



## Specification document of OSS-EC

BSL No.	00000057		
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Documentation provided	Rui Long Lab Inc.	<a href="https://rui-long-lab.com/">https://rui-long-lab.com/</a>	

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## 1. Overview

This software specification is for OSS-EC for ADC components.

本ソフトウェア仕様は、ADC コンポーネント用 OSS-EC の仕様です。

## 2. Features

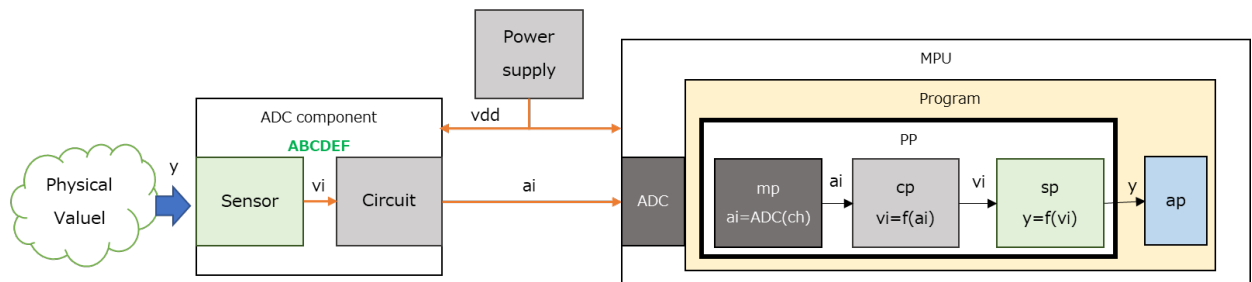
- Component type	ADC component
- Number of Components	Single
- Supported OS (HAL)	Arduino
- Calculation	Floating-point
- Conversion type	Linear
- Moving average filter	Moving average filter select ( Non,SMA,EMA,WMA )
- Diagnosis	Range (Min to Max)

## 3. OSS-EC Architecture

The OSS-EC architecture of ADC component (analog output component) is shown in the figure below, according to the component architecture.

ADC コンポーネント（アナログ出力コンポーネント）用 OSS-EC アーキテクチャは、コンポーネントアーキテクチャに合わせ、下図の通りです。

fig. ADC component architecture & OSS-EC architecture



ABCDEF : Model number

#### 4. Components Software Interface

The sensor output voltage to physical quantity conversion is a linear conversion as in the following equation. The nonlinear conversion is provided in a separate BSL.

センサ出力電圧から物理量変換は、下式のような線形変換とする。尚、非線形変換は、別 BSL にて提供する。

ADC value to voltage value conversion formula

$$v_i = (a_i \times \text{ADC\_vdd}) / 2^{\text{ADC\_bit}}$$

Voltage value to physical value conversion formula

$$y = (v_i - x_{\text{offset}}) / \text{gain} + y_{\text{offset}} \quad \text{range min to max}$$

y	physical value
a <sub>i</sub>	A/D conversion value
v <sub>i</sub>	Sensor output voltage value
ADC_vdd	Sensor supply voltage(Vdd) value
ADC_bit	A/D conversion bit length
x_offset	Sensor output voltage offset value
gain	Voltage value to physical value conversion gain
y_offset	Physical offset value
min	Physical value min
max	Physical value max

## 5. Usage Scenes

The usage scenario of the ADC component is assumed to be a scene to be measured in cycles or events.

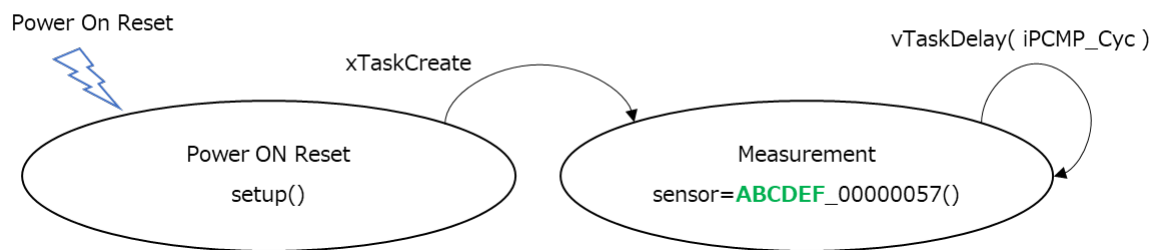
ADC コンポーネントの利用シーンは、周期またはイベントでの計測するシーンを想定する。

## 6. State flow

The state flow of the ADC component shall be as shown in the figure below from the usage scenes.

