

## UNIT -5: PYTHON PACKAGES ONE SHOT

### Today's Target

- MOST IMPORTANT QUESTIONS
- AKTU PYQs

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Q1	What is python package ? List various step to create a python package
Q2	What is use of __int__.py in python
Q3	What is python module? how to create and import module in python
Q4	What is the significance of module in python? What are the methods of importing a module? Explain with suitable example
Q5	What is the python libraries? List some of the important python libraries
Q6	How can you create python file that can be imported as a library as well as a standalone script
Q7	Difference between import library and from library import*
Q8	Define matplotlib. List some built-in function
Q9	Write a program to plot a simple line graph using matplotlib
Q10	Create a bar chart using matplotlib to represent data

## AKTU PYQs : Unit-5

Q11	Create a histogram using matplotlib
Q12	Define Numpy . List some built-in function in NUMPY
Q13	Write a numpy program to create a 2 d array of size 2*3 (composed of 4 byte integer elements), also print the shape, size, type and data type of the array
Q14	Define pandas. List some built-in function in Pandas
Q15	Define Pandas Data frame. How do you create a pandas Data frame
Q16	How do you select rows and columns from Panda data frame
Q17	What is tkinter and why it is used in python programming
Q18	How do you create basic window using tkinter?
Q19	What are the widgets in tkinter and can you give example of some commonly used widget

Q20	Define function and write its advantages (2 Marks)
Q21	How to define and call function in python? explain different parts of a function
Q22	Discuss the different types of arguments passing methods in python. Explain the variable length argument with any suitable example (2 Marks)
Q23	Discuss the scope rule in python (2 Marks)
Q24	Discuss the function in python with its parts and scope .Explain with example (take simple calculator with add, sub, division and multiplication) (2 Marks)
Q25	Write a python function remvekth(s,k) that take s as a input string and a n integer k>=0 and removes the character at a index k. if k is beyond the length of s , the whole os string is returned removekth("PYTHON",1) return PTHON removekth("PYTHON",3) return PYTON removekth("PYTHON",20) return PYTHON (2 Marks)

→ Decorators allows us to wrap another function in order to extend the behaviour of the wrapped function

## without permanently AKTU PYQs : Unit-5 modify it

Q26	<del>Q26</del> Write a python code to find out occurrence of an elements in a list
Q27	<del>Q27</del> Write a python function, searchMany(s,x,k) that takes an argument a sequence s and integersx,k( $k > 0$ ) the function return true if there are at most k occurrence of x in s .otherwise it return false searchMany([10,17,15,12],15,1) return true, searchMany([10,12,12,12],12,2) return false
Q28	<del>Q28</del> What is decorators? (2marks)

Decorators are a very powerful & useful tool in python. Since it allow programmers to modify the behavior of a function or class.

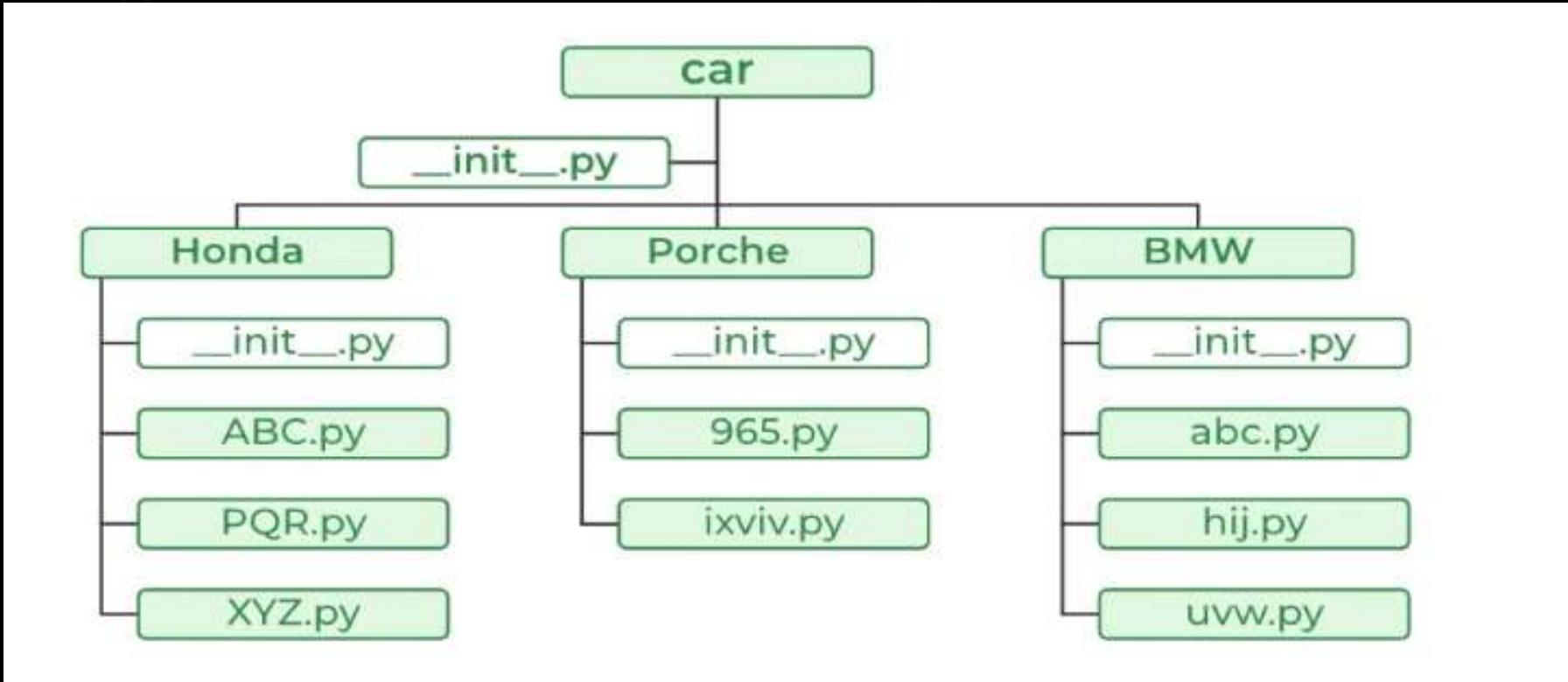
- We usually organize our files in different folders and subfolders based on some criteria, so that they can be managed easily and efficiently. For example, we keep all our games in a Games folder and we can even subcategorize according to the genre of the game or something like that. The same analogy is followed by the packages in Python.
- What is a Python Package?
- Python modules may contain several classes, functions, variables, etc. whereas Python packages contain several modules. In simpler terms, a Package in Python is a folder that contains various modules as files.

- Let's create a package in Python named mypckg that will contain two modules mod1 and mod2. To create this module follow the below steps:
- Create a folder named mypckg.
- Inside this folder create an empty Python file i.e. `__init__.py`
- Then create two modules mod1 and mod2 in this folder.
- **mod1.py**

```
➤ def gfg():  
    print("Welcome to GFG")
```
- **mod2.py**

```
➤ def sum(a, b):  
    return a+b
```

# The Hierarchy of our Python package looks like this:



- `__init__.py` helps the Python interpreter recognize the folder as a package. It also specifies the resources to be imported from the modules. If the `__init__.py` is empty this means that all the functions of the modules will be imported. We can also specify the functions from each module to be made available.
- For example, we can also create the `__init__.py` file for the above module as:
- `__init__.py`
- `from .mod1 import gfg`
- `from .mod2 import sum`
- This `__init__.py` will only allow the `gfg` and `sum` functions from the `mod1` and `mod2` modules to be imported

We will import the modules from the above-created package and will use the functions inside those modules



- **from mypckg import mod1**
- **from mypckg import mod2**
- **mod1.gfg()**
- **res = mod2.sum(1, 2)**
- **print(res)**
- **OUTPUT**
- **Welcome to GFG**
- **3**

## We can also import the specific function also using the same syntax

- `from mypkg.mod1 import gfg`
- `from mypkg.mod2 import sum`
- `gfg()`
- `res = sum(1, 2)`
- `print(res)`
- **OUTPUT**
- **Welcome to GFG**
- **3**

- Python Module is a file that contains built-in functions, classes, and variables. There are many Python modules, each with its specific work,
- A Python module is a file containing Python definitions and statements. A module can define functions, classes, and variables. A module can also include runnable code.
- Grouping related code into a module makes the code easier to understand and use. It also makes the code logically organized
- The significance of Modules is as follows:
  - It reduces the complexity of programs.
  - Its content can be reused in other programs, without having to rewrite them.
  - It creates a number of well-defined, documented boundaries within the program.

# Create a Python Module

- To create a Python module, write the desired code and save that in a file with .py extension.



```
1 # A simple module, calc.py
2 def add(x, y):
3     return (x+y)
4
5 def subtract(x, y):
6     return (x-y)
7
8
```

- We can import the functions, and classes defined in a module to another module using the **import statement** in some other Python source file.
- When the interpreter encounters an **import statement**, it imports the module if the module is present in the search path
- Note: A search path is a list of directories that the interpreter searches for importing a module.
- **Syntax to Import Module in Python**
- **import module**

# Different methods of importing a module

- Importing modules
- Import Specific Attributes from a Python module
- Import the whole module and rename it, usually using a shorter variable name:
- import specific things from the module and rename them as you're importing them

# 1. Importing modules

```
1 # importing sqrt() and factorial from the
2 # module math
3 import math |
4 print(math.sqrt(16))
5 print(math.factorial(6))
6
7
```

```
4.0
720
```

## 2.Import Specific Attributes from a Python module

```
1 # importing sqrt() and factorial from the
2 # module math
3 from math import sqrt, factorial|
4 print(sqrt(16))
5 print(factorial(6))
6
7
```



```
...Program finished with exit code 0
Press ENTER to exit console.[]
```

### 3. Import the whole module and rename it, usually using a shorter variable name:

```
1 # importing sqrt() and factorial from the
2 # module math
3 import math as mt
4
5 # if we simply do "import math", then
6 # math.sqrt(16) and math.factorial()
7 # are required.
8 print(mt.sqrt(16))
9 print(mt.factorial(6))
10
11
```

4.0  
720

## 4.import specific things from the module and rename them as you're importing them

```
1 from math import sqrt as sq
2 print(sq(3))
3
```



- Normally, a library is a collection of books or a room or place where many books are stored to be used later. Similarly, in the programming world, a library is a collection of precompiled codes that can be used later on in a program for some specific well-defined operations. Other than pre-compiled codes, a library may contain documentation, configuration data, message templates, classes, values, etc.
- A Python library is a collection of related modules. It contains bundles of code that can be used repeatedly in different programs. It makes Python Programming simpler and more convenient for the programmer. As we don't need to write the same code again and again for different programs. Python libraries play a very vital role in fields of Machine Learning, Data Science, Data Visualization, etc
- As stated above, a Python library is simply a collection of codes or modules of codes that we can use in a program for specific operations. We use libraries so that we don't need to write the code again in our program that is already available. But how it works? Actually, in the MS Windows environment, the library files have a DLL extension (Dynamic Load Libraries). When we link a library with our program and run that program, the linker automatically searches for that library. It extracts the functionalities of that library and interprets the program accordingly

- The Python Standard Library contains the exact syntax, semantics, and tokens of Python. It contains built-in modules that provide access to basic system functionality like I/O and some other core modules. Most of the Python Libraries are written in the C programming language. The Python standard library consists of more than 200 core modules. All these work together to make Python a high-level programming language. Python Standard Library plays a very important role. Without it, the programmers can't have access to the functionalities of Python. But other than this, there are several other libraries in Python that make a programmer's life easier. Let's have a look at some of the commonly used libraries

- 1. TensorFlow:** This library was developed by Google in collaboration with the Brain Team. It is an open-source library used for high-level computations(dot product, addition, exponent, division etc). It is also used in machine learning and deep learning algorithms. It contains a large number of tensor operations. Researchers also use this Python library to solve complex computations in Mathematics and Physics.
- 2. Matplotlib:** This library is responsible for plotting numerical data. And that's why it is used in data analysis. It is also an open-source library and plots high-defined figures like pie charts, histograms, scatterplots, graphs, etc
- 3. Pandas:** Pandas are an important library for data scientists. It is an open-source machine learning library that provides flexible high-level data structures and a variety of analysis tools. It eases data analysis, data manipulation, and cleaning of data. Pandas support operations like Sorting, Re-indexing, Iteration, Concatenation, Conversion of data, Visualizations, Aggregations, etc.

