

3. Linear equations

- linear equations
- example: polynomial interpolation
- applications
- geometrical interpretation

Linear equations

m equations in n variables x_1, x_2, \dots, x_n :

$$\begin{aligned}a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_2 \\&\vdots \\a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= b_m\end{aligned}$$

in matrix form: $Ax = b$, where

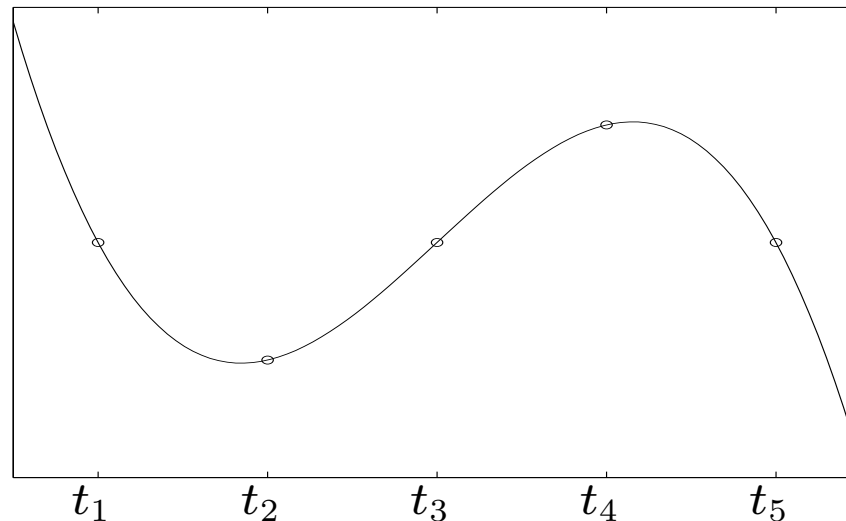
$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \quad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, \quad b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

Example: polynomial interpolation

fit a polynomial

$$p(t) = x_1 + x_2 t + x_3 t^2 + \cdots + x_n t^{n-1}$$

through n points $(t_1, y_1), \dots, (t_n, y_n)$



problem data (parameters): $t_1, \dots, t_n, y_1, \dots, y_n$

problem variables: x_1, \dots, x_n

write out the conditions on x :

$$\begin{aligned} p(t_1) &= x_1 + x_2 t_1 + x_3 t_1^2 + \cdots + x_n t_1^{n-1} = y_1 \\ p(t_2) &= x_1 + x_2 t_2 + x_3 t_2^2 + \cdots + x_n t_2^{n-1} = y_2 \\ &\vdots \\ p(t_n) &= x_1 + x_2 t_n + x_3 t_n^2 + \cdots + x_n t_n^{n-1} = y_n \end{aligned}$$

in matrix form: $Ax = b$ with

$$A = \begin{bmatrix} 1 & t_1 & t_1^2 & \cdots & t_1^{n-1} \\ 1 & t_2 & t_2^2 & \cdots & t_2^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & t_n & t_n^2 & \cdots & t_n^{n-1} \end{bmatrix}, \quad b = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

n linear equations in n variables

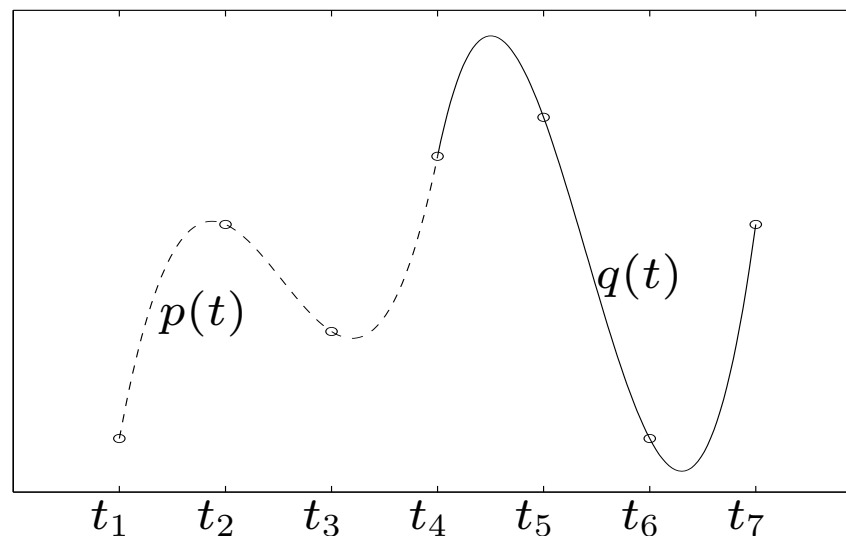
Exercise

express as a set of linear equations: find two cubic polynomials

$$p(t) = c_0 + c_1t + c_2t^2 + c_3t^3, \quad q(t) = d_0 + d_1t + d_2t^2 + d_3t^3$$

that satisfy the following properties:

