

CODE

→Design Code for SPI Master:

```
1. module spi(
2. input clk, newd,rst,
3. input [11:0] din,
4. output reg sclk,cs,mosi //since all of these are to be updated in a
   //procedural block itself hence we have used reg type
5. );
6.
7. typedef enum bit [1:0] {idle = 2'b00, enable = 2'b01, send = 2'b10,
8. comp= 2'b11 } state_type;// enable state is for enabling transmission of
   //data and comp state is to represent completion of transmission of data
9. state_type state = idle; //initial default state
10.
11. int countc = 0;
12. int count = 0;
13.
14. //////////////////////////////////////////////////generation of sclk
15. //////////////////////////////////////////////////sclk is usually 4X slower than the clk(global clock signal)
16. always@(posedge clk)
17. begin
18.     if(rst == 1'b1) begin
19.         countc <= 0;
20.         sclk <= 1'b0;
21.     end
22.     else begin
23.         if(countc < 10 )    /// fclk / 20
24.             countc <= countc + 1;
25.         else
26.             begin
27.                 countc <= 0;
28.                 sclk <= ~sclk;// inverting sclk after 10 pulses of clk
29.             end
30.     end
31. end
32.
33. //////////////////////////////////////////////////state machine
34. reg [11:0] temp;
35.
36. always@(posedge sclk)
37. begin
38.     if(rst == 1'b1) begin
39.         cs <= 1'b1; //idle or default initial value of CS
40.         mosi <= 1'b0; //idle or default initial value of mosi
41.         temp<=8'h00;
42.     end
43.     else begin
44.         case(state)
45.             idle:
46.                 begin
47.                     if(newd == 1'b1) begin //if new data is there i.e user has
   //send new data then  sampling of data will happen
```

```

48.             state <= send;
49.             temp <= din; //din stored in temporary variable temp
50.             cs <= 1'b0; //starting of transaction
51.         end
52.     else begin
53.         state <= idle;
54.         temp <= 8'h00;
55.     end
56. end
57.
58.
59.     send : begin
60. //serially sending 12 bit of data on mosi
61.         if(count <= 11) begin
62.             mosi <= temp[count]; /////sending lsb first
63.             count <= count + 1;
64.         end
65.     else
66.         begin
67.             count <= 0;
68.             state <= idle;
69.             cs <= 1'b1;
70.             mosi <= 1'b0;
71.         end
72.     end
73.
74.
75.     default : state <= idle;
76.
77. endcase
78. end
79. end
80.
81. endmodule
82. //////////////////////////////////////
83.
84. interface spi_if;
85.
86.
87.     logic clk;
88.     logic newd;
89.     logic rst;
90.     logic [11:0] din;
91.     logic sclk;
92.     logic cs;
93.     logic mosi;
94.
95.
96. endinterface
97.

```

→Verification Environment code for SPI master:-

```

1. //////////////////////////////////////////////////Transaction Class
2. class transaction;
3. //our target will be to verify din data that we apply to a DUT wheather we receive
   //same data on mosi
4.
5.     rand bit newd; //modifier rand is added for generating one bit random value for
   //newd
6.     rand bit [11:0] din; // modifier rand is added for generating 12 bit random
   values for din
7.
8.     bit cs;
9.     bit mosi;
10.
11. // Display function for debugging
12. function void display (input string tag);
13.     $display("[%0s] : DATA_NEW : %0b DIN : %0d CS : %b MOSI : %0b ", tag, newd,
   din, cs, mosi);
14. endfunction
15.
16. // Transaction copy function
17. function transaction copy();
18.     copy = new();
19.     copy.newd = this.newd;
20.     copy.din = this.din;
21.     copy.cs = this.cs;
22.     copy.mosi = this.mosi;
23. endfunction
24.
25. endclass
26.
27.
28. //////////////////////////////////////////////////Generator Class
29. class generator;
30.
31.     transaction tr;
32.     mailbox #(transaction) mbx;
33.     event done;
34.     int count = 0;
35.     event drvnnext;
36.     event sconext;
37.
38. // Constructor
39. function new(mailbox #(transaction) mbx);
40.     this.mbx = mbx;
41.     tr = new();
42. endfunction
43.
44. // Task to generate transactions
45. task run();
46.     repeat(count) begin
47.         assert(tr.randomize) else $error("[GEN] :Randomization Failed");
48.         mbx.put(tr.copy);
49.         tr.display("GEN");
50.         @(drvnnext);
51.         @(sconext);
52.     end
53.     -> done;
54. endtask
55.
56. endclass
57.
58. //////////////////////////////////////////////////Driver Class
59.
60. class driver;
61.

