# Data And Application Project Phase 3

# IPL FANTASY LEAGUE

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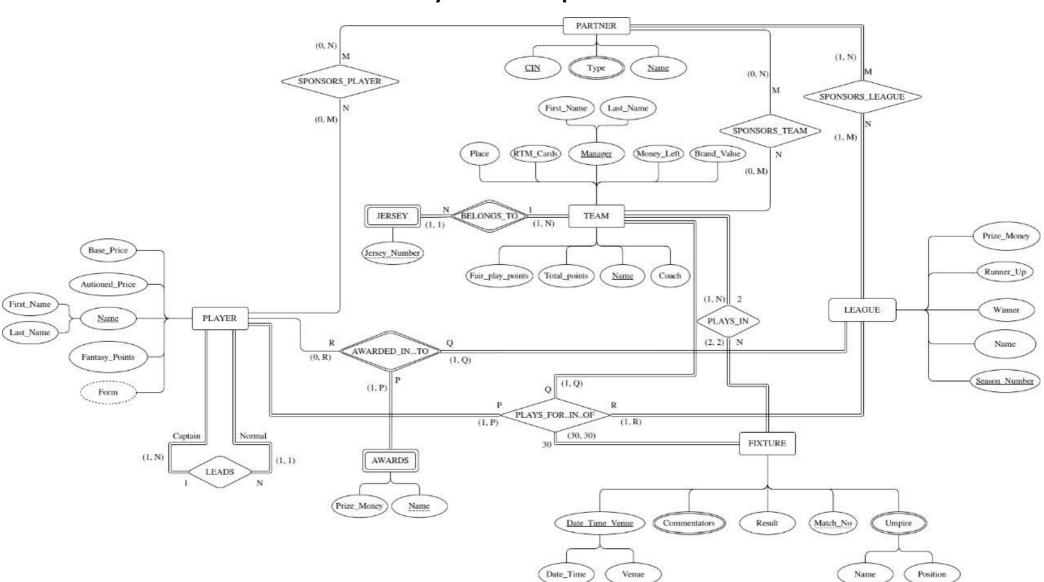
# **Modifications in ER Model:**

- We added the dependency of Form on Fantasy\_Points to show the attribute from which Form is derived from.
- We also removed the composite attribute Name having sub-attributes First\_Name and Last\_Name and added only the <a href="Name">Name</a> attribute to the player as the primary key attribute.

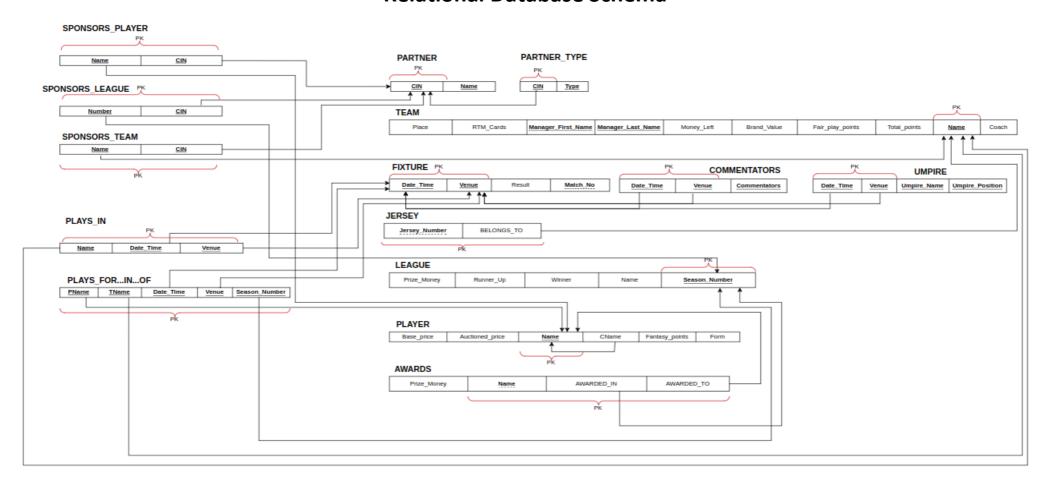
# **ER Model to Relational Model:**

Below steps describe the steps of an algorithm for ER-to-relational mapping. The **LEAGUE** ER Schema is shown below, and the corresponding **LEAGUE** relational database schema followed by it to illustrate the mapping steps. Our mapping will create tables with simple single-valued attributes. The relational model constraints which include primary keys and referential integrity constraints on the relations will also be specified in the mapping results.

