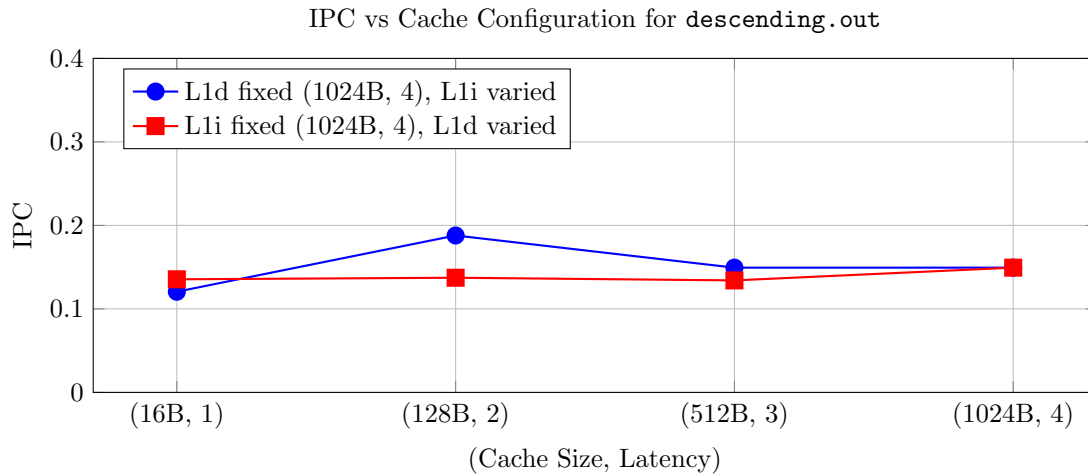


# CS311 Lab 6: Adding Caches

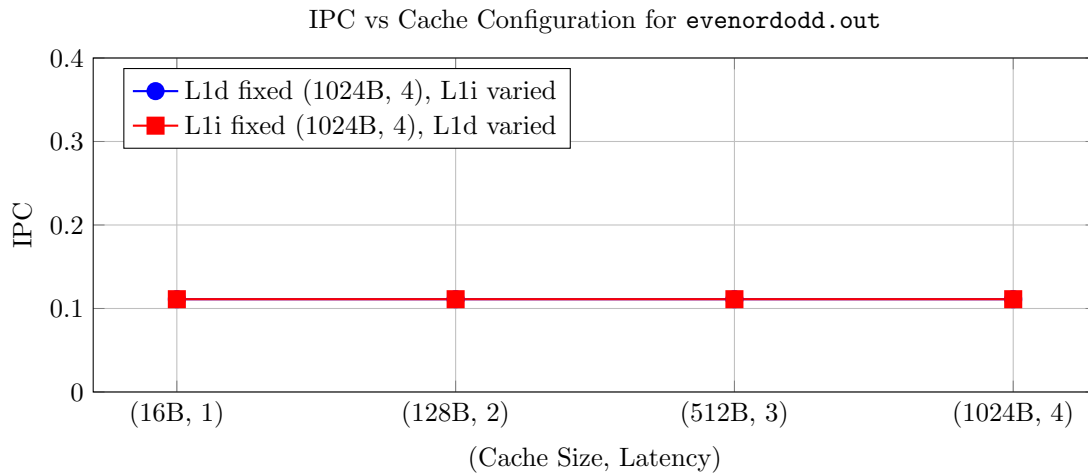
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CS23BT041