- $p(t_1) = y_1, p(t_2) = y_2, p(t_3) = y_3$ (t_i, y_i given for $i = 1, 2, 3$)
- $q(t_5) = y_5, q(t_6) = y_6, q(t_7) = y_7$ (t_i, y_i given for $i = 5, 6, 7$)
- $p(t_4) = q(t_4), p'(t_4) = q'(t_4)$ (t_4 is given)



Applications

a set of linear equations $Ax = b$ (with A $m \times n$) is

- *square* if $m = n$
- *underdetermined* if $m < n$
- *overdetermined* if $m > n$

all three types arise in practice

broad categories of applications:

- analysis or simulation
- control or design
- estimation or inversion

Analysis or simulation

- $y = Ax$ is a linear (or linearized) model of a physical system
- x and y are quantities that describe the operation of the system (*e.g.*, currents & voltages, forces & displacements, . . .)

we know y ; we are interested in determining x

examples

- structure (*e.g.*, building, bridge, . . .): y_i 's are forces or loads, x_i 's are the resulting displacements at specified points
- electrical circuit: y_i 's are values of voltage and current sources, x_i 's are the resulting voltages and currents in the circuit

Control or design

- x is vector of design parameters or inputs (which we can choose)
- y is vector of results, or outcomes
- $y = Ax$ describes how input choices affect results

problems

- find x so that $y = y_{\text{des}}$
- find all x 's that result in $y = y_{\text{des}}$ (*i.e.*, all designs that meet the specs)
- among x 's that satisfy $y = y_{\text{des}}$, find a small one (*i.e.*, find a small or efficient x that meets specifications)

example: final position/velocity of mass from forces (see p. 1-10)

relation between forces and final velocity/position:

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} 19/2 & 17/2 & \cdots & 1/2 \\ 1 & 1 & \cdots & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{10} \end{bmatrix}$$

- x : sequence of forces
- y_1 : final position; y_2 : final velocity

problems: given desired final position/velocity y_{des}

- find force sequence x so that $y = y_{\text{des}}$ (2 linear equations in 10 vars.)
- find all x 's that result in $y = y_{\text{des}}$
- among x 's that satisfy $y = y_{\text{des}}$, find one with small $\|x\|$

Estimation or inversion

- y_i is a measurement or sensor reading (which we know)
- x_j is parameter to be estimated or determined
- $y = Ax$ describes how parameters affect measurements
(a_{ij} is the sensitivity of the i th sensor to the j th parameter)

problems

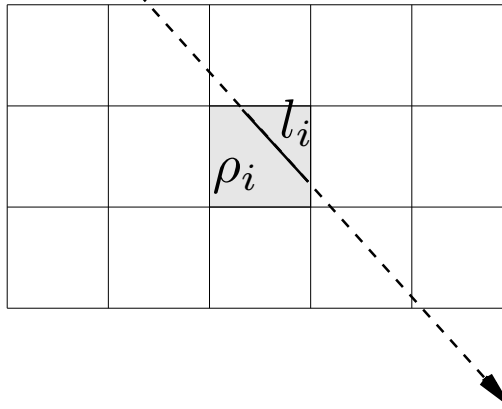
- find x , given y
- find all x 's that result in y (*i.e.*, x 's consistent with measurements)
- among all x 's that result in y , find x closest to some prior guess x_{prior}
- if there is no x such that $y = Ax$, find x such that $y \approx Ax$ (if the sensor readings are inconsistent, find x which is almost consistent)

Image reconstruction from projections

problem: estimate density $\rho(x, y, z)$ of a 3-dimensional object

partition object in N small boxes ('pixels' or 'voxels') and assume density is constant on each pixel