4. **Numpy:** The name “Numpy” stands for “Numerical Python”. It is the most commonly used library. It is a popular machine-learning library that supports large matrices and multi-dimensional data. It consists of in-built mathematical functions for easy computations. Even libraries like Tensor Flow use Numpy internally to perform several operations on tensors. Array Interface is one of the key features of this library

5. **SciPy:** The name “SciPy” stands for “Scientific Python”. It is an open-source library used for high-level scientific computations. This library is built over an extension of Numpy. It works with Numpy to handle complex computations. While Numpy allows sorting and indexing of array data, the numerical data code is stored in SciPy. It is also widely used by application developers and engineers.

6. **Scrapy:** It is an open-source library that is used for extracting data from websites. It provides very fast web crawling(automatically accessing a website and obtaining data via software program) and high-level screen scraping. It can also be used for data mining and automated testing of data.

**7. Scikit-learn:** It is a famous Python library to work with complex data. Scikit-learn is an open-source library that supports machine learning. It supports various supervised and unsupervised algorithms like linear regression, classification, clustering, etc. This library works in association with Numpy and SciPy.

**8. PyGame:** This library provides an easy interface to the Standard Directmedia Library (SDL) platform-independent graphics, audio, and input libraries. It is used for developing video games using computer graphics and audio libraries along with Python programming language.

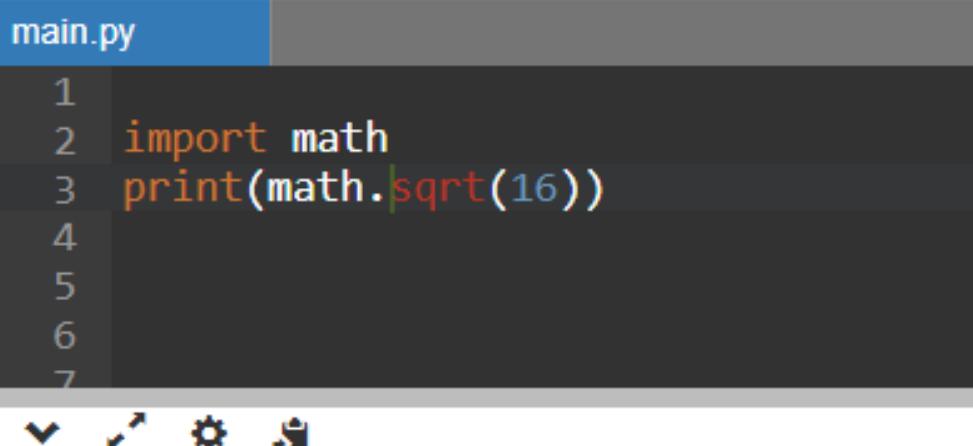
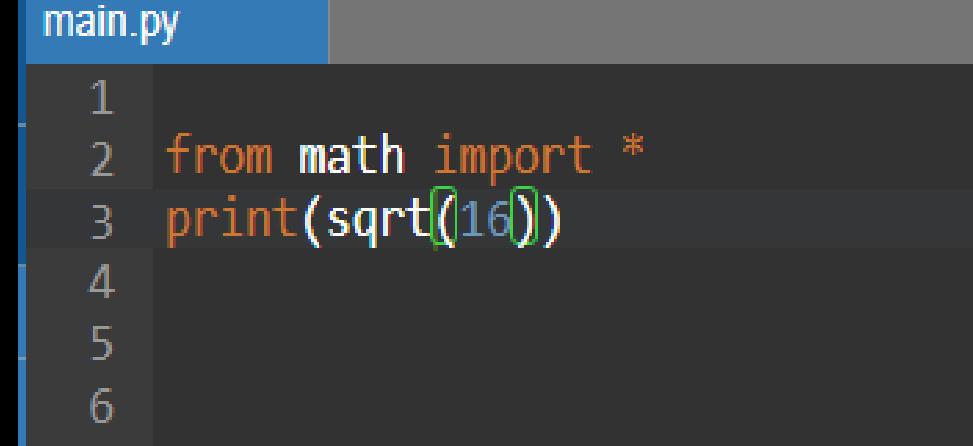
**9. PyTorch:** PyTorch is the largest machine learning library that optimizes tensor computations. It has rich APIs to perform tensor computations with strong GPU acceleration. It also helps to solve application issues related to neural networks.

**10. PyBrain:** The name “PyBrain” stands for Python-based Based Reinforcement Learning, Artificial Intelligence, and Neural Networks library. It is an open-source library built for beginners in the field of Machine Learning. It provides fast and easy-to-use algorithms for machine-learning tasks. It is so flexible and easily understandable and that's why is helpful for developers that are new in research fields

# DIFFERENCE BETWEEN-

S.NO	Import library	From library import*
1	Python import loads a python module/library into its own namespace	From loads a python module into the current name space
2	By using import , we include all the codes inside the module or library	We includes all the code or only the required function , classes present inside the module or library
3	Dot operator is used	Dot operator is not required
4	It is required to mention the module name followed by dot to access any names in the module	It is not needed to mention the module name to access any names in the module
5		

## DIFFERENCE BETWEEN-

S.NO	Import library	From library import*
	<pre>main.py 1 2 import math 3 print(math.sqrt(16)) 4 5 6 7</pre>  <pre>4.0 ...Program finished with exit code 0 Press ENTER to exit console.</pre>	<pre>main.py 1 2 from math import * 3 print(sqrt(16)) 4 5 6 7</pre>  <pre>4.0 ...Program finished with exit code 0 Press ENTER to exit console.</pre>

- Numpy is a general-purpose array-processing package. It provides a high-performance multidimensional array object and tools for working with these arrays. It is the fundamental package for scientific computing with Python
- Array in Numpy is a table of elements (usually numbers), all of the same type, indexed by a tuple of positive integers. In Numpy, several dimensions of the array are called the rank of the array.
- A tuple of integers giving the size of the array along each dimension is known as the shape of the array.  
An array class in Numpy is called ndarray.
- Elements in Numpy arrays are accessed by using square brackets and can be initialized by using nested Python Lists.

```
1 # Python program for
2 # Creation of Arrays
3 import numpy as np
4
5 # Creating a rank 1 Array
6 arr = np.array([1, 2, 3])
7 print("Array with Rank 1: \n",arr)
8
9 # Creating a rank 2 Array
10 arr = np.array([[1, 2, 3],
11                 [4, 5, 6]])
12 print("Array with Rank 2: \n", arr)
13
14 # Creating an array from tuple
15 arr = np.array((1, 3, 2))
16 print("\nArray created using "
17       "passed tuple:\n", arr)
```



input

Array with Rank 1:

[1 2 3]

Array with Rank 2:

[[1 2 3]  
[4 5 6]]

Array created using passed tuple:

[1 3 2]

```
main.py
1  #Python program to demonstrate
2  # indexing in numpy array
3  import numpy as np
4
5  # Initial Array
6  arr = np.array([[[-1, 2, 0, 4],
7  ..... [4, -0.5, 6, 0],
8  ..... [2.6, 0, 7, 8],
9  ..... [3, -7, 4, 2.0]]])
10 print("Initial Array: ")
11 print(arr)
12
13 # Printing a range of Array
14 # with the use of slicing method
15 sliced_arr = arr[:2, ::2]
16 print ("Array with first 2 rows and"
17       " alternate columns(0 and 2):\n", sliced_arr)
18
19 # Printing elements at
20 # specific Indices
21 Index_arr = arr[[1, 1, 0, 3],
22 ..... [3, 2, 1, 0]]
23 print ("\nElements at indices (1, 3), "
24       "(1, 2), (0, 1), (3, 0):\n", Index_arr)
25
```



input

Initial Array:

```
[[ -1.  2.  0.  4. ]
 [ 4. -0.5  6.  0. ]
 [ 2.6  0.  7.  8. ]
 [ 3.  -7.  4.  2. ]]
```

Array with first 2 rows and alternate columns(0 and 2):

```
[[-1.  0.]
 [ 4.  6.]]
```

Elements at indices (1, 3), (1, 2), (0, 1), (3, 0):

```
[0.  6.  2.  3.]
```

...Program finished with exit code 0

Press ENTER to exit console.

- Package refers to a distribution of Python code that includes one or more modules or libraries. These packages are typically published on the Python Package Index (PyPI) and can be easily installed using pip.
- Python packages may contain modules, sub-packages, and additional resources such as documentation and data files
- Python PIP is the package manager for Python packages. We can use PIP to install packages that do not come with Python

# Plotting with Matplotlib in Python

- **Matplotlib** is an amazing visualization library in Python for 2D plots of arrays. Matplotlib is a multi-platform data visualization library built on NumPy arrays and designed to work with the broader SciPy stack. It was introduced by John Hunter in the year 2002. One of the greatest benefits of visualization is that it allows us visual access to huge amounts of data in easily digestible visuals. Matplotlib consists of several plots like line, bar, scatter, histogram, etc.
- **Installation:** Windows, Linux, and macOS distributions have Matplotlib and most of its dependencies as wheel packages. Run the following command to install the Matplotlib package. But before that make sure Python and PIP are already installed on a system

# Plotting with Matplotlib in Python

- After checking Python and PIP in your system, You need to run this command to install Matplotlib.
- `python -m pip install -U matplotlib`
- Importing Matplotlib
- After successfully installing Matplotlib, You can use this command to import Matplotlib on your system.
- `import matplotlib`

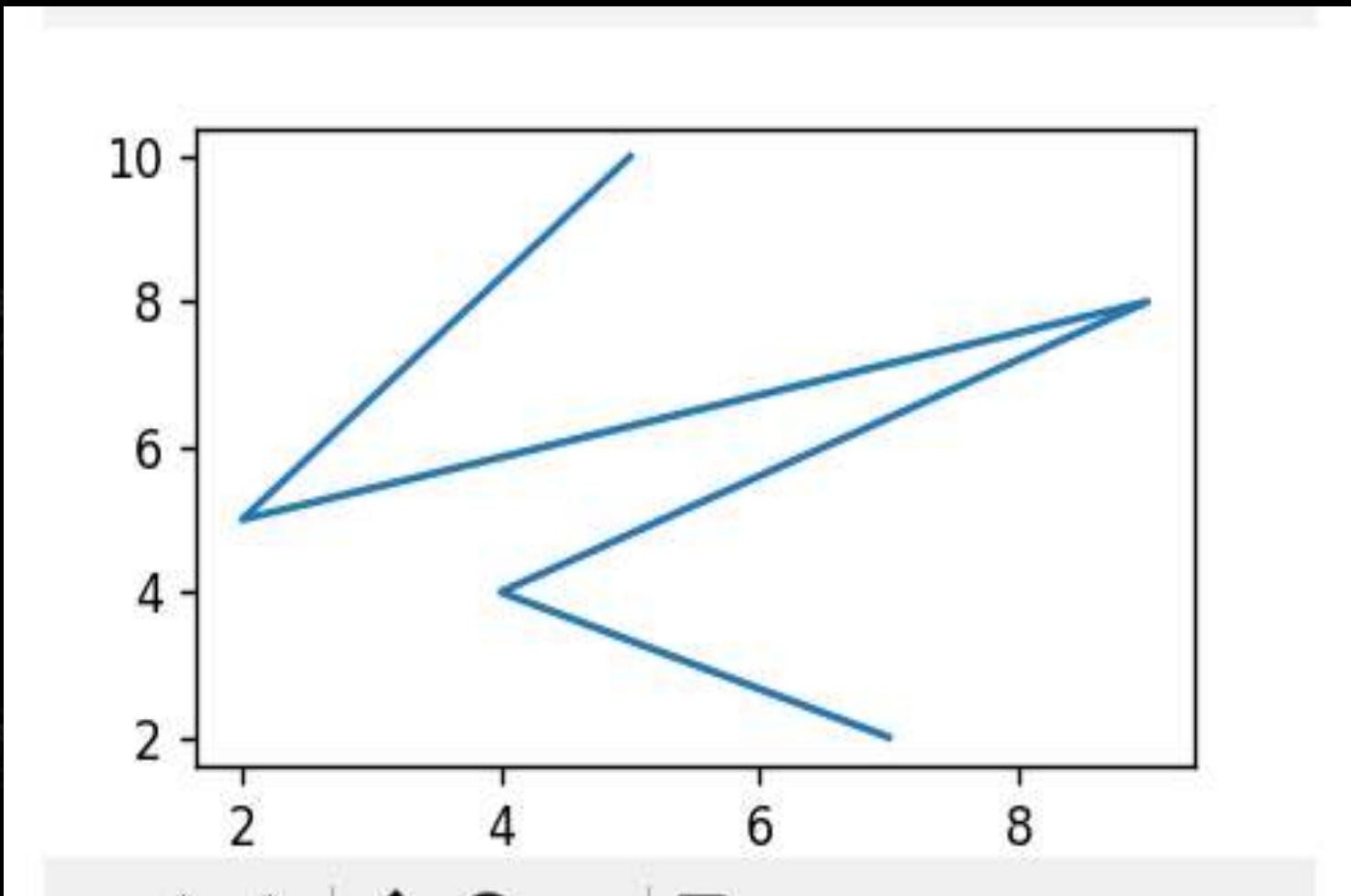
# Types of Matplotlib

- Matplotlib comes with a wide variety of plots. Plots help to understand trends, and patterns, and to make correlations. They're typically instruments for reasoning about quantitative information. Some of the sample plots are covered here.
- Matplotlib Line Plot
- Matplotlib Bar Plot
- Matplotlib Histograms Plot
- Matplotlib Scatter Plot
- Matplotlib Pie Charts
- Matplotlib Area Plot

