In [1]:
```python
import tkinter as tk
```

In [2]:
```python
import tkinter.messagebox
from tkinter.constants import SUNKEN
```

In [3]:

```python
window = tk.Tk()
window.title('Calculator')
frame = tk.Frame(master=window, bg="", padx=10)
frame.pack()
entry = tk.Entry(master=frame, relief=SUNKEN, borderwidth=3, width=30)
entry.grid(row=0, column=0, columnspan=3, ipady=2, pady=2)
def myclick(number):
    entry.insert(tk.END, number)
def equal():
    try:
        y = str(eval(entry.get()))
        entry.delete(0, tk.END)
        entry.insert(0, y)
    except:
        tkinter.messagebox.showinfo("Error", "Syntax Error")
def clear():
    entry.delete(0, tk.END)
button_1 = tk.Button(master=frame, text='1', padx=15,
                     pady=1, width=3, command=lambda: myclick(1))
button_1.grid(row=4, column=0, pady=2)
button_2 = tk.Button(master=frame, text='2', padx=15,
                     pady=1, width=3, command=lambda: myclick(2))
button_2.grid(row=4, column=1, pady=2)
button_3 = tk.Button(master=frame, text='3', padx=15,
                     pady=1, width=3, command=lambda: myclick(3))
button_3.grid(row=4, column=2, pady=2)
button_4 = tk.Button(master=frame, text='4', padx=15,
                     pady=1, width=3, command=lambda: myclick(4))
button_4.grid(row=3, column=0, pady=2)
button_5 = tk.Button(master=frame, text='5', padx=15,
                     pady=1, width=3, command=lambda: myclick(5))
button_5.grid(row=3, column=1, pady=2)
button_6 = tk.Button(master=frame, text='6', padx=15,
                     pady=1, width=3, command=lambda: myclick(6))
button_6.grid(row=3, column=2, pady=2)
button_7 = tk.Button(master=frame, text='7', padx=15,
                     pady=1, width=3, command=lambda: myclick(7))
button_7.grid(row=2, column=0, pady=2)
button_8 = tk.Button(master=frame, text='8', padx=15,
                     pady=1, width=3, command=lambda: myclick(8))
button_8.grid(row=2, column=1, pady=2)
button_9 = tk.Button(master=frame, text='9', padx=15,
                     pady=1, width=3, command=lambda: myclick(9))
button_9.grid(row=2, column=2, pady=2)
button_0 = tk.Button(master=frame, text='0', padx=15,
                     pady=1, width=3, command=lambda: myclick(0))
button_0.grid(row=5, column=1, pady=2)
button_add = tk.Button(master=frame, text="+", padx=15,
                       pady=1, width=3, command=lambda: myclick('+'))
button_add.grid(row=4, column=3, pady=2)
button_subtract = tk.Button(
    master=frame, text="-", padx=15, pady=1, width=3, command=lambda: m
button_subtract.grid(row=3, column=3, pady=2)
button_multiply = tk.Button(
    master=frame, text="*", padx=15, pady=1, width=3, command=lambda: m
button_multiply.grid(row=2, column=3, pady=2)
button_div = tk.Button(master=frame, text="/", padx=15,
                       pady=1, width=3, command=lambda: myclick('/'))
button_div.grid(row=1, column=3, pady=2)
button_clear = tk.Button(master=frame, text="AC",
                         padx=15, pady=1, width=3, command=clear)
```

```python
62  button_clear.grid(row=1, column=0, pady=2)
63  button_equal = tk.Button(master=frame, text="=", padx=15,
64                           pady=1, width=3, command=equal)
65  button_equal.grid(row=5, column=3, pady=2)
66  button_point=tk.Button(
67      master=frame,text=".",padx=15,pady=1,width=3,command=lambda: myclid
68  button_point.grid(row=5, column=2, pady=2)
69  button_percentage=tk.Button(
70      master=frame,text="%",padx=15,pady=1,width=3,command=lambda: myclid
71  button_percentage.grid(row=1,column=2,pady=2)
72  def undo():
73      current_text = entry.get()
74      updated_text = current_text[:-1]
75      entry.delete(0, tk.END)
76      entry.insert(0, updated_text)
77  button_undo = tk.Button(master=frame, text="<-", padx=15,
78                          pady=1, width=3, command=undo)
79  button_undo.grid(row=1, column=1, pady=2)
80
81  window.mainloop()
```