ADC コンポーネントの状態遷移は、利用シーンから下図の通りです。

**fig. ADC component state flow**

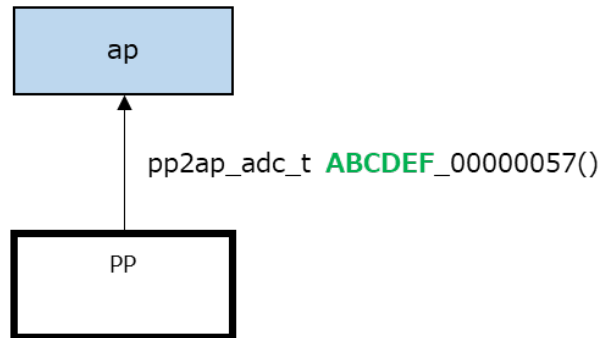


## 7. API

The API is shown in the figure below.

API は、下図の通りです。

**fig 3. API**



```

typedef struct
{
    uint32          sts;          // Diagnosis result of range min to max
    float32         phy;          // Sensor physical value
}pp2ap_adc_t;
  
```

## 8. Outline specifications

The outline specifications of BSL00000057 are as follows

BSL00000057 の概略仕様は、下記の通りです。

- 1) Analog value read
- 2) Converts analog values to voltage values
- 3) Convert voltage values to physical values
- 4) Range min to max
 

wk	range min to max	
res.sts	Normal	iNormal
	More than maximum value	iMax_NG
	Below minimum value	iMin_NG

- 5) Moving average filter select

Select a moving average according to the value of iMA.

#define iMA	iSMA	Simple moving average filter
#define iMA	iEMA	Exponential moving average filter
#define iMA	iWMA	Weighted moving average filter
#define iMA	iNonMA	Non-moving average filter

SMA calculation method

$$\text{phy} = (y_n + y_{n-1} + y_{n-2} \cdots) / n$$

n : iABCDEF\_SMA\_num

EMA calculation method

$$\text{phy} = (y \times k) + (\text{phy}_{n-1} \times (1 - k))$$

k : iABCDEF\_EMA\_K

WMA calculation method

$$\text{phy} = ((y_n \times 1) + (y_{n-1} \times 2) + (y_{n-2} \times 3) \cdots) / (1 + 2 + 3 \cdots)$$

n : iABCDEF\_WMA\_num

```
#include "user_define.h"
#include "oss_ec.h"
static uint32 lib_f32_MaxMin( float32* , float32 , float32 );
#if    iMA == iSMA                                // Simple moving average filter
static float32 lib_f32_SMA( float32 , sma_f32_t* );
#elif  iMA == iEMA                                // Exponential moving average filter
static float32 lib_f32_EMA( float32 , ema_f32_t* );
#elif  iMA == iWMA                                // Weighted moving average filter
static float32 lib_f32_WMA( float32 , wma_f32_t* );
#else                                            // Non-moving average filter
#endif

// ADC Initialize Function
void adc_ini( void )
{
    analogReference( iVref );
}

// ADC Main Function
pp2ap_adc_t pp_00000057( tbl_adc_t tbl )
{
    pp2ap_adc_t res;

    // MP A/D value read
    uint16 ai = analogRead( tbl.pin );
    // CP A/D value to Voltage value conversion
    float32 vi = ( ai * iADC_vdd ) / ( 1<<iADC_bit );
    // SP Voltage value to Physical value : linear conversion
    float32 wk = (( vi - tbl.xoff ) / tbl.gain ) + tbl.yoff;
    // range (Min to Max)
    res.sts = lib_f32_MaxMin( &wk , tbl.max , tbl.min );
    // Moving average filter select
    #if    iMA == iSMA                                // Simple moving average filter
    res.phy = lib_f32_SMA( wk , tbl.sma );
    #elif  iMA == iEMA                                // Exponential moving average filter
    res.phy = lib_f32_EMA( wk , tbl.ema );
    #elif  iMA == iWMA                                // Weighted moving average filter
    res.phy = lib_f32_WMA( wk , tbl.wma );
    #else                                            // Non-moving average filter
    res.phy = wk;
    #endif
    return( res );
}
```

## 9. Example

An example using XYZ's **ABCDEF** is shown below.