## 1 IPC vs Cache Configurations for Benchmark Programs

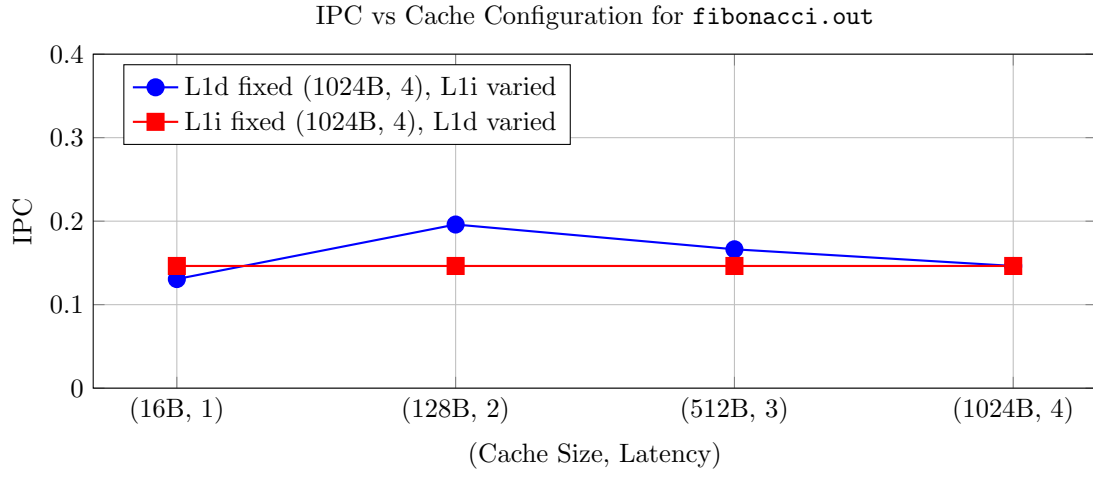
### 1.1 descending.out



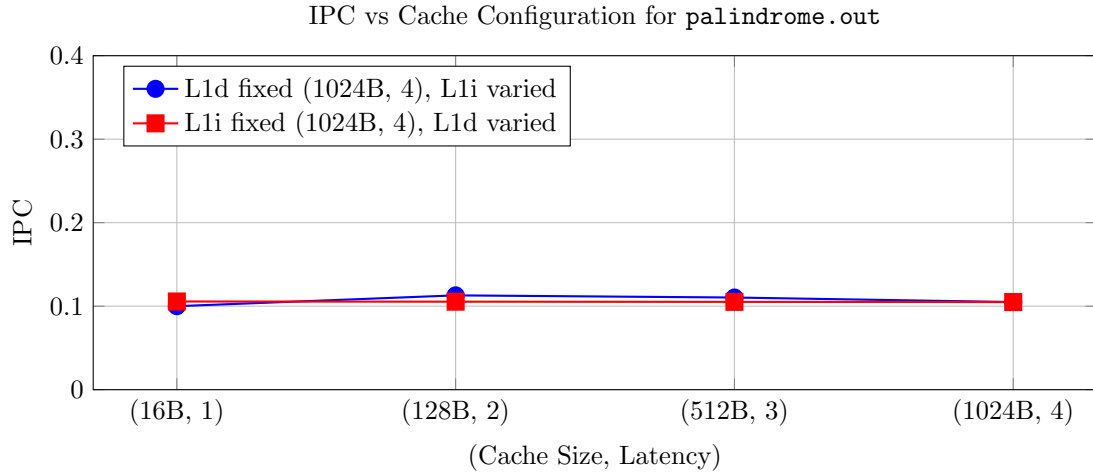
### 1.2 evenorodd.out



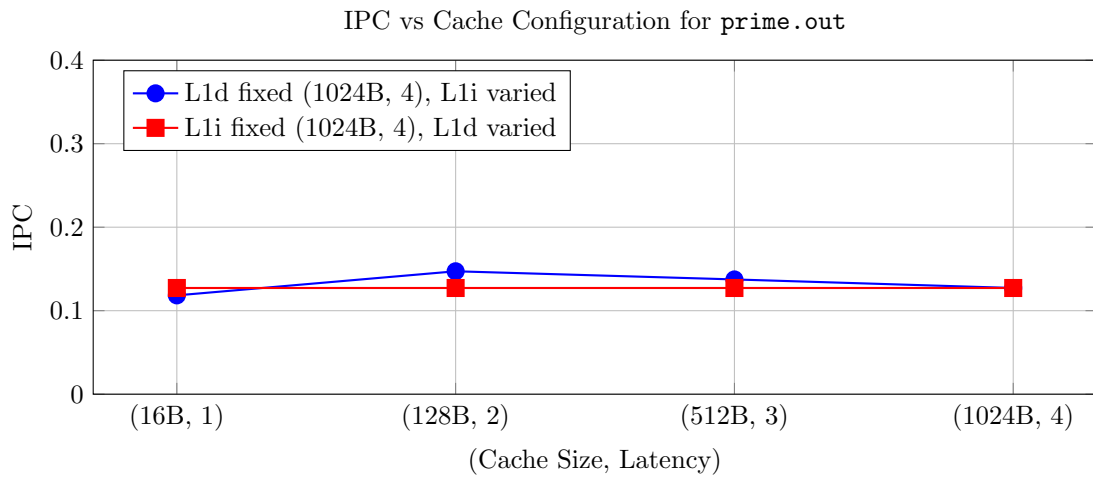
### 1.3 fibonacci.out



### 1.4 palindrome.out



### 1.5 prime.out



## 2 Toy-Benchmark: L1d Cache friendliness

Code used:

```
.data:
n:
    1000
.text:
main:
    load %x0, $n, %x3
loop:
    load %x0, 3, %x5
    load %x0, 4, %x5
    load %x0, 5, %x5
    load %x0, 6, %x5
    load %x0, 7, %x5
    load %x0, 8, %x5
    beq %x4, %x3, endProg
    addi %x4, 1, %x4
    jmp loop
endProg:
    end
```

Execution Statistics:

L1d Cache Size	No. of cycles	Instructions per cycle (IPC)	Data Hits	Data Misses
16B	73083	0.1232708	0	6007
128B	55083	0.16355318	6000	7

### 3 Toy-Benchmark: L1i Cache friendliness

```
.data:
n:
    1000
.text:
main:
    load %x0, $n, %x3
loop:
    load %x0, 3, %x5
    beq %x4, %x3, endProg
    addi %x4, 1, %x4
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    addi %x5, 1, %x5
    jmp loop
endProg:
    end
```

#### Execution Statistics:

L1i Cache Size	No. of cycles	Instructions per cycle (IPC)	Inst. Hits	Inst. Misses
16B	95036	0.12631004	0	11005
128B	66057	0.18172185	10991	14

### 4 Observations

Cache configurations have minimal to no effect on simple programs such as `evenorodd.out` or on `palindrome.out`.

Programs such as `descending.out` and `fibonacci.out` are cache-sensitive since they have frequent `load` and `store` operations and run efficiently on L1i cache with size 128B and latency of 2 cycles and L1d cache with size 1kB and latency of 4 cycles.