- By importing the matplotlib module, defines x and y values for a plotPython, plots the data using the plot() function and it helps to display the plot by using the show() function . The plot() creates a line plot by connecting the points defined by x and y values.

```
1 # importing matplotlib module
2 from matplotlib import pyplot as plt
3
4 # x-axis values
5 x = [5, 2, 9, 4, 7]
6
7 # Y-axis values
8 y = [10, 5, 8, 4, 2]
9
10 # Function to plot
11 plt.plot(x, y)
12
13 # function to show the plot
14 plt.show()
15
16
```

# Matplotlib Line Plot

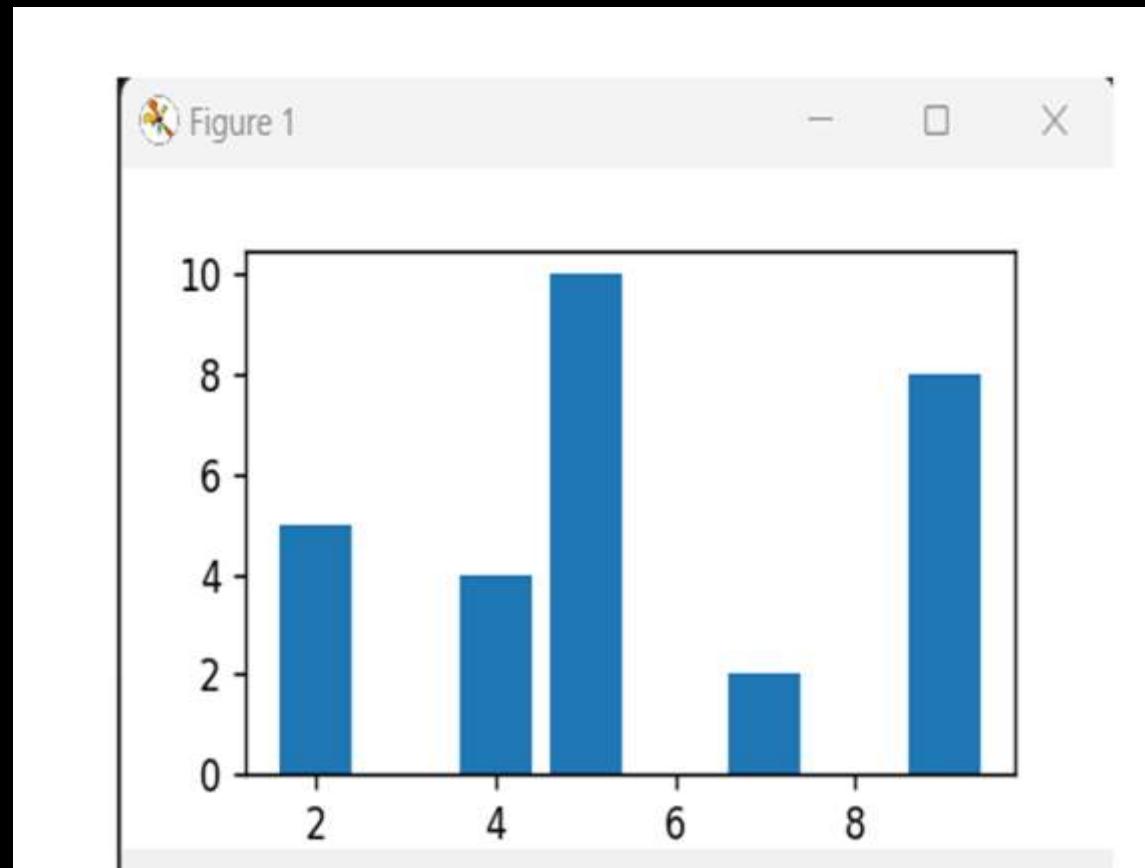


# Matplotlib Bar Plot

- By using **matplotlib** library in Pythontwo, it allows us to access the functions and classes provided by the library for plotting. There are tow lists x and y are defined . This function creates a bar plot by taking x-axis and y-axis values as arguments and generates the bar plot based on those value.

```
1 # importing matplotlib module
2 from matplotlib import pyplot as plt
3
4 # x-axis values
5 x = [5, 2, 9, 4, 7]
6
7 # Y-axis values
8 y = [10, 5, 8, 4, 2]
9
10 # Function to plot the bar
11 plt.bar(x, y)
12
13 # function to show the plot
14 plt.show()
```

# Matplotlib Bar Plot

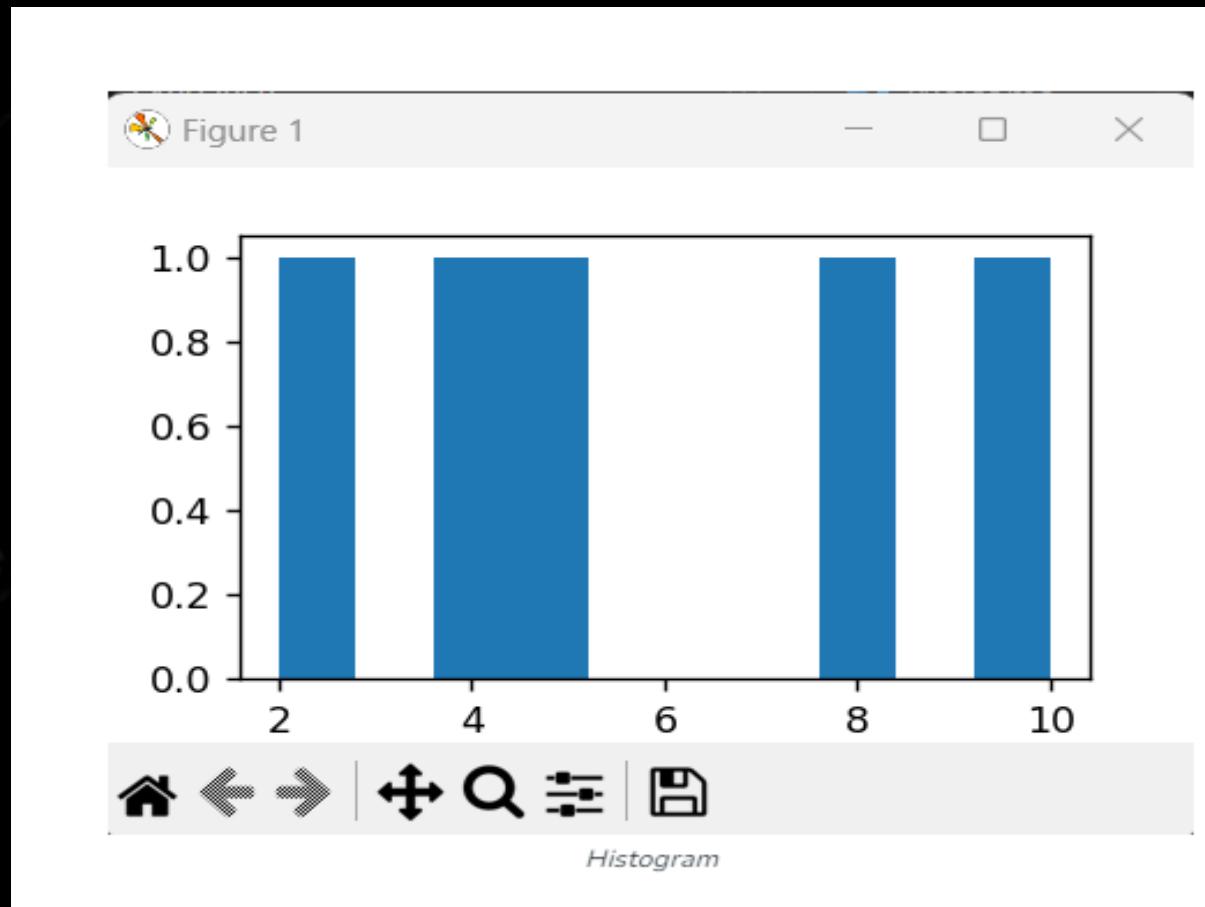


# Matplotlib Histograms Plot

- By using the `matplotlib` module defines the y-axis values for a histogram plot. Plots in the ,histogram using the `hist()` function and displays the plot using the `show()` function. The `hist()` function creates a histogram plot based on the values in the y-axis list.

```
1 # importing matplotlib module
2 from matplotlib import pyplot as plt
3
4 # Y-axis values
5 y = [10, 5, 8, 4, 2]
6
7 # Function to plot histogram
8 plt.hist(y)
9
10 # Function to show the plot
11 plt.show()
12 |
13
14
15
16
17
```

# Matplotlib Histograms Plot

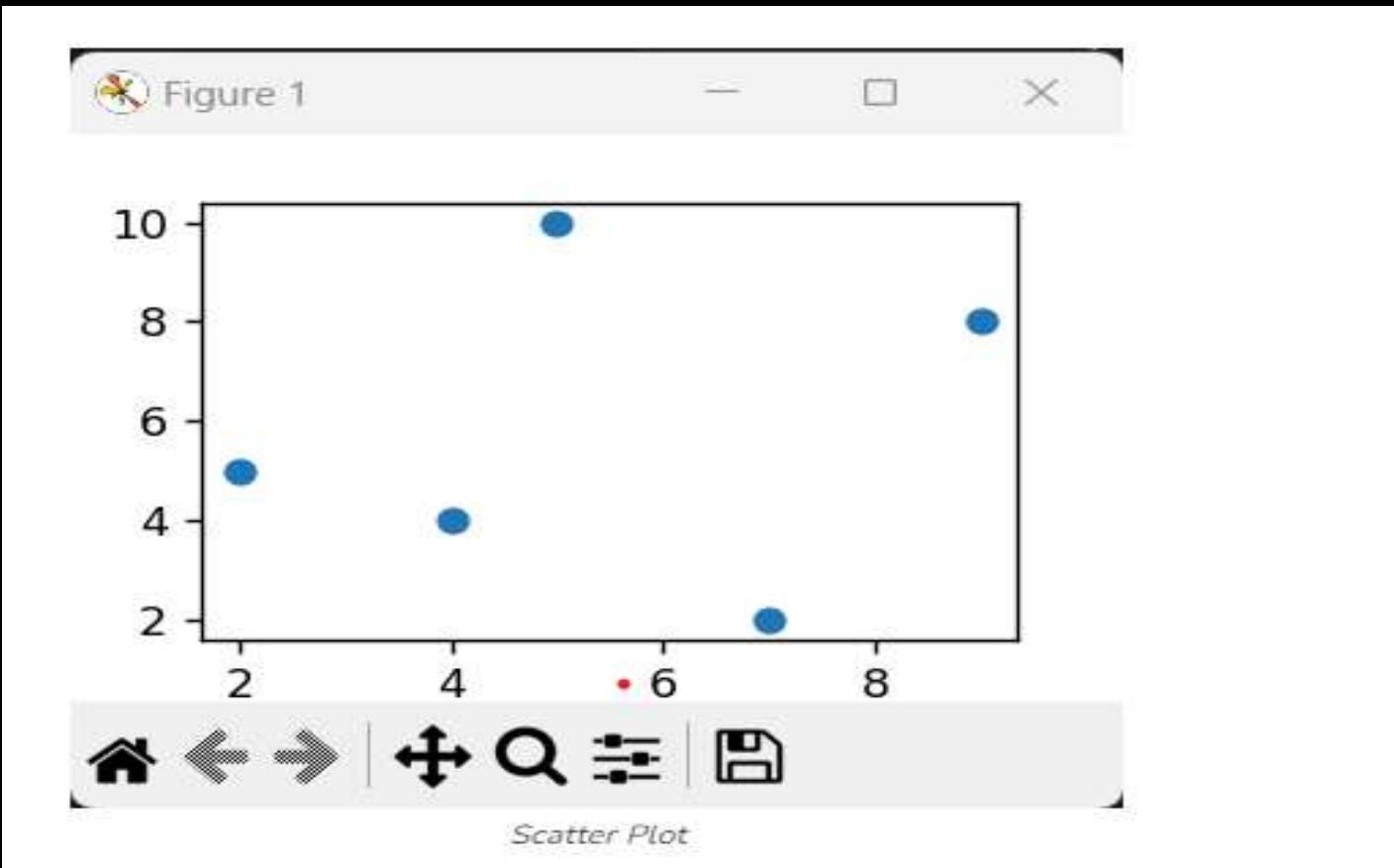


# Matplotlib Scatter Plot

- By imports, plot the matplotlib module, define x and y values for a scatter plot, plots the data using the scatter() function, and displays the plot using the show() function. The scatter() function creates a scatter plot by plotting individual data points defined by the x and y values

```
1 # importing matplotlib module
2 from matplotlib import pyplot as plt
3
4 # x-axis values
5 x = [5, 2, 9, 4, 7]
6
7 # Y-axis values
8 y = [10, 5, 8, 4, 2]
9
10 # Function to plot scatter
11 plt.scatter(x, y)
12
13 # function to show the plot
14 plt.show()
15
16
17
18
19
```