#### **Entity Relationship Schema**



#### **Relational Database Schema**



#### **Step 1: Mapping of Regular Entity Types:**

For each regular (strong entity) type E in the ER schema we created a relation R that includes all the simple attributes of E. We included only the simple component attributes of a composite attribute. We chose one of the key attributes of E as the primary key of R. If the chosen key of E is composite, then the set of simple attributes that formed it were together denoted as the primary key of R. In our case,

- The composite attribute Date\_Time\_Venue of "FIXTURE" was converted to simple attributes Date\_Time and Venue
- The composite attribute Manager of "TEAM" was converted to simple attributes Manager\_First\_Name and Manager\_Last\_Name

#### **Step 2: Mapping of Weak Entity Types:**

For each weak entity type W in the ER schema with owner entity type E, we created a relation R and included all its simple attributes (or simple components of composite attributes) of W as attributes of R. In addition, we included the primary key attribute(s) of the relation(s) that correspond to the owner entity type(s) as foreign key attributes of R (this takes care of mapping the identifying relationship type of W). In our case,

- The relation "JERSEY" was created with Jersey\_Number as a partial key and Belongs\_To\_Team as a foreign key referencing Name of "TEAM".
- The relation "AWARDS" was created with Prize\_Money as simple attribute and Name as partial key. The identifying relationships are AWARDED\_IN and AWARDED\_TO where AWARDED\_IN is a foreign key referencing <a href="Season Number">Season Number</a> of "LEAGUE" and AWARDED\_TO is a foreign key referencing <a href="Name">Name</a> of "PLAYER".

#### **Step 3: Mapping of Binary 1:1 Relationship Types:**

No Binary 1:1 Relationship Types exists in our schema

#### **Step 4: Mapping of Binary 1:N Relationship Types:**

We have employed the **foreign key approach** which identifies the relation S that represents the participating entity type at the N-side of the relationship type for each regular binary 1:N Relationship type R and includes the primary key of the relation T that represents the other entity type participating in R as foreign key in S. In our case,

- CName has been added as a foreign key to "PLAYER" referencing <u>Name</u> of "PLAYER" to denote the "LEADS" relation such that player "CName" LEADS a player "Name"
- The "PLAYS\_IN" relation was created with Name as a foreign key referencing Name of "TEAM", Date\_Time as a foreign key referencing Date Time of "FIXTURE" and Venue as a foreign key referencing Venue of "FIXTURE"

#### **Step 5: Mapping of Binary M:N Relationship Types:**

We have employed the **Relationship relation / cross-reference approach**. For each binary M:N relationship type R, we created a new relation S to represent R. We included the primary keys of the relations that represent the participating entity types as foreign key attributes in S; their combination will form the primary key of S. Also, we included any simple attributes of the M:N relationship type (or simple components of composite attributes) as attributes of S. In our case,

- The relation "SPONSORS\_PLAYER" was created with Name as a foreign key referencing <u>Name</u> of "PLAYER" and CIN as a foreign key referencing <u>CIN</u> of "PARTNER"
- The relation "SPONSORS\_LEAGUE" was created with Season as a foreign key referencing <u>Season Number</u> of "LEAGUE" and CIN as a foreign key referencing <u>CIN</u> of "PARTNER"
- The relation "SPONSORS\_TEAM" was created with Name as a foreign key referencing Name of "TEAM" and CIN as a foreign key referencing CIN of "PARTNER"

#### **Step 6: Mapping of Multivalued Attributes:**

For each multivalued attribute A, we created a new relation R. This relation R will include an attribute corresponding to A, plus the primary key attribute K—as a foreign key in R—of the relation that represents the entity type or relationship type that has A as a multivalued attribute. The primary key of R is the combination of A and K. If the multivalued attribute is composite, we included its simple components. In our case,

- The relation "PARTNER\_TYPE" was created with CIN as a foreign key referencing <u>CIN</u> of "PARTNER" and Type as key attribute
- The relation "COMMENTATORS" was created with Date\_Time as a foreign key referencing <u>Date\_Time</u> of "FIXTURE", Venue as a foreign key referencing <u>Venue</u> of "FIXTURE" and Commentators as key attribute.
- The relation "UMPIRE" was created with Date\_Time as a foreign key referencing <u>Date\_Time</u> of "FIXTURE", Venue as a foreign key referencing <u>Venue</u> of "FIXTURE" and Umpire\_Name and Umpire\_Position as key attributes.