```

```

62. virtual spi_if vif;
63. transaction tr;
64. mailbox #(transaction) mbx;
65. mailbox #(bit [11:0]) mbxds;
66. event drvnnext;
67.
68. bit [11:0] din;
69.
70. // Constructor
71. function new(mailbox #(bit [11:0]) mbxds, mailbox #(transaction) mbx);
72.     this.mbx = mbx;
73.     this.mbxds = mbxds;
74. endfunction
75.
76. // Task to reset the driver
77. task reset();
78.     vif.rst <= 1'b1;
79.     vif.cs <= 1'b1;
80.     vif.newd <= 1'b0;
81.     vif.din <= 1'b0;
82.     vif.mosi <= 1'b0;
83.     repeat(10) @(posedge vif.clk);
84.     vif.rst <= 1'b0;
85.     repeat(5) @(posedge vif.clk);
86.
87.     $display("[DRV] : RESET DONE");
88.     $display("-----");
89. endtask
90.
91. // Task to drive transactions
92. task run();
93.     forever begin
94.         mbx.get(tr);
95.         @(posedge vif.sclk);
96.         vif.newd <= 1'b1;
97.         vif.din <= tr.din;
98.         mbxds.put(tr.din);
99.         @(posedge vif.sclk);
100.             vif.newd <= 1'b0;
101.             wait(vif.cs == 1'b1);
102.             $display("[DRV] : DATA SENT TO DAC : %0d",tr.din);
103.             ->drvnnext;
104.         end
105.     endtask
106.
107. endclass
108.
109. ////////////////Monitor Class
110.
111. class monitor;
112.     transaction tr;
113.     mailbox #(bit [11:0]) mbx;
114.     bit [11:0] srx; // Received data
115.
116.     virtual spi_if vif;
117.
118.     // Constructor
119.     function new(mailbox #(bit [11:0]) mbx);
120.         this.mbx = mbx;
121.     endfunction
122.
123.     // Task to monitor the bus
124.     task run();
125.         forever begin
126.             @(posedge vif.sclk);
127.             wait(vif.cs == 1'b0); // Start of transaction

```

```

128.         @(posedge vif.sclk);
129.
130.         for (int i = 0; i <= 11; i++) begin
131.             @(posedge vif.sclk);
132.             srx[i] = vif.mosi;
133.         end
134.
135.         wait(vif.cs == 1'b1); // End of transaction
136.
137.         $display("[MON] : DATA SENT : %0d", srx);
138.         mbx.put(srx);
139.     end
140. endtask
141.
142. endclass
143.
144. ///////////////Scoreboard Class
145.
146. class scoreboard;
147.     mailbox #(bit [11:0]) mbxds, mbxms;
148.     bit [11:0] ds; // Data from driver
149.     bit [11:0] ms; // Data from monitor
150.     event sconext;
151.
152.     // Constructor
153.     function new(mailbox #(bit [11:0]) mbxds, mailbox #(bit [11:0]) mbxms);
154.         this.mbxds = mbxds;
155.         this.mbxms = mbxms;
156.     endfunction
157.
158.     // Task to compare data from driver and monitor
159.     task run();
160.         forever begin
161.             mbxds.get(ds);
162.             mbxms.get(ms);
163.             $display("[SCO] : DRV : %0d MON : %0d", ds, ms);
164.
165.             if (ds == ms)
166.                 $display("[SCO] : DATA MATCHED");
167.             else
168.                 $display("[SCO] : DATA MISMATCHED");
169.
170.             $display("-----");
171.             ->sconext;
172.         end
173.     endtask
174. endclass
175.
176. ///////////////Environment Class
177.
178. class environment;
179.
180.     generator gen;
181.     driver drv;
182.     monitor mon;
183.     scoreboard sco;
184.
185.     event nextgd; // gen -> drv
186.     event nextgs; // gen -> sco
187.
188.     mailbox #(transaction) mbxgd; // gen - drv
189.     mailbox #(bit [11:0]) mbxds; // drv - mon
190.     mailbox #(bit [11:0]) mbxms; // mon - sco
191.
192.     virtual spi_if vif;
193.

