Double pointer where the value of the primal variable will be returned. May be NULL if not required.
slack	Double pointer where the value of the slack variable will be returned. May be NULL if not required.

### Related topics

[XPRSgetmipsol](#), [XPRSgetpresolvesol](#), [XPRWriteprtsol](#), [XPRWritesol](#).

## XPRSgetmqobj, XPRSgetmqobj64

---

### Purpose

Returns the nonzeros in the quadratic objective coefficients matrix for the columns in a given range. To achieve maximum efficiency, XPRSgetmqobj returns the lower triangular part of this matrix only.

### Synopsis

```
int XPRS_CC XPRSgetmqobj (XPRSprob prob, int mstart[], int mclind[], double
    dobjval[], int size, int *nels, int first, int last);

int XPRS_CC XPRSgetmqobj64 (XPRSprob prob, XPRSint64 mstart[], int
    mclind[], double dobjval[], XPRSint64 size, XPRSint64 *nels, int
    first, int last);
```

### Arguments

prob	The current problem.
mstart	Integer array which will be filled with indices indicating the starting offsets in the mclind and dobjval arrays for each requested column. It must be length of at least last-first+2. Column i starts at position mstart[i] in the mrwind and dmatval arrays, and has mstart[i+1]-mstart[i] elements in it. May be NULL if size is 0.
mclind	Integer array of length size which will be filled with the column indices of the nonzero elements in the lower triangular part of Q. May be NULL if size is 0.
dobjval	Double array of length size which will be filled with the nonzero element values. May be NULL if size is 0.
size	The maximum number of elements to be returned (size of the arrays).
nels	Pointer to an integer where the number of nonzero quadratic objective coefficients will be returned. If the number of nonzero coefficients is greater than size, then only size elements will be returned. If nels is smaller than size, then only nels will be returned.
first	First column in the range.
last	Last column in the range.

### Further information

The objective function is of the form  $c^T x + 0.5x^T Qx$  where Q is positive semi-definite for minimization problems and negative semi-definite for maximization problems. If this is not the case the optimization algorithms may converge to a local optimum or may not converge at all. Note that only the upper or lower triangular part of the Q matrix is returned.

### Related topics

[XPRSchgmqobj](#), [XPRSchgqobj](#), [XPRSgetqobj](#).

## XPRSgetnamelist

---

### Purpose

Returns the names for the rows, columns or sets in a given range. The names will be returned in a character buffer, with no trailing whitespace and with each name being separated by a NULL character.

### Synopsis

```
int XPRS_CC XPRSgetnamelist(XPRSprob prob, int type, char names[], int
    names_len, int * names_len_reqd, int first, int last);
```

### Arguments

prob	The current problem.
type	1      if row names are required; 2      if column names are required. 3      if set names are required.
names	A buffer into which the names will be returned as a sequence of null-terminated strings. The buffer should be of length names_len bytes. May be NULL if names_len is 0.
names_len	The maximum number of bytes that may be written to the buffer names.
names_len_reqd	A pointer to a variable into which will be written the number of bytes required to contain the names in the specified range. May be NULL if not required.
first	First row, column or set in the range.
last	Last row, column or set in the range.

### Example

The following example retrieves and outputs the row and column names for the current problem.

```
int i, o, cols, rows, cnames_len, rnames_len;
char *cnames, *rnames;
...
/* Get problem size */
XPRSgetintattrib(prob, XPRS_COLS, &cols);
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
/* Request number of bytes required to retrieve the names */
XPRSgetnamelist(prob, 1, NULL, 0, &rnames_len, 0, rows-1);
XPRSgetnamelist(prob, 2, NULL, 0, &cnames_len, 0, cols-1);

/* Now allocate buffers big enough then fetch the names */
cnames = (char *) malloc(sizeof(char)*cnames_len);
rnames = (char *) malloc(sizeof(char)*rnames_len);
XPRSgetnamelist(prob, 1, rnames, rnames_len, NULL, 0, rows-1);
XPRSgetnamelist(prob, 2, cnames, cnames_len, NULL, 0, cols-1);

/* Output row names */
o=0;
for (i=0; i<rows; i++) {
    printf("Row #%d: %s\n", i, rnames+o);
    o += strlen(rnames+o)+1;
}
/* Output column names */
o=0;
for (i=0; i<cols; i++) {
    printf("Col #%d: %s\n", i, cnames+o);
    o += strlen(cnames+o)+1;
}
```



## Related topics

[XPRSaddnames.](#)

## XPRSgetnamelistobject

---

### Purpose

Returns the `XPRSnamelist` object for the rows, columns or sets of a problem. The names stored in this object can be queried using the `XPRS_nml_` functions.

### Synopsis

```
int XPRS_CC XPRSgetnamelistobject(XPRSprob prob, int itype, XPRSnamelist
    *r_nml);
```

### Arguments

<code>prob</code>	The current problem.
<code>itype</code>	1      if the row name list is required; 2      if the column name list is required; 3      if the set name list is required.
<code>r_nml</code>	Pointer to a variable holding the name list contained by the problem.

### Further information

The `XPRSnamelist` object is a map of names to and from indices.

### Related topics

None.

## XPRSgetnames

---

### Purpose

Returns the names for the rows, columns or set in a given range. The names will be returned in a character buffer, each name being separated by a null character.

### Synopsis

```
int XPRS_CC XPRSgetnames(XPRSProb prob, int type, char names[], int first,
                        int last);
```

### Arguments

prob	The current problem.
type	1      if row names are required; 2      if column names are required. 3      if set names are required.
names	Buffer long enough to hold the names. Since each name is 8*NAMELENGTH characters long (plus a null terminator), the array, names, would be required to be at least as long as (first-last+1)*(8*NAMELENGTH+1) characters. The names of the row/column/set first+i will be written into the names buffer starting at position i*8*NAMELENGTH+i.
first	First row, column or set in the range.
last	Last row, column or set in the range.

### Example

The following example retrieves the row and column names of the current problem:

```
int cols, rows, nl;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
XPRSgetintattrib(prob, XPRS_NAMELENGTH, &nl);

cnames = (char *) malloc(sizeof(char)*(8*nl+1)*cols);
rnames = (char *) malloc(sizeof(char)*(8*nl+1)*rows);
XPRSgetnames(prob, 1, rnames, 0, rows-1);
XPRSgetnames(prob, 2, cnames, 0, cols-1);
```

To display names[i], use

```
int namelength;
...

XPRSgetintattrib(prob, XPRS_NAMELENGTH, &namelength);
printf("%s", names + i*(8*namelength+1));
```

### Related topics

[XPRSaddnames](#), [XPRSgetnamelist](#).

## XPRSgetobj

---

### Purpose

Returns the objective function coefficients for the columns in a given range.

### Synopsis

```
int XPRS_CC XPRSgetobj(XPRSProb prob, double obj[], int first, int last);
```

### Arguments

prob	The current problem.
obj	Double array of length <code>last-first+1</code> where the objective function coefficients are to be placed.
first	First column in the range.
last	Last column in the range.

### Example

The following example retrieves the objective function coefficients of the current problem:

```
int cols;
double *obj;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
obj = (double *) malloc(sizeof(double)*cols);
XPRSgetobj(prob, obj, 0, cols-1);
```

### Related topics

[XPRSchgobj](#).

## XPRSgetobjecttypename

---

### Purpose

Function to access the type name of an object referenced using the generic Optimizer object pointer `XPRSobject`.

### Synopsis

```
int XPRS_CC XPRSgetobjecttypename(XPRSobject object, const char
    **sObjectName);
```

### Arguments

`object`            The object for which the type name will be retrieved.

`sObjectName`    Pointer to a char pointer returning a reference to the null terminated string containing the object's type name. For example, if the object is of type `XPRSprob` then the returned pointer points to the string `"XPRSprob"`.

### Further information

This function is intended to be used typically from within the message callback function registered with the `XPRS_ge_addcbmsghandler` function. In such cases the user will need to identify the type of object sending the message since the message callback is passed only a generic pointer to the Optimizer object (`XPRSobject`) sending the message.

### Related topics

[XPRS\\_ge\\_addcbmsghandler](#).

## XPRSgetpivotorder

---

### Purpose

Returns the pivot order of the basic variables.

### Synopsis

```
int XPRS_CC XPRSgetpivotorder(XPRSprob prob, int mpiv[]);
```

### Arguments

prob	The current problem.
mpiv	Integer array of length <b>ROWS</b> where the pivot order will be returned.

### Example

The following returns the pivot order of the variables into an array pPivot :

```
XPRSgetintattrib(prob, XPRS_ROWS, &rows);  
pPivot = malloc(rows*(sizeof(int)));  
XPRSgetpivotorder(prob, pPivot);
```

### Further information

Row indices are in the range 0 to **ROWS**-1, whilst columns are in the range **ROWS**+**SPAREROWS** to **ROWS**+**SPAREROWS**+**COLS**-1.

### Related topics

[XPRSgetpivots](#), [XPRSpivot](#).

## XPRSgetpivots

---

### Purpose

Returns a list of potential leaving variables if a specified variable enters the basis.

### Synopsis

```
int XPRS_CC XPRSgetpivots(XPRSprob prob, int in, int outlist[], double x[],
    double *dobj, int *npiv, int maxpiv);
```

### Arguments

prob	The current problem.
in	Index of the specified row or column to enter basis.
outlist	Integer array of length at least <code>maxpiv</code> to hold list of potential leaving variables. May be NULL if not required.
x	Double array of length <code>ROWS+SPAREROWS+COLS</code> to hold the values of all the variables that would result if <code>in</code> entered the basis. May be NULL if not required.
dobj	Pointer to a double where the objective function value that would result if <code>in</code> entered the basis will be returned.
npiv	Pointer to an integer where the actual number of potential leaving variables will be returned.
maxpiv	Maximum number of potential leaving variables to return.

### Error value

**425** Indicates `in` is invalid (out of range or already basic).

### Example

The following retrieves a list of up to 5 potential leaving variables if variable 6 enters the basis:

```
int npiv, outlist[5];
double dobj;
...
XPRSgetpivots(prob, 6, outlist, NULL, &dobj, &npiv, 5);
```

### Further information

1. If the variable `in` enters the basis and the problem is degenerate then several basic variables are candidates for leaving the basis, and the number of potential candidates is returned in `npiv`. A list of at most `maxpiv` of these candidates is returned in `outlist` which must be at least `maxpiv` long. If variable `in` were to be pivoted in, then because the problem is degenerate, the resulting values of the objective function and all the variables do not depend on which of the candidates from `outlist` is chosen to leave the basis. The value of the objective is returned in `dobj` and the values of the variables into `x`.
2. Row indices are in the range 0 to `ROWS-1`, whilst columns are in the range `ROWS+SPAREROWS` to `ROWS+SPAREROWS+COLS-1`.

### Related topics

`XPRSgetpivotorder`, `XPRSpivot`.

## XPRSgetpresolvebasis

### Purpose

Returns the current basis from memory into the user's data areas. If the problem is presolved, the presolved basis will be returned. Otherwise the original basis will be returned.

### Synopsis

```
int XPRS_CC XPRSgetpresolvebasis(XPRSprob prob, int rstatus[], int
                                cstatus[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>rstatus</code>	Integer array of length <b>ROWS</b> to the basis status of the stack, surplus or artificial variable associated with each row. The status will be one of: <ul style="list-style-type: none"> <li>0      slack, surplus or artificial is non-basic at lower bound;</li> <li>1      slack, surplus or artificial is basic;</li> <li>2      slack or surplus is non-basic at upper bound.</li> </ul> May be NULL if not required.
<code>cstatus</code>	Integer array of length <b>COLS</b> to hold the basis status of the columns in the constraint matrix. The status will be one of: <ul style="list-style-type: none"> <li>0      variable is non-basic at lower bound, or superbasic at zero if the variable has no lower bound;</li> <li>1      variable is basic;</li> <li>2      variable is at upper bound;</li> <li>3      variable is super-basic.</li> </ul> May be NULL if not required.

### Example

The following obtains and outputs basis information on a presolved problem prior to the global search:

```
XPRSprob prob;
int i, cols, *cstatus;
...
XPRSreadprob(prob, "myglobalprob", "");
XPRSmipoptimize(prob, "l");
XPRSgetintattrib(prob, XPRS_COLS, &cols);
cstatus = malloc(cols*sizeof(int));
XPRSgetpresolvebasis(prob, NULL, cstatus);
for(i=0; i<cols; i++)
    printf("Column %d: %d\n", i, cstatus[i]);
XPRSmipoptimize(prob);
```

### Related topics

[XPRSgetbasis](#), [XPRSloadbasis](#), [XPRSloadpresolvebasis](#).



## XPRSgetpresolvemap

---

### Purpose

Returns the mapping of the row and column numbers from the presolve problem back to the original problem.

### Synopsis

```
int XPRS_CC XPRSgetpresolvemap(XPRSprob prob, int rowmap[], int colmap[]);
```

### Arguments

prob	The current problem.
rowmap	Integer array of length <b>ROWS</b> where the row maps will be returned.
colmap	Integer array of length <b>COLS</b> where the column maps will be returned.

### Example

The following reads in a (Mixed) Integer Programming problem and gets the mapping for the rows and columns back to the original problem following optimization of the linear relaxation. The elimination operations of the presolve are turned off so that a one-to-one mapping between the presolve problem and the original problem.

```
XPRSreadprob(prob, "MyProb", "");  
XPRSsetintcontrol(prob, XPRS_PRESOLVEOPS, 255);  
XPRSmipoptimize(prob, "1");  
XPRSgetintattrib(prob, XPRS_COLS, &cols);  
colmap = malloc(cols*sizeof(int));  
XPRSgetintattrib(prob, XPRS_ROWS, &rows);  
rowmap = malloc(rows*sizeof(int));  
XPRSgetpresolvemap(prob, rowmap, colmap);
```

### Further information

The presolved problem can contain rows or columns that do not map to anything in the original problem. An example of this are cuts created during the MIP solve and temporarily added to the presolved problem. It is also possible that the presolver will introduce new rows or columns. For any row or column that does not have a mapping to a row or column in the original problem, the corresponding entry in the returned rowmap and colmap arrays will be -1.

### Related topics

[5.3.](#)

## XPRSgetpresolvesol

---

### Purpose

Returns the solution for the presolved problem from memory.

### Synopsis

```
int XPRS_CC XPRSgetpresolvesol(XPRSprob prob, double x[], double slack[],
                               double dual[], double dj[]);
```

### Arguments

prob	The current problem.
x	Double array of length <b>COLS</b> where the values of the primal variables will be returned. May be NULL if not required.
slack	Double array of length <b>ROWS</b> where the values of the slack variables will be returned. May be NULL if not required.
dual	Double array of length <b>ROWS</b> where the values of the dual variables will be returned. May be NULL if not required.
dj	Double array of length <b>COLS</b> where the reduced cost for each variable will be returned. May be NULL if not required.

### Example

The following reads in a (Mixed) Integer Programming problem and displays the solution to the presolved problem following optimization of the linear relaxation:

```
XPRSreadprob(prob, "MyProb", "");
XPRSmipoptimize(prob, "l");
XPRSgetintattrib(prob, XPRS_COLS, &cols);
x = malloc(cols*sizeof(double));
XPRSgetpresolvesol(prob, x, NULL, NULL, NULL);
for(i=0; i<cols; i++)
    printf("Presolved x(%d) = %g\n", i, x[i]);
XPRSmipoptimize(prob, "");
```

### Further information

1. If the problem has not been presolved, the solution in memory will be returned.
2. The solution to the original problem should be returned using the related function **XPRSgetlpsol**.
3. If called during a global callback the solution of the current node will be returned.
4. When an integer solution is found during a global search, it is always set up as a solution to the current node; therefore the integer solution is available as the current node solution and can be retrieved with **XPRSgetlpsol** and **XPRSgetpresolvesol**.

### Related topics

**XPRSgetlpsol**, 5.3.

## XPRSgetprimalray

---

### Purpose

Retrieves a primal ray (primal unbounded direction) for the current problem, if the problem is found to be unbounded.

### Synopsis

```
int XPRS_CC XPRSgetprimalray(XPRSprob prob, double dray[], int *hasRay);
```

### Arguments

prob	The current problem.
dray	Double array of length <b>COLS</b> to hold the ray. May be NULL if not required.
hasRay	This variable will be set to 1 if the Optimizer is able to return a primal ray, 0 otherwise.

### Example

The following code tries to retrieve a primal ray:

```
int cols;
double *primalRay;
int hasRay;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
primalRay = malloc(cols*sizeof(double));
XPRSgetprimalray(prob, primalRay, &hasRay);
if(!hasRay) printf("Could not retrieve a primal ray\n");
```

### Further information

1. It is possible to retrieve a primal ray only when, after solving an LP problem, the final status (**LPSTATUS**) is **XPRS\_LP\_UNBOUNDED**.
2. Primal rays are not post-solved. If the problem is in a presolved state, the primal ray that is returned will be for the presolved problem. If the problem was solved with presolve on and has been restored to the original state (the default behavior), this function will not be able to return a ray. To ensure that a primal ray can be obtained, it is recommended to solve a problem with presolve turned off (**PRESOLVE** = 0).

### Related topics

[XPRSgetdualray](#).

## XPRSgetprobname

---

### Purpose

Returns the current problem name.

### Synopsis

```
int XPRS_CC XPRSgetprobname(XPRSProb prob, char *probname);
```

### Arguments

prob	The current problem.
probname	A string of up to <code>MAXPROBNAMELENGTH</code> characters to contain the current problem name.

### Related topics

`XPRSsetprobname`, `MAXPROBNAMELENGTH`.

## XPRSgetqobj

---

### Purpose

Returns a single quadratic objective function coefficient corresponding to the variable pair (icol, jcol) of the Hessian matrix.

### Synopsis

```
int XPRS_CC XPRSgetqobj(XPRSprob prob, int icol, int jcol, double *dval);
```

### Arguments

prob	The current problem.
icol	Column index for the first variable in the quadratic term.
jcol	Column index for the second variable in the quadratic term.
dval	Pointer to a double value where the objective function coefficient is to be placed.

### Example

The following returns the coefficient of the  $x_0^2$  term in the objective function, placing it in the variable value:

```
double value;  
...  
XPRSgetqobj(prob, 0, 0, &value);
```

### Further information

dval is the coefficient in the quadratic Hessian matrix. For example, if the objective function has the term  $[3x_1x_2 + 3x_2x_1]/2$  the value retrieved by XPRSgetqobj is 3.0 and if the objective function has the term  $[6x_1^2]/2$  the value retrieved by XPRSgetqobj is 6.0.

### Related topics

[XPRSgetmqobj](#), [XPRSchgqobj](#), [XPRSchgmqobj](#).

## XPRSgetqrowcoeff

---

### Purpose

Returns a single quadratic constraint coefficient corresponding to the variable pair (*icol*, *jcol*) of the Hessian of a given constraint.

### Synopsis

```
int XPRS_CC XPRSgetqrowcoeff (XPRSprob prob, int row, int icol, int jcol,
                             double *dval);
```

### Arguments

<i>prob</i>	The current problem.
<i>row</i>	The quadratic row where the coefficient is to be looked up.
<i>icol</i>	Column index for the first variable in the quadratic term.
<i>jcol</i>	Column index for the second variable in the quadratic term.
<i>dval</i>	Pointer to a double value where the objective function coefficient is to be placed.

### Example

The following returns the coefficient of the  $x_0^2$  term in the second row, placing it in the variable value :

```
double value;
...
XPRSgetqrowcoeff (prob, 1, 0, 0, &value);
```

### Further information

The coefficient returned corresponds to the Hessian of the constraint. That means the for constraint  $x + [x^2 + 6 \ xy] \leq 10$  `XPRSgetqrowcoeff` would return 1 as the coefficient of  $x^2$  and 3 as the coefficient of  $xy$ .

### Related topics

[XPRSloadqcqp](#), [XPRSaddqmatrix](#), [XPRSchgqrowcoeff](#), [XPRSgetqrowqmatrix](#),  
[XPRSgetqrowqmatrixtriplets](#), [XPRSgetqrows](#), [XPRSchgqobj](#), [XPRSchgmqobj](#), [XPRSgetqobj](#).

## XPRSgetgrowqmatrix

---

### Purpose

Returns the nonzeros in a quadratic constraint coefficients matrix for the columns in a given range. To achieve maximum efficiency, `XPRSgetgrowqmatrix` returns the lower triangular part of this matrix only.

### Synopsis

```
int XPRS_CC XPRSgetgrowqmatrix(XPRSProb prob, int irow, int mstart[], int
    mclind[], double dqe[], int size, int * nels, int first, int last);
```

### Arguments

<code>prob</code>	The current problem.
<code>irow</code>	Index of the row for which the quadratic coefficients are to be returned.
<code>mstart</code>	Integer array which will be filled with indices indicating the starting offsets in the <code>mclind</code> and <code>dobjval</code> arrays for each requested column. It must be length of at least <code>last-first+2</code> . Column <code>i</code> starts at position <code>mstart[i]</code> in the <code>mrwind</code> and <code>dmatval</code> arrays, and has <code>mstart[i+1]-mstart[i]</code> elements in it. May be NULL if size is 0.
<code>mclind</code>	Integer array of length <code>size</code> which will be filled with the column indices of the nonzero elements in the lower triangular part of <code>Q</code> . May be NULL if size is 0.
<code>dqe</code>	Double array of length <code>size</code> which will be filled with the nonzero element values. May be NULL if size is 0.
<code>size</code>	Number of elements to be saved in <code>mclind</code> and <code>dqe</code> . If <code>size &lt; *nels</code> , only <code>size</code> elements are written.
<code>nels</code>	Pointer to the integer where the number of nonzero elements in the <code>mclind</code> and <code>dobjval</code> arrays will be returned. If the number of nonzero elements is greater than <code>size</code> , then only <code>size</code> elements will be returned. If <code>nels</code> is smaller than <code>size</code> , then only <code>nels</code> will be returned.
<code>first</code>	First column in the range.
<code>last</code>	Last column in the range.

### Related topics

[XPRSloadqcqp](#), [XPRSgetgrowcoeff](#), [XPRSaddqmatrix](#), [XPRSchggrowcoeff](#),  
[XPRSgetgrowqmatrixtriplets](#), [XPRSgetgrows](#), [XPRSchggobj](#), [XPRSchgmqobj](#), [XPRSgetqobj](#).

## XPRSgetqrowqmatrixtriplets

---

### Purpose

Returns the nonzeros in a quadratic constraint coefficients matrix as triplets (index pairs with coefficients). To achieve maximum efficiency, `XPRSgetqrowqmatrixtriplets` returns the lower triangular part of this matrix only.

### Synopsis

```
int XPRS_CC XPRSgetqrowqmatrixtriplets(XPRSProb prob, int irow, int *
    nqelem, int mqcol1[], int mqcol2[], double dqe[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>irow</code>	Index of the row for which the quadratic coefficients are to be returned.
<code>nqelem</code>	Argument used to return the number of quadratic coefficients in the row.
<code>mqcol1</code>	First index in the triplets. May be NULL if not required.
<code>mqcol2</code>	Second index in the triplets. May be NULL if not required.
<code>dqe</code>	Coefficients in the triplets. May be NULL if not required.

### Further information

If a row index of `-1` is used, the function returns the quadratic coefficients for the objective function.

### Related topics

[XPRSloadqcqp](#), [XPRSgetqrowcoeff](#), [XPRSaddqmatrix](#), [XPRSchgqrowcoeff](#),  
[XPRSgetqrowqmatrix](#), [XPRSgetqrows](#), [XPRSchgqobj](#), [XPRSchgmqobj](#), [XPRSgetqobj](#).



## XPRSgetqrows

---

### Purpose

Returns the list indices of the rows that have quadratic coefficients.

### Synopsis

```
int XPRS_CC XPRSgetqrows(XPRSProb prob, int * qmn, int qcrows[]);
```

### Arguments

prob	The current problem.
qmn	Used to return the number of quadratic constraints in the matrix.
qcrows	Array of length *qmn used to return the indices of rows with quadratic coefficients in them. May be NULL if not required.

### Related topics

[XPRSloadqcqp](#), [XPRSgetqrowcoeff](#), [XPRSaddqmatrix](#), [XPRSchgqrowcoeff](#),  
[XPRSgetqrowqmatrix](#), [XPRSgetqrowqmatrixtriplets](#), [XPRSchgqobj](#), [XPRSchgmqobj](#),  
[XPRSgetqobj](#).

## XPRSgetrhs

---

### Purpose

Returns the right hand side elements for the rows in a given range.

### Synopsis

```
int XPRS_CC XPRSgetrhs(XPRSprob prob, double rhs[], int first, int last);
```

### Arguments

prob	The current problem.
rhs	Double array of length <code>last-first+1</code> where the right hand side elements are to be placed.
first	First row in the range.
last	Last row in the range.

### Example

The following example retrieves the right hand side values of the problem:

```
int rows;
double *rhs;
...
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
rhs = (double *) malloc(sizeof(double)*rows);
XPRSgetrhs(prob, rhs, 0, rows-1);
```

### Related topics

[XPRSchgrhs](#), [XPRSchgrhsrange](#), [XPRSgetrhsrange](#).

## XPRSgetrhsrange

---

### Purpose

Returns the right hand side range values for the rows in a given range.

### Synopsis

```
int XPRS_CC XPRSgetrhsrange(XPRSprob prob, double range[], int first, int last);
```

### Arguments

prob	The current problem.
range	Double array of length <code>last-first+1</code> where the right hand side range values are to be placed.
first	First row in the range.
last	Last row in the range.

### Example

The following returns right hand side range values for all rows in the matrix:

```
int rows;
double *range;
...
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
range = malloc(rows*sizeof(double));
XPRSgetrhsrange(prob, range, 0, rows);
```

### Related topics

[XPRSchgrhs](#), [XPRSchgrhsrange](#), [XPRSgetrhs](#), [XPRSrange](#).

## XPRSgetrowrange

---

### Purpose

Returns the row ranges computed by [XPRSrange](#).

### Synopsis

```
int XPRS_CC XPRSgetrowrange(XPRSprob prob, double upact[], double loact[],
    double uup[], double udn[]);
```

### Arguments

prob	The current problem.
upact	Double array of length <a href="#">ROWS</a> for the upper row activities.
loact	Double array of length <a href="#">ROWS</a> for the lower row activities.
uup	Double array of length <a href="#">ROWS</a> for the upper row unit costs.
udn	Double array of length <a href="#">ROWS</a> for the lower row unit costs.

### Example

The following computes row ranges and returns them:

```
int rows;
double *upact, *loact, *uup, *udn;
...
XPRSrange(prob);
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
upact = malloc(rows*sizeof(double));
loact = malloc(rows*sizeof(double));
uup   = malloc(rows*sizeof(double));
udn   = malloc(rows*sizeof(double));
...
XPRSgetrowrange(prob, upact, loact, uup, udn);
```

### Further information

The activities and unit costs are obtained from the range file (*problem\_name*.rng). The meaning of the upper and lower column activities and upper and lower unit costs in the [ASCII range files](#) is described in [Appendix A](#).

### Related topics

[XPRSchgrhsrange](#), [XPRSgetcolrange](#).

## XPRSgetrows, XPRSgetrows64

---

### Purpose

Returns the nonzeros in the constraint matrix for the rows in a given range.

### Synopsis

```
int XPRS_CC XPRSgetrows(XPRSprob prob, int mstart[], int mclind[], double
    dmatval[], int size, int *nels, int first, int last);

int XPRS_CC XPRSgetrows64(XPRSprob prob, XPRSint64 mstart[], int mclind[],
    double dmatval[], XPRSint64 size, XPRSint64 *nels, int first, int
    last);
```

### Arguments

<code>prob</code>	The current problem.
<code>mstart</code>	Integer array which will be filled with the indices indicating the starting offsets in the <code>mrwind</code> and <code>dmatval</code> arrays for each requested row. It must be of length at least <code>last-first+2</code> . Row <code>i</code> starts at position <code>mstart[i]</code> in the <code>mrwind</code> and <code>dmatval</code> arrays, and has <code>mstart[i+1]-mstart[i]</code> elements in it. May be <code>NULL</code> if not required.
<code>mrwind</code>	Integer arrays of length <code>size</code> which will be filled with the column indices of the nonzero elements for each row. May be <code>NULL</code> if not required.
<code>dmatval</code>	Double array of length <code>size</code> which will be filled with the nonzero element values. May be <code>NULL</code> if not required.
<code>size</code>	Maximum number of elements to be retrieved.
<code>nels</code>	Pointer to the integer where the number of nonzero elements in the <code>mrwind</code> and <code>dmatval</code> arrays will be returned. If the number of nonzero elements is greater than <code>size</code> , then only <code>size</code> elements will be returned. If <code>nels</code> is smaller than <code>size</code> , then only <code>nels</code> will be returned.
<code>first</code>	First row in the range.
<code>last</code>	Last row in the range.

### Example

The following example returns and displays at most six nonzero matrix entries in the first two rows:

```
int size=6, nels, mstart[3], mrwind[6];
double dmatval[6];
...
XPRSgetrows(prob,mstart,mrwind,dmatval,size,&nels,0,1);
for(i=0;i<nels;i++) printf("\t%2.1f\n",dmatval[i]);
```

### Further information

It is possible to obtain just the number of elements in the range of columns by replacing `mstart`, `mrwind` and `dmatval` by `NULL`. In this case, `size` must be set to 0 to indicate that the length of arrays passed is 0.

### Related topics

[XPRSgetcols](#), [XPRSgetrowrange](#), [XPRSgetrowtype](#).

## XPRSgetrowtype

---

### Purpose

Returns the row types for the rows in a given range.

### Synopsis

```
int XPRS_CC XPRSgetrowtype(XPRSprob prob, char qrtype[], int first, int last);
```

### Arguments

prob	The current problem.
qrtype	Character array of length <code>last-first+1</code> characters where the row types will be returned: N indicates a free constraint; L indicates a $\leq$ constraint; E indicates an $=$ constraint; G indicates a $\geq$ constraint; R indicates a range constraint.
first	First row in the range.
last	Last row in the range.

### Example

The following example retrieves row types into an array `qrtype` :

```
int rows;
char *qrtype;
...
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
qrtype = (char *) malloc(sizeof(char)*rows);
XPRSgetrowtype(prob, qrtype, 0, rows-1);
```

### Related topics

[XPRSchgrowtype](#), [XPRSgetrowrange](#), [XPRSgetrows](#).

## XPRSgetscaledinfeas

---

### Purpose

Returns a list of scaled infeasible primal and dual variables for the original problem. If the problem is currently presolved, it is postsolved before the function returns.

### Synopsis

```
int XPRS_CC XPRSgetscaledinfeas(XPRSprob prob, int *npv, int *nps, int
                                *nds, int *ndv, int mx[], int mslack[], int mdual[], int mdj[]);
```

### Arguments

prob	The current problem.
npv	Number of primal infeasible variables.
nps	Number of primal infeasible rows.
nds	Number of dual infeasible rows.
ndv	Number of dual infeasible variables.
mx	Integer array of length npv where the primal infeasible variables will be returned. May be NULL if not required.
mslack	Integer array of length nps where the primal infeasible rows will be returned. May be NULL if not required.
mdual	Integer array of length nds where the dual infeasible rows will be returned. May be NULL if not required.
mdj	Integer array of length ndv where the dual infeasible variables will be returned. May be NULL if not required.

### Error value

422 A solution is not available.

### Related controls

#### Double

FEASTOL Tolerance on RHS.  
OPTIMALITYTOL Reduced cost tolerance.

### Example

In this example, XPRSgetscaledinfeas is first called with nulled integer arrays to get the number of infeasible entries. Then space is allocated for the arrays and the function is again called to fill them in.

```
int *mx, *mslack, *mdual, *mdj, npv, nps, nds, ndv;
...
XPRSgetscaledinfeas(prob, &npv, &nps, &nds, &ndv,
                    NULL, NULL, NULL, NULL);

mx = malloc(npv * sizeof(int));
mslack = malloc(nps * sizeof(int));
mdual = malloc(nds * sizeof(int));
mdj = malloc(ndv * sizeof(int));
XPRSgetscaledinfeas(prob, &npv, &nps, &nds, &ndv,
                    mx, mslack, mdual, mdj);
```

### Further information

If any of the last four arguments are set to NULL, the corresponding number of infeasibilities is still returned.

## Related topics

[XPRSgetinfeas](#), [XPRSgetiisdata](#), [XPRSiisall](#), [XPRSiisclear](#), [XPRSiisfirst](#),  
[XPRSiisisolations](#), [XPRSiisnext](#), [XPRSiisstatus](#), [XPRSiiswrite](#), [IIS](#).



## XPRSgetstrattrib, XPRSgetstringattrib

---

### Purpose

Enables users to recover the values of various string problem attributes. Problem attributes are set during loading and optimization of a problem.

### Synopsis

```
int XPRS_CC XPRSgetstrattrib(XPRSprob prob, int ipar, char *cval);

int XPRS_CC XPRSgetstringattrib(XPRSprob prob, int ipar, char *cgval, int
                                cgvalsize, int* controlsize);
```

### Arguments

prob	The current problem.
ipar	Problem attribute whose value is to be returned. A full list of all problem attributes may be found in <a href="#">10</a> , or from the list in the <code>xprs.h</code> header file.
cval	Pointer to a string where the value of the attribute (plus null terminator) will be returned.
cgvalsize	Maximum number of bytes to be written into the <code>cgval</code> argument.
controlsize	Returns the length of the string control including the null terminator.

### Related topics

[XPRSgetdblattrib](#), [XPRSgetintattrib](#).

## XPRSgetstrcontrol, XPRSgetstringcontrol

---

### Purpose

Returns the value of a given string control parameters.

### Synopsis

```
int XPRS_CC XPRSgetstrcontrol(XPRSProb prob, int ipar, char *cgval);

int XPRS_CC XPRSgetstringcontrol(XPRSProb prob, int ipar, char *cgval, int
    cgvalsize, int* controlsize);
```

### Arguments

prob	The current problem.
ipar	Control parameter whose value is to be returned. A full list of all controls may be found in <a href="#">9</a> , or from the list in the <code>xprs.h</code> header file.
cgval	Pointer to a string where the value of the control (plus null terminator) will be returned.
cgvalsize	Maximum number of bytes to be written into the <code>cgval</code> argument.
controlsize	Returns the length of the string control including the null terminator.

### Related topics

[XPRSgetdblcontrol](#), [XPRSgetintcontrol](#), [XPRSsetstrcontrol](#).

## XPRSgetub

---

### Purpose

Returns the upper bounds for the columns in a given range.

### Synopsis

```
int XPRS_CC XPRSgetub(XPRSProb prob, double ub[], int first, int last);
```

### Arguments

prob	The current problem.
ub	Double array of length last-first+1 where the upper bounds are to be placed.
first	First column in the range.
last	Last column in the range.

### Example

The following example retrieves the upper bounds for the columns of the current problem:

```
int cols;
double *ub;
...
XPRSgetintattrib(prob, XPRS_COLS, &cols);
ub = (double *) malloc(sizeof(double)*ncol);
XPRSgetub(prob, ub, 0, ncol-1);
```

### Further information

Values greater than or equal to XPRS\_PLUSINFINITY should be interpreted as infinite; values less than or equal to XPRS\_MINUSINFINITY should be interpreted as infinite and negative.

### Related topics

[XPRSchgbounds](#), [XPRSgetlb](#).

## XPRSgetunbvec

---

### Purpose

Returns the index vector which causes the primal simplex or dual simplex algorithm to determine that a matrix is primal or dual unbounded respectively.

### Synopsis

```
int XPRS_CC XPRSgetunbvec(XPRSprob prob, int *jnb);
```

### Arguments

prob	The current problem.
jnb	Pointer to an integer where the vector causing the problem to be detected as being primal or dual unbounded will be returned. In the dual simplex case, the vector is the leaving row for which the dual simplex detected dual unboundedness. In the primal simplex case, the vector is the entering row jnb (if jnb is in the range 0 to ROWS-1) or column (variable) jnb-ROWS-SPAREROWS (if jnb is between ROWS+SPAREROWS and ROWS+SPAREROWS+COLS-1) for which the primal simplex detected primal unboundedness.

### Error value

91 A current problem is not available.

### Further information

When solving using the dual simplex method, if the problem is primal infeasible then XPRSgetunbvec returns the pivot row where dual unboundedness was detected. Also note that when solving using the dual simplex method, if the problem is primal unbounded then XPRSgetunbvec returns -1 since the problem is dual infeasible and not dual unbounded.

### Related topics

XPRSgetinfeas, XPRSlpoptimize.

## XPRSgetversion

---

### Purpose

Returns the full Optimizer version number in the form 15.10.03, where 15 is the major release, 10 is the minor release, and 03 is the build number.

### Synopsis

```
int XPRS_CC XPRSgetversion(char *version);
```

### Argument

<code>version</code>	Buffer long enough to hold the version string (plus a null terminator). This should be at least 16 characters.
----------------------	--

### Related controls

#### **Integer**

`VERSION`

The Optimizer version number

### Example

The following calls `XPRSgetversion` to return version information at the start of the program:

```
char version[16];
XPRSgetversion(version);
printf("Xpress Optimizer version %s\n",version);
XPRSinit(NULL);
```

### Further information

This function supersedes the `VERSION` control, which only returns the first two parts of the version number. Release 2004 versions of the Optimizer have a three-part version number.

### Related topics

`XPRSinit`.

## XPRSglobal

## GLOBAL

### Purpose

Starts the global search for an integer solution after solving the LP relaxation with `XPRSmxim` (`MAXIM`) or `XPRSmnim` (`MINIM`) or continues a global search if it has been interrupted. This function is deprecated and might be removed in a future release. `XPRSmipoptimize` should be used instead.

### Synopsis

```
int XPRS_CC XPRSglobal(XPRSProb prob);
GLOBAL
```

### Argument

`prob`            The current problem.

### Related controls

#### Integer

<code>BACKTRACK</code>	Node selection criterion.
<code>BRANCHCHOICE</code>	Once a global entity has been selected for branching, this control determines whether the branch with the minimum or maximum estimate is followed first.
<code>BREADTHFIRST</code>	Limit for node selection criterion.
<code>COVERCUTS</code>	Number of rounds of lifted cover inequalities at top node.
<code>CPUTIME</code>	1 for CPU time; 0 for elapsed time.
<code>CUTDEPTH</code>	Maximum depth in the tree at which cuts are generated.
<code>CUTFREQ</code>	Frequency at which cuts are generated in the tree search.
<code>CUTSTRATEGY</code>	Specifies the cut strategy.
<code>DEFAULTALG</code>	Algorithm to use with the tree search.
<code>GOMCUTS</code>	Number of rounds of Gomory cuts at the top node.
<code>MAXMIPSOL</code>	Maximum number of MIP solutions to find.
<code>MAXNODE</code>	Maximum number of nodes in Branch and Bound search.
<code>MAXTIME</code>	Maximum time allowed.
<code>MIPLOG</code>	Global print flag.
<code>MIPPRESOLVE</code>	Type of integer preprocessing to be performed.
<code>MIPTHREADS</code>	Number of threads used for parallel MIP search.
<code>NODESELECTION</code>	Node selection control.
<code>REFACTOR</code>	Indicates whether to re-factorize the optimal basis.
<code>SBBEST</code>	Number of infeasible global entities on which to perform strong branching.
<code>SBITERLIMIT</code>	Number of dual iterations to perform strong branching.
<code>SBSELECT</code>	The size of the candidate list of global entities for strong branching.
<code>TREECOVERCUTS</code>	Number of rounds of lifted cover inequalities in the tree.
<code>TREEGOMCUTS</code>	Number of rounds of Gomory cuts in the tree.
<code>VARSELECTION</code>	Node selection degradator estimate control.

#### Double

<code>MIPABSCUTOFF</code>	Cutoff set after an LP Optimizer command.
<code>MIPABSSTOP</code>	Absolute optimality stopping criterion.
<code>MIPADDCUTOFF</code>	Amount added to objective function to give new cutoff.
<code>MIPRELCUTOFF</code>	Percentage cutoff.
<code>MIPRELSTOP</code>	Relative optimality stopping criterion.
<code>MIPTOL</code>	Integer feasibility tolerance.
<code>PSEUDOCOST</code>	Default pseudo cost in node degradation estimation.

**Example 1 (Library)**

The following example inputs a problem `fred.mat`, solves the LP and the global problem before printing the solution to file.

```
XPRSreadprob(prob, "fred", "");  
XPRsmaxim(prob, "");  
XPRSglobal(prob);  
XPRswriteprtsol(prob);
```

**Example 2 (Console)**

The equivalent set of commands for the Console Optimizer are:

```
READPROB fred  
MAXIM  
GLOBAL  
WRITEPRTSOL
```

**Further information**

1. When an optimal LP solution has been found with `XPRsmaxim (MAXIM)` or `XPRsminim (MINIM)`, the search for an integer solution is started using `XPRSglobal (GLOBAL)`. In many cases `XPRSglobal (GLOBAL)` is to be called directly after `XPRsmaxim (MAXIM)/XPRsminim (MINIM)`. In such circumstances this can be achieved slightly more efficiently using the `g` flag to `XPRsmaxim (MAXIM)/XPRsminim (MINIM)`.
2. If a global search is interrupted and `XPRSglobal (GLOBAL)` is subsequently called again, the search will continue where it left off. To restart the search at the top node you need to call either `XPRSinitglobal` or `XPRSpostsolve (POSTSOLVE)`.
3. The controls described for `XPRsmaxim (MAXIM)` and `XPRsminim (MINIM)` can also be used to control the `XPRSglobal (GLOBAL)` algorithm.
4. (Console) The global search may be interrupted by typing CTRL-C as long as the user has not already typed ahead.
5. A summary log of six columns of information is output every  $n$  nodes, where  $-n$  is the value of `MIPLOG` (see [A.10](#)).
6. Optimizer library users can check the final status of the global search using the `MIPSTATUS` problem attribute.
7. The Optimizer may create global files (used for storing parts of the tree when there is insufficient available memory) in excess of 2 GigaBytes. If your filing system does not support files this large, you can instruct the Optimizer to spread the data over multiple files by setting the `MAXGLOBALFILESIZE` control.

**Related topics**

`XPRsfixglobals (FIXGLOBALS)`, `XPRSinitglobal`, `XPRsmaxim (MAXIM)/XPRsminim (MINIM)`, [A.10](#).

## XPRSgoal

## GOAL

### Purpose

This function is deprecated, and will be removed in future releases. Perform goal programming.

### Synopsis

```
int XPRS_CC XPRSgoal(XPRSprob prob, const char *filename, const char
                    *flags);
GOAL [filename] [-flags]
```

### Arguments

<code>prob</code>	The current problem.
<code>filename</code>	A string of up to <code>MAXPROBNAMELENGTH</code> characters containing the file name from which the directives are to be read (a <code>.gol</code> extension will be added).
<code>flags</code>	Flags to pass to <code>XPRSgoal</code> (GOAL): <ul style="list-style-type: none"> <li><code>o</code> optimization process logs to be displayed;</li> <li><code>l</code> treat integer variables as linear;</li> <li><code>f</code> write output into a file <code>filename.grp</code>.</li> </ul>

### Example 1 (Library)

In the following example, goal programming is carried out on a problem, `goalex`, taking instructions from the file `gb1.gol`:

```
XPRSreadprob(prob, "goalex", "");
XPRSgoal(prob, "gb1", "fo");
```

### Example 2 (Console)

Suppose we have a problem where the weight for objective function `OBJ1` is unknown and we wish to perform goal programming, maximizing this row and relaxing the resulting constraint by 5% of the optimal value, then the following sequence will solve this problem:

```
READPROB
GOAL
P
O
OBJ1
MAX
P
5
<empty line>
```



## Further information

1. The command `XPRSgoal (GOAL)` used with objective functions allows the user to find solutions of problems with more than one objective function. `XPRSgoal (GOAL)` used with constraints enables the user to find solutions to infeasible problems. The goals are the constraints relaxed at the beginning to make the problem feasible. Then one can see how many of these relaxed constraints can be met, knowing the penalty of making the problem feasible (in the Archimedean case) or knowing which relaxed constraints will never be met (in the pre-emptive case).
2. (*Console*) If the optional `filename` is specified when `GOAL` is used, the responses to the prompts are read from `filename.gol`. If there is an invalid answer to a prompt, goal programming will stop and control will be returned to the Optimizer.
3. It is not always possible to use the output of one of the goal problems as an input for further study because the coefficients for the objective function, the right hand side and the row type may all have changed.
4. In the Archimedean/objective function option, the fixed value of the resulting objective function will be the linear combination of the right hand sides of the objective functions involved.

## Related topics

7.

**Purpose**

Provides quick reference help for console users of the Optimizer.

**Synopsis**

```
HELP
HELP commands
HELP controls
HELP attributes
HELP [command-name]
HELP [control-name]
HELP [attribute-name]
```

**Example**

This command is used by calling it at the Console Optimizer command line:

```
HELP MAXTIME
```

**Related topics**

None.

**Purpose**

Provides the Irreducible Infeasible Set (IIS) functionality for the console.

**Synopsis**

```
IIS [-flags]
```

**Arguments**

<code>IIS</code>	Finds an IIS.
<code>IIS -a</code>	Performs an automated search for a set of independent IISs.
<code>IIS -c</code>	Resets the search for IISs (deletes already found ones).
<code>IIS -e [num</code>	<code>fn]</code> Writes a CSV file named <code>fn</code> containing the IIS data of IIS <code>num</code> .
<code>IIS -f</code>	Generate an approximation of an IIS only.
<code>IIS -i num</code>	Performs the isolation identification for IIS with ordinal number <code>num</code> .
<code>IIS -n</code>	Finds another (independent) IIS if any.
<code>IIS -p [num</code>	<code>]</code> Prints the IIS with ordinal number <code>num</code> to the screen.
<code>IIS -s</code>	Returns statistics on the IISs found.
<code>IIS -w [num</code>	<code>fn type]</code> Writes an LP or MPS file named <code>fn</code> containing the IIS subproblem of IIS <code>num</code> depending on the <code>type</code> flags.

**Example 1 (Console)**

This example reads in an infeasible problem, executes an automated search for the IISs, prints the IIS to the screen and then displays a summary on the results.

```
READPROB PROB.LP
IIS -a -s
```

**Example 2 (Console)**

This example reads in an infeasible problem, identifies an IIS and its isolations, then writes the IIS as an LP for easier viewing and as a CSV file to contain the supplementary information.

```
READPROB PROB.LP
IIS
IIS -i -p 1
IIS -w 1 "IIS.LP" lp
IIS -e 1 "IIS.CSV"
```

## Further information

1. The IISs are numbered from 1 to `NUMIIS`. If no IIS number is provided, the functions take the last IIS identified as default. When applicable, IIS 0 refers to the initial infeasible IIS (the IIS approximation).
2. A model may have several infeasibilities. Repairing a single IIS may not make the model feasible. For this reason the Optimizer attempts to find an IIS for each of the infeasibilities in a model. You may call the `IIS -n` function repeatedly, or use the `IIS -a` function to retrieve all IIS at once.
3. An IIS isolation is a special constraint or bound in an IIS. Removing an IIS isolation constraint or bound will remove all infeasibilities in the IIS without increasing the infeasibilities in any row or column outside the IIS, thus in any other IISs. The IIS isolations thus indicate the likely cause of each independent infeasibility and give an indication of which constraint or bound to drop or modify. It is not always possible to find IIS isolations. IIS isolations are only available for linear problems.
4. Generally, one should first look for rows or columns in the IIS which are both in isolation, and have a high dual multiplier relative to the others.
5. Initial infeasible subproblem: The subproblem identified after the sensitivity filter is referred to as initial infeasible subproblem. Its size is crucial to the running time of the deletion filter and it contains all the infeasibilities of the first phase simplex, thus if the corresponding rows and bounds are removed the problem becomes feasible
6. `IIS -f` performs the initial sensitivity analysis on rows and columns to reduce the problem size, and sets up the initial infeasible subproblem. This subproblem significantly speeds up the generation of IISs, however in itself it may serve as an approximation of an IIS, since its identification typically takes only a fraction of time compared to the identification of an IIS.
7. The `num` parameter cannot be zero for `IIS -i`: the concept of isolations is meaningless for the initial infeasible subproblem.
8. If `IIS -n [num]` is called, the return status is 1 if less than `num` IISs have been found and zero otherwise. The total number of IISs found is stored in `NUMIIS`.
9. The type flags passed to `IIS -w` are directly passed to the `WRITEPROB` command.
10. The LP or MPS files created by `IIS -w` corresponding to an IIS contain no objective function, since infeasibility is independent from the objective.
11. Please note that there are problems on the boundary of being infeasible or not. For such problems, feasibility or infeasibility often depends on tolerances or even on scaling. This phenomenon makes it possible that after writing an IIS out as an LP file and reading it back, it may report feasibility. As a first check it is advised to consider the following options:
  - (a) Turn presolve off (e.g. in console `presolve = 0`) since the nature of an IIS makes it necessary that during their identification the presolve is turned off.
  - (b) Use the primal simplex method to solve the problem (e.g. in console `lpoptimize -p`).
12. Note that the original sense of the original objective function plays no role in an IIS.
13. The supplementary information provided in the CSV file created by `IIS -e` is identical to that returned by the `XPRSgetiisdata` function.
14. The IIS approximation and the IISs generated so far are always available.

## Related topics

`XPRSgetiisdata`, `XPRSiisall`, `XPRSiisclear`, `XPRSiisfirst`, `XPRSiisisolations`,  
`XPRSiisnext`, `XPRSiisstatus`, `XPRSiiswrite`.

## XPRSiisall

---

### Purpose

Performs an automated search for independent Irreducible Infeasible Sets (IIS) in an infeasible problem.

### Synopsis

```
int XPRS_CC XPRSiisall(XPRSProb prob);
```

### Argument

prob            The current problem.

### Related controls

#### Integer

**MAXIIS**            Number of Irreducible Infeasible Sets to be found.

### Example

This example searches for IISs and then questions the problem attribute **NUMIIS** to determine how many were found:

```
int iis;
...
XPRSiisall(prob);
XPRSgetintattrib(prob, XPRS_NUMIIS, &iis);
printf("number of IISs = %d\n", iis);
```

### Further information

1. Calling **IIS -a** from the console has the same effect as this function.
2. A model may have several infeasibilities. Repairing a single IIS may not make the model feasible. For this reason the Optimizer can find an IIS for each of the infeasibilities in a model. If the control **MAXIIS** is set to a positive integer value then the **XPRSiisall** command will stop if **MAXIIS** IISs have been found. By default the control **MAXIIS** is set to -1, in which case an IIS is found for each of the infeasibilities in the model.
3. The problem attribute **NUMIIS** allows the user to recover the number of IISs found in a particular search. Alternatively, the **XPRSiisstatus** function may be used to retrieve the number of IISs found by **XPRSiisfirst** (**IIS**), **XPRSiisnext** (**IIS -n**) or **XPRSiisall** (**IIS -a**) functions.

### Related topics

**XPRSgetiisdata**, **XPRSiisclear**, **XPRSiisfirst**, **XPRSiisisolations**, **XPRSiisnext**, **XPRSiisstatus**, **XPRSiiswrite**, **IIS**.

## XPRSiisclear

---

### Purpose

Resets the search for Irreducible Infeasible Sets (IIS).

### Synopsis

```
int XPRS_CC XPRSiisclear(XPRSProb prob);
```

### Argument

prob            The current problem.

### Example

```
XPRSiisclear(prob);
```

### Further information

1. Calling **IIS -c** from the console has the same effect as this function.
2. The information stored internally about the IISs identified by **XPRSiisfirst**, **XPRSiisnext** or **XPRSiisall** are cleared. Functions **XPRSgetiisdata**, **XPRSiisstatus**, **XPRSiiswrite** and **XPRSiisisolations** cannot be called until the IIS identification procedure is started again.
3. This function is automatically called by **XPRSiisfirst** and **XPRSiisall**

### Related topics

**XPRSgetiisdata**, **XPRSiisall**, **XPRSiisfirst**, **XPRSiisisolations**, **XPRSiisnext**, **XPRSiisstatus**, **XPRSiiswrite**, **IIS**.

## XPRSiisfirst

---

### Purpose

Initiates a search for an Irreducible Infeasible Set (IIS) in an infeasible problem.

### Synopsis

```
int XPRS_CC XPRSiisfirst(XPRSprob prob, int iismode, int *status_code);
```

### Arguments

prob	The current problem.
iismode	The IIS search mode:
0	stops after finding the initial infeasible subproblem;
1	find an IIS, emphasizing simplicity of the IIS;
2	find an IIS, emphasizing a quick result.
status_code	The status after the search:
0	success;
1	if problem is feasible;
2	error (when the function returns nonzero).

### Example

This looks for the first IIS.

```
XPRSiisfirst(myprob, 1, &status);
```

### Further information

1. Calling **IIS** from the console has the same effect as this function.
2. A model may have several infeasibilities. Repairing a single IIS may not make the model feasible. For this reason the Optimizer can find an IIS for each of the infeasibilities in a model. For the generation of several independent IISs use functions **XPRSiisnext** (**IIS -n**) or **XPRSiisall** (**IIS -a**).
3. IIS sensitivity filter: after an optimal but infeasible first phase primal simplex, it is possible to identify a subproblem containing all the infeasibilities (corresponding to the given basis) to reduce the size of the IIS working problem dramatically, i.e., rows with zero duals (thus with artificials of zero reduced cost) and columns that have zero reduced costs may be deleted. Moreover, for rows and columns with nonzero costs, the sign of the cost is used to relax equality rows either to less than or greater than equal rows, and to drop either possible upper or lower bounds on columns.
4. Initial infeasible subproblem: The subproblem identified after the sensitivity filter is referred to as initial infeasible subproblem. Its size is crucial to the running time of the deletion filter and it contains all the infeasibilities of the first phase simplex, thus if the corresponding rows and bounds are removed the problem becomes feasible.
5. **XPRSiisfirst** performs the initial sensitivity analysis on rows and columns to reduce the problem size, and sets up the initial infeasible subproblem. This subproblem significantly speeds up the generation of IISs, however in itself it may serve as an approximation of an IIS, since its identification typically takes only a fraction of time compared to the identification of an IIS.
6. The IIS approximation and the IISs generated so far are always available.

### Related topics

**XPRSgetiisdata**, **XPRSiisall**, **XPRSiisclear**, **XPRSiisisolations**, **XPRSiisnext**, **XPRSiisstatus**, **XPRSiiswrite**, **IIS**.

## XPRSiisisolations

---

### Purpose

Performs the isolation identification procedure for an Irreducible Infeasible Set (IIS).

### Synopsis

```
int XPRS_CC XPRSiisisolations(XPRSprob prob, int num);
```

### Arguments

prob	The current problem.
num	The number of the IIS identified by either <code>XPRSiisfirst (IIS)</code> , <code>XPRSiisnext (IIS -n)</code> or <code>XPRSiisall (IIS -a)</code> in which the isolations should be identified.

### Example

This example finds the first IIS and searches for the isolations in that IIS.

```
XPRSiisfirst(prob, 1, &status);  
XPRSiisisolations (prob, 1);
```

### Further information

1. Calling `IIS -i [num]` from the console has the same effect as this function.
2. An IIS isolation is a special constraint or bound in an IIS. Removing an IIS isolation constraint or bound will remove all infeasibilities in the IIS without increasing the infeasibilities in any row or column outside the IIS, thus in any other IISs. The IIS isolations thus indicate the likely cause of each independent infeasibility and give an indication of which constraint or bound to drop or modify. It is not always possible to find IIS isolations.
3. Generally, one should first look for rows or columns in the IIS which are both in isolation, and have a high dual multiplier relative to the others.
4. The `num` parameter cannot be zero: the concept of isolations is meaningless for the initial infeasible subproblem.

### Related topics

`XPRSgetiisdata`, `XPRSiisall`, `XPRSiisclear`, `XPRSiisfirst`, `XPRSiisnext`, `XPRSiisstatus`, `XPRSiiswrite`, `IIS`.



## XPRSiisnext

---

### Purpose

Continues the search for further Irreducible Infeasible Sets (IIS), or calls **XPRSiisfirst** (**IIS**) if no IIS has been identified yet.

### Synopsis

```
int XPRS_CC XPRSiisnext(XPRSprob prob, int *status_code);
```

### Arguments

prob	The current problem.
status_code	The status after the search:
0	success;
1	no more IIS could be found, or problem is feasible if no <b>XPRSiisfirst</b> call preceded;
2	on error (when the function returns nonzero).

### Example

This looks for a further IIS.

```
XPRSiisnext(prob, &status_code);
```

### Further information

1. Calling **IIS -n** from the console has the same effect as this function.
2. A model may have several infeasibilities. Repairing a single IIS may not make the model feasible. For this reason the Optimizer attempts to find an IIS for each of the infeasibilities in a model. You may call the **XPRSiisnext** function repeatedly, or use the **XPRSiisall** (**IIS -a**) function to retrieve all IIS at once.
3. This function is not affected by the control **MAXIIS**.
4. If the problem has been modified since the last call to **XPRSiisfirst** or **XPRSiisnext**, the generation process has to be started from scratch.

### Related topics

**XPRSgetiisdata**, **XPRSiisall**, **XPRSiisclear**, **XPRSiisfirst**, **XPRSiisisolations**, **XPRSiisstatus**, **XPRSiiswrite**, **IIS**.

## XPRSiisstatus

### Purpose

Returns statistics on the Irreducible Infeasible Sets (IIS) found so far by `XPRSiisfirst` (IIS), `XPRSiisnext` (IIS -n) or `XPRSiisall` (IIS -a).

### Synopsis

```
int XPRS_CC XPRSiisstatus(XPRSprob prob, int *iiscount, int rowsizes[], int
    colsizes[], double suminfeas[], int numinfeas[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>iiscount</code>	The number of IISs found so far.
<code>rowsizes</code>	Number of rows in the IISs.
<code>colsizes</code>	Number of bounds in the IISs.
<code>suminfeas</code>	The sum of infeasibilities in the IISs after the first phase simplex.
<code>numinfeas</code>	The number of infeasible variables in the IISs after the first phase simplex.

### Example

This example first retrieves the number of IISs found so far, and then retrieves their main properties. Note that the arrays have size `count+1`, since the first index is reserved for the initial infeasible subset.

```
XPRSiisstatus(myprob, &count, NULL, NULL, NULL, NULL);
rowsizes = malloc((count+1)*sizeof(int));
colsizes = malloc((count+1)*sizeof(int));
suminfeas = malloc((count+1)*sizeof(double));
numinfeas = malloc((count+1)*sizeof(int));
XPRSiisstatus(myprob, &count, rowsizes, colsizes, suminfeas, numinfeas);
```

### Further information

1. Calling `IIS -s` from the console has the same effect as this function.
2. All arrays should be of dimension `iiscount+1`. The arrays are 0 based, index 0 corresponding to the initial infeasible subproblem.
3. The arrays may be NULL if not required.
4. For the initial infeasible problem (at position 0) the subproblem size is returned (which may be different from the number of bounds), while for the IISs the number of bounds is returned (usually much smaller than the number of columns in the IIS).
5. Note that the values in `suminfeas` and `numinfeas` heavily depend on the actual basis where the simplex has stopped.
6. `iiscount` is set to -1 if the search for IISs has not yet started.

### Related topics

`XPRSgetiisdata`, `XPRSiisall`, `XPRSiisclear`, `XPRSiisfirst`, `XPRSiisisolations`, `XPRSiisnext`, `XPRSiiswrite`, `IIS`.

## XPRSiiswrite

### Purpose

Writes an LP/MPS/CSV file containing a given Irreducible Infeasible Set (IIS). If 0 is passed as the IIS number parameter, the initial infeasible subproblem is written.

### Synopsis

```
int XPRS_CC XPRSiiswrite(XPRSprob prob, int num, const char *fn, int type,
    const char *typeflags);
```

### Arguments

prob	The current problem.
num	The ordinal number of the IIS to be written.
fn	The name of the file to be created.
type	Type of file to be created:
0	creates an lp/mps file containing the IIS as a linear programming problem;
1	creates a comma separated (csv) file containing the description and supplementary information on the given IIS.
typeflags	Flags passed to the <code>XPRSwriteprob</code> function.

### Example

This writes the first IIS (if one exists and is already found) as an lp file.

```
XPRSiiswrite(prob, 1, "iis.lp", 0, "l")
```

### Further information

1. Calling `IIS -w [num] fn` and `IIS -e [num] fn` from the console have the same effect as this function.
2. Please note that there are problems on the boundary of being infeasible or not. For such problems, feasibility or infeasibility often depends on tolerances or even on scaling. This phenomenon makes it possible that after writing an IIS out as an LP file and reading it back, it may report feasibility. As a first check it is advised to consider the following options:
  - (a) save the IIS using MPS hexadecimal format (e.g. in console: `IIS -w 1 iis.mps x`) to eliminate rounding errors associated with conversion between internal and decimal representation.
  - (b) turn presolve off (e.g. in console `presolve = 0`) since the nature of an IIS makes it necessary that during their identification the presolve is turned off.
  - (c) use the primal simplex method to solve the problem (e.g. in console `LPOPTIMIZE -p`).
3. Note that the original sense of the original objective function plays no role in an IIS.
4. Even though an attempt is made to identify the most infeasible IISs first by the `XPRSiisfirst` (`IIS`), `XPRSiisnext` (`IIS -n`) and `XPRSiisall` (`IIS -a`) functions, it is also possible that an IIS becomes just infeasible in problems that are otherwise highly infeasible. In such cases, you may try to deal with the more stable IISs first, and consider to use the infeasibility breaker tool if only slight infeasibilities remain.
5. The LP or MPS files created by `XPRSiiswrite` corresponding to an IIS contain no objective function, since infeasibility is independent from the objective.

### Related topics

`XPRSgetiisdata`, `XPRSiisall`, `XPRSiisclear`, `XPRSiisfirst`, `XPRSiisisolations`, `XPRSiisnext`, `XPRSiisstatus`, `IIS`.

## XPRSinit

---

### Purpose

Initializes the Optimizer library. This must be called before any other library routines.

### Synopsis

```
int XPRS_CC XPRSinit(const char *xpress);
```

### Argument

<code>xpress</code>	The directory where the FICO Xpress password file is located. Users should employ a value of <code>NULL</code> unless otherwise advised, allowing the standard initialization directories to be checked.
---------------------	--

### Example

The following is the usual way of calling `XPRSinit` :

```
if(XPRSinit(NULL)) printf("Problem with XPRSinit\n");
```

### Further information

1. Whilst error checking should always be used on all library function calls, it is especially important to do so with the initialization functions, since a majority of errors encountered by users are caused at the initialization stage. Any nonzero return code indicates that no license could be found. In such circumstances the application should be made to exit. A return code of 32, however, indicates that a student license has been found and the software will work, but with restricted functionality and problem capacity. It is possible to retrieve a message describing the error by calling `XPRSgetlicerrmsg`.
2. In multi-threaded applications where all threads are equal, `XPRSinit` may be called by each thread prior to using the library. Whilst the process of initialization will be carried out only once, this guarantees that the library functions will be available to each thread as necessary. In applications with a clear master thread, spawning other Optimizer threads, initialization need only be called by the master thread.

### Related topics

`XPRScreateprob`, `XPRSfree`, `XPRSgetlicerrmsg`.

## XPRSinitglobal

---

### Purpose

Reinitializes the global tree search. By default if a global search is interrupted and called again the global search will continue from where it left off. If `XPRSinitglobal` is called after the first call to `XPRSmipoptimize`, the global search will start from the top node when `XPRSmipoptimize` is called again. This function is deprecated and might be removed in a future release. `XPRSpostsolve` should be used instead.

### Synopsis

```
int XPRS_CC XPRSinitglobal(XPRSProb prob);
```

### Argument

`prob`                      The current problem.

### Example

The following initializes the global search before attempting to solve the problem again:

```
XPRSinitglobal(prob);  
XPRSmipoptimize(prob, "");
```

### Related topics

`XPRSmipoptimize` (`MIPOPTIMIZE`).

## XPRSInterrupt

---

### Purpose

Interrupts the Optimizer algorithms.

### Synopsis

```
int XPRS_CC XPRSInterrupt(XPRSProb prob, int reason);
```

### Arguments

prob	The current problem.
reason	The reason for stopping. Possible reasons are: XPRS_STOP_TIMELIMIT   time limit hit; XPRS_STOP_CTRL   control C hit; XPRS_STOP_NODELIMIT   node limit hit; XPRS_STOP_ITERLIMIT   iteration limit hit; XPRS_STOP_MIPGAP   MIP gap is sufficiently small; XPRS_STOP_SOLLIMIT   solution limit hit; XPRS_STOP_USER   user interrupt.

### Further information

The XPRSInterrupt command can be called from any callback.

### Related topics

None.

## XPRSloadbasis

---

### Purpose

Loads a basis from the user's areas.

### Synopsis

```
int XPRS_CC XPRSloadbasis(XPRSprob prob, const int rstatus[], const int
    cstatus[]);
```

### Arguments

prob	The current problem.
rstatus	Integer array of length <b>ROWS</b> containing the basis status of the slack, surplus or artificial variable associated with each row. The status must be one of: 0      slack, surplus or artificial is non-basic at lower bound; 1      slack, surplus or artificial is basic; 2      slack or surplus is non-basic at upper bound. 3      slack or surplus is super-basic.
cstatus	Integer array of length <b>COLS</b> containing the basis status of each of the columns in the constraint matrix. The status must be one of: 0      variable is non-basic at lower bound or superbasic at zero if the variable has no lower bound; 1      variable is basic; 2      variable is at upper bound; 3      variable is super-basic.

### Example

This example loads a problem and then reloads a (previously optimized) basis from a similar problem to speed up the optimization:

```
XPRSreadprob(prob, "problem", "");
XPRSloadbasis(prob, rstatus, cstatus);
XPRSloptimize(prob, "");
```

### Further information

If the problem has been altered since saving an advanced basis, you may want to alter the basis as follows before loading it:

- Make new variables non-basic at their lower bound (`cstatus[icol]=0`), unless a variable has an infinite lower bound and a finite upper bound, in which case make the variable non-basic at its upper bound (`cstatus[icol]=2`);
- Make new constraints basic (`rstatus[jrow]=1`);
- Try not to delete basic variables, or non-basic constraints.

### Related topics

[XPRSgetbasis](#), [XPRSgetpresolvebasis](#), [XPRSloadpresolvebasis](#).

## XPRSloadbranchdirs

---

### Purpose

Loads directives into the current problem to specify which global entities the Optimizer should continue to branch on when a node solution is global feasible.

### Synopsis

```
int XPRS_CC XPRSloadbranchdirs(XPRSprob prob, int ndirs, const int mcols[],
                               const int mbranch[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ndirs</code>	Number of directives.
<code>mcols</code>	Integer array of length <code>ndirs</code> containing the column numbers. A negative value indicates a set number (the first set being -1, the second -2, and so on).
<code>mbranch</code>	Integer array of length <code>ndirs</code> containing either 0 or 1 for the entities given in <code>mcols</code> . Entities for which <code>mbranch</code> is set to 1 will be branched on until fixed before a global feasible solution is returned. If <code>mbranch</code> is NULL, the branching directive will be set for all entities in <code>mcols</code> .

### Related topics

[XPRSloadadds](#), [XPRSreadadds](#), [A.6](#).



## XPRSloadcuts

---

### Purpose

Loads cuts from the cut pool into the matrix. Without calling `XPRSloadcuts` the cuts will remain in the cut pool but will not be active at the node. Cuts loaded at a node remain active at all descendant nodes unless they are deleted using `XPRScutdelcuts`.

### Synopsis

```
int XPRS_CC XPRSloadcuts(XPRSprob prob, int itype, int interp, int ncuts,
    const XPRScut mcutind[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>itype</code>	Cut type.
<code>interp</code>	The way in which the cut type is interpreted: -1      load all cuts; 1       treat cut types as numbers; 2       treat cut types as bit maps - load cut if any bit matches any bit set in <code>itype</code> ; 3       treat cut types as bit maps - 0 load cut if all bits match those set in <code>itype</code> .
<code>ncuts</code>	Number of cuts to load.
<code>mcutind</code>	Array of length <code>ncuts</code> containing pointers to the cuts to be loaded into the matrix. These are pointers returned by either <code>XPRSstorecuts</code> or <code>XPRSgetcpcutlist</code> .

### Related topics

`XPRSaddcuts`, `XPRScutdelcuts`, `XPRScutdelcuts`, `XPRSgetcpcutlist`, 5.8.

## XPRSloaddelayedrows

---

### Purpose

Specifies that a set of rows in the matrix will be treated as delayed rows during a global search. These are rows that must be satisfied for any integer solution, but will not be loaded into the active set of constraints until required.

### Synopsis

```
int XPRS_CC XPRSloaddelayedrows(XPRSprob prob, int nrows, const int
    mrows[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>nrows</code>	The number of delayed rows.
<code>mrows</code>	An array of row indices to treat as delayed rows.

### Example

This sets the first six matrix rows as delayed rows in the global problem `prob`.

```
int mrows[] = {0,1,2,3,4,5}
...
XPRSloaddelayedrows(prob,6,mrows);
XPRSmipoptimize(prob,"");
```

### Further information

Delayed rows must be set up before solving the problem. Any delayed rows will be removed from the matrix after presolve and added to a special pool. A delayed row will be added back into the active matrix only when such a row is violated by an integer solution found by the Optimizer.

### Related topics

[XPRSloadmodelcuts](#).

## XPRSloaddirs

---

### Purpose

Loads directives into the matrix.

