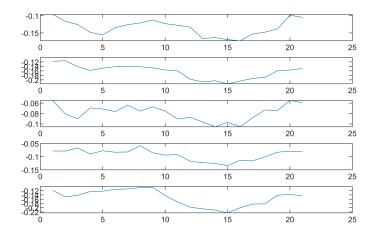
```
clear;
close all;
clc;
[x1, sr] = audioread('sample5/F01_22HC010H_BUS.CH1.wav');
[x2, sr] = audioread('sample5/F01_22HC010H_BUS.CH3.wav');
[x3, sr] = audioread('sample5/F01_22HC010H_BUS.CH4.wav');
[x4, sr] = audioread('sample5/F01_22HC010H_BUS.CH5.wav');
[x5, sr] = audioread('sample5/F01_22HC010H_BUS.CH6.wav');
x = [x1, x2, x3, x4, x5];
x = x';
nsample = size(x,2);
nmic = 5;
npair = nmic - 1;
figure;
st = 49000;
ed = st + 20;
subplot(6,1,1); plot(x(1,st:ed)); %
subplot(6,1,2); plot(x(2,st:ed)); % ref_mic assumed
subplot(6,1,3); plot(x(3,st:ed)); %
subplot(6,1,4); plot(x(4,st:ed)); %
subplot(6,1,5); plot(x(5,st:ed)); %
```



# make hamming window

```
nwin = 16000; % 1 sec
%     hamm_val = 0.54 - 0.46*cos(6.283185307*i/(window-1));
win = zeros(1,nwin);
```

```
for i = 1:nwin
    win(i) = 0.54 - 0.46 * cos(6.283185307*(i-1)/(nwin-1));
end

figure; plot(win);
```

```
0.9

0.8

0.7

0.6

0.5

0.4

0.3

0.2

0.1

0 2000 4000 6000 8000 10000 12000 14000 16000
```

```
disp(win(1:10)');

0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
0.0800
```

# testing calculating xcorr

```
% Comparing from frame 300 to 16300
% 1st xcorr calculation iteration 1: 0.239386
% 2nd xcorr calculation iteration 1: 0.152243
% avg xcorr between 1 and 2
% 0.230185

npiece = 200;
nfft = 16384*2;
nbest = 2;
scroll = floor(nsample / (npiece+2));
```

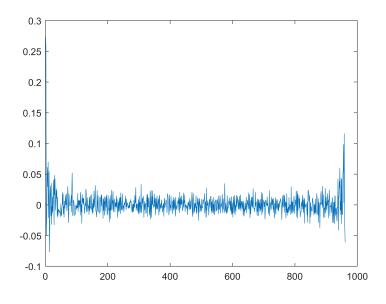
```
stft1 = fft([x(1,scroll:(scroll+nwin-1)) .* win, zeros(1,nfft-nwin)]);
stft2 = fft([x(2,scroll:(scroll+nwin-1)) .* win, zeros(1,nfft-nwin)]);
numerator = stft1 .* conj(stft2);
ccorr = real(ifft(numerator ./ (abs(numerator))));
ccorr = [ccorr(1:481), ccorr(end-479:end)];
best2_ccorr = maxk(ccorr, 2);
disp('scroll');
```

scroll

```
disp(scroll);
```

300

#### plot(ccorr);



```
disp(best2_ccorr);
```

0.2739 0.2559

# calculate avg\_ccorr

```
avg_ccorr = zeros(nmic, nmic);

for i = 1:npiece
    st = i * scroll;
    ed = st + 16000 - 1;
    if st + nfft >= nsample
```

```
break;
    end
    for m1 = 1:(nmic-1)
        avg_ccorr(m1, m1) = 0;
        for m2 = (m1+1):nmic
            stft1 = fft([x(m1,st:ed) .* win, zeros(1,nfft-nwin)]);
            stft2 = fft([x(m2,st:ed) .* win, zeros(1,nfft-nwin)]);
            numerator = stft1 .* conj(stft2);
            ccorr = real(ifft(numerator ./ (abs(numerator))));
            ccorr = [ccorr(1:481), ccorr(end-480+1:end)];
            avg_ccorr(m1, m2) = avg_ccorr(m1, m2) + sum(maxk(ccorr, nbest));
            avg_ccorr(m2, m1) = avg_ccorr(m1, m2);
        end
    end
end
avg_ccorr = avg_ccorr / (nbest * i * (npair));
disp(avg_ccorr);
            0.0964
                     0.0859
                             0.0787
                                      0.0803
   0.0964
                     0.0802
                             0.0775
                                      0.0874
             0
   0.0859
            0.0802
                             0.0998
                                      0.0943
                     0
   0.0787
            0.0775
                     0.0998
                                      0.0995
                                  0
   0.0803
            0.0874
                     0.0943
                             0.0995
disp(sum(avg_ccorr,1)');
   0.3413
   0.3415
   0.3602
   0.3555
   0.3615
disp(max(sum(avg_ccorr,1)));
   0.3615
```