# Matplotlib Scatter Plot

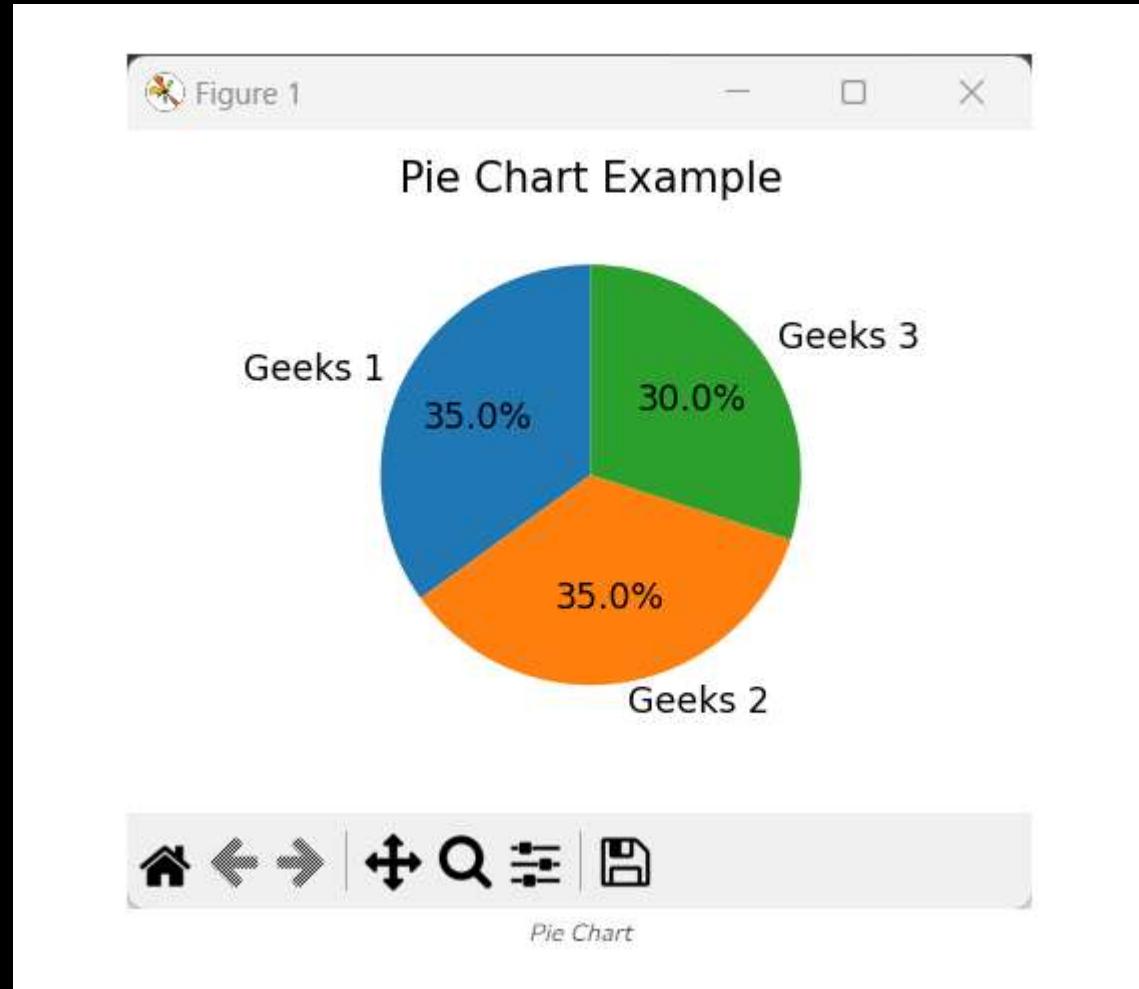


- By importing the module Matplotlib in Python to create a pie chart with three categories and respective sizes. The plot .pie() function is used to generate the chart, including labels, percentage formatting, and a starting angle.
- A title is added with plt. title(), and plt. show() displays the resulting pie chart, visualizing the proportional distribution of the specified categories.

main.py

```
1 import matplotlib.pyplot as plt
2
3 # Data for the pie chart
4 labels = ['Geeks 1', 'Geeks 2', 'Geeks 3']
5 sizes = [35, 35, 30]
6
7 # Plotting the pie chart
8 plt.pie(sizes, labels=labels, autopct='%1.1f%%', startangle=90)
9 plt.title('Pie Chart Example')
10 plt.show()
11
12
13
14
15
16
17
18
```

# Matplotlib Pie Charts



## Matplotlib Area Plot

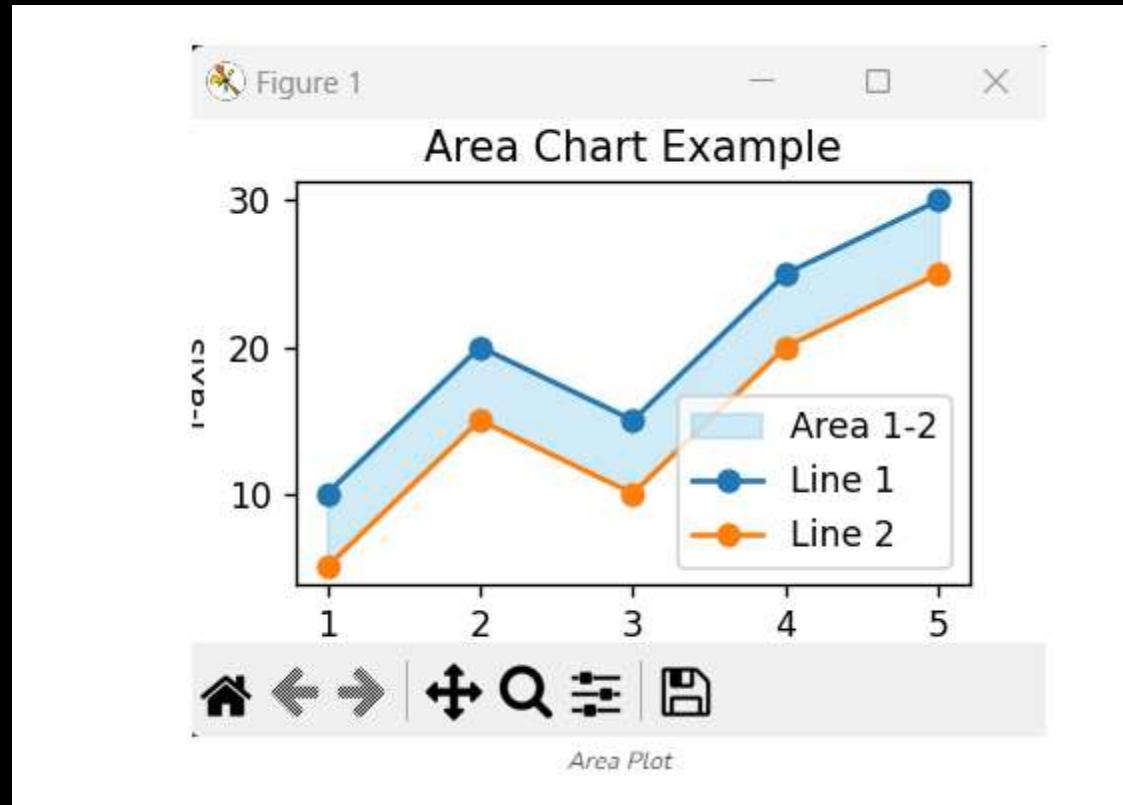
- By importing Matplotlib we have generated an area chart with two lines ('Line 1' and 'Line 2'). The area between the lines is shaded in a sky-blue color with 40% transparency.
- The x-axis values are in the list 'x', and the corresponding y-axis values for each line are in 'y1' and 'y2'. Labels, titles, legends, and legends are added, and the resulting area chart is displayed.

# Matplotlib Area Plot

ain.py

```
1 import matplotlib.pyplot as plt
2
3 # Data
4 x = [1, 2, 3, 4, 5]
5 y1, y2 = [10, 20, 15, 25, 30], [5, 15, 10, 20, 25]
6
7 # Area Chart
8 plt.fill_between(x, y1, y2, color='skyblue', alpha=0.4, label='Area 1-2')
9 plt.plot(x, y1, label='Line 1', marker='o')
10 plt.plot(x, y2, label='Line 2', marker='o')
11
12 # Labels and Title
13 plt.xlabel('X-axis'), plt.ylabel('Y-axis'), plt.title('Area Chart Example')
14
15 # Legend and Display
16 plt.legend(), plt.show()
17 .
18
19
20
21
22
23
24
```

# Matplotlib Area Plot



- **1.** `np.array()`: This function is used to create an array in NumPy.

The screenshot shows a Jupyter Notebook cell with the following code:

```
1 import numpy as np
2
3 arr = np.array([1, 2, 3])
4 print(arr)
5
6
```

The output of the code is displayed below the cell:

```
[1 2 3]
```

# Numpy Functions in Python

- 2.`np.arange()`: This function is used to create an array with a range of values.

```
1 import numpy as np
2
3 arr = np.arange(1, 6)
4 print(arr)
```

```
5
6
[1 2 3 4 5]
```

# Numpy Functions in Python

- 3.np.zeros(): This function is used to create an array filled with zeros

The screenshot shows a Jupyter Notebook interface. The title bar of the cell is 'main.py'. The code in the cell is:

```
1 import numpy as np
2
3 arr = np.zeros(3)
4 print(arr)
```

The output of the code is:

```
[0.  0.  0.]
```

# Numpy Functions in Python

- 4.`np.ones()`: This function is used to create an array filled with ones.

```
1 import numpy as np
2 arr=np.ones(3)
3 print(arr)
4
```



```
[1. 1. 1.]
```

# Numpy Functions in Python

- **5.Numpy.square:** This mathematical function helps user to calculate square value of each element in the array

```
1 import numpy as np
2 arr1 = [1, -3, 15, -466]
3 print ("Square Value of arr1 : \n", np.square(arr1))
4 arr2 = [23 , -56]
5 print ("\nSquare Value of arr2 : ", np.square(arr2))
6
7
8
9
10
```

input

```
Square Value of arr1 :  
[ 1 9 225 217156]  
  
Square Value of arr2 : [ 529 3136]  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

# Numpy Functions in Python

- 6. `np.random.rand()`: This function is used to create an array with random values between 0 and 1.