#### **Step 7: Mapping of N-ary Relationship Types:**

We have employed the **Relationship relation / cross-reference approach**. For each n-ary relationship type R, where n > 2, we created a new relationship relation S to represent R. We included the primary keys of the relations that represent the participating entity types as foreign key attributes in S. Also, we included any simple attributes of the n-ary relationship type (or simple components of composite attributes) as attributes of S. In our case,

• The relation "PLAYS\_FOR...IN...OF" was created with PName as a foreign key referencing <u>Name</u> of "PLAYER", TName as a foreign key referencing <u>Name</u> of "TEAM", Date\_Time and Venue as foreign keys referencing <u>Date\_Time</u> and <u>Venue</u> of "FIXTURE" respectively and Season\_Number as a foreign key referencing <u>Season\_Number</u> of "LEAGUE"

#### **Step 8: Options for mapping Specialization or Generalization:**

No Subclasses exist in our Schema

#### **Step 9: Mapping of Union Types (Categories):**

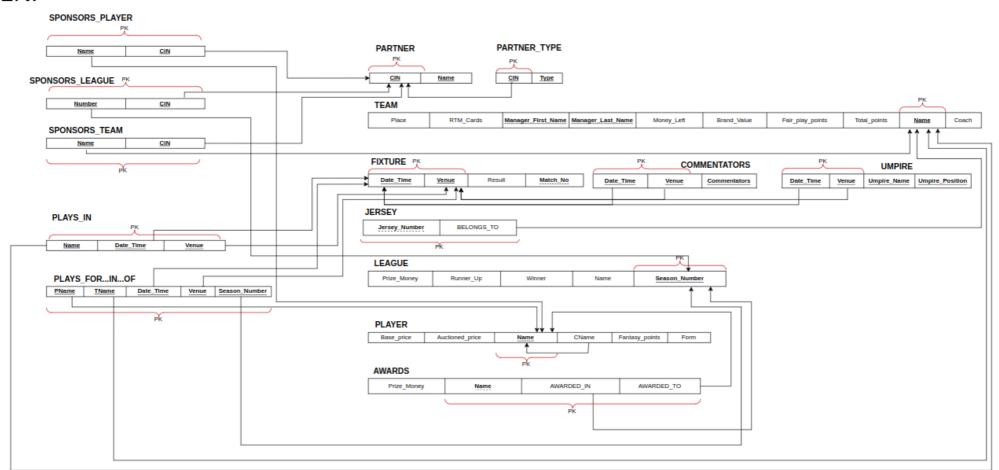
No Union type exists in our Schema

# **Normalization:**

# **Conversion of Relational Model to 1NF:**

Relation schema is in 1NF if the values in domain of each attribute are atomic. **The relational model is already in 1NF** as new relations for Multivalued attributes were created in Step 6 and Composite attributes were converted to Atomic (simple) attributes in Step 1.