### Synopsis

```
int XPRS_CC XPRSloaddirs(XPRSprob prob, int ndir, const int mcols[], const
    int mpri[], const char qbr[], const double dupc[], const double
    ddpc[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ndir</code>	Number of directives.
<code>mcols</code>	Integer array of length <code>ndir</code> containing the column numbers. A negative value indicates a set number (the first set being -1, the second -2, and so on).
<code>mpri</code>	Integer array of length <code>ndir</code> containing the priorities for the columns or sets. Priorities must be between 0 and 1000. May be <code>NULL</code> if not required.
<code>qbr</code>	Character array of length <code>ndir</code> specifying the branching direction for each column or set: U     the entity is to be forced up; D     the entity is to be forced down; N     not specified. May be <code>NULL</code> if not required.
<code>dupc</code>	Double array of length <code>ndir</code> containing the up pseudo costs for the columns or sets. May be <code>NULL</code> if not required.
<code>ddpc</code>	Double array of length <code>ndir</code> containing the down pseudo costs for the columns or sets. May be <code>NULL</code> if not required.

### Related topics

[XPRSgetdirs](#), [XPRSloadpresolvedirs](#), [XPRSreaddirs](#).

## XPRSloadglobal, XPRSloadglobal64

### Purpose

Used to load a global problem in to the Optimizer data structures. Integer, binary, partial integer, semi-continuous and semi-continuous integer variables can be defined, together with sets of type 1 and 2. The reference row values for the set members are passed as an array rather than specifying a reference row.

### Synopsis

```
int XPRS_CC XPRSloadglobal(XPRSprob prob, const char *probname, int ncol,
    int nrow, const char qrtype[], const double rhs[], const double
    range[], const double obj[], const int mstart[], const int mnel[],
    const int mrwind[], const double dmatval[], const double dlb[], const
    double dub[], int ngents, int nsets, const char qgtype[], const int
    mgcols[], const double dlim[], const char qstype[], const int
    msstart[], const int mscols[], const double dref[]);

int XPRS_CC XPRSloadglobal64(XPRSprob prob, const char *probname, int ncol,
    int nrow, const char qrtype[], const double rhs[], const double
    range[], const double obj[], const XPRSint64 mstart[], const int
    mnel[], const int mrwind[], const double dmatval[], const double
    dlb[], const double dub[], int ngents, int nsets, const char
    qgtype[], const int mgcols[], const double dlim[], const char
    qstype[], const XPRSint64 msstart[], const int mscols[], const double
    dref[]);
```

### Arguments

prob	The current problem.
probname	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing a name for the problem.
ncol	Number of structural columns in the matrix.
nrow	Number of rows in the matrix not (including the objective row). Objective coefficients must be supplied in the <code>obj</code> array, and the objective function should not be included in any of the other arrays.
qrtype	Character array of length <code>nrow</code> containing the row types: <ul style="list-style-type: none"> <li>L indicates a <math>\leq</math> constraint;</li> <li>E indicates an <math>=</math> constraint;</li> <li>G indicates a <math>\geq</math> constraint;</li> <li>R indicates a range constraint;</li> <li>N indicates a nonbinding constraint.</li> </ul>
rhs	Double array of length <code>nrow</code> containing the right hand side coefficients. The right hand side value for a range row gives the <b>upper</b> bound on the row.
range	Double array of length <code>nrow</code> containing the range values for range rows. Values for all other rows will be ignored. May be <code>NULL</code> if not required. The lower bound on a range row is the right hand side value minus the range value. The sign of the range value is ignored - the absolute value is used in all cases.
obj	Double array of length <code>ncol</code> containing the objective function coefficients.
mstart	Integer array containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column. This array is of length <code>ncol</code> or, if <code>mnel</code> is <code>NULL</code> , length <code>ncol+1</code> . If <code>mnel</code> is <code>NULL</code> , the extra entry of <code>mstart</code> , <code>mstart[ncol]</code> , contains the position in the <code>mrwind</code> and <code>dmatval</code> arrays at which an extra column would start, if it were present. In C, this value is also the length of the <code>mrwind</code> and <code>dmatval</code> arrays.
mnel	Integer array of length <code>ncol</code> containing the number of nonzero elements in each column. May be <code>NULL</code> if not required. This array is not required if the non-zero

	coefficients in the <code>mrwind</code> and <code>dmatval</code> arrays are continuous, and the <code>mstart</code> array has <code>ncol+1</code> entries as described above. It may be <code>NULL</code> if not required.
<code>mrwind</code>	Integer arrays containing the row indices for the nonzero elements in each column. If the indices are input contiguously, with the columns in ascending order, then the length of <code>mrwind</code> is <code>mstart[ncol-1]+mnel[ncol-1]</code> or, if <code>mnel</code> is <code>NULL</code> , <code>mstart[ncol]</code> .
<code>dmatval</code>	Double array containing the nonzero element values length as for <code>mrwind</code> .
<code>dlb</code>	Double array of length <code>ncol</code> containing the lower bounds on the columns. Use <code>XPRS_MINUSINFINITY</code> to represent a lower bound of minus infinity.
<code>dub</code>	Double array of length <code>ncol</code> containing the upper bounds on the columns. Use <code>XPRS_PLUSINFINITY</code> to represent an upper bound of plus infinity.
<code>ngents</code>	Number of binary, integer, semi-continuous, semi-continuous integer and partial integer entities.
<code>nsets</code>	Number of SOS1 and SOS2 sets.
<code>qgtype</code>	Character array of length <code>ngents</code> containing the entity types: B     binary variables; I     integer variables; P     partial integer variables; S     semi-continuous variables; R     semi-continuous integer variables.
<code>mgcols</code>	Integer array of length <code>ngents</code> containing the column indices of the global entities.
<code>dlim</code>	Double array of length <code>ngents</code> containing the integer limits for the partial integer variables and lower bounds for semi-continuous and semi-continuous integer variables (any entries in the positions corresponding to binary and integer variables will be ignored). May be <code>NULL</code> if not required.
<code>qstype</code>	Character array of length <code>nsets</code> containing the set types: 1     SOS1 type sets; 2     SOS2 type sets. May be <code>NULL</code> if not required.
<code>msstart</code>	Integer array containing the offsets in the <code>mscols</code> and <code>dref</code> arrays indicating the start of the sets. This array is of length <code>nsets+1</code> , the last member containing the offset where set <code>nsets+1</code> would start. May be <code>NULL</code> if not required.
<code>mscols</code>	Integer array of length <code>msstart[nsets]-1</code> containing the columns in each set. May be <code>NULL</code> if not required.
<code>dref</code>	Double array of length <code>msstart[nsets]-1</code> containing the reference row entries for each member of the sets. May be <code>NULL</code> if not required.

## Related controls

### Integer

<code>EXTRACOLS</code>	Number of extra columns to be allowed for.
<code>EXTRAELEMS</code>	Number of extra matrix elements to be allowed for.
<code>EXTRAMIPENTS</code>	Number of extra global entities to be allowed for.
<code>EXTRAPRESOLVE</code>	Number of extra elements to allow for in presolve.
<code>EXTRAROWS</code>	Number of extra rows to be allowed for.
<code>KEEPNROWS</code>	Status for nonbinding rows.
<code>SCALING</code>	Type of scaling.

### Double

<code>MATRIXTOL</code>	Tolerance on matrix elements.
<code>SOSREFTOL</code>	Minimum gap between reference row entries.

## Example

The following specifies an integer problem, `globalEx`, corresponding to:

maximize:	$x + 2y$	
subject to:	$3x + 2y \leq 400$	
	$x + 3y \leq 200$	

with both  $x$  and  $y$  integral:

```
char probname[] = "globalEx";
int ncol = 2, nrow = 2;
char qrtype[] = {'L', 'L'};
double rhs[] = {400.0, 200.0};
int mstart[] = {0, 2, 4};
int mrwind[] = {0, 1, 0, 1};
double dmatval[] = {3.0, 1.0, 2.0, 3.0};
double objcoefs[] = {1.0, 2.0};
double dlb[] = {0.0, 0.0};
double dub[] = {200.0, 200.0};

int ngents = 2;
int nsets = 0;
char qgtype[] = {"I", "I"};
int mgcols[] = {0, 1};
...
XPRSloadglobal(prob, probname, ncol, nrow, qrtype, rhs, NULL,
               objcoefs, mstart, NULL, mrwind,
               dmatval, dlb, dub, ngents, nsets, qgtype, mgcols,
               NULL, NULL, NULL, NULL, NULL);
```

### Further information

1. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
2. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.
3. Semi-continuous lower bounds are taken from the `dlim` array. If this is `NULL` then they are given a default value of 1.0. If a semi-continuous variable has a positive lower bound then this will be used as the semi-continuous lower bound and the lower bound on the variable will be set to zero.

### Related topics

[XPRSaddsetnames](#), [XPRSloadlp](#), [XPRSloadqglobal](#), [XPRSloadqp](#), [XPRSreadprob](#).

## XPRSloadlp, XPRSloadlp64

### Purpose

Enables the user to pass a matrix directly to the Optimizer, rather than reading the matrix from a file.

### Synopsis

```
int XPRS_CC XPRSloadlp(XPRSprob prob, const char *probname, int ncol, int
    nrow, const char qrtype[], const double rhs[], const double range[],
    const double obj[], const int mstart[], const int mnel[], const int
    mrwind[], const double dmatval[], const double dlb[], const double
    dub[]);

int XPRS_CC XPRSloadlp64(XPRSprob prob, const char *probname, int ncol, int
    nrow, const char qrtype[], const double rhs[], const double range[],
    const double obj[], const XPRSint64 mstart[], const int mnel[], const
    int mrwind[], const double dmatval[], const double dlb[], const
    double dub[]);
```

### Arguments

prob	The current problem.
probname	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing a names for the problem.
ncol	Number of structural columns in the matrix.
nrow	Number of rows in the matrix (not including the objective). Objective coefficients must be supplied in the <code>obj</code> array, and the objective function should not be included in any of the other arrays.
qrtype	Character array of length <code>nrow</code> containing the row types: <ul style="list-style-type: none"> <li>L indicates a <math>\leq</math> constraint;</li> <li>E indicates an <math>=</math> constraint;</li> <li>G indicates a <math>\geq</math> constraint;</li> <li>R indicates a range constraint;</li> <li>N indicates a nonbinding constraint.</li> </ul>
rhs	Double array of length <code>nrow</code> containing the right hand side coefficients of the rows. The right hand side value for a range row gives the <b>upper</b> bound on the row.
range	Double array of length <code>nrow</code> containing the range values for range rows. Values for all other rows will be ignored. May be <code>NULL</code> if not required. The lower bound on a range row is the right hand side value minus the range value. The sign of the range value is ignored - the absolute value is used in all cases.
obj	Double array of length <code>ncol</code> containing the objective function coefficients.
mstart	Integer array containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column. This array is of length <code>ncol</code> or, if <code>mnel</code> is <code>NULL</code> , length <code>ncol+1</code> . If <code>mnel</code> is <code>NULL</code> , the extra entry of <code>mstart</code> , <code>mstart[ncol]</code> , contains the position in the <code>mrwind</code> and <code>dmatval</code> arrays at which an extra column would start, if it were present. In C, this value is also the length of the <code>mrwind</code> and <code>dmatval</code> arrays.
mnel	Integer array of length <code>ncol</code> containing the number of nonzero elements in each column. May be <code>NULL</code> if not required. This array is not required if the non-zero coefficients in the <code>mrwind</code> and <code>dmatval</code> arrays are continuous, and the <code>mstart</code> array has <code>ncol+1</code> entries as described above.
mrwind	Integer array containing the row indices for the nonzero elements in each column. If the indices are input contiguously, with the columns in ascending order, the length of the <code>mrwind</code> is <code>mstart[ncol-1]+mnel[ncol-1]</code> or, if <code>mnel</code> is <code>NULL</code> , <code>mstart[ncol]</code> .
dmatval	Double array containing the nonzero element values; length as for <code>mrwind</code> .
dlb	Double array of length <code>ncol</code> containing the lower bounds on the columns. Use

`dub`      `XPRS_MINUSINFINITY` to represent a lower bound of minus infinity.  
 Double array of length `ncol` containing the upper bounds on the columns. Use  
`XPRS_PLUSINFINITY` to represent an upper bound of plus infinity.

## Related controls

### Integer

`EXTRACOLS`      Number of extra columns to be allowed for.  
`EXTRAELEMS`    Number of extra matrix elements to be allowed for.  
`EXTRAPRESOLVE`   Number of extra elements to allow for in presolve.  
`EXTRAROWS`    Number of extra rows to be allowed for.  
`KEEPNROWS`    Status for nonbinding rows.  
`SCALING`        Type of scaling.

### Double

`MATRIXTOL`     Tolerance on matrix elements.

## Example

Given an LP problem:

maximize:	$x + y$	
subject to:	$2x$	$\geq 3$
	$x + 2y$	$\geq 3$
	$x + y$	$\geq 1$

the following shows how this may be loaded into the Optimizer using `XPRSloadlp`:

```
char probname[] = "small";
int ncol = 2, nrow = 3;
char qrtype[]   = { 'G', 'G', 'G' };
double rhs[]    = { 3, 3, 1 };
double obj[]    = { 1, 1 };
int mstart[]    = { 0, 3, 5 };
int mrwind[]    = { 0, 1, 2, 1, 2 };
double dmatval[] = { 2, 1, 1, 2, 1 };
double dlb[]    = { 0, 0 };
double dub[]    = { XPRS_PLUSINFINITY, XPRS_PLUSINFINITY };

XPRSloadlp(prob, probname, ncol, nrow, qrtype, rhs, NULL,
            obj, mstart, NULL, mrwind, dmatval, dlb, dub)
```

## Further information

1. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
2. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.
3. For a range constraint, the value in the `rhs` array specifies the upper bound on the constraint, while the value in the `range` array specifies the range on the constraint. So a range constraint  $j$  is interpreted as:

$$rhs_j - |range_j| \leq \sum_i a_{ij}x_i \leq rhs_j$$

## Related topics

`XPRSloadglobal`, `XPRSloadqglobal`, `XPRSloadqp`, `XPRSreadprob`.



## XPRsloadlpso1

---

### Purpose

Loads an LP solution for the problem into the Optimizer.

### Synopsis

```
int XPRS_CC XPRsloadlpso1(XPRSprob prob, double x[], double slack[], double
    dual[], double dj[], int *status);
```

### Arguments

prob	The current problem.
x	Optional: Double array of length COLS (for the original problem and not the presolve problem) containing the values of the variables.
slack	Optional: double array of length ROWS containing the values of slack variables.
dual	Optional: double array of length ROWS containing the values of dual variables.
dj	Optional: double array of length COLS containing the values of reduced costs.
status	Pointer to an int where the status will be returned. The status is one of: 0      Solution is loaded. 1      Solution is not loaded because the problem is in presolved status.

### Example

This example loads a problem, loads a solution for the problem and then uses XPRScrossoverlpso1 to find a basic optimal solution.

```
XPRSreadprob(prob, "problem", "");
XPRsloadlpso1(prob, x, NULL, dual, NULL, &status);
XPRScrossoverlpso1(prob, &status);
```

### Further information

1. At least one of variables x and dual variables dual must be provided.
2. When variables x is NULL, the variables will be set to their bounds.
3. When slack variables slack is NULL, it will be computed from variables x. If slacks are provided, variables cannot be omitted.
4. When dual variables dual is NULL, both dual variables and reduced costs will be set to zero.
5. When reduced costs dj is NULL, it will be computed from dual variables dual. If reduced costs are provided, dual variables cannot be omitted.

### Related topics

[XPRsgetlpso1](#), [XPRScrossoverlpso1](#).

## XPRSloadmipsol

---

### Purpose

Loads a MIP solution for the problem into the Optimizer.

### Synopsis

```
int XPRS_CC XPRSloadmipsol(XPRSprob prob, const double dsol[], int
                           *status);
```

### Arguments

prob	The current problem.
dsol	Double array of length <b>COLS</b> (for the original problem and not the presolve problem) containing the values of the variables.
status	Pointer to an <code>int</code> where the status will be returned. The status is one of:
-1	Solution rejected because an error occurred;
0	Solution accepted. When loading a solution before a MIP solve, the solution is always accepted. See Further Information below.
1	Solution rejected because it is infeasible;
2	Solution rejected because it is cut off;
3	Solution rejected because the LP reoptimization was interrupted.

### Example

This example loads a problem and then loads a solution found previously for the problem to help speed up the MIP search:

```
XPRSreadprob(prob, "problem", "");
XPRSloadmipsol(prob, dsol, &status);
XPRSmipoptimize(prob, "");
```

### Further information

1. When a solution is loaded before a MIP solve, the solution is simply placed in temporary storage until the MIP solve is started. Only after the MIP solve has commenced and any presolve has been applied, will the loaded solution be checked and possibly accepted as a new incumbent integer solution. There are no checks performed on the solution before the MIP solve and the returned status in **XPRSloadmipsol** will always be 0 for accepted.
2. Solutions can be loaded during a MIP solve using the `optnode` callback function. Any solution loaded this way is immediately checked and the returned status will be one of the values 0 through 3.
3. Loaded solution values will automatically be adjusted to fit within the current problem bounds.

### Related topics

**XPRSgetmipsol**, **XPRSaddcboptnode**.

## XPRSloadmodelcuts

---

### Purpose

Specifies that a set of rows in the matrix will be treated as model cuts.

### Synopsis

```
int XPRS_CC XPRSloadmodelcuts(XPRSProb prob, int nmod, const int mrows[]);
```

### Arguments

prob	The current problem.
nmod	The number of model cuts.
mrows	An array of row indices to be treated as cuts.

### Error value

**268** Cannot perform operation on presolved matrix.

### Example

This sets the first six matrix rows as model cuts in the global problem `myprob`.

```
int mrows[] = {0,1,2,3,4,5}
...
XPRSloadmodelcuts(prob,6,mrows);
XPRSmipoptimize(prob,"");
```

### Further information

1. During presolve the model cuts are removed from the matrix and added to an internal cut pool. During the global search, the Optimizer will regularly check this cut pool for any violated model cuts and add those that cuts off a node LP solution.
2. The model cuts must be "true" model cuts, in the sense that they are redundant at the optimal MIP solution. The Optimizer does not guarantee to add all violated model cuts, so they must not be required to define the optimal MIP solution.

### Related topics

**5.8.**

## XPRSloadpresolvebasis

---

### Purpose

Loads a presolved basis from the user's areas.

### Synopsis

```
int XPRS_CC XPRSloadpresolvebasis(XPRSprob prob, const int rstatus[], const
int cstatus[]);
```

### Arguments

prob	The current problem.
rstatus	Integer array of length <b>ROWS</b> containing the basis status of the slack, surplus or artificial variable associated with each row. The status must be one of: 0      slack, surplus or artificial is non-basic at lower bound; 1      slack, surplus or artificial is basic; 2      slack or surplus is non-basic at upper bound.
cstatus	Integer array of length <b>COLS</b> containing the basis status of each of the columns in the matrix. The status must be one of: 0      variable is non-basic at lower bound or superbasic at zero if the variable has no lower bound; 1      variable is basic; 2      variable is at upper bound; 3      variable is super-basic.

### Example

The following example saves the presolved basis for one problem, loading it into another:

```
int rows, cols, *rstatus, *cstatus;
...
XPRSreadprob(prob, "myprob", "");
XPRSmipoptimize(prob, "1");
XPRSgetintattrib(prob, XPRS_ROWS, &rows);
XPRSgetintattrib(prob, XPRS_COLS, &cols);
rstatus = malloc(rows*sizeof(int));
cstatus = malloc(cols*sizeof(int));
XPRSgetpresolvebasis(prob, rstatus, cstatus);
XPRSreadprob(prob2, "myotherprob", "");
XPRSmipoptimize(prob2, "1");
XPRSloadpresolvebasis(prob2, rstatus, cstatus);
```

### Related topics

[XPRSgetbasis](#), [XPRSgetpresolvebasis](#), [XPRSloadbasis](#).

## XPRSloadpresolvedirs

---

### Purpose

Loads directives into the presolved matrix.

### Synopsis

```
int XPRS_CC XPRSloadpresolvedirs(XPRSprob prob, int ndir, const int
    mcols[], const int mpri[], const char qbr[], const double dupc[],
    const double ddpc[]);
```

### Arguments

prob	The current problem.
ndir	Number of directives.
mcols	Integer array of length <code>ndir</code> containing the column numbers. A negative value indicates a set number (-1 being the first set, -2 the second, and so on).
mpri	Integer array of length <code>ndir</code> containing the priorities for the columns or sets. May be NULL if not required.
qbr	Character array of length <code>ndir</code> specifying the branching direction for each column or set: U     the entity is to be forced up; D     the entity is to be forced down; N     not specified. May be NULL if not required.
dupc	Double array of length <code>ndir</code> containing the up pseudo costs for the columns or sets. May be NULL if not required.
ddpc	Double array of length <code>ndir</code> containing the down pseudo costs for the columns or sets. May be NULL if not required.

### Example

The following loads priority directives for column 0 in the matrix:

```
int mcols[] = {0}, mpri[] = {1};
...
XPRSmipoptimize(prob, "1");
XPRSloadpresolvedirs(prob, 1, mcols, mpri, NULL, NULL, NULL);
XPRSmipoptimize(prob, "");
```

### Related topics

[XPRSgetdirs](#), [XPRSloadadds](#).

## XPRSloadqcqp, XPRSloadqcqp64

### Purpose

Used to load a quadratic problem with quadratic side constraints into the Optimizer data structure. Such a problem may have quadratic terms in its objective function as well as in its constraints.

### Synopsis

```
int XPRS_CC XPRSloadqcqp(XPRSprob prob, const char * probname, int ncol,
    int nrow, const char qrtypes[], const double rhs[], const double
    range[], const double obj[], const int mstart[], const int mnel[],
    const int mrwind[], const double dmatval[], const double dlb[], const
    double dub[], int nqtr, const int mqcol1[], const int mqcol2[], const
    double dqe[], int qmn, const int qcrows[], const int qcnquads[],
    const int qcmqcol1[], const int qcmqcol2[], const double qcdqval[]);

int XPRS_CC XPRSloadqcqp64(XPRSprob prob, const char * probname, int ncol,
    int nrow, const char qrtypes[], const double rhs[], const double
    range[], const double obj[], const XPRSint64 mstart[], const int
    mnel[], const int mrwind[], const double dmatval[], const double
    dlb[], const double dub[], XPRSint64 nqtr, const int mqcol1[], const
    int mqcol2[], const double dqe[], int qmn, const int qcrows[], const
    XPRSint64 qcnquads[], const int qcmqcol1[], const int qcmqcol2[],
    const double qcdqval[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>probname</code>	A string of up to <code>MAXPROBNAMELENGTH</code> characters containing a name for the problem.
<code>ncol</code>	Number of structural columns in the matrix.
<code>nrow</code>	Number of rows in the matrix (not including the objective row). Objective coefficients must be supplied in the <code>obj</code> array, and the objective function should not be included in any of the other arrays.
<code>qrtype</code>	Character array of length <code>nrow</code> containing the row types: <ul style="list-style-type: none"> <li>L indicates a <math>\leq</math> constraint (use this one for quadratic constraints as well);</li> <li>E indicates an <math>=</math> constraint;</li> <li>G indicates a <math>\geq</math> constraint;</li> <li>R indicates a range constraint;</li> <li>N indicates a nonbinding constraint.</li> </ul>
<code>rhs</code>	Double array of length <code>nrow</code> containing the right hand side coefficients of the rows. The right hand side value for a range row gives the <b>upper</b> bound on the row.
<code>range</code>	Double array of length <code>nrow</code> containing the range values for range rows. Values for all other rows will be ignored. May be NULL if there are no ranged constraints. The lower bound on a range row is the right hand side value minus the range value. The sign of the range value is ignored - the absolute value is used in all cases.
<code>obj</code>	Double array of length <code>ncol</code> containing the objective function coefficients.
<code>mstart</code>	Integer array containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column. This array is of length <code>ncol</code> or, if <code>mnel</code> is NULL, length <code>ncol+1</code> . If <code>mnel</code> is NULL the extra entry of <code>mstart</code> , <code>mstart[ncol]</code> , contains the position in the <code>mrwind</code> and <code>dmatval</code> arrays at which an extra column would start, if it were present. In C, this value is also the length of the <code>mrwind</code> and <code>dmatval</code> arrays.
<code>mnel</code>	Integer array of length <code>ncol</code> containing the number of nonzero elements in each column. May be NULL if all elements are contiguous and <code>mstart[ncol]</code> contains the offset where the elements for column <code>ncol+1</code> would start. This array is not required if the non-zero coefficients in the <code>mrwind</code> and <code>dmatval</code> arrays are continuous, and the

	mstart array has <code>ncol+1</code> entries as described above. It may be NULL if not required.
<code>mrwind</code>	Integer array containing the row indices for the nonzero elements in each column. If the indices are input contiguously, with the columns in ascending order, the length of the <code>mrwind</code> is <code>mstart[ncol-1]+mnel[ncol-1]</code> or, if <code>mnel</code> is NULL, <code>mstart[ncol]</code> .
<code>dmatval</code>	Double array containing the nonzero element values; length as for <code>mrwind</code> .
<code>dlb</code>	Double array of length <code>ncol</code> containing the lower bounds on the columns. Use <code>XPRS_MINUSINFINITY</code> to represent a lower bound of minus infinity.
<code>dub</code>	Double array of length <code>ncol</code> containing the upper bounds on the columns. Use <code>XPRS_PLUSINFINITY</code> to represent an upper bound of plus infinity.
<code>nqtr</code>	Number of quadratic terms.
<code>mqc1</code>	Integer array of size <code>nqtr</code> containing the column index of the first variable in each quadratic term.
<code>mqc2</code>	Integer array of size <code>nqtr</code> containing the column index of the second variable in each quadratic term.
<code>dqe</code>	Double array of size <code>nqtr</code> containing the quadratic coefficients.
<code>qmn</code>	Number of rows containing quadratic matrices.
<code>qcrows</code>	Integer array of size <code>qmn</code> , containing the indices of rows with quadratic matrices in them. Note that the rows are expected to be defined in <code>qrtype</code> as type <code>L</code> .
<code>qcnquads</code>	Integer array of size <code>qmn</code> , containing the number of nonzeros in each quadratic constraint matrix.
<code>qcmqcol1</code>	Integer array of size <code>nqcelem</code> , where <code>nqcelem</code> equals the sum of the elements in <code>qcnquads</code> (i.e. the total number of quadratic matrix elements in all the constraints). It contains the first column indices of the quadratic matrices. Indices for the first matrix are listed from 0 to <code>qcnquads[0]-1</code> , for the second matrix from <code>qcnquads[0]</code> to <code>qcnquads[0]+qcnquads[1]-1</code> , etc.
<code>qcmqcol2</code>	Integer array of size <code>nqcelem</code> , containing the second index for the quadratic constraint matrices.
<code>qcdqval</code>	Integer array of size <code>nqcelem</code> , containing the coefficients for the quadratic constraint matrices.

## Related controls

### Integer

<code>EXTRACOLS</code>	Number of extra columns to be allowed for.
<code>EXTRAELEMS</code>	Number of extra matrix elements to be allowed for.
<code>EXTRAMIPENTS</code>	Number of extra global entities to be allowed for.
<code>EXTRAPRESOLVE</code>	Number of extra elements to allow for in presolve.
<code>EXTRAQCELEMENTS</code>	Number of extra <code>qcqp</code> elements to be allowed for.
<code>EXTRAQCROWS</code>	Number of extra <code>qcqp</code> matrices to be allowed for.
<code>EXTRAROWS</code>	Number of extra rows to be allowed for.
<code>KEEPNROWS</code>	Status for nonbinding rows.
<code>SCALING</code>	Type of scaling.

### Double

<code>MATRIXTOL</code>	Tolerance on matrix elements.
------------------------	-------------------------------

## Example

To load the following problem presented in LP format:

```

minimize [ x^2 ]
s.t.
4 x + y <= 4
x + y + [z^2] <= 5

```

```

    [ x^2 + 2 x*y + y^2 + 4 y*z + z^2 ] <= 10
x + 2 y >= 8
    [ 3 y^2 ] <= 20
end

```

the following code may be used:

```

{
    int ncols = 3;
    int nrow = 5;
    char rowtypes[] = {'L','L','L','G','L'};
    double rhs[] = {4,5,10,8,20};
    double range[] = {0,0,0,0,0};
    double obj[] = {0,0,0,0,0};
    int mstart[] = {0,3,6,6};
    int* mnel = NULL;
    int mrind[] = {0,1,3,0,1,3};
    double dmatval[] = {4,1,1,1,1,2};
    double lb[] = {0,0,0};
    double ub[] = {XPRS_PLUSINFINITY,XPRS_PLUSINFINITY,
XPRS_PLUSINFINITY};

    int nqtr = 1;
    int mqc1[] = {0};
    int mqc2[] = {0};
    double dqe[] = {1};

    int qmn = 3;
    int qcrows[] = {1,2,4};
    int qcnquads[] = {1,5,1};
    int qcmcol1[] = {2,0,0,1,1,2,1};
    int qcmcol2[] = {2,0,1,1,2,2,1};
    // ! to have 2xy define 1xy (1yx will be assumed to be implicitly present)
    double qcdqval[] = {1,9,1,8,2,7,3};
}

XPRSloadqcqp(xprob,"qcqp",ncols,nrow,rowtypes,rhs,range,obj,mstart,
mnel,mrind,dmatval,lb,ub,nqtr,mqc1,mqc2,dqe,qmn,qcrows,qcnquads,
qcmcol1,qcmcol2,qcdqval);
}

```

### Further information

1. The objective function is of the form  $c^T x + 0.5 x^T Q x$  where  $Q$  is positive semi-definite for minimization problems and negative semi-definite for maximization problems. If this is not the case the optimization algorithms may converge to a local optimum or may not converge at all. Note that only the upper or lower triangular part of the  $Q$  matrix is specified.
2. All  $Q$  matrices in the constraints must be positive semi-definite. Note that only the upper or lower triangular part of the  $Q$  matrix is specified for constraints as well.
3. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
4. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.



## Related topics

[XPRSloadglobal](#), [XPRSloadlp](#), [XPRSloadqglobal](#), [XPRSloadqp](#), [XPRSreadprob](#).

## XPRSloadqcqpglobal, XPRSloadqcqpglobal64

### Purpose

Used to load a global, quadratic problem with quadratic side constraints into the Optimizer data structure. Such a problem may have quadratic terms in its objective function as well as in its constraints. Integer, binary, partial integer, semi-continuous and semi-continuous integer variables can be defined, together with sets of type 1 and 2. The reference row values for the set members are passed as an array rather than specifying a reference row.

### Synopsis

```
int XPRS_CC XPRSloadqcqpglobal(XPRSprob prob, const char * probname, int
    ncol, int nrow, const char qrtypes[], const double rhs[], const
    double range[], const double obj[], const int mstart[], const int
    mnel[], const int mrwind[], const double dmatval[], const double
    dlb[], const double dub[], int nqtr, const int mqcol1[], const int
    mqcol2[], const double dqe[], int qmn, const int qcrows[], const int
    qcnquads[], const int qcmqcol1[], const int qcmqcol2[], const double
    qcdqval[], const int ngents, const int nsets, const char qgtype[],
    const int mgcols[], const double dlim[], const char qstype[], const
    int msstart[], const int mscols[], const double dref[]);

int XPRS_CC XPRSloadqcqpglobal64(XPRSprob prob, const char * probname, int
    ncol, int nrow, const char qrtypes[], const double rhs[], const
    double range[], const double obj[], const XPRSint64 mstart[], const
    int mnel[], const int mrwind[], const double dmatval[], const double
    dlb[], const double dub[], XPRSint64 nqtr, const int mqcol1[], const
    int mqcol2[], const double dqe[], int qmn, const int qcrows[], const
    XPRSint64 qcnquads[], const int qcmqcol1[], const int qcmqcol2[],
    const double qcdqval[], const int ngents, const int nsets, const char
    qgtype[], const int mgcols[], const double dlim[], const char
    qstype[], const XPRSint64 msstart[], const int mscols[], const double
    dref[]);
```

### Arguments

prob	The current problem.										
probname	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing a name for the problem.										
ncol	Number of structural columns in the matrix.										
nrow	Number of rows in the matrix (not including the objective row). Objective coefficients must be supplied in the <b>obj</b> array, and the objective function should not be included in any of the other arrays.										
qrtype	Character array of length <b>nrow</b> containing the row types: <table border="0"> <tr><td>L</td><td>indicates a <math>\leq</math> constraint (use this one for quadratic constraints as well);</td></tr> <tr><td>E</td><td>indicates an <math>=</math> constraint;</td></tr> <tr><td>G</td><td>indicates a <math>\geq</math> constraint;</td></tr> <tr><td>R</td><td>indicates a range constraint;</td></tr> <tr><td>N</td><td>indicates a nonbinding constraint.</td></tr> </table>	L	indicates a $\leq$ constraint (use this one for quadratic constraints as well);	E	indicates an $=$ constraint;	G	indicates a $\geq$ constraint;	R	indicates a range constraint;	N	indicates a nonbinding constraint.
L	indicates a $\leq$ constraint (use this one for quadratic constraints as well);										
E	indicates an $=$ constraint;										
G	indicates a $\geq$ constraint;										
R	indicates a range constraint;										
N	indicates a nonbinding constraint.										
rhs	Double array of length <b>nrow</b> containing the right hand side coefficients of the rows. The right hand side value for a range row gives the <b>upper</b> bound on the row.										
range	Double array of length <b>nrow</b> containing the range values for range rows. Values for all other rows will be ignored. May be NULL if there are no ranged constraints. The lower bound on a range row is the right hand side value minus the range value. The sign of the range value is ignored - the absolute value is used in all cases.										
obj	Double array of length <b>ncol</b> containing the objective function coefficients.										

<code>mstart</code>	Integer array containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column. This array is of length <code>ncol</code> or, if <code>mnel</code> is NULL, length <code>ncol+1</code> . If <code>mnel</code> is NULL the extra entry of <code>mstart</code> , <code>mstart[ncol]</code> , contains the position in the <code>mrwind</code> and <code>dmatval</code> arrays at which an extra column would start, if it were present. In C, this value is also the length of the <code>mrwind</code> and <code>dmatval</code> arrays.
<code>mnel</code>	Integer array of length <code>ncol</code> containing the number of nonzero elements in each column. May be NULL if all elements are contiguous and <code>mstart[ncol]</code> contains the offset where the elements for column <code>ncol+1</code> would start. This array is not required if the non-zero coefficients in the <code>mrwind</code> and <code>dmatval</code> arrays are continuous, and the <code>mstart</code> array has <code>ncol+1</code> entries as described above. It may be NULL if not required.
<code>mrwind</code>	Integer array containing the row indices for the nonzero elements in each column. If the indices are input contiguously, with the columns in ascending order, the length of the <code>mrwind</code> is <code>mstart[ncol-1]+mnel[ncol-1]</code> or, if <code>mnel</code> is NULL, <code>mstart[ncol]</code> .
<code>dmatval</code>	Double array containing the nonzero element values; length as for <code>mrwind</code> .
<code>dlb</code>	Double array of length <code>ncol</code> containing the lower bounds on the columns. Use <code>XPRS_MINUSINFINITY</code> to represent a lower bound of minus infinity.
<code>dub</code>	Double array of length <code>ncol</code> containing the upper bounds on the columns. Use <code>XPRS_PLUSINFINITY</code> to represent an upper bound of plus infinity.
<code>nqtr</code>	Number of quadratic terms.
<code>mqc1</code>	Integer array of size <code>nqtr</code> containing the column index of the first variable in each quadratic term.
<code>mqc2</code>	Integer array of size <code>nqtr</code> containing the column index of the second variable in each quadratic term.
<code>dqe</code>	Double array of size <code>nqtr</code> containing the quadratic coefficients.
<code>qmn</code>	Number of rows containing quadratic matrices.
<code>qcrows</code>	Integer array of size <code>qmn</code> , containing the indices of rows with quadratic matrices in them. Note that the rows are expected to be defined in <code>qrtype</code> as type L.
<code>qcnquads</code>	Integer array of size <code>qmn</code> , containing the number of nonzeros in each quadratic constraint matrix.
<code>qcmqcol1</code>	Integer array of size <code>nqcelem</code> , where <code>nqcelem</code> equals the sum of the elements in <code>qcnquads</code> (i.e. the total number of quadratic matrix elements in all the constraints). It contains the first column indices of the quadratic matrices. Indices for the first matrix are listed from 0 to <code>qcnquads[0]-1</code> , for the second matrix from <code>qcnquads[0]</code> to <code>qcnquads[0]+qcnquads[1]-1</code> , etc.
<code>qcmqcol2</code>	Integer array of size <code>nqcelem</code> , containing the second index for the quadratic constraint matrices.
<code>qcdqval</code>	Integer array of size <code>nqcelem</code> , containing the coefficients for the quadratic constraint matrices.
<code>ngents</code>	Number of binary, integer, semi-continuous, semi-continuous integer and partial integer entities.
<code>nsets</code>	Number of SOS1 and SOS2 sets.
<code>qgttype</code>	Character array of length <code>ngents</code> containing the entity types: B     binary variables; I     integer variables; P     partial integer variables; S     semi-continuous variables; R     semi-continuous integer variables.
<code>mgcols</code>	Integer array of length <code>ngents</code> containing the column indices of the global entities.
<code>dlim</code>	Double array of length <code>ngents</code> containing the integer limits for the partial integer variables and lower bounds for semi-continuous and semi-continuous integer variables

	(any entries in the positions corresponding to binary and integer variables will be ignored). May be NULL if not required.
qstype	Character array of length <code>nsets</code> containing the set types: 1 SOS1 type sets; 2 SOS2 type sets. May be NULL if not required.
msstart	Integer array containing the offsets in the <code>mscols</code> and <code>dref</code> arrays indicating the start of the sets. This array is of length <code>nsets+1</code> , the last member containing the offset where set <code>nsets+1</code> would start. May be NULL if not required.
mscols	Integer array of length <code>msstart[nsets]-1</code> containing the columns in each set. May be NULL if not required.
dref	Double array of length <code>msstart[nsets]-1</code> containing the reference row entries for each member of the sets. May be NULL if not required.

## Related controls

### Integer

EXTRACOLS	Number of extra columns to be allowed for.
EXTRAELEMS	Number of extra matrix elements to be allowed for.
EXTRAMIPENTS	Number of extra global entities to be allowed for.
EXTRAPRESOLVE	Number of extra elements to allow for in presolve.
EXTRAQCELEMENTS	Number of extra <code>qcqp</code> elements to be allowed for.
EXTRAQCROWS	Number of extra <code>qcqp</code> matrices to be allowed for.
EXTRAROWS	Number of extra rows to be allowed for.
KEEPNROWS	Status for nonbinding rows.
SCALING	Type of scaling.

### Double

MATRIXTOL	Tolerance on matrix elements.
-----------	-------------------------------

## Further information

1. The objective function is of the form  $c^T x + 0.5 x^T Q x$  where  $Q$  is positive semi-definite for minimization problems and negative semi-definite for maximization problems. If this is not the case the optimization algorithms may converge to a local optimum or may not converge at all. Note that only the upper or lower triangular part of the  $Q$  matrix is specified.
2. All  $Q$  matrices in the constraints must be positive semi-definite. Note that only the upper or lower triangular part of the  $Q$  matrix is specified for constraints as well.
3. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
4. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.
5. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
6. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.
7. Semi-continuous lower bounds are taken from the `dlim` array. If this is NULL then they are given a default value of 1.0. If a semi-continuous variable has a positive lower bound then this will be used as the semi-continuous lower bound and the lower bound on the variable will be set to zero.

## Related topics

`XPRSloadglobal`, `XPRSloadlp`, `XPRSloadqcqp`, `XPRSloadqglobal`, `XPRSloadqp`,

`XPRSreadprob.`

## XPRSloadqglobal, XPRSloadqglobal64

### Purpose

Used to load a global problem with quadratic objective coefficients in to the Optimizer data structures. Integer, binary, partial integer, semi-continuous and semi-continuous integer variables can be defined, together with sets of type 1 and 2. The reference row values for the set members are passed as an array rather than specifying a reference row.

### Synopsis

```
int XPRS_CC XPRSloadqglobal(XPRSprob prob, const char *probname, int ncol,
    int nrow, const char qrtype[], const double rhs[], const double
    range[], const double obj[], const int mstart[], const int mnel[],
    const int mrwind[], const double dmatval[], const double dlb[], const
    double dub[], int nqtr, const int mqcl[], const int mqc2[], const
    double dqe[], const int ngents, const int nsets, const char qgtype[],
    const int mgcols[], const double dlim[], const char qstype[], const
    int msstart[], const int mscols[], const double dref[]);

int XPRS_CC XPRSloadqglobal64(XPRSprob prob, const char *probname, int
    ncol, int nrow, const char qrtype[], const double rhs[], const double
    range[], const double obj[], const XPRSint64 mstart[], const int
    mnel[], const int mrwind[], const double dmatval[], const double
    dlb[], const double dub[], XPRSint64 nqtr, const int mqcl[], const
    int mqc2[], const double dqe[], const int ngents, const int nsets,
    const char qgtype[], const int mgcols[], const double dlim[], const
    char qstype[], const XPRSint64 msstart[], const int mscols[], const
    double dref[]);
```

### Arguments

prob	The current problem.
probname	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing a name for the problem.
ncol	Number of structural columns in the matrix.
nrow	Number of rows in the matrix (not including the objective). Objective coefficients must be supplied in the <code>obj</code> array, and the objective function should not be included in any of the other arrays.
qrtype	Character array of length <code>nrow</code> containing the row type: <ul style="list-style-type: none"> <li>L indicates a <math>\leq</math> constraint;</li> <li>E indicates an <math>=</math> constraint;</li> <li>G indicates a <math>\geq</math> constraint;</li> <li>R indicates a range constraint;</li> <li>N indicates a nonbinding constraint.</li> </ul>
rhs	Double array of length <code>nrow</code> containing the right hand side coefficients. The right hand side value for a range row gives the <b>upper</b> bound on the row.
range	Double array of length <code>nrow</code> containing the range values for range rows. The values in the range array will only be read for R type rows. The entries for other type rows will be ignored. May be <code>NULL</code> if not required. The lower bound on a range row is the right hand side value minus the range value. The sign of the range value is ignored - the absolute value is used in all cases.
obj	Double array of length <code>ncol</code> containing the objective function coefficients.
mstart	Integer array containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column. This array is of length <code>ncol</code> or, if <code>mnel</code> is <code>NULL</code> , length <code>ncol+1</code> .
mnel	Integer array of length <code>ncol</code> containing the number of nonzero elements in each

	column. May be NULL if not required. This array is not required if the non-zero coefficients in the <code>mrwind</code> and <code>dmatval</code> arrays are continuous, and the <code>mstart</code> array has <code>ncol+1</code> entries as described above. It may be NULL if not required.
<code>mrwind</code>	Integer arrays containing the row indices for the nonzero elements in each column. If the indices are input contiguously, with the columns in ascending order, then the length of <code>mrwind</code> is <code>mstart[ncol-1]+mnel[ncol-1]</code> or, if <code>mnel</code> is NULL, <code>mstart[ncol]</code> .
<code>dmatval</code>	Double array containing the nonzero element values length as for <code>mrwind</code> .
<code>dlb</code>	Double array of length <code>ncol</code> containing the lower bounds on the columns. Use <code>XPRS_MINUSINFINITY</code> to represent a lower bound of minus infinity.
<code>dub</code>	Double array of length <code>ncol</code> containing the upper bounds on the columns. Use <code>XPRS_PLUSINFINITY</code> to represent an upper bound of plus infinity.
<code>nqtr</code>	Number of quadratic terms.
<code>mqc1</code>	Integer array of size <code>nqtr</code> containing the column index of the first variable in each quadratic term.
<code>mqc2</code>	Integer array of size <code>nqtr</code> containing the column index of the second variable in each quadratic term.
<code>dqe</code>	Double array of size <code>nqtr</code> containing the quadratic coefficients.
<code>ngents</code>	Number of binary, integer, semi-continuous, semi-continuous integer and partial integer entities.
<code>nsets</code>	Number of SOS1 and SOS2 sets.
<code>qgtype</code>	Character array of length <code>ngents</code> containing the entity types: B     binary variables; I     integer variables; P     partial integer variables; S     semi-continuous variables; R     semi-continuous integers.
<code>mgcols</code>	Integer array of length <code>ngents</code> containing the column indices of the global entities.
<code>dlim</code>	Double array of length <code>ngents</code> containing the integer limits for the partial integer variables and lower bounds for semi-continuous and semi-continuous integer variables (any entries in the positions corresponding to binary and integer variables will be ignored). May be NULL if not required.
<code>qstype</code>	Character array of length <code>nsets</code> containing: 1     SOS1 type sets; 2     SOS2 type sets. May be NULL if not required.
<code>msstart</code>	Integer array containing the offsets in the <code>mscols</code> and <code>dref</code> arrays indicating the start of the sets. This array is of length <code>nsets+1</code> , the last member containing the offset where set <code>nsets+1</code> would start. May be NULL if not required.
<code>mscols</code>	Integer array of length <code>msstart[nsets]-1</code> containing the columns in each set. May be NULL if not required.
<code>dref</code>	Double array of length <code>msstart[nsets]-1</code> containing the reference row entries for each member of the sets. May be NULL if not required.

## Related controls

### Integer

<code>EXTRACOLS</code>	Number of extra columns to be allowed for.
<code>EXTRAELEMS</code>	Number of extra matrix elements to be allowed for.
<code>EXTRAMIPENTS</code>	Number of extra global entities to be allowed for.
<code>EXTRAPRESOLVE</code>	Number of extra elements to allow for in presolve.
<code>EXTRAROWS</code>	Number of extra rows to be allowed for.

<b>KEEPNROWS</b>	Status for nonbinding rows.
<b>SCALING</b>	Type of scaling.
<b>Double</b>	
<b>MATRIXTOL</b>	Tolerance on matrix elements.
<b>SOSREFTOL</b>	Minimum gap between reference row entries.

**Example**

Minimize  $-6x_1 + 2x_1^2 - 2x_1x_2 + 2x_2^2$  subject to  $x_1 + x_2 \leq 1.9$ , where  $x_1$  must be an integer:

```
int nrow = 1, ncol = 2, nquad = 3;
int mstart[] = {0, 1, 2};
int mrwind[] = {0, 0};
double dmatval[] = {1, 1};
double rhs[] = {1.9};
char qrtype[] = {'L'};
double lbound[] = {0, 0};
double ubound[] = {XPRS_PLUSINFINITY, XPRS_PLUSINFINITY};

double obj[] = {-6, 0};
int mqc1[] = {0, 0, 1};
int mqc2[] = {0, 1, 1};
double dquad[] = {4, -2, 4};

int ngents = 1, nsets = 0;
int mgcols[] = {0};
char qgtype[] = {'I'};

double *primal, *dual;

primal = malloc(ncol*sizeof(double));
dual = malloc(nrow*sizeof(double));
...
XPRSloadqglobal(prob, "myprob", ncol, nrow, qrtype, rhs,
               NULL, obj, mstart, NULL, mrwind,
               dmatval, lbound, ubound, nquad, mqc1, mqc2,
               dquad, ngents, nsets, qgtype, mgcols, NULL,
               NULL, NULL, NULL, NULL)
```

**Further information**

1. The objective function is of the form  $c'x + 0.5 x'Qx$  where  $Q$  is positive semi-definite for minimization problems and negative semi-definite for maximization problems. If this is not the case the optimization algorithms may converge to a local optimum or may not converge at all. Note that only the upper or lower triangular part of the  $Q$  matrix is specified.
2. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
3. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.

**Related topics**

`XPRSaddsetnames`, `XPRSloadglobal`, `XPRSloadlp`, `XPRSloadqp`, `XPRSreadprob`.



## XPRSloadqp, XPRSloadqp64

### Purpose

Used to load a quadratic problem into the Optimizer data structure. Such a problem may have quadratic terms in its objective function, although not in its constraints.

### Synopsis

```
int XPRS_CC XPRSloadqp(XPRSprob prob, const char *probname, int ncol, int
    nrow, const char qrtype[], const double rhs[], const double range[],
    const double obj[], const int mstart[], const int mnel[], const int
    mrwind[], const double dmatval[], const double dlb[], const double
    dub[], int nqtr, const int mqcl[], const int mqc2[], const double
    dqe[]);

int XPRS_CC XPRSloadqp64(XPRSprob prob, const char *probname, int ncol, int
    nrow, const char qrtype[], const double rhs[], const double range[],
    const double obj[], const XPRSint64 mstart[], const int mnel[], const
    int mrwind[], const double dmatval[], const double dlb[], const
    double dub[], XPRSint64 nqtr, const int mqcl[], const int mqc2[],
    const double dqe[]);
```

### Arguments

prob	The current problem.
probname	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing a names for the problem.
ncol	Number of structural columns in the matrix.
nrow	Number of rows in the matrix (not including the objective row). Objective coefficients must be supplied in the <code>obj</code> array, and the objective function should not be included in any of the other arrays.
qrtype	Character array of length <code>nrow</code> containing the row types: <ul style="list-style-type: none"> <li>L indicates a <math>\leq</math> constraint;</li> <li>E indicates an <math>=</math> constraint;</li> <li>G indicates a <math>\geq</math> constraint;</li> <li>R indicates a range constraint;</li> <li>N indicates a nonbinding constraint.</li> </ul>
rhs	Double array of length <code>nrow</code> containing the right hand side coefficients of the rows. The right hand side value for a range row gives the <b>upper</b> bound on the row.
range	Double array of length <code>nrow</code> containing the range values for range rows. Values for all other rows will be ignored. May be <code>NULL</code> if there are no ranged constraints. The lower bound on a range row is the right hand side value minus the range value. The sign of the range value is ignored - the absolute value is used in all cases.
obj	Double array of length <code>ncol</code> containing the objective function coefficients.
mstart	Integer array containing the offsets in the <code>mrwind</code> and <code>dmatval</code> arrays of the start of the elements for each column. This array is of length <code>ncol</code> or, if <code>mnel</code> is <code>NULL</code> , length <code>ncol+1</code> . If <code>mnel</code> is <code>NULL</code> the extra entry of <code>mstart</code> , <code>mstart[ncol]</code> , contains the position in the <code>mrwind</code> and <code>dmatval</code> arrays at which an extra column would start, if it were present. In C, this value is also the length of the <code>mrwind</code> and <code>dmatval</code> arrays.
mnel	Integer array of length <code>ncol</code> containing the number of nonzero elements in each column. May be <code>NULL</code> if all elements are contiguous and <code>mstart[ncol]</code> contains the offset where the elements for column <code>ncol+1</code> would start. This array is not required if the non-zero coefficients in the <code>mrwind</code> and <code>dmatval</code> arrays are continuous, and the <code>mstart</code> array has <code>ncol+1</code> entries as described above. It may be <code>NULL</code> if not required.
mrwind	Integer array containing the row indices for the nonzero elements in each column. If the indices are input contiguously, with the columns in ascending order, the length of the

	<code>mrwind</code> is <code>mstart[ncol-1]+mnel[ncol-1]</code> or, if <code>mnel</code> is <code>NULL</code> , <code>mstart[ncol]</code> .
<code>dmatval</code>	Double array containing the nonzero element values; length as for <code>mrwind</code> .
<code>dlb</code>	Double array of length <code>ncol</code> containing the lower bounds on the columns. Use <code>XPRS_MINUSINFINITY</code> to represent a lower bound of minus infinity.
<code>dub</code>	Double array of length <code>ncol</code> containing the upper bounds on the columns. Use <code>XPRS_PLUSINFINITY</code> to represent an upper bound of plus infinity.
<code>nqtr</code>	Number of quadratic terms.
<code>mqc1</code>	Integer array of size <code>nqtr</code> containing the column index of the first variable in each quadratic term.
<code>mqc2</code>	Integer array of size <code>nqtr</code> containing the column index of the second variable in each quadratic term.
<code>dqe</code>	Double array of size <code>nqtr</code> containing the quadratic coefficients.

## Related controls

### Integer

<code>EXTRACOLS</code>	Number of extra columns to be allowed for.
<code>EXTRAELEMS</code>	Number of extra matrix elements to be allowed for.
<code>EXTRAPRESOLVE</code>	Number of extra elements to allow for in presolve.
<code>EXTRAROWS</code>	Number of extra rows to be allowed for.
<code>KEEPNROWS</code>	Status for nonbinding rows.
<code>SCALING</code>	Type of scaling.

### Double

<code>MATRIXTOL</code>	Tolerance on matrix elements.
------------------------	-------------------------------

## Example

Minimize  $-6x_1 + 2x_1^2 - 2x_1x_2 + 2x_2^2$  subject to  $x_1 + x_2 \leq 1.9$ :

```
int nrow = 1, ncol = 2, nquad = 3;
int mstart[] = {0, 1, 2};
int mrwind[] = {0, 0};
double dmatval[] = {1, 1};
double rhs[] = {1.9};
char qrtype[] = {'L'};
double lbound[] = {0, 0};
double ubound[] = {XPRS_PLUSINFINITY, XPRS_PLUSINFINITY};

double obj[] = {-6, 0};
int mqc1[] = {0, 0, 1};
int mqc2[] = {0, 1, 1};
double dquad[] = {4, -2, 4};

double *primal, *dual;

primal = malloc(ncol*sizeof(double));
dual = malloc(nrow*sizeof(double));
...
XPRSloadqp(prob, "example", ncol, nrow, qrtype, rhs,
           NULL, obj, mstart, NULL, mrwind, dmatval,
           lbound, ubound, nquad, mqc1, mqc2, dquad)
```

**Further information**

1. The objective function is of the form  $c'x + 0.5 x'Qx$  where  $Q$  is positive semi-definite for minimization problems and negative semi-definite for maximization problems. If this is not the case the optimization algorithms may converge to a local optimum or may not converge at all. Note that only the upper or lower triangular part of the  $Q$  matrix is specified.
2. The row and column indices follow the usual C convention of going from 0 to `nrow-1` and 0 to `ncol-1` respectively.
3. The double constants `XPRS_PLUSINFINITY` and `XPRS_MINUSINFINITY` are defined in the Optimizer library header file.

**Related topics**

`XPRSloadglobal`, `XPRSloadlp`, `XPRSloadqglobal`, `XPRSreadprob`.

## XPRSloadsecurevecs

---

### Purpose

Allows the user to mark rows and columns in order to prevent the presolve removing these rows and columns from the matrix.

### Synopsis

```
int XPRS_CC XPRSloadsecurevecs(XPRSprob prob, int nr, int nc, const int
    mrow[], const int mcol[]);
```

### Arguments

prob	The current problem.
nr	Number of rows to be marked.
nc	Number of columns to be marked.
mrow	Integer array of length <code>nr</code> containing the rows to be marked. May be <code>NULL</code> if not required.
mcol	Integer array of length <code>nc</code> containing the columns to be marked. May be <code>NULL</code> if not required.

### Example

This sets the first six rows and the first four columns to not be removed during presolve.

```
int mrow[] = {0,1,2,3,4,5};
int mcol[] = {0,1,2,3};
...
XPRSreadprob(prob, "myprob", "");
XPRSloadsecurevecs(prob, 6, 4, mrow, mcol);
XPRSmipoptimize(prob, "");
```

### Related topics

[5.3.](#)

## XPRSlpoptimize

## LPOPTIMIZE

### Purpose

This function begins a search for the optimal continuous (LP) solution. The direction of optimization is given by **OBJSENSE**. The status of the problem when the function completes can be checked using **LPSTATUS**. Any global entities in the problem will be ignored.

### Synopsis

```
int XPRS_CC XPRSlpoptimize(XPRSprob prob, const char *flags);  
LPOPTIMIZE [-flags]
```

### Arguments

prob	The current problem.
flags	Flags to pass to XPRSlpoptimize (LPOPTIMIZE). The default is "" or NULL, in which case the algorithm used is determined by the <b>DEFAULTALG</b> control. If the argument includes: b the model will be solved using the Newton barrier method; p the model will be solved using the primal simplex algorithm; d the model will be solved using the dual simplex algorithm; n (lower case N), the network part of the model will be identified and solved using the network simplex algorithm;

### Further information

1. The algorithm used to optimize is determined by the **DEFAULTALG** control if no flags are provided. By default, the dual simplex is used for linear problems and the barrier is used for non-linear problems.
2. The d and p flags can be used with the n flag to complete the solution of the model with either the dual or primal algorithms once the network algorithm has solved the network part of the model.
3. The b flag cannot be used with the n flag.

### Related topics

**XPRSmipoptimize** (**MIPOPTIMIZE**), 4.

## XPRSmxim, XPRSmnim

## MAXIM, MINIM

### Purpose

Begins a search for the optimal LP solution. These functions are deprecated and might be removed in a future release. `XPRSlpoptimize` or `XPRSmipoptimize` should be used instead.

### Synopsis

```
int XPRS_CC XPRSmxim(XPRSprob prob, const char *flags);
int XPRS_CC XPRSmnim(XPRSprob prob, const char *flags);
MAXIM [-flags]
MINIM [-flags]
```

### Arguments

<code>prob</code>	The current problem.
<code>flags</code>	Flags to pass to <code>XPRSmxim</code> (MAXIM) or <code>XPRSmnim</code> (MINIM). The default is "" or NULL, in which case the algorithm used is determined by the <code>DEFAULTALG</code> control. If the argument includes: <ul style="list-style-type: none"> <li><code>b</code> the model will be solved using the Newton barrier method;</li> <li><code>p</code> the model will be solved using the primal simplex algorithm;</li> <li><code>d</code> the model will be solved using the dual simplex algorithm;</li> <li><code>l</code> (lower case L), the model will be solved as a linear model ignoring the discreteness of global variables;</li> <li><code>n</code> (lower case N), the network part of the model will be identified and solved using the network simplex algorithm;</li> <li><code>g</code> the global model will be solved, calling <code>XPRSGlobal</code> (GLOBAL).</li> </ul> Certain combinations of options may be used where this makes sense so, for example, <code>pg</code> will solve the LP with the primal algorithm and then go on to perform the global search.

### Related controls

#### Integer

<code>AUTOPERTURB</code>	Whether automatic perturbation is performed.
<code>BARITERLIMIT</code>	Maximum number of Newton Barrier iterations.
<code>BARORDER</code>	Ordering algorithm for the Cholesky factorization.
<code>BARORDERTHREADS</code>	Maximum number of threads for the ordering algorithm.
<code>BAROUTPUT</code>	Newton barrier: level of solution output.
<code>BARTHEADS</code>	Max number of threads to run.
<code>BIGMMETHOD</code>	Specifies "Big M" method, or phasel/phasell.
<code>CACHESIZE</code>	Cache size in Kbytes for the Newton barrier.
<code>CPUTIME</code>	1 for CPU time; 0 for elapsed time.
<code>CRASH</code>	Type of crash.
<code>CROSSOVER</code>	Newton barrier crossover control.
<code>DEFAULTALG</code>	Algorithm to use with the tree search.
<code>DENSECOLLIMIT</code>	Columns with this many elements are considered dense.
<code>DUALGRADIENT</code>	Pricing method for the dual algorithm.
<code>INVERTFREQ</code>	Invert frequency.
<code>INVERTMIN</code>	Minimum number of iterations between inverts.
<code>KEEPBASIS</code>	Whether to use previously loaded basis.
<code>LPITERLIMIT</code>	Iteration limit for the simplex algorithm.
<code>LPLOG</code>	Frequency and type of simplex algorithm log.
<code>MAXTIME</code>	Maximum time allowed.

<b>PRESOLVE</b>	Degree of presolving to perform.
<b>PRESOLVEOPS</b>	Specifies the operations performed during presolve.
<b>PRICINGALG</b>	Type of pricing to be used.
<b>REFACTOR</b>	Indicates whether to re-factorize the optimal basis.
<b>TRACE</b>	Control of the infeasibility diagnosis during presolve.
<b>Double</b>	
<b>BARDUALSTOP</b>	Newton barrier tolerance for dual infeasibilities.
<b>BARGAPSTOP</b>	Newton barrier tolerance for relative duality gap.
<b>BARPRIMALSTOP</b>	Newton barrier tolerance for primal infeasibilities.
<b>BARSTEPSTOP</b>	Newton barrier minimal step size.
<b>BIGM</b>	Infeasibility penalty.
<b>CHOLSKYTOL</b>	Tolerance in the Cholesky decomposition.
<b>ELIMTOL</b>	Markowitz tolerance for elimination phase of presolve.
<b>ETATOL</b>	Tolerance on eta elements.
<b>FEASTOL</b>	Tolerance on RHS.
<b>MARKOWITZTOL</b>	Markowitz tolerance for the factorization.
<b>MIPABSCUTOFF</b>	Cutoff set after an LP Optimizer command. (Dual only)
<b>OPTIMALITYTOL</b>	Reduced cost tolerance.
<b>PENALTY</b>	Maximum absolute penalty variable coefficient.
<b>PERTURB</b>	Perturbation value.
<b>PIVOTTOL</b>	Pivot tolerance.
<b>PPFACTOR</b>	Partial pricing candidate list sizing parameter.
<b>RELPIVOTTOL</b>	Relative pivot tolerance.

### Example 1 (Library)

```
XPR$maxim(prob, "b") ;
```

This maximizes the current problem using the Newton barrier method.

### Example 2 (Console)

```
MINIM -g
```

This minimizes the current problem and commences the global search.

### Further information

1. The algorithm used to optimize is determined by the **DEFAULTALG** control. By default, the dual simplex is used for LP and MIP problems and the barrier is used for QP problems.
2. The **d** and **p** flags can be used with the **n** flag to complete the solution of the model with either the dual or primal algorithms once the network algorithm has solved the network part of the model.
3. The **b** flag cannot be used with the **n** flag.
4. The dual simplex algorithm is a two phase algorithm which can remove dual infeasibilities.
5. (Console) If the user prematurely terminates the solution process by typing CTRL-C, the iterative procedure will terminate at the first "safe" point.

### Related topics

**XPR\$global** (**GLOBAL**), **XPR\$readbasis** (**READBASIS**), **XPR\$goal** (**GOAL**), 4, A.8.

## XPRSmipoptimize

## MIPOPTIMIZE

### Purpose

This function begins a global search for the optimal MIP solution. The direction of optimization is given by **OBJSENSE**. The status of the problem when the function completes can be checked using **MIPSTATUS**.

### Synopsis

```
int XPRS_CC XPRSmipoptimize(XPRSprob prob, const char *flags);
MIPOPTIMIZE [-flags]
```

### Arguments

prob	The current problem.
flags	Flags to pass to <b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ), which specifies how to solve the initial continuous problem where the global entities are relaxed. If the argument includes: <ul style="list-style-type: none"> <li>b the initial continuous relaxation will be solved using the Newton barrier method;</li> <li>p the initial continuous relaxation will be solved using the primal simplex algorithm;</li> <li>d the initial continuous relaxation will be solved using the dual simplex algorithm;</li> <li>n the network part of the initial continuous relaxation will be identified and solved using the network simplex algorithm;</li> <li>l stop after having solved the initial continuous relaxation.</li> </ul>

### Further information

1. If the **l** flag is used, the Optimizer will stop immediately after solving the initial continuous relaxation. The status of the continuous solve can be checked with **LPSTATUS** and standard LP results are available, such as the objective value (**LPOBJVAL**) and solution (use **XPRSgetlpsol**), depending on **LPSTATUS**.
2. It is possible for the Optimizer to find integer solutions before solving the initial continuous relaxation, either through heuristics or by having the user load an initial integer solution. This can potentially result in the global search finishing before solving the continuous relaxation to optimality.
3. If the function returns without having completed the search for an optimal solution, the search can be resumed from where it stopped by calling **XPRSmipoptimize** again.
4. The algorithm used to reoptimize the continuous relaxations during the global search is given by **DEFAULTALG**. The default is to use the dual simplex algorithm.

### Related topics

**XPRSlpoptimize** (**LPOPTIMIZE**), 4.



## XPRSobjsa

---

### Purpose

Returns upper and lower sensitivity ranges for specified objective function coefficients. If the objective coefficients are varied within these ranges the current basis remains optimal and the reduced costs remain valid.

### Synopsis

```
int XPRS_CC XPRSobjsa(XPRSprob prob, int nels, const int mindex[], double
    lower[], double upper[]);
```

### Arguments

prob	The current problem.
nels	Number of objective function coefficients whose sensitivity is sought.
mindex	Integer array of length <code>nels</code> containing the indices of the columns whose objective function coefficients sensitivity ranges are required.
lower	Double array of length <code>nels</code> where the objective function lower range values are to be returned.
upper	Double array of length <code>nels</code> where the objective function upper range values are to be returned.

### Example

Here we obtain the objective function ranges for the three columns: 2, 6 and 8:

```
mindex[0] = 2; mindex[1] = 8; mindex[2] = 6;
XPRSobjsa(prob, 3, mindex, lower, upper);
```

After which `lower` and `upper` contain:

```
lower[0] = 5.0; upper[0] = 7.0;
lower[1] = 3.8; upper[1] = 5.2;
lower[2] = 5.7; upper[2] = 1e+20;
```

Meaning that the current basis remains optimal when  $5.0 \leq C_2 \leq 7.0$ ,  $3.8 \leq C_8 \leq 5.2$  and  $5.7 \leq C_6$ ,  $C_i$  being the objective coefficient of column  $i$ .

### Further information

`XPRSobjsa` can only be called when an optimal solution to the current LP has been found. It cannot be used when the problem is MIP presolved.

### Related topics

[XPRSrhssa](#).

## XPRSpivot

---

### Purpose

Performs a simplex pivot by bringing variable `in` into the basis and removing `out`.

### Synopsis

```
int XPRS_CC XPRSpivot(XPRSProb prob, int in, int out);
```

### Arguments

<code>prob</code>	The current problem.
<code>in</code>	Index of row or column to enter basis.
<code>out</code>	Index of row or column to leave basis.

### Error values

425	<code>in</code> is invalid (out of range or already basic).
426	<code>out</code> is invalid (out of range or not eligible, e.g. nonbasic, zero pivot, etc.).

### Related controls

#### Double

<code>PIVOTTOL</code>	Pivot tolerance.
<code>RELPIVOTTOL</code>	Relative pivot tolerance.

### Example

The following brings the 7th variable into the basis and removes the 5th:

```
XPRSpivot(prob, 6, 4)
```

### Further information

Row indices are in the range 0 to `ROWS`-1, whilst columns are in the range `ROWS`+`SPAREROWS` to `ROWS`+`SPAREROWS`+`COLS`-1.

### Related topics

`XPRSgetpivotorder`, `XPRSgetpivots`.

## XPRSpotsolve

## POSTSOLVE

### Purpose

Postsolve the current matrix when it is in a presolved state.

### Synopsis

```
int XPRS_CC XPRSpotsolve(XPRSprob prob);  
POSTSOLVE
```

### Argument

prob            The current problem.

### Further information

A problem is left in a presolved state whenever a LP or MIP optimization does not complete. In these cases `XPRSpotsolve (POSTSOLVE)` can be called to get the problem back into its original state.

### Related topics

[XPRSlpoptimize](#), [XPRSmipoptimize](#)

## XPRSpresolverow

### Purpose

Presolves a row formulated in terms of the original variables such that it can be added to a presolved matrix.

### Synopsis

```
int XPRS_CC XPRSpresolverow(XPRSprob prob, char qrtype, int nzo, const int
    mcolso[], const double dvalo[], double drhso, int maxcoeffs, int *
    nzp, int mcolsp[], double dvalp[], double * drhsp, int * status);
```

### Arguments

prob	The current problem.
qrtype	The type of the row: L indicates a $\leq$ row; G indicates a $\geq$ row.
nzo	Number of elements in the mcolso and dvalo arrays.
mcolso	Integer array of length nzo containing the column indices of the row to presolve.
dvalo	Double array of length nzo containing the non-zero coefficients of the row to presolve.
drhso	The right-hand side constant of the row to presolve.
maxcoeffs	Maximum number of elements to return in the mcolsp and dvalp arrays.
nzp	Pointer to the integer where the number of elements in the mcolsp and dvalp arrays will be returned.
mcolsp	Integer array which will be filled with the column indices of the presolved row. It must be allocated to hold at least COLS elements.
dvalp	Double array which will be filled with the coefficients of the presolved row. It must be allocated to hold at least COLS elements.
drhsp	Pointer to the double where the presolved right-hand side will be returned.
status	Status of the presolved row: -3 Failed to presolve the row due to presolve dual reductions; -2 Failed to presolve the row due to presolve duplicate column reductions; -1 Failed to presolve the row due to an error. Check the Optimizer error code for the cause; 0 The row was successfully presolved; 1 The row was presolved, but may be relaxed.

### Related controls

#### Integer

PRESOLVE	Turns presolve on or off.
PRESOLVEOPS	Selects the presolve operations.

### Example

Suppose we want to add the row  $2x_1 + x_2 \leq 1$  to our presolved matrix. This could be done in the following way:

```
int mindo[] = { 1, 2 };
int dvalo[] = { 2.0, 1.0 };
char qrtype = 'L';
double drhso = 1.0;
int nzp, status, mtype, mstart[2], *mindp;
double drhsp, *dvalp;
...
XPRSgetintattrib(prob, XPRS_COLS, &ncols);
mindp = (int*) malloc(ncols*sizeof(int));
```

```
dvalp = (double*) malloc(ncols*sizeof(double));
XPRSpresolverow(prob, qrtype, 2, mindo, dvalo, drhso, ncols,
                &nzp, mindp, dvalp, &drhsp, &status);
if (status >= 0) {
    mtype = 0;
    mstart[0] = 0; mstart[1] = nzp;
    XPRSaddcuts(prob, 1, &mtype, &qrtype, &drhsp, mstart, mindp,
                dvalp);
}
```

### Further information

There are certain presolve operations that can prevent a row from being presolved exactly. If the row contains a coefficient for a column that was eliminated due to duplicate column reductions or singleton column reductions, the row might have to be relaxed to remain valid for the presolved problem. The relaxation will be done automatically by the `XPRSpresolverow` function, but a return status of +1 will be returned. If it is not possible to relax the row, a status of -2 will be returned instead. Likewise, it is possible that certain dual reductions prevents the row from being presolved. In such a case a status of -3 will be returned instead.

If `XPRSpresolverow` will be used for presolving e.g. branching bounds or constraints, then dual reductions and duplicate column reductions should be disabled, by clearing the corresponding bits of `PRESOLVEOPS`. By clearing these bits, the default value for `PRESOLVEOPS` changes to 471.

If the user knows in advance which columns will have non-zero coefficients in rows that will be presolved, it is possible to protect these individual columns through the `XPRLoadsecurevecs` function. This way the Optimizer is left free to apply all possible reductions to the remaining columns.

### Related topics

`XPRSaddcuts`, `XPRLoadsecurevecs`, `XPRSsetbranchcuts`, `XPRSstorecuts`.

## PRINTRANGE

---

### Purpose

Writes the ranging information to the screen. The binary range file (.rng) must already exist, created by XPRsrange (RANGE).

### Synopsis

PRINTRANGE

### Related controls

#### **Integer**

MAXPAGELINES      Number of lines between page breaks.

#### **Double**

OUTPUTTOL          Tolerance on print values.

### Further information

See WRITEPRTRANGE for more information.

### Related topics

XPRSgetcolrange, XPRSgetrowrange, XPRsrange (RANGE), XPRswriteprtsol, XPRsriterange, A.6.

## PRINTSOL

---

### Purpose

Writes the current solution to the screen.

### Synopsis

`PRINTSOL`

### Related controls

#### *Integer*

`MAXPAGELINES`      Number of lines between page breaks.

#### *Double*

`OUTPUTTOL`      Tolerance on print values.

### Further information

See `WRITEPRTSOL` for more information.

### Related topics

`XPRSgetlpsol`, `XPRSgetmipsol`, `XPRSwriteprtsol`.

## QUIT

---

**Purpose**

Terminates the Console Optimizer, returning a zero exit code to the operating system. Alias for EXIT.

**Synopsis**

QUIT

**Example**

The command is called simply as:

QUIT

**Further information**

1. Fatal error conditions return nonzero exit values which may be of use to the host operating system. These are described in [11](#).
2. If you wish to return an exit code reflecting the final solution status, then use the `STOP` command instead.

**Related topics**

[STOP](#), [XPRSSave](#) ([SAVE](#)).



## XPRStrange

## RANGE

### Purpose

Calculates the ranging information for a problem and saves it to the binary ranging file *problem\_name.rng*.

### Synopsis

```
int XPRS_CC XPRStrange(XPRSprob prob);
RANGE
```

### Argument

prob            The current problem.

### Example 1 (Library)

This example computes the ranging information following optimization and outputs the solution to a file *leonor.rpt*:

```
XPRSreadprob(prob, "leonor", "");
XPRSlpoptimize(prob, "");
XPRStrange(prob);
XPRSwriteprtrange(prob);
```

### Example 2 (Console)

The following example is equivalent for the console, except the output is sent to the screen instead of a file:

```
READPROB leonor
LPOPTIMIZE
RANGE
PRINTRANGE
```

### Further information

1. A basic optimal solution to the problem must be available, i.e. `XPRSlpoptimize` (`LPOPTIMIZE`) must have been called (with crossover used if the Newton Barrier algorithm is being used) and an optimal solution found.
2. The information calculated by `XPRStrange` (`RANGE`) enables the user to do sophisticated postoptimal analysis of the problem. In particular, the user may find the ranges over which the right hand sides can vary without the optimal basis changing, the ranges over which the shadow prices hold, and the activities which limit these changes. See functions `XPRSgetcolrange`, `XPRSgetrowrange`, `XPRSwriteprtrange` (`WRITEPRTRANGE`) and/or `XPRSwriterange` (`WRITERANGE`) to obtain the values calculated.
3. It is not impossible to range on a MIP problem. The global entities should be fixed using `XPRSfixglobals` (`FIXGLOBALS`) first and the remaining LP resolved - see `XPRSfixglobals` (`FIXGLOBALS`).

### Related topics

`XPRSgetcolrange`, `XPRSgetrowrange`, `XPRSwriteprtrange` (`WRITEPRTRANGE`), `XPRSwriterange` (`WRITERANGE`).

## XPRSreadbasis

## READBASIS

### Purpose

Instructs the Optimizer to read in a previously saved basis from a file.

### Synopsis

```
int XPRS_CC XPRSreadbasis(XPRSprob prob, const char *filename, const char
    *flags);
READBASIS [-flags] [filename]
```

### Arguments

prob	The current problem.				
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name from which the basis is to be read. If omitted, the default <i>problem_name</i> is used with a <i>.bss</i> extension.				
flags	Flags to pass to XPRSreadbasis (READBASIS): <table> <tbody> <tr> <td>i</td> <td>output the internal presolved basis.</td> </tr> <tr> <td>t</td> <td>input a compact advanced form of the basis.</td> </tr> </tbody> </table>	i	output the internal presolved basis.	t	input a compact advanced form of the basis.
i	output the internal presolved basis.				
t	input a compact advanced form of the basis.				

### Example 1 (Library)

If an advanced basis is available for the current problem the Optimizer input might be:

```
XPRSreadprob(prob, "filename", "");
XPRSreadbasis(prob, "", "");
XPRSmipoptimize(prob, "");
```

This reads in a matrix file, inputs an advanced starting basis and maximizes the MIP.

### Example 2 (Console)

An equivalent set of commands for the Console user may look like:

```
READPROB
READBASIS
MIPOPTIMIZE
```

### Further information

1. The only check done when reading compact basis is that the number of rows and columns in the basis agrees with the current number of rows and columns.
2. XPRSreadbasis (READBASIS) will read the basis for the original problem even if the matrix has been presolved. The Optimizer will read the basis, checking that it is valid, and will display error messages if it detects inconsistencies.

### Related topics

**XPRSloadbasis**, **XPRSwritebasis** (**WRITEBASIS**).

## XPRSreadbinsol

## READBINSOL

### Purpose

Reads a solution from a binary solution file.

### Synopsis

```
int XPRS_CC XPRSreadbinsol(XPRSprob prob, const char *filename, const char
    *flags);
READBINSOL [-flags] [filename]
```

### Arguments

prob	The current problem.
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name from which the solution is to be read. If omitted, the default <i>problem_name</i> is used with a <i>.sol</i> extension.
flags	Flags to pass to XPRSreadbinsol (READBINSOL): m      load the solution as a solution for the MIP.

### Example 1 (Library)

A previously saved solution can be loaded into memory and a print file created from it with the following commands:

```
XPRSreadprob(prob, "myprob", "");
XPRSreadbinsol(prob, "", "");
XPRSwriteprtsol(prob, "", "");
```

### Example 2 (Console)

An equivalent set of commands to the above for console users would be:

```
READPROB
READBINSOL
WRITEPRTSOL
```

### Related topics

**XPRSgetlpsol**, **XPRSgetmipsol**, **XPRSwritebinsol** (**WRITEBINSOL**), **XPRSwritesol** (**WRITESOL**), **XPRSwriteprtsol** (**WRITEPRTSOL**).

## XPRSreaddirs

## READDIRS

### Purpose

Reads a directives file to help direct the global search.

### Synopsis

```
int XPRS_CC XPRSreaddirs(XPRSProb prob, const char *filename);  
READDIRS [filename]
```

### Arguments

prob	The current problem.
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name from which the directives are to be read. If omitted (or NULL), the default <i>problem_name</i> is used with a <i>.dir</i> extension.

### Related controls

#### Double

<b>PSEUDOCOST</b>	Default pseudo cost in node degradation estimation.
-------------------	---

### Example 1 (Library)

The following example reads in directives from the file `sue.dir` for use with the problem, `steve`:

```
XPRSreadprob(prob, "steve", "");  
XPRSreaddirs(prob, "sue");  
XPRSmipoptimize(prob, "");
```

### Example 2 (Console)

```
READPROB  
READDIRS  
MIPOPTIMIZE
```

This is the most usual form at the console. It will attempt to read in a directives file with the current problem name and an extension of *.dir*.

## Further information

1. Directives cannot be read in after a model has been presolved, so unless presolve has been disabled by setting `PRESOLVE` to 0, this command must be issued before `XPRSmipoptimize` (`MIPOPTIMIZE`).
2. Directives can be given relating to priorities, forced branching directions, pseudo costs and model cuts. There is a priority value associated with each global entity. The *lower* the number, the *more* likely the entity is to be selected for branching; the *higher*, the *less* likely. By default, all global entities have a priority value of 500 which can be altered with a priority entry in the directives file. In general, it is advantageous for the entity's priority to reflect its relative importance in the model. Priority entries with values in excess of 1000 are illegal and are ignored. A full description of the directives file format may be found in [A.6](#).
3. By default, `XPRSmipoptimize` (`MIPOPTIMIZE`) will explore the branch expected to yield the best integer solution from each node, irrespective of whether this forces the global entity up or down. This can be overridden with an `UP` or `DN` entry in the directives file, which forces `XPRSmipoptimize` (`MIPOPTIMIZE`) to branch up first or down first on the specified entity.
4. Pseudo-costs are estimates of the unit cost of forcing an entity up or down. By default `XPRSmipoptimize` (`MIPOPTIMIZE`) uses dual information to calculate estimates of the unit up and down costs and these are added to the default pseudo costs which are set to the `PSEUDOCOST` control. The default pseudo costs can be overridden by a `PU` or `PD` entry in the directives file.
5. If model cuts are used, then the specified constraints are removed from the matrix and added to the Optimizer cut pool, and only put back in the matrix when they are violated by an LP solution at one of the nodes in the global search.
6. If creating a directives file by hand, wild cards can be used to specify several vectors at once, for example `PR x1* 2` will give all global entities whose names start with `x1` a priority of 2.

## Related topics

[XPRSloaddirs](#), [A.6](#).

## XPRSreadprob

## READPROB

### Purpose

Reads an (X)MPS or LP format matrix from file.

### Synopsis

```
int XPRS_CC XPRSreadprob(XPRSprob prob, const char *probname, const char
                        *flags);
READPROB [-flags] [probname]
```

### Arguments

prob	The current problem.				
probname	The path and file name from which the problem is to be read. Limited to <b>MAXPROBNAMELENGTH</b> characters. If omitted (console users only), the default <i>problem_name</i> is used with various extensions - see below.				
flags	Flags to be passed: <table> <tr> <td>l</td> <td>only probname.lp is searched for;</td> </tr> <tr> <td>z</td> <td>read input file in gzip format from a .gz file [ Console only ]</td> </tr> </table>	l	only probname.lp is searched for;	z	read input file in gzip format from a .gz file [ Console only ]
l	only probname.lp is searched for;				
z	read input file in gzip format from a .gz file [ Console only ]				

### Related controls

#### Integer

<b>EXTRACOLS</b>	Number of extra columns to be allowed for.
<b>EXTRAELEMS</b>	Number of extra matrix elements to be allowed for.
<b>EXTRAMIPENTS</b>	Number of extra global entities to be allowed for.
<b>EXTRAPRESOLVE</b>	Number of extra elements to allow for in presolve.
<b>EXTRAROWS</b>	Number of extra rows to be allowed for.
<b>KEEPNROWS</b>	Status for nonbinding rows.
<b>MPSECHO</b>	Whether MPS comments are to be echoed.
<b>MPSFORMAT</b>	Specifies format of MPS files.
<b>SCALING</b>	Type of scaling.

#### Double

<b>MATRIXTOL</b>	Tolerance on matrix elements.
<b>SOSREFTOL</b>	Minimum gap between reference row entries.

#### String

<b>MPSBOUNDNAME</b>	The active bound name.
<b>MPSOBJNAME</b>	Name of objective function row.
<b>MPSRANGENAME</b>	Name of range.
<b>MPSRHSNAME</b>	Name of right hand side.

