

# Specification document of MPXA4250A

Component manufacturer	NXP Semiconductors			
Model number	MPXA4250A			
Datasheets	https://www.nxp.com/docs/en/data-sheet/MPX4250A.pdf			
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			Application item add	
Documentation provided	Rui Long Lab Inc. <a href="https://rui-long-lab.com/">https://rui-long-lab.com/</a>			

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1. Component datasheet

Pressure range 20 to 250[kPa] 1.5% maximum error 0 to 85° C

Range of power supply voltage( Vdd ) 4.85 to 5.35[V] 5.1[V]Typ.

Output voltage ( Vout )  $Vout = Vdd \times (P \times 0.004 - 0.04) \pm Error$ 

Vdd = 5.1[V]

Temperature 0 to 85° C

Vdd vs Vout link

Applications IoT etc

· Ideally suited for microprocessor or microcontroller-based

systems

Automotive

· Turbo boost engine control

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### 2. Component Software IF specification

The software interface specifications based on the MPXA4250A component specifications are as follows.

The voltage value-to-physical value conversion equation is a linear conversion equation as shown in the equation below.

ADC value to voltage value conversion formula

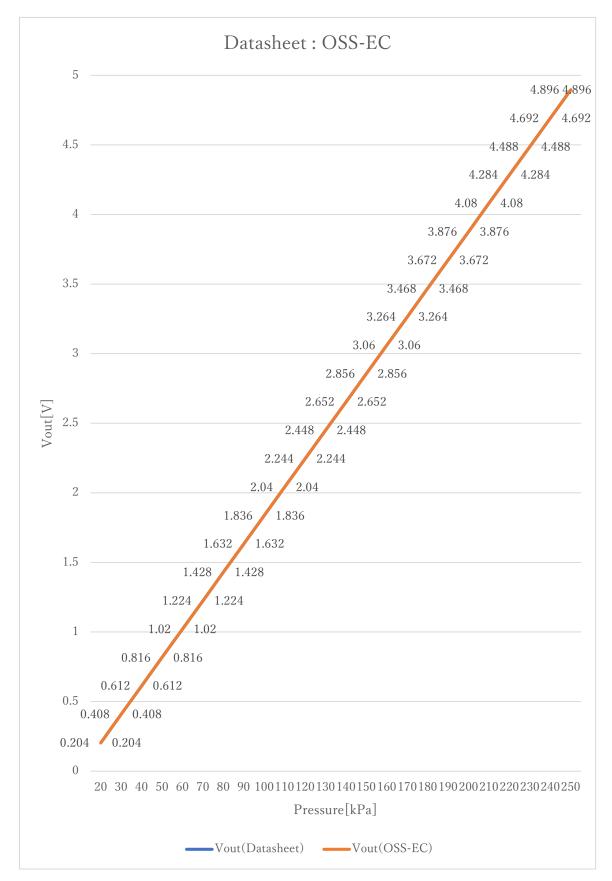
$$vi = (ai \times iADC_vdd) / 2^{iADC_bit}$$
 [V]

Voltage value to physical value conversion formula

```
y = (vi - iMPXA4250A_xoff) / iMPXA4250A_gain + iMPXA4250A_yoff [kPa] iMPXA4250A_min \leq y \leq iMPXA4250A_max
```

```
A/D conversion value
ai
٧i
                 Sensor output voltage value [V]
i ADC vdd
                 Sensor supply voltage value [V]
iADC_bit
                 A/D conversion bit length
                 Pressure value [kPa]
#define iMPXA4250A_xoff
                                 (-0.04F*iADC_vdd)
                                                          // X offset [V]
#define iMPXA4250A_yoff
                                 0. 0F
                                                          // Y offset [kPa]
                                                          // Gain [V/kPa]
#define iMPXA4250A_gain
                                 ( 0. 004F*iADC_vdd )
#define iMPXA4250A_max
                                                          // Pressure Max [kPa]
                                 <u>250. 0F</u>
#define iMPXA4250A_min
                                                          // Pressure Min [kPa]
                                 20. OF
```







