AGME Service Booking Platform: Sprint Retrospective, Sprint 1

Team: 3.THURS-10:30-4

Sprint: 2

Date: 05/09/2020

Attended:

Ryan Babij

Jordan Sorrenti

Hollie Steinman

Matthies Abera

Luke Davoli

Scrum Master: Luke Davoli

Product Owner: Matthies Abera

Development team: All

## 1. Things That Went Well

* Our frequent meetings aided us well in communicating effectively and working together as a team
* We laid good foundations for the completion of upcoming user stories
* Backend work for services and bookings was completed
* We got our front and back end connected using Axios to make requests to the back end services
* Testing did not have any issues, most back end services passed all tests with minor or no issues to be fixed
* Git management and task management have been improved/fixed since the last sprint

## 2. Things That Could Have Gone Better

* Utilising our time early in the sprint better so we didn’t fall behind in terms of the burndown chart.
* Hollie getting sick in the middle of the sprint
* Learning earlier how to handle login sessions
* Thinking ahead of schedule in terms of the user sessions to that they could be integrated with logging in.
* The react app could have worked on both Windows and Mac however this issue was solved by Hollie in a very timely manner and it is now functional on both platforms

## 3. Things That Surprised Us

* Login was a little more complicated than we thought it would be, it was not as simple as entering user details on a form, we were caught off guard by the need to create a session for users once they logged in
* There was additional time needed to unify the frontend with the backend using Axios
* The React app not working on Mac and Windows
* We were surprised by how much fun Spring Boot Unit and Integration testing is with MockMVC and MockBean, what a blast!

## 4. Lessons Learned

* A greater understanding about how to accurately estimate user story times
* A better understanding of how git flow show operates
* Learning better time management at the beginning of a sprint

## 5. Final Thoughts

* Keep
  + Regular meetings during the week
  + Open line of communication throughout the day via teams chat
* Change
  + Mentality early in sprints so that we can accomplish everything on time to allow for testing of the highest order.