XYZ 社製 **ABCDEF** を用いた例は、下記の通りです。

```
void ap( void* pvParameters )
{
    pp2ap_adc_t    sensor;
    float          pressure;           // Pressure [kPa]
    unsigned long  diagnosis;          // Diagnosis result
                                         // Normal=iNormal, Max NG=iMax_NG, Min NG=iMin_NG
    // ABCDEF sensor read
    do{
        // Read of Pressure Sensor
        sensor = ABCDEF_00000057();
        pressure = sensor.phy;
        diagnosis = sensor.sts;
        // Sensor Application
        // Application cycle wait
        vTaskDelay( iPCMP_Cyc );
    }while(true);
}
```

## 10. File configuration

The file configuration of this OSS-EC is shown in the table below.

Folder name	File name	Summary
<b>XYZ_ABCDEF_00000057</b>	<b>ABCDEF</b> .cpp	<b>ABCDEF</b> const data file
	<b>ABCDEF</b> .h	<b>ABCDEF</b> define header file
	<b>ABCDEF_00000057</b> .cpp	<b>ABCDEF</b> code file
	user_setting.h	User setting header file
	pp_00000057.cpp	BSL00000057 code file
	oss_ec.h	BSL00000057 OSS-EC header file
	License.txt	OSS-EC license text file
	Spec-00000057.pdf	This specification pdf file
	Spec- <b>ABCDEF</b> .pdf	<b>ABCDEF</b> component software specification pdf file
	<b>XYZ_ABCDEF_00000057/sample</b>	sample.ino
	sample.ino	Sample code file



## 11. User setting

User configuration is done by user\_setting.h. Select the moving average method, [remove the comments as shown below](#). Also, change the [coefficient](#) of each moving average to match the product.

```
#define iADC_bit      10U           // MPU ADC bit
#define iADC_vdd      5.0F         // MPU Vdd Configures the reference voltage [V]
#define iVref         DEFAULT      // Configures the reference voltage
                                   // DEFAULT: the default analog reference of 5 volts (on 5V Arduino boards)
                                   // or 3.3 volts (on 3.3V Arduino boards)
#define iABCDEF_pin   A0           // ADC pin of ABCDEF
```

Case : Non-moving average filter select

```
#define iMA           iNonMA      // Non-moving average filter
//#define iMA         iSMA        // Simple moving average filter
//#define iMA         iEMA        // Exponential moving average filter
//#define iMA         iWMA        // Weighted moving average filter
//#define iABCDEF_SMA_num 4U       // Simple moving average number & buf size
//#define iABCDEF_EMA_K 0.25F     // Exponential Smoothing Factor
//#define iABCDEF_WMA_num 4U      // Weighted moving average number & buf size
```

Case : Simple moving average filter

```
//#define iMA         iNonMA      // Non-moving average filter
#define iMA           iSMA        // Simple moving average filter
//#define iMA         iEMA        // Exponential moving average filter
//#define iMA         iWMA        // Weighted moving average filter
#define iABCDEF_SMA_num 4U        // Simple moving average number & buf size
CAUTION : iABCDEF_SMA_num > 0
//#define iABCDEF_EMA_K 0.25F     // Exponential Smoothing Factor
//#define iABCDEF_WMA_num 4U      // Weighted moving average number & buf size
```

Case : Exponential moving average filter

```
//#define iMA         iNonMA      // Non-moving average filter
//#define iMA         iSMA        // Simple moving average filter
#define iMA           iEMA        // Exponential moving average filter
//#define iMA         iWMA        // Weighted moving average filter
//#define iABCDEF_SMA_num 4U       // Simple moving average number & buf size
#define iABCDEF_EMA_K 0.25F       // Exponential Smoothing Factor
CAUTION : 0.0 < iABCDEF_EMA_K < 1.0
//#define iABCDEF_WMA_num 4U      // Weighted moving average number & buf size
```

Case : Weighted moving average filter

```
//#define iMA         iNonMA      // Non-moving average filter
//#define iMA         iSMA        // Simple moving average filter
//#define iMA         iEMA        // Exponential moving average filter
#define iMA           iWMA        // Weighted moving average filter
//#define iABCDEF_SMA_num 4U       // Simple moving average number & buf size
//#define iABCDEF_EMA_K 0.25F     // Exponential Smoothing Factor
#define iABCDEF_WMA_num 4U        // Weighted moving average number & buf size
CAUTION : iABCDEF_WMA_num > 0

#define iABCDEF_ma      iMA
```