```
main.py
1 import numpy as np
2
3 arr = np.random.rand(3)
4 print(arr)
5
6
7
8
```

```
[0.32498081 0.00193826 0.62767232]

...Program finished with exit code 0
Press ENTER to exit console.
```

- 7. **np.random.randint()**: This function is used to create an array with random integer values between a specified range.

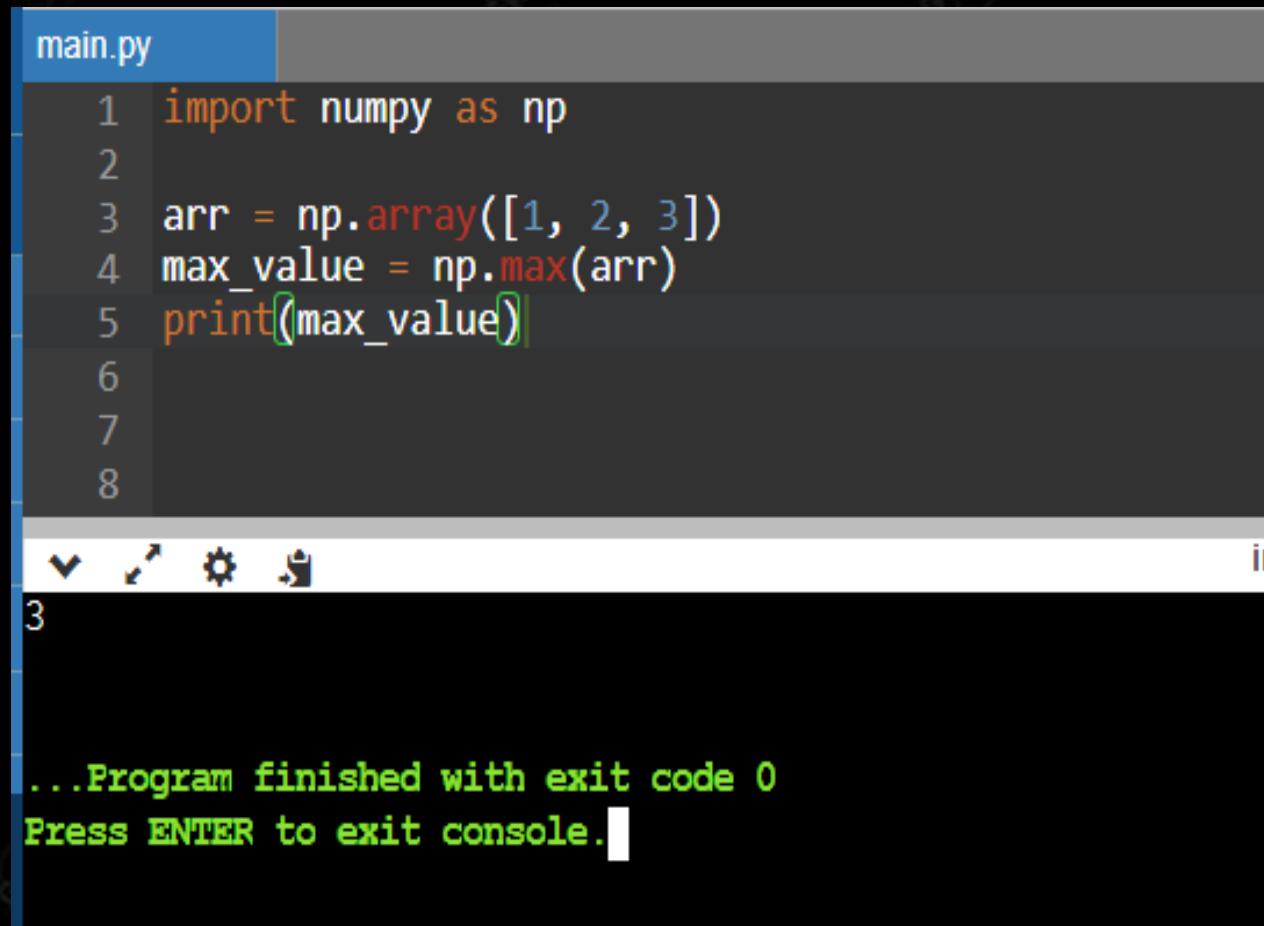
```
1 import numpy as np
2
3 arr = np.random.randint(0, 10, 5)
4 print(arr)
```

```
[1 1 6 2 2]
```

```
...Program finished with exit code 0
Press ENTER to exit console.
```

# Numpy Functions in Python

- 8. `np.max()`: This function is used to find the maximum value in an array



```
main.py
1 import numpy as np
2
3 arr = np.array([1, 2, 3])
4 max_value = np.max(arr)
5 print(max_value)

6
7
8
```

3

...Program finished with exit code 0  
Press ENTER to exit console.

# Numpy Functions in Python

- **9.np.min():** This function is used to find the minimum value in an array

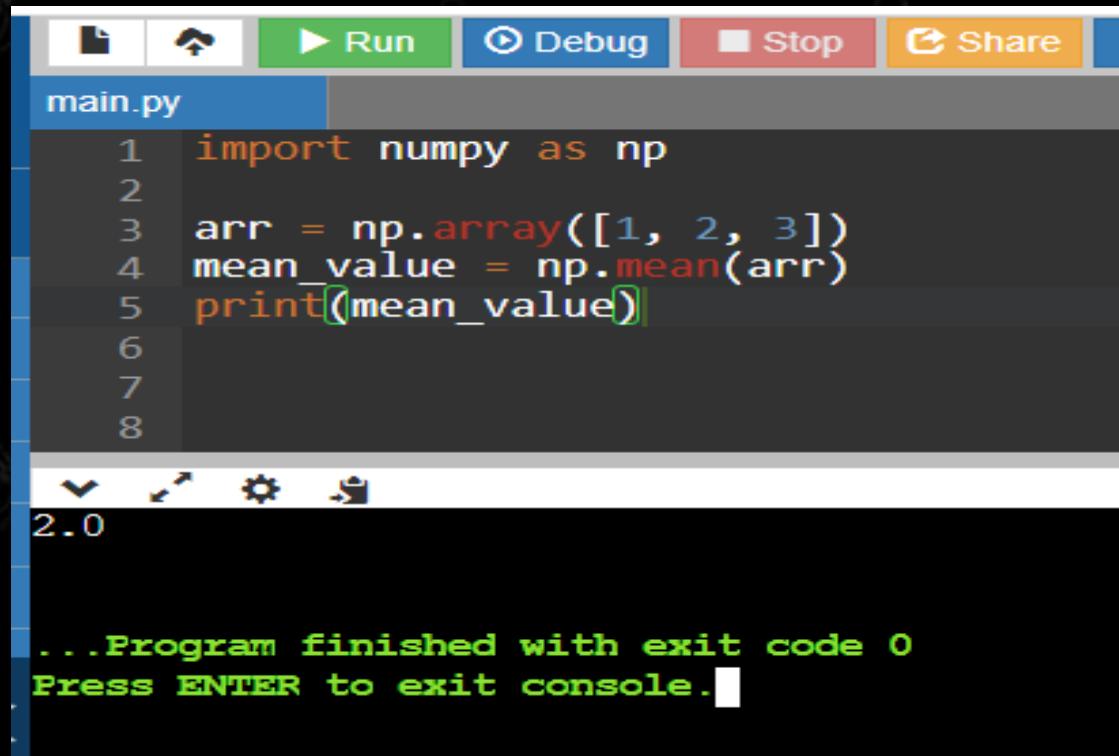
```
1 import numpy as np
2
3 arr = np.array([1, 2, 3])
4 min_value = np.min(arr)
5 print(min_value)
```

```
1
```

```
...Program finished with exit code 0
Press ENTER to exit console.
```

# Numpy Functions in Python

- 10 np.mean(): This function is used to find the mean value of an array



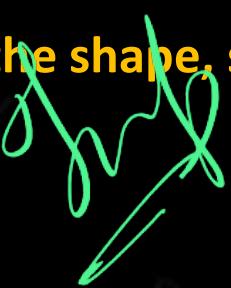
```
main.py
1 import numpy as np
2
3 arr = np.array([1, 2, 3])
4 mean_value = np.mean(arr)
5 print(mean_value)

2.0

...Program finished with exit code 0
Press ENTER to exit console.
```

# Numpy Functions program

- Write a numpy program to create a 2 d array of size  $2 \times 3$  (composed of 4 byte integer elements), also print the shape, size, type and data type of the array



```
main.py
1 import numpy as np
2 x=np.array([[2,4,6],[6,8,9]],np.int32)
3 print(type(x))
4 print(x.shape)
5 print(x.dtype)
6
7
8
```

```
<class 'numpy.ndarray'>
(2, 3)
int32
```

# What is Pandas?

- Pandas is a powerful and versatile library that simplifies tasks of data manipulation in Python.
- Pandas is built on top of the NumPy library and is particularly well-suited for working with tabular data, such as spreadsheets or SQL tables.
- Its versatility and ease of use make it an essential tool for data analysts, scientists, and engineers working with structured data in Python.
- What can you do using Pandas?
- Pandas are generally used for data science but have you wondered why? This is because pandas are used in conjunction with other libraries that are used for data science. It is built on the top of the NumPy library which means that a lot of structures of NumPy are used or replicated in Pandas.
- The data produced by Pandas are often used as input for plotting functions of Matplotlib, statistical analysis in SciPy, and machine learning algorithms in Scikit-learn. Here is a list of things that we can do using Panda Data set cleaning, merging, and joining.

# What is Pandas?

- Easy handling of missing data (represented as NaN) in floating point as well as non-floating point data.
- Columns can be inserted and deleted from Data Frame and higher dimensional objects.
- Powerful group by functionality for performing split-apply-combine operations on data sets.
- Data Visualization

## Installing Pandas

- The first step of working with pandas is to ensure whether it is installed in the system or not. If not then we need to install it in our system using the pip command. Type the cmd command in the search box and locate the folder using the cd command where the python-pip file has been installed. After locating it, type the command:
- `pip install pandas`

## Importing Pandas

- After the pandas have been installed into the system, you need to import the library. This module is generally imported as follows:
- `import pandas as pd`
- Here, `pd` is referred to as an alias to the Pandas. However, it is not necessary to import the library using the alias, it just helps in writing less amount code every time a method or property is called.

- Pandas generally provide two data structures for manipulating data, They are:
- Series, DataFrame
- Pandas Series
- A Pandas Series is a one-dimensional labeled array capable of holding data of any type (integer, string, float, python objects, etc.). The axis labels are collectively called indexes.
- Pandas Series is nothing but a column in an Excel sheet. Labels need not be unique but must be a hashable type. The object supports both integer and label-based indexing and provides a host of methods for performing operations involving the index.

# Pandas Data Structures

	Name	Team	Number
0	Avery Bradley	Boston Celtics	0.0
1	John Holland	Boston Celtics	30.0
2	Jonas Jerebko	Boston Celtics	8.0
3	Jordan Mickey	Boston Celtics	NaN
4	Terry Rozier	Boston Celtics	12.0
5	Jared Sullinger	Boston Celtics	7.0
6	Evan Turner	Boston Celtics	11.0

```
ser = pd.Series(df[ 'Name'])
```

```
ser = pd.Series(df[ 'Team'])
```

```
ser = pd.Series(df[ 'Number'])
```



## Creating a Pandas Series

- In the real world, a Pandas Series will be created by loading the datasets from existing storage, storage can be SQL Database, CSV file, and Excel file. Pandas Series can be created from the lists, dictionaries, and from a scalar value, etc. Series can be created in different ways, here are some ways by which we create a series:
  
- Creating a series from the array: In order to create a series from the array, we have to import a numpy module and have to use the array() function.

# Creating a Pandas Series

main.py

```
4 # import numpy as np
5 import numpy as np
6
7 # simple array
8 data = np.array(['g','e','e','k','s'])
9
10 ser = pd.Series(data)
11 print(ser)
12
13
14
15
```



input

```
0    g
1    e
2    e
3    k
4    s
dtype: object
```

# Accessing element of Series

```
main.py
1
2
3
4 # import pandas and numpy
5 import pandas as pd
6 import numpy as np
7
8 # creating simple array
9 data = np.array(['g','e','e','k','s','f','o','r','g','e','e','k','s'])
10 ser = pd.Series(data)
11
12 #retrieve the first element
13 print(ser[:5])
14
15
```



input

```
0    g
1    e
2    e
3    k
4    s
dtype: object
```

# Python Pandas DataFrame

. Pandas DataFrame is a two-dimensional size-mutable, potentially heterogeneous tabular data structure with labeled axes (rows and columns). A Data frame is a two-dimensional data structure, i.e., data is aligned in a tabular fashion in rows and columns. Pandas Data Frame consists of three principal components, the data, rows, and columns

	Name	Team	Number	Position	Age
0	Avery Bradley	Boston Celtics	0.0	PG	25.0
1	John Holland	Boston Celtics	30.0	SG	27.0
2	Jonas Jerebko	Boston Celtics	8.0	PF	29.0
3	Jordan Mickey	Boston Celtics	NaN	PF	21.0
4	Terry Rozier	Boston Celtics	12.0	PG	22.0
5	Jared Sullinger	Boston Celtics	7.0	C	NaN
6	Evan Turner	Boston Celtics	11.0	SG	27.0

# Creating a Pandas DataFrame

main.py

```
3 # import pandas as pd
4 import pandas as pd
5
6 # list of strings
7 lst = ['Geeks', 'For', 'Geeks', 'is',
8         'portal', 'for', 'Geeks']
9
10 # Calling DataFrame constructor on list
11 df = pd.DataFrame(lst)
12 print(df)
13
14
```



```
0
1 Geeks
2 For
3 Geeks
4 is
5 portal
6 for
7 Geeks
```

# Creating DataFrame from dict of ndarray/lists:

```
1 # Python code demonstrate creating
2 # DataFrame from dict ndarray / lists
3 # By default addresses.
4
5 import pandas as pd
6
7 # initialise data of lists.
8 data = {'Name': ['Tom', 'nick', 'krish', 'jack'],
9         'Age': [20, 21, 19, 18]}
10
11 # Create DataFrame
12 df = pd.DataFrame(data)
13
14 # Print the output.
15 print(df)
16
```

	Name	Age
0	Tom	20
1	nick	21
2	krish	19
3	jack	18

input