```

```

194.      // Constructor
195.      function new(virtual spi_if vif);
196.          mbxgd = new();
197.          mbxms = new();
198.          mbxds = new();
199.          gen = new(mbxgd);
200.          drv = new(mbxds, mbxgd);
201.
202.          mon = new(mbxms);
203.          sco = new(mbxds, mbxms);
204.
205.          this.vif = vif;
206.          drv.vif = this.vif;
207.          mon.vif = this.vif;
208.
209.          gen.sconext = nextgs;
210.          sco.sconext = nextgs;
211.
212.          gen.drvnxt = nextgd;
213.          drv.drvnxt = nextgd;
214.      endfunction
215.
216.      // Task to perform pre-test actions
217.      task pre_test();
218.          drv.reset();
219.      endtask
220.
221.      // Task to run the test
222.      task test();
223.      fork
224.          gen.run();
225.          drv.run();
226.          mon.run();
227.          sco.run();
228.      join_any
229.      endtask
230.
231.      // Task to perform post-test actions
232.      task post_test();
233.          wait(gen.done.triggered);
234.          $finish();
235.      endtask
236.
237.      // Task to start the test environment
238.      task run();
239.          pre_test();
240.          test();
241.          post_test();
242.      endtask
243.  endclass
244.
245.  ////////////Testbench Top
246.  module tb;
247.
248.      spi_if vif();
249.      spi dut(vif.clk, vif.newd, vif.rst, vif.din, vif.sclk, vif.cs, vif.mosi);
250.
251.      initial begin
252.          vif.clk <= 0;
253.      end
254.
255.      always #10 vif.clk <= ~vif.clk;
256.
257.      environment env;
258.
259.      initial begin

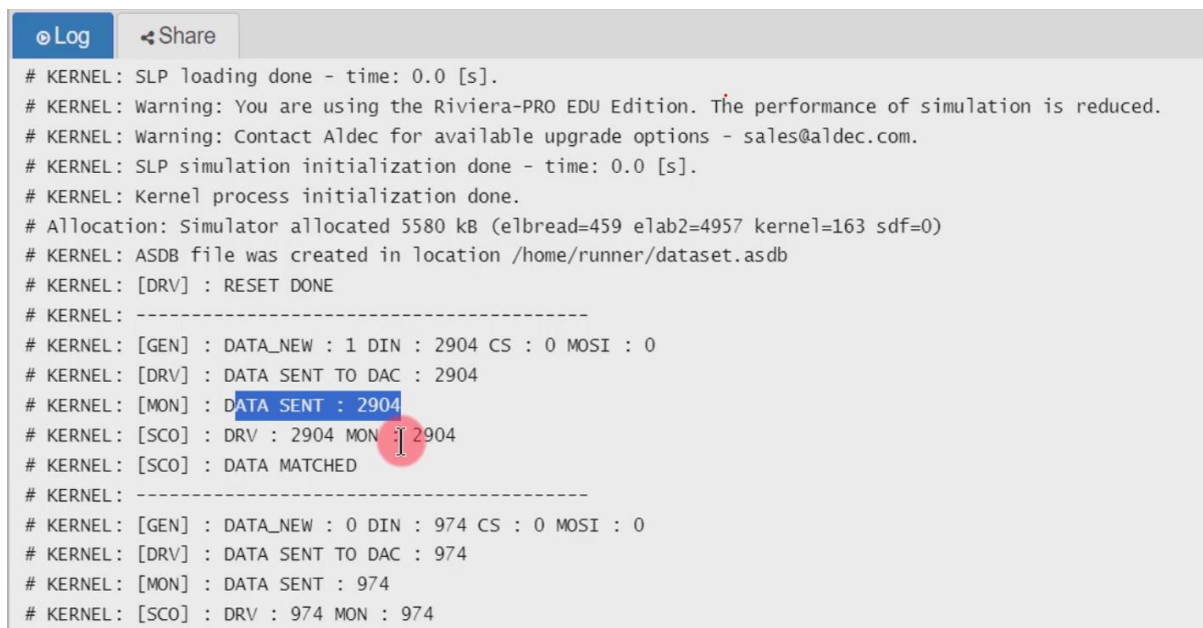
```

```

260.         env = new(vif);
261.         env.gen.count = 20;
262.         env.run();
263.     end
264.
265.     initial begin
266.         $dumpfile("dump.vcd");
267.         $dumpvars;
268.     end
269. endmodule