### Example 1 (Library)

```
XPRSreadprob(prob, "myprob", "");
```

This instructs the Optimizer to read an MPS format matrix from the first file found out of myprob.mat, myprob.mps or (in LP format) myprob.lp.

### Example 2 (Console)

```
READPROB -l
```

This instructs the Optimizer to read an LP format matrix from the file *problem\_name*.lp.

## Further information

1. If no flags are given, file types are searched for in the order: .mat, .mps, .lp. Matrix files are assumed to be in XMPS or MPS format unless their file extension is .lp in which case they must be LP files.
2. If `probname` has been specified, the problem name is changed to `probname`, ignoring any extension.
3. `XPRSreadprob (READPROB)` will take as the objective function the first `N` type row in the matrix, unless the string parameter `MPSOBJNAME` has been set, in which case the objective row sought will be the one named by `MPSOBJNAME`. Similarly, if non-blank, the string parameters `MPSRHSNAME`, `MPSBOUNDNAME` and `MPSRANGENAME` specify the right hand side, bound and range sets to be taken. For example:  
`MPSOBJNAME="Cost "`  
`MPSRHSNAME="RHS 1 "`  
`READPROB`  
The treatment of `N` type rows other than the objective function depends on the `KEEPNROWS` control. If `KEEPNROWS` is 1 the rows and their elements are kept in memory; if it is 0 the rows are retained, but their elements are removed; and if it is -1 the rows are deleted entirely. The performance impact of retaining such `N` type rows will be small unless the presolve has been disabled by setting `PRESOLVE` to 0 prior to optimization.
4. The Optimizer checks that the matrix file is in a legal format and displays error messages if it detects errors. When the Optimizer has read and verified the problem, it will display summary problem statistics.
5. By default, the `MPSFORMAT` control is set to -1 and `XPRSreadprob (READPROB)` determines automatically whether the MPS files are in free or fixed format. If `MPSFORMAT` is set to 0, fixed format is assumed and if it is set to 1, free format is assumed. Fields in free format MPS files are delimited by one or more blank characters. The keywords `NAME`, `ROWS`, `COLUMNS`, `QUADOBJ / QMATRIX`, `QCMATRIX`, `DELAYEDROWS`, `MODELCUTS`, `SETS`, `RHS`, `RANGES`, `BOUNDS` and `ENDATA` must start in column one and no vector name may contain blanks. If a special ordered set is specified with a reference row, its name may not be the same as that of a column. Note that numeric values which contain embedded spaces (for example after unary minus sign) will not be read correctly unless `MPSFORMAT` is set to 0.
6. If the problem is not to be scaled automatically, set the parameter `SCALING` to 0 before issuing the `XPRSreadprob (READPROB)` command.

## Related topics

`XPRSloadglobal`, `XPRSloadlp`, `XPRSloadqglobal`, `XPRSloadqp`.

## XPRSreadslxsol

## READSLXSOL

### Purpose

Reads an ASCII solution file (.slx) created by the `XPRSwriteslxsol` function.

### Synopsis

```
int XPRS_CC XPRSreadslxsol(XPRSprob prob, const char *filename, const char
    *flags);
READSLXSOL -[flags] [filename]
```

### Arguments

<code>prob</code>	The current problem.
<code>filename</code>	A string of up to <code>MAXPROBNAMELENGTH</code> characters containing the file name to which the solution is to be read. If omitted, the default <code>problem_name</code> is used with a <code>.slx</code> extension.
<code>flags</code>	Flags to pass to <code>XPRSwriteslxsol</code> ( <code>WRITESLXSOL</code> ): <ul style="list-style-type: none"> <li><code>l</code> read the solution as an LP solution in case of a MIP problem;</li> <li><code>m</code> read the solution as a solution for the MIP problem;</li> <li><code>a</code> reads multiple MIP solutions from the <code>.slx</code> file and adds them to the MIP problem;</li> </ul>

### Example 1 (Library)

```
XPRSreadslxsol(prob, "lpsolution", "");
```

This loads the solution to the MIP problem if the problem contains global entities, or otherwise loads it as an LP (barrier in case of quadratic problems) solution into the problem.

### Example 2 (Console)

```
READSLXSOL lpsolution
```

### Further information

1. When `XPRSreadslxsol` is called before a MIP solve, the loaded solutions will not be checked before calling `XPRSmipoptimize`. By default, only the last MIP solution read from the `.slx` file will be stored. Use the `a` flag to store all MIP solutions read from the file.
2. When using the `a` flag, read solutions will be queued similarly to the user of the `XPRSaddmipsol` function. Each name string given by the `NAME` field in the `.slx` file will be associated with the corresponding solution. Any registered `usersolnotify` callback will be fired when the solution has been checked, and will include the read name string as one of its arguments.
3. Refer to the Appendix on Log and File Formats for a description of the ASCII Solution (.slx) File format [A.4.4](#).

### Related topics

`XPRSreadbinsol` (`READBINSOL`), `XPRSwriteslxsol` (`WRITESLXSOL`), `XPRSwritebinsol` (`WRITEBINSOL`), `XPRSreadbinsol` (`READBINSOL`), `XPRSaddmipsol`, `XPRSaddcbusersolnotify`.



## XPRSrefinemipsol

## REFINEMIPSOL

### Purpose

Executes the MIP solution refiner.

### Synopsis

```
int XPRS_CC XPRSrefinemipsol(XPRSprob prob, int options, const char* flags,
    const double solution[], double refined_solution[], int*
    refinestatus);
REFINEMIPSOL
```

### Arguments

prob	The current problem.
options	Refinement options: 0 Reducing MIP fractionality is priority. 1 Reducing LP infeasibility is priority
flags	Flags passed to any optimization calls during refinement.
solution	The MIP solution to refine. Must be a valid MIP solution.
refined_solution	The refined MIP solution in case of success
refinestatus	Refinement results: 0 An error has occurred 1 The solution has been refined 2 Current solution meets target criteria 3 Solution cannot be refined

### Further information

The function provides a mechanism to refine the MIP solution by attempting to round any fractional global entity and by attempting to reduce LP infeasibility.

### Related topics

[REFINEOPS](#).

## XPRSremovecbbariteration

---

### Purpose

Removes a barrier iteration callback function previously added by `XPRSaddcbbariteration`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbbariteration(XPRSprob prob, void (XPRS_CC
    *f_bariteration) (XPRSprob prob, void* vContext, int* barrier_action),
    void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_bariteration</code>	The callback function to remove. If NULL then all bariteration callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all barrier iteration callbacks with the function pointer <code>f_bariteration</code> will be removed.

### Related topics

[XPRSaddcbbariteration](#).

## XPRSremovecbbarlog

---

### Purpose

Removes a Newton barrier log callback function previously added by `XPRSaddcbbarlog`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbbarlog(XPRSProb prob, int (XPRS_CC
                               *f_barlog)(XPRSProb prob, void* object), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_barlog</code>	The callback function to remove. If NULL then all barrier log callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all barrier log callbacks with the function pointer <code>f_barlog</code> will be removed.

### Related topics

[`XPRSaddcbbarlog`](#).

## XPRSremovecbchgbranch

---

### Purpose

Removes a variable branching callback function previously added by `XPRSaddcbchgbranch`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbchgbranch(XPRSprob prob, void (XPRS_CC
    *f_chgbranch)(XPRSprob prob, void* vContext, int* entity, int* up,
    double* estdeg), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_chgbranch</code>	The callback function to remove. If NULL then all variable branching callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all variable branching callbacks with the function pointer <code>f_chgbranch</code> will be removed.

### Related topics

[XPRSaddcbchgbranch](#).

## XPRSremovecbchgbranchobject

---

### Purpose

Removes a callback function previously added by `XPRSaddcbchgbranchobject`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbchgbranchobject(XPRSprob prob, void (XPRS_CC
    *f_chgbranchobject)(XPRSprob my_prob, void* my_object,
    XPRSbranchobject obranch, XPRSbranchobject* p_newobject), void*
    object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_chgbranchobject</code>	The callback function to remove. If NULL then all branch object callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all branch object callbacks with the function pointer <code>f_chgbranchobject</code> will be removed.

### Related topics

[XPRSaddcbchgbranchobject](#)

## XPRSremovecbchgnode

---

### Purpose

Removes a node selection callback function previously added by `XPRSaddcbchgnode`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbchgnode(XPRSprob prob, void (XPRS_CC
                                *f_chgnode)(XPRSprob prob, void* object, int* nodnum), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_chgnode</code>	The callback function to remove. If NULL then all node selection callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all node selection callbacks with the function pointer <code>f_chgnode</code> will be removed.

### Related topics

[XPRSaddcbchgnode](#)

## XPRSremovecbcutlog

---

### Purpose

Removes a cut log callback function previously added by `XPRSaddcbcutlog`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbcutlog(XPRSprob prob, int (XPRS_CC
    *f_cutlog)(XPRSprob prob, void* object), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_cutlog</code>	The callback function to remove. If NULL then all cut log callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all cut log callbacks with the function pointer <code>f_cutlog</code> will be removed.

### Related topics

[XPRSaddcbcutlog](#)

## XPRSremovecbcutmgr

---

### Purpose

Removes a cut manager callback function previously added by `XPRSaddcbcutmgr`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbcutmgr(XPRSProb prob, int (XPRS_CC  
    *f_cutmgr)(XPRSProb prob, void* object), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_cutmgr</code>	The callback function to remove. If NULL then all cut manager callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all cut manager callbacks with the function pointer <code>f_cutmgr</code> will be removed.

### Related topics

[XPRSaddcbcutmgr](#)



## XPRSremovecbdestroymt

---

### Purpose

Removes a slave thread destruction callback function previously added by `XPRSaddcbdestroymt`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbdestroymt(XPRSProb prob, void (XPRS_CC
    *f_destroymt)(XPRSProb prob, void* vContext), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_destroymt</code>	The callback function to remove. If NULL then all thread destruction callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all thread destruction callbacks with the function pointer <code>f_destroymt</code> will be removed.

### Related topics

[XPRSaddcbdestroymt](#)

## XPRSremovecbestimate

---

### Purpose

Removes an estimate callback function previously added by `XPRSaddcbestimate`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbestimate(XPRSprob prob, int (XPRS_CC
    *f_estimate)(XPRSprob prob, void* vContext, int* iglsel, int* iprio,
    double* degbest, double* degworst, double* curval, int* ifupx, int*
    nglinf, double* degsum, int* nbr), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_estimate</code>	The callback function to remove. If NULL then all integer solution callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all estimate callbacks with the function pointer <code>f_estimate</code> will be removed.

### Related topics

[XPRSaddcbestimate](#)

## XPRSremovecbgapnotify

---

### Purpose

Removes a callback function previously added by [XPRSaddcbgapnotify](#). The specified callback function will no longer be removed after it has been returned.

### Synopsis

```
int XPRS_CC XPRSremovecbgapnotify(XPRSProb prob, void (XPRS_CC
    *f_gapnotify)(XPRSProb prob, void* vContext, double*
    newRelGapNotifyTarget, double* newAbsGapNotifyTarget, double*
    newAbsGapNotifyObjTarget, double* newAbsGapNotifyBoundTarget), void*
    p);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_gapnotify</code>	The callback function to remove. If <code>NULL</code> then all <code>gapnotify</code> callback functions added with the given user-defined pointer value will be removed.
<code>p</code>	The user-defined pointer value that the callback was added with. If <code>NULL</code> then the pointer value will not be checked and all the <code>gapnotify</code> callbacks with the function pointer <code>f_gapnotify</code> will be removed.

### Related topics

[XPRSaddcbgapnotify](#).

## XPRSremovecbgloballog

---

### Purpose

Removes a global log callback function previously added by `XPRSaddcbgloballog`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbgloballog(XPRSprob prob, int (XPRS_CC
    *f_globallog)(XPRSprob prob, void* vContext), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_globallog</code>	The callback function to remove. If NULL then all global log callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all global log callbacks with the function pointer <code>f_globallog</code> will be removed.

### Example

The following code sets and removes a callback function:

```
XPRSsetintcontrol(prob, XPRS_MIPLOG, 3);
XPRSaddcbgloballog(prob, globalLog, NULL, 0);
XPRSmipoptimize(prob, "");
XPRSremovecbgloballog(prob, globalLog, NULL);
}
```

### Related topics

[XPRSaddcbgloballog](#)

## XPRSremovecbinfnode

---

### Purpose

Removes a user infeasible node callback function previously added by `XPRSaddcbinfnode`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbinfnode(XPRSprob prob, void (XPRS_CC
                                *f_infnode)(XPRSprob prob, void* object), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_infnode</code>	The callback function to remove. If NULL then all user infeasible node callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all user infeasible node callbacks with the function pointer <code>f_infnode</code> will be removed.

### Related topics

[XPRSaddcbinfnode](#)

## XPRSremovecbintsol

---

### Purpose

Removes an integer solution callback function previously added by `XPRSaddcbintsol`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbintsol(XPRSprob prob, void (XPRS_CC
    *f_intsol)(XPRSprob prob, void* my_object), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_intsol</code>	The callback function to remove. If NULL then all integer solution callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all integer solution callbacks with the function pointer <code>f_intsol</code> will be removed.

### Related topics

[XPRSaddcbintsol](#)

## XPRSremovecblog

---

### Purpose

Removes a simplex log callback function previously added by `XPRSaddcblog`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecblog(XPRSprob prob, int (XPRS_CC
    *f_lblog)(XPRSprob prob, void* object), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_lblog</code>	The callback function to remove. If NULL then all lblog callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all lblog callbacks with the function pointer <code>f_lblog</code> will be removed.

### Example

The following code sets and removes a callback function:

```
XPRSsetintcontrol(prob, XPRS_LPLOG, 10);
XPRSaddcblog(prob, lpLog, NULL, 0);
XPRSreadprob(prob, "problem", "");
XPRSloptimize(prob, "");
XPRSremovecblog(prob, lpLog, NULL);
}
```

### Related topics

[XPRSaddcblog](#)

## XPRSremovecbmessage

---

### Purpose

Removes a message callback function previously added by `XPRSaddcbmessage`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbmessage(XPRSProb prob, void (XPRS_CC
    *f_message)(XPRSProb prob, void* vContext, const char* msg, int len,
    int msgtype), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_message</code>	The callback function to remove. If NULL then all message callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all message callbacks with the function pointer <code>f_message</code> will be removed.

### Related topics

[XPRSaddcbmessage](#)



## XPRSremovecbmipthread

---

### Purpose

Removes a callback function previously added by `XPRSaddcbmipthread`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbmipthread(XPRSProb prob, void (XPRS_CC
    *f_mipthread) (XPRSProb master_prob, void* vContext, XPRSProb prob),
    void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_mipthread</code>	The callback function to remove. If NULL then all variable branching callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all variable branching callbacks with the function pointer <code>f_mipthread</code> will be removed.

### Related topics

[XPRSaddcbmipthread](#)

## XPRSremovecbnewnode

---

### Purpose

Removes a new-node callback function previously added by `XPRSaddcbnewnode`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbnewnode(XPRSProb prob, void (XPRS_CC
    *f_newnode)(XPRSProb my_prob, void* my_object, int parentnode, int
    newnode, int branch), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_newnode</code>	The callback function to remove. If NULL then all separation callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all separation callbacks with the function pointer <code>f_newnode</code> will be removed.

### Related topics

[XPRSaddcbnewnode](#)

## XPRSremovecbnodecutoff

---

### Purpose

Removes a node-cutoff callback function previously added by `XPRSaddcbnodecutoff`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbnodecutoff(XPRSprob prob, void (XPRS_CC
    *f_nodecutoff) (XPRSprob my_prob, void *my_object, int nodnum), void*
    object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_nodecutoff</code>	The callback function to remove. If NULL then all node-cutoff callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all node-cutoff callbacks with the function pointer <code>f_nodecutoff</code> will be removed.

### Related topics

[`XPRSaddcbnodecutoff`](#)

## XPRSremovecboptnode

---

### Purpose

Removes a node-optimal callback function previously added by `XPRSaddcboptnode`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecboptnode(XPRSProb prob, void (XPRS_CC
    *f_optnode)(XPRSProb my_prob, void *my_object, int *feas), void*
    object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_optnode</code>	The callback function to remove. If NULL then all node-optimal callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all node-optimal callbacks with the function pointer <code>f_optnode</code> will be removed.

### Related topics

[XPRSaddcboptnode](#)

## XPRSremovecbpreintsol

---

### Purpose

Removes a pre-integer solution callback function previously added by `XPRSaddcbpreintsol`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbpreintsol(XPRSprob prob, void (XPRS_CC
    *f_preintsol)(XPRSprob my_prob, void *my_object, int soltype, int
    *ifreject, double *cutoff), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_preintsol</code>	The callback function to remove. If NULL then all user infeasible node callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all user infeasible node callbacks with the function pointer <code>f_preintsol</code> will be removed.

### Related topics

[XPRSaddcbpreintsol](#)

## XPRSremovecbprenode

---

### Purpose

Removes a preprocess node callback function previously added by `XPRSaddcbprenode`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbprenode(XPRSprob prob, void (XPRS_CC
                                *f_prenode)(XPRSprob prob, void* my_object, int* nodinfeas), void*
                                object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_prenode</code>	The callback function to remove. If NULL then all preprocess node callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all preprocess node callbacks with the function pointer <code>f_prenode</code> will be removed.

### Related topics

[XPRSaddcbprenode](#)

## XPRSremovecbsepnode

---

### Purpose

Removes a pre-integer solution callback function previously added by `XPRSaddcbsepnode`. The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbsepnode(XPRSprob prob, int (XPRS_CC
    *f_sepnode)(XPRSprob prob, void* vContext, int ibr, int iglsel, int
    ifup, double curval), void* object);
```

### Arguments

<code>prob</code>	The current problem.
<code>f_sepnode</code>	The callback function to remove. If NULL then all separation callback functions added with the given user-defined object value will be removed.
<code>object</code>	The object value that the callback was added with. If NULL, then the object value will not be checked and all separation callbacks with the function pointer <code>f_sepnode</code> will be removed.

### Related topics

[XPRSaddcbsepnode](#)

## XPRSremovecbusersolnotify

---

### Purpose

Removes a user solution notification callback previously added by [XPRSaddcbusersolnotify](#). The specified callback function will no longer be called after it has been removed.

### Synopsis

```
int XPRS_CC XPRSremovecbusersolnotify(XPRSProb prob, void (XPRS_CC
    *f_usersolnotify)(XPRSProb my_prob, void* my_object, const char*
    solname, int status), void* object);
```

### Arguments

prob	The current problem.
f_usersolnotify	The callback function to remove. If <code>NULL</code> then all user solution notification callback functions added with the given user defined object value will be removed.
object	The object value that the callback was added with. If <code>NULL</code> , then the object value will not be checked and all integer solution callbacks with the function pointer <code>f_usersolnotify</code> will be removed.

### Related topics

[XPRSaddcbusersolnotify](#).



## XPRSrepairinfeas

### Purpose

Provides a simplified interface for `XPRSrepairweightedinfeas`.

### Synopsis

```
int XPRS_CC XPRSrepairinfeas (XPRSprob prob, int *scode, char pflags, char
                             oflags, char gflags, double lrp, double grp, double lbp, double ubp,
                             double delta);
```

### Arguments

<code>prob</code>	The current problem.
<code>scode</code>	The status after the relaxation: <ul style="list-style-type: none"> <li>0 relaxed optimum found;</li> <li>1 relaxed problem is infeasible;</li> <li>2 relaxed problem is unbounded;</li> <li>3 solution of the relaxed problem regarding the original objective is nonoptimal;</li> <li>4 error (when return code is nonzero);</li> <li>5 numerical instability;</li> <li>6 analysis of an infeasible relaxation was performed, but the relaxation is feasible.</li> </ul>
<code>pflags</code>	The type of penalties created from the preferences: <ul style="list-style-type: none"> <li>c each penalty is the reciprocal of the preference (default);</li> <li>s the penalties are placed in the scaled problem.</li> </ul>
<code>oflags</code>	Controls the second phase of optimization: <ul style="list-style-type: none"> <li>o use the objective sense of the original problem (default);</li> <li>x maximize the relaxed problem using the original objective;</li> <li>f skip optimization regarding the original objective;</li> <li>n minimize the relaxed problem using the original objective;</li> <li>i if the relaxation is infeasible, generate an irreducible infeasible subset for the analysis of the problem;</li> <li>a if the relaxation is infeasible, generate all irreducible infeasible subsets for the analysis of the problem.</li> </ul>
<code>gflags</code>	Specifies if the global search should be done: <ul style="list-style-type: none"> <li>g do the global search (default);</li> <li>l solve as a linear model ignoring the discreteness of variables.</li> </ul>
<code>lrp</code>	Preference for relaxing the less or equal side of row.
<code>grp</code>	Preference for relaxing the greater or equal side of a row.
<code>lbp</code>	Preferences for relaxing lower bounds.
<code>ubp</code>	Preferences for relaxing upper bounds.
<code>delta</code>	The relaxation multiplier in the second phase -1. For console use <code>-d</code> value. A positive value means a relative relaxation by multiplying the first phase objective with $(\text{delta}-1)$ , while a negative value means an absolute relaxation, by adding $\text{abs}(\text{delta})$ to the first phase objective.

### Related controls

#### Integer

`DEFAULTALG`

Forced algorithm selection (default for `repairinfeas` is primal).

### Example

```
READPROB MYPROB.LP
REPAIRINFEAS -a -d 0.002
```

## Further information

1. A row or bound is relaxed by introducing a new nonnegative variable that will contain the infeasibility of the row or bound. Suppose for example that row  $a^T x = b$  is relaxed from below. Then a new variable (infeasibility breaker)  $s \geq 0$  is added to the row, which becomes  $a^T x + s = b$ . Observe that  $a^T x$  may now take smaller values than  $b$ . To minimize such violations, the weighted sum of these new variables is minimized.
2. A preference of 0 results in the row or bound not being relaxed.
3. A negative preference indicates that a quadratic penalty cost should be applied. This can be specified on a per constraint side or bound basis.
4. Note that the set of preferences are scaling independent.
5. If a feasible solution is identified for the relaxed problem, with a sum of violations  $p$ , then the sum of violations is restricted to be no greater than  $(1+\text{delta})p$ , and the problem is optimized with respect to the original objective function. A nonzero delta increases the freedom of the original problem.
6. Note that on some problems, slight modifications of delta may affect the value of the original objective drastically.
7. The default value for delta in the console is 0.001.
8. Note that because of their special associated modeling properties, binary and semi-continuous variables are not relaxed.
9. The default algorithm for the first phase is the simplex algorithm, since the primal problem can be efficiently warm started in case of the extended problem. These may be altered by setting the value of control `DEFAULTALG`.
10. If `pflags` is set such that each penalty is the reciprocal of the preference, the following rules are applied while introducing the auxiliary variables:

Preference	Affects	Relaxation	Cost if pref.>0	Cost if pref.<0
lrp	= rows	$a^T x - \text{aux\_var} = b$	$1/\text{lrp} * \text{aux\_var}$	$1/\text{lrp} * \text{aux\_var}^2$
lrp	<= rows	$a^T x - \text{aux\_var} \leq b$	$1/\text{lrp} * \text{aux\_var}$	$1/\text{lrp} * \text{aux\_var}^2$
grp	= rows	$a^T x + \text{aux\_var} = b$	$1/\text{grp} * \text{aux\_var}$	$1/\text{grp} * \text{aux\_var}^2$
grp	>= rows	$a^T x + \text{aux\_var} \geq b$	$1/\text{grp} * \text{aux\_var}$	$1/\text{grp} * \text{aux\_var}^2$
ubp	upper bounds	$x_i - \text{aux\_var} \leq u$	$1/\text{ubp} * \text{aux\_var}$	$1/\text{ubp} * \text{aux\_var}^2$
lbp	lower bounds	$x_i + \text{aux\_var} \geq l$	$1/\text{lbp} * \text{aux\_var}$	$1/\text{lbp} * \text{aux\_var}^2$

11. If an irreducible infeasible set (IIS) has been identified, the generated IIS(s) are accessible through the IIS retrieval functions, see `NUMIIS` and `XPRSgetiisdata`.

## Related topics

`XPRSrepairweightedinfeas`, 6.1.4.

## XPRSrepairweightedinfeas

### Purpose

By relaxing a set of selected constraints and bounds of an infeasible problem, it attempts to identify a 'solution' that violates the selected set of constraints and bounds minimally, while satisfying all other constraints and bounds. Among such solution candidates, it selects one that is optimal regarding to the original objective function. For the console version, see [REPAIRINFEAS](#).

### Synopsis

```
int XPRS_CC XPRSrepairweightedinfeas(XPRSprob prob, int * scode, const
    double lrp_array[], const double grp_array[], const double
    lbp_array[], const double ubp_array[], char phase2, double delta,
    const char *optflags);
```

### Arguments

prob	The current problem.
scode	The status after the relaxation: <ul style="list-style-type: none"> <li>1 relaxed problem is infeasible;</li> <li>2 relaxed problem is unbounded;</li> <li>3 solution of the relaxed problem regarding the original objective is nonoptimal;</li> <li>4 error (when return code is nonzero);</li> <li>5 numerical instability;</li> <li>6 analysis of an infeasible relaxation was performed, but the relaxation is feasible.</li> </ul>
lrp_array	Array of size ROWS containing the preferences for relaxing the less or equal side of row.
grp_array	Array of size ROWS containing the preferences for relaxing the greater or equal side of a row.
lbp_array	Array of size COLS containing the preferences for relaxing lower bounds.
ubp_array	Array of size COLS containing preferences for relaxing upper bounds.
phase2	Controls the second phase of optimization: <ul style="list-style-type: none"> <li>o use the objective sense of the original problem (default);</li> <li>x maximize the relaxed problem using the original objective;</li> <li>f skip optimization regarding the original objective;</li> <li>n minimize the relaxed problem using the original objective;</li> <li>i if the relaxation is infeasible, generate an irreducible infeasible subset for the analysis of the problem;</li> <li>a if the relaxation is infeasible, generate all irreducible infeasible subsets for the analysis of the problem.</li> </ul>
delta	The relaxation multiplier in the second phase -1.
optflags	Specifies flags to be passed to the Optimizer.

### Related controls

#### Double

[PENALTYVALUE](#) The weighted sum of violations if a solution is identified to the relaxed problem.

## Further information

1. A row or bound is relaxed by introducing a new nonnegative variable that will contain the infeasibility of the row or bound. Suppose for example that row  $a^T x = b$  is relaxed from below. Then a new variable ('infeasibility breaker')  $s \geq 0$  is added to the row, which becomes  $a^T x + s = b$ . Observe that  $a^T x$  may now take smaller values than  $b$ . To minimize such violations, the weighted sum of these new variables is minimized.
2. A preference of 0 results in the row or bound not being relaxed. The higher the preference, the more willing the modeller is to relax a given row or bound.
3. The weight of each infeasibility breaker in the objective minimizing the violations is  $1/p$ , where  $p$  is the preference associated with the infeasibility breaker. Thus the higher the preference is, the lower a penalty is associated with the infeasibility breaker while minimizing the violations.
4. If a feasible solution is identified for the relaxed problem, with a sum of violations  $p$ , then the sum of violations is restricted to be no greater than  $(1+\delta)p$ , and the problem is optimized with respect to the original objective function. A nonzero delta increases the freedom of the original problem.
5. Note that on some problems, slight modifications of delta may affect the value of the original objective drastically.
6. The default value for delta in the console is 0.001.
7. Note that because of their special associated modeling properties, binary and semi-continuous variables are not relaxed.
8. If `pflags` is set such that each penalty is the reciprocal of the preference, the following rules are applied while introducing the auxiliary variables:

Pref. array	Affects	Relaxation	Cost if pref.>0	Cost if pref.<0
lrp_array	= rows	$a^T x - \text{aux\_var} = b$	$1/\text{lrp} * \text{aux\_var}$	$1/\text{lrp} * \text{aux\_var}^2$
lrp_array	<= rows	$a^T x - \text{aux\_var} \leq b$	$1/\text{lrp} * \text{aux\_var}$	$1/\text{lrp} * \text{aux\_var}^2$
grp_array	= rows	$a^T x + \text{aux\_var} = b$	$1/\text{grp} * \text{aux\_var}$	$1/\text{grp} * \text{aux\_var}^2$
grp_array	>= rows	$a^T x + \text{aux\_var} \geq b$	$1/\text{grp} * \text{aux\_var}$	$1/\text{grp} * \text{aux\_var}^2$
ubp_array	upper bounds	$x_i - \text{aux\_var} \leq u$	$1/\text{ubp} * \text{aux\_var}$	$1/\text{ubp} * \text{aux\_var}^2$
lbp_array	lower bounds	$x_i + \text{aux\_var} \geq l$	$1/\text{lbp} * \text{aux\_var}$	$1/\text{lbp} * \text{aux\_var}^2$

9. If an irreducible infeasible set (IIS) has been identified, the generated IIS(s) are accessible through the IIS retrieval functions, see [NUMIIS](#) and [XPRSgetiisdata](#).

## Related topics

[XPRSrepairinfeas](#) ([REPAIRINFEAS](#)), [XPRSrepairweightedinfeasbounds](#), [6.1.4](#).

## XPRSrepairweightedinfeasbounds

## REPAIRINFEAS

### Purpose

An extended version of `XPRSrepairweightedinfeas` that allows for bounding the level of relaxation allowed.

### Synopsis

```
int XPRS_CC XPRSrepairweightedinfeasbounds(XPRSprob prob, int * scode,
    const double lrp_array[], const double grp_array[], const double
    lbp_array[], const double ubp_array[], const double lrb_array[],
    const double grb_array[], const double lbb_array[], const double
    ubb_array[], char phase2, double delta, const char *optflags);
REPAIRINFEAS -[pflags] -[oflags] -[gflags] -[lrp value] -[grp value] -[lbp
value] -[ubp value] -[lrb value] -[grb value] -[lbb value] -[ubb
value] -[d value] -[r]
```

### Arguments

prob	The current problem.
scode	The status after the relaxation: <ul style="list-style-type: none"> <li>1 relaxed problem is infeasible;</li> <li>2 relaxed problem is unbounded;</li> <li>3 solution of the relaxed problem regarding the original objective is nonoptimal;</li> <li>4 error (when return code is nonzero);</li> <li>5 numerical instability;</li> <li>6 analysis of an infeasible relaxation was performed, but the relaxation is feasible.</li> </ul>
lrp_array	Array of size ROWS containing the preferences for relaxing the less or equal side of row. For the console use <code>-lrp value</code> .
grp_array	Array of size ROWS containing the preferences for relaxing the greater or equal side of a row. For the console use <code>-grp value</code> .
lbp_array	Array of size COLS containing the preferences for relaxing lower bounds. For the console use <code>-lbp value</code> .
ubp_array	Array of size COLS containing preferences for relaxing upper bounds. For the console use <code>-ubp value</code> .
lrb_array	Array of size ROWS containing the upper bounds on the amount the less or equal side of a row can be relaxed. For the console use <code>-lrb value</code> .
grb_array	Array of size ROWS containing the upper bounds on the amount the greater or equal side of a row can be relaxed. For the console use <code>-grb value</code> .
lbb_array	Array of size COLS containing the upper bounds on the amount the lower bounds can be relaxed. For the console use <code>-lbb value</code> .
ubb_array	Array of size COLS containing the upper bounds on the amount the upper bounds can be relaxed. For the console use <code>-ubb value</code> .
phase2	Controls the second phase of optimization: <ul style="list-style-type: none"> <li>o use the objective sense of the original problem (default);</li> <li>x maximize the relaxed problem using the original objective;</li> <li>f skip optimization regarding the original objective;</li> <li>n minimize the relaxed problem using the original objective;</li> <li>i if the relaxation is infeasible, generate an irreducible infeasible subset for the analysis of the problem;</li> <li>a if the relaxation is infeasible, generate all irreducible infeasible subsets for the analysis of the problem.</li> </ul>
delta	The relaxation multiplier in the second phase -1.
optflags	Specifies flags to be passed to the Optimizer.

- r** If a summary of the violated variables and constraints should be printed after the relaxed solution is determined.

## Related controls

### Double

**PENALTYVALUE** The weighted sum of violations if a solution is identified to the relaxed problem.

## Further information

1. The console command **REPAIRINFEAS** assumes that all preferences are 1 by default. Use the options **-lrp**, **-grp**, **-lbp** or **-ubp** to change them. The default limit on the maximum allowed relaxation per row or bound is plus infinity.
2. A row or bound is relaxed by introducing a new nonnegative variable that will contain the infeasibility of the row or bound. Suppose for example that row  $a^T x = b$  is relaxed from below. Then a new variable ('infeasibility breaker')  $s \geq 0$  is added to the row, which becomes  $a^T x + s = b$ . Observe that  $a^T x$  may now take smaller values than  $b$ . To minimize such violations, the weighted sum of these new variables is minimized.
3. A preference of 0 results in the row or bound not being relaxed. The higher the preference, the more willing the modeller is to relax a given row or bound.
4. A negative preference indicates that a quadratic penalty cost should be applied. This can be specified on a per constraint side or bound basis.
5. If a feasible solution is identified for the relaxed problem, with a sum of violations  $p$ , then the sum of violations is restricted to be no greater than  $(1+\delta)p$ , and the problem is optimized with respect to the original objective function. A nonzero  $\delta$  increases the freedom of the original problem.
6. Note that on some problems, slight modifications of  $\delta$  may affect the value of the original objective drastically.
7. The default value for  $\delta$  in the console is 0.001.
8. Note that because of their special associated modeling properties, binary and semi-continuous variables are not relaxed.
9. Given any row  $j$  with preferences  $lrp=lrp\_array[j]$  and  $grp=grp\_array[j]$ , or variable  $i$  with bound preferences  $ubp=ubp\_array[i]$  and  $lbp=lbp\_array[i]$ , the following rules are applied while introducing the auxiliary variables:

Preference	Affects	Relaxation	Cost if pref.>0	Cost if pref.<0
lrp	= rows	$a^T x - aux\_var = b$	$1/lrp * aux\_var$	$1/lrp * aux\_var^2$
lrp	<= rows	$a^T x - aux\_var \leq b$	$1/lrp * aux\_var$	$1/lrp * aux\_var^2$
grp	= rows	$a^T x + aux\_var = b$	$1/grp * aux\_var$	$1/grp * aux\_var^2$
grp	>= rows	$a^T x + aux\_var \geq b$	$1/grp * aux\_var$	$1/grp * aux\_var^2$
ubp	upper bounds	$x_i - aux\_var \leq u$	$1/ubp * aux\_var$	$1/ubp * aux\_var^2$
lbp	lower bounds	$x_i + aux\_var \geq l$	$1/lbp * aux\_var$	$1/lbp * aux\_var^2$

10. Only positive bounds are applied; a zero or negative bound is ignored and the amount of relaxation allowed for the corresponding row or bound is not limited. The effect of a zero bound on a row or bound would be equivalent with not relaxing it, and can be achieved by setting its preference array value to zero instead, or not including it in the preference arrays.
11. If an irreducible infeasible set (IIS) has been identified, the generated IIS(s) are accessible through the IIS retrieval functions, see **NUMIIS** and **XPRSgetiisdata**.

## Related topics

[XPRSrepairinfeas \(REPAIRINFEAS\), 6.1.4.](#)

## XPRSrestore

## RESTORE

### Purpose

Restores the Optimizer's data structures from a file created by **XPRSSave (SAVE)**. Optimization may then recommence from the point at which the file was created.

### Synopsis

```
int XPRS_CC XPRSrestore(XPRSprob prob, const char *probname, const char
    *flags);
RESTORE [probname] [flags]
```

### Arguments

prob	The current problem.
probname	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the problem name.
flags	f Force the restoring of a save file even if it is from a different version.

### Example 1 (Library)

```
XPRSrestore(prob, "", "");
```

### Example 2 (Console)

```
RESTORE
```

### Further information

1. This routine restores the data structures from the file *problem\_name.svf* that was created by a previous execution of **XPRSSave (SAVE)**. The file *problem\_name.sol* is also required and, if recommencing optimization in a global search, the files *problem\_name.glb* and *problem\_name.ctp* are required too. Note that *.svf* files are particular to the release of the Optimizer used to create them. They can only be read using the same release Optimizer as used to create them.
2. (Console) The main use for **XPRSSave (SAVE)** and **XPRSrestore (RESTORE)** is to enable the user to interrupt a long optimization run using CTRL-C, and save the Optimizer status with the ability to restart it later from where it left off. It might also be used to save the optimal status of a problem when the user then intends to implement several uses of **XPRSalter (ALTER)** on the problem, re-optimizing each time from the saved status.
3. The use of the 'f' flag is not recommended and can cause unexpected results.

### Related topics

**XPRSalter (ALTER)**, **XPRSSave (SAVE)**.



## XPRShssa

---

### Purpose

Returns upper and lower sensitivity ranges for specified right hand side (RHS) function coefficients. If the RHS coefficients are varied within these ranges the current basis remains optimal and the reduced costs remain valid.

### Synopsis

```
int XPRS_CC XPRShssa(XPRSprob prob, int nels, const int mindex[], double
    lower[], double upper[]);
```

### Arguments

prob	The current problem.
nels	The number of RHS coefficients for which sensitivity ranges are required.
mindex	Integer array of length <code>nels</code> containing the indices of the rows whose RHS coefficients sensitivity ranges are required.
lower	Double array of length <code>nels</code> where the RHS lower range values are to be returned.
upper	Double array of length <code>nels</code> where the RHS upper range values are to be returned.

### Example

Here we obtain the RHS function ranges for the three columns: 2, 6 and 8:

```
mindex[0] = 2; mindex[1] = 8; mindex[2] = 6;
XPRShssa(prob, 3, mindex, lower, upper);
```

After which `lower` and `upper` contain:

```
lower[0] = 5.0; upper[0] = 7.0;
lower[1] = 3.8; upper[1] = 5.2;
lower[2] = 5.7; upper[2] = 1e+20;
```

Meaning that the current basis remains optimal when  $5.0 \leq \text{rhs}_2$ ,  $3.8 \leq \text{rhs}_8 \leq 5.2$  and  $5.7 \leq \text{rhs}_6$ ,  $\text{rhs}_i$  being the RHS coefficient of row  $i$ .

### Further information

`XPRShssa` can only be called when an optimal solution to the current LP has been found. It cannot be used when the problem is MIP presolved.

### Related topics

[XPRSobjsa](#).

## XPRSSave

## SAVE

### Purpose

Saves the current data structures, i.e. matrices, control settings and problem attribute settings to file and terminates the run so that optimization can be resumed later.

### Synopsis

```
int XPRS_CC XPRSSave(XPRSProb prob);  
SAVE
```

### Argument

prob            The current problem.

### Example 1 (Library)

```
XPRSSave(prob);
```

### Example 2 (Console)

```
SAVE
```

### Further information

The data structures are written to the file *problem\_name*.svf. Optimization may recommence from the same point when the data structures are restored by a call to [XPRSrestore \(RESTORE\)](#). Under such circumstances, the file *problem\_name*.sol and, if a branch and bound search is in progress, the global files *problem\_name*.glb and *problem\_name*.ctp are also required. These files will be present after execution of XPRSSave (SAVE), but will be modified by subsequent optimization, so no optimization calls may be made after the call to XPRSSave (SAVE). Note that the .svf files created are particular to the release of the Optimizer used to create them. They can only be read using the same release Optimizer as used to create them.

### Related topics

[XPRSrestore \(RESTORE\)](#).

# XPRSscale

# SCALE

## Purpose

Re-scales the current matrix.

## Synopsis

```
int XPRS_CC XPRSscale(XPRSprob prob, const int mrscale[], const int
                    mcscale[]);
SCALE
```

## Arguments

prob	The current problem.
mrscale	Integer array of size <b>ROWS</b> containing the powers of 2 with which to scale the rows, or NULL if not required.
mcscale	Integer array of size <b>COLS</b> containing the powers of 2 with which to scale the columns, or NULL if not required.

## Related controls

### Integer

**SCALING** Type of scaling.

## Example 1 (Library)

```
XPRSreadprob(prob, "jovial", "");
XPRSalter(prob, "serious");
XPRSscale(prob, NULL, NULL);
XPRSloptimize(prob, "");
```

This reads the MPS file `jovial.mat`, modifies it according to instructions in the file `serious.alt`, rescales the matrix and seeks the minimum objective value.

## Example 2 (Console)

The equivalent set of commands for the Console user would be:

```
READPROB jovial
ALTER serious
SCALE
LPOPTIMIZE
```

## Further information

1. If `mrscale` and `mcscale` are both non-NULL then they will be used to scale the matrix. Otherwise the matrix will be scaled according to the control **SCALING**. This routine may be useful when the current matrix has been modified by calls to routines such as `XPRSalter` (**ALTER**), `XPRSchgmcoef` and `XPRSaddrows`.
2. `XPRSscale` (**SCALE**) cannot be called if the current matrix is presolved.

## Related topics

`XPRSalter` (**ALTER**), `XPRSreadprob` (**READPROB**).

## XPRSsetbranchbounds

---

### Purpose

Specifies the bounds previously stored using [XPRSstorebounds](#) that are to be applied in order to branch on a user global entity. This routine can only be called from the user separate callback function, [XPRSaddcbsepnod](#).

### Synopsis

```
int XPRS_CC XPRSsetbranchbounds(XPRSprob prob, void *mindex);
```

### Arguments

prob	The current problem.
mindex	Pointer previously defined in a call to <a href="#">XPRSstorebounds</a> that references the stored bounds to be used to separate the node.

### Example

This example defines a user separate callback function for the global search:

```
XPRSaddcbsepnod (prob, nodeSep, NULL, 0);
```

where the function nodeSep is defined as follows:

```
int nodeSep(XPRSprob prob, void *obj, int ibr, int iglsel,
            int ifup, double curval)
{
    void *index;
    double dbd;

    if( ifup )
    {
        dbd = ceil(curval);
        XPRSstorebounds(prob, 1, &iglsel, "L", &dbd, &index);
    }
    else
    {
        dbd = floor(curval);
        XPRSstorebounds(prob, 1, &iglsel, "U", &dbd, &index);
    }
    XPRSsetbranchbounds(prob, index);
    return 0;
}
```

### Related topics

[XPRSloadcuts](#), [XPRSaddcbestimate](#), [XPRSaddcbsepnod](#), [XPRSstorebounds](#), [Section 5.8](#).

## XPRSsetbranchcuts

---

### Purpose

Specifies the pointers to cuts in the cut pool that are to be applied in order to branch on a user global entity. This routine can only be called from the user separate callback function, [XPRSaddcbsepnod](#).

### Synopsis

```
int XPRS_CC XPRSsetbranchcuts(XPRSprob prob, int ncuts, const XPRScut  
    mindex[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ncuts</code>	Number of cuts to apply.
<code>mindex</code>	Array containing the pointers to the cuts in the cut pool that are to be applied. Typically obtained from <a href="#">XPRSstorecuts</a> .

### Related topics

[XPRSgetcpcutlist](#), [XPRSaddcbestimate](#), [XPRSaddcbsepnod](#), [XPRSstorecuts](#), [Section 5.8](#).

## XPRSssetcheckedmode

---

### Purpose

You can use this function to disable some of the checking and validation of function calls and function call parameters for calls to the Xpress Optimizer API. This checking is relatively lightweight but disabling it can improve performance in cases where non-intensive Xpress Optimizer functions are called repeatedly in a short space of time.

Please note: after disabling function call checking and validation, invalid usage of Xpress Optimizer functions may not be detected and may cause the Xpress Optimizer process to behave unexpectedly or crash. It is not recommended that you disable function call checking and validation during application development.

### Synopsis

```
int XPRS_CC XPRSssetcheckedmode(int checked_mode);
```

### Argument

`checked_mode` Pass as 0 to disable much of the validation for all Xpress function calls from the current process. Pass 1 to re-enable validation. By default, validation is enabled.

### Related topics

[XPRSgetcheckedmode.](#)

## XPRSsetdblcontrol

---

### Purpose

Sets the value of a given double control parameter.

### Synopsis

```
int XPRS_CC XPRSsetdblcontrol(XPRSprob prob, int ipar, double dsval);
```

### Arguments

prob	The current problem.
ipar	Control parameter whose value is to be set. A full list of all controls may be found in <a href="#">9</a> , or from the list in the <code>xprs.h</code> header file.
dsval	Value to which the control parameter is to be set.

### Related topics

[XPRSgetdblcontrol](#), [XPRSsetintcontrol](#), [XPRSsetstrcontrol](#).

## XPRSsetdefaultcontrol

## SETDEFAULTCONTROL

### Purpose

Sets a single control to its default value.

### Synopsis

```
int XPRS_CC XPRSsetdefaultcontrol(XPRSprob prob, int ipar);  
SETDEFAULTCONTROL controlname
```

### Arguments

prob	The current problem.
ipar	Integer, double or string control parameter whose default value is to be set.
controlname	Integer, double or string control parameter whose default value is to be set.

### Example

The following turns off presolve to solve a problem, before resetting it to its default value and solving it again:

```
XPRSsetintcontrol(prob, XPRS_PRESOLVE, 0);  
XPRSmipoptimize(prob, "");  
XPRSwriteprtsol(prob);  
XPRSsetdefaultcontrol(prob, XPRS_PRESOLVE);  
XPRSmipoptimize(prob, "");
```

### Further information

A full list of all controls may be found in Chapter 9, or from the list in the `xprs.h` header file.

### Related topics

[XPRSsetdefaults](#), [XPRSsetintcontrol](#), [XPRSsetdblcontrol](#), [XPRSsetstrcontrol](#).



## XPRSsetdefaults

## SETDEFAULTS

---

### Purpose

Sets all controls to their default values. Must be called before the problem is read or loaded by [XPRSreadprob](#), [XPRSloadglobal](#), [XPRSloadlp](#), [XPRSloadqglobal](#), [XPRSloadqp](#).

### Synopsis

```
int XPRS_CC XPRSsetdefaults(XPRSprob prob);  
SETDEFAULTS
```

### Argument

prob            The current problem.

### Example

The following turns off presolve to solve a problem, before resetting the control defaults, reading it and solving it again:

```
XPRSsetintcontrol(prob, XPRS_PRESOLVE, 0);  
XPRSmipoptimize(prob, "");  
XPRSwriteprtsol(prob);  
XPRSsetdefaults(prob);  
XPRSreadprob(prob);  
XPRSmipoptimize(prob, "");
```

### Related topics

[XPRSsetdefaultcontrol](#), [XPRSsetintcontrol](#), [XPRSsetdblcontrol](#), [XPRSsetstrcontrol](#).

## XPRSsetindicators

---

### Purpose

Specifies that a set of rows in the matrix will be treated as indicator constraints, during a global search. An indicator constraint is made of a `condition` and a `linear constraint`. The `condition` is of the type `"bin = value"`, where `bin` is a binary variable and `value` is either 0 or 1. The `linear constraint` is any linear row. During global search, a row configured as an indicator constraint is enforced only when condition holds, that is only if the indicator variable `bin` has the specified value.

### Synopsis

```
int XPRS_CC XPRSsetindicators(XPRSprob prob, int nrows, const int mrows[],
                             const int inds[], const int comps[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>nrows</code>	The number of indicator constraints.
<code>mrows</code>	Integer array of length <code>nrows</code> containing the indices of the rows that define the linear constraint part for the indicator constraints.
<code>inds</code>	Integer array of length <code>nrows</code> containing the column indices of the indicator variables.
<code>comps</code>	Integer array of length <code>nrows</code> with the complement flags: 0      not an indicator constraint (in this case the corresponding entry in the <code>inds</code> array is ignored); 1      for indicator constraints with condition <code>"bin = 1"</code> ; -1     for indicator constraints with condition <code>"bin = 0"</code> ;

### Example

This sets the first two matrix rows as indicator rows in the global problem `prob`; the first row controlled by condition `x4=1` and the second row controlled by condition `x5=0` (assuming `x4` and `x5` correspond to columns indices 4 and 5).

```
int mrows[] = {0,1};
int inds[] = {4,5};
int comps[] = {1,-1};

...
XPRSsetindicators(prob,2,mrows,inds,comps);
XPRSmipoptimize(prob,"");
```

### Further information

Indicator rows must be set up before solving the problem. Any indicator row will be removed from the matrix after presolve and added to a special pool. An indicator row will be added back into the active matrix only when its associated condition holds. An indicator variable can be used in multiple indicator rows and can also appear in normal rows and in the objective function.

### Related topics

[XPRSgetindicators](#), [XPRSdelindicators](#).

## XPRSsetintcontrol, XPRSsetintcontrol64

---

### Purpose

Sets the value of a given integer control parameter.

### Synopsis

```
int XPRS_CC XPRSsetintcontrol(XPRSprob prob, int ipar, int isval);

int XPRS_CC XPRSsetintcontrol64(XPRSprob prob, int ipar, XPRSint64 isval);
```

### Arguments

prob	The current problem.
ipar	Control parameter whose value is to be set. A full list of all controls may be found in <a href="#">9</a> , or from the list in the <code>xprs.h</code> header file.
isval	Value to which the control parameter is to be set.

### Example

The following sets the control `PRESOLVE` to 0, turning off the presolve facility prior to optimization:

```
XPRSsetintcontrol(prob, XPRS_PRESOLVE, 0);
XPRSloptimize(prob, "");
```

### Further information

Some of the integer control parameters, such as [SCALING](#), are bitmaps, with each bit controlling different behavior. Bit 0 has value 1, bit 1 has value 2, bit 2 has value 4, and so on.

### Related topics

[XPRSgetintcontrol](#), [XPRSsetdblcontrol](#), [XPRSsetstrcontrol](#).

## XPRSsetlogfile

## SETLOGFILE

### Purpose

This directs all Optimizer output to a log file.

### Synopsis

```
int XPRS_CC XPRSsetlogfile(XPRSprob prob, const char *filename);
SETLOGFILE filename
```

### Arguments

prob	The current problem.
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name to which all logging output should be written. If set to <b>NULL</b> , redirection of the output will stop and all screen output will be turned back on (except for DLL users where screen output is always turned off).

### Example

The following directs output to the file `logfile.log`:

```
XPRSinit(NULL);
XPRScreateprob(&prob);
XPRSsetlogfile(prob, "logfile.log");
```

### Further information

1. It is recommended that a log file be set up for each problem being worked on, since it provides a means for obtaining any errors or warnings output by the Optimizer during the solution process.
2. If output is redirected with `XPRSsetlogfile` all screen output will be turned off.
3. Alternatively, an output callback can be defined using `XPRSaddcbmessage`, which will be called every time a line of text is output. Defining a user output callback will turn all screen output off. To discard all output messages the **OUTPUTLOG** integer control can be set to 0.

### Related topics

`XPRSaddcbmessage`.

## XPRSsetmessagestatus

---

### Purpose

Manages suppression of messages.

### Synopsis

```
int XPRS_CC XPRSsetmessagestatus(XPRSprob prob, int errcode, int status);
```

### Arguments

<code>prob</code>	The problem for which message <code>errcode</code> is to have its suppression status changed; pass <code>NULL</code> if the message should have the status apply globally to all problems.
<code>errcode</code>	The id number of the message. Refer to the section <a href="#">11</a> for a list of possible message numbers.
<code>status</code>	Non-zero if the message is not suppressed; 0 otherwise. If a value for <code>status</code> is not supplied in the command-line call then the console Optimizer prints the value of the suppression status to screen i.e., non-zero if the message is not suppressed; 0 otherwise.

### Example

Attempting to optimize a problem that has no matrix loaded gives error 91. The following code uses `XPRSsetmessagestatus` to suppress the error message:

```
XPRScreateprob(&prob);
XPRSsetmessagestatus(prob, 91, 0);
XPRSloptimize(prob, "");
```

### Further information

If a message is suppressed globally then the message can only be enabled for any problem once the global suppression is removed with a call to `XPRSsetmessagestatus` with `prob` passed as `NULL`.

### Related topics

[XPRSgetmessagestatus](#).

## XPRSsetprobnam

## SETPROBNAME

### Purpose

Sets the current default problem name. This command is rarely used.

### Synopsis

```
int XPRS_CC XPRSsetprobnam(XPRSProb prob, const char *probnam);
SETPROBNAME probnam
```

### Arguments

prob	The current problem.
probnam	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the problem name.

### Example

```
READPROB bob
LPOPTIMIZE
SETPROBNAME jim
READPROB
```

The above will read the problem `bob` and then read the problem `jim`.

### Related topics

**XPRSreadprob** (**READPROB**), **XPRSgetprobnam**, **MAXPROBNAMELENGTH**.

## XPRSsetstrcontrol

---

### Purpose

Used to set the value of a given string control parameter.

### Synopsis

```
int XPRS_CC XPRSsetstrcontrol(XPRSProb prob, int ipar, const char *csval);
```

### Arguments

prob	The current problem.
ipar	Control parameter whose value is to be set. A full list of all controls may be found in <a href="#">9</a> , or from the list in the <code>xprs.h</code> header file.
csval	A string containing the value to which the control is to be set (plus a null terminator).

### Example

The following sets the control `MPSOBJNAME` to "Profit":

```
XPRSsetstrcontrol(prob, XPRS_MPSOBJNAME, "Profit");
```

### Related topics

[XPRSgetstrcontrol](#), [XPRSsetdblcontrol](#), [XPRSsetintcontrol](#).

## STOP

---

### Purpose

Terminates the Console Optimizer, returning an exit code to the operating system. This is useful for batch operations.

### Synopsis

STOP

### Example

The following example inputs a matrix file, `lama.mat`, runs a global optimization on it and then exits:

```
READPROB lama
MIPOPTIMIZE
STOP
```

### Further information

This command may be used to terminate the Optimizer as with the `QUIT` command. It sets an exit value which may be inspected by the host operating system or invoking program.

### Related topics

[QUIT](#).



## XPRSstorebounds

---

### Purpose

Stores bounds for node separation using user separate callback function.

### Synopsis

```
int XPRS_CC XPRSstorebounds(XPRSprob prob, int nbnds, const int mcols[],
    const char qbtype[], const double dbds[], void **mindex);
```

### Arguments

prob	The current problem.
nbnds	Number of bounds to store.
mcols	Array containing the column indices.
qbtype	Array containing the bounds types: U indicates an upper bound; L indicates a lower bound.
dbds	Array containing the bound values.
mindex	Pointer that the user will use to reference the stored bounds for the Optimizer in <a href="#">XPRSsetbranchbounds</a> .

### Example

This example defines a user separate callback function for the global search:

```
XPRSaddcbsepnod (prob,nodeSep,void,0);
```

where the function nodeSep is defined as follows:

```
int nodeSep(XPRSprob prob, void *obj int ibr, int iglssel,
    int ifup, double curval)
{
    void *index;
    double dbd;

    if( ifup )
    {
        dbd = ceil(curval);
        XPRSstorebounds(prob, 1, &iglssel, "L", &dbd, &index);
    }
    else
    {
        dbd = floor(curval);
        XPRSstorebounds(prob, 1, &iglssel, "U", &dbd, &index);
    }
    XPRSsetbranchbounds(prob, index);
    return 0;
}
```

### Related topics

[XPRSsetbranchbounds](#), [XPRSaddcbestimate](#), [XPRSaddcbsepnod](#).

## XPRSstorecuts, XPRSstorecuts64

---

### Purpose

Stores cuts into the cut pool, but does not apply them to the current node. These cuts must be explicitly loaded into the matrix using [XPRSloadcuts](#) or [XPRSsetbranchcuts](#) before they become active.

### Synopsis

```
int XPRS_CC XPRSstorecuts(XPRSprob prob, int ncuts, int nodupl, const int
    mtype[], const char qrtype[], const double drhs[], const int
    mstart[], XPRScut mindex[], const int mcols[], const double
    dmatval[]);

int XPRS_CC XPRSstorecuts64(XPRSprob prob, int ncuts, int nodupl, const int
    mtype[], const char qrtype[], const double drhs[], const XPRSint64
    mstart[], XPRScut mindex[], const int mcols[], const double
    dmatval[]);
```

### Arguments

<code>prob</code>	The current problem.
<code>ncuts</code>	Number of cuts to add.
<code>nodupl</code>	0      do not exclude duplicates from the cut pool; 1      duplicates are to be excluded from the cut pool; 2      duplicates are to be excluded from the cut pool, ignoring cut type.
<code>mtype</code>	Integer array of length <code>ncuts</code> containing the cut types. The cut types can be any integer and are used to identify the cuts.
<code>qrtype</code>	Character array of length <code>ncuts</code> containing the row types: L      indicates a $\leq$ row; E      indicates an $=$ row; G      indicates a $\geq$ row.
<code>drhs</code>	Double array of length <code>ncuts</code> containing the right hand side elements for the cuts.
<code>mstart</code>	Integer array containing offsets into the <code>mcols</code> and <code>dmatval</code> arrays indicating the start of each cut. This array is of length <code>ncuts+1</code> with the last element <code>mstart[ncuts]</code> being where cut <code>ncuts+1</code> would start.
<code>mindex</code>	Array of length <code>ncuts</code> where the pointers to the cuts will be returned.
<code>mcols</code>	Integer array of length <code>mstart[ncuts]</code> containing the column indices in the cuts.
<code>dmatval</code>	Double array of length <code>mstart[ncuts]</code> containing the matrix values for the cuts.

### Related controls

#### Double

[MATRIXTOL](#)      Tolerance on matrix elements.

## Further information

1. `XPRSstorecuts` can be used to eliminate duplicate cuts. If the `nodup1` parameter is set to 1, the cut pool will be checked for duplicate cuts with a cut type identical to the cuts being added. If a duplicate cut is found the new cut will only be added if its right hand side value makes the cut stronger. If the cut in the pool is weaker than the added cut it will be removed unless it has been applied to an active node of the tree. If `nodup1` is set to 2 the same test is carried out on all cuts, ignoring the cut type.
2. `XPRSstorecuts` returns a list of the cuts added to the cut pool in the `mindex` array. If the cut is not added to the cut pool because a stronger cut exists a NULL will be returned. The `mindex` array can be passed directly to `XPRSloadcuts` or `XPRSsetbranchcuts` to load the most recently stored cuts into the matrix.
3. The columns and elements of the cuts must be stored contiguously in the `mcols` and `dmtval` arrays passed to `XPRSstorecuts`. The starting point of each cut must be stored in the `mstart` array. To determine the length of the final cut the `mstart` array must be of length `ncuts+1` with the last element of this array containing where the cut `ncuts+1` would start.

## Related topics

`XPRSloadcuts` `XPRSsetbranchcuts`, `XPRSaddcbestimate`, `XPRSaddcbsepnod`, 5.8.

## XPRSstrongbranch

---

### Purpose

Performs strong branching iterations on all specified bound changes. For each candidate bound change, XPRSstrongbranch performs dual simplex iterations starting from the current optimal solution of the base LP, and returns both the status and objective value reached after these iterations.

### Synopsis

```
int XPRS_CC XPRSstrongbranch(XPRSprob prob, const int nbnds, const int
    mbndind[], const char cbndtype[], const double dbndval[], const int
    itrlimit, double dsobjval[], int msbstatus[]);
```

### Arguments

prob	The current problem.
nbnds	Number of bound changes to try.
mbndind	Integer array of size nbnds containing the indices of the columns on which the bounds will change.
cbndtype	Character array of length nbnds indicating the type of bound to change: U indicates change the upper bound; L indicates change the lower bound; B indicates change both bounds, i.e. fix the column.
dbndval	Double array of length nbnds giving the new bound values.
itrlimit	Maximum number of LP iterations to perform for each bound change.
dsobjval	Objective value of each LP after performing the strong branching iterations.
msbstatus	Status of each LP after performing the strong branching iterations, as detailed for the <b>LPSTATUS</b> attribute.

### Example

Suppose that the current LP relaxation has two integer columns (columns 0 and 1 which are fractionals at 0.3 and 1.5, respectively, and we want to perform strong branching in order to choose which to branch on. This could be done in the following way:

```
int mbndind[] = { 0, 0, 1, 1 };
char cbndtype[] = "LULU";
double dbndval[] = {1, 0, 2, 1};
double dsobjval[4];
int msbstatus[4];
...
XPRSstrongbranch(prob, 4, mbndind, cbndtype, dbndval, 1000,
    dsobjval, msbstatus);
```

### Further information

Prior to calling XPRSstrongbranch, the current LP problem must have been solved to optimality and an optimal basis must be available.

## XPRSstrongbranchcb

---

### Purpose

Performs strong branching iterations on all specified bound changes. For each candidate bound change, XPRSstrongbranchcb performs dual simplex iterations starting from the current optimal solution of the base LP, and returns both the status and objective value reached after these iterations.

### Synopsis

```
int XPRS_CC XPRSstrongbranchcb(XPRSprob prob, const int nbnds, const int
    mbndind[], const char cbndtype[], const double dbndval[], const int
    itrlimit, double dsobjval[], int msbstatus[], int (XPRS_CC
    *sbsolvecb)(XPRSprob prob, void* vContext, int ibnd), void*
    vContext);
```

### Arguments

prob	The current problem.
nbnds	Number of bound changes to try.
mbndind	Integer array of size nbnds containing the indices of the columns on which the bounds will change.
cbndtype	Character array of length nbnds indicating the type of bound to change: U indicates change the upper bound; L indicates change the lower bound; B indicates change both bounds, i.e. fix the column.
dbndval	Double array of length nbnds giving the new bound values.
itrlimit	Maximum number of LP iterations to perform for each bound change.
dsobjval	Objective value of each LP after performing the strong branching iterations.
msbstatus	Status of each LP after performing the strong branching iterations, as detailed for the <a href="#">LPSTATUS</a> attribute.
sbsolvecb	Function to be called after each strong branch has been reoptimized.
vContext	User context to be provided for sbsolvecb.
ibnd	The index of bound for which sbsolvecb is called.

### Further information

Prior to calling XPRSstrongbranchcb, the current LP problem must have been solved to optimality and an optimal basis must be available.

XPRSstrongbranchcb is an extension to [XPRSstrongbranch](#). If identical input arguments are provided both will return identical results, the difference being that for the case of XPRSstrongbranchcb the sbsolvecb function is called at the end of each LP reoptimization.

For each branch optimized, the LP can be interrogated: the LP status of the branch is available through checking [LPSTATUS](#), and the objective function value is available through [LPOBJVAL](#). It is possible to access the full current LP solution by using [XPRSgetlpsol](#).

**Purpose**

This command can start a tuner session for the current problem. In this case, the tuner will solve the problem multiple times while evaluating a list of control settings and promising combinations of them. When finished, the tuner will select and set the best control setting on the problem. Note that the direction of optimization is given by **OBJSENSE**. This command can also handle the input and output of tuner method files.

**Synopsis**

```
TUNE [-flags] [subcommand [filename]]
```

**Arguments**

flags	Flags to pass to <b>TUNE</b> , which specify whether to tune the current problem as an LP or a MIP problem, and the algorithm for solving the LP problem or the initial LP relaxation of the MIP. The flags are optional. If the argument includes:
	l will tune the problem as an LP (mutually exclusive with flag g);
	g will tune the problem as a MIP (mutually exclusive with flag l);
	d will use the dual simplex method;
	p will use the primal simplex method;
	b will use the barrier method;
	n will use the network simplex method.
subcommand	Subcommand to pass to <b>TUNE</b> for handling tuner method files. It can be one of:
	pm / printmethod Print the tuner method on the console.
	wm / writemethod Write the tuner method to a file.
	rm / readmethod Read the tuner method from a file.
	probset Tune a set of problems.
	mipset Tune a set of MIP problems.
	lpset Tune a set of LP problems.
filename	Tuner method file or problem set file. This is an optional argument of the subcommand.

**Related controls****Integer**

<b>TUNERHISTORY</b>	Whether to reuse and append to previous tuner result.
<b>TUNERMAXTIME</b>	Maximum total time allowed for the tuner.
<b>TUNERMETHOD</b>	Selects a factory tuner method.
<b>TUNERMODE</b>	Enable or disable the tuner.
<b>TUNEROUTPUT</b>	Whether to write tuner result and logs to file system.
<b>TUNERPERMUTE</b>	Number of permutations to solve with each control setting.
<b>TUNERTARGET</b>	Defines the criterion by which individual runs are compared.
<b>TUNERTHREADS</b>	Number of threads to be used by the tuner.

**String**

<b>TUNERMETHODFILE</b>	A file which contains a user-defined tuner method.
<b>TUNEROUTPUTPATH</b>	The root path for all tuner result output.
<b>TUNERSESSIONNAME</b>	When defined, will override the problem name within the tuner.

**Example 1 (Console)**

```
TUNE -l
```

This tunes the current problem as an LP problem.

**Example 2 (Console)**

```
TUNE pm
```

```
TUNE printmethod
```

Both commands print the tuner method to the console.

#### Example 3 (Console)

```
TUNE rm method
```

```
TUNE readmethod method
```

Both commands read the tuner method from the `method.xtm` file.

#### Example 4 (Console)

```
TUNE wm method
```

```
TUNE writemethod method
```

Both commands write the tuner method to the `method.xtm` file.

#### Example 5 (Console)

```
TUNE probset problem.set
```

Tune a set of problems defined by the `problem.set` file.

#### Example 6 (Console)

```
TUNE lpset problem.set
```

Tune a set of LP problems defined by the `problem.set` file.

#### Further information

1. When both flags and subcommand are provided with the **TUNE** command, the subcommand will be ignored.
2. Please refer to Section 5.11 for a detailed guide of how to use the tuner.
3. Please refer to Section 5.11.8 for more information about tuning a set of problems.

## XPRStune

---

### Purpose

This function begins a tuner session for the current problem. The tuner will solve the problem multiple times while evaluating a list of control settings and promising combinations of them. When finished, the tuner will select and set the best control setting on the problem. Note that the direction of optimization is given by [OBJSENSE](#).

### Synopsis

```
int XPRS_CC XPRStune(XPRSprob prob, const char *flags);
```

### Arguments

prob	The current problem.
flags	Flags to pass to <a href="#">XPRStune</a> , which specify whether to tune the current problem as an LP or a MIP problem, and the algorithm for solving the LP problem or the initial LP relaxation of the MIP. The flags are optional. If the argument includes: <ul style="list-style-type: none"><li>l will tune the problem as an LP (mutually exclusive with flag g);</li><li>g will tune the problem as a MIP (mutually exclusive with flag l);</li><li>d will use the dual simplex method;</li><li>p will use the primal simplex method;</li><li>b will use the barrier method;</li><li>n will use the network simplex method.</li></ul>

### Example

```
XPRStune(prob, "dp");
```

This tunes the current problem. The problem type is automatically determined. If it is an LP problem, it will be solved with a concurrent run of the dual and primal simplex method. If it is a MIP problem, the initial LP relaxation of the MIP will be solved with a concurrent run of primal and dual simplex.

### Further information

1. Please refer to command [TUNE](#) for a list of related controls.
2. Please refer to Section [5.11](#) for a detailed guide of how to use the tuner.



## XPRStunerreadmethod

---

### Purpose

This function loads a user defined tuner method from the given file.

### Synopsis

```
int XPRS_CC XPRStunerreadmethod(XPRSProb prob, const char* methodfile);
```

### Arguments

<code>prob</code>	The current problem.
<code>methodfile</code>	The method file name, from which the tuner can load a user-defined tuner method.

### Example

```
XPRStunerreadmethod(prob, "method.xtm");
```

This loads the tuner method from the `method.xtm` file.

### Further information

Please refer to Section [5.11.2](#) for more information about the tuner method, and Appendix [A.9](#) for the format of the tuner method file.

## XPRStunerwritemethod

---

### Purpose

This function writes the current tuner method to a given file or prints it to the console.

### Synopsis

```
int XPRS_CC XPRStunerwritemethod(XPRSprob prob, const char* methodfile);
```

### Arguments

<code>prob</code>	The current problem.
<code>methodfile</code>	The method file name, to which the tuner will write the current tuner method. If the input is <code>stdout</code> or <code>STDOUT</code> , then the tuner will print the method to the console instead.

### Example 1 (Library)

```
XPRStunerwritemethod(prob, "method.xtm");
```

This writes the tuner method to the `method.xtm` file.

### Example 2 (Library)

```
XPRStunerwritemethod(prob, "stdout");
```

This prints the tuner method to the console.

### Further information

Please refer to Section [5.11.2](#) for more information about the tuner method, and Appendix [A.9](#) for the format of the tuner method file.

## XPRSunloadprob

---

### Purpose

Unloads and frees all memory associated with the current problem. It also invalidates the current problem (as opposed to reading in an empty problem).

### Synopsis

```
int XPRS_CC XPRSunloadprob(XPRSProb prob);
```

### Argument

`prob`            The current problem.

### Related topics

[XPRSreadprob](#), [XPRSloadlp](#), [XPRSloadglobal](#), [XPRSloadqglobal](#), [XPRSloadqp](#).

## XPRWritebasis

## WRITEBASIS

### Purpose

Writes the current basis to a file for later input into the Optimizer.

### Synopsis

```
int XPRS_CC XPRWritebasis(XPRSprob prob, const char *filename, const char
    *flags);
WRITEBASIS [-flags] [filename]
```

### Arguments

prob	The current problem.												
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name from which the basis is to be written. If omitted, the default <i>problem_name</i> is used with a <i>.bss</i> extension.												
flags	Flags to pass to XPRWritebasis (WRITEBASIS): <table> <tr><td>i</td><td>output the internal presolved basis.</td></tr> <tr><td>t</td><td>output a compact advanced form of the basis.</td></tr> <tr><td>n</td><td>output basis file containing current solution values.</td></tr> <tr><td>h</td><td>output values in single precision.</td></tr> <tr><td>x</td><td>output values in hexadecimal format.</td></tr> <tr><td>p</td><td>obsolete flag (now default behavior).</td></tr> </table>	i	output the internal presolved basis.	t	output a compact advanced form of the basis.	n	output basis file containing current solution values.	h	output values in single precision.	x	output values in hexadecimal format.	p	obsolete flag (now default behavior).
i	output the internal presolved basis.												
t	output a compact advanced form of the basis.												
n	output basis file containing current solution values.												
h	output values in single precision.												
x	output values in hexadecimal format.												
p	obsolete flag (now default behavior).												

### Example 1 (Library)

After an LP has been solved it may be desirable to save the basis for future input as an advanced starting point for other similar problems. This may save significant amounts of time if the LP is complex. The Optimizer input commands might then be:

```
XPRSreadprob(prob, "myprob", "");
XPRSlpoptimize(prob, "");
XPRWritebasis(prob, "", "");
```

This reads in a matrix file, maximizes the LP and saves the basis. Loading a basis for a MIP problem can disable some MIP presolve operations which can result in a large increase in solution times so it is generally not recommended.

### Example 2 (Console)

An equivalent set of commands to the above for console users would be:

```
READPROB
LPOPTIMIZE
WRITEBASIS
```

### Further information

1. The *t* flag is only useful for later input to a similar problem using the *t* flag with **XPRSreadbasis** (**READBASIS**).
2. If the Newton barrier algorithm has been used for optimization then crossover must have been performed before there is a valid basis. This basis can then only be used for restarting the simplex (primal or dual) algorithm.
3. XPRWritebasis (WRITEBASIS) will output the basis for the original problem even if the matrix has been presolved.

### Related topics

**XPRGetbasis**, **XPRSreadbasis** (**READBASIS**).

## XPRSwritebinsol

## WRITEBINSOL

### Purpose

Writes the current MIP or LP solution to a binary solution file for later input into the Optimizer.

### Synopsis

```
int XPRS_CC XPRSwritebinsol(XPRSprob prob, const char *filename, const char
    *flags);
WRITEBINSOL [-flags] [filename]
```

### Arguments

prob	The current problem.
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name to which the solution is to be written. If omitted, the default <i>problem_name</i> is used with a <i>.sol</i> extension.
flags	Flags to pass to XPRSwritebinsol (WRITEBINSOL): x        output the LP solution.

### Example 1 (Library)

After an LP has been solved or a MIP solution has been found the solution can be saved to file. If a MIP solution exists it will be written to file unless the -x flag is passed to XPRSwritebinsol (WRITEBINSOL) in which case the LP solution will be written. The Optimizer input commands might then be:

```
XPRSreadprob(prob, "myprob", "");
XPRSmipoptimize(prob, "");
XPRSwritebinsol(prob, "", "");
```

This reads in a matrix file, maximizes the MIP and saves the last found MIP solution.

### Example 2 (Console)

An equivalent set of commands to the above for console users would be:

```
READPROB
MIPOPTIMIZE
WRITEBINSOL
```

### Related topics

**XPRSgetlp**sol, **XPRSgetmip**sol, **XPRSreadbinsol** (READBINSOL), **XPRSwritesol** (WRITESOL), **XPRSwriteprtsol** (WRITEPRTSOL).

## XPRSwritedirs

## WRITEDIRS

---

### Purpose

Writes the global search directives from the current problem to a directives file.

### Synopsis

```
int XPRS_CC XPRSwritedirs(XPRSProb prob, const char *filename);
WRITEDIRS [filename]
```

### Arguments

<code>prob</code>	The current problem.
<code>filename</code>	A string of up to <code>MAXPROBNAMELENGTH</code> characters containing the file name to which the directives should be written. If omitted (or NULL), the default <i>problem_name</i> is used with a <code>.dir</code> extension.

### Further information

If the problem has been presolved, only the directives for columns in the presolved problem will be written to file.

### Related topics

`XPRSloaddirs`, [A.6](#).

## XPRSwriteprob

## WRITEPROB

### Purpose

Writes the current problem to an MPS or LP file.

### Synopsis

```
int XPRS_CC XPRSwriteprob(XPRSprob prob, const char *filename, const char
    *flags);
WRITEPROB [-flags] [filename]
```

### Arguments

prob	The current problem.														
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters to contain the file name to which the problem is to be written. If omitted, the default <i>problem_name</i> is used with a <i>.mps</i> extension, unless the <i>l</i> flag is used in which case the extension is <i>.lp</i> .														
flags	Flags, which can be one or more of the following: <table> <tr> <td>h</td><td>single precision of numerical values;</td></tr> <tr> <td>o</td><td>one element per line;</td></tr> <tr> <td>n</td><td>scaled;</td></tr> <tr> <td>s</td><td>scrambled vector names;</td></tr> <tr> <td>l</td><td>output in LP format;</td></tr> <tr> <td>x</td><td>output MPS file in hexadecimal format.</td></tr> <tr> <td>p</td><td>full precision of numerical values (obsolete as this is now default behavior).</td></tr> </table>	h	single precision of numerical values;	o	one element per line;	n	scaled;	s	scrambled vector names;	l	output in LP format;	x	output MPS file in hexadecimal format.	p	full precision of numerical values (obsolete as this is now default behavior).
h	single precision of numerical values;														
o	one element per line;														
n	scaled;														
s	scrambled vector names;														
l	output in LP format;														
x	output MPS file in hexadecimal format.														
p	full precision of numerical values (obsolete as this is now default behavior).														

### Example 1 (Library)

The following example outputs the current problem in LP format with scrambled vector names to the file *problem\_name.lp*.

```
XPRSwriteprob(prob, "", "ls");
```

### Example 2 (Console)

```
WRITEPROB -x C:myprob
```

This instructs the Optimizer to write an MPS matrix to the file *myprob.mat* on the *C:* drive using hexadecimal numbers.

