

For this project i used the animation system from the Mighty Heroes (Rogue) 2D Fantasy Characters Pack, made by "Leaidan", so i could focus on the character customization and shop systems.

In the project you can move the character with w, a ,s and d or with the arrow keys. You can interact with the NPC and the wardrobe with space or enter.

For this project i created the scripts for the movimentation and interaction with NPCs, the shop systems and the outfit change system. I integrated the outfit system and the sell items menu with a inventory system, only the outfits in the inventory are ailable in the outfit changer menu and the sell items menu.

I worked 8-10 hours a day and done my best for this project. I had some dificults because i never done these kind of system, it was a good learning jouney.