```

→CONSOLE OUTPUT FOR TESTING MASTER DESIGN:



```

Log Share
# KERNEL: SLP loading done - time: 0.0 [s].
# KERNEL: Warning: You are using the Riviera-PRO EDU Edition. The performance of simulation is reduced.
# KERNEL: Warning: Contact Aldec for available upgrade options - sales@aldec.com.
# KERNEL: SLP simulation initialization done - time: 0.0 [s].
# KERNEL: Kernel process initialization done.
# Allocation: Simulator allocated 5580 kB (elbread=459 elab2=4957 kernel=163 sdf=0)
# KERNEL: ASDB file was created in location /home/runner/dataset.asdb
# KERNEL: [DRV] : RESET DONE
# KERNEL: -----
# KERNEL: [GEN] : DATA_NEW : 1 DIN : 2904 CS : 0 MOSI : 0
# KERNEL: [DRV] : DATA SENT TO DAC : 2904
# KERNEL: [MON] : DATA SENT : 2904
# KERNEL: [SCO] : DRV : 2904 MON : 2904
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# KERNEL: [GEN] : DATA_NEW : 0 DIN : 974 CS : 0 MOSI : 0
# KERNEL: [DRV] : DATA SENT TO DAC : 974
# KERNEL: [MON] : DATA SENT : 974
# KERNEL: [SCO] : DRV : 974 MON : 974

```

Log

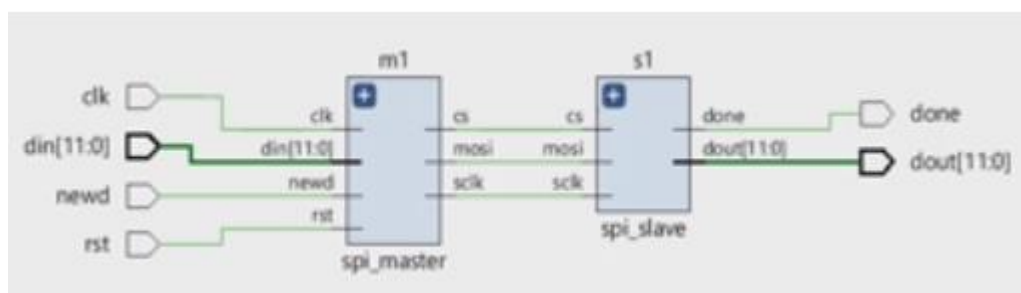
Share

```

# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# KERNEL: [GEN] : DATA_NEW : 1 DIN : 3283 CS : 0 MOSI : 0
# KERNEL: [DRV] : DATA SENT TO DAC : 3283
# KERNEL: [MON] : DATA SENT : 3283
# KERNEL: [SCO] : DRV : 3283 MON : 3283
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# KERNEL: [GEN] : DATA_NEW : 0 DIN : 3894 CS : 0 MOSI : 0
# KERNEL: [DRV] : DATA SENT TO DAC : 3894
# KERNEL: [MON] : DATA SENT : 3894
# KERNEL: [SCO] : DRV : 3894 MON : 3894
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# KERNEL: [GEN] : DATA_NEW : 0 DIN : 914 CS : 0 MOSI : 0
# KERNEL: [DRV] : DATA SENT TO DAC : 914
# KERNEL: [MON] : DATA SENT : 914
# KERNEL: [SCO] : DRV : 914 MON : 914
# KERNEL: [SCO] : DATA MATCHED

```

→Schematic Diagram For DUT (SPI {Master + Slave}) (i.e whole SPI Design):



1. →Code for DUT (Master + slave SPI Design):

```

module spi_master(
2. input clk, newd,rst,
3. input [11:0] din,
4. output reg sclk,cs,mosi
5. );
6.
7. typedef enum bit [1:0] {idle = 2'b00, enable = 2'b01, send = 2'b10, comp = 2'b11
} state_type;
8. state_type state = idle;