# calculating scaling factor

```
% Set the total number of segments from 10 to 1 for computing scalling factor, with segment due
% Processing channel 0
% amount_frames_read: 0.000000
% segment_duration: 0.000000
% The Median maximum energy for channel 0 is 0.352051
% Set the total number of segments from 10 to 1 for computing scalling factor, with segment due
% Processing channel 1
% amount_frames_read: 0.000000
% segment_duration: 0.000000
% The Median maximum energy for channel 1 is 0.341858
```

```
% Processing channel 2
% amount_frames_read: 0.000000
% segment duration: 0.000000
% The Median maximum energy for channel 2 is 0.499451
% Weighting calculated to adjust the signal: 0.754173
nsegment = 10;
max_val = zeros(nmic, 1);
if size(x,2) <= 160000 % 10 seconds</pre>
    for m = 1:nmic
        max_val(m) = max(abs(x(m,:)));
    end
else
    if size(x,2) < 1600000 % 100 seconds</pre>
         nsegment = ceil(size(x,2) / 16000);
    end
    scroll = floor(size(x,2) / nsegment);
    max_val_candidate = zeros(nmic, nsegment);
    for s = 0:(nsegment-1)
         st = s * scroll + 1;
         ed = st + scroll - 1;
         for m = 1:nmic
             \max_{x \in \mathbb{R}} \operatorname{max}(x(m, st:ed));
         end
    end
    for m = 1:nmic
         sorted = sort(max_val_candidate(m,:), 'ascend');
         \max val(m) = \operatorname{sorted}(\operatorname{end}/2 + 1);
    end
end
overall_weight = (0.3 * nmic) / sum(max_val);
disp(max_val);
    0.3521
    0.3756
    0.3000
    0.3419
    0.4995
disp(overall_weight);
    0.8026
```

% Set the total number of segments from 10 to 1 for computing scalling factor, with segment du

% disp((0.3 \* 3) / (0.352051 + 0.341858 + 0.499451));

## compute total number of delays

```
% int totalNumDelays
% % = (int)((m_frames - (*m_config).windowFrames - m_biggestSkew - m_UEMGap)/((*m_config).
% rate*m_sampleRateInMs));
% sr_in_ms = 16000 / 1000; % 16

% too complicated. I should do hard coding
nframe = floor(( nsample - 8000 ) / (4000));
disp(nframe);
```

13

# recreating hamming window

```
0.9
8.0
0.7
0.6
0.5
0.4
0.3
0.2
0.1
         1000
                 2000
                          3000
                                  4000
                                           5000
                                                   6000
                                                           7000
```

```
disp(win(1:10));
```

0.0800 0.0800 0.0800 0.0800 0.0800 0.0800 0.0800 0.0800 0.0800 0.0800

```
disp(16000 * 30 / 1000);
```

480

## compute TDOA

```
nbest = 4;
[dummy, ref_mic] = max(sum(avg_ccorr));
%ref_mic = 2;
micpair = zeros(nmic, npair);
gcc_nbest = zeros(npair, nframe, nbest);
tdoa_nbest = zeros(npair, nframe, nbest);
lrfilp_gcc = zeros(npair, nframe, nfft);
for m = 1:nmic
    p = 1; % pair idx
    for i = 1:nmic
        if i == m
            continue;
        end
        micpair(m,p) = i;
        p = p + 1;
    end
end
for t = 1:(nframe)
    st = (t-1) * 4000 + 1;
    ed = st + nwin - 1;
%
      disp(st);
%
      disp(ed);
        for p = 1:npair
            m = micpair(ref_mic,p);
            stft_ref = fft([x(ref_mic,st:ed) .* win, zeros(1,nfft-nwin)]);
            stft_m = fft([x(m,st:ed) .* win, zeros(1,nfft-nwin)]);
            numerator = stft_m .* conj(stft_ref);
            gcc = real(ifft(numerator ./ (eps+abs(numerator))));
            gcc = [gcc(end-479:end), gcc(1:480)];
            [gcc_nbest(p,t,:), tdoa_nbest(p,t,:)] = maxk(gcc, nbest);
            tdoa_nbest(p,t,:) = tdoa_nbest(p,t,:) - (481); % index shifting
        end
```

```
end
disp(squeeze(gcc_nbest(:,:,1)));
  1 ~ 11번 열
    0.0840
             0.0958
                      0.3159
                                0.4406
                                         0.3951
                                                  0.5243
                                                            0.3628
                                                                     0.3320
                                                                              0.2340
                                                                                        0.5149
                                                                                                 0.3196
    0.1304
             0.1247 0.4047
                                0.3721
                                         0.6302
                                                  0.4966
                                                            0.4161
                                                                     0.2995
                                                                              0.2472
                                                                                        0.3946
                                                                                                 0.4590
    0.1037
             0.1352
                      0.3670
                                0.4736
                                         0.5887
                                                   0.4686
                                                            0.5411
                                                                     0.4187
                                                                              0.3534
                                                                                        0.5520
                                                                                                 0.5322
    0.1688
             0.1912
                      0.4108
                                0.5103
                                         0.5960
                                                   0.6375
                                                            0.5026
                                                                     0.4790
                                                                              0.3169
                                                                                        0.4470
                                                                                                 0.4333
  12 ~ 13번 열
    0.3942
             0.1622
    0.3271
             0.2190
    0.4496
             0.1741
    0.3144
             0.2648
disp(squeeze(tdoa_nbest(:,:,1)));
     2
     2
          -6
               3
                     2
                           2
                                2
                                      3
                                            2
                                                 2
                                                       2
                                                             3
                                                                  0
                                                                        3
     0
                0
                     0
                                0
          0
                           0
                                      1
                                            1
                                                 1
                                                       1
                                                             1
                                                                  1
                                                                       -2
     2
          0
                                -1
               -1
                     -1
                          -1
                                     -1
                                           -1
                                                                  -1
                                                                       -1
disp(squeeze(tdoa_nbest(:,:,2)));
    16
                           3
                                                                        1
    -8
          2
                2
                     3
                           0
                                 3
                                      2
                                            3
                                                 3
                                                       3
                                                             0
                                                                  3
                                                                       -8
                                                 2
     6
          1
                1
                     1
                           1
                                 1
                                      0
                                            0
                                                       2
                                                             3
                                                                  -2
                                                                        0
                                      0
                                                                  0
                                                                        0
         -1
                                                 -1
                                                            -1
```