### Further information

1. If **XPRSloadlp**, **XPRSloadglobal**, **XPRSloadqglobal** or **XPRSloadqp** is used to obtain a matrix then there is no association between the objective function and the *N* rows in the matrix and so a separate *N* row (called **\_\_OBJ\_\_**) is created when you do an **XPRSwriteprob** (**WRITEPROB**). Also if you do an **XPRSreadprob** (**READPROB**) and then change either the objective row or the *N* row in the matrix corresponding to the objective row, you lose the association between the two and the **\_\_OBJ\_\_** row is created when you do an **XPRSwriteprob** (**WRITEPROB**). To remove the objective row from the matrix when doing an **XPRSreadprob** (**READPROB**), set **KEEPNROWS** to **-1** before **XPRSreadprob** (**READPROB**).
2. The hexadecimal format is useful for saving the exact internal precision of the matrix.
3. **Warning:** If **XPRSreadprob** (**READPROB**) is used to input a problem, then the input file will be overwritten by **XPRSwriteprob** (**WRITEPROB**) if a new filename is not specified.

### Related topics

**XPRSreadprob** (**READPROB**).

## XPRSwriteprtrange

## WRITEPRTRANGE

### Purpose

Writes the ranging information to a **fixed format ASCII file**, *problem\_name*.rrt. The binary range file (.rng) must already exist, created by XPRSranging (RANGE).

### Synopsis

```
int XPRS_CC XPRSwriteprtrange(XPRSProb prob);
WRITEPRTRANGE
```

### Argument

prob            The current problem.

### Related controls

#### Integer

MAXPAGELINES    Number of lines between page breaks.

#### Double

OUTPUTTOL       Tolerance on print values.

### Example 1 (Library)

The following example solves the LP problem and then calls XPRSranging (RANGE) before outputting the result to file for printing:

```
XPRSreadprob(prob, "myprob", "");
XPRSlpoptimize(prob, "");
XPRSranging(prob);
XPRSwriteprtrange(prob);
```

### Example 2 (Console)

An equivalent set of commands for the Console user would be:

```
READPROB
LPOPTIMIZE
RANGE
WRITEPRTRANGE
```

### Further information

1. (Console) There is an equivalent command PRINTRANGE which outputs the same information to the screen. The format is the same as that output to file by XPRSwriteprtrange (WRITEPRTRANGE), except that the user is permitted to enter a response after each screen if further output is required.
2. The fixed width ASCII format created by this command is not as readily useful as that produced by XPRSwriterange (WRITERANGE). The main purpose of XPRSwriteprtrange (WRITEPRTRANGE) is to create a file that can be printed. The format of this **fixed format range file** is described in Appendix A.

### Related topics

XPRSgetcolrange, XPRSgetrowrange, XPRSranging (RANGE), XPRSwriteprtsol, XPRSwriterange, A.6.



## XPRsWriteprtsol

## WRITEPRTSOL

### Purpose

Writes the current solution to a **fixed format ASCII file**, *problem\_name* .prt.

### Synopsis

```
int XPRS_CC XPRsWriteprtsol(XPRSprob prob, const char *filename, const char
    *flags);
WRITEPRTSOL [filename] [-flags]
```

### Arguments

prob	The current problem.
filename	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name to which the solution is to be written. If omitted, the default <i>problem_name</i> will be used. The extension .prt will be appended.
flags	Flags for XPRsWriteprtsol (WRITEPRTSOL) are: x write the LP solution instead of the current MIP solution.

### Related controls

#### Integer

**MAXPAGELINES** Number of lines between page breaks.

#### Double

**OUTPUTTOL** Tolerance on print values.

### Example 1 (Library)

This example shows the standard use of this function, outputting the solution to file immediately following optimization:

```
XPRSreadprob(prob, "myprob", "");
XPRslpoptimize(prob, "");
XPRsWriteprtsol(prob, "", "");
```

### Example 2 (Console)

```
READPROB
LPOPTIMIZE
PRINTSOL
```

are the equivalent set of commands for Console users who wish to view the output directly on screen.

### Further information

1. (Console) There is an equivalent command PRINTSOL which outputs the same information to the screen. The format is the same as that output to file by XPRsWriteprtsol (WRITEPRTSOL), except that the user is permitted to enter a response after each screen if further output is required.
2. The fixed width ASCII format created by this command is not as readily useful as that produced by XPRsWritesol (WRITESOL). The main purpose of XPRsWriteprtsol (WRITEPRTSOL) is to create a file that can be sent directly to a printer. The format of this **fixed format ASCII file** is described in Appendix A.
3. To create a prt file for a previously saved solution, the solution must first be loaded with the XPRsReadbinsol (READBINSOL) function.

### Related topics

XPRsGetlpsol, XPRsGetmipsol, XPRsReadbinsol XPRsWritebinsol, XPRsWriteprtrange, XPRsWritesol, A.4.

## XPRSwriterange

## WRITERANGE

### Purpose

Writes the ranging information to a **CSV format ASCII file**, *problem\_name.rsc* (and *.hdr*). The binary range file (*.rng*) must already exist, created by **XPRStrange** (**RANGE**) and an associated header file.

### Synopsis

```
int XPRS_CC XPRSwriterange(XPRSprob prob, const char *filename, const char
    *flags);
WRITERANGE [filename] [-flags]
```

### Arguments

<b>prob</b>	The current problem.												
<b>filename</b>	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name to which the ranging information is to be written. If omitted, the default <i>problem_name</i> will be used. The extensions <i>.hdr</i> and <i>.rsc</i> will be appended to the filename.												
<b>flags</b>	Flags to control which optional fields are output: <table> <tr> <td>s</td> <td>sequence number;</td> </tr> <tr> <td>n</td> <td>name;</td> </tr> <tr> <td>t</td> <td>type;</td> </tr> <tr> <td>b</td> <td>basis status;</td> </tr> <tr> <td>a</td> <td>activity;</td> </tr> <tr> <td>c</td> <td>cost (column), slack (row).</td> </tr> </table> If no flags are specified, all fields are output.	s	sequence number;	n	name;	t	type;	b	basis status;	a	activity;	c	cost (column), slack (row).
s	sequence number;												
n	name;												
t	type;												
b	basis status;												
a	activity;												
c	cost (column), slack (row).												

### Related controls

**Double**  
**OUTPUTTOL**      Tolerance on print values.

**String**  
**OUTPUTMASK**      Mask to restrict the row and column names output to file.

### Example 1 (Library)

At its most basic, the usage of **XPRSwriterange** (**WRITERANGE**) is similar to that of **XPRSwriteprtrange** (**WRITEPRTRANGE**), except that the output is intended as input to another program. The following example shows its use:

```
XPRSreadprob(prob, "myprob", "");
XPRSlpoptimize(prob, "");
XPRStrange(prob);
XPRSwriterange(prob, "", "");
```

### Example 2 (Console)

```
RANGE
WRITERANGE -nbac
```

This example would output just the name, basis status, activity, and cost (for columns) or slack (for rows) for each vector to the file *problem\_name.rsc*. It would also output a number of other fields of ranging information which cannot be enabled/disabled by the user.

## Further information

1. The following fields are always present in the `.rsc` file, in the order specified. See the description of the [ASCII range files](#) in Appendix A for details of their interpretation. For rows, the lower and upper cost entries are zero. If a limiting process or activity does not exist, the field is blank, delimited by double quotes.
  - lower activity
  - unit cost down
  - upper cost (or lower profit if maximizing)
  - limiting process down
  - status of down limiting process
  - upper activity
  - unit cost up
  - lower cost (or upper profit if maximizing)
  - limiting process up
  - status of up limiting process
2. The control `OUTPUTMASK` may be used to control which vectors are reported to the ASCII file. Only vectors whose names match `OUTPUTMASK` are output. This is set to "???????" by default, so that all vectors are output.

## Related topics

[XPRSgetlpsol](#), [XPRSgetmipsol](#), [XPRSwriteprtrange](#) (`WRITEPRTRANGE`), [XPRSrange](#) (`RANGE`), [XPRSwritesol](#) (`WRITESOL`), [A.6](#).

## XPRSwriteslxsol

## WRITESLXSOL

### Purpose

Creates an ASCII solution file (.slx) using a similar format to MPS files. These files can be read back into the Optimizer using the [XPRReadslxsol](#) function.

### Synopsis

```
int XPRS_CC XPRSwriteslxsol(XPRSprob prob, const char *filename, const char
    *flags);
WRITESLXSOL -[flags] [filename]
```

### Arguments

prob	The current problem.														
filename	A string of up to <a href="#">MAXPROBNAMELENGTH</a> characters containing the file name to which the solution is to be written. If omitted, the default <i>problem_name</i> is used with a .slx extension.														
flags	Flags to pass to XPRSwriteslxsol (WRITESLXSOL): <table> <tbody> <tr> <td>l</td> <td>write the LP solution in case of a MIP problem;</td> </tr> <tr> <td>m</td> <td>write the MIP solution;</td> </tr> <tr> <td>p</td> <td>use full precision for numerical values;</td> </tr> <tr> <td>x</td> <td>use hexadecimal format to write values;</td> </tr> <tr> <td>d</td> <td>LP solution only: including dual variables;</td> </tr> <tr> <td>s</td> <td>LP solution only: including slack variables;</td> </tr> <tr> <td>r</td> <td>LP solution only: including reduced cost.</td> </tr> </tbody> </table>	l	write the LP solution in case of a MIP problem;	m	write the MIP solution;	p	use full precision for numerical values;	x	use hexadecimal format to write values;	d	LP solution only: including dual variables;	s	LP solution only: including slack variables;	r	LP solution only: including reduced cost.
l	write the LP solution in case of a MIP problem;														
m	write the MIP solution;														
p	use full precision for numerical values;														
x	use hexadecimal format to write values;														
d	LP solution only: including dual variables;														
s	LP solution only: including slack variables;														
r	LP solution only: including reduced cost.														

### Example 1 (Library)

```
XPRSwriteslxsol(prob, "lpsolution", "");
```

This saves the MIP solution if the problem contains global entities, or otherwise saves the LP (barrier in case of quadratic problems) solution of the problem.

### Example 2 (Console)

```
WRITESLXSOL lpsolution
```

Which is equivalent to the library example above.

### Related topics

[XPRReadslxsol](#) ([READSLXSOL](#), [XPRWriteprtsol](#) ([WRITEPRTSOL](#)), [XPRWritebinsol](#) ([WRITEBINSOL](#)), [XPRReadbinsol](#) ([READBINSOL](#)).

## XPRSwritesol

## WRITESOL

### Purpose

Writes the current solution to a **CSV format ASCII file**, *problem\_name.asc* (and *.hdr*).

### Synopsis

```
int XPRS_CC XPRSwritesol(XPRSprob prob, const char *filename, const char
    *flags);
WRITESOL [filename] [-flags]
```

### Arguments

<b>prob</b>	The current problem.
<b>filename</b>	A string of up to <b>MAXPROBNAMELENGTH</b> characters containing the file name to which the solution is to be written. If omitted, the default <i>problem_name</i> will be used. The extensions <i>.hdr</i> and <i>.asc</i> will be appended.
<b>flags</b>	Flags to control which optional fields are output: s      sequence number; n      name; t      type; b      basis status; a      activity; c      cost (columns), slack (rows); l      lower bound; u      upper bound; d      dj (column; reduced costs), dual value (rows; shadow prices); r      right hand side (rows). If no flags are specified, all fields are output. Additional flags: e      outputs every MIP or goal programming solution saved; p      outputs in full precision; q      only outputs vectors with nonzero optimum value; x      output the current LP solution instead of the MIP solution.

### Related controls

#### Double

**OUTPUTTOL**      Tolerance on print values.

#### String

**OUTPUTMASK**      Mask to restrict the row and column names output to file.

### Example 1 (Library)

In this example the basis status is output (along with the sequence number) following optimization:

```
XPRSreadprob(prob, "richard", "");
XPRSlpoptimize(prob, "");
XPRSwritesol(prob, "", "sb");
```

### Example 2 (Console)

Suppose we wish to produce files containing

- the names and values of variables starting with the letter x which are nonzero and
- the names, values and right hand sides of constraints starting with CO2.

The Optimizer commands necessary to do this are:

```
OUTPUTMASK = "X???????"
WRITESOL XVALS -naq
```

```
OUTPUTMASK = "CO2?????"  
WRITESOL CO2 -nar
```

### Further information

1. The command produces two readable files: `filename.hdr` (the [solution header file](#)) and `filename.asc` (the [CSV format solution file](#)). The header file contains summary information, all in one line. The ASCII file contains one line of information for each row and column in the problem. Any fields appearing in the `.asc` file will be in the order the flags are described above. The order that the flags are specified by the user is irrelevant.
2. Additionally, the mask control [OUTPUTMASK](#) may be used to control which names are reported to the ASCII file. Only vectors whose names match `OUTPUTMASK` are output. `OUTPUTMASK` is set by default to `"????????"`, so that all vectors are output.

### Related topics

[XPRSgetlpsol](#), [XPRSgetmipsol](#), [XPRSwriterange](#) ([WRITERANGE](#)), [XPRSwriteprtsol](#) ([WRITEPRTSOL](#)).

## CHAPTER 9

# Control Parameters

---

Various controls exist within the Optimizer to govern the solution procedure and the form of output. The majority of these take integer values and act as switches between various types of behavior. The tolerances on values are double precision, and there are a few controls which are character strings, setting names to structures. Any of these may be altered by the user to enhance performance of the Optimizer. However, it should be noted that the default values provided have been found to work well in practice over a range of problems and caution should be exercised if they are changed.

### 9.1 Retrieving and Changing Control Values

Console Xpress users may obtain control values by issuing the control name at the Optimizer prompt, >, and hitting the RETURN key. Controls may be set using the assignment syntax:

*control\_name = new\_value*

where *new\_value* is an integer value, double or string as appropriate. For character strings, the name must be enclosed in single quotes and all eight characters must be given.

Users of the FICO Xpress Libraries are provided with the following set of functions for setting and obtaining control values:

---

XPRSgetintcontrol	XPRSgetdblcontrol	XPRSgetstrcontrol
XPRSsetintcontrol	XPRSsetdblcontrol	XPRSsetstrcontrol

---

It is an important point that the controls as listed in this chapter *must* be prefixed with XPRS\_ to be used with the FICO Xpress Libraries and failure to do so will result in an error. An example of their usage is as follows:

```
XPRSgetintcontrol(prob, XPRS_PRESOLVE, &presolve);
printf("The value of PRESOLVE is %d\n", presolve);
XPRSsetintcontrol(prob, XPRS_PRESOLVE, 1-presolve);
printf("The value of PRESOLVE is now %d\n", 1-presolve);
```

---

## ALGAFTERCROSSOVER

<b>Description</b>	The algorithm to be used for the final clean up step after the crossover.
<b>Type</b>	Integer

<b>Values</b>	1	Automatically determined.
	2	Dual simplex.
	3	Primal simplex.
	4	Concurrent.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ) (when the barrier is used), <code>XPRScrossoverlpso</code> .	

---

## ALGAFTERNETWORK

---

<b>Description</b>	The algorithm to be used for the clean up step after the network simplex solver.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatically determined.
	2	Dual simplex.
	3	Primal simplex.
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ) (when the barrier is used).	

---

## AUTOPERTURB

---

<b>Description</b>	Simplex: This indicates whether automatic perturbation is performed. If this is set to 1, the problem will be perturbed whenever the simplex method encounters an excessive number of degenerate pivot steps, thus preventing the Optimizer being hindered by degeneracies.	
<b>Type</b>	Integer	
<b>Values</b>	0	No perturbation performed.
	1	Automatic perturbation is performed.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## BACKTRACK

---

<b>Description</b>	Branch and Bound: Specifies how to select the next node to work on when a full backtrack is performed.
<b>Type</b>	Integer



<b>Values</b>	-1	Automatically determined.
	1	Unused.
	2	Select the node with the best estimated solution.
	3	Select the node with the best bound on the solution.
	4	Select the deepest node in the search tree (equivalent to depth-first search).
	5	Select the highest node in the search tree (equivalent to breadth-first search).
	6	Select the earliest node created.
	7	Select the latest node created.
	8	Select a node randomly.
	9	Select the node whose LP relaxation contains the fewest number of infeasible global entities.
	10	Combination of 2 and 9.
	11	Combination of 2 and 4.
	12	Combination of 3 and 4.
<b>Default value</b>	3	
<b>Note</b>	Note When two nodes are rated the same according to the BACKTRACK selection, a secondary rating is performed using the method set by BACKTRACKTIE.	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	BACKTRACKTIE.	

---

## BACKTRACKTIE

---

<b>Description</b>	Branch and Bound: Specifies how to break ties when selecting the next node to work on when a full backtrack is performed. The options are the same as for the BACKTRACK control.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Default selection.
	1	Unused.
	2	Select the node with the best estimated solution.
	3	Select the node with the best bound on the solution.
	4	Select the deepest node in the search tree (equivalent to depth-first search).
	5	Select the highest node in the search tree (equivalent to breadth-first search).
	6	Select the earliest node created.
	7	Select the latest node created.
	8	Select a node randomly.
	9	Select the node whose LP relaxation contains the fewest number of infeasible global entities.
	10	Combination of 2 and 9.
	11	Combination of 2 and 4.
	12	Combination of 3 and 4.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	BACKTRACK.	

## BARALG

---

<b>Description</b>	This control determines which barrier algorithm is to be used to solve the problem.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Determined automatically.
	0	Unused.
	1	Use the infeasible-start barrier algorithm.
	2	Use the homogeneous self-dual barrier algorithm.
	3	Start with 2 and optionally switch to 1 during the execution.
<b>Default value</b>	-1	
<b>Note</b>	The automatic setting uses 1 for LP and QP problems and 3 for QCQP problems. Usually the detection of primal or dual infeasibility is more robust with settings 2 or 3, therefore, it is advantageous to use one of these values if the model is presumably infeasible.	
<b>Affects routines</b>	XPRS <code>lpoptimize</code> ( <code>LPOPTIMIZE</code> ), XPRS <code>mipoptimize</code> ( <code>MIPOPTIMIZE</code> ), XPRS <code>minim</code> ( <code>MINIM</code> ), XPRS <code>maxim</code> ( <code>MAXIM</code> ), XPRS <code>global</code> ( <code>GLOBAL</code> ).	

---

## BARCRASH

---

<b>Description</b>	Newton barrier: This determines the type of crash used for the crossover. During the crash procedure, an initial basis is determined which attempts to speed up the crossover. A good choice at this stage will significantly reduce the number of iterations required to crossover to an optimal solution. The possible values increase proportionally to their time-consumption.	
<b>Type</b>	Integer	
<b>Values</b>	0	Turns off all crash procedures.
	1–6	Available strategies with 1 being conservative and 6 being aggressive.
<b>Default value</b>	4	
<b>Affects routines</b>	XPRS <code>lpoptimize</code> ( <code>LPOPTIMIZE</code> ), XPRS <code>mipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## BARDUALSTOP

---

<b>Description</b>	Newton barrier: This is a convergence parameter, representing the tolerance for dual infeasibilities. If the difference between the constraints and their bounds in the dual problem falls below this tolerance in absolute value, optimization will stop and the current solution will be returned.	
<b>Type</b>	Double	
<b>Default value</b>	0 (determine automatically)	
<b>Affects routines</b>	XPRS <code>lpoptimize</code> ( <code>LPOPTIMIZE</code> ), XPRS <code>mipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## BARFREESCALE

---

<b>Description</b>	Defines how the barrier algorithm scales free variables.
<b>Type</b>	Double
<b>Default value</b>	1e-6
<b>Note</b>	When using smaller values the barrier algorithm scales free variables more aggressively which can improve performance but may impact numerical stability.
<b>Affects routines</b>	<code>XPRSlopoptimize (LPOPTIMIZE)</code> .
<b>See also</b>	<code>SCALING</code> .

---

## BARGAPSTOP

---

<b>Description</b>	Newton barrier: This is a convergence parameter, representing the tolerance for the relative duality gap. When the difference between the primal and dual objective function values falls below this tolerance, the Optimizer determines that the optimal solution has been found.
<b>Type</b>	Double
<b>Default value</b>	0 (determine automatically)
<b>Affects routines</b>	<code>XPRSlopoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARGAPTARGET

---

<b>Description</b>	Newton barrier: The target tolerance for the relative duality gap. The barrier algorithm will keep iterating until either <code>BARGAPTARGET</code> is satisfied or until no further improvements are possible. In the latter case, if <code>BARGAPSTOP</code> is satisfied, it will declare the problem optimal.
<b>Type</b>	Double
<b>Default value</b>	0 (determine automatically)
<b>Note</b>	When a solution returned by the barrier algorithm has not converged tightly enough for an application, for example if the dual solution is not accurate enough or crossover is taking too long, setter <code>BARGAPTARGET</code> to a small value often resolves the problem, without the risk of the solve failing due to a complementarity level not being numerically achievable. Typical suggested values can be between $1^{-10}$ and $1^{-18}$ .
<b>Affects routines</b>	<code>XPRSlopoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

## BARINDEFLIMIT

---

<b>Description</b>	Newton Barrier. This limits the number of consecutive indefinite barrier iterations that will be performed. The optimizer will try to minimize (resp. maximize) a QP problem even if the Q matrix is not positive (resp. negative) semi-definite. However, the optimizer may detect that the Q matrix is indefinite and this can result in the optimizer not converging. This control specifies how many indefinite iterations may occur before the optimizer stops and reports that the problem is indefinite. It is usual to specify a value greater than one, and only stop after a series of indefinite matrices, as the problem may be found to be indefinite incorrectly on a few iterations for numerical reasons.
<b>Type</b>	Integer
<b>Default value</b>	15
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARITERLIMIT

---

<b>Description</b>	Newton barrier: The maximum number of iterations. While the simplex method usually performs a number of iterations which is proportional to the number of constraints (rows) in a problem, the barrier method standardly finds the optimal solution to a given accuracy after a number of iterations which is independent of the problem size. The penalty is rather that the time for each iteration increases with the size of the problem. <code>BARITERLIMIT</code> specifies the maximum number of iterations which will be carried out by the barrier.
<b>Type</b>	Integer
<b>Default value</b>	500
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BAROBJSCALE

---

<b>Description</b>	Defines how the barrier scales the objective.						
<b>Type</b>	Double						
<b>Values</b>	<table><tr><td>-1</td><td>Let the optimizer decide.</td></tr><tr><td>0</td><td>Scale by geometric mean.</td></tr><tr><td>&gt;=0</td><td>Scale such that the largest objective coefficient's largest element does not exceed this number. In quadratic problems, the quadratic diagonal is used as reference values instead of the linear objective.</td></tr></table>	-1	Let the optimizer decide.	0	Scale by geometric mean.	>=0	Scale such that the largest objective coefficient's largest element does not exceed this number. In quadratic problems, the quadratic diagonal is used as reference values instead of the linear objective.
-1	Let the optimizer decide.						
0	Scale by geometric mean.						
>=0	Scale such that the largest objective coefficient's largest element does not exceed this number. In quadratic problems, the quadratic diagonal is used as reference values instead of the linear objective.						
<b>Default value</b>	-1						
<b>Note</b>	The scaling performed by the barrier is applied on top of any other scaling in the problem and only affects the barrier solve.						
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> .						
<b>See also</b>	<code>SCALING</code> .						

---

## BARORDER

---

<b>Description</b>	Newton barrier: This controls the Cholesky factorization in the Newton-Barrier.	
<b>Type</b>	Integer	
<b>Values</b>	0	Choose automatically.
	1	Minimum degree method. This selects diagonal elements with the smallest number of nonzeros in their rows or columns.
	2	Minimum local fill method. This considers the adjacency graph of nonzeros in the matrix and seeks to eliminate nodes that minimize the creation of new edges.
	3	Nested dissection method. This considers the adjacency graph and recursively seeks to separate it into non-adjacent pieces.
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

---

## BARORDERTHREADS

---

<b>Description</b>	If set to a positive integer it determines the number of concurrent threads for the sparse matrix ordering algorithm in the Newton-barrier method.	
<b>Type</b>	Integer	
<b>Default value</b>	0 (determine automatically)	
<b>Note</b>	Larger values than <code>BARCORES</code> will be automatically reduced to the value of <code>BARCORES</code> .	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>BARORDER</code> , <code>BARCORES</code> .	

---

## BAROUTPUT

---

<b>Description</b>	Newton barrier: This specifies the level of solution output provided. Output is provided either after each iteration of the algorithm, or else can be turned off completely by this parameter.	
<b>Type</b>	Integer	
<b>Values</b>	0	No output.
	1	At each iteration.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

## BARPRESOLVEOPS

---

<b>Description</b>	Newton barrier: This controls the Newton-Barrier specific presolve operations.	
<b>Type</b>	Integer	
<b>Values</b>	0	Use standard presolve.
	1	Extra effort is spent in barrier specific presolve.
	2	Do full matrix eliminations (reduce matrix size).
<b>Default value</b>	0	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE).	

---

## BARPRIMALSTOP

---

<b>Description</b>	Newton barrier: This is a convergence parameter, indicating the tolerance for primal infeasibilities. If the difference between the constraints and their bounds in the primal problem falls below this tolerance in absolute value, the Optimizer will terminate and return the current solution.	
<b>Type</b>	Double	
<b>Default value</b>	0 (determine automatically)	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE).	

---

## BARREGULARIZE

---

<b>Description</b>	This control determines how the barrier algorithm applies regularization on the KKT system.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Determined automatically.
	1	Standard regularization is turned on/off.
	2	Reduced regularization is turned on/off. This option reduces the perturbation effect of the standard regularization.
	4	Forces to keep dependent rows in the KKT system.
	8	Forces to preserve degenerate rows in the KKT system.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE), XPRsminim (MINIM), XPRsmaxim (MAXIM), XPRSGlobal (GLOBAL).	

## BARRHSSCALE

---

<b>Description</b>	Defines how the barrier scales the right hand side.						
<b>Type</b>	Double						
<b>Values</b>	<table><tr><td>-1</td><td>Let the optimizer decide.</td></tr><tr><td>0</td><td>Scale by geometric mean.</td></tr><tr><td>&gt;=0</td><td>Scale such that the largest right hand side coefficient's largest element does not exceed this number.</td></tr></table>	-1	Let the optimizer decide.	0	Scale by geometric mean.	>=0	Scale such that the largest right hand side coefficient's largest element does not exceed this number.
-1	Let the optimizer decide.						
0	Scale by geometric mean.						
>=0	Scale such that the largest right hand side coefficient's largest element does not exceed this number.						
<b>Default value</b>	-1						
<b>Note</b>	The scaling performed by the barrier is applied on top of any other scaling in the problem and only affects the barrier solve.						
<b>Affects routines</b>	<code>XPRS1poptimize</code> ( <code>LPOPTIMIZE</code> ).						
<b>See also</b>	<code>SCALING</code> .						

---

## BARSOLUTION

---

<b>Description</b>	Newton barrier: This determines the type of crash used for the crossover. During the crash procedure, an initial basis is determined which attempts to speed up the crossover. A good choice at this stage will significantly reduce the number of iterations required to crossover to an optimal solution. The possible values increase proportionally to their time-consumption.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>(callback only: do not save current solution as the best one).</td></tr><tr><td>0</td><td>return the best solution found (in callback: let the barrier decide the current solution is the best or not).</td></tr><tr><td>1</td><td>return the last barrier iteration (in callback: save current solution as the best solution so far).</td></tr></table>	-1	(callback only: do not save current solution as the best one).	0	return the best solution found (in callback: let the barrier decide the current solution is the best or not).	1	return the last barrier iteration (in callback: save current solution as the best solution so far).
-1	(callback only: do not save current solution as the best one).						
0	return the best solution found (in callback: let the barrier decide the current solution is the best or not).						
1	return the last barrier iteration (in callback: save current solution as the best solution so far).						
<b>Default value</b>	0						
<b>Affects routines</b>	The barrier algorithm.						

---

## BARSTART

---

<b>Description</b>	Newton barrier: Controls the computation of the starting point for the barrier algorithm.
<b>Type</b>	Integer

<b>Values</b>	-1	Uses the available solution for warm-start.
	0	Determine automatically.
	1	Uses simple heuristics to compute the starting point based on the magnitudes of the matrix entries.
	2	Uses the pseudoinverse of the constraint matrix to determine primal and dual initial solutions. Less sensitive to scaling and numerically more robust, but in several case less efficient than 1.
	3	Uses the unit starting point for the homogeneous self-dual barrier algorithm.
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

---

## BARSTARTWEIGHT

---

<b>Description</b>	Newton barrier: This sets a weight for the warm-start point when warm-start is set for the barrier algorithm. Using larger weight gives more emphasis for the supplied starting point.
<b>Type</b>	Double
<b>Default value</b>	0.85
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>BARSTART</code> .

---

## BARSTEPSTOP

---

<b>Description</b>	Newton barrier: A convergence parameter, representing the minimal step size. On each iteration of the barrier algorithm, a step is taken along a computed search direction. If that step size is smaller than <code>BARSTEPSTOP</code> , the Optimizer will terminate and return the current solution.
<b>Type</b>	Double
<b>Default value</b>	1.0E-16
<b>Note</b>	If the barrier method is making small improvements on <code>BARGAPSTOP</code> on later iterations, it may be better to set this value higher, to return a solution after a close approximation to the optimum has been found.
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARTHREADS

---

<b>Description</b>	If set to a positive integer it determines the number of threads implemented to run the Newton-barrier algorithm. If the value is set to the default value (-1), the <code>THREADS</code> control will determine the number of threads used.
--------------------	--



<b>Type</b>	Integer
<b>Default value</b>	−1(determined by the <code>THREADS</code> control)
<b>Note</b>	There is a practical upper limit of 50 on the number of parallel threads the optimizer will create.
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>MIPTHREADS</code> , <code>CONCURRENTTHREADS</code> , <code>THREADS</code> .

---

## BARCORES

---

<b>Description</b>	If set to a positive integer it determines the number of physical CPU cores assumed to be present in the system by the barrier algorithm. If the value is set to the default value (−1), Xpress will automatically detect the number of cores.
<b>Type</b>	Integer
<b>Default value</b>	−1(automatically detected)
<b>Note</b>	The control is provided for cross-hardware reproducibility purposes. The count does not include logical cores created by Hyper-Threading.
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>BARTHREADS</code> .

---

## BIGM

---

<b>Description</b>	The infeasibility penalty used if the "Big M" method is implemented.
<b>Type</b>	Double
<b>Default value</b>	Dependent on the matrix characteristics.
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## BIGMMETHOD

---

<b>Description</b>	Simplex: This specifies whether to use the "Big M" method, or the standard phase I (achieving feasibility) and phase II (achieving optimality). In the "Big M" method, the objective coefficients of the variables are considered during the feasibility phase, possibly leading to an initial feasible basis which is closer to optimal. The side-effects involve possible round-off errors due to the presence of the "Big M" factor in the problem.
<b>Type</b>	Integer
<b>Values</b>	0      For phase I / phase II. 1      If "Big M" method to be used.
<b>Default value</b>	1

---

<b>Note</b>	Reset by <code>XPRSreadprob</code> ( <code>READPROB</code> ), <code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> and <code>XPRSloadqp</code> .
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## BRANCHCHOICE

---

<b>Description</b>	Once a global entity has been selected for branching, this control determines which of the branches is solved first.								
<b>Type</b>	Integer								
<b>Values</b>	<table><tr><td>0</td><td>Minimum estimate branch first.</td></tr><tr><td>1</td><td>Maximum estimate branch first.</td></tr><tr><td>2</td><td>If an incumbent solution exists, solve the branch satisfied by that solution first. Otherwise solve the minimum estimate branch first (option 0).</td></tr><tr><td>3</td><td>Solve first the branch that forces the value of the branching variable to move farther away from the value it had at the root node. If the branching entity is not a simple variable, solve the minimum estimate branch first (option 0).</td></tr></table>	0	Minimum estimate branch first.	1	Maximum estimate branch first.	2	If an incumbent solution exists, solve the branch satisfied by that solution first. Otherwise solve the minimum estimate branch first (option 0).	3	Solve first the branch that forces the value of the branching variable to move farther away from the value it had at the root node. If the branching entity is not a simple variable, solve the minimum estimate branch first (option 0).
0	Minimum estimate branch first.								
1	Maximum estimate branch first.								
2	If an incumbent solution exists, solve the branch satisfied by that solution first. Otherwise solve the minimum estimate branch first (option 0).								
3	Solve first the branch that forces the value of the branching variable to move farther away from the value it had at the root node. If the branching entity is not a simple variable, solve the minimum estimate branch first (option 0).								
<b>Default value</b>	3								
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).								

---

## BRANCHDISJ

---

<b>Description</b>	Branch and Bound: Determines whether the optimizer should attempt to branch on general split disjunctions during the branch and bound search.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatic selection of the strategy.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Cautious strategy. Disjunctive branches will be created only for general integers with a wide range.</td></tr><tr><td>2</td><td>Moderate strategy.</td></tr><tr><td>3</td><td>Aggressive strategy. Disjunctive branches will be created for both binaries and integers.</td></tr></table>	-1	Automatic selection of the strategy.	0	Disabled.	1	Cautious strategy. Disjunctive branches will be created only for general integers with a wide range.	2	Moderate strategy.	3	Aggressive strategy. Disjunctive branches will be created for both binaries and integers.
-1	Automatic selection of the strategy.										
0	Disabled.										
1	Cautious strategy. Disjunctive branches will be created only for general integers with a wide range.										
2	Moderate strategy.										
3	Aggressive strategy. Disjunctive branches will be created for both binaries and integers.										
<b>Default value</b>	-1										
<b>Note</b>	<p>Note Split disjunctions are a special form of disjunctions that can be written as</p> $\sum_j m_j x_j \leq m_0 \vee \sum_j m_j x_j \geq m_0 + 1$ <p>The split disjunctions created by the optimizer will use a combination of binary or integer variables <math>x_j</math>, with integer coefficients <math>m_j</math>.</p> <p>Split disjunctions for branching will always be created with a default priority value of 400 instead of the default value of 500 for regular entity branches.</p>										
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).										

## BRANCHSTRUCTURAL

---

<b>Description</b>	Branch and Bound: Determines whether the optimizer should search for special structure in the problem to branch on during the branch and bound search.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>Automatically determined.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Enabled.</td></tr></table>	-1	Automatically determined.	0	Disabled.	1	Enabled.
-1	Automatically determined.						
0	Disabled.						
1	Enabled.						
<b>Default value</b>	-1						
<b>Note</b>	<p>Structural branches will often involve branching on more than a single global entity at a time. As a result of a structural branch, a parent node could therefore end up with more than two child nodes, unlike the standard single entity branches.</p> <p>Structural branches will always be created with a default priority value of 400 instead of the default value of 500 for regular entity branches.</p>						
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .						

---

## BREADTHFIRST

---

<b>Description</b>	The number of nodes to include in the best-first search before switching to the local first search ( <code>NODESELECTION = 4</code> ).
<b>Type</b>	Integer
<b>Default value</b>	11
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## CACHESIZE

---

<b>Description</b>	Newton Barrier: L2 or L3 (see notes) cache size in kB (kilobytes) of the CPU. On Intel (or compatible) platforms a value of -1 may be used to determine the cache size automatically. If the CPU model is new then the cache size may not be correctly detected by an older release of the software.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Note</b>	<p>Specifying the correct cache size can give a significant performance advantage with the Newton barrier algorithm. If the size is unknown, it is better to specify a smaller size.</p> <p>If the size cannot be determined automatically, a default size of 128kB is assumed.</p> <p>Where present, the L3 cache size should be chosen rather than the L2 cache size.</p>

For multi-core CPUs, the cache is shared between a subset of the cores. The Optimizer will divide the `CACHESIZE` value by the number of cores sharing the cache if >1 Barrier threads are running.

Where the CPU is described as having multiple caches ie. 2x6M then the correct cache size to use is 6M not 12M.

Examples:

Intel Core 2 Duo E6400 (2M Cache, 2.13GHz), `CACHESIZE=2048` Intel Xeon x5570 (8M Cache, 2.93GHz), `CACHESIZE=8192` Intel Core 2 QX6700 ( 2x4M Cache, 2.93 GHz), `CACHESIZE=4096`

If in doubt, please contact Support for advice.

**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

**See also** `L1CACHE`.

---

## CALLBACKFROMMASTERTHREAD

---

<b>Description</b>	Branch and Bound: specifies whether the MIP callbacks should only be called on the master thread.
<b>Type</b>	Integer
<b>Values</b>	0      Invoke callbacks on worker threads during parallel MIP; 1      Only ever invoke a callback on the thread that called <code>XPRSmipoptimize</code> .
<b>Default value</b>	0
<b>Affects routines</b>	<code>XPRSmipoptimize</code> .

---

## CHOLSKYALG

---

<b>Description</b>	Newton barrier: type of Cholesky factorization used.
<b>Type</b>	Integer

Values	Bit	Meaning
	0	matrix blocking: 0: automatic setting; 1: manual setting.
	1	if manual selection of matrix blocking: 0: multi-pass; 1: single-pass.
	2	nonseparable QP relaxation: 0: off; 1: on.
	3	corrector weight: 0: automatic setting; 1: manual setting.
	4	if manual selection of corrector weight: 0: off; 1: on.
	5	refinement: 0: automatic setting; 1: manual setting.
	6	preconditioned conjugate gradient method (PCGM): 0: PCGM off; 1: PCGM on.
	7	Preconditioned quasi minimal residual (QMR) to refine solution: 0: QMR off; 1: QMR on.

**Default value** -1 (automatic)

**Affects routines** `XPRSloptimize` (`LPOPTIMIZE`), `XPRSmipoptimize` (`MIPOPTIMIZE`).

---

## CHOLESKYTOL

---

**Description** Newton barrier: The tolerance for pivot elements in the Cholesky decomposition of the normal equations coefficient matrix, computed at each iteration of the barrier algorithm. If the absolute value of the pivot element is less than or equal to `CHOLESKYTOL`, it merits special treatment in the Cholesky decomposition process.

**Type** Double

**Default value** 1.0E-15

**Affects routines** `XPRSloptimize` (`LPOPTIMIZE`), `XPRSmipoptimize` (`MIPOPTIMIZE`).

---

## CONFLICTCUTS

---

**Description** Branch and Bound: Specifies how cautious or aggressive the optimizer should be when searching for and applying conflict cuts. Conflict cuts are in-tree cuts derived from nodes found to be infeasible or cut off, which can be used to cut off other branches of the search tree.

<b>Type</b>	Integer	
<b>Values</b>	-1	Automatic.
	0	Disable conflict cuts.
	1	Cautious application of conflict cuts.
	2	Medium application of conflict cuts.
	3	Aggressive application of conflict cuts.
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> )	

---

## CONCURRENTTHREADS

---

<b>Description</b>	Determines the number of threads used by the concurrent solver.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Determined automatically
	>0	Number of threads to use.
<b>Default value</b>	-1	
<b>Note</b>	Please refer to section 5.9.1 for a detailed description of the concurrent solver.	
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ).	
<b>See also</b>	<code>DETERMINISTIC</code> , <code>DUALTHREADS</code> , <code>BARTHEADS</code> , <code>THREADS</code> .	

---

## CORESPERCPU

---

<b>Description</b>	Used to override the detected value of the number of cores on a CPU. The cache size (either detected or specified via the <code>CACHESIZE</code> control) used in Barrier methods will be divided by this amount, and this scaled-down value will be the amount of cache allocated to each Barrier thread	
<b>Type</b>	Integer	
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>CACHESIZE</code>	

---

## COVERCUTS

---

<b>Description</b>	Branch and Bound: The number of rounds of lifted cover inequalities at the top node. A lifted cover inequality is an additional constraint that can be particularly effective at reducing the size of the feasible region without removing potential integral solutions. The process of generating these can be carried out a number of times, further reducing the feasible region, albeit incurring a time penalty. There is usually a good payoff from generating these at the top node, since these inequalities then apply to every subsequent node in the tree search.	
--------------------	--	--

<b>Type</b>	Integer
<b>Default value</b>	–1 — determined automatically.
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## CPUPLATFORM

---

<b>Description</b>	Newton Barrier: Selects the AMD or Intel x86 vectorization instruction set that Barrier should run optimized code for.												
<b>Type</b>	Integer												
<b>Values</b>	<table><tr><td>–2</td><td>Highest supported [Generic, SSE2, AVX or AVX2].</td></tr><tr><td>–1</td><td>Highest supported solve path consistent code [Generic, SSE2 or AVX].</td></tr><tr><td>0</td><td>Use generic code compatible with all CPUs.</td></tr><tr><td>1</td><td>Use SSE2 optimized code.</td></tr><tr><td>2</td><td>Use AVX optimized code.</td></tr><tr><td>3</td><td>Use AVX2 optimized code.</td></tr></table>	–2	Highest supported [Generic, SSE2, AVX or AVX2].	–1	Highest supported solve path consistent code [Generic, SSE2 or AVX].	0	Use generic code compatible with all CPUs.	1	Use SSE2 optimized code.	2	Use AVX optimized code.	3	Use AVX2 optimized code.
–2	Highest supported [Generic, SSE2, AVX or AVX2].												
–1	Highest supported solve path consistent code [Generic, SSE2 or AVX].												
0	Use generic code compatible with all CPUs.												
1	Use SSE2 optimized code.												
2	Use AVX optimized code.												
3	Use AVX2 optimized code.												
<b>Default value</b>	–1												
<b>Note</b>	Generic code, SSE2 and AVX optimized code will all result in the same solution path. Using AVX2 might result in a different solution path.												
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).												

---

## CPUTIME

---

<b>Description</b>	How time should be measured when timings are reported in the log and when checking against time limits						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>–1</td><td>Disable the timer.</td></tr><tr><td>0</td><td>Use elapsed time.</td></tr><tr><td>1</td><td>Use process time.</td></tr></table>	–1	Disable the timer.	0	Use elapsed time.	1	Use process time.
–1	Disable the timer.						
0	Use elapsed time.						
1	Use process time.						
<b>Default value</b>	0						
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).						

---

## CRASH

---

<b>Description</b>	Simplex: This determines the type of crash used when the algorithm begins. During the crash procedure, an initial basis is determined which is as close to feasibility and triangularity as possible. A good choice at this stage will significantly reduce the number of iterations required to find an optimal solution. The possible values increase proportionally to their time-consumption.
--------------------	---

<b>Type</b>	Integer												
<b>Values</b>	<table><tr><td>0</td><td>Turns off all crash procedures.</td></tr><tr><td>1</td><td>For singletons only (one pass).</td></tr><tr><td>2</td><td>For singletons only (multi pass).</td></tr><tr><td>3</td><td>Multiple passes through the matrix considering slacks.</td></tr><tr><td>4</td><td>Multiple ( <math>\leq 10</math> ) passes through the matrix but only doing slacks at the very end.</td></tr><tr><td><math>n &gt; 10</math></td><td>As for value 4 but performing at most <math>n - 10</math> passes.</td></tr></table>	0	Turns off all crash procedures.	1	For singletons only (one pass).	2	For singletons only (multi pass).	3	Multiple passes through the matrix considering slacks.	4	Multiple ( $\leq 10$ ) passes through the matrix but only doing slacks at the very end.	$n > 10$	As for value 4 but performing at most $n - 10$ passes.
0	Turns off all crash procedures.												
1	For singletons only (one pass).												
2	For singletons only (multi pass).												
3	Multiple passes through the matrix considering slacks.												
4	Multiple ( $\leq 10$ ) passes through the matrix but only doing slacks at the very end.												
$n > 10$	As for value 4 but performing at most $n - 10$ passes.												
<b>Default value</b>	2												
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .												

---

## CROSSOVER

---

<b>Description</b>	Newton barrier: This control determines whether the barrier method will cross over to the simplex method when at optimal solution has been found, to provide an end basis (see <code>XPRsgetbasis</code> , <code>XPRswritebasis</code> ) and advanced sensitivity analysis information (see <code>XPRsrange</code> ).								
<b>Type</b>	Integer								
<b>Values</b>	<table><tr><td>-1</td><td>Determined automatically.</td></tr><tr><td>0</td><td>No crossover.</td></tr><tr><td>1</td><td>Primal crossover first.</td></tr><tr><td>2</td><td>Dual crossover first.</td></tr></table>	-1	Determined automatically.	0	No crossover.	1	Primal crossover first.	2	Dual crossover first.
-1	Determined automatically.								
0	No crossover.								
1	Primal crossover first.								
2	Dual crossover first.								
<b>Default value</b>	-1								
<b>Note</b>	The full primal and dual solution is available whether or not crossover is used. The crossover must not be disabled if the barrier is used to reoptimize nodes of a MIP. By default crossover will not be performed on QP and MIQP problems.								
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .								

---

## CROSSOVERACCURACYTOL

---

<b>Description</b>	Newton barrier: This control determines how crossover adjusts the default relative pivot tolerance. When re-inversion is necessary, crossover will compare the recalculated working basic solution with the assumed ones just before re-inversion took place. If the error is above this threshold, crossover will adjust the relative pivot tolerance to address the build-up of numerical inaccuracies.
<b>Type</b>	Double
<b>Default value</b>	1e-6
<b>Note</b>	The full primal and dual solution is available whether or not crossover is used. The crossover must not be disabled if the barrier is used to reoptimize nodes of a MIP. By default crossover will not be performed on QP and MIQP problems.
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .



## CROSSOVERITERLIMIT

---

<b>Description</b>	Newton barrier: The maximum number of iterations that will be performed in the crossover procedure before the optimization process terminates.
<b>Type</b>	Integer
<b>Default value</b>	2147483647
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>CROSSOVER</code> .

---

## CROSSOVEROPS

---

<b>Description</b>	Newton barrier: a bit vector for adjusting the behavior of the crossover procedure.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><th>Bit</th><th>Meaning</th></tr><tr><td>0</td><td>Returned solution when the crossover terminates prematurely: 0: Return the last basis from the crossover; 1: Return the barrier solution.</td></tr><tr><td>1</td><td>Select the crossover stages to be performed: 0: Perform both crossover stages; 1: Skip second crossover stage.</td></tr><tr><td>2</td><td>Set crossover behaviour: 0: Force to perform all pivots; 1: Skip pivots that are numerically less reliable.</td></tr><tr><td>3</td><td>Set crossover behaviour: 0: Perform standard crossover; 1: Perform a slower, but numerically more careful crossover.</td></tr></table>	Bit	Meaning	0	Returned solution when the crossover terminates prematurely: 0: Return the last basis from the crossover; 1: Return the barrier solution.	1	Select the crossover stages to be performed: 0: Perform both crossover stages; 1: Skip second crossover stage.	2	Set crossover behaviour: 0: Force to perform all pivots; 1: Skip pivots that are numerically less reliable.	3	Set crossover behaviour: 0: Perform standard crossover; 1: Perform a slower, but numerically more careful crossover.
Bit	Meaning										
0	Returned solution when the crossover terminates prematurely: 0: Return the last basis from the crossover; 1: Return the barrier solution.										
1	Select the crossover stages to be performed: 0: Perform both crossover stages; 1: Skip second crossover stage.										
2	Set crossover behaviour: 0: Force to perform all pivots; 1: Skip pivots that are numerically less reliable.										
3	Set crossover behaviour: 0: Perform standard crossover; 1: Perform a slower, but numerically more careful crossover.										
<b>Default value</b>	0										
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).										
<b>See also</b>	<code>CROSSOVER</code> .										

---

## CROSSOVERTHREADS

---

<b>Description</b>	Determines the maximum number of threads that parallel crossover is allowed to use. If <code>CROSSOVERTHREADS</code> is set to the default value (−1), the <code>BARTHREADS</code> control will determine the number of threads used.
<b>Type</b>	Integer
<b>Default value</b>	−1 (determined by the <code>BARTHREADS</code> control)
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>BARTHREADS</code> , <code>CONCURRENTTHREADS</code> , <code>THREADS</code> .

---

## CSTYLE

---

<b>Description</b>	This control is deprecated, and will be removed from future versions of the optimizer. The control was used for numbering arrays.	
<b>Type</b>	Integer	
<b>Values</b>	0	Indicates that the FORTRAN convention should be used for arrays (i.e. starting from 1).
	1	Indicates that the C convention should be used for arrays (i.e. starting from 0).
<b>Default value</b>	1	
<b>Affects routines</b>	All library routines which take arrays as arguments.	

---

## CUTDEPTH

---

<b>Description</b>	Branch and Bound: Sets the maximum depth in the tree search at which cuts will be generated. Generating cuts can take a lot of time, and is often less important at deeper levels of the tree since tighter bounds on the variables have already reduced the feasible region. A value of 0 signifies that no cuts will be generated.	
<b>Type</b>	Integer	
<b>Default value</b>	-1 — determined automatically.	
<b>Note</b>	Does not affect cutting on the root node.	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>CUTFREQ</code> .	

---

## CUTFACTOR

---

<b>Description</b>	Limit on the number of cuts and cut coefficients the optimizer is allowed to add to the matrix during global search. The cuts and cut coefficients are limited by <code>CUTFACTOR</code> times the number of rows and coefficients in the initial matrix.	
<b>Type</b>	Double	
<b>Values</b>	Bit	Meaning
	-1	Let the optimizer decide on the maximum amount of cuts based on <code>CUTSTRATEGY</code> .
	>=0	Multiple of number of rows and coefficients to use.
<b>Default value</b>	-1	
<b>Note</b>	A value of 0.0 prevents cuts from being added, and a value of e.g. 1.0 will allow the problem to grow to twice the initial number of rows and coefficients.	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>CUTSTRATEGY</code> .	

---

## CUTFREQ

---

<b>Description</b>	Branch and Bound: This specifies the frequency at which cuts are generated in the tree search. If the depth of the node modulo CUTFREQ is zero, then cuts will be generated.
<b>Type</b>	Integer
<b>Default value</b>	-1 — determined automatically.
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).

---

## CUTSTRATEGY

---

<b>Description</b>	Branch and Bound: This specifies the cut strategy. A more aggressive cut strategy, generating a greater number of cuts, will result in fewer nodes to be explored, but with an associated time cost in generating the cuts. The fewer cuts generated, the less time taken, but the greater subsequent number of nodes to be explored.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatic selection of the cut strategy.</td></tr><tr><td>0</td><td>No cuts.</td></tr><tr><td>1</td><td>Conservative cut strategy.</td></tr><tr><td>2</td><td>Moderate cut strategy.</td></tr><tr><td>3</td><td>Aggressive cut strategy.</td></tr></table>	-1	Automatic selection of the cut strategy.	0	No cuts.	1	Conservative cut strategy.	2	Moderate cut strategy.	3	Aggressive cut strategy.
-1	Automatic selection of the cut strategy.										
0	No cuts.										
1	Conservative cut strategy.										
2	Moderate cut strategy.										
3	Aggressive cut strategy.										
<b>Default value</b>	-1										
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).										

---

## CUTSELECT

---

<b>Description</b>	A bit vector providing detailed control of the cuts created for the root node of a global solve. Use TREECUTSELECT to control cuts during the tree search.
<b>Type</b>	Integer

Values	Bit	Meaning
	5	Clique cuts.
	6	Mixed Integer Rounding (MIR) cuts.
	7	Lifted cover cuts.
	8	Turn on row aggregation for MIR cuts.
	11	Flow path cuts.
	12	Implication cuts.
	13	Turn on automatic Lift-and-Project cutting strategy.
	14	Disable cutting from cut rows.
	15	Lifted GUB cover cuts.
	16	Zero-half cuts.
	17	Indicator constraint cuts.
<b>Default value</b>	-1	
<b>Note</b>	The default value is -1 which enables all bits. Any bits not listed in the above table should be left in their default 'on' state, since the interpretation of such bits might change in future versions of the optimizer.	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>COVERCUTS</code> , <code>GOMCUTS</code> , <code>TREECUTSELECT</code> .	

---

## DEFAULTALG

---

<b>Description</b>	This selects the algorithm that will be used to solve the LP if no algorithm flag is passed to the optimization routines.	
<b>Type</b>	Integer	
<b>Values</b>	1	Automatically determined.
	2	Dual simplex.
	3	Primal simplex.
	4	Newton barrier.
<b>Default value</b>	1	
<b>Note</b>	Please note that this will affect how the MIP node LP problems are solved during the global search. To change how the root LP is solved only, please use the appropriate flags to <code>XPRSlpoptimize</code> or <code>XPRSmipoptimize</code> .	
<b>Affects routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## DENSECOLLIMIT

---

<b>Description</b>	Newton barrier: Columns with more than <code>DENSECOLLIMIT</code> elements are considered to be dense. Such columns will be handled specially in the Cholesky factorization of this matrix.
<b>Type</b>	Integer

**Default value** 0 — determined automatically.

**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## DETERMINISTIC

---

**Description** Branch and Bound: Specifies whether the parallel MIP search should be deterministic.

**Type** Integer

**Values**

0	Use non-deterministic parallel MIP.
1	Use deterministic parallel MIP.

**Default value** 1

**Affects routines** `XPRSmipoptimize (MIPOPTIMIZE)`.

**See also** `MIPTHREADS`.

---

## DUALGRADIENT

---

**Description** Simplex: This specifies the dual simplex pricing method.

**Type** Integer

**Values**

-1	Determine automatically.
0	Devex.
1	Steepest edge.
2	Direct steepest edge.
3	Sparse Devex.

**Default value** -1

**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

**See also** `PRICINGALG`.

---

## DUALIZE

---

**Description** This specifies whether presolve should form the dual of the problem.

**Type** Integer

**Values**

-1	Determine automatically.
0	Solve the primal problem.
1	Solve the dual problem.

**Default value** -1

**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

**See also** `DUALIZEOPS`

---

## DUALIZEOPS

---

<b>Description</b>	Bit-vector control for adjusting the behavior when a problem is dualized.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Swap the simplex algorithm to run. If dual simplex is selected for the original problem then primal simplex will be run on the dualized problem, and similarly if primal simplex is selected.
<b>Default value</b>	1 (bit 0 is set)	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	DUALIZE	

---

## DUALPERTURB

---

<b>Description</b>	<p>The factor by which the problem will be perturbed prior to optimization by dual simplex. A value of 0.0 results in no perturbation prior to optimization. <b>DUALPERTURB</b>, if set to a non-negative value, overrules the value of <b>PERTURB</b>. The control <b>PERTURB</b> is deprecated, the use of <b>PRIMALPERTURB</b> and <b>DUALPERTURB</b> is advised instead.</p> <p>Note the interconnection to the <b>AUTOPERTURB</b> control. If <b>AUTOPERTURB</b> is set to 1, the decision whether to perturb or not is left to the Optimizer. When the problem is automatically perturbed in dual simplex, however, the value of <b>DUALPERTURB</b> will be used for perturbation.</p>	
<b>Type</b>	Double	
<b>Default value</b>	-1 — determined automatically.	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	AUTOPERTURB, PERTURB, PRIMALPERTURB.	

---

## DUALSTRATEGY

---

<b>Description</b>	This bit-vector control specifies the dual simplex strategy.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Switch to primal when re-optimization goes dual infeasible and numerically unstable.
	1	When dual intend to switch to primal, stop the solve instead of switching to primal.
	2	Use more aggressive cut-off in MIP search.
	3	Use dual simplex to remove cost perturbations.
	4	Enable more aggressive dual pivoting strategy.
	5	Keep using dual simplex even when it's numerically unstable.

**Default value** 1**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## DUALTHREADS

---

**Description** Determines the maximum number of threads that dual simplex is allowed to use. If DUALTHREADS is set to the default value (–1), the `THREADS` control will determine the number of threads used.**Type** Integer**Default value** –1 (determined by the `THREADS` control)**Note** When solving a linear MIP, the dual simplex algorithm will use multiple threads only when solving the initial LP relaxation or when reoptimizing between rounds of cuts on the root node. The parallel dual simplex algorithm differs from the sequential dual simplex algorithm and might follow a different solve path. For `DUALTHREADS > 1` the solve path is independent of the number of threads used, although the practical limit for observing performance benefits is around `DUALTHREADS = 8`.**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`.**See also** `CONCURRENTTHREADS`, `THREADS`.

---

## EIGENVALUETOL

---

**Description** A quadratic matrix is considered not to be positive semi-definite, if its smallest eigenvalue is smaller than the negative of this value.**Type** Double**Default value** 1E–6**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`, `CHECKCONVEXITY`.**See also** `IFCHECKCONVEXITY`.

---

## ELIMTOL

---

**Description** The Markowitz tolerance for the elimination phase of the presolve.**Type** Double**Default value** 0.001**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## ETATOL

---

<b>Description</b>	Tolerance on eta elements. During each iteration, the basis inverse is premultiplied by an elementary matrix, which is the identity except for one column - the eta vector. Elements of eta vectors whose absolute value is smaller than ETATOL are taken to be zero in this step.
<b>Type</b>	Double
<b>Default value</b>	1.0E-13
<b>Affects routines</b>	<a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ), <a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ), <a href="#">XPRSttran</a> , <a href="#">XPRSftran</a> .

---

## EXTRACOLS

---

<b>Description</b>	The initial number of extra columns to allow for in the matrix. If columns are to be added to the matrix, then, for maximum efficiency, space should be reserved for the columns before the matrix is input by setting the EXTRACOLS control. If this is not done, resizing will occur automatically, but more space may be allocated than the user actually requires.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<a href="#">XPRSreadprob</a> ( <a href="#">READPROB</a> ), <a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSloadqp</a> .
<b>See also</b>	<a href="#">EXTRAROWS</a> , <a href="#">EXTRAELEMENTS</a> , <a href="#">EXTRAMIPENTS</a> .

---

## EXTRAELEMENTS

---

<b>Description</b>	The initial number of extra matrix elements to allow for in the matrix, including coefficients for cuts. If rows or columns are to be added to the matrix, then, for maximum efficiency, space should be reserved for the extra matrix elements before the matrix is input by setting the EXTRAELEMENTS control. If this is not done, resizing will occur automatically, but more space may be allocated than the user actually requires.
<b>Type</b>	Integer
<b>Default value</b>	Hardware/platform dependent.
<b>Affects routines</b>	<a href="#">XPRSreadprob</a> ( <a href="#">READPROB</a> ), <a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSloadqp</a> .
<b>See also</b>	<a href="#">EXTRACOLS</a> , <a href="#">EXTRAROWS</a> .



## EXTRAMIPENTS

---

<b>Description</b>	The initial number of extra global entities to allow for.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<code>XPRSreadprob (READPROB)</code> , <code>XPRSloadglobal</code> , <code>XPRSloadqglobal</code> .

---

## EXTRAPRESOLVE

---

<b>Description</b>	This control no longer has any effect and will be removed from future releases. Use <code>PRESOLVEMAXGROW</code> to limit the number of non-zero coefficients in the presolved problem.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<code>XPRSreadprob (READPROB)</code> , <code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> .

---

## EXTRAQCELEMENTS

---

<b>Description</b>	This control is deprecated, and will be removed from future versions of the optimizer.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<code>XPRSreadprob (READPROB)</code> , <code>XPRSloadqcqp</code> .
<b>See also</b>	<code>EXTRAELEMENTS</code> , <code>EXTRAMIPENTS</code> , <code>EXTRAROWS</code> , <code>EXTRAQCROWS</code> .

---

## EXTRAQCROWS

---

<b>Description</b>	This control is deprecated, and will be removed from future versions of the optimizer.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<code>XPRSreadprob (READPROB)</code> , <code>XPRSloadqcqp</code> .
<b>See also</b>	<code>EXTRAELEMENTS</code> , <code>EXTRAMIPENTS</code> , <code>EXTRAROWS</code> , <code>EXTRAQCELEMENTS</code> .

## EXTRAROWS

---

<b>Description</b>	The initial number of extra rows to allow for in the matrix, including cuts. If rows are to be added to the matrix, then, for maximum efficiency, space should be reserved for the rows before the matrix is input by setting the EXTRAROWS control. If this is not done, resizing will occur automatically, but more space may be allocated than the user actually requires.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<a href="#">XPRSreadprob</a> ( <a href="#">READPROB</a> ), <a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSloadqp</a> .
<b>See also</b>	<a href="#">EXTRACOLS</a> .

---

## EXTRASETELEMS

---

<b>Description</b>	The initial number of extra elements in sets to allow for in the matrix. If sets are to be added to the matrix, then, for maximum efficiency, space should be reserved for the set elements before the matrix is input by setting the EXTRASETELEMS control. If this is not done, resizing will occur automatically, but more space may be allocated than the user actually requires.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<a href="#">XPRSreadprob</a> ( <a href="#">READPROB</a> ), <a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSloadqp</a> .
<b>See also</b>	<a href="#">EXTRAMIPENTS</a> , <a href="#">EXTRASETS</a> .

---

## EXTRASETS

---

<b>Description</b>	The initial number of extra sets to allow for in the matrix. If sets are to be added to the matrix, then, for maximum efficiency, space should be reserved for the sets before the matrix is input by setting the EXTRASETS control. If this is not done, resizing will occur automatically, but more space may be allocated than the user actually requires.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Affects routines</b>	<a href="#">XPRSreadprob</a> ( <a href="#">READPROB</a> ), <a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSloadqp</a> .
<b>See also</b>	<a href="#">EXTRAMIPENTS</a> , <a href="#">EXTRASETELEMS</a> .

## FEASIBILITYPUMP

---

<b>Description</b>	Branch and Bound: Decides if the Feasibility Pump heuristic should be run at the top node.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatic.
	0	Turned off.
	1	Always try the Feasibility Pump.
	2	Try the Feasibility Pump only if other heuristics have failed to find an integer solution.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	

---

## FEASTOL

---

<b>Description</b>	This tolerance determines when a solution is treated as feasible. If the amount by which a constraint's activity violates its right-hand side or ranged bound is less in absolute magnitude than FEASTOL, then the constraint is treated as satisfied. Similarly, if the amount by which a column violates its bounds is less in absolute magnitude than FEASTOL, those bounds are also treated as satisfied.	
<b>Type</b>	Double	
<b>Default value</b>	1.0E-06	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE), XPRSgetinfeas.	

---

## FEASTOLTARGET

---

<b>Description</b>	This specifies the target feasibility tolerance for the solution refiner.	
<b>Type</b>	Double	
<b>Default value</b>	0 — use the value specified by FEASTOL.	
<b>Note</b>	Zero and negative values are ignored, and the value of FEASTOL is used.	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	REFINEOPS, LPREFINEITERLIMIT, OPTIMALITYTOLTARGET.	

---

## FORCEOUTPUT

---

<b>Description</b>	Certain names in the problem object may be incompatible with different file formats (such as names containing spaces for LP files). If the optimizer might be unable to read back a
--------------------	---

problem because of non-standard names, it will first attempt to write it out using an extended naming convention. If the names would not be possible to extend so that they would be reproducible and recognizable, it will give an error message and won't create the file. If the optimizer might be unable to read back a problem because of non-standard names, it will give an error message and won't create the file. This option may be used to force output anyway.

<b>Type</b>	Integer	
<b>Values</b>	0	Check format compatibility, and in case of failure try to extend names so that they are reproducible and recognizable.
	1	Force output using problem names as is.
	2	Always use 'x(' original name ')' in LP files to create a representation that can be read by Xpress. Default for problem having spaces in names
	3	Substitute spaces by the '_' character in LP files
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPR\$writeprob</code> ( <code>WRITEPROB</code> ).	

---

## FORCEPARALLELDUAL

---

<b>Description</b>	Dual simplex: specifies whether the dual simplex solver should always use the parallel simplex algorithm. By default, when using a single thread, the dual simplex solver will execute a dedicated sequential simplex algorithm.	
<b>Type</b>	Integer	
<b>Values</b>	0	Disabled.
	1	Enabled. Force the dual simplex solver to use the parallel algorithm.
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPR\$lpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPR\$ mipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>THREADS</code> , <code>DUALTHREADS</code> .	

---

## GLOBALFILEBIAS

---

<b>Description</b>	This control has been deprecated and no longer has any effect. In older versions of Xpress, it could be used to influence how much Xpress would write tree search data to the global file in preference to using in-memory data compression.	
<b>Type</b>	Double	
<b>Default value</b>	0.5	
<b>See also</b>	<code>GLOBALFILEUSAGE</code> , <code>TREEMEMORYLIMIT</code> , <code>TREEMEMORYSAVINGTARGET</code> .	

## GOMCUTS

---

<b>Description</b>	Branch and Bound: The number of rounds of Gomory or lift-and-project cuts at the top node.
<b>Type</b>	Integer
<b>Default value</b>	-1 — determined automatically.
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>TREEGOMCUTS</code> , <code>LNPBEST</code> , <code>LNPITERLIMIT</code> .

---

## HEURBEFORELP

---

<b>Description</b>	Branch and Bound: Determines whether primal heuristics should be run before the initial LP relaxation has been solved.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>Automatic - let the optimizer decide if heuristics should be run.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Enabled.</td></tr></table>	-1	Automatic - let the optimizer decide if heuristics should be run.	0	Disabled.	1	Enabled.
-1	Automatic - let the optimizer decide if heuristics should be run.						
0	Disabled.						
1	Enabled.						
<b>Default value</b>	-1						
<b>Note</b>	It is possible that a heuristic will find an optimal integer solution that will result in the LP relaxation solution being cut off. If the problem is solved with the "1" flag to <code>XPRSmipoptimize</code> (i.e., stop after solving the LP relaxation), then <code>LPSTATUS</code> might be returned as <code>XPRS_LP_CUTOFF</code> or <code>XPRS_LP_CUTOFF_IN_DUAL</code> . If dedicated heuristic threads are enabled through the <code>HEURTHREADS</code> control, then the initial heuristics will be run in parallel with the LP solve, instead of before.						
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).						
<b>See also</b>	<code>HEURSTRATEGY</code> , <code>HEURTHREADS</code> .						

---

## HEURDEPTH

---

<b>Description</b>	Branch and Bound: Sets the maximum depth in the tree search at which heuristics will be used to find MIP solutions. It may be worth stopping the heuristic search for solutions after a certain depth in the tree search. A value of 0 signifies that heuristics will not be used. This control no longer has any effect and will be removed from future releases.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

## HEURDIVEITERLIMIT

---

<b>Description</b>	Branch and Bound: Iteration limit for reoptimizing during the diving heuristic.
<b>Type</b>	Double
<b>Default value</b>	-1
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>HEURSTRATEGY</code> .

---

## HEURDIVERANDOMIZE

---

<b>Description</b>	The level of randomization to apply in the diving heuristic. The diving heuristic uses priority weights on rows and columns to determine the order in which to e.g. round fractional columns, or the direction in which to round them. This control determines by how large a random factor these weights should be changed.
<b>Type</b>	Double
<b>Values</b>	0.0–1.0 Amount of randomization (0.0=none, 1.0=full)
<b>Default value</b>	0.0
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>HEURDIVESTRATEGY</code> , <code>HEURDIVESPEEDUP</code> .

---

## HEURDIVESOFTROUNDING

---

<b>Description</b>	Branch and Bound: Enables a more cautious strategy for the diving heuristic, where it tries to push binaries and integer variables to their bounds using the objective, instead of directly fixing them. This can be useful when the default diving heuristics fail to find any feasible solutions.								
<b>Type</b>	Integer								
<b>Values</b>	<table><tr><td>-1</td><td>Automatic selection.</td></tr><tr><td>0</td><td>Do not use soft rounding.</td></tr><tr><td>1</td><td>Cautious use of the soft rounding strategy.</td></tr><tr><td>2</td><td>More aggressive use of the soft rounding strategy.</td></tr></table>	-1	Automatic selection.	0	Do not use soft rounding.	1	Cautious use of the soft rounding strategy.	2	More aggressive use of the soft rounding strategy.
-1	Automatic selection.								
0	Do not use soft rounding.								
1	Cautious use of the soft rounding strategy.								
2	More aggressive use of the soft rounding strategy.								
<b>Default value</b>	-1								
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).								
<b>See also</b>	<code>HEURDIVESTRATEGY</code> .								

---

## HEURDIVESPEEDUP

---

<b>Description</b>	Branch and Bound: Changes the emphasis of the diving heuristic from solution quality to diving speed.	
<b>Type</b>	Integer	
<b>Values</b>	-2	Automatic selection biased towards quality
	-1	Automatic selection biased towards speed.
	0-4	manual emphasis bias from emphasis on quality (0) to emphasis on speed (4).
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	HEURDIVERSTRATEGY.	

---

## HEURDIVERSTRATEGY

---

<b>Description</b>	Branch and Bound: Chooses the strategy for the diving heuristic.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatic selection of strategy.
	0	Disables the diving heuristic.
	1-18	Available pre-set strategies for rounding infeasible global entities and reoptimizing during the heuristic dive.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	HEURSTRATEGY.	

---

## HEURFORCESPECIALOBJ

---

<b>Description</b>	Branch and Bound: This specifies whether local search heuristics without objective or wit an auxiliary objective should always be used, despite the automatic selection of the Optimiezr. By default, they will only be run on small problems and when no solution has been found yet.	
<b>Type</b>	Integer	
<b>Values</b>	0	Disabled.
	1	Enabled. Run special objective heuristics on large problems and even if incumbent exists.
<b>Default value</b>	0	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	HEURSTRATEGY, HEURSEARCHROOTSELECT, HEURSEARCHTREESELECT.	

---

## HEURFREQ

---

<b>Description</b>	Branch and Bound: This specifies the frequency at which heuristics are used in the tree search. Heuristics will only be used at a node if the depth of the node is a multiple of HEURFREQ.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).

---

## HEURMAXSOL

---

<b>Description</b>	Branch and Bound: This specifies the maximum number of heuristic solutions that will be found in the tree search. This control no longer has any effect and will be removed from future releases.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).

---

## HEURNODES

---

<b>Description</b>	Branch and Bound: This specifies the maximum number of nodes at which heuristics are used in the tree search. This control no longer has any effect and will be removed from future releases.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).

---

## HEURSEARCHEFFORT

---

<b>Description</b>	Adjusts the overall level of the local search heuristics.
<b>Type</b>	Double
<b>Default value</b>	1.0
<b>Note</b>	HEURSEARCHEFFORT is used as a multiplier on the default amount of work the local search heuristics should do. A higher value means the local search heuristics will be run more often and that they are allowed to search larger neighborhoods.

---



**Affects routines** [XPRSmipoptimize \(MIPOPTIMIZE\)](#).

**See also** [HEURSTRATEGY](#), [HEURSEARCHROOTSELECT](#), [HEURSEARCHTREESELECT](#).

---

## HEURSEARCHFREQ

---

**Description** Branch and Bound: This specifies how often the local search heuristic should be run in the tree.

**Type** Integer

**Values**

-1	Automatic.
0	Disabled in the tree.
n>0	Number of nodes between each run.

**Default value** -1

**Affects routines** [XPRSmipoptimize \(MIPOPTIMIZE\)](#).

**See also** [HEURSEARCHROOTCUTFREQ](#).

---

## HEURSEARCHROOTCUTFREQ

---

**Description** How frequently to run the local search heuristic during root cutting. This is given as how many cut rounds to perform between runs of the heuristic. Set to zero to avoid applying the heuristic during root cutting.

Branch and Bound: This specifies how often the local search heuristic should be run in the tree.

**Type** Integer

**Values**

-1	Automatic.
0	Disabled heuristic during cutting.
n>0	Number of cutting rounds between each run.

**Default value** -1

**Affects routines** [XPRSmipoptimize \(MIPOPTIMIZE\)](#).

**See also** [HEURSEARCHFREQ](#).

---

## HEURSEARCHROOTSELECT

---

**Description** A bit vector for selecting which local search heuristics to apply on the root node of a global solve. Use [HEURSEARCHTREESELECT](#) to control local search heuristics during the tree search.

**Type** Integer

<b>Values</b>	Bit	Meaning
	0	Local search with a large neighborhood. Potentially slow but is good for finding solutions that differs significantly from the incumbent.
	1	Local search with a small neighborhood centered around a node LP solution.
	2	Local search with a small neighborhood centered around an integer solution. This heuristic will often provide smaller, incremental improvements to an incumbent solution.
	3	Local search with a neighborhood set up through the combination of multiple integer solutions.
	4	<i>Unused</i>
	5	Local search without an objective function. Called seldom and only when no feasible solution is available.
	6	Local search with an auxiliary objective function. Called seldom and only when no feasible solution is available.
<b>Default value</b>	117	
<b>Note</b>	Some of the local search heuristics will benefit from having an existing incumbent solution, but it is not required. An initial solution can also be provided by the user through either <a href="#">XPRSloadmipsol</a> or <a href="#">XPRSreadbinsol</a> .	
<b>Affects routines</b>	<a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).	
<b>See also</b>	<a href="#">HEURSTRATEGY</a> , <a href="#">HEURSEARCHTREESELECT</a> , <a href="#">HEURSEARCHEFFORT</a> .	

---

## HEURSEARCHTREESELECT

---

<b>Description</b>	A bit vector for selecting which local search heuristics to apply during the tree search of a global solve. Use <a href="#">HEURSEARCHROOTSELECT</a> to control local search heuristics on the root node.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Local search with a large neighborhood. Potentially slow but is good for finding solutions that differs significantly from the incumbent.
	1	Local search with a small neighborhood centered around a node LP solution.
	2	Local search with a small neighborhood centered around an integer solution. This heuristic will often provide smaller, incremental improvements to an incumbent solution.
	3	Local search with a neighborhood set up through the combination of multiple integer solutions.
	4	<i>Unused</i>
	5	Local search without an objective function. Called seldom and only when no feasible solution is available.
	6	Local search with an auxiliary objective function. Called seldom and only when no feasible solution is available.
<b>Default value</b>	17	
<b>Note</b>	Some of the local search heuristics will benefit from having an existing incumbent solution, but it is not required. An initial solution can also be provided by the user through either <a href="#">XPRSloadmipsol</a> or <a href="#">XPRSaddmipsol</a> .	

**Affects routines** `XPRSmipoptimize (MIPOPTIMIZE)`.

**See also** `HEURSTRATEGY`, `HEURSEARCHROOTSELECT`, `HEURSEARCHEFFORT`.

---

## HEURSTRATEGY

---

**Description** Branch and Bound: This specifies the heuristic strategy. On some problems it is worth trying more comprehensive heuristic strategies by setting `HEURSTRATEGY` to 2 or 3.

**Type** Integer

**Values**

-1	Automatic selection of heuristic strategy.
0	No heuristics.
1	Basic heuristic strategy.
2	Enhanced heuristic strategy.
3	Extensive heuristic strategy.

**Default value** -1

**Affects routines** `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## HEURTHREADS

---

**Description** Branch and Bound: The number of threads to dedicate to running heuristics on the root node.

**Type** Integer

**Values**

-1	Automatically determined from the <code>THREADS</code> control.
0	Disabled. Heuristics will be run sequentially with the root LP solve and cutting.
>=1	Number of root threads to dedicate to parallel heuristics.

**Default value** 0

**Note** When heuristic threads are enable, the heuristics will be run in parallel with the initial LP solve, if possible, and in parallel with the root cutting.

**Affects routines** `XPRSmipoptimize (MIPOPTIMIZE)`.

**See also** `THREADS`.

---

## HISTORYCOSTS

---

**Description** Branch and Bound: How to update the pseudo cost for a global entity when a strong branch or a regular branch is applied.