```



```

9.
10.  int countc = 0;
11.  int count = 0;
12.
13.  ////////////////////////////////////generation of sclk
14.  always@(posedge clk)
15.  begin
16.      if(rst == 1'b1) begin
17.          countc <= 0;
18.          sclk <= 1'b0;
19.      end
20.      else begin
21.          if(countc < 10 )
22.              countc <= countc + 1;
23.          else
24.              begin
25.                  countc <= 0;
26.                  sclk <= ~sclk;
27.              end
28.      end
29.  end
30.
31.  ////////////////////////////////////state machine
32.  reg [11:0] temp;
33.
34.
35.  always@(posedge sclk)
36.  begin
37.      if(rst == 1'b1) begin
38.          cs <= 1'b1;
39.          mosi <= 1'b0;
40.      end
41.      else begin
42.          case(state)
43.              idle:
44.                  begin
45.                      if(newd == 1'b1) begin
46.                          state <= send;
47.                          temp <= din;
48.                          cs <= 1'b0;
49.                      end
50.                      else begin
51.                          state <= idle;
52.                          temp <= 8'h00;
53.                      end
54.                  end
55.
56.
57.                  send : begin
58.                      if(count <= 11) begin
59.                          mosi <= temp[count]; //sending lsb first
60.                          count <= count + 1;
61.                      end
62.                      else
63.                          begin
64.                              count <= 0;
65.                              state <= idle;
66.                              cs <= 1'b1;
67.                              mosi <= 1'b0;
68.                          end
69.                  end
70.
71.
72.                  default : state <= idle;
73.
74.  endcase

```

```

75.     end
76. end
77.
78. endmodule
79. //////////////////////////////////
80.
81. module spi_slave (
82. input sclk, cs, mosi,
83. output [11:0] dout,
84. output reg done
85. );
86.
87. typedef enum bit {detect_start = 1'b0, read_data = 1'b1} state_type;
88. state_type state = detect_start;
89.
90. reg [11:0] temp = 12'h000;
91. int count = 0;
92.
93. always@(posedge sclk)
94. begin
95.
96. case(state)
97. detect_start:
98. begin
99. done    <= 1'b0;
100.     if(cs == 1'b0)
101.         state <= read_data;
102.     else
103.         state <= detect_start;
104.     end
105.
106.     read_data : begin
107.         if(count <= 11)
108.             begin
109.                 count <= count + 1;
110.                 temp  <= { mosi, temp[11:1]};
111.             end
112.         else
113.             begin
114.                 count <= 0;
115.                 done <= 1'b1;
116.                 state <= detect_start;
117.             end
118.
119.         end
120.
121.     endcase
122.     end
123.     assign dout = temp;
124.
125. endmodule
126.
127.
128.
129. //////////////////////////////////
130. module top (
131. input clk, rst, newd,
132. input [11:0] din,
133. output [11:0] dout,
134. output done
135. );
136.
137. wire sclk, cs, mosi;
138.
139. spi_master m1 (clk, newd, rst, din, sclk, cs, mosi);
140. spi_slave s1 (sclk, cs, mosi, dout, done);

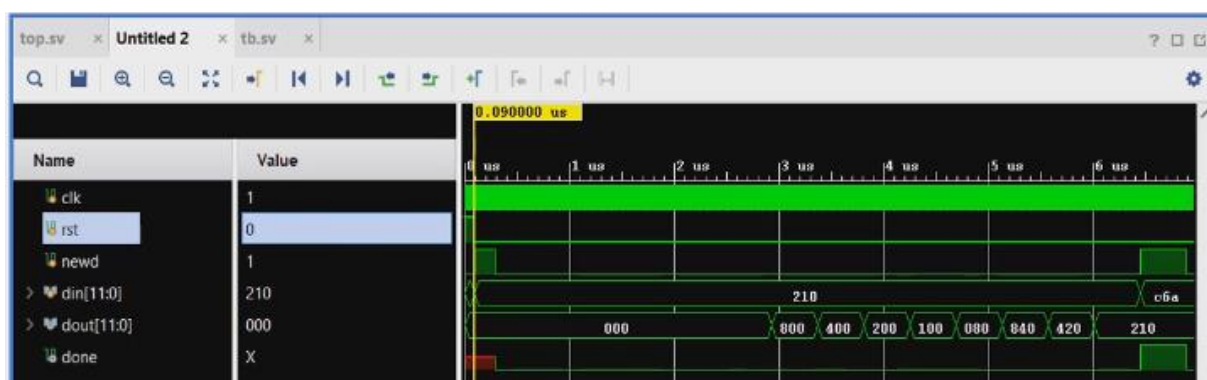
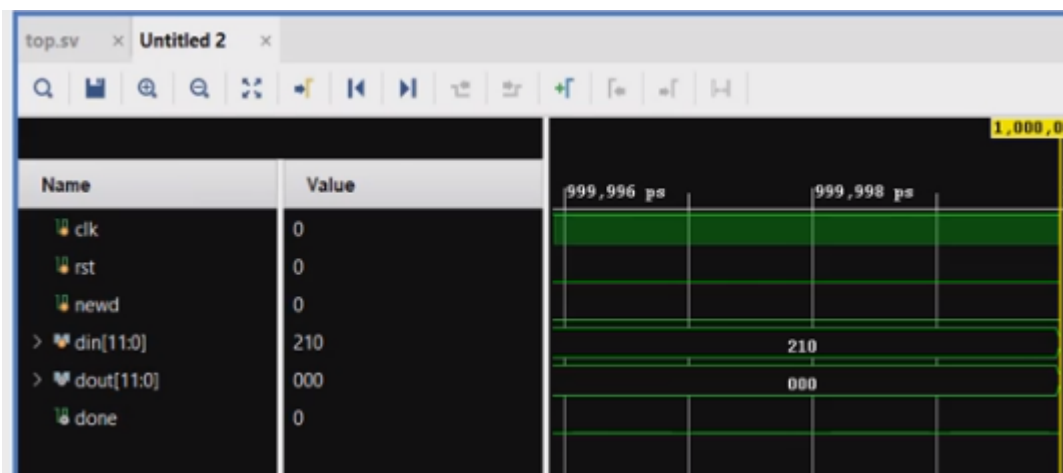
```