#### find noise threshold

```
% Threshold is 0.140125 (min: 0.132648 max 0.563892)
% Thresholding noisy frames lower than 0.140125
th_idx = floor((0.1 * nframe)) + 1;
sorted = sort(sum(gcc_nbest(:,:,1),1), 'ascend');
threshold = sorted(th_idx)/npair;
%disp(sorted);
% disp(th_idx);
disp(threshold);
```

0.1367

# noise filtering

```
noise_filter = zeros(npair, nframe);
for p = 1:npair
    for t = 1:nframe
         if gcc_nbest(p,t,1) < threshold</pre>
             noise_filter(p,t) = 1;
             if t == 1 % it's silence
                  gcc_nbest(p,t,:) = 0; % masking with discouraging values
                  gcc_nbest(p,t,1) = 1; % only one path
                  tdoa_nbest(p,t,:) = 480; % masking with discouraging values
                  tdoa_nbest(p,t,1) = 0;
             else
                  tdoa_nbest(p,t,:) = tdoa_nbest(p,t-1,:);
             end
         end
    end
end
disp(gcc_nbest(:,:,1));
  1 ~ 11번 열
    1.0000
             0.0958
                       0.3159
                                0.4406
                                         0.3951
                                                   0.5243
                                                            0.3628
                                                                     0.3320
                                                                               0.2340
                                                                                        0.5149
                                                                                                  0.3196
                                                            0.4161
                      0.4047
                                0.3721
                                         0.6302
                                                                     0.2995
                                                                                        0.3946
    1.0000
             0.1247
                                                   0.4966
                                                                               0.2472
                                                                                                  0.4590
    1.0000
             0.1352
                      0.3670
                                         0.5887
                                                   0.4686
                                                            0.5411
                                                                     0.4187
                                                                               0.3534
                                                                                                  0.5322
                                0.4736
                                                                                        0.5520
    0.1688
             0.1912
                       0.4108
                                0.5103
                                         0.5960
                                                   0.6375
                                                            0.5026
                                                                     0.4790
                                                                               0.3169
                                                                                        0.4470
                                                                                                  0.4333
  12 ~ 13번 열
    0.3942
             0.1622
             0.2190
    0.3271
    0.4496
             0.1741
    0.3144
             0.2648
disp(tdoa_nbest(:,:,1));
     0
                           2
                                 3
                                       4
                                                                        4
                     2
                                                  2
     0
          0
                3
                           2
                                 2
                                      3
                                            2
                                                                        3
                     0
                                      1
                                            1
                                                                  1
                                                                       -2
                                                       1
                                -1
                                      -1
                                                                       -1
disp(gcc_nbest(:,:,2));
  1 ~ 11번 열
         0
             0.0795
                       0.3060
                                0.1930
                                         0.3828
                                                   0.2033
                                                            0.3329
                                                                      0.1361
                                                                               0.2310
                                                                                        0.2623
                                                                                                  0.2912
         0
             0.1145
                       0.1922
                                0.3268
                                         0.1864
                                                   0.2997
                                                            0.2820
                                                                      0.2615
                                                                               0.2344
                                                                                        0.3583
                                                                                                  0.2814
         0
             0.0832
                       0.3235
                                         0.2260
                                                   0.4202
                                                                      0.1280
                                                                               0.1855
                                                                                        0.2332
                                                                                                  0.1263
                                0.3037
                                                            0.1666
    0.1297
             0.1192
                       0.3198
                                0.2337
                                         0.2307
                                                   0.2624
                                                            0.3778
                                                                     0.2058
                                                                               0.2509
                                                                                        0.4398
                                                                                                  0.4308
  12 ~ 13번 열
    0.2259
             0.1385
    0.3167
             0.1628
```

```
0.2238 0.1681
0.2250 0.1937
```

```
disp(tdoa_nbest(:,:,2));
   480
                              3
                                           3
   480
         480
                  2
                        3
                              0
                                    3
                                           2
                                                 3
                                                       3
                                                             3
                                                                          3
                                                                               -8
                                                                   3
   480
         480
                  1
                        1
                              1
                                    1
                                           0
                                                 0
                                                       2
                                                             2
                                                                         -2
                                                                                0
                                                                                0
          -1
```

