

## AGME Booking Application Sprint 2 Retrospective Notes

Team: 3

Sprint: 2

Date: 21/09/2020

**Attended:** Kajal Soni, Christan Adriano, Luke Harris, Cass Ilangantileke, Kevin Nguyen

**Scrum Master:** Kajal Soni

**Product Owner:** Christan Adriano

**Development team:** Luke Harris, Cass Ilangantileke, Kevin Nguyen

### 1. Things That Went Well

*We made many improvements this sprint with our communication. We managed to have more frequent and effective scrum meetings where all team members were able to give an update on their progress or communicate where they had issues. Issues were solved rather quicker than last sprint as team members were able to provide solutions during the scrum meetings*

*Team members were also able to more efficiently allocate themselves to tasks as they were more aware of their skills*

*Progress on sprint tasks occurred at a faster rate as we had a good foundation from Sprint 1 for the login/signup page so it was easier to build from that.*

### 2. Things That Could Have Gone Better

*Team members came across many technical issues this sprint which pushed us a little bit back from completing any new tasks for sprint 2. So this sprint, we focused on building on the tasks from sprint 1, which were the authentication of the login/signup page and the integration of bookings page.*

*Due to the technical issues from sprint 1, we started sprint 2 a bit late. This caused us to rush this sprint where it was difficult to implement any new features to the product. Next sprint, we plan to ensure that we have enough time to implement new features.*

*We will more closely implement technologies discussed in tutorials, so that we are aware of technical issues as soon as possible.*

*The time estimates for tasks were inaccurate. In future sprints we will reconsider our estimates to provide more time for tasks.*

### **3. Things That Surprised Us**

*Had some delays with integrating backend to frontend because we underestimated the difficulty and we were surprised by not being able to fix certain issues with connecting due to the necessary files missing from the tutorials until a few days later.*

*The complexity of deployment to aws was underestimated in our backlog and burndown chart. The timeline of frontend/backend integration to full deployment was surprising.*

### **4. Lessons Learned**

*It is very important to test new technologies as early as possible to discover issues.*

*It is difficult to accurately estimate the workload of tasks in technologies the team is unfamiliar with.*

### **5. Final Thoughts**

*Communication was done well throughout this sprint, we plan to continue this.*

*Few new features were implemented this sprint, due to the short duration of the sprint. Therefore, next sprint, we plan to ensure we have enough time to implement new features*