X-ray beam with intensity I_0



measured intensity $I = I_0 e^{-\sum_{i=1}^N l_i \rho_i}$

ρ_i : (unknown) density in pixel i ;

l_i : (known) length of path through pixel i (up to a physical constant)

after taking logs: one linear equation in the variables ρ_i :

$$\sum_{i=1}^N l_i \rho_i = \log(I_0/I)$$

repeat measurement with different source locations and beam directions:
 M measurements yield M linear equations

$$\sum_{i=1}^N l_{ki} \rho_i = \log(I_0/I_k), \quad k = 1, \dots, M$$

- usually a huge number of variables (millions)
- underdetermined set of linear equations ($M \ll N$): many solutions ρ_i
- a popular method: pick a solution ρ , consistent with the measurements, and close to a prior guess

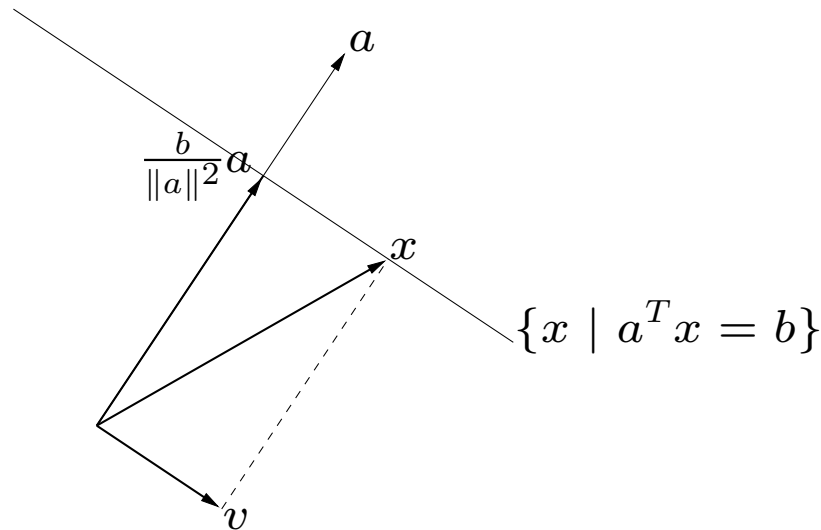
for example, choose ρ_i that minimizes $\sum_{i=1}^N (\rho_i - \bar{\rho}_i)^2$ where $\bar{\rho}_i$ is a prior guess of the density (*e.g.*, uniform density)

Geometrical interpretation of $Ax = b$

special case: one equation in n variables ($m = 1$)

$$a^T x = b \quad (a \neq 0)$$

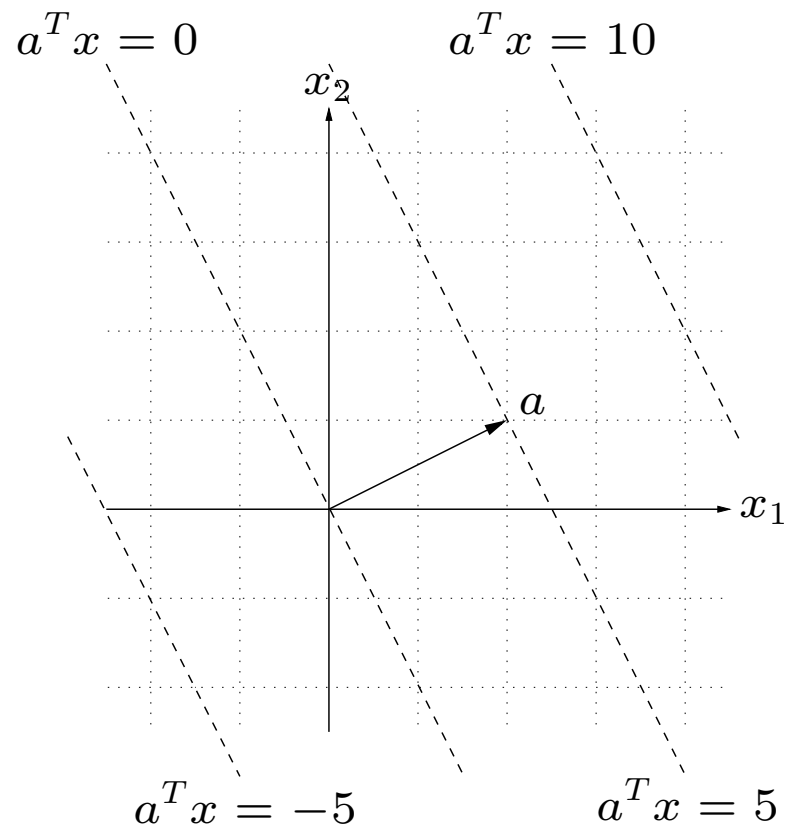
general solution: $x = \frac{b}{\|a\|^2}a + v$ where v is an arbitrary vector with $a^T v = 0$



the solution set is called a (*hyper-*)*plane*, a is the *normal vector*

for $n = 2$: a line perpendicular to a ; $n = 3$: a plane perpendicular to a .