# single channel viterbi - emission, trans prob

```
emission1 = zeros(npair, nframe, nbest);
diff1 = zeros(npair, nframe, nbest, nbest); % do not using 1st idx
transition1 = zeros(npair, nframe, nbest, nbest); % do not using 1st idx
for p = 1:npair
    for t = 1:nframe
        for n = 1:nbest
            if gcc_nbest(p,t,n) == 0
                emission1(p,t,n) = -1000;
            else
                emission1(p,t,n) = log10(gcc_nbest(p,t,n));
            end
        end
    end
end
for p = 1:npair
    for t = 2:nframe
        for n = 1:nbest
            for nprev = 1:nbest
                diff1(p,t,n,nprev) = abs(tdoa_nbest(p,t,n) - tdoa_nbest(p,t-1,nprev));
            end
        end
    end
end
maxdiff1 = max(diff1(:));
% for p = 1:npair
%
      for t = 2:nframe
%
          for n = 1:nbest
%
              if maxdiff1 < max(diff1(p,t,n,:));</pre>
%
              maxdiff1(p,t,n) = max(diff1(p,t,n,:));
%
          end
%
      end
```

```
% end
for p = 1:npair
    for t = 2:nframe
        for n = 1:nbest
            for nprev = 1:nbest
                % there is a computational bug.
%
                   disp((2+maxdiff1(p,t,n)));
%
                   disp(diff1(p,t,n,nprev));
%
                   disp(maxdiff1(p,t,n));
%
                   disp(log10(481/482));
%
                  disp(1 + maxdiff1(p,t,n) - diff1(p,t,n,nprev));
%
                   disp((2+maxdiff1(p,t,n)));
                nume = 1 + maxdiff1 - diff1(p,t,n,nprev);
                deno = (2+maxdiff1);
                transition1(p,t,n,nprev) = log10(nume / deno);
%
                   disp(transition1(p,t,n,nprev));
            end
        end
    end
end
```

#### single channel viterbi - searching

```
nbest2 = 2;
score1 = zeros(npair, nframe, nbest, nbest); % tmp variable
score1_table = zeros(npair, nframe, nbest);
back1_table = zeros(npair, nframe, nbest);
bestpath1 = zeros(npair, nframe, nbest2); % state idx stored.
for p = 1:npair
    for n = 1:nbest
        score1(p,1,n,:) = emission1(p,1,n); % broadcasting
        score1_table(p,1,n) = emission1(p,1,n);
    end
end
for p = 1:npair
    for t = 2:nframe
        for n = 1:nbest
            for nprev = 1:nbest
                score1(p,t,n,nprev) = ...
                    score1_table(p,t-1,nprev,1) + ...
                    25*transition1(p,t,n,nprev) + ...
                    emission1(p,t,n);
            end
            %score1_table(p,t,n) = max(score1(p,t,n,:));
            [score1_table(p,t,n),back1_table(p,t,n)] = max(score1(p,t,n,:));
        end
```

```
end
end
for p = 1:npair
    [dummy, bestpath1(p,end,1)] = max(score1_table(p,end,:));
end
for p = 1:npair
    for back_t = 0:(nframe-2)
        t = nframe - back_t;
        bestpath1(p,t-1,1) = back1_table(p,t,bestpath1(p,t,1));
    end
end
% If you put more weight on transition, the back table changes.
% If I had put weight 10 on transition, the back table became intuitive.
disp(back1_table(1,:,:)); % compare first mic pair trellis plot
(:,:,1) =
    0
      1
            1
                  1
                      1
                              2
                                  1
                                        2
                                                  1
                                                       1
                                             1
                                                                 1
(:,:,2) =
                   1
                         1
                              1
                                   1
                                        1
                                             1
(:,:,3) =
    0
       1
              1
                   1
                      1
                             1
                                   1
                                        1
                                             1
                                                  2
                                                       1
                                                                 1
(:,:,4) =
    0
          1
                              2
                                   1
                                                  1
                                                       1
                                                                 1
disp(score1_table(1,:,:));
(:,:,1) =
  1 ~ 11번 열
        0 -1.0412 -1.6314 -2.0097 -2.4578 -2.7519 -3.2370 -3.7532 -4.4287
                                                                               -4.7393
                                                                                       -5.2570
  12 ~ 13번 열
   -5.7061
          -6.5408
(:,:,2) =
   1.0e+03 *
  1 ~ 11번 열
           -0.0508
   -1.0000
                  -0.0017 -0.0024 -0.0024 -0.0032 -0.0033
                                                              -0.0041
                                                                       -0.0044
                                                                               -0.0051
                                                                                        -0.0053
  12 ~ 13번 열
```

```
-0.0060
           -0.0066
(:,:,3) =
   1.0e+03 *
  1 ~ 11번 열
   -1.0000
           -0.0508
                   -0.0021 -0.0025 -0.0027 -0.0034 -0.0039 -0.0043
                                                                           -0.0045
                                                                                    -0.0051
                                                                                             -0.0054
  12 ~ 13번 열
   -0.0061
          -0.0066
(:,:,4) =
   1.0e+03 *
  1 ~ 11번 열
   -1.0000
          -0.0509
                   -0.0023 -0.0030 -0.0031 -0.0035 -0.0038 -0.0042 -0.0052 -0.0055
                                                                                             -0.0057
  12 ~ 13번 열
   -0.0064
           -0.0069
disp(bestpath1(1,:,1));
                               1
                                     2
                    1
                          2
                                          1
                                                                     1
```

