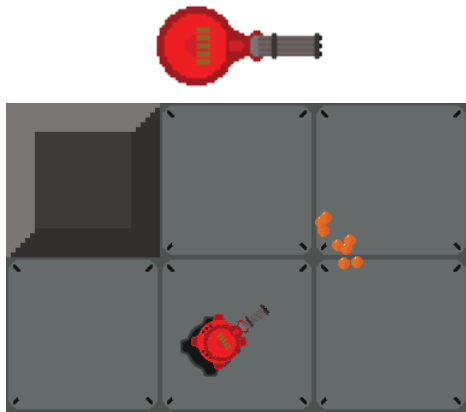


Powerups

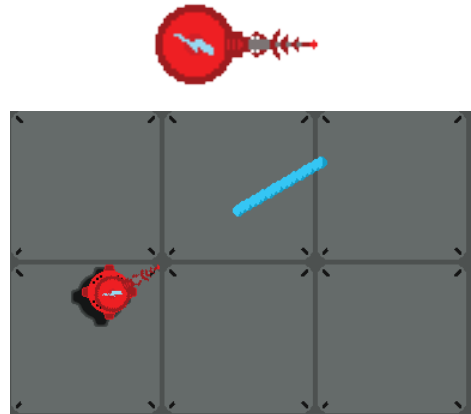
You are given a default, single-shooter cannon when you spawn. Around the map, there are two powerups, the Minigun and the Laser. Each have their own special perks for the user which will be displayed below:

Minigun



The Minigun will shoot a cluster of bullets in a cone-like shape. This makes it great for pinning enemy tanks to chokepoints.

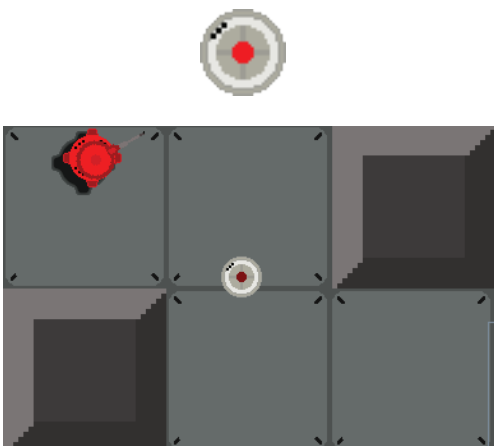
Laser



The Laser will shoot a concentrated beam at a high speed. This ability is great if you have high accuracy with your clicks. The speed of it makes it very difficult for tanks to dodge.

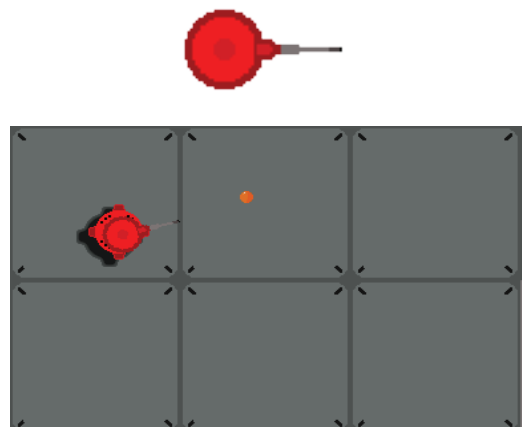
Standard Abilities

Landmine



The Landmine makes as a great tool to block chokepoints and powerup tiles. However, this takes roughly 5 seconds to arm, which will be apparent when its center light turns bright red.

Default Cannon



This is the default single-shooter. Everyone will spawn with this turret and its best if you find a powerup tile, fast...