**Type** Integer

<b>Values</b>	-1	Automatically determined.
	0	No update.
	1	Initialize using only regular branches from the root to the current node.
	2	Same as 1, but initialize with strong branching results as well.
	3	Initialize using any regular branching or strong branching information from all nodes solves before the current node.
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>SBBEST</code> , <code>SBESTIMATE</code> , <code>SBSELECT</code>	

---

## IFCHECKCONVEXITY

---

<b>Description</b>	Determines if the convexity of the problem is checked before optimization. Applies to quadratic, mixed integer quadratic and quadratically constrained problems. Checking convexity takes some time, thus for problems that are known to be convex it might be reasonable to switch the checking off.	
<b>Type</b>	Integer	
<b>Values</b>	0	Turn off convexity checking.
	1	Turn on convexity checking.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>EIGENVALUETOL</code>	

---

## INDLINBIGM

---

<b>Description</b>	Indicator constraints can be internally converted to regular rows (i.e. linearized) using a BigM coefficient whenever the BigM coefficient is smaller or equal to this value.	
<b>Type</b>	Double	
<b>Default value</b>	1.0E+05	
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

---

## INDPRELINBIGM

---

<b>Description</b>	During presolve, indicator constraints can be internally replaced with regular rows (i.e. linearized) using a BigM coefficient whenever the BigM coefficient is smaller or equal to this value.	
<b>Type</b>	Double	

**Default value** 100.0

**Note** Replacing an indicator constraint with a BigM row has a side effect on tolerances. In the indicator constraint form, the constraint part is satisfied with FEASTOL tolerance; while after changing it to BigM form, the constraint also includes the binary indicator variable (with a coefficient up to INDPRELINBIGM and an integrality tolerance of MIPTOL), therefore the constraint part of the indicator constraint is satisfied with tolerance  $FEASTOL + MIPTOL * INDPRELINBIGM$ .

**Affects routines** `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## INVERTFREQ

---

**Description** Simplex: The frequency with which the basis will be inverted. The basis is maintained in a factorized form and on most simplex iterations it is incrementally updated to reflect the step just taken. This is considerably faster than computing the full inverted matrix at each iteration, although after a number of iterations the basis becomes less well-conditioned and it becomes necessary to compute the full inverted matrix. The value of `INVERTFREQ` specifies the maximum number of iterations between full inversions.

**Type** Integer

**Default value** -1 — the frequency is determined automatically.

**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## INVERTMIN

---

**Description** Simplex: The minimum number of iterations between full inversions of the basis matrix. See the description of `INVERTFREQ` for details.

**Type** Integer

**Default value** 3

**Affects routines** `XPRSlpoptimize (LPOPTIMIZE)`, `XPRSmipoptimize (MIPOPTIMIZE)`.

---

## KEEPBASIS

---

**Description** Simplex: This determines which basis to use for the next iteration. The choice is between using that determined by the crash procedure at the first iteration, or using the basis from the last iteration.

**Type** Integer

**Values**

0	Problem optimization starts from the first iteration, i.e. the previous basis is ignored.
1	The previously loaded basis (last in memory) should be used.
2	Use the previous basis only if it is valid for the current problem (the number of basic variables must match the number of rows).

<b>Default value</b>	1
<b>Note</b>	This gets reset to the default value after optimization has started.
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## KEEPNROWS

---

<b>Description</b>	Status for nonbinding rows.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>Delete N type rows from the matrix.</td></tr><tr><td>0</td><td>Delete elements from N type rows leaving empty N type rows in the matrix.</td></tr><tr><td>1</td><td>Keep N type rows.</td></tr></table>	-1	Delete N type rows from the matrix.	0	Delete elements from N type rows leaving empty N type rows in the matrix.	1	Keep N type rows.
-1	Delete N type rows from the matrix.						
0	Delete elements from N type rows leaving empty N type rows in the matrix.						
1	Keep N type rows.						
<b>Default value</b>	1						
<b>Affects routines</b>	<code>XPRSreadprob (READPROB)</code> , <code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> .						

---

## L1CACHE

---

<b>Description</b>	Newton barrier: L1 cache size in kB (kilo bytes) of the CPU. On Intel (or compatible) platforms a value of -1 may be used to determine the cache size automatically.
<b>Type</b>	Integer
<b>Default value</b>	Hardware/platform dependent.
<b>Note</b>	<p>Specifying the correct L1 cache size can give a significant performance advantage with the Newton barrier algorithm.</p> <p>If the size is unknown, it is better to specify a smaller size.</p> <p>If the size cannot be determined automatically on Intel (or compatible) platforms, a default size of 8 kB is assumed.</p>
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## LINELENGTH

---

<b>Description</b>	Maximum line length for LP files.
<b>Type</b>	Integer
<b>Default value</b>	2048
<b>Affects routines</b>	<code>XPRSreadprob (READPROB)</code>

## LNPBEST

---

<b>Description</b>	Number of infeasible global entities to create lift-and-project cuts for during each round of Gomory cuts at the top node (see <a href="#">GOMCUTS</a> ).
<b>Type</b>	Integer
<b>Default value</b>	50
<b>Affects routines</b>	<a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ), <a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).

---

## LNPITERLIMIT

---

<b>Description</b>	Number of iterations to perform in improving each lift-and-project cut.
<b>Type</b>	Integer
<b>Default value</b>	-1 — determined automatically.
<b>Note</b>	By setting the number to zero a Gomory cut will be created instead.
<b>Affects routines</b>	<a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ), <a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).

---

## LPITERLIMIT

---

<b>Description</b>	Simplex: The maximum number of iterations that will be performed before the optimization process terminates. For MIP problems, this is the maximum total number of iterations over all nodes explored by the Branch and Bound method.
<b>Type</b>	Integer
<b>Default value</b>	2147483645
<b>Affects routines</b>	<a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ), <a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).

---

## LPREFINEITERLIMIT

---

<b>Description</b>	This specifies the simplex iteration limit the solution refiner can spend in attempting to increase the accuracy of an LP solution.
<b>Type</b>	Integer
<b>Default value</b>	-1 — determined automatically.
<b>Note</b>	The solution refiner iteratively attempts to increase the accuracy of the solution until either both <a href="#">FEASTOLTARGET</a> and <a href="#">OPTIMALITYTOLTARGET</a> is satisfied, or accuracy cannot further be increased, or the effort limit determined by LPREFINEITERLIMIT is exhausted.
<b>Affects routines</b>	<a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ), <a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).
<b>See also</b>	<a href="#">REFINEOPS</a> , <a href="#">FEASTOLTARGET</a> , <a href="#">OPTIMALITYTOLTARGET</a> .

---

## LOCALCHOICE

---

<b>Description</b>	Controls when to perform a local backtrack between the two child nodes during a dive in the branch and bound tree.	
<b>Type</b>	Integer	
<b>Values</b>	1	Never backtrack from the first child, unless it is dropped (infeasible or cut off).
	2	Always solve both child nodes before deciding which child to continue with.
	3	Automatically determined.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## LPFOLDING

---

<b>Description</b>	Simplex and barrier: whether to fold an LP problem before solving it.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatic.
	0	Disable LP folding.
	1	Enable LP folding. Attempt to fold all LP problems and MIP initial relaxations.
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRslpoptimize</code> ( <code>LPOPTIMIZE</code> ).	

---

## LPLOG

---

<b>Description</b>	Simplex: The frequency at which the simplex log is printed.	
<b>Type</b>	Integer	
<b>Values</b>	$n < 0$	Detailed output every $-n$ iterations.
	0	Log displayed at the end of the optimization only.
	$n > 0$	Summary output every $n$ iterations.
<b>Default value</b>	100	
<b>Note</b>	This control only has an effect if <code>LPLOGSTYLE</code> is set to 0.	
<b>Affects routines</b>	<code>XPRslpoptimize</code> ( <code>LPOPTIMIZE</code> ).	
<b>See also</b>	A.8.	



## LPLOGDELAY

---

<b>Description</b>	Time interval between two LP log lines.
<b>Type</b>	Double
<b>Default value</b>	1 . 0
<b>Note</b>	This control only has an effect if <b>LPLOGSTYLE</b> is set to 1.
<b>Affects routines</b>	<b>XPRSlpoptimize</b> ( <b>LPOPTIMIZE</b> ).

---

## LPLOGSTYLE

---

<b>Description</b>	Simplex: The style of the simplex log.				
<b>Type</b>	Integer				
<b>Values</b>	<table><tr><td>0</td><td>Simplex log is printed based on simplex iteration count, at a fixed frequency as specified by the LPLOG control.</td></tr><tr><td>1</td><td>Simplex Log is printed based on an estimation of elapsed time, determined by an internal deterministic timer.</td></tr></table>	0	Simplex log is printed based on simplex iteration count, at a fixed frequency as specified by the LPLOG control.	1	Simplex Log is printed based on an estimation of elapsed time, determined by an internal deterministic timer.
0	Simplex log is printed based on simplex iteration count, at a fixed frequency as specified by the LPLOG control.				
1	Simplex Log is printed based on an estimation of elapsed time, determined by an internal deterministic timer.				
<b>Default value</b>	1				
<b>Affects routines</b>	<b>XPRSlpoptimize</b> ( <b>LPOPTIMIZE</b> ), <b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ), <b>XPRSminim</b> ( <b>MINIM</b> ), <b>XPRSmxim</b> ( <b>MAXIM</b> ), <b>XPRSglobal</b> ( <b>GLOBAL</b> ).				

---

## LPTHREADS

---

<b>Description</b>	This control is deprecated, and is provided for compatibility purposes. Please use <b>CONCURRENTTHREADS</b> instead.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Note</b>	The value of this control is mirrored by the <b>CONCURRENTTHREADS</b> control.
<b>See also</b>	<b>CONCURRENTTHREADS</b>

---

## MARKOWITZTOL

---

<b>Description</b>	The Markowitz tolerance used for the factorization of the basis matrix.
<b>Type</b>	Double
<b>Default value</b>	0 . 01
<b>Affects routines</b>	<b>XPRSlpoptimize</b> ( <b>LPOPTIMIZE</b> ), <b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).

---

## MATRIXTOL

---

<b>Description</b>	The zero tolerance on matrix elements. If the value of a matrix element is less than or equal to MATRIXTOL in absolute value, it is treated as zero.
<b>Type</b>	Double
<b>Default value</b>	1.0E-09
<b>Affects routines</b>	XPRSreadprob (READPROB), XPRSloadglobal, XPRSloadlp, XPRSloadqglobal, XPRSloadqp, XPRSalter (ALTER), XPRSaddcols, XPRSaddcuts, XPRSaddrows, XPRSchgcoef, XPRSchgmcoef, XPRSstorecuts.

---

## MAXCHECKSONMAXCUTTIME

---

<b>Description</b>	<p>This control is intended for use where optimization runs that are terminated using the MAXCUTTIME control are required to be reproduced exactly. This control is necessary because of the inherent difficulty in terminating algorithmic software in a consistent way using temporal criteria. The control value relates to the number of times the optimizer checks the MAXCUTTIME criterion up to and including the check when the termination of cutting was activated. To use the control the user first must obtain the value of the CHECKSONMAXCUTTIME attribute after the run returns. This attribute value is the number of times the optimizer checked the MAXCUTTIME criterion during the last call to the optimization routine XPRSmipoptimize. Note that this attribute value will be negative if the optimizer terminated cutting on the MAXCUTTIME criterion. To ensure accurate reproduction of a run the user should first ensure that MAXCUTTIME is set to its default value or to a large value so the run does not terminate again on MAXCUTTIME and then simply set the control MAXCHECKSONMAXCUTTIME to the absolute value of the CHECKSONMAXCUTTIME value.</p>	
<b>Type</b>	Integer	
<b>Values</b>	0	Not active.
	n>0	The number of times the optimizer should check the MAXCUTTIME criterion before triggering a termination.
<b>Default value</b>	0	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	

---

## MAXCHECKSONMAXTIME

---

<b>Description</b>	<p>This control is intended for use where optimization runs that are terminated using the MAXTIME control are required to be reproduced exactly. This control is necessary because of the inherent difficulty in terminating algorithmic software in a consistent way using temporal criteria. The control value relates to the number of times the optimizer checks the MAXTIME criterion up to and including the check when the termination was activated. To use the control the user first must obtain the value of the CHECKSONMAXTIME attribute after the run returns. This attribute value is the number of times the optimizer checked the MAXTIME criterion</p>	
--------------------	--	--

during the last call to the optimization routine `XPRSmipoptimize`. Note that this attribute value will be negative if the optimizer terminated on the `MAXTIME` criterion. To ensure that a reproduction of a run terminates in the same way the user should first ensure that `MAXTIME` is set to its default value or to a large value so the run does not terminate again on `MAXTIME` and then simply set the control `MAXCHECKSONMAXTIME` to the absolute value of the `CHECKSONMAXTIME` value.

<b>Type</b>	Integer	
<b>Values</b>	0	Not active.
	$n > 0$	The number of times the optimizer should check the <code>MAXTIME</code> criterion before triggering a termination.
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> )	

---

## MAXMCOEFFBUFFERELEMS

---

<b>Description</b>	The maximum number of matrix coefficients to buffer before flushing into the internal representation of the problem. Buffering coefficients can offer a significant performance gain when you are building a matrix using <code>XPRSchgcoef</code> or <code>XPRSchgmcoef</code> , but can lead to a significant memory overhead for large matrices, which this control allows you to influence.	
<b>Type</b>	Integer	
<b>Default value</b>	2147483647	
<b>Affects routines</b>	<code>XPRSchgcoef</code> , <code>XPRSchgmcoef</code> .	

---

## MAXCUTTIME

---

<b>Description</b>	The maximum amount of time allowed for generation of cutting planes and reoptimization. The limit is checked during generation and no further cuts are added once this limit has been exceeded.	
<b>Type</b>	Integer	
<b>Values</b>	0	No time limit.
	$n > 0$	Stop cut generation after $n$ seconds.
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## MAXGLOBALFILESIZE

---

<b>Description</b>	The maximum size, in megabytes, to which the global file may grow, or 0 for no limit. When the global file reaches this limit, a second global file will be created. Useful if you are using a filesystem that puts a maximum limit on the size of a file.	
--------------------	--	--

<b>Type</b>	Integer
<b>Default value</b>	0
<b>See also</b>	<a href="#">GLOBALFILESIZE</a> .

---

## MAXIIS

---

<b>Description</b>	This function controls the number of Irreducible Infeasible Sets to be found using the <a href="#">XPRSiisall</a> ( <a href="#">IIS</a> -a).						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>Search for all IIS.</td></tr><tr><td>0</td><td>Do not search for IIS.</td></tr><tr><td>n&gt;0</td><td>Search for the first <i>n</i> IIS.</td></tr></table>	-1	Search for all IIS.	0	Do not search for IIS.	n>0	Search for the first <i>n</i> IIS.
-1	Search for all IIS.						
0	Do not search for IIS.						
n>0	Search for the first <i>n</i> IIS.						
<b>Default value</b>	-1						
<b>Note</b>	The function <a href="#">XPRSiisnext</a> is not affected.						
<b>Affects routines</b>	<a href="#">XPRSiisall</a> ( <a href="#">IIS</a> -a).						

---

## MAXIMPLIEDBOUND

---

<b>Description</b>	Presolve: When tighter bounds are calculated during MIP preprocessing, only bounds whose absolute value are smaller than MAXIMPLIEDBOUND will be applied to the problem.
<b>Type</b>	Double
<b>Default value</b>	1.0E+08
<b>Note</b>	For numerically challenging MIP problems, it can sometimes help make the solve more stable by reducing the value of MAXIMPLIEDBOUND to something smaller - e.g. 1.0E+06. It is not recommended to increase this parameter beyond the default of 1.0E+08.
<b>Affects routines</b>	<a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).

---

## MAXLOCALBACKTRACK

---

<b>Description</b>	Branch-and-Bound: How far back up the current dive path the optimizer is allowed to look for a local backtrack candidate node.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Note</b>	If this control is set to <i>k</i> , then the candidate set of nodes for a local backtrack will consist of all active nodes in the subtree rooted at height <i>k</i> above the current node. For example, a setting of 1 will result in only sibling nodes of the current node being considered.
<b>Affects routines</b>	<a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).
<b>See also</b>	<a href="#">LOCALCHOICE</a> .

---

## MAXMIPTASKS

---

<b>Description</b>	Branch-and-Bound: The maximum number of tasks to run in parallel during a MIP solve.
<b>Type</b>	Integer
<b>Values</b>	<div>–1      Task limit determined automatically from MIPTHREADS.</div> <div>&gt;0      Fixed task limit.</div>
<b>Default value</b>	–1
<b>Note</b>	The MIP solver will create smaller tasks from individual active nodes or based on local search heuristics. These are tasks that will be executed in parallel by the number of threads set by <a href="#">MIPTHREADS</a> .
<b>Note</b>	<p>If MAXMIPTASKS is set to a fixed, positive value, the branch-and-bound tree nodes will always be solved in the same deterministic way, independent of the actual number of executing threads implied by MIPTHREADS.</p> <p>How a MIP is solved will still depend on the number of threads used for solving the continuous relaxation and therefore on the settings for the controls BARTHREADS, DUALTHREADS and CONCURRENTTHREADS).</p> <p>To obtain a MIP solve that is completely independent of the number of threads, it is sufficient to set MAXMIPTASKS, FORCEPARALLELDUAL and BARTHREADS. The concurrent LP solver should be avoided in this case.</p>
<b>Note</b>	The number of MIP tasks that can be defined for a 32-bit system is limited to 32 for performance reasons.
<b>Affects routines</b>	<a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).
<b>See also</b>	<a href="#">MIPTHREADS</a> , <a href="#">THREADS</a> , <a href="#">DUALTHREADS</a> , <a href="#">BARTHREADS</a> , <a href="#">CONCURRENTTHREADS</a> , <a href="#">FORCEPARALLELDUAL</a> .

---

## MAXMEMORY

---

<b>Description</b>	A target amount of memory for the Optimizer to use during the solve. If memory usage exceeds the target, the Optimizer may decide to spend time compressing data or write some of its search structures to files, to reduce physical memory usage. When set to 0 (the default), the Optimizer will calculate a limit automatically, based on the amount of free physical memory detected in the machine.
<b>Type</b>	Integer
<b>Values</b>	<div>–1      Calculate limit automatically.</div> <div>&gt;0      Limit in mega-bytes.</div>
<b>Default value</b>	–1
<b>Note</b>	Currently, this setting only applies to the memory used during the branch and bound tree search. Its scope may be extended in a future release of the Optimizer.
<b>Affects routines</b>	<a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ).
<b>See also</b>	<a href="#">TREEMEMORYLIMIT</a> .

## MAXMIPSOL

---

<b>Description</b>	Branch and Bound: This specifies a limit on the number of integer solutions to be found by the Optimizer. It is possible that during optimization the Optimizer will find the same objective solution from different nodes. However, MAXMIPSOL refers to the total number of integer solutions found, and not necessarily the number of distinct solutions.
<b>Type</b>	Integer
<b>Default value</b>	0
<b>Note</b>	Setting MAXMIPSOL=1 can alter the solution path as this will put the emphasis on finding any feasible solution by triggering additional heuristics.
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## MAXNODE

---

<b>Description</b>	Branch and Bound: The maximum number of nodes that will be explored.
<b>Type</b>	Integer
<b>Default value</b>	2147483647
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## MAXPAGELINES

---

<b>Description</b>	Number of lines between page breaks in printable output.
<b>Type</b>	Integer
<b>Default value</b>	23
<b>Affects routines</b>	<code>XPRSwriteprtsol</code> ( <code>WRITEPRTSOL</code> ), <code>XPRSwriteprtrange</code> ( <code>WRITEPRTRANGE</code> ).

---

## MAXSCALEFACTOR

---

<b>Description</b>	This determines the maximum scaling factor that can be applied during scaling. The maximum is provided as an exponent of a power of 2.
<b>Type</b>	Integer
<b>Values</b>	0–64    The maximum is provided an exponent of a power of 2.
<b>Default value</b>	64
<b>Affects routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSreadprob</code> ( <code>READPROB</code> ), <code>XPRSscale</code> ( <code>SCALE</code> ).
<b>See also</b>	<code>SCALING</code> .

## MAXTIME

---

<b>Description</b>	The maximum time in seconds that the Optimizer will run before it terminates, including the problem setup time and solution time. For MIP problems, this is the total time taken to solve all the nodes.	
<b>Type</b>	Integer	
<b>Values</b>	0	No time limit.
	$n > 0$	If an integer solution has been found, stop MIP search after $n$ seconds, otherwise continue until an integer solution is finally found.
	$n < 0$	Stop in LP or MIP search after $n$ seconds.
<b>Default value</b>	0	
<b>Affects routines</b>	<code>XPRS<sub>l</sub>optimize (L<sub>OPTIMIZE</sub>)</code> , <code>XPRSmipoptimize (MI<sub>OPTIMIZE</sub>)</code> .	

---

## MIPABSCUTOFF

---

<b>Description</b>	Branch and Bound: If the user knows that they are interested only in values of the objective function which are better than some value, this can be assigned to MIPABSCUTOFF. This allows the Optimizer to ignore solving any nodes which may yield worse objective values, saving solution time. When a MIP solution is found a new cut off value is calculated and the value can be obtained from the <code>CURRMIPCUTOFF</code> attribute. The value of <code>CURRMIPCUTOFF</code> is calculated using the MIPRELCUTOFF and MIPADDCUTOFF controls.	
<b>Type</b>	Double	
<b>Default value</b>	1.0E+40 (for minimization problems); -1.0E+40 (for maximization problems).	
<b>Note</b>	MIPABSCUTOFF can also be used to stop the dual algorithm.	
<b>Affects routines</b>	<code>XPRS<sub>l</sub>optimize (L<sub>OPTIMIZE</sub>)</code> , <code>XPRSmipoptimize (MI<sub>OPTIMIZE</sub>)</code> .	
<b>See also</b>	<code>MIPRELCUTOFF</code> , <code>MIPADDCUTOFF</code> .	

---

## MIPABSGAPNOTIFY

---

<b>Description</b>	Branch and bound: if the <code>gapnotify</code> callback has been set using <code>XPRSaddcbgapnotify</code> , then this callback will be triggered during the global search when the absolute gap reaches or passes the value you set of the MIPRELGAPNOTIFY control.	
<b>Type</b>	Double	
<b>Default value</b>	-1.0	
<b>Affects routines</b>	<code>XPRSaddcbgapnotify</code> , <code>XPRSmipoptimize (MI<sub>OPTIMIZE</sub>)</code> .	
<b>See also</b>	<code>MIPRELGAPNOTIFY</code> , <code>MIPABSGAPNOTIFYOBJ</code> , <code>MIPABSGAPNOTIFYBOUND</code>	

---

## MIPABSGAPNOTIFYBOUND

---

<b>Description</b>	Branch and bound: if the <code>gapnotify</code> callback has been set using <code>XPRSaddcbgapnotify</code> , then this callback will be triggered during the global search when the absolute gap reaches or passes the value you set of the MIPRELGAPNOTIFYBOUND control.
<b>Type</b>	Double
<b>Default value</b>	1.0E+40 (for minimization problems); -1.0E+40 (for maximization problems)
<b>Affects routines</b>	<code>XPRSaddcbgapnotify</code> , <code>XPRSmipoptimize</code> (MIPOPTIMIZE).
<b>See also</b>	<code>MIPRELGAPNOTIFY</code> , <code>MIPABSGAPNOTIFYOBJ</code> , <code>MIPABSGAPNOTIFY</code>

---

## MIPABSGAPNOTIFYOBJ

---

<b>Description</b>	Branch and bound: if the <code>gapnotify</code> callback has been set using <code>XPRSaddcbgapnotify</code> , then this callback will be triggered during the global search when the absolute gap reaches or passes the value you set of the MIPRELGAPNOTIFYOBJ control.
<b>Type</b>	Double
<b>Default value</b>	1.0E+40 (for minimization problems); -1.0E+40 (for maximization problems)
<b>Affects routines</b>	<code>XPRSaddcbgapnotify</code> , <code>XPRSmipoptimize</code> (MIPOPTIMIZE).
<b>See also</b>	<code>MIPRELGAPNOTIFY</code> , <code>MIPABSGAPNOTIFY</code> , <code>MIPABSGAPNOTIFYBOUND</code>

---

## MIPABSSTOP

---

<b>Description</b>	Branch and Bound: The absolute tolerance determining whether the global search will continue or not. It will terminate if $ \text{MIPOBJVAL} - \text{BESTBOUND}  \leq \text{MIPABSSTOP}$ where <code>MIPOBJVAL</code> is the value of the best solution's objective function, and <code>BESTBOUND</code> is the current best solution bound. For example, to stop the global search when a MIP solution has been found and the Optimizer can guarantee it is within 100 of the optimal solution, set MIPABSSTOP to 100.
<b>Type</b>	Double
<b>Default value</b>	0.0
<b>Affects routines</b>	<code>XPRSmipoptimize</code> (MIPOPTIMIZE).
<b>See also</b>	<code>MIPRELSTOP</code> , <code>MIPADDCUTOFF</code> .



## MIPADDCUTOFF

---

<b>Description</b>	Branch and Bound: The amount to add to the objective function of the best integer solution found to give the new <b>CURRMIPCUTOFF</b> . Once an integer solution has been found whose objective function is equal to or better than <b>CURRMIPCUTOFF</b> , improvements on this value may not be interesting unless they are better by at least a certain amount. If <b>MIPADDCUTOFF</b> is nonzero, it will be added to <b>CURRMIPCUTOFF</b> each time an integer solution is found which is better than this new value. This cuts off sections of the tree whose solutions would not represent substantial improvements in the objective function, saving processor time. The control <b>MIPABSSTOP</b> provides a similar function but works in a different way.
<b>Type</b>	Double
<b>Default value</b>	-1.0E-05
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).
<b>See also</b>	<b>MIPRELCUTOFF</b> , <b>MIPABSSTOP</b> , <b>MIPABSCUTOFF</b> .

---

## MIPFRACREDUCE

---

<b>Description</b>	Branch and Bound: Specifies how often the optimizer should run a heuristic to reduce the number of fractional integer variables in the node LP solutions.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatic.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Run before and after cutting on the root node.</td></tr><tr><td>2</td><td>Run also during root cutting.</td></tr><tr><td>3</td><td>Run also during the tree search.</td></tr></table>	-1	Automatic.	0	Disabled.	1	Run before and after cutting on the root node.	2	Run also during root cutting.	3	Run also during the tree search.
-1	Automatic.										
0	Disabled.										
1	Run before and after cutting on the root node.										
2	Run also during root cutting.										
3	Run also during the tree search.										
<b>Default value</b>	-1										
<b>Note</b>	This heuristic is only applicable to problems that are dual degenerate. These are problems that contain multiple solutions with identical objective function value. The more dual degenerate a problem is, the more likely it will be for this heuristic to have an improving effect.										
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).										

---

## MIPLOG

---

<b>Description</b>	Global print control.
<b>Type</b>	Integer

<b>Values</b>	-n	Print out summary log at each $n^{th}$ node.
	0	No printout in global.
	1	Only print out summary statement at the end.
	2	Print out detailed log at all solutions found.
	3	Print out detailed log at each node.

**Default value** -100

**Affects routines** `XPRSmipoptimize` (`MIPOPTIMIZE`).

**See also** [A.10](#).

---

## MIPPRESOLVE

---

**Description** Branch and Bound: Type of integer processing to be performed. If set to 0, no processing will be performed.

**Type** Integer

<b>Values</b>	Bit	Meaning
	0	Reduced cost fixing will be performed at each node. This can simplify the node before it is solved, by deducing that certain variables' values can be fixed based on additional bounds imposed on other variables at this node.
	1	Primal reductions will be performed at each node. Uses constraints of the node to tighten the range of variables, often resulting in fixing their values. This greatly simplifies the problem and may even determine optimality or infeasibility of the node before the simplex method commences.
	2	[Unused] This bit is no longer used to control probing. Refer to the integer control <a href="#">PREPROBING</a> for setting probing level during presolve.
	3	If node preprocessing is allowed to change bounds on continuous columns.
	4	Dual reductions will be performed at each node.
	5	Allow global (non-bound) tightening of the problem during the tree search.
	6	The objective function will be used to find reductions at each node.
	7	Allow the branch-and-bound tree search to be restarted if it appears to be advantageous.
	8	Allow that symmetry is used to presolve the node problem.

**Default value** -257

**Affects routines** `XPRSmipoptimize` (`MIPOPTIMIZE`).

**See also** [5.3](#), [PRESOLVE](#), [PRESOLVEOPS](#), [PREPROBING](#).

---

## MIPRAMPUP

---

**Description** Controls the strategy used by the parallel MIP solver during the ramp-up phase of a branch-and-bound tree search.

**Type** Integer

<b>Values</b>	-1	Automatically determined.
	0	No special treatment during the ramp-up phase. Always run with the maximal number of tasks.
	1	Limit the number of tasks until the initial dives have completed.
<b>Default value</b>	-1	
<b>Note</b>	<p>The branch-and-bound tree search starts from the single root node, and only through branching on this root node and the resulting child nodes, are enough active nodes created to produce sufficient tasks to keep all MIP workers busy. This is referred to as the ramp-up phase of a parallel MIP.</p> <p>In a typical MIP solve, the solutions found during the initial dives will typically provide a significant improvement over the root heuristic solutions. It can therefore be advantageous to let these initial dives run as fast as possible, by limiting resource contention. This can be accomplished by restricting the number of parallel tasks and thereby reducing the memory bus contention. The <code>MIPRAMPUP</code> control can be used to turn this initial task restriction of a parallel MIP solve on or off.</p>	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>MIPTHREADS</code> , <code>MAXMIPTASKS</code> .	

---

## MIQCPALG

---

<b>Description</b>	This control determines which algorithm is to be used to solve mixed integer quadratic constrained and mixed integer second order cone problems.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Determined automatically.
	0	Use the barrier algorithm in the branch and bound algorithm.
	1	Use outer approximations in the branch and bound algorithm.
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ), <code>XPRsminim</code> ( <code>MINIM</code> ), <code>XPRsmaxim</code> ( <code>MAXIM</code> ), <code>XPRsglobal</code> ( <code>GLOBAL</code> ).	

---

## MIPREFINEITERLIMIT

---

<b>Description</b>	This defines an effort limit expressed as simplex iterations for the MIP solution refiner. The limit is per reoptimizations in the MIP refiner.	
<b>Type</b>	Integer	
<b>Default value</b>	-1 — determined automatically.	
<b>Affects routines</b>	<code>XPRsrefinemipsol</code> ( <code>REFINEMIPSOL</code> ).	

## MIPRELCUTOFF

---

<b>Description</b>	Branch and Bound: Percentage of the LP solution value to be added to the value of the objective function when an integer solution is found, to give the new value of <b>CURRMIPCUTOFF</b> . The effect is to cut off the search in parts of the tree whose best possible objective function would not be substantially better than the current solution. The control <b>MIPRELSTOP</b> provides a similar functionality but works in a different way.
<b>Type</b>	Double
<b>Default value</b>	1.0E-04
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).
<b>See also</b>	<b>MIPABSCUTOFF</b> , <b>MIPADDCUTOFF</b> , <b>MIPRELSTOP</b> .

---

## MIPRELGAPNOTIFY

---

<b>Description</b>	Branch and bound: if the <b>gapnotify</b> callback has been set using <b>XPRSaddcbgapnotify</b> , then this callback will be triggered during the global search when the relative gap reaches or passes the value you set of the <b>MIPRELGAPNOTIFY</b> control.
<b>Type</b>	Double
<b>Default value</b>	-1.0
<b>Affects routines</b>	<b>XPRSaddcbgapnotify</b> , <b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).
<b>See also</b>	<b>MIPABSGAPNOTIFY</b> , <b>MIPABSGAPNOTIFYOBJ</b> , <b>MIPABSGAPNOTIFYBOUND</b>

---

## MIPRELSTOP

---

<b>Description</b>	Branch and Bound: This determines when the global search will terminate. Global search will stop if: $ \text{MIPOBJVAL} - \text{BESTBOUND}  \leq \text{MIPRELSTOP} \times \max( \text{BESTBOUND} ,  \text{MIPOBJVAL} )$ where <b>MIPOBJVAL</b> is the value of the best solution's objective function and <b>BESTBOUND</b> is the current best solution bound. For example, to stop the global search when a MIP solution has been found and the Optimizer can guarantee it is within 5% of the optimal solution, set <b>MIPRELSTOP</b> to 0.05.
<b>Type</b>	Double
<b>Default value</b>	0.0001
<b>Note</b>	This control is a stopping criteria only and different values of the control will not affect the solution path before termination. Unlike other stopping criteria, like time and node count, termination on <b>MIPRELSTOP</b> will cause the final solution to be declared optimal and the problem to be returned to its original state.

<b>Note</b>	Tolerances, such as <b>MIPRELCUTOFF</b> and <b>MIPABSCUTOFF</b> , determine how much the objective value of a new MIP solution has to differ from the incumbent for it to be accepted. These controls therefore also influence the final gap at the end of a MIP solve.
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).
<b>See also</b>	<b>MIPABSSTOP</b> , <b>MIPRELCUTOFF</b> .

---

## MIPTERMINATIONMETHOD

---

<b>Description</b>	Branch and Bound: How a MIP solve should be stopped on early termination when there are still active tasks in the system. This can happen when, for example, a time or node limit is reached.				
<b>Type</b>	Integer				
<b>Values</b>	<table><tr><td>0</td><td>Terminate tasks at the earliest opportunity. This can result in some unfinished node solves being discarded, although never integer solutions.</td></tr><tr><td>1</td><td>Allow tasks to complete their current work but prevent new tasks from being started.</td></tr></table>	0	Terminate tasks at the earliest opportunity. This can result in some unfinished node solves being discarded, although never integer solutions.	1	Allow tasks to complete their current work but prevent new tasks from being started.
0	Terminate tasks at the earliest opportunity. This can result in some unfinished node solves being discarded, although never integer solutions.				
1	Allow tasks to complete their current work but prevent new tasks from being started.				
<b>Default value</b>	0				
<b>Note</b>	With <b>MIPTERMINATIONMETHOD</b> =0, termination will be quick but the returned state of the MIP solve will not include any work done by interrupted tasks. In particular, it is possible that some user callbacks (not <i>intsol</i> or <i>preintsol</i> ) will have been fired for nodes that are discarded at termination. A user program that relies on the firing of callbacks being completely deterministic should therefore set <b>MIPTERMINATIONMETHOD</b> =1, which will produce a slower termination, but guaranteed deterministic firing of all user callbacks.				
<b>Note</b>	Irrespective of the choice of <b>MIPTERMINATIONMETHOD</b> , a MIP solve will always be returned in a deterministic state when <b>DETERMINISTIC</b> =1.				
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).				
<b>See also</b>	<b>DETERMINISTIC</b> , <b>MAXMIPTASKS</b> , <b>MIPTHREADS</b> , <b>THREADS</b> .				

---

## MIPTHREADS

---

<b>Description</b>	If set to a positive integer it determines the number of threads implemented to run the parallel MIP code. If <b>MIPTHREADS</b> is set to the default value (–1), the <b>THREADS</b> control will determine the number of threads used.
<b>Type</b>	Integer
<b>Default value</b>	–1 (determined by the <b>THREADS</b> control)
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).
<b>See also</b>	<b>DETERMINISTIC</b> , <b>MAXMIPTASKS</b> , <b>HEURTHREADS</b> , <b>THREADS</b> .

## MIPTOL

---

<b>Description</b>	Branch and Bound: This is the tolerance within which a decision variable's value is considered to be integral.
<b>Type</b>	Double
<b>Default value</b>	5.0E-06
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## MIPTOLTARGET

---

<b>Description</b>	Target MIPTOL value used by the automatic MIP solution refiner as defined by <code>REFINEOPS</code> . Negative and zero values are ignored.
<b>Type</b>	Double
<b>Default value</b>	0.0
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## MPS18COMPATIBLE

---

<b>Description</b>	Provides compatibility of MPS file output for older MPS readers.
<b>Type</b>	Integer
<b>Values</b>	Bit 0 Do not write objective sense ( <code>OBJSENSE</code> section). Bit 1 Fixed binaries are written as fixed only (unless used as a base variable for an indicator constraint).
<b>Default value</b>	0
<b>Affects routines</b>	<code>XPRWriteprob</code> ( <code>WRITEPROB</code> )

---

## MPSBOUNDNAME

---

<b>Description</b>	The bound name sought in the MPS file. As with all string controls, this is of length 64 characters plus a null terminator, \0.
<b>Type</b>	String
<b>Default value</b>	64 blanks
<b>Affects routines</b>	<code>XPRReadprob</code> ( <code>READPROB</code> ).

---

## MPSECHO

---

<b>Description</b>	Determines whether comments in MPS matrix files are to be printed out during matrix input.	
<b>Type</b>	Integer	
<b>Values</b>	0	MPS comments are <i>not</i> to be echoed.
	1	MPS comments <i>are</i> to be echoed.
<b>Default value</b>	0	
<b>Affects routines</b>	XPRSreadprob (READPROB).	

---

## MPSFORMAT

---

<b>Description</b>	Specifies the format of MPS files.	
<b>Type</b>	Integer	
<b>Values</b>	-1	To determine the file type automatically.
	0	For fixed format.
	1	If MPS files are assumed to be in free format by input.
<b>Default value</b>	1	
<b>Note</b>	Setting MPSFORMAT to 0 or -1 disables XSLPreadprob in case Xpress NonLinear is used.	
<b>Affects routines</b>	XPRSalter (ALTER), XPRSreadbasis (READBASIS), XPRSreadprob (READPROB).	

---

## MPSOBJNAME

---

<b>Description</b>	The objective function name sought in the MPS file. As with all string controls, this is of length 64 characters plus a null terminator, \0.	
<b>Type</b>	String	
<b>Default value</b>	64 blanks	
<b>Affects routines</b>	XPRSreadprob (READPROB).	

---

## MPSRANGENAME

---

<b>Description</b>	The range name sought in the MPS file. As with all string controls, this is of length 64 characters plus a null terminator, \0.	
<b>Type</b>	String	
<b>Default value</b>	64 blanks	
<b>Affects routines</b>	XPRSreadprob (READPROB).	

---

## MPSRHSNAME

---

<b>Description</b>	The right hand side name sought in the MPS file. As with all string controls, this is of length 64 characters plus a null terminator, \0.
<b>Type</b>	String
<b>Default value</b>	64 blanks
<b>Affects routines</b>	<code>XPRSreadprob</code> ( <code>READPROB</code> ).

---

## MUTEXCALLBACKS

---

<b>Description</b>	Branch and Bound: This determines whether the callback routines are mutexed from within the optimizer.
<b>Type</b>	Integer
<b>Values</b>	0      Callbacks are not mutexed. 1      Callbacks are mutexed.
<b>Default value</b>	1
<b>Note</b>	If the users' callbacks take a significant amount of time it may be preferable not to mutex the callbacks. In this case the user must ensure that their callbacks are threadsafe.
<b>Affects routines</b>	<code>XPRSaddcboptnode</code> , <code>XPRSaddcbinfnode</code> , <code>XPRSaddcbintsol</code> , <code>XPRSaddcbnodecutoff</code> , <code>XPRSaddcbprenode</code> .

---

## NETCUTS

---

<b>Description</b>	Determines the addition of multi-commodity network cuts to a problem. The parameter is defined as a bit string, and values 1, 2, 4 can be summed up if the user wants more classes of cuts to be added.
<b>Type</b>	Integer
<b>Values</b>	-1      Automatically determined. 0      Do not add these cuts. 1      Add cut-set inequalities. 2      Add node cut-set inequalities, i.e., cut-set inequalities that are based on a network cut defined on a single network node. 4      Add lifted flow-cover inequalities.
<b>Default value</b>	0
<b>Note</b>	If the user wants to add both cut-set inequalities and lifted flow-cover inequalities but not node cut-set inequalities, the value of the control should be set to 1+4=5.
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---



## NODESELECTION

---

<b>Description</b>	Branch and Bound: This determines which nodes will be considered for solution once the current node has been solved.	
<b>Type</b>	Integer	
<b>Values</b>	1	<i>Local first</i> : Choose between descendant and sibling nodes if available; choose from all outstanding nodes otherwise.
	2	<i>Best first</i> : Choose from all outstanding nodes.
	3	<i>Local depth first</i> : Choose between descendant and sibling nodes if available; choose from the deepest nodes otherwise.
	4	<i>Best first, then local first</i> : Best first is used for the first <b>BREADTHFIRST</b> nodes, after which local first is used.
	5	<i>Pure depth first</i> : Choose from the deepest outstanding nodes.
<b>Default value</b>	Dependent on the matrix characteristics.	
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).	

---

## OPTIMALITYTOL

---

<b>Description</b>	Simplex: This is the zero tolerance for reduced costs. On each iteration, the simplex method searches for a variable to enter the basis which has a negative reduced cost. The candidates are only those variables which have reduced costs less than the negative value of <b>OPTIMALITYTOL</b> .	
<b>Type</b>	Double	
<b>Default value</b>	1.0E-06	
<b>Affects routines</b>	<b>XPRSgetinfeas</b> , <b>XPRSlpoptimize</b> ( <b>LPOPTIMIZE</b> ), <b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).	

---

## OPTIMALITYTOLTARGET

---

<b>Description</b>	This specifies the target optimality tolerance for the solution refiner.	
<b>Default value</b>	0 — use the value specified by <b>OPTIMALITYTOL</b> .	
<b>Note</b>	Zero and negative values are ignored, and the value of <b>OPTIMALITYTOL</b> is used.	
<b>Affects routines</b>	<b>XPRSlpoptimize</b> ( <b>LPOPTIMIZE</b> ), <b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).	
<b>See also</b>	<b>REFINEOPS</b> , <b>LPREFINEITERLIMIT</b> , <b>FEASTOLTARGET</b> .	

## OUTPUTLOG

---

<b>Description</b>	This controls the level of output produced by the Optimizer during optimization. Output is sent to the screen ( <code>stdout</code> ) by default, but may be intercepted by a user function using the user output callback; see <a href="#">XPRSaddcbmessage</a> . However, under Windows, no output from the Optimizer DLL is sent to the screen. The user must define a callback function and print messages to the screen them self if they wish output to be displayed.	
<b>Type</b>	Integer	
<b>Values</b>	0	Turn all output off.
	1	Print all messages.
	3	Print error and warning messages.
	4	Print error messages only.
<b>Default value</b>	1	
<b>Affects routines</b>	<a href="#">XPRSaddcbmessage</a> , <a href="#">XPRSsetlogfile</a> .	

---

## OUTPUTMASK

---

<b>Description</b>	Mask to restrict the row and column names written to file. As with all string controls, this is of length 64 characters plus a null terminator, <code>\0</code> .	
<b>Type</b>	String	
<b>Default value</b>	64 '?'s	
<b>Affects routines</b>	<a href="#">XPRSwriterange</a> ( <a href="#">WRITERANGE</a> ), <a href="#">XPRSwritesol</a> ( <a href="#">WRITESOL</a> ).	

---

## OUTPUTTOL

---

<b>Description</b>	Zero tolerance on print values.	
<b>Type</b>	Double	
<b>Default value</b>	1.0E-05	
<b>Affects routines</b>	<a href="#">XPRSwriteprtrange</a> ( <a href="#">WRITEPRTRANGE</a> ), <a href="#">XPRSwriteprtsol</a> ( <a href="#">WRITEPRTSOL</a> ), <a href="#">XPRSwriterange</a> ( <a href="#">WRITERANGE</a> ), <a href="#">XPRSwritesol</a> ( <a href="#">WRITESOL</a> ).	

---

## PENALTY

---

<b>Description</b>	Minimum absolute penalty variable coefficient. <a href="#">BIGM</a> and <a href="#">PENALTY</a> are set by the input routine ( <a href="#">XPRSreadprob</a> ( <a href="#">READPROB</a> )) but may be reset by the user prior to <a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ).	
--------------------	--	--

<b>Type</b>	Double
<b>Default value</b>	Dependent on the matrix characteristics.
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## PERTURB

---

<b>Description</b>	This control is deprecated and will be removed from future versions of the Optimizer. The use of <code>PRIMALPERTURB</code> and <code>DUALPERTURB</code> is advised instead. The control was used to give a factor by which the problem will be perturbed prior to optimization by either simplex algorithm.
<b>Type</b>	Double
<b>Default value</b>	0.0
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>AUTOPERTURB</code> , <code>PERTURB</code> , <code>PRIMALPERTURB</code> .

---

## PIVOTTOL

---

<b>Description</b>	Simplex: The zero tolerance for matrix elements. On each iteration, the simplex method seeks a nonzero matrix element to pivot on. Any element with absolute value less than <code>PIVOTTOL</code> is treated as zero for this purpose.
<b>Type</b>	Double
<b>Default value</b>	1.0E-09
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSpivot</code> .

---

## PPFACTOR

---

<b>Description</b>	The partial pricing candidate list sizing parameter.
<b>Type</b>	Double
<b>Default value</b>	1.0
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## PREANALYTICCENTER

---

<b>Description</b>	Determines if analytic centers should be computed and used for variable fixing and the generation of alternative reduced costs (-1: Auto 0: Off, 1: Fixing, 2: Redcost, 3: Both)
--------------------	--

<b>Type</b>	Integer	
<b>Values</b>	–1	Automatic.
	0	Disable analytic center presolving.
	1	Use analytic center for variable fixing only.
	2	Use analytic center for reduced cost computation only.
	3	Use analytic centers for both, variable fixing and reduced cost computation.
<b>Default value</b>	–1	
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

---

## PREBASISRED

---

<b>Description</b>	Determines if a lattice basis reduction algorithm should be attempted as part of presolve	
<b>Type</b>	Integer	
<b>Values</b>	–1	Automatic.
	0	Disable basis reduction.
	1	Enable basis reduction.
<b>Default value</b>	–1	
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

---

## PREBNDREDCONE

---

<b>Description</b>	Determines if second order cone constraints should be used for inferring bound reductions on variables when solving a MIP.	
<b>Type</b>	Integer	
<b>Values</b>	–1	Automatic.
	0	Disable bound reductions from second order cone constraints.
	1	Enable bound reductions from second order cone constraints.
<b>Default value</b>	–1	
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>PREBNDREDQUAD</code> , <code>MIQCPALG</code> .	

---

## PREBNDREDQUAD

---

<b>Description</b>	Determines if convex quadratic constraints should be used for inferring bound reductions on variables when solving a MIP.	
<b>Type</b>	Integer	

<b>Values</b>	-1	Automatic.
	0	Disable bound reductions from quadratic constraints.
	1	Enable bound reductions from quadratic constraints.

**Default value** -1

**Affects routines** `XPRSmipoptimize` (`MIPOPTIMIZE`).

**See also** `PREBNDREDCONE`, `MIQCPALG`.

---

## PRECOEFELIM

---

**Description** Presolve: Specifies whether the optimizer should attempt to recombine constraints in order to reduce the number of non zero coefficients when presolving a mixed integer problem.

**Type** Integer

<b>Values</b>	0	Disabled.
	1	Remove as many coefficients as possible.
	2	Cautious eliminations. Will not perform a reduction if it might destroy problem structure useful to e.g. heuristics or cutting.

**Default value** 2

**Affects routines** `XPRSmipoptimize` (`MIPOPTIMIZE`).

**See also** `PRESOLVE`, `PRESOLVEOPS`.

---

## PRECOMPONENTS

---

**Description** Presolve: determines whether small independent components should be detected and solved as individual subproblems during root node processing.

**Type** Integer

<b>Values</b>	-1	Automatically determined.
	0	Disable detection of independent components.
	1	Enable detection of independent components.

**Default value** -1

**Affects routines** `XPRSmipoptimize` (`MIPOPTIMIZE`).

**See also** `PRESOLVE`, `PRESOLVEOPS`.

---

## PRECOMPONENTSEFFORT

---

**Description** Presolve: adjusts the overall effort for the independent component presolver. This control affects working limits for the subproblem solving as well as thresholds when it is called. Increase to put more emphasis on component presolving.

<b>Type</b>	Double
<b>Default value</b>	1.0
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>PRECOMPONENTS</code> .

---

## PRECONEDCOMP

---

<b>Description</b>	Presolve: decompose regular and rotated cones with more than two elements and apply Outer Approximation on the resulting components.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatically determined.</td></tr><tr><td>0</td><td>Disable cone decomposition.</td></tr><tr><td>1</td><td>Enable cone decomposition by replacing large cones with small ones in the presolved problem.</td></tr><tr><td>2</td><td>Similar to 1, plus decomposition is enabled even if the cone variable is fixed.</td></tr><tr><td>3</td><td>Cones are decomposed within the Outer Approximation domain only, i.e., the problem maintains the original cones.</td></tr></table>	-1	Automatically determined.	0	Disable cone decomposition.	1	Enable cone decomposition by replacing large cones with small ones in the presolved problem.	2	Similar to 1, plus decomposition is enabled even if the cone variable is fixed.	3	Cones are decomposed within the Outer Approximation domain only, i.e., the problem maintains the original cones.
-1	Automatically determined.										
0	Disable cone decomposition.										
1	Enable cone decomposition by replacing large cones with small ones in the presolved problem.										
2	Similar to 1, plus decomposition is enabled even if the cone variable is fixed.										
3	Cones are decomposed within the Outer Approximation domain only, i.e., the problem maintains the original cones.										
<b>Default value</b>	-1										
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).										
<b>See also</b>	<code>PRESOLVE</code> , <code>PRESOLVEOPS</code> .										

---

## PREDOMCOL

---

<b>Description</b>	Presolve: Determines the level of dominated column removal reductions to perform when presolving a mixed integer problem. Only binary columns will be checked.								
<b>Type</b>	Integer								
<b>Values</b>	<table><tr><td>-1</td><td>Automatically determined.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Cautious strategy.</td></tr><tr><td>2</td><td>All candidate binaries will be checked for domination.</td></tr></table>	-1	Automatically determined.	0	Disabled.	1	Cautious strategy.	2	All candidate binaries will be checked for domination.
-1	Automatically determined.								
0	Disabled.								
1	Cautious strategy.								
2	All candidate binaries will be checked for domination.								
<b>Default value</b>	-1								
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).								
<b>See also</b>	<code>PRESOLVE</code> , <code>PRESOLVEOPS</code> .								

## PREDOMROW

---

<b>Description</b>	Presolve: Determines the level of dominated row removal reductions to perform when presolving a problem.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatically determined.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Cautious strategy.</td></tr><tr><td>2</td><td>Medium strategy.</td></tr><tr><td>3</td><td>Aggressive strategy. All candidate row combinations will be considered.</td></tr></table>	-1	Automatically determined.	0	Disabled.	1	Cautious strategy.	2	Medium strategy.	3	Aggressive strategy. All candidate row combinations will be considered.
-1	Automatically determined.										
0	Disabled.										
1	Cautious strategy.										
2	Medium strategy.										
3	Aggressive strategy. All candidate row combinations will be considered.										
<b>Default value</b>	-1										
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSlpoptimize (LPOPTIMIZE)</code> .										
<b>See also</b>	<code>PRESOLVE</code> , <code>PRESOLVEOPS</code> .										

---

## PREDUPROW

---

<b>Description</b>	Presolve: Determines the type of duplicate rows to look for and eliminate when presolving a problem.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatically determined.</td></tr><tr><td>0</td><td>Do not eliminate duplicate rows.</td></tr><tr><td>1</td><td>Eliminate only rows that are identical in all variables.</td></tr><tr><td>2</td><td>Same as option 1 plus eliminate duplicate rows with simple penalty variable expressions. (MIP only).</td></tr><tr><td>3</td><td>Same as option 2 plus eliminate duplicate rows with more complex penalty variable expressions. (MIP only).</td></tr></table>	-1	Automatically determined.	0	Do not eliminate duplicate rows.	1	Eliminate only rows that are identical in all variables.	2	Same as option 1 plus eliminate duplicate rows with simple penalty variable expressions. (MIP only).	3	Same as option 2 plus eliminate duplicate rows with more complex penalty variable expressions. (MIP only).
-1	Automatically determined.										
0	Do not eliminate duplicate rows.										
1	Eliminate only rows that are identical in all variables.										
2	Same as option 1 plus eliminate duplicate rows with simple penalty variable expressions. (MIP only).										
3	Same as option 2 plus eliminate duplicate rows with more complex penalty variable expressions. (MIP only).										
<b>Default value</b>	-1										
<b>Note</b>	Duplicate rows can also be disabled by clearing the corresponding bit of the <code>PRESOLVEOPS</code> integer control.										
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSlpoptimize (LPOPTIMIZE)</code> .										
<b>See also</b>	<code>PRESOLVE</code> , <code>PRESOLVEOPS</code> .										

---

## PREELIMQUAD

---

<b>Description</b>	Presolve: Allows for elimination of quadratic variables via doubleton rows.
<b>Type</b>	Integer

<b>Values</b>	-1	Automatically determined.
	0	Do not eliminate duplicate rows.
	1	Eliminate at least one quadratic variable for each doubleton row.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE), XPRSlpoptimize (LPOPTIMIZE).	
<b>See also</b>	PRESOLVE, PRESOLVEOPS.	

---

## PREIMPLICATIONS

---

<b>Description</b>	Presolve: Determines whether to use implication structures to remove redundant rows. If implication sequences are detected, they might also be used in probing.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatically determined.
	0	Do not use implications for sparsification.
	1	Use implications to remove redundant rows.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE), XPRSlpoptimize (LPOPTIMIZE).	
<b>See also</b>	PRESOLVE, PRESOLVEOPS, PREPROBING.	

---

## PRELINDEP

---

<b>Description</b>	Presolve: Determines whether to check for and remove linearly dependent equality constraints when presolving a problem.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatically determined.
	0	Do not check for linearly dependent equality constraints.
	1	Check for and remove linearly dependent equality constraints.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE), XPRSlpoptimize (LPOPTIMIZE).	
<b>See also</b>	PRESOLVE, PRESOLVEOPS.	

---

## PREOBJCUTDETECT

---

<b>Description</b>	Presolve: Determines whether to check for constraints that are parallel or near parallel to a linear objective function, and which can safely be removed. This reduction applies to MIPs only.
--------------------	--



<b>Type</b>	Integer	
<b>Values</b>	0	Disable check and reductions.
	1	Enable check and reductions.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>PRESOLVE</code> , <code>PRESOLVEOPS</code> .	

---

## PREPERMUTE

---

<b>Description</b>	This bit vector control specifies whether to randomly permute rows, columns and global information when starting the presolve. With the default value 0, no permutation will take place.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Permute rows.
	1	Permute columns.
	2	Permute global information. This bit only affects MIP problems.
<b>Default value</b>	0	
<b>Note</b>	Random permutations enable trying out different solution paths when solving a problem. The random seed for the permutations can be set using <code>PREPERMUTESEED</code> . When both <code>PRESORT</code> and <code>PREPERMUTE</code> are enabled, it will sort and then permute the problem.	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>PREPERMUTESEED</code> , <code>PRESORT</code> , <code>PRESOLVE</code> , <code>MIPPRESOLVE</code> .	

---

## PREPERMUTESEED

---

<b>Description</b>	This control sets the seed for the pseudo-random number generator for permuting the problem when starting the presolve. This control only has effects when <code>PREPERMUTE</code> is enabled.	
<b>Type</b>	Integer	
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>PREPERMUTE</code> , <code>PRESOLVE</code> , <code>MIPPRESOLVE</code> .	

## PREPROBING

---

<b>Description</b>	Presolve: Amount of probing to perform on binary variables during presolve. This is done by fixing a binary to each of its values in turn and analyzing the implications.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Let the optimizer decide on the amount of probing.
	0	Disabled.
	+1	Light probing – only few implications will be examined.
	+2	Full probing – all implications for all binaries will be examined.
	+3	Full probing and repeat as long as the problem is significantly reduced.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	PRESOLVE.	

---

## PREPROTECTDUAL

---

<b>Description</b>	Presolve: specifies whether the presolver should protect a given dual solution by maintaining the same level of dual feasibility. Enabling this control often results in a worse presolved model. This control only expected to be optionally enabled before calling XPRScrossoverlpsol.	
<b>Type</b>	Integer	
<b>Values</b>	0	Disabled.
	1	Enabled. Protect the dual solution during presolve.
<b>Default value</b>	0	
<b>Affects routines</b>	XPRScrossoverlpsol	

---

## PRESOLVE

---

<b>Description</b>	This control determines whether presolving should be performed prior to starting the main algorithm. Presolve attempts to simplify the problem by detecting and removing redundant constraints, tightening variable bounds, etc. In some cases, infeasibility may even be determined at this stage, or the optimal solution found.
<b>Type</b>	Integer

<b>Values</b>	-1	Presolve applied, but a problem will not be declared infeasible if primal infeasibilities are detected. The problem will be solved by the LP optimization algorithm, returning an infeasible solution, which can sometimes be helpful.
	0	Presolve not applied.
	1	Presolve applied.
	2	Presolve applied, but redundant bounds are not removed. This can sometimes increase the efficiency of the barrier algorithm.
	3	Presolve is applied, and bounds detected to be redundant are always removed.
<b>Default value</b>	1	
<b>Note</b>	Memory for presolve is dynamically resized. If the Optimizer runs out of memory for presolve, an error message (245) is produced. Presolve settings 2 and 3 can sometimes make the barrier solves more efficient.	
<b>Affects routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).	
<b>See also</b>	5.3, PRESOLVEOPS.	

---

## PRESOLVEMAXGROW

---

<b>Description</b>	Limit on how much the number of non-zero coefficients is allowed to grow during presolve, specified as a ratio of the number of non-zero coefficients in the original problem.
<b>Type</b>	Double
<b>Default value</b>	0.1
<b>Affects routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).

---

## PRESOLVEOPS

---

<b>Description</b>	This specifies the operations which are performed during the presolve.
<b>Type</b>	Integer

<b>Values</b>	Bit	Meaning
	0	Singleton column removal.
	1	Singleton row removal.
	2	Forcing row removal.
	3	Dual reductions.
	4	Redundant row removal.
	5	Duplicate column removal.
	6	Duplicate row removal.
	7	Strong dual reductions.
	8	Variable eliminations.
	9	No IP reductions.
	10	No semi-continuous variable detection.
	11	No advanced IP reductions.
	14	Linearly dependant row removal.
	15	No integer variable and SOS detection.
<b>Default value</b>	511 (bits 0 – 8 incl. are set)	
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSpresolverow</code> .	
<b>See also</b>	5.3, <code>PRESOLVE</code> , <code>MIPPRESOLVE</code> .	

---

## PRESOLVEPASSES

---

<b>Description</b>	Number of reduction rounds to be performed in presolve
<b>Type</b>	Integer
<b>Default value</b>	1
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	5.3, <code>PRESOLVE</code> .

---

## PRESORT

---

<b>Description</b>	This bit vector control specifies whether to sort rows, columns and global information by their names when starting the presolve. With the default value 0, no sorting will take place.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Sort rows.
	1	Sort columns.
	2	Sort global information. This bit only affects MIP problems.
<b>Default value</b>	0	

<b>Note</b>	Sorting a problem by names can help obtain the same solution path when the rows, columns or global information of the problem is rearranged. It is recommended to enable all three bits when sorting a problem. When both <code>PRESORT</code> and <code>PREPERMUTE</code> are enabled, it will sort and then permute the problem.
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>PREPERMUTE</code> , <code>PRESOLVE</code> , <code>MIPPRESOLVE</code> .

---

## PRICINGALG

---

<b>Description</b>	Simplex: This determines the primal simplex pricing method. It is used to select which variable enters the basis on each iteration. In general Devex pricing requires more time on each iteration, but may reduce the total number of iterations, whereas partial pricing saves time on each iteration, but may result in more iterations.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Partial pricing.</td></tr><tr><td>0</td><td>Determined automatically.</td></tr><tr><td>1</td><td>Devex pricing.</td></tr><tr><td>2</td><td>Steepest edge.</td></tr><tr><td>3</td><td>Steepest edge with unit initial weights.</td></tr></table>	-1	Partial pricing.	0	Determined automatically.	1	Devex pricing.	2	Steepest edge.	3	Steepest edge with unit initial weights.
-1	Partial pricing.										
0	Determined automatically.										
1	Devex pricing.										
2	Steepest edge.										
3	Steepest edge with unit initial weights.										
<b>Default value</b>	0										
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .										
<b>See also</b>	<code>DUALGRADIENT</code> .										

---

## PRIMALOPS

---

<b>Description</b>	Primal simplex: allows fine tuning the variable selection in the primal simplex solver.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><th>Bit</th><th>Meaning</th></tr><tr><td>0</td><td>Use aggressive dj scaling.</td></tr><tr><td>1</td><td>Conventional dj scaling.</td></tr><tr><td>2</td><td>Use reluctant switching back to partial pricing.</td></tr><tr><td>3</td><td>Use dynamic switching between cheap and expensive pricing strategies.</td></tr></table>	Bit	Meaning	0	Use aggressive dj scaling.	1	Conventional dj scaling.	2	Use reluctant switching back to partial pricing.	3	Use dynamic switching between cheap and expensive pricing strategies.
Bit	Meaning										
0	Use aggressive dj scaling.										
1	Conventional dj scaling.										
2	Use reluctant switching back to partial pricing.										
3	Use dynamic switching between cheap and expensive pricing strategies.										
<b>Default value</b>	-1										
<b>Note</b>	If both bits 0 and 1 are both set or unset then the dj scaling strategy is determined automatically.										
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .										
<b>See also</b>	<code>PRICINGALG</code> .										

## PRIMALPERTURB

---

<b>Description</b>	<p>The factor by which the problem will be perturbed prior to optimization by primal simplex. A value of 0.0 results in no perturbation prior to optimization. <b>PRIMALPERTURB</b>, if set to a non-negative value, overrules the value of <b>PERTURB</b>. The control <b>PERTURB</b> is deprecated, the use of <b>PRIMALPERTURB</b> and <b>DUALPERTURB</b> is advised instead.</p> <p>Note the interconnection to the <b>AUTOPERTURB</b> control. If <b>AUTOPERTURB</b> is set to 1, the decision whether to perturb or not is left to the Optimizer. When the problem is automatically perturbed in primal simplex, however, the value of <b>PRIMALPERTURB</b> will be used for perturbation.</p>
<b>Type</b>	Double
<b>Default value</b>	-1 — determined automatically.
<b>Affects routines</b>	<b>XPRS</b> lpoptimize ( <b>L</b> OPTIMIZE), <b>XPRS</b> mipoptimize ( <b>MI</b> OPTIMIZE).
<b>See also</b>	<b>AUTOPERTURB</b> , <b>DUALPERTURB</b> , <b>PERTURB</b> .

---

## PRIMALUNSHIFT

---

<b>Description</b>	Determines whether primal is allowed to call dual to unshift.				
<b>Type</b>	Integer				
<b>Values</b>	<table><tr><td>0</td><td>Allow the dual algorithm to be used to unshift.</td></tr><tr><td>1</td><td>Don't allow the dual algorithm to be used to unshift.</td></tr></table>	0	Allow the dual algorithm to be used to unshift.	1	Don't allow the dual algorithm to be used to unshift.
0	Allow the dual algorithm to be used to unshift.				
1	Don't allow the dual algorithm to be used to unshift.				
<b>Default value</b>	0				
<b>Affects routines</b>	<b>XPRS</b> lpoptimize ( <b>L</b> OPTIMIZE), <b>XPRS</b> mipoptimize ( <b>MI</b> OPTIMIZE).				
<b>See also</b>	<b>PRIMALOPS</b> , <b>PRICINGALG</b> , <b>DUALSTRATEGY</b> .				

---

## PSEUDOCOST

---

<b>Description</b>	<p>Branch and Bound: The default pseudo cost used in estimation of the degradation associated with an unexplored node in the tree search. A pseudo cost is associated with each integer decision variable and is an estimate of the amount by which the objective function will be worse if that variable is forced to an integral value.</p>
<b>Type</b>	Double
<b>Default value</b>	0.01
<b>Affects routines</b>	<b>XPRS</b> mipoptimize ( <b>MI</b> OPTIMIZE), <b>XPRS</b> readdirs ( <b>RE</b> ADDIRS).

## QCCUTS

---

<b>Description</b>	Branch and Bound: Limit on the number of rounds of outer approximation cuts generated for the root node, when solving a mixed integer quadratic constrained or mixed integer second order conic problem with outer approximation.
<b>Type</b>	Integer
<b>Default value</b>	–1 — determined automatically.
<b>Note</b>	This control only has an effect for problems with quadratic or second order cone constraints, and only if outer approximation has not been disabled by setting <b>MIQCPALG</b> to 0.
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ).
<b>See also</b>	<b>TREEQCCUTS</b> .

---

## QCROOTALG

---

<b>Description</b>	This control determines which algorithm is to be used to solve the root of a mixed integer quadratic constrained or mixed integer second order cone problem, when outer approximation is used.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>–1</td><td>Determined automatically.</td></tr><tr><td>0</td><td>Use the barrier algorithm.</td></tr><tr><td>1</td><td>Use the dual simplex on a relaxation of the problem constructed using outer approximation.</td></tr></table>	–1	Determined automatically.	0	Use the barrier algorithm.	1	Use the dual simplex on a relaxation of the problem constructed using outer approximation.
–1	Determined automatically.						
0	Use the barrier algorithm.						
1	Use the dual simplex on a relaxation of the problem constructed using outer approximation.						
<b>Default value</b>	–1						
<b>Note</b>	This control only has an effect if <b>MIQCPALG</b> is set to 1.						
<b>Affects routines</b>	<b>XPRSmipoptimize</b> ( <b>MIPOPTIMIZE</b> ), <b>XPRsminim</b> ( <b>MINIM</b> ), <b>XPRsmaxim</b> ( <b>MAXIM</b> ), <b>XPRsglobal</b> ( <b>GLOBAL</b> ).						

---

## QSIMPLEXOPS

---

<b>Description</b>	Controls the behavior of the quadratic simplex solvers.
<b>Type</b>	Integer

Values	Bit	Meaning
	0	Force traditional primal first phase.
	1	Force BigM primal first phase.
	2	Force traditional dual first phase.
	3	Force BigM dual first phase.
	4	Always use artificial bounds in dual.
	5	Use original problem basis only when warmstarting the KKT.
	6	Skip the primal bound flips for ranged primals (might cause more trouble than good if the bounds are very large).
	7	Also do the single pivot crash.
	8	Do not apply aggressive perturbation in dual.
Default value	0	
Affects routines	<code>XPRS<sub>l</sub>optimize</code> ( <code>L<sub>OPTIMIZE</sub></code> ), <code>XPRS<sub>mip</sub>optimize</code> ( <code>MI<sub>OPTIMIZE</sub></code> ).	

---

## QUADRATICUNSHIFT

---

Description	Determines whether an extra solution purification step is called after a solution found by the quadratic simplex (either primal or dual).	
Type	Integer	
Values	-1	Determined automatically.
	0	No purification step.
	1	Always do the purification step.
Default value	-1	
Affects routines	<code>XPRS<sub>l</sub>optimize</code> ( <code>L<sub>OPTIMIZE</sub></code> ), <code>XPRS<sub>mip</sub>optimize</code> ( <code>MI<sub>OPTIMIZE</sub></code> ).	

---

## RANDOMSEED

---

Description	Sets the initial seed to use for the pseudo-random number generator in the Optimizer. The sequence of random numbers is always reset using the seed when starting a new optimization run.	
Type	Integer	
Default value	1	
Affects routines	<code>XPRS<sub>l</sub>optimize</code> ( <code>L<sub>OPTIMIZE</sub></code> ), <code>XPRS<sub>mip</sub>optimize</code> ( <code>MI<sub>OPTIMIZE</sub></code> ).	

---

## REFACTOR

---

Description	Indicates whether the optimization should restart using the current representation of the factorization in memory.
-------------	--



<b>Type</b>	Integer
<b>Values</b>	0      Do not refactor on reoptimizing. 1      Refactor on reoptimizing.
<b>Default value</b>	0 — for the global search. 1 — for reoptimizing.
<b>Note</b>	In the tree search, the optimal bases at the nodes are not refactorized by default, but the optimal basis for an LP problem will be refactorized. If you are repeatedly solving LPs with few changes then it is more efficient to set REFACTOR to 0.
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## REFINEOPS

---

<b>Description</b>	This specifies when the solution refiner should be executed to reduce solution infeasibilities. The refiner will attempt to satisfy the target tolerances for all original linear constraints before presolve or scaling has been applied.												
<b>Type</b>	Integer												
<b>Values</b>	<table><thead><tr><th>Bit</th><th>Meaning</th></tr></thead><tbody><tr><td>0</td><td>Run the solution refiner on an optimal solution of a non-global problem.</td></tr><tr><td>1</td><td>Run the solution refiner when a new solution is found during a global search. The refiner will be applied to the presolved solution before any post-solve operations are applied.</td></tr><tr><td>2</td><td>Run the MIP solution refiner on the final integer solution returned by the optimizer.</td></tr><tr><td>3</td><td>Run the solution refiner on each node of the MIP search.</td></tr><tr><td>4</td><td>Run the solution refiner on an optimal solution before postsolve on a non-global problem.</td></tr></tbody></table>	Bit	Meaning	0	Run the solution refiner on an optimal solution of a non-global problem.	1	Run the solution refiner when a new solution is found during a global search. The refiner will be applied to the presolved solution before any post-solve operations are applied.	2	Run the MIP solution refiner on the final integer solution returned by the optimizer.	3	Run the solution refiner on each node of the MIP search.	4	Run the solution refiner on an optimal solution before postsolve on a non-global problem.
Bit	Meaning												
0	Run the solution refiner on an optimal solution of a non-global problem.												
1	Run the solution refiner when a new solution is found during a global search. The refiner will be applied to the presolved solution before any post-solve operations are applied.												
2	Run the MIP solution refiner on the final integer solution returned by the optimizer.												
3	Run the solution refiner on each node of the MIP search.												
4	Run the solution refiner on an optimal solution before postsolve on a non-global problem.												
<b>Default value</b>	19 (bits 0, 1 and 4 are set)												
<b>Note</b>	The MIP refiner option is executed on the final MIP solution returned by any terminated search, including all stopping criteria (e.g. including termination on maxtime with a MIP solution already found).												
<b>Affects routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .												
<b>See also</b>	<code>LPREFINEITERLIMIT</code> , <code>FEASTOLTARGET</code> , <code>OPTIMALITYTOLTARGET</code> , <code>MIPTOLTARGET</code> .												

---

## RELAXTREEMEMORYLIMIT

---

<b>Description</b>	When the memory used by the branch and bound search tree exceeds the target specified by the <code>TREEMEMORYLIMIT</code> control, the optimizer will try to reduce this by writing nodes to the global file. In rare cases, usually where the solve has many millions of very small nodes, the tree structural data (which cannot be written to the global file) will grow large enough to approach or exceed the tree's memory target. When this happens, optimizer performance can degrade greatly as the solver makes heavy use of the global file in preference to memory. To prevent this, the solver will automatically relax the tree memory limit when it detects this case; the <code>RELAXTREEMEMORYLIMIT</code> control specifies the proportion of the previous memory limit by which to relax it. Set <code>RELAXTREEMEMORYLIMIT</code> to 0.0 to force the Xpress Optimizer to never relax the tree memory limit in this way.
--------------------	--

<b>Type</b>	Double
<b>Note</b>	While setting higher values of RELAXTREEMEMORYLIMIT can improve performance significantly for a small number of models in low memory situations, the user is advised to use the TREEMEMORYLIMIT control to tune the memory usage of the branch and bound tree, according to the solve characteristics of their problem, rather than increasing RELAXTREEMEMORYLIMIT.
<b>Default value</b>	0.1
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).
<b>See also</b>	TREEMEMORYLIMIT.

---

## RELPIVOTTOL

---

<b>Description</b>	Simplex: At each iteration a pivot element is chosen within a given column of the matrix. The relative pivot tolerance, RELPIVOTTOL, is the size of the element chosen relative to the largest possible pivot element in the same column.
<b>Type</b>	Double
<b>Default value</b>	1.0E-06
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE), XPRSpivot.

---

## REPAIRINDEFINITEQ

---

<b>Description</b>	Controls if the optimizer should make indefinite quadratic matrices positive definite when it is possible.
<b>Type</b>	Integer
<b>Values</b>	0      Repair if possible. 1      Do not repair.
<b>Default value</b>	1
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).

---

## ROOTPRESOLVE

---

<b>Description</b>	Determines if presolving should be performed on the problem after the global search has finished with root cutting and heuristics.
<b>Type</b>	Integer
<b>Values</b>	-1      Let the optimizer decide if the problem should be presolved again. 0      Disabled. +1      Always presolve the root problem.

<b>Default value</b>	-1
<b>Affects routines</b>	<a href="#">XPRSmipoptimize (MIPOPTIMIZE)</a> .
<b>See also</b>	<a href="#">PRESOLVE</a> .

---

## SBBEST

---

<b>Description</b>	Number of infeasible global entities to initialize pseudo costs for on each node.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>determined automatically.</td></tr><tr><td>0</td><td>disable strong branching.</td></tr><tr><td>n&gt;0</td><td>perform strong branching on up to <i>n</i> entities at each node.</td></tr></table>	-1	determined automatically.	0	disable strong branching.	n>0	perform strong branching on up to <i>n</i> entities at each node.
-1	determined automatically.						
0	disable strong branching.						
n>0	perform strong branching on up to <i>n</i> entities at each node.						
<b>Default value</b>	-1						
<b>Note</b>	<p>By default, strong branching will be performed only for infeasible global entities whose pseudo costs have not otherwise been initialized (see <a href="#">HISTORYCOSTS</a>).</p> <p>If SBBEST is set to zero, the control <a href="#">HISTORYCOSTS</a> will also be treated as zero and no past branching or strong branching information will be used in the global entity selection.</p>						
<b>Affects routines</b>	<a href="#">XPRSmipoptimize (MIPOPTIMIZE)</a> .						
<b>See also</b>	<a href="#">SBITERLIMIT</a> , <a href="#">SBSELECT</a> , <a href="#">SBEFFORT</a> , <a href="#">HISTORYCOSTS</a> .						

---

## SBEFFORT

---

<b>Description</b>	Adjusts the overall amount of effort when using strong branching to select an infeasible global entity to branch on.
<b>Type</b>	Double
<b>Default value</b>	1.0
<b>Note</b>	SBEFFORT is used as a multiplier on other strong branching related controls, and affects the values used for SBBEST, SBSELECT and SBITERLIMIT when those are set to automatic.
<b>Affects routines</b>	<a href="#">XPRSmipoptimize (MIPOPTIMIZE)</a> .
<b>See also</b>	<a href="#">SBBEST</a> , <a href="#">SBITERLIMIT</a> , <a href="#">SBSELECT</a> .

---

## SBESTIMATE

---

<b>Description</b>	Branch and Bound: How to calculate pseudo costs from the local node when selecting an infeasible global entity to branch on. These pseudo costs are used in combination with local strong branching and history costs to select the branch candidate.
<b>Type</b>	Integer

<b>Values</b>	-1	Automatically determined.
	1-6	Different variants of local pseudo costs.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	SBBEST, SBITERLIMIT, SBSELECT, HISTORYCOSTS.	

---

## SBITERLIMIT

---

<b>Description</b>	Number of dual iterations to perform the strong branching for each entity.
<b>Type</b>	Integer
<b>Default value</b>	-1 — determined automatically.
<b>Note</b>	This control can be useful to increase or decrease the amount of effort (and thus time) spent performing strong branching at each node. Setting SBITERLIMIT=0 will disable dual strong branch iterations. Instead, the entity at the head of the candidate list will be selected for branching.
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).
<b>See also</b>	SBBEST, SBSELECT.

---

## SBSELECT

---

<b>Description</b>	The size of the candidate list of global entities for strong branching.
<b>Type</b>	Integer
<b>Values</b>	-2 Automatic (low effort).
	-1 Automatic (high effort).
	$n \geq 0$ Include $n$ entities in the candidate list (but always at least SBBEST candidates).
<b>Default value</b>	-2
<b>Note</b>	Before strong branching is applied on a node of the branch and bound tree, a list of candidates is selected among the infeasible global entities. These entities are then evaluated based on the local LP solution and prioritized. Strong branching will then be applied to the SBBEST candidates. The evaluation is potentially expensive and for some problems it might improve performance if the size of the candidate list is reduced.
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).
<b>See also</b>	SBBEST, SBEFFORT, SBESTIMATE.