example ($n = 2$, $a = (2, 1)$)



general case: m equations in n variables

$$Ax = b$$

write A in terms of its rows:

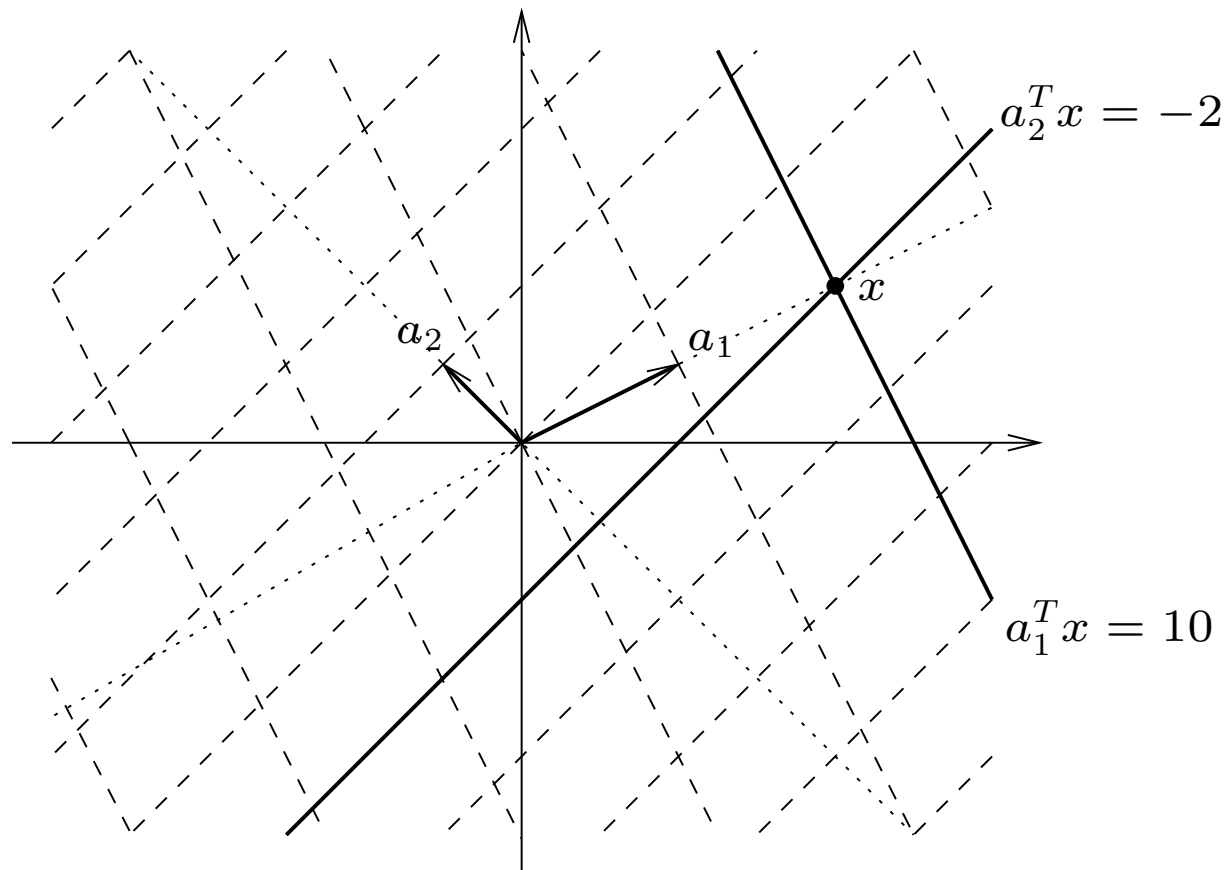
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then $Ax = b$ can be written as

$$a_1^T x = b_1, \quad a_2^T x = b_2, \quad \dots, \quad a_m^T x = b_m$$

the solution set is the *intersection* of m hyperplanes $a_i^T x = b_i$
(assuming the rows a_i are nonzero)

example ($n = 2$): $A = \begin{bmatrix} 2 & 1 \\ -1 & 1 \end{bmatrix}$, $b = \begin{bmatrix} 10 \\ -2 \end{bmatrix}$



solution is $x = (4, 2)$