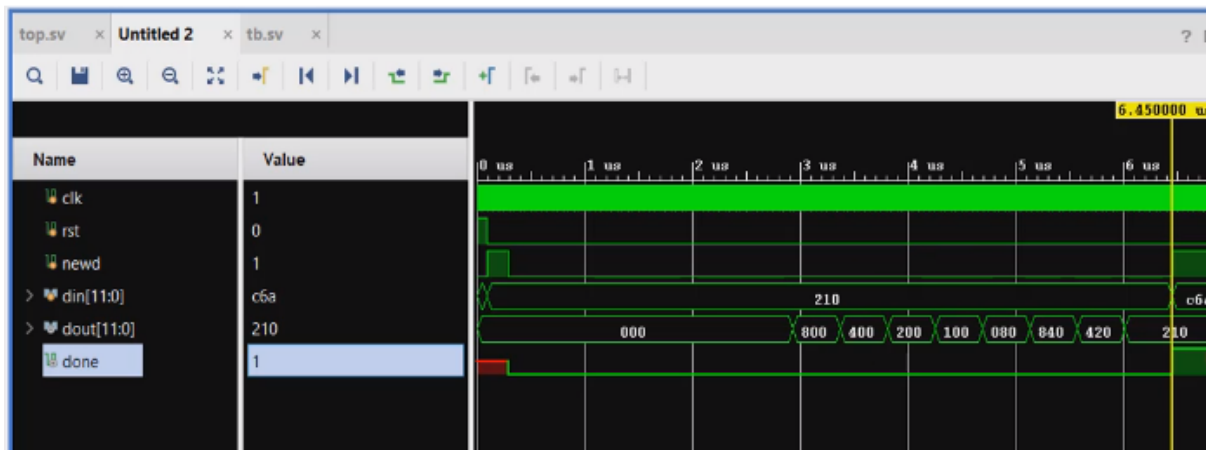
```

141.
142.
143.     endmodule

```

→Simulation Source:





→Testbench Code:

```

1. //////////////Transaction Class
2. class transaction;
3.
4.     bit newd;                // Flag for new transaction
5.     rand bit [11:0] din;     // Random 12-bit data input
6.     bit [11:0] dout;        // 12-bit data output
7.
8.     function transaction copy();
9.         copy = new();       // Create a copy of the transaction
10.        copy.newd = this.newd; // Copy the newd flag
11.        copy.din = this.din;  // Copy the data input
12.        copy.dout = this.dout; // Copy the data output
13.    endfunction
14.
15. endclass
16.
17. //////////////Generator Class
18. class generator;
19.
20.     transaction tr;          // Transaction object
21.     mailbox #(transaction) mbx; // Mailbox for transactions
22.     event done;              // Done event
23.     int count = 0;           // Transaction count
24.     event drvnxt;            // Event to synchronize with driver
25.     event sconxt;            // Event to synchronize with scoreboard
26.
27.     function new(mailbox #(transaction) mbx);
28.         this.mbx = mbx;      // Initialize mailbox
29.         tr = new();          // Create a new transaction
30.     endfunction
31.
32.     task run();
33.         repeat(count) begin
34.             assert(tr.randomize) else $error("[GEN] :Randomization Failed");
35.             mbx.put(tr.copy); // Put a copy of the transaction in the mailbox
36.             $display("[GEN] : din : %0d", tr.din);
37.             @(sconxt);        // Wait for the scoreboard synchronization event
38.         end
39.         -> done;              // Signal when done
40.     endtask
41.
42. endclass
43.