## SCALING

---

<b>Description</b>	This determines how the Optimizer will rescale a model internally before optimization. If set to 0, no scaling will take place.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Row scaling.
	1	Column scaling.
	2	Row scaling again.
	3	Maximum.
	4	Curtis-Reid.
	5	0: scale by geometric mean. 1: scale by maximum element.
	6	Treat big-M rows as normal rows.
	7	Objective function scaling.
	8	Exclude the quadratic part of constraint when calculating scaling factors.
	9	Scale before presolve.
	10	Do not scale rows up.
	11	Do not scale columns down.
	13	RHS scaling.
	14	Disable aggressive quadratic scaling.
	15	Enable explicit linear slack scaling.
<b>Default value</b>	163	
<b>Note</b>	Setting SCALING to 0 will preserve the current scaling of the problem.	
<b>Affects routines</b>	<a href="#">XPRSlpoptimize</a> , <a href="#">XPRSlpoptimize</a> , <a href="#">XPRSmipoptimize</a> , <a href="#">XPRSscale</a> ( <a href="#">SCALE</a> ).	
<b>See also</b>	<a href="#">6.3.1</a> , <a href="#">MAXSCALEFACTOR</a> .	

---

## SIFTING

---

<b>Description</b>	Determines whether to enable sifting algorithm with the dual simplex method.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Automatically determined.
	0	Disable sifting with the dual simplex method.
	1	Enable sifting with the dual simplex method.
<b>Default value</b>	-1	
<b>Affects routines</b>	<a href="#">XPRSmipoptimize</a> ( <a href="#">MIPOPTIMIZE</a> ), <a href="#">XPRSlpoptimize</a> ( <a href="#">LPOPTIMIZE</a> ).	

## SLEEPONTHREADWAIT

---

<b>Description</b>	Determines if the threads should be put into a wait state when waiting for work.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	-1	Automatically determined depending on the CPU the Optimizer is running on.
	0	Keep the threads busy when waiting for work.
	1	Put the threads into a wait state when waiting for work.
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## SOSREFTOL

---

<b>Description</b>	The minimum relative gap between the ordering values of elements in a special ordered set. The gap divided by the absolute value of the larger of the two adjacent values must be at least SOSREFTOL.	
<b>Type</b>	Double	
<b>Default value</b>	1.0E-06	
<b>Note</b>	This tolerance must not be set lower than 1.0E-06.	
<b>Affects routines</b>	<code>XPRsloadglobal</code> , <code>XPRsloadqglobal</code> , <code>XPRsreadprob</code> ( <code>READPROB</code> ).	

---

## SYMMETRY

---

<b>Description</b>	Adjusts the overall amount of effort for symmetry detection.	
<b>Type</b>	Integer	
<b>Values</b>	0	No symmetry detection.
	1	Conservative effort.
	2	Intensive symmetry search.
<b>Default value</b>	1	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>SYMSELECT</code> .	

## SYMSELECT

---

<b>Description</b>	Adjusts the overall amount of effort for symmetry detection.	
<b>Type</b>	Integer	
<b>Values</b>	0	Search the whole matrix (otherwise the 0, 1 and -1 coefficients only).
	1	Search all entities (otherwise binaries only).
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	SYMMETRY.	

---

## THREADS

---

<b>Description</b>	The default number of threads used during optimization.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Determined automatically based on hardware configuration.
	>0	Number of threads to use.
<b>Default value</b>	-1	
<b>Note</b>	The value may be changed for specific parts of the optimization by the CONCURRENTTHREADS, MIPTHREADS and BARTHEADS controls.	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	DETERMINISTIC, MIPTHREADS, BARTHEADS, CONCURRENTTHREADS.	

---

## TRACE

---

<b>Description</b>	Display the infeasibility diagnosis during presolve. If non-zero, an explanation of the logical deductions made by presolve to deduce infeasibility or unboundedness will be displayed on screen or sent to the message callback function.	
<b>Type</b>	Integer	
<b>Default value</b>	0	
<b>Note</b>	Presolve is sometimes able to detect infeasibility and unboundedness in problems. The set of deductions made by presolve can allow the user to diagnose the cause of infeasibility or unboundedness in their problem. However, not all infeasibility or unboundedness can be detected and diagnosed in this way.	
<b>Affects routines</b>	XPRSlpoptimize (LPOPTIMIZE).	

## TREECOMPRESSION

---

<b>Description</b>	When writing nodes to the global file, the optimizer can try to use data-compression techniques to reduce the size of the global file on disk. The <code>TREECOMPRESSION</code> control determines the strength of the data-compression algorithm used; higher values give superior data-compression at the affect of decreasing performance, while lower values compress quicker but not as effectively. Where <code>TREECOMPRESSION</code> is set to 0, no data compression will be used on the global file.
<b>Type</b>	Integer
<b>Default value</b>	2
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>TREEMEMORYLIMIT</code> .

---

## TREECOVERCUTS

---

<b>Description</b>	Branch and Bound: The number of rounds of lifted cover inequalities generated at nodes other than the top node in the tree. Compare with the description for <code>COVERCUTS</code> . A value of -1 indicates the number of rounds is determined automatically.
<b>Type</b>	Integer
<b>Default value</b>	-1
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## TREECUTSELECT

---

<b>Description</b>	A bit vector providing detailed control of the cuts created during the tree search of a global solve. Use <code>CUTSELECT</code> to control cuts on the root node.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	5	Clique cuts.
	6	Mixed Integer Rounding (MIR) cuts.
	7	Lifted cover cuts.
	8	Turn on row aggregation for MIR cuts.
	11	Flow path cuts.
	12	Implication cuts.
	13	Turn on automatic Lift and Project cutting strategy.
	14	Disable cutting from cut rows.
	15	Lifted GUB cover cuts.
	16	Zero-half cuts.
	17	Indicator constraint cuts.



<b>Default value</b>	-257
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>COVERCUTS</code> , <code>GOMCUTS</code> , <code>CUTSELECT</code> .

---

## TREEDIAGNOSTICS

---

<b>Description</b>	A bit vector providing control over how various tree-management-related messages get printed in the global logfile during the branch-and-bound search.	
<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Output regular summaries of current tree memory usage.
	1	Output messages whenever tree data is being compressed or written to global file.
<b>Default value</b>	3	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>MIPLOG</code> , <code>PEAKTOTALTREEMEMORYUSAGE</code> .	

---

## TREEGOMCUTS

---

<b>Description</b>	Branch and Bound: The number of rounds of Gomory cuts generated at nodes other than the first node in the tree. Compare with the description for <code>GOMCUTS</code> . A value of -1 indicates the number of rounds is determined automatically.	
<b>Type</b>	Integer	
<b>Default value</b>	-1	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	

---

## TREEMEMORYLIMIT

---

<b>Description</b>	A soft limit, in megabytes, for the amount of memory to use in storing the branch and bound search tree. This doesn't include memory used for presolve, heuristics, solving the LP relaxation, etc. When set to 0 (the default), the optimizer will calculate a limit automatically based on the amount of free physical memory detected in the machine. When the memory used by the branch and bound tree exceeds this limit, the optimizer will try to reduce the memory usage by writing lower-rated sections of the tree to a file called the "global file". Though the solve can continue if it cannot bring the tree memory usage below the specified limit, performance will be inhibited and a message will be printed to the log.	
<b>Type</b>	Integer	
<b>Default value</b>	0 (calculate limit automatically)	
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).	
<b>See also</b>	<code>TREEMEMORYSAVINGTARGET</code> , <code>TREECOMPRESSION</code> , <code>TREEDIAGNOSTICS</code> .	

---

## TREEMEMORYSAVINGTARGET

---

<b>Description</b>	When the memory used by the branch-and-bound search tree exceeds the limit specified by the <code>TREEMEMORYLIMIT</code> control, the optimizer will try to save memory by writing lower-rated sections of the tree to the global file. The target amount of memory to save will be enough to bring memory usage back below the limit, plus enough extra to give the tree room to grow. The <code>TREEMEMORYSAVINGTARGET</code> control specifies the extra proportion of the tree's size to try to save; for example, if the tree memory limit is 1000Mb and <code>TREEMEMORYSAVINGTARGET</code> is 0.1, when the tree size exceeds 1000Mb the optimizer will try to reduce the tree size to 900Mb. Reducing the value of <code>TREEMEMORYSAVINGTARGET</code> will cause less extra nodes of the tree to be written to the global file, but will result in the memory saving routine being triggered more often (as the tree will have less room in which to grow), which can reduce performance. Increasing the value of <code>TREEMEMORYSAVINGTARGET</code> will cause additional, more highly-rated nodes, of the tree to be written to the global file, which can cause performance issues if these nodes are required later in the solve.
<b>Type</b>	Double
<b>Default value</b>	0.4
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>TREEMEMORYLIMIT</code>

---

## TREEPRESOLVE

---

<b>Description</b>	Determines the amount of full presolving to apply to nodes of the branch-and-bound tree search.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Let the optimizer decide how often to presolve nodes.</td></tr><tr><td>0</td><td>Disabled.</td></tr><tr><td>1</td><td>Cautious strategy – presolve only when significant reductions are possible.</td></tr><tr><td>2</td><td>Medium strategy.</td></tr><tr><td>3</td><td>Aggressive strategy – presolve frequently.</td></tr></table>	-1	Let the optimizer decide how often to presolve nodes.	0	Disabled.	1	Cautious strategy – presolve only when significant reductions are possible.	2	Medium strategy.	3	Aggressive strategy – presolve frequently.
-1	Let the optimizer decide how often to presolve nodes.										
0	Disabled.										
1	Cautious strategy – presolve only when significant reductions are possible.										
2	Medium strategy.										
3	Aggressive strategy – presolve frequently.										
<b>Default value</b>	-1										
<b>Note</b>	The presolving of nodes will restrict the handling of user cuts. If a node in the tree has been presolved, it will not be possible to call <code>XPRSloadcuts</code> to load user cuts from the global pool into the node or any of its descendants. Any user cuts already loaded into a node problem will automatically be presolved with the node, but will afterwards appear as new user cuts. User cuts can still be added to a presolved node or its descendants, but any such cut must be presolved to match the node it is being loaded into. A cut can be presolved by calling <code>XPRSpresolverow</code> , and this should be done immediately before calling <code>XPRSaddrows</code> to load the cut, to ensure that the cut is being presolved to match the current node.										
<b>Affects routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).										
<b>See also</b>	<code>PRESOLVE</code> .										

## TREEPRESOLVE\_KEEPBASIS

---

<b>Description</b>	Determines what to do with the existing basis when re-presolving a node of the branch-and-bound tree.	
<b>Type</b>	Integer	
<b>Values</b>	0	The current basis is ignored and the LP relaxation of the presolved problem will be solved from scratch.
	1	Attempt to presolve the current node basis and use it to warm-start the LP solve after the presolve. This can restrict some presolve reductions but should reduce the time for solving the LP relaxation.
	2	Drop the basis during presolve, but attempt to create a valid warm-start basis based on the parent node solution.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	TREEPRESOLVE.	

---

## TREEQCCUTS

---

<b>Description</b>	Branch and Bound: Limit on the number of rounds of outer approximation cuts generated for nodes other than the root node, when solving a mixed integer quadratic constrained or mixed integer second order conic problem with outer approximation.	
<b>Type</b>	Integer	
<b>Default value</b>	-1 — determined automatically.	
<b>Note</b>	This control only has an effect for problems with quadratic or second order cone constraints, and only if outer approximation has not been disabled by setting MIQCPALG to 0.	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	
<b>See also</b>	QCCUTS.	

---

## TUNERHISTORY

---

<b>Description</b>	Tuner: Whether to reuse and append to previous tuner results of the same problem.	
<b>Type</b>	Integer	
<b>Values</b>	0	Discard any previous tuner results.
	1	Append new results to the previous tuner results, but do not reuse them.
	2	Reuse the previous results and append new results to it.
<b>Default value</b>	2	

<b>Note</b>	Please refer to Section <a href="#">5.11.5</a> for more information about reusing tuner results. This control only has an effect on the tuner. This control cannot be tuned.
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .

---

## TUNERMAXTIME

---

<b>Description</b>	Tuner: The maximum time in seconds that the tuner will run before it terminates.
<b>Type</b>	Integer
<b>Values</b>	0      No time limit. n>0    Stop the tuner after n seconds.
<b>Default value</b>	0
<b>Note</b>	This control only has an effect on the tuner. This control cannot be tuned.
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .

---

## TUNERMETHOD

---

<b>Description</b>	Tuner: Selects a factory tuner method. A tuner method consists of a list of controls with different settings that the tuner will evaluate and try to combine.
<b>Type</b>	Integer
<b>Values</b>	-1      Automatically determined. The tuner will select the default method based on the problem type. 0      Select the default LP tuner method. 1      Select the default MIP tuner method. 2      Select a more comprehensive MIP tuner method. 3      Select a root-focus MIP tuner method. 4      Select a tree-focus MIP tuner method. 5      Select a simple MIP tuner method. 6      Select the default SLP tuner method. 7      Select the default MISLP tuner method.
<b>Default value</b>	-1
<b>Note</b>	If the tuner has already loaded a user-defined tuner method, then it will not load any factory tuner method.  Please refer to Section <a href="#">5.11.2</a> for more information about the tuner method, and Appendix <a href="#">A.9</a> for the format of the tuner method file.  This control only has an effect on the tuner. This control cannot be tuned.
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .

## TUNERMETHODFILE

---

<b>Description</b>	Tuner: Defines a file from which the tuner can read user-defined tuner method.
<b>Type</b>	String
<b>Default value</b>	(empty)
<b>Note</b>	<p>If the tuner has already loaded a tuner method via <code>XPRStunerreadmethod</code>, then it will not check this control. Otherwise, when this control is defined and a tuner method can be successfully loaded from this file, then the tuner will not load any factory tuner method.</p> <p>Please refer to Section 5.11.2 for more information about the tuner method, and Appendix A.9 for the format of the tuner method file.</p> <p>This control only has an effect on the tuner. This control cannot be tuned.</p>
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .

---

## TUNERMODE

---

<b>Description</b>	Tuner: Whether to always enable the tuner or disable it.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>No effect.</td></tr><tr><td>0</td><td>Always disable the tuner. <code>XPRStune (TUNE)</code> will have no effect.</td></tr><tr><td>1</td><td>Always enable the tuner. <code>XPRSmipoptimize (MIPOPTIMIZE)</code>, <code>XPRSlpoptimize (LPOPTIMIZE)</code>, etc. will call the tuner before solving the problem.</td></tr></table>	-1	No effect.	0	Always disable the tuner. <code>XPRStune (TUNE)</code> will have no effect.	1	Always enable the tuner. <code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSlpoptimize (LPOPTIMIZE)</code> , etc. will call the tuner before solving the problem.
-1	No effect.						
0	Always disable the tuner. <code>XPRStune (TUNE)</code> will have no effect.						
1	Always enable the tuner. <code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSlpoptimize (LPOPTIMIZE)</code> , etc. will call the tuner before solving the problem.						
<b>Default value</b>	-1						
<b>Note</b>	This control cannot be tuned.						
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSlpoptimize (LPOPTIMIZE)</code> .						

---

## TUNEROUTPUT

---

<b>Description</b>	Tuner: Whether to output tuner results and logs to the file system.				
<b>Type</b>	Integer				
<b>Values</b>	<table><tr><td>0</td><td>Don't output to the file system.</td></tr><tr><td>1</td><td>Output results and logs to the file system.</td></tr></table>	0	Don't output to the file system.	1	Output results and logs to the file system.
0	Don't output to the file system.				
1	Output results and logs to the file system.				
<b>Default value</b>	1				
<b>Note</b>	<p>Please refer to Section 5.11.3 for more information about the tuner output.</p> <p>This control only has an effect on the tuner. This control cannot be tuned.</p>				
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .				

## TUNEROUTPUTPATH

---

<b>Description</b>	Tuner: Defines a root path to which the tuner writes the result file and logs.
<b>Type</b>	String
<b>Default value</b>	tuneroutput
<b>Note</b>	<p>This control only defines the root path for the tuner output. For each problem, the tuner result will be output to a subfolder underneath this path. For example, by default, the tuner result for a problem called <code>prob</code> will be located at <code>tuneroutput/prob/</code></p> <p>Please refer to Section 5.11.3 for more information about the tuner output.</p> <p>This control only has an effect on the tuner. This control cannot be tuned.</p>
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .

---

## TUNERPERMUTE

---

<b>Description</b>	Tuner: Defines the number of permutations to solve for each control setting.				
<b>Type</b>	Integer				
<b>Values</b>	<table><tr><td>0</td><td>Solve the original problem only for each setting.</td></tr><tr><td><math>n &gt; 0</math></td><td>Solve the original problem and <math>n</math> permuted problems for each setting.</td></tr></table>	0	Solve the original problem only for each setting.	$n > 0$	Solve the original problem and $n$ permuted problems for each setting.
0	Solve the original problem only for each setting.				
$n > 0$	Solve the original problem and $n$ permuted problems for each setting.				
<b>Default value</b>	0				
<b>Note</b>	<p>Please refer to Section 5.11.7 for more information about tuner problem permutations.</p> <p>This control only has an effect on the tuner. This control cannot be tuned.</p>				
<b>Affects routines</b>	<code>XPRStune (TUNE)</code> .				

---

## TUNERROOTALG

---

<b>Description</b>	Tuner: A bit-vector control which defines the algorithm for solving an LP problem or the initial LP relaxation of a MIP problem within the tuner.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><th>Bit</th><th>Meaning</th></tr><tr><td>0</td><td>Use the dual simplex method.</td></tr><tr><td>1</td><td>Use the primal simplex method.</td></tr><tr><td>2</td><td>Use the barrier method.</td></tr><tr><td>3</td><td>Use the network simplex method.</td></tr></table>	Bit	Meaning	0	Use the dual simplex method.	1	Use the primal simplex method.	2	Use the barrier method.	3	Use the network simplex method.
Bit	Meaning										
0	Use the dual simplex method.										
1	Use the primal simplex method.										
2	Use the barrier method.										
3	Use the network simplex method.										
<b>Default value</b>	0										

**Note** Setting bit 0, 1, 2, 3 of this control will have the same effect of passing flags `d`, `p`, `b`, `n` to `XPRSmipoptimize` or `XPRSlpoptimize`. When more than one bit are set, then the LP problem will be solved with the concurrent solver.

This control only has an effect on the tuner.

This control can be tuned.

**Affects routines** `XPRStune` (`TUNE`).

---

## TUNERSESSIONNAME

---

**Description** Tuner: Defines a session name for the tuner.

**Type** String

**Default value** (empty)

**Note** When defined, the session name will override the problem name within the tuner. For example, if this control is set to `session`, then the tuner result for a problem will be located at `tuneroutput/session/`

This control can be useful when the problem name is randomly generated.

Please refer to Section 5.11.3 for more information about the tuner output.

This control only has an effect on the tuner. This control cannot be tuned.

**Affects routines** `XPRStune` (`TUNE`).

---

## TUNERTARGET

---

**Description** Tuner: Defines the tuner target – what should be evaluated when comparing two runs with different control settings.

**Type** Integer

**Values**

-1	Automatically determined. The tuner will choose the default target based on problem type.
0	Solution time then gap. (MIP/MISLP default)
1	Solution time then best bound.
2	Solution time then best integer solution.
3	The primal dual integral.
4	Time only. (LP/SLP default)
5	SLP objective only. (SLP/MISLP choice)
6	SLP validation number only. (SLP/MISLP choice)
7	Gap only.
8	Best bound only.
9	Best integer solution only.

**Default value** -1

**Note** Please refer to Section 5.11.4 for more information about tuner targets.

This control only has an effect on the tuner. This control cannot be tuned.

**Affects routines**    `XPRStune (TUNE)`.

---

## TUNERTHEADS

---

<b>Description</b>	Tuner: the number of threads used by the tuner.						
<b>Type</b>	Integer						
<b>Values</b>	<table><tr><td>-1</td><td>Choose automatically.</td></tr><tr><td>1</td><td>The tuner will run in sequential.</td></tr><tr><td>n&gt;1</td><td>The tuner will run in parallel with n threads.</td></tr></table>	-1	Choose automatically.	1	The tuner will run in sequential.	n>1	The tuner will run in parallel with n threads.
-1	Choose automatically.						
1	The tuner will run in sequential.						
n>1	The tuner will run in parallel with n threads.						
<b>Default value</b>	1						
<b>Note</b>	<p>Setting this control will not affect number of threads used by each individual run. It is recommended to have the product of <code>TUNERTHEADS</code> and <code>THREADS</code> less or equal to the number of system threads.</p> <p>When setting <code>TUNERTHEADS=-1</code>, the tuner will automatically use as many threads as the number of logical processors detected.</p> <p>Please refer to Section 5.11.6 for more information about tuner with multiple threads.</p> <p>This control only has an effect on the tuner. This control cannot be tuned.</p>						

**Affects routines**    `XPRStune (TUNE)`.

---

## USERSOLHEURISTIC

---

<b>Description</b>	Determines how much effort to put into running a local search heuristic to find a feasible integer solution from a partial or infeasible user solution.										
<b>Type</b>	Integer										
<b>Values</b>	<table><tr><td>-1</td><td>Automatically determined.</td></tr><tr><td>0</td><td>Search heuristic disabled.</td></tr><tr><td>1</td><td>Light effort.</td></tr><tr><td>2</td><td>Moderate effort.</td></tr><tr><td>3</td><td>High effort.</td></tr></table>	-1	Automatically determined.	0	Search heuristic disabled.	1	Light effort.	2	Moderate effort.	3	High effort.
-1	Automatically determined.										
0	Search heuristic disabled.										
1	Light effort.										
2	Moderate effort.										
3	High effort.										
<b>Default value</b>	-1										
<b>Note</b>	<p>When a partial or infeasible user solution is added with <code>XPRSaddmipsol</code>, a local search heuristic will be applied to the problem in an attempt to find a feasible, integer solution that either completes the partial solution or is close to the infeasible solution. Whether to run such a heuristic, or how much effort to put into the heuristic can be controlled by this <code>USERSOLHEURISTIC</code> parameter.</p>										
<b>Affects routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .										
<b>See also</b>	<code>HEURSEARCHROOTSELECT</code> , <code>HEURSEARCHTREESELECT</code> .										



## VARSELECTION

---

<b>Description</b>	Branch and Bound: This determines the formula used to calculate the estimate of each integer variable, and thus which integer variable is selected to be branched on at a given node. The variable selected to be branched on is the one with the maximum estimate.	
<b>Type</b>	Integer	
<b>Values</b>	-1	Determined automatically.
	1	The minimum of the 'up' and 'down' pseudo costs.
	2	The 'up' pseudo cost plus the 'down' pseudo cost.
	3	The maximum of the 'up' and 'down' pseudo costs, plus twice the minimum of the 'up' and 'down' pseudo costs.
	4	The maximum of the 'up' and 'down' pseudo costs.
	5	The 'down' pseudo cost.
	6	The 'up' pseudo cost.
	7	A weighted combination of the 'up' and 'down' pseudo costs, where the weights depend on how fractional the variable is.
	8	The product of the 'up' and 'down' pseudo costs.
<b>Default value</b>	-1	
<b>Affects routines</b>	XPRSmipoptimize (MIPOPTIMIZE).	

---

## VERSION

---

<b>Description</b>	The Optimizer version number, e.g. 1301 meaning release 13.01.
<b>Type</b>	Integer
<b>Default value</b>	Software version dependent

## CHAPTER 10

# Problem Attributes

---

During the optimization process, various properties of the problem being solved are stored and made available to users of the FICO Xpress Libraries in the form of *problem attributes*. These can be accessed in much the same manner as for the controls. Examples of problem attributes include the sizes of arrays, for which library users may need to allocate space before the arrays themselves are retrieved. A full list of the attributes available and their types may be found in this chapter.

### 10.1 Retrieving Problem Attributes

Library users are provided with the following three functions for obtaining the values of attributes:

---

`XPRSgetintattrib`   `XPRSgetdblattrib`   `XPRSgetstrattrib`

---

Much as for the controls previously, it should be noted that the attributes as listed in this chapter *must* be prefixed with `XPRS_` to be used with the FICO Xpress Libraries and failure to do so will result in an error. An example of their usage is the following which returns and prints the optimal value of the objective function after the linear problem has been solved:

```
XPRSgetdblattrib(prob, XPRS_LPOBJVAL, &lpobjval);  
  
printf("The objective value is %2.1f\n", lpobjval);
```

---

## ACTIVENODES

<b>Description</b>	Number of outstanding nodes.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSinitglobal</code> .

---

## ALGORITHM

<b>Description</b>	The algorithm the optimizer currently is running / was running just before completion.
<b>Type</b>	Integer

<b>Values</b>	1	No LP optimization yet.
	2	Dual simplex.
	3	Primal simplex.
	4	Newton barrier.
	5	Network simplex.

**Note** If the barrier with crossover is used, the value of `ALGORITHM` during the crossover and the final clean up will reflect the algorithm used, but will be reset to barrier once the optimization is complete.

---

## BARAASIZE

---

<b>Description</b>	Number of nonzeros in $AA^T$ .
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARCGAP

---

<b>Description</b>	Convergence criterion for the Newton barrier algorithm.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARCONDA

---

<b>Description</b>	Absolute condition measure calculated in the last iteration of the barrier algorithm.
<b>Type</b>	Double
<b>Set by routines</b>	The barrier algorithm.

---

## BARCONDD

---

<b>Description</b>	Condition measure calculated in the last iteration of the barrier algorithm.
<b>Type</b>	Double
<b>Set by routines</b>	The barrier algorithm.

---

## BARCROSSOVER

---

<b>Description</b>	Indicates whether or not the basis crossover phase has been entered.	
<b>Type</b>	Integer	
<b>Values</b>	0	the crossover phase has not been entered.
	1	the crossover phase has been entered.
<b>Set by routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).	

---

## BARDENSECOL

---

<b>Description</b>	Number of dense columns found in the matrix.	
<b>Type</b>	Integer	
<b>Set by routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).	

---

## BARDUALINF

---

<b>Description</b>	Sum of the dual infeasibilities for the Newton barrier algorithm.	
<b>Type</b>	Double	
<b>Set by routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).	

---

## BARDUALOBJ

---

<b>Description</b>	Dual objective value calculated by the Newton barrier algorithm.	
<b>Type</b>	Double	
<b>Set by routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).	

---

## BARITER

---

<b>Description</b>	Number of Newton barrier iterations.	
<b>Type</b>	Integer	
<b>Set by routines</b>	XPRS <code>lpoptimize</code> (LPOPTIMIZE), XPRS <code>mipoptimize</code> (MIPOPTIMIZE).	

---

## BARLSIZE

---

<b>Description</b>	Number of nonzeros in L resulting from the Cholesky factorization.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARPRIMALINF

---

<b>Description</b>	Sum of the primal infeasibilities for the Newton barrier algorithm.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARPRIMALOBJ

---

<b>Description</b>	Primal objective value calculated by the Newton barrier algorithm.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BARSING

---

<b>Description</b>	Number of linearly dependent binding constraints at the optimal barrier solution. These results in singularities in the Cholesky decomposition during the barrier that may cause numerical troubles. Larger dependence means more chance for numerical difficulties.
<b>Type</b>	Double
<b>Set by routines</b>	The barrier algorithm.

---

## BARSINGR

---

<b>Description</b>	Regularized number of linearly dependent binding constraints at the optimal barrier solution. These results in singularities in the Cholesky decomposition during the barrier that may cause numerical troubles. Larger dependence means more chance for numerical difficulties.
<b>Type</b>	Double
<b>Set by routines</b>	The barrier algorithm.

---

## BESTBOUND

---

<b>Description</b>	Value of the best bound determined so far by the global search.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BOUNDNAME

---

<b>Description</b>	Active bound name.
<b>Type</b>	String
<b>Set by routines</b>	<code>XPRSreadprob</code> .

---

## BRANCHVALUE

---

<b>Description</b>	The value of the branching variable at a node of the Branch and Bound tree.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## BRANCHVAR

---

<b>Description</b>	The branching variable at a node of the Branch and Bound tree.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## CALLBACKCOUNT\_CUTMGR

---

<b>Description</b>	This attribute counts the number of times the cut manager callback set by <code>XPRSaddcbcutmgr</code> has been called for the current node, including the current callback call. The value of this attribute should only be used from within the cut manager callback.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## CALLBACKCOUNT\_OPTNODE

---

<b>Description</b>	This attribute counts the number of times the optimal node callback set by <code>XPRSaddcboptnode</code> has been called for the current node, including the current callback call. The value of this attribute should only be used from within the optimal node callback.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## CHECKSONMAXCUTTIME

---

<b>Description</b>	This attribute is used to set the value of the <code>MAXCHECKSONMAXCUTTIME</code> control. Its value is the number of times the optimizer checked the <code>MAXCUTTIME</code> criterion during the last call to the optimization routine <code>XPRSmipoptimize</code> . If a run terminates cutting operations on the <code>MAXCUTTIME</code> criterion then the attribute is the negative of the number of times the optimizer checked the <code>MAXCUTTIME</code> criterion up to and including the check when the termination was activated. Note that the attribute is set to zero at the beginning of each call to an optimization routine.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## CHECKSONMAXTIME

---

<b>Description</b>	This attribute is used to set the value of the <code>MAXCHECKSONMAXTIME</code> control. Its value is the number of times the optimizer checked the <code>MAXTIME</code> criterion during the last call to the optimization routine <code>XPRSmipoptimize</code> . If a run terminates on the <code>MAXTIME</code> criterion then the attribute is the negative of the number of times the optimizer checked the <code>MAXTIME</code> criterion up to and including the check when the termination was activated. Note that the attribute is set to zero at the beginning of each call to an optimization routine.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).

---

## COLS

---

<b>Description</b>	Number of columns (i.e. variables) in the matrix.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of columns in the <b>presolved</b> matrix. If you require the value for the original matrix then use the <code>ORIGINALCOLS</code> attribute instead. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also 5.3.

**Set by routines** `XPRSloadglobal, XPRSloadlp, XPRSloadqglobal, XPRSloadqp, XPRSlpoptimize (LPOPTIMIZE), XPRSmipoptimize (MIPOPTIMIZE) XPRSreadprob.`

---

## CONEELEMS

---

**Description** Number of second order cone coefficients in the problem.

**Type** Double

**Note** If the matrix is in a presolved state, this attribute returns the number of the second order (including rotated second order) cone coefficients in the **presolved** matrix. Second order conic quadratic constraints are automatically detected at optimization time, and this attribute is not set before optimizing the problem.

**Set by routines** Optimizing the problem.

---

## CONES

---

**Description** Number of second order and rotated second order cones in the problem.

**Type** Double

**Note** If the matrix is in a presolved state, this attribute returns the number of second order (including rotated second order) cones in the **presolved** matrix. Conic quadratic constraints are automatically detected at optimization time, and this attribute is not set before optimizing the problem.

**Set by routines** Optimizing the problem.

---

## CORESDETECTED

---

**Description** Number of logical processors detected by the optimizer.

**Type** Integer

**Values** `>=1` Detected number of logical processors.

**Note** The optimizer will automatically use as many solver threads as the number of logical processors detected.

If the detection fails, the optimizer will default to using a single thread only.

**Set by routines** `XPRSinit.`

**See also** `THREADS, CORESPERCPUDETECTED, CPUDETECTED.`



## CORESPERCPUDETECTED

---

<b>Description</b>	Number of logical processors per CPU unit detected by the optimizer.
<b>Type</b>	Integer
<b>Values</b>	$\geq 1$ Detected number of logical processors per CPU unit.
<b>Note</b>	The optimizer will automatically use as many solver threads as the number of logical processors detected. If the detection fails, the optimizer will default to using a single thread only.
<b>Set by routines</b>	<code>XPRSinit</code> .
<b>See also</b>	<code>THREADS</code> , <code>CORESDETECTED</code> , <code>CPUSDETECTED</code> .

---

## CPUSDETECTED

---

<b>Description</b>	Number of CPU units detected by the optimizer.
<b>Type</b>	Integer
<b>Values</b>	$\geq 1$ Detected number of CPU units.
<b>Note</b>	The optimizer will automatically use as many solver threads as the number of logical processors detected. If the detection fails, the optimizer will default to using a single thread only.
<b>Set by routines</b>	<code>XPRSinit</code> .
<b>See also</b>	<code>THREADS</code> , <code>CORESDETECTED</code> , <code>CORESPERCPUDETECTED</code> .

---

## CURRENTNODE

---

<b>Description</b>	The unique identifier of the current node in the tree search.
<b>Type</b>	Integer
<b>Note</b>	The root node is always identified as node 1.
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>PARENTNODE</code> .

## CURRMIPCUTOFF

---

<b>Description</b>	The current MIP cut off.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>MIPABSCUTOFF</code> .

---

## CUTS

---

<b>Description</b>	Number of cuts being added to the matrix.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSaddcuts</code> , <code>XPRSdelcpcuts</code> , <code>XPRSdelcuts</code> , <code>XPRSloadcuts</code> , <code>XPRSloadmodelcuts</code> .

---

## DUALINFEAS

---

<b>Description</b>	Number of dual infeasibilities.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of dual infeasibilities in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>PRIMALINFEAS</code> .

---

## ELEMS

---

<b>Description</b>	Number of matrix nonzeros (elements).
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of matrix nonzeros in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> , <code>XPRSreadprob</code> .

## ERRORCODE

---

<b>Description</b>	The most recent Optimizer error number that occurred. This is useful to determine the precise error or warning that has occurred, after an Optimizer function has signalled an error by returning a non-zero value. The return value itself is <b>not</b> the error number. Refer to the section 11.2 for a list of possible error numbers, the errors and warnings that they indicate, and advice on what they mean and how to resolve them. A short error message may be obtained using <code>XPRSgetlasterror</code> , and all messages may be intercepted using the user output callback function; see <code>XPRSaddcbmessage</code> .
<b>Type</b>	Integer
<b>Set by routines</b>	Any.

---

## GLOBALFILESIZE

---

<b>Description</b>	The allocated size of the global file, in megabytes. Because data can be removed from the global file during the branch and bound search, the size of the global file is usually greater than the amount of data currently within it (represented by the <code>GLOBALFILEUSAGE</code> attribute).
<b>Type</b>	Integer
<b>See also</b>	<code>GLOBALFILEUSAGE</code> .

---

## GLOBALFILEUSAGE

---

<b>Description</b>	The number of megabytes of data from the branch-and-bound tree that have been saved to the global file. Note that the actual allocated size of the global file (represented by the <code>GLOBALFILESIZE</code> control) may be greater than this value.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>GLOBALFILESIZE</code> , <code>GLOBALFILEBIAS</code> , <code>TREEMEMORYLIMIT</code> .

---

## INDICATORS

---

<b>Description</b>	Number of indicator constraints in the problem.
<b>Type</b>	Integer
<b>Note</b>	When the matrix is in a presolved state, the indicator constraints are stored in a special pool and not part of the matrix. Otherwise the indicator constraints are rows of the matrix and their details can be retrieved with the <code>XPRSgetindicators</code> function. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also 5.3.
<b>Set by routines</b>	<code>XPRSsetindicators</code> , <code>XPRSdelindicators</code> , <code>XPRSreadprob</code> .

---

## LPOBJVAL

---

<b>Description</b>	Value of the objective function of the last LP solved.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>MIPOBJVAL</code> , <code>OBJRHS</code> .

---

## LPSTATUS

---

<b>Description</b>	LP solution status.																		
<b>Type</b>	Integer																		
<b>Values</b>	<table><tr><td>0</td><td>Unstarted (<code>XPRS_LP_UNSTARTED</code>).</td></tr><tr><td>1</td><td>Optimal (<code>XPRS_LP_OPTIMAL</code>).</td></tr><tr><td>2</td><td>Infeasible (<code>XPRS_LP_INFEAS</code>).</td></tr><tr><td>3</td><td>Objective worse than cutoff (<code>XPRS_LP_CUTOFF</code>).</td></tr><tr><td>4</td><td>Unfinished (<code>XPRS_LP_UNFINISHED</code>).</td></tr><tr><td>5</td><td>Unbounded (<code>XPRS_LP_UNBOUNDED</code>).</td></tr><tr><td>6</td><td>Cutoff in dual (<code>XPRS_LP_CUTOFF_IN_DUAL</code>).</td></tr><tr><td>7</td><td>Problem could not be solved due to numerical issues. (<code>XPRS_LP_UNSOLVED</code>).</td></tr><tr><td>8</td><td>Problem contains quadratic data, which is not convex (<code>XPRS_LP_NONCONVEX</code>).</td></tr></table>	0	Unstarted ( <code>XPRS_LP_UNSTARTED</code> ).	1	Optimal ( <code>XPRS_LP_OPTIMAL</code> ).	2	Infeasible ( <code>XPRS_LP_INFEAS</code> ).	3	Objective worse than cutoff ( <code>XPRS_LP_CUTOFF</code> ).	4	Unfinished ( <code>XPRS_LP_UNFINISHED</code> ).	5	Unbounded ( <code>XPRS_LP_UNBOUNDED</code> ).	6	Cutoff in dual ( <code>XPRS_LP_CUTOFF_IN_DUAL</code> ).	7	Problem could not be solved due to numerical issues. ( <code>XPRS_LP_UNSOLVED</code> ).	8	Problem contains quadratic data, which is not convex ( <code>XPRS_LP_NONCONVEX</code> ).
0	Unstarted ( <code>XPRS_LP_UNSTARTED</code> ).																		
1	Optimal ( <code>XPRS_LP_OPTIMAL</code> ).																		
2	Infeasible ( <code>XPRS_LP_INFEAS</code> ).																		
3	Objective worse than cutoff ( <code>XPRS_LP_CUTOFF</code> ).																		
4	Unfinished ( <code>XPRS_LP_UNFINISHED</code> ).																		
5	Unbounded ( <code>XPRS_LP_UNBOUNDED</code> ).																		
6	Cutoff in dual ( <code>XPRS_LP_CUTOFF_IN_DUAL</code> ).																		
7	Problem could not be solved due to numerical issues. ( <code>XPRS_LP_UNSOLVED</code> ).																		
8	Problem contains quadratic data, which is not convex ( <code>XPRS_LP_NONCONVEX</code> ).																		
<b>Note</b>	The possible return values are defined as constants in the Optimizer C header file and VB .bas file.																		
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> .																		
<b>See also</b>	<code>MIPSTATUS</code> .																		

---

## MATRIXNAME

---

<b>Description</b>	The matrix name.
<b>Type</b>	String
<b>Note</b>	This is the name read from the <code>MATRIX</code> field in an MPS matrix, and is <i>not</i> related to the problem name used in the Optimizer. Use <code>XPRSgetprobname</code> to get the problem name.
<b>Set by routines</b>	<code>XPRSreadprob</code> , <code>XPRSsetprobname</code> .

## MAXABSDUALINFEAS

---

<b>Description</b>	Maximum calculated absolute dual infeasibility in the unscaled original problem.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize</code> .

---

## MAXABSPRIMALINFEAS

---

<b>Description</b>	Maximum calculated absolute primal infeasibility in the unscaled original problem.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize</code> , <code>XPRSrefinemipsol</code> .

---

## MAXPROBNAMELENGTH

---

<b>Description</b>	Maximum size of the problem name and also the maximum allowed length of the file or path string for any function that accepts such an argument.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSgetprobname</code> , <code>XPRSsetprobname</code> .

---

## MAXRELDUALINFEAS

---

<b>Description</b>	Maximum calculated relative dual infeasibility in the unscaled original problem.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize</code> .

---

## MAXRELPRIMALINFEAS

---

<b>Description</b>	Maximum calculated relative primal infeasibility in the unscaled original problem.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSlpoptimize</code> .

---

## MIPBESTOBJVAL

---

<b>Description</b>	Objective function value of the best integer solution found.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>MIPOBJVAL</code> .

---

## MIPENTS

---

<b>Description</b>	Number of global entities (i.e. binary, integer, semi-continuous, partial integer, and semi-continuous integer variables) but excluding the number of special ordered sets.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of global entities in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<code>XPRSaddcols</code> , <code>XPRSchgcoltype</code> , <code>XPRSdelcols</code> , <code>XPRSloadglobal</code> , <code>XPRSloadqglobal</code> , <code>XPRSreadprob</code> .
<b>See also</b>	<code>SETS</code> .

---

## MIPINFEAS

---

<b>Description</b>	Number of integer infeasibilities at the current node.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>PRIMALINFEAS</code> .

---

## MIPOBJVAL

---

<b>Description</b>	Objective function value of the last integer solution found.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
<b>See also</b>	<code>MIPBESTOBJVAL</code> .

## MIPSOLNODE

---

<b>Description</b>	Node at which the last integer feasible solution was found.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## MIPSOLS

---

<b>Description</b>	Number of integer solutions that have been found.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## MIPSTATUS

---

<b>Description</b>	Global (MIP) solution status.	
<b>Type</b>	Integer	
<b>Values</b>	0	Problem has not been loaded (XPRS_MIP_NOT_LOADED).
	1	Global search incomplete - the initial continuous relaxation has not been solved and no integer solution has been found (XPRS_MIP_LP_NOT_OPTIMAL).
	2	Global search incomplete - the initial continuous relaxation has been solved and no integer solution has been found (XPRS_MIP_LP_OPTIMAL).
	3	Global search incomplete - no integer solution found (XPRS_MIP_NO_SOL_FOUND).
	4	Global search incomplete - an integer solution has been found (XPRS_MIP_SOLUTION).
	5	Global search complete - no integer solution found (XPRS_MIP_INFEAS).
	6	Global search complete - integer solution found (XPRS_MIP_OPTIMAL).
	7	Global search incomplete - the initial continuous relaxation was found to be unbounded. A solution may have been found (XPRS_MIP_UNBOUNDED).
<b>Note</b>	The possible return values are defined as constants in the Optimizer C header file and VB .bas file.	
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	
<b>See also</b>	<code>LPSTATUS</code> .	

---

## MIPTHREADID

---

<b>Description</b>	The ID for the MIP thread.
--------------------	----------------------------

---

<b>Type</b>	Integer
<b>Note</b>	The first MIP thread has ID 0 and is the same as the main thread. All other threads are new threads and are destroyed when the global search is halted.
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>MIPTHREADS</code> .

---

## NAMELENGTH

---

<b>Description</b>	The length (in 8 character units) of row and column names in the matrix. To allocate a character array to store names, you must allow $8 \times \text{NAMELENGTH} + 1$ characters per name (the +1 allows for the string terminator character).
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRsloadglobal</code> , <code>XPRsloadlp</code> , <code>XPRsloadqglobal</code> , <code>XPRsloadqp</code> , <code>XPRsreadprob</code> .

---

## NODEDEPTH

---

<b>Description</b>	Depth of the current node.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## NODES

---

<b>Description</b>	Number of nodes solved so far in the global search. A node is counted as solved when it is either dropped or branched on.
<b>Type</b>	Integer
<b>Note</b>	The root node has depth 1.
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## NUMIIS

---

<b>Description</b>	Number of IISs found.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>IIS</code> , <code>XPRSiisfirst</code> , <code>XPRSiisnext</code> , <code>XPRSiisall</code> .



## OBJNAME

---

**Description** Active objective function row name.

**Type** String

**Set by routines** [XPRsreadprob](#).

---

## OBJRHS

---

**Description** Fixed part of the objective function.

**Type** Double

**Note** If the matrix is in a presolved state, this attribute returns the fixed part of the objective in the **presolved** matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The [PRESOLVSTATE](#) attribute can be used to test if the matrix is presolved or not. See also [5.3](#). If an MPS file contains an objective function coefficient in the RHS then the negative of this will become OBJRHS.

**Set by routines** [XPRSchgobj](#).

**See also** [LPOBJVAL](#).

---

## OBJSENSE

---

**Description** Sense of the optimization being performed.

**Type** Double

**Values** -1.0 For maximization problems.  
1.0 For minimization problems.

**Note** The objective sense of a problem can be changed using [XPRSchgobjsense](#).

**Set by routines** [XPRSchgobjsense](#) ([CHGOBJSENSE](#)).

---

## ORIGINALCOLS

---

**Description** Number of columns (i.e. variables) in the original matrix before presolving.

**Type** Integer

**Note** If you require the value for the presolved matrix then use the [COLS](#) attribute.

**Set by routines** [XPRsloadglobal](#), [XPRsloadlp](#), [XPRsloadqglobal](#), [XPRsloadqp](#), [XPRsreadprob](#).

---

## ORIGINALINDICATORS

---

<b>Description</b>	Number of indicator constraints in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>INDICATORS</b> attribute.
<b>Set by routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSreadprob</code> .

---

## ORIGINALMIPENTS

---

<b>Description</b>	Number of global entities (i.e. binary, integer, semi-continuous, partial integer, and semi-continuous integer variables) but excluding the number of special ordered sets in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>MIPENTS</b> attribute. .
<b>Set by routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSreadprob</code> .

---

## ORIGINALQCONSTRAINTS

---

<b>Description</b>	Number of rows with quadratic coefficients in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>QCONSTRAINTS</b> attribute.
<b>Set by routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSreadprob</code> .

---

## ORIGINALQCELEMS

---

<b>Description</b>	Number of quadratic row coefficients in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>QCELEMS</b> attribute.
<b>Set by routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSreadprob</code> .

## ORIGINALQELEMS

---

<b>Description</b>	Number of quadratic elements in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>QELEMS</b> attribute.
<b>Set by routines</b>	<b>XPRSloadglobal</b> , <b>XPRSloadlp</b> , <b>XPRSloadqglobal</b> , <b>XPRSloadqp</b> , <b>XPRSreadprob</b> .

---

## ORIGINALSETMEMBERS

---

<b>Description</b>	Number of variables within special ordered sets (set members) in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>SETMEMBERS</b> attribute.
<b>Set by routines</b>	<b>XPRSloadglobal</b> , <b>XPRSloadlp</b> , <b>XPRSloadqglobal</b> , <b>XPRSloadqp</b> , <b>XPRSreadprob</b> .

---

## ORIGINALSETS

---

<b>Description</b>	Number of special ordered sets in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>SETS</b> attribute.
<b>Set by routines</b>	<b>XPRSloadglobal</b> , <b>XPRSloadlp</b> , <b>XPRSloadqglobal</b> , <b>XPRSloadqp</b> , <b>XPRSreadprob</b> .

---

## ORIGINALROWS

---

<b>Description</b>	Number of rows (i.e. constraints) in the original matrix before presolving.
<b>Type</b>	Integer
<b>Note</b>	If you require the value for the presolved matrix then use the <b>ROWS</b> attribute.
<b>Set by routines</b>	<b>XPRSaddrows</b> , <b>XPRSdelrows</b> , <b>XPRSloadglobal</b> , <b>XPRSloadlp</b> , <b>XPRSloadqglobal</b> , <b>XPRSloadlp</b> , <b>XPRSreadprob</b> .

---

## PARENTNODE

---

<b>Description</b>	The parent node of the current node in the tree search.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## PEAKTOTALTREEMEMORYUSAGE

---

<b>Description</b>	The peak size, in megabytes, that the branch-and-bound search tree reached during the solve. Note that this value will include the uncompressed size of any compressed data and the size of any data saved to the global file.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize</code> .
<b>See also</b>	<code>TREEMEMORYUSAGE</code> .

---

## PENALTYVALUE

---

<b>Description</b>	The weighted sum of violations in the solution to the relaxed problem identified by the infeasibility repair function.
<b>Type</b>	Double
<b>Set by routines</b>	<code>XPRSrepairinfeas (REPAIRINFEAS)</code> , <code>XPRSrepairweightedinfeas</code> .

---

## PRESOLVEINDEX

---

<b>Description</b>	Presolve: The row or column index on which presolve detected a problem to be infeasible or unbounded.
<b>Type</b>	Integer
<b>Note</b>	Row indices are in the range 0 to <code>ROWS-1</code> , and column indices are in the range <code>ROWS+SPAREROWS</code> to <code>ROWS+SPAREROWS+COLS-1</code> .
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## PRESOLVESTATE

---

<b>Description</b>	Problem status as a bit map.
--------------------	------------------------------

---

<b>Type</b>	Integer	
<b>Values</b>	Bit	Meaning
	0	Problem has been loaded.
	1	Problem has been LP presolved.
	2	Problem has been MIP presolved.
	7	Solution in memory is valid.
<b>Note</b>	Other bits are reserved.	
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .	

---

## PRIMALDUALINTEGRAL

---

<b>Description</b>	Value of the primal-dual integral.
<b>Type</b>	Double
<b>Note</b>	This attribute represents the integral of the primal-dual gap over time. It measures the convergence of the best (dual) bound <code>BESTBOUND</code> and the primal bound <code>MIPBESTOBJVAL</code> over the whole solving time. Lower values are better. For details on the primal(-dual) integral see Berthold: <i>Measuring the impact of primal heuristics</i> , OR Letters 41(6), pp. 611-614, 2013.
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>BESTBOUND</code> , <code>MIPBESTOBJVAL</code> .

---

## PRIMALINFEAS

---

<b>Description</b>	Number of primal infeasibilities.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of primal infeasibilities in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> .
<b>See also</b>	<code>SUMPRIMALINF</code> , <code>DUALINFEAS</code> , <code>MIPINFEAS</code> .

---

## QCELEMS

---

<b>Description</b>	Number of quadratic row coefficients in the matrix.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of quadratic row coefficients in the <b>presolved</b> matrix.

**Set by routines** `XPRSaddqmatrix`, `XPRSchgqgrowcoeff`, `XPRSgetqgrowmatrixtriplets`, `XPRSloadqcqp`.

---

## QCONSTRAINTS

---

**Description** Number of rows with quadratic coefficients in the matrix.

**Type** Integer

**Note** If the matrix is in a presolved state, this attribute returns the number of rows with quadratic coefficients in the **presolved** matrix.

**Set by routines** `XPRSaddqmatrix`, `XPRSchgqgrowcoeff`, `XPRSgetqgrowmatrixtriplets`, `XPRSloadqcqp`.

---

## QELEMS

---

**Description** Number of quadratic elements in the matrix.

**Type** Integer

**Note** If the matrix is in a presolved state, this attribute returns the number of quadratic elements in the **presolved** matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The `PRESOLVSTATE` attribute can be used to test if the matrix is presolved or not. See also 5.3.

**Set by routines** `XPRSchgmqobj`, `XPRSchgqobj`, `XPRSloadqglobal`, `XPRSloadqp`.

---

## RANGENAME

---

**Description** Active range name.

**Type** String

**Set by routines** `XPRSreadprob`.

---

## RHSNAME

---

**Description** Active right hand side name.

**Type** String

**Set by routines** `XPRSreadprob`.

## ROWS

---

<b>Description</b>	Number of rows (i.e. constraints) in the matrix.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of rows in the <b>presolved</b> matrix. If you require the value for the original matrix then use the <b>ORIGINALROWS</b> attribute instead. The <b>PRESOLVSTATE</b> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<a href="#">XPRSaddrows</a> , <a href="#">XPRSdelrows</a> , <a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSloadlp</a> , <a href="#">XPRSloptimize (LPOPTIMIZE)</a> , <a href="#">XPRSmipoptimize (MIPOPTIMIZE)</a> , <a href="#">XPRSreadprob</a> .

---

## SIMPLEXITER

---

<b>Description</b>	Number of simplex iterations performed.
<b>Type</b>	Integer
<b>Set by routines</b>	<a href="#">XPRSloptimize (LPOPTIMIZE)</a> , <a href="#">XPRSmipoptimize (MIPOPTIMIZE)</a> .

---

## SETMEMBERS

---

<b>Description</b>	Number of variables within special ordered sets (set members) in the matrix.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of variables within special ordered sets in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <b>PRESOLVSTATE</b> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<a href="#">XPRSloadglobal</a> , <a href="#">XPRSloadqglobal</a> , <a href="#">XPRSreadprob</a> .
<b>See also</b>	<a href="#">SETS</a> .

---

## SETS

---

<b>Description</b>	Number of special ordered sets in the matrix.
<b>Type</b>	Integer
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the number of special ordered sets in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <b>PRESOLVSTATE</b> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .

---

**Set by routines**     `XPRStoadglobal, XPRStoadqglobal, XPRStoadprob.`

**See also**            `SETMEMBERS, MIPENTS.`

---

## SPARECOLS

---

**Description**        Number of spare columns in the matrix.

**Type**                Integer

**Set by routines**     `XPRStoadglobal, XPRStoadlp, XPRStoadqglobal, XPRStoadqp, XPRStoadprob.`

---

## SPAREELEMS

---

**Description**        Number of spare matrix elements in the matrix.

**Type**                Integer

**Set by routines**     `XPRStoadglobal, XPRStoadlp, XPRStoadqglobal, XPRStoadqp, XPRStoadprob.`

---

## SPAREMIPENTS

---

**Description**        Number of spare global entities in the matrix.

**Type**                Integer

**Set by routines**     `XPRStoadglobal, XPRStoadlp, XPRStoadqglobal, XPRStoadqp, XPRStoadprob.`

---

## SPAREROWS

---

**Description**        Number of spare rows in the matrix.

**Type**                Integer

**Set by routines**     `XPRStoadglobal, XPRStoadlp, XPRStoadqglobal, XPRStoadqp, XPRStoadprob.`

---

## SPARESETELEMS

---

**Description**        Number of spare set elements in the matrix.

**Type**                Integer

**Set by routines**     `XPRStoadglobal, XPRStoadlp, XPRStoadqglobal, XPRStoadqp, XPRStoadprob.`

---



## SPARESETS

---

<b>Description</b>	Number of spare sets in the matrix.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSloadglobal</code> , <code>XPRSloadlp</code> , <code>XPRSloadqglobal</code> , <code>XPRSloadqp</code> , <code>XPRSreadprob</code> .

---

## STOPSTATUS

---

<b>Description</b>	Status of the optimization process.
<b>Type</b>	Integer
<b>Note</b>	Possible values are:

Value	Description
<code>XPRS_STOP_NONE</code>	no interruption - the solve completed normally
<code>XPRS_STOP_TIMELIMIT</code>	time limit hit
<code>XPRS_STOP_CTRLC</code>	control C hit
<code>XPRS_STOP_NODELIMIT</code>	node limit hit
<code>XPRS_STOP_ITERLIMIT</code>	iteration limit hit
<code>XPRS_STOP_MIPGAP</code>	MIP gap is sufficiently small
<code>XPRS_STOP_SOLLIMIT</code>	solution limit hit
<code>XPRS_STOP_USER</code>	user interrupt.

---

<b>Set by routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ), <code>XPRSmipoptimize</code> ( <code>MIPOPTIMIZE</code> ).
------------------------	---

---

## SUMPRIMALINF

---

<b>Description</b>	Scaled sum of primal infeasibilities.
<b>Type</b>	Double
<b>Note</b>	If the matrix is in a presolved state, this attribute returns the scaled sum of primal infeasibilities in the <b>presolved</b> matrix. If you require the value for the original matrix, make sure you obtain the value when the matrix is not presolved. The <code>PRESOLVSTATE</code> attribute can be used to test if the matrix is presolved or not. See also <a href="#">5.3</a> .
<b>Set by routines</b>	<code>XPRSlpoptimize</code> ( <code>LPOPTIMIZE</code> ).
<b>See also</b>	<code>PRIMALINFEAS</code> .

## TIME

---

<b>Description</b>	Time spent solving the problem as measured by the optimizer.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSlpoptimize (LPOPTIMIZE)</code> , <code>XPRSmipoptimize (MIPOPTIMIZE)</code> .

---

## TREEMEMORYUSAGE

---

<b>Description</b>	The amount of physical memory, in megabytes, currently being used to store the branch-and-bound search tree.
<b>Type</b>	Integer
<b>Set by routines</b>	<code>XPRSmipoptimize (MIPOPTIMIZE)</code> .
<b>See also</b>	<code>TREEMEMORYLIMIT</code> , <code>GLOBALFILEUSAGE</code> .

---

## XPRESSVERSION

---

<b>Description</b>	The Xpress version number.
<b>Type</b>	String
<b>Note</b>	The version number of Xpress.

## CHAPTER 11

# Return Codes and Error Messages

---

### 11.1 Optimizer Return Codes

The table below shows the possible return codes from the subroutine library functions. See also the **\*\*MIP Solution Pool Reference Manual\*\*** for MIP Solution Pool Errors.

Return Code	Description
0	Subroutine completed successfully.
1 <sup>a</sup>	Bad input encountered.
2 <sup>a</sup>	Bad or corrupt file - unrecoverable.
4 <sup>a</sup>	Memory error.
8 <sup>a</sup>	Corrupt use.
16 <sup>a</sup>	Program error.
32	Subroutine not completed successfully, possibly due to invalid argument.
128	Too many users.
<i>a - Unrecoverable error.</i>	

When the Optimizer terminates after the **STOP** command, it may set an exit code that can be tested by the operating system or by the calling program. The exit code is set as follows:

Return Code	Description
0	Program terminated normally (with <b>STOP</b> ).
63	LP optimization unfinished.
64	LP feasible and optimal.
65	LP infeasible.
66	LP unbounded.
67	IP optimal solution found.
68	IP search incomplete but an IP solution has been found.
69	IP search incomplete, no IP solution found.
70	IP infeasible.
99	LP optimization not started.
255	Xpress Optimizer has not been initialized.

## 11.2 Optimizer Error and Warning Messages

Following a premature exit, the Optimizer can be interrogated as necessary to obtain more information about the specific error or warning which occurred. Library users may return a description of errors or warnings as they are encountered using the function `XPRSgetlasterror`. This function returns information related to the error code, held in the problem attribute `ERRORCODE`. For Console users the value of this attribute is output to the screen as errors or warnings are encountered. For Library users it must be retrieved using:

```
XPRSgetintattrib(prob,XPRS_ERRORCODE,&errorcode);
```

The following list contains values of `ERRORCODE` and a possible resolution of the error or warning.

**3      *Extension not allowed - ignored.***

The specified extension is not allowed. The Optimizer ignores the extension and truncates the filename.

**4      *Column <col> has no upper bound.***

Column <col> cannot be at its upper bound in the supplied basis since it does not have one. A new basis will be created internally where column <col> will be at its lower bound while the rest of the columns and rows maintain their basic/non-basic status.

**5      *Error on .<ext> file.***

An error has occurred on the .<ext> file. Please make sure that there is adequate disk space for the file and that it has not become corrupted.

**6      *No match for column <col> in matrix.***

Column <col> has not been defined in the `COLUMNS` section of the matrix and cannot be used in subsequent sections. Please check that the spelling of <col> is correct and that it is not written outside the field reserved for column names.

**7      *Empty matrix. Please increase EXTRAROWS.***

There are too few rows or columns. Please increase `EXTRAROWS` before input, or make sure there is at least one row in your matrix and try to read it again.

**9      *Error on read of basis file.***

The basis file `.BSS` is corrupt. Please make sure that there is adequate disk space for the file and that it has not been corrupted.

**11     *Not allowed - solution not optimal.***

The operation you are trying to perform is not allowed unless the solution is optimal. Please call `XPRSmxim` (`MAXIM`) or `XPRSmnim` (`MINIM`) to optimize the problem and make sure the process is completed. If the control `LPITERLIMIT` has been set, make sure that the optimal solution can be found within the maximum number of iterations allowed.

**18     *Bound conflict for column <col>.***

Specified upper bound for column <col> is smaller than the specified lower bound. Please change one or both bounds to solve the conflict and try again.

**19     *Eta overflow straight after invert - unrecoverable.***

There is not enough memory for eta arrays. Either increase the virtual paging space or the physical memory.

- 20    *Insufficient memory for array <array>.***  
There is not enough memory for an internal data structure. Either increase the virtual paging space or the physical memory.
- 21    *Unidentified section The command is not recognized by the Optimizer.***  
Please check the spelling and try again. Please refer to the Reference Manual for a list of valid commands.
- 29    *Input aborted.***  
Input has encountered too many problems in reading your matrix and it has been aborted. This message will be preceded by other error messages whose error numbers will give information about the nature of each of the problems. Please correct all errors and try again.
- 36    *Linear Optimizer only***  
You are only authorized to use the Linear Optimizer. Please contact your local sales office to discuss upgrading to the IP Optimizer if you wish to use this command.
- 38    *Invalid option.***  
One of the options you have specified is incorrect. Please check the input option and retype the command. A list of valid options for each command can be found in [8](#).
- 41    *Global error - contact the Xpress support team.***  
Internal error. Please contact your local support office.
- 45    *Failure to open global file - aborting. (Perhaps disk is full).***  
The Optimizer cannot open the .GLB file. This usually occurs when your disk is full. If this is not the case it means that the .GLB file has been corrupted.
- 50    *Inconsistent basis.***  
Internal basis held in memory has been corrupted. Please contact your local support office.
- 52    *Too many nonzero elements.***  
The number of matrix elements exceeds the maximum allowed. If you have the Hyper version then increase your virtual page space or physical memory. If you have purchased any other version of the software please contact your local sales office to discuss upgrading if you wish to read matrices with this number of elements.
- 56    *Reference row entries too close for set <set> member <col>.***  
The coefficient of column <col> in the constraint being used as reference row for set <set> is too close to the coefficient of some other column in the reference row. Please make sure the coefficients in the reference row differ enough from one another. One way of doing this is to create a non computational constraint (N type) that contains all the variables members of the set <set> and then assign coefficients whose distance from each other is of at least 1 unit.
- 58    *Duplicate element for column <col> row <row>.***  
The coefficient for column <col> appears more than once in row <row>. The elements are added together but please make sure column <col> only has one coefficient in <row> to avoid this warning message.
- 61    *Unexpected EOF on workfile.***  
An internal workfile has been corrupted. Please make sure that there is adequate disk space and try again. If the problem persists please contact your local support office.
- 64    *Error closing file <file>.***  
The Optimizer could not close file <file>. Please make sure that the file exists and that it is not being used by another application.

**65 Fatal error on read from workfile <file> - program aborted.**

An internal workfile has been corrupted. Please make sure that your disk has enough space and try again. If the problem persists please contact your local support office.

**66 Unable to open file <file>.**

The Optimizer has failed to open the file <file>. Please make sure that the file exists and there is adequate disk space.

**67 Error on read of file <file>.**

The Optimizer has failed to read the file <file>. Please make sure that the file exists and that it has not been corrupted.

**71 Not a basic vector: <vector>.**

Dual value of row or column <vector> cannot be analyzed because the vector is not basic.

**72 Not a non-basic vector: <vector>.**

Activity of row or column <vector> cannot be analyzed because the vector is basic.

**73 Problem has too many rows. The maximum is <num>.**

The Optimizer cannot input your problem since the number of rows exceeds <num>, the maximum allowed. If you have purchased any other than the Hyper version of the software please contact your local sales office to discuss upgrading it to solve larger problems.

**76 Illegal priority: entity <ent> value <num>.**

Entity <ent> has been assigned an invalid priority value of <num> in the directives files and this priority will be ignored. Please make sure that the priority value lies between 0 and 1000 and that it is written inside the corresponding field in the .DIR file.

**77 Illegal set card <line>.**

The set definition in line <line> of the .MAT or .MPS file creates a conflict. Please make sure that the set has a correct type and has not been already defined. Please refer to the Reference Manual for a list of valid set types.

**80 File creation error.**

The Optimizer cannot create a file. Please make sure that there is adequate disk space and that the volume is not corrupt.

**81 Fatal error on write to workfile <file> - program aborted.**

The Optimizer cannot write to the file <file>. Please make sure that there is adequate disk space and that the volume is not corrupt.

**83 Fatal error on write to file - program aborted.**

The Optimizer cannot write to an internal file. Please make sure that there is adequate disk space and that the volume is not corrupt.

**84 Input line too long. Maximum line length is <num>**

A line in the .MAT or .MPS file has been found to be too long. Please reduce the length to be less or equal than <num> and input again.

**85 File not found: <file>.**

The Optimizer cannot find the file <file>. Please check the spelling and that the file exists. If this file has to be created by the Optimizer, make sure that the process which creates the file has been performed.

**89    *No optimization has been attempted.***

The operation you are trying to perform is not allowed unless the solution is optimal. Please call `XPR$Smaxim` (`MAXIM`) or `XPR$Sminim` (`MINIM`) to optimize the problem and make sure the process is completed. If you have set the control `LPITERLIMIT` make sure that the optimal solution can be found within the maximum number of iterations allowed.

**91    *No problem has been input.***

An operation has been attempted that requires a problem to have been input. Please make sure that `XPR$readprob` (`READPROB`) is called and that the problem has been loaded successfully before trying again.

**97    *Split vector <vector>.***

The declaration of column `<vector>` in the `COLUMN` section of the `.MAT` or `.MPS` file must be done in contiguous line. It is not possible to interrupt the declaration of a column with lines corresponding to a different vector.

**98    *At line <num> no match for row <row>.***

A non existing row `<row>` is being used at line number `<num>` of the `.MAT` or `.MPS` file. Please check spelling and make sure that `<row>` is defined in the `ROWS` section.

**102    *Eta file space exceeded - optimization aborted.***

The Optimizer requires more memory. Please increase your virtual paging space or physical memory and try to optimize again.

**107    *Too many global entities at column <col>.***

The Optimizer cannot input your problem since the number of global entities exceeds the maximum allowed. If you have the Hyper version then increase your virtual page space or physical memory. If you have purchased any other version of the software please contact your local sales office to discuss upgrading it to solve larger problems.

**111    *Duplicate row <row> - ignored.***

Row `<row>` is used more than once in the same section. Only the first use is kept and subsequent ones are ignored.

**112    *Postoptimal analysis not permitted on presolved problems.***

Re-optimize with `PRESOLVE` = 0. An operation has been attempted on the presolved problem. Please optimize again calling `XPR$Smaxim` (`MAXIM`), `XPR$Sminim` (`MINIM`) with the 1 flag or turning presolve off by setting `PRESOLVE` to 0.

**113    *Unable to restore version <ver> save files.***

The `svf` file was created by a different version of the Optimizer and cannot be restored with this version.

**114    *Fatal error - pool hash table full at vector <vector>.***

Internal error. Please contact your local support office.

**120    *Problem has too many rows and columns. The maximum is <num>***

The Optimizer cannot input your problem since the number of rows plus columns exceeds the maximum allowed. If you have purchased any other than the Hyper version of the software please contact your local sales office to discuss upgrading it to solve larger problems.

**122    *Corrupt solution file.***

Solution file `.SOL` could not be accessed. Please make sure that there is adequate disk space and that the file is not being used by another process.

- 124 *Invalid parameter value passed to <function>. Parameter value <param\_name> is not allowed***  
A parameter lookup by name has failed. The provided parameter name does not match any parameters in Xpress.
- 127 *Not found: <vector>.***  
An attempt has been made to use a row or column <vector> that cannot be found in the problem. Please check spelling and try again.
- 128 *Cannot load directives for problem with no global entities.***  
The problem does not have global entities and so directives cannot be loaded.
- 129 *Access denied to problem state : '<name>' (<routine>).***  
The user is not licensed to have set or get access to problem control (or attribute) <name>. The routine used for access was <routine>.
- 130 *Bound type illegal <type>.***  
Illegal bound type <type> has been used in the basis file .BSS. A new basis will be created internally where the column with the illegal bound type will be at its lower bound and the rest of the columns and rows will maintain their basic/non-basic status. Please check that you are using `XPRSreadbasis` (`READBASIS`) with the `t` flag to read compact format basis.
- 131 *No column: <col>.***  
Column <col> used in basis file .BSS does not exist in the problem. A new basis will be created internally from where column <col> will have been removed and the rest of columns and rows will maintain their basic/non-basic status.
- 132 *No row: <row>.***  
Row <row> used in basis file .BSS does not exist in the problem. A new basis will be created internally from where row <row> will have been removed and the rest of columns and rows will maintain their basic/non-basic status.
- 136 *Cannot access control <control\_name> via attribute routine <function>***  
When accessing controls and attributes, the API function called must be matched appropriately to the type (double, int, string) and access type (control / attribute) of the parameter.
- 137 *Bad internal state found in 'Struct' lookup : <parameter\_table> (<parameter\_name>)***  
A parameter provided could not be found in the parameters table. This is an internal error, please contact FICO support.
- 140 *Basis lost - recovering.***  
The number of rows in the problem is not equal to the number of basic rows + columns in the problem, which means that the existing basis is no longer valid. This will be detected when re-optimizing a problem that has been altered in some way since it was last optimized (see below). A correct basis is generated automatically and no action needs to be taken. The basis can be lost in two ways: (1) if a row is deleted for which the slack is non-basic: the number of rows will decrease by one, but the number of basic rows + columns will be unchanged. (2) if a basic column is deleted: the number of basic rows + columns will decrease by one, but the number of rows will be unchanged. You can avoid losing the basis by only deleting rows for which the slack is basic, and columns which are non-basic. (The `XPRSgetbasis` function can be used to determine the basis status.) To delete a non-basic row without losing the basis, bring it into the basis first, and to delete a basic column without losing the basis, take it out of the basis first - the functions `XPRSgetpivots` and `XPRSpivot` may be useful here. However, remember that the message is only a warning and the Optimizer will generate a new basis automatically if necessary.



**142    *Type illegal <type>.***

An illegal priority type <type> has been found in the directives file .DIR and will be ignored. Please refer to Appendix A for a description of valid priority types.

**143    *No entity <ent>.***

Entity <ent> used in directives file .DIR cannot be found in the problem and its corresponding priority will be ignored. Please check spelling and that the column <ent> is actually declared as an entity in the BOUNDS section or is a set member.

**151    *Illegal MARKER.***

The line marking the start of a set of integer columns or a set of columns belonging to a Special Ordered Set in the .MPS file is incorrect.

**152    *Unexpected EOF.***

The Optimizer has found an unexpected EOF marker character. Please check that the input file is correct and input again.

**153    *Illegal card at line <line>.***

Line <line> of the .MPS file could not be interpreted. Please refer to the Reference Manual for information about the valid MPS format.

**155    *Cannot access control '<id>' via attribute routine <routine>.***

Controls cannot be accessed from attribute access routines.

**156    *Cannot access attribute '<id>' via control routine <routine>.***

Attributes cannot be accessed from control access routines.

**157    *Cannot access attribute <attribute\_name> via control routine <routine>.***

Attributes cannot be accessed from control access routines.

**158    *Unrecognized callback name <callback> (<function>)***

The callback name provided to the API function is not recognized.

**159    *Failed to set default controls.***

Attempt failed to set controls to their defaults.

**160    *Cannot access <typename> type '<id>' via routine <routine>.***

Accessing an attribute or control requires using a routine with matching type.

**161    *Cannot access <typename> type '<name>' via routine <routine>.***

Accessing an attribute or control requires using a routine with matching type.

**162    *Recording and playback error : <info>.***

An error occurred in the recording and playback tool.

**163    *Failed to copy controls.***

Attempt failed to copy controls defined for one problem to another.

**164    *Problem is not presolved.***

Action requires problem to be presolved and the problem is not presolved.

**167    *Failed to allocate memory of size <bytes> bytes.***

The Optimizer failed to allocate required memory of size <bytes>.

**168    *Required resource not currently available : '<name>'.***

The resource <name> is required by an action but is unavailable.

- 169 Failed to create resource : '<name>'.**  
The resource <name> failed to create.
- 170 Corrupt global file.**  
Global file .GLB cannot be accessed. Please make sure that there is adequate disk space and that the file is not being used by another process.
- 171 Invalid row type for row <row>.**  
`XPRSALTER` (`ALTER`) cannot change the row type of <row> because the new type is invalid. Please correct and try again.
- 173 Name not recognized : <name>.**  
The control name cannot be recognized.
- 178 Not enough spare rows to remove all violations.**  
The Optimizer could not add more cuts to the matrix because there is not enough space. Please increase `EXTRAROWS` before input to improve performance.
- 179 Load MIP solution failed : '<status description>'.**  
Attempt failed to load MIP solution into the Optimizer. See <status description> for details of the failure.
- 180 No change to this control allowed.**  
The Optimizer does not allow changes to this control. If you have the student version, please contact your local sales office to discuss upgrading if you wish to change the value of controls. Otherwise check that the Optimizer was initialized properly and did not revert to student mode because of a security problem.
- 181 Cannot alter bound on BV, SC, UI, PI, or set member.**  
`XPRSALTER` (`ALTER`) cannot be used to change the upper or lower bound of a variable if its variable type is binary, semi-continuous, integer, partial integer, semi-continuous integer, or if it is a set member.
- 186 Inconsistent number of variables in problem.**  
A compact format basis is being read into a problem with a different number of variables than the one for which the basis was created.
- 187 Unable to restore alternative system <system> save files.**  
The svf file was created on a different operating system and cannot be restored on the current system.
- 191 Solution in file '<file>' (rows:<nrow>, cols:<ncol>) not compatible with problem.**  
The size of the loaded problem is not compatible with problem size from the solution file.
- 192 Bad flags <flag string>.**  
A flag string passed into a command line call is invalid.
- 193 Possible unexpected results from `XPRSreadbinsol` (`READBINSOL`) : <message>.**  
A call to the `XPRSreadbinsol` (`READBINSOL`) may produce unexpected results. See <message> for details.
- 194 Failure writing to range file.**  
Failure writing to range file.
- 195 Cannot read LP solution into presolved problem.**  
An LP solution cannot be read into a problem in a presolved state.

- 197 Failed to register callback for event : '<event>'.**  
Registering callback for an event failed.
- 199 Network simplex not authorized**  
The Optimizer cannot use the network algorithm. Please contact your local sales office to upgrade your authorization if you wish to use it.
- 202 Control parser: <error>.**  
A generic control parser error, for example a memory allocation failure.
- 243 The Optimizer requires a newer version of the XPRL library.**  
You are using the XPRS library from one Xpress distribution and the XPRS library from a previous Xpress distribution. You should remove all other Xpress distributions from your system library path environment variable.
- 245 Not enough memory to presolve matrix.**  
The Optimizer required more memory to presolve the matrix. Please increase your virtual paging space or physical memory. If this is not possible try setting **PRESOLVE** to 0 before optimizing, so that the presolve procedure is not performed.
- 247 Directive on non-global entity not allowed: <col>.**  
Column <col> used in directives file .DIR is not a global entity and its corresponding priority will be ignored. A variable is a 'global entity' if its type is not continuous or if it is a set member. Please refer to Appendix A for details about valid entities and set types.
- 249 Insufficient improvement found.**  
Insufficient improvement was found between barrier iterations which has caused the barrier algorithm to terminate.
- 250 Too many numerical errors.**  
Too many numerical errors have been encountered by the barrier algorithm and this has caused the barrier algorithm to terminate.
- 251 Out of memory.**  
There is not enough memory for the barrier algorithm to continue.
- 256 Simplex Optimizer only**  
The Optimizer can only use the simplex algorithm. Please contact your local sales office to upgrade your authorization if you wish to use this command.
- 257 Simplex Optimizer only**  
The Optimizer can only use the simplex algorithm. Please contact your local sales office to upgrade your authorization if you wish to use this command.
- 259 Warning: The Q matrix may not be semi-definite.**  
The Q matrix must be positive (negative) semi-definite for a minimization (maximization) problem in order for the problem to be convex. The barrier algorithm has encountered numerical problems which indicate that the problem is not convex.
- 261 <ent> already declared as a global entity - old declaration ignored.**  
Entity <ent> has already been declared as global entity. The new declaration prevails and the old declaration prevails and the old declaration will be disregarded.

**262 Unable to remove shift infeasibilities of  $\epsilon$ .**

Perturbations to the right hand side of the constraints which have been applied to enable problem to be solved cannot be removed. It may be due to round off errors in the input data or to the problem being badly scaled.

