Training Day-78 Report:

1. Long Short-Term Memory (LSTM) Architecture

LSTMs are an advanced type of Recurrent Neural Network (RNN) designed to overcome the vanishing gradient problem and handle long-term dependencies in sequences. They achieve this with a memory cell and gating mechanisms.

LSTM Components:

- 1. Cell State (CtC t):
 - The "memory" of the network.
 - Modified by input, forget, and output gates.

2. Gates:

- o **Forget Gate**: Decides what information to discard. $ft=\sigma(Wf\cdot[ht-1,xt]+bf)f_t = sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$
- o **Input Gate**: Decides what new information to store. it= $\sigma(Wi\cdot[ht-1,xt]+bi)i_t = \sum_{C \in \mathbb{N}} (W_i \cdot [h_{t-1}, x_t] + b_i)$ C~t=tanh[f_0](WC·[h_{t-1},xt]+bC)\tilde{C}_t = \tanh(W_C \cdot [h_{t-1},x_t] + b_C) Update the cell state: Ct=ft·Ct-1+it·C~tC_t = f_t \cdot C_{t-1} + i_t \cdot \tilde{C}_t
- o **Output Gate**: Determines what part of the cell state contributes to the output. $ot=\sigma(Wo\cdot[ht-1,xt]+bo)o_t = \sigma(W_o\cdot[ht-1],x_t]+b_o)$ $ht=ot\cdot tanh[fo](Ct)h_t = o_t \cdot cdot \cdot tanh(C_t)$
- 3. **Hidden State** (hth_t):
 - o The output at time tt, influenced by the cell state and output gate.

2. Building a Story Writer using Character-Level RNN

A character-level RNN generates text one character at a time by predicting the next character given the current sequence.

Steps:

- 1. **Prepare the Data**: Convert text into a sequence of integers, each representing a character.
- 2. **Build the Model**: Use an LSTM layer to process the character sequences.
- 3. **Train the Model**: Train the RNN to predict the next character in a sequence.

4. **Generate Text**: Use the trained model to generate text by sampling predictions iteratively.

Implementation: Character-Level RNN with LSTM

```
import tensorflow as tf
import numpy as np
# Sample text data
text = "Once upon a time in a faraway land, there was a little girl named Red Riding Hood."
chars = sorted(set(text)) # Unique characters
char to idx = \{char: idx \text{ for } idx, char \text{ in enumerate}(chars)\}\
idx to char = {idx: char for char, idx in char to idx.items()}
# Convert text to integer sequence
encoded text = np.array([char to idx[char] for char in text])
# Prepare input-output pairs
seq length = 40
input sequences = []
output sequences = []
for i in range(len(encoded_text) - seq_length):
  input sequences.append(encoded text[i:i + seq length])
  output sequences.append(encoded text[i + seq length])
input sequences = np.array(input sequences)
output sequences = np.array(output sequences)
# One-hot encode the input and output
vocab size = len(chars)
X = tf.keras.utils.to categorical(input sequences, num classes=vocab size)
y = tf.keras.utils.to categorical(output sequences, num classes=vocab size)
```

```
# Build the LSTM model
model = tf.keras.Sequential([
  tf.keras.layers.LSTM(256, input shape=(seq length, vocab size),
return sequences=True),
  tf.keras.layers.Dropout(0.2),
  tf.keras.layers.LSTM(256),
  tf.keras.layers.Dense(vocab size, activation='softmax')
])
# Compile the model
model.compile(optimizer='adam', loss='categorical crossentropy')
model.summary()
# Train the model
model.fit(X, y, epochs=20, batch size=64)
# Generate text
def generate_text(model, start_string, gen_length=100):
  input seq = [char to idx[char] for char in start string]
  input_seq = tf.keras.utils.to_categorical(input_seq, num_classes=vocab_size).reshape(1, -
1, vocab size)
  generated_text = start_string
  for in range(gen length):
     pred = model.predict(input_seq, verbose=0)
     next char = idx to char[np.argmax(pred)]
     generated_text += next_char
     # Update input sequence
     next input = tf.keras.utils.to categorical([np.argmax(pred)], num classes=vocab size)
```

```
input_seq = np.concatenate((input_seq[:, 1:, :], next_input.reshape(1, 1, vocab_size)),
axis=1)

return generated_text

# Generate a story snippet
start = "Once upon a time"
print(generate_text(model, start))
```

Key Points:

1. **LSTM**:

o Manages long-term dependencies effectively using gates.

2. Character-Level RNN:

o Generates text by learning patterns in sequences of characters.

3. Applications:

o Chatbots, story generation, code autocompletion, and more.