Specification document of AD22100K

Component manufacturer	Analog Devices
Model number	AD22100K
Datasheets	AD22100 (REV. D) (analog.com)
Specification Ver	01.00.00　　　　Oct 03,2022　　　New release
Documentation provided	Rui Long Lab Inc. https://rui-long-lab.com/

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1. Component datasheet

Temperature accuracy $\quad\quad\quad\quad\quad$ $\pm 0.75°$ C (0° C to +100° C)

Range of power supply voltage（Vdd）$\quad$ 4.0 to 6.5[V]

Output voltage（Vout）$\quad\quad\quad\quad$ Linear $\quad$ 22.5×Vdd/5 [mV/° C] Typ.

$\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad$ Vdd = 5.0 [V]

$\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad$ 0 [° C] $\quad\quad\quad$ 1.375[V] Typ.

$\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad$ 100 [° C] $\quad\quad\quad$ 3.625 [V] Typ.

Calculation $\quad\quad\quad\quad\quad\quad\quad\quad\quad$ Vout = (Vdd/5 V) × (1.375 V + 22.5 mV/° C × Ta)

$\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad$ Ta = (Vout / (Vdd/5V)) - 1.375V) / 22.5 mV/° C

2. Component Software IF specification

The software interface specifications based on the AD22100K component specifications are as follows.

The voltage value-to-physical value conversion equation is a linear conversion equation as shown in the equation below.
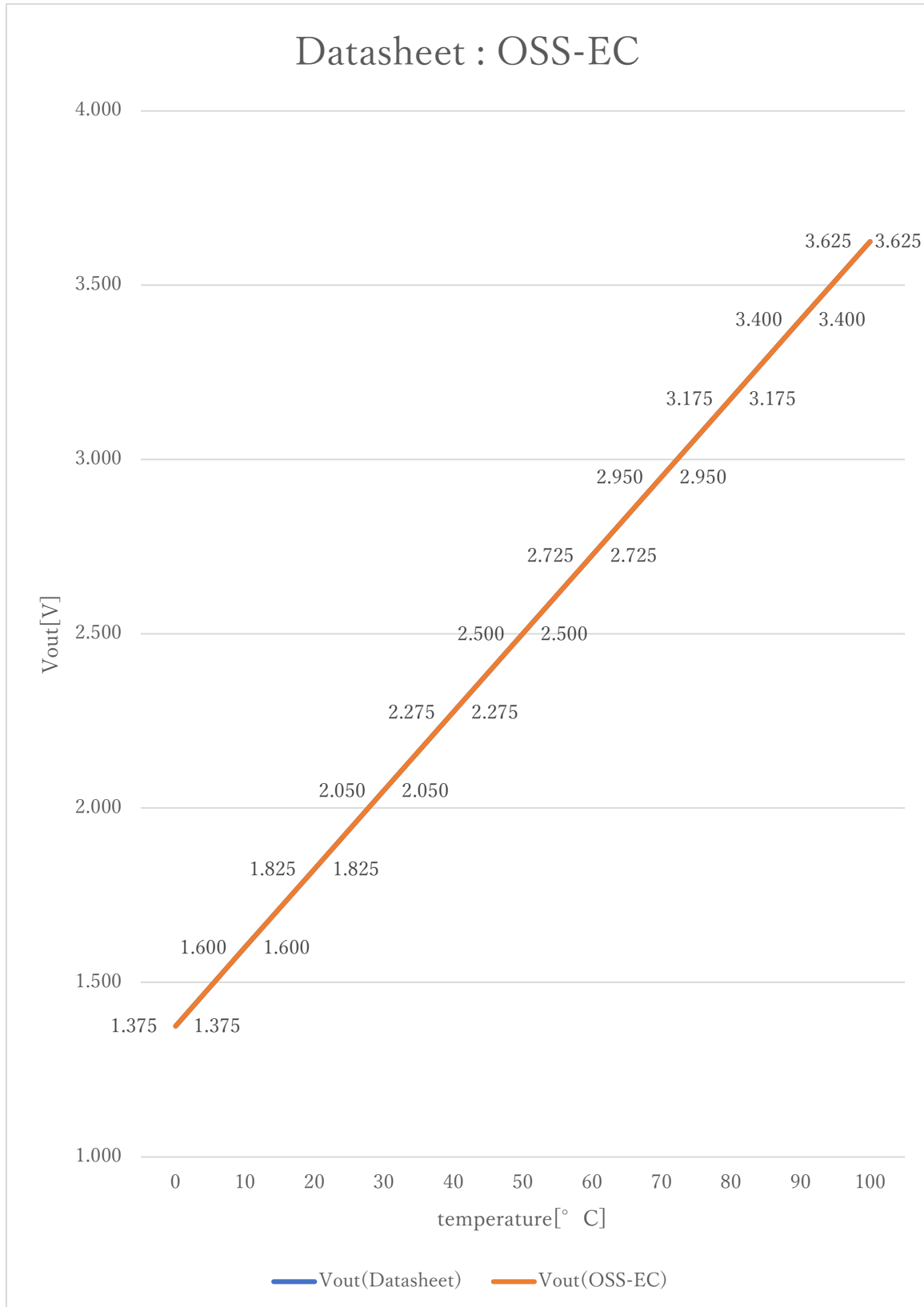
ADC value to voltage value conversion formula