**263 The problem has been presolved.**

The problem in memory is the presolved one. An operation has been attempted on the presolved problem. Please optimize again calling `XPR$maxim (MAXIM)`, `XPR$minim (MINIM)` with the 1 flag or tuning presolve off by setting `PRESOLVE` to 0. If the operation does not need to be performed on an optimized problem just load the problem again.

**264 Not enough spare matrix elements to remove all violations.**

The Optimizer could not add more cuts to the matrix because there is not enough space. Please increase `EXTRA$ELEM$` before input to improve performance.

**266 Cannot read basis for presolved problem. Re-input matrix.**

The basis cannot be read because the problem in memory is the presolved one. Please reload the problem with `XPR$readprob (READPROB)` and try to read the basis again.

**268 Cannot perform operation on presolved matrix. Please postsolve or re-input matrix.**

The problem in memory is the presolved one. Please postsolve or reload the problem and try the operation again.

**279 The Optimizer has not been initialized.**

The Optimizer could not be initialized successfully. Please initialize it before attempting any operation and try again.

**287 Cannot read in directives after the problem has been presolved.**

Directives cannot be read if the problem in memory is the presolved one. Please reload the problem and read the directives file `.DIR` before optimizing. Alternatively, re-optimize using the -1 flag or set `PRESOLVE` to 0 and try again.

**293 This license file does not specify the permitted problem size. Contact your vendor to obtain a valid license.**

The license file is invalid as it doesn't specify the permitted problem size. Please contact your local sales office.

**302 Option must be C/c or O/o.**

The only valid options for the type of goals are C, c, O and o. Any other answer will be ignored.

**305 Row <row> (number <num>) is an N row.**

Only restrictive rows, i.e. G, L, R or E type, can be used in this type of goal programming. Please choose goal programming for objective functions when using N rows as goals.

**306 Option must be MAX/max or MIN/min.**

The only valid options for the optimization sense are MAX, max, MIN and min. Any other answer will be ignored.

**307 Option must be P/p or D/d.**

The only valid options for the type of relaxation on a goal are P, p, D and d. Any other answer will be ignored.

**308 Row <row> (number <num>) is an unbounded goal.**

Goal programming has found goal <row> to be unbounded and it will stop at this point. All goals with a lower priority than <row> will be ignored.

**309 Row <row> (number <num>) is not an N row.**

Only N type rows can be selected as goals for this goal programming type. Please use goal programming for constraints when using rows whose type is not N.

**310 Option must be A/a or P/p.**

The only valid options for the type of goal programming are A, a, P and p. Any other answer will be ignored.

**314 Invalid number.**

The input is not a number. Please check spelling and try again.

**316 Not enough space to add deviational variables.**

Increase **EXTRACOLS** before input. The Optimizer cannot find spare columns to spare deviational variables. Please try increasing **EXTRACOLS** before input to at least twice the number of constraint goals and try again.

**318 Maximum number of allowed goals is 100.**

Goal programming does not support more than 100 goals and will be interrupted.

**319 No Optimizer license found. Please contact your vendor to obtain a license.**

Your license does not authorize the direct use of the Optimizer. You probably have a license that authorizes other Xpress products, for example Mosel or BCL.

**320 An internal error has occurred. Please report to " SUPPORT\_CONTACT\_NAME " the circumstances under which this happened.**

An internal error has occurred. Please report to " SUPPORT\_CONTACT\_NAME " the circumstances under which this happened.

**324 Not enough extra matrix elements to complete elimination phase.**

Increase **EXTRAPRESOLVE** before input to improve performance. The elimination phase performed by the presolve procedure created extra matrix elements. If the number of such elements is larger than allowed by the **EXTRAPRESOLVE** parameter, the elimination phase will stop. Please increase **EXTRAPRESOLVE** before loading the problem to improve performance.

**326 Linear Optimizer only**

You are not authorized to use the Quadratic Programming Optimizer. Please contact your local sales office to discuss upgrading to the QP Optimizer if you wish to use this command.

**352 Command not authorized in this version.**

There has been an attempt to use a command for which your Optimizer is not authorized. Please contact your local sales office to upgrade your authorization if you wish to use this command.

**361 QMATRIX or QUADOBJ section must be after COLUMN section.**

Error in matrix file. Please make sure that the **QMATRIX** or **QUADOBJ** sections are after the **COLUMNS** section and try again.

**362 Duplicate elements not allowed in QUADOBJ section.**

The coefficient of a column appears more than once in the **QUADOBJ** section. Please make sure all columns have only one coefficient in this section.

**363 Quadratic matrix must be symmetric in QMATRIX section.**

Only symmetric matrices can be input in the **QMATRIX** section of the .MAT or .MPS file. Please correct and try again.

**368 QSECTION second element in line ignored: <line>.**

The second element in line <line> will be ignored.

**381 Bug in lifting of cover inequalities.**

Internal error. Please contact you local support office.

**386 This version is not authorized to run Goal Programming.**

The Optimizer you are using is not authorized to run Goal Programming. Please contact you local sales office to upgrade your authorization if you wish to use this command.

**392 This version is not authorized to be called from BCL.**

This version of the Optimizer cannot be called from the subroutine library BCL. Please contact your local sales office to upgrade your authorization if you wish to run the Optimizer from BCL.

**394 Fatal communications error.**

There has been a communication error between the master and the slave processes. Please check the network and try again.

**395 This version is not authorized to be called from the Optimizer library.**

This version of the Optimizer cannot be called from the Optimizer library. Please contact your local sales office to upgrade your authorization if you wish to run the Optimizer using the libraries.

**401 Invalid row type passed to <function>.**

Elements <num> of your array has invalid row type <type>. There has been an error in one of the arguments of function <function>. The row type corresponding to element <num> of the array is invalid. Please refer to the section corresponding to function <function> in 8 for further information about the row types that can be used.

**402 Invalid row number passed to <function>.**

Row number <num> is invalid. There has been an error in one of the arguments of function <function>. The row number corresponding to element <num> of the array is invalid. Please make sure that the row numbers are not smaller than 0 and not larger than the total number of rows in the problem.

**403 Invalid global entity passed to <function>.**

Element <num> of your array has invalid entity type <type>. There has been an error in one of the arguments of function <function>. The column type <type> corresponding to element <num> of the array is invalid for a global entity.

**404 Invalid set type passed to <function>.**

Element <num> of your array has invalid set type <type>. There has been an error in one of the arguments of function <function>. The set type <type> corresponding to element <num> of the array is invalid for a set entity.

**405 Invalid column number passed to <function>.**

Column number <num> is invalid. There has been an error in one of the arguments of function <function>. The column number corresponding to element <num> of the array is invalid. Please make sure that the column numbers are not smaller than 0 and not larger than the total number of columns in the problem, COLS, minus 1. If the function being called is `XPRSgetobj` or `XPRSchgobj` a column number of -1 is valid and refers to the constant in the objective function.

**406 Invalid row range passed to <function>.**

Limit <lim> is out of range. There has been an error in one of the arguments of function <function>. The row numbers lie between 0 and the total number of rows of the problem. Limit <lim> is outside this range and therefore is not valid.

**407 Invalid column range passed to <function>.**

Limit <lim> is out of range. There has been an error in one of the arguments of function <function>. The column numbers lie between 0 and the total number of columns of the problem. Limit <lim> is outside this range and therefore is not valid.

**409 Invalid directive passed to <function>.**

Element <num> of your array has invalid directive <type>. There has been an error in one of the arguments of function <function>. The directive type <type> corresponding to element <num> of the array is invalid. Please refer to the Reference Manual for a list of valid directive types.

**410 Invalid row basis type passed to <function>.**

Element <num> of your array has invalid row basis type <type>. There has been an error in one of the arguments of function <function>. The row basis type corresponding to element <num> of the array is invalid.

**411 Invalid column basis type passed to <function>.**

Element <num> of your array has invalid column basis type <type>. There has been an error in one of the arguments of function <function>. The column basis type corresponding to element <num> of the array is invalid.

**412 Invalid parameter number passed to <function>.**

Parameter number <num> is out of range. LP or MIP parameters and controls can be used in functions by passing the parameter or control name as the first argument or by passing an associated number. In this case number <num> is an invalid argument for function <function> because it does not correspond to an existing parameter or control. If you are passing a number as the first argument, please substitute it with the name of the parameter or control whose value you wish to set or get. If you are already passing the parameter or control name, please check 8 to make sure that is valid for function <function>.

**413 Not enough spare rows in <function>.**

Increase **EXTRAROWS** before input. There are not enough spare rows to complete function <function> successfully. Please increase **EXTRAROWS** before **XPRSreadprob** (**READPROB**) and try again.

**414 Not enough spare columns in <function>.**

Increase **EXTRACOLS** before input. There are not enough spare columns to complete function <function> successfully. Please increase **EXTRACOLS** before **XPRSreadprob** (**READPROB**) and try again.

**415 Not enough spare matrix elements in <function>.**

Increase **EXTRAELEMS** before input. There are not enough spare matrix elements to complete function <function> successfully. Please increase **EXTRAELEMS** before **XPRSreadprob** (**READPROB**) and try again.

**416 Invalid bound type passed to <function>.**

Element <elem> of your array has invalid bound type <type>. There has been an error in one of the arguments of function <function>. The bound type <type> of element number <num> of the array is invalid.

**417 Invalid complement flag passed to <function>. Element <elem> of your array has invalid complement flag <flag>.**

Element <elem> of your array has an invalid complement flag <flag>. There has been an error in one of the arguments of function <function>. The complement flag corresponding to indicator constraint <num> of the array is invalid.



**418 Invalid cut number passed to <function>.**

Element <num1> of your array has invalid cut number <num2>. Element number <num1> of your array contains a cut which is not stored in the cut pool. Please check that <num2> is a valid cut number.

**419 Not enough space to store cuts in <function>.**

There is not enough space to complete function <function> successfully.

**420 Too many saved matrices in savmat**

Version 12 compatibility interface only. There is a hard limit of at most 64 matrices that can be saved with savmat or cpymat

**421 Matrix no. <mat> has not been saved. Cannot restore in resmat**

Version 12 compatibility interface only. No matrix with number <mat> has been saved with savmat or cpymat.

**422 Solution is not available.**

There is no solution available. This could be because the problem in memory has been changed or optimization has not been performed. Please optimize and try again.

**423 Duplicate rows/columns passed to <function>.**

Element <elem> of your array has duplicate row/col number <num>. There has been an error in one of the arguments of function <function>. The element number <elem> of the argument array is a row or column whose sequence number <num> is repeated.

**424 Not enough space to store cuts in <function>.**

There is not enough space to complete function <function> successfully.

**425 Column already basic.**

The column cannot be pivoted into the basis since it is already basic. Please make sure the variable is non-basic before pivoting it into the basis.

**426 Column not eligible to leave basis.**

The column cannot be chosen to leave the basis since it is already non-basic. Please make sure the variable is basic before forcing it to leave the basis.

**427 Invalid column type passed to <function>.**

Element <num> of your array has invalid column type <type>. There has been an error in one of the arguments of function <function>. The column type <type> corresponding to element <num> of the array is invalid.

**429 No basis is available.**

No basis is available.

**430 Column types cannot be changed during the global search.**

The Optimizer does not allow changes to the column type while the global search is in progress. Please call this function before starting the global search or after the global search has been completed. You can call `XPRSmaxim (MAXIM)` or `XPRSminim (MINIM)` with the 1 flag if you do not want to start the global search automatically after finding the LP solution of a problem with global entities.

**434 Invalid name passed to XPRSgetindex.**

A name has been passed to `XPRSgetindex` which is not the name of a row or column in the matrix.



**436 Cannot trace infeasibilities when integer presolve is turned on.**

Try `XPR$maxim (XPR$maxim) / XPR$minim (MINIM)` with the 1 flag. Integer presolve can set upper or lower bounds imposed by the column type as well as those created by the interaction of the problem constraints. The infeasibility tracing facility can only explain infeasibilities due to problem constraints.

**459 Not enough memory for branch and bound tree  
Not enough resources for branch and bound tree (<type>)  
Failure locking branch and bound tree (probably out of memory)  
Failure in handling of branch and bound tree (<type>)**

Functions to signal that an unexpected error happened during the management of the branch-and-bound tree for storing information from a global solve. The string <type> will provide more information about the particular failure. These errors are typical of running out of memory.

**473 Row classification not available.****474 Column passed to <routine> has inconsistent bounds. See column <index> of <count>.**

The bounds are inconsistent for column <index> of the <count> columns passed into routine <routine>.

**475 Inconsistent bounds [<lb>,<ub>] for column <column name> in call to <routine>.**

The lower bound <lb> is greater than the upper bound <ub> in the bound pair given for column <column name> passed into routine <routine>.

**476 Unable to round bounds [<lb>,<ub>] for integral column <column name> in call to <routine>.**

Either the lower bound <lb> is greater than the upper bound <ub> in the bound pair given for the integer column <column name> passed into routine <routine> or the interval defined by <lb> and <ub> does not contain an integer value.

**501 Error at <line> Empty file.**

Read aborted. The Optimizer cannot read the problem because the file is empty.

**502 Warning: 'min' or 'max' not found at <line.col>. No objective assumed.**

An objective function specifier has not been found at column <col>, line <line> of the LP file. If you wish to specify an objective function please make sure that 'max', 'maximize', 'maximum', 'min', 'minimize' or 'minimum' appear.

**503 Objective not correctly formed at <line.col>. Aborting.**

The Optimizer has aborted the reading of the problem because the objective specified at line <line> of the LP file is incorrect.

**504 No keyword or empty problem at <line.col>.**

There is an error in column <col> at line <line> of the LP file. Neither 'Subject to', 'subject to:', 'subject to', 'such that' 's.t.', or 'st' can be found. Please correct and try again.

**505 A keyword was expected at <line.col>.**

A keyword was expected in column <col> at line <line> of the LP file. Please correct and try again.

**506 The constraint at <line.col> has no term.**

A variable name is expected at line <line> column <col>: either an invalid character (like '+' or a digit) was encountered or the identifier provided is unknown (new variable names are declared in constraint section only).

**507 RHS at <line.col> is not a constant number.**

Line <line> of the LP file will be ignored since the right hand side is not a constant.

**508    *The constraint at <line> has no term.***

The LP file contains a constraint with no terms.

**509    *The type of the constraint at <line.col> has not been specified.***

The constraint defined in column <col> at line <line> of the LP file is not a constant and will be ignored.

**510    *Upper bound at <line.col> is not a numeric constant.***

The upper bound declared in column <col> at line <line> of the LP file is not a constant and will be ignored.

**511    *Bound at <line.col> is not a numeric constant.***

The bound declared in column <col> at line <line> of the LP file is not a constant and will be ignored.

**512    *Unknown word starting with an 'f' at <line.col>. Treated as 'free'.***

A word starting with an 'f' and not known to the Optimizer has been found in column <col> at line <line> of the LP file. The word will be read into the Optimizer as 'free'.

**513    *Wrong bound statement at <line.col>.***

The bound statement in column <col> at line <line> is invalid and will be ignored.

**514    *Lower bound at <line.col> is not a numeric constant. Treated as -inf.***

The lower bound declared in column <col> at line <line> of the LP file is not a constant. It will be translated into the Optimizer as the lowest possible bound.

**515    *Sign '<' expected at <line.col>.***

A character other than the expected sign '<' has been found in column <col> at line <line> of the LP file. This line will be ignored.

**516    *Problem has not been loaded.***

The problem could not be loaded into the Optimizer. Please check the other error messages appearing with this message for more information.

**517    *Row names have not been loaded.***

The name of the rows could not be loaded into the Optimizer. Please check the other error messages appearing with this message for more information.

**518    *Column names have not been loaded.***

The name of the columns could not be loaded into the Optimizer. Please check the other error messages appearing with this message for more information.

**519    *Not enough memory at <line.col>.***

The information in column <col> at line <line> of the LP file cannot be read because all the allocated memory has already been used. Please increase your virtual page space or physical memory and try again.

**520    *Unexpected EOF at <line.col>.***

An unexpected EOF marker character has been found at line <line> of the LP file and the loading of the problem into the Optimizer has been aborted. Please correct and try again.

**521    *Number expected for exponent at <line.col>.***

The entry in column <col> at line <line> of the LP file is not a properly expressed real number and will be ignored.

**522 Line <line> too long (length>255).**

Line <line> of the LP file is too long and the loading of the problem into the Optimizer has been aborted. Please check that the length of the lines is less than 255 and try again.

**523 The Optimizer cannot reach line <line.col>.**

The reading of the LP file has failed due to an internal problem. Please contact your local support office.

**524 Constraints could not be read into the Optimizer. Error found at <line.col>.**

The reading of the LP constraints has failed due to an internal problem. Please contact your local support office.

**525 Bounds could not be set into the Optimizer. Error found at <line.col>.**

The setting of the LP bounds has failed due to an internal problem. Please contact your local support office.

**526 LP problem could not be loaded into the Optimizer. Error found at <line.col>.**

The reading of the LP file has failed due to an internal problem. Please contact your local support office.

**527 Copying of rows unsuccessful.**

The copying of the LP rows has failed due to an internal problem. Please contact your local support office.

**528 Copying of columns unsuccessful.**

The copying of the LP columns has failed due to an internal problem. Please contact your local support office.

**529 Redefinition of constraint at <line.col>.**

A constraint is redefined in column <col> at line <line> of the LP file. This repeated definition is ignored.

**530 Name too long. Truncating it.**

The LP file contains an identifier longer than 64 characters: it will be truncated to respect the maximum size.

**531 Sign '>' expected here <line>.**

A greater than sign was expected in the LP file.

**532 Quadratic term expected here <pos>**

The LP file reader expected to read a quadratic term at position <pos>: a variable name and '2' or the product of two variables. Please check the quadratic part of the objective in the LP file.

**533 Wrong exponent value. Treated as 2 <pos>**

The LP file reader encountered an exponent different than 2 at position <pos>. Such exponents are automatically replaced by 2.

**538 Error when loading the SOS names**

The LP format file reader failed to create the SOS names. The previous error should explain why this failed.

**539 Invalid indicator constraint condition at <line.col>**

The condition part in column <col> of the indicator constraint at line <line> is invalid.

- 552** *'S1/2:' expected here. Skipping <pos>*  
Unknown set type read while reading the LP file at position <pos>. Please use set type 'S1' or 'S2'.
- 553** *This set has no member. Ignoring it <pos>*  
An empty set encountered while reading the LP file at position <pos>. The set has been ignored.
- 554** *Weight expected here. Skipping <pos>*  
A missing weight encountered while reading sets in the LP file at position <pos>. Please check definitions of the sets in the file.
- 555** *Cannot presolve cut with **PRESOLVEOPS** bits 0, 5 or 8 set or bit 11 cleared.*  
Can not presolve cut with **PRESOLVEOPS** bits 0, 5 or 8 set or bit 11 cleared.  
No cuts can be presolved if the following presolve options are turned on:  
bit 0: singleton column removal,  
bit 5: duplicate column removal,  
bit 8: variable eliminations  
or if the option  
bit 11: No advanced IP reductions is turned off. Please check the presolve settings.
- 557** *Integer solution is not available*  
Failed to retrieve an integer solution because no integer solution has been identified yet.
- 558** *Column <col> duplicated in basis file - new entry ignored.*  
Column <col> is defined in the basis file more than once. Any repeated definitions are ignored.
- 559** *The old feature <feature> is no longer supported*  
The feature <feature> is no longer supported and has been removed. Please contact Xpress support for help about replacement functionality.
- 602** *Values must be specified for all columns when column indices are not provided.*  
In a call to **XPRSaddmipsol** the column index array is optional. When this argument is omitted (given as **NULL**), the length of the solution value array must match **ORIGINALCOLS**.
- 604** *String passed as parameter is too long*  
The file name passed to **XPRSsetlogfile** can be at most 200 characters long.
- 606** *Failed to parse list of diving heuristic strategies at position <pos>*  
Invalid diving heuristic strategy number provided in position <pos> of the string controls **HEURDIVEUSE** or **HEURDIVETEST**. Please check control **HEURDIVESTRATEGY** for valid strategy numbers.
- 706** *Not enough memory to add sets.*  
Insufficient memory while allocating memory for the new sets. Please free up some memory, and try again.
- 707** *Function can not be called during the global search*  
The function being called cannot be used during the global search. Please call the function before starting the global search.
- 708** *Invalid input passed to <function>*  
*Must specify mstart or mnel when creating matrix with columns*  
No column information is available when calling function <function>. If no columns were meant to be passed to the function, then please set the column number to zero. Note, that **mstart** and **mnel** should be set up for empty columns as well.

- 710** ***MIPTOL <val1> must not be less than FEASTOL <val2>***  
The integer tolerance **MIPTOL** (**val1**) should not be set tighter than the feasibility tolerance **FEASTOL** (**val2**). Please increase **MIPTOL** or decrease **FEASTOL**.
- 711** ***MIPTOL <val1> must not be less than FEASTOL <val2>. Adjusting MIPTOL***  
The integer tolerance **MIPTOL** (**val1**) must not be tighter than the feasibility tolerance **FEASTOL** (**val2**). The value of **MIPTOL** has been increased to (**val2**) for the global search.
- 712** ***Function not permitted when problem is presolved: <func>***  
The problem is currently in a presolved state and the function **<func>** can only be called when the problem is in its original state. **XPRSpstsolve** can be called to return the problem to its original state.
- 713** ***<row/column> index out of bounds calling <function>. <index1> is '<' or '>' <bound>***  
An index is out of its bounds when calling function **<function>**. Please check the indices.
- 715** ***Invalid objective sense passed to <function>. Must be XPRS\_OBJ\_MINIMIZE or XPRS\_OBJ\_MAXIMIZE.***  
Invalid objective sense was passed to function **<function>**. Please use either **XPRS\_OBJ\_MINIMIZE** or **XPRS\_OBJ\_MAXIMIZE**.
- 716** ***Invalid names type passed to XPRSgetnamelist. Type code <num> is unrecognized.***  
An invalid name type was passed to **XPRSgetnamelist**.
- 717** ***Generic error.***  
Used to promote license manager errors.
- 721** ***No IIS has been identified yet***  
No irreducible infeasible set (IIS) has been found yet. Before running the function, please use **IIS -f**, **IIS -n** or **IIS -a** to identify an IIS.
- 722** ***IIS number <num> is not yet identified***  
Irreducible infeasible set (IIS) with number **<num>** is not available. The number **<num>** stands for the ordinal number of the IIS. The value of **<num>** should not be larger than **NUMIIS**.
- 723** ***Unable to create an IIS sub-problem***  
The irreducible infeasible set (IIS) procedure is unable to create the IIS approximation. Please check that there is enough free memory.
- 724** ***Error while optimizing the IIS sub-problem***  
An error occurred while minimizing an irreducible infeasible set (IIS) sub-problem. Please check the return code set by the Optimizer.
- 725** ***Problems with variables for which shift infeasibilities cannot be removed are considered infeasible in the IIS***  
The irreducible infeasible set (IIS) sub-problem being solved by the IIS procedure is on the boundary of being feasible or infeasible. For problems that are only very slightly infeasible, the Optimizer applies a technique called infeasibility shifting to produce a solution. Such solutions are considered feasible, although if solved as a separate problem, a warning message is given. For consistency reasons however, in the case of the IIS procedure such problems are treated as being infeasible.

- 726 This function is not valid for the IIS approximation. Please specify an IIS with count number > 0**  
Irreducible infeasible set (IIS) number 0 (the ordinal number of the IIS) refers to the IIS approximation, but the functionality called is not available for the IIS approximation. Please use an IIS number between 1 and **NUMIIS**.
- 727 Bound conflict on column <col>; IIS will not continue**  
There is a bound conflict on column <col>. Please check the bounds on the column, and remove any conflicts before running the irreducible infeasible set (IIS) procedure again (bound conflicts are trivial IISs by themselves).
- 728 Unknown file type specification <type>**  
Unknown file type was passed to the irreducible infeasible set (IIS) sub-problem writer. Please refer to **XPRSiiswrite** for the valid file types.
- 729 Writing the IIS failed**  
Failed to write the irreducible infeasible set (IIS) sub-problem or the comma separated file (.csv) containing the IIS information to disk. Please check access permissions.
- 730 Failed to retrieve data for IIS <num>**  
The irreducible infeasible set (IIS) procedure failed to retrieve the internal description for IIS number <num>. This may be an internal error, please contact your local support office.
- 731 IIS stability error: reduced or modified problem appears feasible**  
Some problems are on the boundary of being feasible or infeasible. For such problems, it may happen that the irreducible infeasible set (IIS) working problem becomes feasible unexpectedly. If the problem persists, please contact your local support office.
- 732 Unknown parameter or wrong parameter combination**  
The wrong parameter or parameter combination was used when calling the irreducible infeasible set (IIS) console command. Please refer to the IIS command documentation for possible combinations.
- 733 Filename parameter missing**  
No filename is provided for the **IIS -w** or **IIS -e** console command. Please provide a file name that should contain the irreducible infeasible set (IIS) information.
- 734 Problem data relevant to IISs is changed**  
This failure is due to the problem being changed between iterative calls to IIS functions. Please start the IIS analysis from the beginning.
- 735 IIS function aborted**  
The irreducible infeasible set (IIS) procedure was aborted by either hitting CTRL-C or by reaching a time limit.
- 736 Initial infeasible subproblem is not available. Run IIS -f to set it up**  
The initial infeasible subproblem requested is not available. Please use the **IIS -f** function to generate it.
- 738 The approximation may be inaccurate. Please use IIS or IIS -n instead.**  
The irreducible infeasible set (IIS) procedure was run with the option of generating the approximation of an IIS only. However, ambiguous duals or reduces costs are present in the initial infeasible subproblem. This message is always preceded by warning 737. Please continue with generating IISs to resolve the ambiguities.

**739 Bound conflict on column <col>; Repairinfeas will not continue**

There is a bound conflict on column <col>. Please check the bounds on the column, and remove any conflicts before running the `XPRSrepairinfeas` procedure again (bound conflicts are trivial causes of infeasibility).

**740 Unable to create relaxed problem**

The Optimizer is unable to create the relaxed problem. The relaxed problem may require significantly more memory than the base problem if many of the preferences are set to a positive value. Please check that there is enough free memory.

**741 Relaxed problem is infeasible. Please increase freedom by introducing new nonzero preferences**

The relaxed problem remains infeasible. Zero preference values indicate constraints (or bounds) that will not be relaxed. Try introducing new nonzero preferences to allow the problem to become feasible.

**742 Repairinfeas stability error: relaxed problem is infeasible. You may want to increase the value of delta**

The relaxed problem is reported to be infeasible by the Optimizer in the second phase of the repairinfeas procedure. Try increasing the value of the parameter delta to improve stability.

**743 Optimization aborted, repairinfeas unfinished**

The optimization was aborted by CTRL-C or by hitting a time limit. The relaxed solution is not available.

**744 Optimization aborted, MIP solution may be sub-optimal**

The MIP optimization was aborted by either CTRL-C or by hitting a time limit. The relaxed solution may not be optimal.

**745 Optimization of the relaxed problem is sub-optimal**

The relaxed solution may not be optimal due to early termination.

**746 All preferences are zero, repairinfeas will not continue**

**Use options `-a -b -r -lbp -ubp -lrp` or `-grp` to add nonzero preferences**

Zero preference values indicate constraints (or bounds) that will not be relaxed. In case when all preferences are zero, the problem cannot be relaxed at all. Try introducing nonzero preferences and run `XPRSrepairinfeas` again.

**748 Negative preference given for a <sense> bound on <row/column> <name>**

A negative preference value is set for constraint or bound <name>. Preference values should be non-negative. The preferences describe the modeler's willingness to relax a given constraint or bound, with zero preferences interpreted as the corresponding constraints or bounds not being allowed to be relaxed. Please provide a zero preference if the constraint or bound is not meant to be relaxed. Also note, that very small preferences lead to very large penalty values, and thus may increase the numerical difficulty of the problem.

**749 Relaxed problem is infeasible due to cutoff**

A user defined `cutoff` value makes the relaxed problem infeasible. Please check the cutoff value `CURRMIPCUTOFF`.

**750 Empty matrix file : <name>**

The MPS file <name> is empty. Please check the name of the file and the file itself.

**751 Invalid column marker type found : <text>**

The marker type <text> is not supported by the MPS reader. Please refer to the Appendix [A.2](#) for supported marker types.

**752 Invalid floating point value : <text>**

The reader is unable to interpret the string <text> as a numerical value.

**753 <num> lines ignored**

The MPS reader has ignored <num> number of lines. This may happen for example if an unidentified section was found (in which case warning 785 is also invoked).

**754 Insufficient memory**

Insufficient memory was available while reading in an MPS file.

**755 Column name is missing**

A column name field was expected while reading an mps file. Please add a column name to the row. If the **MPSFORMAT** control is set to 0 (fixed format) then please check that the name field contains a column name, and is positioned correctly.

**756 Row name is missing in section OBJNAME**

No row name is provided in the OBJNAME section. If no user defined objective name is provided, the reader uses the first neutral row (if any) as the objective row. However, to avoid ambiguity, if no user defined objective row was meant to be supplied, then please exclude the OBJNAME section from the MPS file.

**757 Missing objective sense in section OBJSENSE**

No objective sense is provided in section OBJSENSE. If no user defined objective sense is provided, the reader sets the objective sense to minimization by default. However, to avoid ambiguity, if no user defined objective sense was meant to be supplied, then please exclude the OBJSENSE section from the MPS file.

**758 No SETS and SOS sections are allowed in the same file**

The Optimizer expects special order sets to be defined in the SETS section. However, for compatibility considerations, the Optimizer can also interpret the SOS section. The two formats differ only in syntax, and feature the same expressive power. Both a SETS and a SOS section are not expected to be present in the same matrix file.

**759 File not in fixed format : <file>**

The Optimizer control **MPSFORMAT** was set to 0 to indicate that the mps file <file> being read is in fixed format, but it violates the MPS field specifications.

**760 Objective row <row> defined in section OBJNAME or in MPJOBNAME was not found**

The user supplied objective row <row> is not found in the MPS file. If the MPS file contains an OBJNAME section please check the row name provided, otherwise please check the value of the control **MPJOBNAME**.

**761 Problem name is not provided**

The NAME section is present in the MPS file, but contains no problem name (not even blanks), and the **MPSFORMAT** control is set to 0 (fixed format) preventing the reader to look for the problem name in the next line. Please make sure that a problem name is present, or if it's positioned in the next line (in which case the first column in the line should be a whitespace) then please set **MPSFORMAT** to 1 (free format) or -1 (autodetect format).

**762 Missing problem name in section NAME**

Unexpected end of file while looking for the problem name in section NAME. The file is likely to be corrupted. Please check the file.



**763 Ignoring range value for free row : <row>**

A range value is defined for free row <row>. Range values have no effect on free rows. Please make sure that the type of the row in the ROWS section and the row name in the RANGE section are both correct.

**764 <sec> section is not yet supported in an MPS file, skipping section**

The section <sec> is not allowed in an MPS file. Sections like "SOLUTION" and "BASIS" must appear in separate ".slx" and ".bas" files.

**765 Ignoring repeated specification for column : <col>**

Column <col> is defined more than once in the MPS file. Any repeated definitions are ignored. Please make sure to use unique column names. If the column names are unique, then please make sure that the COLUMNS section is organized in a contiguous order.

**766 Ignoring repeated coefficients for row <row> found in RANGE <range>**

The range value for row <row> in range vector <range> in the RANGE section is defined more than once. Any repeated definitions are ignored. Please make sure that the row names in the RANGE section are correct.

**767 Ignoring repeated coefficients for row <row> found in RHS <rhs>**

The value for row <row> in right hand side vector <rhs> is defined more than once in the RHS section. Any repeated definitions are ignored. Please make sure that the row names in the RHS section are correct.

**768 Ignoring repeated specification for row : lt;rowgt;**

Row <row> is defined more than once in the MPS file. Any repeated definitions are ignored. Please make sure to use unique row names.

**770 Missing prerequisite section <sec1> for section <sec2>**

Section <sec2> must be defined before section <sec1> in the MPS file being read. Please check the order of the sections.

**771 Unable to open file : <file>**

Please make sure that file <file> exists and is not locked.

**772 Unexpected column type : <type> : <column>**

The COLUMNS section contains the unknown column type <type>. If the MPSFORMAT control is set to 0 (fixed format) then please make sure that the type of the column is correct and positioned properly.

**773 Unexpected number of fields in section : <sec>**

Unexpected number of fields was read by the reader in section <sec>. Please check the format of the line. If the MPSFORMAT control is set to 0 (fixed format) then please make sure that the fields are positioned correctly. This error is often caused by names containing spaces in free format, or by name containing spaces in fixed format but positioned incorrectly.

**774 Unexpected row type : <type>**

The ROWS section contains the unknown row type <type>. If the MPSFORMAT control is set to 0 (fixed format) then please make sure that the type of the row is correct and positioned properly.

**775 Unexpected set type : <type>**

The SETS or SOS section contains the unknown set type <type>. If the MPSFORMAT control is set to 0 (fixed format) then please make sure that the type of the row is correct and positioned properly.

- 776 Ignoring unknown column name <col> found in BOUNDS**  
Column <col> found in the BOUNDS section is not defined in the COLUMNS section. Please check the name of the column.
- 777 Ignoring quadratic coefficient for unknown column : <col>**  
Column <col> found in the QUADOBJ section is not defined in the COLUMNS section. Please check the name of the column.
- 778 Ignoring unknown column name <col> found in set <set>**  
Column <col> found in the definition of set <set> in the SETS or SOS section is not defined in the COLUMNS section. Please check the name of the column.
- 779 Wrong objective sense: <sense>**  
The reader is unable to interpret the string <sense> in the OBJSENSE section as a valid objective sense. The objective sense should be either MAXIMIZE or MINIMIZE. The reader accepts sub-strings of these if they uniquely define the objective sense and are at least 3 characters long. Note that if no OBJSENSE section is present, the sense of the objective is set to minimization by default. Please provide a valid objective sense.
- 780 Ignoring unknown row name <row> found in column <column>**  
Row <row> found in the column <column> in the COLUMNS section is not defined in the ROWS section. Please check the name of the row.
- 781 Ignoring unknown row name <row> found in RANGE**  
Row <row> found in the RANGE section is not defined in the ROWS section. Please check the name of the row.
- 782 Ignoring unknown row name <row> found in RHS**  
Row <row> found in the RHS section is not defined in the ROWS section. Please check the name of the row.
- 783 Expecting numerical value**  
A numerical value field was expected while reading an MPS file. Please add the missing numerical entry. If the **MPSFORMAT** control is set to 0 (fixed format) then please check that the value field contains a numerical value and is positioned correctly.
- 784 Null char in text file**  
A null char ('\0') encountered in the MPS file. An MPS file is designed to be a text file and a null char indicates possible errors. Null chars are treated as spaces ' ' by the reader, but please check the origin of the null char.
- 785 Unrecognized section <sec> skipped**  
The section <sec> is not recognized as an MPS section. Please check the section identifier string in the MPS file. In such cases, the reader skips the whole section and continues reading.
- 786 Variable fixed above infinite tolerance limit <tol>. Bound ignored**  
A variable is marked as fixed in the MPS above (its absolute value) the tolerance limit of <tol>. The bound is ignored. Please check the bound and either remove it, or scale the corresponding column. Note that values close to the tolerance are accepted but may introduce numerical difficulties while solving the problem.
- 787 Empty set: <set>**  
No set members are defined for set <set> in the MPS file. Please check if the set is empty by intention.

**788 Repeated definition of section <sec> ignored**

Section <sec> is defined more than once in the mps file. Any repeated definitions are ignored. Many sections may include various versions of the described part if the problem (like different RHS values, BOUNDS or RANGES), but please include those in the same section.

**790 Wrong section in the basis file: <section>**

Unrecognized section <section> found in the basis file. Please check the format of the file.

**791 *ENDATA is missing. File is possibly corrupted***

The ENDATA section is missing from the end of the file. This possibly indicates that part of the file is missing. Please check the file.

**792 Ignoring BS field**

BS fields are not supported by the Optimizer, and are ignored. Basis files containing BS fields may be created by external software. Please convert BS fields to either XU or XL fields.

**793 Superbasic variable outside bounds. Value moved to closest bound**

A superbasic variable in the basis file are outside its bounds. The value of the variable has been modified to satisfy its bounds. Please check that the value in the basis file is correct. In case the variable should be set to the value given by the basis file, please modify the bounds on the variable.

**794 Value of fixed binary column <col> changed to <val>**

The lower and upper bound for binary variable <col> was to <val>. Binaries may only be fixed at level 0 or 1.

**795 Xpress/Mosel extensions: number of opening and closing brackets mismatch**

The LP file appears to be created by Mosel, using the Xpress MPS extensions to include variable names with whitespaces, however the file seems to be broken due to a mismatch in opening and closing brackets.

**796 Char <c> is not supported in a name by file format. It may not be possible to read such files back correctly. Please set FORCEOUTPUT to 1 to write the file anyway, or use scrambled names.**

Certain names in the problem object may be incompatible with different file formats (like names containing spaces for LP files). If the Optimizer might be unable to read back a problem because of non-standard names, it will give an error message and won't create the file. However, you may force output using control **FORCEOUTPUT** or change the names by using scrambled names (**-s** option for **XPRSwriteprob**).

**797 Wrong section in the solution file: <sec>**

Section <sec> is not supported in .s1x MPS solution files.

**798 Empty <type> file : <file>**

File <file> of type <type> is empty.

**799 Ignoring quadratic coefficients for unknown row name <row>**

No row with name <row> was defined in the ROWS sections. All rows having a QCMATRIX section must be defined as a row with type 'L' or 'G' in the ROWS section.

**835 Given solution column count does not match given problem**

The given solution contains a different column count compared to the loaded problem.

**843 Delayed row (lazy constraint) <row> is not allowed to be of type 'N'. Row ignored**

Delayed rows cannot be neutral. Please define all neutral rows as ordinary ones in the ROWS section.

- 847 Model cut (user cut) <row> is not allowed to be of type 'N'. Row ignored**  
Model cuts cannot be neutral. Please define all neutral rows as ordinary ones in the ROWS section.
- 862 Quadratic constraint rows must be of type 'L' or 'G'. Wrong row type for row <row>**  
All quadratic rows must be of type 'L' or 'G' in the ROWS section of the MPS file (and the corresponding quadratic matrix be positive semi-definite).
- 863 The current version of the Optimizer does not yet support MIQCQP problems**  
The current version of the Optimizer does not yet support mixed integer quadratically constrained problems.
- 864 Quadratic constraint rows must be of type 'L' or 'G'. Wrong row type for row <row>**  
A library function was trying to define (or change to) a row with type 'L' having quadratic coefficients. All quadratic rows are required to be of type 'L' (and the corresponding quadratic matrix be positive semi-definite).
- 865 Row <row> is already quadratic**  
Cannot add quadratic constraint matrices together. To change an already existing matrix, either use the `XPRSchgqrowcoeff` library function, or delete the old matrix first.
- 866 The divider of the quadratic objective at <pos> must be 2 or omitted**  
The LP file format expects, though may be omitted, an `" / 2"` after the each quadratic objective term defined between square brackets. No other divider is accepted. The role of the `" / 2"` is to notify the user of the implied division in the quadratic objective (that does not apply to quadratic constraints).
- 867 Not enough memory for tree search**  
There is not enough memory for one of the nodes in the tree search.
- 884 Fatal user error detected in callback**  
An error occurred during a user callback.
- 898 Cannot define range for quadratic rows. Range for row <row> ignored**  
Quadratic constraints are required to be convex, and thus it is not allowed to set a range on quadratic rows. Each quadratic row should have a type of 'L' or 'G'.
- 899 The quadratic objective is not convex. Set IFCHECKCONVEXITY=0 to disable check**  
The quadratic objective is not convex. Please check that the proper sense of optimization (minimization or maximization) is used.
- 900 The quadratic part of row <row> defines a non-convex region. Set IFCHECKCONVEXITY=0 to disable check.**  
The quadratic in <row> is not convex. Please check that the proper sense of constraint is defined (less or equal or greater or equal constraint).
- 901 901 Duplicated QCMATRIX section for row <row> ignored.**  
The MPS file may contain one Q matrix for each row. In case of duplicates, only the first is loaded into the matrix
- 902 Calling function <func> is not supported from the current context.**  
This XPRS function cannot be called from this callback.
- 903 Row <row> with right hand side value larger than infinity ignored.**  
The matrix file being read contains a right hand side that is larger than the predefined infinity constant `XPRS_PLUSINFINITY`. Row is made neutral.

- 904 *Function is not allowed outside optnode callback.***  
The used function of the branching manager is not allowed to call outside optnode.
- 905 *Bad index passed to function.***  
The index passed to function is not in range of the attribute.
- 906 *Global entity cannot be branched further.***  
The selected global entity is fixed and cannot be branched further.
- 907 *Column is continuous and cannot be branched.***  
The given column is of continuous type. The used function does not support branching on continuous columns.
- 909 *Limit exceeded.***  
The limit of a certain object is exceeded.
- 910 *Empty branch or branching object.***  
The given branch or branching object is empty.
- 911 *Invalid information provided for branching object.***  
The given branching object contains invalid information.
- 912 *Branching object(s) cannot be changed/used at this time.***  
The branching object is not fix yet. Hence, it cannot be changed/used.
- 913 *Required data missing in function call for branching object.***  
Data is missing in function call for branching object.
- 914 *Unexpected error triggered for branching object.***  
Unexpected error happened on a branching object.
- 915 *Branching object (ID=<id>) rejected because it is empty or contains empty branches.***  
Improper branching object.
- 918 *Module error.***  
Model can not be modified.
- 919 *Column must be of type semi-continuous, semi-integer or partial integer to change its global bound.***  
The global bound can be modified only for semi-continuous, semi-integer or partial integer column.
- 920 *Semi-continuous lower bound for column <column> must be non-negative.***  
Only non-negative lower bounds can be specified for semi-continuos columns.
- 921 *Partial integer limit for column <column> is outside the allowed range of 0 to  $2^{28} - 1$ .***  
The give limit for the column is out of the allowed range.
- 1001 *Solution value redefined for column: <col>: <val1> -> <val2>***  
Multiple definition of variable <col> is not allowed. Please use separate SOLUTION sections to define multiple solutions.
- 1002 *Missing solution values in section <sec>. Only <val1> of <val2> defined***  
Not all values were defined in the SOLUTIONS section. Variables with undefined values are set to 0.

- 1003 Please postsolve the problem first with *XPRSpstolve* (postsolve).**  
Not all values were defined in the SOLUTIONS section. Variables with undefined values are set to 0.
- 1004 Negative semi-continuous lower bound (<val>) for column <col> replaced with zero**  
Wrong input parameter for the lower bound of a semi-continuous variable was modified to 0.
- 1005 Unrecognized column name : <col>**  
No column with name <col> is present in the problem object while loading solution.
- 1006 Failed to capture solution information.**  
Solution information is not available.
- 1020 Function <function> cannot be called here.**  
The specified function can not be called.
- 1022 Error (<error>) while trying to run branching script.**  
Branching script error.
- 1028 Unable to keep branch and bound tree memory usage below <val>Gb - currently using <val>Gb;**  
The Optimizer was unable to keep the tree memory usage below the limit defined by the **TREEMEMORYLIMIT** control - the solve will continue but performance will be impaired.
- 1030 Duplicate row names are not allowed - row <row1> would have same name as row <row2>.**  
Each row should have unique name.
- 1034 Unknown column name <col> found in indicators**  
Columns <col> found in the INDICATORS section is not defined in the COLUMNS section. Please check the name of the column.
- 1035 Unknown row name <row> found in indicators**  
Row <row> found in the INDICATORS section is not defined in the ROWS section. Please check the name of the row.
- 1036 Unexpected indicator type : <type>**  
Indicator type <type> found in the INDICATORS section is invalid. The type should be 'IF'.
- 1037 Unexpected indicator active value : <value> for row <row>**  
The value <value> found in the INDICATORS section is invalid. Values in this section should be either 0 and 1.
- 1038 Unsupported row type for indicator constraint <row>**  
Rows configured as indicator constraints should have a type of 'L' or 'G'.
- 1039 Non-binary variable <col> used as an indicator binary**  
The variable used in the condition part of an indicator constraint should be of type binary.
- 1054 Please use the FICO-SLP solver for general nonlinear problems. Contact "LICENSING\_CONTACT\_NAME" for a license.**  
To solve general nonlinear problems the FICO-SLP solver can be used.
- 1055 Can not resume global search - not currently solving a MIP.**  
The global search can not be resumed, the current problem is not mixed integer optimization.

**1059 Unrecognized string identifier <id> passed to function <func>**

The string <id> given as input to the function <func> does not match any expected identifiers. Double-check spelling of <id> and consult documentation of function <func>, if available.

**1071 Unable to dualize problems with quadratic coefficients**

The current version of the Optimizer only supports dualization of linear problems. Remove quadratic terms.

**1074 Could not write tree to global file.**

Branch-and-bound tree memory saving is disabled; re-enable this feature to allow the tree to be compressed and saved to the global file.

**1075 Message too long: message <mes> must be shorter than <maxlen> characters**

Could not write an error/info/warning message, due to a problem, row, column or set name being too long. Shorten all names s.t. they consist of at most <maxlen> characters.

**1082 Tree heap create failed.**

Failed to create private heap for branch-and-bound tree; probably due to insufficient memory. If possible, try to free up memory on your system, reduce the problem size or set appropriate working limits.

**1090 No license capacity.**

The FICO Xpress license file does not specify an Optimizer capacity; license has been incorrectly generated, please contact support@fico.com .

**1091 User cuts not allowed**

User cuts are not accessible in the tree when in-tree presolving is turned on. Deactivate in-tree presolving by setting `TREEPRESOLVE` to 0.

**1092 Invalid scale factor**

An invalid scale factor was given for a row or a column. Scale factors are provided as the exponents of powers of two, and must be between 0 and `MAXSCALEFACTOR`

**1093 Column scaling not allowed.**

Scaling of binary, integer and partial integer columns is not allowed.

**1094 Invalid SOCP constraint detected.**

The Optimizer has detected an invalid SOCP constraint: a quadratic row has incorrectly been identified as a second order cone. Please contact support.

**1097 The dependent variable of row (e.g. variable  $z$  in  $z^2 \geq x^2 + y^2$ ) must be defined non-negative, otherwise the constraint is non-convex.**

The problem is not formulated in a standard second order conic formulation.

**1098 Both dependent variables of row (e.g. variables  $u$  and  $v$  in  $u * v \geq x^2 + y^2$ ) must be defined non-negative.**

The problem is not formulated in a standard second order conic formulation.

**1100 Cut limit reached**

Failed to create cut, since the limit of storable cuts was reached. Please restart your solve with a less aggressive cutting strategy.

**1101 Cannot call optimization routine recursively**

You cannot call `XPRSglobal`, `XPRSminim` or `XPRSmaxim` within a call of `XPRSglobal`, `XPRSminim` or `XPRSmaxim` on the same problem pointer. Either terminate the running optimization process or use a separate problem pointer. See also error code 1101.

**1102 *Presolve detected infeasibility on non-convex quadratic row***

All quadratic matrices in the quadratic constraints must be positive semi-definite or a second-order cone.

**1103 *Insufficient name buffer***

The supplied name buffer is too small. Allocate more memory for the buffer or use shorter names.

**1104 *No row/column/set names***

Tried to access a group of names that do not exist. Provide names to columns/rows/sets before doing so.

**9999 *Generic error message***

Please contact [support@fico.com](mailto:support@fico.com).



# **Appendix**

## APPENDIX A

# Log and File Formats

### A.1 File Types

The Optimizer generates or inputs a number of files of various types as part of the solution process. By default these all take file names governed by the problem name (*problem\_name*), but distinguished by their three letter extension. The file types associated with the Optimizer are as follows:

Extension	Description	File Type
.alt	Matrix alteration file, input by <code>XPRSalter</code> ( <code>ALTER</code> ).	ASCII
.asc	CSV format solution file, output by <code>XPRSwritesol</code> ( <code>WRITESOL</code> ).	ASCII
.bss	Basis file, output by <code>XPRSwritebasis</code> ( <code>WRITEBASIS</code> ), input by <code>XPRSreadbasis</code> ( <code>READBASIS</code> ).	ASCII
.csv	Output file, output by <code>XPRSiiswrite</code> .	ASCII
.dir	Directives file (MIP only), input by <code>XPRSreaddir</code> ( <code>READDIRS</code> ).	ASCII
.glb	Global file (MIP only), used by <code>XPRSglobal</code> ( <code>GLOBAL</code> ).	Binary
.gol	Goal programming input file, input by <code>XPRSgoal</code> ( <code>GOAL</code> ).	ASCII
.grp	Goal programming output file, output by <code>XPRSgoal</code> ( <code>GOAL</code> ).	ASCII
.hdr	Solution header file, output by <code>XPRSwritesol</code> ( <code>WRITESOL</code> ) and <code>XPRSwriterange</code> ( <code>WRITERANGE</code> ).	ASCII
.lp	LP format matrix file, input by <code>XPRSreadprob</code> ( <code>READPROB</code> ).	ASCII
.mat	MPS / XMPS format matrix file, input by <code>XPRSreadprob</code> ( <code>READPROB</code> ).	ASCII
.prt	Fixed format solution file, output by <code>XPRSwriteprtsol</code> ( <code>WRITEPRTSOL</code> ).	ASCII
.rng	Range file, output by <code>XPRSrange</code> ( <code>RANGE</code> ).	Binary
.rrt	Fixed format range file, output by <code>XPRSwriteprtrange</code> ( <code>WRITEPRTRANGE</code> ).	ASCII
.rsc	CSV format range file, output by <code>XPRSwriterange</code> ( <code>WRITERANGE</code> ).	ASCII
.sol	Solution file created by <code>XPRSwritebinsol</code> ( <code>WRITEBINSOL</code> ).	Binary
.slx	Solution file created by <code>XPRSwriteslxsol</code> ( <code>WRITESLXSOL</code> ).	ASCII
.xtm	Tuner method created by <code>XPRStunerwritemethod</code> .	ASCII
.xtr	Tuner result created by <code>XPRStune</code> .	XML

In the following sections we describe the formats for a number of these.

Note that CSV stands for comma-separated-values text file format.

## A.2 XMPS Matrix Files

The FICO Xpress Optimizer accepts matrix files in LP or MPS format, and an extension of this, XMPS format. In that the latter represents a slight modification of the industry-standard, we provide details of it here.

XMPS format defines the following fields:

Field	1	2	3	4	5	6
Columns	2-3	5-12	15-22	25-36	40-47	50-61

The following sections are defined:

NAME	the matrix name;
ROWS	introduces the rows;
COLUMNS	introduces the columns;
QUADOBJ / QMATRIX	introduces a quadratic objective function;
QCMATRIX	introduces the quadratic constraints;
DELAYEDROWS	introduces the delayed rows;
MODELCUTS	introduces the model cuts;
INDICATORS	introduces the indicator constraints;
SETS	introduces SOS definitions;
RHS	introduces the right hand side(s);
RANGES	introduces the row ranges;
BOUNDS	introduces the bounds;
ENDATA	signals the end of the matrix.

All section definitions start in column 1.

### A.2.1 NAME section

Format:	Cols 1-4	Field 3
	NAME	<i>model_name</i>

### A.2.2 ROWS section

Format:	Cols 1-4
	ROWS

followed by row definitions in the format:

Field 1	Field 2
<i>type</i>	<i>row_name</i>

The row types (Field 1) are:

N	unconstrained (for objective functions);
L	less than or equal to;
G	greater than or equal to;
E	equality.

### A.2.3 COLUMNS section

<b>Format:</b>	Cols 1-7
	COLUMNS

followed by columns in the matrix in column order, i.e. all entries for one column must finish before those for another column start, where:

Field 1	Field 2	Field 3	Field 4	Field 5	Field 6
<i>blank</i>	<i>col</i>	<i>row1</i>	<i>value1</i>	<i>row2</i>	<i>value2</i>

specifies an entry of *value1* in column *col* and row *row1* (and *value2* in *col* and row *row2*). The Field 5/Field 6 pair is optional.

### A.2.4 QUADOBJ / QMATRIX section (Quadratic Programming only)

A quadratic objective function can be specified in an MPS file by including a QUADOBJ or QMATRIX section. For fixed format XMPS files, the section format is as follows:

<b>Format:</b>	Cols 1-7
	QUADOBJ

or

<b>Format:</b>	Cols 1-7
	QMATRIX

followed by a description of the quadratic terms. For each quadratic term, we have:

Field 1	Field 2	Field 3	Field 4
<i>blank</i>	<i>col1</i>	<i>col2</i>	<i>value</i>

where *col1* is the first variable in the quadratic term, *col2* is the second variable and *value* is the associated coefficient from the *Q* matrix. In the QMATRIX section all nonzero *Q* elements must be specified. In the QUADOBJ section only the nonzero elements in the upper (or lower) triangular part of *Q* should be specified. In the QMATRIX section the user must ensure that the *Q* matrix is symmetric, whereas in the QUADOBJ section the symmetry of *Q* is assumed and the missing part is generated automatically.

Note that the *Q* matrix has an implicit factors of 0.5 when included in the objective function. This means, for instance that an objective function of the form

$$5x^2 + 7xy + 9y^2$$

is represented in a QUADOBJ section as:

```

QUADOBJ
x      x      10
x      y      7
y      y      18

```

(The additional term 'y x 7' is assumed which is why the coefficient is not doubled); and in a QMATRIX section as:

```

QMATRIX
x      x      10
x      y      7
y      x      7
y      y      18

```

The QUADOBJ and QMATRIX sections must appear somewhere after the COLUMNS section and must only contain columns previously defined in the columns section. Columns with no elements in the problem matrix must be defined in the COLUMNS section by specifying a (possibly zero) cost coefficient.

### A.2.5 QCMATRIX section (Quadratic Constraint Programming only)

Quadratic constraints may be added using QCMATRIX sections.

Format:	Cols 1-8	Field 3
	QCMATRIX	row_name

Each constraint having quadratic terms should have it's own QCMATRIX section. The QCMATRIX section exactly follows the description of the QMATRIX section, i.e. for each quadratic term, we have:

Field 1	Field 2	Field 3	Field 4
blank	col1	col2	value

where col1 is the first variable in the quadratic term, col2 is the second variable and value is the associated coefficient from the Q matrix. All nonzero Q elements must be specified. The user must ensure that the Q matrix is symmetric. For instance a constraint of the form

$$qc1 : x + 5x^2 + 7xy + 9y^2 \leq 2$$

is represented as:

```

NAME example
ROWS
L qc1
COLUMNS
x      qc1      1
y      qc1      0
QMATRIX qc1
x      x      5
x      y      3.5
y      x      3.5
y      y      9
RHS
RHS1      qc1      2
END

```

The QCMATRIX sections must appear somewhere after the COLUMNS section and must only contain columns previously defined in the columns section. Columns with no elements in the problem matrix

must be defined in the `COLUMNS` section by specifying a (possibly zero) cost coefficient. The defined matrices must be positive semi-definite. `QCMATRICES` must be defined only for rows of type `L` or `G` and must have no range value defined in the `RANGE` section..

NOTE: technically, there is one exception for the restriction on the row type being `L` or `G`. If the row is the first nonbinding row (type `N`) then the section is treated as a `QMATRIX` section instead. Please be aware, that this also means that the objective specific implied divider of 2 will be assumed (Q matrix has an implicit factors of 0.5 when included in the objective function, see the `QMATRIX` section). It's probably much better to use the `QMATRIX` or `QUADOBJ` sections to define quadratic objectives.

### A.2.6 DELAYEDROWS section

This specifies a set of rows in the matrix that will be treated as delayed rows during a global search. These are rows that must be satisfied for any integer solution, but will not be loaded into the active set of constraints until required.

This section should be placed between the `ROWS` and `COLUMNS` sections. A delayed row may be of type `L`, `G` or `E`. Each row should appear either in the `ROWS` or the `DELAYEDROWS` section, not in both. Otherwise, the format used is the same as of the `ROWS` section.

---

<b>Format:</b>	Cols 1-11
	<code>DELAYEDROWS</code>

---

followed by row definitions in the format:

---

Field 1	Field 2
<i>type</i>	<i>row_name</i>

---

NOTE: For compatibility reasons, section names `DELAYEDROWS` and `LAZYCONS` are treated as synonyms.

### A.2.7 MODEL CUTS section

This specifies a set of rows in the matrix that will be treated as model cuts during a global search. During presolve the model cuts are removed from the matrix. Following optimization, the violated model cuts are added back into the matrix and the matrix is re-optimized. This continues until no violated cuts remain. This section should be placed between the `ROWS` and `COLUMNS` sections. Model cuts may be of type `L`, `G` or `E`. The model cuts must be "true" model cuts, in the sense that they are redundant at the optimal MIP solution. The Optimizer does not guarantee to add all violated model cuts, so they must not be required to define the optimal MIP solution.

Each row should appear either in the `ROWS`, `DELAYEDROWS` or in the `MODEL CUTS` section, not in any two or three of them. Otherwise, the format used is the same as of the `ROWS` section.

---

<b>Format:</b>	Cols 1-9
	<code>MODEL CUTS</code>

---

followed by row definitions in the format:

---

Field 1	Field 2
<i>type</i>	<i>row_name</i>

---

NOTE: A problem is not allowed to consists solely from model cuts. For compatibility reasons, section names `MODEL CUTS` and `USER CUTS` are treated as synonyms.

### A.2.8 INDICATORS section

This specifies that a set of rows in the matrix will be treated as indicator constraints during a global search. These are constraints that must be satisfied only when their associated controlling binary variables have specified values (either 0 or 1).

This section should be placed after any `QUADOBJ`, `QMATRIX` or `QCMATRIX` sections. The section format is as follows:

---

<b>Format:</b>	Cols 1-10
	INDICATORS

---

Subsequent records give the associations between rows and the controlling binary columns, with the following form:

---

Field 1	Field 2	Field 3	Field 4
<i>type</i>	<i>row_name</i>	<i>col_name</i>	<i>value</i>

---

which specifies that the row `row_name` must be satisfied only when column `col_name` has value `value`. Here `type` must always be `IF` and `value` can be either 0 or 1. Also referenced rows must be of type `L` or `G` only, and referenced columns must be binary.

### A.2.9 SETS section (Integer Programming only)

---

<b>Format:</b>	Cols 1-4
	SETS

---

This record introduces the section which specifies any Special Ordered Sets. If present it must appear after the `COLUMNS` section and before the `RHS` section. It is followed by a record which specifies the type and name of each set, as defined below.

---

Field 1	Field 2
<i>type</i>	<i>set</i>

---

Where `type` is `S1` for a Special Ordered Set of type 1 or `S2` for a Special Ordered Set of type 2 and `set` is the name of the set.

Subsequent records give the set members for the set and are of the form:

---

Field 1	Field 2	Field 3	Field 4	Field 5	Field 6
<i>blank</i>	<i>set</i>	<i>col1</i>	<i>value1</i>	<i>col2</i>	<i>value2</i>

---

which specifies a set member `col1` with reference value `value1` (and `col2` with reference value `value2`). The Field 5/Field 6 pair is optional.

### A.2.10 RHS section

---

<b>Format:</b>	Col 1-3
	RHS

---

followed by the right hand side as defined below:

Field 1	Field 2	Field 3	Field 4	Field 5	Field 6
<i>blank</i>	<i>rhs</i>	<i>row1</i>	<i>value1</i>	<i>row2</i>	<i>value2</i>

specifies that the right hand side column is called *rhs* and has a value of *value1* in row *row1* (and a value of *value2* in row *row2*). The Field 5/Field 6 pair is optional.

### A.2.11 RANGES section

<b>Format:</b>	Cols 1-6
	RANGES

followed by the right hand side ranges defined as follows:

Field 1	Field 2	Field 3	Field 4	Field 5	Field 6
<i>blank</i>	<i>rng</i>	<i>row1</i>	<i>value1</i>	<i>row2</i>	<i>value2</i>

specifies that the right hand side range column is called *rng* and has a value of *value1* in row *row1* (and a value of *value2* in row *row2*). The Field 5/Field 6 pair is optional.

For any row, if *b* is the value given in the RHS section and *r* the value given in the RANGES section, then the activity limits below are applied:

Row Type	Sign of r	Upper Limit	Lower Limit
G	+	$b+r$	$b$
L	+	$b$	$b-r$
E	+	$b+r$	$b$
E	-	$b$	$b+r$

### A.2.12 BOUNDS section

<b>Format:</b>	Cols 1-6
	BOUNDS

followed by the bounds acting on the variables:

Field 1	Field 2	Field 3	Field 4
<i>type</i>	<i>blank</i>	<i>col</i>	<i>value</i>

The Linear Programming bound types are:

UP	for an upper bound;
LO	for a lower bound;
FX	for a fixed value of the variable;
FR	for a free variable;
MI	for a non-positive ('minus') variable;
PL	for a non-negative ('plus') variable (the default).



There are six additional bound types specific to Integer Programming:

---

UI	for an upper bounded general integer variable;
LI	for a lower bounded general integer variable;
BV	for a binary variable;
SC	for a semi-continuous variable;
SI	for a semi-continuous integer variable;
PI	for a partial integer variable.

---

The value specified is an upper bound on the largest value the variable can take for types `UP`, `FR`, `UI`, `SC` and `SI`; a lower bound for types `LO` and `LI`; a fixed value for type `FX`; and ignored for types `BV`, `MI` and `PL`. For type `PI` it is the switching value: below which the variable must be integer, and above which the variable is continuous. If a non-integer value is given with a `UI` or `LI` type, only the integer part of the value is used.

- **Integer variables** may only take integer values between 0 and the upper bound. Integer variables with an upper bound of unity are treated as binary variables.
- **Binary variables** may only take the values 0 and 1. Sometimes called 0/1 variables.
- **Partial integer variables** must be integral when they lie below the stated value, above that value they are treated as continuous variables.
- **Semi-continuous variables** may take the value zero or any value between a lower bound and some finite upper bound. By default, this lower bound is 1 . 0. Other positive values can be specified as an explicit lower bound. For example

```
BOUNDS
LO x 0.8
SC x 12.3
```

means that `x` can take the value zero or any value between 0 . 8 and 12 . 3.

- **Semi-continuous integer variables** may take the value zero or any integer value between a lower bound and some finite upper bound.

### A.2.13 ENDATA section

---

<b>Format:</b>	Cols 1-6
	ENDATA

---

is the last record of the file.

## A.3 LP File Format

Matrices can be represented in text files using either the MPS file format (`.mat` or `.mps` files) or the LP file format (`.lp` files). The LP file format represents matrices more intuitively than the MPS format in that it expresses the constraints in a row-oriented, algebraic way. For this reason, matrices are often written to LP files to be examined and edited manually in a text editor. Note that because the variables are 'declared' as they appear in the constraints during file parsing the variables may not be stored in the FICO Xpress Optimizer memory in the way you would expect from your enumeration of the variable names. For example, the following file:

```
Minimize
obj: - 2 x3

Subject To
c1: x2 - x1 <= 10
c2: x1 + x2 + x3 <= 20

Bounds
x1 <= 30

End
```

after being read and rewritten to file would be:

```
\Problem name:
Minimize
- 2 x3

Subject To
c1: x2 - x1 <= 10
c2: x3 + x2 + x1 <= 20

Bounds
x1 <= 30

End
```

Note that the last constraint in the output .lp file has the variables in reverse order to those in the input .lp file. The ordering of variables in the last constraint of the rewritten file is the order that the variables were encountered during file reading. Also note that although the optimal solution is unique for this particular problem in other problems with many equal optimal solutions the path taken by the solver may depend on the variable ordering and therefore by changing the ordering of your constraints in the .lp file may lead to different solution values for the variables.

### A.3.1 Rules for the LP file format

The following rules can be used when you are writing your own .lp files to be read by the FICO Xpress Optimizer.

### A.3.2 Comments and blank lines

Text following a backslash (\) and up to the subsequent carriage return is treated as a comment. Blank lines are ignored. Blank lines and comments may be inserted anywhere in an .lp file. For example, a common comment to put in LP files is the name of the problem:

```
\Problem name: prob01
```

### A.3.3 File lines, white space and identifiers

White space and carriage returns delimit variable names and keywords from other identifiers. Keywords are case insensitive. Variable names are case sensitive. Although it is not strictly necessary, for clarity of your LP files it is perhaps best to put your section keywords on their own lines starting at the first character position on the line. The maximum length for any name is 64. The maximum length of any line of input is given by the control `LINELength`. Lines can be continued if required. No line continuation character is needed when expressions are required to span multiple lines. Lines may be broken for continuation wherever you may use white space.

### A.3.4 Sections

The LP file is broken up into sections separated by section keywords. The following are a list of section keywords you can use in your LP files. A section started by a keyword is terminated with another section keyword indicating the start of the subsequent section.

Section keywords	Synonyms	Section contents
<code>maximize</code> or <code>minimize</code>	<code>maximum</code> <code>max</code> <code>minimum</code> <code>min</code>	One linear expression describing the objective function.
<code>subject to</code>	<code>subject to:</code> <code>such that</code> <code>st</code> <code>s.t.</code> <code>st.</code> <code>subjectto</code> <code>suchthat</code> <code>subject</code> <code>such</code>	A list of constraint expressions.
<code>bounds</code>	<code>bound</code>	A list of bounds expressions for variables.
<code>integers</code>	<code>integer</code> <code>ints</code> <code>int</code>	A list of variable names of integer variables. Unless otherwise specified in the bounds section, the default relaxation interval of the variables is [0, 1].
<code>generals</code>	<code>general</code> <code>gens</code> <code>gen</code>	A list of variable names of integer variables. Unless otherwise specified in the bounds section, the default relaxation interval of the variables is [0, XPRS_MAXINT].
<code>binaries</code>	<code>binary</code> <code>bins</code> <code>bin</code>	A list of variable names of binary variables.
<code>semi-continuous</code>	<code>semi</code> <code>continuous</code> <code>semis</code> <code>semi</code> <code>s.c.</code>	A list of variable names of semi-continuous variables.
<code>semi integer</code>	<code>s.i.</code>	A list of variable names of semi-integer variables.
<code>partial integer</code>	<code>p.i.</code>	A list of variable names of partial integer variables.

Variables that do not appear in any of the variable type registration sections (i.e., `integers`, `generals`, `binaries`, `semi-continuous`, `semi integer`, `partial integer`) are defined to be continuous variables by default. That is, there is no section defining variables to be continuous variables.

With the exception of the objective function section (`maximize` or `minimize`) and the constraints section (`subject to`), which must appear as the first and second sections respectively, the sections may appear in any order in the file. The only mandatory section is the objective function section. Note that you can define the objective function to be a constant in which case the problem is a so-called constraint satisfaction problem. The following two examples of LP file contents express empty problems with constant objective functions and no variables or constraints.

Empty problem 1:

```
Minimize
End
```

Empty problem 2:

```
Minimize
```

```
0
End
```

The end of a matrix description in an LP file can be indicated with the keyword `end` entered on a line by itself. This can be useful for allowing the remainder of the file for storage of comments, unused matrix definition information or other data that may be of interest to be kept together with the LP file.

### A.3.5 Variable names

Variable names can use any of the alphanumeric characters (a-z, A-Z, 0-9) and any of the following symbols:

```
!"#$%&/' , . ; ? @ _ ' ' { } ( ) | ~ ' "
```

A variable name can not begin with a number or a period. Care should be taken using the characters `E` or `e` since these may be interpreted as exponential notation for numbers.

### A.3.6 Linear expressions

Linear expressions are used to define the objective function and constraints. Terms in a linear expression must be separated by either a `+` or a `-` indicating addition or subtraction of the following term in the expression. A term in a linear expression is either a variable name or a numerical coefficient followed by a variable name. It is not necessary to separate the coefficient and its variable with white space or a carriage return although it is advisable to do so since this can lead to confusion. For example, the string `"2e3x"` in an LP file is interpreted using exponential notation as 2000 multiplied by variable `x` rather than 2 multiplied by variable `e3x`. Coefficients must precede their associated variable names. If a coefficient is omitted it is assumed to be 1.

### A.3.7 Objective function

The objective function section can be written in a similar way to the following examples using either of the keywords `maximize` or `minimize`. Note that the keywords `maximize` and `minimize` are not used for anything other than to indicate the following linear expression to be the objective function. Note the following two examples of an LP file objective definition:

```
Maximize
- 1 x1 + 2 x2 + 3x + 4y
```

or

```
Minimize
- 1 x1 + 2 x2 + 3x + 4y
```

Generally objective functions are defined using many terms and since the maximum length of any line of file input is `LINELength` characters the objective function definitions are typically always broken with line continuations. No line continuation character is required and lines may be broken for continuation wherever you may use white space.

Note that the sense of objective is defined only after the problem is loaded and when it is optimized by the FICO Xpress Optimizer when the user calls either the `minim` or `maxim` operations. The objective function can be named in the same way as for constraints (see later) although this name is ignored internally by the FICO Xpress Optimizer. Internally the objective function is always named `__OBJ__`.

### A.3.8 Constraints

The section of the LP file defining the constraints is preceded by the keyword `subject to`. Each constraint definition must begin on a new line. A constraint may be named with an identifier followed by a colon before the constraint expression. Constraint names must follow the same rules as variable names. If no constraint name is specified for a constraint then a default name is assigned of the form C0000001, C0000002, C0000003, etc. Constraint names are trimmed of white space before being stored.

The constraints are defined as a linear expression in the variables followed by an indicator of the constraint's sense and a numerical right-hand side coefficient. The constraint sense is indicated intuitively using one of the tokens: `>=`, `<=`, or `=`. For example, here is a named constraint:

```
depot01: - x1 + 1.6 x2 - 1.7 x3 <= 40
```

Note that tokens `>` and `<` can be used, respectively, in place of the tokens `>=` and `<=`.

Generally, constraints are defined using many terms and since the maximum length of any line of file input is `LINELENGTH` characters the constraint definitions are typically always broken with line continuations. No line continuation character is required and lines may be broken for continuation wherever you may use white space.

### A.3.9 Delayed rows

Delayed rows are defined in the same way as general constraints, but after the "delayed rows" keyword. Note that delayed rows shall not include quadratic terms. The definition of constraints, delayed rows and model cuts should be sequentially after each other.

For example:

```
Minimize
obj: x1 + x2
subject to
x1 <= 10
x1 + x2 >= 1
delayed rows
x1 >= 2
end
```

For compatibility reasons, the term "lazy constraints" is used as a synonym to "delayed rows".

### A.3.10 Model cuts

Model cuts are defined in the same way as general constraints, but after the "model cuts" keyword. Note that model cuts shall not include quadratic terms. The definition of constraints, delayed rows and model cuts should be sequentially after each other.

For example:

```
Minimize
obj: x1 + x2
subject to
x1 <= 10
x1 + x2 >= 1
model cuts
x1 >= 2
end
```

For compatibility reasons, the term "user cuts" is used as a synonym to "model cuts".

### A.3.11 Indicator constraints

Indicator constraints are defined in the constraints section together with general constraints (that is, under the keyword "subject to"). The syntax is as follows:

```
constraint_name: col_name = value -> linear_inequality
```

which means that the constraint `linear_inequality` should be enforced only when the variable `col_name` has value `value`.

As for general constraints, the `constraint_name:` part is optional; `col_name` is the name of the controlling binary variable (it must be declared as binary in the `binaries` section); and `value` may be either 0 or 1. Finally the `linear_inequality` is defined in the same way as for general constraints.

For example:

```
Minimize
obj: x1 + x2
subject to
x1 + 2 x2 >= 2
x1 = 0 -> x2 >= 2
binary
x1
end
```

### A.3.12 Bounds

The list of bounds in the bounds section are preceded by the keyword `bounds`. Each bound definition must begin on a new line. Single or double bounds can be defined for variables. Double bounds can be defined on the same line as `10 <= x <= 15` or on separate lines in the following ways:

```
10 <= x
15 >= x
```

or

```
x >= 10
x <= 15
```

If no bounds are defined for a variable the FICO Xpress Optimizer uses default lower and upper bounds. An important point to note is that the default bounds are different for different types of variables. For continuous variables the interval defined by the default bounds is `[0, XPRS_PLUSINFINITY]` while for variables declared in the `integers` and `generals` section (see later) the relaxation interval defined by the default bounds is `[0, 1]` and `[0, XPRS_MAXINT]`, respectively. Note that the constants `XPRS_PLUSINFINITY` and `XPRS_MAXINT` are defined in the FICO Xpress Optimizer header files in your FICO Xpress Optimizer libraries package.

If a single bound is defined for a variable the FICO Xpress Optimizer uses the appropriate default bound as the second bound. Note that negative upper bounds on variables must be declared together with an explicit definition of the lower bound for the variable. Also note that variables can not be declared in the bounds section. That is, a variable appearing in a bounds section that does not appear in a constraint in the constraint section is ignored.

Bounds that fix a variable can be entered as simple equalities. For example, `x6 = 7.8` is equivalent to `7.8 <= x6 <= 7.8`. The bounds  $+\infty$  (positive infinity) and  $-\infty$  (negative infinity) must be entered as strings (case insensitive):

```
+infinity, -infinity, +inf, -inf.
```

Note that the keywords `infinity` and `inf` may not be used as a right-hand side coefficient of a constraint.

A variable with a negative infinity lower bound and positive infinity upper bound may be entered as `free` (case insensitive). For example, `x9 free` in an LP file bounds section is equivalent to:

```
- infinity <= x9 <= + infinity
```

or

```
- infinity <= x9
```

In the last example here, which uses a single bound is used for `x9` (which is positive infinity for continuous example variable `x9`).

### A.3.13 Generals, Integers and binaries

The `generals`, `integers` and `binaries` sections of an LP file is used to indicate the variables that must have integer values in a feasible solution. The difference between the variables registered in each of these sections is in the definition of the default bounds that the variables will have. For variables registered in the `generals` section the default bounds are 0 and `XPRS_MAXINT`. For variables registered in the `integers` section the default bounds are 0 and 1. The bounds for variables registered in the `binaries` section are 0 and 1.

The lines in the `generals`, `integers` and `binaries` sections are a list of white space or carriage return delimited variable names. Note that variables can not be declared in these sections. That is, a variable appearing in one of these sections that does not appear in a constraint in the constraint section is ignored.

It is important to note that you will only be able to use these sections if your FICO Xpress Optimizer is licensed for Mix Integer Programming.

### A.3.14 Semi-continuous and semi-integer

The `semi-continuous` and `semi integer` sections of an LP file relate to two similar classes of variables and so their details are documented here simultaneously.

The `semi-continuous` (or `semi integer`) section of an LP file are used to specify variables as semi-continuous (or semi-integer) variables, that is, as variables that may take either (a) value 0 or (b) real (or integer) values from specified thresholds and up to the variables' upper bounds.

The lines in a `semi-continuous` (or `semi integer`) section are a list of white space or carriage return delimited entries that are either (i) a variable name or (ii) a variable name-number pair. The following example shows the format of entries in the `semi-continuous` section.

```
Semi-continuous
x7 >= 2.3
x8
x9 >= 4.5
```

The following example shows the format of entries in the `semi integer` section.

```
Semi integer
x7 >= 3
x8
x9 >= 5
```

Note that you can not use the `<=` token in place of the `>=` token.

The threshold of the interval within which a variable may have real (or integer) values is defined in two ways depending on whether the entry for the variable is (i) a variable name or (ii) a variable name-number pair. If the entry is just a variable name, then the variable's threshold is the variable's lower bound, defined in the `bounds` section (see earlier). If the entry for a variable is a variable name-number pair, then the variable's threshold is the number value in the pair.