```
...Program finished with exit code 0
Press ENTER to exit console.[]
```

- A Data frame is a two-dimensional data structure, i.e., data is aligned in a tabular fashion in rows and columns. We can perform basic operations on rows/columns like selecting, deleting, adding, and renaming.
- Column Selection: In Order to select a column in Pandas DataFrame, we can either access the columns by calling them by their column name.
- Row Selection: Pandas provide a unique method to retrieve rows from a Data frame. DataFrame.loc[] method is used to retrieve rows from Pandas DataFrame. Rows can also be selected by passing integer location to an iloc[] function

# Dealing with column

```
1 # Import pandas package
2 import pandas as pd
3
4 # Define a dictionary containing employee data
5 data = {'Name':['Jai', 'Princi', 'Gaurav', 'Anuj'],
6          'Age':[27, 24, 22, 32],
7          'Address':['Delhi', 'Kanpur', 'Allahabad', 'Kannauj'],
8          'Qualification':['Msc', 'MA', 'MCA', 'Phd']}
9
10 # Convert the dictionary into DataFrame
11 df = pd.DataFrame(data)
12
13 # select two columns
14 print(df[['Name', 'Qualification']])
15
16
```

	Name	Qualification
0	Jai	Msc
1	Princi	MA
2	Gaurav	MCA
3	Anuj	Phd

```
...Program finished with exit code 0
Press ENTER to exit console.
```

# Dealing with rows

```
1 # importing pandas package
2 import pandas as pd
3
4 # making data frame from csv file
5 data = pd.read_csv("nba.csv", index_col ="Name")
6
7 # retrieving row by loc method
8 first = data.loc["Avery Bradley"]
9 second = data.loc["R.J. Hunter"]
10
11
12 print(first, "\n\n\n", second)
13
14
```

# Dealing with rows

```
Team           Boston Celtics
Number          0
Position         PG
Age              25
Height            6-2
Weight            180
College           Texas
Salary      7.73034e+06
Name: Avery Bradley, dtype: object
```

```
Team           Boston Celtics
Number          28
Position         SG
Age              22
Height            6-5
Weight            185
College          Georgia State
Salary     1.14864e+06
Name: R.J. Hunter, dtype: object
```

- A Data frame is a two-dimensional data structure, i.e., data is aligned in a tabular fashion in rows and columns. We can perform basic operations on rows/columns like selecting, deleting, adding, and renaming.
- Column Selection: In Order to select a column in Pandas DataFrame, we can either access the columns by calling them by their columns name.
- Row Selection: Pandas provide a unique method to retrieve rows from a Data frame. DataFrame.loc[] method is used to retrieve rows from Pandas DataFrame. Rows can also be selected by passing integer location to an iloc[] function

# List of Important Pandas Functions

FUNCTION	DISCRIPTION
Pandas read_csv() Function	This function is used to retrieve data from CSV files in the form of a dataframe
Pandas head() Function	This function is used to return the top n (5 by default) values of a data frame or series
Pandas tail() Function	This method is used to return the bottom n (5 by default) rows of a data frame or series
Pandas sample() Function	This method is used to generate a sample random row or column from the data frame.
Pandas info() Function	This method is used to generate the summary of the DataFrame, this will include info about columns with their names, their datatypes, and missing values
Pandas dtypes() Function	This method returns a Series with the data type of each column

# List of Important Pandas Functions

FUNCTION	DISCRIPTION
Pandas shape() Function	It returns a tuple representing the dimensionality of the Pandas DataFrame.
Pandas size() Function	This method returns the number of rows in the Series. Otherwise, return the number of rows times the number of columns in the DataFrame.
Pandas ndim() Function	This function returns 1 if Series and 2 if DataFrame
Pandas describe() Function	Returns descriptive statistics about the data like mean, minimum, maximum, standard deviation, etc.
Pandas unique() Function	It returns all the unique values in a particular column.
Pandas nunique() Function	Returns the number of unique values in the column

# List of Important Pandas Functions

FUNCTION	DISCRIPTION
Pandas isnull() Function	Returns the DataFrame/Series of the boolean values. Missing values gets mapped to True and non-missing value gets mapped to False.
Python isna() Function	Returns dataframe/series with bool values. Missing values gets mapped to True and non-missing gets mapped to False.
Pandas fillna() Function	This function is used to trim values at a specified input threshold.
Pandas clip() Function	Returns index information of the DataFrame.
Pandas columns() Function	Returns column names of the dataframe
Pandas sort_values() Function	This method sorts the data frame in ascending or descending order of passed Column

# THESE TOPIC ALREADY COVERED IN UNIT1

**What is python? How python is interpreted? What are the tools that help to find the bugs or perform static analysis?**

**What is python IDE? Discuss some python IDE?**

**Programming cycle in python**

**Elements of python type conversion**

**Operator precedence and Boolean expression**

**How memory is managed in python? Explain PEP8**

# How can you create a python file that can be imported as library as well as run as a standalone script

- Module/ library are units that store code and data.
- It provided code reuse to python projects, and also useful in partitioning the system's namespace in self-contained packages
- They are self-contained because we can only access attributes of a module/library after importing it.
- Steps for importing python file as a library:

**Step 1:** create a file and name it test.py

**Step 2:** inside test.py create a function called display message().

For example

```
Def display_message(name):
```

```
return("welcome"+name +"hello")
```

# How can you create a python file that can be imported as library as well as run as a standalone script

**Step 3:** now create another file display.py

**Step 4:** inside display .py import the module test.py file as shown below :

Import test

While importing we do not have to mention the test.py but just the name of the file

**Step 5:** then we can call the function display\_message () from test.py inside display.py, we need to make use of module \_name, function.name

For example

Import test

Print(test.display\_message("Aditya"))

**Step6**

When we execute display.py we will get the following output

Welcome Aditya hello

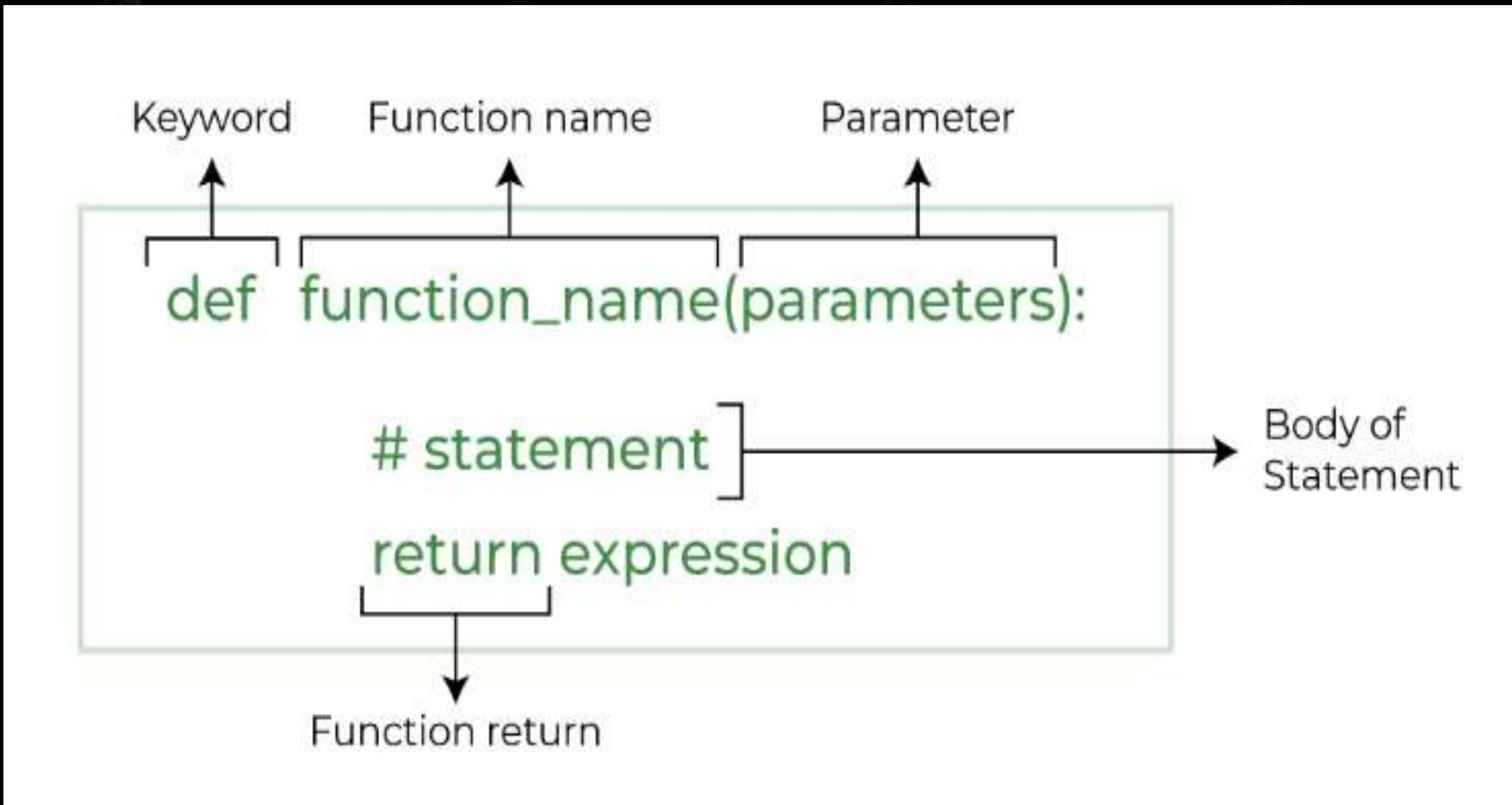
- Python Functions is a block of statements that return the specific task. The idea is to put some commonly or repeatedly done tasks together and make a function so that instead of writing the same code again and again for different inputs, we can do the function calls to reuse code contained in it over and over again.
- Some Benefits of Using Functions
- Increase Code Readability
- Increase Code Reusability

## Types of Functions in Python

There are mainly two types of functions in Python

- Built-in library function: These are Standard functions in Python that are available to use.
- User-defined function: We can create our own functions based on our requirements.

# Python Function Declaration



- **Syntax of function definition :**
- **def function name( arg 1, arg 2):**

```
{  
....  
}
```

## Syntax of function call

```
Function_name( arg1,arg2)
```

- **Keyword:** the keyword ‘def’ is used to define function header.
- **Function name:** we define the function name for identification or to uniquely identify the function.
- **( : )** a colon to mark the end of function header.
- **Arguments** these are the values passed to the function between parentheses
- **Body of the function:** the body process the argument to do something useful
- An optional **return statement** to return the value from the function.
- **function call** To execute a function , we have to call it

# Creating a Function in Python

- We can define a function in Python, using the **def** keyword. We can add any type of functionalities and properties to it as we require.

The screenshot shows a Python code editor with the following code:

```
1 # A simple Python function
2 def fun():
3     print("Welcome ")
4
5
6 # Driver code to call a function
7 fun()
8
9
```

The code defines a function named `fun()` that prints "Welcome ". It then calls this function from the driver code. The output window shows the printed message "Welcome " followed by a cursor. Below the output window, the terminal prompt "...Program finished with exit code 0" and "Press ENTER to exit console." is visible.

- If you have experience in C/C++ or Java then you must be thinking about the return type of the function and data type of arguments. That is possible in Python as well (specifically for Python 3.5 and above).
- Defining and calling a function with parameters
- `def function_name(parameter: data_type) -> return_type:`
- `"""Docstring"""`
- `# body of the function`
- `return expression.`

# Python Function with Parameters

```
1 def add(num1: int, num2: int) -> int:
2     """Add two numbers"""
3     num3 = num1 + num2
4
5     return num3
6
7 # Driver code
8 num1, num2 = 5, 15
9 ans = add(num1, num2)
10 print(f"The addition of {num1} and {num2} results {ans}.")
11
12
```

The addition of 5 and 15 results 20.

input

```
...Program finished with exit code 0
Press ENTER to exit console.[]
```

- Python supports various types of arguments that can be passed at the time of the function call. In Python, we have the following 4 types of function arguments.
- Default argument
- Keyword arguments (named arguments)
- Positional arguments
- Arbitrary arguments (variable-length arguments \*args and \*\*kwargs)

# Default Arguments

- A default argument is a parameter that assumes a default value if a value is not provided in the function call for that argument

```
1 # Python program to demonstrate
2 # default arguments
3 def myFun(x, y=50):
4     print("x: ", x)
5     print("y: ", y)
6
7
8 # Driver code |
9 myFun(10)
10 myFun(11,20)
11
12
```

The screenshot shows a code editor window with a dark theme. At the top, there's a toolbar with icons for file operations like Open, Save, and Preferences. Below the toolbar, the word "input" is displayed in a light-colored bar. The main area contains the Python code shown above. When the code is run, the output is displayed below it, showing the results of each function call.

