Sprint 0 Retro Notes

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👥 Development Team	Ⓐ Alejandro Tchung 🅐 Angelique Marcelin Ⓓ Daniel Miskimmin 🅢 Sandra Oommen 🅘 Issa Chanzi
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👤 Product Owner	ⓗ homy ash
👤 Scrum Master	
≣ Team:	Fri-10:30-2

1. Things That Went Well

Team members proactively completed sets of tasks, communication between each member was constructive and carried out well. Adequate feedback and suggestions were made to ensure high quality work.

2. Things That Could Have Gone Better

Remote group work at times is a little difficult, areas of improvement could include regular scrum meetings to check up on progress and to ensure any gaps between work is filled.

3. Things That Surprised Us

Sprint 0 was pretty straight forward and therefore much of the tasks at hand and the processes behind the task were not unexpected

4. Lessons Learned

Communication for remote group work is essential

When writing the users stories for the product backlog, each user story must be relevant to the the program and also doable on the program. Thus, each user story should be able to be tested and tried to find bugs, etc..

5. Final Thoughts