It is important to note that if (a) the threshold of a variable is defined by a variable name-number pair and (b) a lower bound on the variable is defined in the `bounds` section, then:

Case 1) If the lower bound is less than zero, then the lower bound is zero.

Case 2) If the lower bound is greater than zero but less than the threshold, then the value of zero is essentially cut off the domain of the semi-continuous (or semi-integer) variable and the variable becomes a simple bounded continuous (or integer) variable.

Case 3) If the lower bound is greater than the threshold, then the variable becomes a simple lower bounded continuous (or integer) variable.

If no upper bound is defined in the `bounds` section for a semi-continuous (or semi-integer) variable, then the default upper bound that is used is the same as for continuous variables, for semi-continuous variables, and `generals` section variables, for semi-integer variables.

It is important to note that you will only be able to use this section if your FICO Xpress Optimizer is licensed for Mix Integer Programming.

### A.3.15 Partial integers

The `partial integers` section of an LP file is used to specify variables as partial integer variables, that is, as variables that can only take integer values from their lower bounds up to specified thresholds and then take continuous values from the specified thresholds up to the variables' upper bounds.

The lines in a `partial integers` section are a list of white space or carriage return delimited variable name-integer pairs. The integer value in the pair is the threshold below which the variable must have integer values and above which the variable can have real values. Note that lower bounds and upper bounds can be defined in the `bounds` section (see earlier). If only one bound is defined in the `bounds` section for a variable or no bounds are defined then the default bounds that are used are the same as for continuous variables.

The following example shows the format of the variable name-integer pairs in the `partial integers` section.

```
Partial integers
x11 >= 8
x12 >= 9
```

Note that you can not use the `<=` token in place of the `>=` token.

It is important to note that you will only be able to use this section if your FICO Xpress Optimizer is licensed for Mix Integer Programming.

### A.3.16 Special ordered sets

Special ordered sets are defined as part of the `constraints` section of the LP file. The definition of each special ordered set looks the same as a constraint except that the sense is always `=` and the right hand side is either `S1` or `S2` (case sensitive) depending on whether the set is to be of type 1 or 2, respectively. Special ordered sets of type 1 require that, of the non-negative variables in the set, one at most may be non-zero. Special ordered sets of type 2 require that at most two variables in the set may be non-zero, and if there are two non-zeros, they must be adjacent. Adjacency is defined by the weights, which must be unique within a set given to the variables. The weights are defined as the coefficients on



the variables in the set constraint. The sorted weights define the order of the special ordered set. It is perhaps best practice to keep the special order sets definitions together in the LP file to indicate (for your benefit) the start of the special ordered sets definition with the comment line `\Special Ordered Sets` as is done when a problem is written to an LP file by the FICO Xpress Optimizer. The following example shows the definition of a type 1 and type 2 special ordered set.

```
Sos101: 1.2 x1 + 1.3 x2 + 1.4 x4 = S1
Sos201: 1.2 x5 + 1.3 x6 + 1.4 x7 = S2
```

It is important to note that you will only be able to use special ordered sets if your FICO Xpress Optimizer is licensed for Mix Integer Programming.

### A.3.17 Quadratic programming problems

Quadratic programming problems (QPs) with quadratic objective functions are defined using a special format within the objective function description. The algebraic coefficients of the function  $x' Q x$  appearing in the objective for QP problems are specified inside square brackets `[]`. All quadratic coefficients must appear inside square brackets. Multiple square bracket sections may be used and quadratic terms in the same variable(s) may appear more than once in quadratic expressions.

Division by two of the QP objective is either implicit, or expressed by a `/2` after the square brackets, thus `[...]` and `[...]/2` are equivalent.

Within a square bracket pair, a quadratic term in two different variables is indicated by the two variable names separated by an asterisk (\*). A squared quadratic term is indicated with the variable name followed by a carat (^) and then a 2.

For example, the LP file objective function section:

```
Minimize
obj: x1 + x2 + [ x1^2 + 4 x1 * x2 + 3 x2^2 ] /2
```

Note that if in a solution the variables `x1` and `x2` both have value 1 then value of the objective function is  $1 + 1 + (1^2 + 4 \cdot 1 \cdot 1 + 3 \cdot 1^2) / 2 = 2 + (8) / 2 = 6$ .

It is important to note that you will only be able to use quadratic objective function components if your FICO Xpress Optimizer is licensed for Quadratic Programming.

### A.3.18 Quadratic Constraints

Quadratic terms in constraints are introduced using the same format and rules as for the quadratic objective, but without the implied or explicit `/2` after the square brackets. Quadratic rows must be of type `<=` or `>=`, and the quadratic matrix should be positive semi-definite for `<=` rows and negative semi-definite for `>=` rows (do that the defined region is convex).

For example:

```
Minimize
obj: x1 + x2
s.t.
x1 + [ x1^2 + 4 x1 * x2 + 3 x2^2 ] <= 10
x1 >= 1
end
```

Please be aware of the differences of the default behaviour of the square brackets in the objective compared to the constraints. For example problem:

```
min y + [ x^2 ]
```

```
st.  
  x >= 1  
  y >= 1  
end
```

Has an optimal objective function value of 1.5, while problem:

```
min t  
s.t.  
  -t + y + [ x^2 ] <= 0  
  x >= 1  
  y >= 1  
end
```

has an optimum of 2. The user is suggested to use the explicit /2 in the objective function like:

```
min y + [ x^2 ] / 2  
st.  
  x >= 1  
  y >= 1  
end
```

to make sure that the model represents what the modeller meant.

### A.3.19 Extended naming convention

If the names in the problem do not comply with the LP file format, the optimizer will automatically check if uniqueness and reproducibility of the names could be preserved by prepending "x(" and appending ")" to all names, i.e. the parenthesis inside the original names are always presented in pairs. In these cases, the optimizer will create an LP file with the extended naming convention format. Use control **FORCEOUTPUT** to force the optimizer to write the names in the problem out as they are.

## A.4 ASCII Solution Files

Solution information is available from the Optimizer in a number of different file formats depending on the intended use. The **XPRSwritesol** (**WRITESOL**) command produces two files, *problem\_name*.**hdr** and *problem\_name*.**asc**, whose output has comma separated fields and is primarily intended for input into another program. By contrast, the command **XPRSwriteprtsol** (**WRITEPRTSOL**) produces fixed format output intended to be sent directly to a printer, the file *problem\_name*.**prt**. All three of these files are described below.

### A.4.1 Solution Header .hdr Files

This file only contains one line of characters comprising header information which may be used for controlling the reading of the **.asc** file (which contains data on each row and column in the problem). The single line is divided into fourteen fields, separated by commas, as follows:

Field	Type	Width	Description
1	string	10	matrix name;
2	integer	4	number of rows in problem;
3	integer	6	number of structural columns in problem;
4	integer	4	sequence number of the objective row;
5	string	3	problem status (see notes below);
6	integer	4	direction of optimization (0=none, 1=min, 2=max);
7	integer	6	number of iterations taken;
8	integer	4	final number of infeasibilities;
9	real	12	final object function value;
10	real	12	final sum of infeasibilities;
11	string	10	objective row name;
12	string	10	right hand side row name;
13	integer	1	flag: integer solution found (1), otherwise 0;
14	integer	4	matrix version number.

- Character fields contain character strings enclosed in double quotes.
- Integer fields contain right justified decimal digits.
- Fields of type real contain a decimal character representation of a real number, right justified, with six digits to the right of the decimal point.
- The status of the problem (field 5) is a single character as follows:

C	optimization interrupted (like ctrl-c);
O	optimal;
N	infeasible;
S	stability problems;
U	unbounded;
Z	unfinished.

## A.4.2 CSV Format Solution .asc Files

The bulk of the solution information is contained in this file. One line of characters is used for each row and column in the problem, starting with the rows, ordered according to input sequence number. Each line contains ten fields, separated by commas, as follows:

Field	Type	Width	Description
1	integer	6	input sequence number of variable;
2	string	10	variable (row or column vector) name;
3	string	3	variable type (C=column; N, L, G, E for rows);
4	string	4	variable status (LL, BS, UL, EQ or **);
5	real	12	value of activity;
6	real	12	slack activity (rows) or input cost (columns);
7	real	12	lower bound (-1000000000 if none);
8	real	12	upper bound (1000000000 if none);
9	real	12	dual activity (rows) or reduced cost (columns);
10	real	12	right hand side value (rows) or blank (columns).

- The field Type is as for the `.hdr` file.
- The variable type (field 3) is defined by:
  - C structural column;
  - N N type row;
  - L L type row;
  - G G type row;
  - E E type row;
- The variable status (field 4) is defined by:
  - LL non-basic at lower bound;
  - \*\* basic and infeasible;
  - BS basic and feasible;
  - UL non-basic at upper bound;
  - EQ equality row;
  - SB variable is super-basic;
  - ?? unknown.

### A.4.3 Fixed Format Solution (.prt) Files

This file is the output of the `XPR$writeprtsol` (`WRITEPRTSOL`) command and has the same format as is displayed to the console by `PRINTSOL`. The format of the display is described below by way of an example, for which the simple example of the [FICO Xpress Getting Started manual](#) will be used.

The first section contains summary statistics about the solution process and the optimal solution that has been found. It gives the matrix (problem) name (`simple`) and the names of the objective function and right hand sides that have been used. Then follows the number of rows and columns, the fact that it was a maximization problem, that it took two iterations (simplex pivots) to solve and that the best solution has a value of 171.428571.

```

Problem Statistics
Matrix simple
Objective *OBJ*
RHS *RHS*
Problem has      3 rows and      2 structural columns

Solution Statistics
Maximization performed
Optimal solution found after      3 iterations
Objective function value is      171.428571

```

Next, the *Rows Section* presents the solution for the rows, or constraints, of the problem.

```

Rows Section
Number Row   At   Value   Slack Value Dual Value   RHS
N   1   *OBJ* BS  171.428571 -171.428571 .000000   .000000
L   2   second UL  200.000000   .000000   .571429  200.000000
L   3   first  UL  400.000000   .000000   .142857  400.000000

```

The first column shows the constraint type: L means a 'less than or equal to' constrain; E indicates an 'equality' constraint; G refers to a 'greater than or equal to' constraint; N means a 'nonbinding' constraint – this is the objective function.

The sequence numbers are in the next column, followed by the name of the constraint. The `At` column displays the status of the constraint. A UL indicator shows that the row is at its upper limit. In this case a  $\leq$  row is hard up against the right hand side that is constraining it. BS means that the constraint is not active and could be removed from the problem without changing the optimal value. If there were  $\geq$  constraints then we might see LL indicators, meaning that the constraint was at its lower limit. Other possible values include:

---

**	basic and infeasible;
EQ	equality row;
??	unknown.

---

The `RHS` column is the right hand side of the original constraint and the `Slack Value` is the amount by which the constraint is away from its right hand side. If we are tight up against a constraint (the status is `UL` or `LL`) then the slack will be 0.

The `Dual Value` is a measure of how tightly a constraint is acting. If a row is hard up against a  $\leq$  constraint then it might be expected that a greater profit would result if the constraint were relaxed a little. The dual value gives a precise numerical measure to this intuitive feeling. In general terms, if the right hand side of a  $\leq$  row is increased by 1 then the profit will increase by the dual value of the row. More specifically, if the right hand side increases by a sufficiently small  $\delta$  then the profit will increase by  $\delta \times$  dual value, since the dual value is a marginal concept. Dual values are sometimes known as *shadow prices*.

Finally, the *Columns Section* gives the solution for the columns, or variables.

Columns Section						
Number	Column	At	Value	Input Cost	Reduced Cost	
C 4	a	BS	114.285714	1.000000	.000000	
C 5	b	BS	28.571429	2.000000	.000000	

The first column contains a `C` meaning column (compare with the rows section above). The number is a sequence number. The name of the decision variable is given under the `Column` heading. Under `At` is the status of the column: `BS` means it is away from its lower or upper bound, `LL` means that it is at its lower bound and `UL` means that the column is limited by its upper bound. Other possible values include:

---

**	basic and infeasible;
EQ	equality row;
SB	variable is super-basic;
??	unknown.

---

The `Value` column gives the optimal value of the variable. For instance, the best value for the variable `a` is 114.285714 and for variable `b` it is 28.571429. The `Input Cost` column tells you the coefficient of the variable in the objective function.

The final column in the solution print gives the `Reduced Cost` of the variable, which is always zero for variables that are away from their bounds – in this case, away from zero. For variables which are zero, it may be assumed that the per unit contribution is not high enough to make production viable. The reduced cost shows how much the per unit profitability of a variable would have to increase before it would become worthwhile to produce this product. Alternatively, and this is where the name *reduced cost* comes from, the cost of production would have to fall by this amount before any production could include this without reducing the best profit.

#### A.4.4 ASCII Solution (.slx) Files

These files provide an easy to read format for storing solutions. An `.slx` file has a header `NAME` containing the name of the matrix the solution belongs to. Each line contains three fields as follows:

Field	Type	Width	Description
1	char	1	variable type;
2	string	variable	name of variable;
3	real	variable	value of activity.

The variable type (field 1) is defined by:

C structural column;  
S LP solution only: slack variables;  
D LP solution only: dual variables;  
R LP solution only: reduced costs.

The file is closed by `ENDATA`.

It is possible to store multiple solutions in the same `.slx` file by repeating the `NAME` field following by the additional solution information.

Example

```
NAME solution 1
C x1 0
C x2 1
NAME solution 2
C x1 1
C x2 0
ENDATA
```

## A.5 ASCII Range Files

Users can display range (sensitivity analysis) information produced by `XPRsrange` (`RANGE`) either directly, or by printing it to a file for use. Two functions exist for this purpose, namely `XPRswriteprtrange` (`WRITEPRTRANGE`) and `XPRsriterange` (`WRITERANGE`). The first of these, `XPRsriterange` (`WRITERANGE`) produces two files, `problem_name.hdr` and `problem_name.rsc`, both of which have fixed fields and are intended for use as input to another program. By way of contrast, command `XPRswriteprtrange` (`WRITEPRTRANGE`) outputs information in a format intended for sending directly to a printer (`problem_name.rrt`). The information provided by both functions is essentially the same and the difference lies purely in the intended purpose for the output. The formats of these files are described below.

### A.5.1 Solution Header (.hdr) Files

This file contains only one line of characters comprising header information which may be used for controlling the reading of the `.rsc` file. Its format is identical to that produced by `XPRswritesol` (`WRITESOL`) and is described in *Solution Header (.hdr) Files* above.

### A.5.2 CSV Format Range (.rsc) Files

The bulk of the range information is contained in this file. One line of characters is used for each row and column in the problem, starting with the rows, ordered according to input sequence number. Each line contains 16 fields, separated by commas, as follows:

Field	Type	Width	Description
1	integer	6	input sequence number of variable;
2	string	*	variable (row or column vector) name;
3	string	3	variable type (C=column; N, L, G, E for rows);
4	string	4	variable status (LL, BS, UL, EQ or **);
5	real	12	value of activity;
6	real	12	slack activity (rows) or input cost (columns);
7	real	12	lower activity;
8	real	12	unit cost down;
9	real	12	lower profit;
10	string	*	limiting process;
11	string	4	status of limiting process at limit (LL, UL);
12	real	12	upper activity;
13	real	12	unit cost up;
14	real	12	upper profit;
15	string	*	limiting process;
16	string	4	status of limiting process at limit (LL, UL).

\* these fields are variable length depending on the maximum name length

- The field Type is as for the `.hdr` file.
- The variable type (field 3) is defined by:
  - C structural column;
  - N N type row;
  - L L type row;
  - G G type row;
  - E E type row;
- The variable status (field 4) is defined by:
  - LL non-basic at lower bound;
  - \*\* basic and infeasible;
  - BS basic and feasible;
  - UL non-basic at upper bound;
  - EQ equality row;
  - ?? unknown.
- The status of limiting process at limit (fields 11 and 16) is defined by:
  - LL non-basic at lower bound;
  - UL non-basic at upper bound;
- A full description of all fields can be found below.

### A.5.3 Fixed Format Range (.rrt) Files

This file is the output of the `XPR$writeprtrange` (`WRITEPRTRANGE`) command and has the same format as is displayed to the console by `PRINTRANGE`. This format is described below by way of an example.

Output is displayed in three sections, variously showing summary data, row data and column data. The first of these is the same information as displayed by the `XPR$writeprtsol` (`WRITEPRTSOL`) command (see above), resembling the following:

```

Problem Statistics
Matrix PLAN
Objective C0_____
RHS R0_____
Problem has 7 rows and 5 structural columns

```

```

Solution Statistics
Minimization performed
Optimal solution found after 6 iterations
Objective function value is 15.000000

```

The next section presents data for the rows, or constraints, of the problem. For each constraint, data are displayed in two lines. In this example the data for just one row is shown:

```

Rows Section
Vector Activity Lower actvty Unit cost DN Upper cost Limiting AT
Number Slack Upper actvty Unit cost UP Process
G C1 10.000000 9.000000 -1.000000 x4 LL
LL 2 .000000 12.000000 1.000000 C6 UL

```

In the first of the two lines, the row type (N, G, L or E) appears before the row name. The value of the activity follows. Then comes `Lower actvty`, the level to which the activity may be decreased at a cost per unit of decrease given by the `Unit cost DN` column. At this level the unit cost changes. The `Limiting Process` is the name of the row or column that would change its status if the activity of this row were decreased beyond its lower activity. The `AT` column displays the status of the limiting process when the limit is reached. It is either `LL`, meaning that it leaves or enters the basis at its lower limit, or `UL`, meaning that it leaves or enters the basis at its upper limit. In calculating `Lower actvty`, the lower bound on the row as specified in the **RHS** section of the matrix is ignored.

The second line starts with the current status of the row and the sequence number. The value of the slack on the row is then shown. The next four pieces of data are exactly analogous to the data above them. Again, in calculating `Upper actvty`, the upper bound on that activity is ignored.

The columns, or variables, are similarly displayed in two lines. Here we show just two columns:

```

Columns Section
Vector Activity Lower actvty Unit costDN Upper cost Limiting AT
Number Input cost Upper actvty Unit costUP Lower cost Process
C x4 1.000000 -2.000000 5.000000 6.000000 C5 LL
BS 8 1.000000 3.000000 1.000000 .000000 C1 LL

C x5 2.000000 -1.000000 2.000000 6.000000 X3 LL
UL 9 4.000000 3.000000 -2.000000 -very large X2 LL

```

The vector type is always C, denoting a column. The `Activity` is the optimal value. The `Lower/Upper actvty` is the activity level that would result from a cost coefficient increase/decrease from the `Input cost` to the `Upper/Lower cost` (assuming a minimization problem). The lower/upper bound on the column is ignored in this calculation. The `Unit cost DN/UP` is the change in the objective function per unit of change in the activity down/up to the `Lower/Upper` activity. The interpretation of the `Limiting Processes` and `AT` statuses is as for rows. The second line contains the column's status and sequence number.

Note that for non-basic columns, the `Unit costs` are always the (absolute) values of the reduced costs.

## A.6 The Directives (.dir) File

This consists of an unordered sequence of records which specify branching priorities, forced branching directions and pseudo costs, read into the Optimizer using the **XPRSreaddirs** (**READDIRS**) command.



By default its name is of the form *problem\_name.dir*.

Directive file records have the format:

Col 2-3	Col 5-12	Col 25-36
<i>type</i>	<i>entity</i>	<i>value</i>

*type* is one of:

PR	implying a priority entry (the value gives the priority, which must be an integer between 0 and 1000. Values greater than 1000 are rejected, and real values are rounded down to the next integer. A low value means that the entity is more likely to be selected for branching.)
UP	the entity is to be forced up (value is not used)
DN	the entity is to be forced down (value is not used)
PU	an up pseudo cost entry (the value gives the cost)
PD	a down pseudo cost entry (the value gives the cost)
MC	a model cut entry (value is not used)
DR	a delayed row entry (value is not used)
BR	force the optimizer to branch on the entity even if it is satisfied. If a node solution is global feasible, the optimizer will first branch on any branchable entity flagged with BR before returning the solution.

*entity* is the name of a global entity (vector or special ordered set), or a mask. A mask may comprise ordinary characters which match the given character: a ? which matches any single character, or a \*, which matches any string or characters. A \* can only appear at the end of a mask.

*value* is the value to accompany the type.

For example:

PR x1* 2
----------

gives global entities (integer variables etc.) whose names start with x1 a priority of 2. Note that the use of a mask: a \* matches all possible strings after the initial x1.

## A.7 IIS description file in CSV format

This file contains information on a single IIS of an infeasible LP.

Field	Description
Name	Name of a row or column in conflict.
Type	Type of conflicting variable (row or column vector).
Sense	Sense of conflicting variable: (LE or GE) to indicate or rows. (LO or UP) to indicate lower or upper bounds for columns.
Bound	Value associated with the variable, i.e. RHS for rows and bound values for columns.
Dual value	The dual multipliers corresponding to the contradiction deducible from the IIS. Summing up all the rows and columns in the IIS multiplied by these values yields a contradicting constraint. This value is negative for <= rows and upper bounds, and positive for >= rows and lower bounds.
In iso	Indicates if the row or column is in isolation.

Note that each IIS may contain a row or column with only on one of its possible senses. This also means that equality rows and columns with both lower and upper bounds, only one side of the restriction may be present. Range constraints in an IIS are converted to greater than or equal constraints.

An IIS often contains other columns than those listed in the IIS. Such columns are free, and have no associated conflicting bounds.

The information contained in these files is the same as returned by the `XPRSgetiisdata` function, or displayed by (`IIS -p`).

## A.8 The Matrix Alteration (.alt) File

The Alter File is an ASCII file containing matrix revision statements, read in by use of the `XPRSalter` (`ALTER`) command, and should be named `problem_name.alt` by default. Each statement occupies a separate line of the file and the final line is always empty. The statements consist of *identifiers* specifying the object to be altered and *actions* to be applied to the specified object. Typically the identifier may specify just a row, for example `R2`, specifying the second row if that name has been assigned to row 2. If a coefficient is to be altered, the associated variable must also be specified. For example:

```
RRRRRRRR
CCRider
2.087
```

changes the coefficient of `CCRider` in row `RRRRRRRR` to `2.087`. The *action* may be one of the following possibilities.

### A.8.1 Changing Upper or Lower Bounds

An upper or lower bound of a column may be altered by specifying the special 'rows' `**LO` and `**UP` for lower and upper bounds respectively. To change the objective coefficient of a column use the string `**OBJ`. For example, to change the lower bound (to `1.234`), upper bound (to `5.678`) and the objective (to `1234.0`) of column `x___0305` would look like:-

```
**LO
x___0305
1.234
**UP
x___0305
5.678
**OBJ
x___0305
1234.0
```

### A.8.2 Changing Right Hand Side Coefficients

Right hand side coefficients of a row may be altered by changing values in the 'column' with the name of the right hand side.

### A.8.3 Changing Constraint Types

The direction of a constraint may be altered. The row name is given first, followed by an action of `**NTx`, where `x` is one of:

N	for the new row type to be constrained;
L	for the new row type to be 'less than or equal to';
G	for the new row type to be 'greater than or equal to';
E	for the new row type to be an equality.

Note that N type rows will not be present in the matrix in memory if the control `KEEPNROWS` has been set to zero before `XPRsreadprob` (`READPROB`).

## A.9 The Tuner Method (.xtm) File

The tuner method file is in a straightforward plain text format. For example, when the two controls `MAXTIME` and `THREADS` are set by the user on the current problem and then `XPRStunerwritemethod` is called, the generated xtm file will look as follows:

```
FIXED-CONTROLS
  MAXTIME           = 100
  THREADS           = 1
TUNABLE-CONTROLS
  SBEFFORT           = 0.25, 4
  HEURSEARCHEFFORT   = 0.5, 2
  CUTFACTOR          = 0.5, 1, 5
  SCALING            = 0
  PRESOLVE           = 0
  VARSELECTION       = 2, 7
  CUTFREQ            = 2
  SYMMETRY           = 0, 1, 2
  COVERCUTS          = 0, 2
  GOMCUTS            = 0, 2, 10
  TREECOVERCUTS      = 0
  TREEGOMCUTS        = 0
  HEURSTRATEGY        = 0
  SBESTIMATE          = 1, 2, 3, 4, 5, 6
  HEURSEARCHROOTSELECT = 0, 3, 5
  HEURSEARCHTREESELECT = 0, 3, 5
  ROOTPRESOLVE        = 1
  PREPROBING         = 3
  BRANCHDISJ         = 0
```

The tuner method file consists of a section of fixed controls and a section of tunable controls.

### A.9.1 The fixed controls

The fixed controls section starts with `FIXED-CONTROLS`, followed by control setting lines in assignment form. Each control in this section can only be assigned to one value. If the same control appears several times in this section, its first appearance will be used.

When writing out the tuner method file, all the controls set for the current problem will be included in the fixed control section. When reading in the tuner method file using `XPRStunerreadmethod`, these controls won't be applied to the current problem immediately, they will only be applied to the worker problem used in the tuner.

This section can be empty.

### A.9.2 The tunable controls

The tunable controls section starts with `TUNABLE-CONTROLS`, followed by control setting lines in assignment form. Each control in this section can be assigned to one value, or multiple values separated by commas. A control may appear multiple times in this section.

When reading in a tuner method file and writing it out again, the tunable controls may appear in a different order. If there is a control appearing multiple times in the original tuner method file, when written out, it will be combined into a single line with multiple values.

This section can be empty. When both the fixed and the tunable sections are empty, the tuner will then use a pre-defined factory tuner method.

## A.10 The Simplex Log

During the simplex optimization, a summary log is displayed every *n* iterations, where *n* is the value of `LPLOG`. This summary log has the form:

---

Its	The number of iterations or steps taken so far.
Obj Value	The objective function value.
S	The current solution method (p primal; d dual).
Ninf	The number of infeasibilities.
Nneg	The number of variables which may improve the current solution if assigned a value away from their current bounds.
Sum inf	The scaled sum of infeasibilities. For the dual algorithm this is the scaled sum of dual infeasibilities when the number of negative dj's is non-zero.
Time	The number of seconds spent iterating.

---

A more detailed log can be displayed every *n* iterations by setting `LPLOG` to `-n`. The detailed log has the form:

---

Its	The number of iterations or steps taken so far.
S	The current solution method (p primal; d dual).
Ninf	The number of infeasibilities.
Obj Value	If the solution is infeasible, the scaled sum of infeasibilities, otherwise: the objective value.
In	The sequence number of the variable entering the basis (negative if from upper bound).
Out	The sequence number of the variable leaving the basis (negative if to upper bound).
Nneg	The number of variables which may prove the current solution if assigned a value away from their current bounds.
Dj	The scaled rate at which the most promising variable would improve the solution if assigned a value away from its current bound (reduced cost).
Neta	A measure of the size of the inverse.
Nelem	Another measure of the size of the inverse.
Time	The number of seconds spent iterating.

---

If `LPLOG` is set to 0, no log is displayed until the optimization finishes.

## A.11 The Barrier Log

The first line of the barrier log displays statistics about the Cholesky decomposition needed by the barrier algorithm. This line contains the following values:

Dense cols	The number of dense columns identified in the factorization.
NZ(L)	The number of nonzero elements in the Cholesky factorization.
Flops	The number of floating point operations needed to perform one factorization.

During the barrier optimization, a summary log is displayed in every iteration. This summary log has the form:

Its	The number of iterations taken so far.
P.inf	Maximal violation of primal constraints.
D.inf	Maximal violation of dual constraints.
U.inf	Maximal violation of upper bounds.
Primal obj	Value of the primal objective function.
Dual obj	Value of the dual objective function.
Compl	Value of the average complementarity.

After the barrier algorithm a crossover procedure may be applied. This process prints at most 3 log lines about the different phases of the crossover procedure. The structure of these lines follows The Simplex Log described in the section above.

If **BAROUTPUT** is set to 0, no log is displayed until the barrier algorithm finishes.

## A.12 The Global Log

During the branch and bound tree search (see **XPRSglobal (GLOBAL)**), a summary log of nine columns of information is frequently printed. By default, the printing frequency increases over time. If **MIPLLOG** is explicitly set to a negative value  $-n$ , a log line will be printed every  $n$  nodes. The nine columns consist of:

Node	A sequential node number.
BestSoln	The value of the best integer solution found so far.
BestBound	A bound on the value of the optimal integer solution.
Sols	The number of integer solutions that have been found.
Active	The number of active (unsolved) nodes in the branch and bound tree search.
Depth	The depth of the current node in the branch and bound tree.
Gap	The percentage gap between the best solution and the best bound.
GLnf	The number of global infeasibilities at the current node.
Time	The time taken.

This log is also printed when an integer feasible solution is found. An asterisk (\*) printed in front of the node number indicates that a solution has been found by an integral LP relaxation. Single characters indicate that a heuristic solution has been found. Lower case characters stand for different strategies of the Optimizer's diving heuristic: the letter a corresponds to strategy 1, the letter b to strategy 2, and so forth. Compare control **HEURDIVESTRATEGY**. By default, several strategies are applied. Upper case letters stand for special search heuristics. More precisely, R, L, M, C, U, and Z stand for the different modes of local search that can be selected by controls **HEURSEARCHROOTSELECT** and **HEURSEARCHTREESELECT**. For technical reasons, a U might also appear after a restart. The letter F represents the feasibility pump, T stands for a trivial heuristic. S, G, and B are reserved for special

purpose heuristics for problems with set packing/partitioning constraints, GUBs, and branching on constraints, respectively. An **I** or an **E** indicate that a solution has been found while interdiction branching or the calculation of branching estimates.

During root node cutting, the column Node is replaced by two columns Its and Type, columns Active and Depth are replaced by Add and Del, respectively. These have the following meaning:

Its	A counter for the number of cutting plane separation loops.
Type	The type of cuts that have been generated this round: <b>G</b> – Gomory cuts, <b>M</b> – model cuts, <b>O</b> – outer approximation cuts (only for nonlinear problems), <b>N</b> – network-based cuts, <b>K</b> – any other type of cuts
Add	Number of cuts added to the LP relaxation in this iteration
Del	Number of cuts deleted from the LP relaxation in this iteration

If **MIPLOG** is set to 3, a detailed log of eight columns of search information is printed for each node:

Branch	A sequential node number.
Parent	The node number of the parent of the current node. A <b>D</b> or a <b>U</b> marks whether the current node is the down child or the up child, respectively, of its parent.
Solution	The optimal value of the LP relaxation at the current node.
Entity	The global entity on which the Optimizer will branch after this node.
Value	The current value of the entity chosen for branching.
Active	The number of active nodes in the tree search.
GInf	The number of global infeasibilities.
Time	The time taken.

Not all the information described above is present for all nodes. If the LP relaxation is cut off, only Branch and Parent (and possibly Solution) are displayed. If the LP relaxation is infeasible, only Branch and Parent appear. The rest of the line will consist of a text message `relaxation exceeds cutoff` or `relaxation infeasible`. If an integer solution is discovered, this is highlighted before the log line is printed.

If **MIPLOG** is set to 2, the detailed log is printed at integer feasible solutions only. When **MIPLOG** is set to 1, the tree node logs are suppressed, but cutting loop logs will still be displayed. If **MIPLOG** is set to 0, neither cut nor node log will be printed. In any case, LP logs and intermediate status messages might still be printed.

## A.13 The Tuner Log

While the tuner evaluates various control settings, it prints a summary log for each finished run. When tuning a MIP problem, the summary log consists of eight columns of information:

RunID	A sequential tuner run number.
Stat	Status of a finished run: <b>S</b> - Solved, <b>T</b> - Timeout, <b>U</b> - Unsolved and <b>C</b> - Cancelled.
Solution	The best integer solution.
Bound	The best bound.
Integral	The primal dual integral.
Gap	The relative MIP gap.
RunTime	The time spent for solving with this control setting.
TotTime	The total time spent for the tuner.

When tuning an LP problem, the summary log consists of five columns of information:

---

RunID	A sequential tuner run number.
Stat	Status of a finished run: <i>S</i> - Solved, <i>T</i> - Timeout, <i>U</i> - Unsolved and <i>C</i> - Cancelled.
Solution	The LP objective.
RunTime	The time spent for solving with this control setting.
TotTime	The total time spent for the tuner.

---

When the tuner finds an improving control setting, it will highlight the run with an asterisk (\*) at the beginning of the log line. The tuner will also specify the control parameters and the log file name for the improving run.

If a control setting has been evaluated in previous tuner runs, its result can be reused. In this case, the tuner will print an extra *H* in the *Stat* column.

## APPENDIX B

# Contacting FICO

---

FICO provides clients with support and services for all our products. Refer to the following sections for more information.

### Product support

FICO offers technical support and services ranging from self-help tools to direct assistance with a FICO technical support engineer. Support is available to all clients who have purchased a FICO product and have an active support or maintenance contract. You can find support contact information on the [Product Support home page \(www.fico.com/support\)](http://www.fico.com/support).

On the Product Support home page, you can also register for credentials to log on to FICO Online Support, our web-based support tool to access Product Support 24x7 from anywhere in the world. Using FICO Online Support, you can enter cases online, track them through resolution, find articles in the FICO Knowledge Base, and query known issues.

Please include 'Xpress' in the subject line of your [support queries](#).

### Product education

FICO Product Education is the principal provider of product training for our clients and partners. Product Education offers instructor-led classroom courses, web-based training, seminars, and training tools for both new user enablement and ongoing performance support. For additional information, visit the Product Education homepage at [www.fico.com/en/product-training](http://www.fico.com/en/product-training) or email [producteducation@fico.com](mailto:producteducation@fico.com).

### Product documentation

FICO continually looks for new ways to improve and enhance the value of the products and services we provide. If you have comments or suggestions regarding how we can improve this documentation, let us know by sending your suggestions to [techpubs@fico.com](mailto:techpubs@fico.com).



## Sales and maintenance

*USA, CANADA AND ALL AMERICAS*

*Email: [XpressSalesUS@fico.com](mailto:XpressSalesUS@fico.com)*

*WORLDWIDE*

*Email: [XpressSalesUK@fico.com](mailto:XpressSalesUK@fico.com)*

*Tel: +44 207 940 8718*

*Fax: +44 870 420 3601*

Xpress Optimization, FICO

FICO House

International Square

Starley Way

Birmingham B37 7GN

UK

## Related services

**Strategy Consulting:** Included in your contract with FICO may be a specified amount of consulting time to assist you in using FICO Optimization Modeler to meet your business needs. Additional consulting time can be arranged by contract.

**Conferences and Seminars:** FICO offers conferences and seminars on our products and services. For announcements concerning these events, go to [www.fico.com](http://www.fico.com) or contact your FICO account representative.

## About FICO

FICO (NYSE:FICO) delivers superior predictive analytics solutions that drive smarter decisions. The company's groundbreaking use of mathematics to predict consumer behavior has transformed entire industries and revolutionized the way risk is managed and products are marketed. FICO's innovative solutions include the FICO® Score—the standard measure of consumer credit risk in the United States—along with industry-leading solutions for managing credit accounts, identifying and minimizing the impact of fraud, and customizing consumer offers with pinpoint accuracy. Most of the world's top banks, as well as leading insurers, retailers, pharmaceutical companies, and government agencies, rely on FICO solutions to accelerate growth, control risk, boost profits, and meet regulatory and competitive demands. FICO also helps millions of individuals manage their personal credit health through [www.myfico.com](http://www.myfico.com). Learn more at [www.fico.com](http://www.fico.com). FICO: Make every decision count™.

# Index

---

## Numbers

3, 494	130, 498
4, 494	131, 498
5, 494	132, 498
6, 494	136, 498
7, 494	137, 498
9, 494	140, 498
11, 494	142, 499
18, 494	143, 499
19, 494	151, 499
20, 495	152, 499
21, 495	153, 499
29, 495	155, 499
36, 495	156, 499
38, 495	157, 499
41, 495	158, 499
45, 495	159, 499
50, 495	160, 499
52, 495	161, 499
56, 495	162, 499
58, 495	163, 499
61, 495	164, 499
64, 495	167, 499
65, 496	168, 499
66, 496	169, 500
67, 496	170, 500
71, 496	171, 500
72, 496	173, 500
73, 496	178, 500
76, 496	179, 500
77, 496	180, 500
80, 496	181, 500
81, 496	186, 500
83, 496	187, 500
84, 496	191, 500
85, 496	192, 500
89, 497	193, 500
91, 497	194, 500
97, 497	195, 500
98, 497	197, 501
102, 497	199, 501
107, 497	202, 501
111, 497	243, 501
112, 497	245, 501
113, 497	247, 501
114, 497	249, 501
120, 497	250, 501
122, 497	251, 501
124, 498	256, 501
127, 498	257, 501
128, 498	259, 501
129, 498	261, 501
	262, 502

263, 502	436, 507
264, 502	459, 507
266, 502	473, 507
268, 502	474, 507
279, 502	475, 507
287, 502	476, 507
293, 502	501, 507
302, 502	502, 507
305, 502	503, 507
306, 502	504, 507
307, 502	505, 507
308, 502	506, 507
309, 503	507, 507
310, 503	508, 508
314, 503	509, 508
316, 503	510, 508
318, 503	511, 508
319, 503	512, 508
320, 503	513, 508
324, 503	514, 508
326, 503	515, 508
352, 503	516, 508
361, 503	517, 508
362, 503	518, 508
363, 503	519, 508
368, 503	520, 508
381, 504	521, 508
386, 504	522, 509
392, 504	523, 509
394, 504	524, 509
395, 504	525, 509
401, 504	526, 509
402, 504	527, 509
403, 504	528, 509
404, 504	529, 509
405, 504	530, 509
406, 504	531, 509
407, 505	532, 509
409, 505	533, 509
410, 505	538, 509
411, 505	539, 509
412, 505	552, 510
413, 505	553, 510
414, 505	554, 510
415, 505	555, 510
416, 505	557, 510
417, 505	558, 510
418, 506	559, 510
419, 506	602, 510
420, 506	604, 510
421, 506	606, 510
422, 506	706, 510
423, 506	707, 510
424, 506	708, 510
425, 506	710, 511
426, 506	711, 511
427, 506	712, 511
429, 506	713, 511
430, 506	715, 511
434, 506	716, 511

717, 511	783, 516
721, 511	784, 516
722, 511	785, 516
723, 511	786, 516
724, 511	787, 516
725, 511	788, 517
726, 512	790, 517
727, 512	791, 517
728, 512	792, 517
729, 512	793, 517
730, 512	794, 517
731, 512	795, 517
732, 512	796, 517
733, 512	797, 517
734, 512	798, 517
735, 512	799, 517
736, 512	835, 517
738, 512	843, 517
739, 513	847, 518
740, 513	862, 518
741, 513	863, 518
742, 513	864, 518
743, 513	865, 518
744, 513	866, 518
745, 513	867, 518
746, 513	884, 518
748, 513	898, 518
749, 513	899, 518
750, 513	900, 518
751, 513	901, 518
752, 514	902, 518
753, 514	903, 518
754, 514	904, 519
755, 514	905, 519
756, 514	906, 519
757, 514	907, 519
758, 514	909, 519
759, 514	910, 519
760, 514	911, 519
761, 514	912, 519
762, 514	913, 519
763, 515	914, 519
764, 515	915, 519
765, 515	918, 519
766, 515	919, 519
767, 515	920, 519
768, 515	921, 519
770, 515	1001, 519
771, 515	1002, 519
772, 515	1003, 520
773, 515	1004, 520
774, 515	1005, 520
775, 515	1006, 520
776, 516	1020, 520
777, 516	1022, 520
778, 516	1028, 520
779, 516	1030, 520
780, 516	1034, 520
781, 516	1035, 520
782, 516	1036, 520

1037, 520  
 1038, 520  
 1039, 520  
 1054, 520  
 1055, 520  
 1059, 521  
 1071, 521  
 1074, 521  
 1075, 521  
 1082, 521  
 1090, 521  
 1091, 521  
 1092, 521  
 1093, 521  
 1094, 521  
 1097, 521  
 1098, 521  
 1100, 521  
 1101, 521  
 1102, 522  
 1103, 522  
 1104, 522  
 9999, 522

## A

ACTIVENODES, 468  
 Advanced Mode, 52  
 ALGAFTERCROSSOVER, 377  
 ALGAFTERNETWORK, 378  
 ALGORITHM, 468  
 algorithms, 1  
   default, 18  
 ALTER, 128, 500, 548  
 Archimedean model, *see* goal programming  
 array numbering, 396  
 AUTOPERTURB, 378

## B

BACKTRACK, 378  
 BACKTRACKTIE, 379  
 BARAASIZE, 469  
 BARALG, 380  
 BARCGAP, 469  
 BARCONDA, 469  
 BARCONDD, 469  
 BARCORES, 387  
 BARCRASH, 380  
 BARCROSSOVER, 470  
 BARDENSECOL, 470  
 BARDUALINF, 470  
 BARDUALOBJ, 470  
 BARDUALSTOP, 380  
 BARFREESCALE, 381  
 BARGAPSTOP, 381, 386  
 BARGAPTARGET, 381  
 BARINDEFLIMIT, 382  
 BARITER, 470  
 BARITERLIMIT, 9, 382  
 BARLSIZE, 471  
 BAROBJSCALE, 382

BARORDER, 383  
 BARORDERTHREADS, 383  
 BAROUTPUT, 20, 32, 383  
 BARPRESOLVEOPS, 384  
 BARPRIMALINF, 471  
 BARPRIMALOBJ, 471  
 BARPRIMALSTOP, 384  
 BARREGULARIZE, 384  
 BARRHSSCALE, 385  
 BARSING, 471  
 BARSINGR, 471  
 BARSOLUTION, 385  
 BARSTART, 385  
 BARSTARTWEIGHT, 386  
 BARSTEPSTOP, 386  
 BARTHEADS, 386  
 basis, 366, 415  
   inversion, 415  
   loading, 257, 270  
   reading from file, 300  
 BASISCONDITION, 129  
 BASISSTABILITY, 130  
 batch mode, 354  
 BCL, 1  
 BESTBOUND, 472  
 BIGM, 387, 436  
 BIGMMETHOD, 387  
 bitmaps, 199, 349  
 BOUNDNAME, 472  
 bounds, 115, 137, 202, 548  
 Branch and Bound, 20  
 BRANCHCHOICE, 388  
 BRANCHDISJ, 388  
 branching, 20, 98  
   directions, 188, 303, 546  
   variable, 92  
 BRANCHSTRUCTURAL, 389  
 BRANCHVALUE, 472  
 BRANCHVAR, 472  
 BREADTHFIRST, 389

## C

CACHESIZE, 389  
 CALLBACKCOUNT\_CUTMGR, 472  
 CALLBACKCOUNT\_OPTNODE, 473  
 CALLBACKFROMMASTERTHREAD, 390  
 callbacks, 32  
   barrier log, 91  
   branching variable, 92  
   copying between problems, 150  
   estimate function, 98  
   global log, 101, 318  
   node cutoff, 110  
   node selection, 94  
   optimal node, 111  
   preprocess node, 114  
   separate, 115  
   simplex log, 105, 321  
 CHECKCONVEXITY, 136  
 CHECKSONMAXCUTTIME, 473

- CHECKSONMAXTIME, 473
- CHGOBJSSENSE, 144
- Cholesky factorization, 383, 390, 398, 471
- CHOLESKYALG, 390
- CHOLESKYTOL, 391
- COLS, 473
- columns
  - density, 398, 470
  - nonzeros, 177
  - returning bounds, 202, 237
  - returning indices, 194
  - returning names, 213
  - types, 178
- comments, 433
- CONCURRENTTHREADS, 392
- CONELEMS, 474
- CONES, 474
- CONFLICTCUTS, 391
- Console Mode, 1, 52
- Console Optimizer
  - command line options, 2
- Console Xpress, 1
  - termination, 354
- controls, 54
  - changing values, 377
  - copying between problems, 151
  - retrieve values, 236
  - retrieving values, 187, 199
  - setting values, 345, 349, 353
- convex region, 15
- CORESDETECTED, 474
- CORESPERCPU, 392
- CORESPERCPUDETECTED, 475
- COVERCUTS, 392, 458
- CPUPLATFORM, 393
- CPUSDETECTED, 475
- CPUTIME, 393
- CRASH, 393
- CROSSOVER, 19, 394
- crossover, 394, 470
- CROSSOVERACCURACYTOL, 394
- CROSSOVERITERLIMIT, 395
- CROSSOVEROPS, 395
- CROSSOVERTHREADS, 395
- CSTYLE, 396
- CSV, 524
- CURRENTNODE, 475
- CURRMIPCUTOFF, 476
- cut manager, 33
  - routines, 34, 96
- cut pool, 33, 96, 115, 120, 156, 181
  - cuts, 259, 356
  - lifted cover inequalities, 392
  - list of indices, 180
  - outer approximation cuts, 449, 461
- cut strategy, 397
- CUTDEPTH, 396
- CUTFACTOR, 396
- CUTFREQ, 397
- cutoff, 21, 110, 425, 430
- CUTS, 476
- cuts, 33, 115, 120, 500, 502
  - deleting, 157
  - generation, 396
  - Gomory cuts, 407, 459
  - list of active cuts, 182
  - model cuts, 269
- CUTSELECT, 397
- CUTSTRATEGY, 397
- cutting planes, see cuts
- D**
  - default algorithm, 398
  - DEFAULTALG, 18, 289, 398
  - degradation, 98, 448
  - DENSECOLLIMIT, 398
  - DETERMINISTIC, 399
  - directives, 188, 271, 501, 502
    - loading, 261
    - read from file, 302
  - dongles, 2
  - dual values, 10
  - DUALGRADIENT, 399
  - DUALINFAS, 476
  - DUALIZE, 399
  - DUALIZEOPS, 400
  - DUALPERTURB, 400
  - DUALSTRATEGY, 400
  - DUALTHREADS, 401
  - DUMPCONTROLS, 163
- E**
  - early termination, 9
  - EIGENVALUETOL, 401
  - ELEMS, 476
  - ELIMTOL, 401
  - ERRORCODE, 477, 494
  - errors, 107, 350, 477
    - checking, 254
  - ETATOL, 402
  - EXIT, 164
  - EXTRACOLS, 402, 503, 505
  - EXTRALEMS, 402, 502, 505
  - EXTRAMIPENTS, 403
  - EXTRAPRESOLVE, 403, 503
  - EXTRAQCELEMENTS, 403
  - EXTRAQCROWS, 403
  - EXTRAROWS, 404, 500, 505
  - EXTRASETELEMS, 404
  - EXTRASETS, 404
- F**
  - fathoming, 20
  - FEASIBILITYPUMP, 405
  - feasible region, 19
  - FEASTOL, 405
  - FEASTOLTARGET, 405
  - files
    - .bss, 498
    - .alt, 128, 524

- .asc, 524
- .bss, 27, 524
- .dir, 22, 524
- .glb, 338, 495, 524
- .gol, 524
- .grp, 524
- .hdr, 524
- .iis, 524
- .ini, 3
- .lp, 1, 304, 524
- .lp.gz, 27
- .mat, 304, 524
- .mat.gz, 27
- .mps.gz, 27
- .prt, 371, 524
- .rng, 176, 230, 299, 524
- .rrt, 299, 370, 524
- .rsc, 524
- .slx, 524
- .sol, 338, 497, 524
- .svf, 338, 340
- .xpr, 2
- .xtn, 524
- .xtr, 524
- CSV, 524
- FIXGLOBALS, 167, 299
- FORCEOUTPUT, 405
- FORCEPARALLELDUAL, 406
- G**
- GLOBAL, 240
- global entities, 480, 490
  - branching, 342, 343
  - extra entities, 403
  - fixing, 167
  - loading, 262
- global log, 101
- global search, 20, 482, 506
  - callbacks, 32
  - directives, 302
  - MIP solution status, 481
  - termination, 426, 430
- GLOBALFILEBIAS, 406
- GLOBALFILESIZE, 477
- GLOBALFILEUSAGE, 477
- GOAL, 48, 242
- goal programming, 48, 242, 502
  - using constraints, 48
  - using objective functions, 49
- GOMCUTS, 407, 459
- H**
- HELP, 244
- Hessian matrix, 145, 223
- HEURBEFORELP, 407
- HEURDEPTH, 407
- HEURDIVEITERLIMIT, 408
- HEURDIVERANDOMIZE, 408
- HEURDIVESOFTROUNDING, 408
- HEURDIVESPEEDUP, 409
- HEURDIVESTRATEGY, 409, 551
- HEURFORCESPECIALOBJ, 409
- HEURFREQ, 410
- HEURMAXSOL, 410
- HEURNODES, 410
- HEURSEARCHEFFORT, 410
- HEURSEARCHFREQ, 411
- HEURSEARCHROOTCUTFREQ, 411
- HEURSEARCHROOTSELECT, 411, 551
- HEURSEARCHTREESELECT, 412, 551
- HEURSTRATEGY, 413
- HEURTHREADS, 413
- HISTORYCOSTS, 413
- I**
- IFCHECKCONVEXITY, 414
- IIS, 245
- indicator constraints, 14
- INDICATORS, 477
- INDLINBIGM, 414
- INDPRELINBIGM, 414
- infeasibility, 18, 41, 238, 444, 507
  - diagnosis, 457
  - integer, 44, 480
  - node, 102
- infeasibility repair, 43
- infinity, 119
- initialization, 254, 502
- integer preprocessing, 428
- integer presolve, 507
- integer programming, 13, 20, 29
- integer solutions, 424, 480, 481
  - begin search, 240
  - branching variable, 92
  - callback, 103
  - cutoff, 110
  - node selection, 94
  - reinitialize search, 255
  - retrieving information, 190
- interfaces, 1
- interior point, see Newton barrier
- INVERTFREQ, 415
- INVERTMIN, 415
- irreducible infeasible sets, 42, 422, 482
- IVE, 1
- K**
- Karush-Kuhn-Tucker conditions, 11
- KEEPBASIS, 415
- KEEPNROWS, 416, 549
- L**
- L1CACHE, 416
- license, 6
- lifted cover inequalities, 458
- line length, 509
- LINELENGTH, 416
- LNPBEST, 417
- LNPITERLIMIT, 417
- LOCALCHOICE, 418

log file, 350  
 LP relaxation, 552  
 LPFOLDING, 418  
 LPITERLIMIT, 9, 417, 494  
 LPLOG, 19, 32, 105, 418  
 LPLOGDELAY, 419  
 LPLOGSTYLE, 419  
 LPOBJVAL, 10, 478  
 LPOPTIMIZE, 9, 287  
 LPREFINEITERLIMIT, 417  
 LPSTATUS, 478  
 LPTHREADS, 419

## M

Markowitz tolerance, 401, 419  
 MARKOWITZTOL, 419  
 matrix  
   adding names, 8  
   changing coefficients, 128, 138, 141, 147  
   column bounds, 137  
   columns, 28, 118, 155, 473, 483  
   constraint senses, 128  
   cuts, 476  
   deleting cuts, 157  
   elements, 437  
   extra elements, 402  
   input, 265  
   modifying, 28  
   nonzeros, 177  
   quadratic elements, 488  
   range, 148  
   reading, 27  
   rows, 28  
   scaling, 341  
   size, 29  
   spare columns, 490  
   spare elements, 490, 505  
   spare global entities, 490  
 MATRIXNAME, 478  
 MATRIXTOL, 420  
 MAXABSDUALINFEAS, 479  
 MAXABSPRIMALINFEAS, 479  
 MAXCHECKSONMAXCUTTIME, 420  
 MAXCHECKSONMAXTIME, 420  
 MAXCUTTIME, 421  
 MAXGLOBALFILESIZE, 421  
 MAXIIS, 422  
 MAXIM, 288  
 MAXIMPLIEDBOUND, 422  
 MAXLOCALBACKTRACK, 422  
 MAXMCOEFFBUFFERELEMS, 421  
 MAXMEMORY, 423  
 MAXMIPSOL, 424  
 MAXMIPTASKS, 423  
 MAXNODE, 424  
 MAXPAGELINES, 424  
 MAXPROBNAMELENGTH, 479  
 MAXRELDUALINFEAS, 479  
 MAXRELPRIMALINFEAS, 479  
 MAXSCALEFACTOR, 424

MAXTIME, 9, 425  
 memory, 162, 168, 445, 495, 501  
 MINIM, 288  
 MIPABSCUTOFF, 425  
 MIPABSGAPNOTIFY, 425  
 MIPABSGAPNOTIFYBOUND, 426  
 MIPABSGAPNOTIFYOBJ, 426  
 MIPABSSTOP, 426  
 MIPADDCUTOFF, 24, 427  
 MIPBESTOBJVAL, 480  
 MIPENTS, 480  
 MIPFRACREDUCE, 427  
 MIPINFEAS, 480  
 MIPLOG, 33, 427, 551  
 MIPOBJVAL, 10, 480  
 MIPOPTIMIZE, 9, 290  
 MIPPRESOLVE, 24, 428  
 MIPRAMPUP, 428  
 MIPREFINEITERLIMIT, 429  
 MIPRELCUTOFF, 430  
 MIPRELGAPNOTIFY, 430  
 MIPRELSTOP, 430  
 MIPSOLNODE, 481  
 MIPSOLS, 481  
 MIPSTATUS, 481  
 MIPTERMINATIONMETHOD, 431  
 MIPTHREADID, 481  
 MIPTHREADS, 431  
 MIPTOL, 432  
 MIPTOLTARGET, 432  
 MIQCPALG, 429  
 model cuts, 303  
 Mosel, 1  
 MPS file format, see files  
 MPS18COMPATIBLE, 432  
 MPSBOUNDNAME, 432  
 MPSECHO, 433  
 MPSFORMAT, 433  
 MPSOBJNAME, 433  
 MPSRANGENAME, 433  
 MPSRHSNAME, 434  
 MUTEXCALLBACKS, 434

## N

NAMELENGTH, 482  
 NETCUTS, 434  
 Newton barrier, 19  
   convergence criterion, 469  
   crossover, 19  
   log callback, 91  
   number of iterations, 9, 19, 382  
   output, 32  
 NODEDEPTH, 482  
 NODES, 482  
 nodes, 21  
   active cuts, 182, 259  
   cut routines, 96  
   deleting cuts, 157  
   infeasibility, 102  
   maximum number, 424



- number solved, 482
- optimal, 111
- outstanding, 468
- parent node, 157, 486
- prior to optimization, 114
- selection, 94, 435
- separation, 115
- NODESELECTION, 389, 435
- NUMIIS, 482
- O**
- objective function, 19, 28, 433, 483
  - changing coefficients, 143
  - dual value, 470
  - optimum value, 478, 480
  - primal value, 471
  - quadratic, 28, 142, 145, 280, 283
  - retrieving coefficients, 214
- OBJNAME, 483
- OBJRHS, 483
- OBJSENSE, 483
- optimal basis, 34
- OPTIMALITYTOL, 435
- OPTIMALITYTOLTARGET, 435
- optimization sense, 483
- Optimizer output, 7, 20, 73, 106
- ORIGINALCOLS, 483
- ORIGINALINDICATORS, 484
- ORIGINALMIPENTS, 484
- ORIGINALQCELEMS, 484
- ORIGINALQCONSTRAINTS, 484
- ORIGINALQELEMS, 485
- ORIGINALROWS, 485
- ORIGINALSETMEMBERS, 485
- ORIGINALSETS, 485
- OUTPUTLOG, 350, 436
- OUTPUTMASK, 373, 376, 436
- OUTPUTTOL, 436
- P**
- PARENTNODE, 486
- PEAKTOTALTREEMEMORYUSAGE, 486
- PENALTY, 436
- PENALTYVALUE, 486
- performance, 29, 500, 502
- PERTURB, 437
- pivot, 452, 506
  - list of variables, 217
  - order of basic variables, 216
- PIVOTTOL, 437
- positive semi-definite matrix, 15
- postoptimal analysis, 299
- POSTSOLVE, 293
- postsolve, 29
- PPFACTOR, 437
- pre-emptive model, see goal programming
- PREANALYTICCENTER, 437
- PREBASISRED, 438
- PREBNDREDCONE, 438
- PREBNDREDQUAD, 438
- PRECOEFELIM, 439
- PRECOMPONENTS, 439
- PRECOMPONENTSEFFORT, 439
- PRECONEDCOMP, 440
- PREDOMCOL, 440
- PREDOMROW, 441
- PREDUPROW, 441
- PREELIMQUAD, 441
- PREIMPLICATIONS, 442
- PRELINDEP, 442
- PREOBJCUTDETECT, 442
- PREPERMUTE, 443
- PREPERMUTESEED, 443
- PREPROBING, 444
- PREPROTECTDUAL, 444
- PRESOLVE, 29, 444, 497, 501
- presolve, 29, 286, 401, 444, 457, 501, 503
  - diagnosing infeasibility, 41
  - integer, 24
- presolved problem, 233
  - basis, 218, 270
  - directives, 188, 271
- PRESOLVEINDEX, 486
- PRESOLVEMAXGROW, 445
- PRESOLVEOPS, 445
- PRESOLVEPASSES, 446
- PRESOLVESTATE, 486
- PRESORT, 446
- pricing, 447
  - Devex, 447
  - partial, 437, 447
- PRICINGALG, 447
- primal infeasibilities, 471, 491
- PRIMALDUALINTEGRAL, 487
- PRIMALINFEAS, 487
- PRIMALOPS, 447
- PRIMALPERTURB, 448
- PRIMALUNSHIFT, 448
- PRINTRANGE, 296, 370
- PRINTSOL, 297, 371
- priorities, 188, 303, 496, 546
- problem
  - file access, 304, 369
  - input, 8, 265
  - name, 27, 222, 352
  - pointers, 7
- problem attributes, 10
  - prefix, 468
  - retrieving values, 186, 198, 235
- problem pointers, 153
  - copying, 152
  - deletion, 162
- pseudo cost, 188, 303, 448, 546
- PSEUDOCOST, 448
- Q**
- QCCUTS, 449
- QCELEMS, 487
- QCONSTRAINTS, 488
- QCROOTALG, 449

- QELEMS, 488
- QSIMPLEXOPS, 449
- quadratic programming, 503
  - coefficients, 142, 145, 223, 488
  - loading global problem, 280
  - loading problem, 283
- QUADRATICUNSHIFT, 450
- QUIT, 298, 354
- R**
- RANDOMSEED, 450
- RANGE, 296, 299, 370
- RANGENAME, 488
- ranging, 148, 149, 176, 488
  - information, 299
  - name, 433
  - retrieve values, 230
- READBASIS, 300
- READBINSOL, 301
- READDIRS, 302, 546
- READPROB, 304
- READSLXSOL, 306
- reduced costs, 10, 167, 435
- REFACTOR, 450
- REFINEMIPSOL, 307
- REFINEOPS, 451
- relaxation, see LP relaxation
- RELAXTREEMEMORYLIMIT, 451
- RELPIVOTTOL, 452
- REPAIRINDEFINITEQ, 452
- REPAIRINFEAS, 335
- RESTORE, 338
- return codes, 54, 164, 298, 354
- RHSNAME, 488
- right hand side, 147, 228
  - name, 434
  - ranges, 299
  - retrieve range values, 229
- ROOTPRESOLVE, 452
- ROWS, 489
- rows
  - addition, 124
  - deletion, 160
  - extra rows, 404, 490
  - indices, 194
  - model cuts, 269
  - names, 122, 213
  - nonzeros, 231
  - number, 485, 489
  - types, 149, 232
- running time, 425
- S**
- SAVE, 338, 340
- SBBEST, 453
- SBEFFORT, 453
- SBESTIMATE, 453
- SBITERLIMIT, 454
- SBSELECT, 454
- SCALE, 46, 341
- SCALING, 46, 341, 455
- scaling, 45, 341, 502
- security system, 6
- sensitivity analysis, 167
- set
  - returning names, 213
- SETARCHCONSISTENCY, 78
- SETDEFAULTCONTROL, 346
- SETDEFAULTS, 347
- SETLOGFILE, 350
- SETMEMBERS, 489
- SETPROBNAME, 352
- SETS, 489
- sets, 480, 489
  - addition, 126
  - deletion, 161
  - names, 127
- shadow prices, 299
- SIFTING, 455
- simplex
  - crossover, 19
  - log callback, 105, 321
  - number of iterations, 9, 489
  - output, 19, 32
  - perturbation, 378, 400, 437, 448
  - type of crash, 393
- simplex log, 418
- simplex pivot, see pivot
- SIMPLEXITER, 489
- SLEEPONTHREADWAIT, 456
- solution, 8, 10, 14, 207
  - beginning search, 288
  - output, 297, 371, 375
- SOSREFTOL, 456
- SPARECOLS, 490
- SPAREELEMS, 490
- SPAREMIPENTS, 490
- SPAREROWS, 490
- SPARESETELEMS, 490
- SPARESETS, 491
- special order sets
  - branching, 22
- special ordered sets, 14, 262, 280
- STOP, 164, 298, 354
- STOPSTATUS, 491
- student mode, 500
- SUMPRIMALINF, 491
- supported APIs, 1
- SYMMETRY, 456
- SYMSELECT, 457
- T**
- THREADS, 457
- tightening
  - bound, 29
  - coefficient, 29
- TIME, 492
- tolerance, 405, 419, 420, 426, 432, 435–437, 452
- TRACE, 42, 457
- tracing, 507

tree, see global search  
 TREECOMPRESSION, 458  
 TREECOVERCUTS, 458  
 TREECUTSELECT, 458  
 TREEDIAGNOSTICS, 459  
 TREGOMCUTS, 459  
 TREEMEMORYLIMIT, 459  
 TREEMEMORYSAVINGTARGET, 460  
 TREEMEMORYUSAGE, 492  
 TREEPRESOLVE, 460  
 TREEPRESOLVE\_KEEPPBASIS, 461  
 TREEQCCUTS, 461  
 TUNE, 360  
 TUNERHISTORY, 461  
 TUNERMAXTIME, 462  
 TUNERMETHOD, 462  
 TUNERMETHODFILE, 463  
 TUNERMODE, 463  
 TUNEROUTPUT, 463  
 TUNEROUTPUTPATH, 464  
 TUNERPERMUTE, 464  
 TUNERROOTALG, 464  
 TUNERSESSIONNAME, 465  
 TUNERTARGET, 465  
 TUNERTHREADS, 466

## U

unboundedness, 21, 45, 238  
 USERSOLHEURISTIC, 466

## V

### variables

binary, 13, 16, 262, 280, 531  
 continuous, 262, 280, 531  
 continuous integer, 262, 280  
 infeasible, 233  
 integer, 13, 262, 280, 531  
 partial integer, 14, 262, 280, 531  
 primal, 196  
 selection, 22  
 semi-continuous, 14  
 semi-continuous integer, 14  
 slack, 10, 157  
 VARSELECTION, 467  
 VERSION, 467  
 version number, 467

## W

warning messages, 32  
 WRITEBASIS, 366  
 WRITEBINSOL, 367  
 WRITEDIRS, 368  
 WRITEPROB, 369  
 WRITEPRTRANGE, 370  
 WRITEPRTSOL, 10, 371  
 WRITERANGE, 372  
 WRITESLXSOL, 374  
 WRITESOL, 375, 540

## X

XPRESSVERSION, 492

XPRS\_bo\_addbounds, 56  
 XPRS\_bo\_addbranches, 57  
 XPRS\_bo\_addcuts, 58  
 XPRS\_bo\_addrows, 59  
 XPRS\_bo\_create, 61  
 XPRS\_bo\_destroy, 63  
 XPRS\_bo\_getbounds, 64  
 XPRS\_bo\_getbranches, 65  
 XPRS\_bo\_getid, 66  
 XPRS\_bo\_getlasterror, 67  
 XPRS\_bo\_getrows, 68  
 XPRS\_bo\_setpreferredbranch, 69  
 XPRS\_bo\_setpriority, 70  
 XPRS\_bo\_store, 71  
 XPRS\_bo\_validate, 72  
 XPRS\_ge\_addcbmsgshandler, 73  
 XPRS\_ge\_getcbmsgshandler, 74  
 XPRS\_ge\_getlasterror, 75  
 XPRS\_ge\_removecbmsgshandler, 76  
 XPRS\_ge\_setarchconsistency, 78  
 XPRS\_ge\_setcbmsgshandler, 77  
 XPRS\_nml\_addnames, 79  
 XPRS\_nml\_copynames, 80  
 XPRS\_nml\_create, 81  
 XPRS\_nml\_destroy, 82  
 XPRS\_nml\_findname, 83  
 XPRS\_nml\_getlasterror, 84  
 XPRS\_nml\_getmaxnamelen, 85  
 XPRS\_nml\_getnamecount, 86  
 XPRS\_nml\_getnames, 87  
 XPRS\_nml\_remoovenames, 88  
 XPRS\_MINUSINFINITY, 119, 180  
 XPRS\_PLUSINFINITY, 119  
 XPRSaddcbbariteration, 89  
 XPRSaddcbbarlog, 20, 32, 91  
 XPRSaddcbchgbranch, 33, 92  
 XPRSaddcbchgbranchobject, 93  
 XPRSaddcbchgnode, 32, 94  
 XPRSaddcbcutlog, 95  
 XPRSaddcbcutmgr, 96  
 XPRSaddcbdestroymt, 97  
 XPRSaddcbestimate, 98  
 XPRSaddcbgapnotify, 99  
 XPRSaddcbgloballog, 33, 101  
 XPRSaddcbinfnode, 32, 102  
 XPRSaddcbintsol, 33, 103  
 XPRSaddcblplog, 19, 32, 105  
 XPRSaddcbmessage, 7, 32, 106, 350  
 XPRSaddcbmessageVB, 107  
 XPRSaddcbmipthread, 108  
 XPRSaddcbnewnode, 32, 109  
 XPRSaddcbnodecutoff, 33, 110  
 XPRSaddcboptnode, 32, 111  
 XPRSaddcbpreintsol, 33, 112  
 XPRSaddcbprenode, 32, 114  
 XPRSaddcbsepnnode, 115  
 XPRSaddcbusersolnotify, 117  
 XPRSaddcols, 28, 118  
 XPRSaddcols64, 118  
 XPRSaddcuts, 34, 120

XPRSaddcuts64, 120  
 XPRSaddmipsol, 121  
 XPRSaddnames, 8, 118, 122  
 XPRSaddqmatrix, 123  
 XPRSaddqmatrix64, 123  
 XPRSaddrows, 28, 124  
 XPRSaddrows64, 124  
 XPRSaddsetnames, 127  
 XPRSaddsets, 126  
 XPRSaddsets64, 126  
 XPRSalter, 128, 500, 548  
 XPRSbasiscondition, 129  
 XPRSbasisstability, 130  
 XPRsbtran, 131  
 XPRSscalobjective, 132  
 XPRSscalreducedcosts, 133  
 XPRSscalclacks, 134  
 XPRSscalcsolinfo, 135  
 XPRSschgbounds, 137  
 XPRSschgcoef, 28, 138  
 XPRSschgcoltype, 28, 139  
 XPRSschggblimit, 140  
 XPRSschgmcoef, 28, 138, 141  
 XPRSschgmcoef64, 141  
 XPRSschgmqobj, 28, 142  
 XPRSschgmqobj64, 142  
 XPRSschgobj, 28, 143, 504  
 XPRSschgobjsense, 144  
 XPRSschgqobj, 28, 145  
 XPRSschgqgrowcoeff, 28, 146  
 XPRSschgrhs, 28, 147  
 XPRSschgrhsrange, 28, 148  
 XPRSschgrowtype, 28, 149  
 XPRSscopycallbacks, 150, 152  
 XPRSscopycontrols, 151, 152  
 XPRSscopyprob, 152  
 XPRScREATEprob, 7, 153  
 XPRScrossoverlpsol, 154  
 XPRSdelcols, 28, 155  
 XPRSdelcpcuts, 34, 156  
 XPRSdelcuts, 34, 156, 157  
 XPRSdelindicators, 158  
 XPRSdelqmatrix, 159  
 XPRSdelrows, 28, 160  
 XPRSdelsets, 161  
 XPRSdestroyprob, 7, 153, 162  
 XPRSDumpcontrols, 163  
 XPRSeEstimatorowdualranges, 165  
 XPRSfeaturequery, 166  
 XPRSfixglobals, 167, 299  
 XPRSfree, 6, 168  
 XPRsftran, 169  
 XPRSgetattribinfo, 170  
 XPRSgetbanner, 171  
 XPRSgetbasis, 172  
 XPRSgetbasisval, 173  
 XPRSgetcheckedmode, 174  
 XPRSgetcoef, 175  
 XPRSgetcolrange, 176  
 XPRSgetcols, 28, 177  
 XPRSgetcols64, 177  
 XPRSgetcoltype, 28, 178  
 XPRSgetcontrolinfo, 179  
 XPRSgetcpcutlist, 34, 180  
 XPRSgetcpcuts, 34, 181  
 XPRSgetcpcuts64, 181  
 XPRSgetcutlist, 34, 182  
 XPRSgetcutmap, 183  
 XPRSgetcutslack, 184  
 XPRSgetdaysleft, 185  
 XPRSgetdblattrib, 10, 186, 468  
 XPRSgetdblcontrol, 187  
 XPRSgetdirs, 188  
 XPRSgetdualray, 189  
 XPRSgetglobal, 190  
 XPRSgetglobal64, 190  
 XPRSgetiisdata, 192  
 XPRSgetindex, 194, 506  
 XPRSgetindicators, 195  
 XPRSgetinfeas, 196  
 XPRSgetintattrib, 10, 198, 468  
 XPRSgetintattrib64, 198  
 XPRSgetintcontrol, 9, 199, 377  
 XPRSgetintcontrol64, 199  
 XPRSgetlastbarsol, 200  
 XPRSgetlasterror, 201  
 XPRSgetlb, 28, 202  
 XPRSgetlicerrmsg, 203  
 XPRSgetlpsol, 10, 204  
 XPRSgetlpsolval, 205  
 XPRSgetmessagestatus, 206  
 XPRSgetmipsol, 207  
 XPRSgetmipsolval, 208  
 XPRSgetmqobj, 209  
 XPRSgetmqobj64, 209  
 XPRSgetnamelist, 210  
 XPRSgetnamelistobject, 212  
 XPRSgetnames, 28, 213  
 XPRSgetobj, 28, 214, 504  
 XPRSgetobjecttypename, 215  
 XPRSgetpivotorder, 216  
 XPRSgetpivots, 217  
 XPRSgetpresolvebasis, 31, 218  
 XPRSgetpresolvemap, 219  
 XPRSgetpresolvesol, 31, 220  
 XPRSgetprimalray, 221  
 XPRSgetprobname, 222  
 XPRSgetqobj, 28, 223  
 XPRSgetqgrowcoeff, 224  
 XPRSgetqgrowmatrix, 28, 225  
 XPRSgetqgrowmatrixtriplets, 28, 226  
 XPRSgetqgrows, 227  
 XPRSgetrhs, 28, 228  
 XPRSgetrhsrange, 28, 229  
 XPRSgetrowrange, 230  
 XPRSgetrows, 28, 231  
 XPRSgetrows64, 231  
 XPRSgetrowtype, 28, 232  
 XPRSgetscaledinfeas, 31, 233  
 XPRSgetstrattrib, 10, 235, 468

XPRSgetstrcontrol, 236  
XPRSgetstringattrib, 235  
XPRSgetstringcontrol, 236  
XPRSgetub, 28, 237  
XPRSgetunbvec, 238  
XPRSgetversion, 239  
XPRSglobal, 240  
XPRSgoal, 48, 242  
XPRSiisall, 247  
XPRSiisclear, 248  
XPRSiisfirst, 249  
XPRSiisisolations, 250  
XPRSiisnext, 251  
XPRSiisstatus, 252  
XPRSiiswrite, 253  
XPRSinit, 6, 153, 168, 171, 254  
XPRSinitglobal, 241, 255  
XPRSinterrupt, 256  
XPRSloadbasis, 257  
XPRSloadbranchdirs, 258  
XPRSloadcuts, 34, 259  
XPRSloaddelayedrows, 260  
XPRSloaddirs, 261  
XPRSloadglobal, 8, 262  
XPRSloadglobal64, 262  
XPRSloadlp, 8, 265  
XPRSloadlp64, 265  
XPRSloadlp64sol, 267  
XPRSloadmipsol, 268  
XPRSloadmodelcuts, 269  
XPRSloadpresolvebasis, 31, 270  
XPRSloadpresolvedirs, 31, 271  
XPRSloadqcqp, 8, 272  
XPRSloadqcqp64, 272  
XPRSloadqcqpglobal, 276  
XPRSloadqcqpglobal64, 276  
XPRSloadqglobal, 8, 280  
XPRSloadqglobal64, 280  
XPRSloadqp, 8, 283  
XPRSloadqp64, 283  
XPRSloadsecurevecs, 286  
XPRSloptimize, 9, 287  
XPRSmxim, 288  
XPRSmnim, 288  
XPRSmipoptimize, 9, 290  
XPRSobjsa, 291  
XPRSpivot, 292  
XPRSpostsolve, 241, 293  
XPRSsolverow, 294  
XPRSrange, 176, 230, 296, 299, 370  
XPRSreadbasis, 300  
XPRSreadbinsol, 301  
XPRSreaddirs, 302, 546  
XPRSreadprob, 8, 304  
XPRSreadslxsol, 306  
XPRSrefinemipsol, 307  
XPRSremovecbbbariteration, 308  
XPRSremovecbbbarlog, 309  
XPRSremovecbbchbranch, 310  
XPRSremovecbbchbranchobject, 311  
XPRSremovecbchnode, 312  
XPRSremovecbcutlog, 313  
XPRSremovecbcutmgr, 314  
XPRSremovecbdestroymt, 315  
XPRSremovecbestimate, 316  
XPRSremovecbgapnotify, 317  
XPRSremovecbgloballog, 318  
XPRSremovecbinfnod, 319  
XPRSremovecbintsol, 320  
XPRSremovecblog, 321  
XPRSremovecbmessage, 322  
XPRSremovecbmipthread, 323  
XPRSremovecbnewnode, 324  
XPRSremovecbnodecutoff, 325  
XPRSremovecboptnode, 326  
XPRSremovecbpreintsol, 327  
XPRSremovecbprenode, 328  
XPRSremovecbsepnod, 329  
XPRSremovecbusersolnotify, 330  
XPRSrepairinfeas, 331  
XPRSrepairweightedinfeas, 333  
XPRSrepairweightedinfeasbounds, 335  
XPRSrestore, 338  
XPRSrassa, 339  
XPRSsave, 338, 340  
XPRSscale, 46, 341  
XPRSsetbranchbounds, 342  
XPRSsetbranchcuts, 343  
XPRSsetcheckedmode, 344  
XPRSsetdblcontrol, 345  
XPRSsetdefaultcontrol, 346  
XPRSsetdefaults, 347  
XPRSsetindicators, 348  
XPRSsetintcontrol, 9, 349, 377  
XPRSsetintcontrol64, 349  
XPRSsetlogfile, 19, 20, 350  
XPRSsetmessagstatus, 351  
XPRSsetprobname, 352  
XPRSsetstrcontrol, 353  
XPRSstorebounds, 355  
XPRSstorecuts, 34, 356  
XPRSstorecuts64, 356  
XPRSstrongbranch, 358  
XPRSstrongbranchcb, 359  
XPRStune, 362  
XPRStunerreadmethod, 363  
XPRStunerwritemethod, 364  
XPRSsunloadprob, 365  
XPRSwritebasis, 366  
XPRSwritebinsol, 367  
XPRSwritedirs, 368  
XPRSwriteprob, 369  
XPRSwriteprtrange, 370  
XPRSwriteprtsol, 10, 371  
XPRSriterange, 372  
XPRSwriteslxsol, 10, 374  
XPRSwritesol, 10, 375, 540