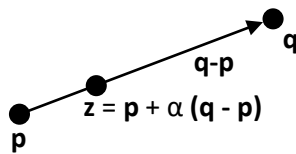


Affine combination of two points

Suppose we are given two points \mathbf{p} and \mathbf{q} (assume these are represented by vectors in \mathbb{R}^n). Now a vector from \mathbf{p} to \mathbf{q} is given by $\mathbf{q} - \mathbf{p}$. Now a point \mathbf{z} on the line segment connecting the two points can be found by starting from \mathbf{p} and going some distance in the direction of $\mathbf{q} - \mathbf{p}$ vector (in other words adding a scalar multiple of $\mathbf{q} - \mathbf{p}$ to \mathbf{p}).

$$\mathbf{z} = \mathbf{p} + \alpha (\mathbf{q} - \mathbf{p}) = \alpha \mathbf{q} + (1 - \alpha) \mathbf{p}$$



Now if the scalar multiple α is between 0 and 1 we get any point in the line segment connecting \mathbf{p} and \mathbf{q} . In that case, $\alpha \mathbf{q} + (1 - \alpha) \mathbf{p}$ is called an **Convex combination**.

In case of convex combination, we can also write,

$$\mathbf{z} = \lambda \mathbf{p} + (1 - \lambda) \mathbf{q} \text{ where } 0 \leq \lambda \leq 1, \text{ to represent the same point as } \mathbf{z} = \alpha \mathbf{q} + (1 - \alpha) \mathbf{p} \text{ (just use, } \lambda = 1 - \alpha)$$

For example,

Suppose $\mathbf{p} = [2 \ 4]^T$ and $\mathbf{q} = [16 \ 8]^T$. then

$$\mathbf{z} = 0.25 \mathbf{p} + 0.75 \mathbf{q} = [0.5 \ 1]^T + [12 \ 6]^T = [12.5 \ 7]^T \text{ (assume, } \alpha = 0.7 \text{ or as } \lambda = 0.3)$$

Now, in case of general affine combination α does not have to be between 0 and 1. What point do we get if $\alpha > 1$ or $\alpha < 0$?