# single channel viterbi - 2-best path

```
emission1_bak = emission1;
for p = 1:npair
    for t = 1:nframe
        best1 = bestpath1(p,t,1);
        emission1(p,t,best1) = -1000;
    end
end
for p = 1:npair
    for n = 1:nbest
        score1(p,1,n,:) = emission1(p,1,n); % broadcasting
        score1_table(p,1,n) = emission1(p,1,n);
    end
end
for p = 1:npair
    for t = 2:nframe
        for n = 1:nbest
            for nprev = 1:nbest
                score1(p,t,n,nprev) = ...
```

```
score1_table(p,t-1,nprev,1) + ...
                     25*transition1(p,t,n,nprev) + ...
                     emission1(p,t,n);
            end
            [score1_table(p,t,n),back1_table(p,t,n)] = max(score1(p,t,n,:));
        end
    end
end
for p = 1:npair
    [dummy, bestpath1(p,end,2)] = max(score1_table(p,end,:));
end
for p = 1:npair
    for back_t = 0:(nframe-2)
        t = nframe - back_t;
        bestpath1(p,t-1,2) = back1_table(p,t,bestpath1(p,t,2));
    end
end
disp(squeeze(bestpath1(1,:,:))');
                              1
                                                                  1
    2
                              2
          2
               4
                    2
                         1
                                         2
                                                        3
                                                             2
                                                                  2
disp(squeeze(bestpath1(2,:,:))');
                                                                  1
         1
                    1
                         1
                              1
                                   1
                                         1
                                              1
                                                   1
                                                        1
```

2

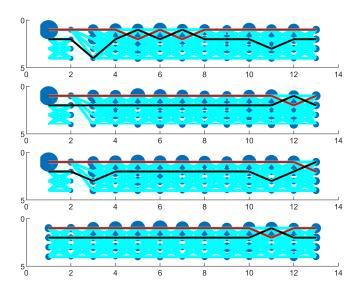
2

2

# plot path

```
% https://kr.mathworks.com/help/matlab/ref/scatter.html
figure;
emission_plot = zeros(npair, 3, nbest * nframe);
for p = 1:npair
    for ibest = 1:nbest
        for iframe = 1:nframe
            emission_plot(p,1,(ibest-1) * nframe + iframe) = iframe;
            emission_plot(p,2,(ibest-1) * nframe + iframe) = ibest;
            emission_plot(p,3,(ibest-1) * nframe + iframe) = 1 + 400 * 10^(emission1_bak(p, if
        end
    end
end
hold on;
for p=1:npair
    subplot(npair,1,p);
    scatter(...
```

```
squeeze(emission_plot(p, 1,:)), ... % x range (x data for scatter)
        squeeze(emission_plot(p, 2,:)), ... % y range (y data for scatter)
        squeeze(emission_plot(p, 3,:)), ... % radius
        'filled');
    axis ij;
    ylim([0 nbest+1]); % for readability
end
hold on;
max_linewidth = 1+max(max(max(max(transition1))));
for p=1:npair
    subplot(npair, 1, p);
    for t = 2:nframe
        for n = 1:nbest
            for nprev = 1:nbest
                line([t-1 t], ... % x data
                    [nprev n], ... % y data
                     'LineWidth', 10^(transition1(p,t,n,nprev))*3,... % tuning
                    'Color', 'cyan');
            end
        end
    end
end
hold on;
for p = 1:npair
    subplot(npair,1,p);
    for t = 2:nframe
        line([t-1 t], [bestpath1(p,t-1,1) bestpath1(p,t,1)], \dots
            'LineWidth', 2, ...
            'Color', 'red');
        line([t-1 t], [bestpath1(p,t-1,2) bestpath1(p,t,2)], ...
            'LineWidth', 2, ...
            'Color', 'black');
    end
end
```



## multi channel viterbi - state define

```
nbest2 = 2;
nstate = nbest2 ^ npair;
g = zeros(nstate, npair);
tmp_row = zeros(3,1);
l = 1;
for ibest = 1:nbest2
    [g, l] = fill_all_comb(1, npair, ibest, nbest2, tmp_row, g, l);
end

disp(g);
```

```
1
      1
             1
                   1
                   2
      1
             1
1
      1
             2
                   1
1
      1
             2
                   2
1
      2
             1
                   1
1
      2
             1
                   2
1
             2
      2
                   1
1
      2
             2
                   2
2
      1
             1
                   1
2
      1
             1
                   2
2
             2
                   1
2
             2
                   2
2
      2
             1
                   1
2
      2
             1
                   2
2
      2
             2
                   1
      2
```

#### multi channel viterbi - emission, trans prob

```
emission2 = zeros(nframe, nstate);
diff2 = zeros(nframe, nstate, nstate); % do not using 1st idx
transition2 = zeros(nframe, nstate, nstate); % do not using 1st idx
for t = 1:nframe
    for 1 = 1:nstate
        for m = 1:npair
            ibest = bestpath1(m, t, g(l,m));
            if gcc nbest(m,t,ibest) > 0
                emission2(t, 1) = emission2(t, 1) + log10(gcc_nbest(m,t,ibest));
            else
                emission2(t, 1) = emission2(t, 1) + -1000;
            end
        end
    end
end
for t = 2:nframe
    for 1 = 1:nstate
        for lprev = 1:nstate
            for m = 1:npair
                ibest = bestpath1(m, t, g(1,m));
                jbest = bestpath1(m, t, g(lprev,m));
                transition2(t,1,1prev)...
                    = transition2(t,1,1prev)...
                    + transition1(m,t,ibest,jbest);
            end
        end
    end
end
```

# multi channel viterbi - searching

```
25*transition2(t,1,1prev) + ...
                 1*emission2(t,1);
        end
        [score2_table(t,1), back2_table(t,1)] = max(score2(t,1,:));
    end
end
bestpath2 = zeros(nframe,1); % state idx stored.
[dummy, bestpath2(end)] = max(score2_table(end,:));
for back t = 0:(nframe-2)
    t = nframe - back t;
    bestpath2(t-1) = back2_table(t,bestpath2(t));
end
besttdoa = zeros(npair, nframe);
bestgcc2 = zeros(npair, nframe);
for t = 1:nframe
    for p = 1:npair
        1 = bestpath2(t);
        ibest = bestpath1(p, t, g(1,p));
        besttdoa(p,t) = tdoa_nbest(p,t,ibest);
        bestgcc2(p,t) = gcc_nbest(p,t,ibest);
    end
end
disp(back2 table(:,:)'); % compare first mic pair trellis plot
    0
                                                              2
                                                                   5
         1
                    1
                         1
                                    1
                                         9
                                              1
                                                   1
                                                        2
    0
                              9
                                         9
                                                                   5
         1
                    1
                                              1
                                                        1
                                                              1
               1
                         1
                                    1
                                                   1
                                         9
                              9
                                                        2
                                                             2
         1
               1
                    1
                         1
                                   1
                                              1
                                                   1
                                                                   5
                                         9
                              9
         1
               1
                    1
                         1
                                   1
                                              1
                                                   1
                                                        1
                                                             1
                                                                   5
                                         9
                                                        2
                                                             2
               1
                    1
                              9
                                   1
                                             1
                              9
                                        9
         1
               1
                    1
                                   1
                                             1
                                                        1
                                                             1
         1
                    1
                         1
                              9
                                   1
                                             1
                                                        2
                                                             2
         1
               1
                    1
                         1
                              9
                                   1
                                         9
                                             1
                                                   1
                                                        1
                              9
         1
               1
                    1
                         1
                                   1
                                         1
                                             1
                                                        2
                                                             2
    0
               1
                    1
                              9
                                   1
                                         1
                                              1
                                                   9
                                                        1
                                                             1
         1
                         1
    0
                    1
                              9
                                   1
                                              1
                                                   9
                                                        2
                                                             2
         1
               1
                         1
                                         1
                              9
                                                   9
    0
                    1
                                   1
                                         1
                                              1
                                                        1
                                                             1
         1
               1
                         1
    0
                              9
                                                   9
                                                        2
                                                             2
               1
                    1
                         1
                                   1
                                         1
                                              1
                                                                   5
         1
    0
                              9
                                              1
                                                   9
                                                        1
          1
               1
                    1
                         1
                                   1
                                         1
                                                             1
                                                                   5
                              9
                                                   9
                                                        2
                                                              2
    0
          1
               1
                    1
                         1
                                   1
                                         1
                                              1
                                                                   5
                                         1
                                                                   5
```

```
0
          3
                2
                          2
                                                 2
                                                      3
0
                     2
                                3
                                      2
                                                           0
                                                                 3
0
          0
                0
                     0
                          0
                                1
                                     1
                                           1
                                                1
                                                      1
                                                           1
                                                                -2
2
                    -1
                          -1
                                                           -1
                                                                -1
```

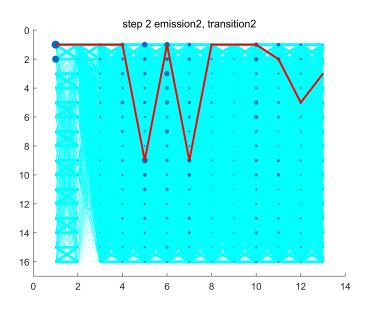
#### disp(bestgcc2);

```
1 ~ 11번 열
                     0.3159
 1.0000
           0.0958
                                0.4406
                                          0.3951
                                                    0.5243
                                                              0.3628
                                                                        0.3320
                                                                                  0.2340
                                                                                            0.5149
                                                                                                      0.3196
 1.0000
           0.1247
                     0.4047
                               0.3721
                                         0.6302
                                                    0.4966
                                                              0.4161
                                                                        0.2995
                                                                                  0.2472
                                                                                            0.3946
                                                                                                      0.4590
 1.0000
           0.1352
                     0.3670
                                0.4736
                                         0.5887
                                                    0.4686
                                                              0.5411
                                                                        0.4187
                                                                                  0.3534
                                                                                            0.5520
                                                                                                      0.5322
 0.1688
           0.1912
                     0.4108
                               0.5103
                                         0.5960
                                                    0.6375
                                                              0.5026
                                                                        0.4790
                                                                                  0.3169
                                                                                            0.4470
                                                                                                      0.4333
12 ~ 13번 열
 0.3942
           0.1622
           0.2190
 0.3271
 0.4496
           0.1741
 0.3144
           0.2648
```

## multi channel viterbi - plot

```
% https://kr.mathworks.com/help/matlab/ref/scatter.html
figure;
%figure;
%max_linewidth = 1+max(max(max(max(transition2))));
title(sprintf('step 2 emission2, transition2'));
for t = 2:nframe
    for 1 = 1:nstate
        for lprev = 1:nstate
            line([t-1 t], ... % x data
                [lprev 1], ... % y data
                'LineWidth', 3*(exp(transition2(t,1,1prev))),... % tuning
                'Color','cyan');
            axis ij;
        end
    end
end
% ylim([0 nstate+1]);
% xlim([0 nframe+1]);
emission2_plot = zeros(3, nstate * nframe);
for 1 = 1:nstate
    for iframe = 1:nframe
        emission2_plot(1,(1-1) * nframe + iframe) = iframe;
        emission2_plot(2,(1-1) * nframe + iframe) = 1;
        emission2_plot(3,(1-1) * nframe + iframe) = 1 + 400 * 10^{(emission2(iframe, 1))};
```

```
end
end
hold on;
scatter(...
    squeeze(emission2_plot(1,:)), ... % x range (x data for scatter)
    squeeze(emission2_plot(2,:)), ... % y range (y data for scatter)
    squeeze(emission2_plot(3,:)), ... % radius
    'filled');
hold on;
for t = 2:nframe
    line([t-1 t], [bestpath2(t-1) bestpath2(t)], ...
        'LineWidth', 2, ...
        'Color', 'red');
end
axis ij;
ylim([0 nstate+1]); % for readability
xlim([0 nframe+1]);
```