```
: 10
: 50
: 11
: 20
```

# Keyword Arguments

- The idea is to allow the caller to specify the argument name with values so that the caller does not need to remember the order of parameters.

```
1 # Python program to demonstrate Keyword Arguments
2 def student(firstname, lastname):
3     print(firstname, lastname)
4
5
6 # Keyword arguments
7 student(firstname='python', lastname='Practice')
8 student(lastname='Practice', firstname='python')
```

```
9
10
11
```

```
▼ ▷ ⚙ 🔍
python Practice
python Practice
```

input

```
...Program finished with exit code 0
Press ENTER to exit console. █
```

# Keyword Arguments

- Keyword-only arguments mean whenever we pass the arguments(or value) by their parameter names at the time of calling the function in Python in which if you change the position of arguments then there will be no change in the output.
- Benefits of using Keyword arguments over positional arguments
- On using keyword arguments you will get the correct output because the order of argument doesn't matter provided the logic of your code is correct. But in the case of positional arguments, you will get more than one output on changing the order of the arguments..

# Positional Arguments

- Position-only arguments mean whenever we pass the arguments in the order we have defined function parameters in which if you change the argument position then you may get the unexpected output. We should use positional Arguments whenever we know the order of argument to be passed.
- So now, we will call the function by using the position-only arguments in two ways, and In both cases, we will be getting different outputs from which one will be correct and another one will be incorrect
- We used the Position argument during the function call so that the first argument (or value) is assigned to name and the second argument (or value) is assigned to age. By changing the position, or if you forget the order of the positions, the values can be used in the wrong places, as shown in the Case-2 example below, where 27 is assigned to the name and Suraj is assigned to the age

# Positional Arguments

```
main.py
1 def nameAge(name, age):
2     print("Hi, I am", name)
3     print("My age is ", age)
4
5
6 # You will get correct output because
7 # argument is given in order
8 print("Case-1:")
9 nameAge("Suraj", 27)
10 # You will get incorrect output because
11 # argument is not in order
12 print("\nCase-2:")
13 nameAge(27, "Suraj")
14
15
16
```

```
input
Hi, I am Suraj
My age is 27

Case-2:
Hi, I am 27
My age is Suraj
```

# Arbitrary Keyword Arguments

- In Python Arbitrary Keyword Arguments, `*args`, and `**kwargs` can pass a variable number of arguments to a function using special symbols. There are two special symbols:
- `*args` in Python (Non-Keyword Arguments)
- `**kwargs` in Python (Keyword Arguments)

# \*args in Python (Non-Keyword Arguments)

- We can declare a variable length length argument with the \*symbol
- The \*args allows a function to accept any number of positional arguments
- The arguments are collected as a tuple within the function

# \*args in Python (Non-Keyword Arguments)

main.py

```
1 # beginning of the method
2 def sum(*args):
3     resultfinal = 0
4 #beginning of for Loop
5     for num in args:
6         resultfinal = resultfinal + num
7
8     return resultfinal
9 #printing the values
10 print(sum(10, 20))           # 30
11 print(sum(10, 20, 30))       # 60
12 print(sum(10, 20, 2))        # 32
13
14
```



```
30
60
32
```

- The \*kwargs parameter allows a function to accept any number of keyword arguments.
- The arguments are collected as a dictionary within the function

The screenshot shows a Python code editor with the following code:

```
1 # Let's write a Python program
2 # *kwargs for a variable number of keyword arguments
3
4 def myPrg(**kwargs):
5     for key, value in kwargs.items():
6         print (key, "==" , value)
7
8 # Driver code for kwargs in python
9 myPrg(first ='Hello', mid ='Welcome', last='Hello')
10
11
```

Below the code editor, there is a terminal window titled "input" showing the output of the program:

```
first == Hello
mid == Welcome
last == Hello
```

At the bottom of the terminal, the text "...Program finished with exit code 0" and "Press ENTER to exit console." is visible.

# Calculator using function

main.py

```
1 # Python program for simple calculator
2
3 # Function to add two numbers
4 def add(num1, num2):
5     return num1 + num2
6
7 # Function to subtract two numbers
8 def subtract(num1, num2):
9     return num1 - num2
10
11 # Function to multiply two numbers
12 def multiply(num1, num2):
13     return num1 * num2
14
15 # Function to divide two numbers
16 def divide(num1, num2):
17     return num1 / num2
18
19 print("Please select operation -\n" \
20       "1. Add\n" \
21       "2. Subtract\n" \
22       "3. Multiply\n" \
23       "4. Divide\n")
```

# Calculator using function

```
1
2
3
4
5 # Take input from the user
6 select = int(input("Select operations form 1, 2, 3, 4 :"))
7
8 number_1 = int(input("Enter first number: "))
9 number_2 = int(input("Enter second number: "))
10
11 if select == 1:
12     print(number_1, "+", number_2, "=",
13           add(number_1, number_2))
14
15 elif select == 2:
16     print(number_1, "-", number_2, "=",
17           subtract(number_1, number_2))
18
19 elif select == 3:
20     print(number_1, "*", number_2, "=",
21           multiply(number_1, number_2))
22
23 elif select == 4:
24     print(number_1, "/", number_2, "=",
25           divide(number_1, number_2))
26
27 else:
28     print("Invalid input")
```

# Calculator using function

```
Please select operation -
```

- 1. Add
- 2. Subtract
- 3. Multiply
- 4. Divide

```
Select operations form 1, 2, 3, 4 :2
```

```
Enter first number: 7
```

```
Enter second number: 8
```

```
7 - 8 = -1
```

```
... Program finished with exit code 0
```

```
Press ENTER to exit console.
```

- The location where we can find a variable and also access it if required is called the scope of a variable
- **Python Local variable**
- Local variables are those that are initialized within a function and are unique to that function. It cannot be accessed outside of the function

The screenshot shows a code editor window with a dark theme. A file named 'f.py' is open. The code contains a function definition and a call to it. The variable 's' is defined within the function, making it a local variable. The output of the function call is shown in the terminal below.

```
1  def f():
2      # Local variable
3      s = "I love India"
4      print(s)
5
6
7
8
9  # Driver code
10 f()
11
12
```

I love India

- Python Local variable
- If we will try to use this local variable outside the function

The screenshot shows a Jupyter Notebook cell with the following code:

```
1 def f():
2
3     # Local variable
4     s = "I love python"
5     print("Inside Function:", s)
6
7 # Driver code
8 f()
9 print(s)
10
```

The output of the code is:

```
Inside Function: I love python
Traceback (most recent call last):
  File "/home/main.py", line 9, in <module>
    print(s)
NameError: name 's' is not defined
```

At the bottom of the cell, there is a message: "...Program finished with exit code 1 Press ENTER to exit console."

- Python Global variables
- Global variables are the ones that are defined and declared outside any function and are not specified to any function. They can be used by any part of the program.

```
1 # This function uses global variable s
2 def f():
3     print(s)
4
5
6 # Global scope
7 s = "I love python"
8 f()
9
10
```

The screenshot shows a code editor window with a dark theme. A file named 'script.py' is open. The code defines a function `f()` that prints the value of the global variable `s`. The variable `s` is assigned the value `"I love python"` before the function is called. The output window below the editor shows the text `I love python` followed by a message indicating the program has finished execution.

```
input
I love python

...Program finished with exit code 0
Press ENTER to exit console.
```

- Write a program factor(N) THAT RETURNS A LIST OF ALL POSITIVE DIVISOR OF N(N>=1)
- EXAMPLE FACTOR(6) RETURN [1,2,3,6]

```
1 def factor(num):  
2     flist=[ ]  
3     if num>=1:  
4         for i in range(1,num+1):  
5             if num%i==0:  
6                 flist.append(i)  
7     return flist  
8  
9 print(factor(6))  
10 print(factor(13))
```

```
[1, 2, 3, 6]  
[1, 13]
```

- Write a python function **remvekth(s,k)** that take s as a input string and a n integer  $k \geq 0$  and removes the character at a index k. if k is beyond the length of s , the whole os string is returned
- **removekth("PYTHON",1)** return PTHON
- **removekth("PYTHON",3)** return PYTON
- **removekth("PYTHON",20)** return PYTHON

main.py

```
1 def removekth(s,k):
2     str=""
3     for i in range(len(s)):
4         if i!=k:
5             str=str+s[i]
6     return str
7
8
9
10
11 print(removekth('PYTHON',1))
12 print(removekth('PYTHON',3))
```

13

14



PTHON

PYTON

➤ Write a python code to find out occurrence of an elements in a list

```
main.py
1 vowels=['a','a','e','i','a','o','u','u']
2 print("count of a",vowels.count('a'))
3 print("count of e",vowels.count('e'))
4 print("count of i",vowels.count('i'))
5 print("count of o",vowels.count('o'))
6 print("count of u",vowels.count('u'))
```

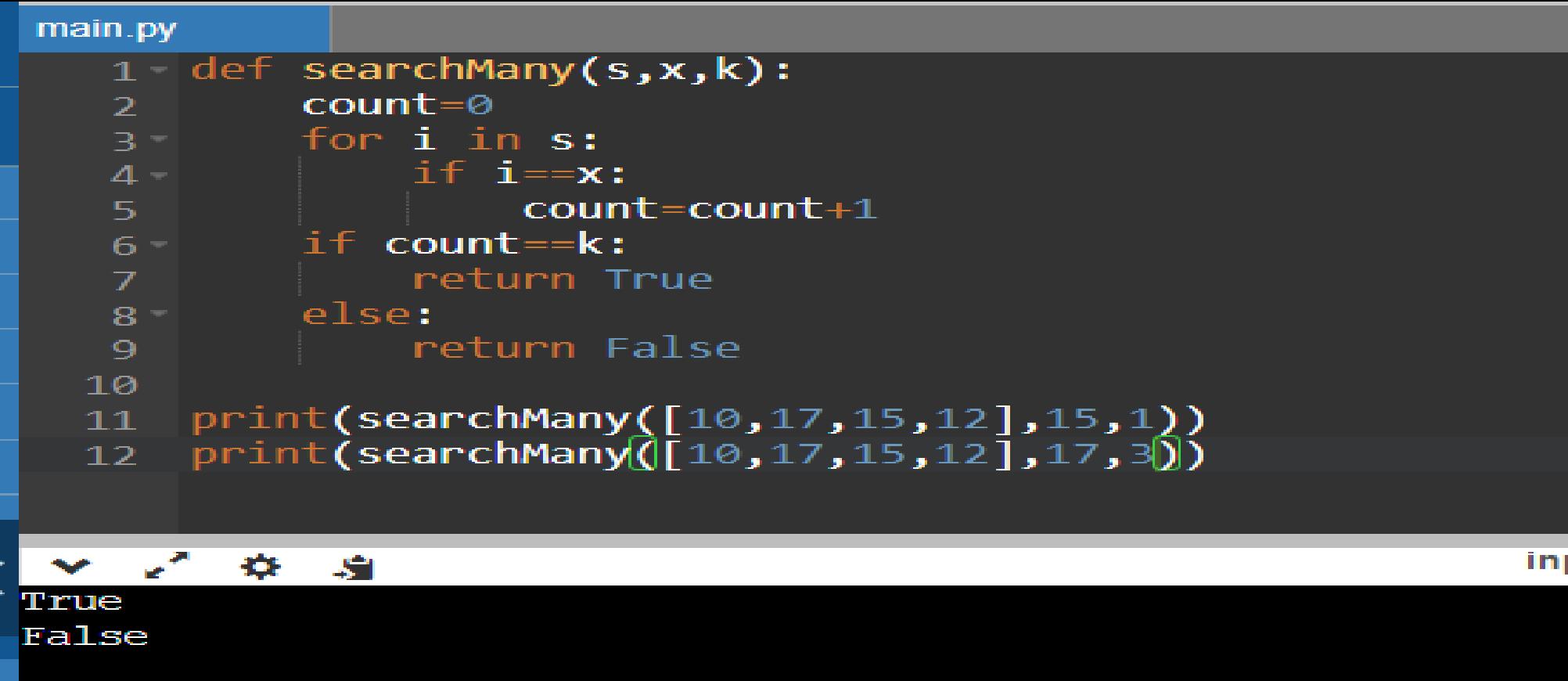
input

