Sprint 1 - Retro

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▲ Development Team	
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Product Owner	
Scrum Master	
≡ Team:	

1. Things That Went Well

During this sprint, we managed to begin and initialize the front-end of the project. The wireframe was drafted and the landing page completed, with the about and contact page soon to follow. The database was also made accessible for the backend of the program.

- Front end was initialised.
- Wireframe drafted.
- Landing page and about/contact page
- Database accessible in backend

2. Things That Could Have Gone Better

Areas of improvement definitely include communication and organization. We need to organize meeting times and ensure everyone comes to them. Watching actual tutorial videos would actually allow us to find information more easily, e.g. database setup. The correct format for the wireframe might have actually been understood better if this was done also.

- Organising meetings and actually having them
- Actually watching the tutorial videos in order to find information easier for database setup

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• not mis-communicating on wireframe format...

3. Things That Surprised Us

 Losing 2 team members due to them dropping out of the course. One of which who had been working on the backend and

4. Lessons Learned

Wireframe should be done using software

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5. Final Thoughts

Even though during this sprint we lost 2 groups members, the sprint retrospective highlights our lack of real progress for the project. While this is a problem, it is something which can be addressed. We have now identified areas which need to be improved and will use this information to plan our next sprint.

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