```

```

44. //////////////////////////////////////////////////Driver Class
45. class driver;
46.
47.     virtual spi_if vif;           // Virtual interface
48.     transaction tr;               // Transaction object
49.     mailbox #(transaction) mbx;    // Mailbox for transactions
50.     mailbox #(bit [11:0]) mbxds;  // Mailbox for data output to monitor
51.     event drvnxt;                 // Event to synchronize with generator
52.
53.     bit [11:0] din;               // Data input
54.
55.     function new(mailbox #(bit [11:0]) mbxds, mailbox #(transaction) mbx);
56.         this.mbx = mbx;           // Initialize mailboxes
57.         this.mbxds = mbxds;
58.     endfunction
59.
60.     task reset();
61.         vif.rst <= 1'b1;           // Set reset signal
62.         vif.newd <= 1'b0;          // Clear new data flag
63.         vif.din <= 1'b0;           // Clear data input
64.         repeat(10) @(posedge vif.clk);
65.         vif.rst <= 1'b0;           // Clear reset signal
66.         repeat(5) @(posedge vif.clk);
67.
68.         $display("[DRV] : RESET DONE");
69.         $display("-----");
70.     endtask
71.
72.     task run();
73.         forever begin
74.             mbx.get(tr);            // Get a transaction from the mailbox
75.             vif.newd <= 1'b1;       // Set new data flag
76.             vif.din <= tr.din;      // Set data input
77.             mbxds.put(tr.din);      // Put data in the mailbox for the monitor
78.             @(posedge vif.sclk);
79.             vif.newd <= 1'b0;       // Clear new data flag
80.             @(posedge vif.done);
81.             $display("[DRV] : DATA SENT TO DAC : %0d", tr.din);
82.             @(posedge vif.sclk);
83.         end
84.
85.     endtask
86.
87. endclass
88.
89. //////////////////////////////////////////////////Monitor Class
90. class monitor;
91.     transaction tr;               // Transaction object
92.     mailbox #(bit [11:0]) mbx;    // Mailbox for data output
93.
94.     virtual spi_if vif;           // Virtual interface
95.
96.     function new(mailbox #(bit [11:0]) mbx);
97.         this.mbx = mbx;           // Initialize the mailbox
98.     endfunction
99.
100.     task run();
101.         tr = new();                // Create a new transaction
102.         forever begin
103.             @(posedge vif.sclk);
104.             @(posedge vif.done);
105.             tr.dout = vif.dout;     // Record data output
106.             @(posedge vif.sclk);
107.             $display("[MON] : DATA SENT : %0d", tr.dout);
108.             mbx.put(tr.dout);       // Put data in the mailbox
109.         end

```

```

110.
111.     endtask
112.
113. endclass
114.
115. ////////////////Scoreboard Class
116. class scoreboard;
117.     mailbox #(bit [11:0]) mbxds, mbxms; // Mailboxes for data from driver and
monitor
118.     bit [11:0] ds; // Data from driver
119.     bit [11:0] ms; // Data from monitor
120.     event sconext; // Event to synchronize with
environment
121.
122.     function new(mailbox #(bit [11:0]) mbxds, mailbox #(bit [11:0]) mbxms);
123.         this.mbxds = mbxds; // Initialize mailboxes
124.         this.mbxms = mbxms;
125.     endfunction
126.
127.     task run();
128.         forever begin
129.             mbxds.get(ds); // Get data from driver
130.             mbxms.get(ms); // Get data from monitor
131.             $display("[SCO] : DRV : %0d MON : %0d", ds, ms);
132.
133.             if(ds == ms)
134.                 $display("[SCO] : DATA MATCHED");
135.             else
136.                 $display("[SCO] : DATA MISMATCHED");
137.
138.             $display("-----");
139.             ->sconext; // Synchronize with the environment
140.         end
141.
142.     endtask
143.
144. endclass
145.
146. ////////////////Environment Class
147. class environment;
148.     generator gen; // Generator object
149.     driver drv; // Driver object
150.     monitor mon; // Monitor object
151.     scoreboard sco; // Scoreboard object
152.
153.     event nextgd; // Event for generator to driver
communication
154.     event nextgs; // Event for generator to scoreboard
communication
155.
156.     mailbox #(transaction) mbxgd; // Mailbox for generator to driver
communication
157.     mailbox #(bit [11:0]) mbxds; // Mailbox for driver to monitor
communication
158.     mailbox #(bit [11:0]) mbxms; // Mailbox for monitor to scoreboard
communication
159.
160.     virtual spi_if vif; // Virtual interface
161.
162.     function new(virtual spi_if vif);
163.
164.         mbxgd = new(); // Initialize mailboxes
165.         mbxms = new();
166.         mbxds = new();
167.         gen = new(mbxgd); // Initialize generator
168.         drv = new(mbxds,mbxgd); // Initialize driver