## 1NF

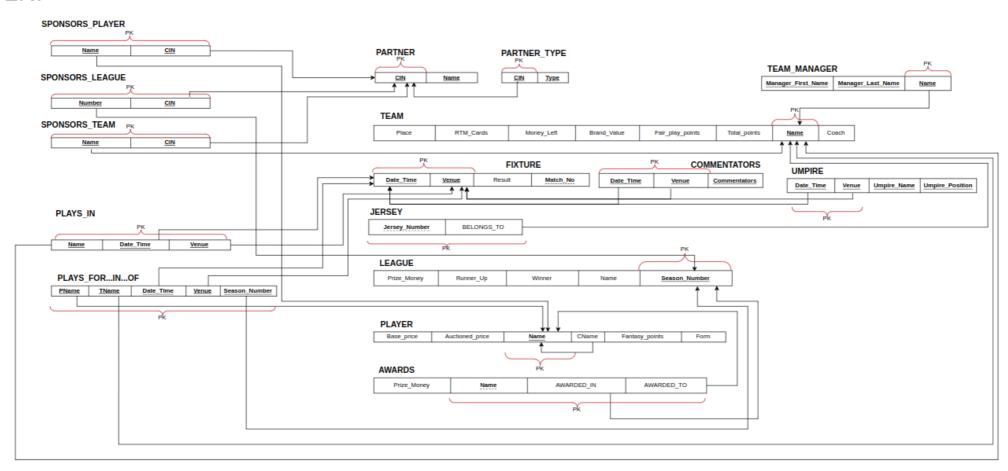


# **Conversion of Relational Model to 2NF:**

A relation schema is in 2NF if every non-prime attribute A in R is fully functionally dependent on every key of R. In our case,

• The superkey {Name, Manager\_First\_Name, Manager\_Last\_Name} of "TEAM" was broken down into just <u>Name</u> as the only primary key and another relation "TEAM\_MANAGER" was created with Name as foreign key referencing <u>Name</u> of "TEAM" with {Manager\_First\_Name, Manager\_Last\_Name} as key attributes. This was done because both the subsets {Name} and {Manager\_First\_Name, Manager\_Last\_Name} could uniquely identify each of the non-prime attributes of "TEAM" which violates the guidelines of 2NF.

#### 2NF



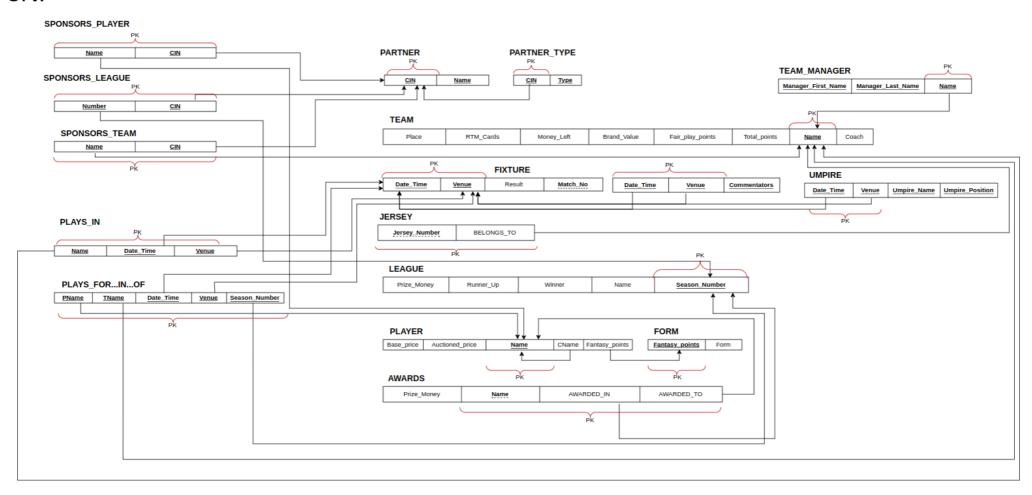
# **Conversion of Relational Model to 3NF:**

A relation schema is in 3NF if all non-trivial dependencies in F+ are of the form X->A with either

- X is a superkey
- A is a prime attribute

In our case, there was a relation from Fantasy\_Points to Form (derived attribute) of "PLAYER" and Fantasy\_Points is not a prime attribute. Thus, the relation "FORM" was created with Fantasy\_Points of "PLAYER" as a foreign key referencing Fantasy\_Points of "FORM" and Form as a simple attribute.

#### 3NF



### Links to the relational Model:

- Relational Model & 1NF:
  <a href="https://drive.google.com/file/d/1TYSx456RcqdYZ1rNxR">https://drive.google.com/file/d/1TYSx456RcqdYZ1rNxR</a> tNuy5NpFExArG/view?usp=sharing
- 2NF: <a href="https://drive.google.com/file/d/1Wnum\_BBXM2HJxa9qniFJg0fyoWuLQMit/view?usp=sharing">https://drive.google.com/file/d/1Wnum\_BBXM2HJxa9qniFJg0fyoWuLQMit/view?usp=sharing</a>
- 3NF: https://drive.google.com/file/d/1AAkcPeoEr2s3ngNmSuyGnU0PTNj0XILQ/view?usp=sharing