### 3. File Structure and Definitions

#### MPXA4250A.h

```
#include "user_define.h"
// Components number
#define iMPXA4250A
                                 100U
                                                          // NXP MPXA4250A
// MPXA4250A System Parts definitions
#define iMPXA4250A_xoff
                                 (\underline{-0.04F}*iADC\_vdd) // X offset [V]
#define iMPXA4250A_yoff
                                                          // Y offset [kPa]
                                 0. 0F
#define iMPXA4250A_gain
                                 ( <u>0.004F</u>*iADC_vdd )
                                                          // Gain [V/kPa]
#define iMPXA4250A_max
                                 250. OF
                                                          // Pressure Max [kPa]
#define iMPXA4250A_min
                                 20. OF
                                                          // Pressure Min [kPa]
extern const tbl_adc_t tbl_MPXA4250A;
```



## MPXA4250A.cpp

```
#include
                "MPXA4250A. h"
#if
                                                         // Simple moving average filter
        iMPXA4250A_ma == iSMA
static float32 MPXA4250A_sma_buf[iMPXA4250A_SMA_num];
static const sma_f32_t MPXA4250A_Phy_SMA =
        iInitial ,
                                                         // Initial state
        iMPXA4250A_SMA_num ,
                                                       // Simple moving average number & buf size
        OU ,
                                                         // buffer position
        0.0F,
                                                         // sum
        &MPXA4250A_sma_buf[0]
                                                         // buffer
};
        iMPXA4250A_ma == iEMA
#elif
                                                         // Exponential moving average filter
static const ema_f32_t MPXA4250A_Phy_EMA =
{
        iInitial,
                                                         // Initial state
        0.0F,
                                                         // Xn-1
        iMPXA4250A_EMA_K
                                                         // Exponential smoothing factor
};
#elif
        iMPXA4250A_ma == iWMA
                                                         // Weighted moving average filter
static float32 MPXA4250A_wma_buf[iMPXA4250A_WMA_num];
static const wma_f32_t MPXA4250A_Phy_WMA =
{
        iInitial ,
                                                         // Initial state
        iMPXA4250A_WMA_num ,
                                                          // Weighted moving average number & buf
size
        OU ,
                                                         // buffer poition
        iMPXA4250A\_WMA\_num * (iMPXA4250A\_WMA\_num + 1)/2 , // kn sum
        &MPXA4250A_wma_buf[0]
                                                         // Xn buffer
};
#else
                                                         // Non-moving average filter
#endif
#define iDummy_adr
                         0xffffffff
                                                         // Dummy address
```



```
const tbl_adc_t tbl_MPXA4250A =
        iMPXA4250A
        iMPXA4250A_pin
        iMPXA4250A\_xoff
        iMPXA4250A\_yoff
        iMPXA4250A_gain
        i\, MPXA4250A\_max
        iMPXA4250A_min
        iMPXA4250A_ma
#if
        iMPXA4250A_ma == iSMA
                                                          // Simple moving average filter
        &MPXA4250A_Phy_SMA
         (ema_f32_t*) iDummy_adr
         (wma_f32_t*) iDummy_adr
#elif
        iMPXA4250A_ma == iEMA
                                                          // Exponential moving average filter
        (sma_f32_t*) iDummy_adr ,
        &MPXA4250A_Phy_EMA
        (wma_f32_t*) iDummy_adr
#elif
        iMPXA4250A_ma == iWMA
                                                          // Weighted moving average filter
         (sma_f32_t*) iDummy_adr
         (ema_f32_t*) iDummy_adr,
        &MPXA4250A_Phy_WMA
                                                          // Non-moving average filter
#else
         (sma_f32_t*) iDummy_adr ,
         (ema_f32_t*) iDummy_adr
         (wma_f32_t*) iDummy_adr
#endif
};
```