$$vi = (\ ai\ \times\ iADC\_vdd\ )\ /\ 2^{iADC\_bit}\quad [V]$$

Voltage value to physical value conversion formula

```
y = ( vi - iAD22100K_xoff ) / iAD22100K_gain + iAD22100K_yoff  [℃]
iAD22100K_min ≦ y ≦ iAD22100K_max
```

```
ai                 A/D conversion value
vi                 Sensor output voltage value [V]
iADC_vdd           Sensor supply voltage value [V]
iADC_bit           A/D conversion bit length
y                  Temperature value [℃]
#define iAD22100K_xoff    (1.375F*(iADC_vdd/5.0))   // X offset [V]
#define iAD22100K_yoff    0.0F                      // Y offset [℃]
#define iAD22100K_gain    (0.0225F*(iADC_vdd/5.0))  // Gain [V/℃]
#define iAD22100K_max     100.0F                    // Temperature Max [℃]
#define iAD22100K_min     0.0F                      // Temperature Min [℃]
```

Datasheet : OSS-EC

3. File Structure and Definitions

AD22100K.h

```
#include "user_define.h"


// Components number
#define iAD22100K           107U                // Analog devices AD22100K


// AD22100K System Parts definitions
#define iAD22100K_xoff      (1.375F*(iADC_vdd/5.0))   // X offset [V]
#define iAD22100K_yoff      0.0F                // Y offset [℃]
#define iAD22100K_gain      (0.0225F*(iADC_vdd/5.0))  // Gain [V/℃]
#define iAD22100K_max       100.0F              // Temperature Max [℃]
#define iAD22100K_min       0.0F                // Temperature Min [℃]


extern const tbl_adc_t tbl_AD22100K;
```

AD22100K.cpp

```
#include        "AD22100K.h"
#if     iAD22100K_ma == iSMA                     // Simple moving average filter
static float32 AD22100K_sma_buf[iAD22100K_SMA_num];
static const sma_f32_t AD22100K_Phy_SMA =
{
        iInitial ,                               // Initial state
        iAD22100K_SMA_num ,                       // Simple moving average number & buf
size
        0U ,                                     // buffer position
        0.0F ,                                   // sum
        &AD22100K_sma_buf[0]                       // buffer
};
#elif   iAD22100K_ma == iEMA                     // Exponential moving average filter
static const ema_f32_t AD22100K_Phy_EMA =
{
        iInitial ,                               // Initial state
        0.0F ,                                   // Xn-1
        iAD22100K_EMA_K                           // Exponential smoothing factor
};
#elif   iAD22100K_ma == iWMA                     // Weighted moving average filter
static float32 AD22100K_wma_buf[iAD22100K_WMA_num];
static const wma_f32_t AD22100K_Phy_WMA =
{
        iInitial ,                               // Initial state
        iAD22100K_WMA_num ,                        // Weighted moving average number & buf size
        0U ,                                     // buffer poition
        iAD22100K_WMA_num * (iAD22100K_WMA_num + 1)/2 ,     // kn sum
        &AD22100K_wma_buf[0]                        // Xn buffer
};
#else                                           // Non-moving average filter
#endif


#define iDummy_adr      0xffffffff               // Dummy address


const tbl_adc_t tbl_AD22100K =
```

```
        {
                iAD22100K                    ,
                iAD22100K_pin                ,
                iAD22100K_xoff               ,
                iAD22100K_yoff               ,
                iAD22100K_gain               ,
                iAD22100K_max                ,
                iAD22100K_min                ,
                iAD22100K_ma                 ,

        #if     iAD22100K_ma == iSMA                    // Simple moving average filter
                &AD22100K_Phy_SMA      ,
                (ema_f32_t*)iDummy_adr  ,
                (wma_f32_t*)iDummy_adr
        #elif   iAD22100K_ma == iEMA                    // Exponential moving average filter
                (sma_f32_t*)iDummy_adr  ,
                &AD22100K_Phy_EMA      ,
                (wma_f32_t*)iDummy_adr
        #elif   iAD22100K_ma == iWMA                    // Weighted moving average filter
                (sma_f32_t*)iDummy_adr  ,
                (ema_f32_t*)iDummy_adr  ,
                &AD22100K_Phy_WMA
        #else                                           // Non-moving average filter
                (sma_f32_t*)iDummy_adr  ,
                (ema_f32_t*)iDummy_adr  ,
                (wma_f32_t*)iDummy_adr
        #endif

        };
```