```
count of a 3
count of e 1
count of i 1
count of o 1
count of u 2
```

... Program finished with exit code 0  
Press ENTER to exit console.

**Ques** Write a python function, search Many(s,x,k) that takes an argument a sequence s and integersx,k( $k > 0$ ) the function returns true if there are at most k occurrences of x in s .otherwise it returns false

- searching([10,17,15,12],15,1) return true, searching([10,12,12,12],12,2) return false



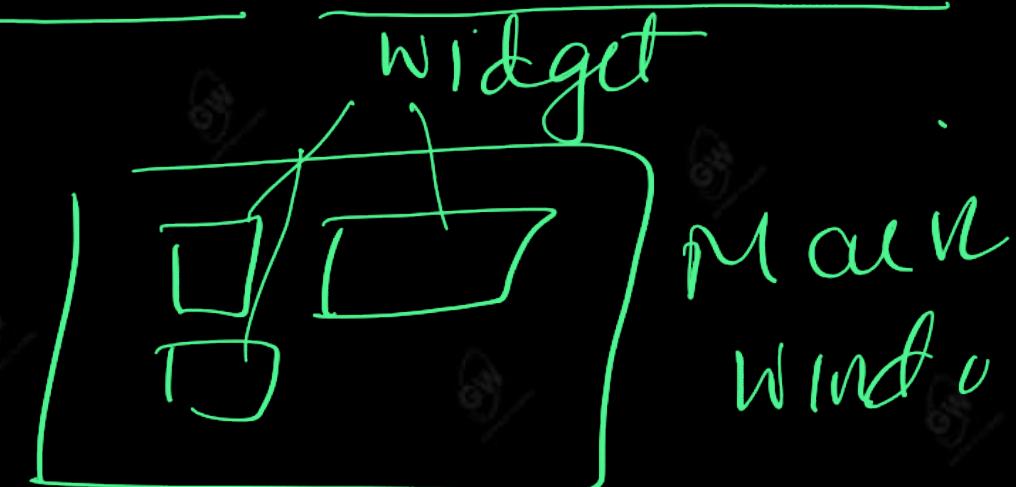
The screenshot shows a code editor window with a dark theme. The file tab at the top left is labeled "main.py". The code itself is:

```
1 def searchMany(s, x, k):
2     count=0
3     for i in s:
4         if i==x:
5             count=count+1
6         if count==k:
7             return True
8         else:
9             return False
10
11 print(searchMany([10,17,15,12],15,1))
12 print(searchMany([10,17,15,12],17,3))
```

At the bottom of the editor, there are several small icons: a blue arrow, a green arrow, a gear, and a clipboard. To the right of these icons, the word "inp" is visible. Below the editor, the terminal output is displayed in two lines:

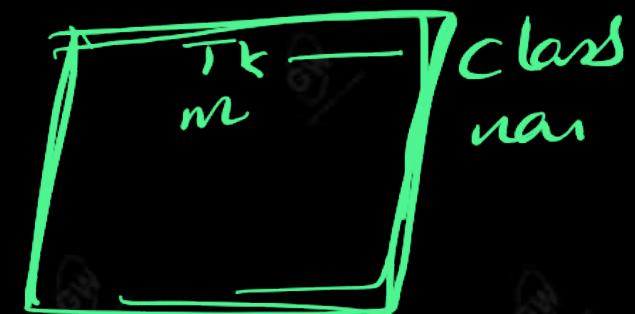
```
True
False
```

- Python offers multiple options for developing GUI (Graphical User Interface). Out of all the GUI methods, tkinter is the most commonly used method. It is a standard Python interface to the Tk GUI toolkit shipped with Python. Python tkinter is the fastest and easiest way to create GUI applications. Creating a GUI using tkinter is an easy task.
- To create a tkinter Python app:
- Importing the module – tkinter
- Create the main window (container)
- Add any number of widgets to the main window
- Apply the event Trigger on the widgets



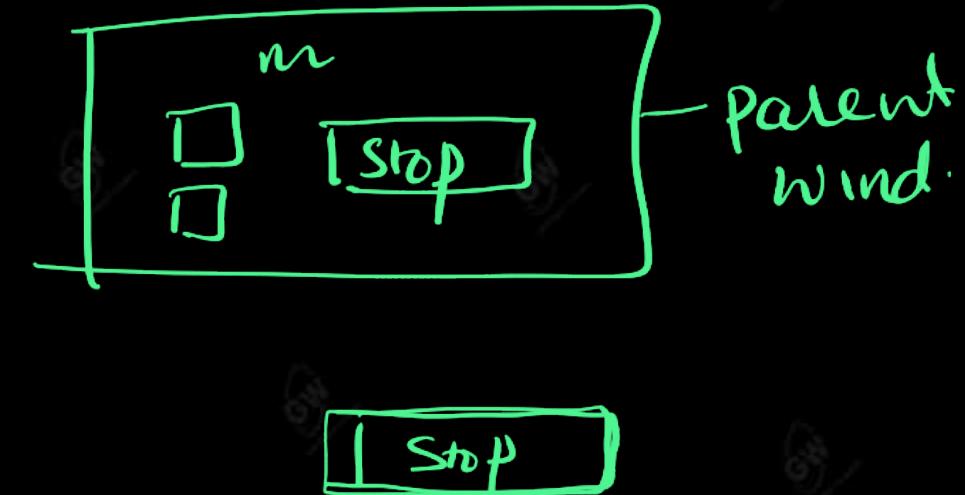
- Importing a **tkinter** is the same as importing any other module in the **Python code**. Note that the name of the module in Python 2.x is ‘Tkinter’ and in Python 3.x it is ‘**tkinter**’.
- **import tkinter**
- There are two main methods used which the user needs to remember while creating the **Python application with GUI**.

**TK()** → It helps to display the root window & manages all other components of the **tkinter** application.



- There are two main methods used which the user needs to remember while creating the Python application with GUI.
  - `Tk(screenName=None, baseName=None, className='Tk', useTk=1)`: To create a main window, tkinter offers a method '`Tk(screenName=None, baseName=None, className='Tk', useTk=1')`'. To change the name of the window, you can change the class name to the desired one. The basic code used to create the main window of the application is:
  - `m=tkinter.Tk()` where m is the name of the main window object
- 
- Main loop (): There is a method known by the name main loop () that is used when your application is ready to run. Main loop () is an infinite loop used to run the application, wait for an event to occur, and process the event as long as the window is not closed.
  - `m.mainloop()`

```
main.py
1 import tkinter
2 m = tkinter.Tk()
3 ...
4 widgets are added here
5 ...
6 m.mainloop()
7
8
```



Tkinter also offers access to the geometric configuration of the widgets which can organize the widgets in the parent windows. There are mainly three geometry manager classes class.

pack() method:It organizes the widgets in blocks before placing in the parent widget.

grid() method:It organizes the widgets in grid (table-like structure) before placing in the parent widget.

place() method:It organizes the widgets by placing them on specific positions directed by the programmer

## Button:

➤ w=Button(master, option=value)

➤ master is the parameter used to represent the parent window. Several options are used to change the format of the Buttons. Several options can be passed as parameters separated by commas.

Some of them are listed below

➤ **active background**: to set the background color when the button is under the cursor.

➤ **Active foreground**: to set the foreground color when the button is under the cursor.

➤ **bg**: to set the normal background color.

➤ **command**: to call a function.

➤ **font**: to set the font on the button label.

➤ **image**: to set the image on the button.

➤ **width**: to set the width of the button.

➤ **height**: to set the height of the button

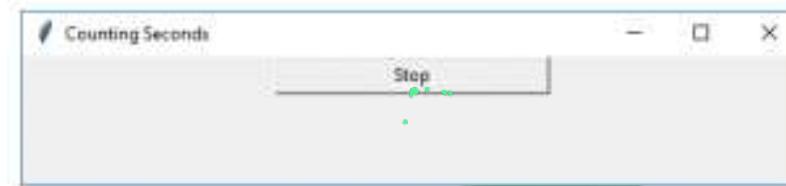
# Button:

main.py

```
1 import tkinter as tk
2 r = tk.Tk()
3 r.title('Counting Seconds')
4 button = tk.Button(r, text='Stop', width=25, command=r.destroy)
5 button.pack()
6 r.mainloop()
7 | .
```

or is the name of  
parent  
window

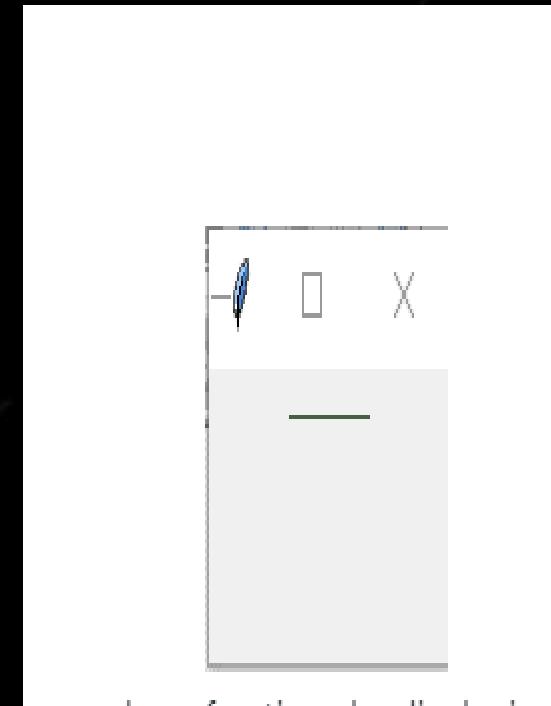
Output:



- It is used to draw pictures and other complex layout like graphics, text, and widgets. The general syntax is:
- `w = Canvas(master, option=value)`
- master is the parameter used to represent the parent window.
- There are a number of options that are used to change the format of the widget. A number of options can be passed as parameters separated by commas. Some of them are listed below.
- **bd:** to set the border width in pixels.
- **bg:** to set the normal background color.
- **cursor:** to set the cursor used in the canvas.
- **Highlight color:** to set the color shown in the focus highlight.
- **width:** to set the width of the widget.
- **height:** to set the height of the wedge {

```
main.py
1 from tkinter import *
2 master = Tk()
3 w = Canvas(master, width=40, height=60)
4 w.pack()
5 canvas_height=20
6 canvas_width=200
7 y = int(canvas_height / 2) = 10
8 w.create_line(0, y, canvas_width, y )
9 mainloop()
10
11
12
```

o, 10, 200, l



# Check Button

- Select any number of options by displaying several options to a user as toggle buttons. The general syntax is:
- `w = Check Button(master, option=value)`
- Several options are used to change the format of this widget. Several options can be passed as parameters separated by commas. Some of them are listed below.
- **Title:** To set the title of the widget.
- **Active background:** to set the background color when widget is under the cursor.
- **Active foreground:** to set the foreground color when widget is under the cursor.
- **bg:** to set the normal background color.
- **command:** to call a function.
- **font:** to set the font on the button label.
- **image:** to set the image on the widget.

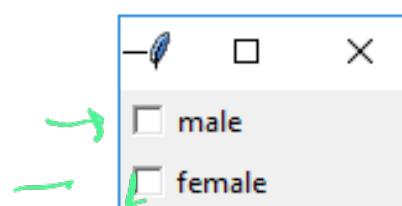
# Check Button

Python

```
from tkinter import *
master = Tk()
var1 = IntVar()
Checkbutton(master, text='male', variable=var1).grid(row=0, sticky=W)
var2 = IntVar()
Checkbutton(master, text='female', variable=var2).grid(row=1, sticky=W)
mainloop()
```

w → the widget will stick to  
the left of the cell

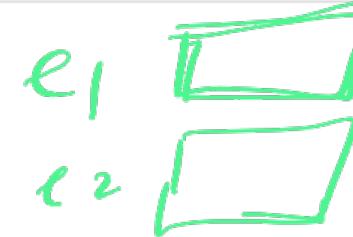
Output:



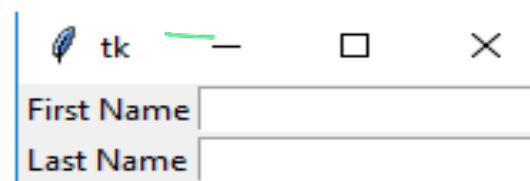
- It is used to input the single-line text entry from the user. For multi-line text input, a Text widget is used. The general syntax is:
- `w=Entry(master, option=value)`
- master is the parameter used to represent the parent window. Several options are used to change the format of the widget. Several options can be passed as parameters separated by commas. Some of them are listed below.
- **bd:** to set the border width in pixels.
- **bg:** to set the normal background color.
- **cursor:** to set the cursor used.
- **command:** to call a function.
- **Highlight color:** to set the color shown in the focus highlight.
- **width:** to set the width of the button.
- **height:** to set the height of the button..

## Python

```
from tkinter import *
master = Tk()
Label(master, text='First Name').grid(row=0)
Label(master, text='Last Name').grid(row=1)
e1 = Entry(master)
e2 = Entry(master)
e1.grid(row=0, column=1)
e2.grid(row=1, column=1)
mainloop()
```



Output:



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**Thank You**