```

```

169.         mon = new(mbxms);                // Initialize monitor
170.         sco = new(mbxds, mbxms);          // Initialize scoreboard
171.
172.         this.vif = vif;
173.         drv.vif = this.vif;
174.         mon.vif = this.vif;
175.
176.         gen.sconext = nextgs;              // Set synchronization events
177.         sco.sconext = nextgs;
178.
179.         gen.drwnext = nextgd;
180.         drv.drwnext = nextgd;
181.     endfunction
182.
183.     task pre_test();
184.         drv.reset();                        // Perform driver reset
185.     endtask
186.
187.     task test();
188.     fork
189.         gen.run();                          // Run generator
190.         drv.run();                          // Run driver
191.         mon.run();                          // Run monitor
192.         sco.run();                          // Run scoreboard
193.     join_any
194.     endtask
195.
196.     task post_test();
197.         wait(gen.done.triggered);           // Wait for generator to finish
198.         $finish();
199.     endtask
200.
201.     task run();
202.         pre_test();
203.         test();
204.         post_test();
205.     endtask
206. endclass
207.
208. ////////////////Testbench Top
209. module tb;
210.     spi_if vif();                          // Virtual interface instance
211.
212.     top dut(vif.clk,vif.rst,vif.newd,vif.din,vif.dout,vif.done);
213.
214.     initial begin
215.         vif.clk <= 0;
216.     end
217.
218.     always #10 vif.clk <= ~vif.clk;
219.
220.     environment env;
221.
222.     assign vif.sclk = dut.m1.sclk;
223.
224.     initial begin
225.         env = new(vif);
226.         env.gen.count = 4;
227.         env.run();
228.     end
229.
230.     initial begin
231.         $dumpfile("dump.vcd");
232.         $dumpvars;
233.     end
234. endmodule

```

→ Console Output for whole SPI Design:

```
Log Share
# KERNEL: -----
# KERNEL: [GEN] : din : 3576
# KERNEL: [DRV] : DATA SENT TO DAC : 3576
# KERNEL: [MON] : DATA SENT : 3576
# KERNEL: [SCO] : DRV : 3576 MON : 3576
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# KERNEL: [GEN] : din : 3153
# KERNEL: [DRV] : DATA SENT TO DAC : 3153
# KERNEL: [MON] : DATA SENT : 3153
# KERNEL: [SCO] : DRV : 3153 MON : 3153
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# RUNTIME: Info: RUNTIME_0068 testbench.sv (233): $finish called.
# KERNEL: Time: 28130 ns, Iteration: 2, Instance: /tb, Process: @INITIAL#267_3@.
# KERNEL: stopped at time: 28130 ns
# VSIM: Simulation has finished. There are no more test vectors to simulate.
# VSIM: Simulation has finished.
Finding VCD file...
```

```
Log Share
# KERNEL: ASDB file was created in location /home/runner/dataset.asdb
# KERNEL: [DRV] : RESET DONE
# KERNEL: -----
# KERNEL: [GEN] : din : 935
# KERNEL: [DRV] : DATA SENT TO DAC : 935
# KERNEL: [MON] : DATA SENT : 935
# KERNEL: [SCO] : DRV : 935 MON : 935
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
# KERNEL: [GEN] : din : 4060
# KERNEL: [DRV] : DATA SENT TO DAC : 4060
# KERNEL: [MON] : DATA SENT : 4060
# KERNEL: [SCO] : DRV : 4060 MON : 4060
# KERNEL: [SCO] : DATA MATCHED
# KERNEL: -----
```


→Resultant output Waveform:

