Get Started, Part 3: Services

Estimated reading time: 9 minutes

- 1: Orientation (https://docs.docker.com/get-started/part1)
- 2: Containers (https://docs.docker.com/get-started/part2)
- 3: Services (https://docs.docker.com/get-started/part3)
- 4: Swarms (https://docs.docker.com/get-started/part4)
- 5: Stacks (https://docs.docker.com/get-started/part5)
- 6: Deploy your app (https://docs.docker.com/get-started/part6)

Prerequisites

- Install Docker version 1.13 or higher (https://docs.docker.com/engine/installation/).
- Get Docker Compose (https://docs.docker.com/compose/overview/). On Docker
 Desktop for Mac (https://docs.docker.com/docker-for-mac/) and Docker Desktop for
 Windows (https://docs.docker.com/docker-for-windows/) it's pre-installed, so you're
 good-to-go. On Linux systems you need to install it directly
 (https://github.com/docker/compose/releases). On pre Windows 10 systems without
 Hyper-V, use Docker Toolbox (https://docs.docker.com/toolbox/overview/).
- Read the orientation in Part 1 (https://docs.docker.com/get-started/).
- Learn how to create containers in Part 2 (https://docs.docker.com/get-started/part2/).
- Make sure you have published the friendlyhello image you created by pushing it
 to a registry (https://docs.docker.com/get-started/part2/#share-your-image). We use
 that shared image here.
- Be sure your image works as a deployed container. Run this command, slotting in your info for username, repo, and tag:

```
docker run -p 4000:80 username/repo:tag ,then visit http://localhost:4000/ .
```

Introduction

In part 3, we scale our application and enable load-balancing. To do this, we must go one level up in the hierarchy of a distributed application: the **service**.

- Stack
- Services (you are here)
- Container (covered in part 2 (https://docs.docker.com/get-started/part2/))

About services

In a distributed application, different pieces of the app are called "services". For example, if you imagine a video sharing site, it probably includes a service for storing application data in a database, a service for video transcoding in the background after a user uploads something, a service for the front-end, and so on.

Services are really just "containers in production." A service only runs one image, but it codifies the way that image runs—what ports it should use, how many replicas of the container should run so the service has the capacity it needs, and so on. Scaling a service changes the number of container instances running that piece of software, assigning more computing resources to the service in the process.

Luckily it's very easy to define, run, and scale services with the Docker platform -- just write a docker-compose.yml file.

Your first docker-compose.yml file

A docker-compose.yml file is a YAML file that defines how Docker containers should behave in production.

docker-compose.yml

Save this file as docker-compose.yml wherever you want. Be sure you have pushed the image (https://docs.docker.com/get-started/part2/#share-your-image) you created in Part 2 (https://docs.docker.com/get-started/part2/) to a registry, and update this .yml by replacing username/repo:tag with your image details.

```
version: "3"
services:
 web:
    # replace username/repo:tag with your name and image details
    image: username/repo:tag
    deploy:
      replicas: 5
      resources:
        limits:
          cpus: "0.1"
          memory: 50M
      restart policy:
        condition: on-failure
    ports:
      - "4000:80"
    networks:
      - webnet
networks:
 webnet:
```

This docker-compose.yml file tells Docker to do the following:

- Pull the image we uploaded in step 2 (https://docs.docker.com/get-started/part2/) from the registry.
- Run 5 instances of that image as a service called web , limiting each one to use, at most, 10% of a single core of CPU time (this could also be e.g. "1.5" to mean 1 and half core for each), and 50MB of RAM.
- Immediately restart containers if one fails.
- Map port 4000 on the host to web 's port 80.
- Instruct web 's containers to share port 80 via a load-balanced network called webnet . (Internally, the containers themselves publish to web 's port 80 at an ephemeral port.)
- Define the webnet network with the default settings (which is a load-balanced overlay network).

Run your new load-balanced app

Before we can use the docker stack deploy command we first run:

```
docker swarm init
```

Note: We get into the meaning of that command in part 4 (https://docs.docker.com/get-started/part4/). If you don't run docker swarm init you get an error that "this node is not a swarm manager."

Now let's run it. You need to give your app a name. Here, it is set to getstartedlab:

```
docker stack deploy -c docker-compose.yml getstartedlab
```

Our single service stack is running 5 container instances of our deployed image on one host. Let's investigate.

Get the service ID for the one service in our application:

```
docker service ls
```

Look for output for the web service, prepended with your app name. If you named it the same as shown in this example, the name is getstartedlab_web. The service ID is listed as well, along with the number of replicas, image name, and exposed ports.

Alternatively, you can run docker stack services, followed by the name of your stack. The following example command lets you view all services associated with the getstartedlab
stack:

```
docker stack services getstartedlab

ID NAME MODE REPLICAS II

bqpve1djnk0x getstartedlab_web replicated 5/5 u
```

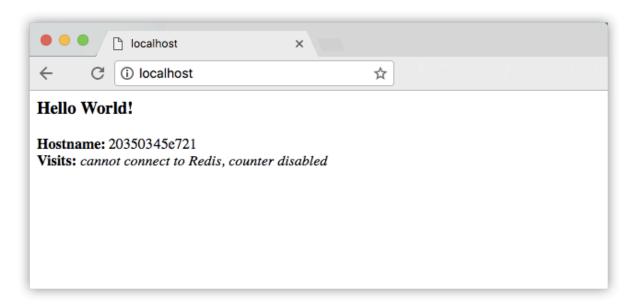
A single container running in a service is called a **task**. Tasks are given unique IDs that numerically increment, up to the number of replicas you defined in docker-compose.yml . List the tasks for your service:

```
docker service ps getstartedlab_web
```

Tasks also show up if you just list all the containers on your system, though that is not filtered by service:

docker container ls -q

You can run curl -4 http://localhost:4000 several times in a row, or go to that URL in your browser and hit refresh a few times.



Either way, the container ID changes, demonstrating the load-balancing; with each request, one of the 5 tasks is chosen, in a round-robin fashion, to respond. The container IDs match your output from the previous command (docker container ls -q).

To view all tasks of a stack, you can run docker stack ps followed by your app name, as shown in the following example:

```
docker stack ps getstartedlab
ID
                    NAME
                                                               NODE
                                          IMAGE
uwiaw67sc0eh
                    getstartedlab_web.1
                                          username/repo:tag
                                                               docker-desktop
sk50xbhmcae7
                    getstartedlab web.2
                                          username/repo:tag
                                                               docker-desktop
c4uuw5i6h02j
                    getstartedlab_web.3
                                                               docker-desktop
                                          username/repo:tag
0dyb70ixu25s
                    getstartedlab_web.4
                                          username/repo:tag
                                                               docker-desktop
aocrb88ap8b0
                    getstartedlab_web.5
                                          username/repo:tag
                                                               docker-desktop
```

Running Windows 10?

Windows 10 PowerShell should already have curl available, but if not you can grab a Linux terminal emulator like Git BASH (https://git-for-windows.github.io/), or download wget for Windows (http://gnuwin32.sourceforge.net/packages/wget.htm) which is very similar.

Slow response times?

Depending on your environment's networking configuration, it may take up to 30 seconds for the containers to respond to HTTP requests. This is not indicative of Docker or swarm performance, but rather an unmet Redis dependency that we address later in the tutorial. For now, the visitor counter isn't working for the same reason; we haven't yet added a service to persist data.

Scale the app

You can scale the app by changing the replicas value in docker-compose.yml , saving the change, and re-running the docker stack deploy command:

```
docker stack deploy -c docker-compose.yml getstartedlab
```

Docker performs an in-place update, no need to tear the stack down first or kill any containers.

Now, re-run docker container 1s -q to see the deployed instances reconfigured. If you scaled up the replicas, more tasks, and hence, more containers, are started.

Take down the app and the swarm

• Take the app down with docker stack rm:

```
docker stack rm getstartedlab
```

Take down the swarm.

```
docker swarm leave --force
```

It's as easy as that to stand up and scale your app with Docker. You've taken a huge step towards learning how to run containers in production. Up next, you learn how to run this app as a bonafide swarm on a cluster of Docker machines.

Note: Compose files like this are used to define applications with Docker, and can be uploaded to cloud providers using Docker Cloud (https://docs.docker.com/docker-cloud/), or on any hardware or cloud provider you choose with Docker Enterprise Edition (https://www.docker.com/enterprise-edition).

On to "Part 4" >> (https://docs.docker.com/get-started/part4/)

Recap and cheat sheet (optional)

Here's a terminal recording of what was covered on this page (https://asciinema.org/a/b5gai4rnflh7r0kie01fx6lip):

```
bash-3.2$ cat docker-compose.yml
version: "3"
services:
 web:
    image: johndmulhausen/get-started:part1
   deploy:
     replicas: 5
     restart_policy:
        condition: on-failure
     resources:
       limits:
          cpus: "0.1"
         memory: 50M
   ports:
      - "80:80"
    networks:
      - webnet
networks:
bash-3.2$ docker stack deploy -c docker-compose.yml getstartedlab
Creating network getstartedlab_webnet
reating service getstartedlab web
     00:00
```

To recap, while typing docker run is simple enough, the true implementation of a container in production is running it as a service. Services codify a container's behavior in a Compose file, and this file can be used to scale, limit, and redeploy our app. Changes to the service can be applied in place, as it runs, using the same command that launched the service: docker stack deploy.

Some commands to explore at this stage:

```
docker stack ls  # List stacks or apps
docker stack deploy -c <composefile> <appname> # Run the specified Compose file
docker service ls  # List running services associated with an app
docker service ps <service>  # List tasks associated with an app
docker inspect <task or container>  # Inspect task or container
docker container ls -q  # List container IDs
docker stack rm <appname>  # Tear down an application
docker swarm leave --force  # Take down a single node swarm from the manager
```

services (https://docs.docker.com/glossary/?term=services), replicas (https://docs.docker.com/glossary/?term=replicas), scale (https://docs.docker.com/glossary/?term=scale), ports (https://docs.docker.com/glossary/?term=ports), compose (https://docs.docker.com/glossary/?term=compose), compose file (https://docs.docker.com/glossary/?term=compose%20file), stack (https://docs.docker.com/glossary/?term=stack), networking (https://docs.docker.com/glossary/?term=networking)