# compute local xcorr

```
tmp_localxcorr = zeros(nmic, nmic, nframe);
localxcorr = zeros(nmic, nframe);
mic2refpair = zeros(nmic,1);
mic2refpair(ref_mic) = 0;
for p = 1:npair
```

```
m = micpair(ref_mic,p);
    mic2refpair(m) = p;
end
for t = 1:nframe
    ref st = (t-1) * 4000 + 1;
    ref_ed = min(ref_st + 8000 - 1, nsample);
    for m1 = 1:(nmic-1)
        for m2 = (m1+1):nmic
            if m1 == ref mic
                st1 = ref st;
                ed1 = ref ed;
            else
                p = mic2refpair(m1);
                st1 = max(1,ref_st + besttdoa(p,t));
                ed1 = min(nsample, ref_ed + besttdoa(p,t));
            end
            if m2 == ref mic
                st2 = ref st;
                ed2 = ref ed;
            else
                p = mic2refpair(m2);
                st2 = max(1, ref st + besttdoa(p,t));
                ed2 = min(nsample, ref_ed + besttdoa(p,t));
            end
            buf1 = x(m1, st1:ed1);
            buf2 = x(m2,st2:ed2);
            ener1 = sum(buf1(:).^2);
            ener2 = sum(buf2(:).^2);
            min_ed = min(ed1-st1, ed2-st2) + 1;
            tmp_localxcorr(m1,m2,t)...
                = sum(...
                buf1(1:min_ed) .* buf2(1:min_ed)...
                / (ener1 * ener2));
            tmp_localxcorr(m2,m1,t) = tmp_localxcorr(m1,m2,t);
        end
    end
end
localxcorr = squeeze(sum(tmp_localxcorr,1));
disp(localxcorr);
```

```
1 ~ 11번 열
           0.0749
                                         0.0644
 0.1241
                     0.0660
                               0.0619
                                                   0.0685
                                                             0.0618
                                                                       0.0604
                                                                                 0.0704
                                                                                           0.0804
                                                                                                    0.1006
 0.1103
           0.0666
                     0.0572
                               0.0551
                                         0.0586
                                                   0.0606
                                                             0.0546
                                                                       0.0525
                                                                                 0.0610
                                                                                           0.0715
                                                                                                    0.0893
 0.1528
           0.0899
                     0.0769
                               0.0698
                                         0.0722
                                                   0.0762
                                                             0.0712
                                                                       0.0696
                                                                                 0.0833
                                                                                          0.1025
                                                                                                    0.1277
```

```
0.1483
          0.0849
                   0.0678
                             0.0613
                                      0.0635
                                               0.0679
                                                        0.0632
                                                                 0.0634
                                                                           0.0765
                                                                                    0.0926
                                                                                             0.1167
 0.1046
          0.0605
                   0.0485
                             0.0453
                                      0.0488
                                               0.0526
                                                        0.0481
                                                                 0.0479
                                                                           0.0570
                                                                                    0.0663
                                                                                             0.0842
12 ~ 13번 열
 0.1483
          0.1360
 0.1323
          0.1254
 0.1863
          0.1722
 0.1719
          0.1614
 0.1273
          0.1183
```

## compute sum weight

```
out_weight = ones(nmic, nframe) * ( 1 / nmic);
alpha = 0.05;
for t = 1:nframe
    if sum(localxcorr(:,t)) == 0
        localxcorr(:,t) = 1 / nmic;
    end
    localxcorr(:,t) = localxcorr(:,t) / sum(localxcorr(:,t));
    for m = 1:nmic
        if m == ref_mic
             out_weight(m,t) = ...
            (1-alpha) * out_weight(m,max(1,t-1)) ...
            + alpha * localxcorr(m,t);
        else
            p = mic2refpair(m);
            if noise_filter(p,t) == 0
                out_weight(m,t) = ...
                    (1-alpha) * out_weight(m, max(1, t-1)) ...
                    + alpha * localxcorr(m,t);
            end
        end
    end
    out_weight(:,t) = out_weight(:,t) / sum(out_weight(:,t));
end
disp(mic2refpair);
```

