1.A function to remove gyroscope biases:

```
static void remove gyro bias()
      int16 t x gyro bias, y gyro bias, z gyro bias;
      icm 20948 data data;
      int32 t x bias = 0, y bias = 0, z bias = 0;
      for (int i = 0; i < 500; i++)
            icm_20948_read_data(&data);
            x bias += (int32 t)data.x gyro;
            y bias += (int32_t)data.y_gyro;
            z bias += (int32 t)data.z gyro;
           HAL Delay(2);
      x \text{ gyro bias} = -(\text{int16 t})(x \text{ bias } / 2000);
      y gyro bias = -(int16 t)(y bias / 2000);
      z_gyro_bias = -(int16_t)(z_bias / 2000);
     printf("x,y,z %d, %d, %d \n", x gyro bias, y gyro bias, z gyro bias);
     HAL Delay(100);
      icm_20948_write_reg(_b2, XG_OFFS_USRH, (uint8 t)(x gyro bias >> 8));
      icm 20948 write reg( b2, XG OFFS USRL, (uint8 t)(x gyro bias));
      icm 20948 write reg( b2, YG_OFFS_USRH, (uint8_t)(y_gyro_bias >> 8));
      icm 20948 write reg( b2, YG OFFS USRL, (uint8 t)(y gyro bias));
      icm 20948 write reg( b2, ZG OFFS USRH, (uint8 t)(z gyro bias >> 8));
      icm 20948 write reg( b2, ZG OFFS USRL, (uint8 t)(z gyro bias));
}
```

1. Call this function inside of the initialization function:

```
sel_user_bank(_b0);
remove gyro bias();
```