

From Policy Gradient to Actor-Critic methods

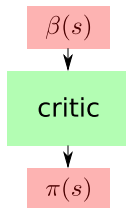
On-policy versus Off-policy

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Basic concepts



- ▶ To understand the distinction, one must consider three objects:
 - ▶ The behavior policy $\beta(s)$ used to generate samples.
 - ▶ The critic, which is generally $V(s)$ or $Q(s, a)$
 - ▶ The target policy $\pi(s)$ used to control the system in exploitation mode.



Singh, S. P., Jaakkola, T., Littman, M. L., & Szepesvári, C. (2000) Convergence results for single-step on-policy reinforcement-learning algorithms. *Machine learning*, 38(3):287–308

Off-policy learning: definition

- ▶ “Off-policy learning” refers to learning about one way of behaving, called the *target policy*, from data generated by another way of selecting actions, called the *behavior policy*.
- ▶ Two notions:
 - ▶ Off-policy policy evaluation (not covered)
 - ▶ Off-policy control:
 - ▶ Whatever the behavior policy (as few assumptions as possible)
 - ▶ The target policy should be an approximation to the optimal policy
 - ▶ Ex: stochastic behavior policy, deterministic target policy

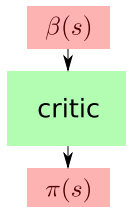


Maei, H. R., Szepesvári, C., Bhatnagar, S., & Sutton, R. S. (2010) Toward off-policy learning control with function approximation. *ICML*, pages 719–726.

Why preferring off-policy to on-policy control?

- ▶ Reusing old data, e.g. from a replay buffer (sample efficiency)
- ▶ More freedom for exploration
- ▶ Learning from human data (imitation)
- ▶ Transfer between policies in a multitask context

Approach: two steps



- ▶ Open-loop study
 - ▶ Use uniform sampling as “behavior policy” (few assumptions)
 - ▶ No exploration issue, no bias towards good samples
 - ▶ NB: in uniform sampling, samples do not correspond to an agent trajectory
 - ▶ Study critic learning from these samples
- ▶ Then close the loop:
 - ▶ Use the target policy + some exploration as behavior policy
 - ▶ If the target policy gets good, bias more towards good samples

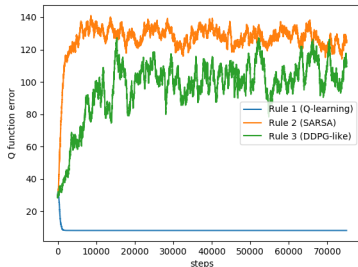
Learning a critic from samples

- ▶ General format of samples S : $(s_t, a_t, r_t, s_{t+1}, a')$
- ▶ Makes it possible to apply a general update rule:

$$Q(s_t, a_t) \leftarrow Q(s_t, a_t) + \alpha[r_t + \gamma Q(s_{t+1}, a') - Q(s_t, a_t)]$$

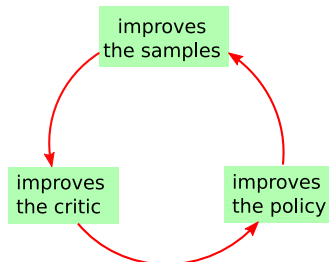
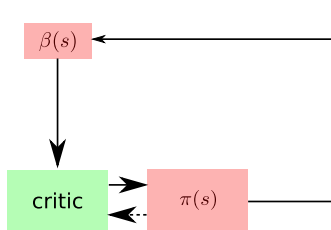
- ▶ There are three possible update rules:
 1. $a' = \operatorname{argmax}_a Q(s_{t+1}, a)$ (corresponds to Q-LEARNING)
 2. $a' = \beta(s_{t+1})$ (corresponds to SARSA)
 3. $a' = \pi(s_{t+1})$ (corresponds e.g. to DDPG, an ACTOR-CRITIC algorithm)

Results



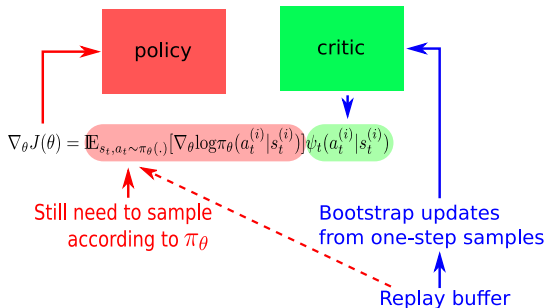
- ▶ Rule 1 learns an optimal critic (thus Q-LEARNING is truly off-policy)
- ▶ Rule 2 fails (thus SARSA is not off-policy)
- ▶ Rule 3 fails too (thus an algorithm like DDPG is not truly off-policy!)
- ▶ NB: different ACTOR-CRITIC implementations behave differently
- ▶ E.g. if the critic estimates $V(s)$, then equivalent to Rule 1

Closing the loop



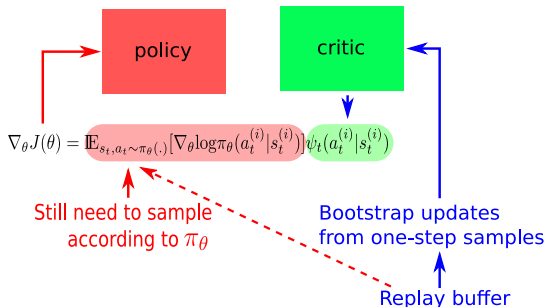
- ▶ If $\beta(s) = \pi^*(s)$, then Rules 2 and 3 are equivalent,
- ▶ Furthermore, $Q(s, a)$ will converge to $Q^*(s, a)$, and Rule 1 will be equivalent too.
- ▶ Quite obviously, Q-LEARNING still works
- ▶ SARSA and ACTOR-CRITIC work too: $\beta(s)$ becomes “Greedy in the Limit of Infinite Exploration” (GLIE)

Policy search case



- Q-LEARNING is the only truly off-policy algorithm that I know about
- With continuous action, you cannot compute $\max_a Q_{\phi}^{\pi}(s_{t+1}, a)$
- An algorithm is more or less off-policy depending on assumptions on $\beta(s)$
- With a replay buffer, $\beta(s)$ is generally close enough to $\pi(s)$
- **DDPG, TD3, SAC are said off-policy because they use a replay buffer**

Limits to being off-policy



- ▶ DDPG, TD3, SAC use the same off-policy samples to update both the critic and the actor
- ▶ OK for the critic, not for the actor
- ▶ Does it make sense to sample differently for actor and critic?
- ▶ Yes, if several actors share one critic
- ▶ Towards offline reinforcement learning



Sergey Levine, Aviral Kumar, George Tucker, and Justin Fu. Offline reinforcement learning: Tutorial, review, and perspectives on open problems. *arXiv preprint arXiv:2005.01643*, 2020

Any question?



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Offline reinforcement learning: Tutorial, review, and perspectives on open problems.
arXiv preprint arXiv:2005.01643, 2020.



Hamid Reza Maei, Csaba Szepesvári, Shalabh Bhatnagar, and Richard S. Sutton.

Toward off-policy learning control with function approximation.
In *ICML*, pp. 719–726, 2010.



Satinder P. Singh, Tommi Jaakkola, Michael L. Littman, and Csaba Szepesvári.

Convergence results for single-step on-policy reinforcement-learning algorithms.
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