1

# disp(out\_weight);

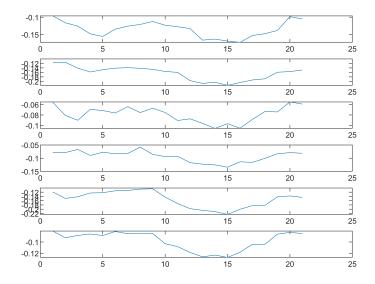
```
1 ~ 11번 열
 0.2000
           0.2002
                     0.2006
                               0.2011
                                         0.2015
                                                   0.2020
                                                             0.2022
                                                                       0.2024
                                                                                 0.2024
                                                                                           0.2020
                                                                                                     0.2016
 0.2000
           0.2002
                                                                       0.1960
                                                                                 0.1949
                     0.1992
                               0.1986
                                         0.1982
                                                   0.1976
                                                             0.1969
                                                                                           0.1938
                                                                                                     0.1927
           0.2002
 0.2000
                     0.2023
                                                                                 0.2115
                                                                                           0.2133
                               0.2041
                                         0.2056
                                                   0.2070
                                                             0.2086
                                                                       0.2100
                                                                                                     0.2150
 0.2016
                                                                                           0.2067
                                                                                                     0.2077
           0.2030
                     0.2036
                               0.2038
                                         0.2039
                                                   0.2042
                                                             0.2045
                                                                       0.2051
                                                                                 0.2058
 0.1982
           0.1965
                     0.1943
                               0.1923
                                         0.1907
                                                   0.1892
                                                             0.1878
                                                                       0.1866
                                                                                 0.1854
                                                                                           0.1842
                                                                                                     0.1831
12 ~ 13번 열
 0.2012
           0.2007
 0.1917
           0.1909
 0.2164
           0.2176
 0.2085
           0.2094
 0.1822
           0.1814
```

#### Channel sum

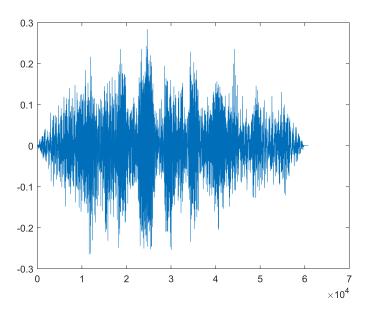
```
out_x = zeros(1,nsample);
% figure;
for t = 1:nframe
    ref_st = (t-1) * 4000 + 1;
    ref_ed = min(ref_st + 8000 - 1, nsample);
    for m = 1:nmic
        if m == ref_mic
            st = ref_st;
            ed = ref_ed;
        else
            p = mic2refpair(m);
            st = max(1,ref_st + besttdoa(p,t));
            ed = min(nsample, ref_ed + besttdoa(p,t));
        end
        triwin = triang(8000)';
%
          if t == 1
%
              triwin(1:4000) = 1;
%
          end
         diff = 0;
        if (ref_ed - ref_st) ~= (ed - st) % if buf is small (always)
                diff = ref_ed - ed;
        end
```

```
out_x(ref_st:ref_ed-diff)...
            = out_x(ref_st:ref_ed-diff)...
            + (squeeze(x(m,st:ed))...
            * out weight(m,t)...
            .* triwin(1:min(8000,ed-st+1))...
            * overall_weight);
            %.* triwin(min(8000,min ed-ref st+1))...
            %* out_weight(m,t));
%
          plot(out_x);
    end
end
ref_st = (t) * 4000 + 1;
ref_ed = min(ref_st + 8000 - 1, nsample);
for m = 1:nmic
    if m == ref mic
        st = ref_st;
        ed = ref_ed;
    else
        p = mic2refpair(m);
        st = max(1,ref_st + besttdoa(p,t));
        ed = min(nsample, ref_ed + besttdoa(p,t));
    buf = squeeze(x(m,st:ed));
    diff = (ref_ed - ref_st) - (ed-st);
    if diff > 0
        buf = [buf, zeros(1,diff)];
    else
        buf = buf(1:end-diff);
    end
    triwin = triang(8000)';
%
      triwin(4001:end) = 1;
%
      fprintf('diff: %d, ref_ed: %d, ref_st %d\n',diff, ref_ed, ref_st);
%
      fprintf('ed: %d, st %d\n', ed, st);
%
      fprintf('buf size: %d\n',size(buf,2));
    out_x(ref_st:ref_ed)...
            = out_x(ref_st:ref_ed)...
            + (buf...
            * out_weight(m,t)...
            .* triwin(1:min(8000,ref_ed-ref_st+1))...
            * overall_weight);
% this part helps increasing recognition accuracy.
% not in original beamformit.
%
      if ref_ed < nsample</pre>
%
          out_x(ref_ed+1:end) = out_x(ref_ed+1:end) + (x(ref_mic,ref_ed+1:end) * out_weight(m,
%
      end
```

```
figure;
st = 49000;
ed = st + 20;
subplot(6,1,1); plot(x(1,st:ed)); % (+) delayed
subplot(6,1,2); plot(x(2,st:ed)); % ref_mic assumed
subplot(6,1,3); plot(x(3,st:ed)); % no idea
subplot(6,1,4); plot(x(4,st:ed)); % no idea
subplot(6,1,5); plot(x(5,st:ed)); % no idea
subplot(6,1,6); plot(out_x(st:ed)); % no idea
```



#### figure; plot(out\_x);



```
audiowrite('enhance_1008.wav',out_x,16000);
```

```
function [table, 1] = fill_all_comb(ipair, npair, ibest, nbest, tmp_row, table, 1)
   tmp_row(ipair) = ibest;
   %fprintf('ipair: %d ibest: %d 1: %d\n', ipair, ibest, 1);

if ipair == npair
   for j = 1:npair
        table(1, j) = tmp_row(j);
   end
   l = l + 1;
else
   for ibest = 1:nbest
        [table, 1] = fill_all_comb(ipair + 1, npair, ibest, nbest, tmp_row, table, 1);
   end
end
end
```